## Activity

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Figure out how to take advantage of the repeated calculation. What do you think the running time will be of your new algorithm? FindOPT(int i, int j, bool[][] rocks, bool[][] eggs) if (i<0 || j < 0) return  $-\infty$ if (rocks[i][j]) return  $-\infty$ if (i==0 && j==0) return eggs[0][0] int left = FindOPT(i-1,j,rocks,eggs) int down = FindOPT(i,j-1,rocks,eggs) return Max(left,down) + eggs[i][j]