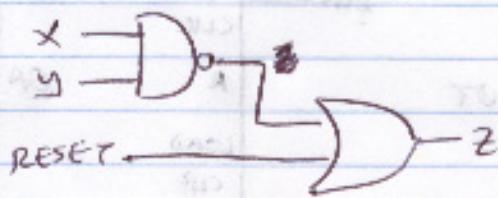
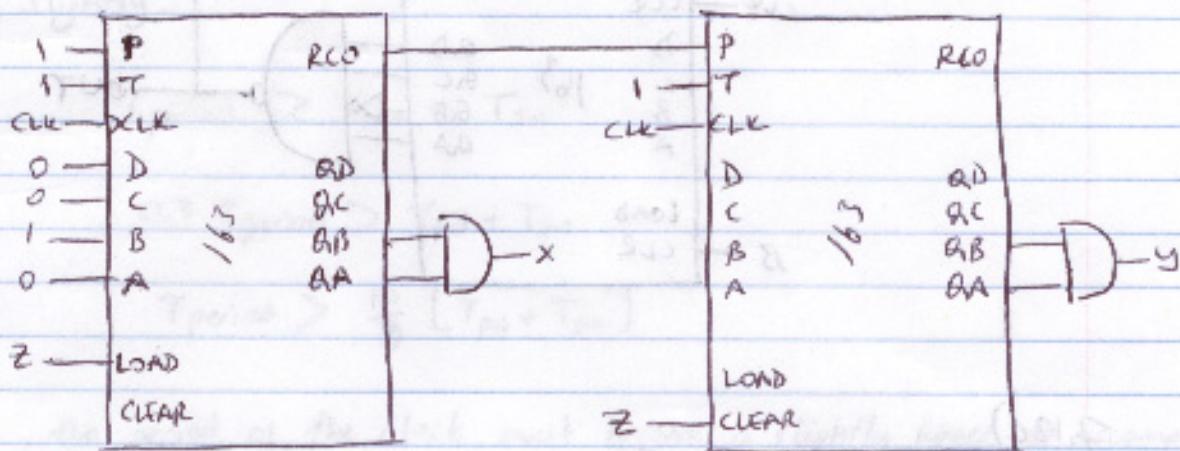
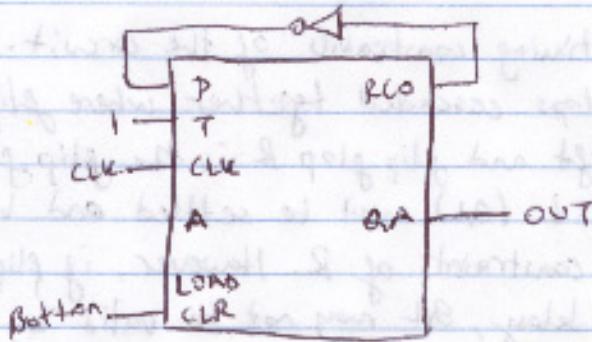


HW #7 SOLUTIONS

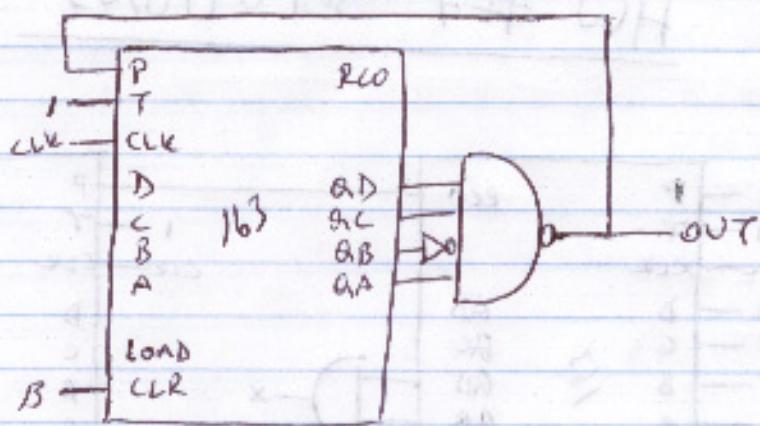
7.10



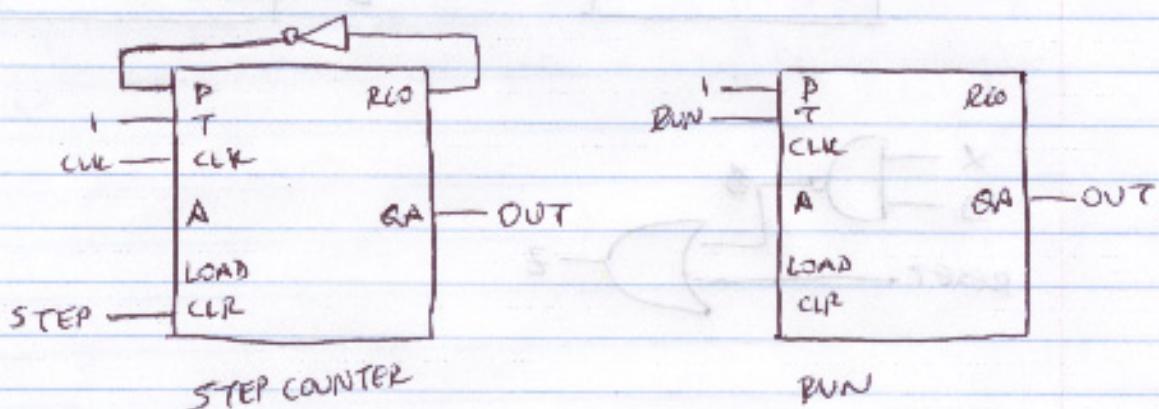
7.12 a) Let's use 1 bit up counter. Other solutions are also possible.



7.12b)



7.12c)



7.14 This could affect the timing constraints of the circuit. For example if we have 2 flip flops cascaded together where flip flop L is the flip flop on the left and flip flop R is the flip flop on the right, the data out of L (q_L) must be settled and held according to the timing constraints of R. However, if flip-flop L has a long propagation delay, q_L may not be valid by the time the clock falls.

7.15 The case of 50% duty-cycle was analyzed in 7.14, the second case, 90% duty-cycle clock, changes the timing conditions of the circuits only slightly.

$$T_{\text{period}} > T_{\text{pd}} + T_{\text{su}}$$

$$0.9 T_{\text{period}} > T_{\text{pd}} + T_{\text{su}}$$

$$T_{\text{period}} > \frac{10}{9} [T_{\text{pd}} + T_{\text{su}}]$$

So, the period of the clock must become a slightly longer to accommodate the propagation delay and setup time under the new duty cycle.