# CSE341 – Section 3

Standard-Library Docs, First-Class Functions, & More

# Agenda

1. SML Docs
   - Standard Basis

2. First-Class Functions
   - Anonymous
   - Style Points
   - Higher-Order

3. Examples

# Standard Basis Documentation

**Online Documentation**

http://www.standardml.org/Basis/index.html

http://www.smlnj.org/doc/smlnj-lib/Manual/toc.html

**Helpful Subset**

| | |
|---|---|
| Top-Level | http://www.standardml.org/Basis/top-level-chapter.html |
| List | http://www.standardml.org/Basis/list.html |
| ListPair | http://www.standardml.org/Basis/list-pair.html |
| Real | http://www.standardml.org/Basis/real.html |
| String | http://www.standardml.org/Basis/string.html |

# Anonymous Functions

**An Anonymous Function**

```
fn pattern => expression
```

- An expression that creates a new function with no name.
- Usually used as an argument to a higher-order function.
- Almost equivalent to the following:

```
let fun name pattern = expression in name end
```

- **The difference is that anonymous functions cannot be recursive!!!**

# Anonymous Functions

**What's the difference between the following two bindings?**

```
val name = fn pattern => expression;
fun name pattern = expression;
```

- Once again, the difference is recursion.
- However, excluding recursion, a **`fun`** binding could just be syntactic sugar for a **`val`** binding and an anonymous function.
- This is because there are no recursive **`val`** bindings in SML.

# Unnecessary Function Wrapping

**What's the difference between the following two expressions?**

```
(fn xs => tl xs)
```

vs.

```
tl
```

## STYLE POINTS!

- Other than style, these two expressions result in the exact same thing.
- However, one creates an unnecessary function to wrap `tl`.
- This is very similar to this style issue:

```
(if ex then true else false)
```

vs.

```
ex
```

# Higher-Order Functions

- A function that returns a function or takes a function as an argument.

**Two Canonical Examples**

- `map : ('a -> 'b) * 'a list -> 'b list`
  - Applies a function to every element of a list and return a list of the resulting values.
  - Example: `map (fn x => x*3, [1,2,3]) === [3,6,9]`
- `filter : ('a -> bool) * 'a list -> 'a list`
  - Returns the list of elements from the original list that, when a predicate function is applied, result in true.
  - Example: `filter (fn x => x>2, [~5,3,2,5]) === [3,5]`

**Note:** List.map and List.filter are similarly defined in SML but use currying. We'll cover these later in the course.

# Broader Idea

**Functions are Awesome!**

- SML functions can be passed around like any other value.
- They can be passed as function arguments, returned, and even stored in data structures or variables.
- Functions like `map` are very pervasive in functional languages.
  - A function like `map` can even be written for other data structures such as trees.

# Tree Example

```
(*Generic Binary Tree Type *)
datatype 'a tree = Empty
                 | Node of 'a * 'a tree * 'a tree

(* Apply a function to each element in a tree. *)
val treeMap = fn : ('a -> 'b) * 'a tree -> 'b tree

(* Returns  true iff the given predicate returns
true when applied to each element in a tree. *)
val treeAll = fn : ('a -> bool) * 'a tree -> bool
```