



CSE332: Data Abstractions

Section 1

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Spring 2013

Section Agenda

- Introduction
- Generics
- Project 1
- Eclipse Tutorial

Introduction - Me

- Hyeln (Han) Kim
- From Korea
- 5th year Master's student
- BS in Biology & CSE at UW
- Teaching section AA & AB
 - Office hour: Thursday 12:30 ~ 01:30, CSE 216
 - Email: kainby87@uw.edu

Introduction - You

- Name
- Year
- Home Town
- Interesting Fact about yourself
- What you did over the break

Generics

- **What is generics?**
 - Technique of writing class/Interface without specifying type of data it uses
 - Idea: class/interface can have type parameter
Usually denoted as T or E

Generics

- **Want a Bag class to store Items**

```
public class Bag {  
    private String item;  
    public void setItem(String x) { item = x; }  
    public String getItem( ) { return item; }  
}
```

```
public class Bag {  
    private Book item;  
    public void setItem(Book x) { item = x; }  
    public Book getItem( ) { return item; }  
}
```

- Don't want to make Bag class for all kind of fields.

Generics

- **Want a Bag class to store Items**

```
public class Bag<E> {  
    private E item;  
    public void setItem(E x) { item = x; }  
    public E getItem( ) { return item; }  
}
```

```
public interface List <E> {  
    void add(E x);  
    ...  
}
```

Generics

- **Want a Bag class to store Items**

- Pre Java 5: Objects

```
public class Bag {  
    private Object item;  
  
    public void setItem(Object x ) { item = x; }  
    public Object getItem() { return item; }  
}
```

```
Bag b = new Bag();  
b.setItem("How about that?");  
String contents = (String) b.getItem();
```


Generics

- **Why generics?**

```
Bag b = new Bag();  
b.setItem( "How about that?" );  
String contents = (String) b.getItem(); // Ok  
double contents = (double) b.getItem(); // Error (Runtime)
```

```
Bag b = new Bag<String>();  
b.setItem( "How about that?" );  
String contents = b.getItem(); // Ok  
double contents = (double) b.getItem(); // Error (Compile time)
```

Generics

- **Why generics?** Type Safe Containers
 - Main advantage: compile-time type checking
 - Generics: Ensure correct type at compile time
No need for cast or Type checking

* Note: Cannot create generic array!

```
E[] myArray = new E[INITIAL_SIZE]; // Error
```

```
E[] myArray = (E[]) new Object[INITIAL_SIZE]; // Ok
```

Generics

- **More Generics: References**
 - Generics & Inheritance
 - Wild cards

<http://www.cs.washington.edu/education/courses/cse332/12sp/section/week1/GenericsAndJUnit.pdf>

<http://www.cs.washington.edu/education/courses/cse332/12sp/section/week1/Bag.java>

<http://www.cs.washington.edu/education/courses/cse332/12sp/section/week1/Tuple.java>

Textbook 1.4 ~ 1.5

Project 1

- **Sound Blaster!**

- Part A: Due next Wednesday, 11pm
Part B: Due Tuesday April 16th, 11pm
- Personal Project: No partners!

Collaboration Policy

<http://www.cs.washington.edu/education/courses/cse332/13wi/policies.shtml>

Grading Policy

<http://www.cs.washington.edu/education/courses/cse332/13wi/grading-policies.shtml>

Programming Guidelines

<http://www.cs.washington.edu/education/courses/cse332/13wi/programming-guidelines.shtml>

Project 1

- **Part A**

- Implement Stack ADT: Stores double
 - Implement interface DStack
 - Using Array (ArrayStack)
 - Using Linked List (ListStack)

- **Part B**

- Implement Stack ADT: Use generic
 - Implement interface GStack
 - Using Array (GArrayStack)
 - Using Linked List (GListStack)

Project 1

- **Reverse.java**

- Handles all music stuff
- No need to edit for part A
- Reverses in.dat file and writes it to out.dat
- Accepts 4 command line parameters

Stack Implementation: array or list

Content type: double or generic

Input file name: ex) in.dat

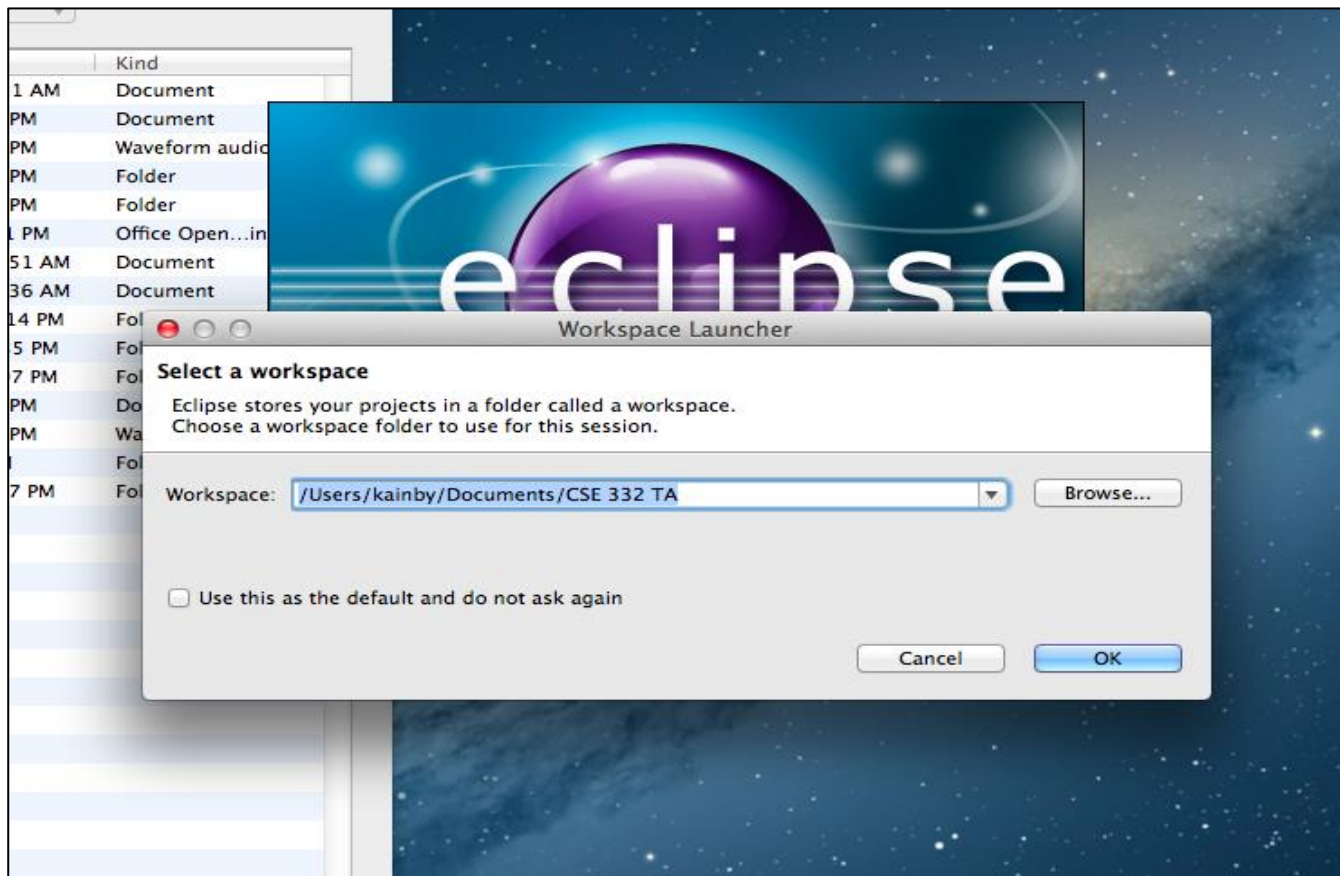
Output file name: ex) out.dat

Project 1

- **Sound Exchange (SOX)**
 - Converts .wav file to .dat file & vice versa
Reverse.java needs .dat file
You need .wav file to play sound
 - Installed in lab machine
 - Use in command prompt / terminal
ex) `sox secret.wav secret.dat`
 - Can also do what Reverse.java does
ex) `sox secret.wav secret_rev.wav reverse`

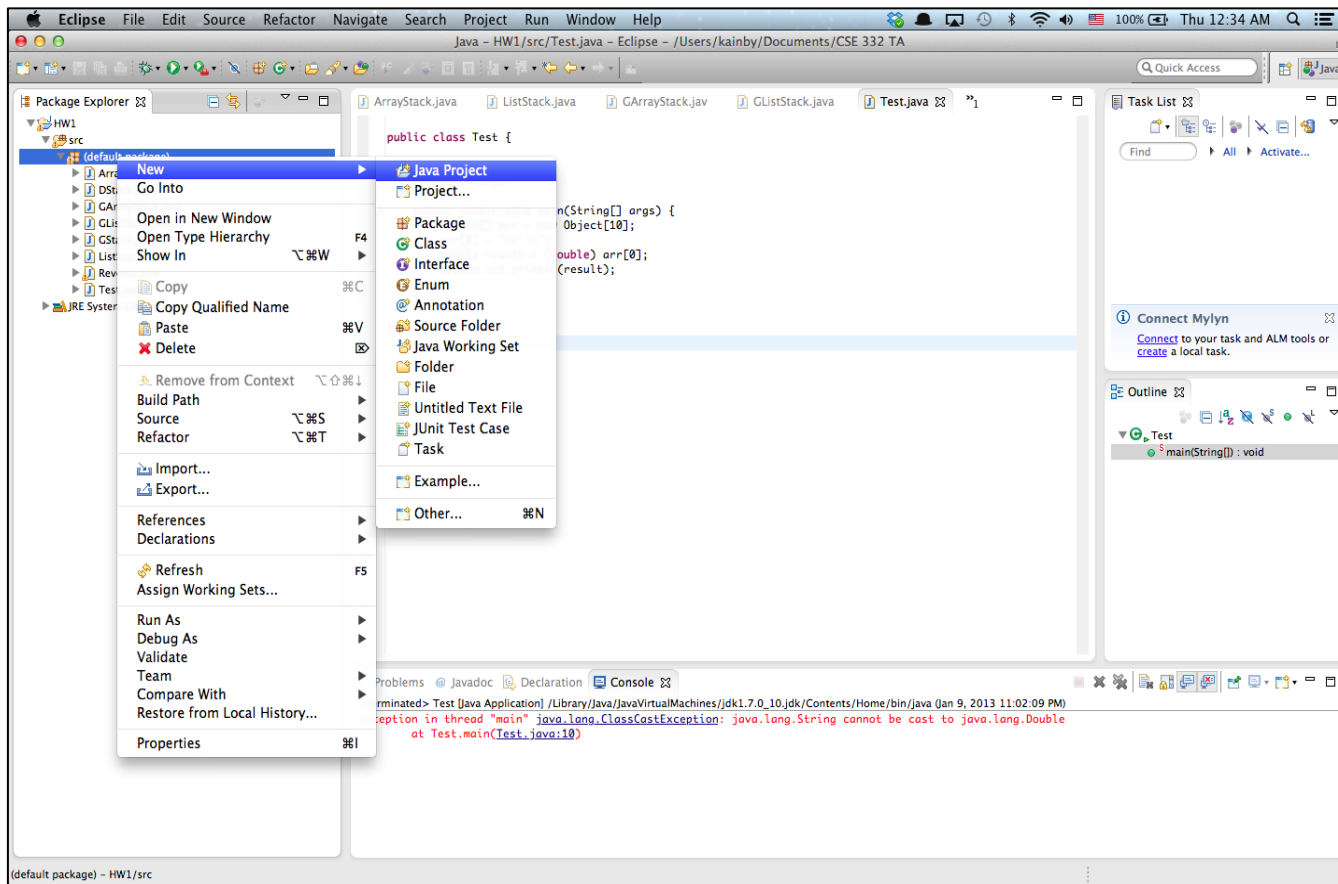
Eclipse Tutorial

- **Select WorkSpace**



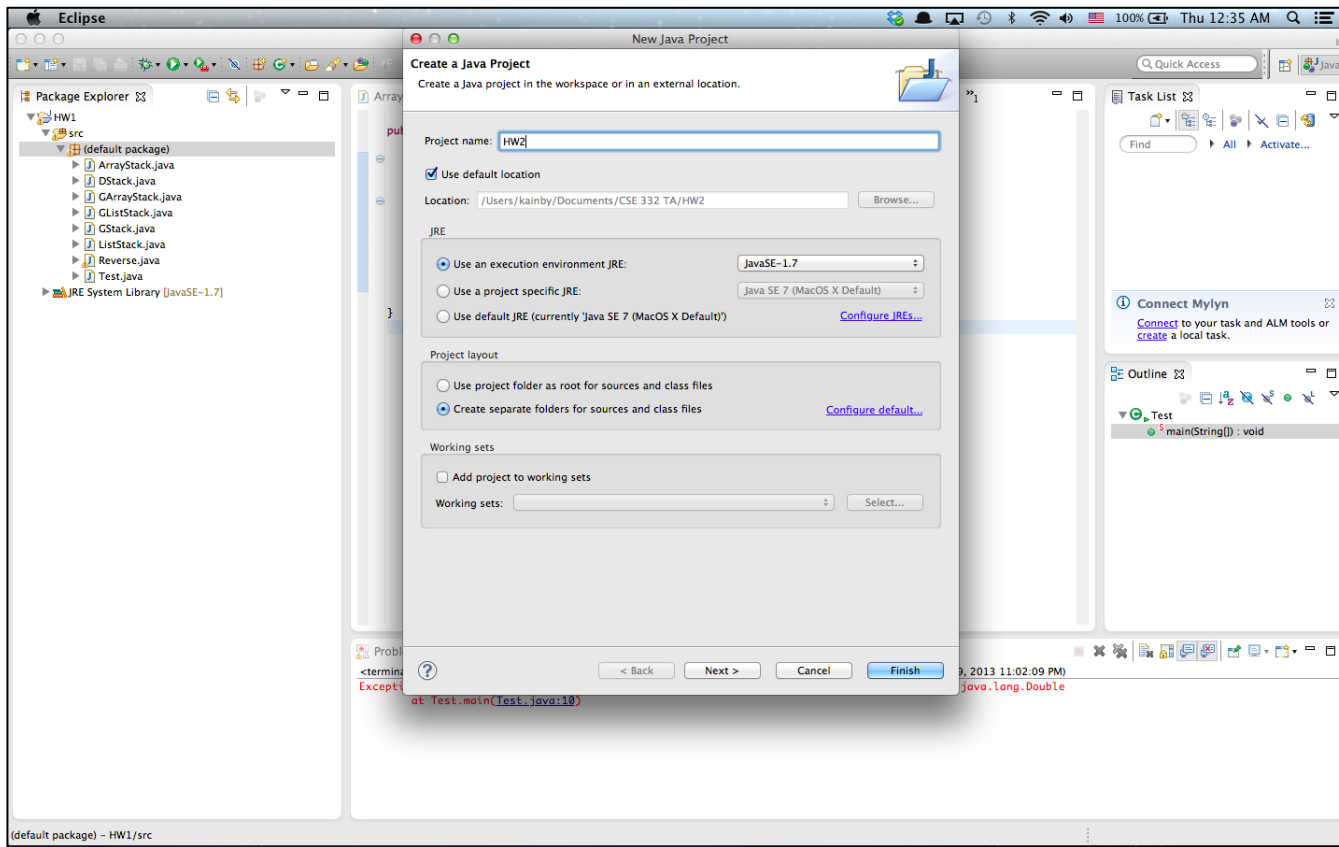
Eclipse Tutorial

- **Create Project**



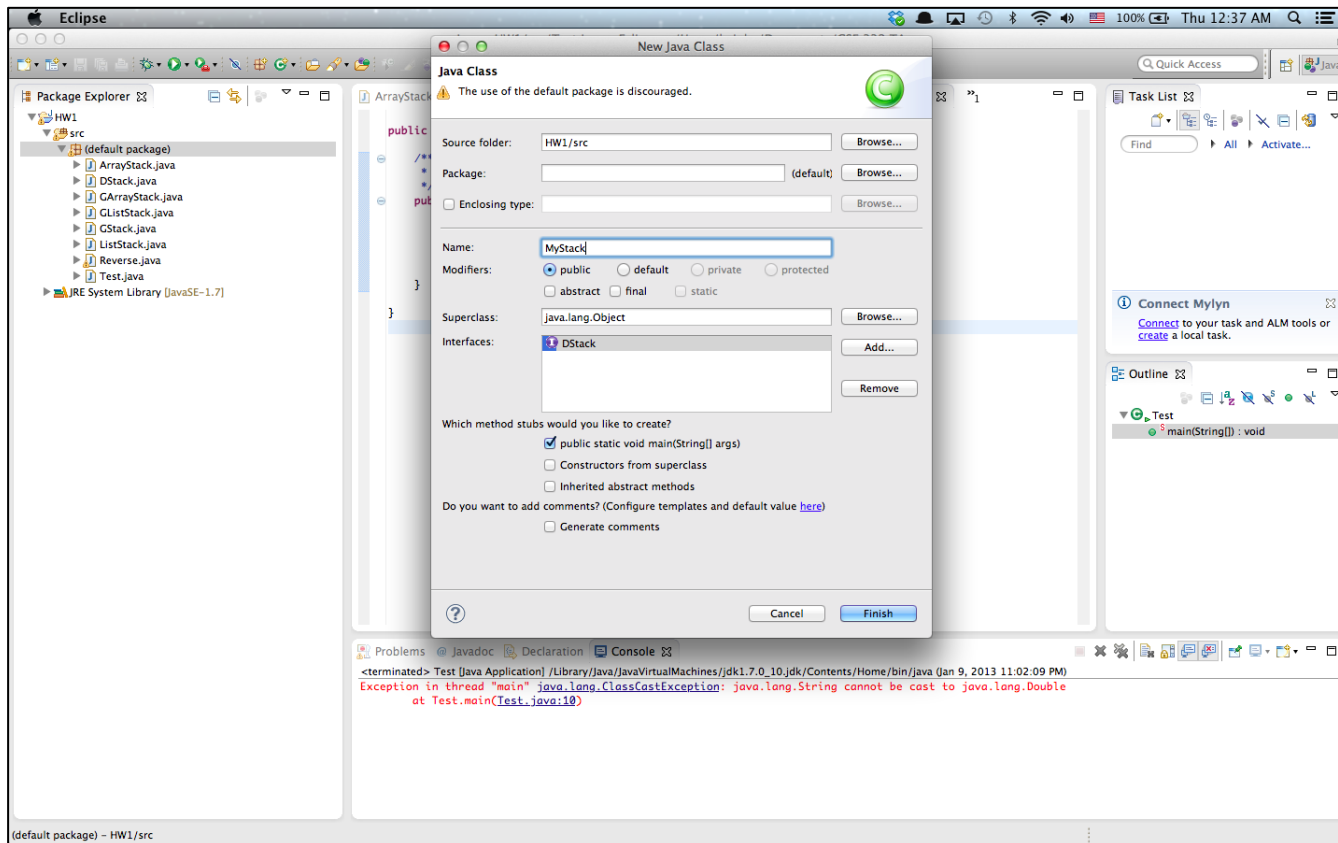
Eclipse Tutorial

- **Create Project**



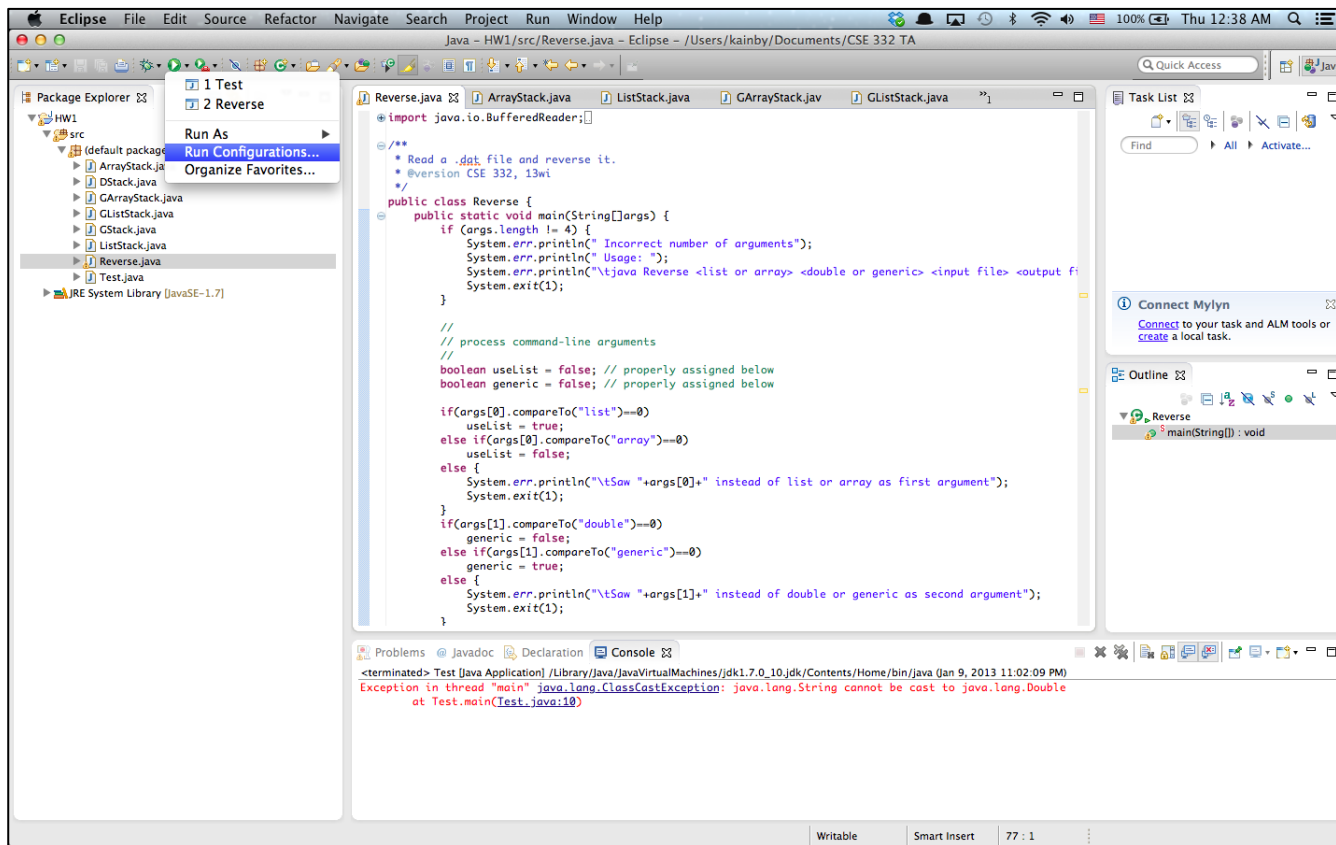
Eclipse Tutorial

- Create Class



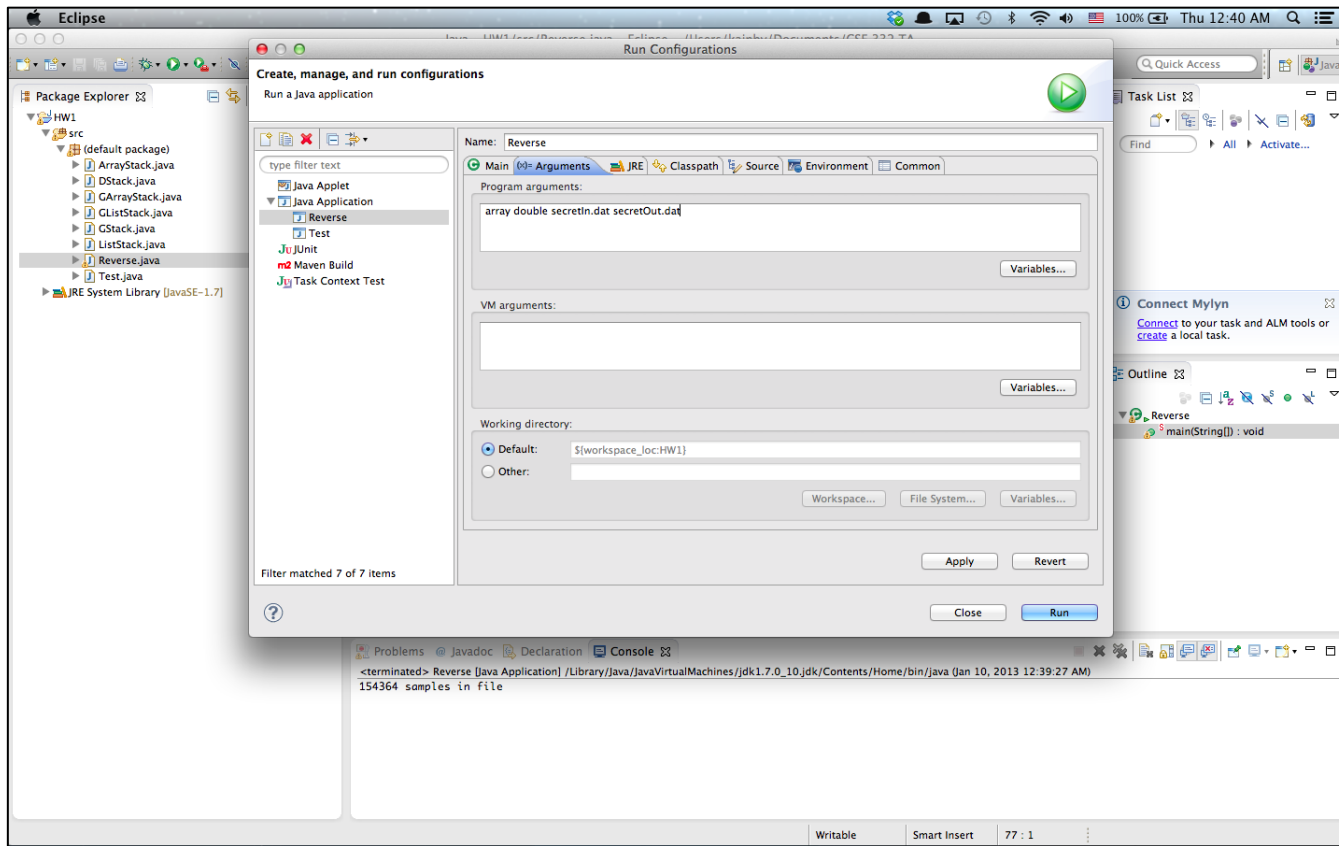
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- Run Configuration (Command line Args)



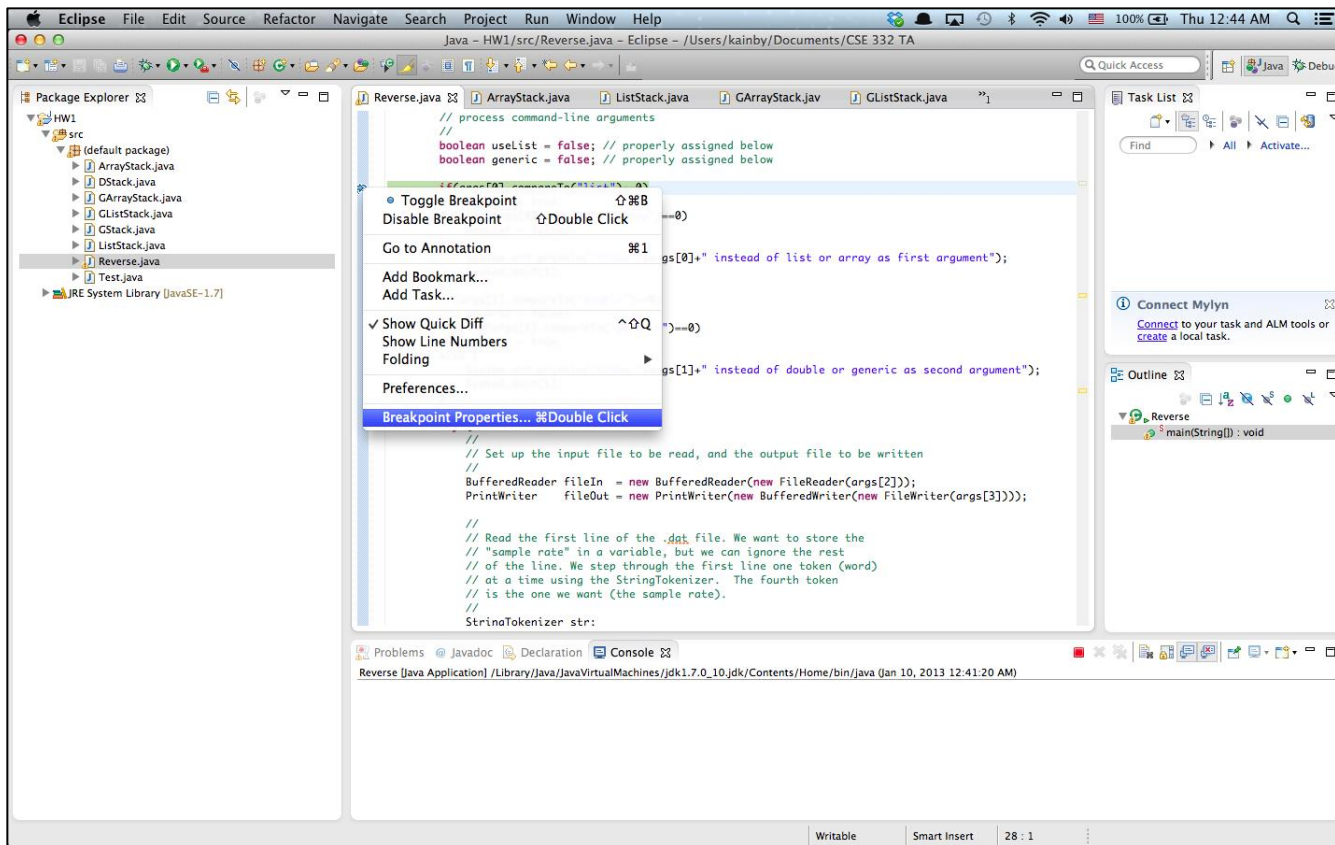
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- Run Configuration (Command line Args)



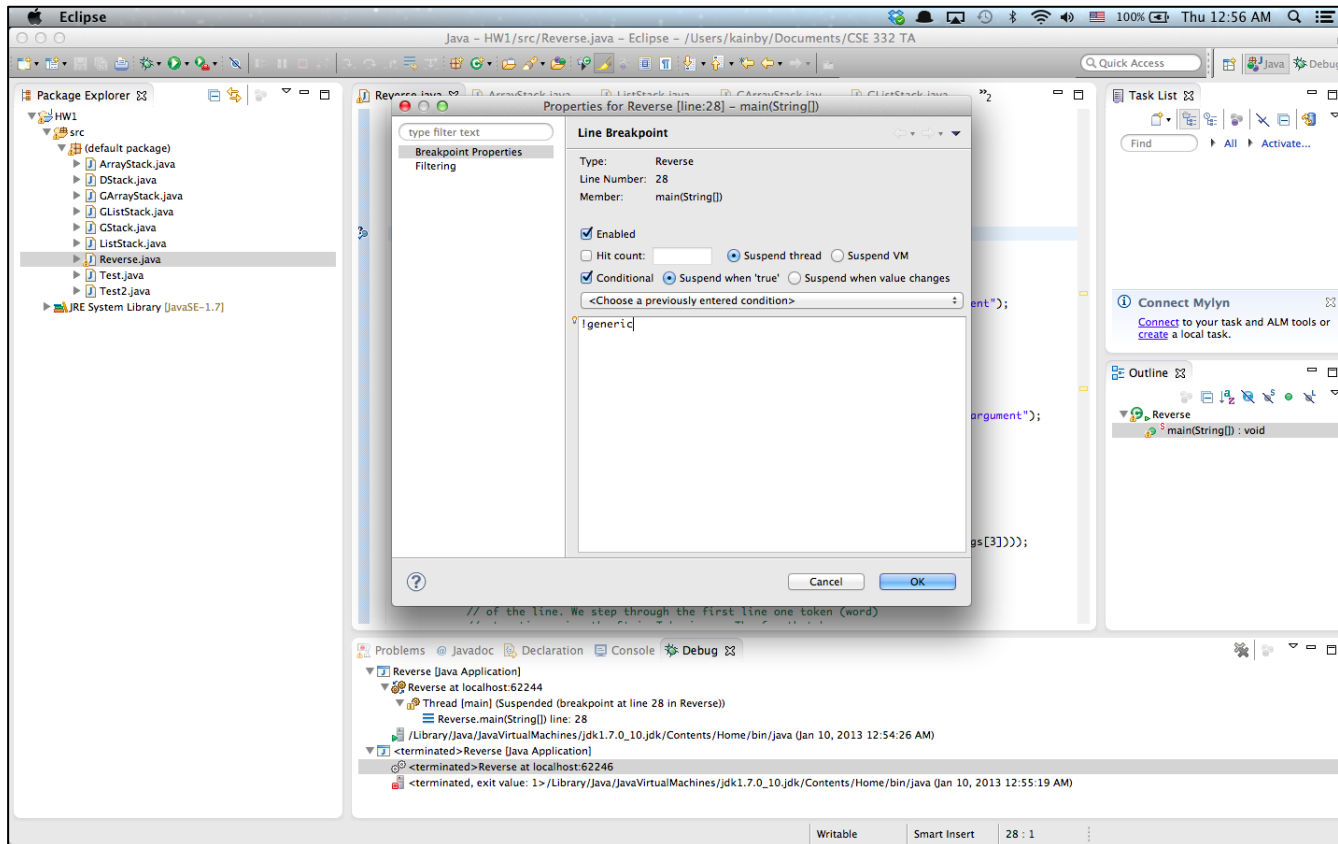
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- Conditional Debugging



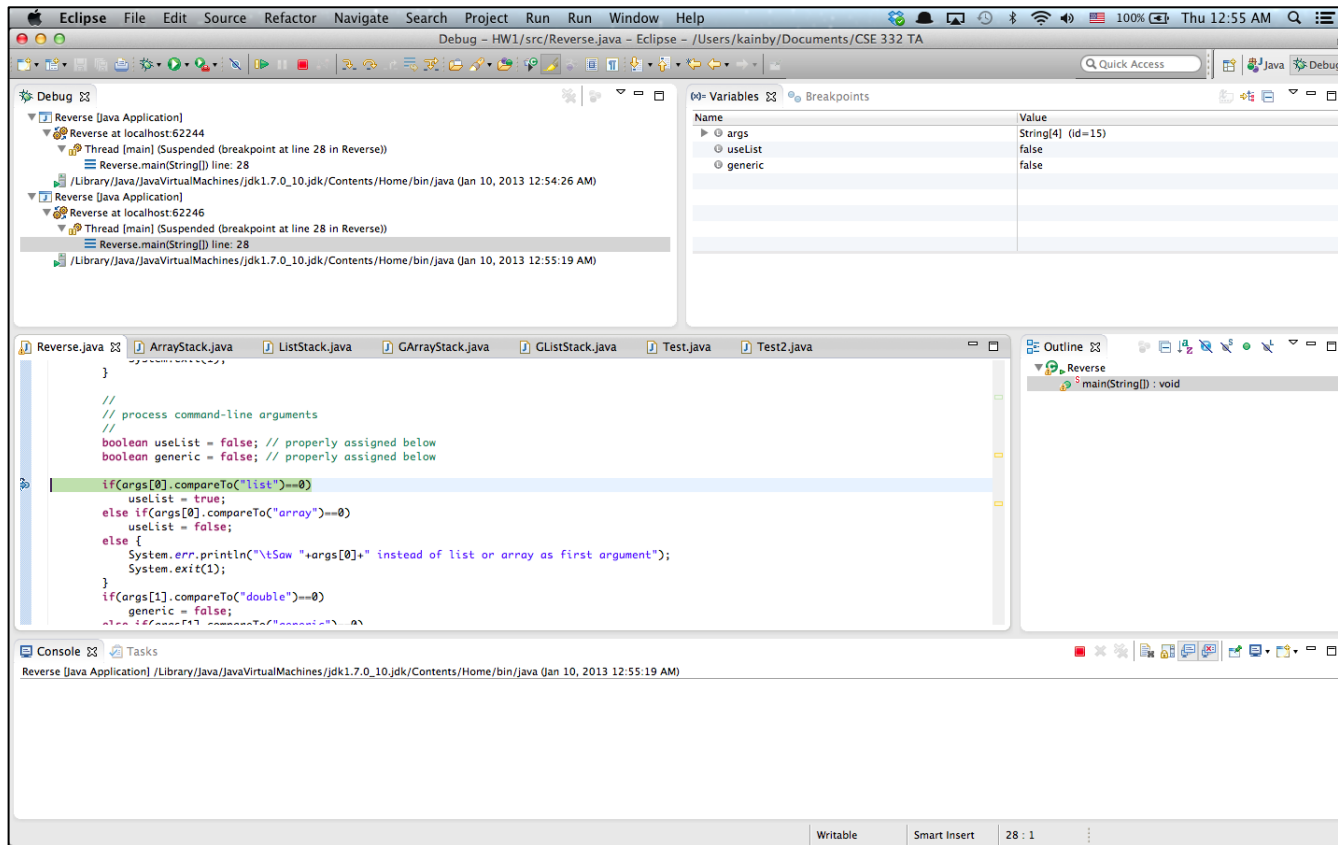
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- **Conditional Debugging**



Eclipse Tutorial

- Conditional Debugging



Eclipse Tutorial

- **More Tutorials**

- Written Tutorial

- <http://www.vogella.com/articles/Eclipse/article.html>

- Video Tutorial

- <http://eclipsetutorial.sourceforge.net/totalbeginner.html>

- Eclipse Shortkeys

- <http://www.rossenstoyanchev.org/write/prog/eclipse/eclipse3.html>