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# CSE 331

## Software Design & Implementation

### Section: Reasoning about Conditionals

# Reminders

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- Read the welcome email
- Check your access to Ed, Gradescope, and Canvas

# Upcoming Deadlines

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- HW1                      due 11pm tonight (6/23)
- Syllabus Quiz        due 11pm tonight (6/23)

## Last Time...

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- Introduction to straight line reasoning

## Today's Agenda

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- Introductions & Icebreakers
- Reasoning Worksheet
- New: Reasoning about conditionals

# Introduction & Icebreaker

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- Turn to a group of 3-5:
  - Name
  - Class standing
  - Interesting thing you're doing this summer
  - First 300-level CSE class you took (or are taking)?
  - Least & most favorite CSE class?
    - Why?
- Introduce someone you met to the class! (first three bullet points)

# Why reason about code?

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- Prove that code is correct
- Understand *why* code is correct
- Diagnose why/how code is *not* correct
- Specify code behavior

# Logical reasoning about code

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- Determine facts that hold of program state between statements
  - “Fact” ~ assertion (logical formula over program state, informally “value(s) of some/all program variables)
  - Driven by assumption (precondition) or goal (postcondition)
- Forward reasoning
  - What facts follow from initial assumptions?
  - Go from precondition to postcondition
- Backward reasoning
  - What facts need to be true to reach a goal?
  - Go from postcondition to precondition

# Hoare Logic: Validity by Reasoning

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- Checking validity of  $\{\{P\}\} S \{\{Q\}\}$ 
  - Valid iff, starting from any state satisfying  $P$ , executing  $S$  results in a state satisfying  $Q$
- Forward reasoning:
  - Reason from  $P$  to strongest postcondition  $\{\{P\}\} S \{\{R\}\}$
  - Check that  $R$  implies  $Q$  (i.e.,  $Q$  is weaker)
- Backward reasoning:
  - Reason from  $Q$  to get weakest precondition  $\{\{R\}\} S \{\{Q\}\}$
  - Check that  $P$  implies  $R$  (i.e.,  $P$  is stronger)

# Implication ( $\Rightarrow$ )

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- Logic formulas with *and* (&, &&, or  $\wedge$ ), *or* (|, ||, or  $\vee$ ) and *not* (! or  $\neg$ ) have the same meaning they do in programs
- Implication might be a bit new, but the basic idea is pretty simple. Implication  $p \Rightarrow q$  is true as long as  $q$  is always true whenever  $p$  is

<b>p</b>	<b>q</b>	<b><math>p \Rightarrow q</math></b>
T	T	T
T	F	F
F	T	T
F	F	T



# Assignment Statements

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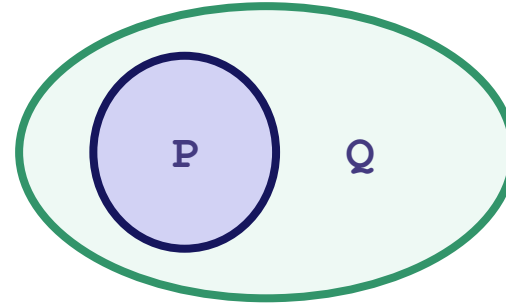
- Reasoning about  $\mathbf{x} = \mathbf{y};$
- Forward reasoning:
  - add “ $x = y$ ” as a new fact
  - (also rewrite any existing references to “ $x$ ” to use new value)
- Backward reasoning:
  - replace all instances of “ $x$ ” in the postcondition with “ $y$ ”

# Weaker vs. stronger

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Formal definition:

- If  $P \Rightarrow Q$ , then
  - $Q$  is weaker than  $P$
  - $P$  is stronger than  $Q$



Intuitive definition:

- “Weak” means unrestrictive; a weaker assertion has a larger set of possible program states (e.g.,  $\mathbf{x} \neq 0$ )
- “Strong” means restrictive; a stronger assertion has a smaller set of possible program states (e.g.,  $\mathbf{x} = 1$  or  $\mathbf{x} > 0$  are both stronger than  $\mathbf{x} \neq 0$ ).

# Worksheet (Reasoning)

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- Problems: 1, 3, 7
  - Take ~10 minutes to get where you can
- Find a partner and work with them
- Let me know if you feel stuck
- We'll walk through some solutions afterwards

# Worksheet – problem 1

---

$\{ \{ x \geq 0 \wedge y \geq 0 \} \}$

$y = 16;$

$\{ \{ x \geq 0 \wedge y = 16 \} \}$

$x = x + y;$

$\{ \{ x \geq 16 \wedge y = 16 \} \}$

$x = \text{sqrt}(x);$

$\{ \{ x \geq 4 \wedge y = 16 \} \}$

$y = y - x;$

$\{ \{ x \geq 4 \wedge y = 16 - x \} \}$

$\Rightarrow \{ \{ x \geq 4 \wedge y \leq 12 \} \}$

# Worksheet – problem 3

---

`{{ x + 3 * b - 4 > 0 }}`

`a = x + b;`

`{{ a + 2 * b - 4 > 0 }}`

`c = 2 * b - 4;`

`{{ a + c > 0 }}`

`x = a + c;`

`{{ x > 0 }}`

# Worksheet – problem 7

---

`{{ y > 23 }}`

`{{ y >= 23 }}`

`{{ y = 23 }}`

`{{ y >= 23 }}`

`{{ y < 0.23 }}`

`{{ y < 0.00023 }}`

`{{ x = y * z }}`

`{{ y = x / z }}`

`{{ is_prime(y) }}`

`{{ is_odd(y) }}`

# Worksheet – problem 7

---

`{{ y > 23 }}`

is stronger than

`{{ y >= 23 }}`

`{{ y = 23 }}`

`{{ y >= 23 }}`

`{{ y < 0.23 }}`

`{{ y < 0.00023 }}`

`{{ x = y * z }}`

`{{ y = x / z }}`

`{{ is_prime(y) }}`

`{{ is_odd(y) }}`

# Worksheet – problem 7

---

`{{ y > 23 }}`

is stronger than

`{{ y >= 23 }}`

`{{ y = 23 }}`

is stronger than

`{{ y >= 23 }}`

`{{ y < 0.23 }}`

`{{ y < 0.00023 }}`

`{{ x = y * z }}`

`{{ y = x / z }}`

`{{ is_prime(y) }}`

`{{ is_odd(y) }}`



# Worksheet – problem 7

---

`{{ y > 23 }}`

is stronger than

`{{ y >= 23 }}`

`{{ y = 23 }}`

is stronger than

`{{ y >= 23 }}`

`{{ y < 0.23 }}`

is weaker than

`{{ y < 0.00023 }}`

`{{ x = y * z }}`

`{{ y = x / z }}`

`{{ is_prime(y) }}`

`{{ is_odd(y) }}`

# Worksheet – problem 7

---

`{{ y > 23 }}` is stronger than `{{ y >= 23 }}`

`{{ y = 23 }}` is stronger than `{{ y >= 23 }}`

`{{ y < 0.23 }}` is weaker than `{{ y < 0.00023 }}`

`{{ x = y * z }}` is **incomparable** with `{{ y = x / z }}`

`{{ is_prime(y) }}` `{{ is_odd(y) }}`

# Worksheet – problem 7

---

`{{ y > 23 }}` is stronger than `{{ y >= 23 }}`

`{{ y = 23 }}` is stronger than `{{ y >= 23 }}`

`{{ y < 0.23 }}` is weaker than `{{ y < 0.00023 }}`

`{{ x = y * z }}` is **incomparable** with `{{ y = x / z }}`

`{{ is_prime(y) }}` is **incomparable** with `{{ is_odd(y) }}`

# Questions?

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- What is the most surprising thing about this?
- What is the most confusing thing?
- What will need a bit more thinking to digest?

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# If Statements

# If Statements

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Forward reasoning

```
{{ P }}  
if (cond)  
  S1  
else  
  S2  
{{ ? }}
```

# If Statements

---

Forward reasoning

```
  {{ P }}  
  if (cond)  
  → {{ P and cond }}  
    S1  
  else  
  → {{ P and not cond }}  
    S2  
  {{ ? }}
```

# If Statements

---

## Forward reasoning

```

{{ P }}
if (cond)
  | {{ P and cond }}
  | S1
  ↓ {{ P1 }}
else
  | {{ P and not cond }}
  | S2
  ↓ {{ P2 }}
{{ ? }}

```




# If Statements

---

Forward reasoning

```
  {{ P }}  
  if (cond)  
    {{ P and cond }}  
    S1  
  {{ P1 }}  
  else  
    {{ P and not cond }}  
    S2  
  {{ P2 }}  
  {{ P1 or P2 }}
```



# If Statements

---

Backward reasoning

```
{{ ? }}
```

```
if (cond)
```

```
  S1
```

```
else
```

```
  S2
```

```
{{ Q }}
```

# If Statements

---

Backward reasoning

```
  {{ ? }}  
  if (cond)  
    S1  
  → {{ Q }}  
  else  
    S2  
  → {{ Q }}  
  {{ Q }}
```

# If Statements

---

## Backward reasoning


```
  {{ ? }}  
  if (cond)  
    ↑ {{ Q1 }}  
    S1  
    ↑ {{ Q }}  
  else  
    ↑ {{ Q2 }}  
    S2  
    ↑ {{ Q }}  
  {{ Q }}
```

# If Statements

---

Backward reasoning

```
  {{ cond and Q1 or
    not cond and Q2 }}
if (cond)
  {{ Q1 }}
  S1
  {{ Q }}
else
  {{ Q2 }}
  S2
  {{ Q }}
{{ Q }}
```



# If-Statement Example

---

Forward reasoning

```
{ }  
if (x >= 0)  
    y = x;  
else  
    y = -x;  
{ ? }
```

# If-Statement Example

---

Forward reasoning

```
  {{ }}  
  if (x >= 0)  
  → {{ x >= 0 }}  
    y = x;  
  else  
  → {{ x < 0 }}  
    y = -x;  
  {{ ? }}
```

# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {{ x >= 0 }}  
  y = x;  
  ↓  
  {{ x >= 0 and y = x }}  
else  
  {{ x < 0 }}  
  y = -x;  
  ↓  
  {{ x < 0 and y = -x }}  
{{ ? }}
```



# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} (x >= 0 and y = x) or  
(x < 0 and y = -x) {}
```

# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

**Warning:** many write `{} y >= 0 {}` here

That is true but it is *strictly* weaker.  
(It includes cases where  $y \neq x$ )

# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

Backward reasoning

```
{} ? {}  
if (x >= 0)  
  y = x;  
else  
  y = -x;  
{} y = |x| {}
```

# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

Backward reasoning

```
{} ? {}  
if (x >= 0)  
  y = x;  
  → {} y = |x| {}  
else  
  y = -x;  
  → {} y = |x| {}  
{} y = |x| {}
```

# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

Backward reasoning

```
{} ? {}  
if (x >= 0)  
  {} x = |x| {}  
  y = x;  
  {} y = |x| {}  
else  
  {} -x = |x| {}  
  y = -x;  
  {} y = |x| {}  
{} y = |x| {}
```

# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

Backward reasoning

```
{} ? {}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} y = |x| {}  
else  
  {} x <= 0 {}  
  y = -x;  
  {} y = |x| {}  
{} y = |x| {}
```

# If-Statement Example


---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

Backward reasoning

```
{} (x >= 0 and x >= 0) or  
  (x < 0 and x <= 0) {}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} y = |x| {}  
else  
  {} x <= 0 {}  
  y = -x;  
  {} y = |x| {}  
{} y = |x| {}
```





# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

Backward reasoning

```
{x >= 0 or x < 0}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} y = |x| {}  
else  
  {} x <= 0 {}  
  y = -x;  
  {} y = |x| {}  
{} y = |x| {}
```

# If-Statement Example

---

Forward reasoning

```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} x >= 0 and y = x {}  
else  
  {} x < 0 {}  
  y = -x;  
  {} x < 0 and y = -x {}  
{} y = |x| {}
```

Backward reasoning

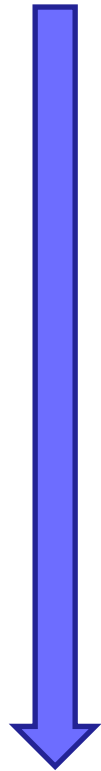
```
{}  
if (x >= 0)  
  {} x >= 0 {}  
  y = x;  
  {} y = |x| {}  
else  
  {} x <= 0 {}  
  y = -x;  
  {} y = |x| {}  
{} y = |x| {}
```

# Conditionals, summary

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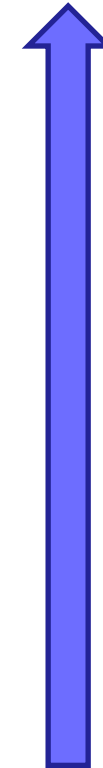
Forward reasoning

```
{{P}}  
if (b)  
    {{P ∧ b}}  
    S1  
    {{Q1}}  
else  
    {{P ∧ !b}}  
    S2  
    {{Q2}}  
{{Q1 ∨ Q2}}
```



Backward reasoning

```
{{ (b ∧ P1) ∨ (!b ∧ P2) }}  
if (b)  
    {{P1}}  
    S1  
    {{Q}}  
else  
    {{P2}}  
    S2  
    {{Q}}  
{{Q}}
```



# Worksheet (Conditionals)

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- Problems: 2, 4, 6
  - Take ~10 minutes to get where you can
- Find a partner and work with them
- Let me know if you feel stuck
- We'll walk through some solutions afterwards

# Worksheet – problem 2

---

```
{ true }
if (x > 0) {
  { x > 0 }
  y = 2 * x;
  { x > 0 ∧ y = 2x }
} else {
  { x ≤ 0 }
  y = -2 * x;
  { x ≤ 0 ∧ y = -2x }
}
{ (x > 0 ∧ y = 2x) ∨ (x ≤ 0 ∧ y = -2x) }
⇒ { y = 2|x| }
```

# Worksheet – problem 4

---

```
{{ y > 15 ∨ (y ≤ 5 ∧ y + z > 17) }}  
if (y > 5) {  
    {{ y > 15 }}  
    x = y + 2  
    {{ x > 17 }}  
} else {  
    {{ y + z > 17 }}  
    x = y + z;  
    {{ x > 17 }}  
}  
{{ x > 17 }}
```

# Worksheet – problem 6 (forward)

---

```
{ true }
if (x < y) {
  { true ∧ x < y }
  m = x;
  { x < y ∧ m = x }
} else {
  { true ∧ x ≥ y }
  m = y;
  { x ≥ y ∧ m = y }
}
{ (x < y ∧ m = x) ∨ (x ≥ y ∧ m = y) }
⇒ { m = min(x, y) }
```

# Worksheet – problem 6 (backward)

---

```
{{ true }} ⇔
{{ (x ≤ y ∧ x < y) ∨ (y ≤ x ∧ x ≥ y) }}
if (x < y) {
    {{ x = min(x, y) }} ⇔ {{ x ≤ y }}
    m = x;
    {{ m = min(x, y) }}
} else {
    {{ y = min(x, y) }} ⇔ {{ x ≥ y }}
    m = y;
    {{ m = min(x, y) }}
}
{{ m = min(x, y) }}
```



# Before next lecture...

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1. Familiarize yourself with website:

<http://courses.cs.washington.edu/courses/cse331/22su/>

- read the syllabus
- read the academic integrity policy
- find the homework list
- find the link to Canvas

2. Do HW1 tonight! (reminder: deadline is 11pm)

- submit a PDF on Gradescope
- limit this to at most 90 min
- do not use formal reasoning