CSE 331: Software Design & Implementation
Section 3 – ADTs

Write two different representations for the Rectangle ADT in the starter code below, including **abstraction functions** for each representation.

Write your class specification below
```
/*




*/
public class Rectangle {
```
Your fields for your representation go below

```
}
```

Write your class specification below
```
/*




*/
public class Rectangle {
        Your fields for your representation go below








        }
```