

CSE 326: Data Structures

Binomial Queues

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on behalf of James Fogarty
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Yet Another Data Structure: Binomial Queues

- Structural property
 - Forest of binomial trees with at most one tree of any height

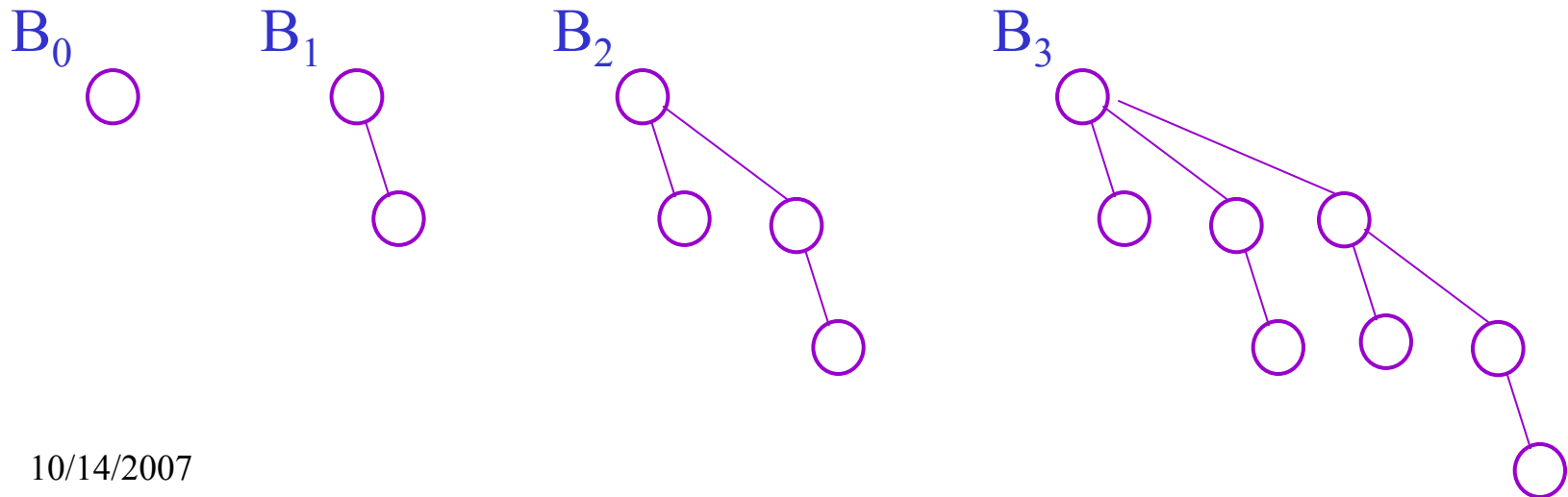
What's a forest?

What's a binomial tree?

- Order property
 - Each binomial tree has the heap-order property

The Binomial Tree, B_h

- B_h has height h and exactly 2^h nodes
- B_h is formed by making B_{h-1} a child of another B_{h-1}
- Root has exactly h children
- Number of nodes at depth d is binomial coeff. $\binom{h}{d}$
 - Hence the name; we will *not* use this last property

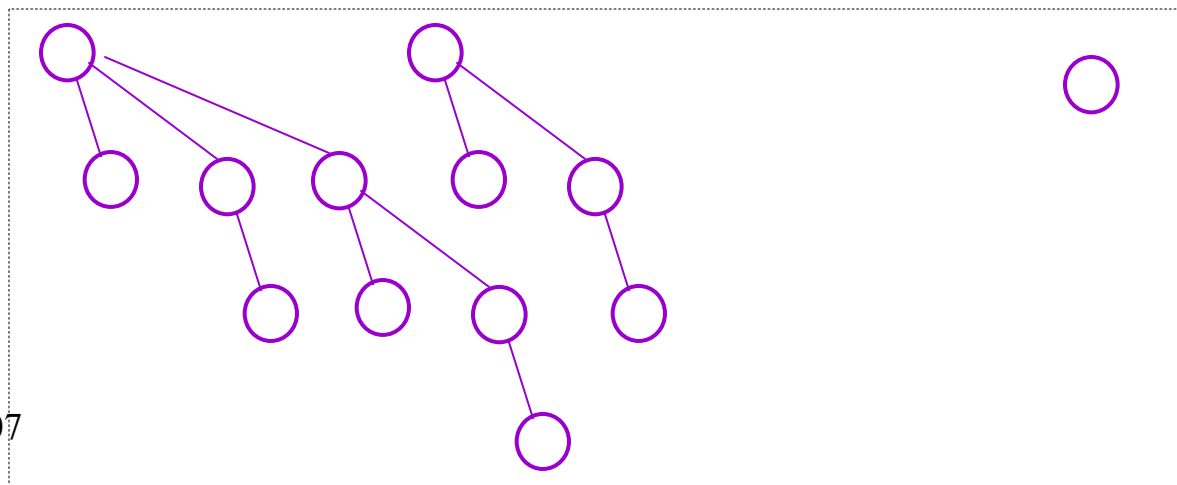


Binomial Queue with n elements

Binomial Q with n elements has a *unique* structural representation in terms of binomial trees!

Write n in binary: $n = 1101_{(\text{base } 2)} = 13_{(\text{base } 10)}$

$1 B_3$ $1 B_2$ No B_1 $1 B_0$



Properties of Binomial Queue

- At most one binomial tree of any height
- n nodes \Rightarrow binary representation is of size ?
 - \Rightarrow deepest tree has height ?
 - \Rightarrow number of trees is ?

Define: $\text{height}(\text{forest } F) = \max_{\text{tree } T \text{ in } F} \{ \text{height}(T) \}$

Binomial Q with n nodes has height $\Theta(\log n)$

Operations on Binomial Queue

- Will again define *merge* as the base operation
 - insert, deleteMin, buildBinomialQ will use merge
- Can we do increaseKey efficiently?
decreaseKey?
- What about findMin?

Merging Two Binomial Queues

Essentially like adding two binary numbers!

1. Combine the two forests
2. For k from 0 to maxheight {
 - a. $m \leftarrow$ total number of B_k 's in the two BQs
 - b. if $m=0$: continue;
 - c. if $m=1$: continue;
 - d. if $m=2$: combine the two B_k 's to form a B_{k+1}
 - e. if $m=3$: retain one B_k and
combine the other two to form a B_{k+1}

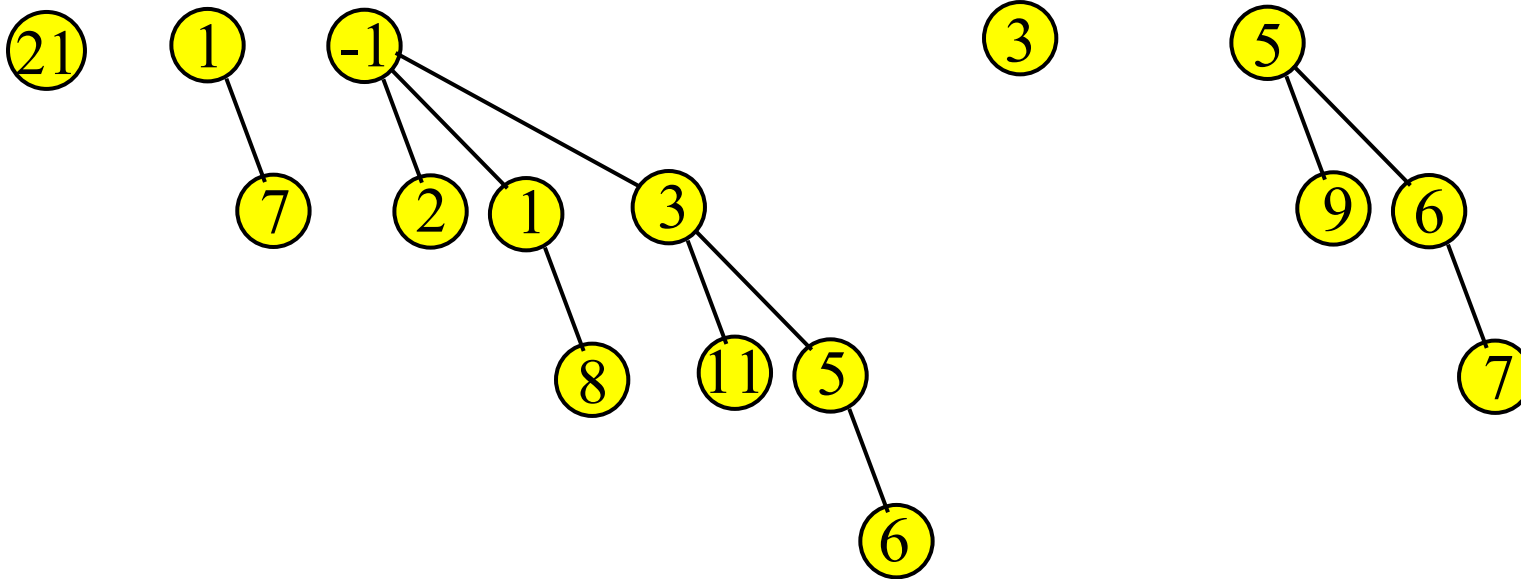
of 1's
$0+0 = 0$
$1+0 = 1$
$1+1 = 0+c$
$1+1+c = 1+c$

Claim: When this process ends, the forest has at most one tree of any height

Example: Binomial Queue Merge

H1:

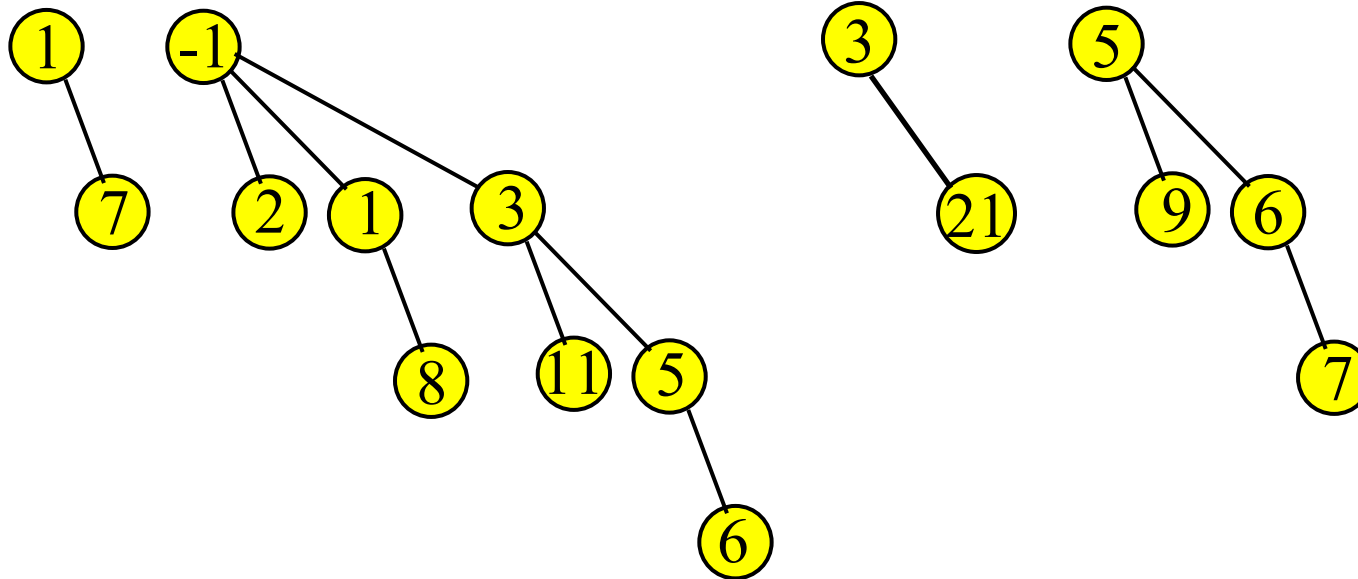
H2:



Example: Binomial Queue Merge

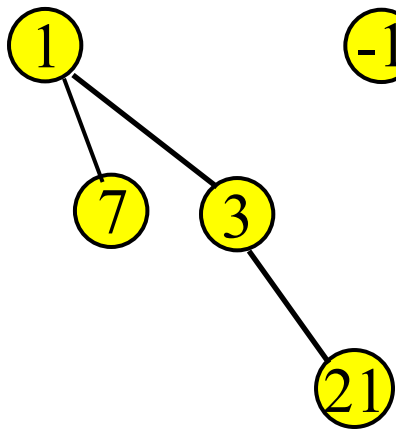
H1:

H2:

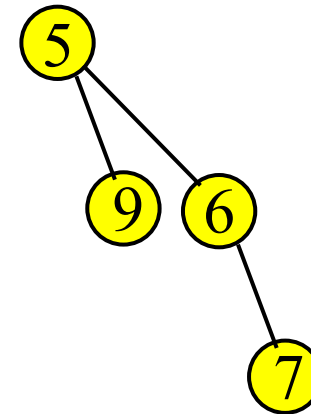
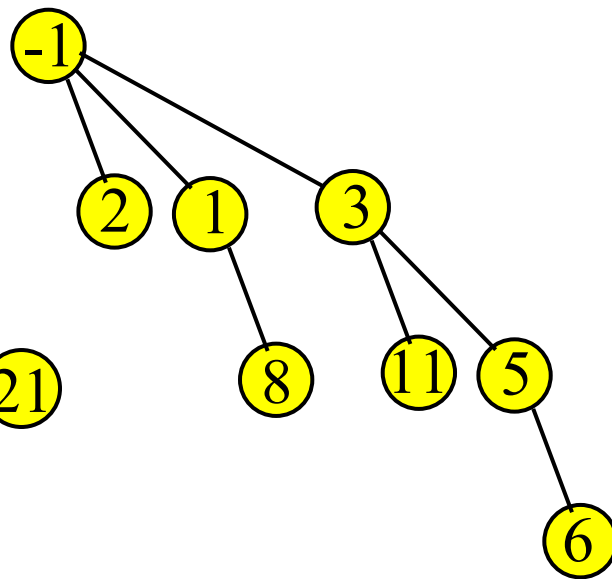


Example: Binomial Queue Merge

H1:



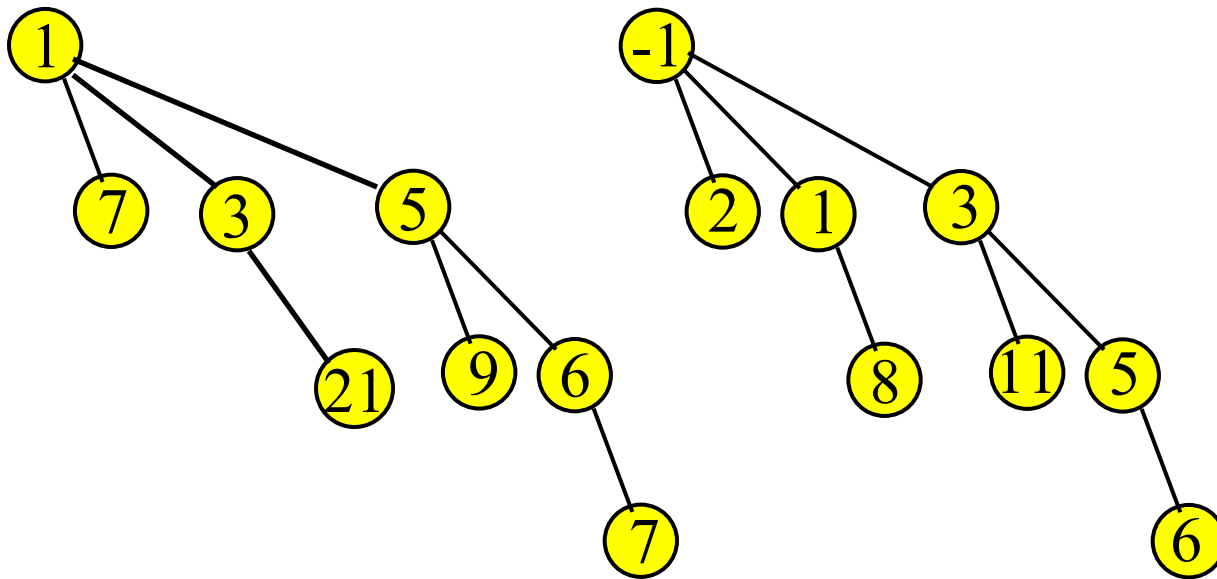
H2:



Example: Binomial Queue Merge

H1:

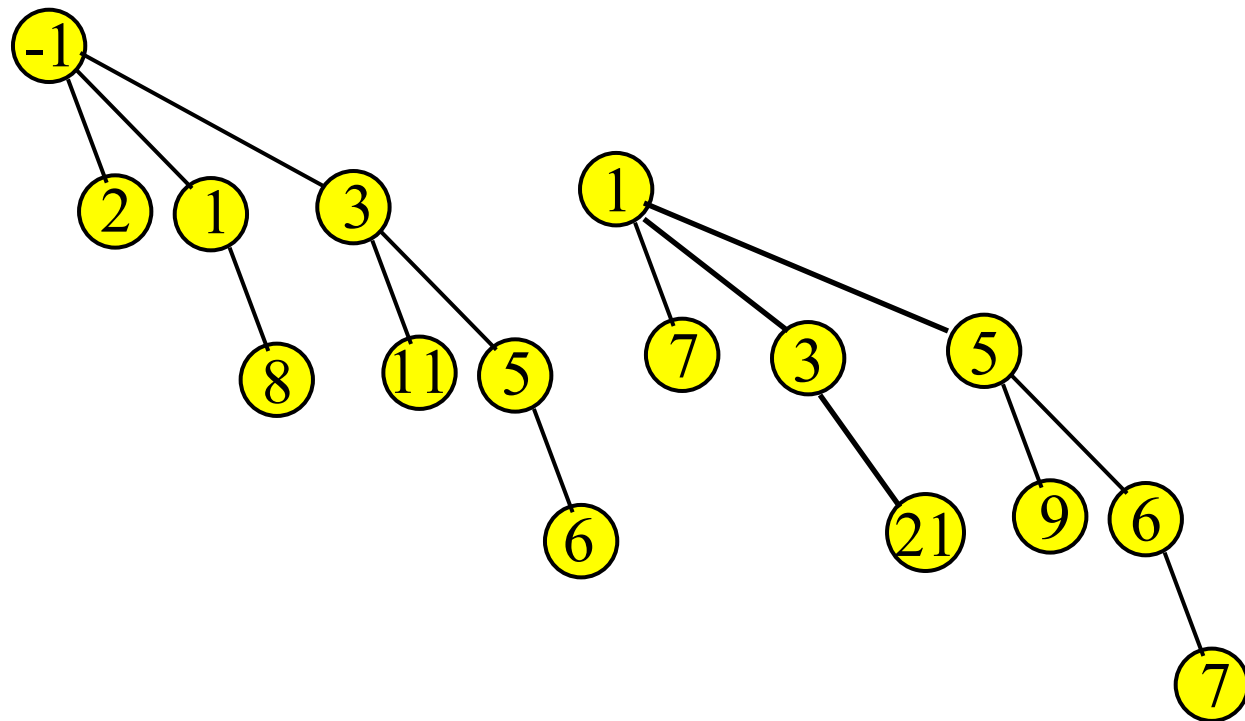
H2:



Example: Binomial Queue Merge

H1:

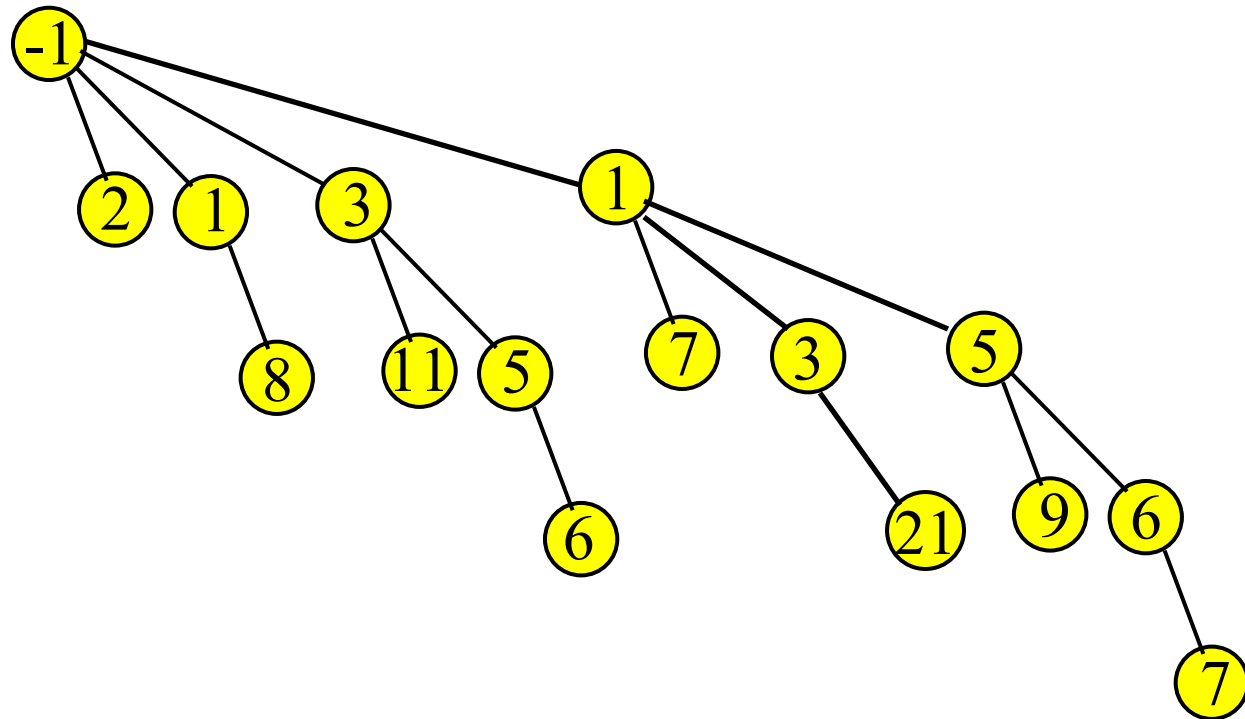
H2:



Example: Binomial Queue Merge

H1:

H2:



Complexity of Merge

Constant time for each height

Max number of heights is: $\log n$

\Rightarrow worst case running time = $\Theta(\quad)$

Insert in a Binomial Queue

Insert(x): Similar to leftist or skew heap

runtime

Worst case complexity: same as merge
 $O(\quad)$

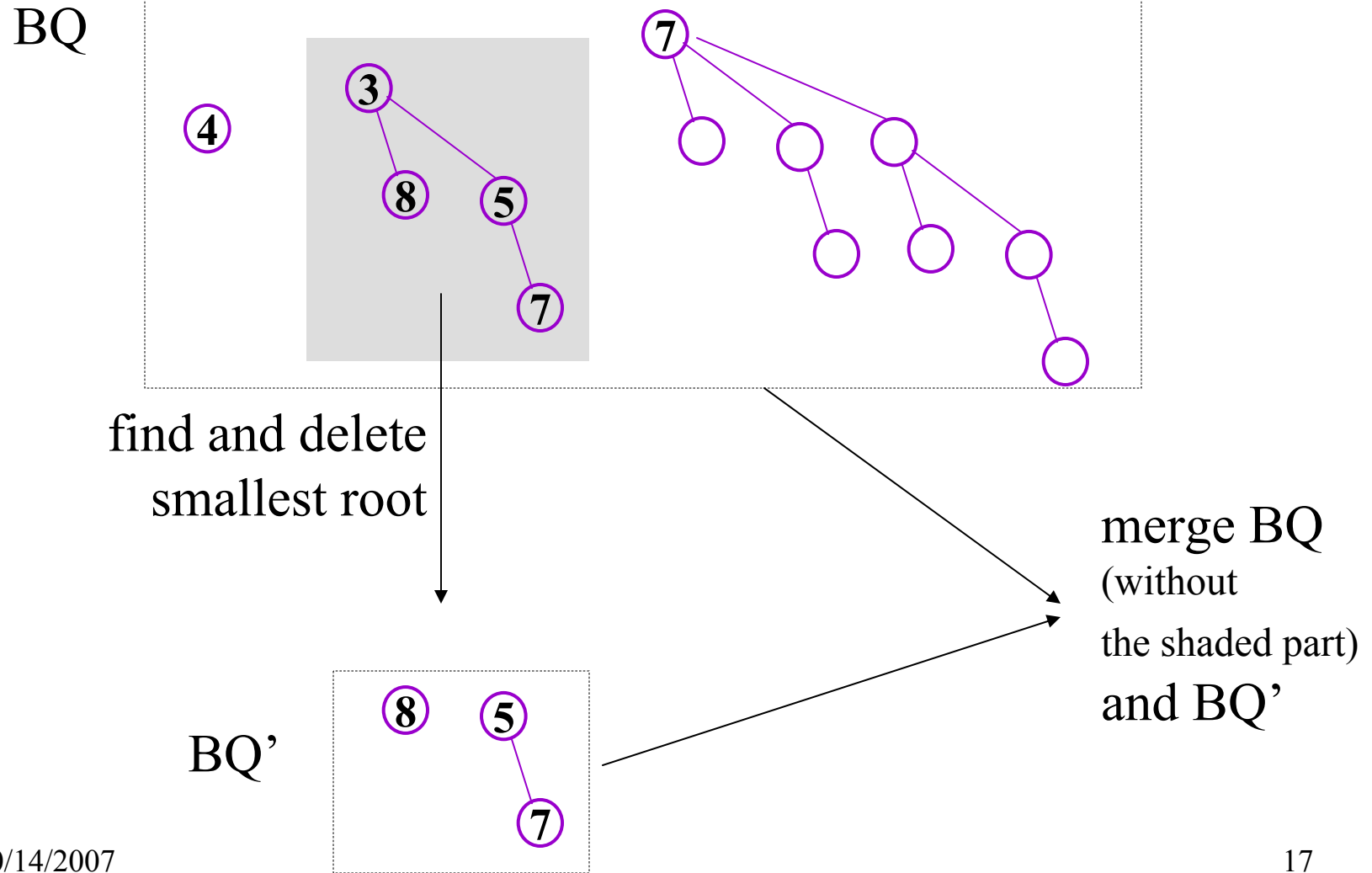
Average case complexity: $O(1)$

Why?? *Hint: Think of adding 1 to 1101*

deleteMin in Binomial Queue

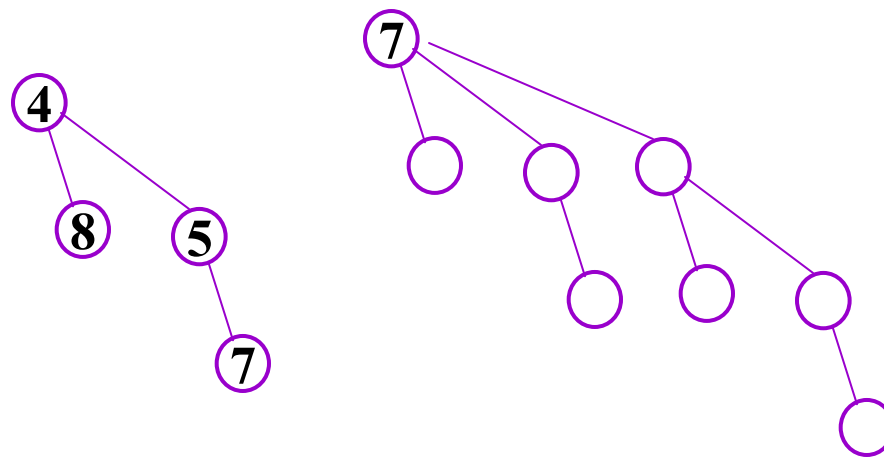
Similar to leftist and skew heaps....

deleteMin: Example

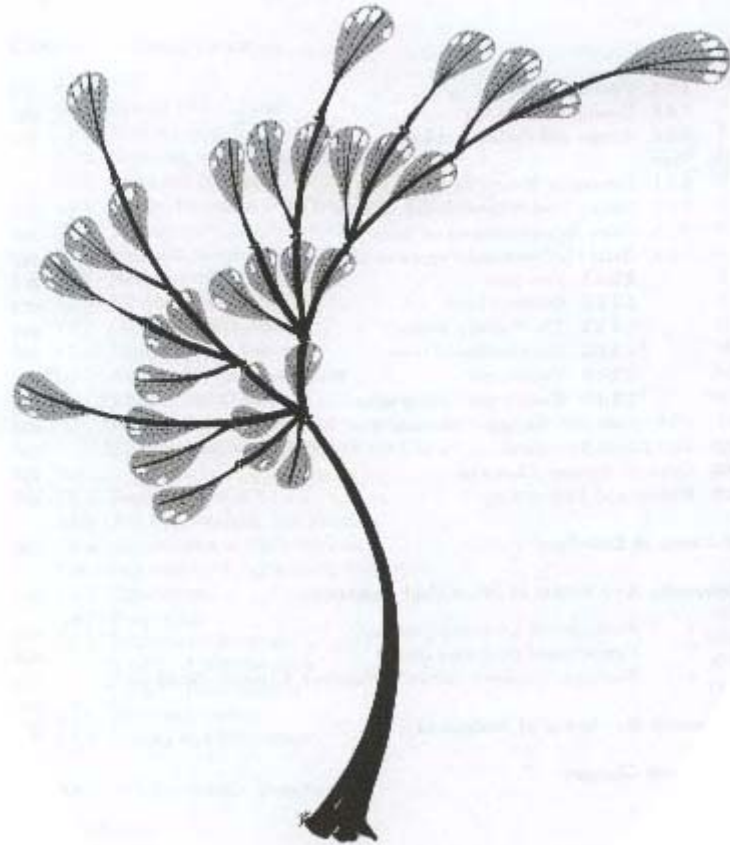


deleteMin: Example

Result:



runtime:



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19