

# Visual Classification 2

CSE P576

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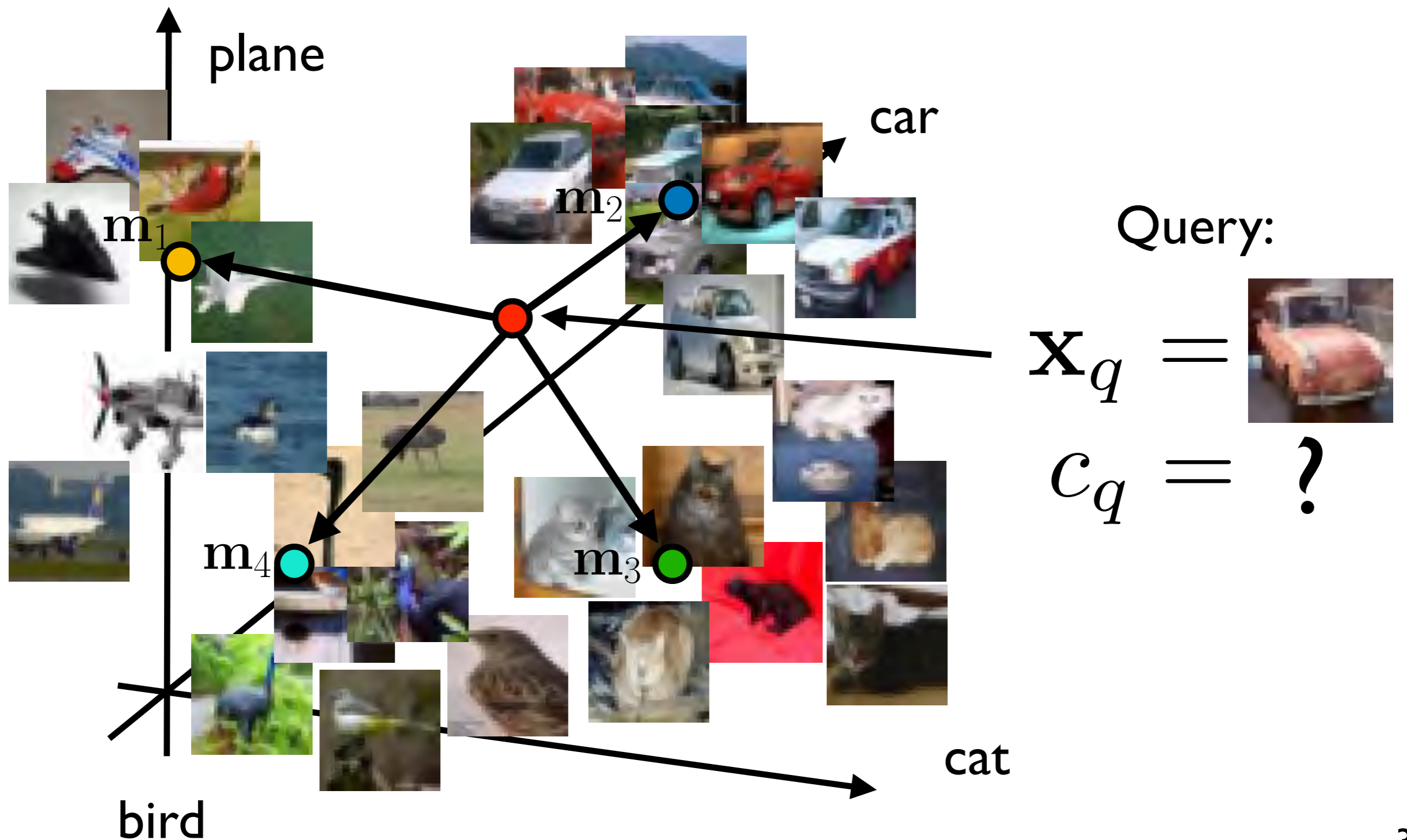
These slides were developed by Dr. Matthew Brown for CSEP576 Spring 2020 and adapted (slightly) for Fall 2021  
credit → Matt  
blame → Vitaly

# Visual Classification 2

- Fundamentals and Pre-Deep Learning
- Bayesian classifiers, Gaussian distributions, PCA, LDA
- Decision Forests, Visual words, SVMs

# Nearest Mean Classification

- How about a single template per class



# Nearest Mean Classification

- Find nearest mean and assign class

$$c_q = \arg \min_i |\mathbf{x}_q - \mathbf{m}_i|^2$$

- CIFAR 10 class means

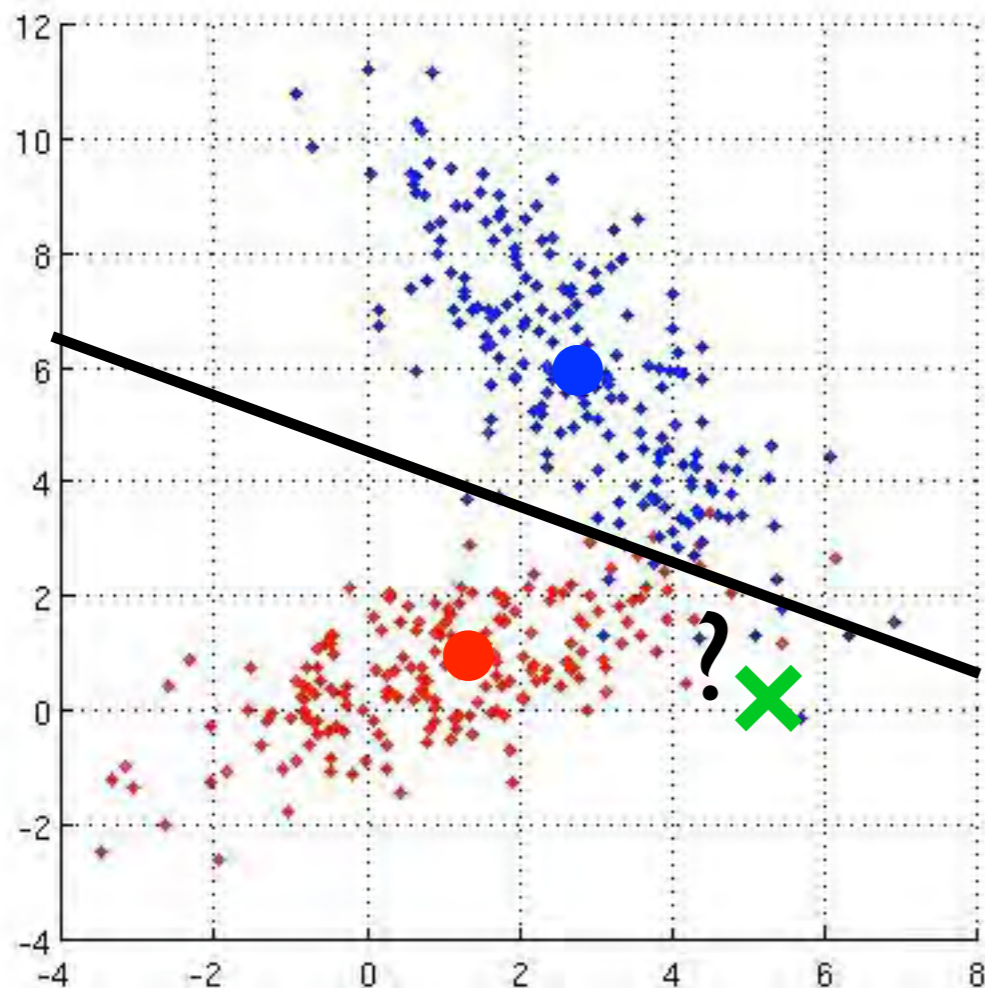


- Can we do better?



# Nearest Mean Classifier

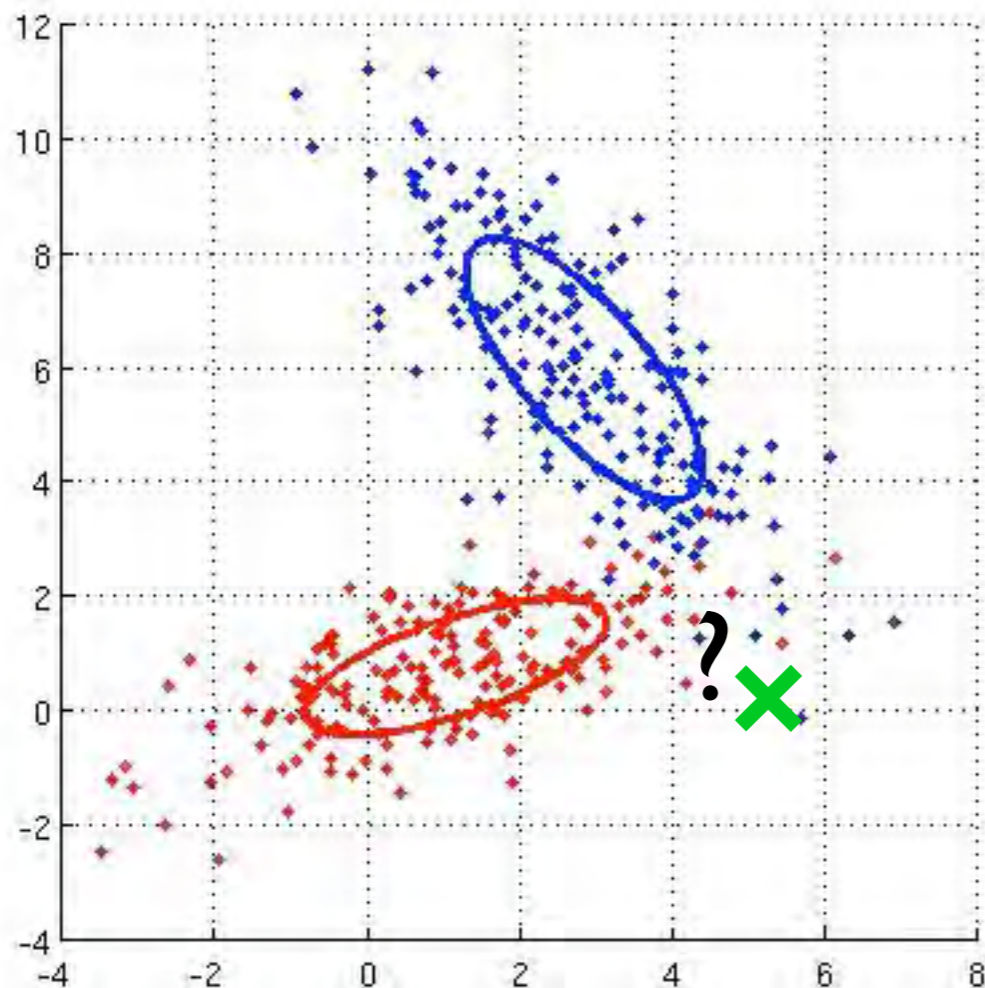
- Suppose we have 2 classes of 2-dimensional data that are not linearly separable



- A simple approach could be to assign to the class of the nearest mean
- Can we do better if we know about the data distribution?

# Bayesian Classification

- A probabilistic view of classification models the likelihood of observing the data given a class/parameters

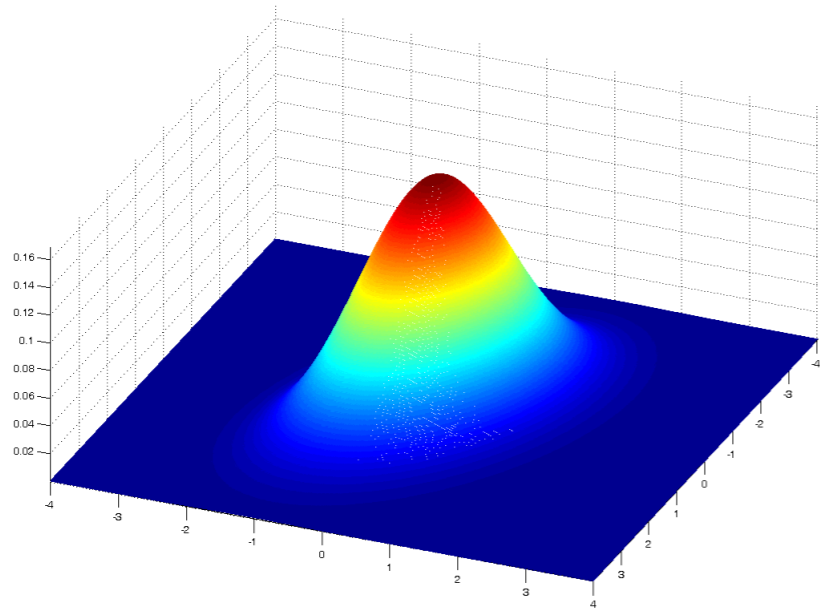


e.g., we might assume that the distribution of data given the class is Gaussian

# Multi-dimensional Gaussian

- The Gaussian probability density is given by

$$p(\mathbf{x}|\mathbf{m}, \Sigma) = \frac{1}{|2\pi\Sigma|^{\frac{1}{2}}} \exp -\frac{1}{2}(\mathbf{x} - \mathbf{m})^T \Sigma^{-1}(\mathbf{x} - \mathbf{m})$$



- To estimate from data ( $\mathbf{x}$ )

$$\hat{\mathbf{m}} = \frac{1}{N} \sum_{i=1}^N \mathbf{x}_i$$

$$\hat{\Sigma} = \frac{1}{N} \sum_{i=1}^N (\mathbf{x}_i - \hat{\mathbf{m}})(\mathbf{x}_i - \hat{\mathbf{m}})^T$$

- These estimates maximise the probability of the data  $\mathbf{x}$  given parameters  $\mathbf{m}, \Sigma$

# 2-Class Gaussian Classifier

- Simple classification rule: choose class #1 if

$$p(\mathbf{x}|c_1) > p(\mathbf{x}|c_2)$$

- taking  $-2 \times \ln$  of both sides (reverses sign)

$$-2 \ln p(\mathbf{x}|c_1) < -2 \ln p(\mathbf{x}|c_2)$$

- negative log of Gaussian density

$$-2 \ln p(\mathbf{x}) = -2 \ln \frac{1}{|2\pi\boldsymbol{\Sigma}|^{\frac{1}{2}}} \exp -\frac{1}{2}(\mathbf{x} - \mathbf{m})^T \boldsymbol{\Sigma}^{-1}(\mathbf{x} - \mathbf{m})$$

$$= \ln(2\pi^d) + \ln |\boldsymbol{\Sigma}| + (\mathbf{x} - \mathbf{m}^T) \boldsymbol{\Sigma}^{-1}(\mathbf{x} - \mathbf{m})$$

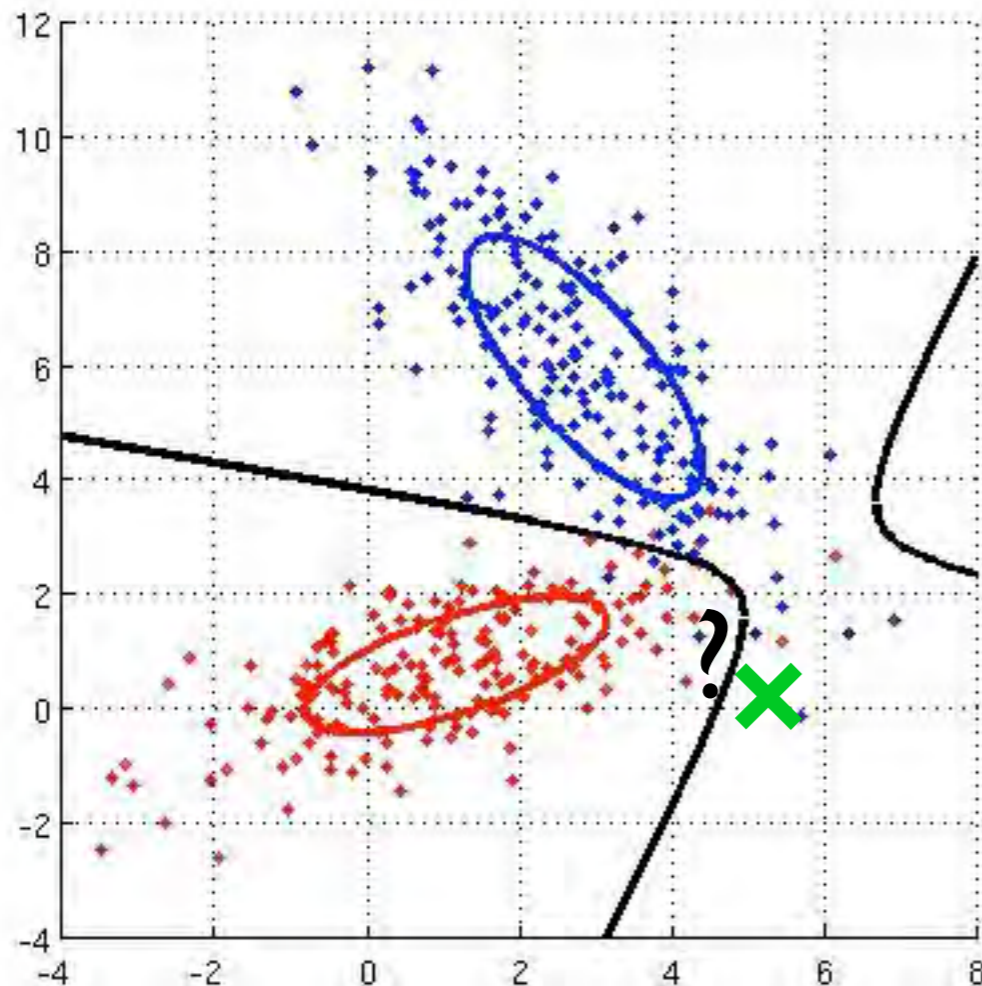
- decision rule becomes (class #1 if...)

$$\ln \boldsymbol{\Sigma}_1 + (\mathbf{x} - \mathbf{m}_1)^T \boldsymbol{\Sigma}_1^{-1}(\mathbf{x} - \mathbf{m}_1) < \ln \boldsymbol{\Sigma}_2 + (\mathbf{x} - \mathbf{m}_2)^T \boldsymbol{\Sigma}_2^{-1}(\mathbf{x} - \mathbf{m}_2)$$



# 2-Class Gaussian Classifier

- Suppose we've modelled our 2 classes with Gaussian distributions



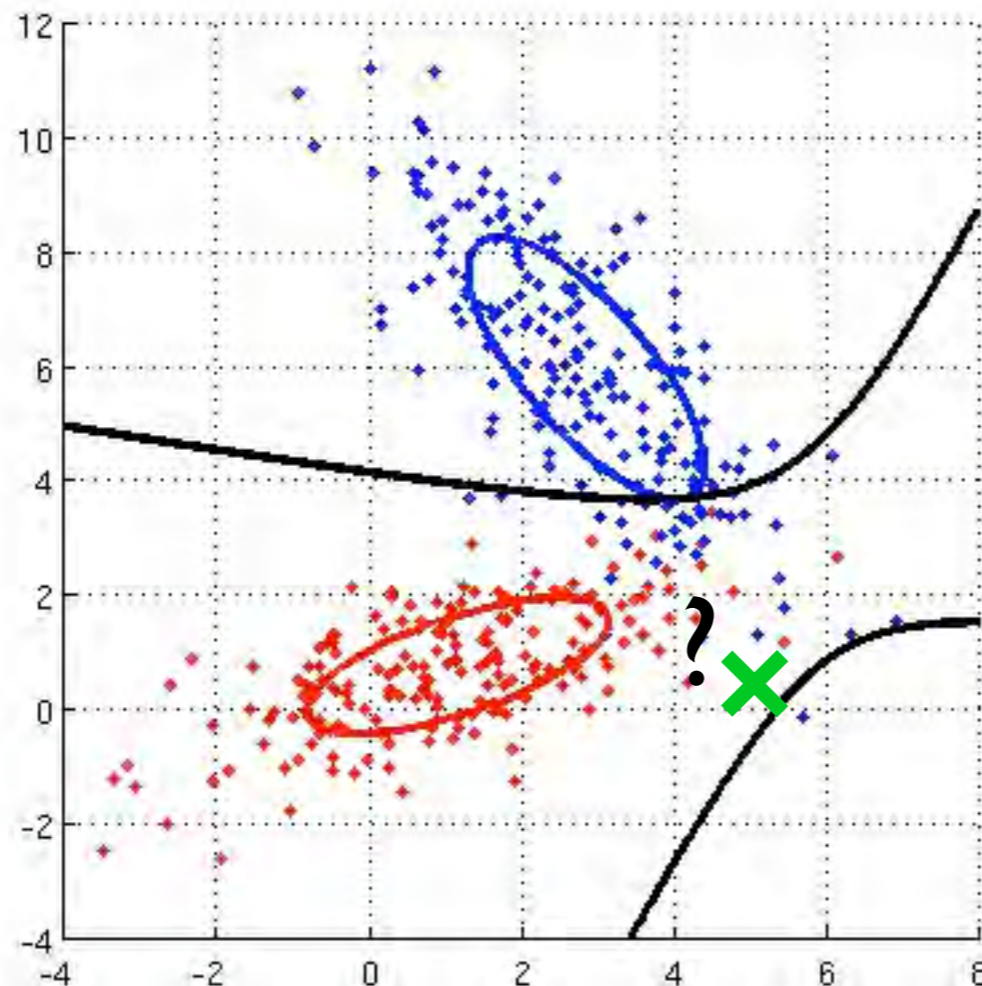
$$p(\mathbf{x}|c_1) = N(\mathbf{x}; \mathbf{m}_1, \mathbf{\Sigma}_1)$$
$$p(\mathbf{x}|c_2) = N(\mathbf{x}; \mathbf{m}_2, \mathbf{\Sigma}_2)$$

- Our decision rule, class #1 if  $p(\mathbf{x}|c_1) > p(\mathbf{x}|c_2)$  is called a maximum likelihood classifier

# Incorporating Prior Knowledge

- What if red is more common than blue?
- Weight each likelihood by prior probabilities  $p(c_1), p(c_2)$
- Decision rule (MAP classifier) choose class #1 if:

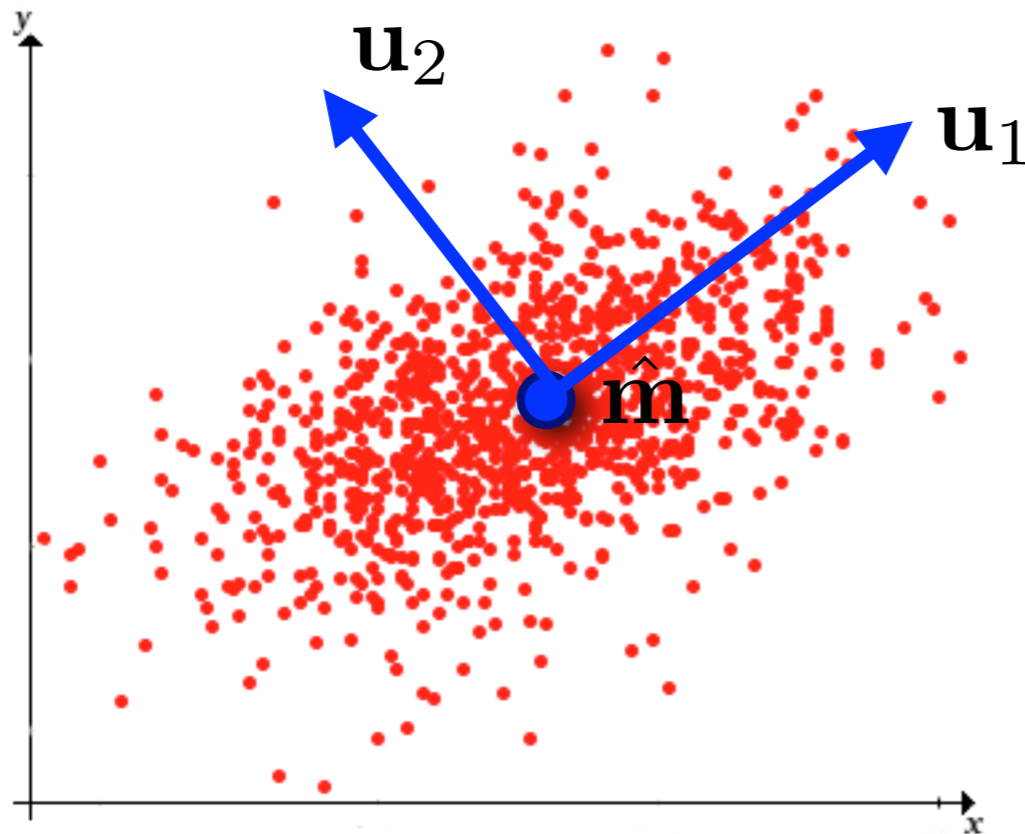
$$p(\mathbf{x}|c_1)p(c_1) > p(\mathbf{x}|c_2)p(c_2)$$



$$p(c_1) = 0.85$$

$$p(c_2) = 0.15$$

# Principal Components



$$\hat{\mathbf{m}} = \frac{1}{N} \sum_{i=1}^N \mathbf{x}_i$$

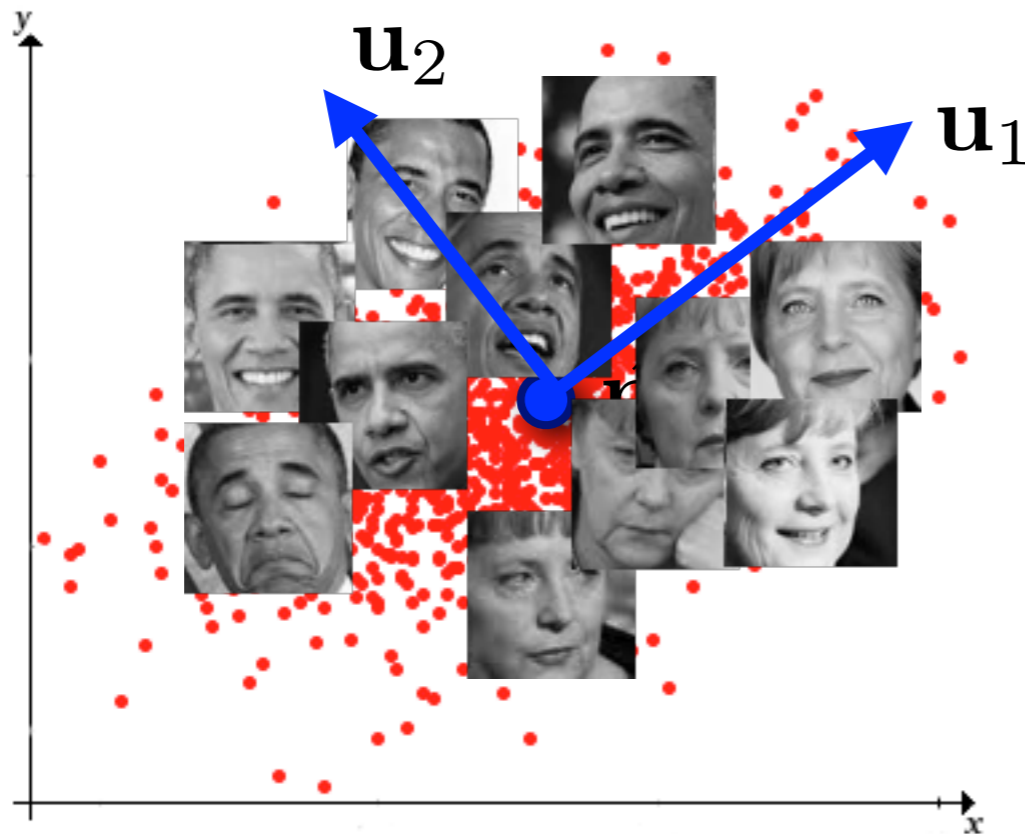
$$\hat{\Sigma} = \frac{1}{N} \sum_{i=1}^N (\mathbf{x}_i - \hat{\mathbf{m}})(\mathbf{x}_i - \hat{\mathbf{m}})^T$$

- We can visualise the major modes of variation in data by looking at the eigenvectors of the covariance matrix

$$\hat{\Sigma} = \mathbf{U}\mathbf{\Lambda}\mathbf{U}^T$$

- The eigenvectors  $\mathbf{U} = [\mathbf{u}_1 \mathbf{u}_2 \dots]$  are directions of max variance, they are mutually orthogonal

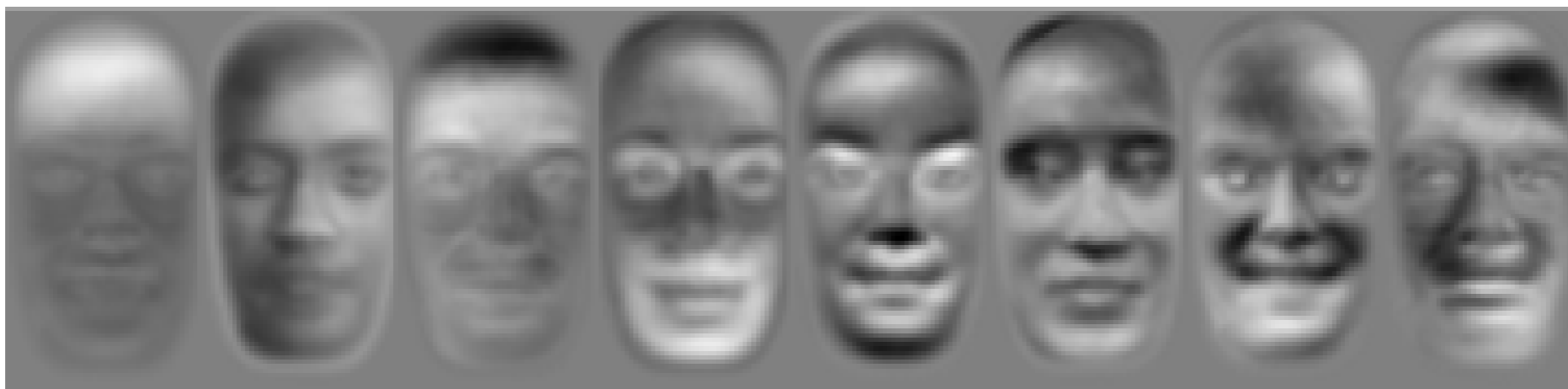
# Principal Components



$$\hat{\mathbf{m}} = \frac{1}{N} \sum_{i=1}^N \mathbf{x}_i$$

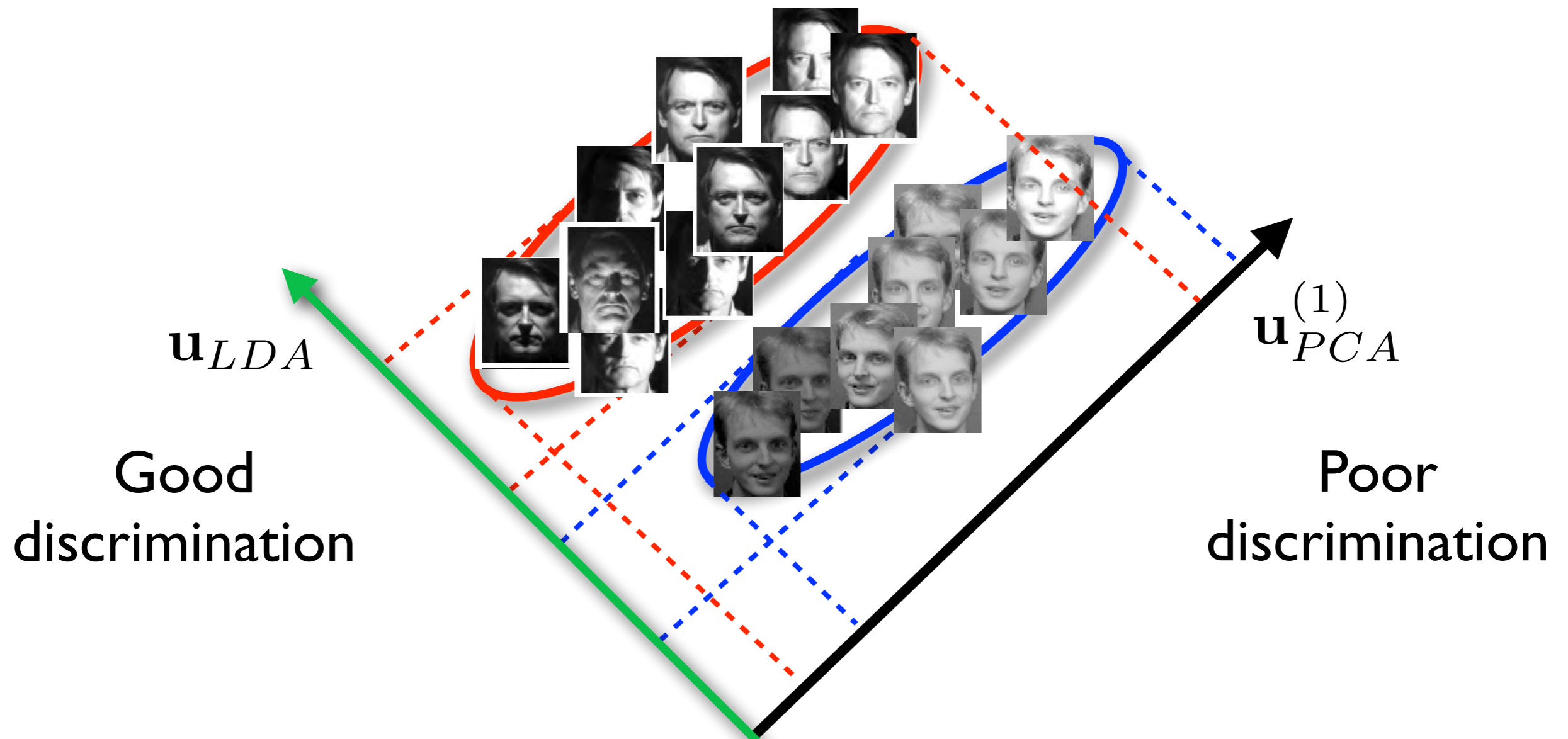
$$\hat{\Sigma} = \frac{1}{N} \sum_{i=1}^N (\mathbf{x}_i - \hat{\mathbf{m}})(\mathbf{x}_i - \hat{\mathbf{m}})^T$$

- e.g., the principal components (covariance eigenvectors) of a set of faces can be visualised as images [Moghaddam et al 2000]

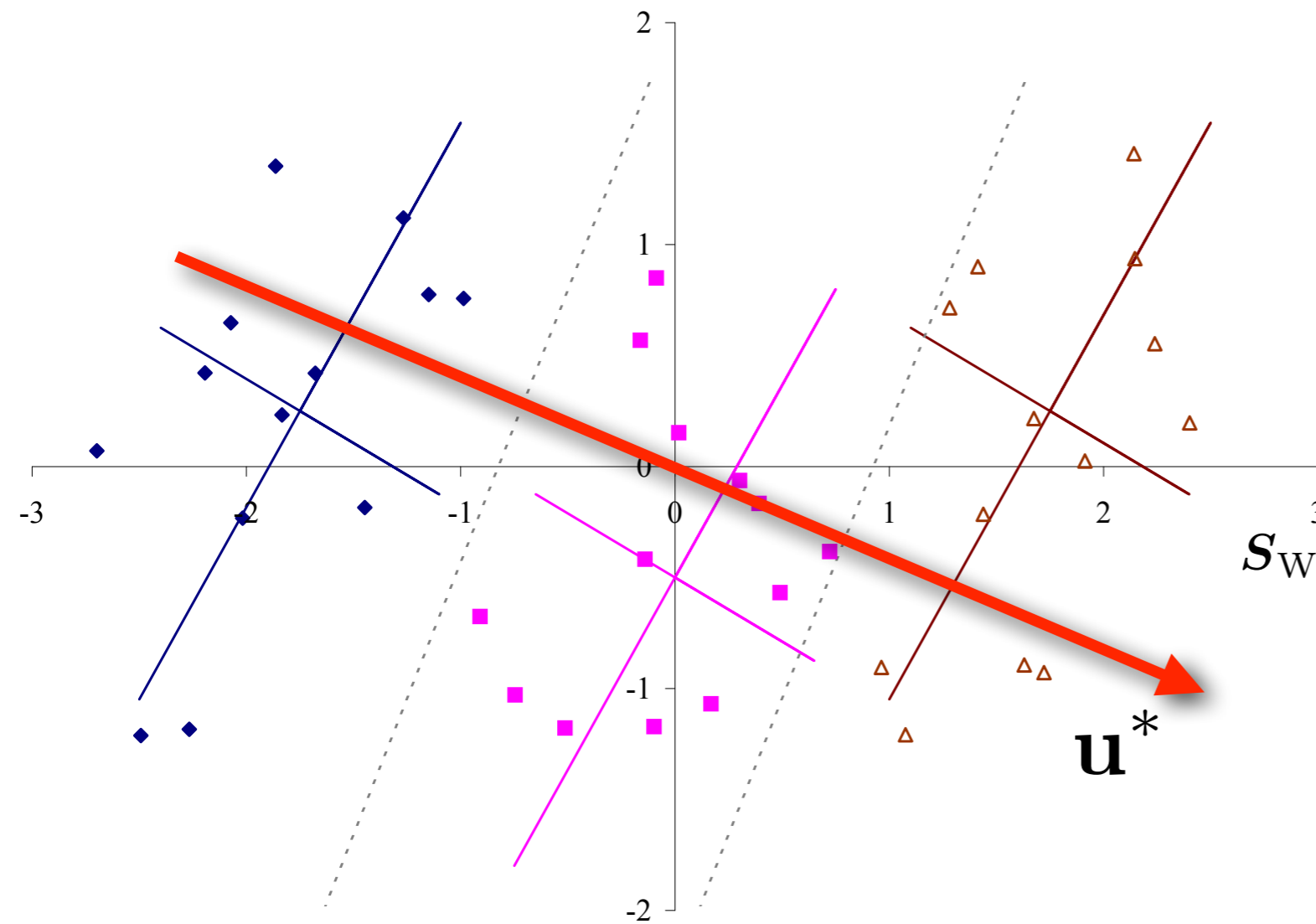


# Discriminative Projection

- PCA directions are not generally discriminative
- Intuitively, we'd like to project to a direction that separates the classes without too much overlap



# Fisher's Linear Discriminant



$$\mathbf{u}^* = \arg \max_{\mathbf{u}} J(\mathbf{u}) = \frac{\mathbf{u}^T \mathbf{S}_B \mathbf{u}}{\mathbf{u}^T \mathbf{S}_W \mathbf{u}}$$

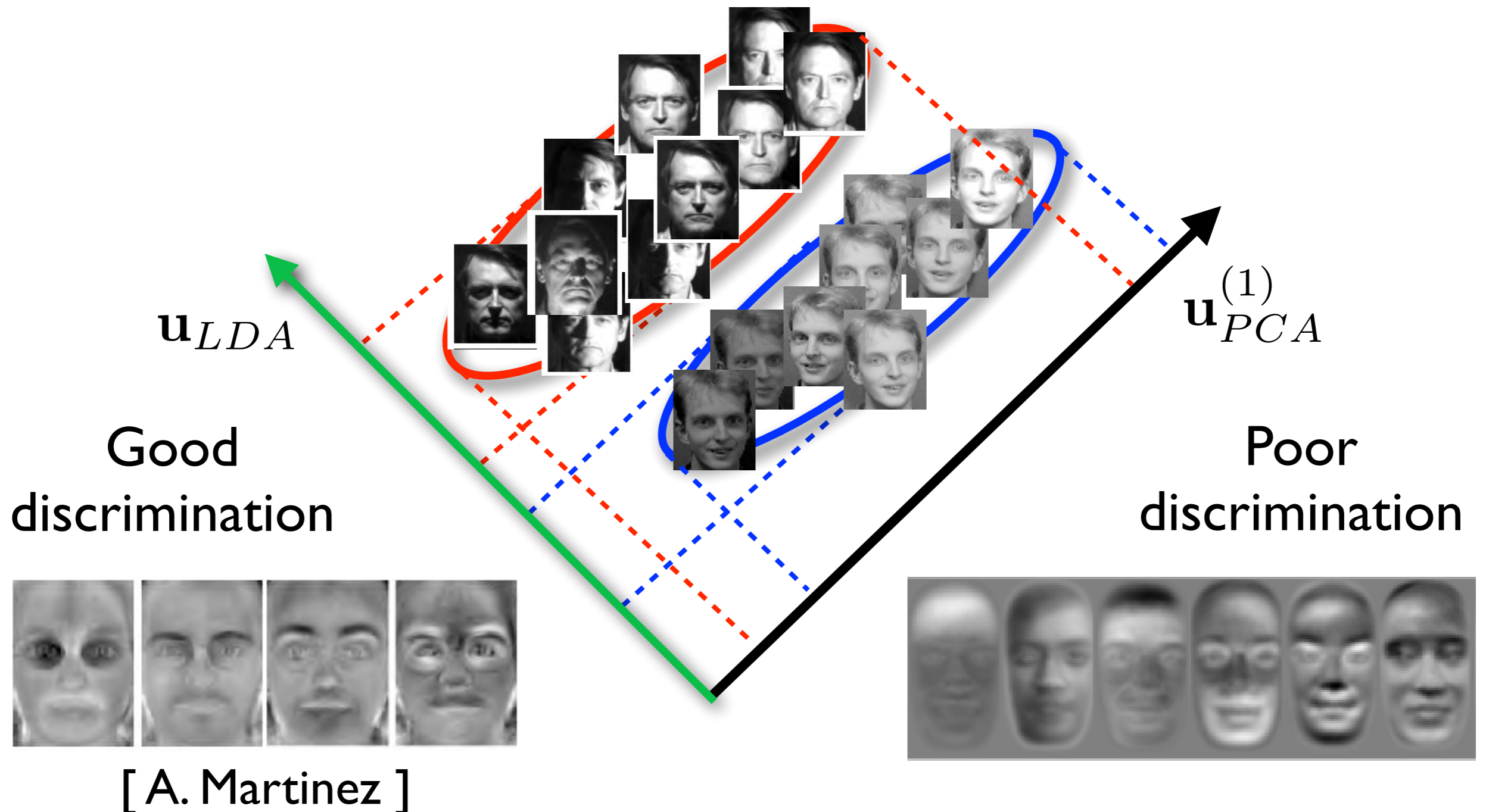
$$\mathbf{S}_W = \sum_{k=0}^{K-1} \mathbf{S}_k = \sum_{k=0}^{K-1} \sum_{i \in C_k} (\mathbf{x}_i - \mathbf{m}_k)(\mathbf{x}_i - \mathbf{m}_k)^T$$

$$\mathbf{S}_B = \sum_{k=0}^{K-1} N_k (\mathbf{m}_k - \mathbf{m})(\mathbf{m}_k - \mathbf{m})^T,$$

- Maximise the ratio of between class variance to within class variance, in the projected direction  $\mathbf{u}$
- Can be generalised to multi-dimensions, e.g.,  $J(\mathbf{U}) = \frac{|\mathbf{U}^T \mathbf{S}_B \mathbf{U}|}{|\mathbf{U}^T \mathbf{S}_W \mathbf{U}|}$
- An example of Linear Discriminant Analysis (LDA)

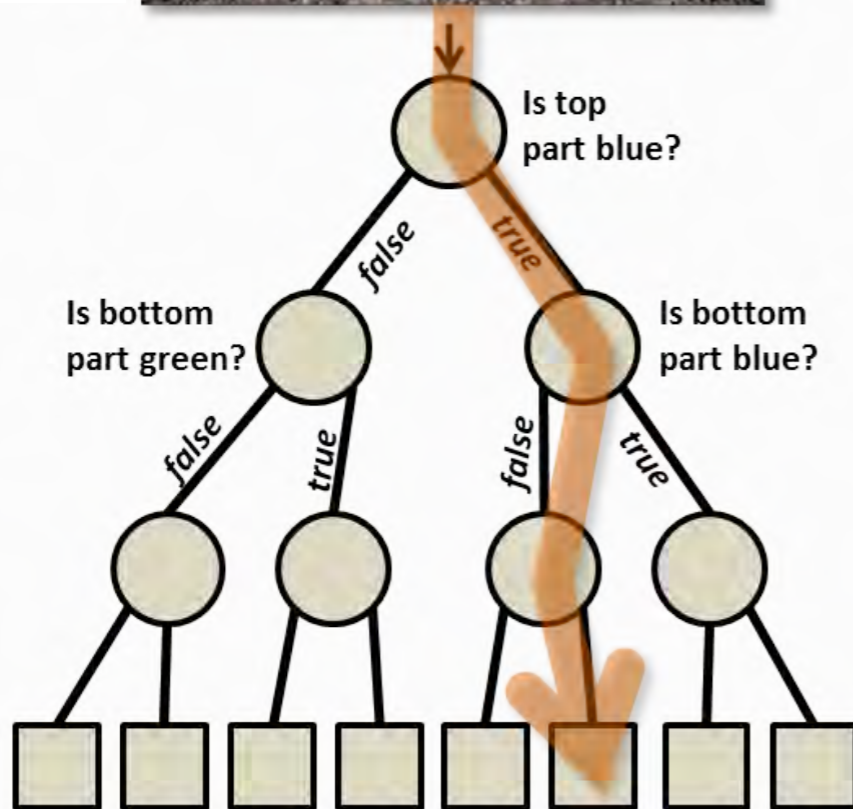
# PCA vs LDA

- PCA : maximise projected variance
- LDA : maximise between class, minimise within class variance



# Decision Forests

- A decision tree organises a hierarchical set of feature splits



Nodes in the tree split the data based on parametrized, typically simple features (weak learners):

$$h(\theta, \tau) = [\tau_1 < \theta^T [\mathbf{x}, 1] < \tau_2]$$

$h(\theta, \tau)$  = binary split function

$\mathbf{X}$  = input data

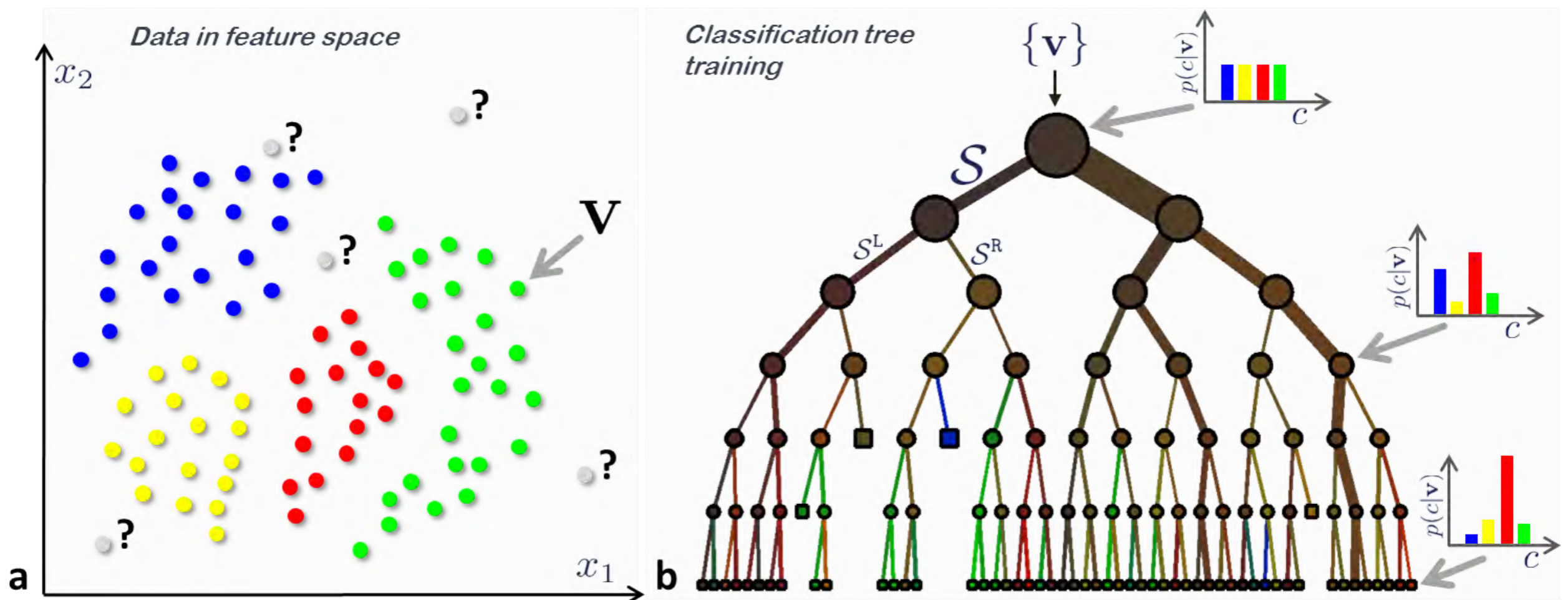
$\theta, \tau$  = trainable parameters



# Classification Tree Training

- To train a tree for classification, parameters for the split nodes are optimised based on an information gain criterion, e.g.,

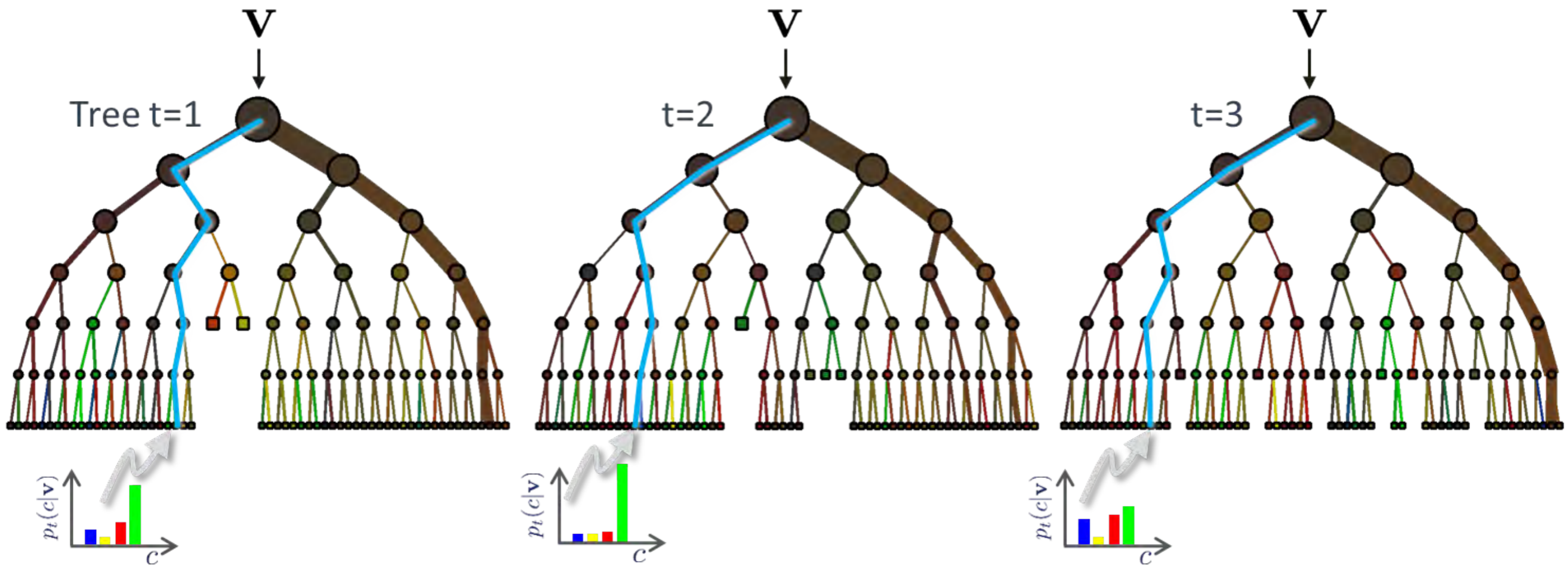
$$\theta_j^* = \arg \max_{\theta_j \in \mathcal{T}_j} I_j = H(\mathcal{S}_j) - \sum_{i \in \{L, R\}} \frac{|\mathcal{S}_j^i|}{|\mathcal{S}_j|} H(\mathcal{S}_j^i) \quad H(\mathcal{S}) = - \sum_{c \in \mathcal{C}} p(c) \log p(c)$$



Leaves store a probability distribution over class  $c$

# Classification Forest

- A set of trees (forest) is trained with different random features
- At test time the query  $\mathbf{v}$  is put through all trees and the class probability distributions at the leaves are averaged:

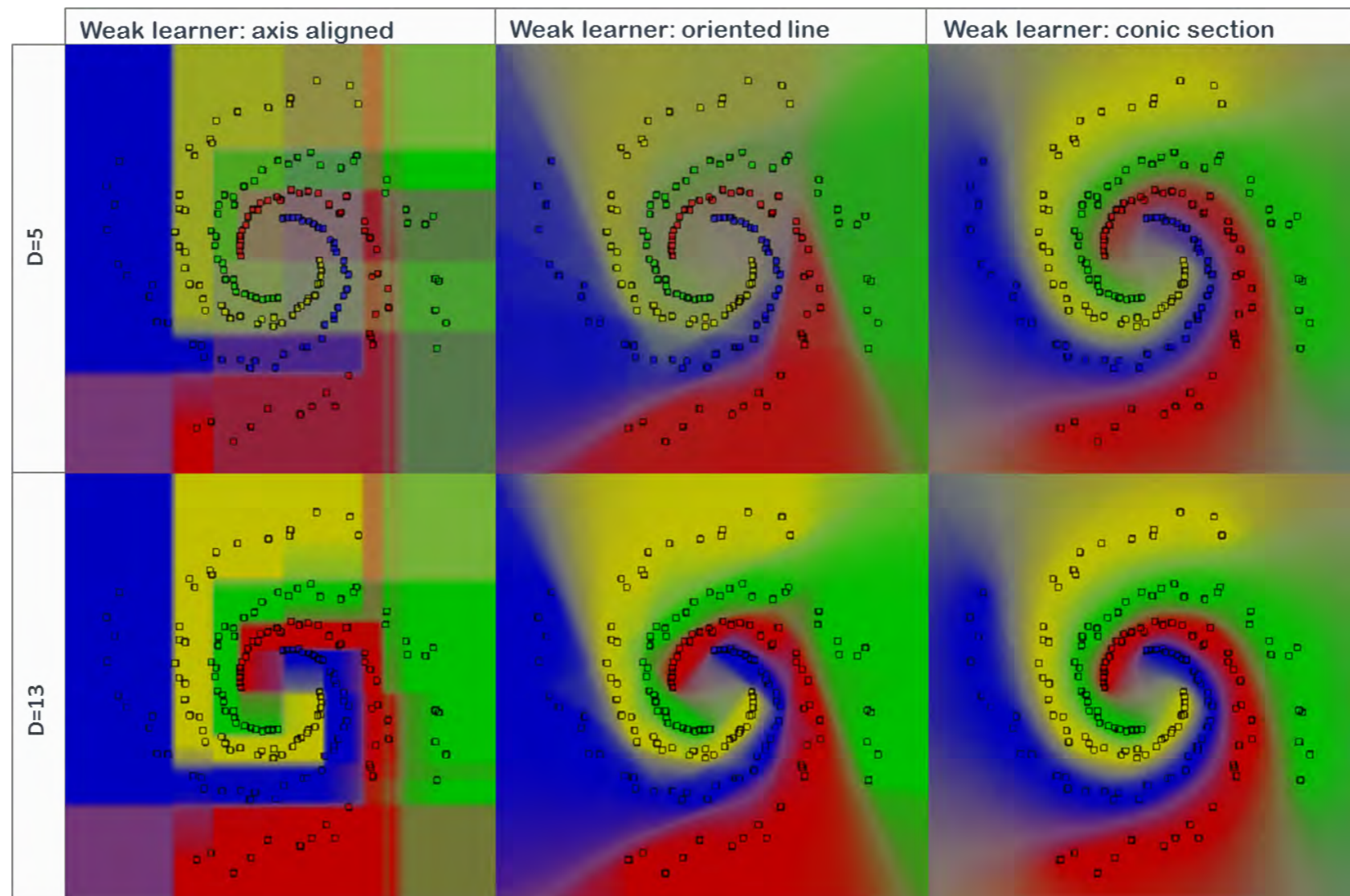


$$p(c|\mathbf{v}) = \frac{1}{T} \sum_t^T p_t(c|\mathbf{v})$$

# Classification Forests

- By ensembling a large collection of weak features we can model complex decision boundaries, e.g., 400 trees

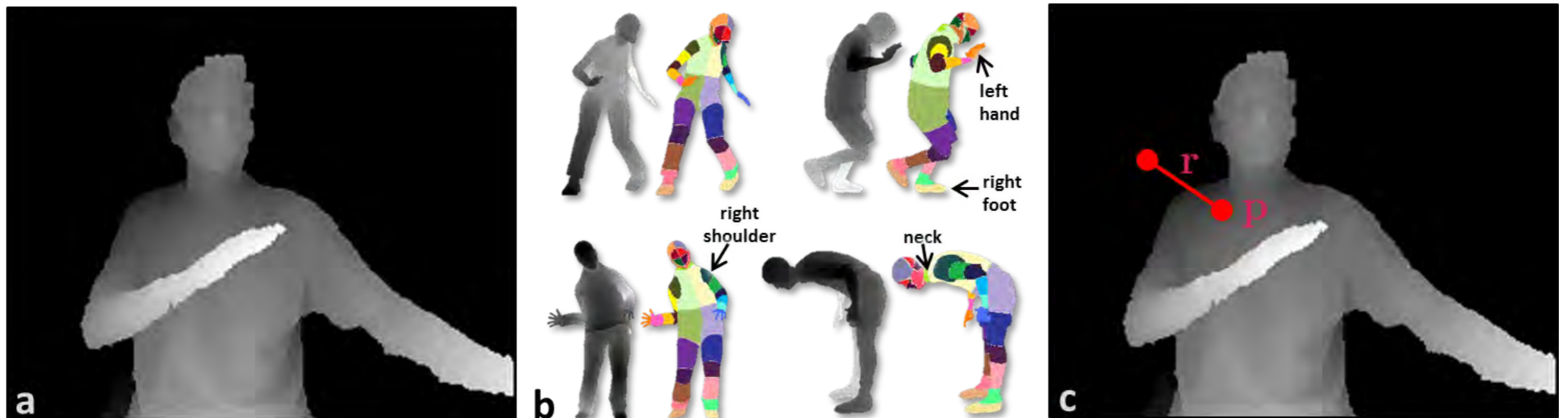
depth = 5



depth = 13

# Application: Body Pose Estimation

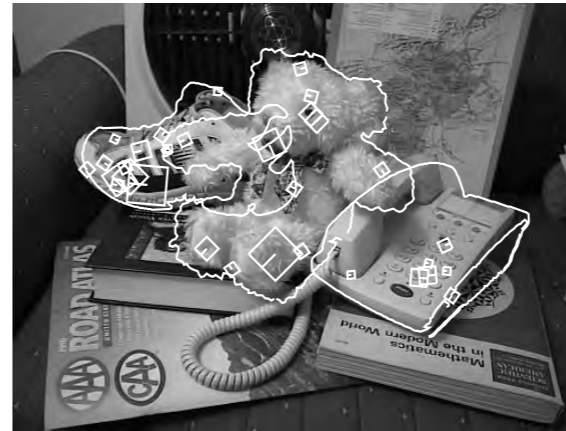
- Classification Forests have been used for body pose estimation using the Kinect depth scanner



- Features (weak learners) are simple depth differences, parametrized by an offset and threshold  $\theta_j = (r_j, \tau_j)$
- The model was trained using a large dataset of CG generated human poses
- At test time, every pixel is classified into 1 of 31 body parts

# Recognition using Local Features

- Feature-based object instance recognition is similar to image registration (2D) or camera pose estimation (3D):



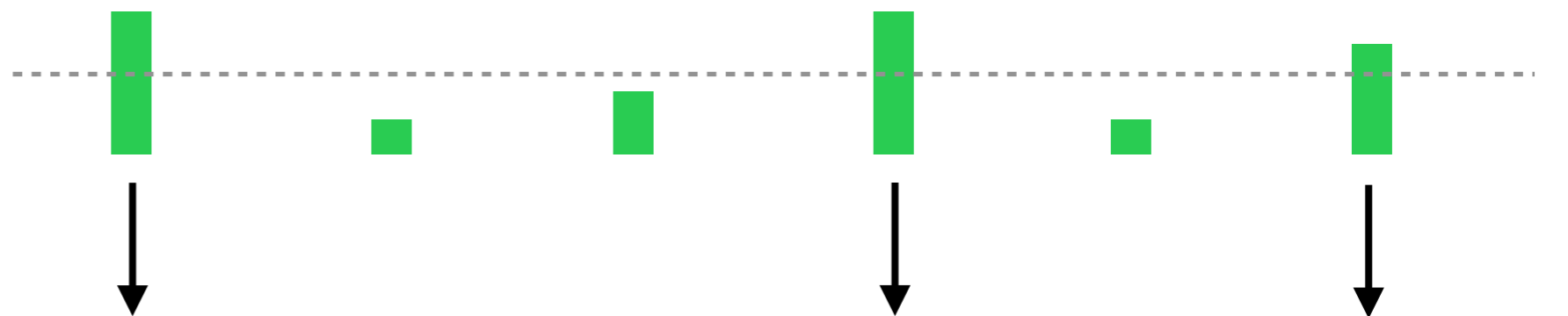
1. Detect Local Features (e.g., SIFT) in all images
  2. Match Features using Nearest Neighbours
  3. Find geometrically consistent matches using RANSAC (with Affine/Homography or Fundamental matrix)
- The final stage is to verify the match, e.g., require that # consistent matches  $>$  threshold

# Scaling Local Feature Recognition

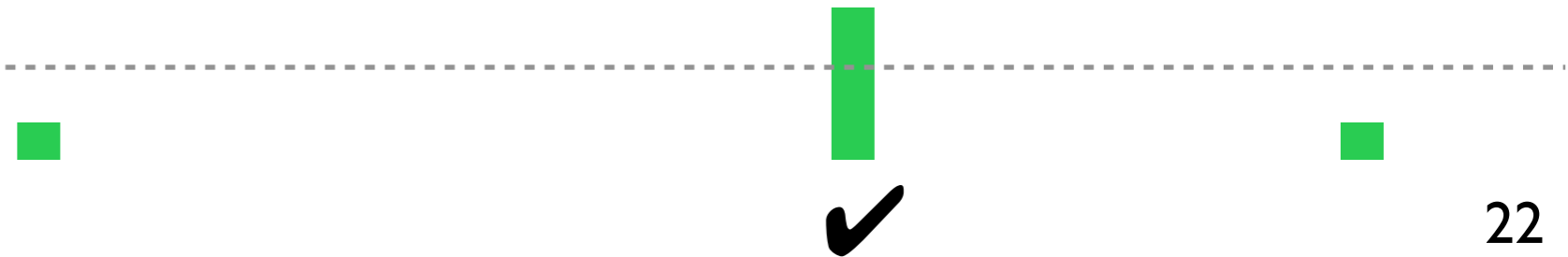
- To avoid performing all pairwise comparisons  $O(n^2)$ :
- Match query descriptors to entire database using k-d tree
- Select subset with max # raw matches and check geometry



raw matches

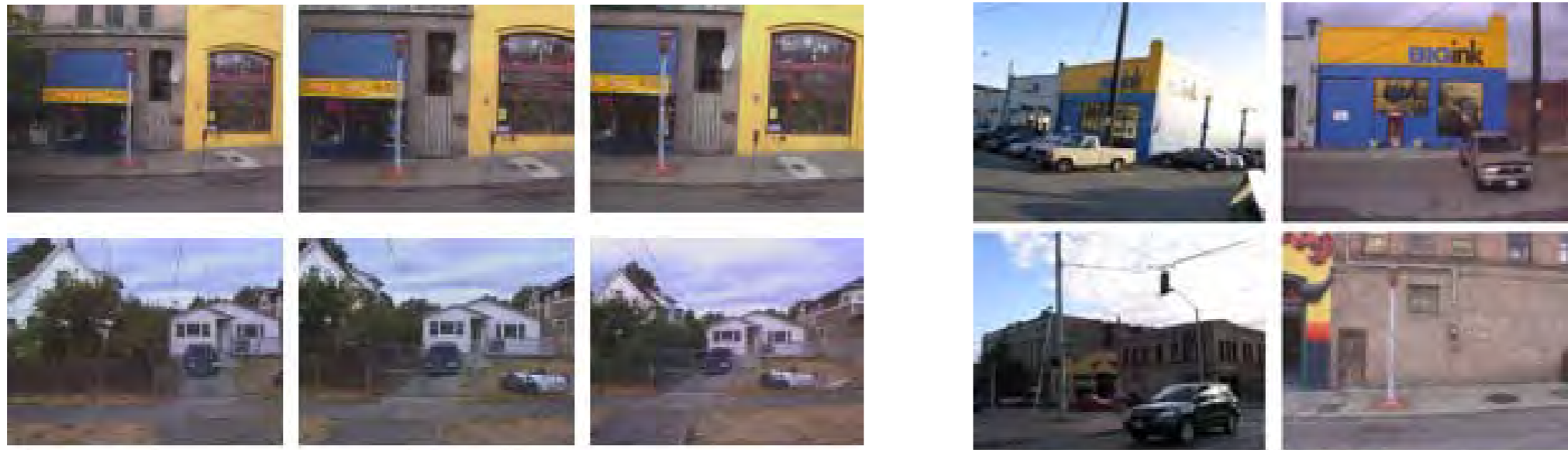


geometrical consistency

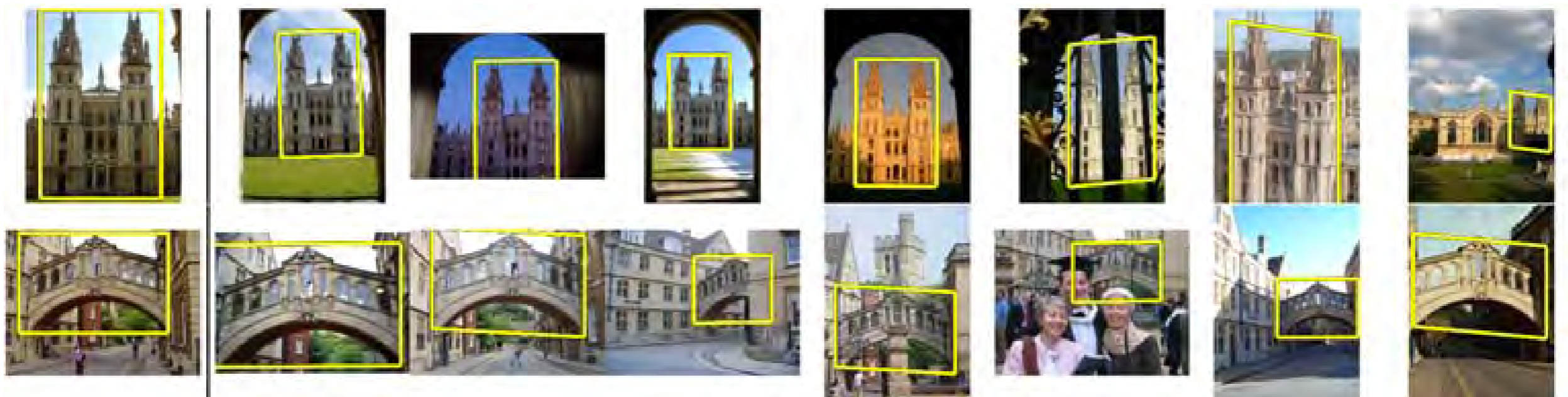


# Application: Location Recognition

- Find photo in streetside imagery



[ Schindler Brown Szeliski 2007 ]



[ Philbin et al 2007 ] 23

# Local Feature Recognition Failures

- Features + RANSAC fails with large appearance variation, e.g., most object categories and some instance problems



Few correct matches



# Local Feature Recognition Failures

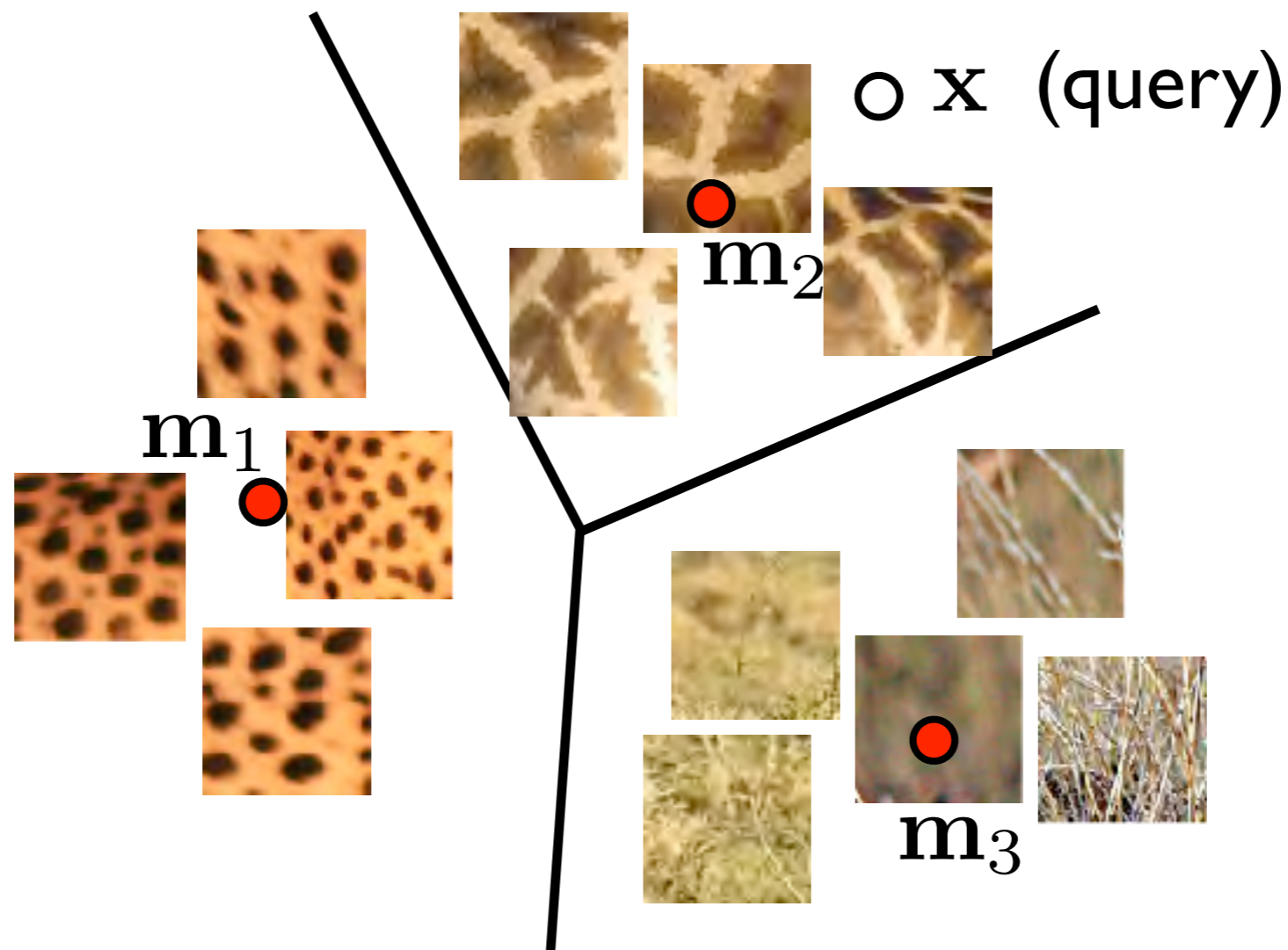
- Features + RANSAC fails with large appearance variation, e.g., most object categories and some instance problems



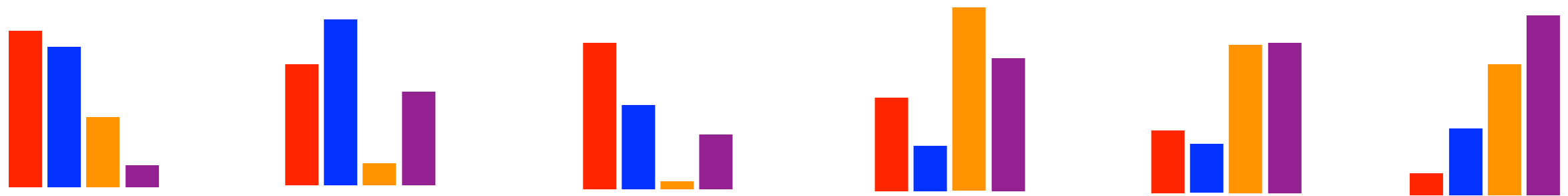
No correct matches

# Visual Words

- The amorphous appearance of visual categories can be modelled using regions of feature space
- A common method is to quantise feature descriptors to a codebook of “visual words” using k-means clustering



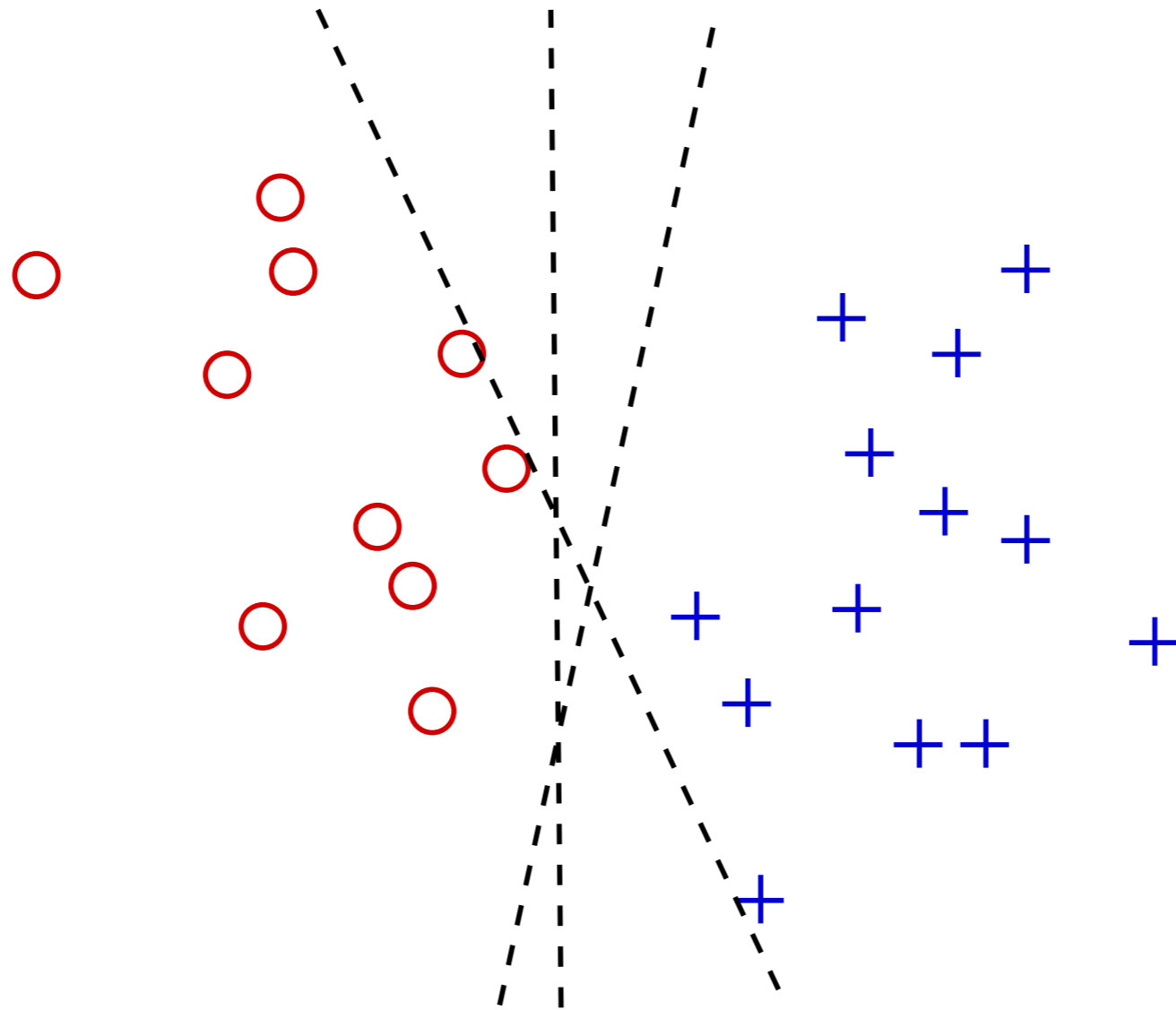
# Visual Word Histogram + SVM



- A popular category recognition method was to use histograms of visual word frequencies to represent each image
- Given a labelled image dataset, a Support Vector Machine (SVM) could be trained to perform image classification, with per-image visual word histograms as input
- Variants on this theme were state-of-the-art for image classification up to around 2011 (deep learning + AlexNet)

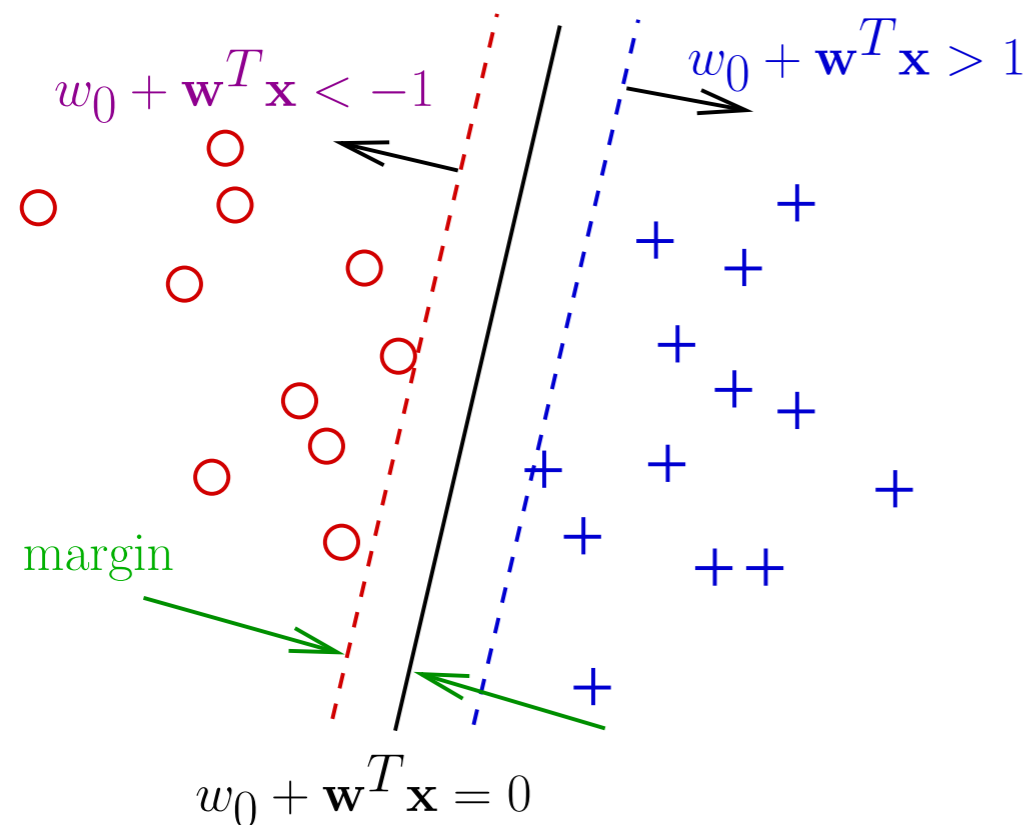
# Support Vector Machines

- Which decision boundary is best?



# Max-Margin Classifier

- Separation between classes is called the **margin**



- Distance from boundary

$$d_i = y_i(\mathbf{w}^T \mathbf{x}_i + w_0)$$

Note that  $d_i$  could be arbitrarily large for large  $w$

- Maximise the minimum distance for fixed  $|\mathbf{w}|$

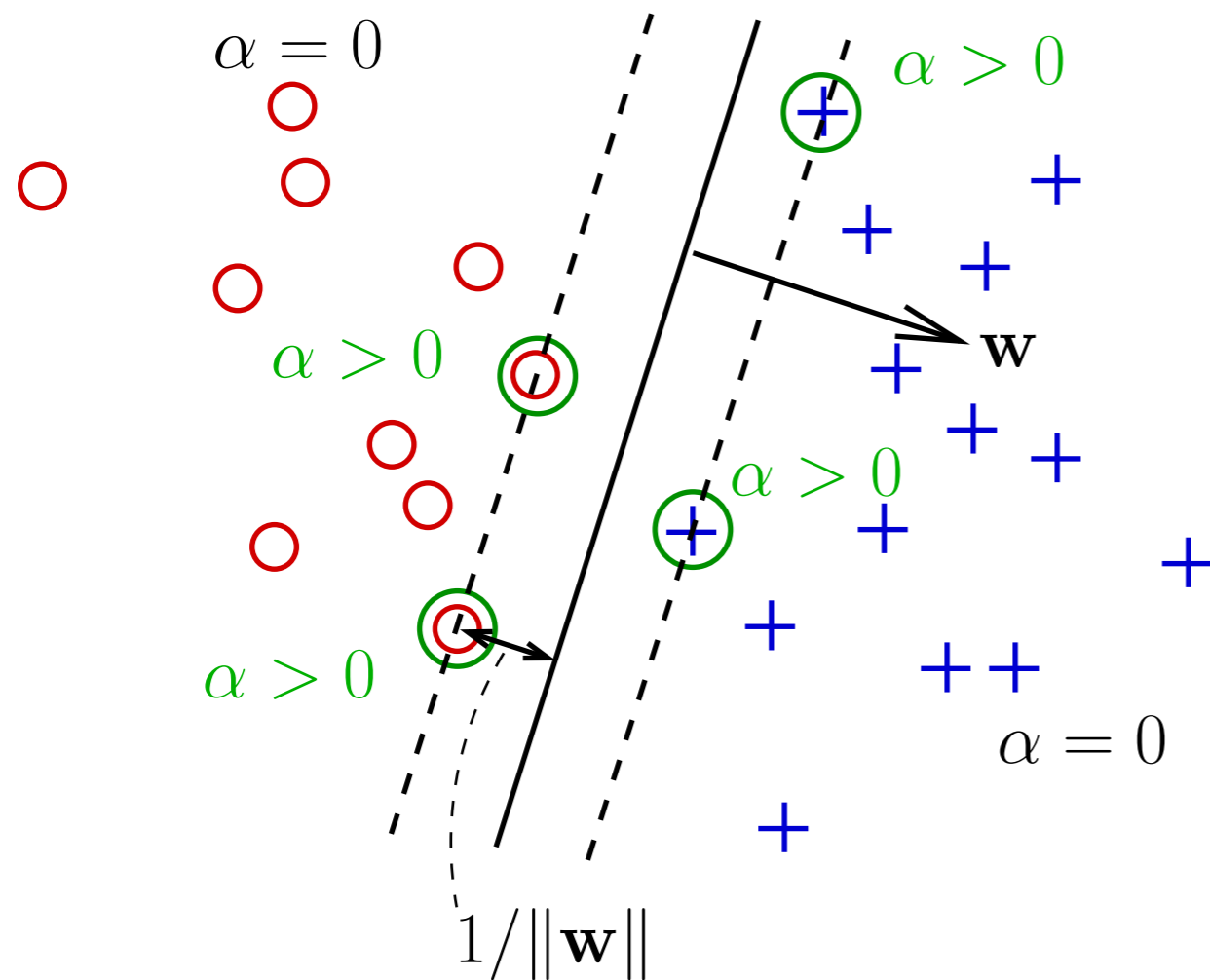
$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \min_i y_i(\mathbf{w}^T \mathbf{x}_i + w_0) \quad s.t. \quad |\mathbf{w}|^2 = 1$$

(quadratic programming)

[ Figure credits:  
G. Shakhnarovich ] 29

# Support Vectors

- The active constraints are due to the data that define the classification boundary, these are called **support vectors**



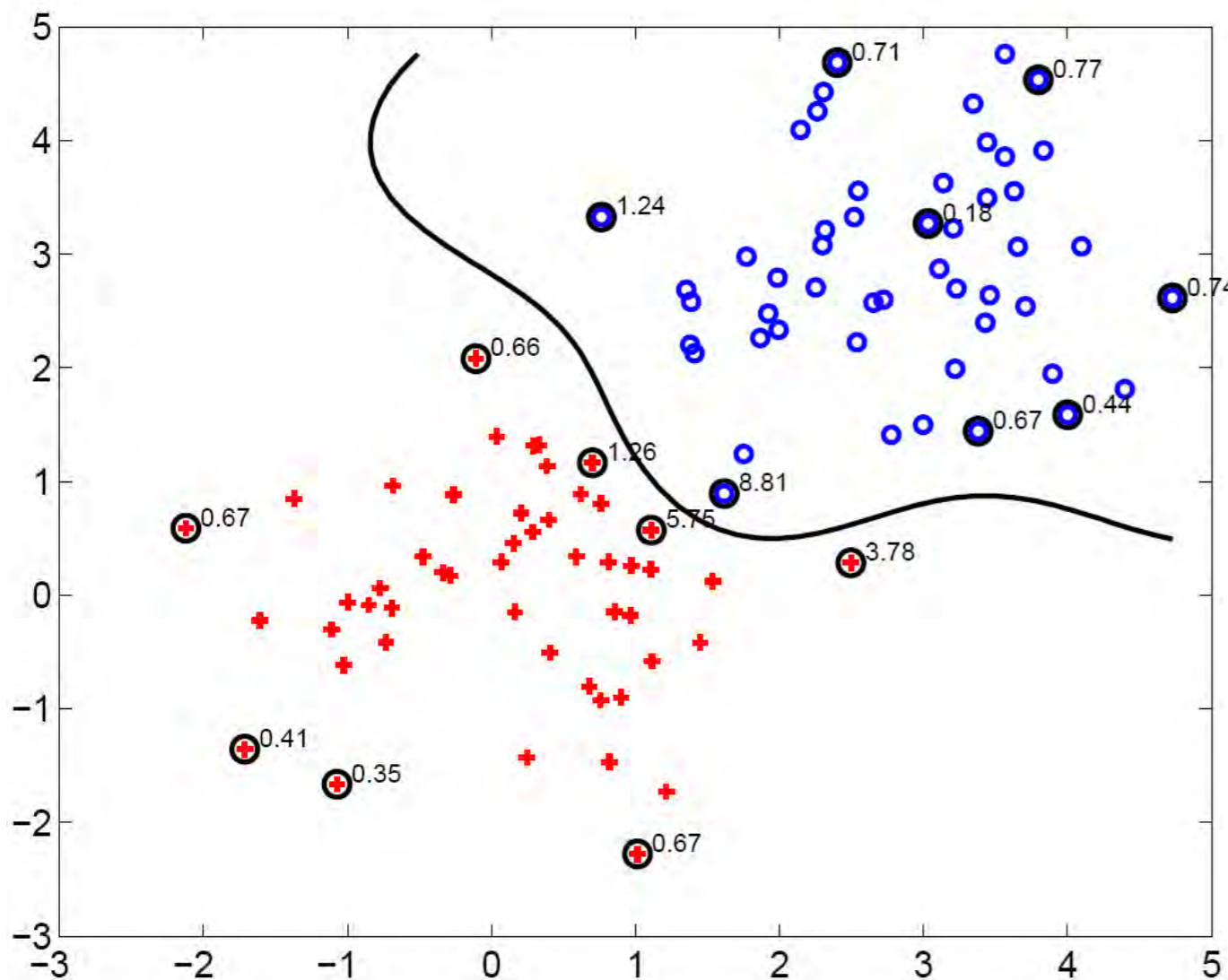
Final classifier can be written in terms of the support vectors:

$$\hat{y} = \text{sign} \left( \hat{w}_0 + \sum_{\alpha_i > 0} \alpha_i y_i \mathbf{x}_i^T \mathbf{x} \right)$$

# Non-Linear SVM

- Replace inner product with kernel

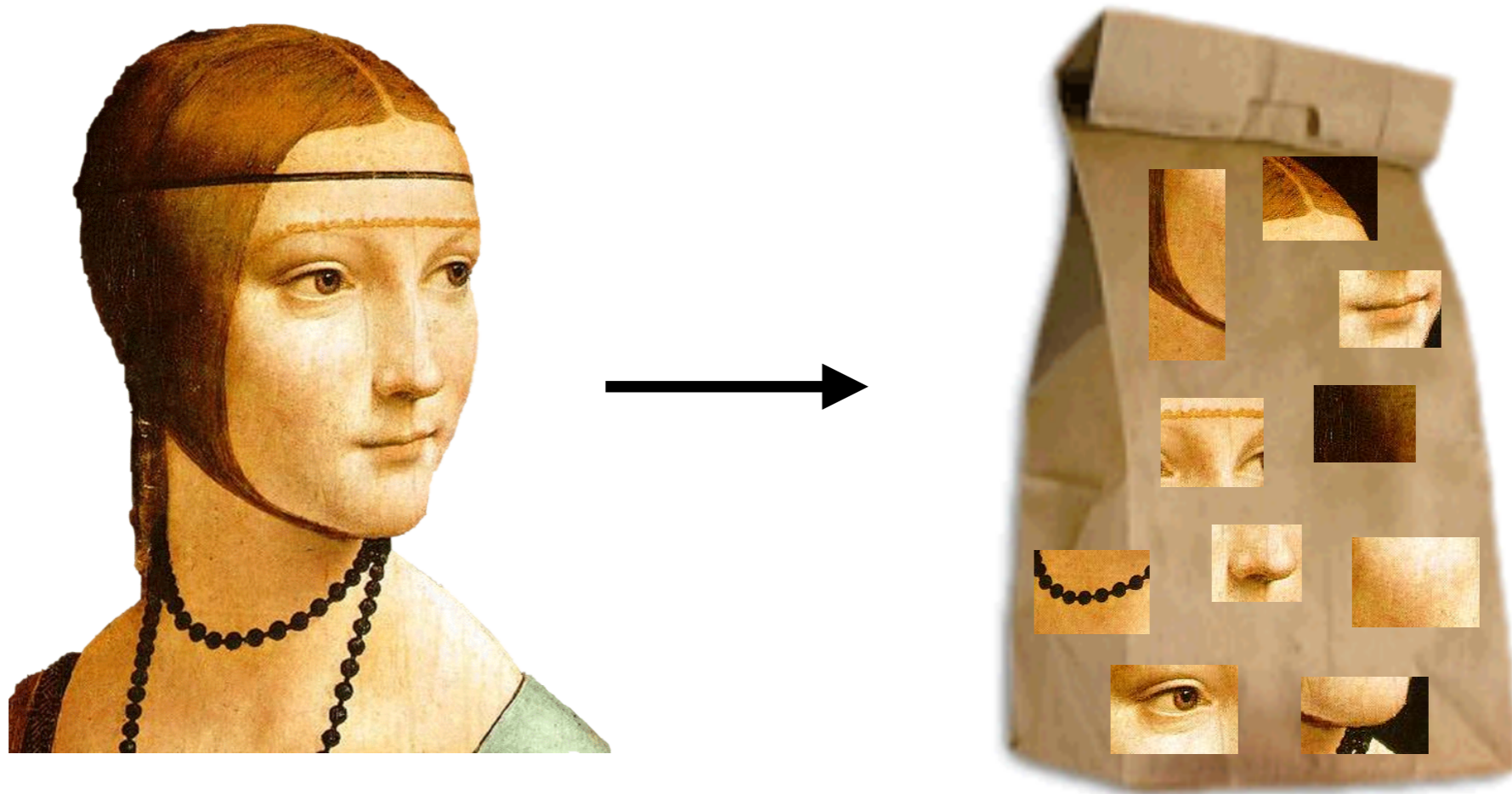
$$\mathbf{x}_i^T \mathbf{x} \rightarrow \phi(\mathbf{x}_i)^T \phi(\mathbf{x}) \rightarrow k(\mathbf{x}_i, \mathbf{x})$$



- Data are (ideally) linearly separable in  $\phi(\mathbf{x})$
- But we don't need to know  $\phi(\mathbf{x})$ , we just specify  $k(\mathbf{x}, \mathbf{y})$
- Points with  $\alpha > 0$  (circled) are support vectors
- Other data can be removed without affecting classifier

# Bag of Words

- Images are represented as collections of local visual words (discarding spatial relationships), before SVM classification

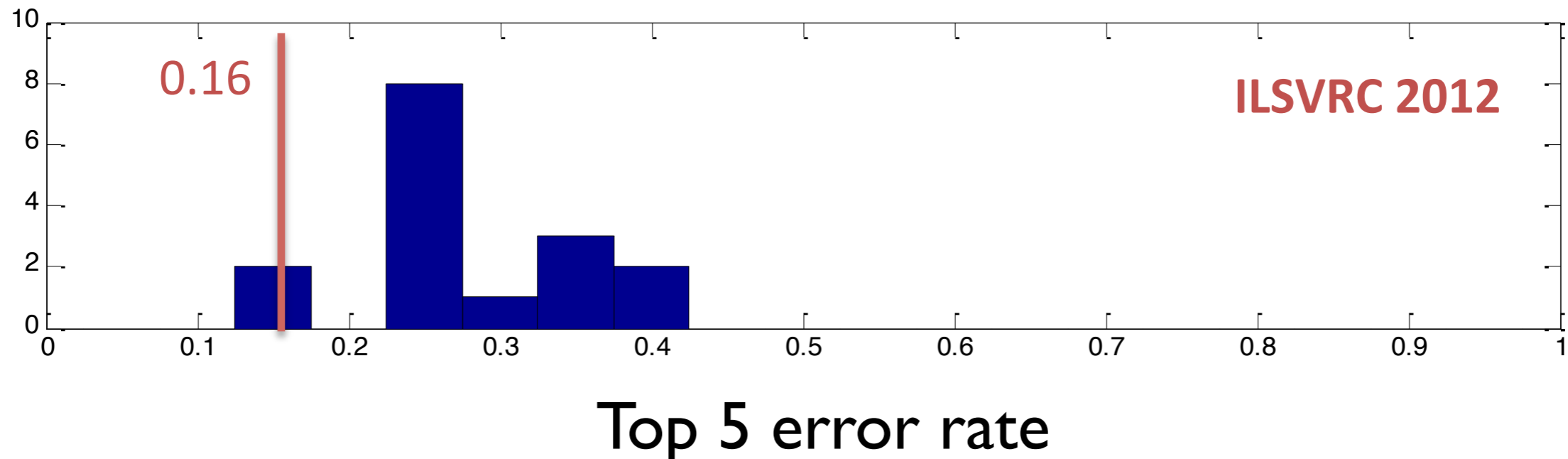


- There is some evidence that similar features are effective in CNNs, e.g., pooling of learned small receptive field ( $17 \times 17$ ) features gives good performance on ImageNet [“BagNets” Brendel Bethge 19]



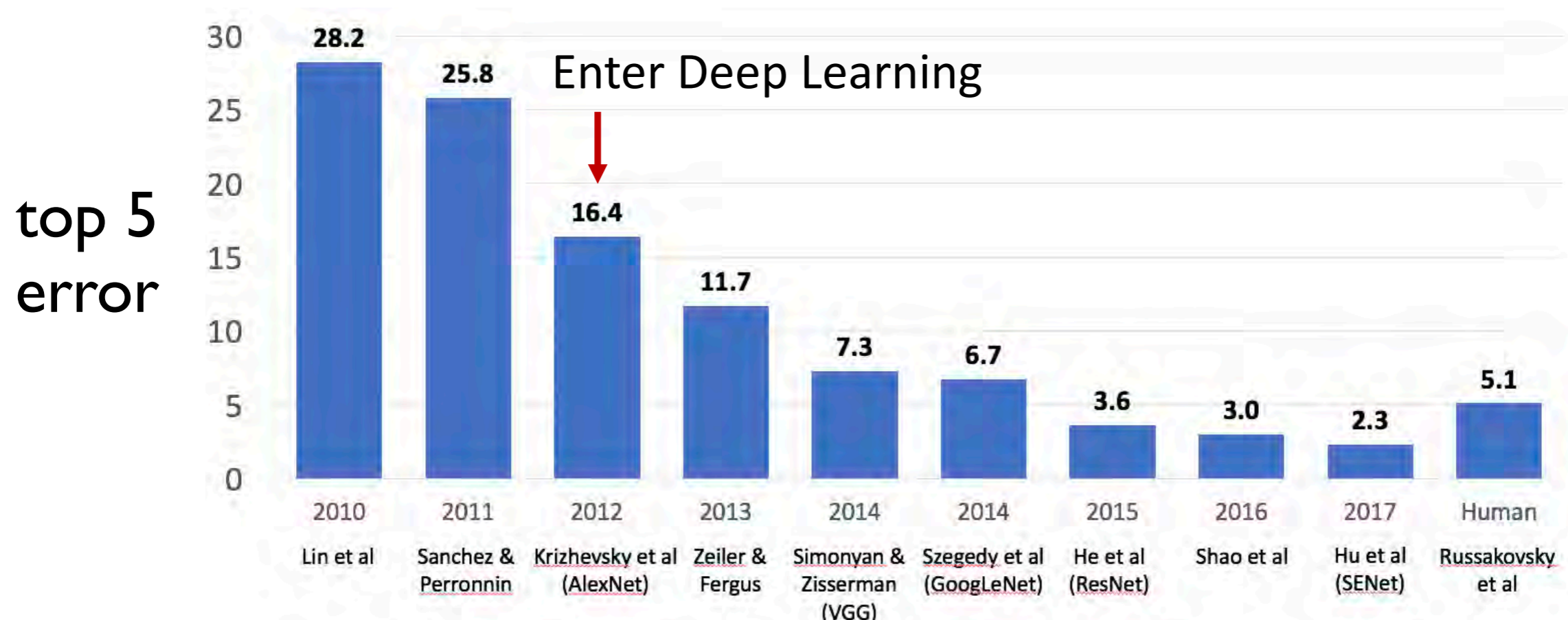
# ILSVRC 2012

- For the ImageNet Large Scale Visual Recognition Challenge 2012 competitors had to classify 100K unseen test images into one of 1000 categories
- Alex Krizhevsky and Geoff Hinton used an 8-layer, 60M parameter convolutional neural network trained on two GPUs for 1 week
- This beat all other approaches (visual word/SVM based) by a large margin:



# Alexnet

- Won the Imagenet Large Scale Visual Recognition Challenge (ILSVRC) in 2012 by a large margin
- Some ingredients: Deep neural net (Alexnet), Large dataset (Imagenet), Lots of compute (2 GPU weeks), non-saturating activation functions (ReLU)



# Next Lecture

- Neural Nets