## Interest Operators

- Find "interesting" pieces of the image
  - e.g. corners, salient regions
  - Focus attention of algorithms
  - Speed up computation
- Many possible uses in matching/recognition
  - Search
  - Object recognition
  - Image alignment & stitching
  - Stereo
  - Tracking
  - **–** ...

## Interest points



#### **0D** structure

not useful for matching



#### 1D structure

edge, can be localised in 1D, subject to the aperture problem

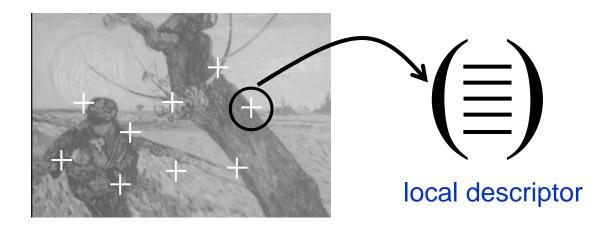


#### 2D structure

corner, or interest point, can be localised in 2D, good for matching

Interest Points have 2D structure. Edge Detectors e.g. Canny [Canny86] exist, but descriptors are more difficult.

# Local invariant photometric descriptors -



Local: robust to occlusion/clutter + no segmentation

Photometric: (use pixel values) distinctive descriptions

Invariant: to image transformations + illumination changes

# History - Matching

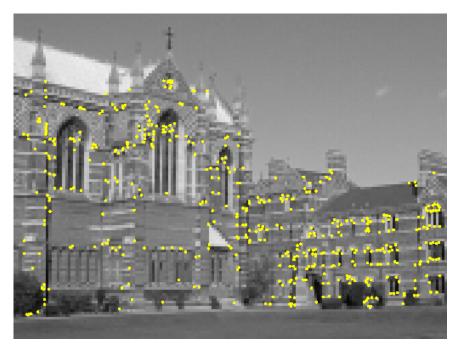
- 1. Matching based on correlation alone
- 2. Matching based on geometric primitives e.g. line segments
- ⇒ Not very discriminating (why?)
- ⇒ Solution : matching with interest points & correlation

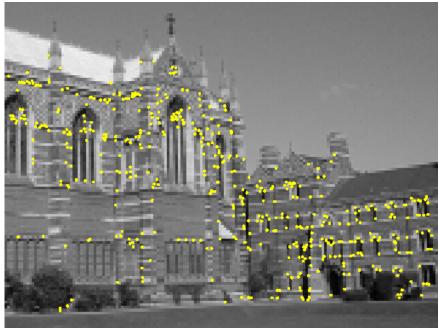
[ A robust technique for matching two uncalibrated images through the recovery of the unknown epipolar geometry,

Z. Zhang, R. Deriche, O. Faugeras and Q. Luong, Artificial Intelligence 1995]

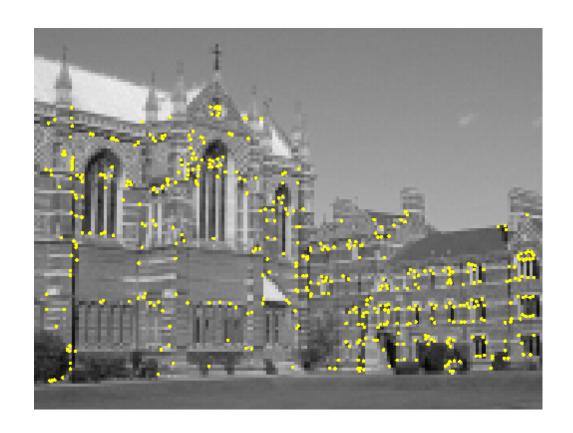
# Approach

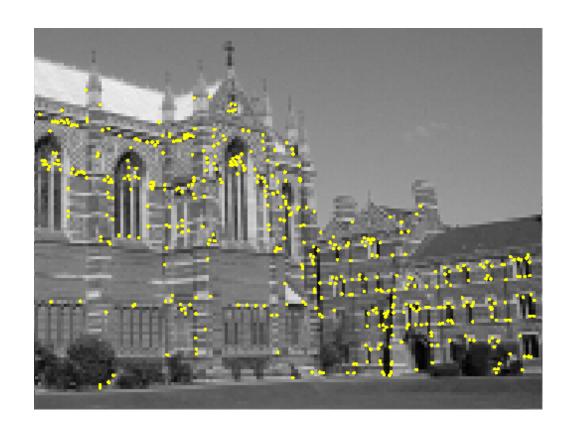
- Extraction of interest points with the Harris detector
- Comparison of points with cross-correlation
- Verification with the fundamental matrix



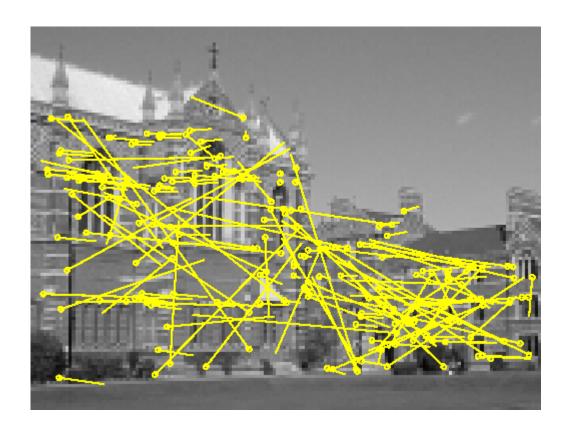


Interest points extracted with Harris (~ 500 points)





# Cross-correlation matching

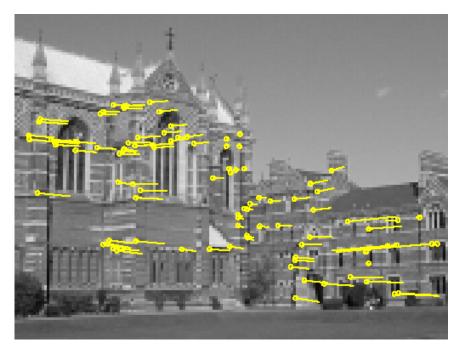


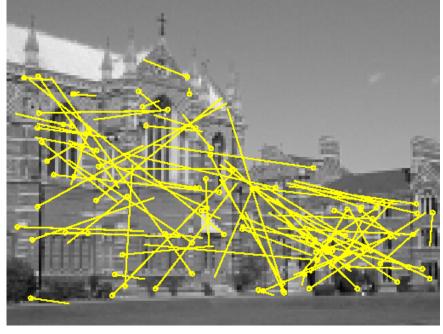
Initial matches – motion vectors (188 pairs)

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### Global constraints

Robust estimation of the fundamental matrix (RANSAC)





99 inliers

89 outliers

# Summary of the approach

- Very good results in the presence of occlusion and clutter
  - local information
  - discriminant greyvalue information
  - robust estimation of the global relation between images
  - works well for limited view point changes
- Solution for more general view point changes
  - wide baseline matching (different viewpoint, scale and rotation)
  - local invariant descriptors based on greyvalue information

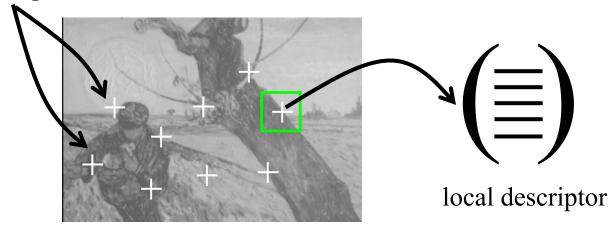
### **Invariant Features**

• Schmid & Mohr 1997, Lowe 1999, Baumberg 2000, Tuytelaars & Van Gool 2000, Mikolajczyk & Schmid 2001, Brown & Lowe 2002, Matas et. al. 2002, Schaffalitzky & Zisserman 2002



# Approach

#### interest points



- 1) Extraction of interest points (characteristic locations)
- 2) Computation of local descriptors (rotational invariants)
- 3) Determining correspondences
- 4) Selection of similar images

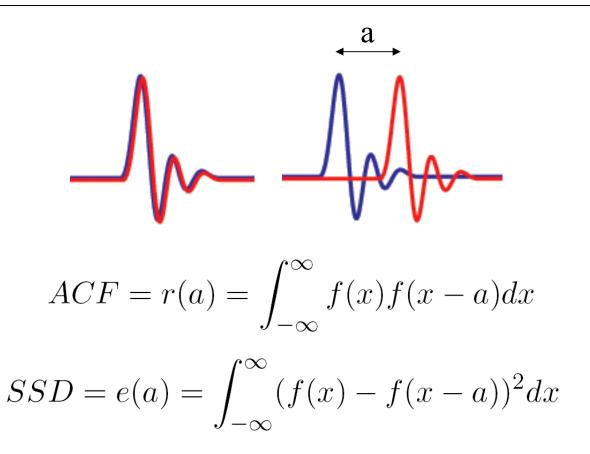
#### Based on the idea of auto-correlation



Important difference in all directions => interest point

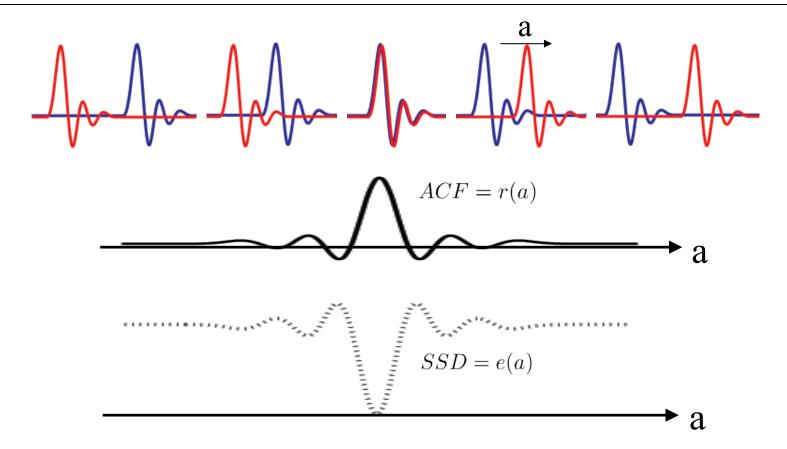
14

#### Autocorrelation



Autocorrelation function (ACF) measures the **self similarity** of a signal 15

#### Autocorrelation



Autocorrelation related to sum-square difference:

$$SSD = 2(1 - ACF)$$

$$(if \int f(x)^2 dx = 1)^{-1}$$

# Background: Moravec Corner Detector



- take a window w in the image
- shift it in four directions (1,0), (0,1), (1,1), (-1,1)
- compute a difference for each
- compute the min difference at each pixel
- local maxima in the min image are the corners

$$\mathbf{E}(\mathbf{x},\mathbf{y}) = \sum_{\mathbf{u},\mathbf{v} \text{ in } \mathbf{w}} \mathbf{w}(\mathbf{u},\mathbf{v}) |\mathbf{I}(\mathbf{x}+\mathbf{u},\mathbf{y}+\mathbf{v}) - \mathbf{I}(\mathbf{u},\mathbf{v})|^2$$

# Shortcomings of Moravec Operator

- Only tries 4 shifts. We'd like to consider "all" shifts.
- Uses a discrete rectangular window. We'd like to use a smooth circular (or later elliptical) window.
- Uses a simple min function. We'd like to characterize variation with respect to direction.

Result: Harris Operator

Auto-correlation fn (SSD) for a point (x, y) and a shift  $(\Delta x, \Delta y)$ 

$$f(x, y) = \sum_{(x_k, y_k) \in W} (I(x_k, y_k) - I(x_k + \Delta x, y_k + \Delta y))^2$$

Discrete shifts can be avoided with the auto-correlation matrix

with 
$$I(x_k + \Delta x, y_k + \Delta y) = I(x_k, y_k) + (I_x(x_k, y_k) - I_y(x_k, y_k)) \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix}$$

$$f(x,y) = \sum_{(x_k,y_k)\in W} \left( I_x(x_k,y_k) \quad I_y(x_k,y_k) \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix} \right)^2$$

#### Rewrite as inner (dot) product

$$f(x,y) = \sum_{(x_k,y_k)\in W} (\begin{bmatrix} I_x(x_k,y_k) & I_y(x_k,y_k) \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix})^2$$

$$= \sum_{(x_k,y_k)\in W} \begin{bmatrix} \Delta x & \Delta y \end{bmatrix} \begin{bmatrix} I_x(x_k,y_k) \\ I_y(x_k,y_k) \end{bmatrix} \begin{bmatrix} I_x(x_k,y_k) & I_y(x_k,y_k) \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$$

#### The center portion is a 2x2 matrix

$$= \sum_{W} \begin{bmatrix} \Delta x & \Delta y \end{bmatrix} \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$$
$$= \begin{bmatrix} \Delta x & \Delta y \end{bmatrix} \sum_{W} \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$$

$$= (\Delta x \quad \Delta y) \begin{bmatrix} \sum_{(x_k, y_k) \in W} (I_x(x_k, y_k))^2 & \sum_{(x_k, y_k) \in W} I_x(x_k, y_k) I_y(x_k, y_k) \\ \sum_{(x_k, y_k) \in W} (I_x(x_k, y_k)) I_y(x_k, y_k) & \sum_{(x_k, y_k) \in W} (I_y(x_k, y_k))^2 \end{bmatrix} (\Delta x)$$

Auto-correlation matrix M

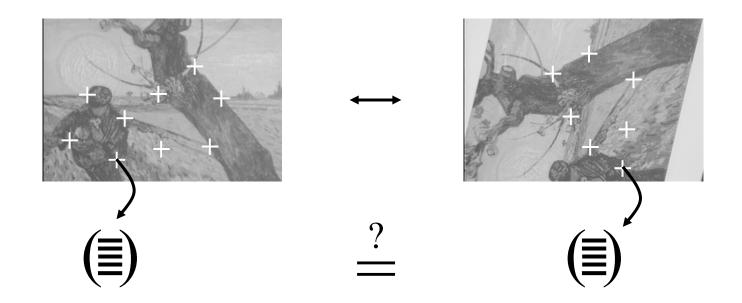
- Auto-correlation matrix
  - captures the structure of the local neighborhood
  - measure based on eigenvalues of M
    - 2 strong eigenvalues => interest point
    - 1 strong eigenvalue => contour
    - 0 eigenvalue => uniform region
- Interest point detection
  - threshold on the eigenvalues
  - local maximum for localization

# Some Details from the Harris Paper

- Corner strength R = Det(M) k Tr(M)<sup>2</sup>
- Let  $\alpha$  and  $\beta$  be the two eigenvalues
- $Tr(M) = \alpha + \beta$
- $Det(M) = \alpha \beta$
- R is positive for corners, for edges, and small for flat regions
- Select corner pixels that are 8-way local maxima

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \qquad \det(\mathbf{A}) = a_{11}a_{22} - a_{12}a_{21} \\ \operatorname{tr}(\mathbf{A}) = a_{11} + a_{22}$$

# Determining correspondences

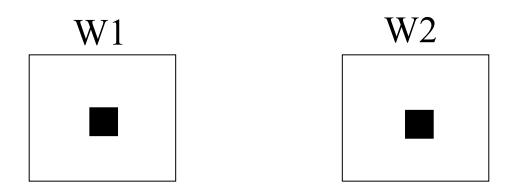


Vector comparison using a distance measure

What are some suitable distance measures?

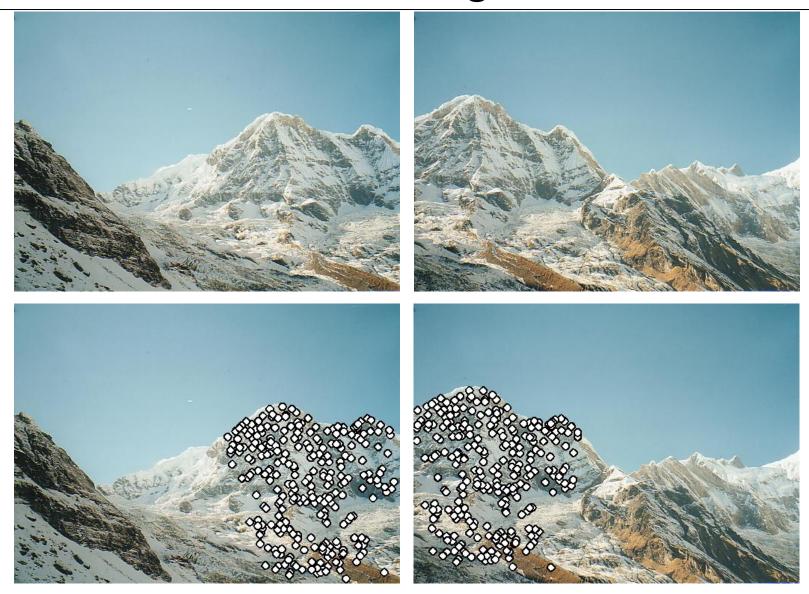
#### Distance Measures

 We can use the sum-square difference of the values of the pixels in a square neighborhood about the points being compared.



$$SSD = \sum \sum (W1(i,j) - (W2(i,j))^2$$

# Some Matching Results



# Some Matching Results

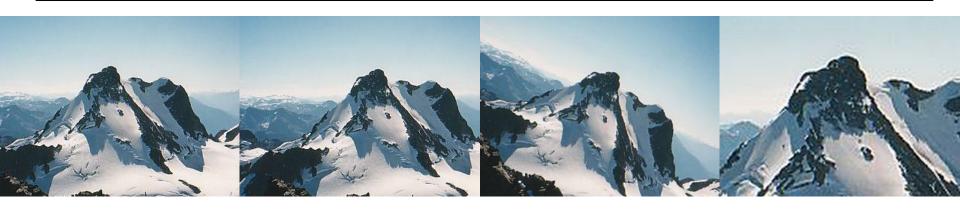






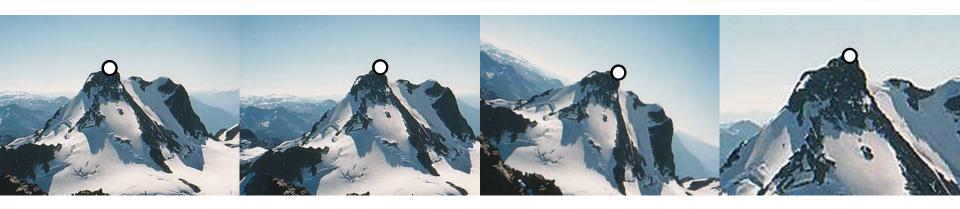
# Summary of the approach

- Basic feature matching = Harris Corners & Correlation
- Very good results in the presence of occlusion and clutter
  - local information
  - discriminant greyvalue information
  - invariance to image rotation and illumination
- Not invariance to scale and affine changes
- Solution for more general view point changes
  - local invariant descriptors to scale and rotation
  - extraction of invariant points and regions



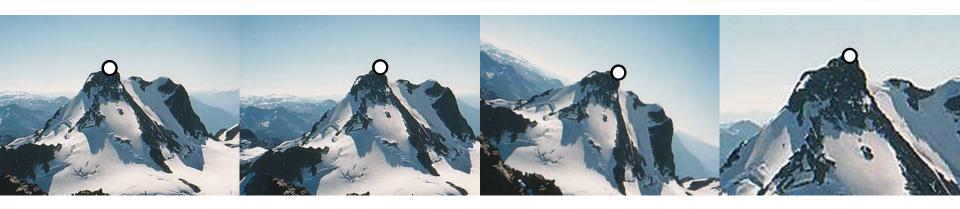
original	translated	rotated	scaled

	Translation	Rotation	Scale
Is Harris invariant?	?	?	?
Is correlation invariant?	?	?	?



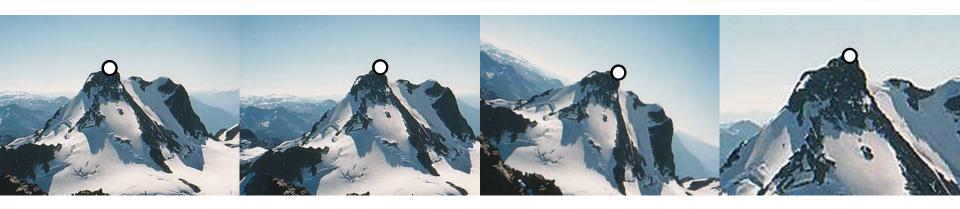
original transl	ated rotated	l scaled
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	Translation	Rotation	Scale
Is Harris invariant?	?	?	?
Is correlation invariant?	?	?	?



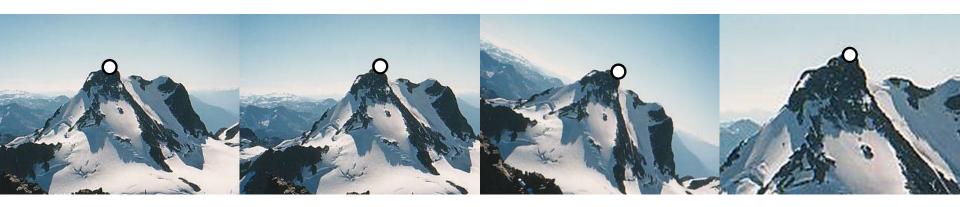
original transl	ated rotated	l scaled
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	Translation	Rotation	Scale
Is Harris invariant?	YES	?	?
Is correlation invariant?	?	?	?



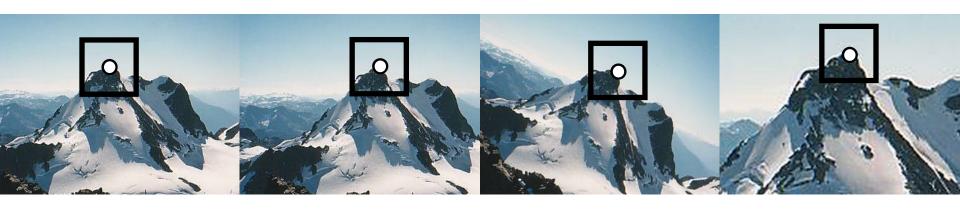
original	translated	rotated	scaled
- 3			

	Translation	Rotation	Scale
Is Harris invariant?	YES	YES	?
Is correlation invariant?	?	?	?



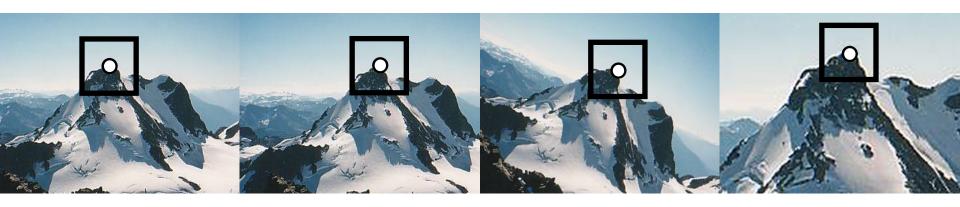
original transl	ated rotated	l scaled
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	Translation	Rotation	Scale
Is Harris invariant?	YES	YES	NO
Is correlation invariant?	?	?	?



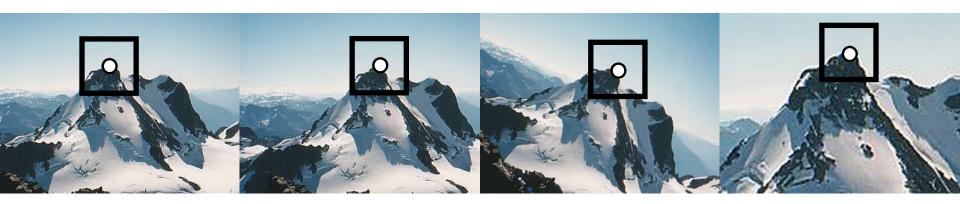
original transl	ated rotated	l scaled
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	Translation	Rotation	Scale
Is Harris invariant?	YES	YES	NO
Is correlation invariant?	?	?	?



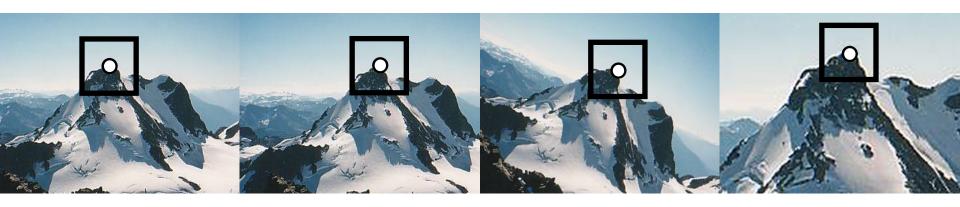
original transl	ated rotated	l scaled
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	Translation	Rotation	Scale
Is Harris invariant?	YES	YES	NO
Is correlation invariant?	YES	?	?



original	translated	rotated	scaled

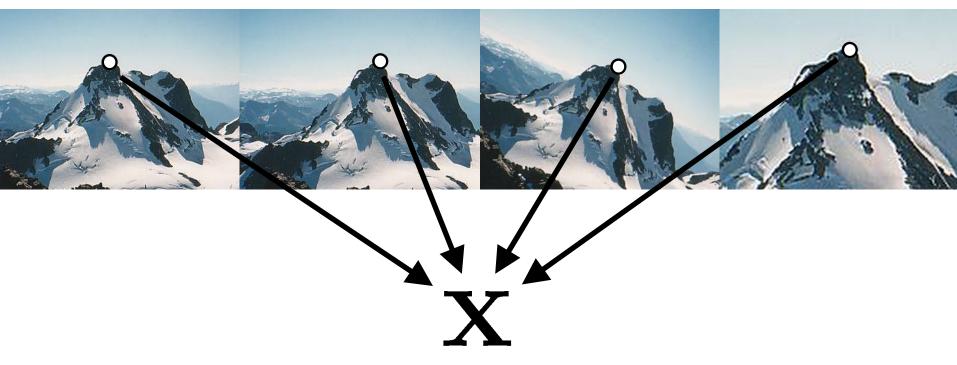
	Translation	Rotation	Scale
Is Harris invariant?	YES	YES	NO
Is correlation invariant?	YES	NO	?



original transl	ated rotated	l scaled
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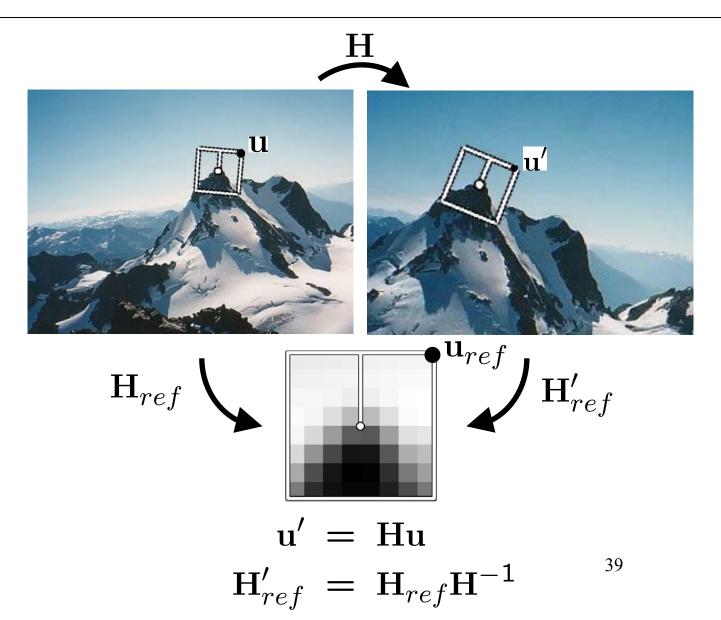
	Translation	Rotation	Scale
Is Harris invariant?	YES	YES	NO
Is correlation invariant?	YES	NO	NO

### **Invariant Features**

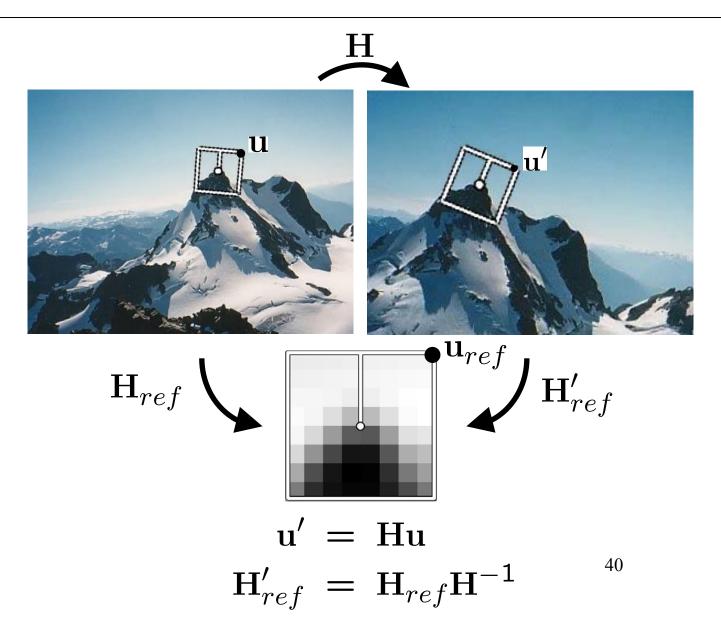


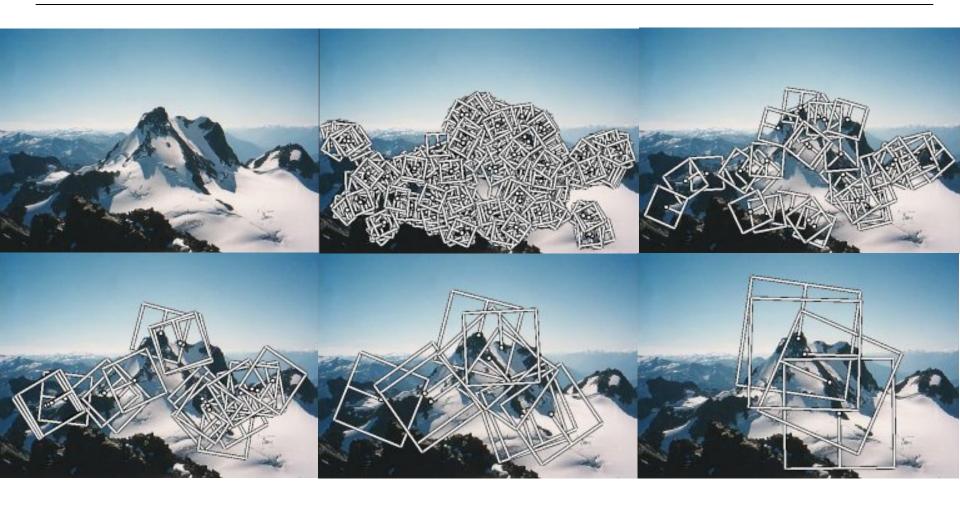
 Local image descriptors that are invariant (unchanged) under image transformations

## **Canonical Frames**



## **Canonical Frames**





Extract oriented patches at multiple scales

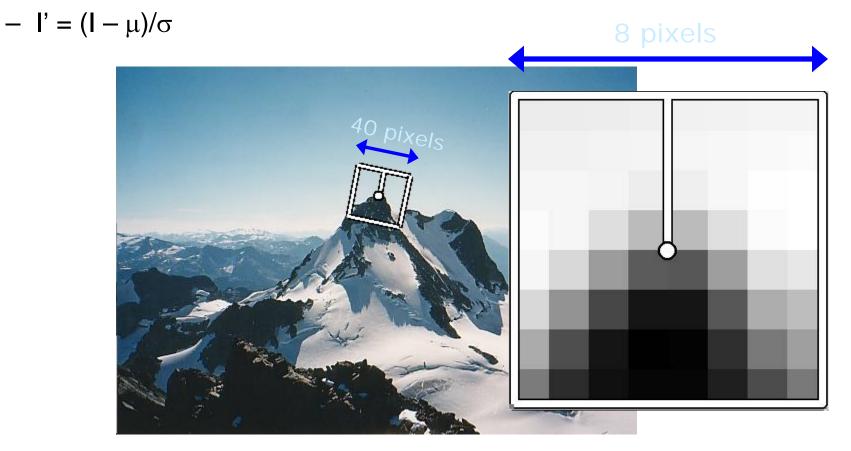
Sample scaled, oriented patch



- Sample scaled, oriented patch
  - 8x8 patch, sampled at 5 x scale



- Sample scaled, oriented patch
  - 8x8 patch, sampled at 5 x scale
- Bias/gain normalised



# Matching Interest Points: Summary

- Harris corners / correlation
  - Extract and match repeatable image features
  - Robust to clutter and occlusion
  - BUT not invariant to scale and rotation
- Multi-Scale Oriented Patches
  - Corners detected at multiple scales
  - Descriptors oriented using local gradient
    - Also, sample a blurred image patch
  - Invariant to scale and rotation

Leads to: **SIFT** – state of the art image features