# **Equation Summary**

Here are some useful equations for the Trace assignment:

### **Direct Illumination**

$$I_{\text{direct}} = k_e + \sum_{j} k_d I_{La,j} + A_j^{\text{shadow}} A_j^{\text{dist}} I_{L,j} B_j \left( k_d (\mathbf{N} \cdot \mathbf{L}_j) + k_s (\mathbf{N} \cdot \mathbf{H}_j)_+^{n_s} \right)$$
$$A_j^{\text{dist}} = \min \left( 1, \frac{1}{a_j r_j^2 + b_j r_j + c_j} \right)$$

## **Direct plus Indirect Illumination**

$$I_{\text{total}} = I_{\text{direct}} + k_s I_{\text{reflectedRay}} + k_t I_{\text{transmittedRay}}$$

#### **Reflection Direction**

$$\mathbf{R} = 2(\mathbf{V} \cdot \mathbf{N})\mathbf{N} - \mathbf{V}$$

### **Refraction Direction**

$$\eta = \frac{\eta_i}{\eta_t}$$
$$\cos \theta_i = \mathbf{N} \cdot \mathbf{V}$$
$$\cos \theta_t = \sqrt{1 - \eta^2 (1 - \cos^2 \theta_i)}$$
$$\mathbf{T} = (\eta \cos \theta_i - \cos \theta_t) \mathbf{N} - \eta \mathbf{V}$$

Note that Total Internal Reflection (TIR) occurs when the square root term above is negative.