

Assignment 1, Code

- As background to review the solution

```
lastTrans = 1;

int start()
{
    if (lastTrans < 0)    { return -1 }
    else
        {
            lastTrans = -(++lastTrans);
            return lastTrans
        }
}
```

```

int read(int diskBlockAddr, int tId, int *memBlock)
{
    /* find the cache element e containing the block whose
       disk address is diskBlockAddr */
    if (there is such a cache element e) {
        /* the disk block at diskBlockAddr is in cache */
        Cache(e).tId = tId;
        memBlock = &Cache(e).newBlock;
        /* &Cache(e).newBlock = address of Cache(e).newBlock */
        return 0
    }
    else {
        /* pick a cache entry e, where Cache(e).tId = 0.
           If there is no such entry, then return -1 */
        status = diskRead(diskBlockAddr, &Cache(e).oldBlock);
        if(status != 0) {return -1};
        Cache(e).newBlock = Cache(e).oldBlock;
        memBlock = &Cache(e).newBlock;
        Cache(e).diskBlockAddr = diskBlockAddr;
        Cache(e).tId = tId;
        return 0
    }
}

```

```
/* A transaction should call
   write(&Cache(e).newBlock, tId)
   after it updates Cache(e).newBlock. */

int write(int diskBlockAddr, int tId)
{
    /* find cache entry e for block diskBlockAddr */
    if (there is no such entry) { return 0 }
    else
    {
        Cache(e).tId = tId;
        return 1
    }
}
```

```

int commit(int tId)
{
    for (each cache entry e where Cache(e).tId == tId)
    {
        status = diskWrite(Cache(e).diskBlockAddr,
                           &Cache(e).newBlock);
        Cache(e).tId = - tId;
        if (status == -1) {
            Abort(tId);
            return -1
        }
        Cache(e).oldBlock = Cache(e).newBlock
    }
    for (each cache entry e where Cache(e).tId == -tId) {
        Cache(e).tId = 0
    }
    lastTrans = -lastTrans;

    return 0
}

```

```

int abort(int tId)
{
    for (all cache entries e, where Cache(e).tId == -tId)
    {
        repeat
        {
            status = diskWrite(Cache(e).diskBlockAddr,
                               &Cache(e).oldBlock)
        } until (status == 0);
        /* Of course, this will not terminate if diskWrite
           keeps failing, but ignore that issue */

        Cache(e).newBlock = Cache(e).oldBlock
    }
    for (all cache entries e) {
        Cache(e).tId = 0
    }
    lastTrans = -lastTrans;
    return 0
}

```