

CSEP 505:

Programming Languages

Lecture 2
January 15, 2015

op ::= + | * | ...

e ::= n

| true | false

| (op e e)

| (if e e e)

data Op = **Add** | **Mul** | ...

data Expr = **NumE** Integer

| **BoolE** Bool

| **OpE** Op Expr Expr

| **IfE** Expr Expr Expr

(if false

3

(+ 4 5))

IfE (BoolE False)

(NumE 3)

(OpE Add (NumE 4) (NumE 5))

`"(if false\n3\n(+ 4 5))"`

`(, if, false, 3, (+, 4, 5),)`

`[if, false, 3, [+ , 4, 5]]`

IfE (Boole False)

(NumE 3)

(OpE Add (NumE 4) (NumE 5))

`(* (+ 1 2) (+ 1 2))`

```
(with [x (+ 1 2)]  
      (* (+ 1 2) (+ 1 2)))
```

```
(with [x (+ 1 2)]  
      (* x x))
```

op ::= + | * | ...

e ::= n

| **true** | **false**

| (op e e)

| (**if** e e e)

data Op = Add | Mul | ...

data Expr = NumE Int

| BoolE Bool

| OpE Op Expr Expr

| IfE Expr Expr Expr

op ::= + | * | ...

e ::= n

| **true** | **false**

| (op e e)

| (**if** e e e)

| x

| (**with** [x e] e)

data Op = Add | Mul | ...

data Expr = NumE Int

| BoolE Bool

| OpE Op Expr Expr

| IfE Expr Expr Expr

| **VarE** Var

| **WithE** Var Expr Expr


```
(with [x (+ 1 2)]  
      (* x x))  
=> 9
```

```
(with [x (+ 1 x)]
```

```
  (* x x) )
```

```
=> <error>
```

```
(with [x (+ 1 2)]  
      (+ x (with [y (* x x)]  
              (+ x y))))
```

=> 15

```
(with [x (+ 1 2)]  
      (+ x (with [x (* x x)]  
              (+ x x))))
```

=> 21

```
(with [x (+ y 2)]  
      (+ x 4))  
=> <error>
```

```
(with [x (+ y 2)]
```

```
  (with [y 4]
```

```
    (+ x y)))
```

```
=> <error>
```

```
interp :: Expr -> Expr
```

```
interp expr = case expr of
```

```
  NumE _ -> expr
```

```
  ...
```

```
  WithE var boundExpr body ->
```

```
    interp (subst var (interp boundExpr) body)
```

```
  VarE var -> error (var ++ ": unbound")
```

```
  FunE _ _ -> expr
```

```
  AppE fun arg -> case interp fun of
```

```
    FunE var body ->
```

```
      interp (subst var (interp arg) body)
```

```
data Expr = NumE Int | BoolE Bool
```

```
          | OpE Op Expr Expr
```

```
          | IfE Expr Expr Expr
```

```
          | VarE Var
```

```
          | WithE Var Expr Expr
```

```
subst :: Var -> Expr -> Expr -> Expr
subst v boundExpr body =
  let recur = subst v boundExpr in
  case body of
    NumE _ -> body
    ...
    VarE v' | v == v' -> boundExpr
              | otherwise -> body
    WithE v' boundExpr' body'
      | v == v' -> WithE v' (recur boundExpr') body'
      | otherwise -> WithE v' (recur boundExpr') (recur body')
    FunE v' body' | v == v' -> body
                  | otherwise -> Fun v' (recur body)
    AppE fun arg -> AppE (recur fun) (recur arg)
```

```
data Expr = NumE Int | ...
          | OpE Op Expr Expr
          | IfE Expr Expr Expr
          | VarE Var
          | WithE Var Expr Expr
```


$(+ (* 3 3) (* 4 4))$

```
(with [sqr (fun (x) (* x x))]
      (+ (* 3 3) (* 4 4)))
```

```
(with [sqr (fun (x) (* x x))]
      (+ (sqr 3) (sqr 4)))
```

```
( (fun (x) (* x x) )  
  (+ 1 2) )
```

```
=> 9
```

```
( (fun (f) (f (f 3)))  
  (fun (x) (+ x 2)))
```

=> 7

```
( (fun (x)
  (fun (f) (f (f x))))
  2)
=> (fun (f) (f (f 2)))
```

```
(+ 3 (fun (x) (+ x x)))
```

```
=> <error>
```

```
(with [f (fun (x) (+ x y))]
      (with [y 5]
            (f y)))
=> <error>
```



```
(with [y 2]
  (with [f (fun (x) (+ x y))]
    (with [y 5]
      (f y))))
```

=> 7

```
( (fun (x) (* x x) )  
  (+ 1 2) )
```

```
(with [x (+ 1 2)]  
  (* x x) )
```

```
( (fun (x) <body>)  
  <arg>)
```

```
(with [x <arg>]  
  <body>)
```

```
(with [x 2]
  (with [y 3]
    (+ (* (+ 3 4) (+ 1 2))
      (+ (* 2 x) (* y 3))))))
```

```
type Env = [ (Var, Expr) ]
```

```
emptyEnv = []
```

```
extendEnv var val env =
```

```
lookup :: Eq a => a -> [(a, b)] -> Maybe b
```

```
data Expr = NumE Int | BooleE Bool  
          | OpE Op Expr Expr  
          | IfE Expr Expr Expr  
          | VarE Var  
          | WithE Var Expr Expr  
          | FunE Var Expr  
          | AppE Expr Expr
```

```

interp :: Expr -> Env -> Expr
interp expr env = case expr of
  NumE _ -> expr
  VarE v -> case lookup v env of
    Just result -> result
    _ -> error (v ++ ": unbound")
  FunE var body -> expr
  AppE fun arg -> case interp fun env of
    FunE var body ->
      interp body (var, (interp arg env)) : env
    bad -> error ("not a fun: " ++ (show bad))

```

```
data Expr = NumE Int | BoolE Bool
```

```
| OpE Op Expr Expr
```

```
| IfE Expr Expr Expr
```

```
| VarE Var
```

```
| FunE Var Expr
```

```
| AppE Expr Expr
```

```
(with [y 2]
  (with [f (fun (x) (+ x y))]
    (with [y 5]
      (f y))))
```

=> 10 (!)

```
data Expr = NumE Int | BoolE Bool
```

```
interp :: Expr -> Expr  
| OpE Op Expr Expr
```

```
interp expr = case expr of  
| IfE Expr Expr Expr
```

```
NumE _ -> expr  
| VarE Var
```

```
VarE v -> case lookup v env of  
| FunE Var Expr
```

```
Just result -> result  
| AppE Expr Expr
```

```
_ -> error (v ++ " unbound")
```

```
FunE v body -> expr
```

```
AppE f arg -> case interp f env of  
| FunE v body ->
```

```
interp body (var, (interp arg env)) : env
```

```
bad -> error (f ++ " fun: " ++ (show bad))
```



```
interp :: Expr -> Env -> Val
interp expr env = case expr of
  NumE n -> NumV n
  VarE v -> case lookup v env of
    Just result -> result
    _ -> error (v ++ ": unbound")
  FunE var body -> FunV var body env
  AppE fun arg -> case interp fun env of
    FunV v body closEnv ->
      interp body ((v, interp arg env) : closEnv)
    bad -> error ("not a fun: " ++ (show bad))
```



```
data Expr = NumE Int | ...
          | VarE Var
          | FunE Var Expr
          | AppE Expr Expr
data Val = NumV Int
         | BoolV Bool
         | FunV Var Expr Env
```

```
(with [y 2]
  (with [f (fun (x) (+ x y))]
    (with [y 5]
      (f y))))
```

=> 7

```
(with [f (fun (x) (* x x))]
      (f (+ 1 2)))
```

```
(with [f (fun (_) (* 3 4))]
      (f (+ 1 2)))
```

```
(with [f (fun (_) (* 3 4))]
      (f (/ 1 0)))
```

```
int i = 0;  
someFunction(++i);  
printf("i = %d\n", i);
```

```
λ> :t readFile
```

```
readFile :: FilePath -> IO String
```

Concepts

- Substitution (β -reduction)
- Lexical scope
- α -renaming
- Call-by- $\{\text{value, name, need}\}$ (eager vs. lazy)
- λ -abstraction (anonymous functions)
- Desugaring
- Environments
- Closures