Distributed Training

Arvind Krishnamurthy

Material adapted from slides by Tianqi Chen & Zhihao Jia (CMU), Minjia Zhang (UIUC)

Stochastic Gradient Descent (SGD)

Train ML models through many iterations of 3 stages

- 1. Forward propagation: apply model to a batch of input samples and run calculation through operators to produce a prediction
- 2. Backward propagation: run the model in reverse to produce a gradient for each trainable weight
- 3. Weight update: use the accumulated gradients to update model weights



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$$w_i \coloneqq w_i - \gamma \nabla L(w_i) = w_i - \frac{\gamma}{n} \sum_{j=1}^n \nabla L_j(w_i)$$

Key Concepts

ML training state can be classified into the following:

- Model parameters: eventually becomes the released model
- Gradients: how the loss function varies with small changes to parameters
- Activations: intermediate results from the forward phase required for back-propagating gradients
- Optimizer state: maintains information about how parameters change over time

How can we parallelize ML training?

Goals:

- Scale with training data size
- Scale with model size



1. Partition training data into batches

2. Compute the gradients of each batch on a GPU

3. Aggregate gradients across GPUs

Data Parallelism: Parameter Server



Workers push gradients to parameter servers and pull updated parameters back

Inefficiency of Parameter Server

- Centralized communication: all workers communicate with parameter servers for weights update; cannot scale to large numbers of workers
- How can we decentralize communication in DNN training?



Data Parallelism: AllReduce

• AllReduce: perform element-wise reduction across multiple devices



Data Parallelism

Each worker keeps a replica of the entire model and communicates with other workers to synchronize weights updates

Gradients aggregation methods:

- Parameter Server
- Ring AllReduce
- Tree AllReduce
- Butterfly AllReduce
- Etc.



How to parallelize DNN Training?

- Data parallelism
- Model parallelism
 - Tensor model parallelism
 - Pipeline model parallelism

Tensor Model Parallelism



• Partition parameters/gradients within a layer



Tensor Model Parallelism (partition output)



Pipeline Parallelism

- Divide a mini-batch into multiple micro-batches
- Pipeline the forward/backward computations across micro-batches
- Generally combined with model parallelism



Figure from GShard: Scaling Giant Models with Conditional Computation and Automatic Sharding



A 16-layer transformer model = 1 layer



Each cell represents GPU memory used by its corresponding transformer layer



• FP16 parameter



- FP16 parameter
- FP16 Gradients



- FP16 parameter
- FP16 Gradients
- FP32 Optimizer States
 - Gradients, Variance, Momentum, Parameters



- FP16 parameter : 2M bytes
- FP16 Gradients : 2M bytes
- FP32 Optimizer States : 16M bytes
 - Gradients, Variance, Momentum, Parameters

M = number of parameters in the model

Example 1B parameter model -> 20GB/GPU

Memory consumption doesn't include:

Input batch + activations

ZeRO-DP: ZeRO powered Data Parallelism

- ZeRO removes the redundancy across data parallel process
- Stage 1: partitioning optimizer states
- Stage 2: partitioning gradients

