

n alternatives / treatments / arms

Input: n arms described by distributions $\nu_i, i=1, \dots, n$

for $t=1, 2, \dots, T$ user t arrives at nytimes.com

Player chooses $I_t \in [n] := \{1, \dots, n\}$

Nature reveals $X_{I_t, t} \stackrel{iid}{\sim} \nu_{I_t}$

Example: $\nu_i = \mathcal{N}(\theta_i^*, 1)$ $X_{i,t} \in \mathbb{R} \quad \forall t$

Example: $\nu_i = \text{Bernoulli}(\theta_i^*)$ $X_{i,t} \in \{0, 1\} \quad \forall t$

We do not know $\{\nu_i\}_{i=1}^n$, but we typically assume some property. For example $\text{support}(\nu_i) \in [0, 1]$, ν_i is 1-sub-Gaussian.

Regret Minimization / Reward Accumulation Maximization

Goal: maximize $\mathbb{E} \left[\sum_{t=1}^T X_{I_t, t} \right]$

Def Regret = $\max_{i=1, \dots, n} \mathbb{E} \left[\underbrace{\sum_{t=1}^T X_{i,t}}_{\text{Best action in hindsight}} - \underbrace{\sum_{t=1}^T X_{I_t, t}}_{\text{What player receives}} \right]$

Goal: minimize regret.

Obtain sub-linear regret:

Regret $(T) = o(T)$ (e.g. $R_T = O(\sqrt{T})$)

Proposition $R_T^i := \max_{i=1, \dots, n} \mathbb{E} \left[\sum_{t=1}^T X_{i,t} - \sum_{t=1}^T X_{I_t,t} \right]$

$$= \sum_{i=1}^n \Delta_i \mathbb{E}[T_i]$$

where $\Delta_i := \max_{j=1, \dots, n} \theta_j^* - \theta_i^*$, T_i is # times arm i is played up to time T . $\theta_i^* = \mathbb{E}_{X \sim \nu_i} [X]$.

Proof

$$\begin{aligned} & \max_{i=1, \dots, n} \mathbb{E} \left[\sum_{t=1}^T X_{i,t} - \sum_{t=1}^T X_{I_t,t} \right] \\ &= \max_i \sum_{t=1}^T \theta_i^* - \sum_{t=1}^T \mathbb{E}[X_{I_t,t}] \\ &= T \cdot \max_i \theta_i^* - \sum_{t=1}^T \mathbb{E} \left[\underbrace{\mathbb{E}[X_{I_t,t} | I_t=i]}_{\theta_{I_t}^*} \right] \\ &= T \cdot \max_i \theta_i^* - \sum_{t=1}^T \sum_{i=1}^n \mathbb{E} \left[\mathbb{1}_{\{I_t=i\}} \theta_i^* \right] \\ &= T \cdot \max_i \theta_i^* - \sum_{i=1}^n \theta_i^* \underbrace{\sum_{t=1}^T \mathbb{E}[\mathbb{1}_{\{I_t=i\}}]}_{= \mathbb{E}[\sum_{t=1}^T \mathbb{1}_{\{I_t=i\}}]} \\ &= \mathbb{E}[T_i] \end{aligned}$$

$$\begin{aligned}
&= T \cdot \max_i \theta_i^* - \sum_{i=1}^n \theta_i^* \mathbb{E}[T_i] \\
&= \sum_{i=1}^n \mathbb{E}[T_i] \\
&= \sum_{i=1}^n (\max_j \theta_j^* - \theta_i^*) \mathbb{E}[T_i] \\
&\quad \quad \quad = \Delta_i
\end{aligned}$$

Best arm identification

(adaptive A/B/n testing)

Input confidence $\delta \in (0, 1)$.

Objective is for an algorithm to pull arms and stop ASAP and output $\hat{i} \in [n]$

where $\mathbb{P}(\hat{i} = \operatorname{argmax}_{i \in \{1, \dots, n\}} \theta_i^*) \geq 1 - \delta$.

(ϵ, δ) -PAC identification

Identify an arm $\hat{i} : \max_j \theta_j^* - \theta_{\hat{i}}^* \leq \epsilon$

Top-k : identify top k means

Multiple testing / threshold bandits

Combinatorial bandits

$$C \in \mathcal{C} \quad C \subset [n]$$

$$\operatorname{argmax}_{C \in \mathcal{C}} \sum_{i \in C} \theta_i^*$$

Top-k
Threshold bandits
Matching
Routing

Max-bandits Pull k arms $|S|=k$ and observe $\max_{i \in S} X_{i,t}$