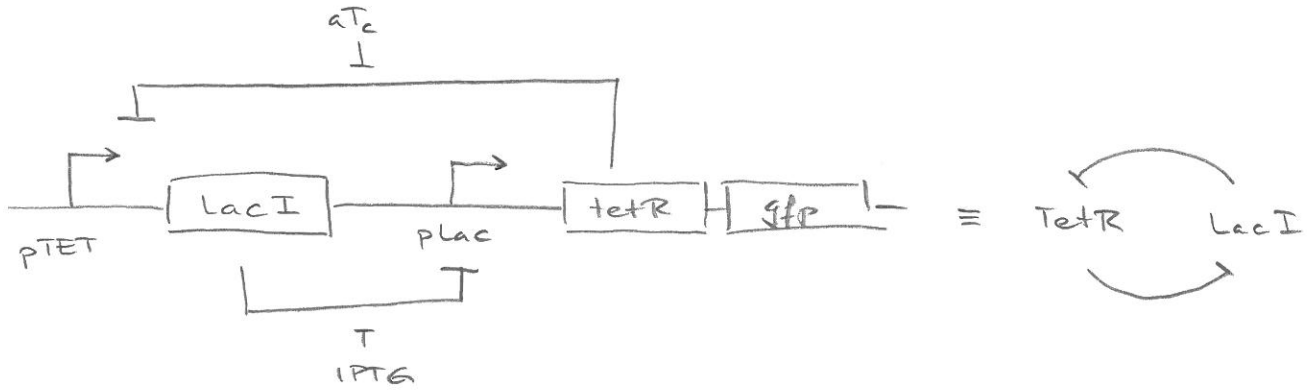


4. SYNTHETIC TRANSCRIPTIONAL CIRCUITS

4.1 A BISTABLE SWITCH

(T.S. GARDNER ET AL. NATURE 403, p.339 (2000))



LacI, TetR: REPRESSORS

plac, pTet: PROMOTERS

IPTG, aTc: INDUCERS

LacI binds plac and IPTG (~allo lactose) binds LacI and inhibits TetR

binding to the promoter.

Q: What state is this system in? (Discuss promoter strength, inducement)

MODEL FOR THE BISTABLE SWITCH:

$$i, j = 1, 2 \text{ (tet, lac)} \quad i \neq j$$

$$\dot{m}_i = \frac{\alpha_{mj}}{1 + R_j^{n_j}/K_j} + \alpha_{0j} - \gamma_{m_i} m_i$$

$$\dot{P}_i = \alpha_i m_i - \gamma_{P_i} P_i$$

## ASSUMPTIONS

(i) NO LEAK:  $\alpha_{i0} = 0$ (ii) FAST mRNA DYNAMICS (mRNA IN STEADY STATE):  $\dot{m} = 0$ 

$$m_i = \frac{\alpha_{mj} / \gamma_{mi}}{1 + R_j^{n_j} / K_j}$$

(iii) IDENTICAL PROMOTERS, DEGRADATION TIMES

 $\alpha_{m1} = \alpha_{m2} = \alpha_m$ ,  $\gamma_{m1} = \gamma_{m2} = \gamma_m$  (same for  $p$ ),  $n_1 = n_2$ 

$$\dot{P}_1 = \frac{\alpha}{1 + P_2^n / K} - \gamma_P P_1$$

$$\dot{P}_2 = \frac{\alpha}{1 + P_1^n / K} - \gamma_P P_2$$

EQUILIBRIUM (INTUITION):  $\dot{P}_1 = 0$ ,  $\dot{P}_2 = 0$ 

Q: Are these equilibria stable or unstable?

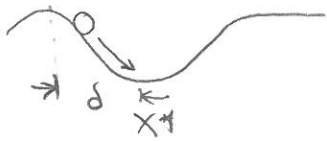
FOR BISTABILITY WE NEED 2 STABLE EQUILIBRIUM POINTS.

## 4.2 MATHEMATICAL EXCURSION: EQUILIBRIA AND STABILITY

$$\dot{x} = f(x, t) \quad x = (x_1, x_2, \dots)$$

Equilibrium point  $x^*$  :  $f(x^*, t) = 0 = \dot{x}$

Def.  $x^*$  is locally asymptotically stable if  $\exists \delta > 0$  such that if  $\|x(0) - x^*\| < \delta \Rightarrow \lim_{t \rightarrow \infty} x(t) = x^*$ .



$\delta$  arbitrary: globally asymptotically stable

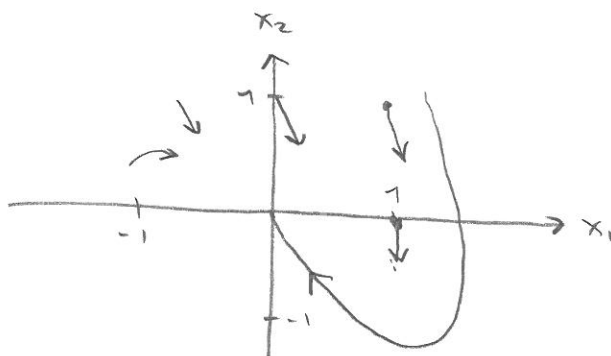


EXAMPLE 1

$$\begin{aligned} \dot{x}_1 &= x_2 \\ \dot{x}_2 &= -x_1 - 2x_2 \end{aligned} \quad \dot{x} = f(x) \quad f(x) = \begin{pmatrix} x_2 \\ -x_1 - 2x_2 \end{pmatrix}$$

$$x^* = (0, 0)$$

Use a phase portrait to build intuition about stability



$$\begin{pmatrix} 1 \\ 1 \end{pmatrix} : f(\vec{x}) = \begin{pmatrix} 1 \\ -3 \end{pmatrix}$$

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} : f(x) = \begin{pmatrix} 0 \\ -2 \end{pmatrix}$$

STEP 1: CHOOSE POINT  $(x_1, x_2)$

STEP 2: DRAW VECTOR IN DIRECTION OF  $f$