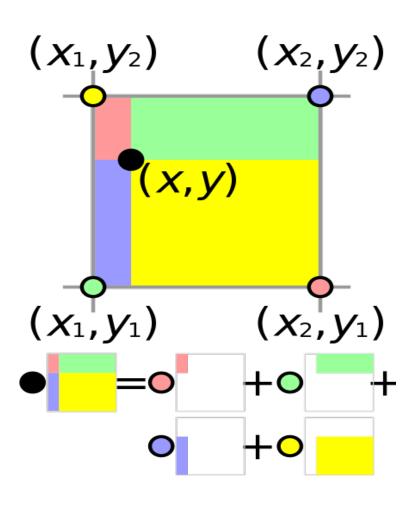
Using Bilinear Interpolation



In this geometric visualization, the value at the black spot is the sum of the value at each colored spot multiplied by the area of the rectangle of the same color, divided by the total area of all four rectangles.

Algorithm

Suppose that we want to find the value of the unknown function f at the point (x, y). It is assumed that we know the value of f at the four points $Q_{11} = (x_1, y_1)$, $Q_{12} = (x_1, y_2)$, $Q_{21} = (x_2, y_1)$, and $Q_{22} = (x_2, y_2)$.

We first do linear interpolation in the x-direction. This yields

$$f(x,y_1) \approx \frac{x_2 - x}{x_2 - x_1} f(Q_{11}) + \frac{x - x_1}{x_2 - x_1} f(Q_{21})$$
$$f(x,y_2) \approx \frac{x_2 - x}{x_2 - x_1} f(Q_{12}) + \frac{x - x_1}{x_2 - x_1} f(Q_{22})$$

We proceed by interpolating in the y-direction to obtain the desired estimate:

$$f(x,y) \approx \frac{y_2 - y}{y_2 - y_1} f(x,y_1) + \frac{y - y_1}{y_2 - y_1} f(x,y_2)$$

$$\approx \frac{y_2 - y}{y_2 - y_1} \left(\frac{x_2 - x}{x_2 - x_1} f(Q_{11}) + \frac{x - x_1}{x_2 - x_1} f(Q_{21}) \right) + \frac{y - y_1}{y_2 - y_1} \left(\frac{x_2 - x}{x_2 - x_1} f(Q_{12}) + \frac{x - x_1}{x_2 - x_1} f(Q_{22}) \right)$$

$$= \frac{1}{(x_2 - x_1)(y_2 - y_1)} (f(Q_{11})(x_2 - x)(y_2 - y) + f(Q_{21})(x - x_1)(y_2 - y) + f(Q_{12})(x_2 - x)(y - y_1) + f(Q_{22})(x - x_1)(y - y_1))$$

Note that we will arrive at the same result if the interpolation is done first along the y-direction and then along the x-direction.

Source - https://en.wikipedia.org/wiki/Bilinear_interpolation