

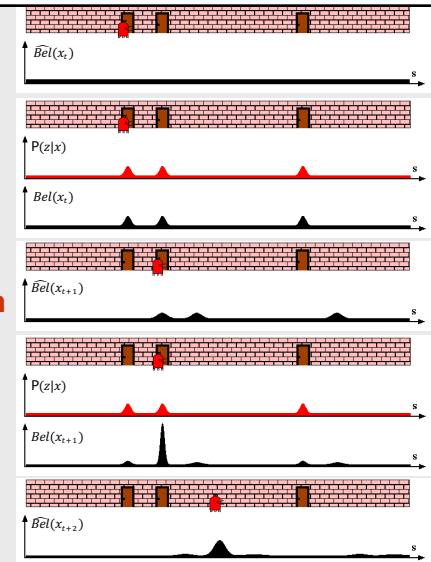
CSE-571 Robotics

Probabilistic Robotics

Probabilities
Bayes rule
Bayes filters

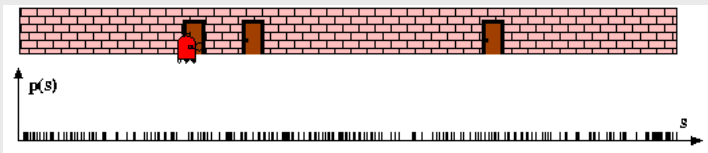
1

Bayes Filters for Robot Localization



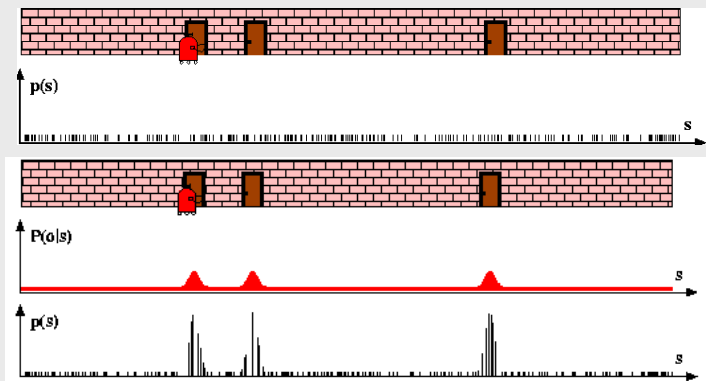
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Particle Filters



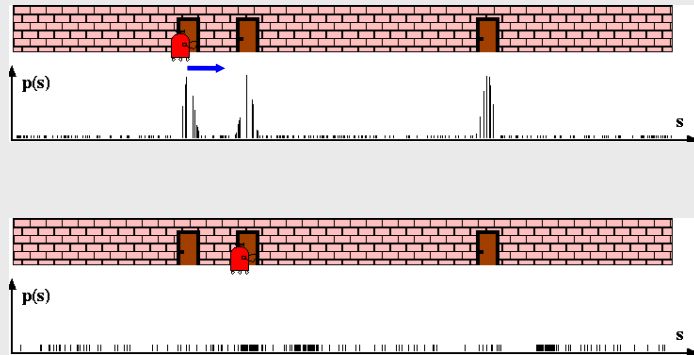
3

Sensor Information: Importance Sampling



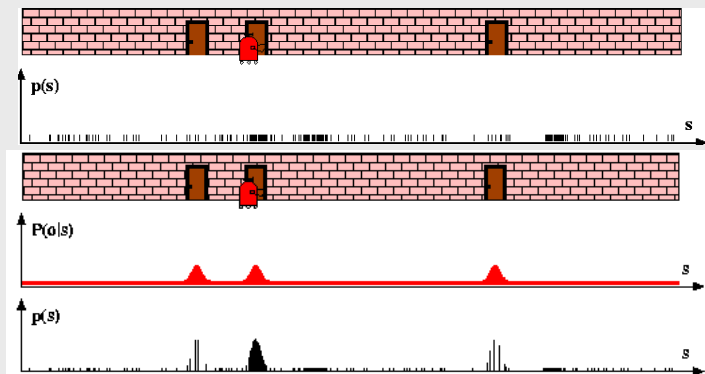
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Robot Motion



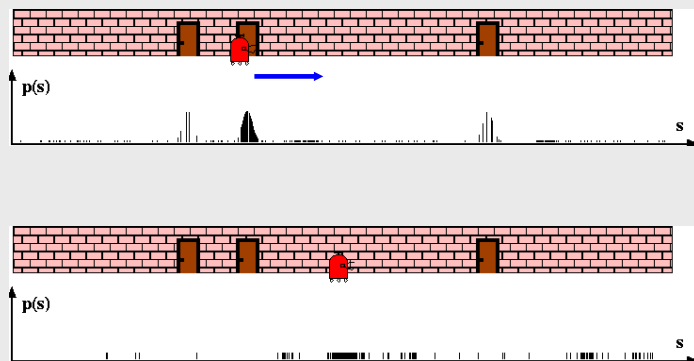
5

Sensor Information: Importance Sampling



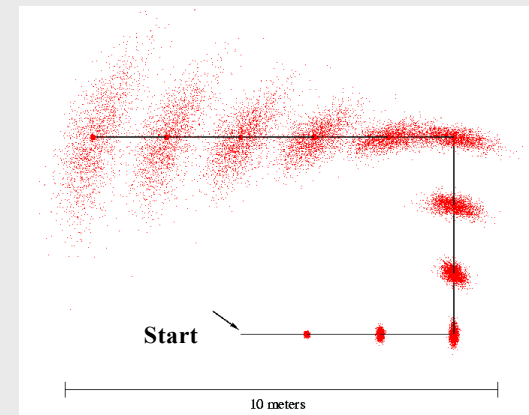
6

Robot Motion



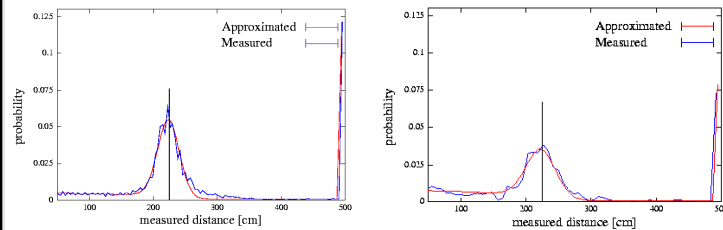
7

Motion Model



8

Proximity Sensor Model

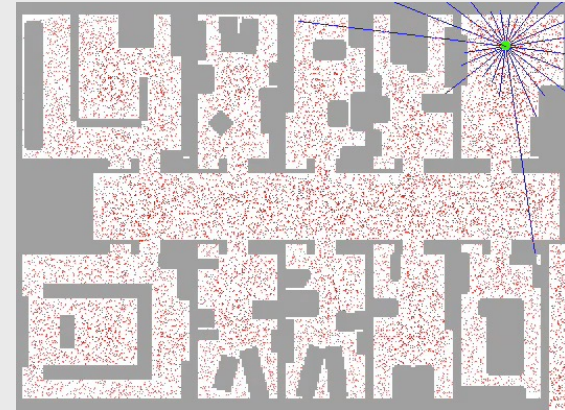


Laser sensor

Sonar sensor

9

Sample-based Localization (sonar)



1/7/26

Probabilistic Robotics

10

10

Probabilistic Robotics

Key idea: Explicit representation of uncertainty

(using the calculus of probability theory)

- Perception = state estimation
- Action = utility optimization

11

Discrete Random Variables

- X denotes a **random variable**.
- X can take on a countable number of values in $\{x_1, x_2, \dots, x_n\}$.
- $P(X=x_i)$, or $P(x_i)$, is the **probability** that the random variable X takes on value x_i .
- $P(\cdot)$ is called **probability mass function**.
- E.g. $P(\text{Room}) = \langle 0.7, 0.2, 0.08, 0.02 \rangle$

12

Joint and Conditional Probability

- $P(X=x \text{ and } Y=y) = P(x,y)$
- If X and Y are **independent** then

$$P(x,y) = P(x) P(y)$$
- $P(x | y)$ is the probability of **x given y**

$$P(x | y) = P(x,y) / P(y)$$

$$P(x,y) = P(x | y) P(y)$$
- If X and Y are **independent** then

$$P(x | y) = P(x)$$

13

Law of Total Probability, Marginals

Discrete case

$$\sum_x P(x) = 1$$

$$P(x) = \sum_y P(x,y)$$

$$P(x) = \sum_y P(x | y) P(y)$$

Continuous case

$$\int p(x) dx = 1$$

$$p(x) = \int p(x,y) dy$$

$$p(x) = \int p(x | y) p(y) dy$$

15

Bayes Formula

$$P(x, y) = P(x | y) P(y) = P(y | x) P(x)$$

\Rightarrow

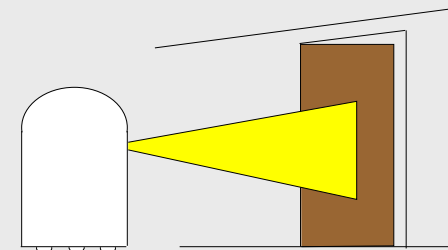
$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \frac{\text{likelihood} \cdot \text{prior}}{\text{evidence}}$$

- Often **causal** knowledge is easier to obtain than **diagnostic** knowledge.
- Bayes rule allows us to use causal knowledge.

17

Simple Example of State Estimation

- Suppose a robot obtains measurement z
- What is $P(\text{open} | z)$?



18

Example

$$P(z | open) = 0.6 \quad P(z | \neg open) = 0.3$$

$$P(open) = P(\neg open) = 0.5$$

$$P(open | z) = \frac{P(z | open)P(open)}{P(z | open)P(open) + P(z | \neg open)P(\neg open)}$$

$$P(open | z) = \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.3 \cdot 0.5} = \frac{2}{3} = 0.67$$

- z raises the probability that the door is open.

20

Normalization

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \eta P(y | x) P(x)$$

$$\eta = P(y)^{-1} = \frac{1}{\sum_{x'} P(y | x') P(x')}$$

Algorithm:

$$\forall x : \text{aux}_{x|y} = P(y | x) P(x)$$

$$\eta = \frac{1}{\sum_x \text{aux}_{x|y}}$$

$$\forall x : P(x | y) = \eta \text{aux}_{x|y}$$

22

Conditioning

- Bayes rule and background knowledge:

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

$$\begin{aligned} P(x | y) &\stackrel{?}{=} \int P(x | y, z) P(z) dz \\ &\stackrel{?}{=} \int P(x | y, z) P(z | y) dz \\ &\stackrel{?}{=} \int P(x | y, z) P(y | z) dz \end{aligned}$$

23

Conditional Independence

$$P(x, y | z) = P(x | z) P(y | z)$$

- Equivalent to

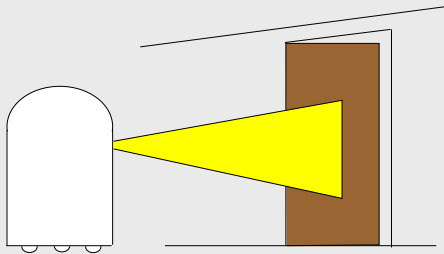
$$\text{and } P(x | z) = P(x | z, y)$$

$$P(y | z) = P(y | z, x)$$

26

Simple Example of State Estimation

- Suppose our robot obtains another observation z_2 .
- What is $P(\text{open} | z_1, z_2)$?



27

Recursive Bayesian Updating

$$P(x | z_1, \dots, z_n) = \frac{P(z_n | x, z_1, \dots, z_{n-1}) P(x | z_1, \dots, z_{n-1})}{P(z_n | z_1, \dots, z_{n-1})}$$

Markov assumption: z_n is conditionally independent of z_1, \dots, z_{n-1} given x .

$$\begin{aligned} P(x | z_1, \dots, z_n) &= \frac{P(z_n | x) P(x | z_1, \dots, z_{n-1})}{P(z_n | z_1, \dots, z_{n-1})} \\ &= \eta P(z_n | x) P(x | z_1, \dots, z_{n-1}) \\ &= \eta_{1 \dots n} \prod_{i=1 \dots n} P(z_i | x) P(x) \end{aligned}$$

29

Example: Second Measurement

$$\begin{aligned} P(z_2 | \text{open}) &= 0.5 & P(z_2 | \neg \text{open}) &= 0.6 \\ P(\text{open} | z_1) &= 2/3 & P(\neg \text{open} | z_1) &= 1/3 \end{aligned}$$

$$\begin{aligned} P(\text{open} | z_2, z_1) &= \frac{P(z_2 | \text{open}) P(\text{open} | z_1)}{P(z_2 | \text{open}) P(\text{open} | z_1) + P(z_2 | \neg \text{open}) P(\neg \text{open} | z_1)} \\ &= \frac{\frac{1}{2} \cdot \frac{2}{3}}{\frac{1}{2} \cdot \frac{2}{3} + \frac{1}{5} \cdot \frac{1}{3}} = \frac{5}{8} = 0.625 \end{aligned}$$

- z_2 lowers the probability that the door is open.

31

Bayes Filters: Framework

- **Given:**
 - Stream of observations z and action data u :
 $d_t = \{u_1, z_2, \dots, u_{t-1}, z_t\}$
 - **Sensor model** $P(z|x)$.
 - **Action model** $P(x|u, x')$.
 - **Prior** probability of the system state $P(x)$.
- **Wanted:**
 - Estimate of the state X of a **dynamical system**.
 - The posterior of the state is also called **Belief**:

$$\text{Bel}(x_t) = P(x_t | u_1, z_2, \dots, u_{t-1}, z_t)$$

32

Bayes Filters

z = observation
u = action
x = state

$$Bel(x_t) = P(x_t | u_1, z_1, \dots, u_t, z_t)$$

Bayes $= \eta P(z_t | x_t, u_1, z_1, \dots, u_t) P(x_t | u_1, z_1, \dots, u_t)$

Markov $= \eta P(z_t | x_t) P(x_t | u_1, z_1, \dots, u_t)$

Total prob. $= \eta P(z_t | x_t) \int P(x_t | u_1, z_1, \dots, u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

Markov $= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

$$= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

34

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

1. Algorithm **Bayes_filter**($Bel(x), d$):
2. $n=0$
3. If d is a **perceptual** data item z then
4. For all x do
5. $Bel'(x) = P(z | x) Bel(x)$
6. $\eta = \eta + Bel'(x)$
7. For all x do
8. $Bel'(x) = \eta^{-1} Bel'(x)$
9. Else if d is an **action** data item u then
10. For all x do
11. $Bel'(x) = \int P(x | u, x') Bel(x') dx'$
12. Return $Bel'(x)$

36

Bayes Filters are Familiar!

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

- Kalman filters
- Particle filters
- Hidden Markov models
- Dynamic Bayesian networks
- Partially Observable Markov Decision Processes (POMDPs)

37

Summary

- Bayes rule allows us to compute probabilities that are hard to assess otherwise.
- Under the Markov assumption, recursive Bayesian updating can be used to efficiently combine evidence.
- Bayes filters are a probabilistic tool for estimating the state of dynamical systems.

38