

# Moving from Data Collection to **Data Generation**: Addressing the Need for Data in Robotics

Ajay Mandlekar

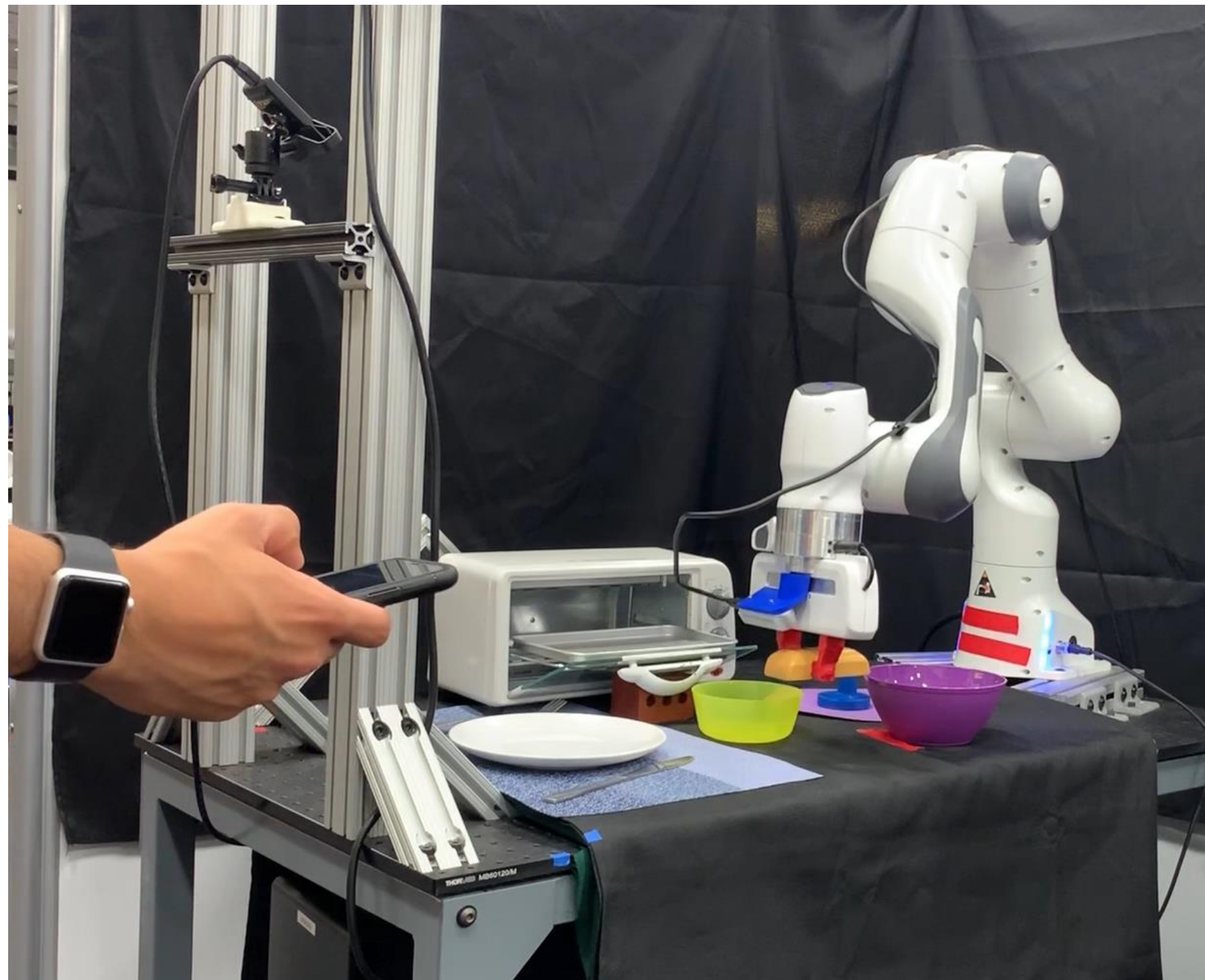
NVIDIA AI Research Scientist





# Imitation Learning from Human Demonstrations is a Promising Paradigm

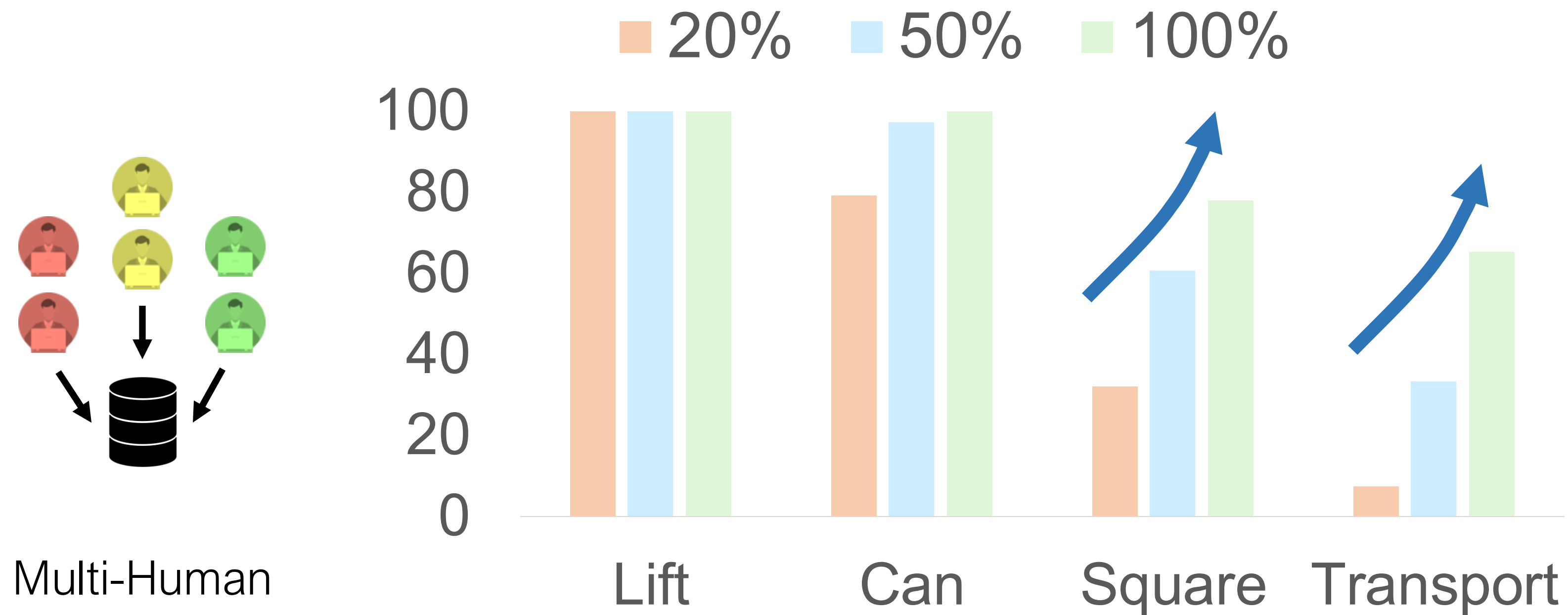
Human teleoperates robot arm to collect data for tasks of interest



Robot learns from data to perform tasks autonomously



# Simple Recipe for Skill Learning: Scale Data to Scale Performance



Mandlekar et al. “What Matters in Learning from Offline Human Demonstrations for Robot Manipulation”, CoRL 2021

The robomimic study showed that robot performance scales with larger datasets



# Simple Recipe for Skill Learning: **Scale Data** to **Scale Performance**



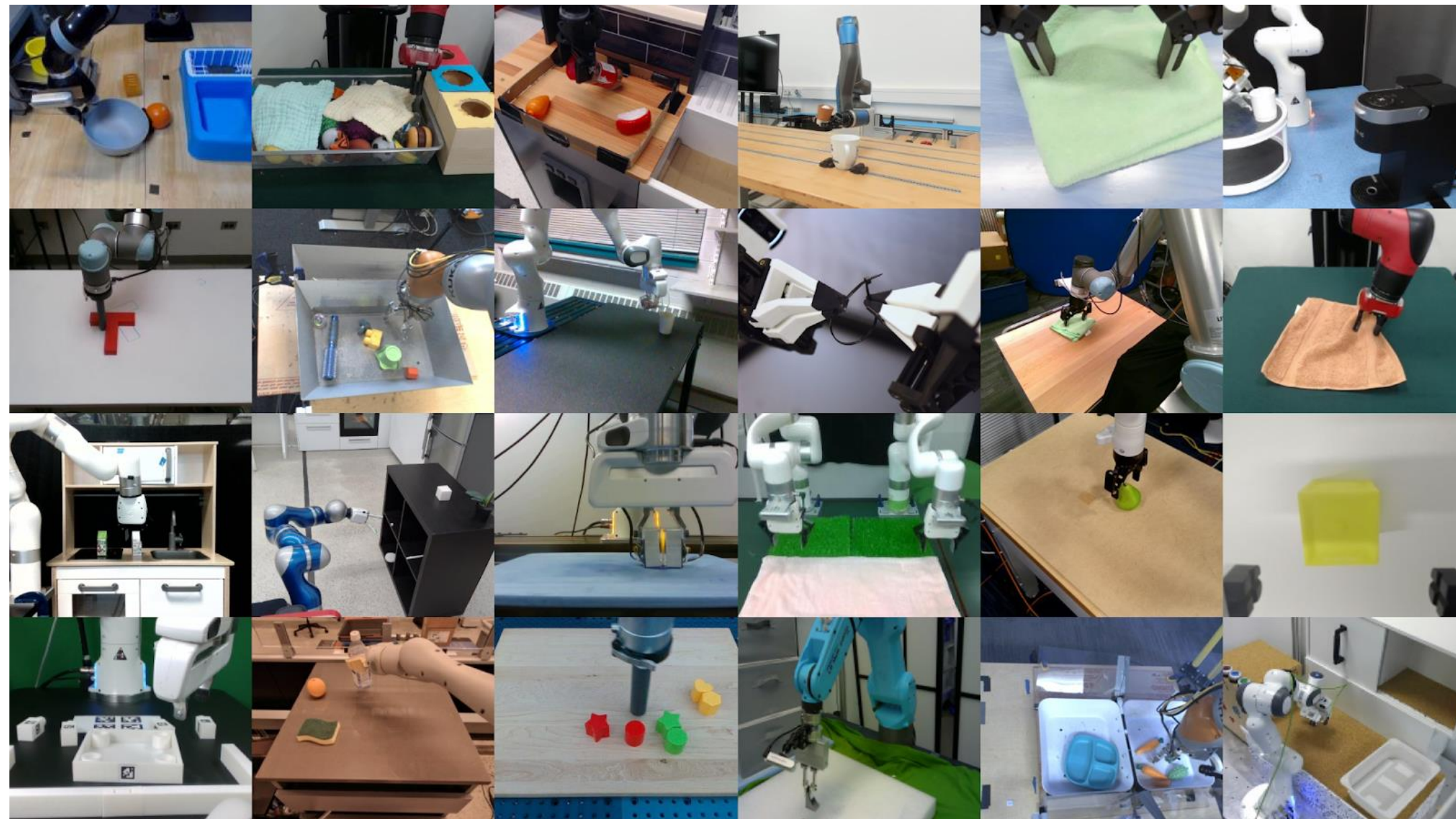
Brohan et al. “RT-1: Robotics Transformer for Real-World Control at Scale”, 2022

**18 months of data with a large team** of human contractors and robots to  
achieve **97% success on rearrangement tasks**



# Robot learning is moving towards even larger data regimes

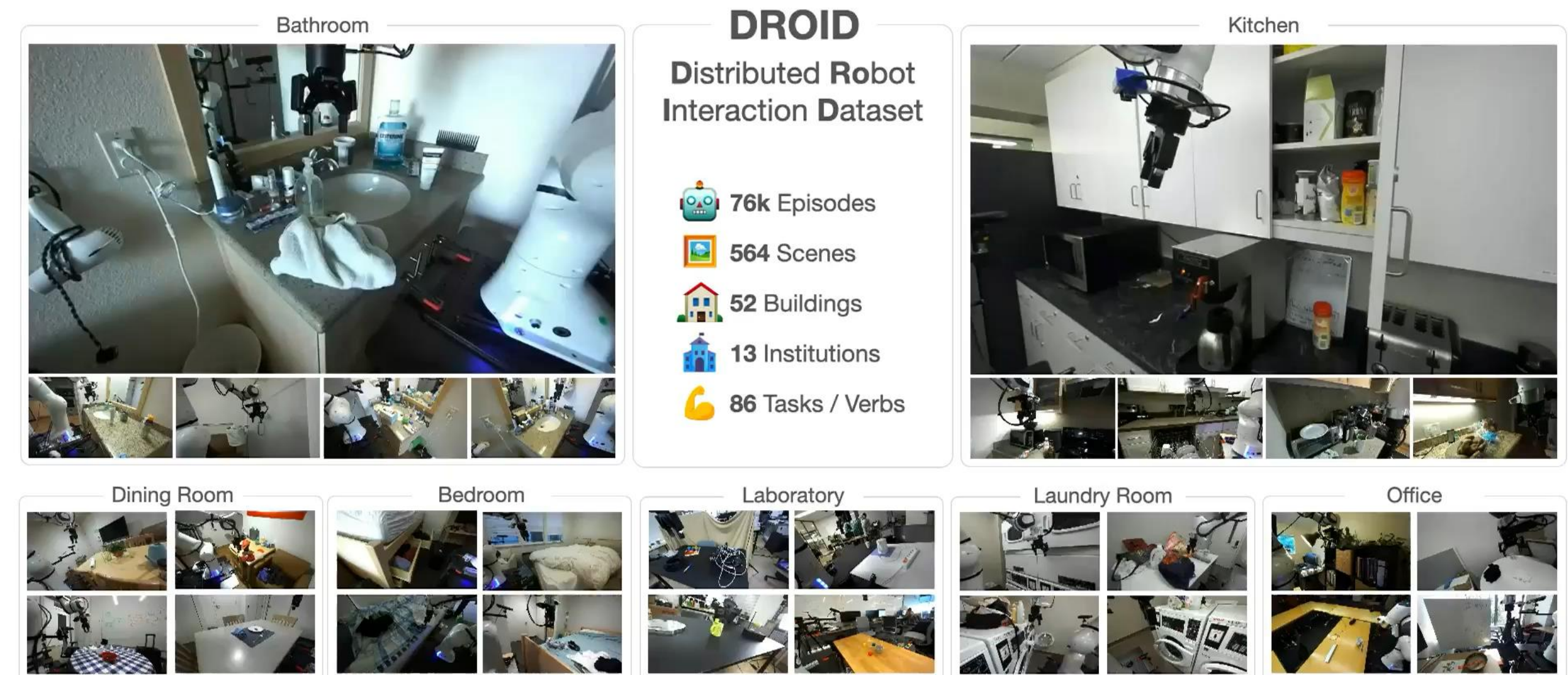
## Open-X



Open X-Embodiment Collaboration “Open X-Embodiment: Robotic Learning Datasets and RT-X Models”, 2023

20+ academic institutions, 22 robot embodiments, 500 skills, 150,000 tasks

## DROID



Khazatsky et al. “DROID: A Large-Scale In-the-Wild Robot Manipulation Dataset”, 2024

76,000 episodes, 564 scenes, 52 buildings, 13 institutions, 86 tasks



# Robot learning is moving towards even larger data regimes

Tesla



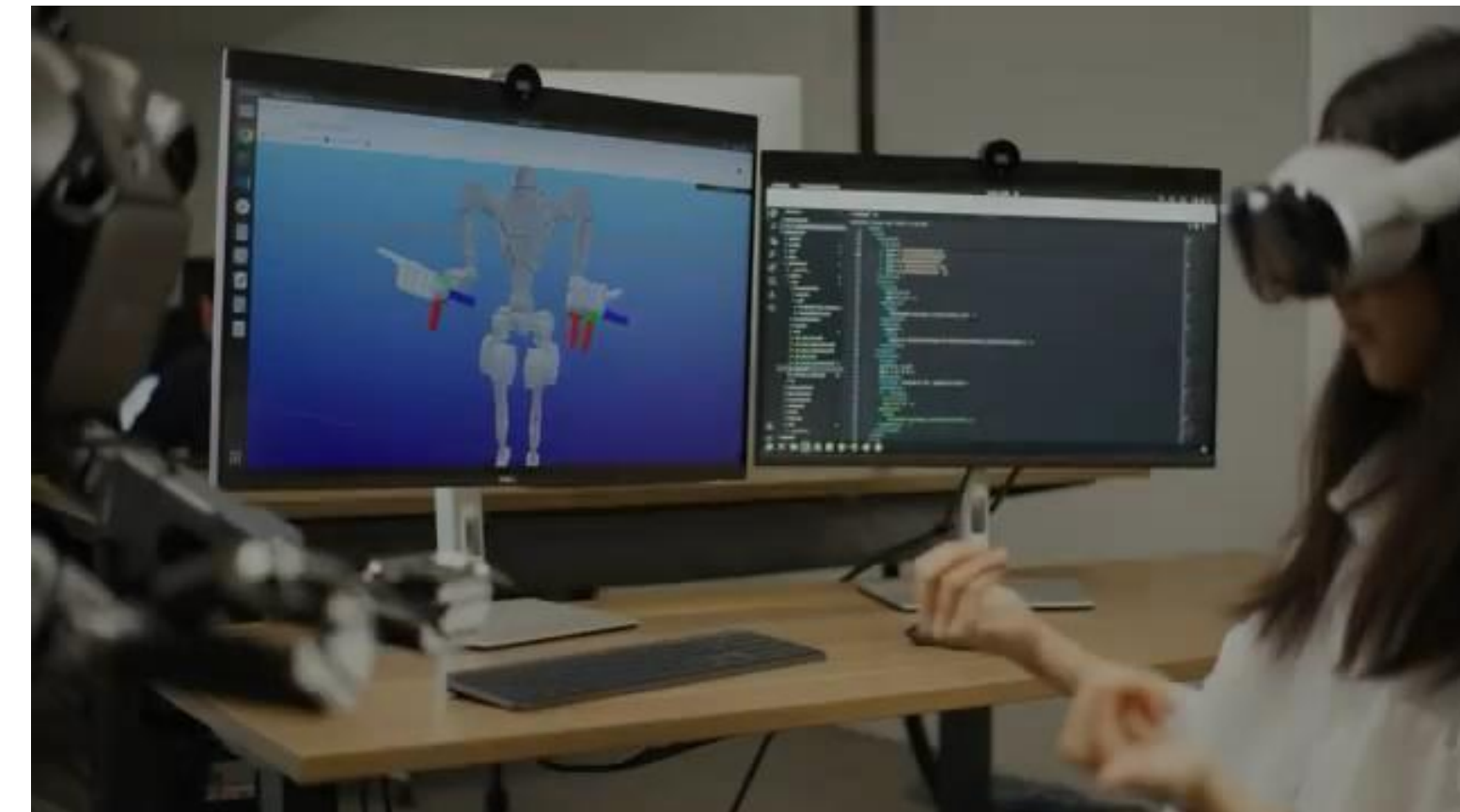
1X



Physical Intelligence



NVIDIA Project GR00T





# Scaling data collection requires extreme amounts of human effort



Tesla Optimus Robot Demo

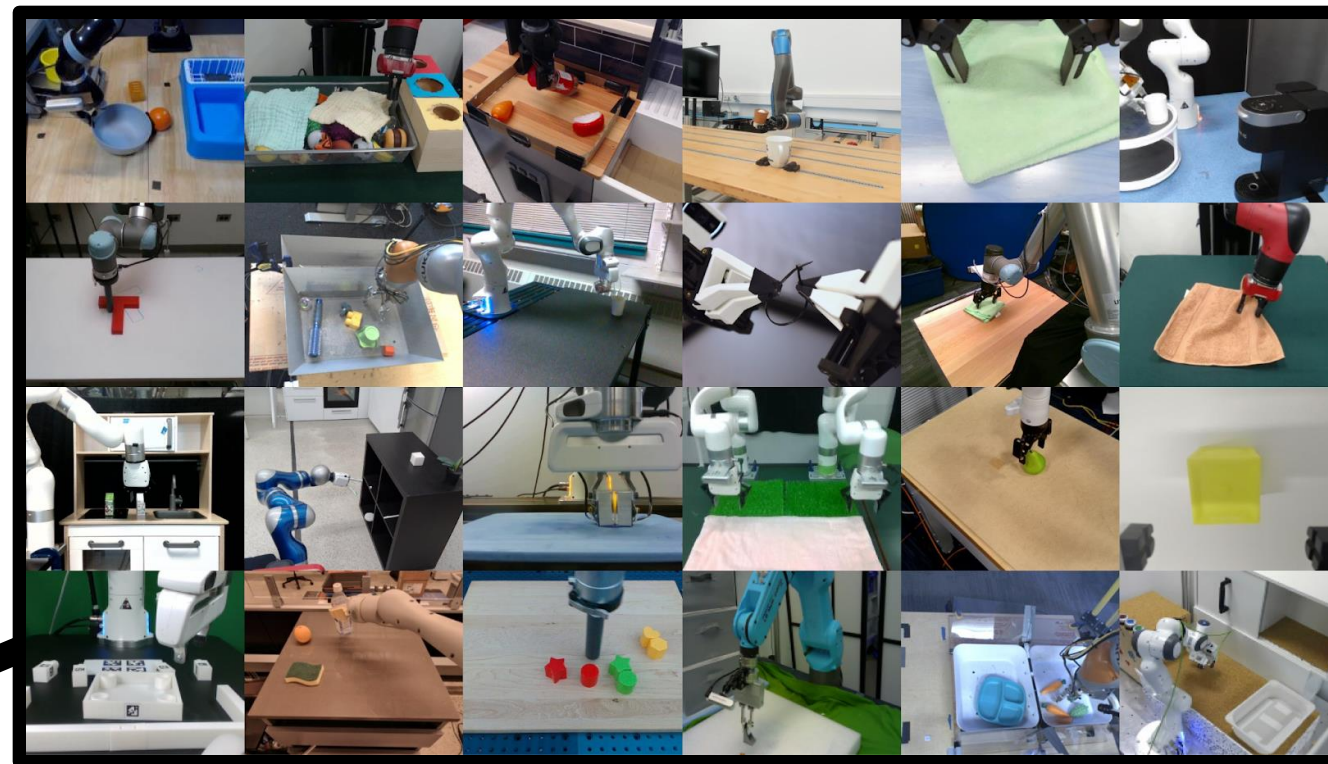
## Requirements:

- Must be able to walk 7+ hours a day while carrying up to 30 lbs.
- Ability to wear and operate a motion capture suit and VR headset for extended periods of time.
- Continuous hand/eye coordination and fine manipulation, body coordination, and kinesthetic awareness and ability to walk up/downstairs.
- Must have the ability to stand, sit, walk, stoop, bend, reach, crouch, and twist throughout the day.
- Ability to work a flexible schedule: day/night shift and 1 weekend day + overtime when needed.



# Can we scale data collection without scaling human effort?

?



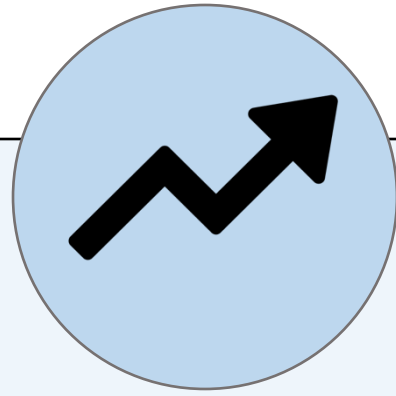
Years with multiple  
academic institutions



18 months with several  
human operators

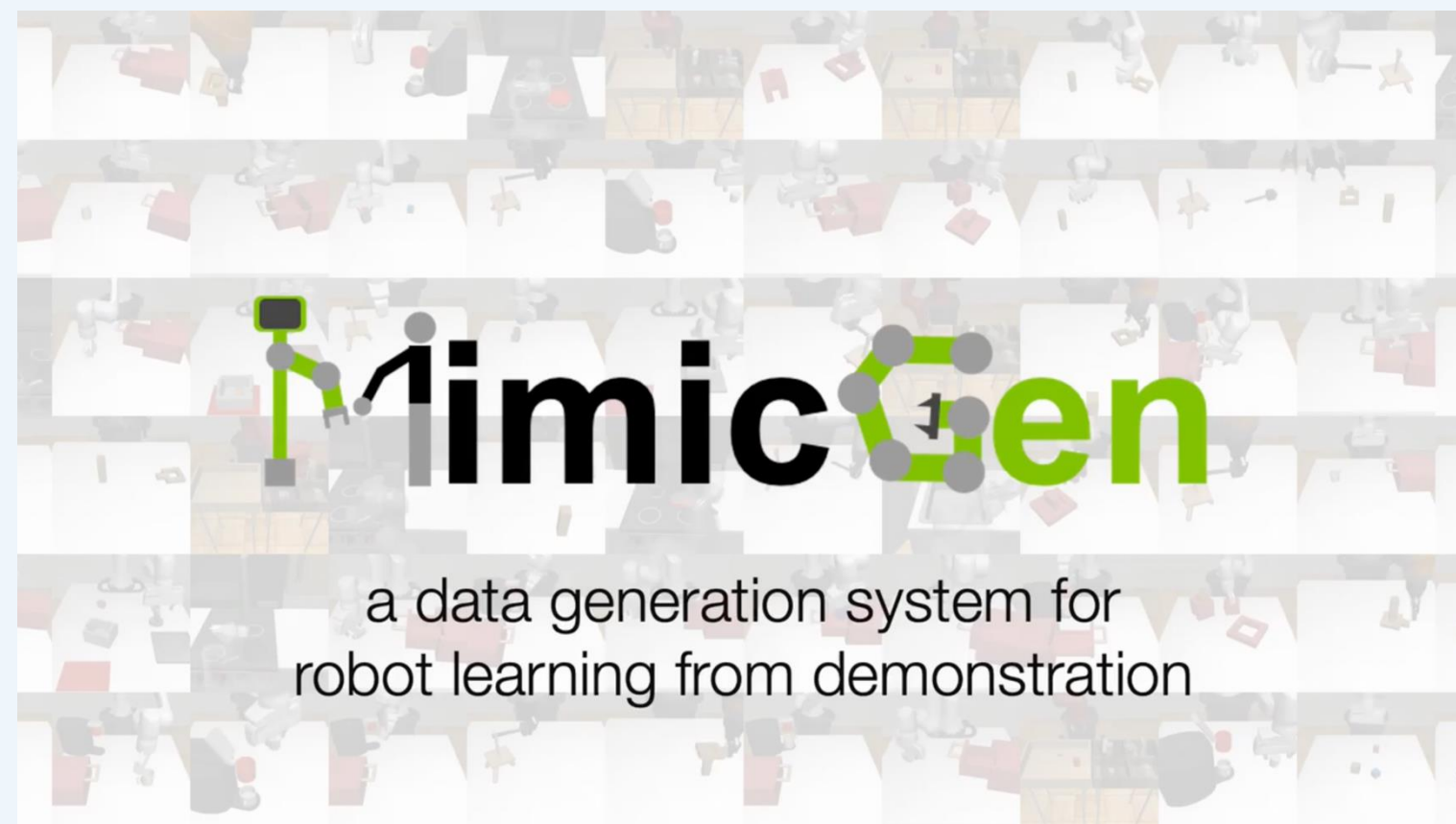


# Simulation is a compelling alternative to real-world data collection

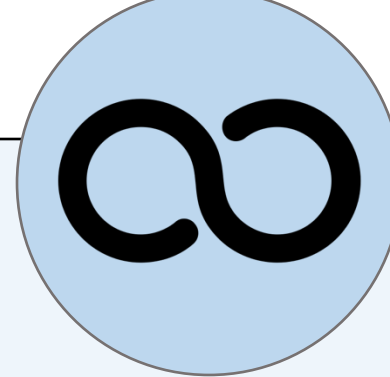


## Scalable data generation

Synthesize diverse, high-quality robot demonstrations autonomously



[Mandlekar et al. 2023]

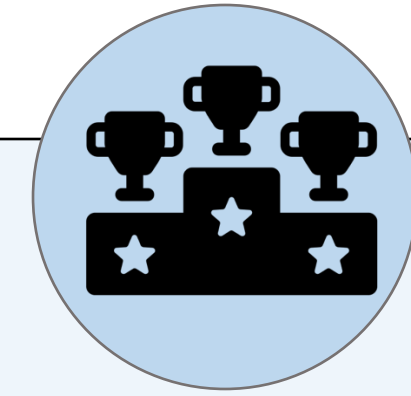


## Infinite procedural generation

Procedurally generate scenes, objects, tasks with the aid of generative AI tools



[Nasiriany et al. 2024]



## Ease-of-use and reproducibility

Reliably prototype algorithms, create benchmarks, and reproduce results

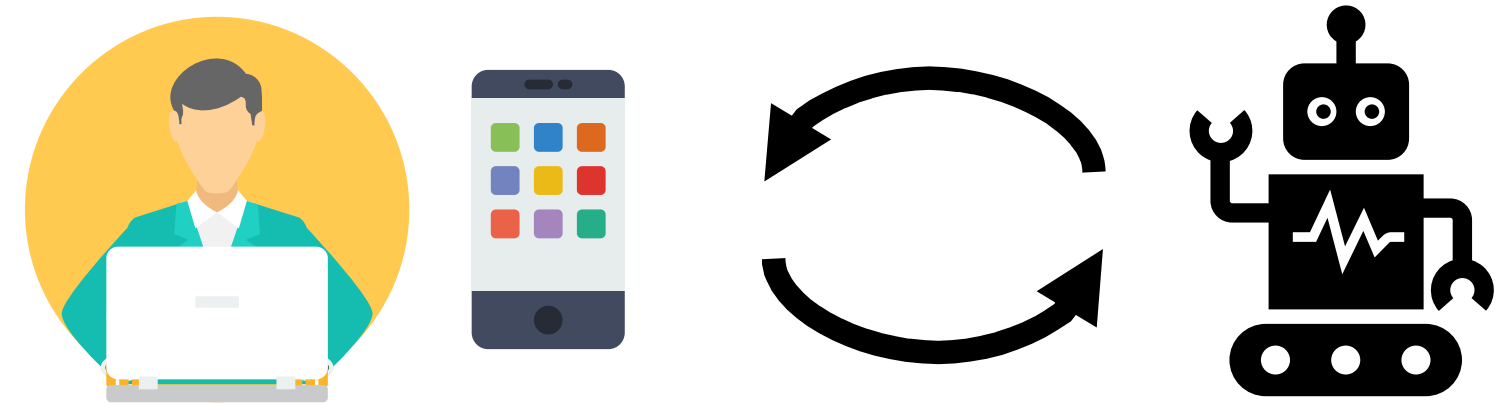


[Mandlekar et al. 2021]



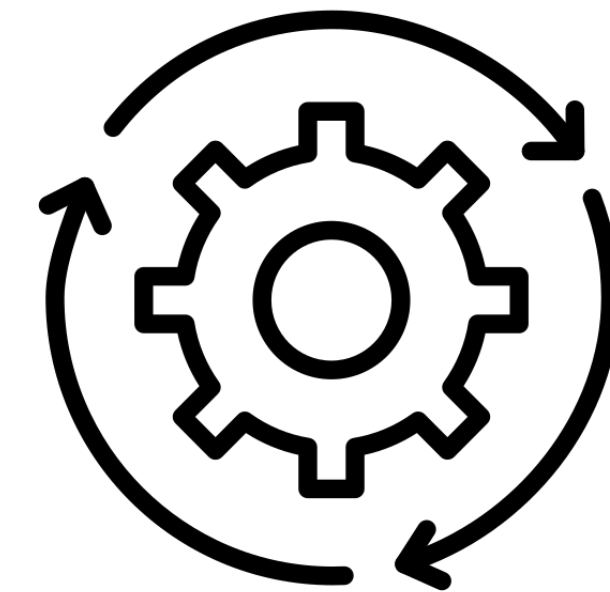
# Moving from data collection to data generation

Data Collection



Months of persistent and  
costly human effort

Data Generation



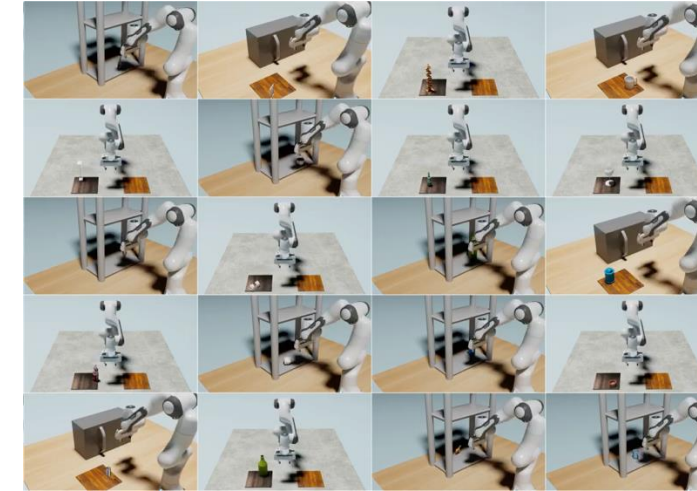
Little to no human effort



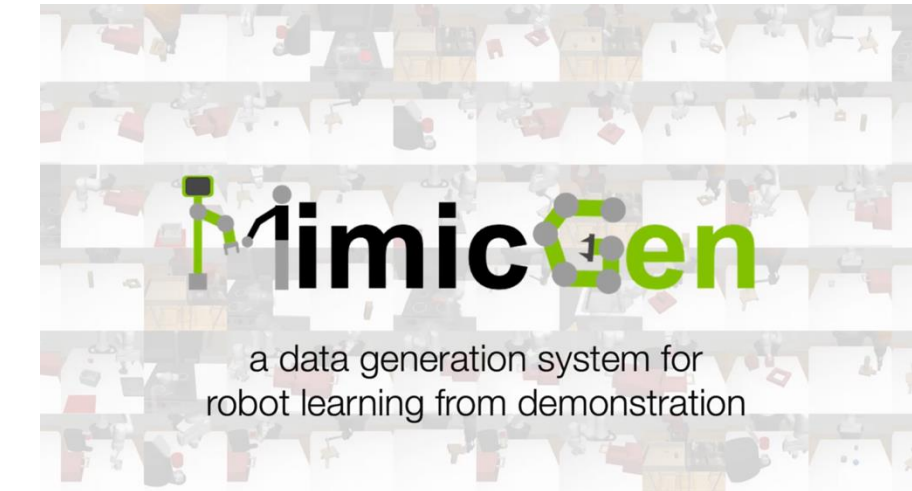
# Moving from data collection to data generation

## Autonomous Data Generation Tools

- OPTIMUS: Classical robot planners as data generators
- MimicGen: Data generation using a few human demonstrations



OPTIMUS (CoRL 2023)



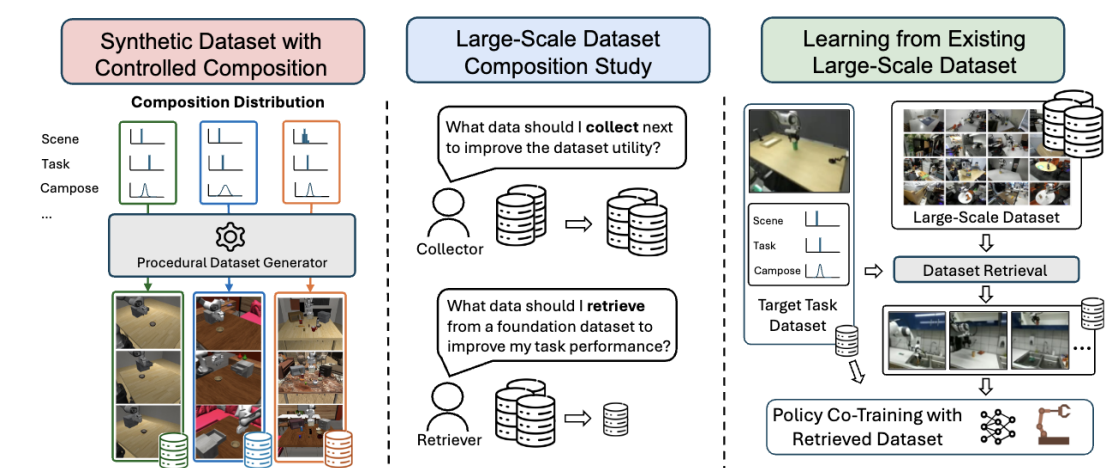
MimicGen (CoRL 2023)

## Data Generation Applications

- RoboCasa: Large-scale simulation framework for mobile manipulation with diverse scenes and tasks
- MimicLabs: A study of how large-scale dataset composition affects imitation learning



RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

## Building More Powerful Data Generators

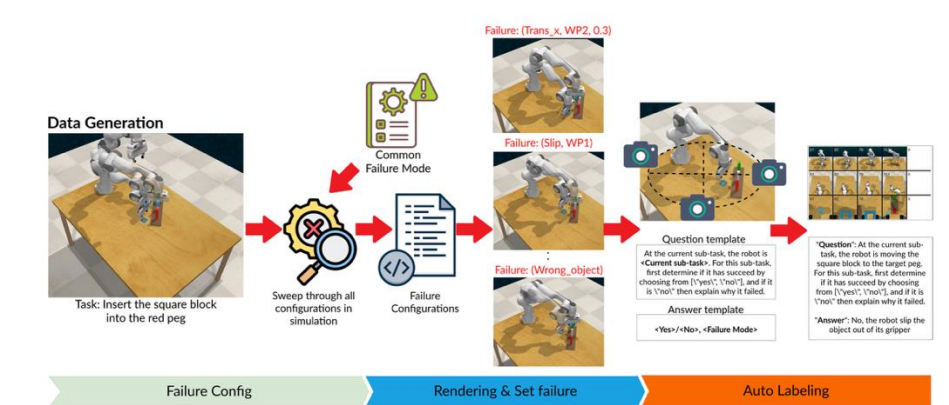
- DexMimicGen: Data generation for bimanual and dexterous control
- SkillMimicGen: Combining planning and human demonstrations for data generation
- AHA: A data generator for learning from failures



DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)



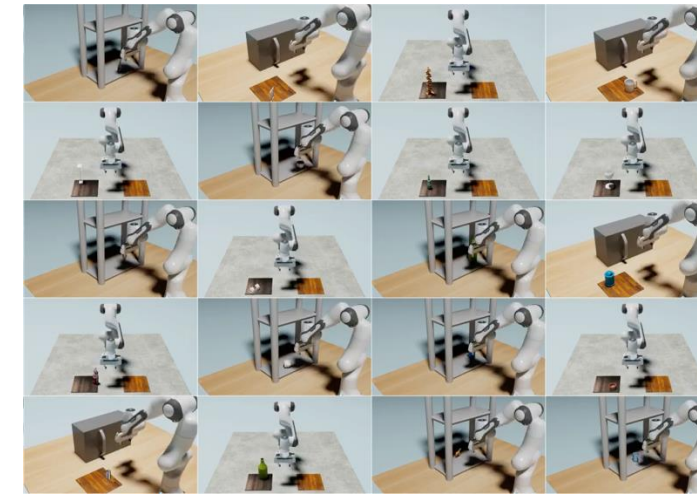
AHA  
(ICLR 2025)



# Moving from data collection to data generation

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OPTIMUS (CoRL 2023)



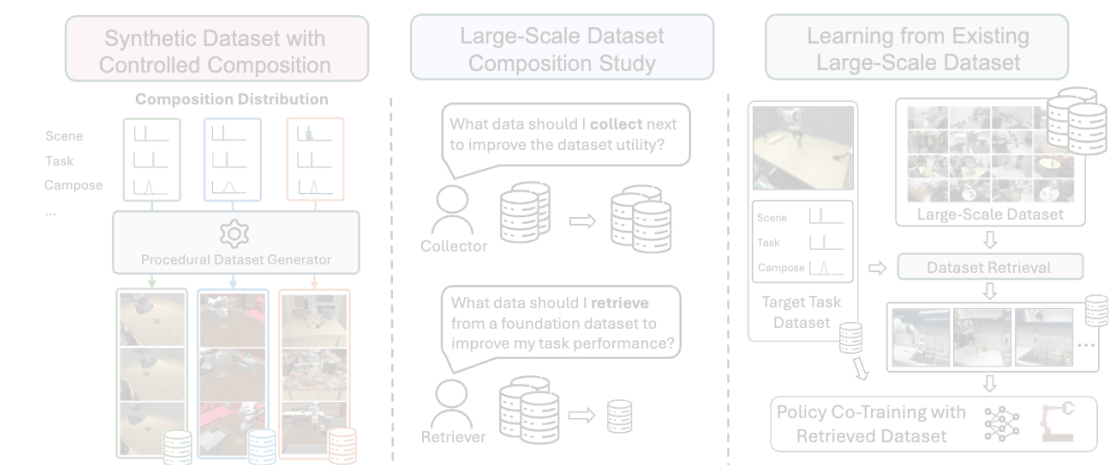
MimicGen (CoRL 2023)

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RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

## Building More Powerful Data Generators

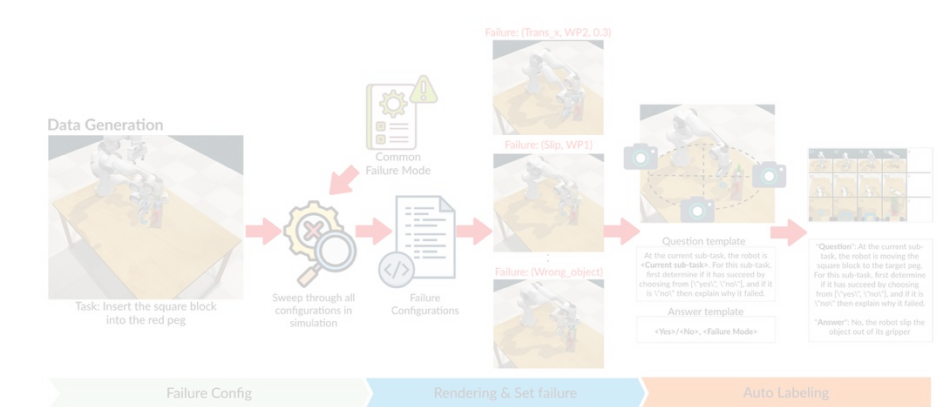
- DexMimicGen: Data generation for bimanual and dexterous control
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DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)



AHA  
(ICLR 2025)



# Task and Motion Planning (TAMP)

Solving Robot Manipulation with Optimization

Use world models and optimization to solve long-term objectives

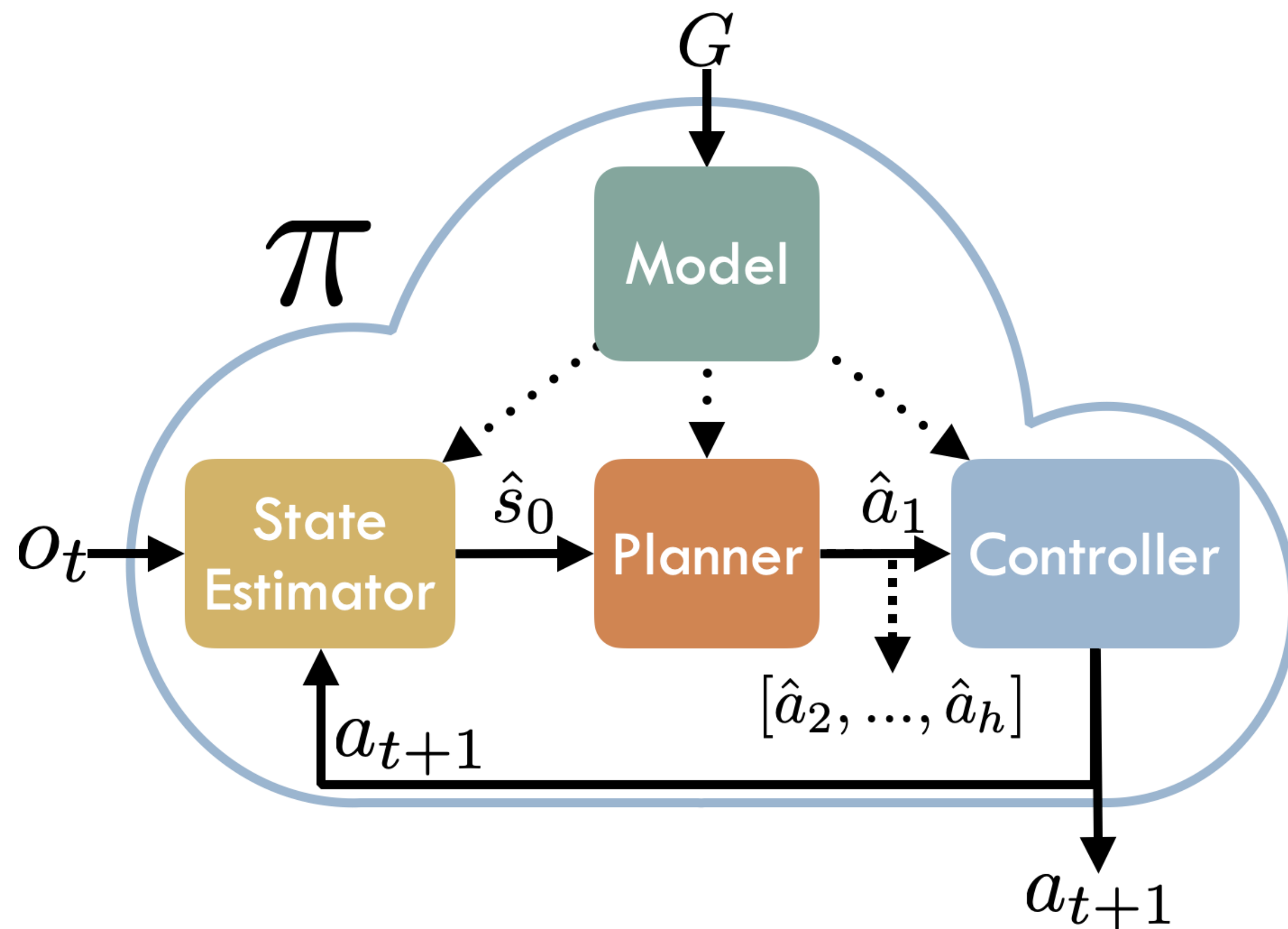


- Goal: move the can of spam from the drawer to the cabinet
- TAMP plans a sequence of robot motions to achieve this goal: open the cabinet, grasp the can, place can on table, re-grasp the can, place can in cabinet
- TAMP understands that different grasps are required at different parts of the task, so the can is placed on the table temporarily



# Task and Motion Planning (TAMP)

Solving Robot Manipulation with Optimization

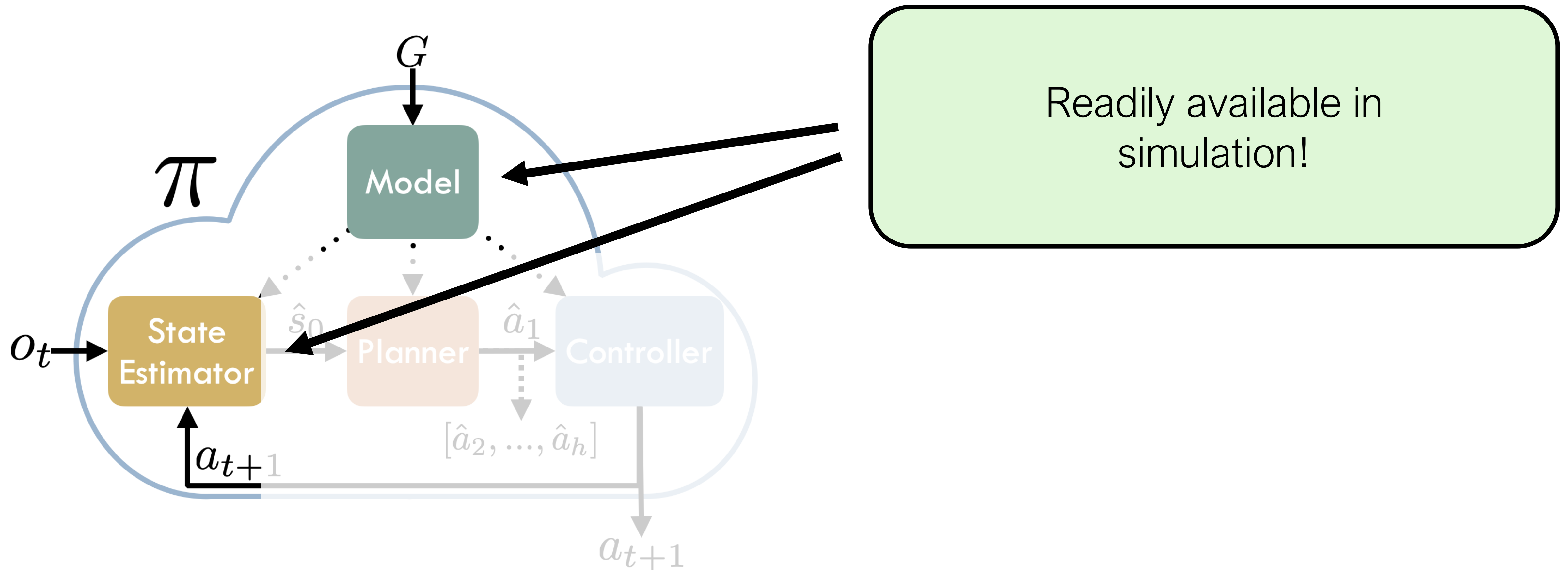


- Positives: easily applicable to a wide range of initial states, goal conditions, long-horizon tasks, and can handle substantial geometry variation.
- Requirements: a set of parametrized skills and knowledge of their effects (e.g. move, grasp, place, open, close), and some form of state estimation as well (meshes, poses, etc)



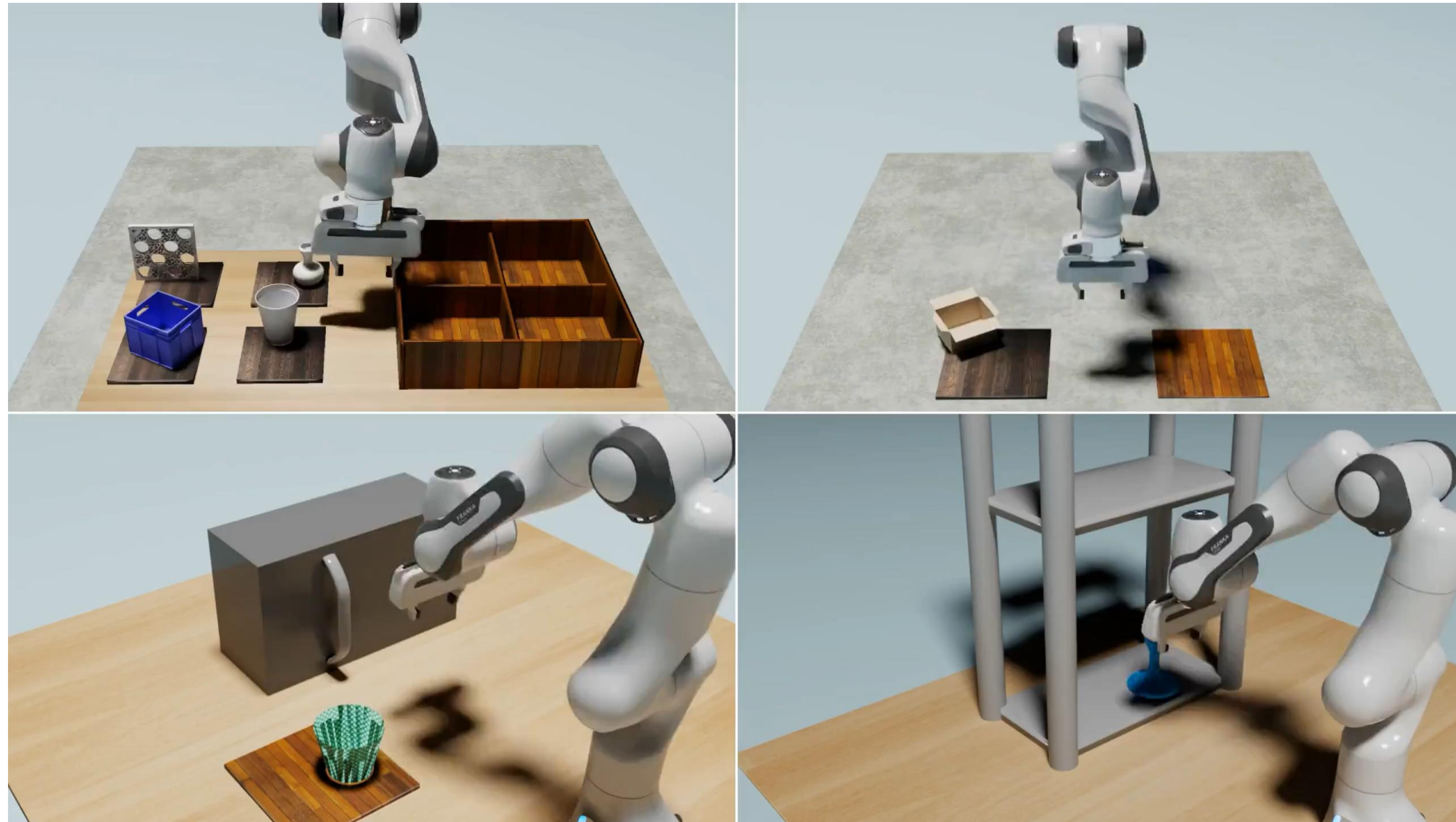
# Task and Motion Planning (TAMP)

Solving Robot Manipulation with Optimization





Idea: Use TAMP as a **data generator** in **simulation**

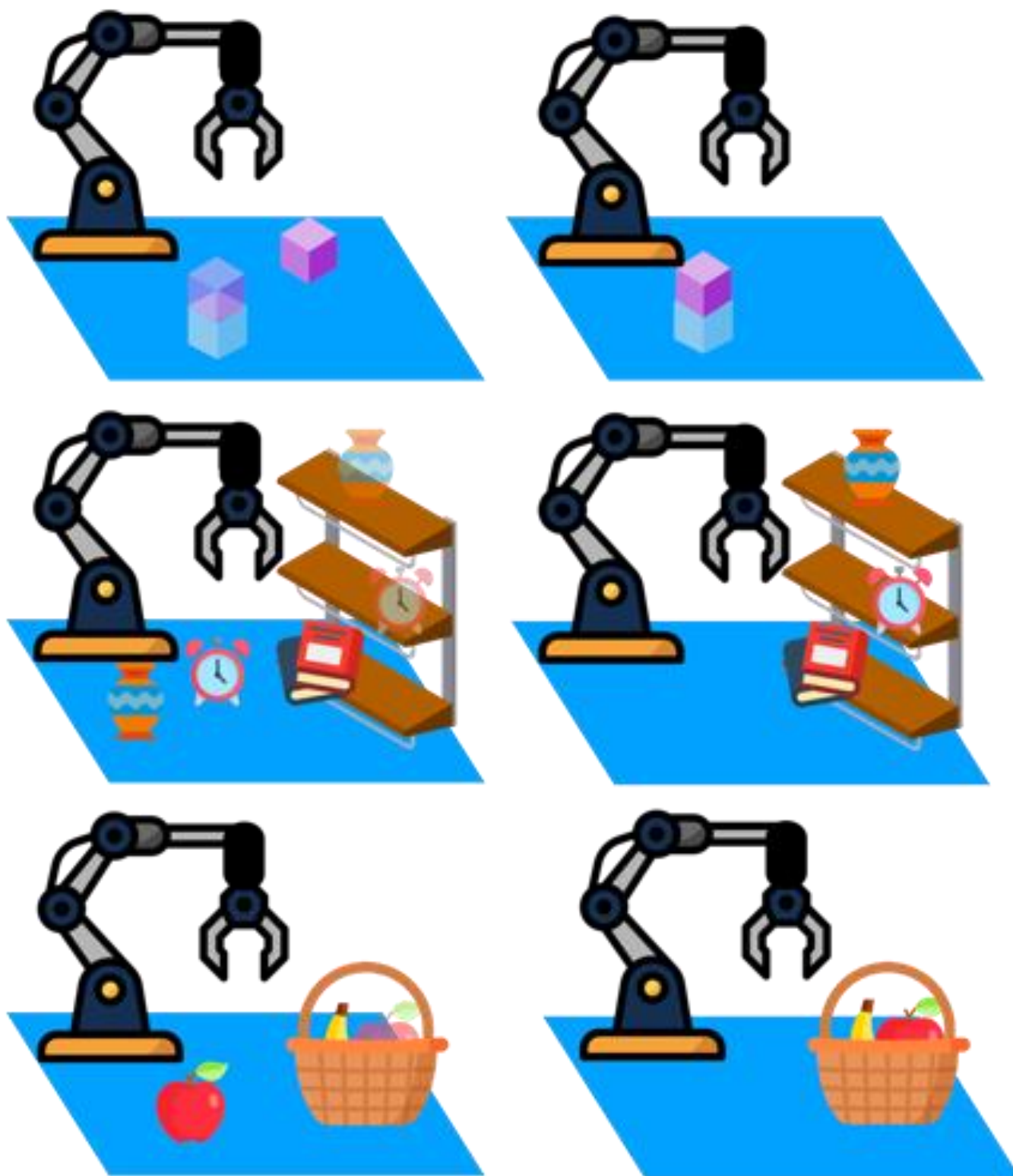


Apply TAMP to several **procedurally generated** simulation environments  
for a **rich source of demonstration data**!

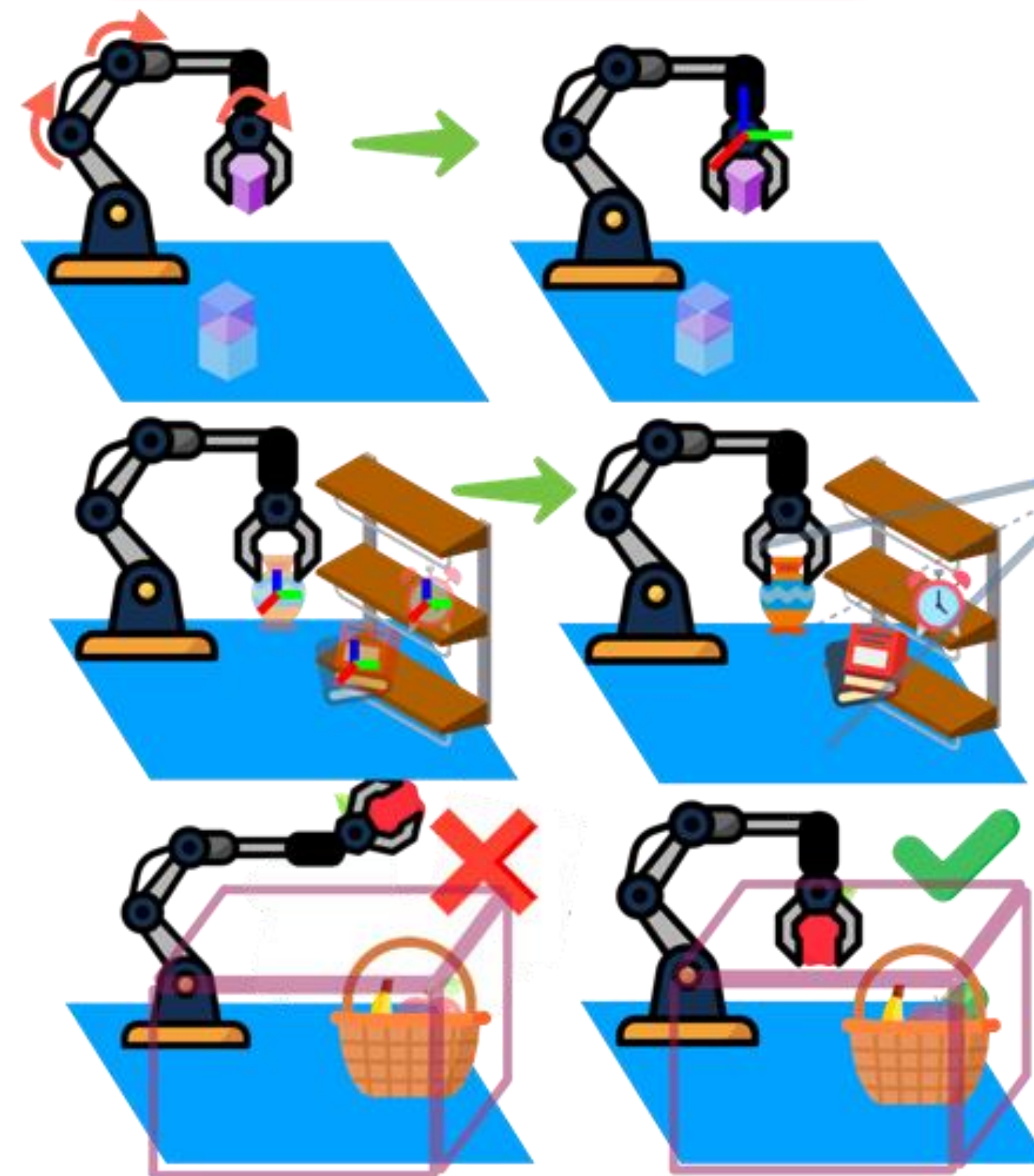


# OPTIMUS: Offline Pretrained TAMP Imitation System

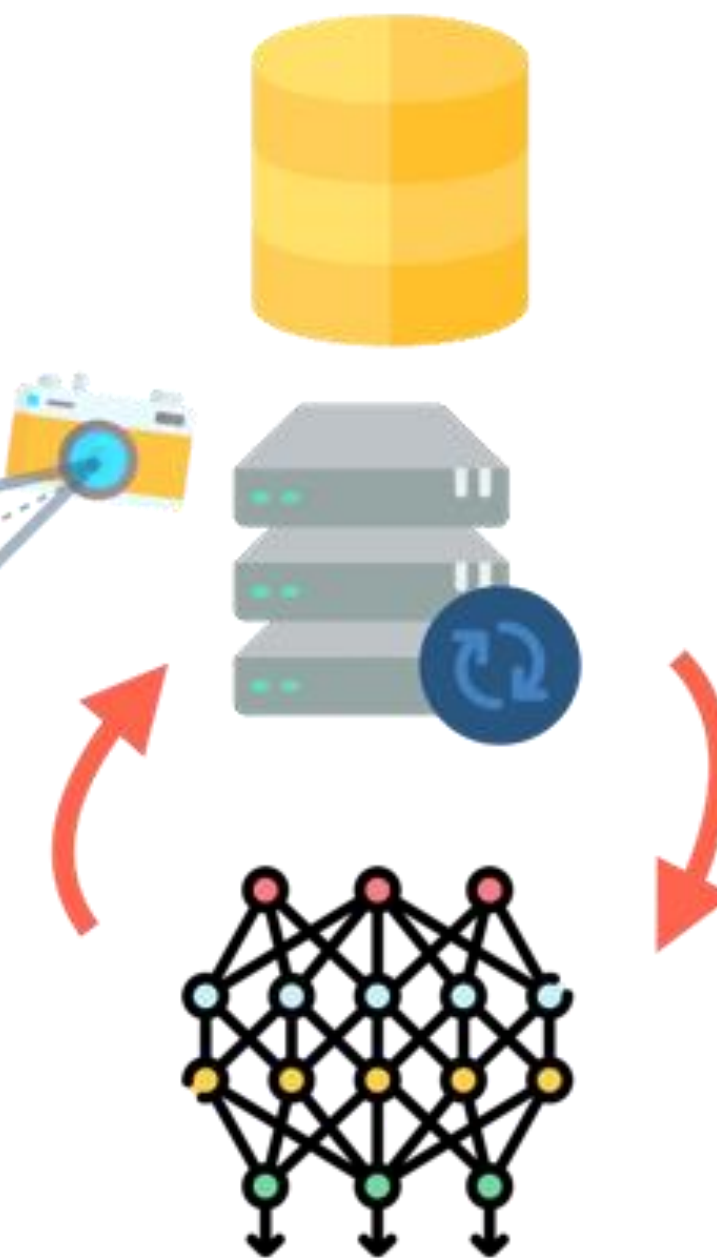
## 1. Procedural Environment Generation and TAMP Solution



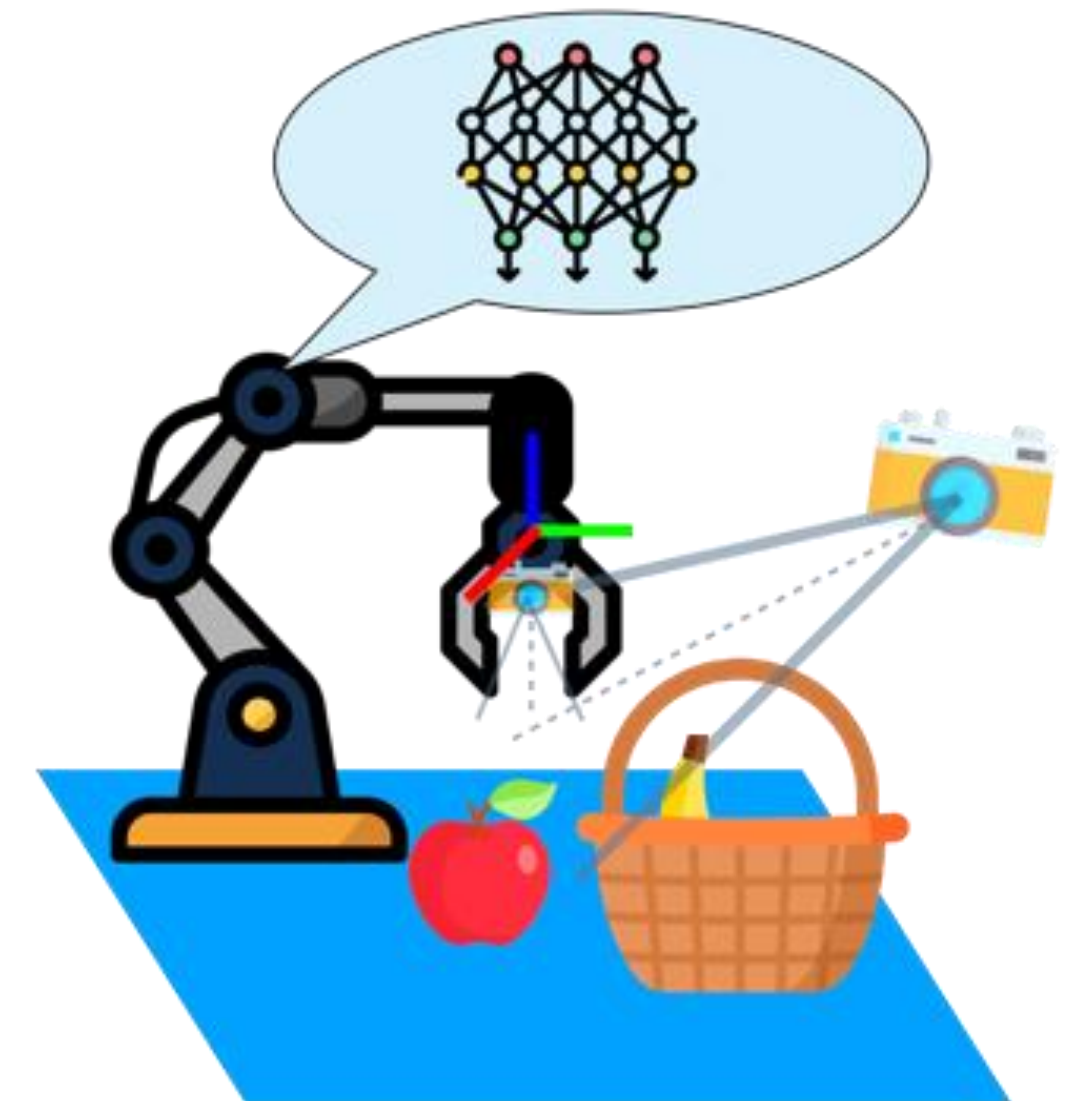
## 2. Data Curation and Filtering



## 3. Large-Scale Behavior Cloning



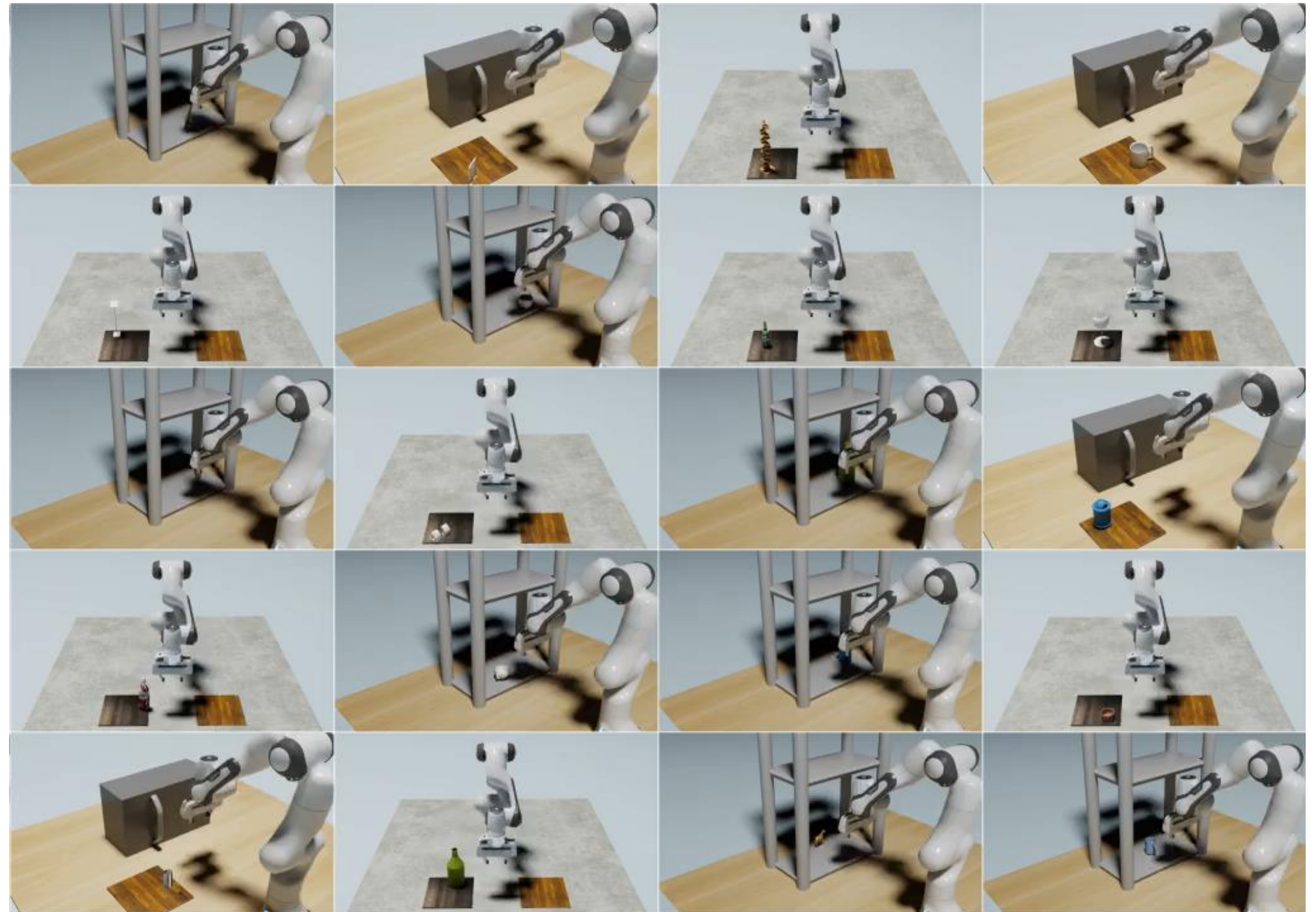
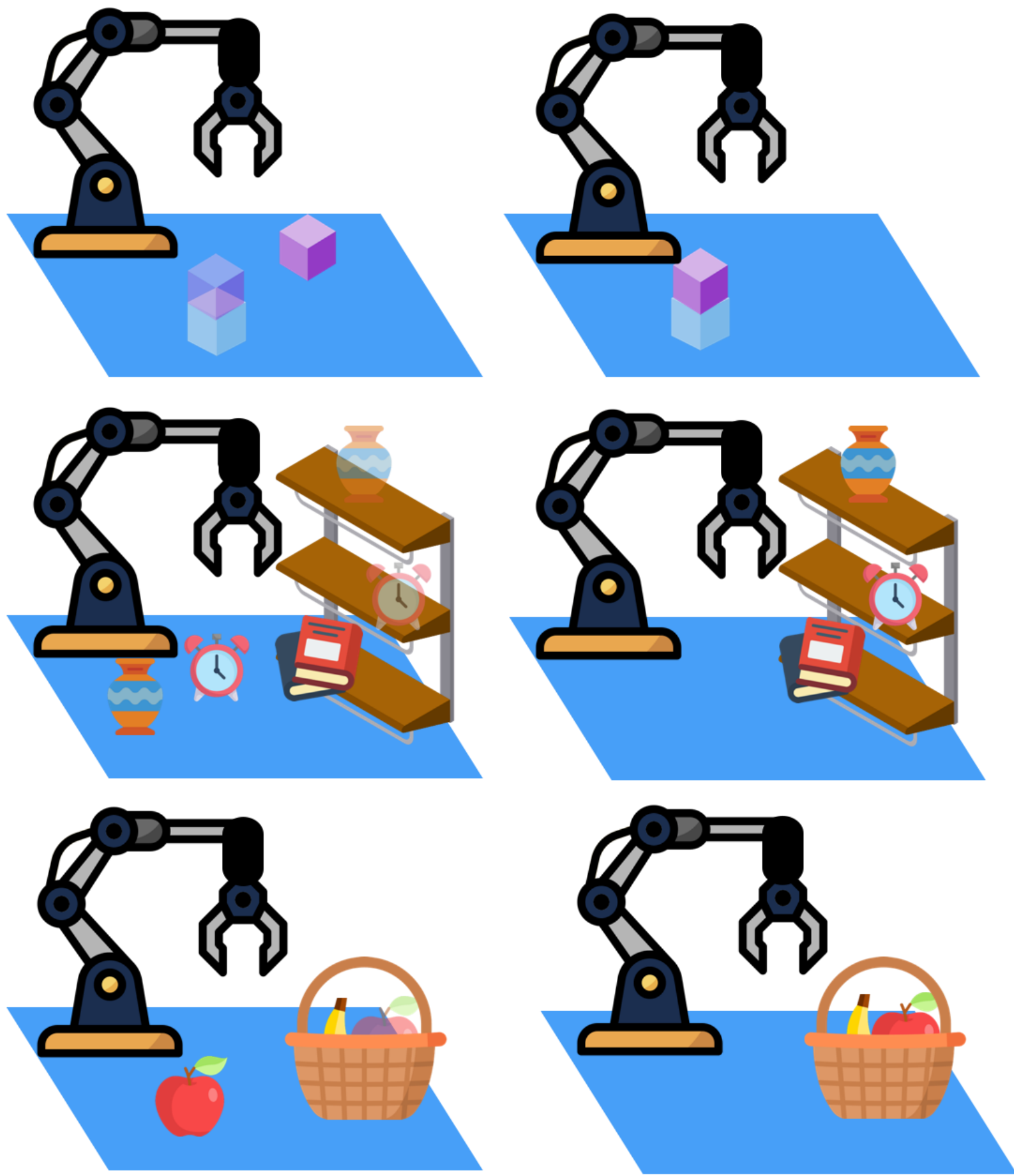
## 4. Visuomotor Policy Execution





# Procedural Environment and TAMP Solution Generation

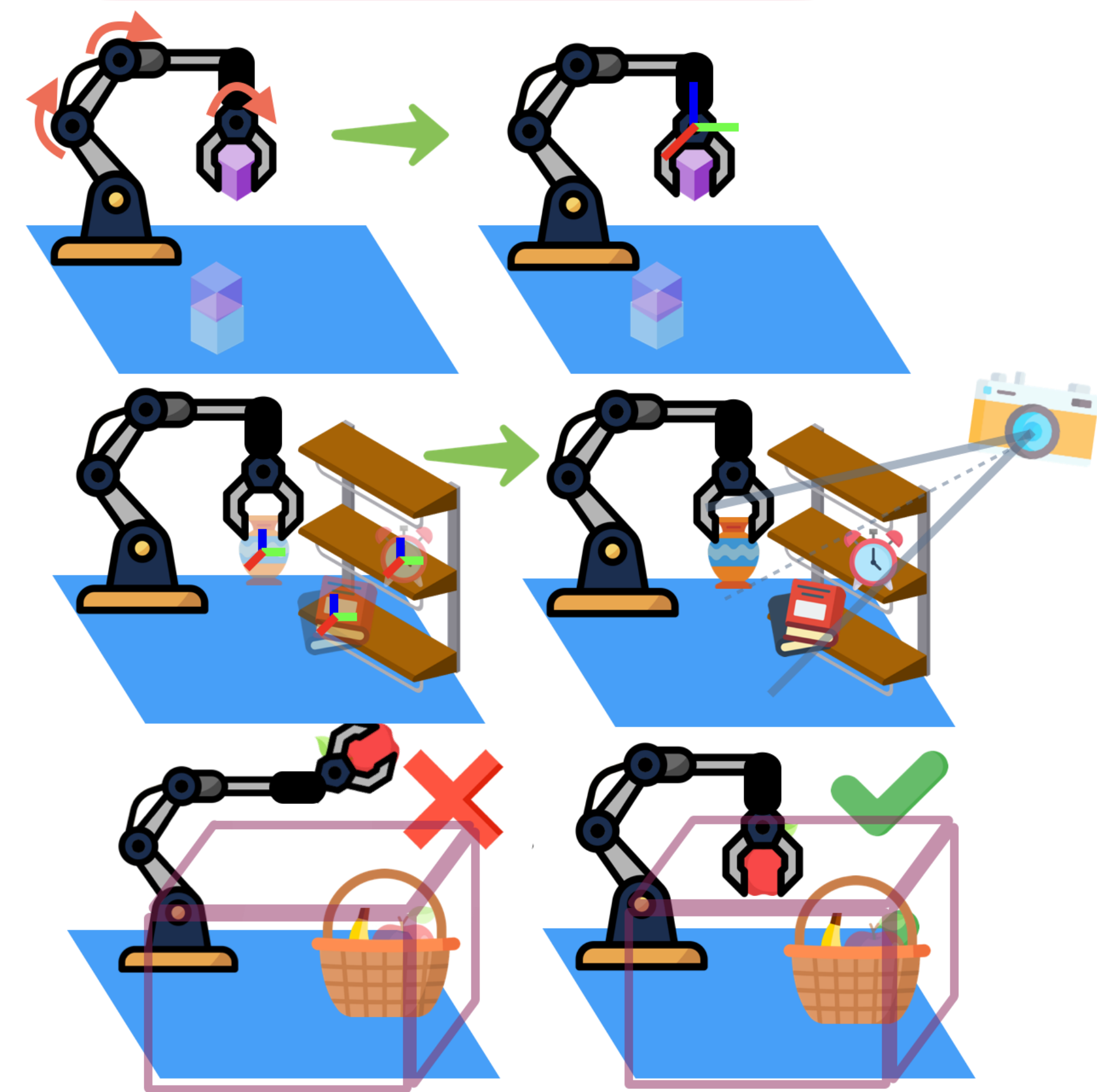
## 1. Procedural Environment Generation and TAMP Solution





# Curating TAMP demonstrations to enable Imitation Learning

## 2. Data Curation and Filtering



1. Transform TAMP demonstrations into task space

2. Use well-tuned camera views + wrist camera

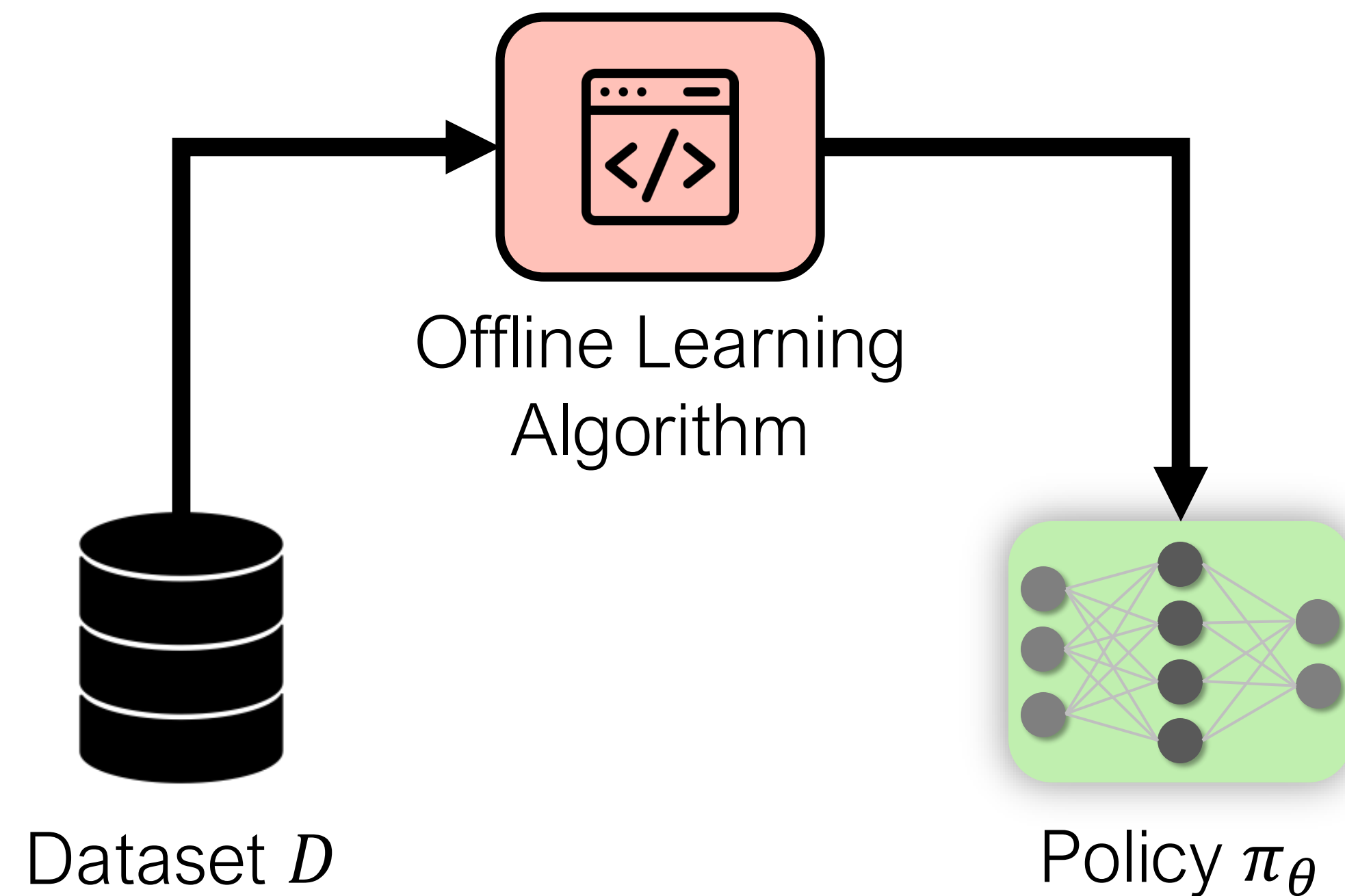
3. Filter out out-of-distribution TAMP trajectories



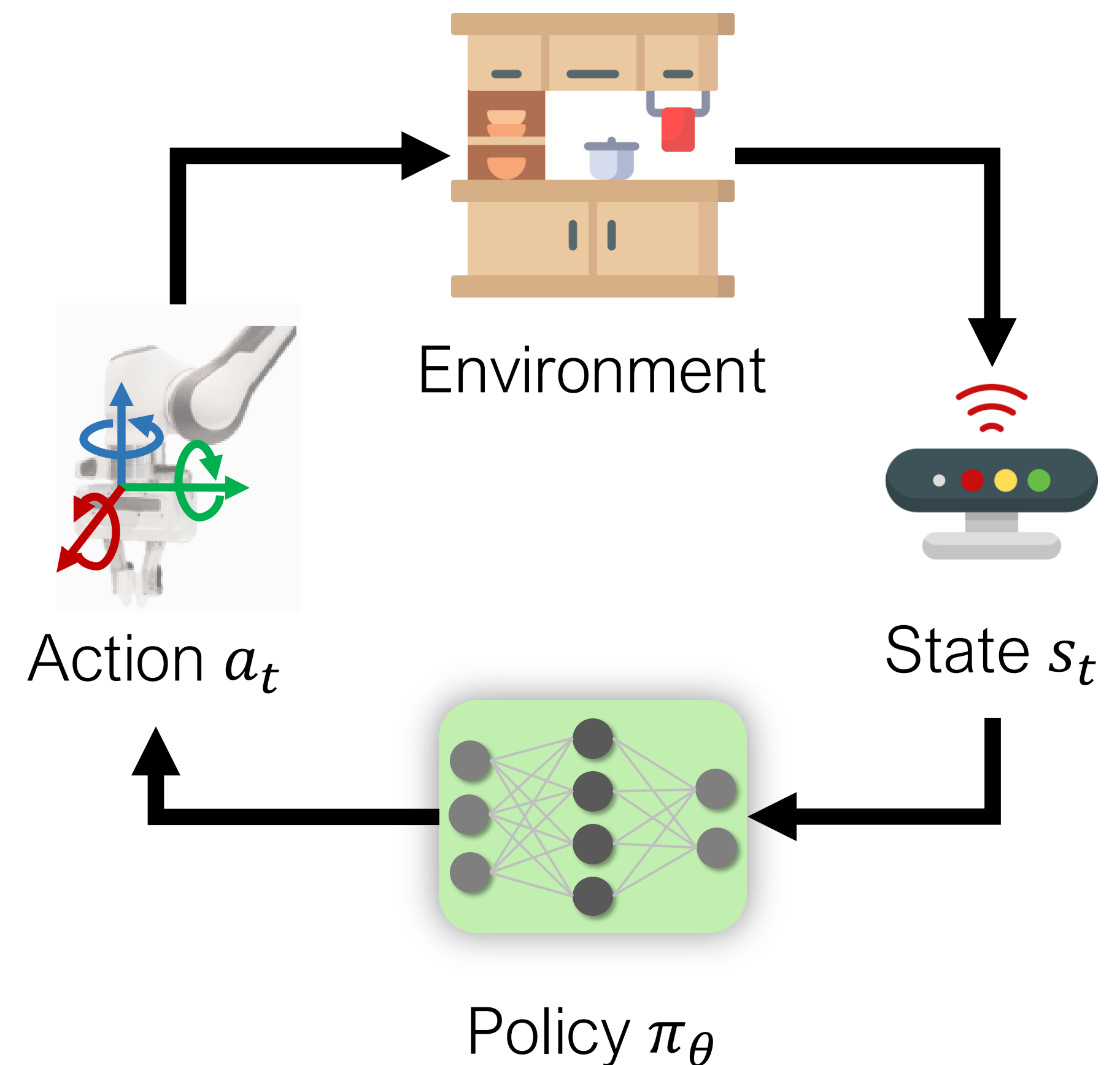
# Offline Policy Learning

Goal: train closed-loop policy that performs well on task

## Offline Training



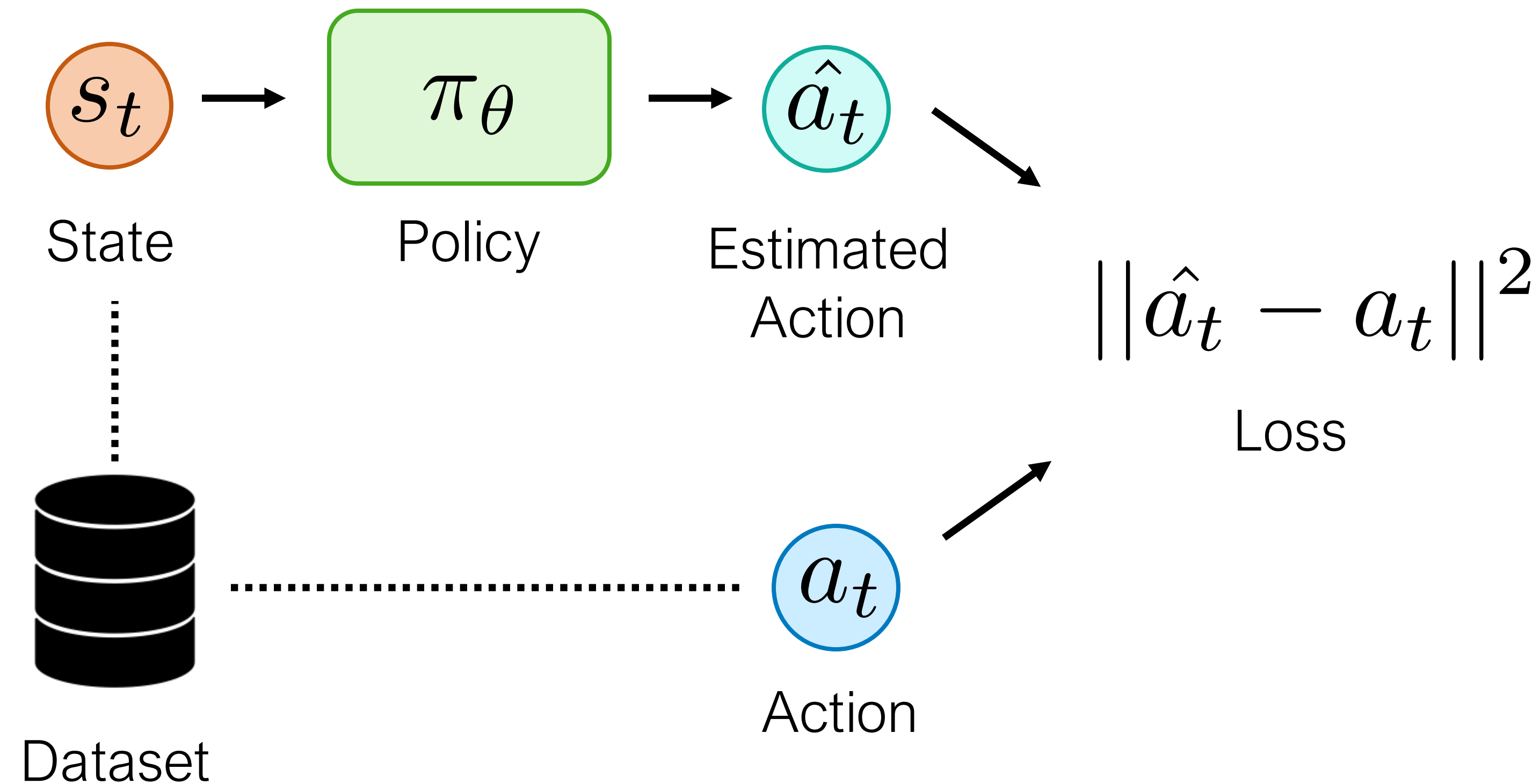
## Online Evaluation





# Imitation Learning: Behavioral Cloning

Key Idea: Copy all actions

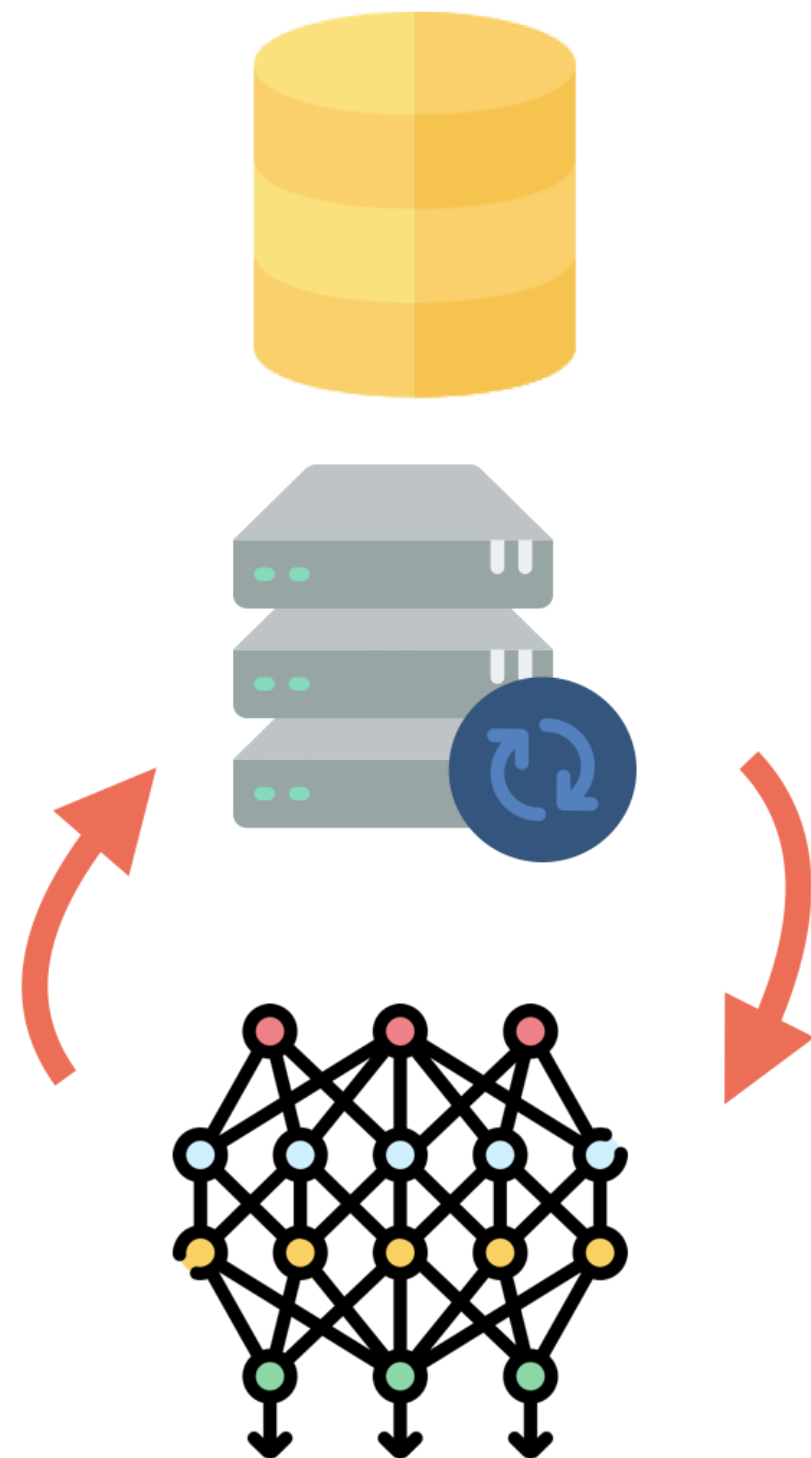


[Pomerleau et al. (1989)]

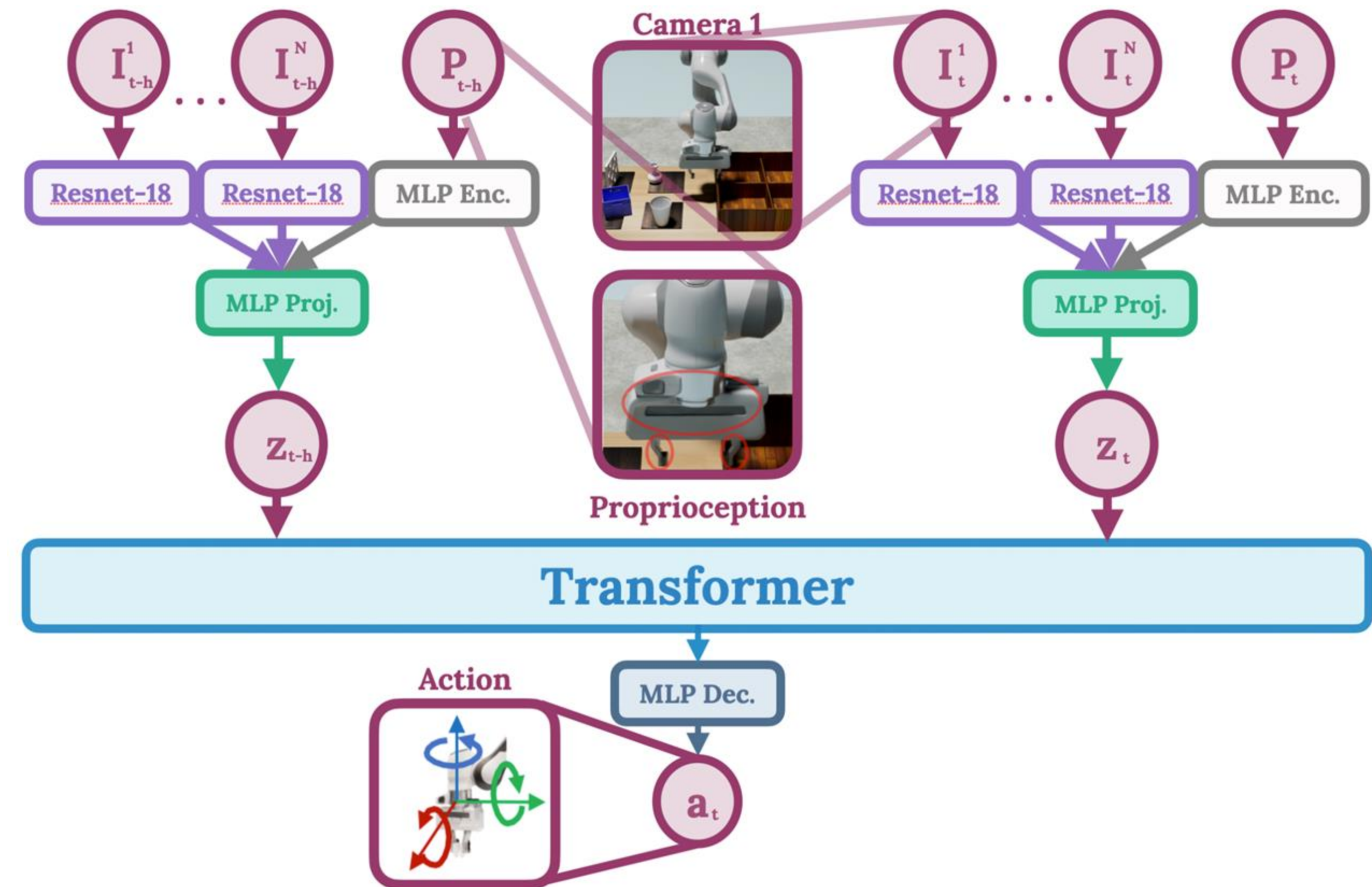
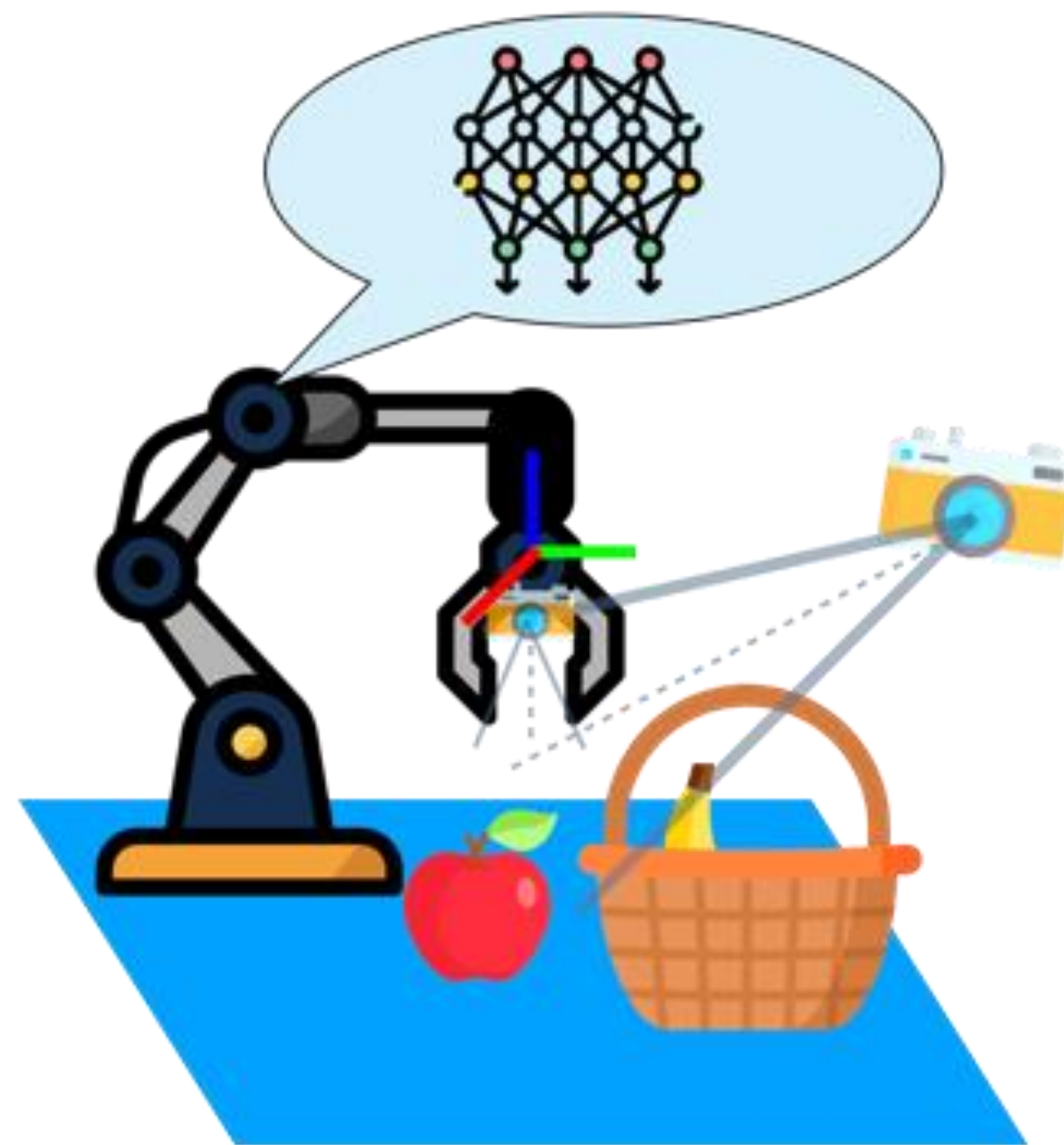


# OPTIMUS Policy Architecture

## 3. Large-Scale Behavior Cloning

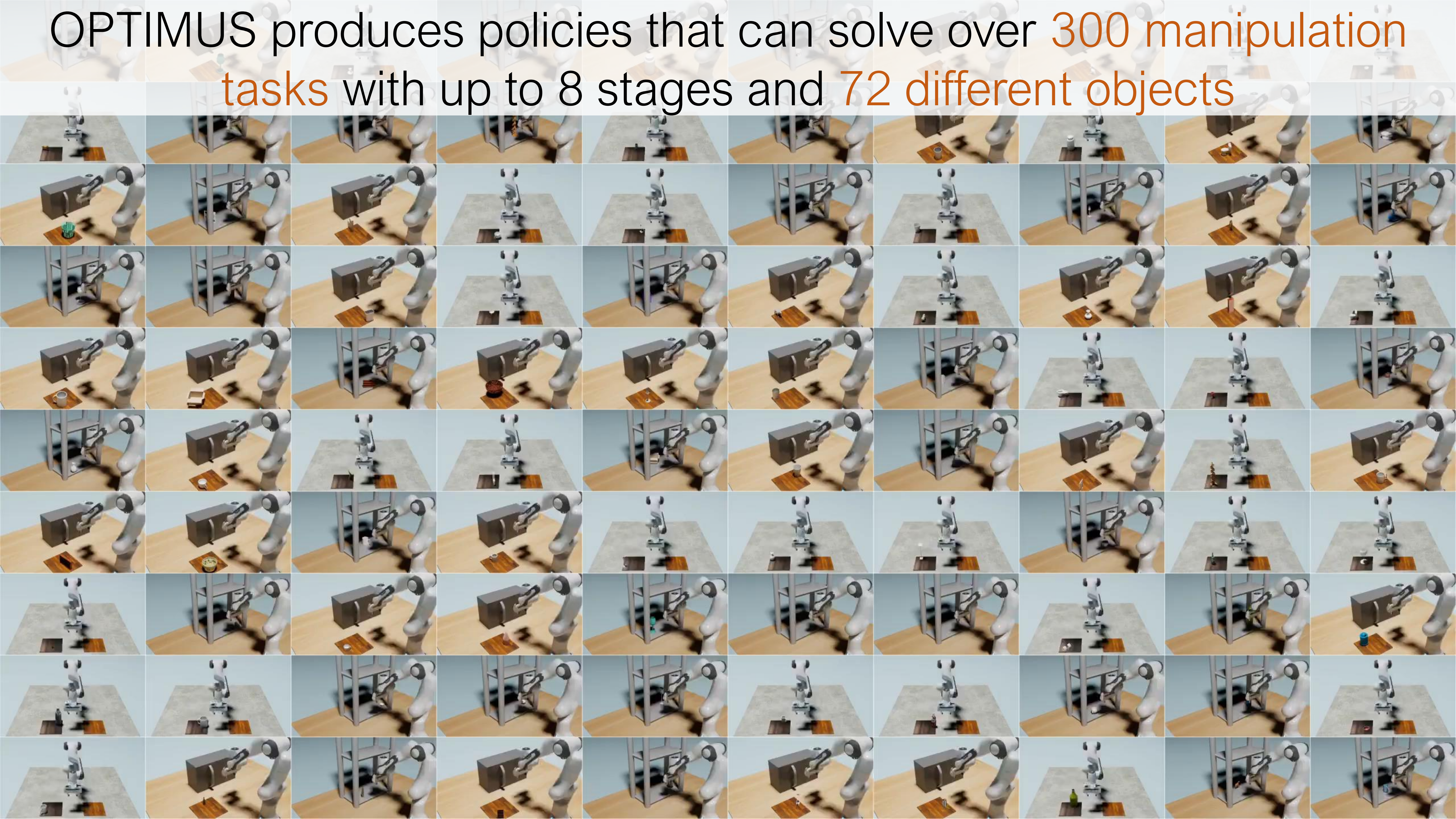


## 4. Visuomotor Policy Execution





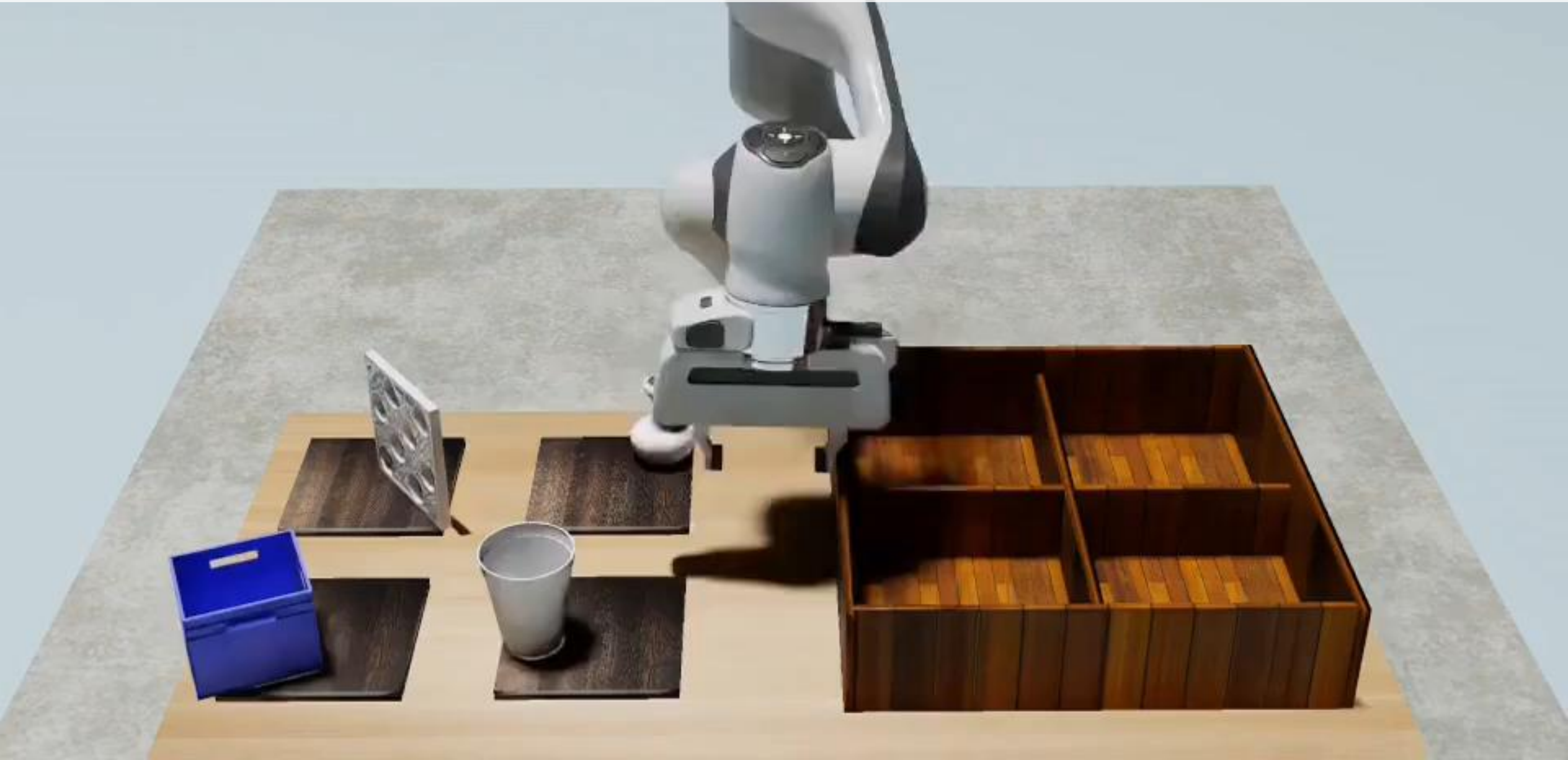
OPTIMUS produces policies that can solve over 300 manipulation tasks with up to 8 stages and 72 different objects





# OPTIMUS can solve manipulation tasks with up to 8 stages

PickPlaceFour: 60% Success Rate





# OPTIMUS can distill TAMP's task planning capabilities

MicrowaveAdapt: 75%





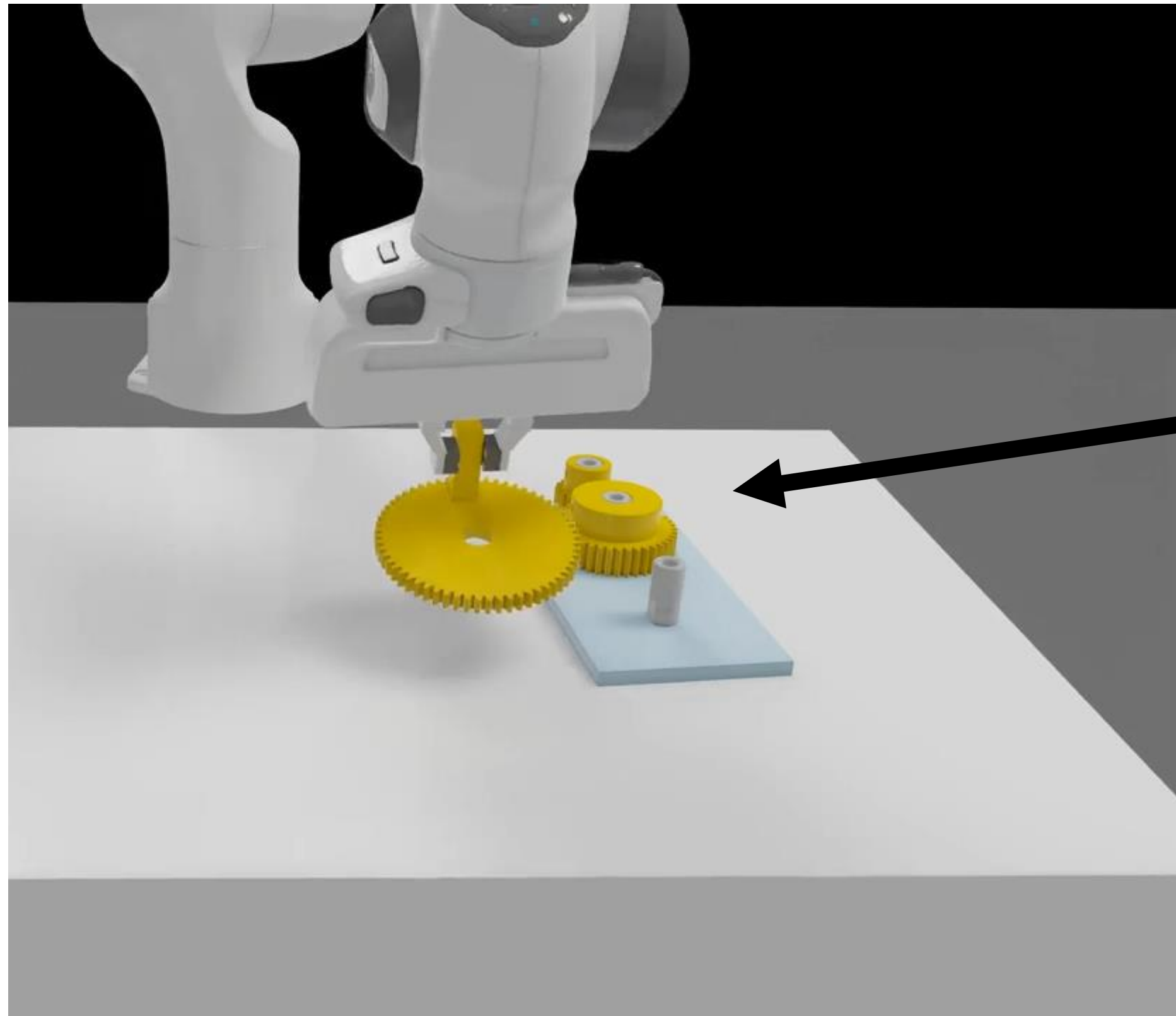
# OPTIMUS Scales to Many Different Objects and Tasks

<b>Dataset</b>	<b>BC-MLP</b>	<b>BC-RNN</b>	<b>BeT</b>	<b>OPTIMUS</b>
PickPlace-1	94	97	85	<b>100</b>
PickPlace-19	61	58	50	<b>85</b>
PickPlace-72	50	49	41	<b>75</b>
Shelf-1	<b>91</b>	88	70	<b>91</b>
Shelf-19	48	31	26	<b>66</b>
Shelf-72	30	36	13	<b>48</b>
Microwave-1	73	77	51	<b>86</b>
Microwave-19	24	41	31	<b>61</b>
Microwave-72	23	29	16	<b>47</b>



# Limitation: TAMP can struggle with contact-rich tasks

Recall: TAMP needs accurate world models and set of skills



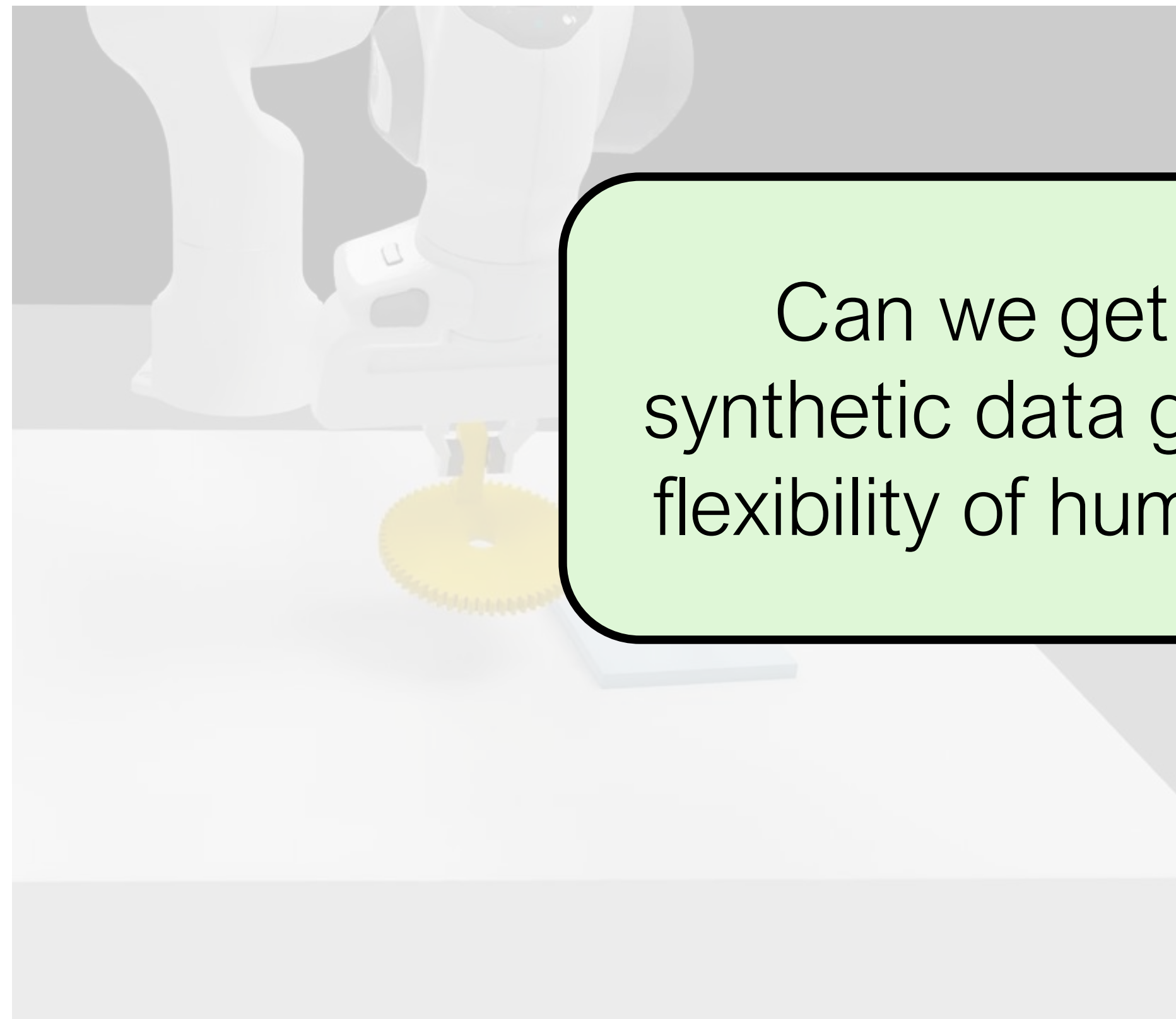
Requires designing skills capable of millimeter-level precision!

Human teleoperation is more flexible: just demonstrate the skill!



# Limitation: TAMP can struggle with contact-rich tasks

Recall: TAMP needs accurate world models and set of skills



Can we get the benefits of synthetic data generation with the flexibility of human teleoperation?

designing skills capable of meter-level precision!

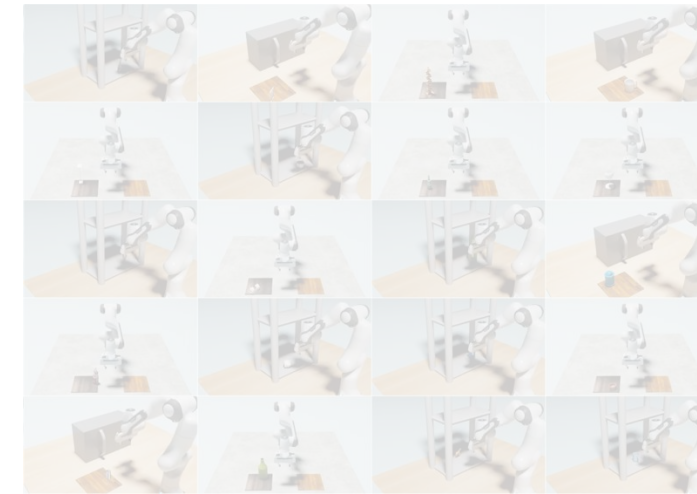
**Human teleoperation** is more flexible: just demonstrate the skill!



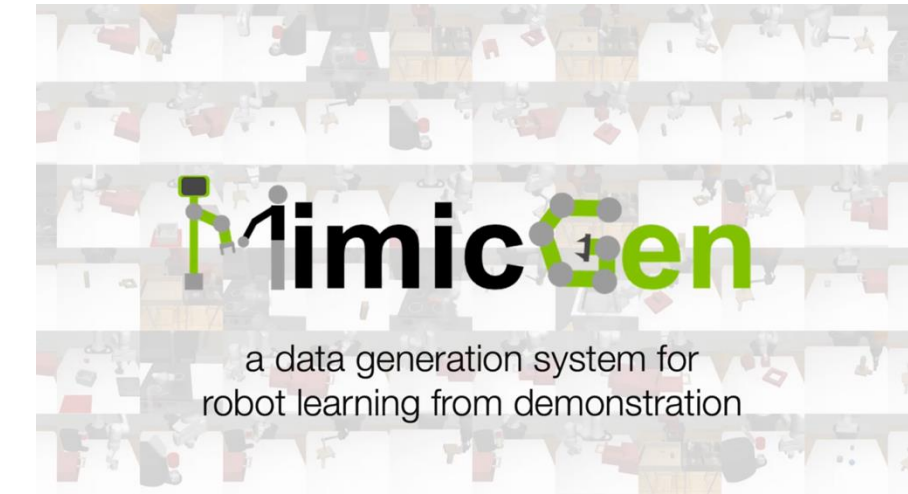
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OPTIMUS (CoRL 2023)



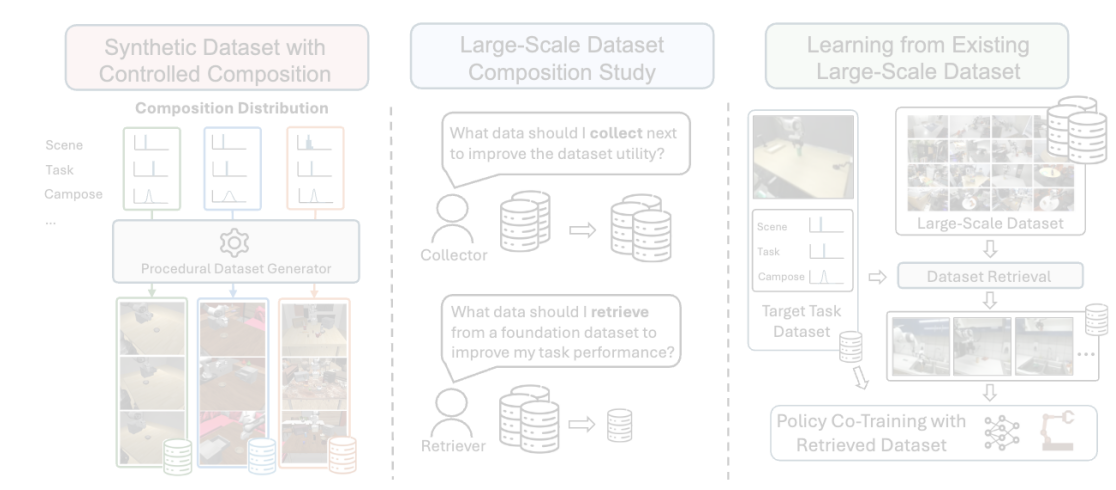
MimicGen (CoRL 2023)

## Data Generation Applications

- RoboCasa: Large-scale simulation framework for mobile manipulation with diverse scenes and tasks
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RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

## Building More Powerful Data Generators

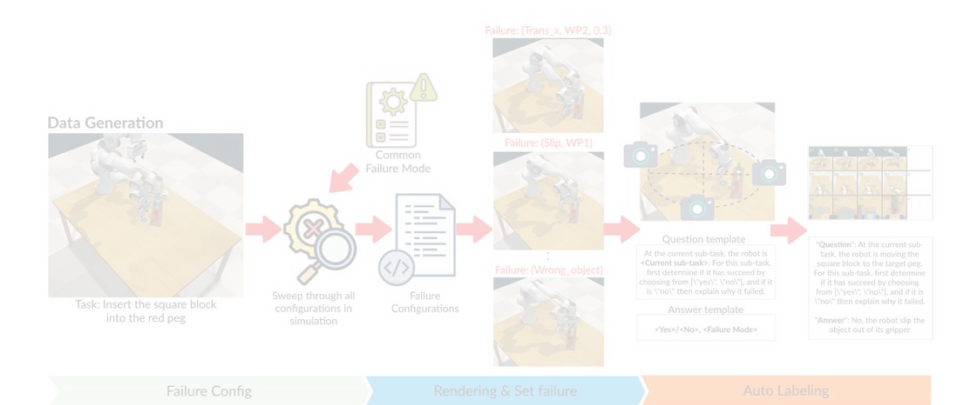
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DexMimicGen  
(ICRA 2025)



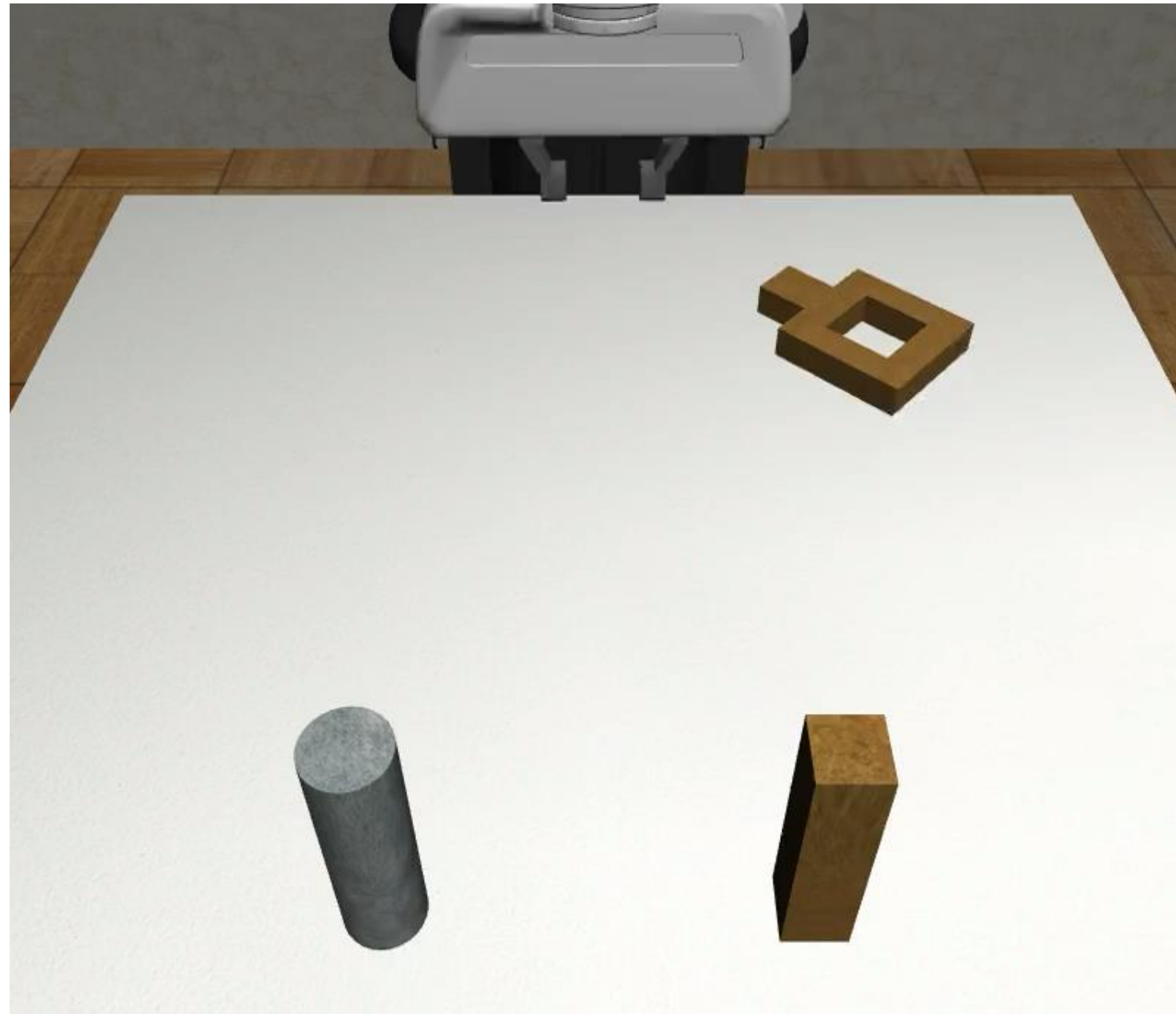
SkillMimicGen  
(CoRL 2024)



AHA  
(ICLR 2025)



# Single task learning requires too much human effort



200 human demonstrations

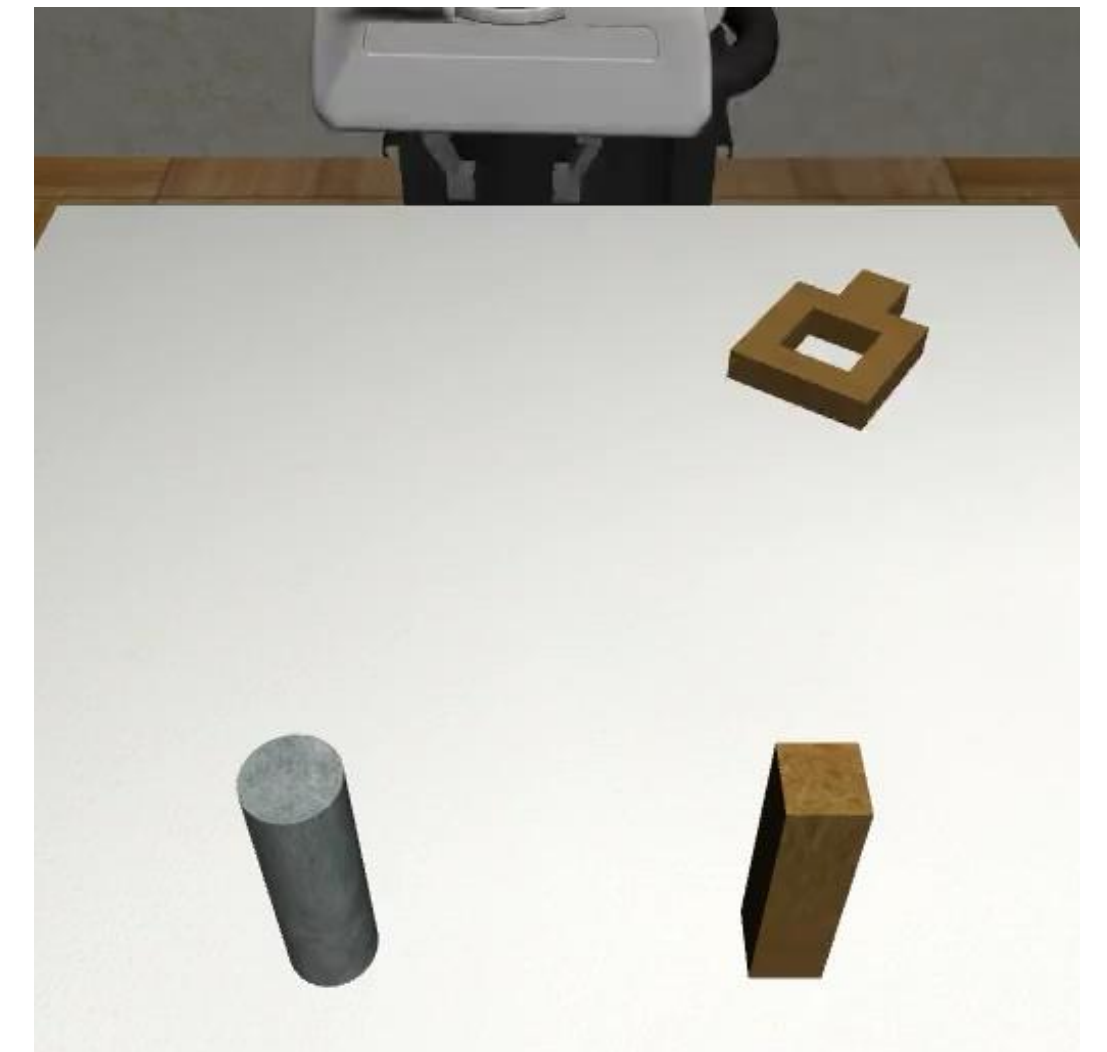
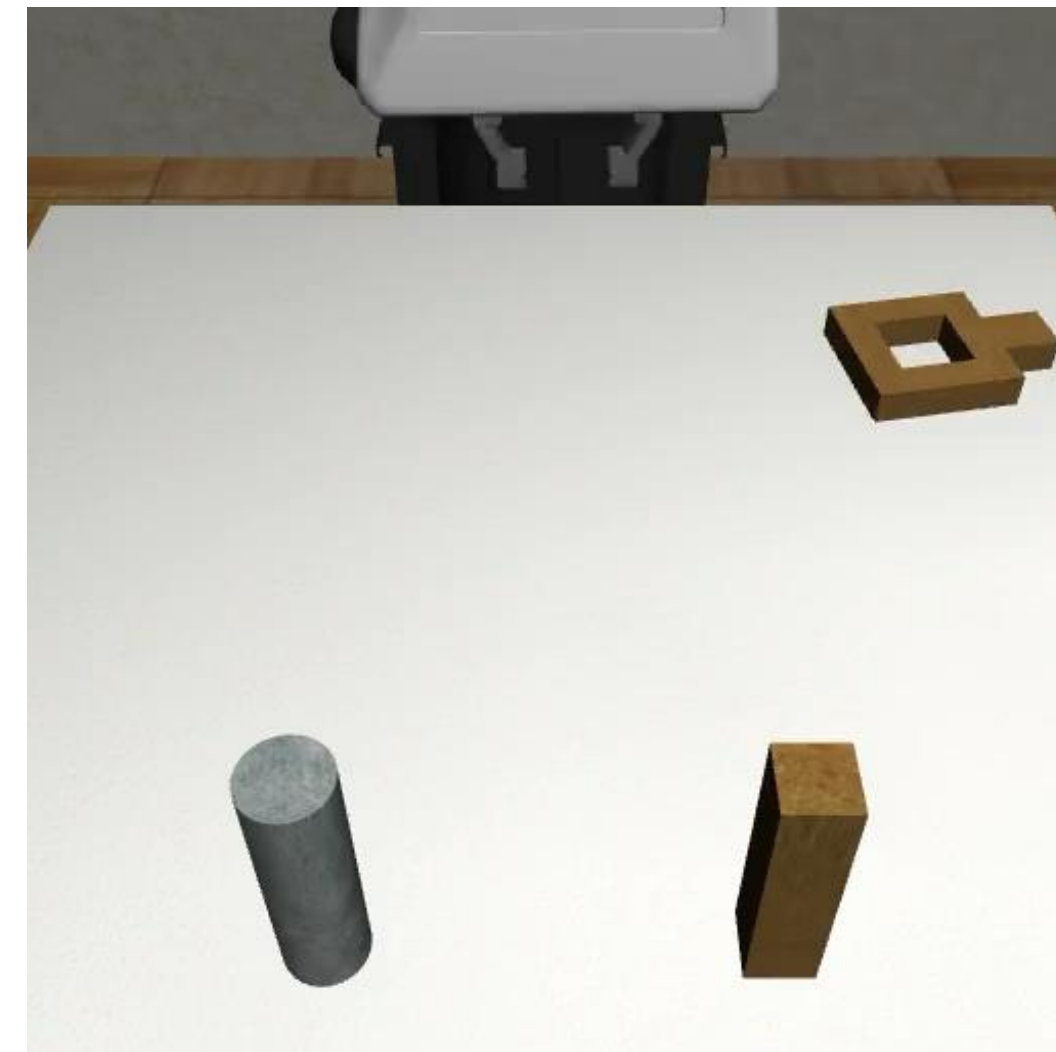
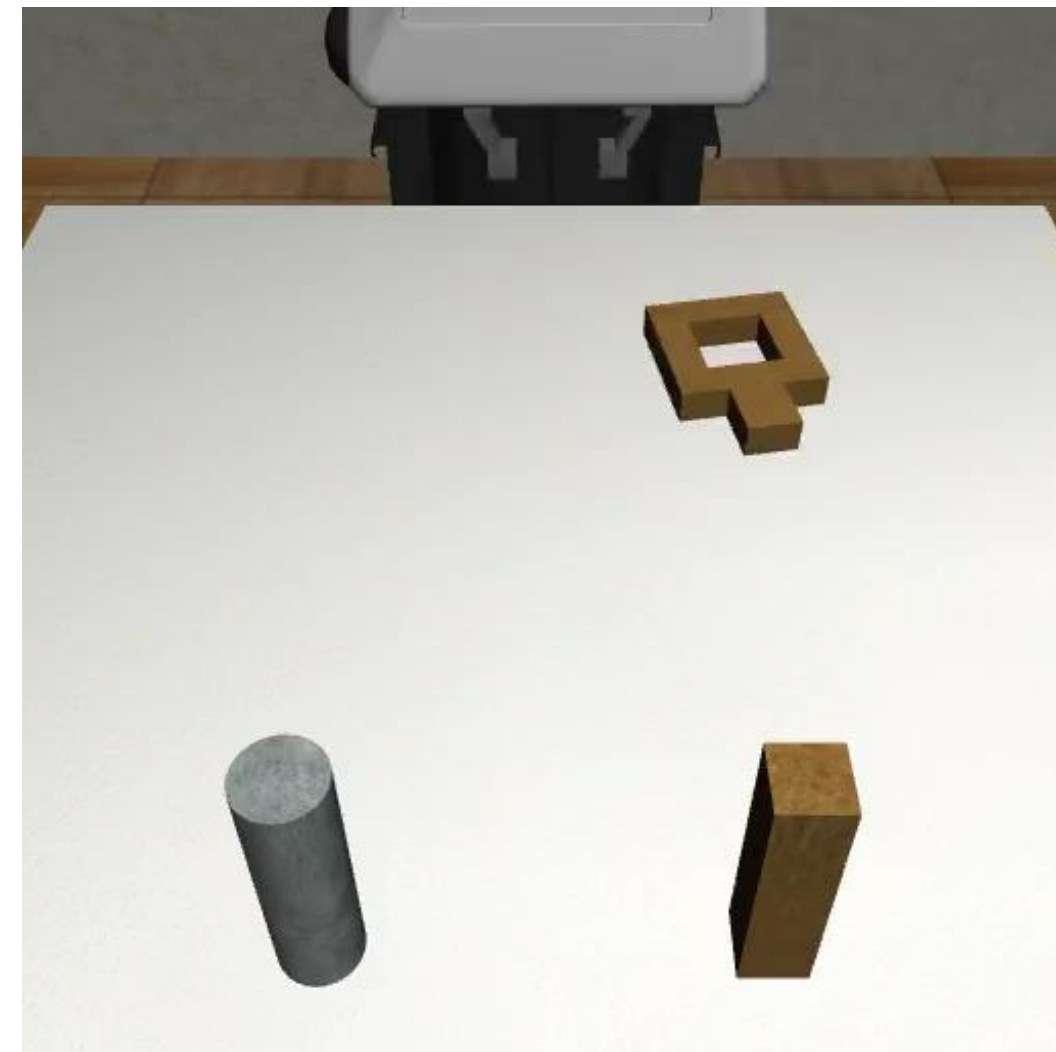
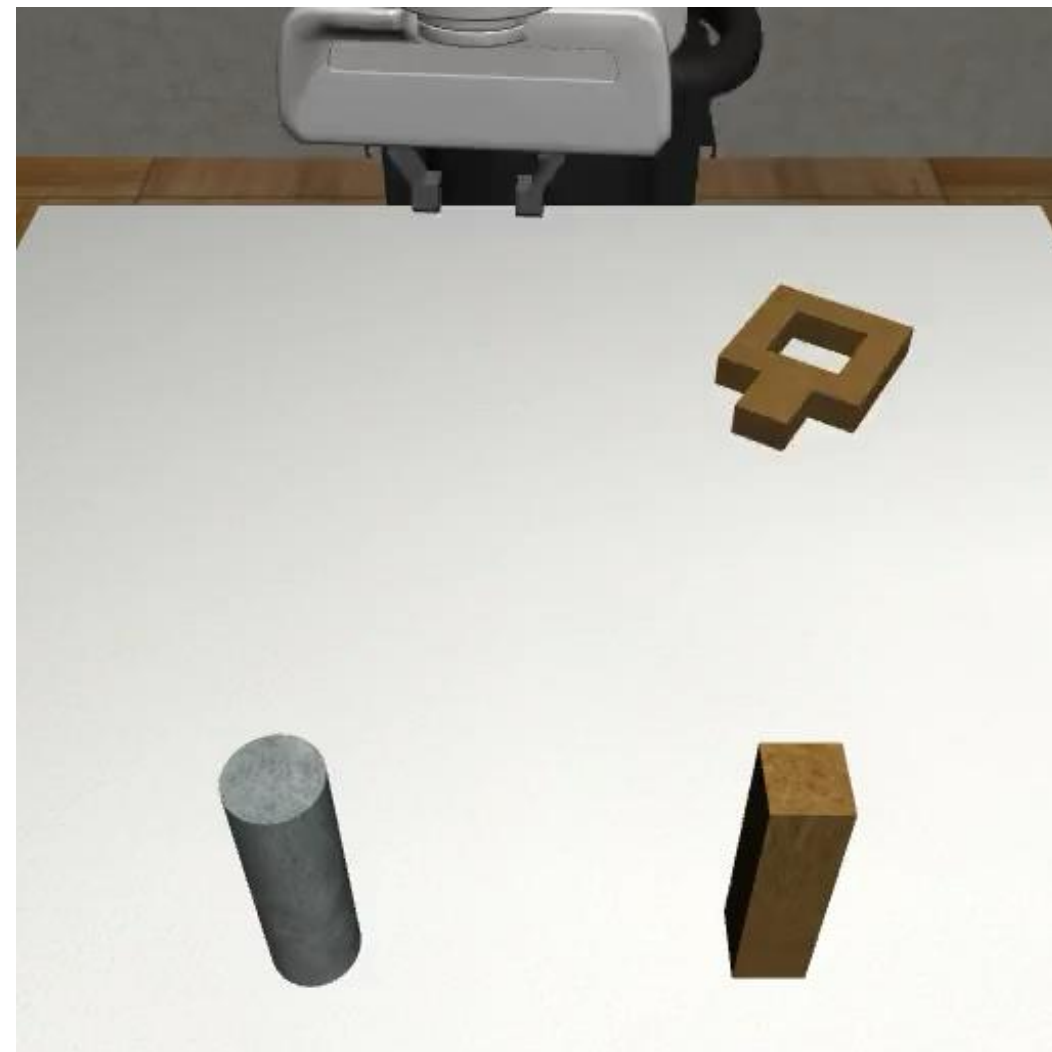
~1 hour of human operator time

84% agent success rate

Mandlekar et al. “What Matters in Learning from Offline Human Demonstrations for Robot Manipulation”, CoRL 2021

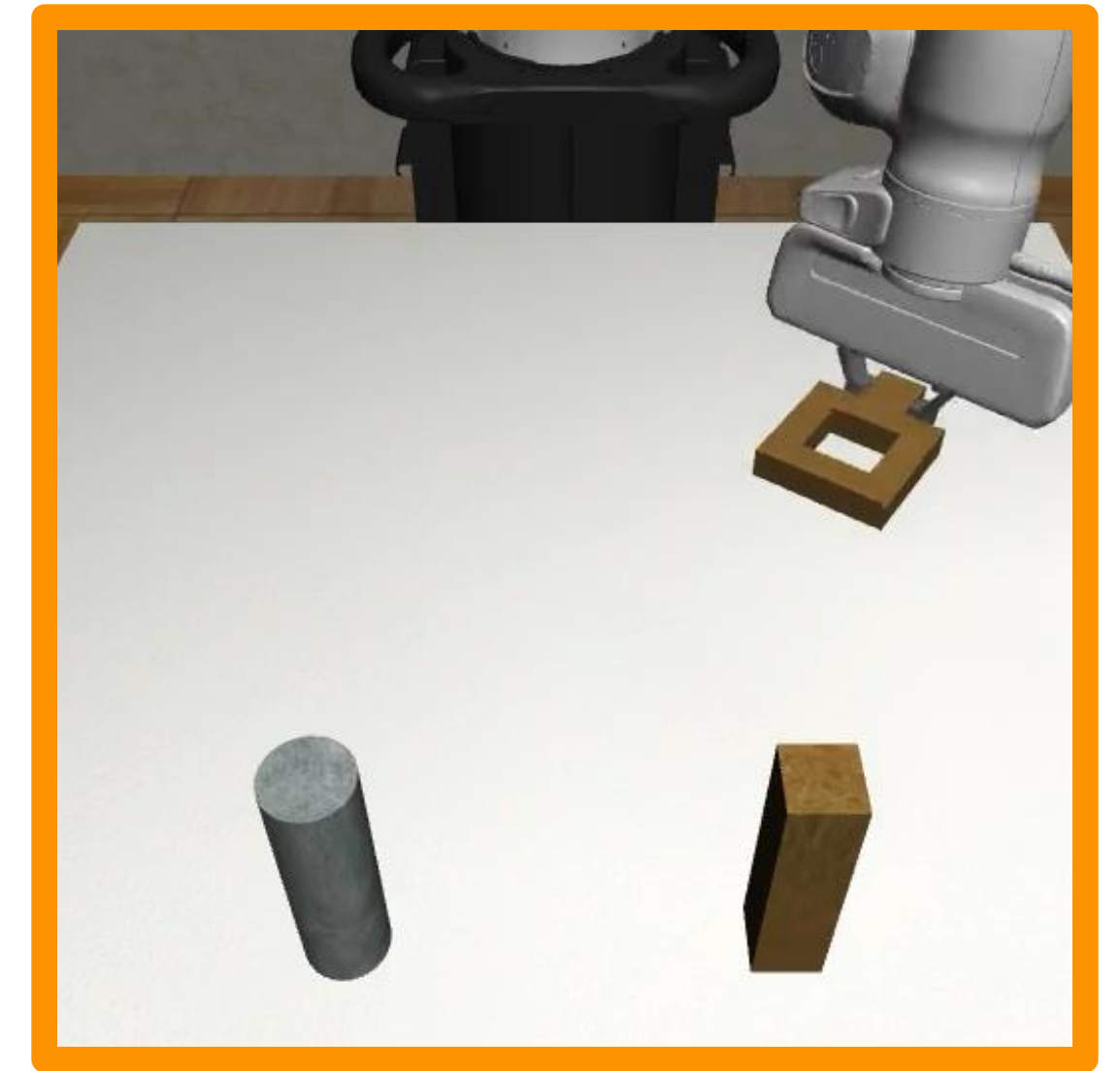
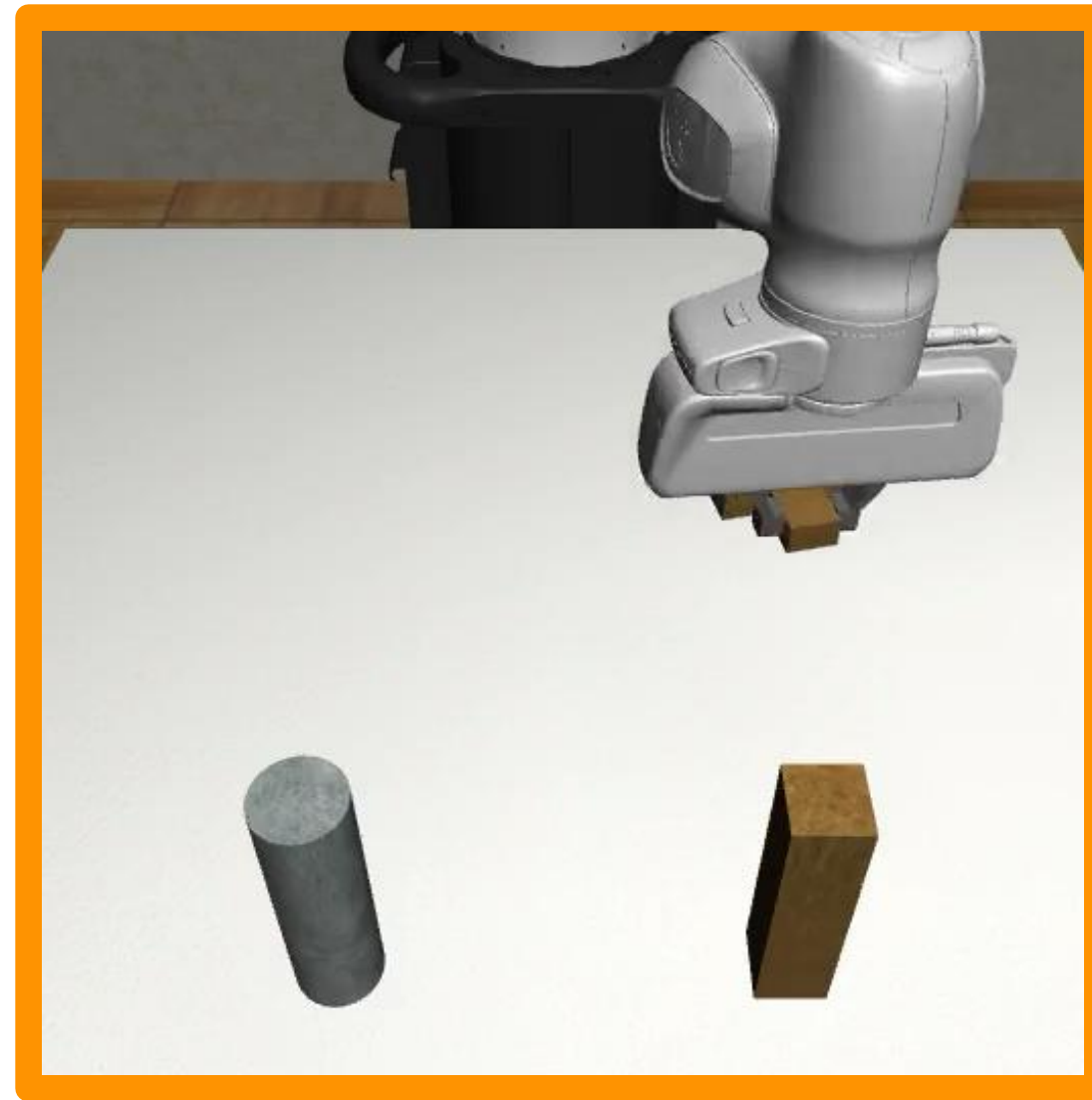
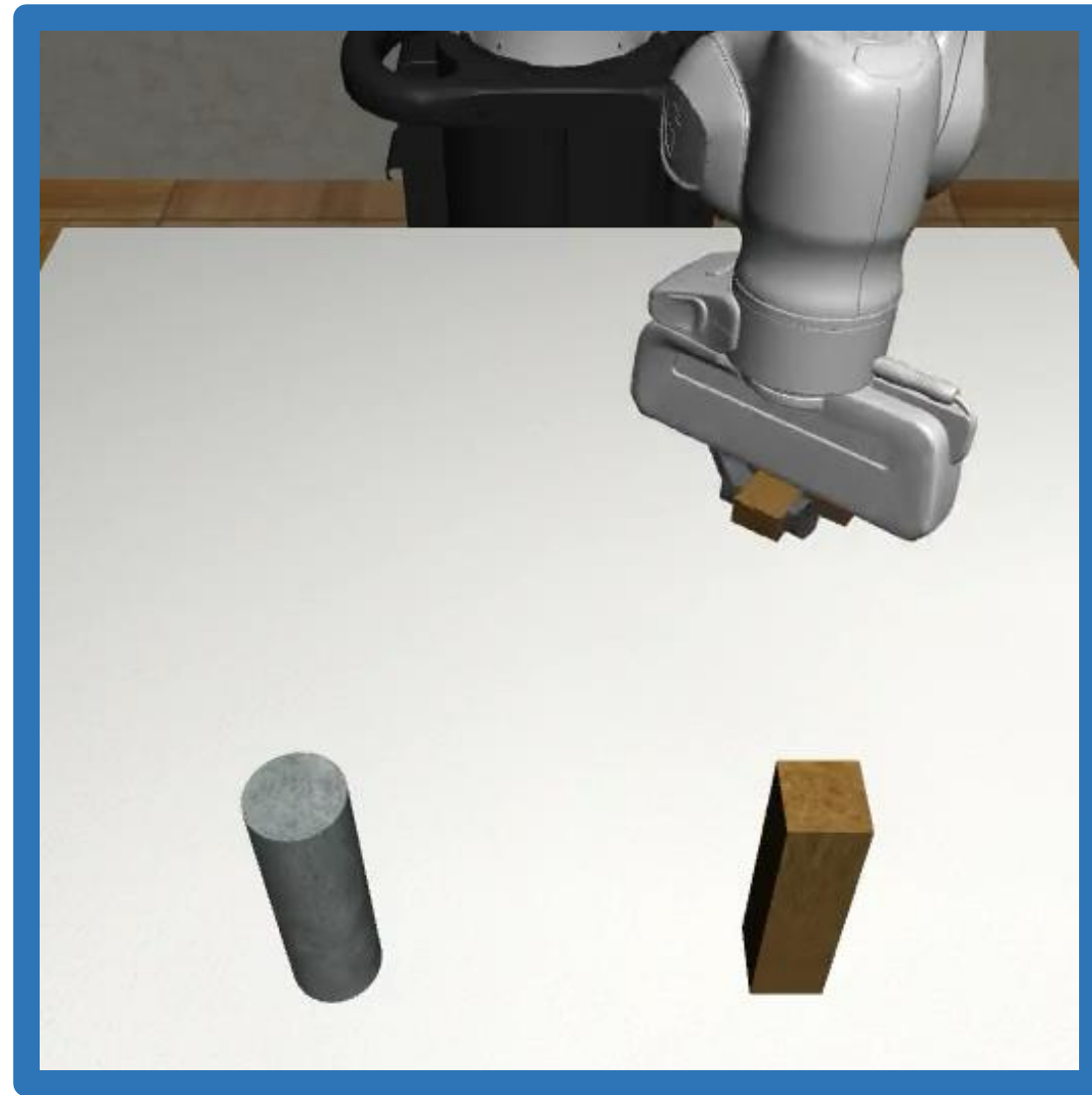


**Key Insight:** Human datasets can consist of similar, possibly redundant behaviors





Key Idea: Transform existing human data to  
generate new data with no human effort





The background is a dense, repeating collage of various robotic learning tasks. It includes images of robotic arms (like Fetch and Shadow) performing tasks such as block stacking, pouring, and object manipulation on tables. The tasks are presented in a grid-like fashion, with some images showing the robot in the process of completing a task and others showing the final state.

# mimic<sup>3</sup>en

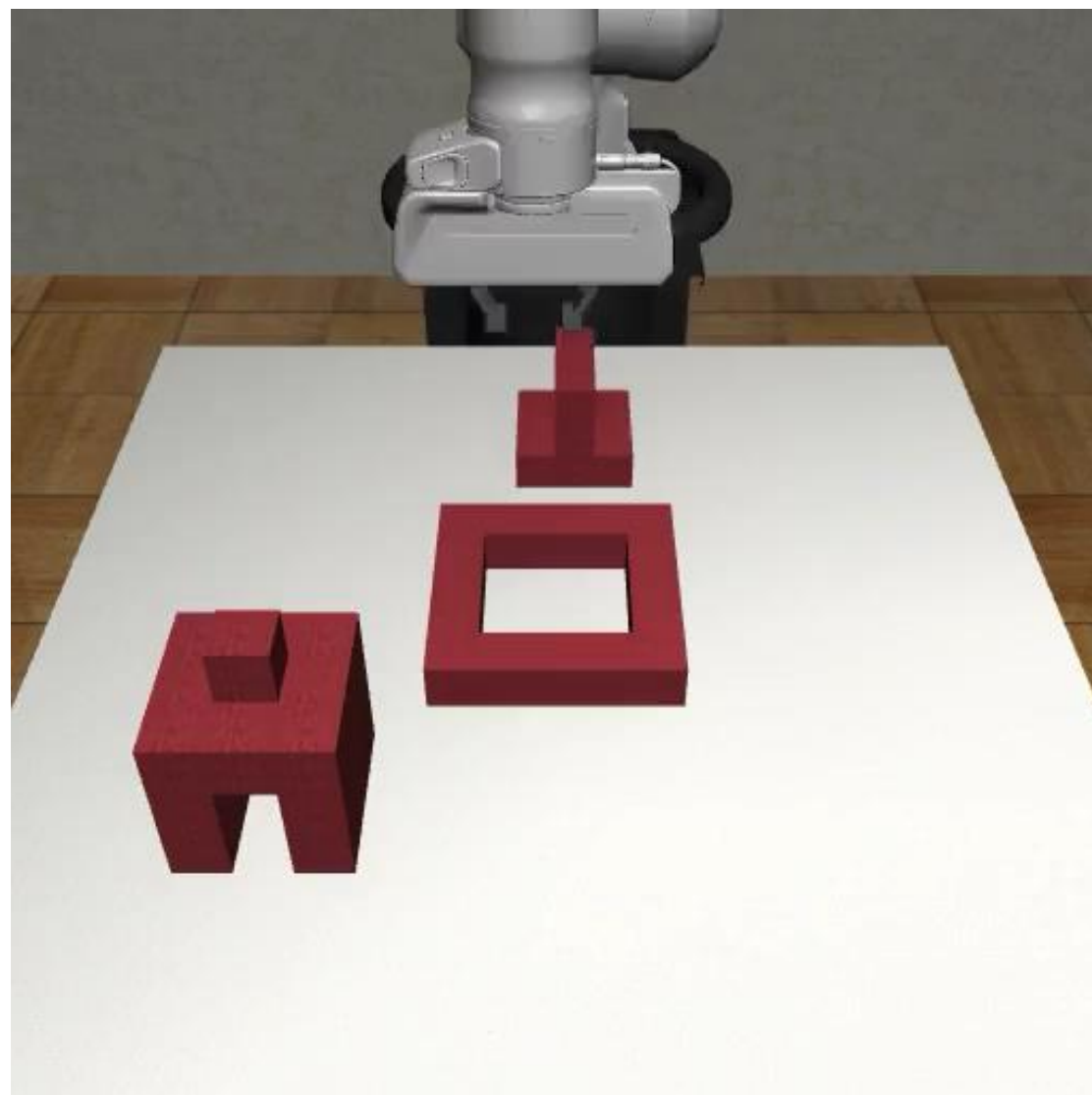
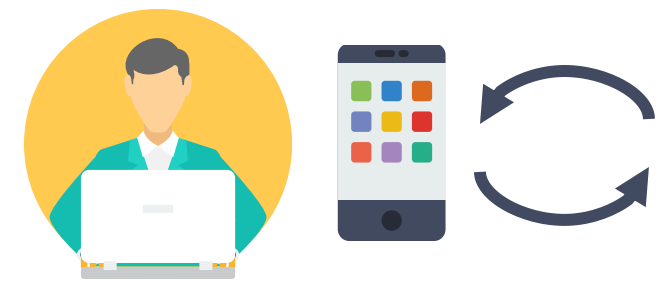
a data generation system for  
robot learning from demonstration



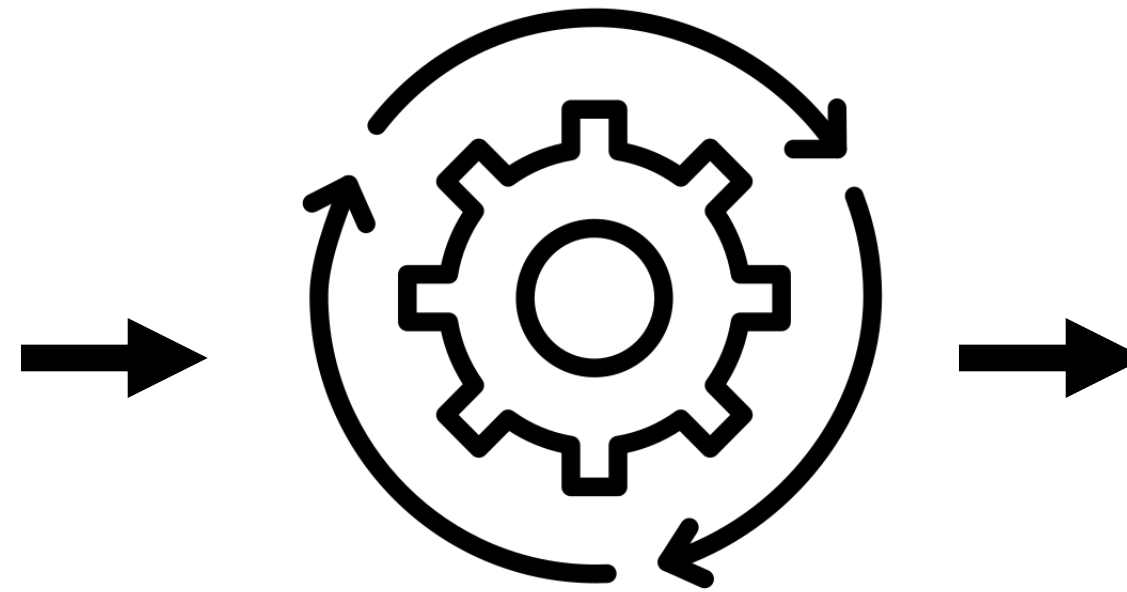


# MimicGen generates large datasets from few human demos

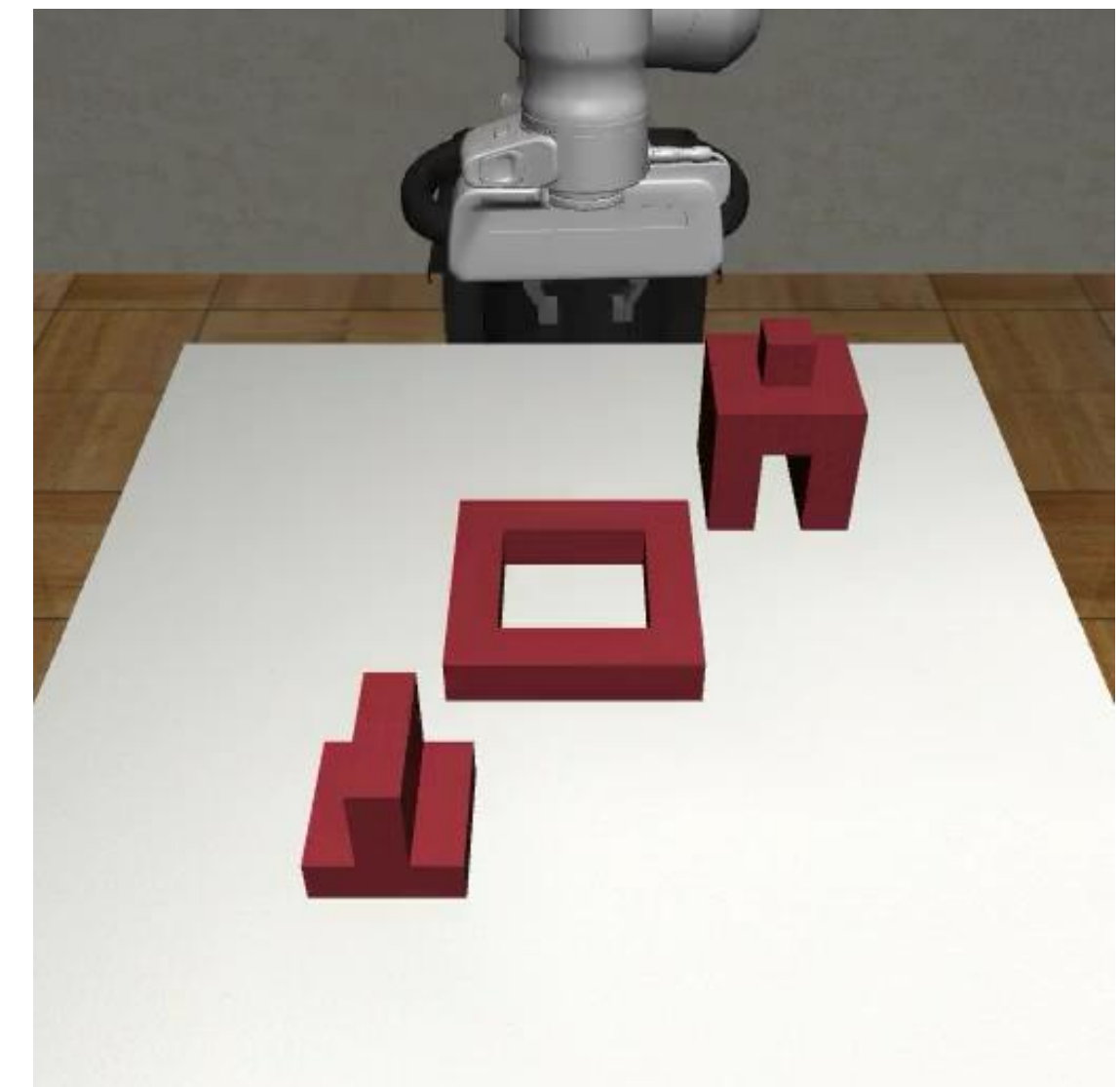
10 human demos



MimicGen



1000 generated demos



Human collects small number of teleoperated demonstrations

MimicGen generates lots more autonomously!



# MimicGen: Large Datasets with Low Effort



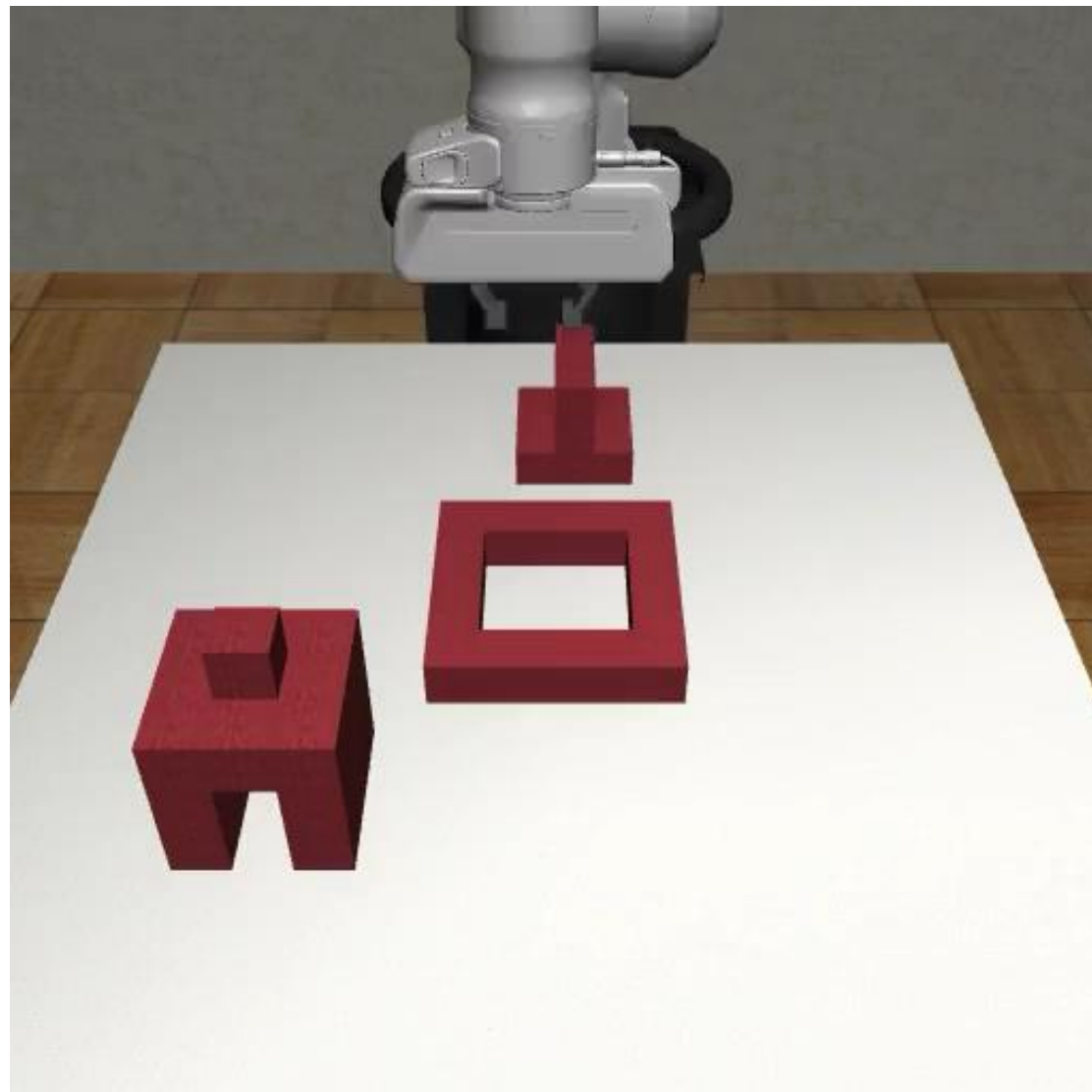
50K generated demos from 200 human demos across  
18 tasks, 2 simulators, and real-world



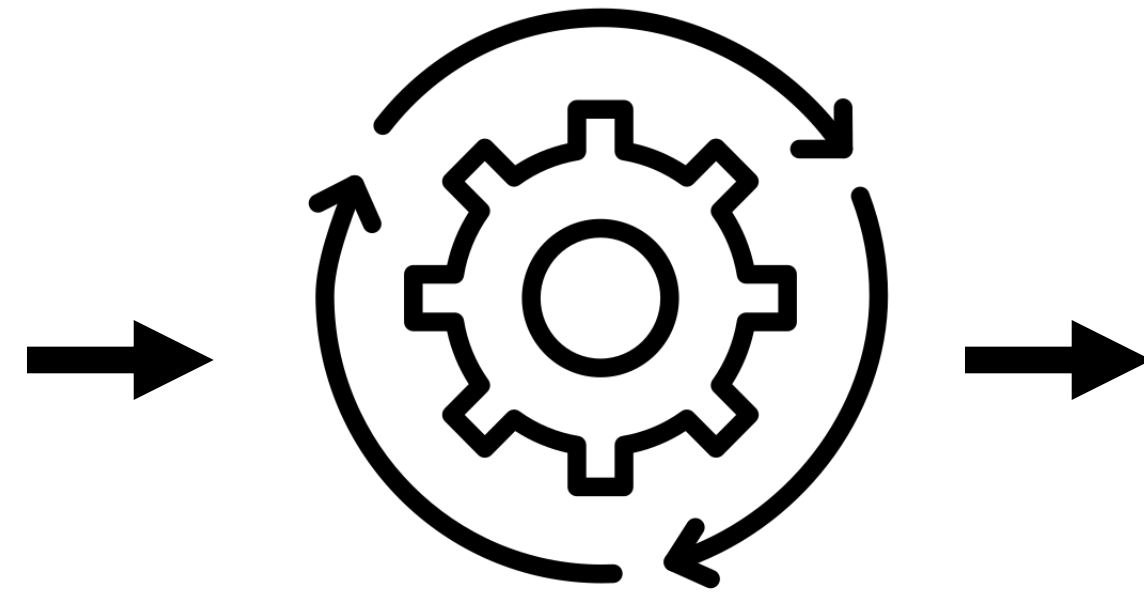


# MimicGen: Diverse Datasets from Handful of Human Demos

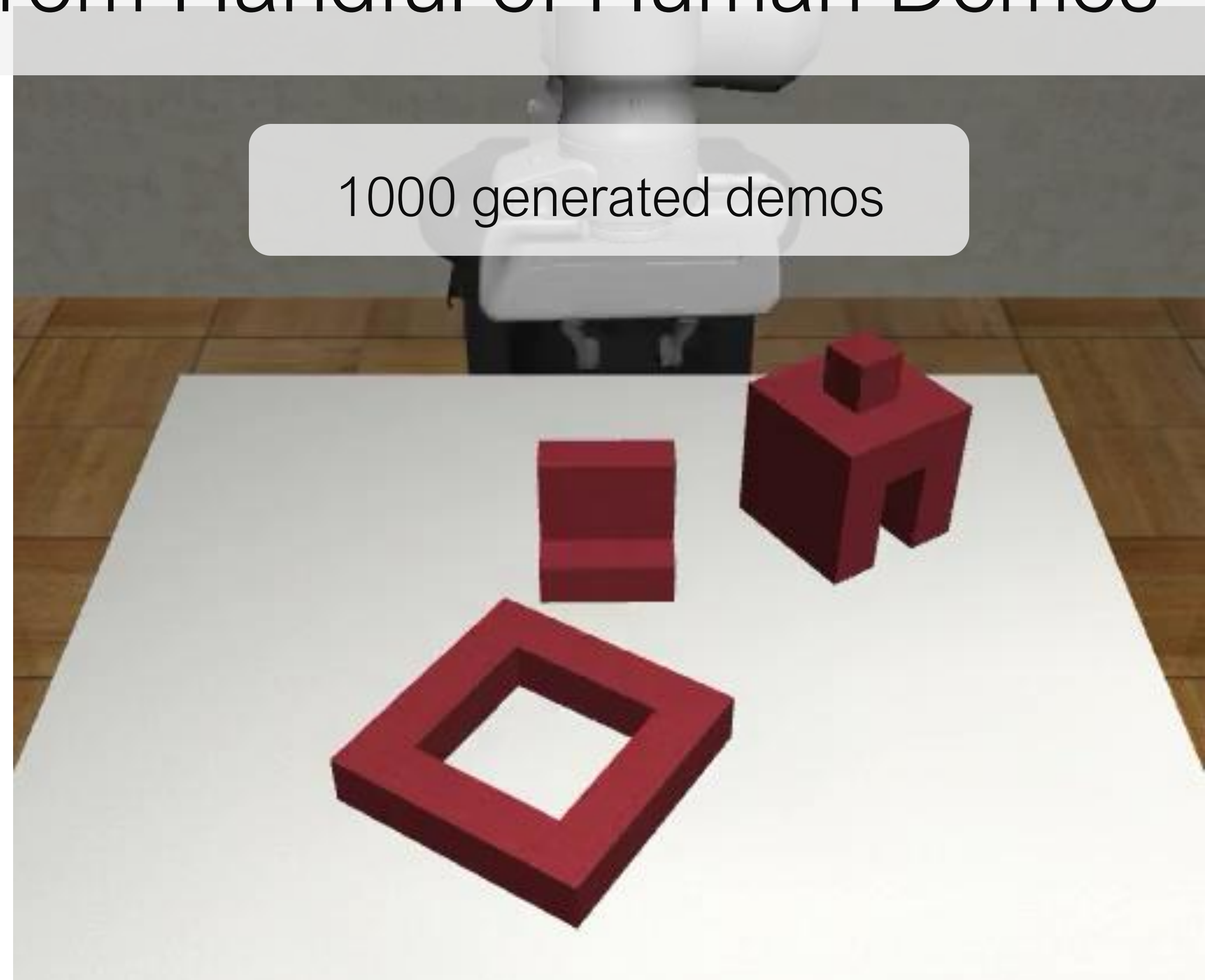
10 human demos



 MimicGen



1000 generated demos



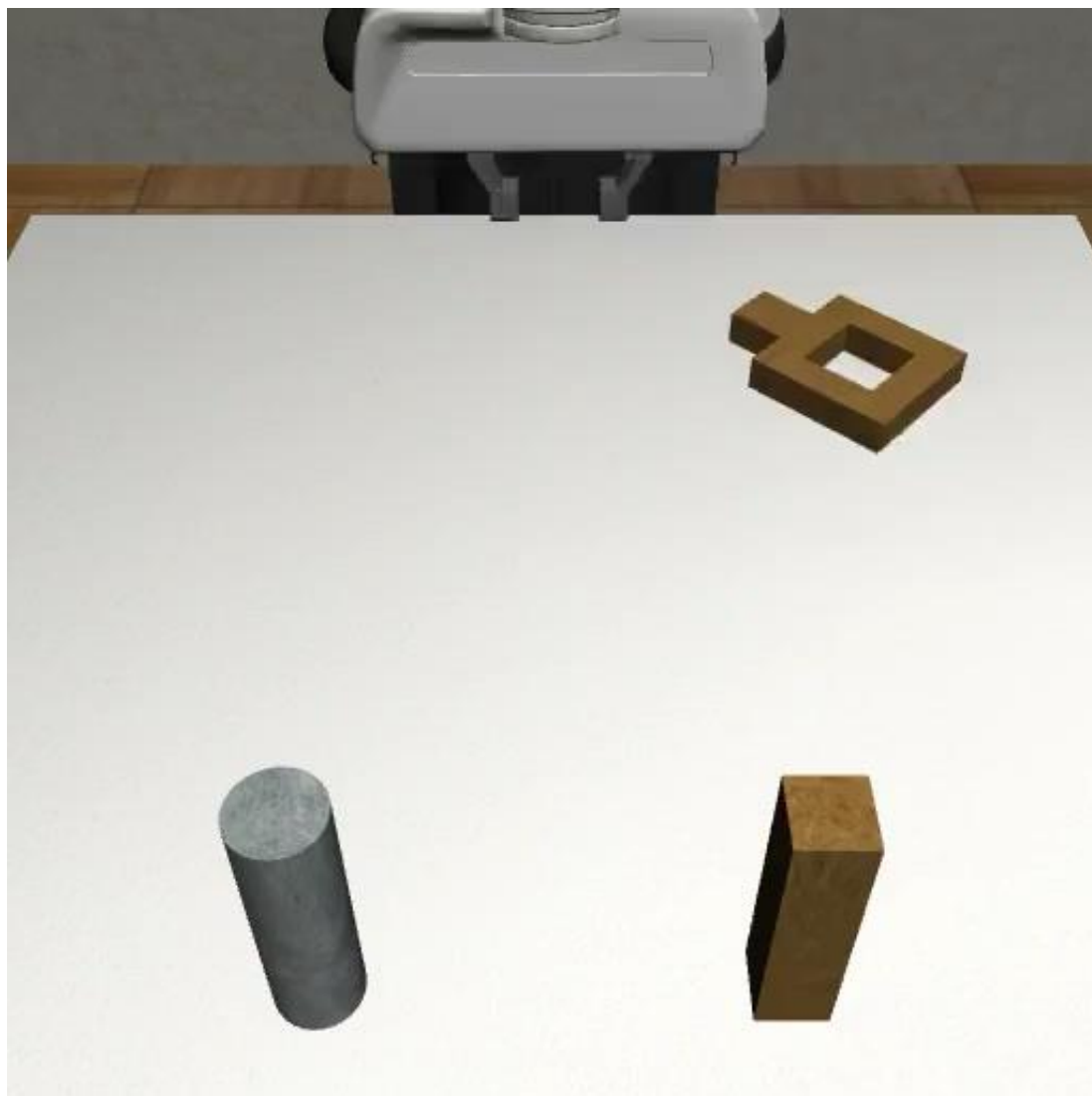
## New Object Configurations



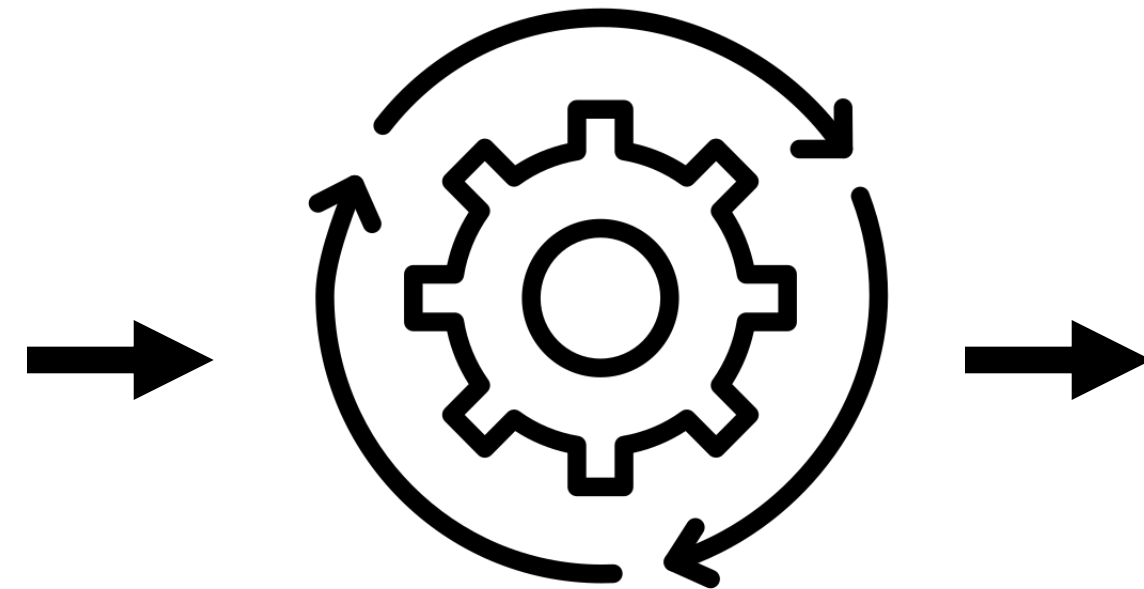


# MimicGen: Diverse Datasets from Handful of Human Demos

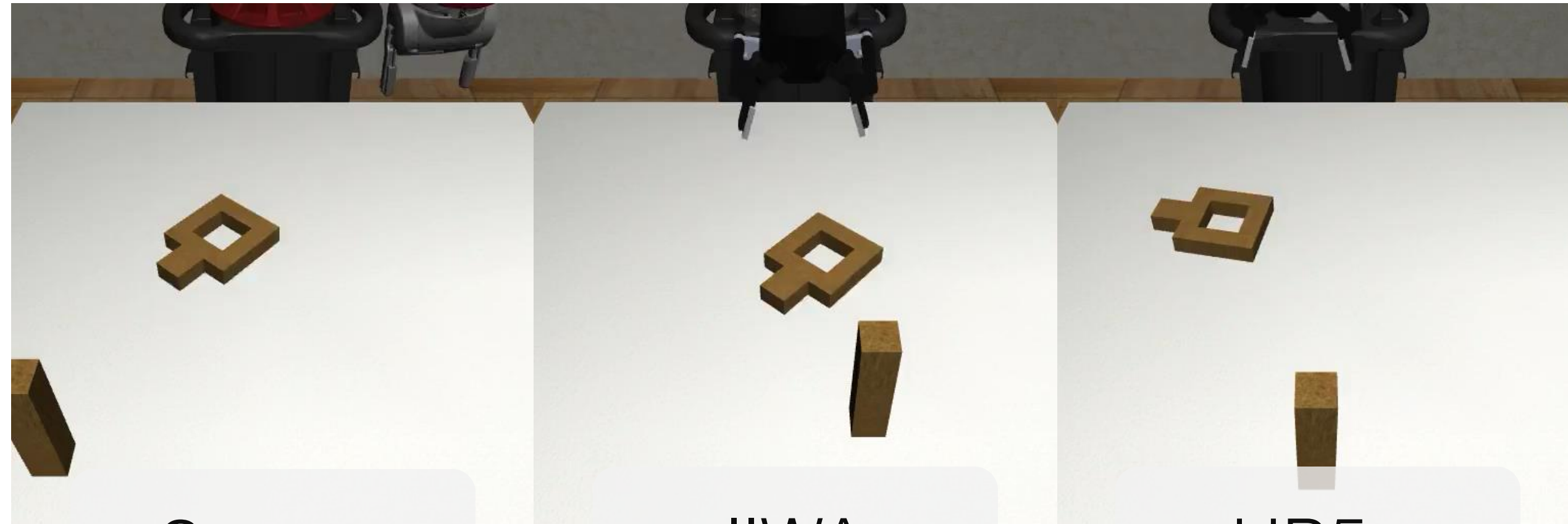
10 human demos  
on Panda



 **MimicGen**



1000 demos on multiple robot arms



Sawyer

IIWA

UR5e

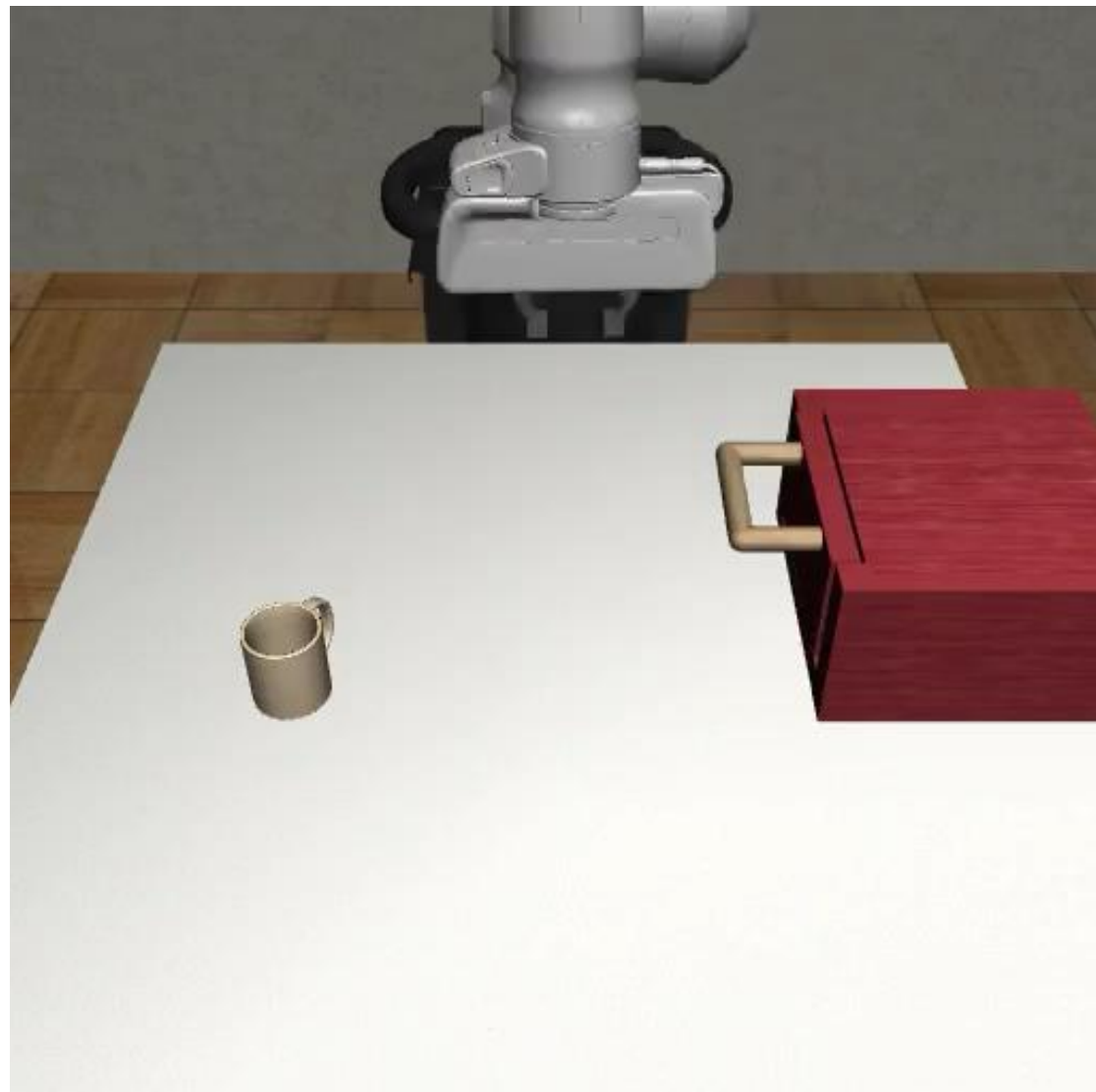
## New Robot Arms



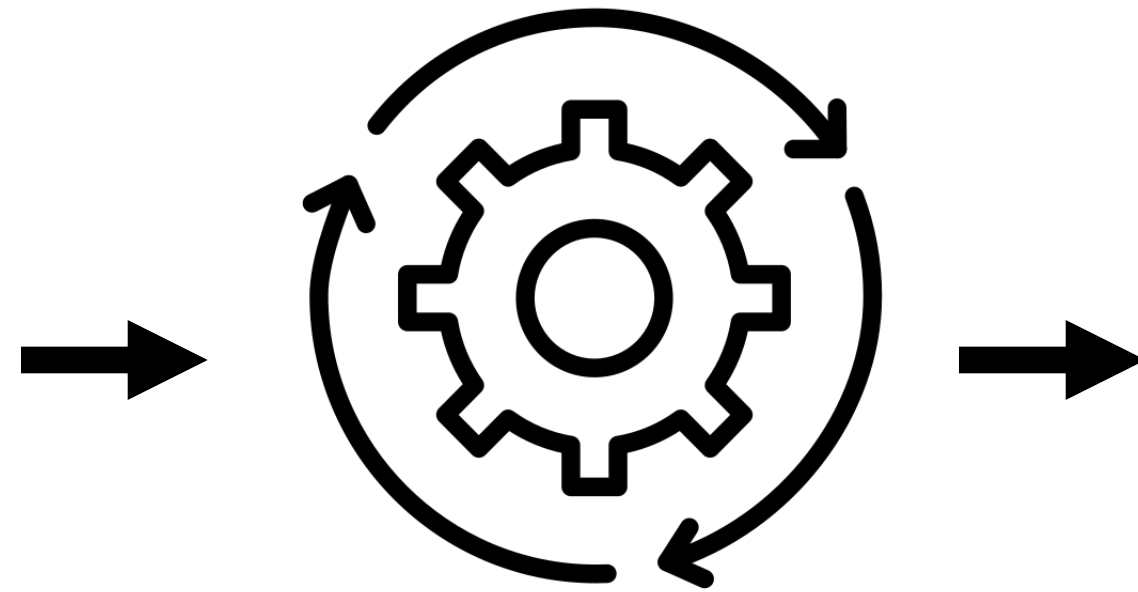


# MimicGen: Diverse Datasets from Handful of Human Demos

10 human demos  
(1 mug)



 MimicGen



1000 generated demos (12 mugs)

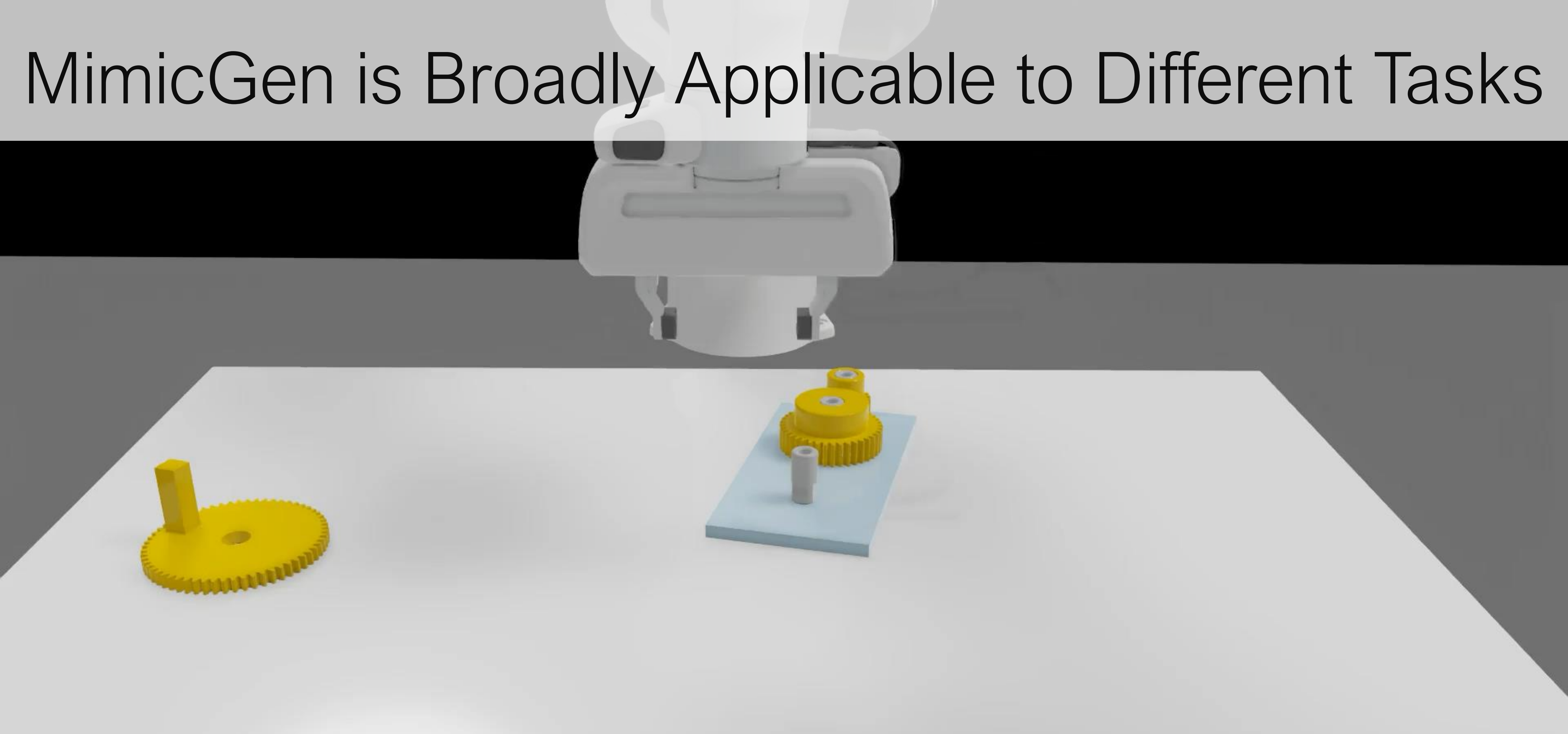


New Objects





# MimicGen is Broadly Applicable to Different Tasks

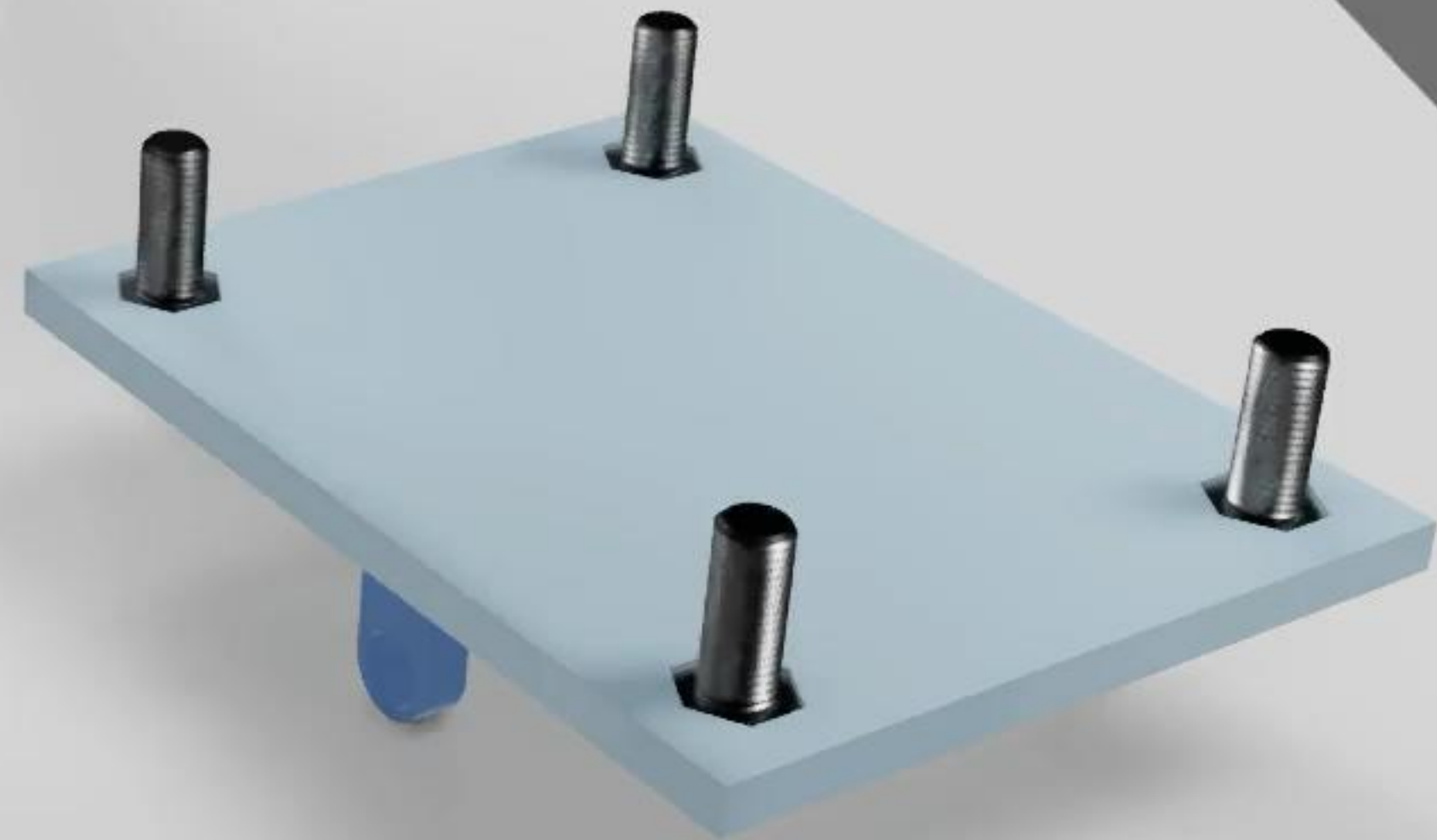
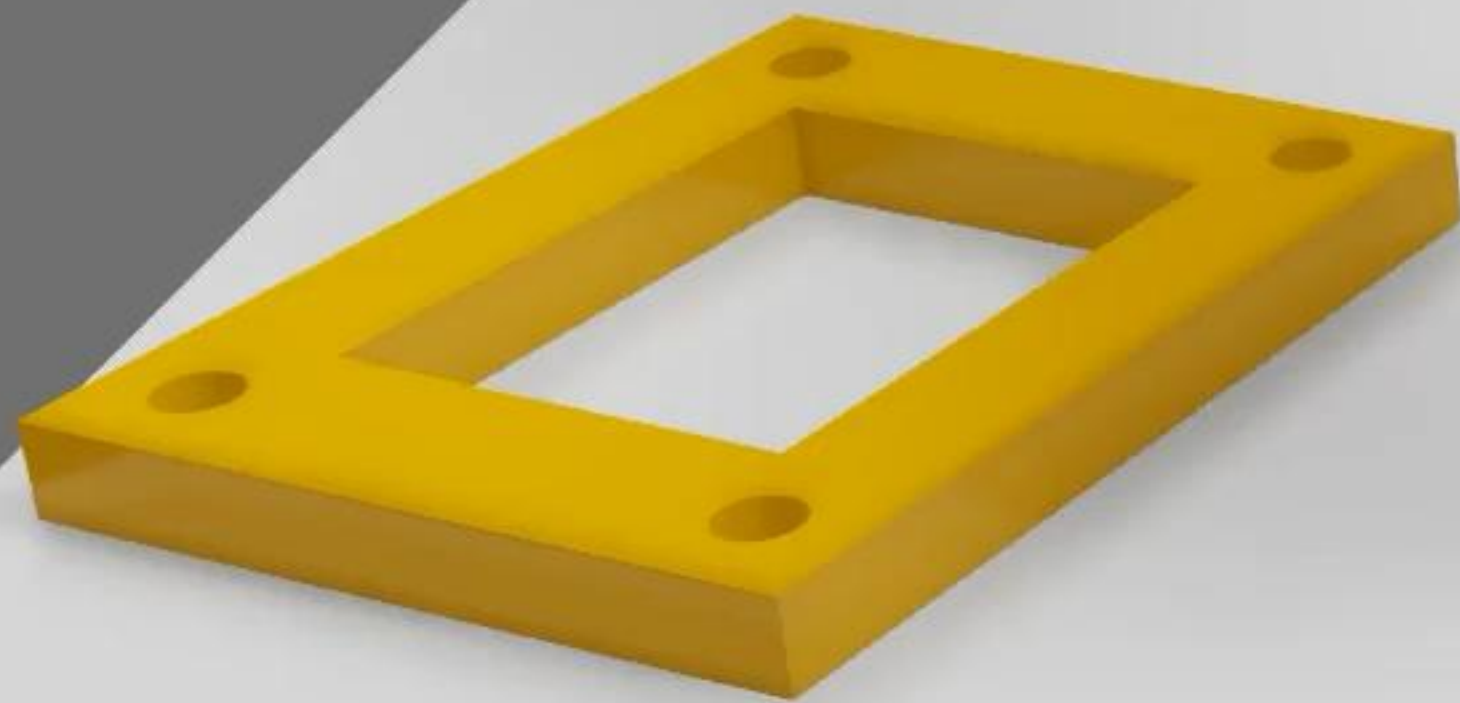


Contact-Rich (mm-precision) tasks in Isaac Gym Factory





# MimicGen is Broadly Applicable to Different Tasks

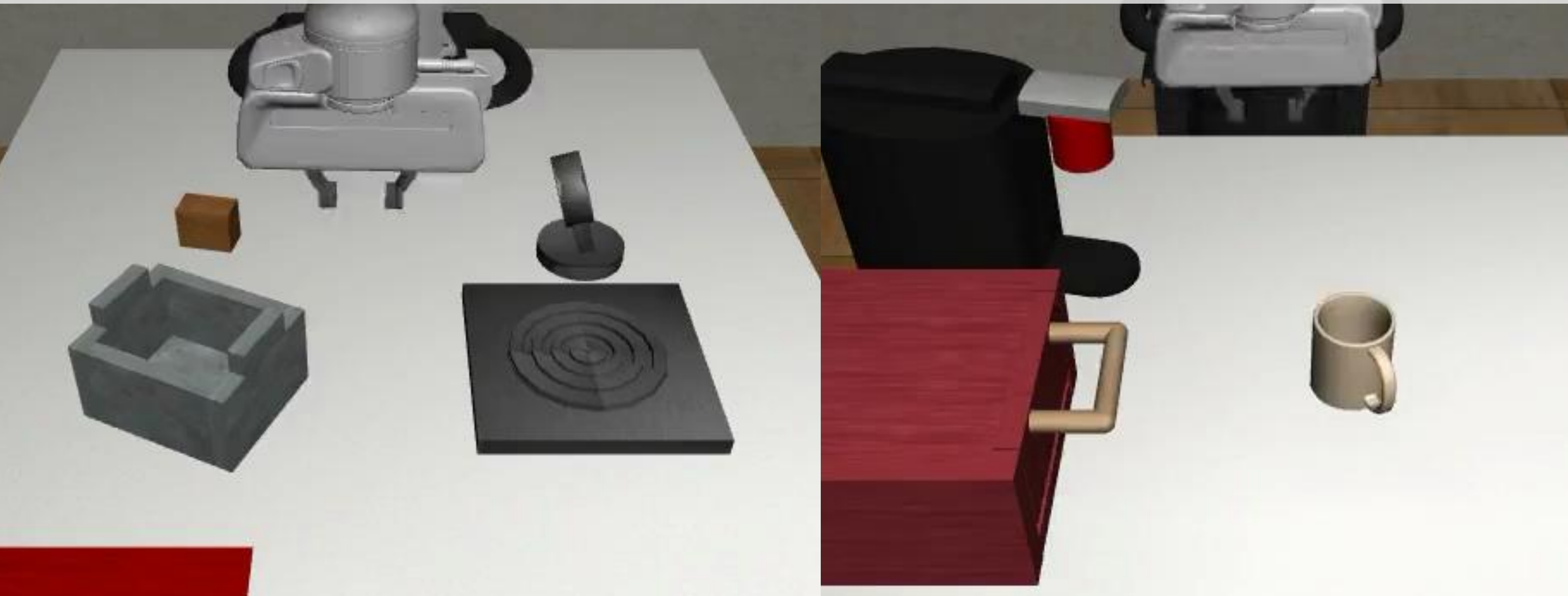


Contact-Rich (mm-precision) tasks in Isaac Gym Factory





# MimicGen is Broadly Applicable to Different Tasks

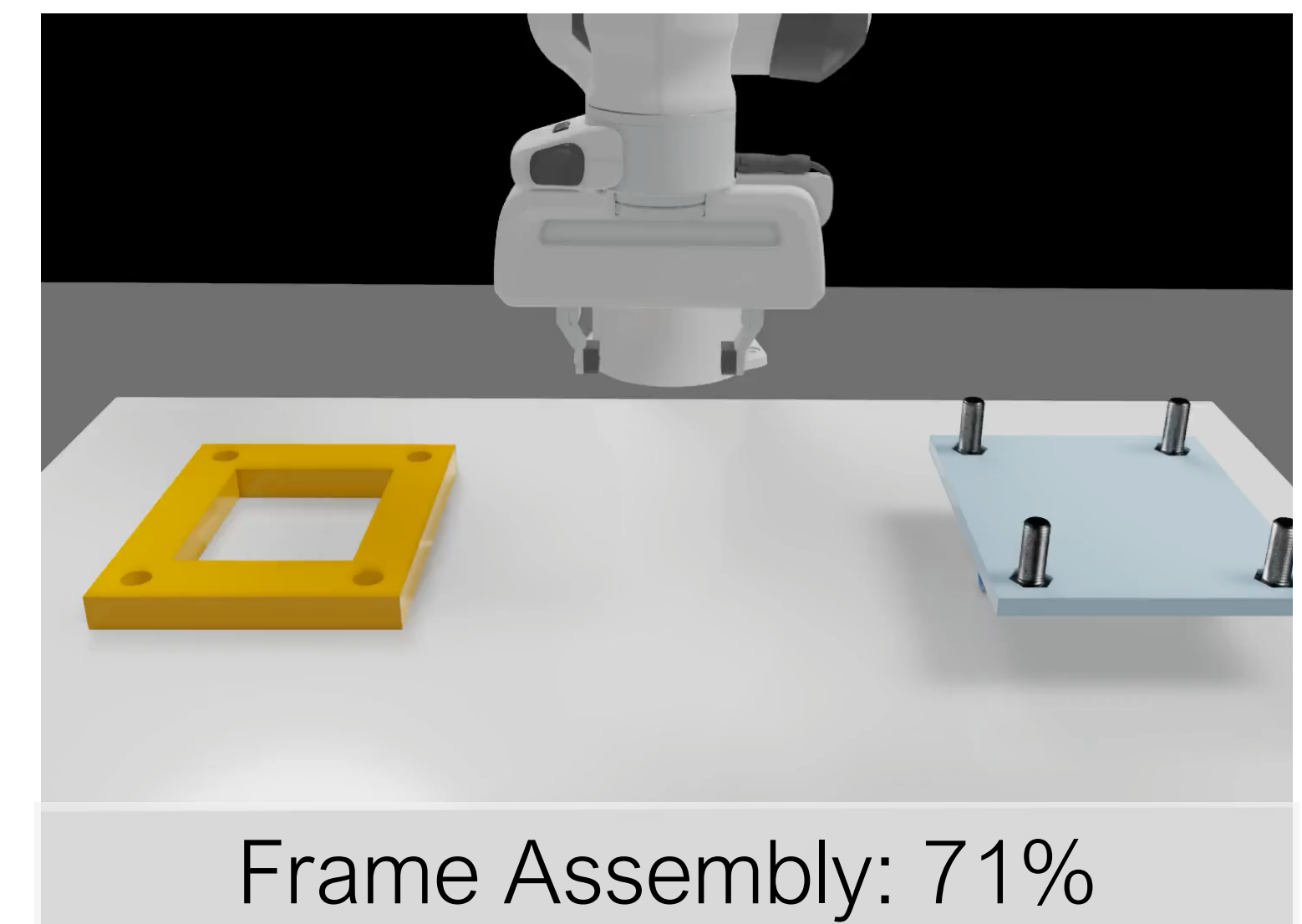
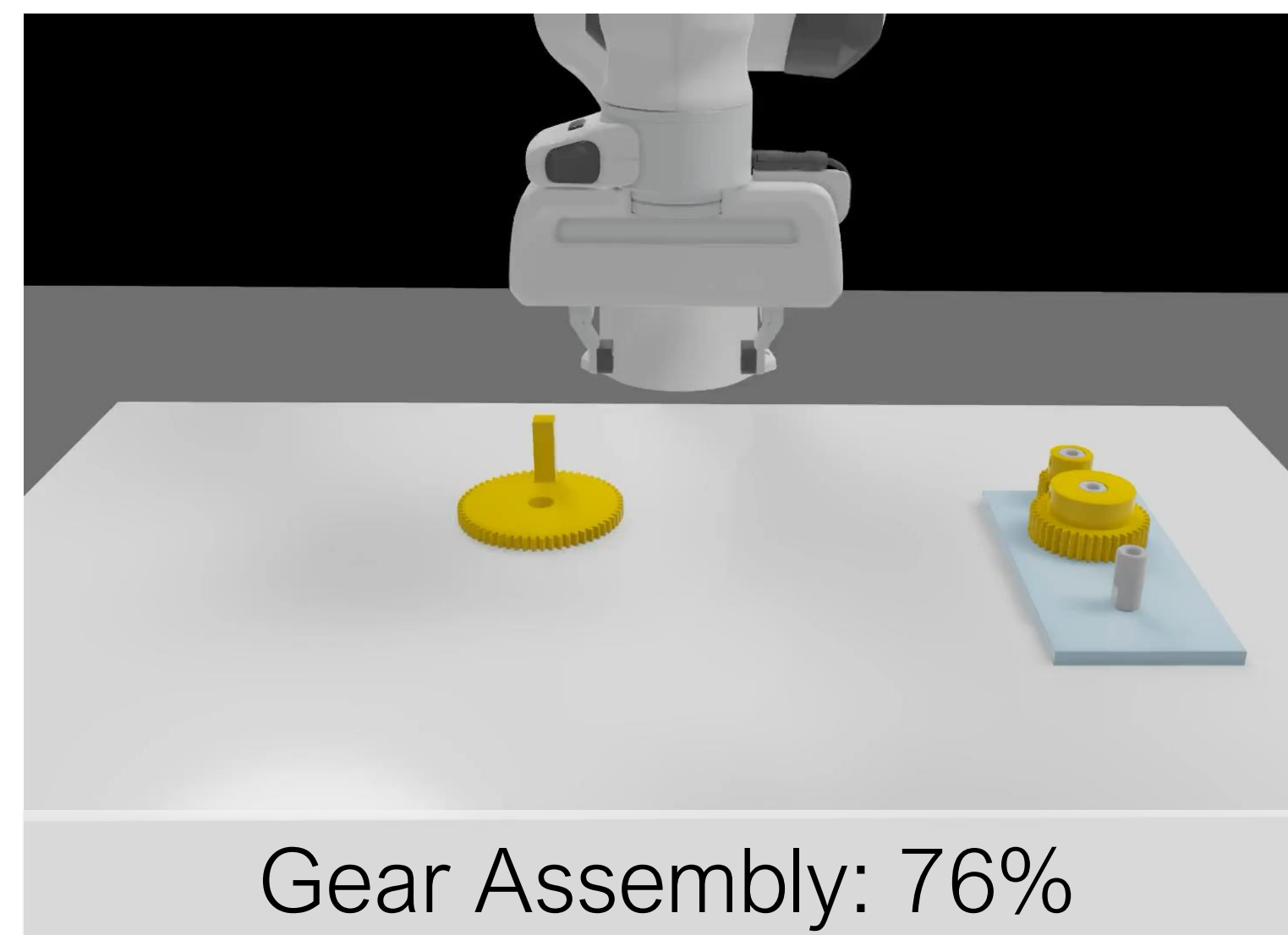
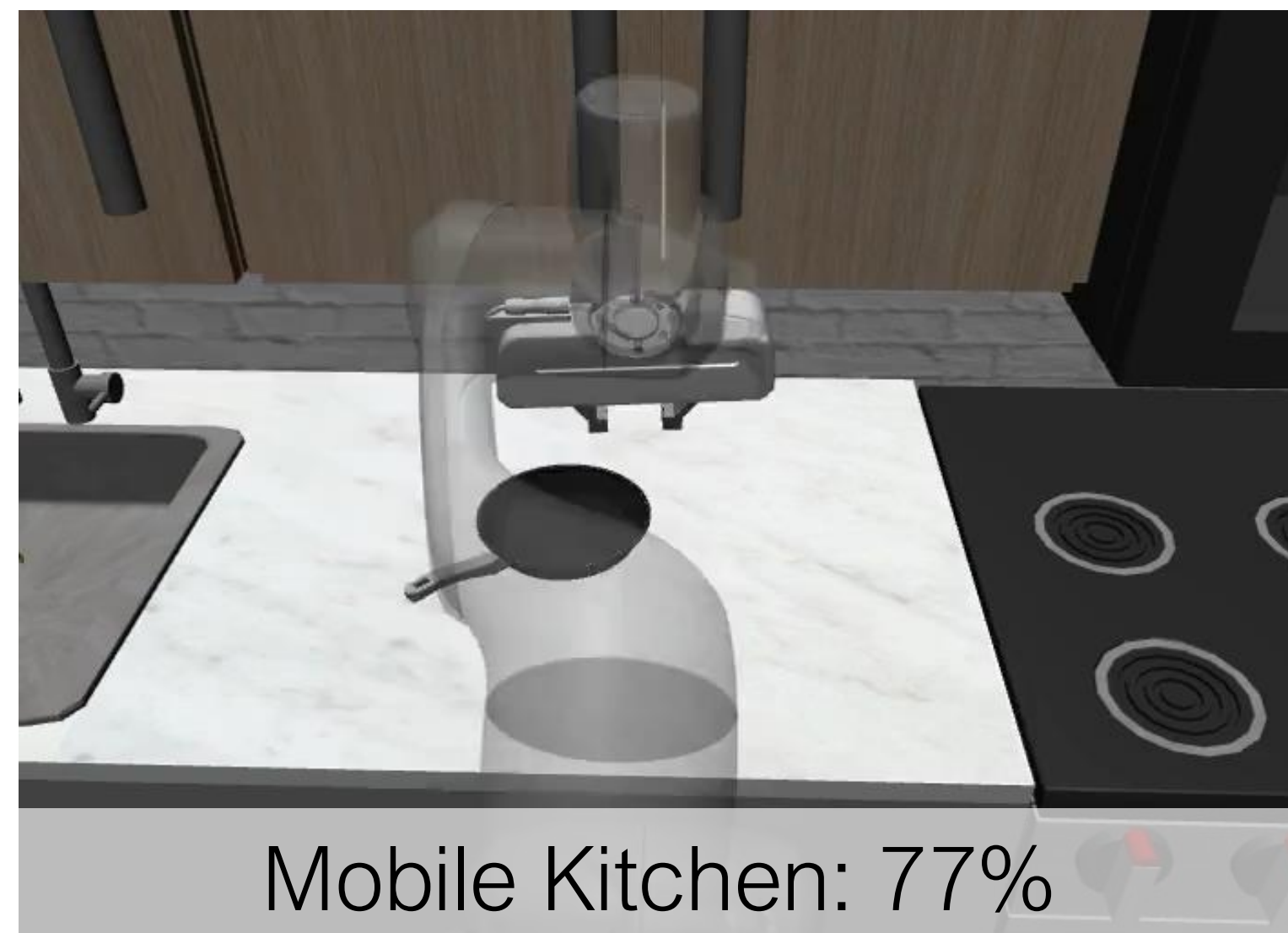
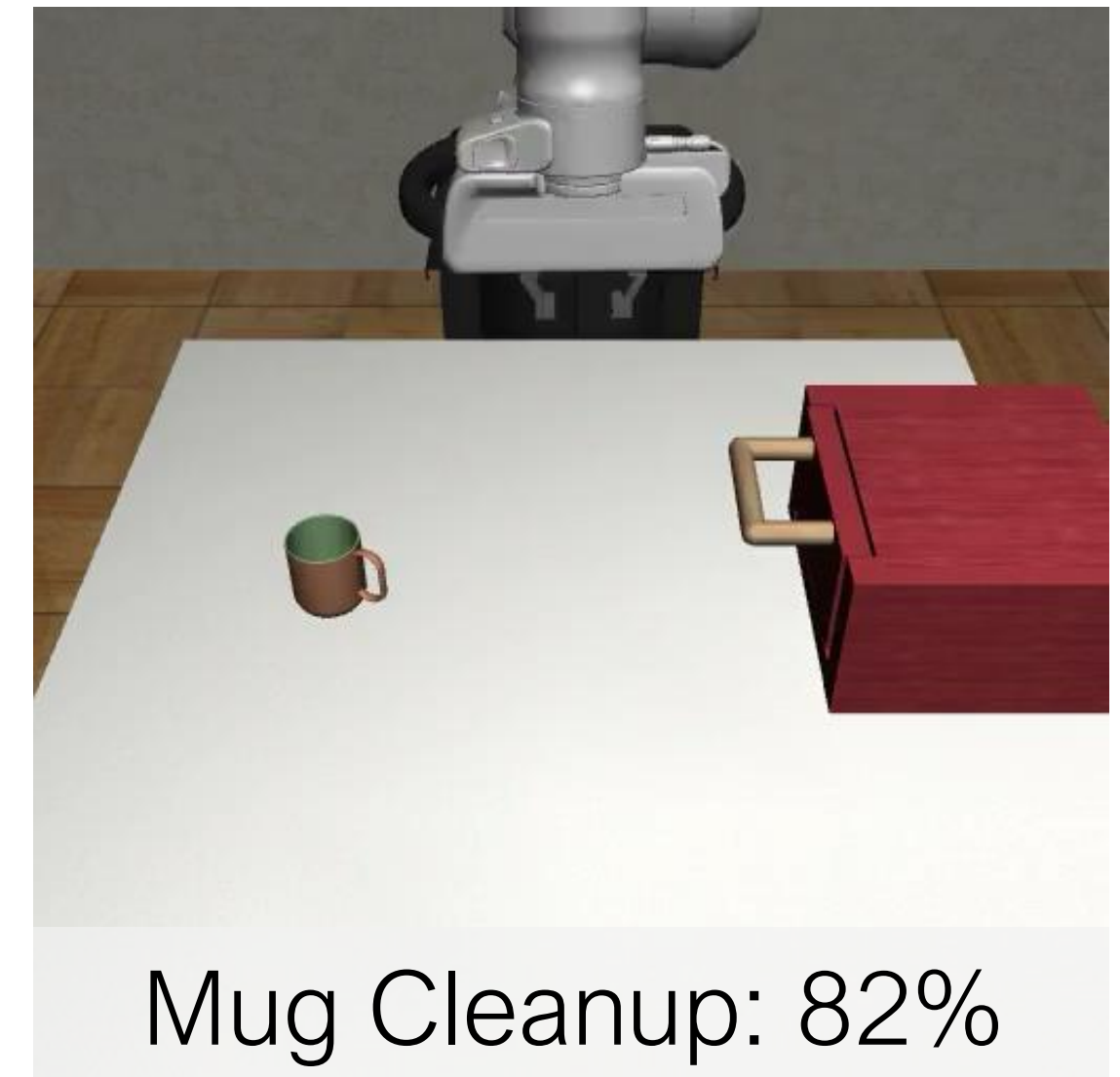
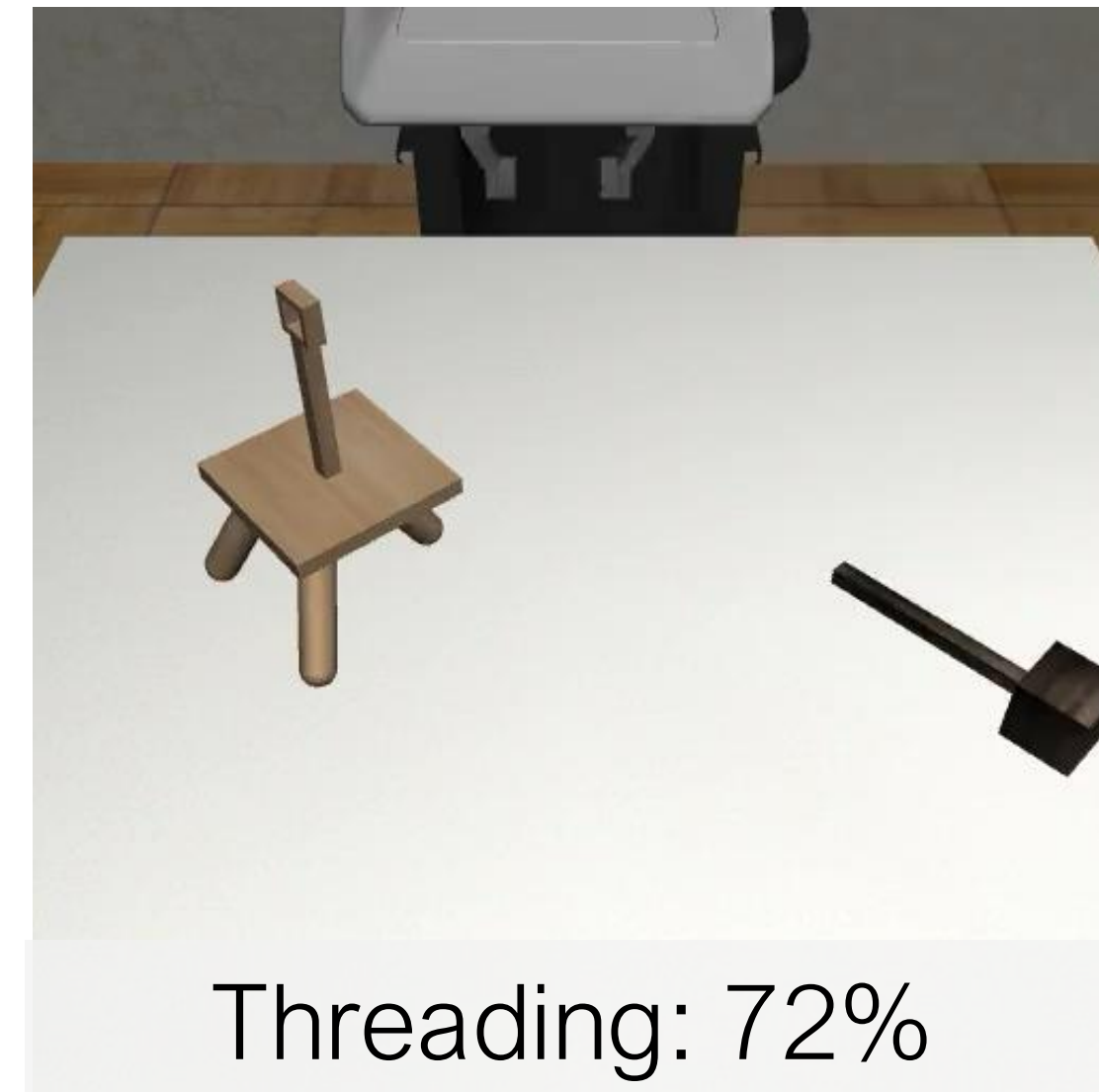
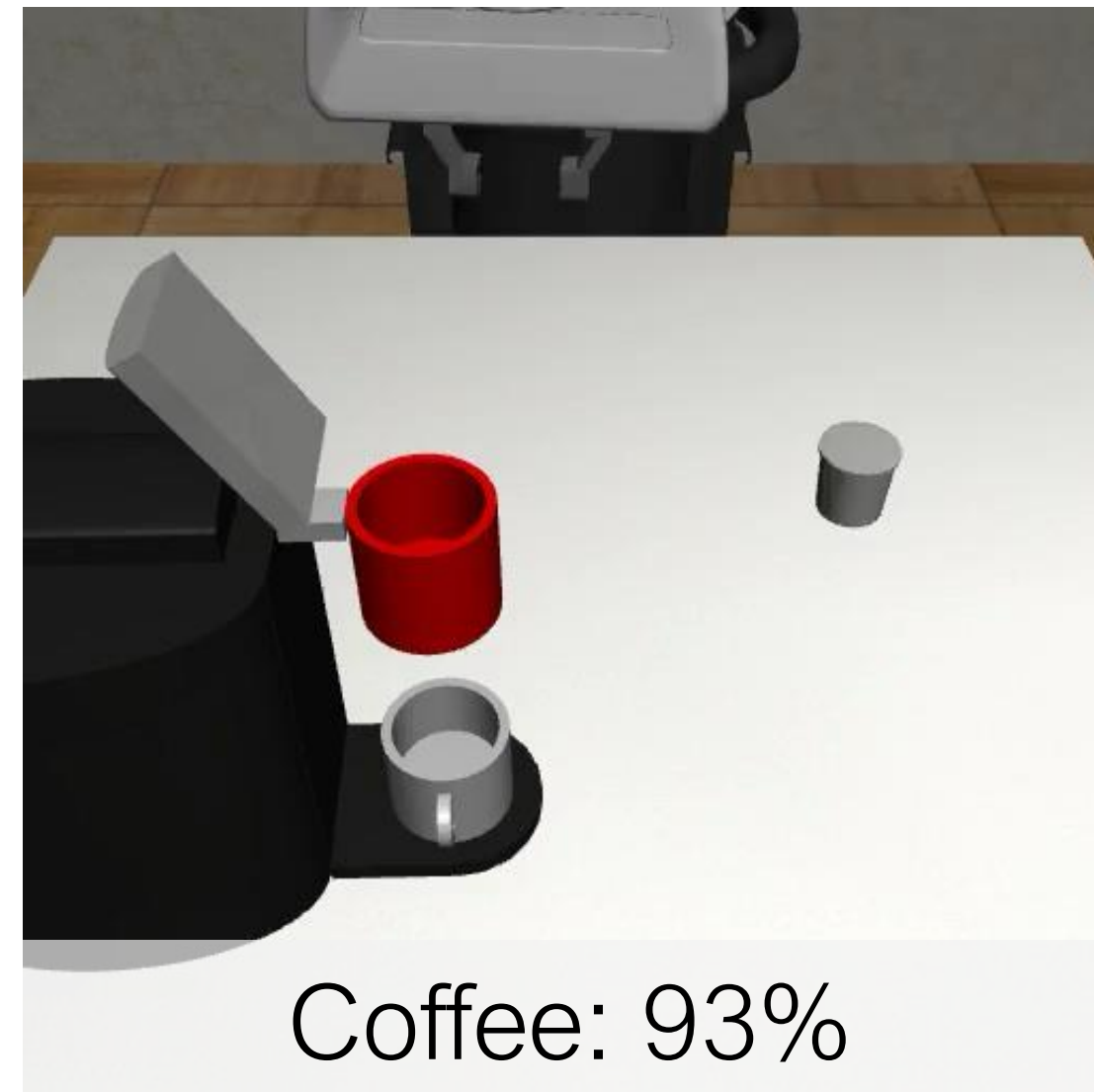
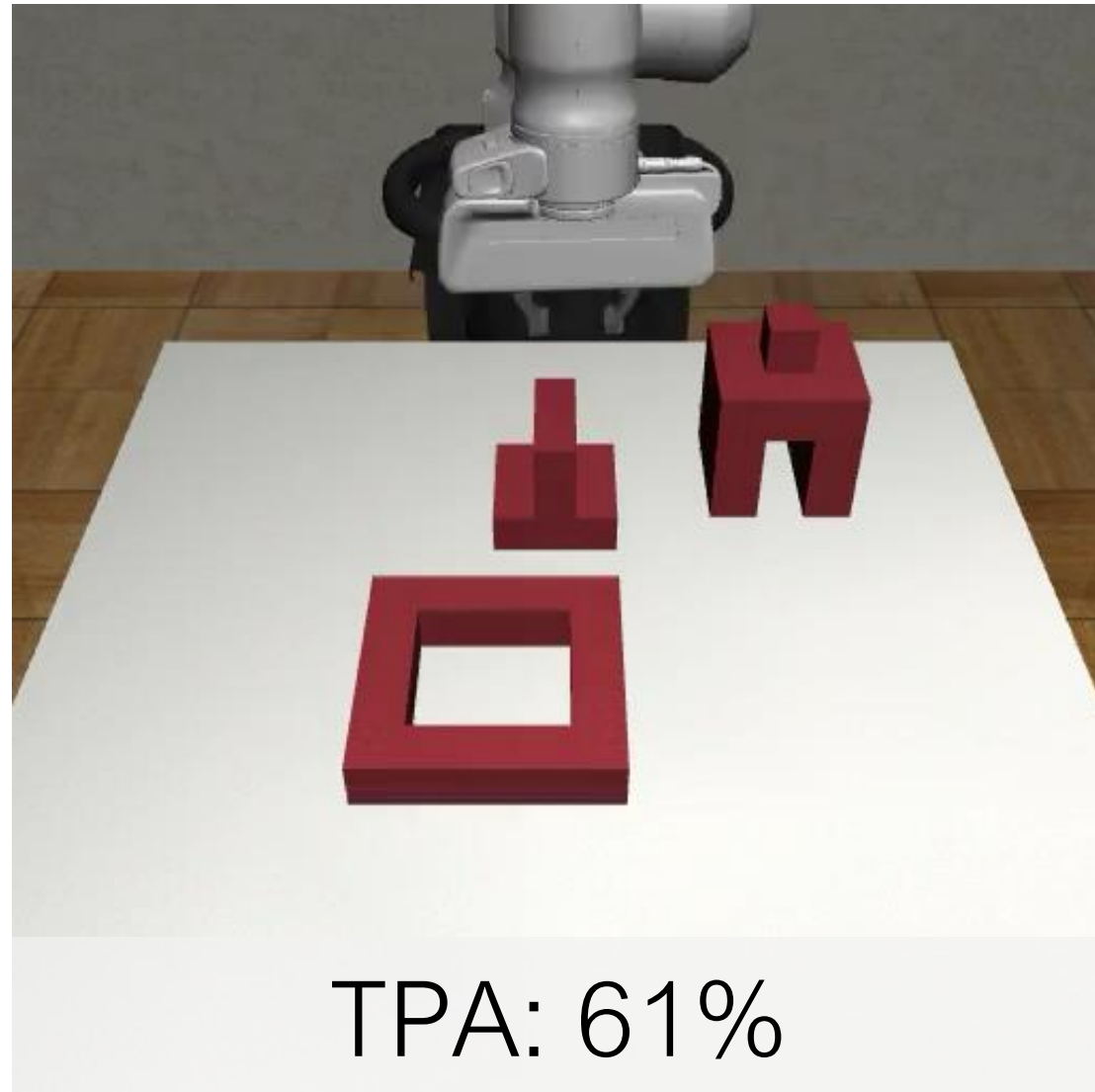


Long-Horizon tasks



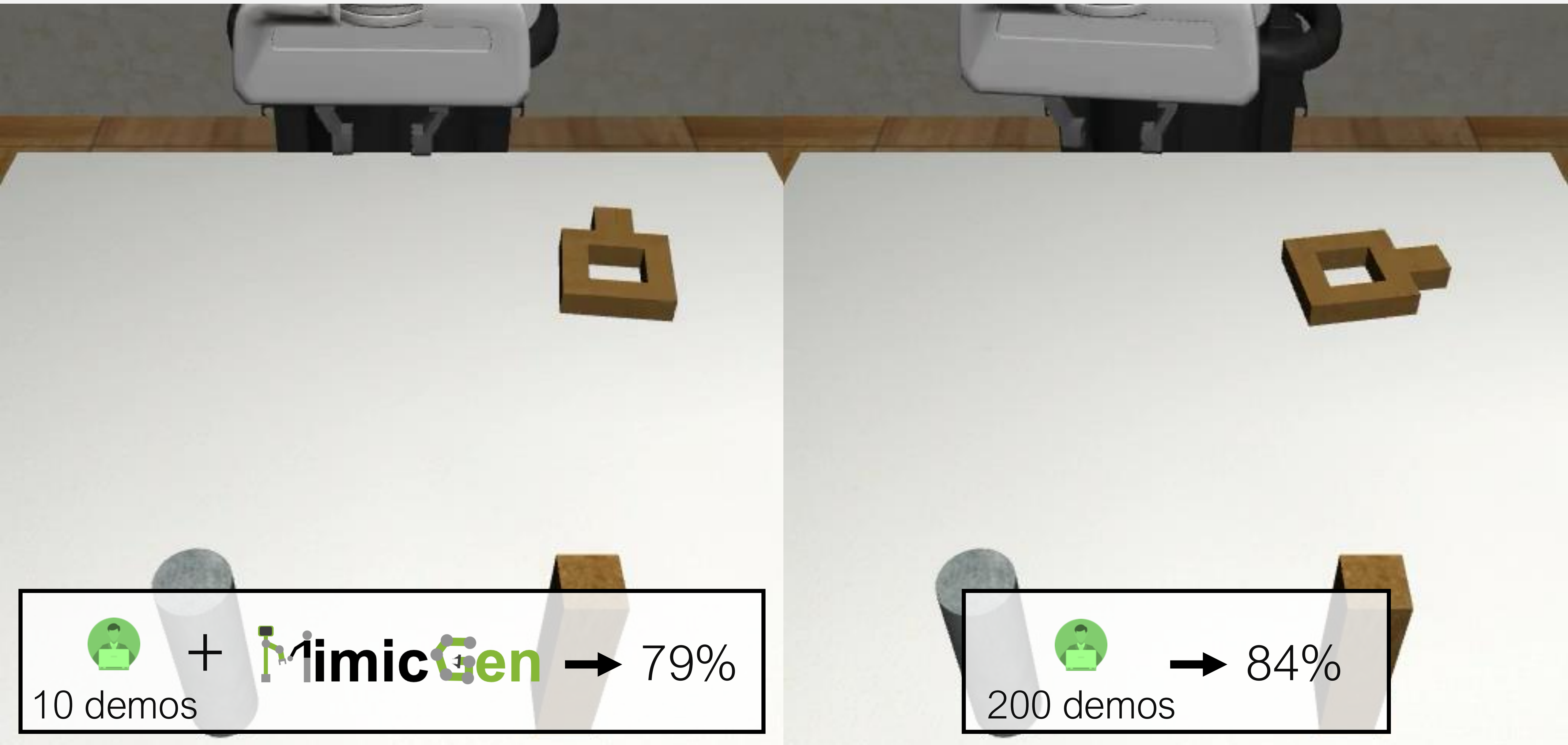


# Simple BC on MimicGen data trains performant policies





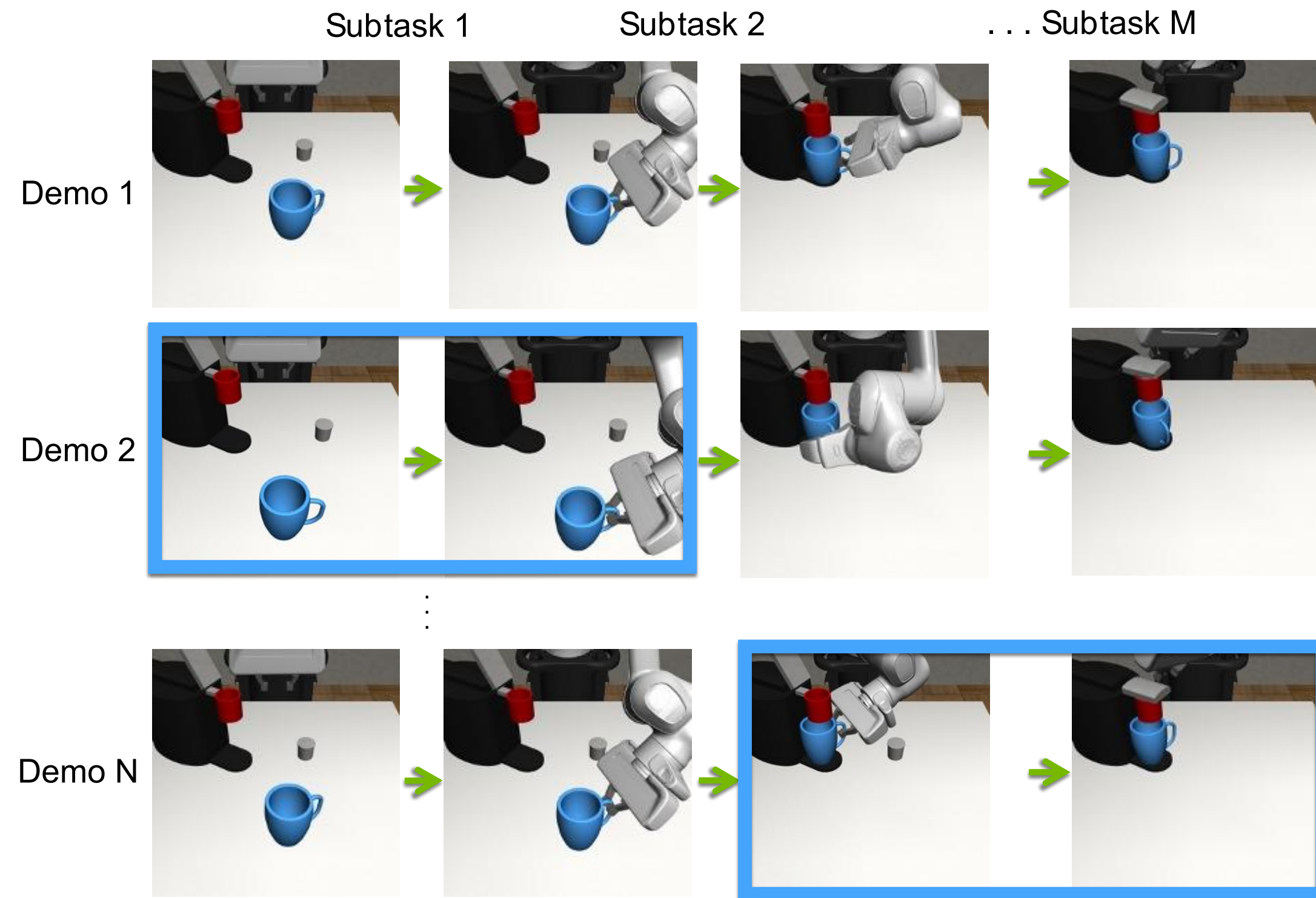
MimicGen produces comparable results to larger human datasets





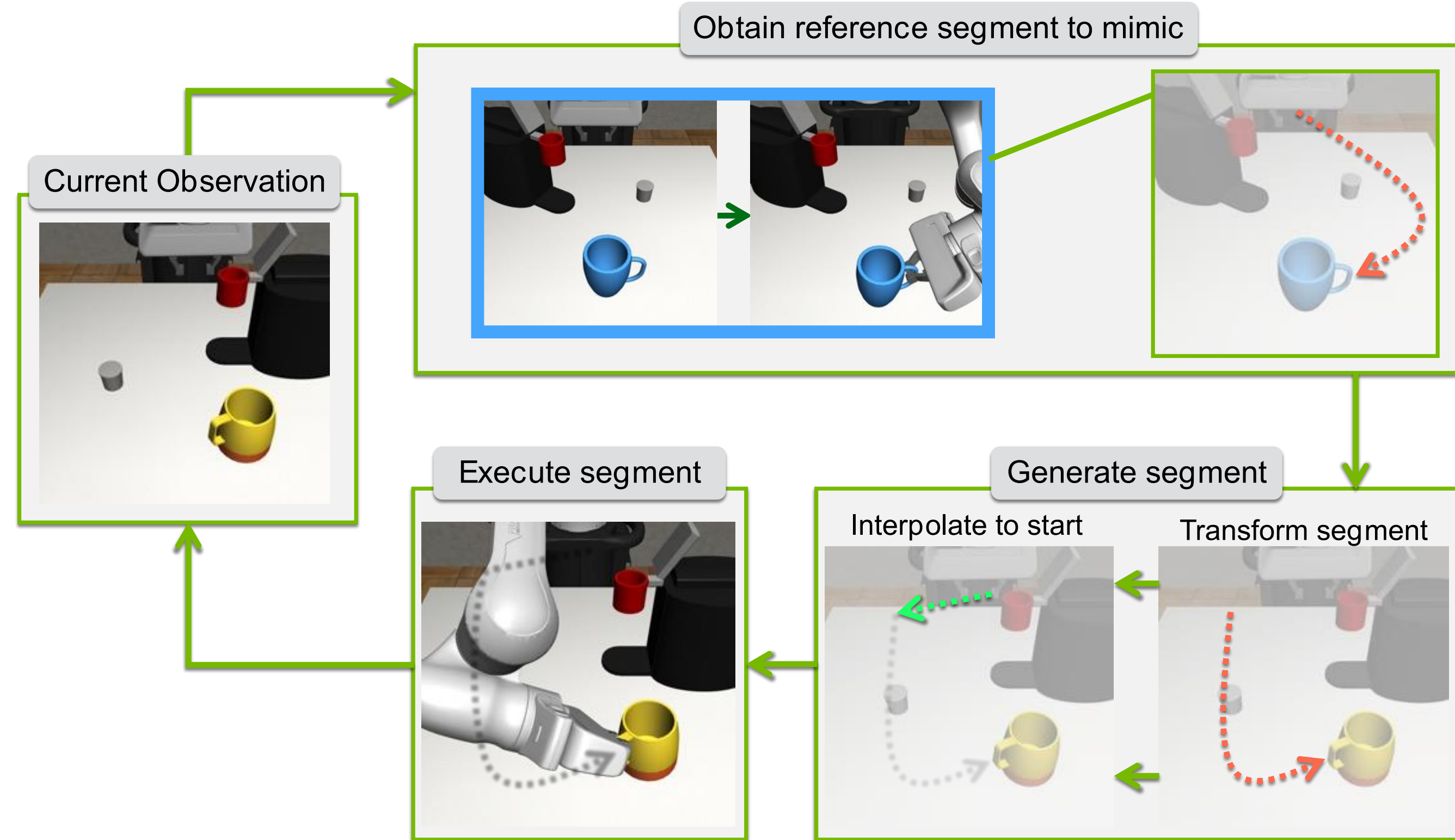
# MimicGen Data Generation Overview

## Parse source demonstrations into segments



Source demos are split into object-centric pieces

## Pipeline for generating new trajectories



Source demo pieces are transformed and replayed in the new scene one by one

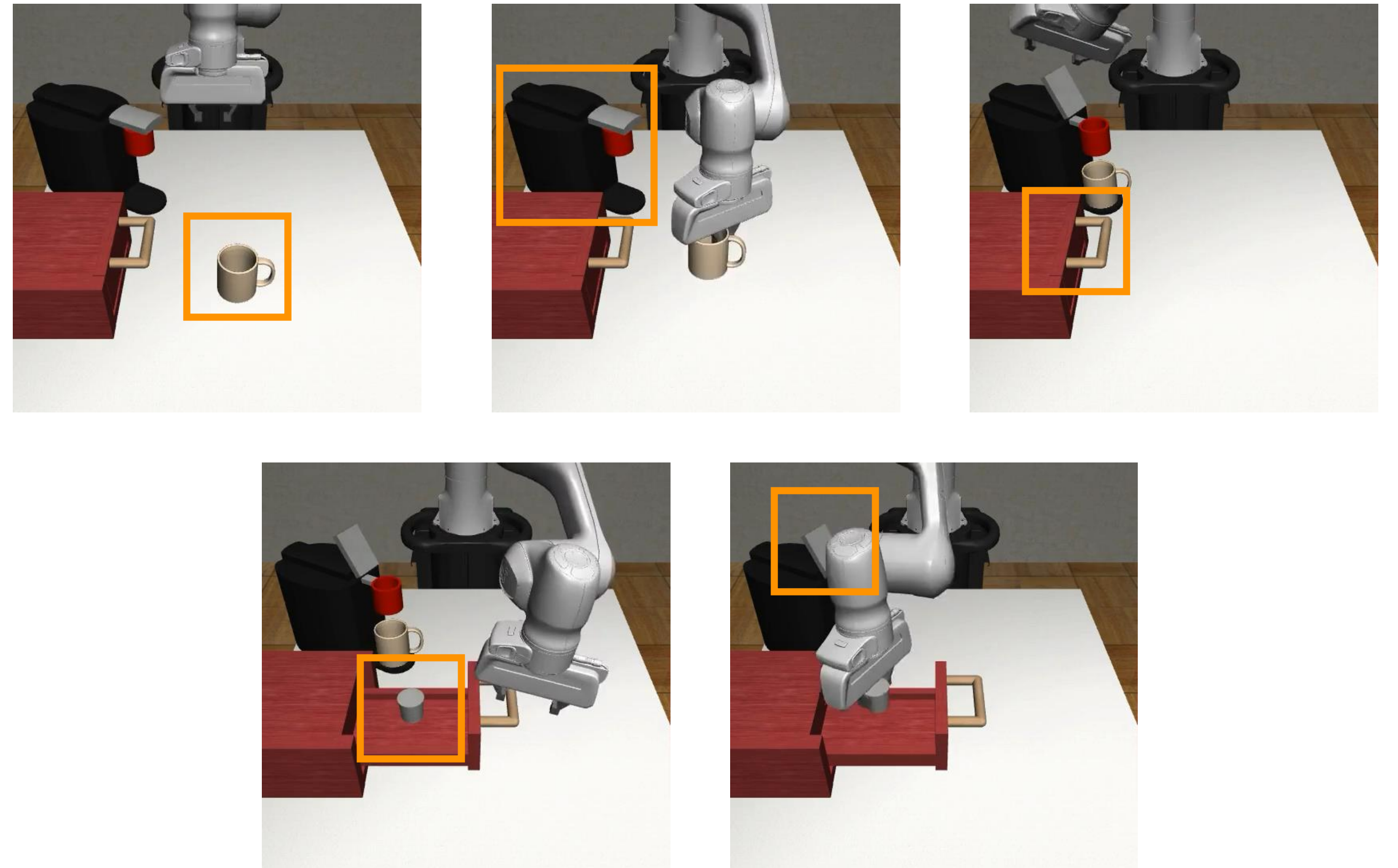


# MimicGen: Data Generation Example

Source Dataset Trajectory



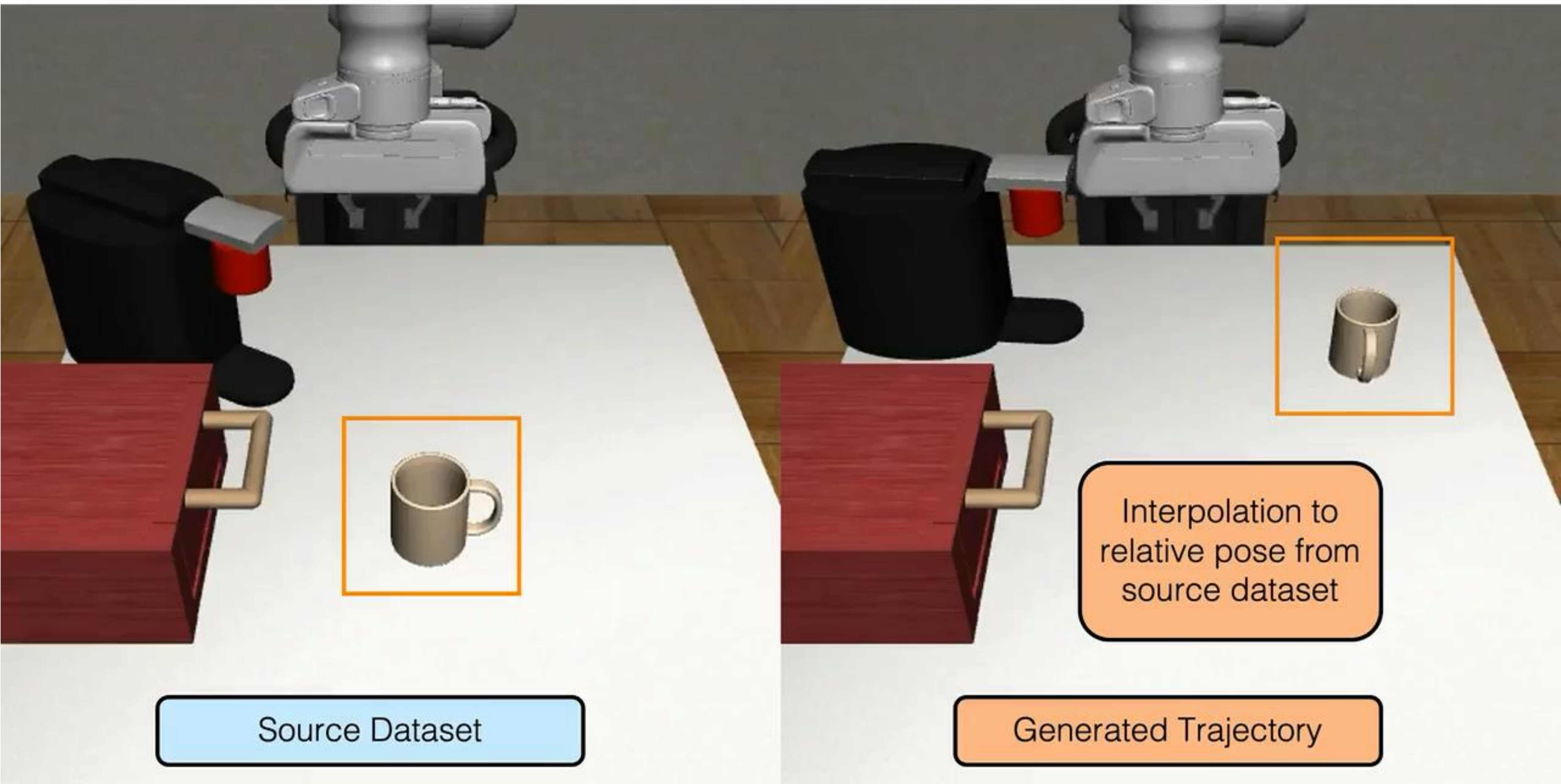
Object-Centric Subtask Segments



→  
Split using subtask  
boundaries

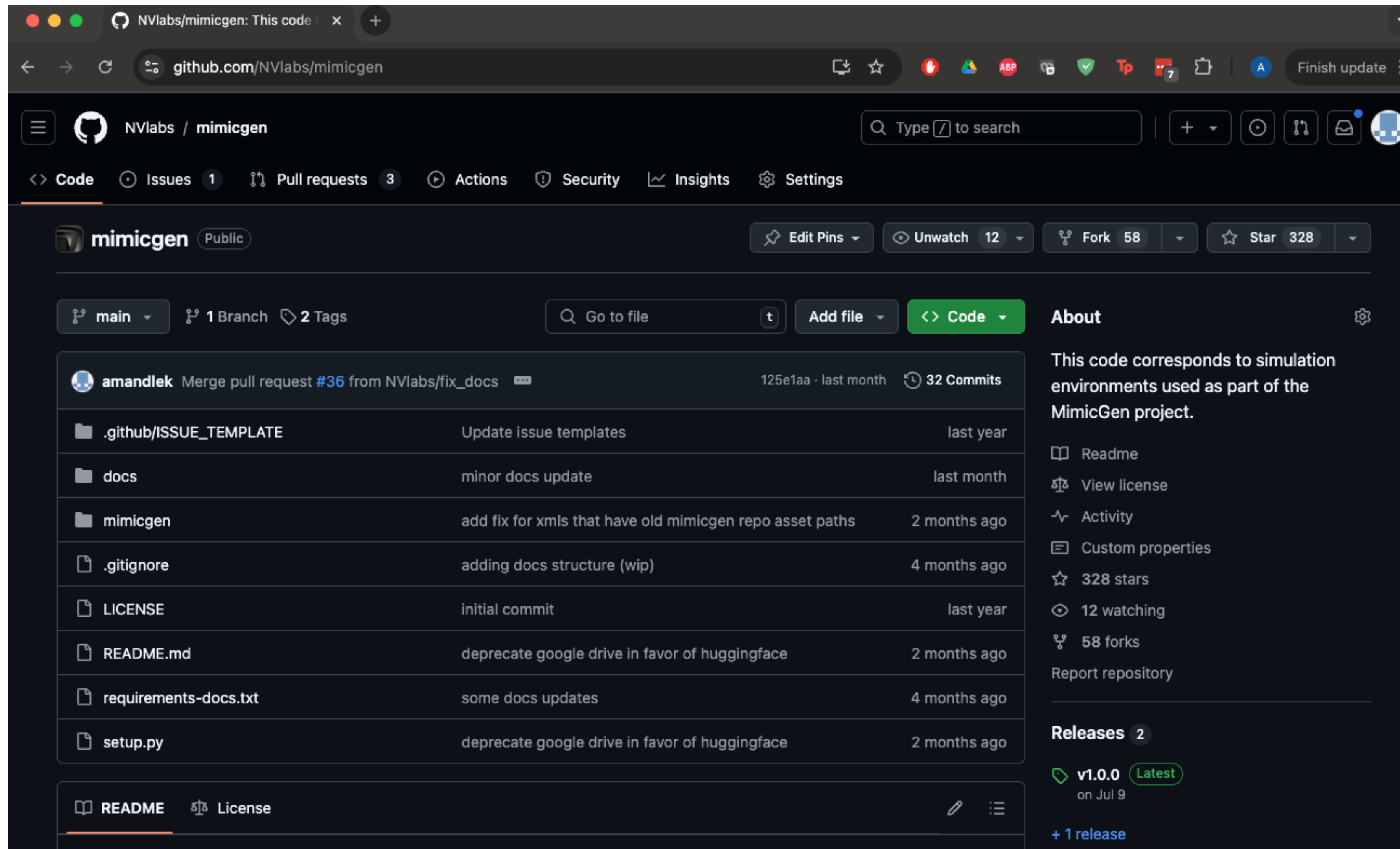


# MimicGen: Data Generation Example





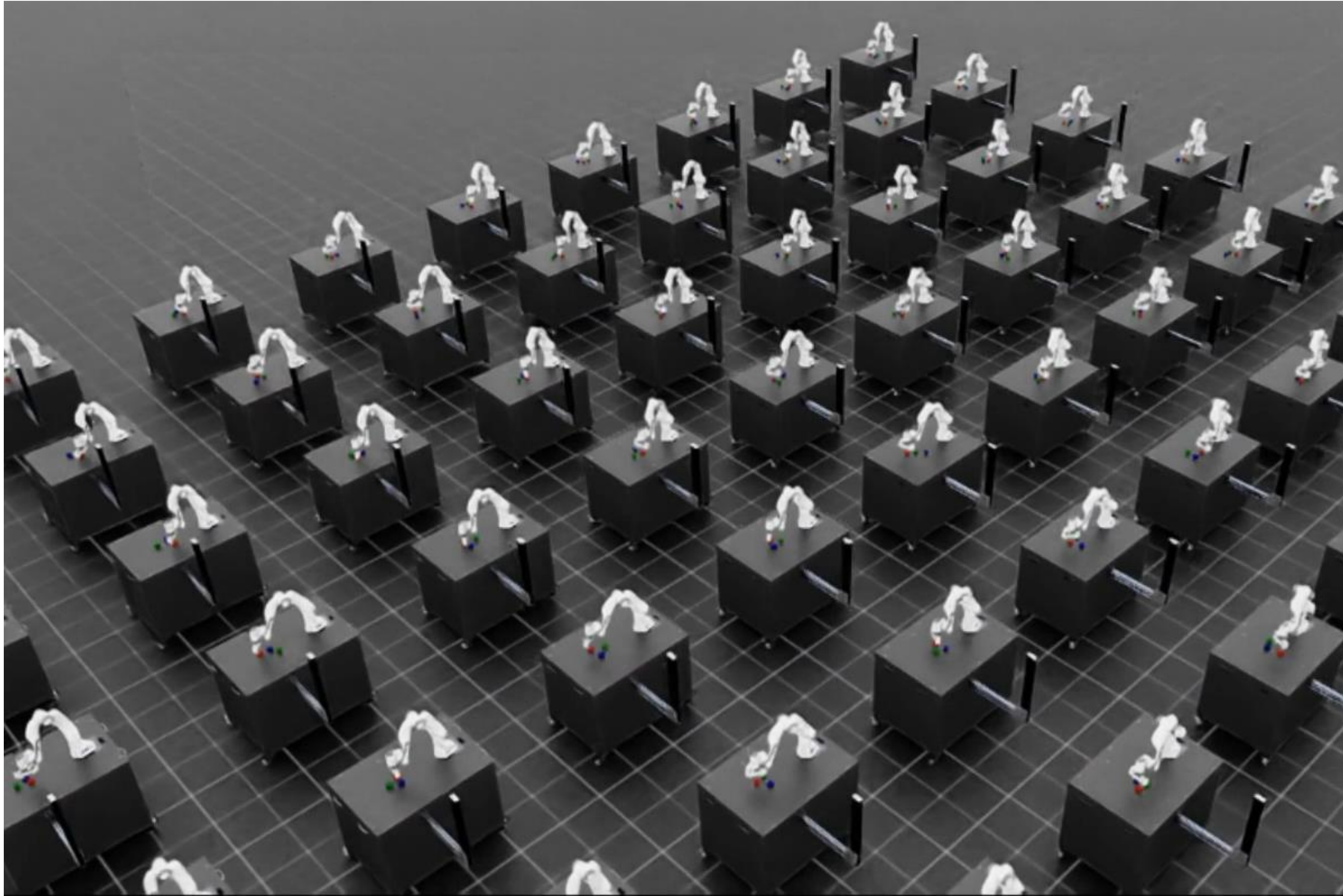
# Try MimicGen out yourself!



Mandlekar et al. "MimicGen: A Data Generation System for Scalable Robot Learning using Human Demonstrations", CoRL 2023



# MimicGen is in **NVIDIA Isaac Lab** too!



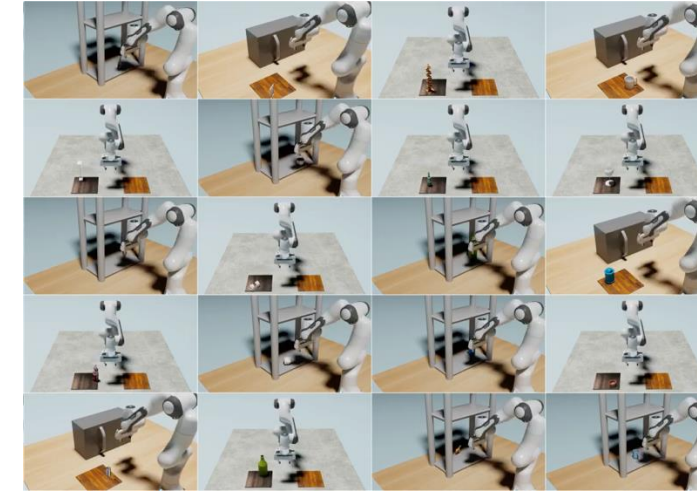
NVIDIA Isaac Lab v2.0



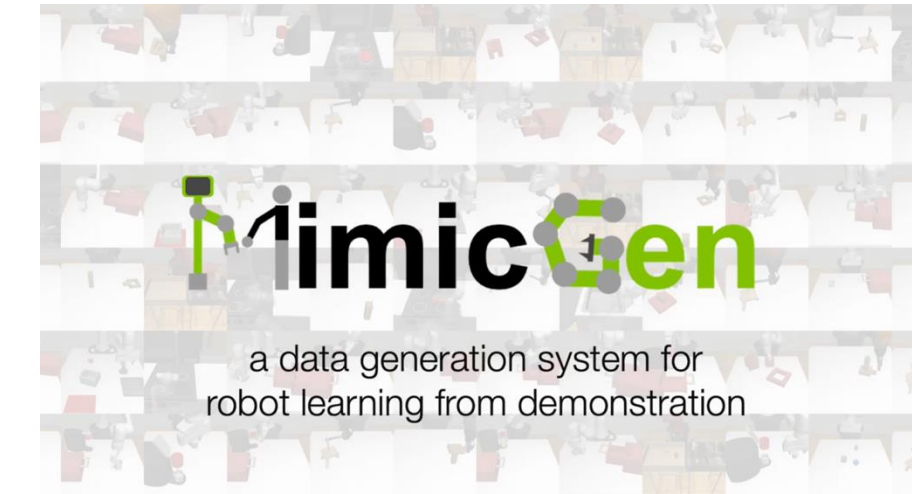
# Moving from data collection to data generation

## Autonomous Data Generation Tools

- OPTIMUS: Classical robot planners as data generators
- MimicGen: Data generation using a few human demonstrations



OPTIMUS (CoRL 2023)



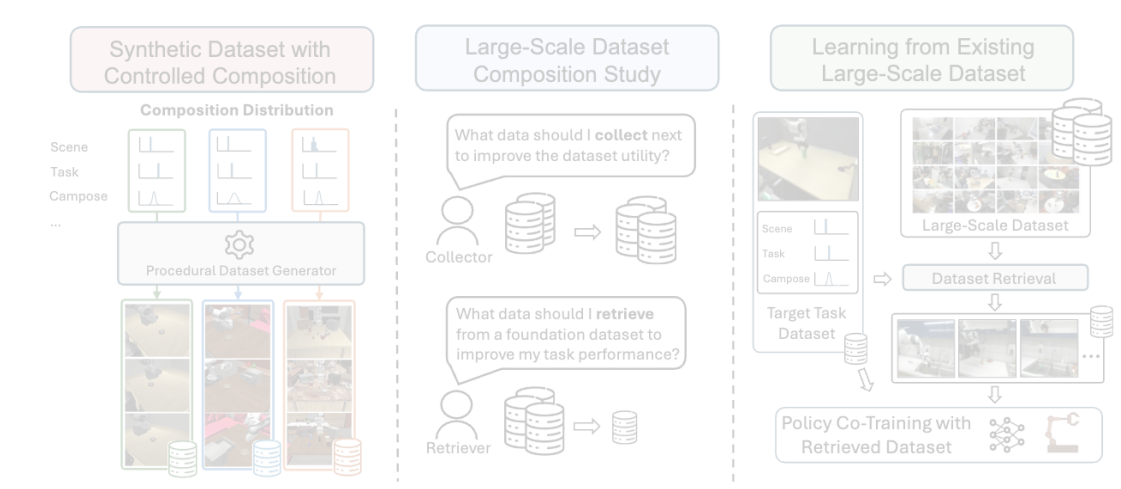
MimicGen (CoRL 2023)

## Data Generation Applications

- RoboCasa: Large-scale simulation framework for mobile manipulation with diverse scenes and tasks
- MimicLabs: A study of how large-scale dataset composition affects imitation learning



RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

## Building More Powerful Data Generators

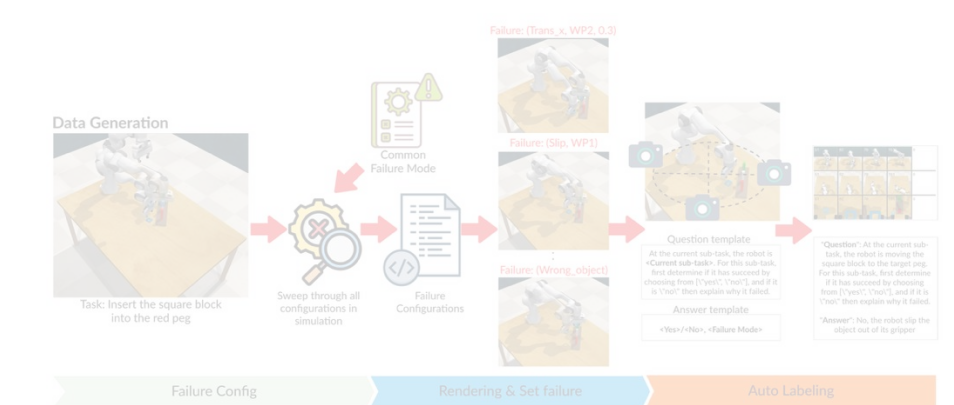
- DexMimicGen: Data generation for bimanual and dexterous control
- SkillMimicGen: Combining planning and human demonstrations for data generation
- AHA: A data generator for learning from failures



DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)



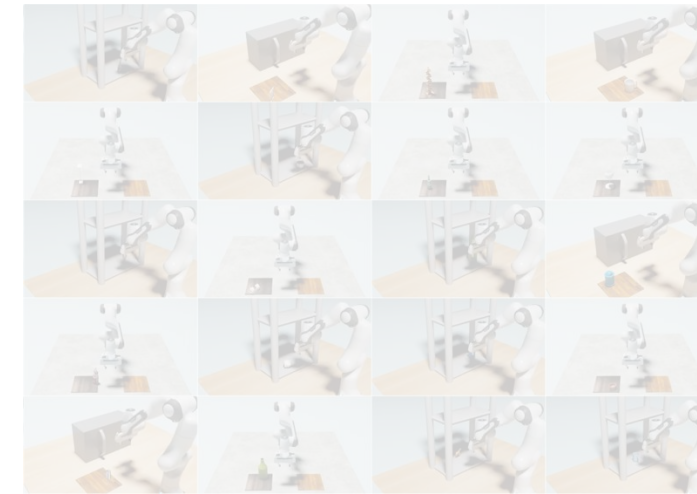
AHA  
(ICLR 2025)



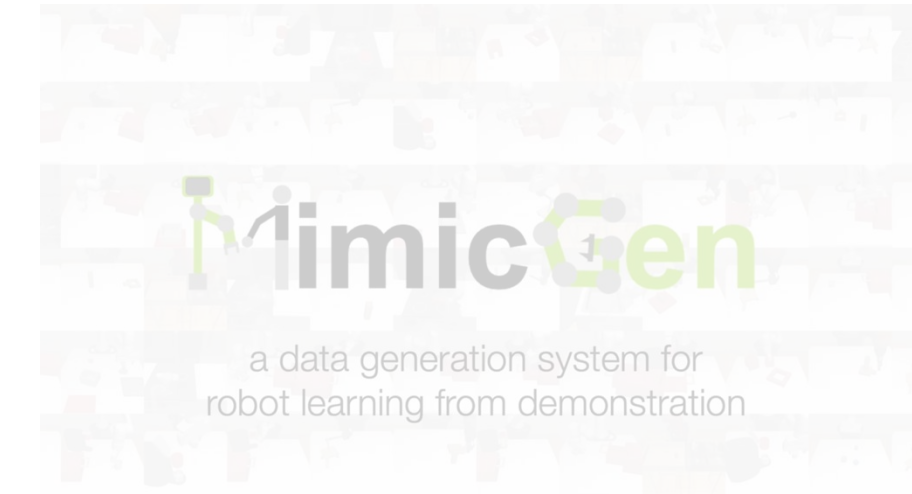
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OPTIMUS (CoRL 2023)



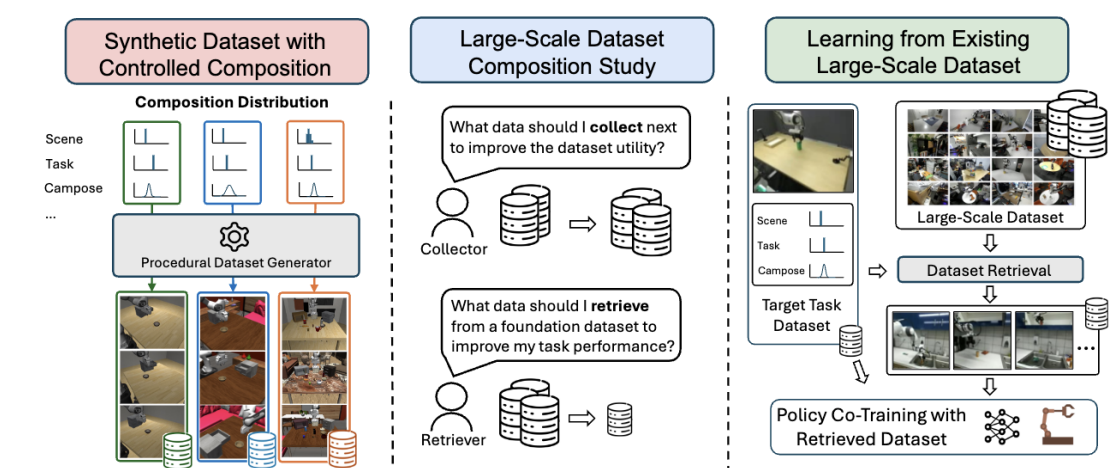
MimicGen (CoRL 2023)

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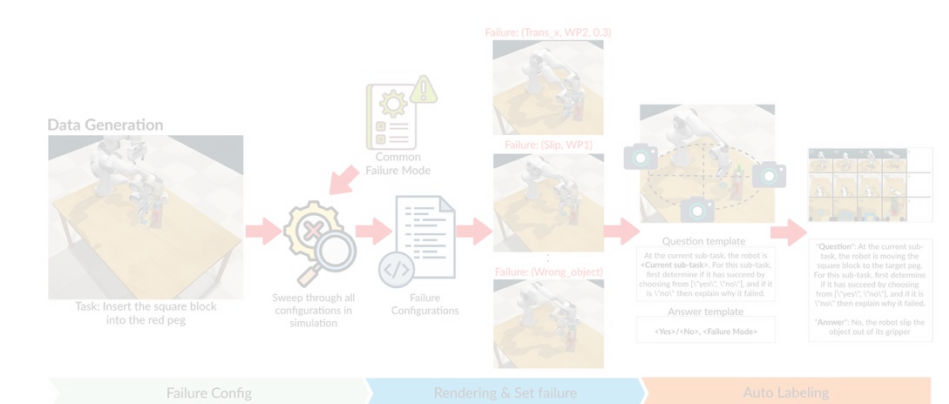
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DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)



AHA  
(ICLR 2025)



# Introducing RoboCasa





# Interactable Furniture and Appliances





Augmenting scene diversity with text-to-image models





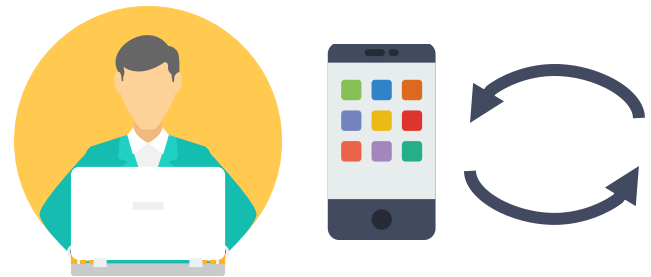
Creating diverse object assets with text-to-3D models





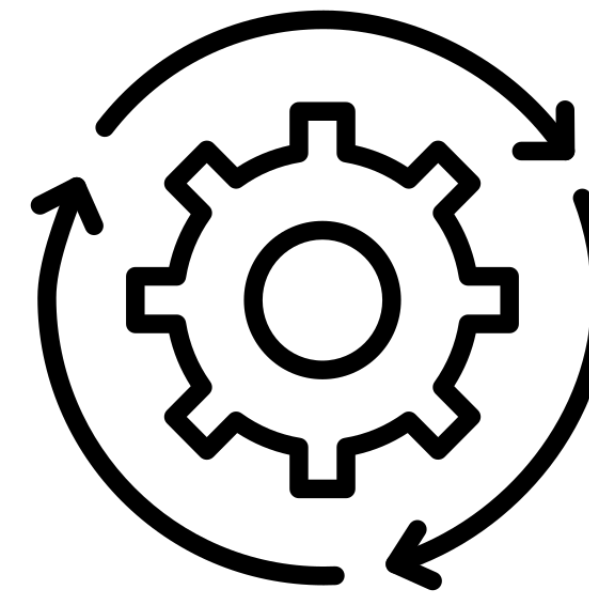
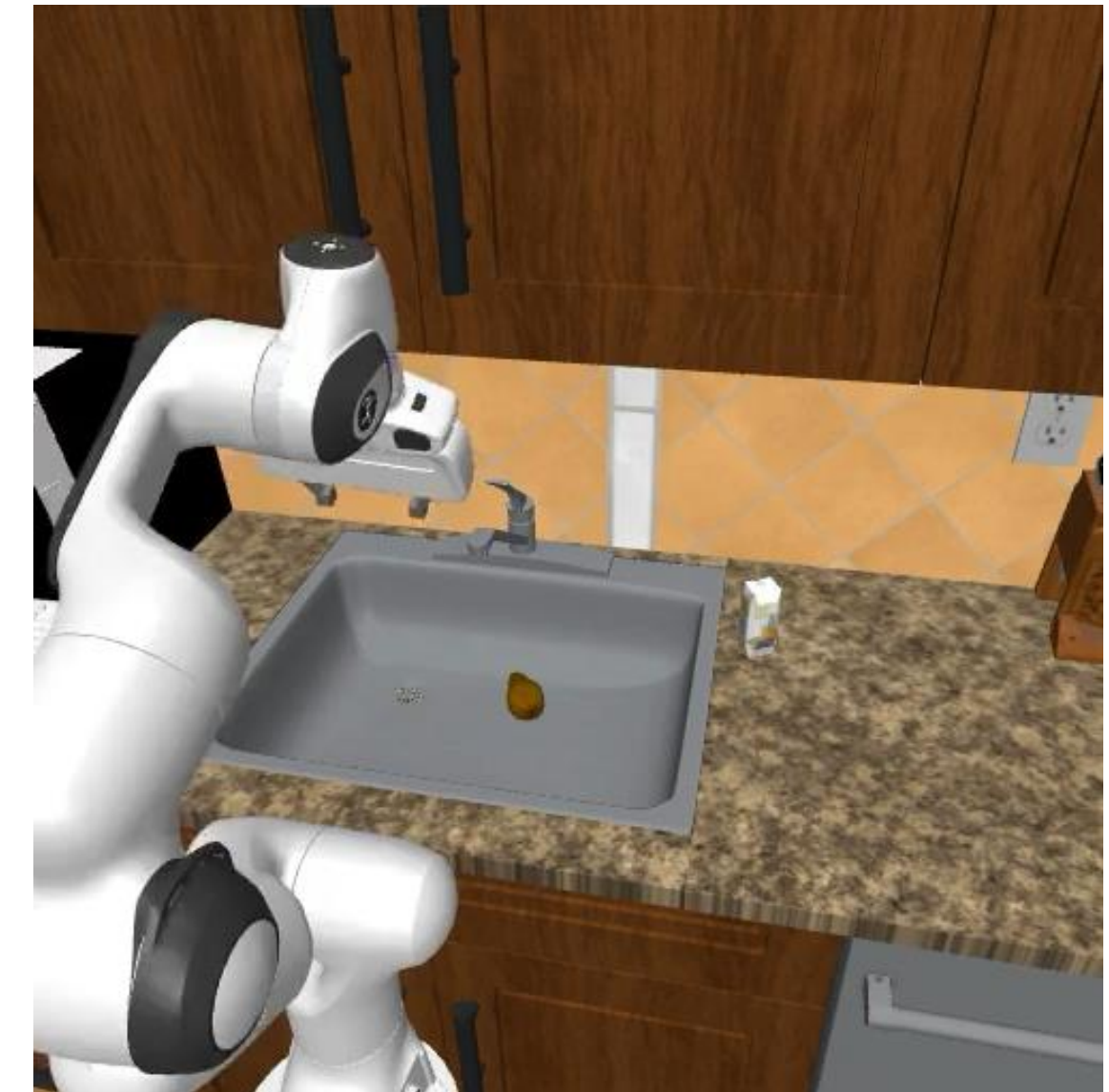
# Combining diverse simulation with scalable synthetic data generation

50 human demos



 MimicGen

3000 generated demos

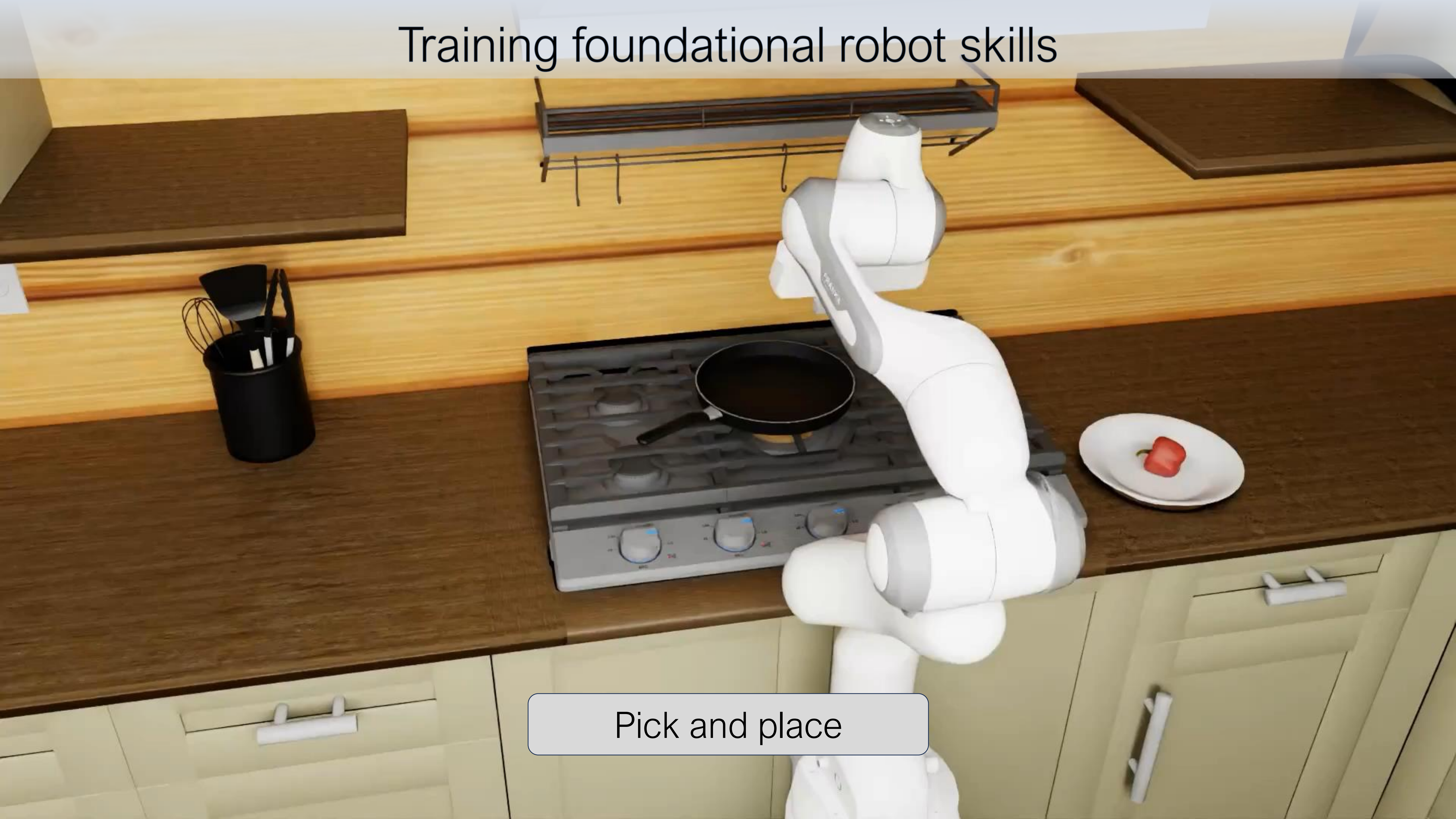


Human collects small number of teleoperated demonstrations

MimicGen generates lots more autonomously!



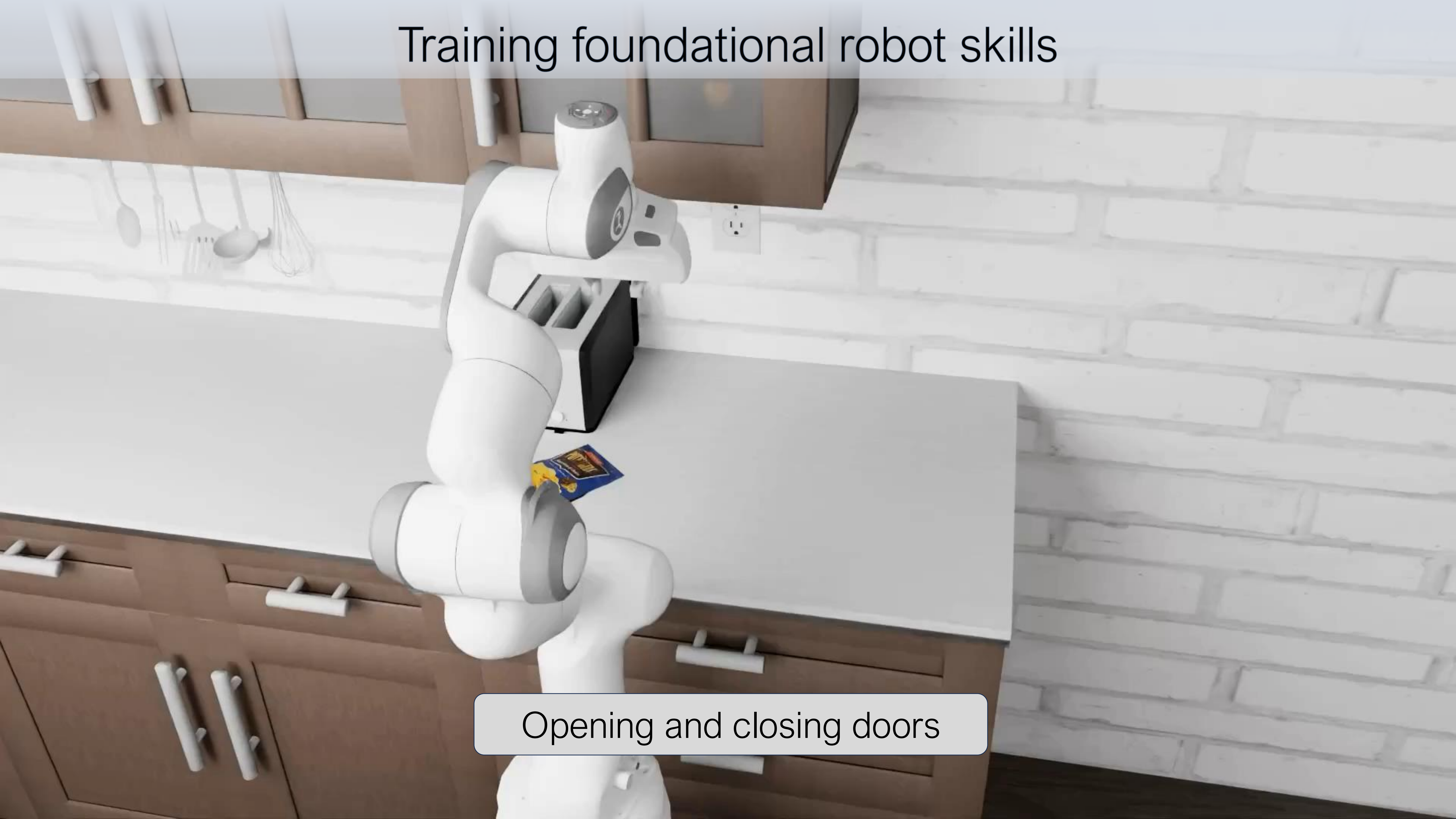
# Training foundational robot skills



Pick and place



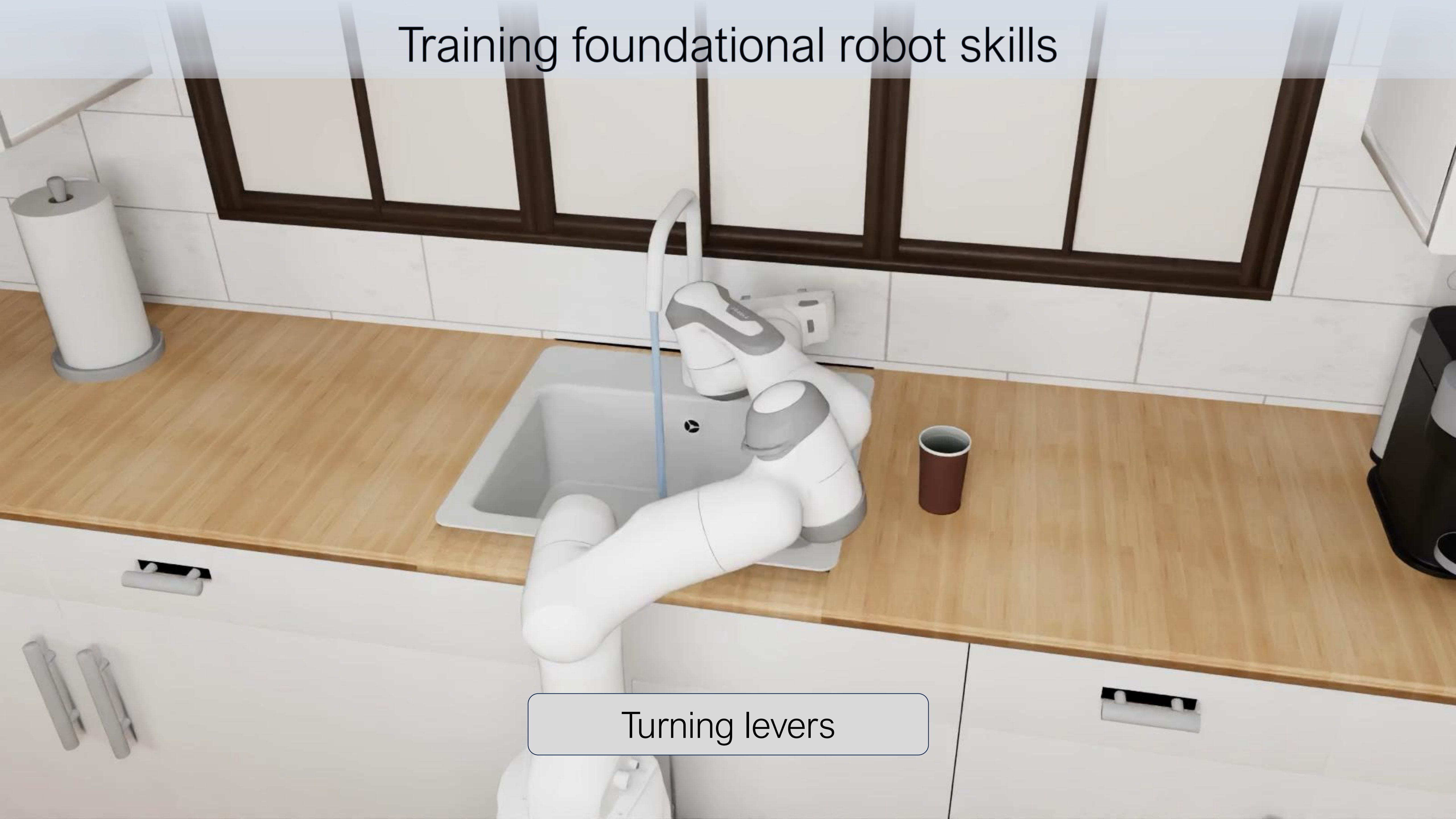
# Training foundational robot skills



Opening and closing doors



# Training foundational robot skills



Turning levers



# Training foundational robot skills

Twisting knobs





# Training foundational robot skills



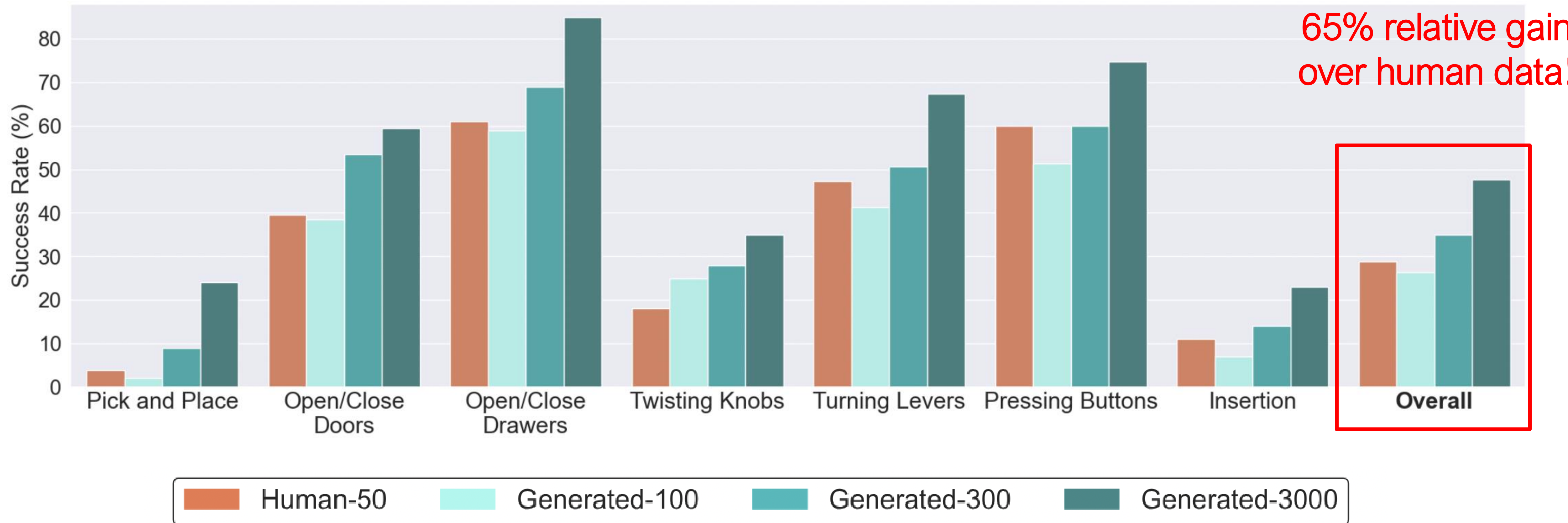
Pressing buttons





# Multi-Task Policy Performance Scales with Synthetic Data

## Multi-task imitation learning evaluation





# Synthetic MimicGen data can aid in transfer to real world tasks

Training on real-world tasks with 50 demonstrations



Real-world only training: 13.6%

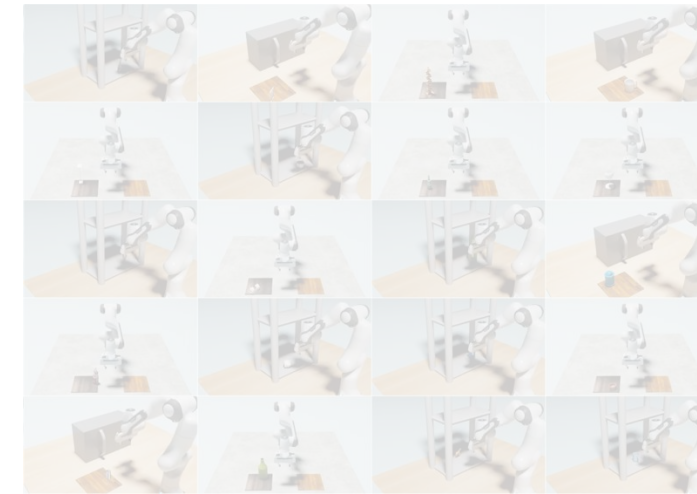
Co-training with MimicGen data: 24.4%



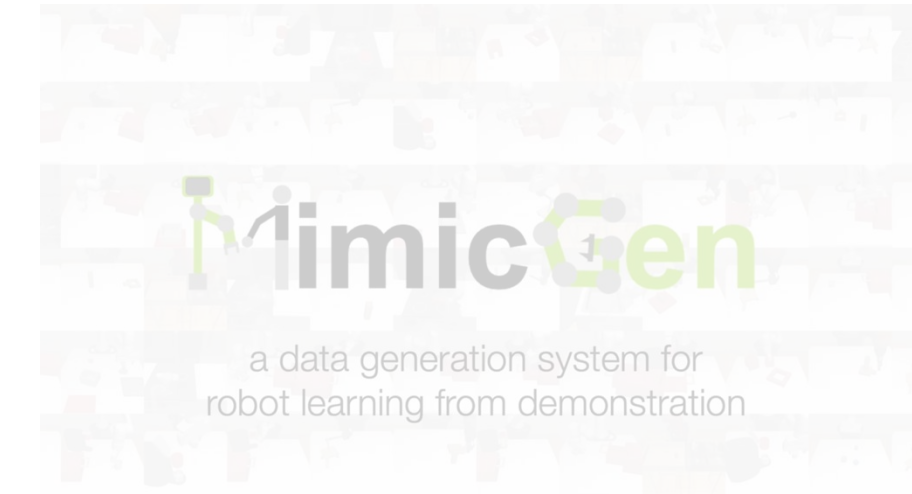
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OPTIMUS (CoRL 2023)



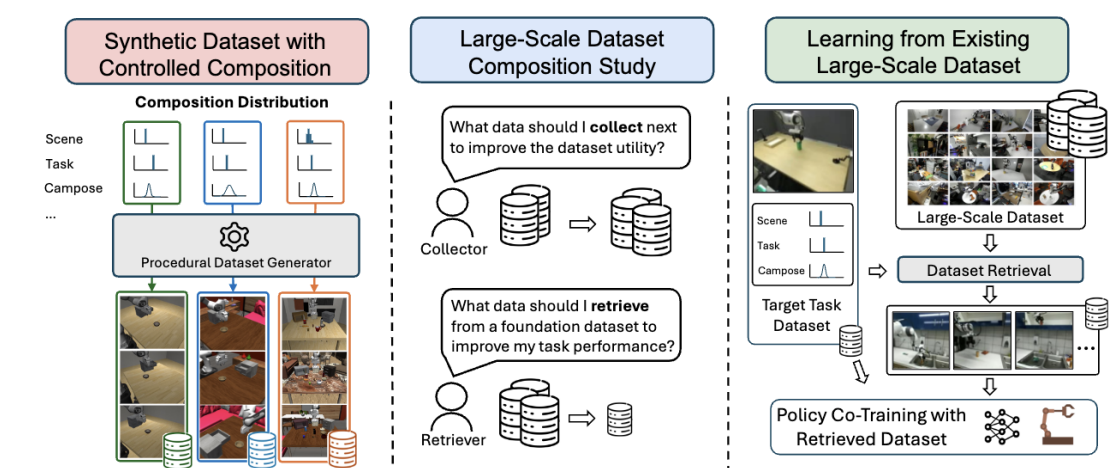
MimicGen (CoRL 2023)

## Data Generation Applications

- RoboCasa: Large-scale simulation framework for mobile manipulation with diverse scenes and tasks
- MimicLabs: A study of how large-scale dataset composition affects imitation learning



RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

## Building More Powerful Data Generators

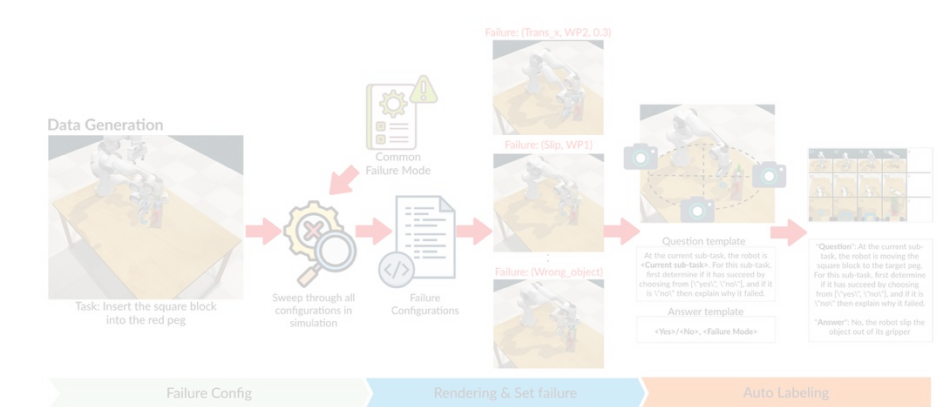
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- AHA: A data generator for learning from failures



DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)



AHA  
(ICLR 2025)



# Imitation Learning from Large-Scale Multi-Task Datasets

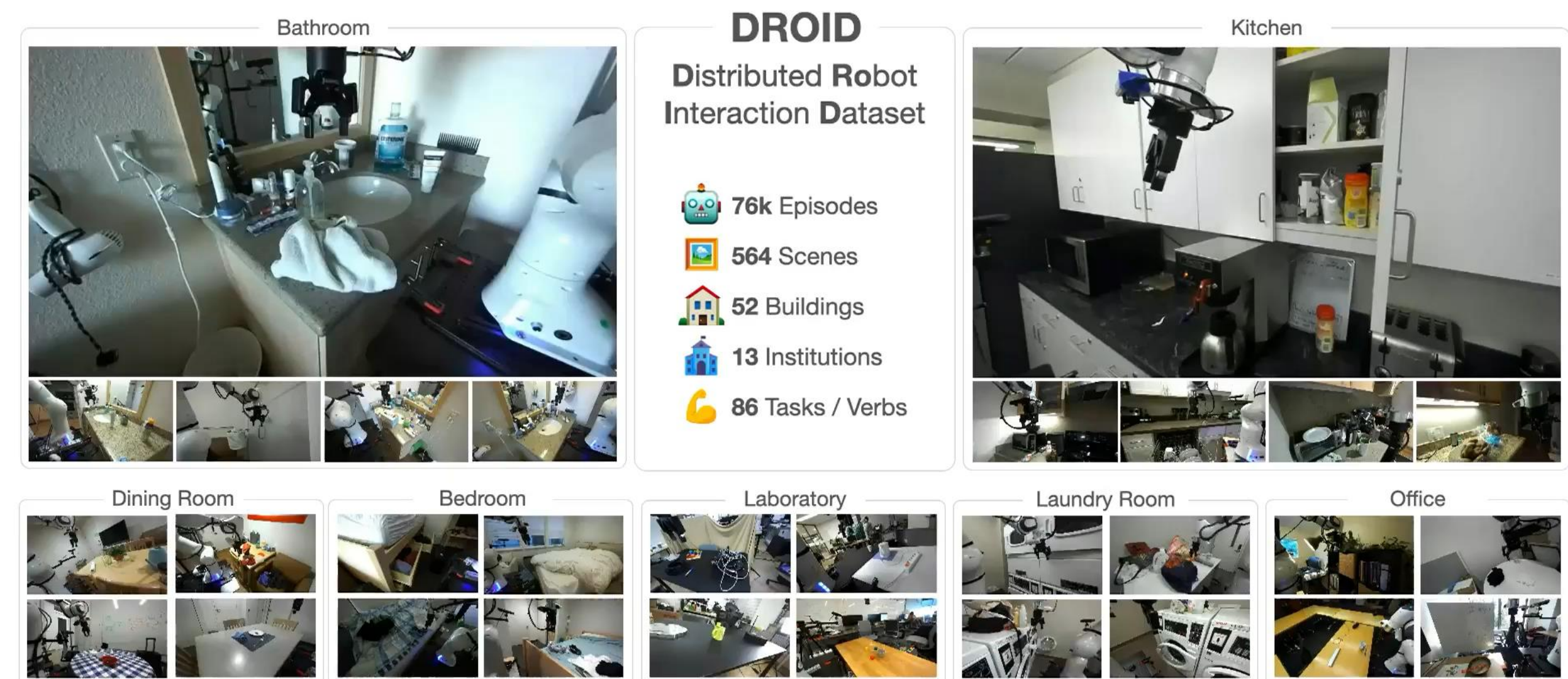
## Open-X



Open X-Embodiment Collaboration “Open X-Embodiment: Robotic Learning Datasets and RT-X Models”, 2023

20+ academic institutions, 22 robot embodiments, 500 skills, 150,000 tasks

## DROID



Khazatsky et al. “DROID: A Large-Scale In-the-Wild Robot Manipulation Dataset”, 2024

76,000 episodes, 564 scenes, 52 buildings, 13 institutions, 86 tasks



# Imitation Learning from Large-Scale Multi-Task Datasets

Tesla



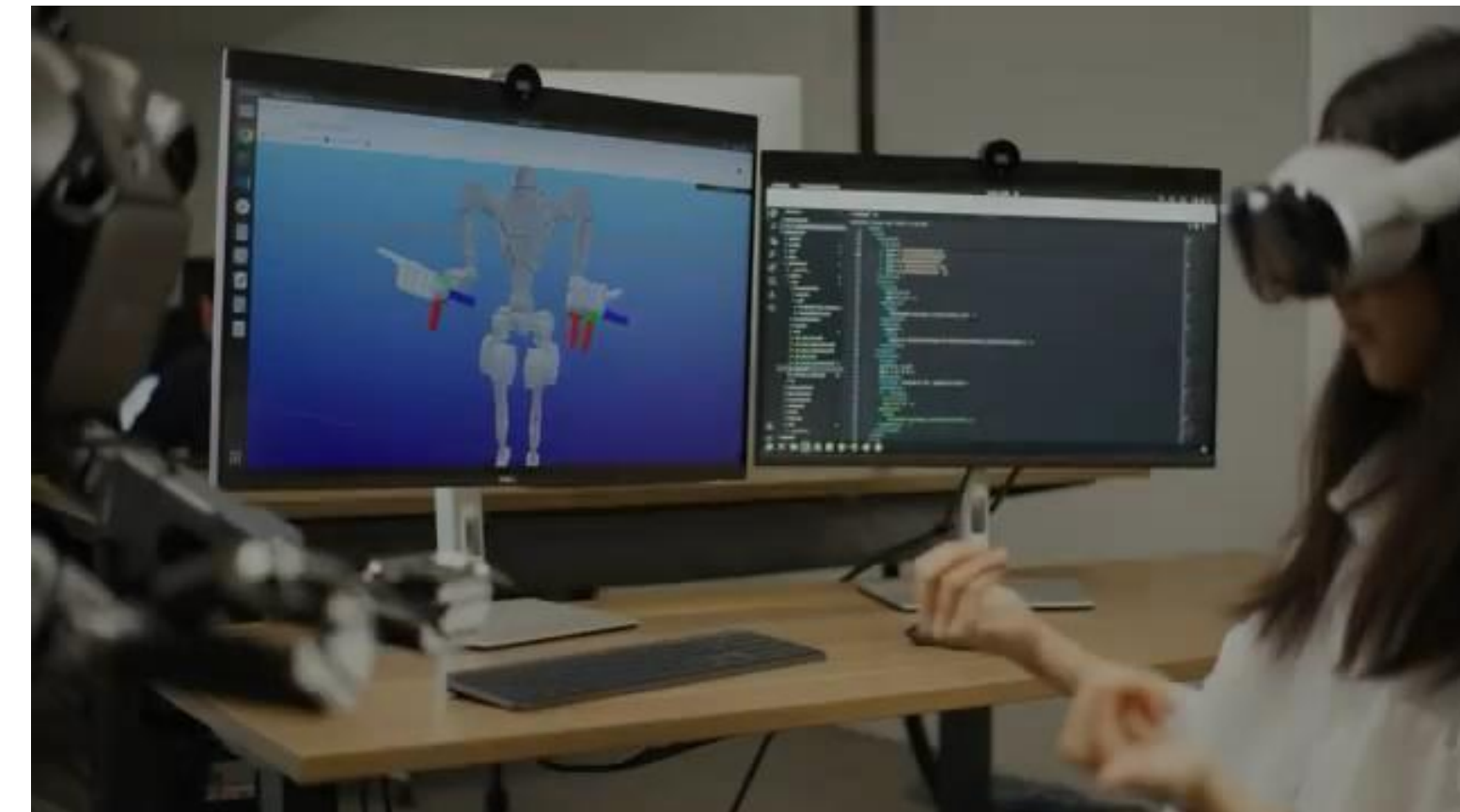
1X



Physical Intelligence



NVIDIA Project GR00T





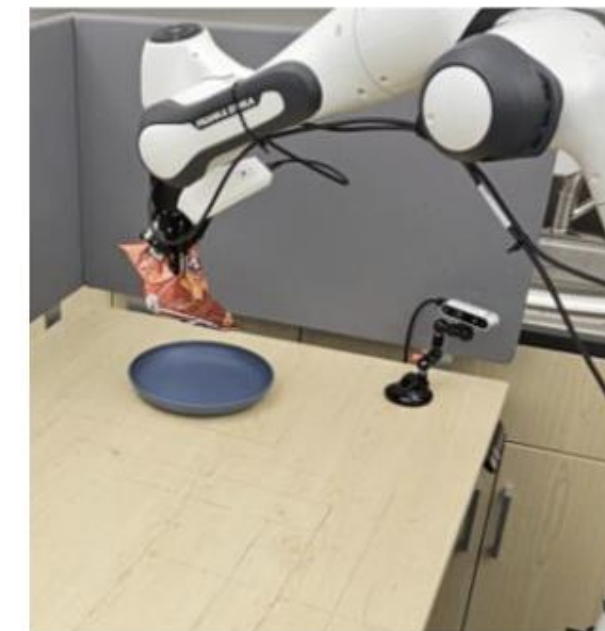
# Using Large-Scale Multi-Task Datasets for Downstream Tasks

Large Co-Training Data

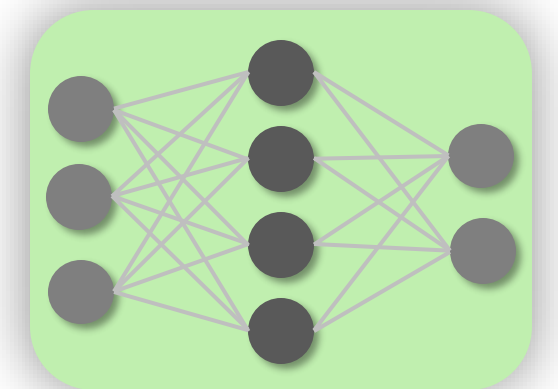


Small Task-Specific Data

+



Policy  $\pi_{\theta}$



Goal: train closed-loop policy for your robot and task with much less task-specific data by using co-training data



# Using Large-Scale Multi-Task Datasets for Downstream Tasks

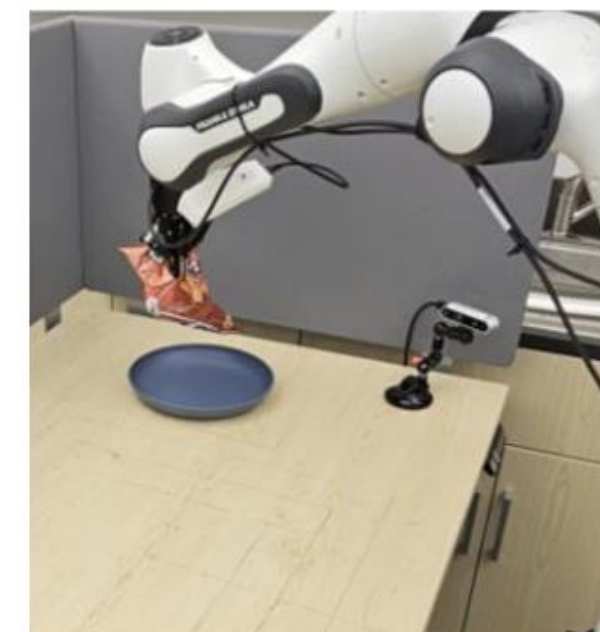
How does co-training data composition affect downstream task performance?

Large Co-Training Data

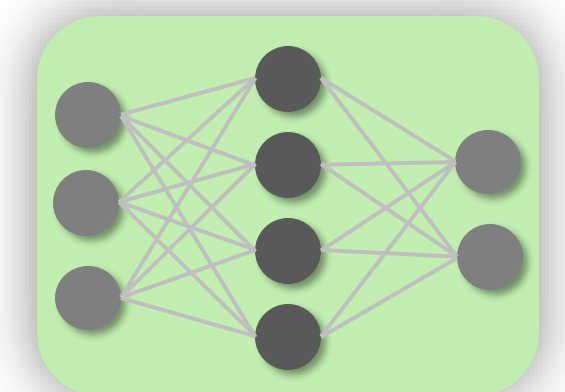


Small Task-Specific Data

+



Policy  $\pi_{\theta}$

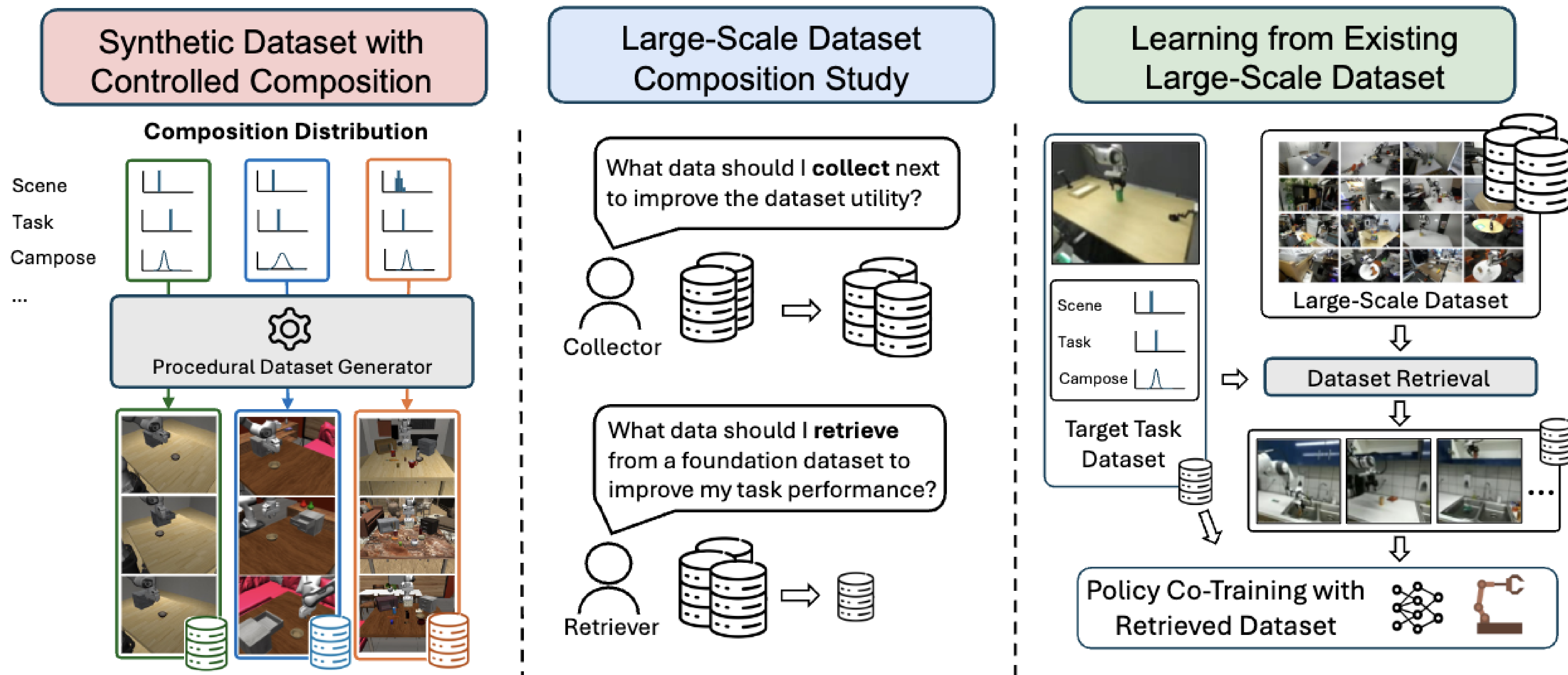


We can't easily test different co-training datasets – they take months to collect!

Idea: use synthetic data generation and simulation to conduct a study!

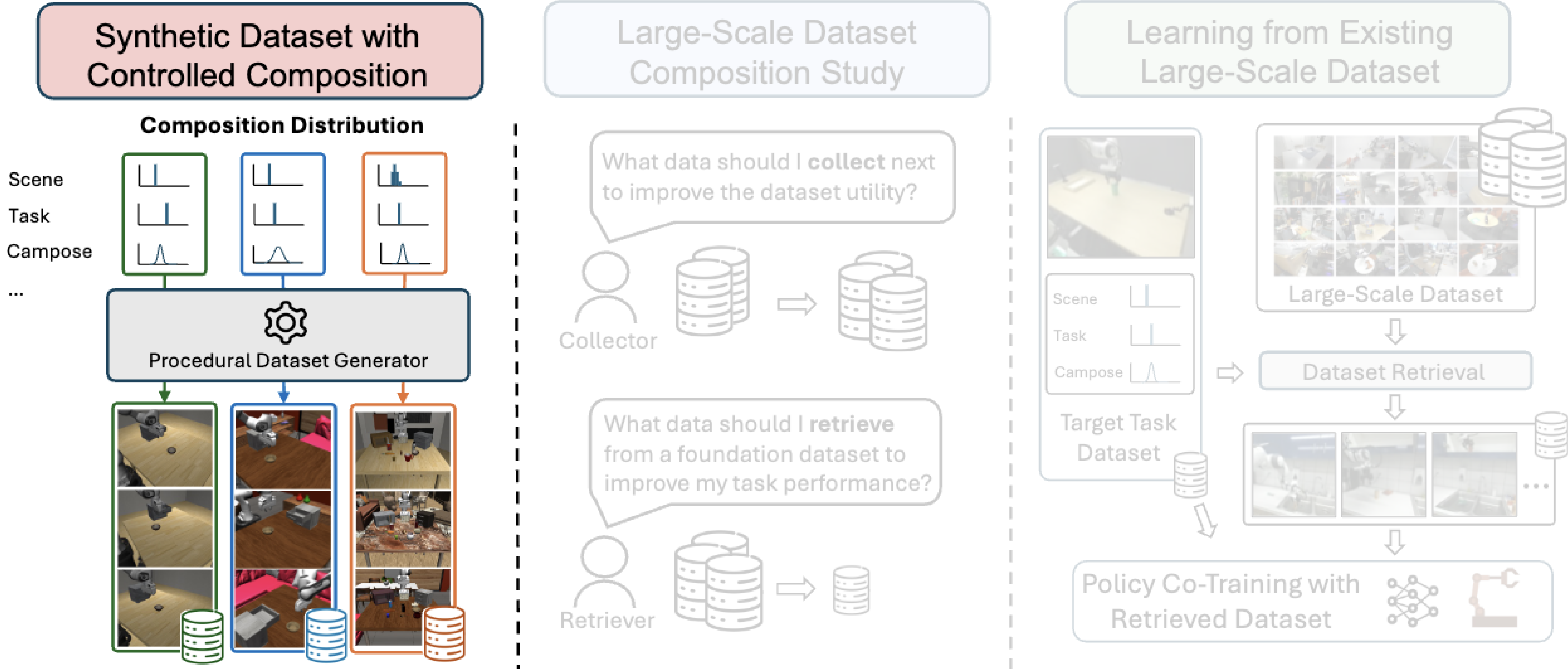


# MimicLabs Study: How Large-Scale Dataset Composition Influences Policy Learning





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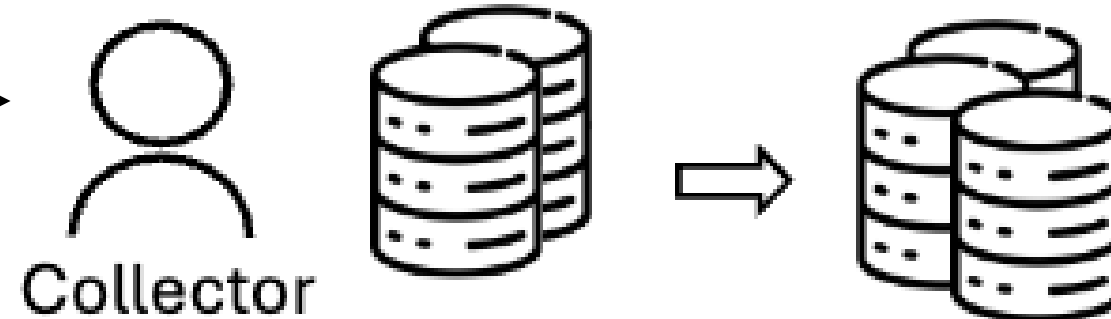
Synthetic Dataset with  
Controlled Composition

Given a finite data budget,  
what kinds of data should  
be collected?

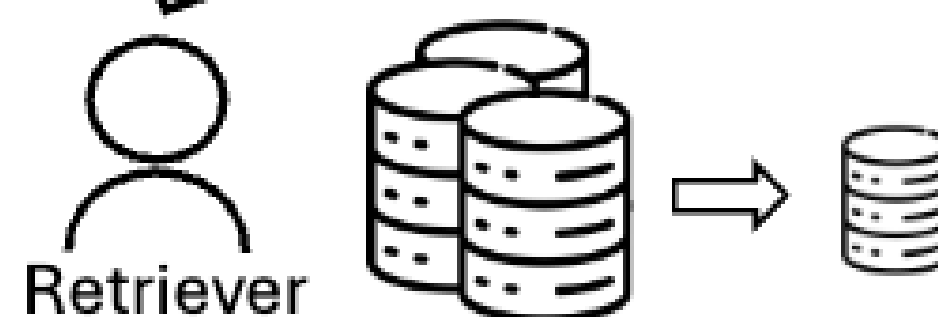
Should I prioritize diversity  
in tasks, robot motions,  
objects, object spatial  
diversity, or camera  
locations?

Large-Scale Dataset  
Composition Study

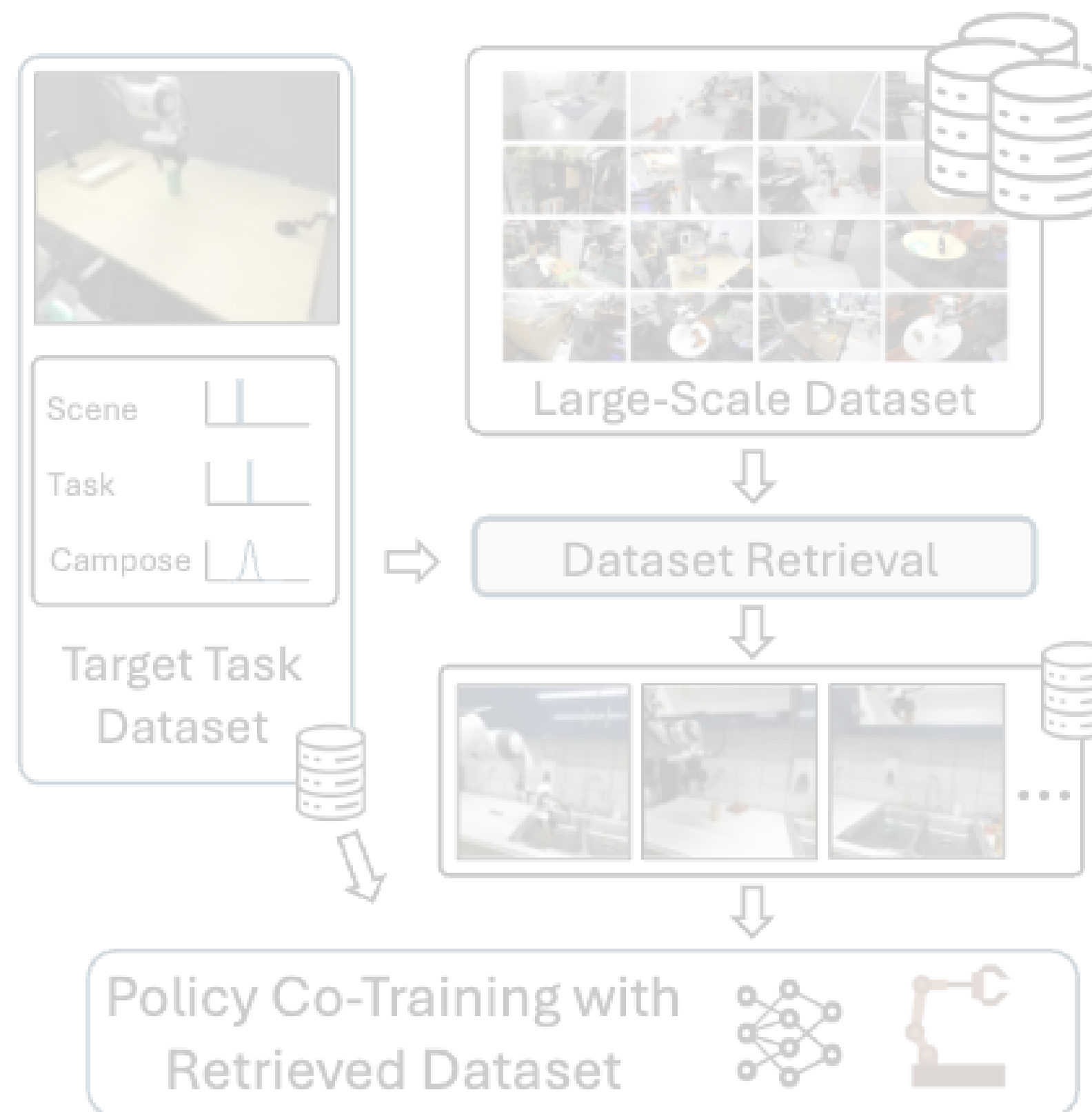
What data should I **collect** next  
to improve the dataset utility?



What data should I **retrieve**  
from a foundation dataset to  
improve my task performance?

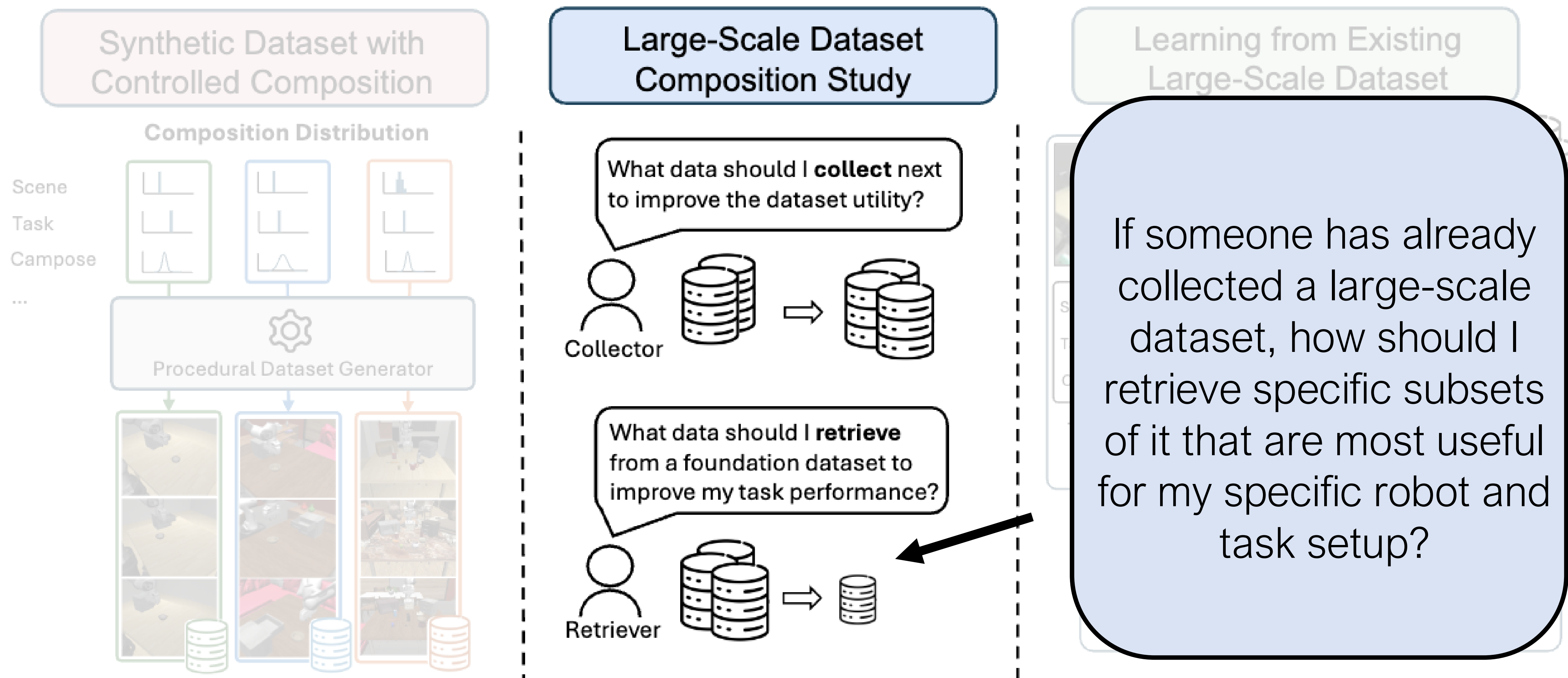


Learning from Existing  
Large-Scale Dataset



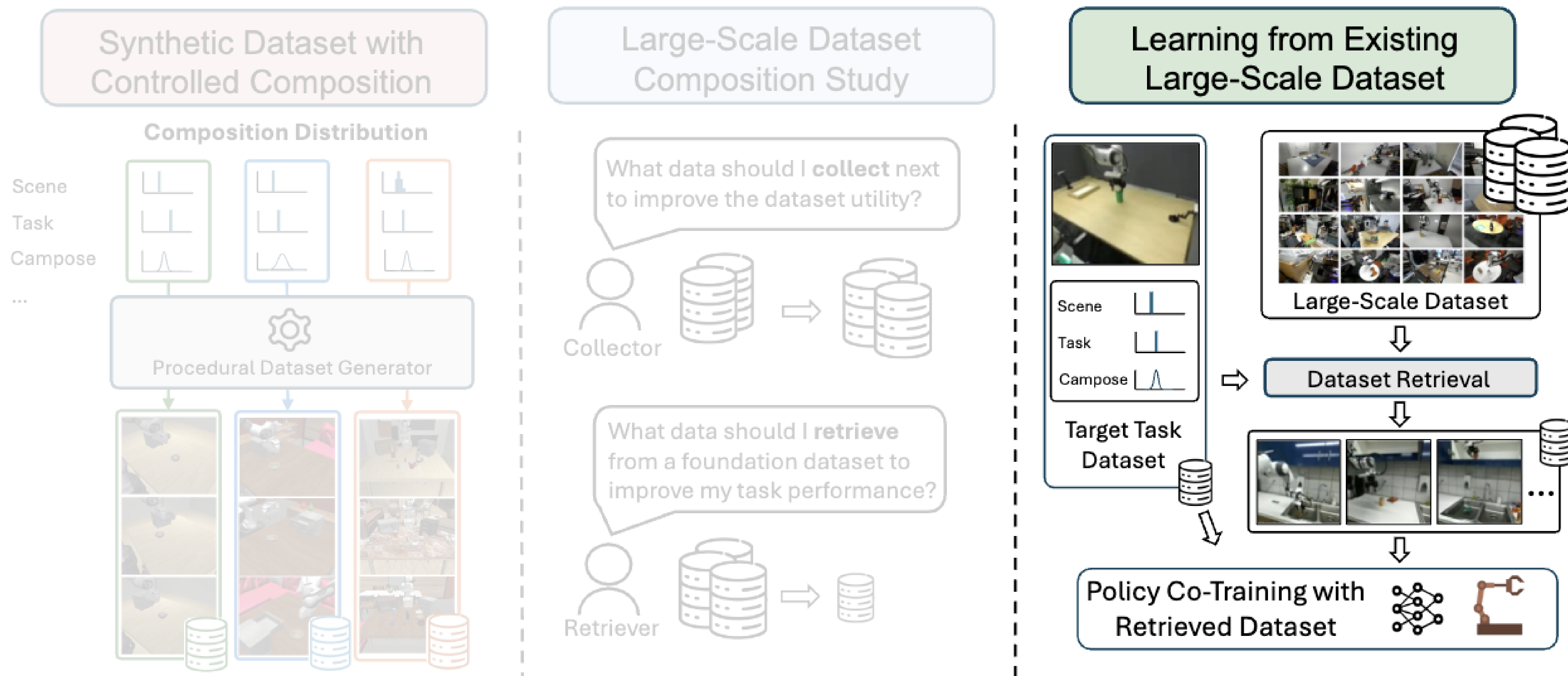


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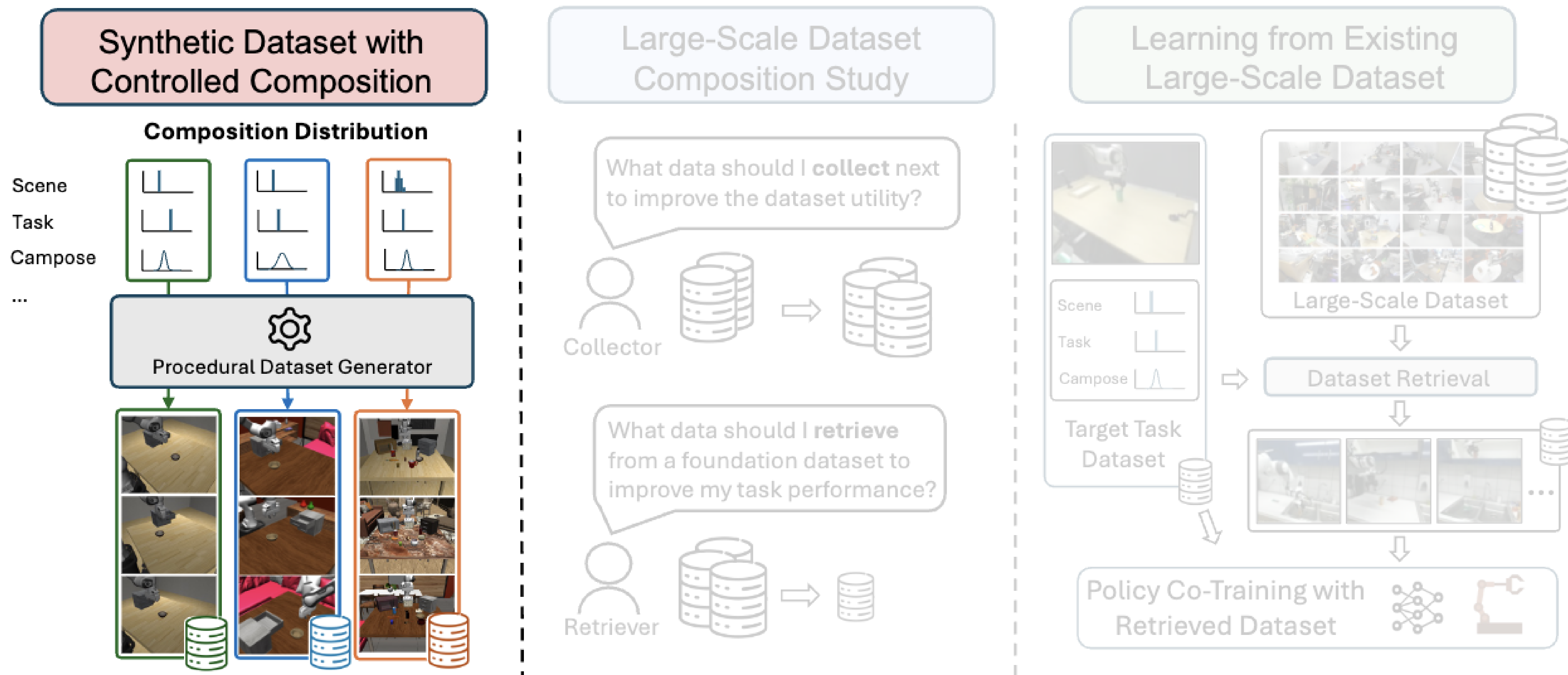


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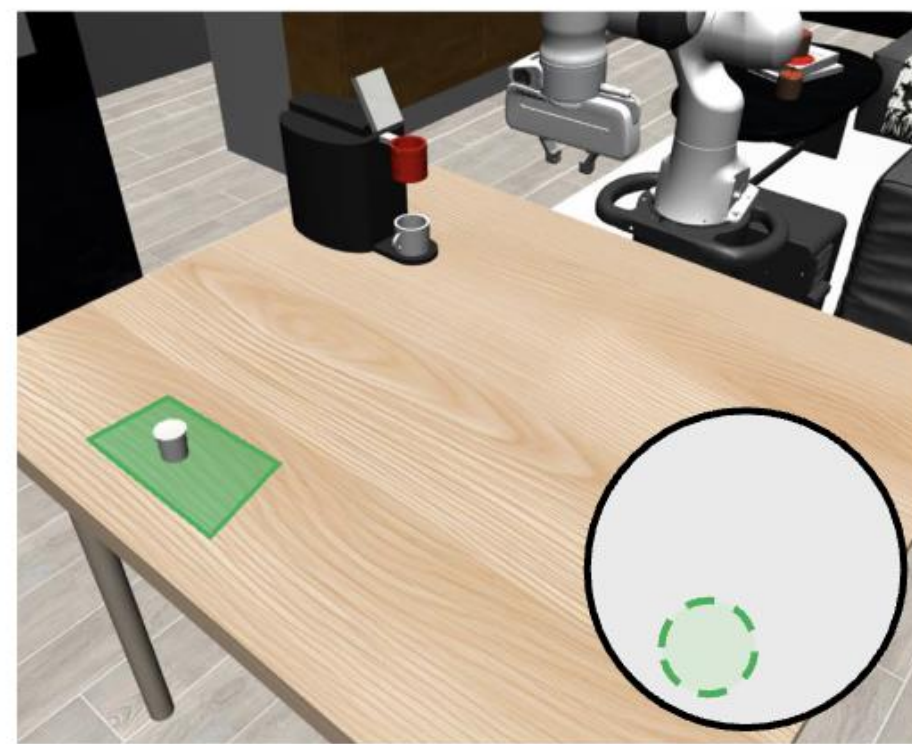
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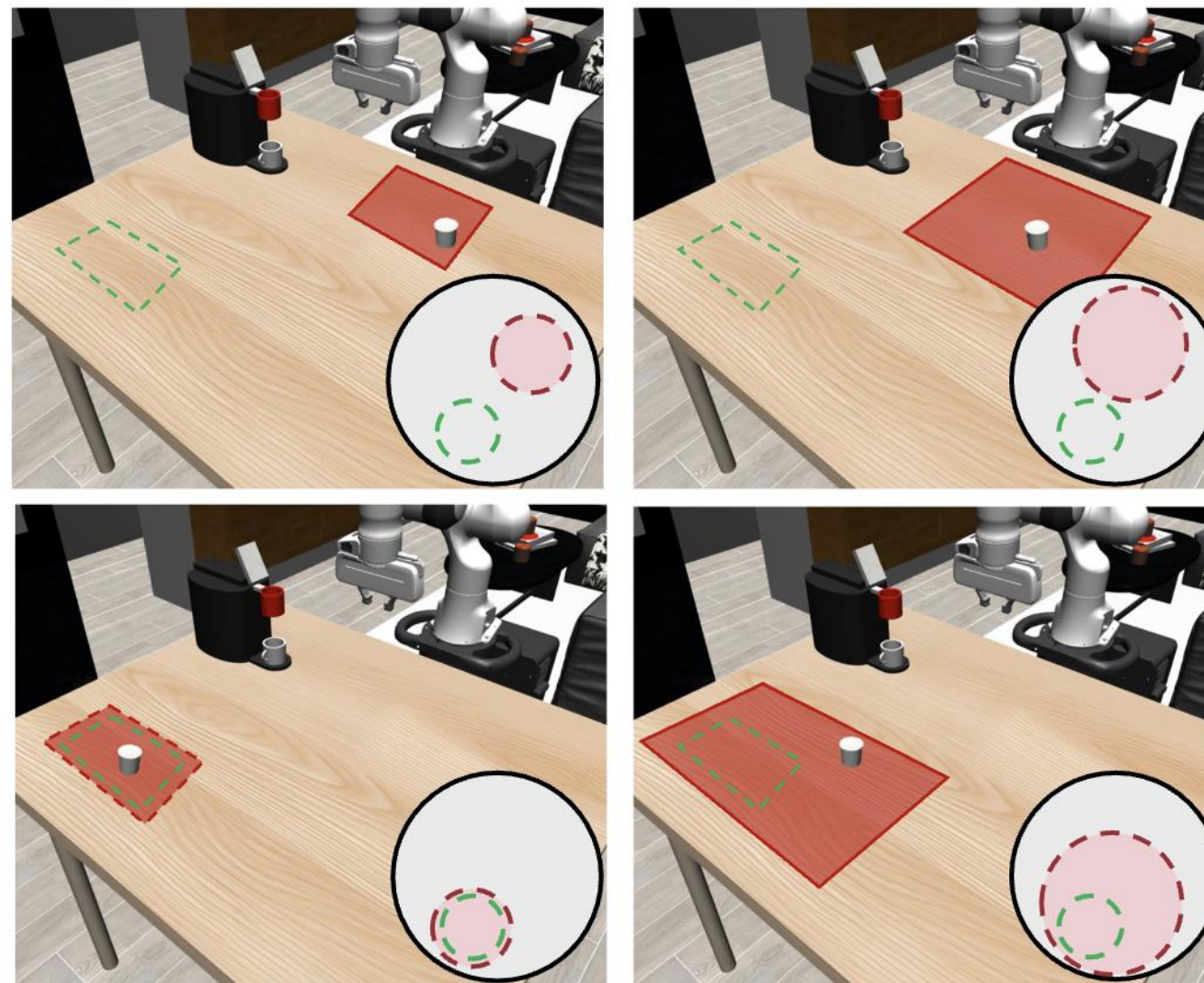


# DVs: Parametrizing Dataset Composition Distributions

- Each demonstration can be parameterized by “dimensions of variation (DVs),” some of which can be:
  - Visual – camera poses, object texture, table texture
  - Spatial – object and receptacle placements
  - Motion – skills that comprise a task
- Target and Co-training Distributions of Variation

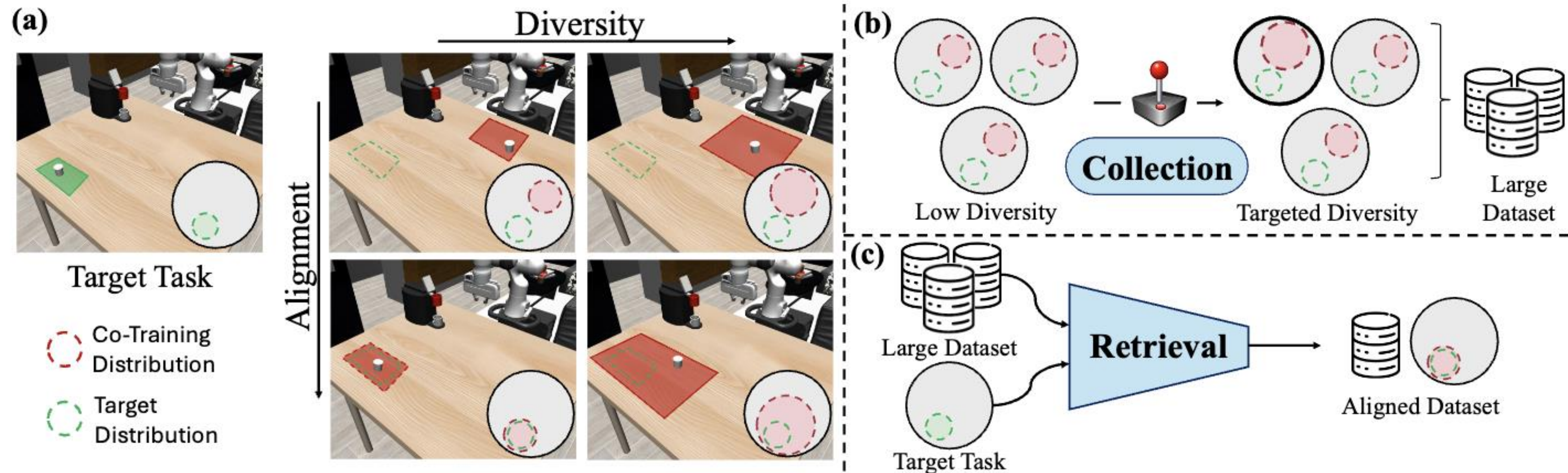


Target Task





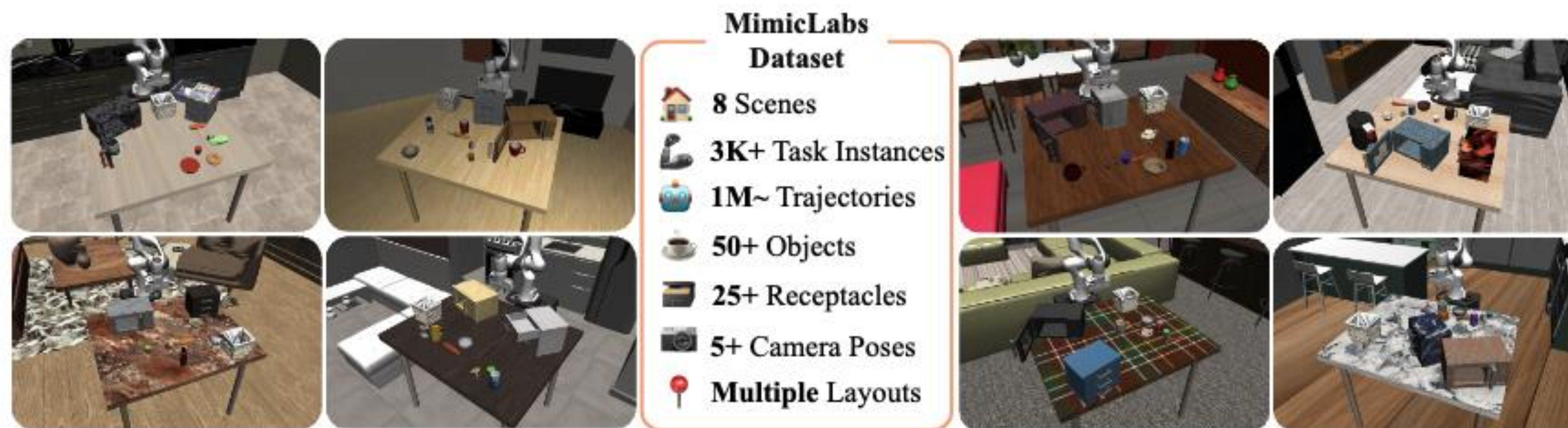
# Relating DVs to the Collector and Retrieval Perspectives



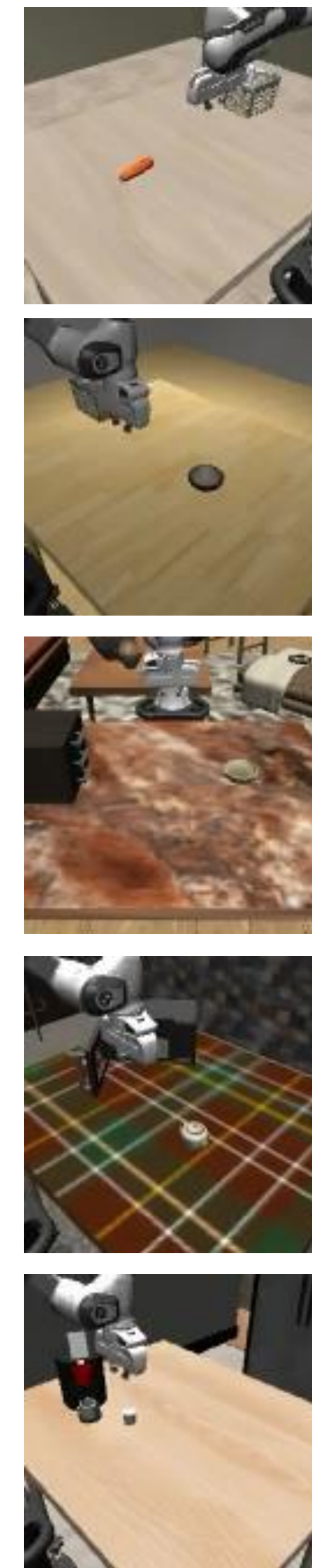
- Collector: Given fixed data collection budget, which DVs should be more diverse?
- Retriever: Which DVs should I try to align with my setup?



# MimicLabs: a Large-Scale Retrievable Demonstration Dataset

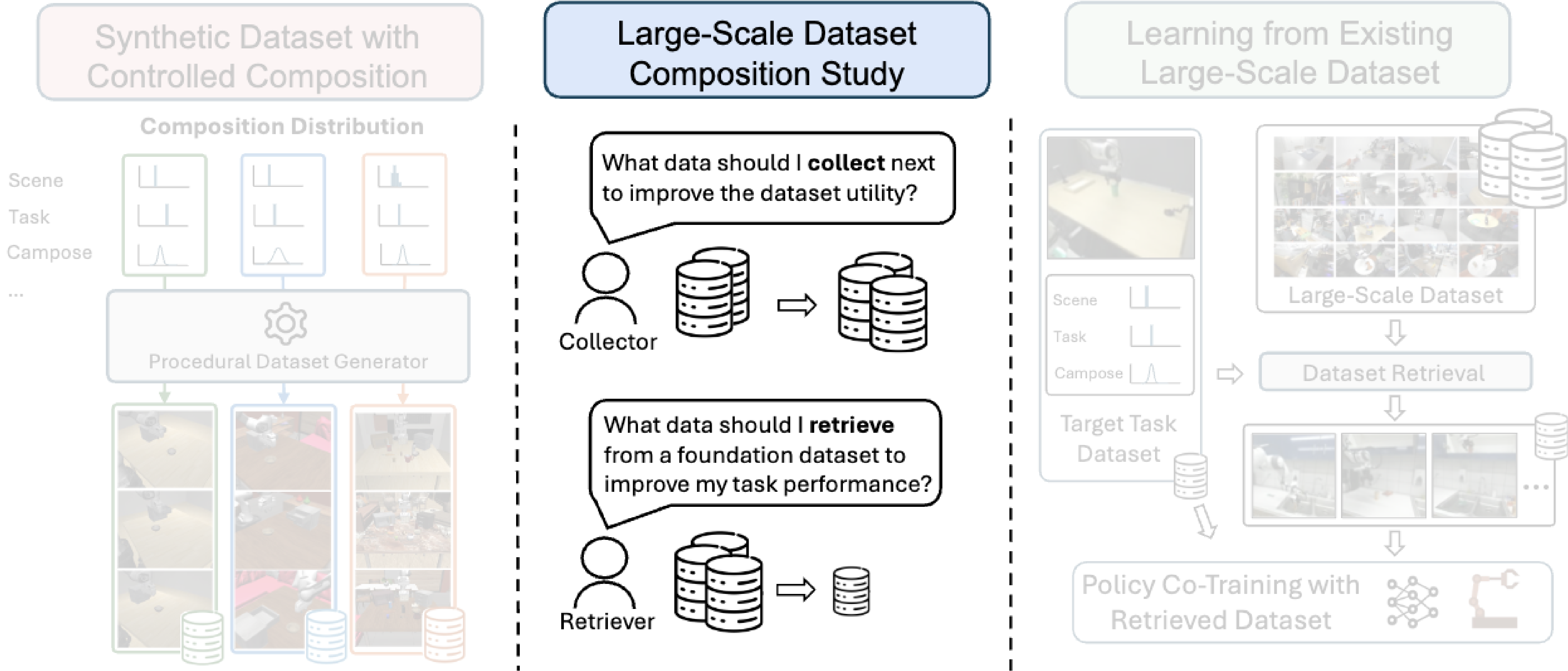


- **Procedural task specification** as a BDDL (Behavior Domain Definition Language) [Srivastava et al. “BEHAVIOR” and Liu et al. “LIBERO”]
- **Controllable data synthesis** with MimicGen to scale ~500 human demonstrations up to ~1M trajectories





# MimicLabs Study: How Large-Scale Dataset Composition Influences Policy Learning





# MimicLabs: Testing different co-training dataset compositions

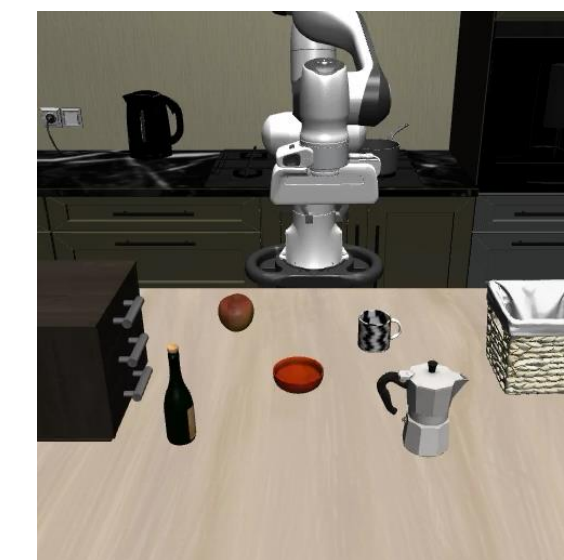


Baseline  
(co-training)

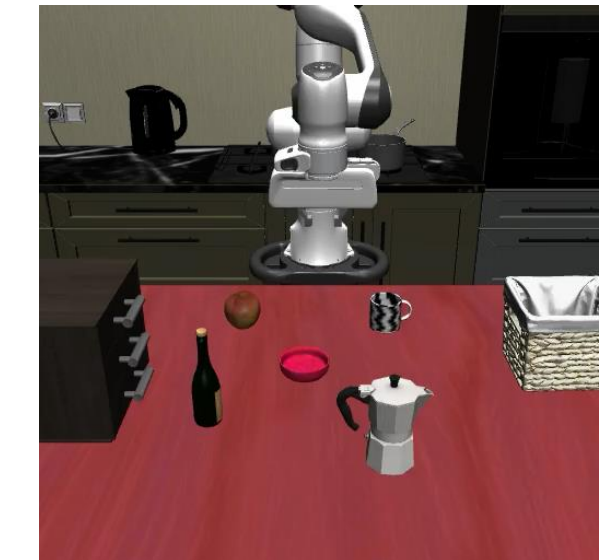
## Alternative Co-training Distributions



camPose



objTex



tableTex



objSpat



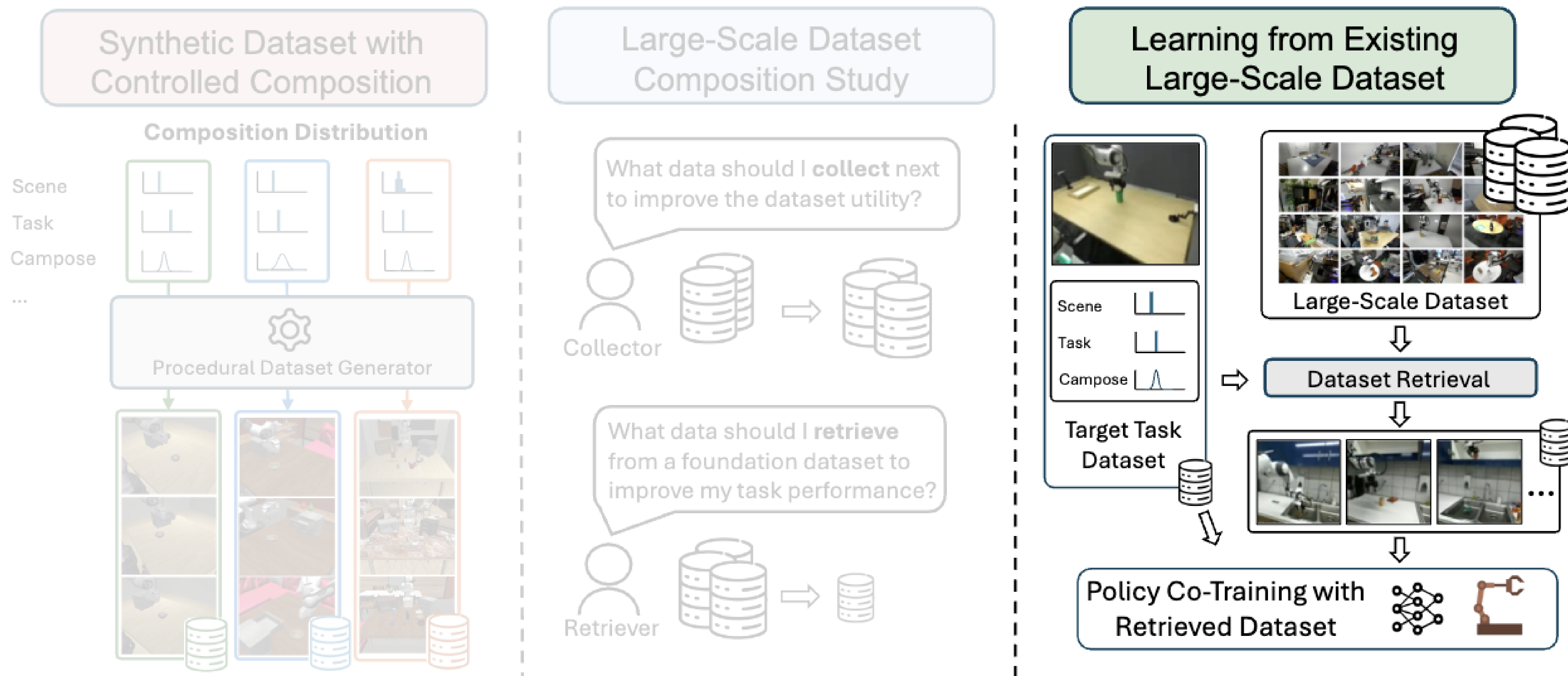
# MimicLabs: Takeaways from Sim Retriever Experiment

Target task	#demos	Target only	Retrieving relevant object/skill					Missing relevant object/skill				
			<i>obj/skill</i>	+ <i>camPose</i>	+ <i>objSpat</i>	+ <i>recepSpat</i>	+ <i>all</i>	<i>no-obj/skill</i>	+ <i>camPose</i>	+ <i>objSpat</i>	+ <i>recepSpat</i>	+ <i>all</i>
<b>bin carrot</b>	10	50	70	<b>96.67</b>	86.67	83.33	90	30	40	53.33	43.33	<b>56.67</b>
<b>bin bowl</b>	10	33.33	50	70	53.33	63.33	<b>73.33</b>	36.67	<b>60</b>	50	40	46.67
<b>clear table</b>	10	23.33	20	20	20	20	23.33	20	23.33	20	20	16.67
	20	36.67	43.33	<b>46.67</b>	43.33	43.33	40	33.33	33.33	23.33	<b>43.33</b>	30
<b>microwave teapot</b>	10	23.33	20	23.33	16.67	13.33	16.67	10	10	6.67	13.33	<b>20</b>
	20	30	33.33	<b>50</b>	33.33	36.67	33.33	20	<b>36.67</b>	26.67	33.33	23.33
<b>make coffee</b>	10	13.33	10	<b>23.33</b>	6.67	13.33	6.67	3.33	13.33	6.67	6.67	6.67
	50	33.33	33.33	36.67	30	36.67	33.33	30	30	30	30	<b>40</b>
<i>top-3 labs</i>	50	33.33	30	<b>53.33</b>	40	40	40	36.67	36.67	<b>43.33</b>	30	40

- Retrieving **skills** for co-training, significantly boosts performance
- Aligning **camera poses** enables better transfer of skills
- **Quality often matters over quantity** in co-training data



# MimicLabs Study: How Large-Scale Dataset Composition Influences Policy Learning





# Case Study: Apply Study Insights to Retrieval from DROID

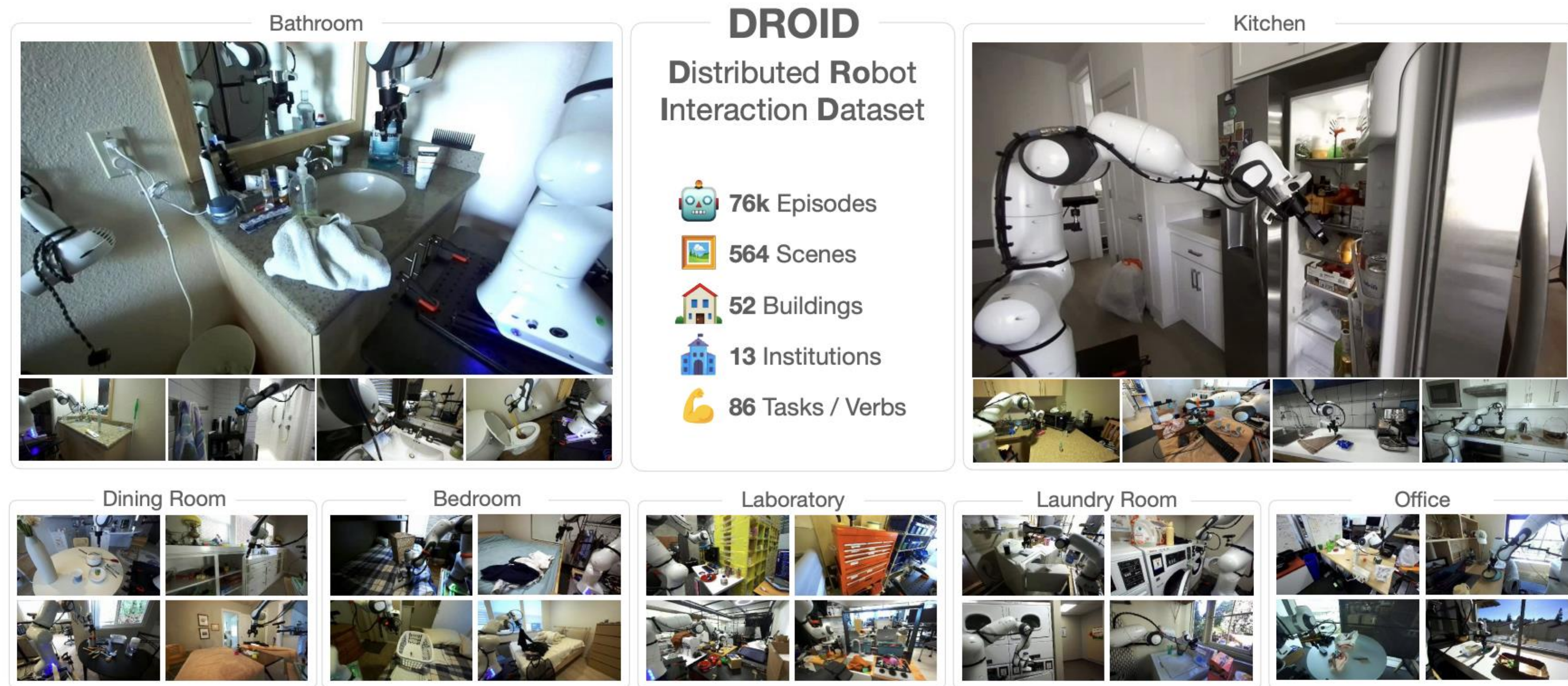


Fig. 1: We introduce DROID (**D**istributed **R**obot **I**nteraction **D**ataset), an “in-the-wild” robot manipulation dataset with 76k trajectories or 350 hours of interaction data, collected across 564 scenes, 86 tasks, and 52 buildings over the course of 12 months. Each DROID episode contains three synchronized RGB camera streams, camera calibration, depth information, and natural language instructions. We demonstrate that training with DROID leads to policies with higher performance, greater robustness, and improved generalization ability. We open source the full dataset, pre-trained model checkpoints, and a detailed guide for reproducing our robot setup.



# Case Study: Real Robot Tasks

store screwdriver



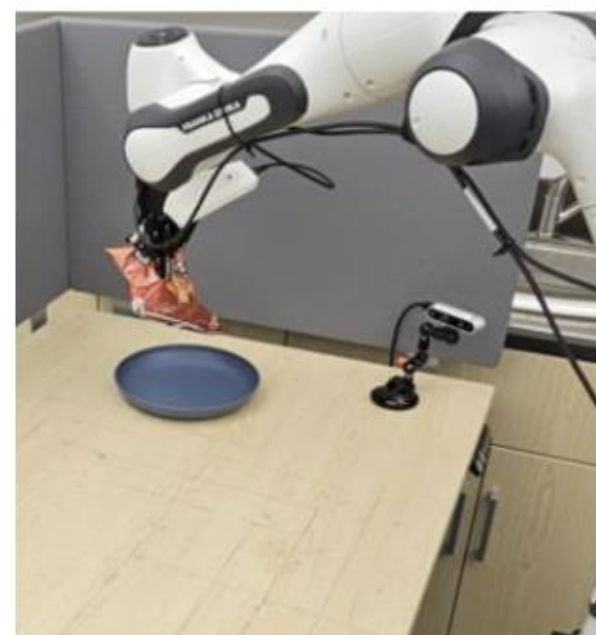
bin can



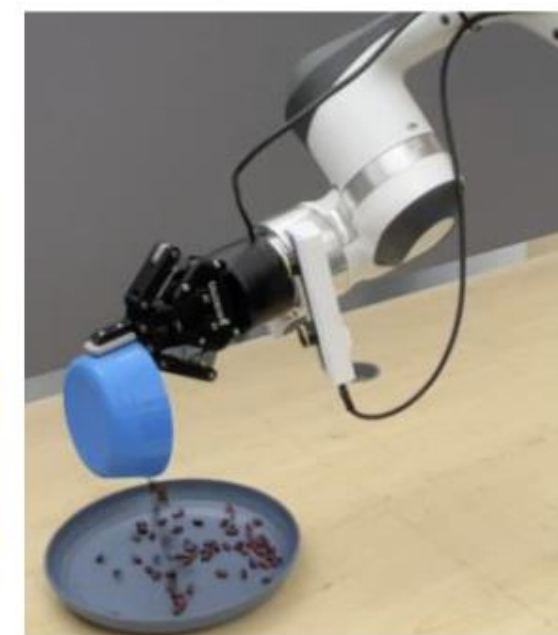
baking



serve snack



pour



put marker in cup



wipe board



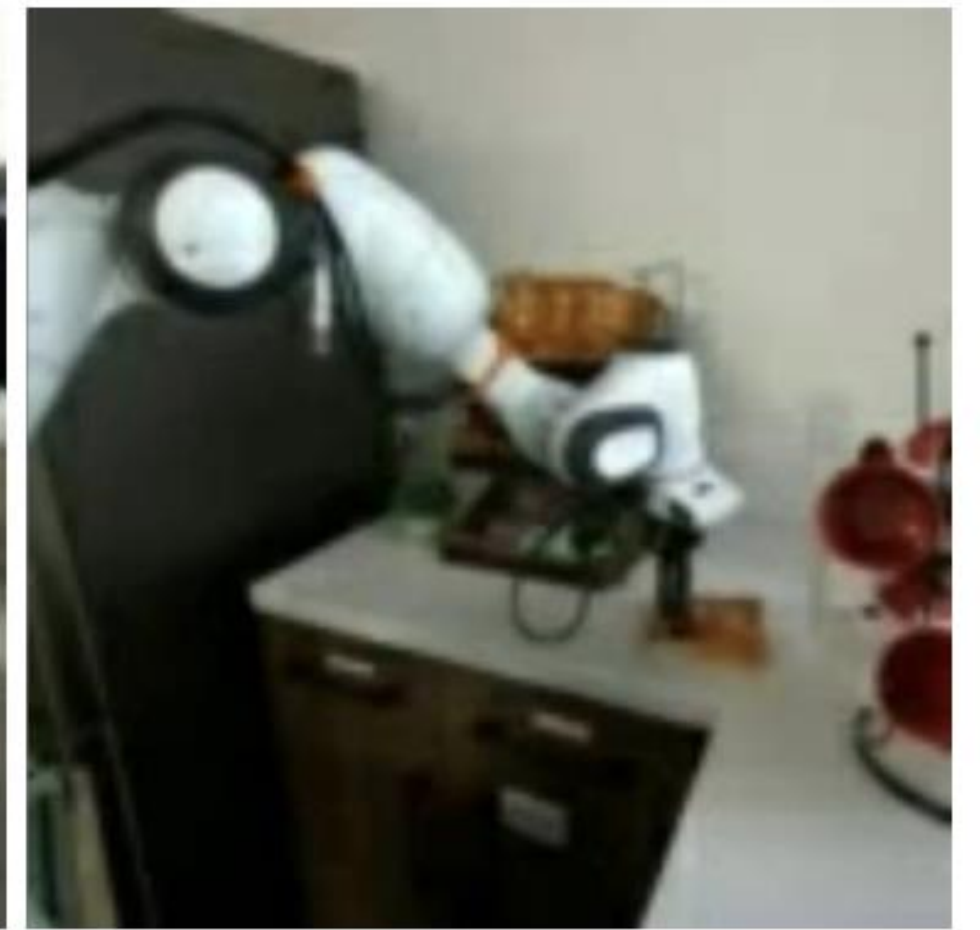


# Case Study: Qualitative Examples of DROID Retrieval

Target



Retrieved





# Retrieval from DROID based on simulation takeaways result in large performance boost

Target task	#demos	Target only	DROID	obj/skill	+camPose	+objTex	+objSpat
<i>serve snack</i>	20	5	0	65	70	35	<b>85</b>
<i>bin can</i>	20	60	0	15	<b>85</b>	65	<b>85</b>
<i>pour</i>	20	50	0	35	<b>75</b>	60	65
<i>wipe board</i>	20	55	0	45	55	55	<b>65</b>
<i>baking</i>	20	40	0	40	<b>55</b>	40	35
<i>put marker in cup</i>	50	30	0	20	<b>35</b>	15	20

- Aligned retrieval can significantly improve performance
- Random co-training with a large dataset can hurt performance
- Retrieval is a promising direction and standardization of dataset metadata will be beneficial



Retrieval from DROLD based on simulation takeaways result  
in large performance boost



No co-training (target-only): 5%

5x




Retrieval from DROID based on simulation takeaways result  
in large performance boost

No retrieval (all of DROID): 0%

5x



Retrieval from DROLD based on simulation takeaways result  
in large performance boost

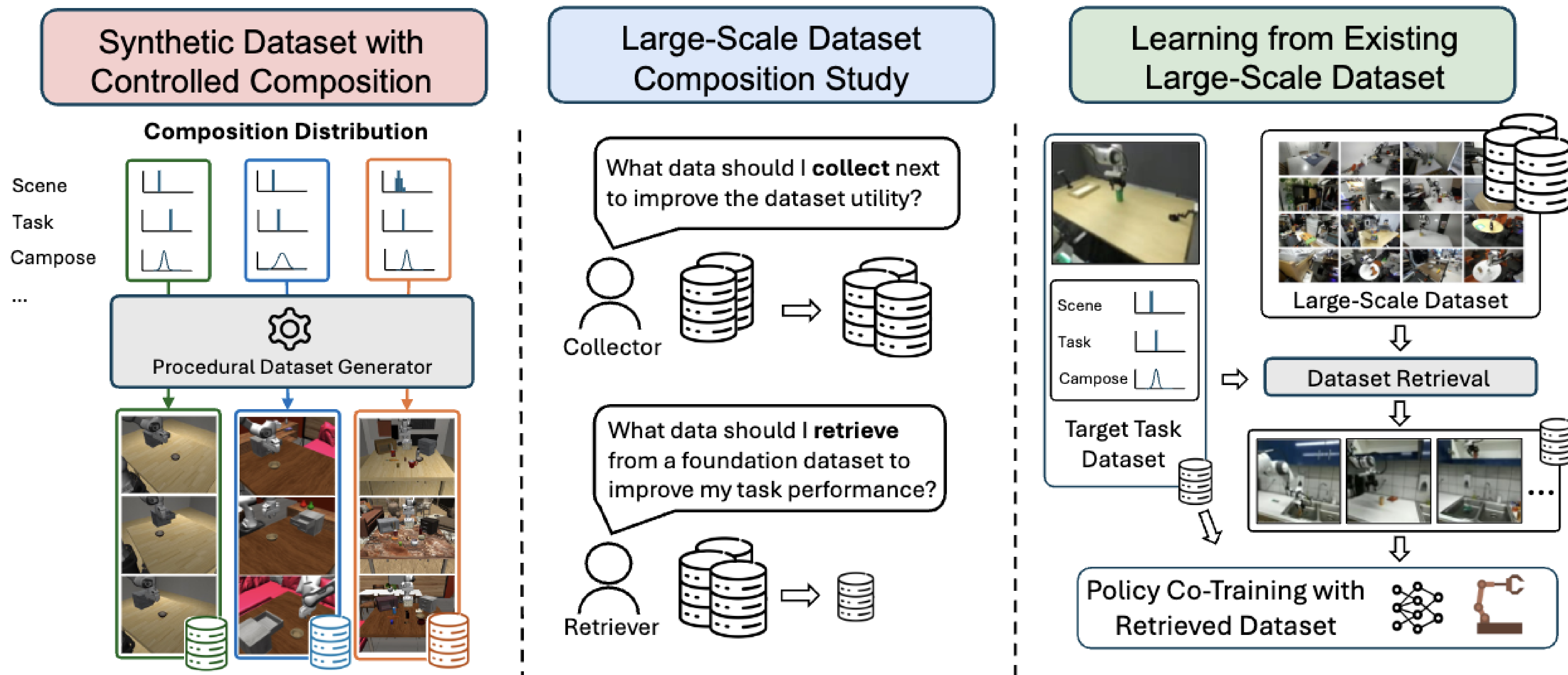


Retrieval with Sim Takeaways: 85%

5x

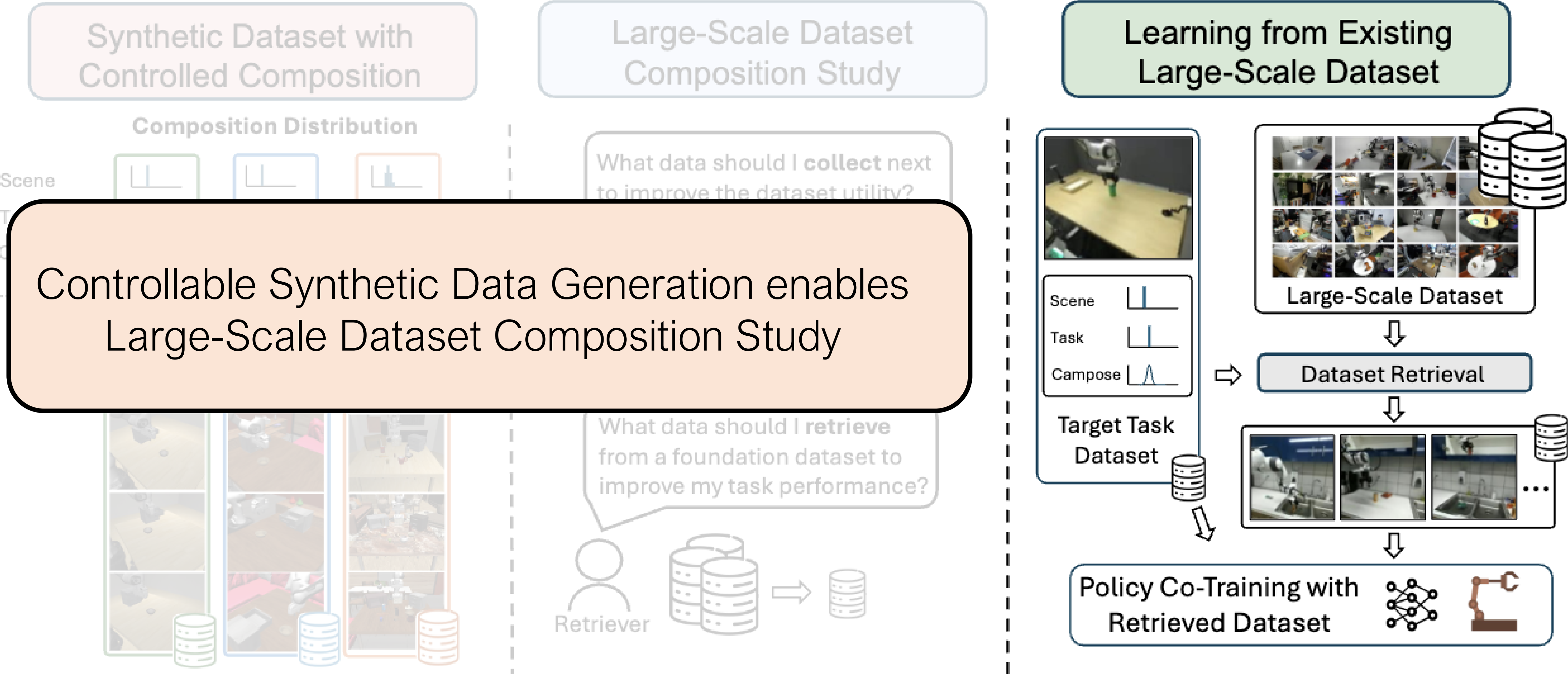


# MimicLabs Study: How Large-Scale Dataset Composition Influences Policy Learning



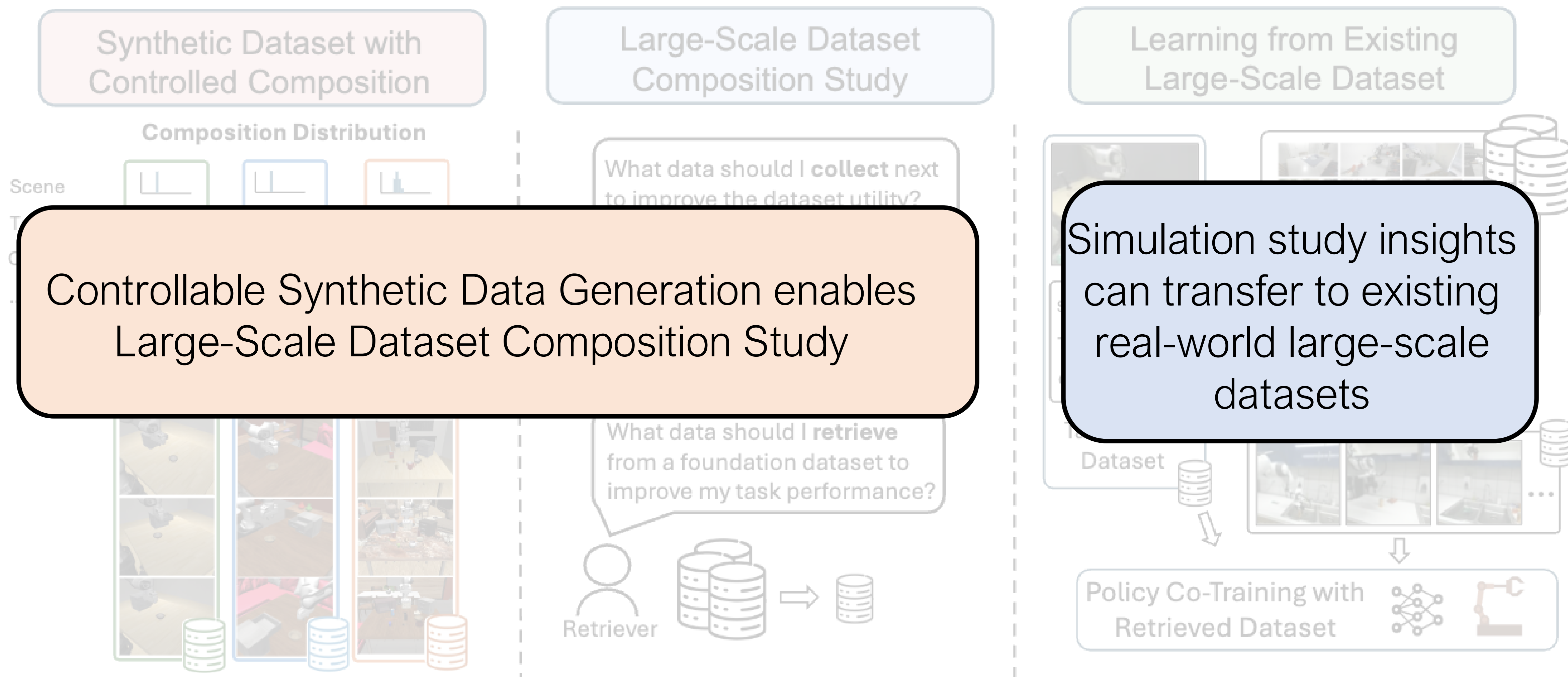


MimicLabs Study: How Large-Scale Dataset Composition Influences Policy Learning





# MimicLabs Study: How Large-Scale Dataset Composition Influences Policy Learning





# Moving from data collection to data generation

## Autonomous Data Generation Tools

- OPTIMUS: Classical robot planners as data generators
- MimicGen: Data generation using a few human demonstrations



OPTIMUS (CoRL 2023)



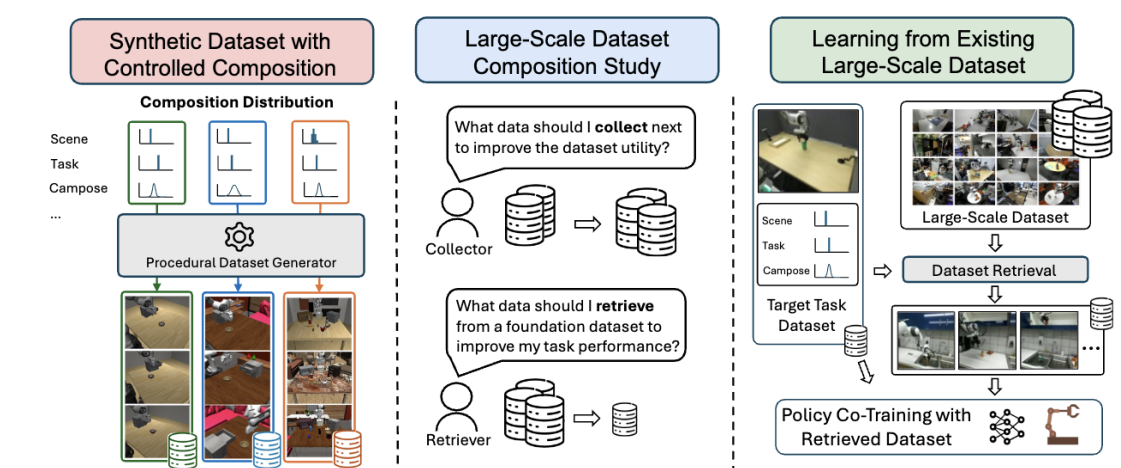
MimicGen (CoRL 2023)

## Data Generation Applications

- RoboCasa: Large-scale simulation framework for mobile manipulation with diverse scenes and tasks
- MimicLabs: A study of how large-scale dataset composition affects imitation learning



RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

## Building More Powerful Data Generators

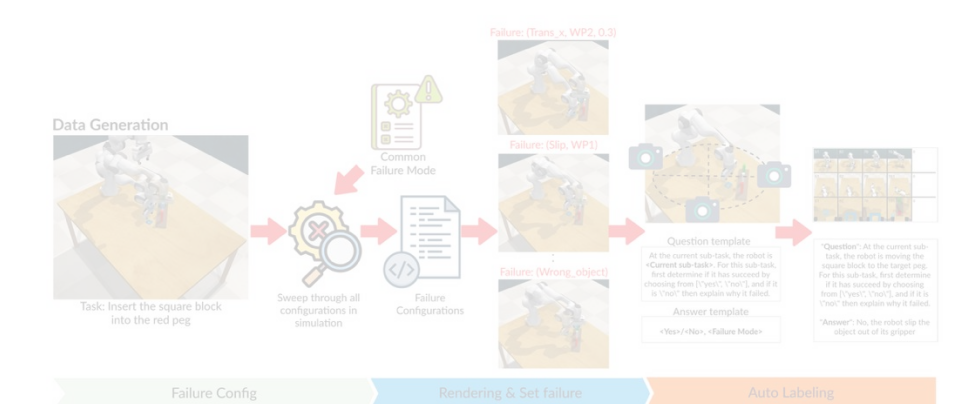
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- AHA: A data generator for learning from failures



DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)



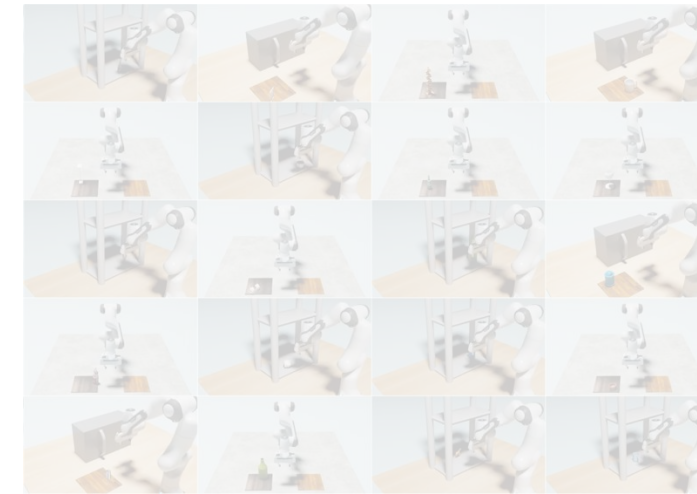
AHA  
(ICLR 2025)



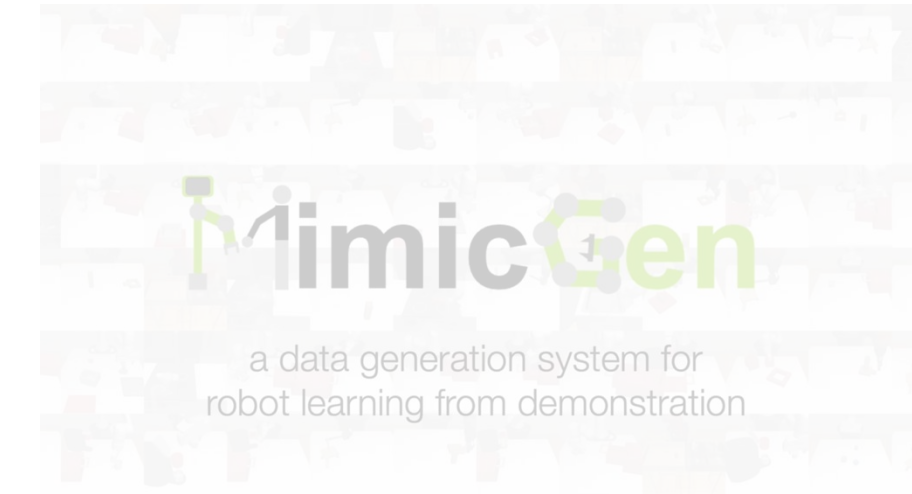
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OPTIMUS (CoRL 2023)



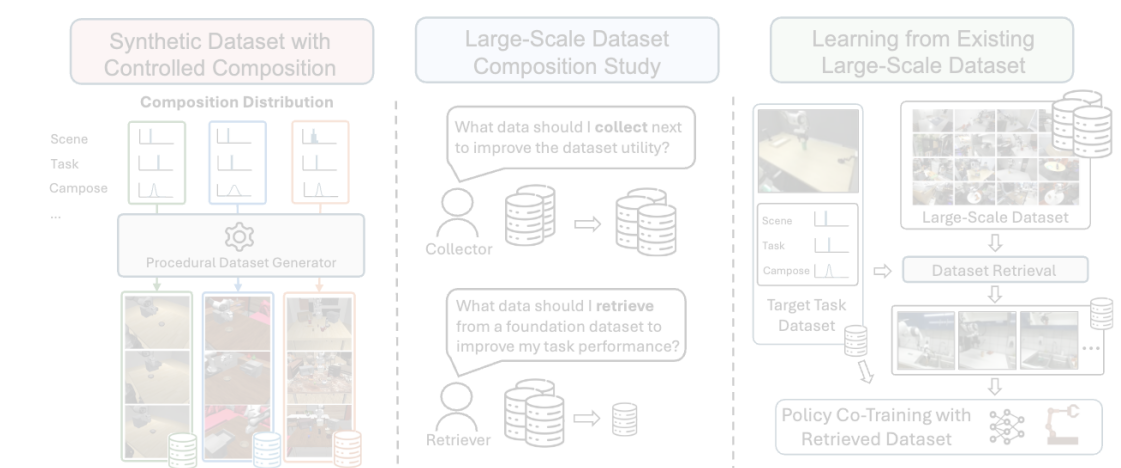
MimicGen (CoRL 2023)

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MimicLabs (ICLR 2025)

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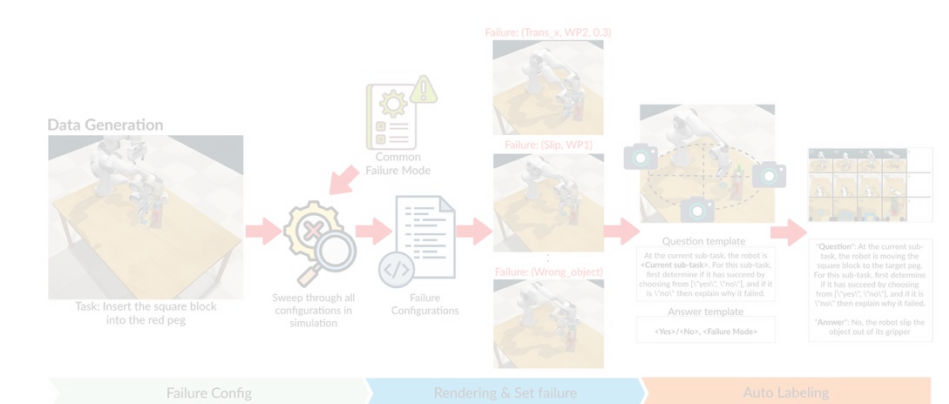
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DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)



AHA  
(ICLR 2025)



# Scaling data collection is expensive, especially for humanoids



Tesla Optimus Robot Demo

## Requirements:

- Must be able to walk **7+ hours** a day while carrying up to **30 lbs**.
- Ability to wear and operate a motion capture suit and VR headset for **extended** periods of time.
- **Continuous** hand/eye coordination and fine manipulation, body coordination, and kinesthetic awareness and ability to walk up/downstairs.
- Must have the ability to stand, sit, walk, stoop, bend, reach, crouch, and twist **throughout the day**.
- Ability to work a flexible schedule: **day/night shift** and 1 weekend day + **overtime** when needed.



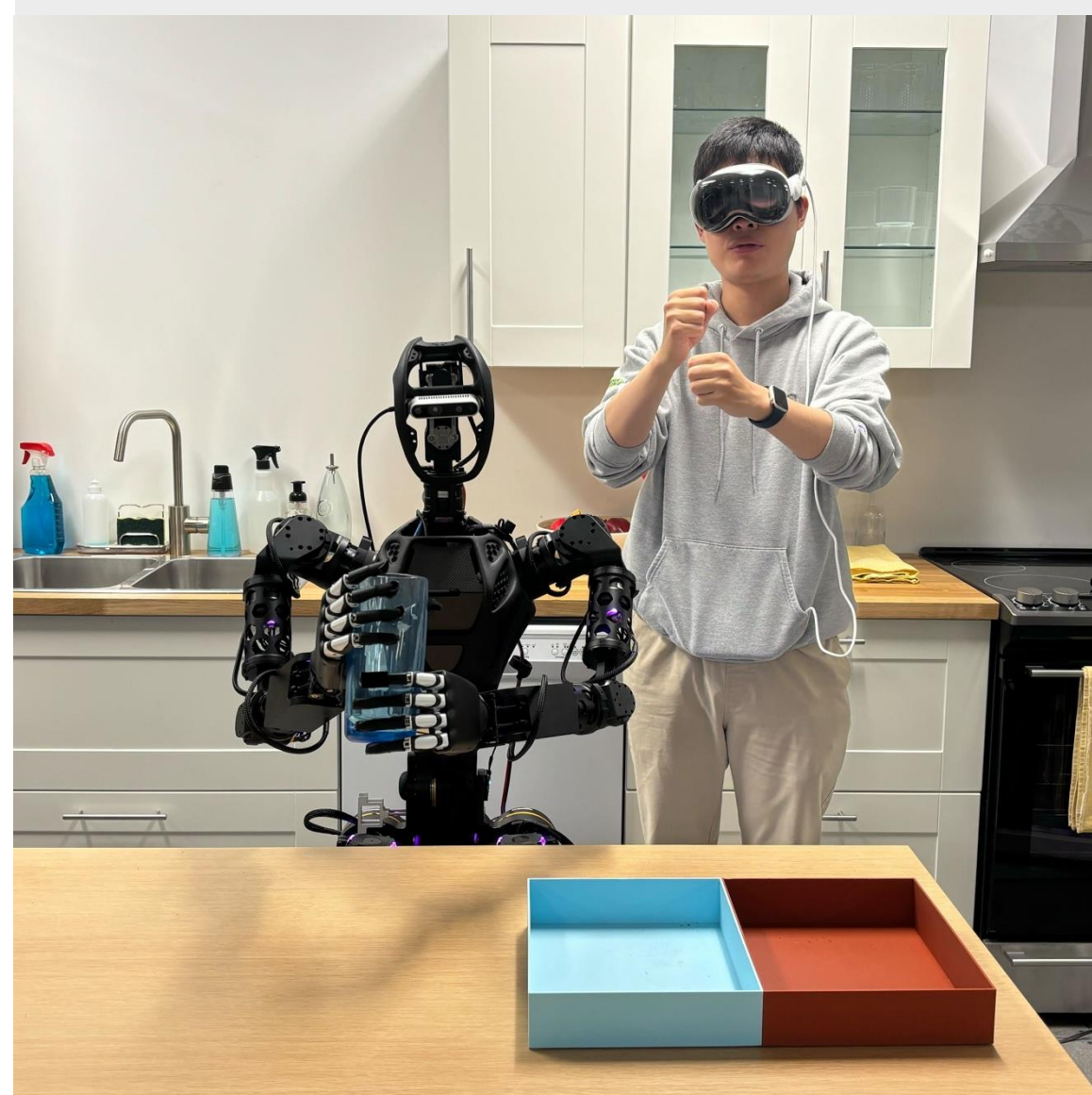
# dextrinimicGen

Automated Data Generation for  
Bimanual Dexterous Manipulation

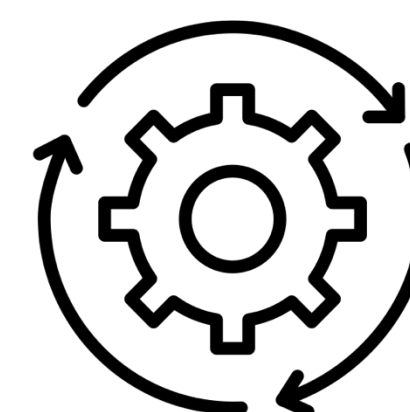
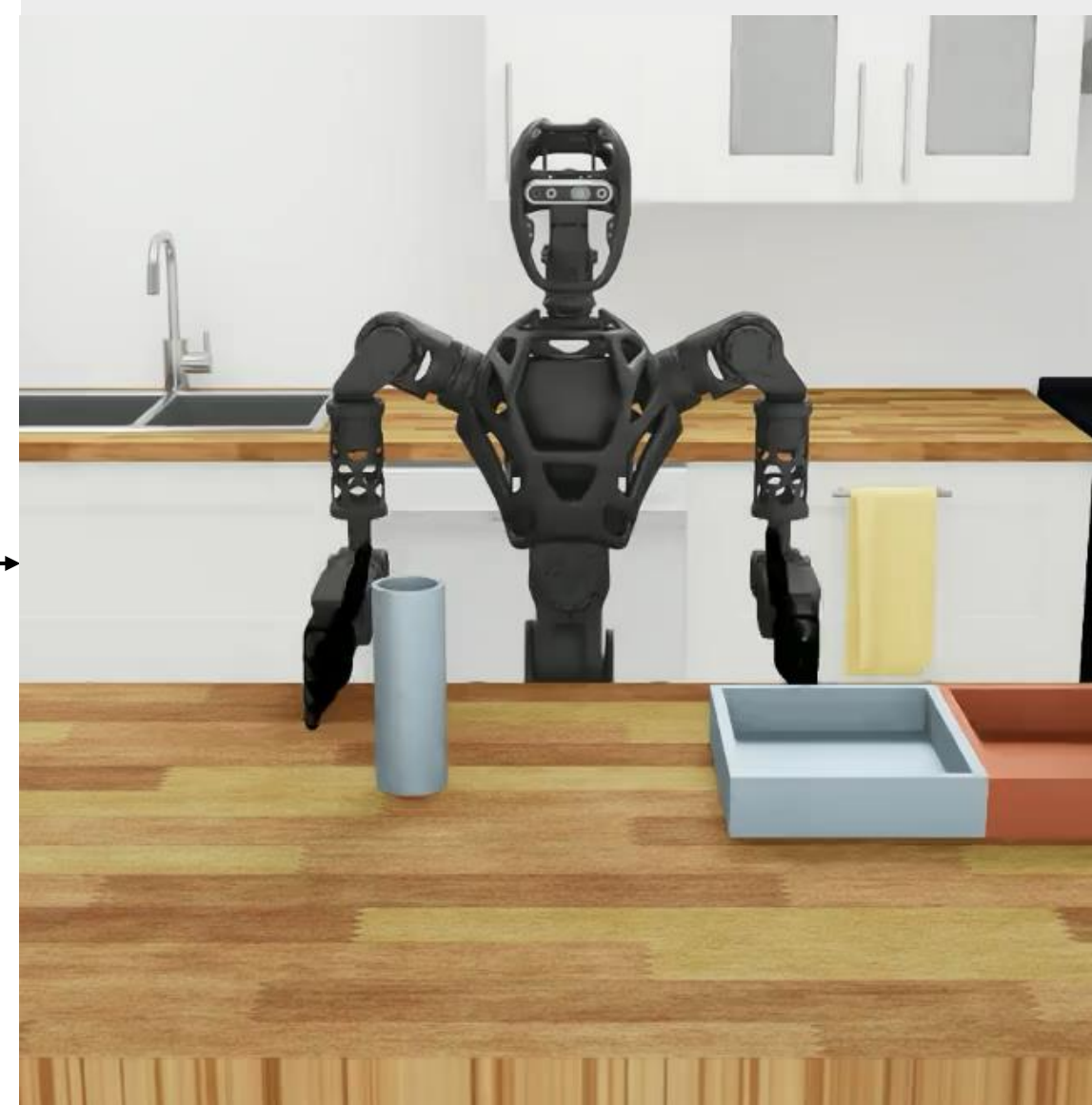


# DexMimicGen generates large-scale data for bimanual dexterous manipulation

Human  
teleoperation

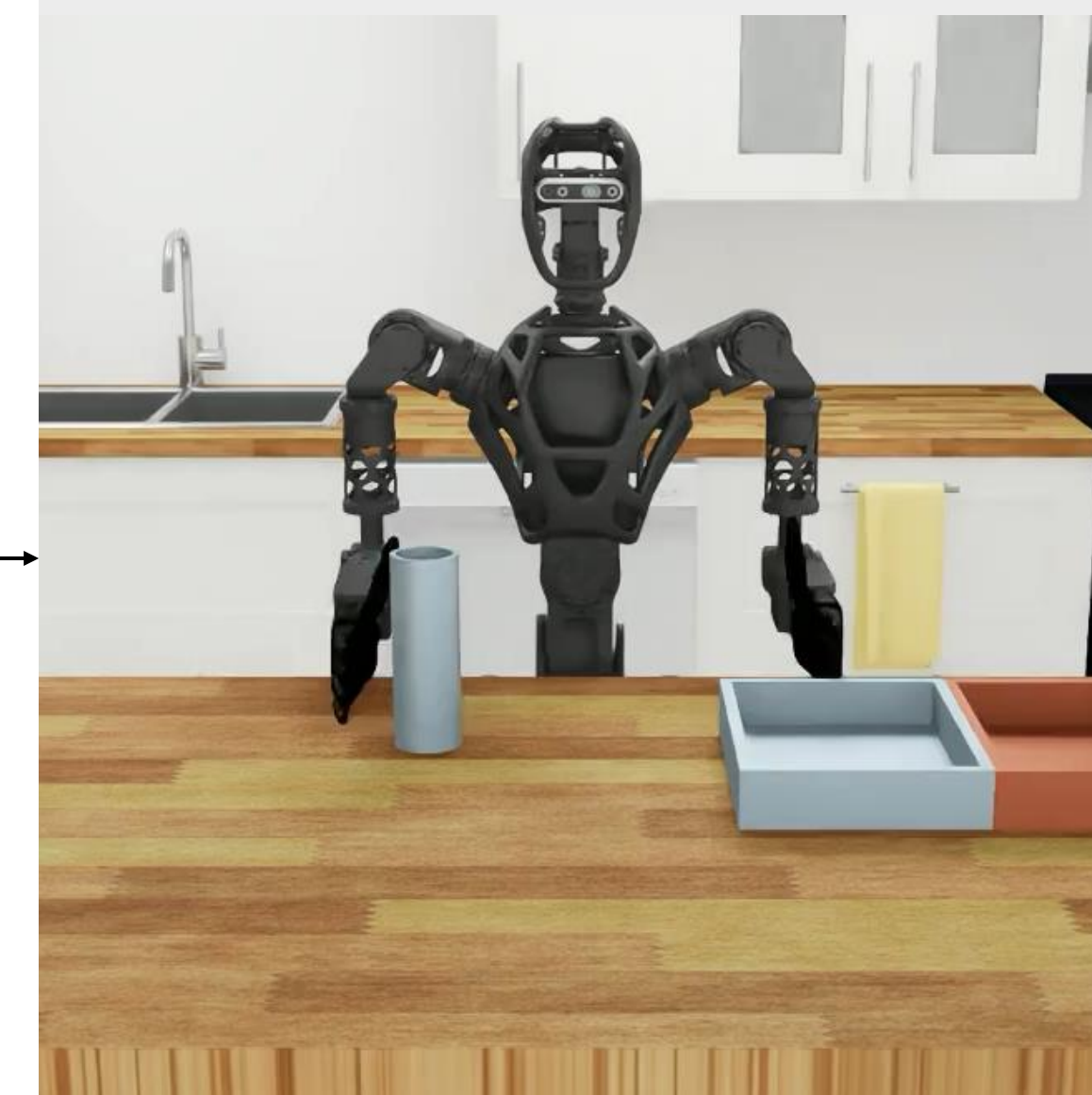


5 source  
demos



DexMimicGen

1000 generated  
demos





# Challenge: Bimanual Coordination

Parallel  
subtasks



Coordination  
subtasks



Sequential  
subtasks



MimicGen



DexMimicGen



Parallel subtask (right) Parallel subtask (left) Coordination subtask Sequential subtask (pre-task) Sequential subtask (post-task)



DexMimicGen generates data for a large range of tasks



Contact-rich tasks



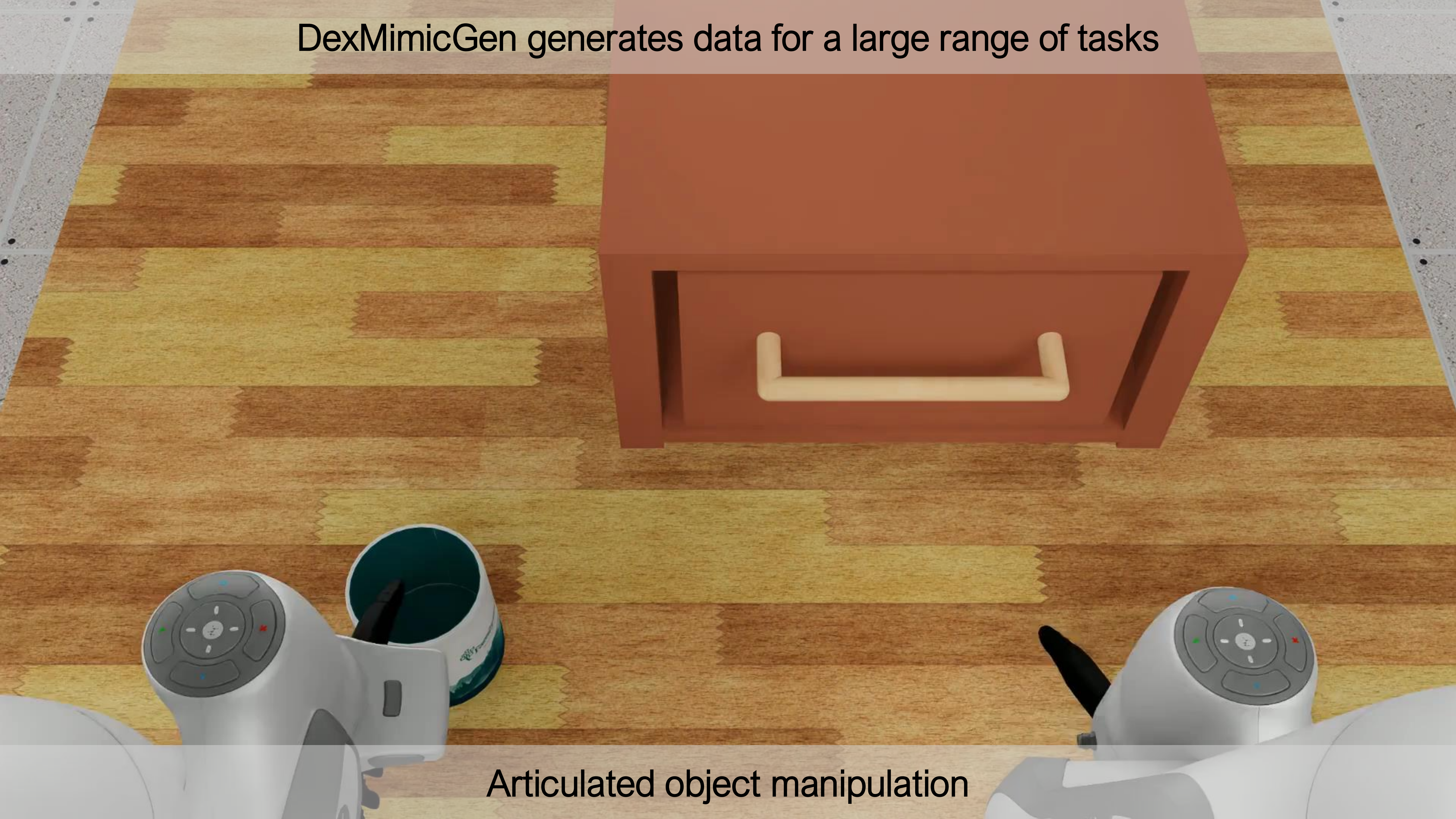
DexMimicGen generates data for a large range of tasks



Long-horizon tasks



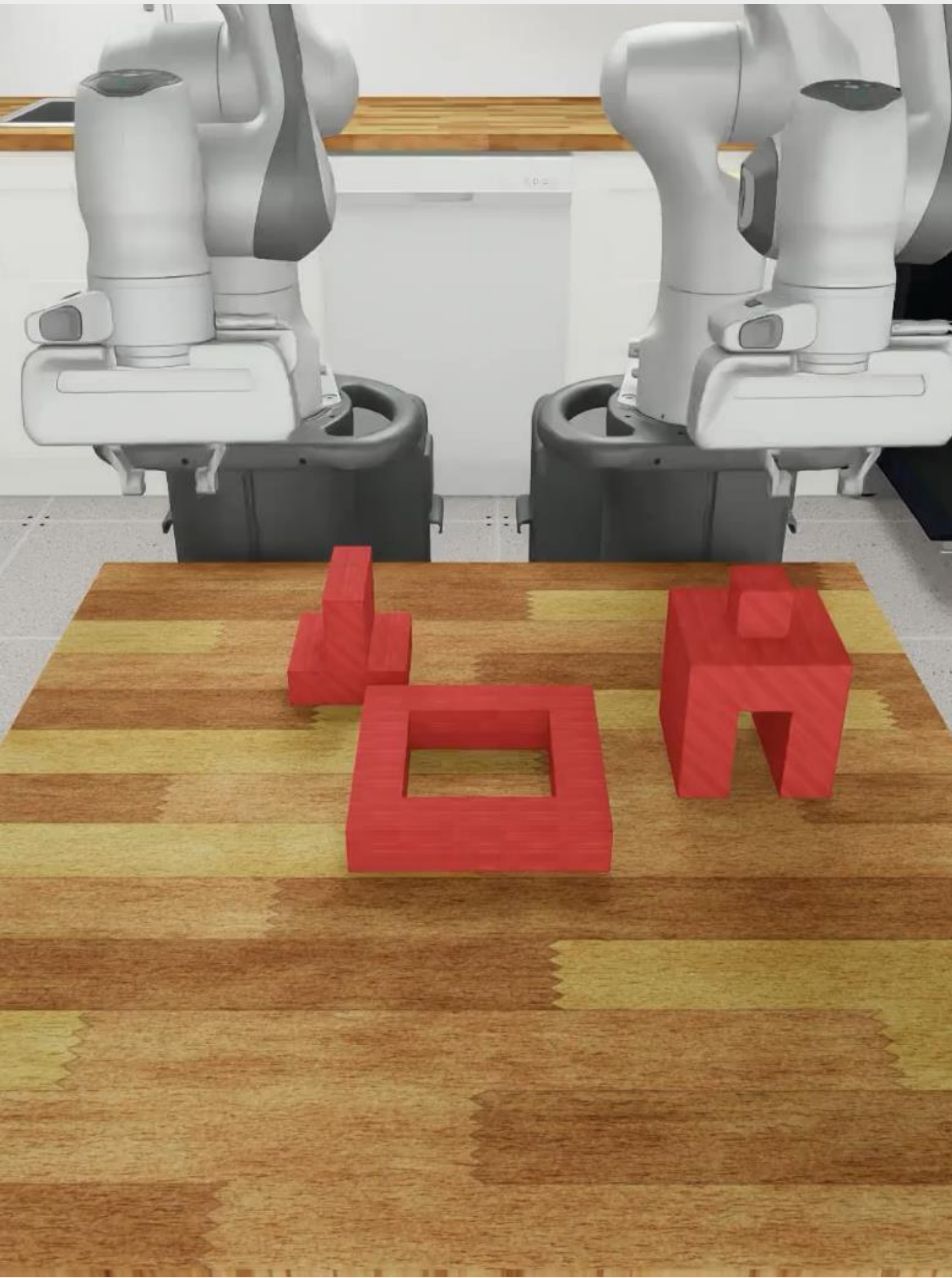
DexMimicGen generates data for a large range of tasks



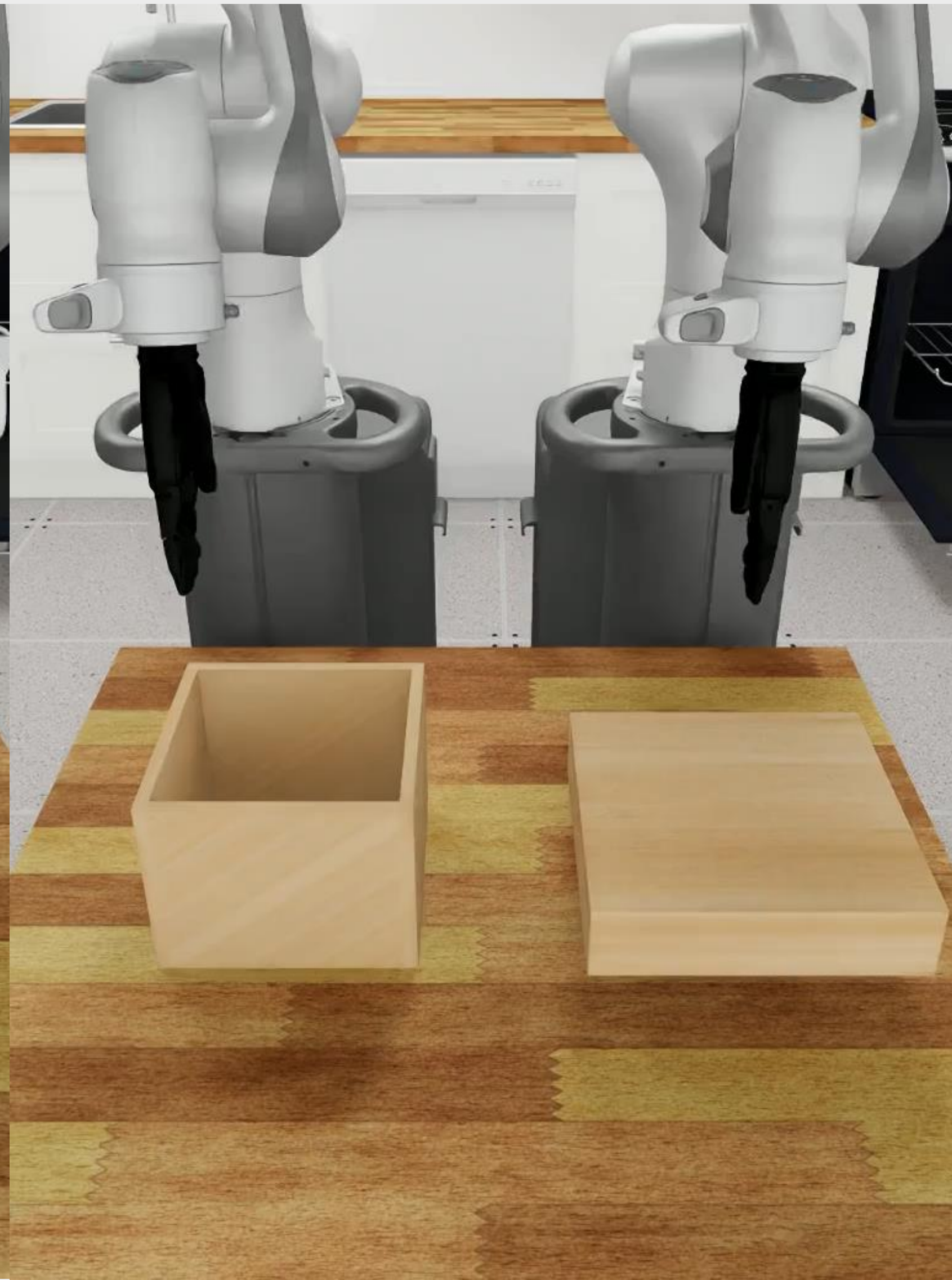
Articulated object manipulation



DexMimicGen generates data for tasks with **different coordination** complexities



Parallel  
subtasks



Coordination  
subtasks



Sequential  
subtasks

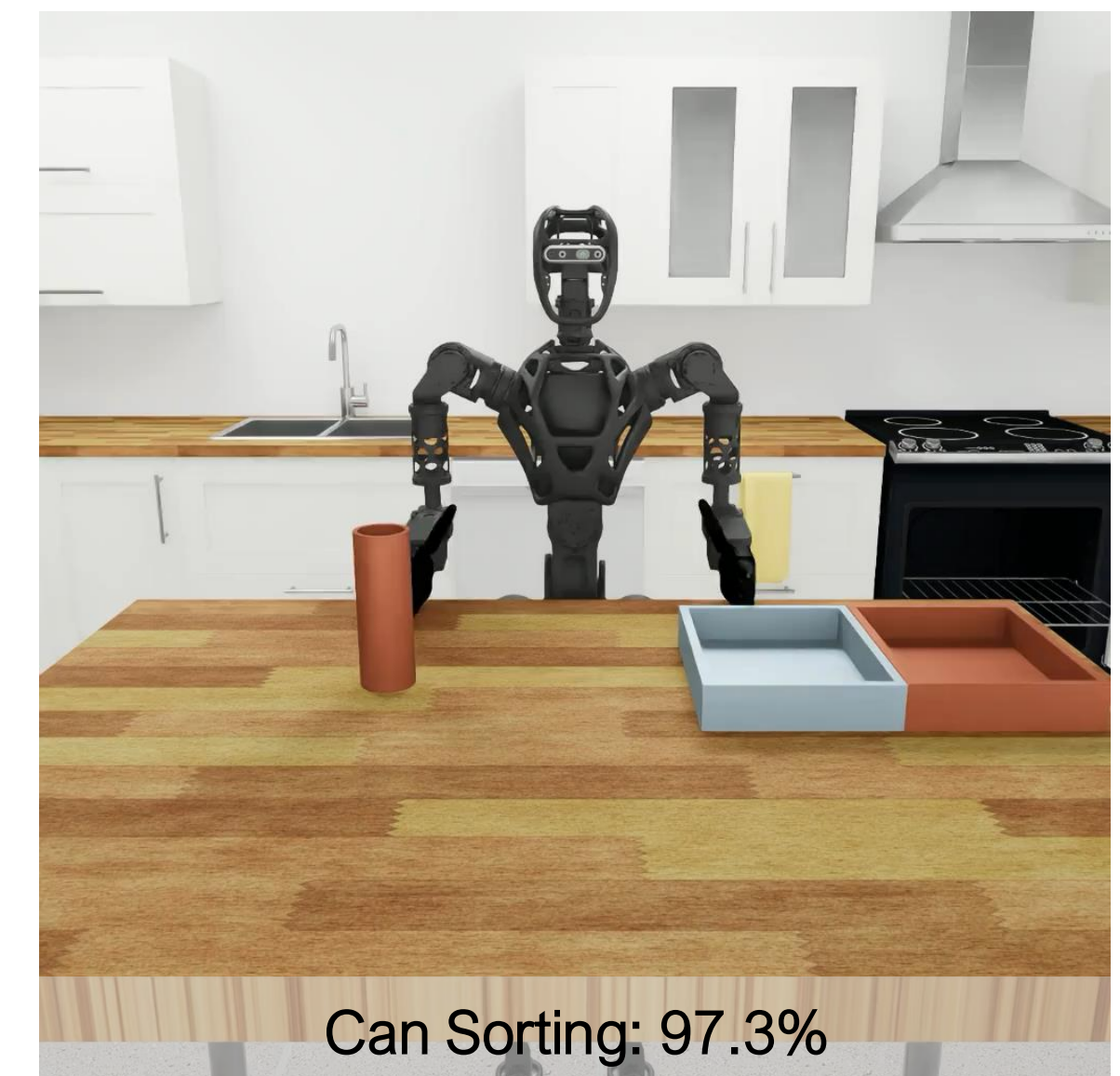
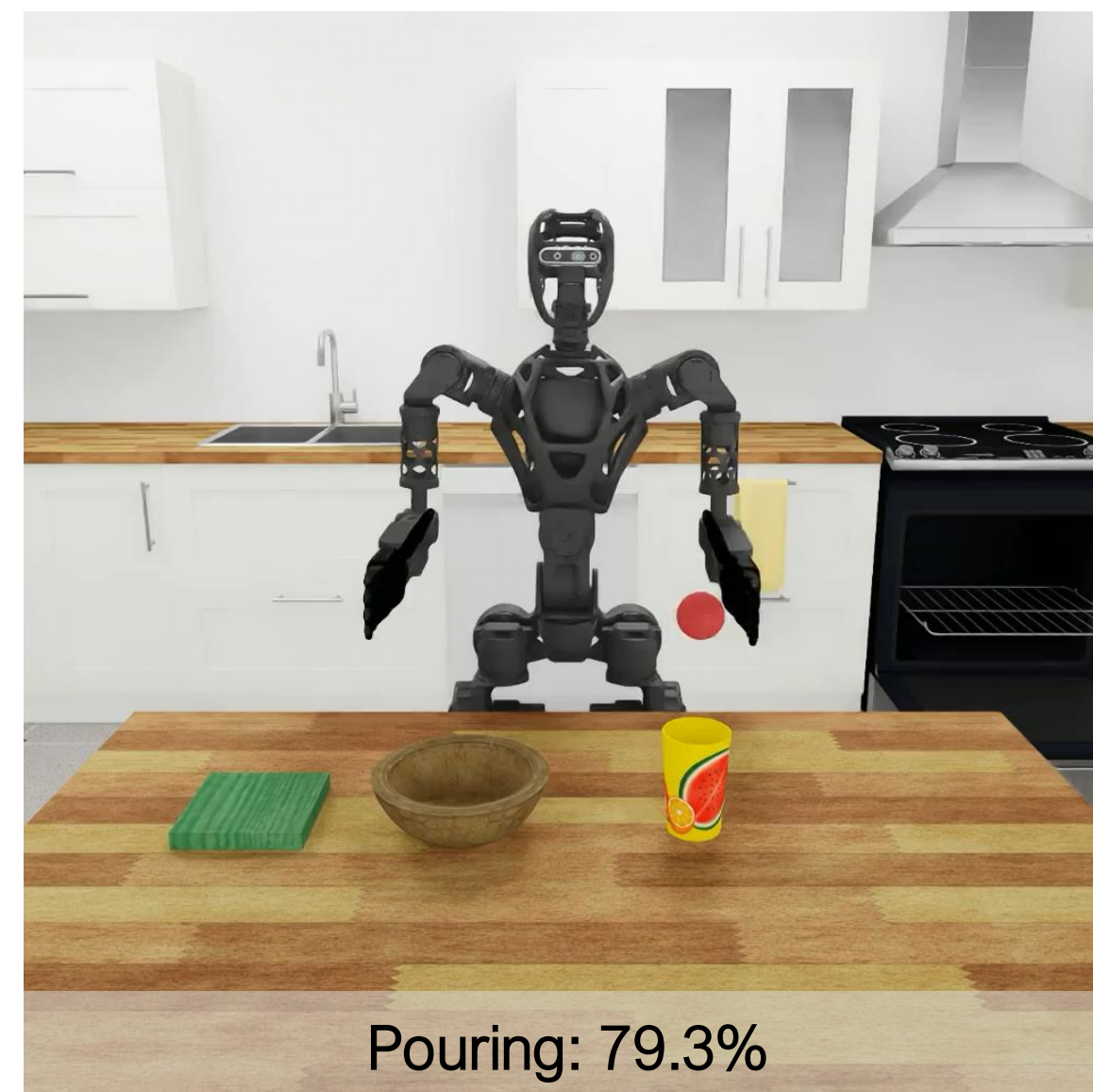
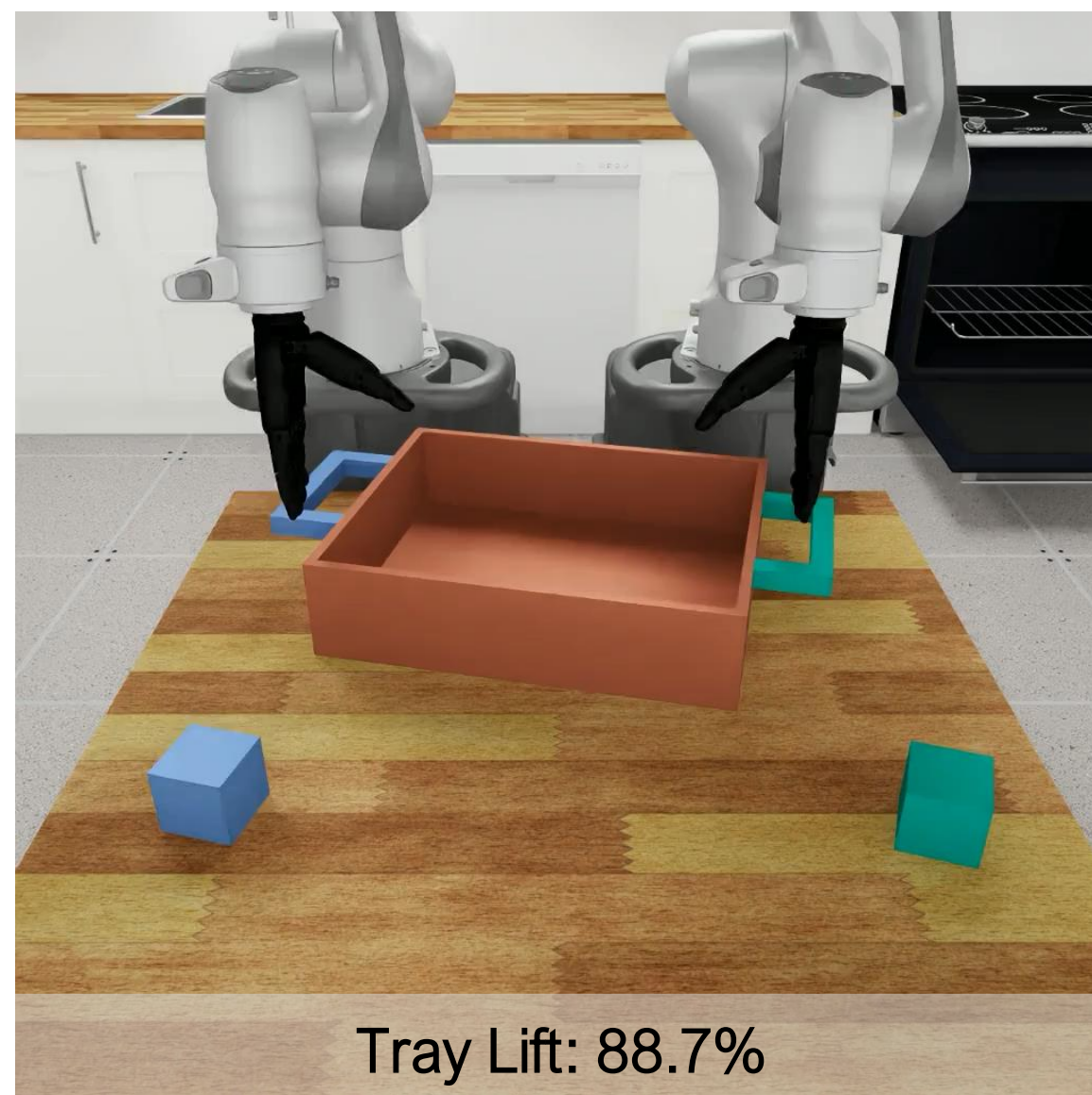
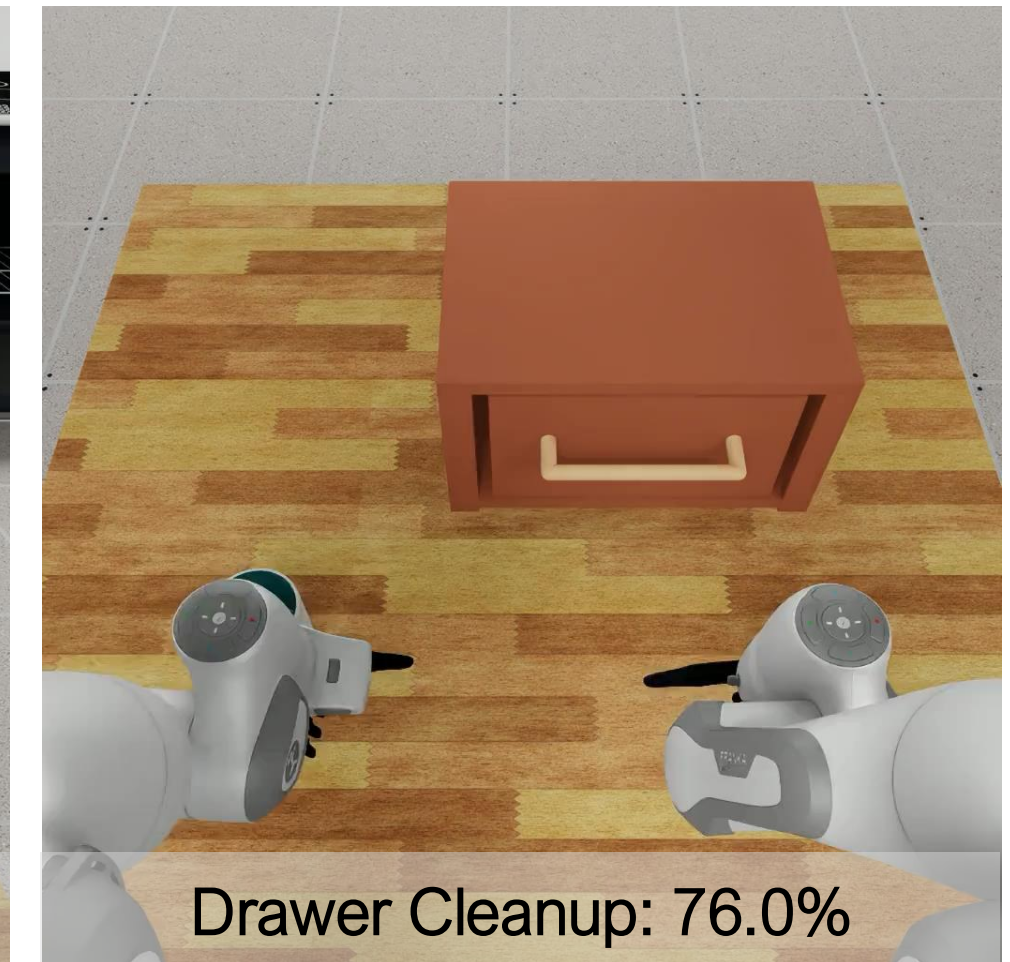
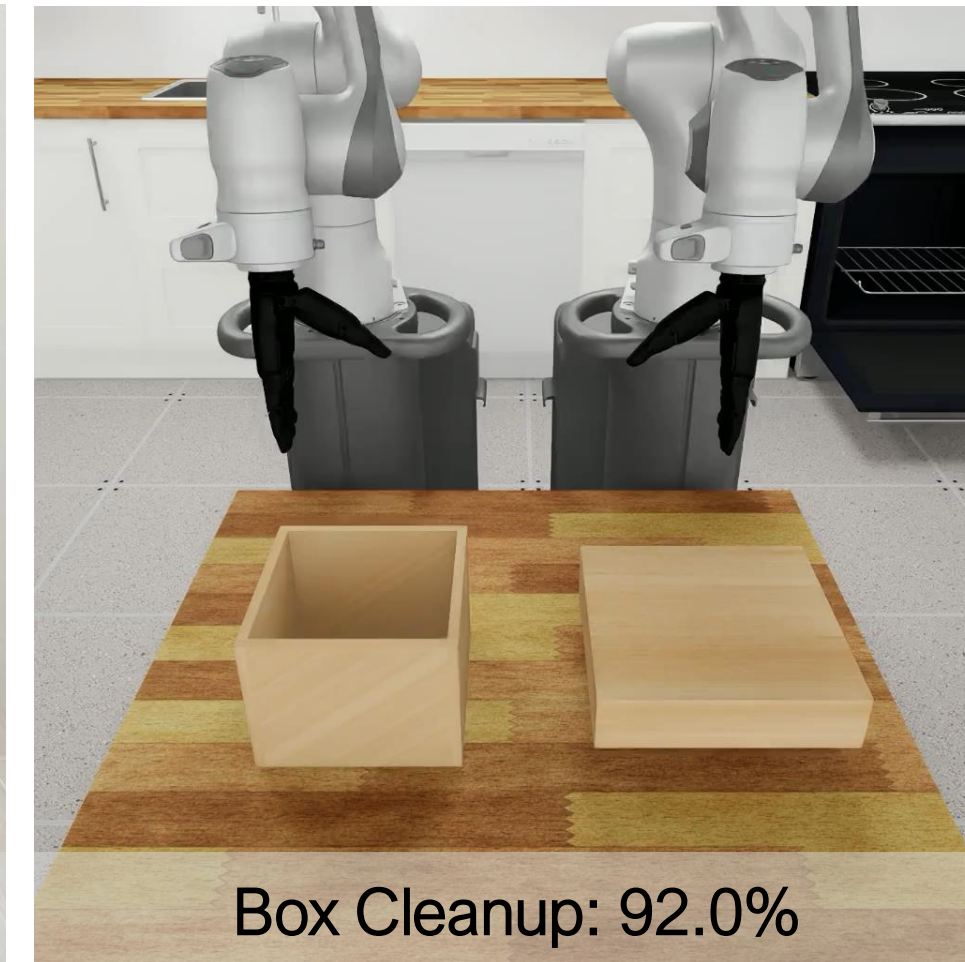
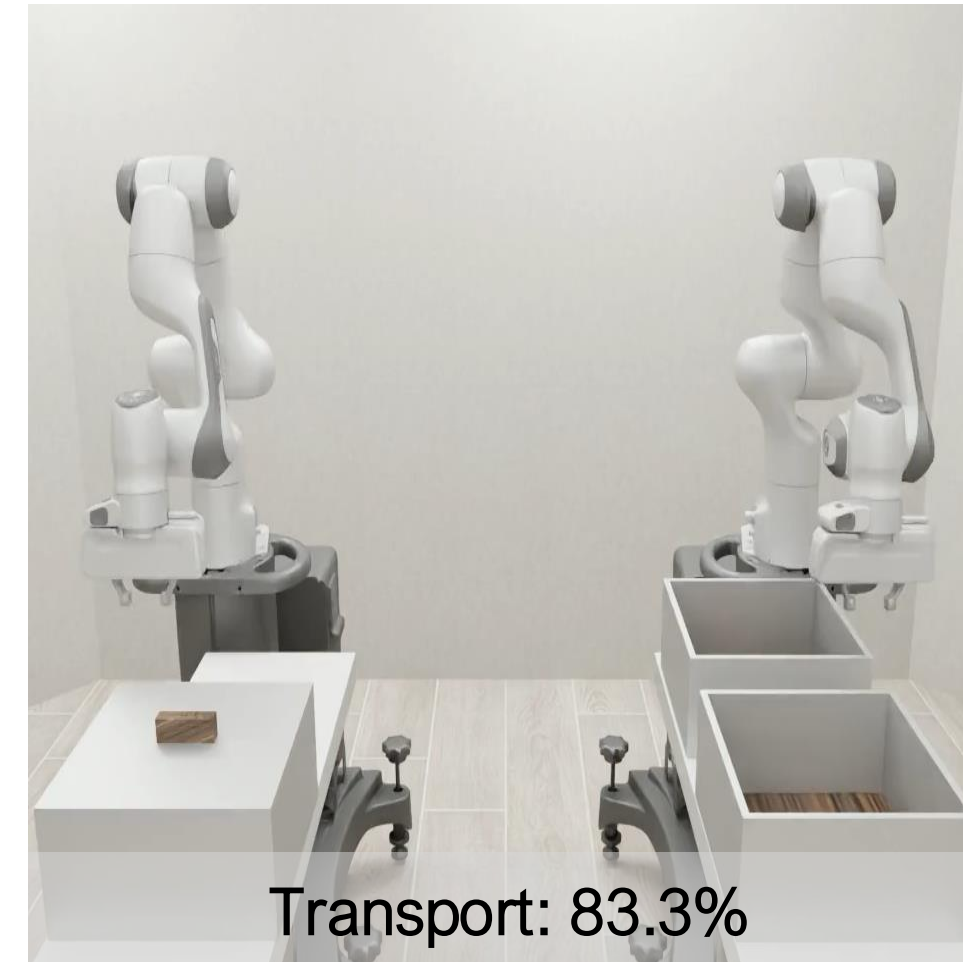
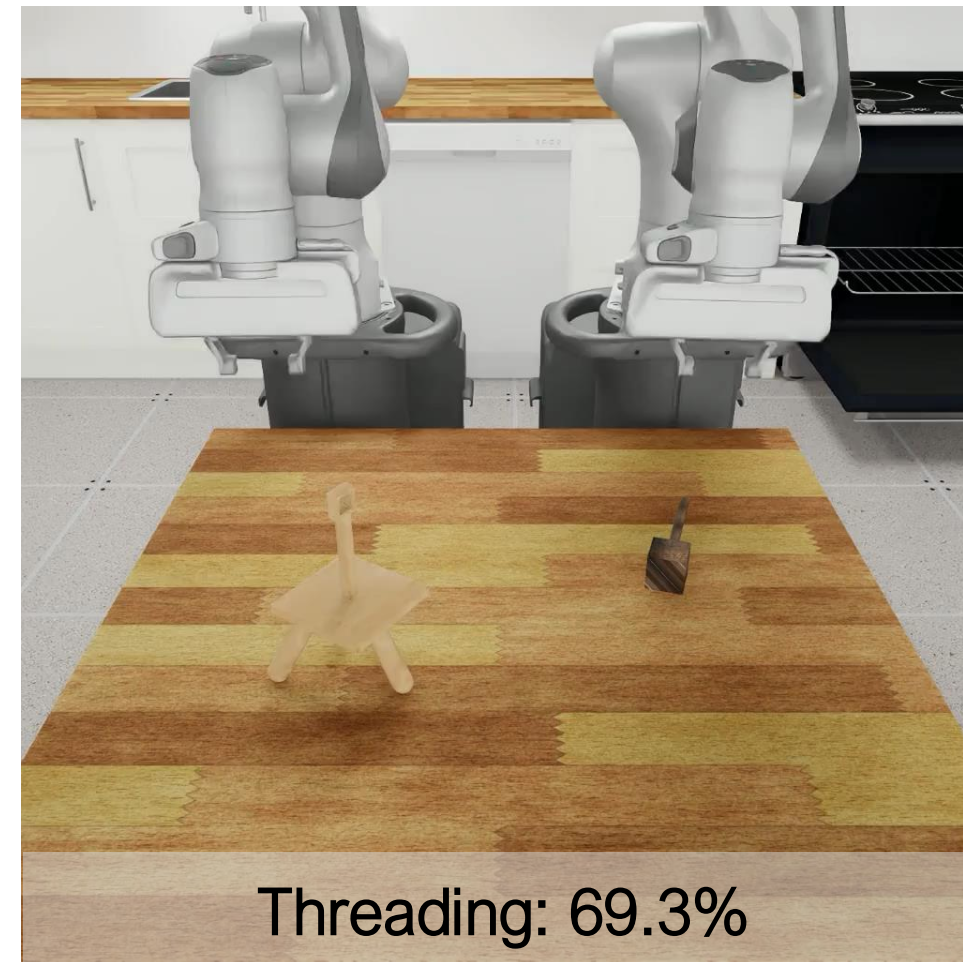
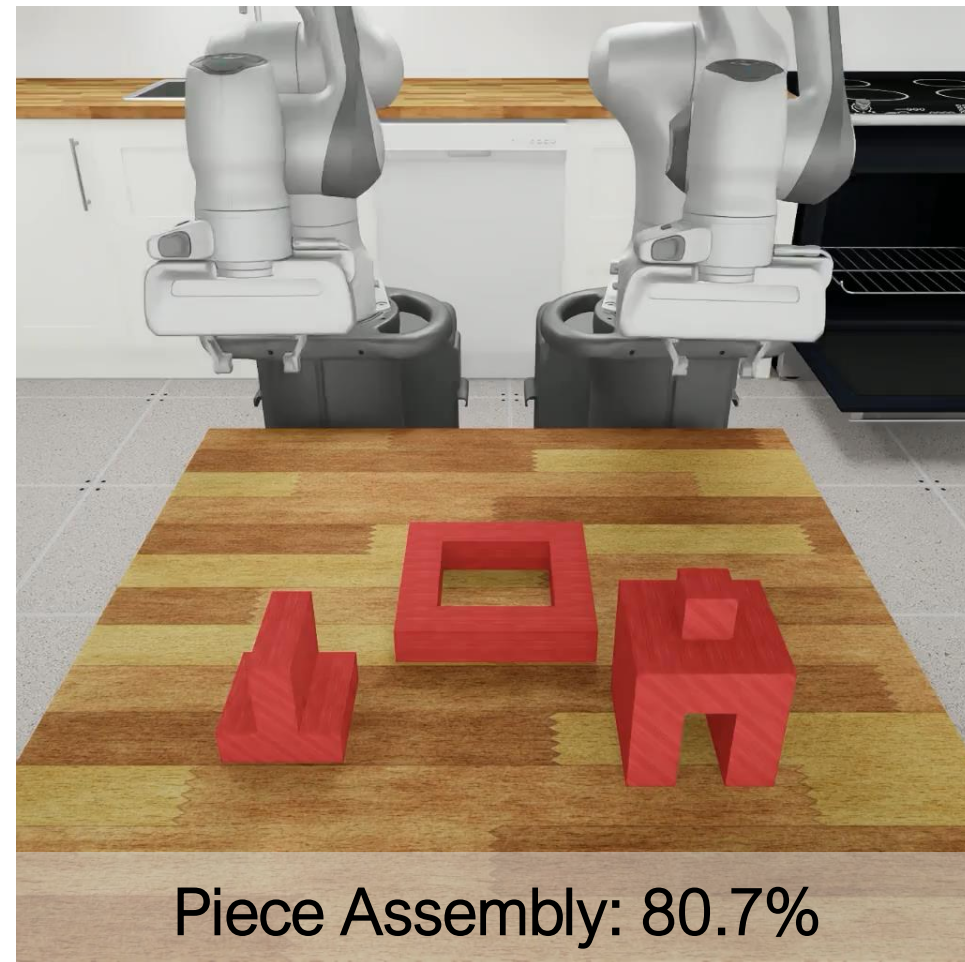




DexMimicGen generated 21k demos from 60  
source human demos.



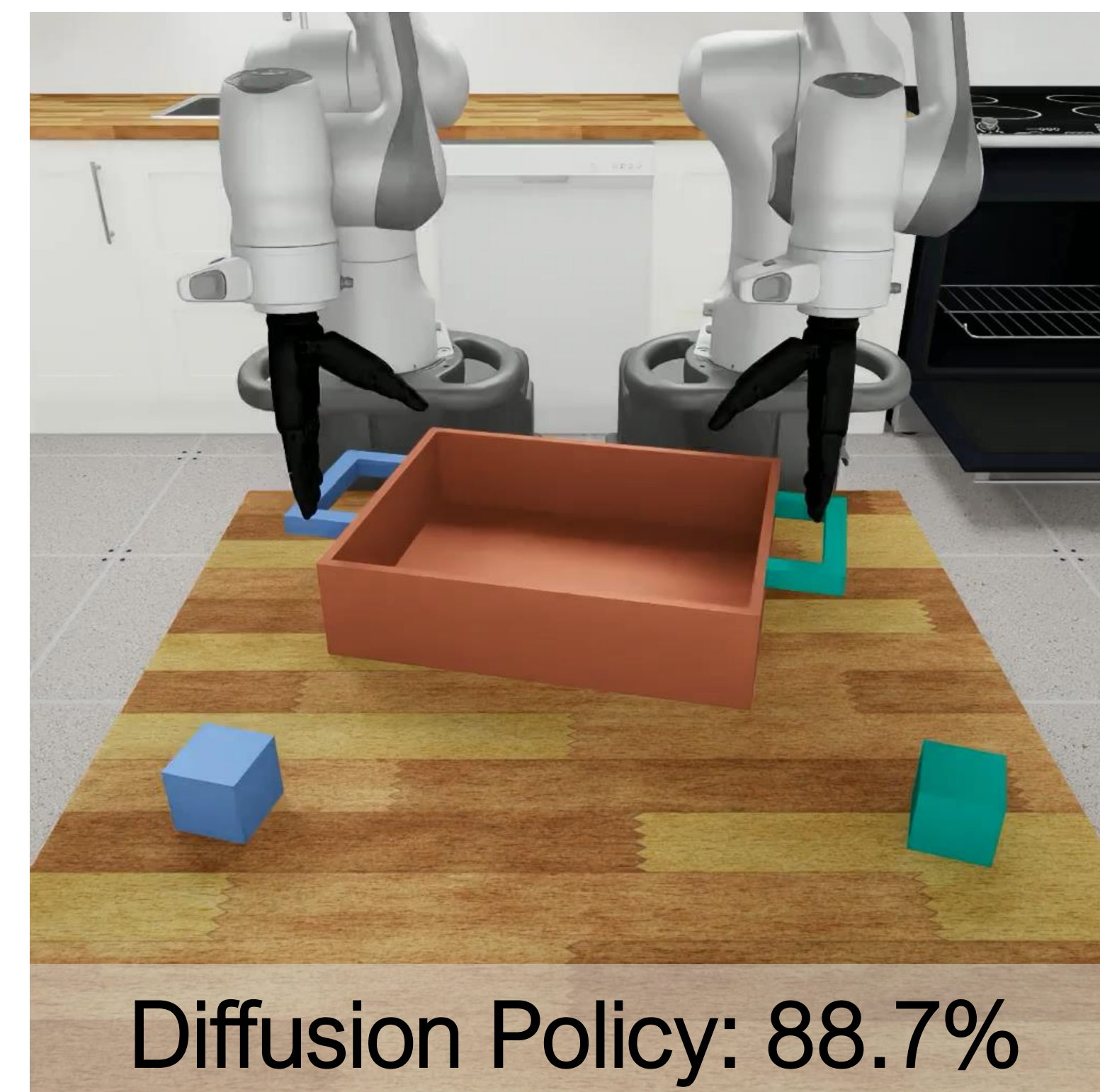
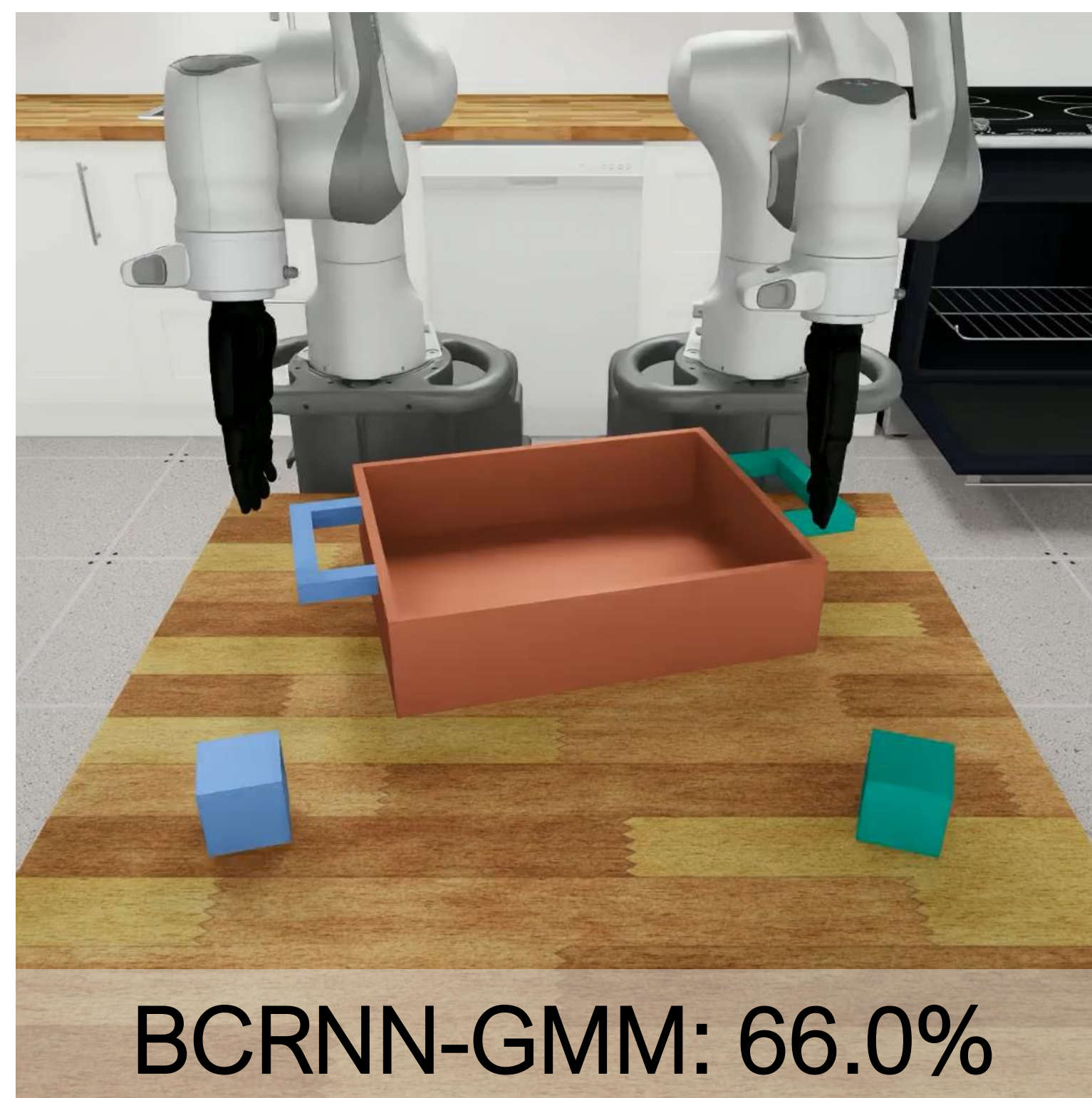
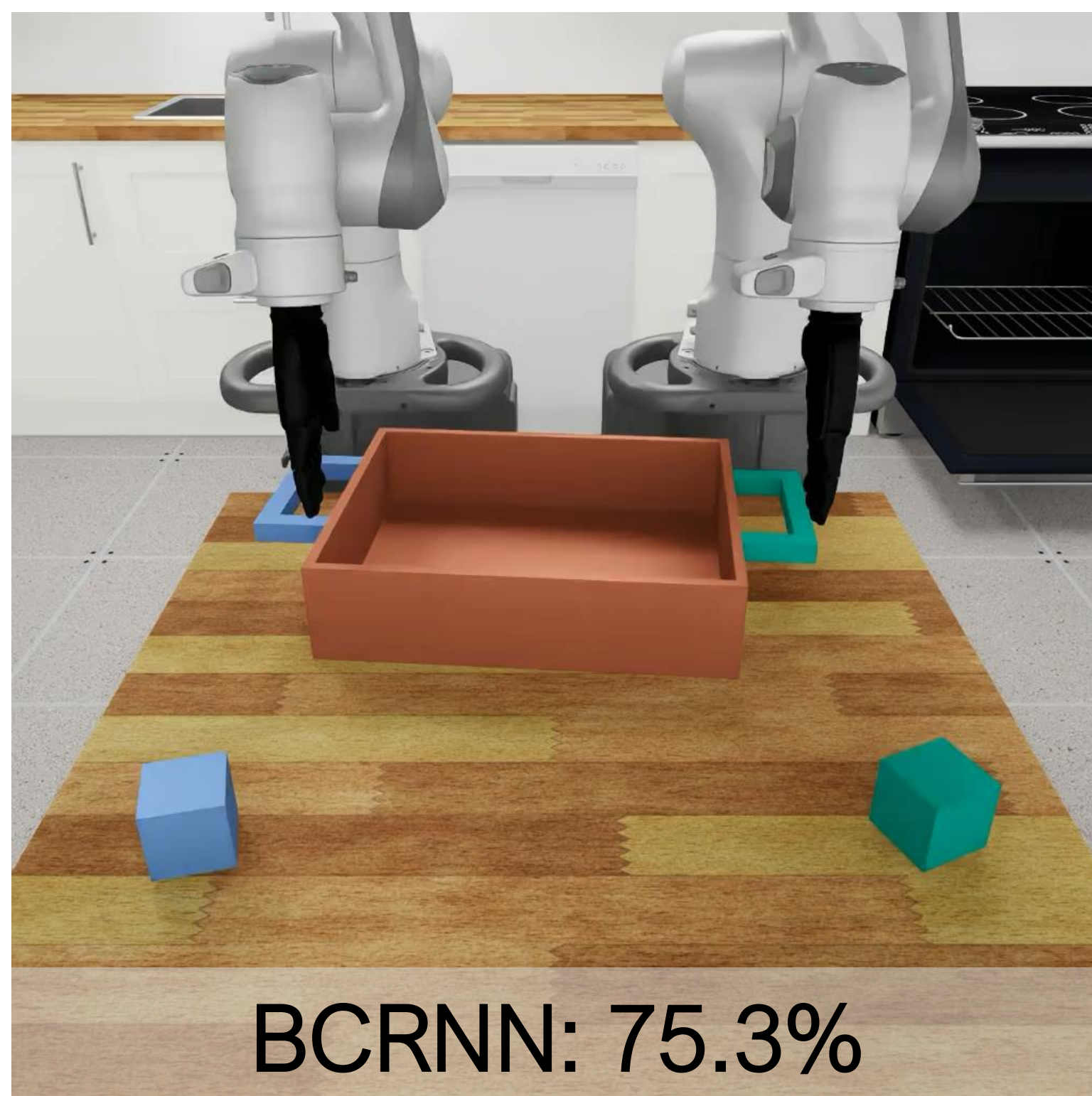
# Behavioral cloning on DexMimicGen data **trains performant policies**



Success rates of Diffusion Policy

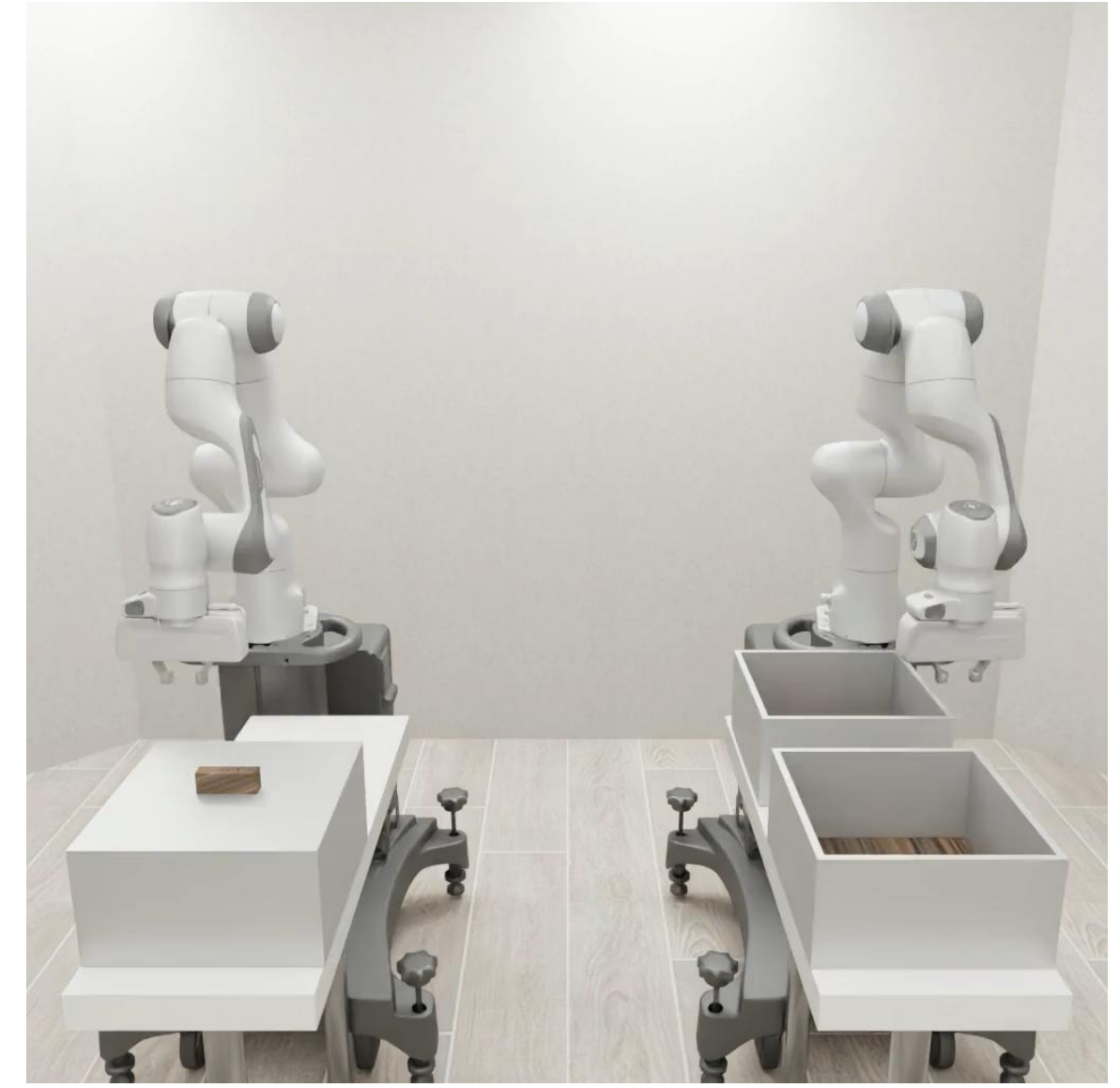
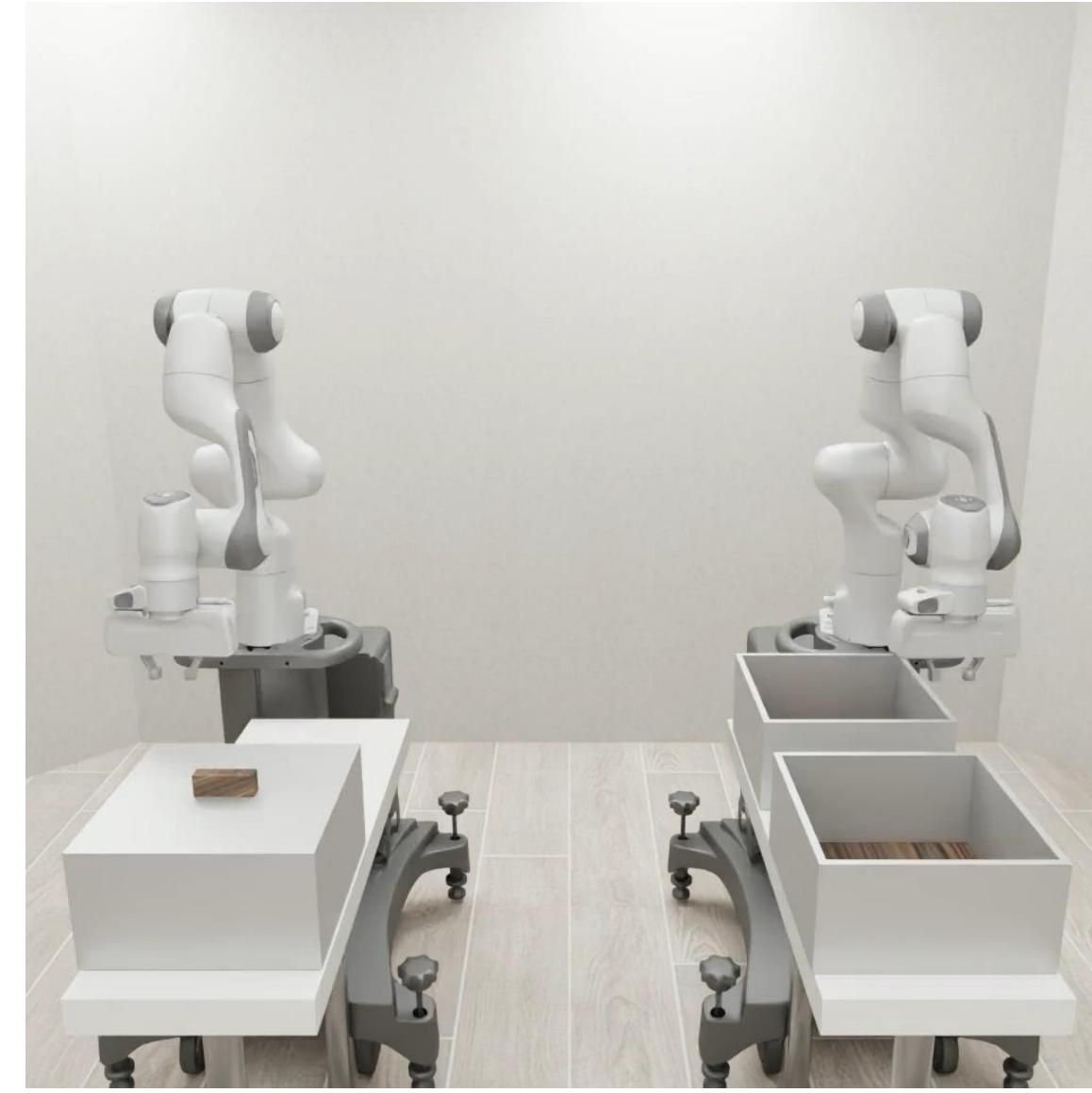
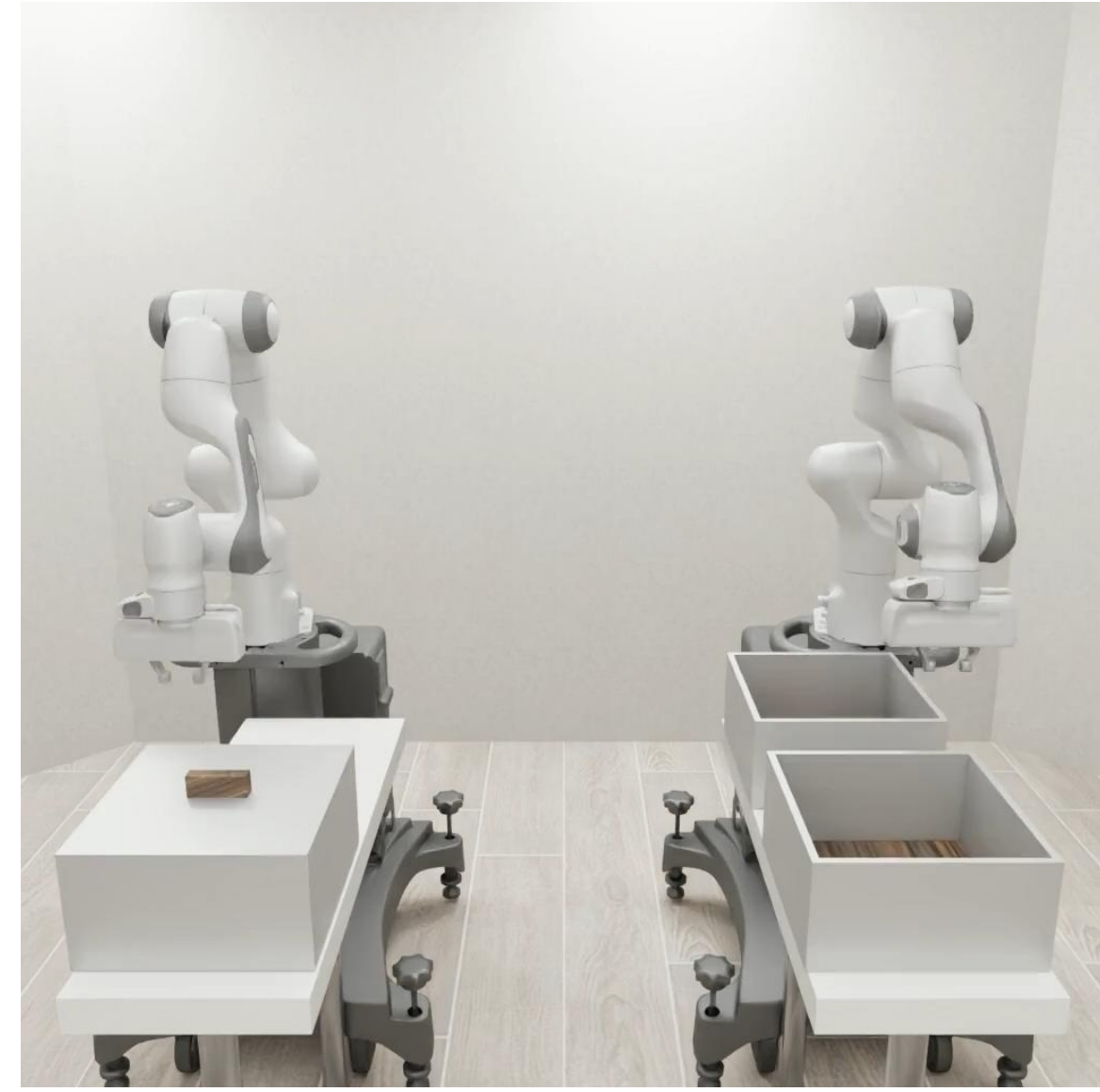
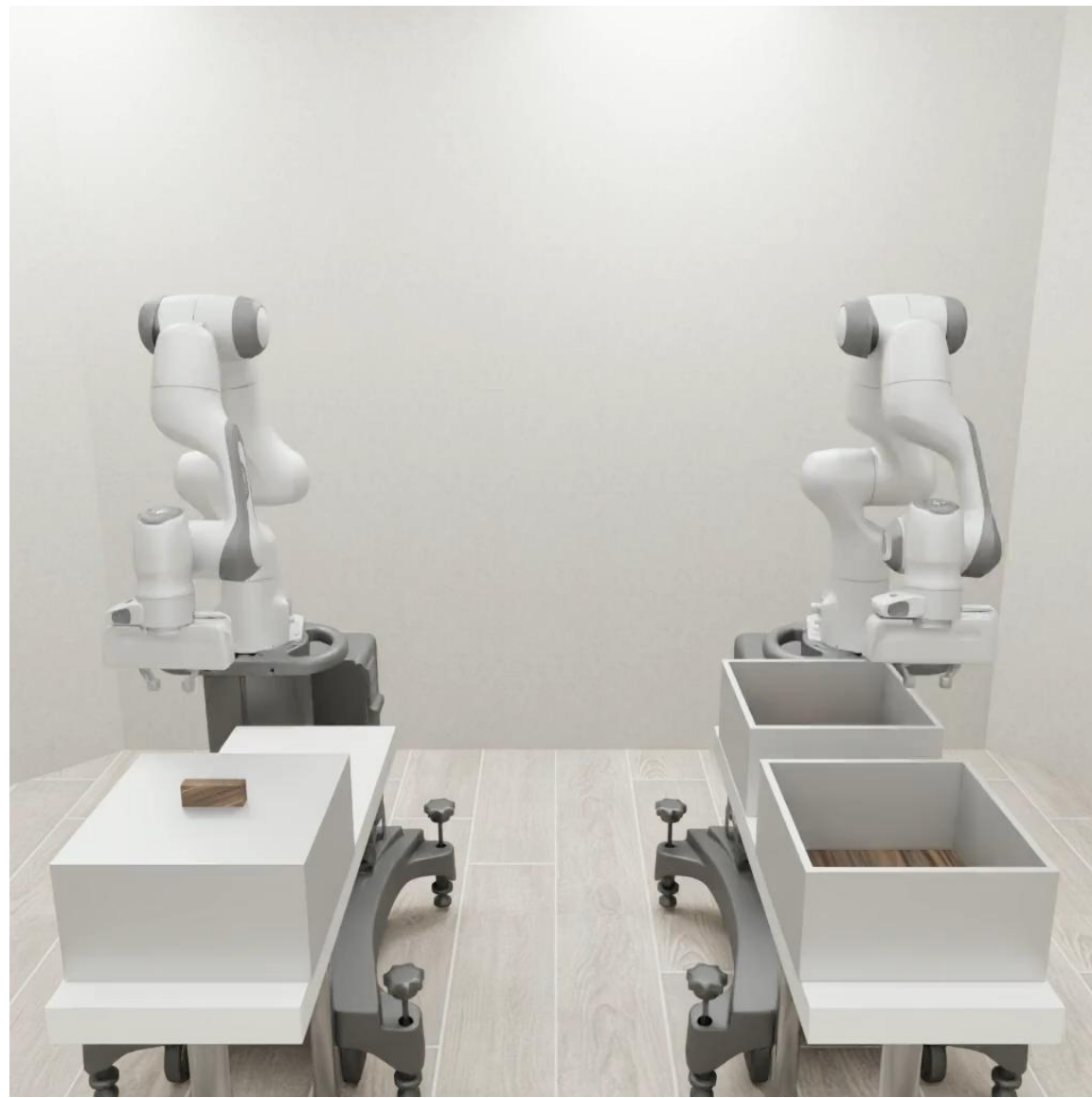


DexMimicGen data can be used to **investigate the effectiveness** of different policy learning methods for bimanual dexterous manipulation

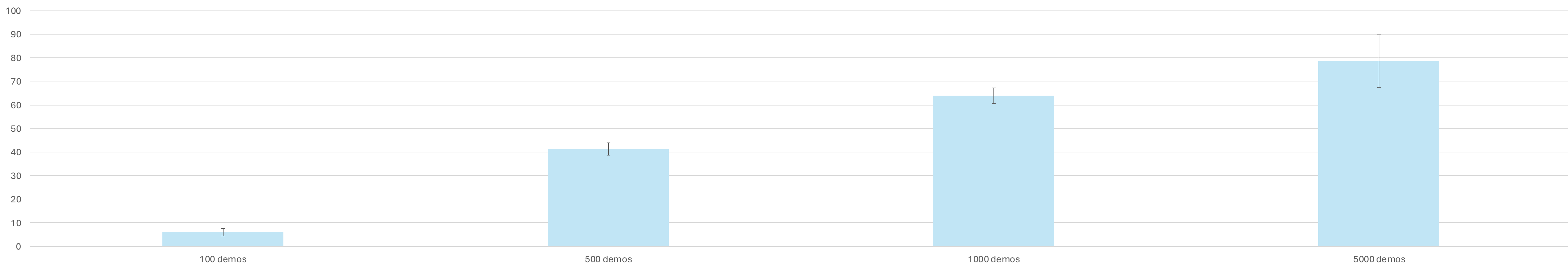




# Policy performance improves by **generating more** DexMimicGen data

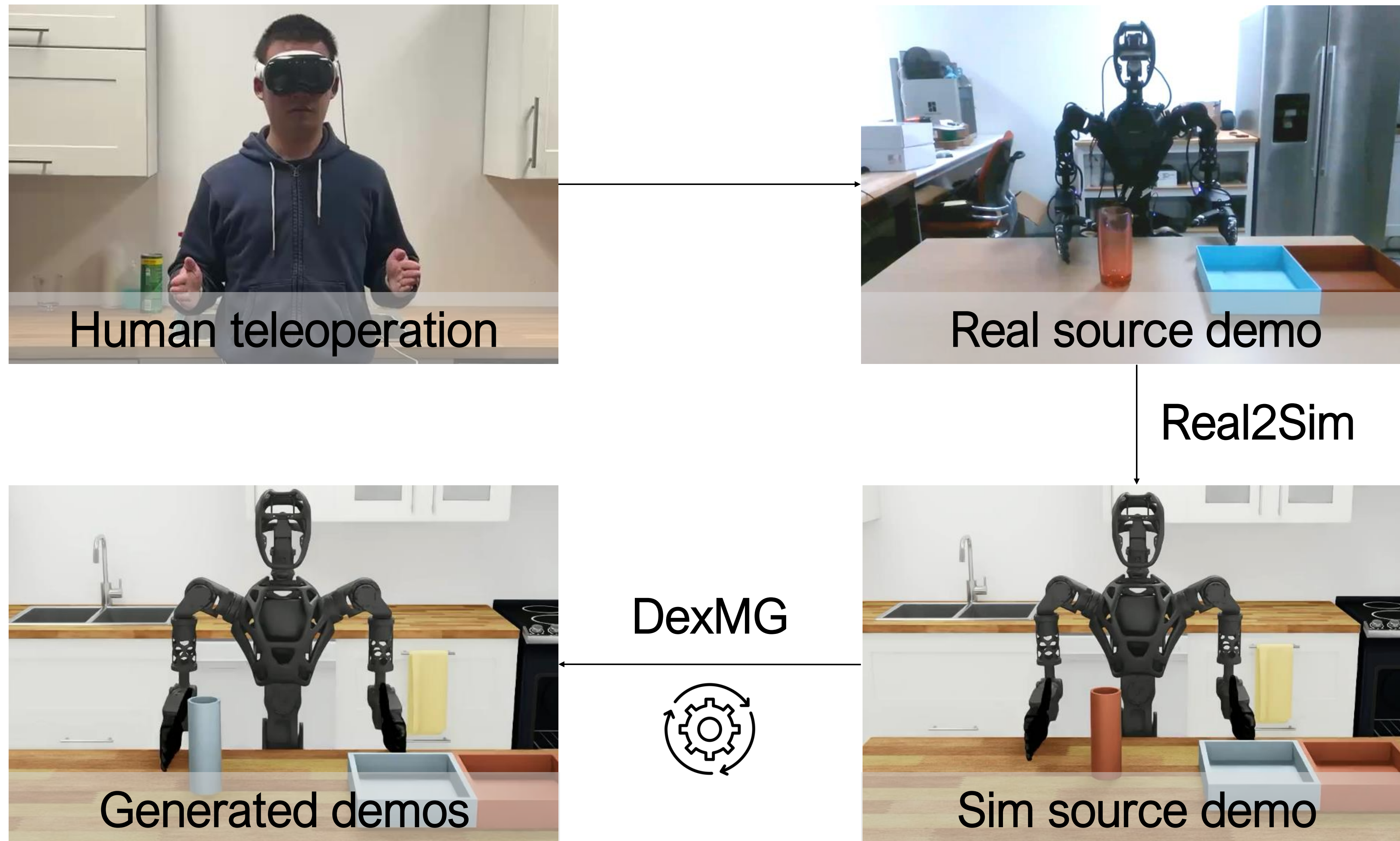


Success Rate





# DexMimicGen can be used to train **real-world visuomotor policies**



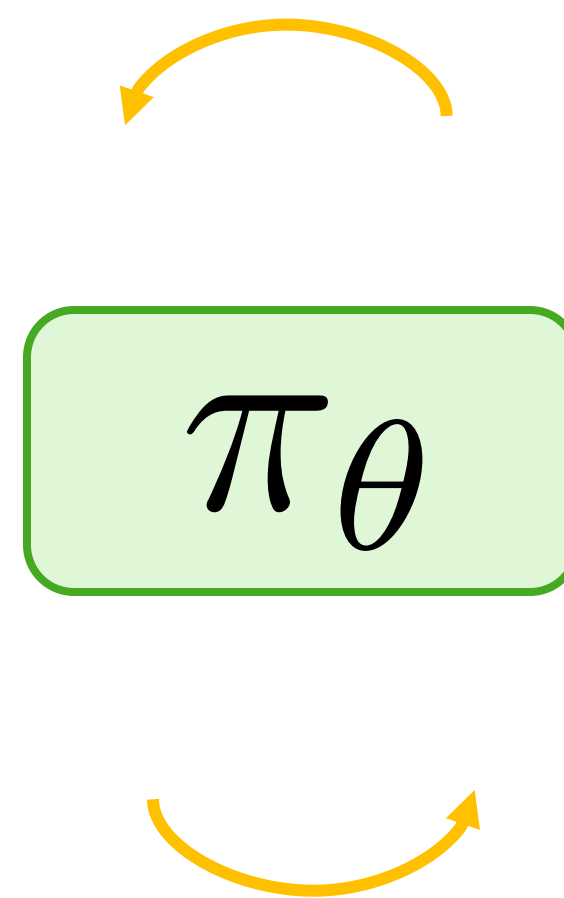
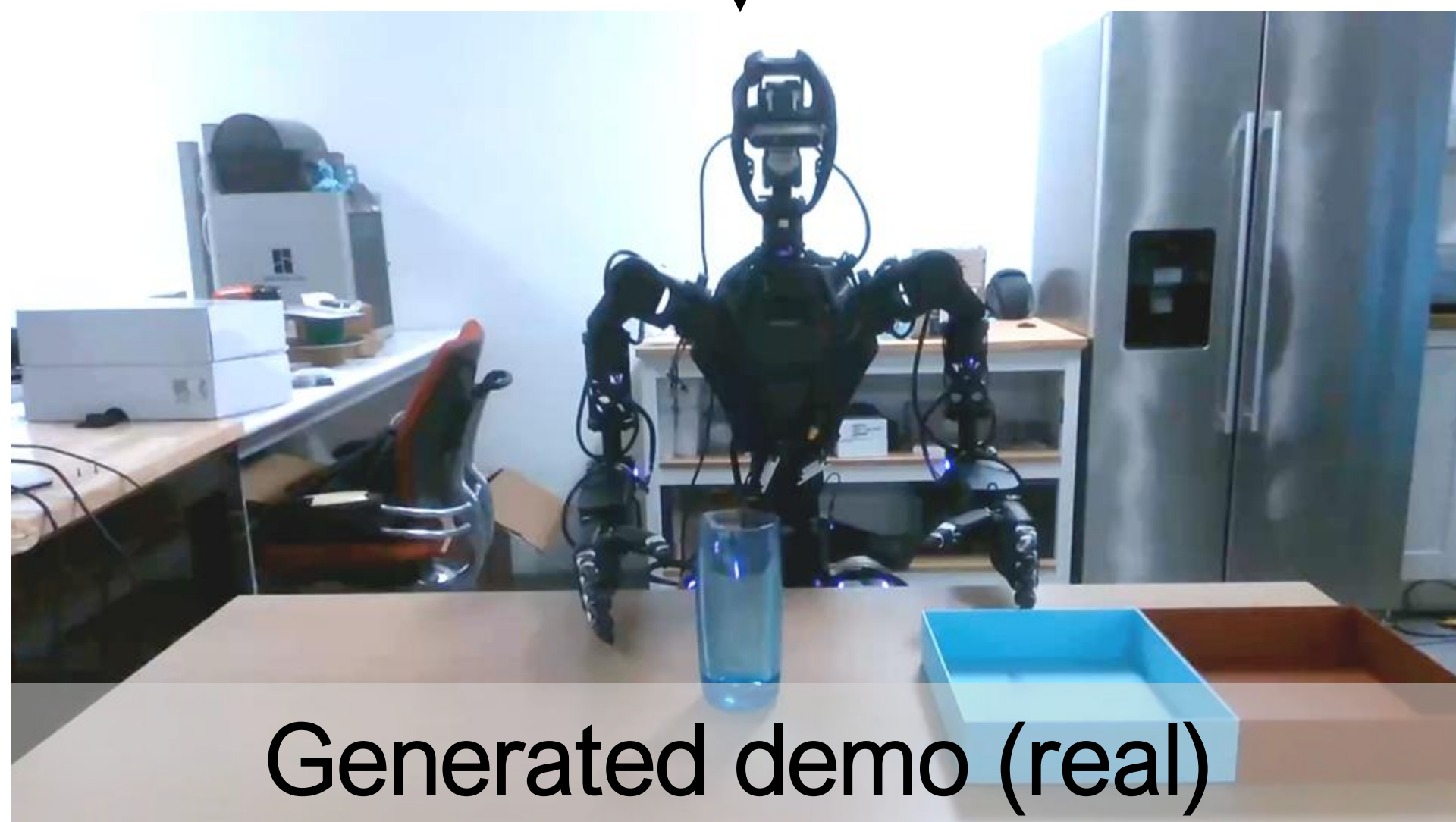
Transfer real demo to sim using digital twin to ensure the sim demos are valid in real



# DexMimicGen can be used to train **real-world visuomotor policies**



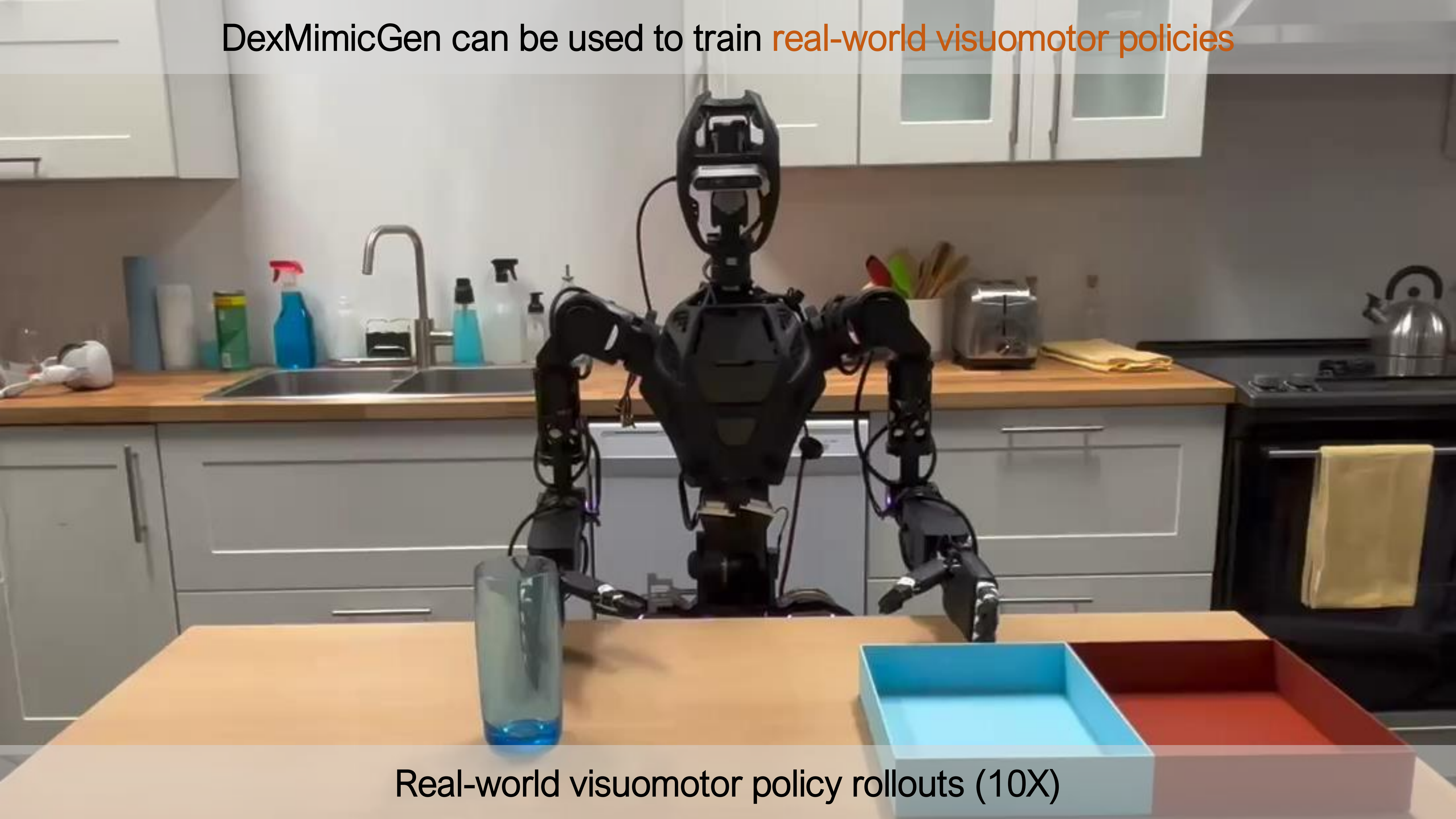
Sim2Real



Transfer only successful generated demos from sim to real to train a visuomotor policy



DexMimicGen can be used to train **real-world visuomotor policies**



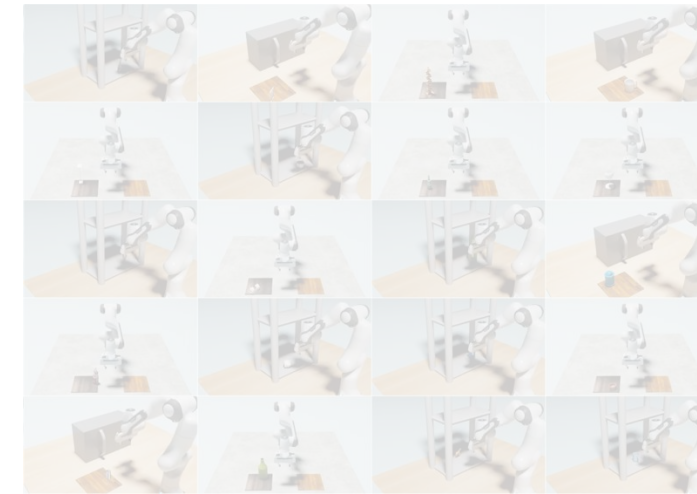
Real-world visuomotor policy rollouts (10X)



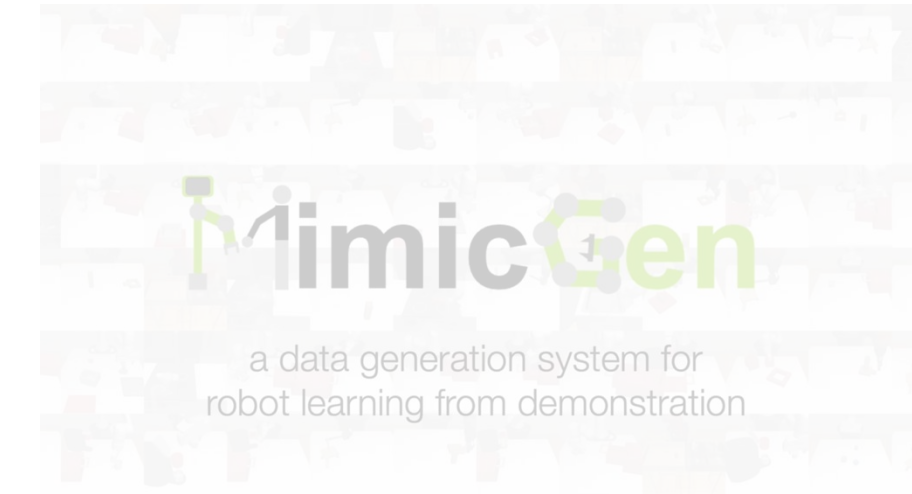
# Moving from data collection to data generation

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- OPTIMUS: Classical robot planners as data generators
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OPTIMUS (CoRL 2023)



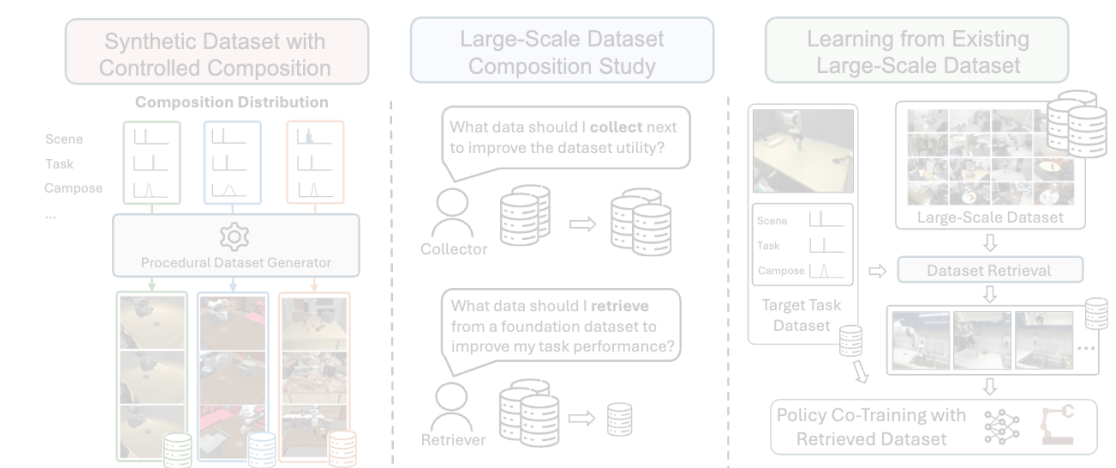
MimicGen (CoRL 2023)

## Data Generation Applications

- RoboCasa: Large-scale simulation framework for mobile manipulation with diverse scenes and tasks
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RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

## Building More Powerful Data Generators

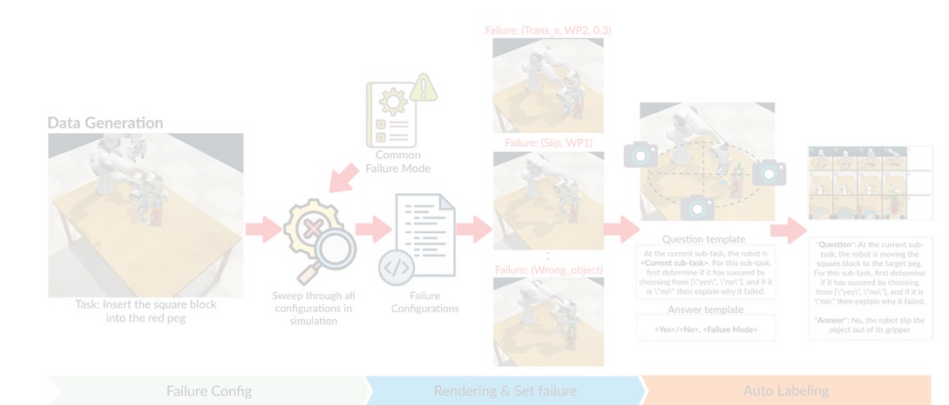
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DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)



AHA  
(ICLR 2025)



# Simple Recipe for Skill Learning: Scale Data to Scale Performance

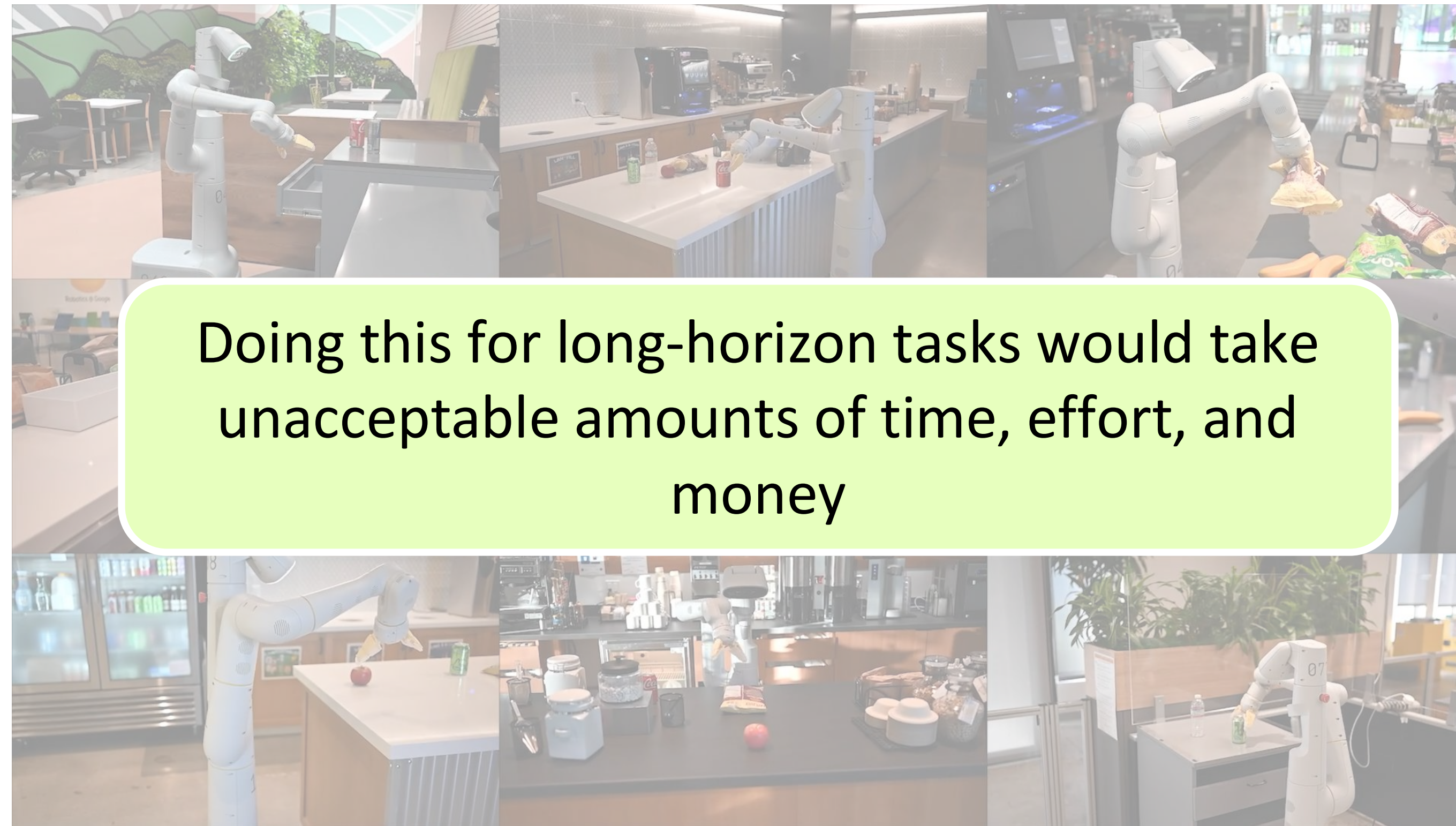


Brohan et al. “RT-1: Robotics Transformer for Real-World Control at Scale”, 2022

18 months of data with a large team of human contractors and robots to achieve 97% success on rearrangement tasks



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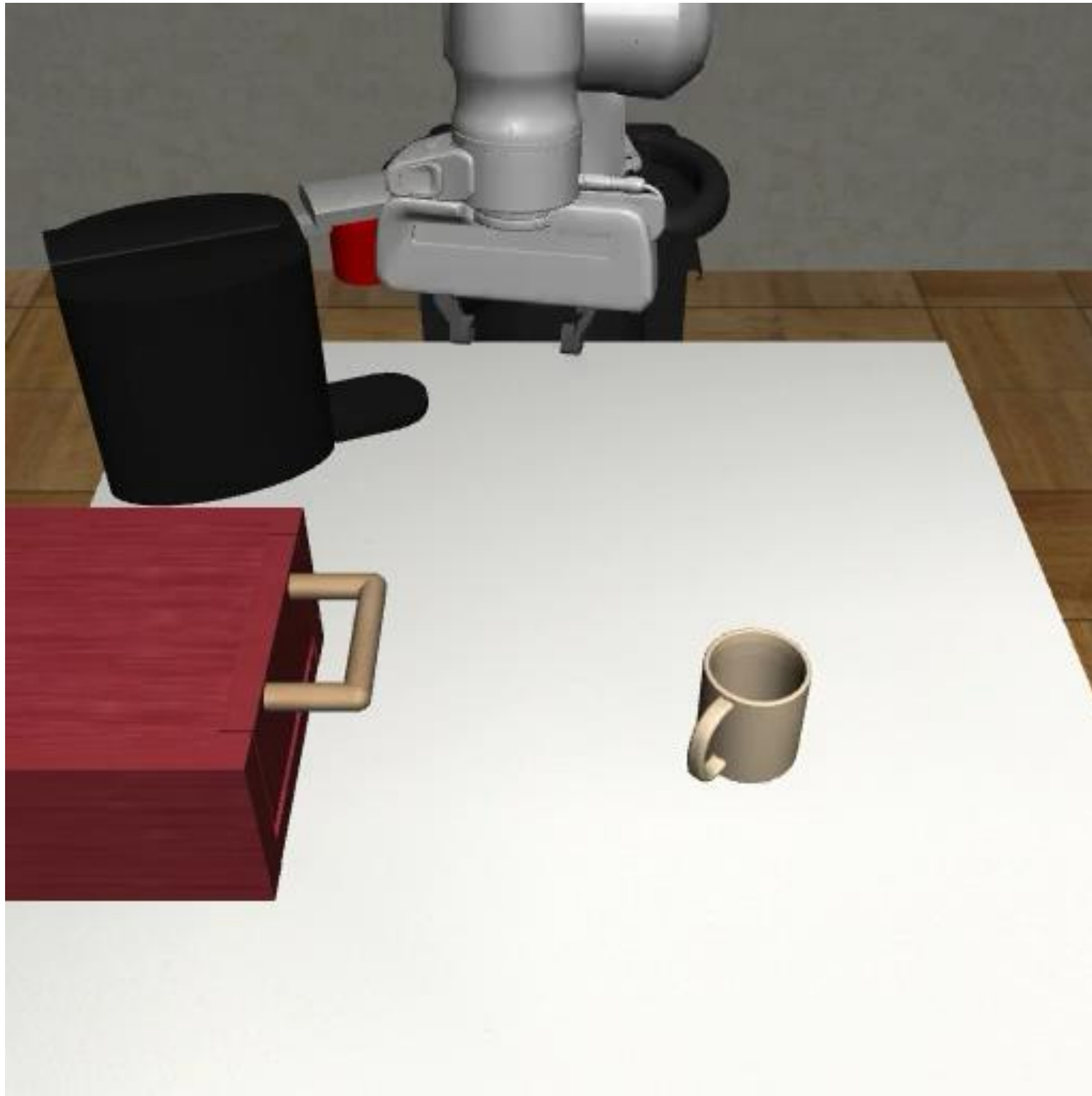


Brohan et al. “RT-1: Robotics Transformer for Real-World Control at Scale”, 2022

18 months of data with a large team of human contractors and robots to achieve 97% success on rearrangement tasks



# MimicGen can struggle with Long-Horizon Manipulation



- Data Generation Problems
  - Errors from replay increase over time
  - Naïve linear interpolation for stitching segments together can cause issues
- Imitation Learning Problems
  - Policy must learn full long-horizon task, easy to fall off distribution
  - Interpolation segments can be hard to imitate



# Task and Motion Planning excels at Long-Horizon Manipulation

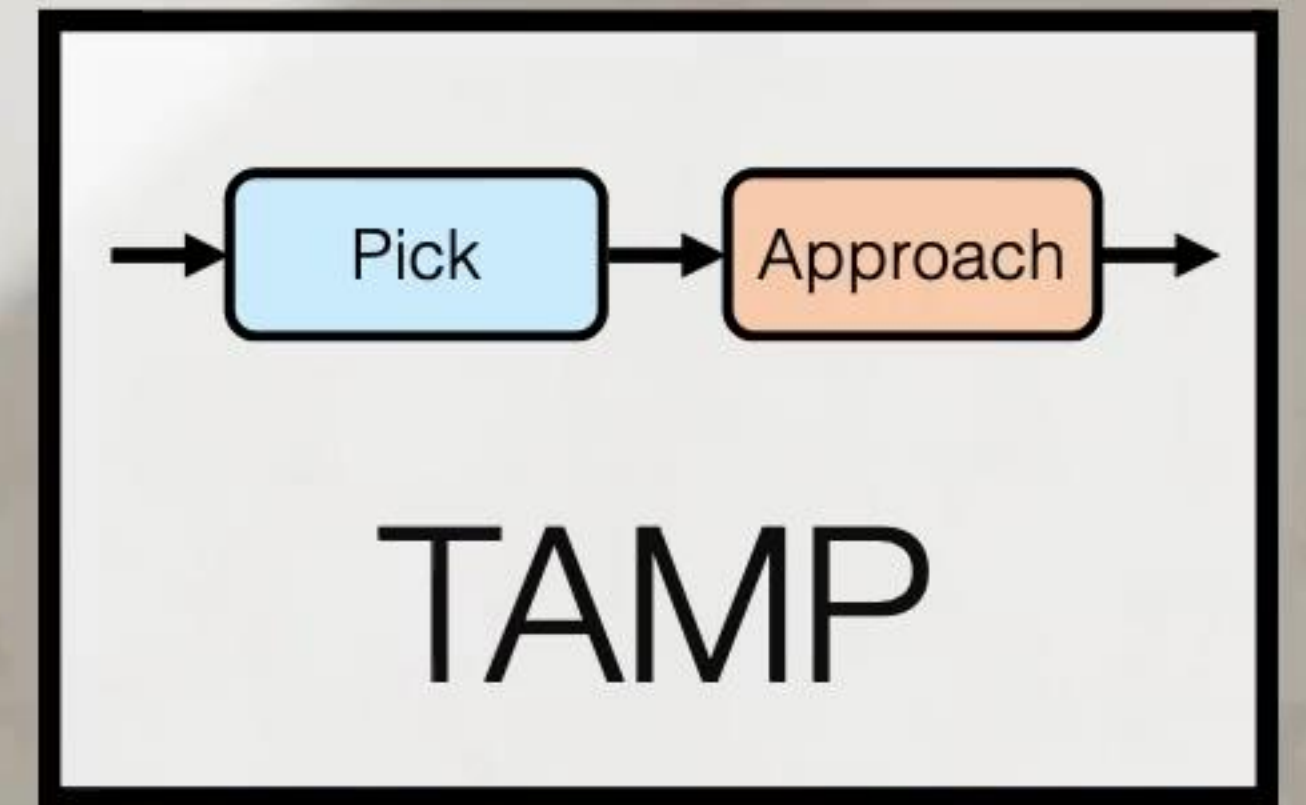
Use world models and optimization to solve long-term objectives



**Idea:** automate most parts of long-horizon manipulation with planning, and focus learning effort on local contact-rich manipulation



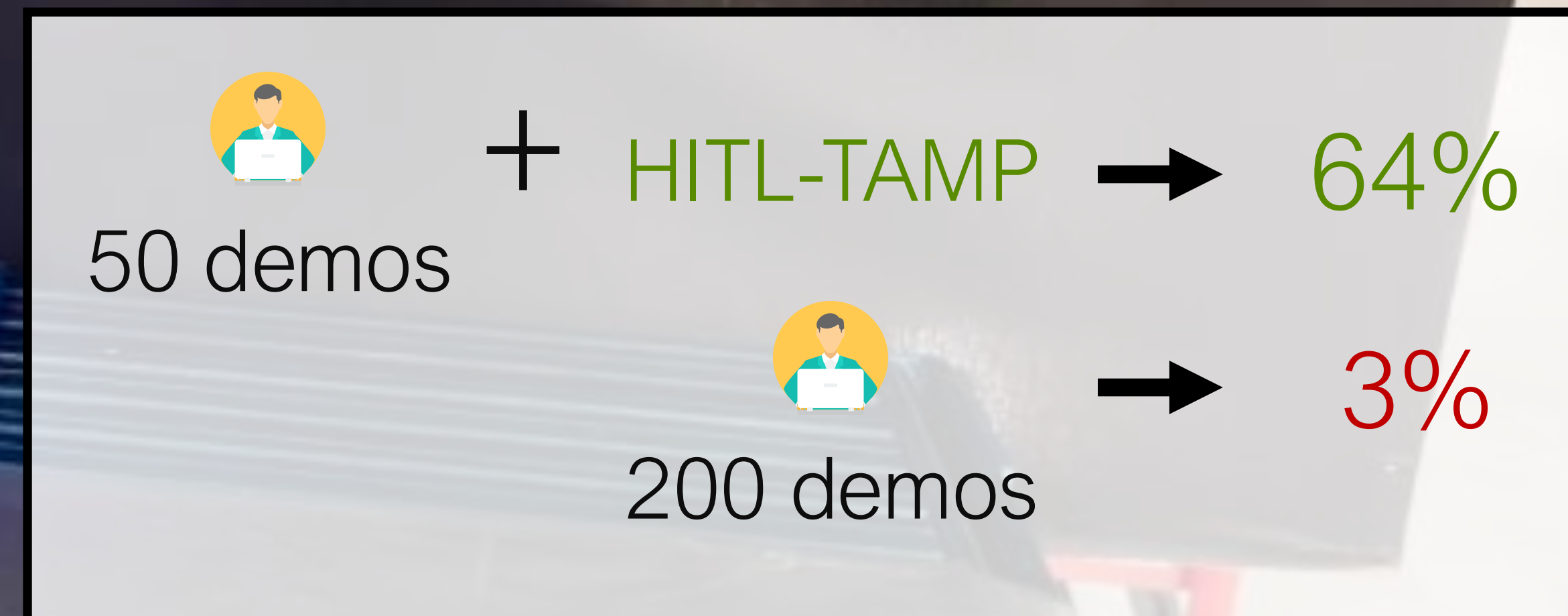
# HITL-TAMP: Long-Horizon Manipulation with Planning and Imitation



Mandlekar and Garrett et al. "Human-in-the-Loop Task and Motion Planning for Imitation Learning", CoRL 2023



# HITL-TAMP: Long-Horizon Manipulation with Planning and Imitation





The background is a dense, repeating collage of various robotic learning tasks. It includes images of robotic arms performing assembly, pouring liquids, and manipulating objects like blocks and cups on tables. The tasks are presented in a grid-like fashion, creating a sense of a large dataset of diverse robotic actions.

# Skill Mimicry

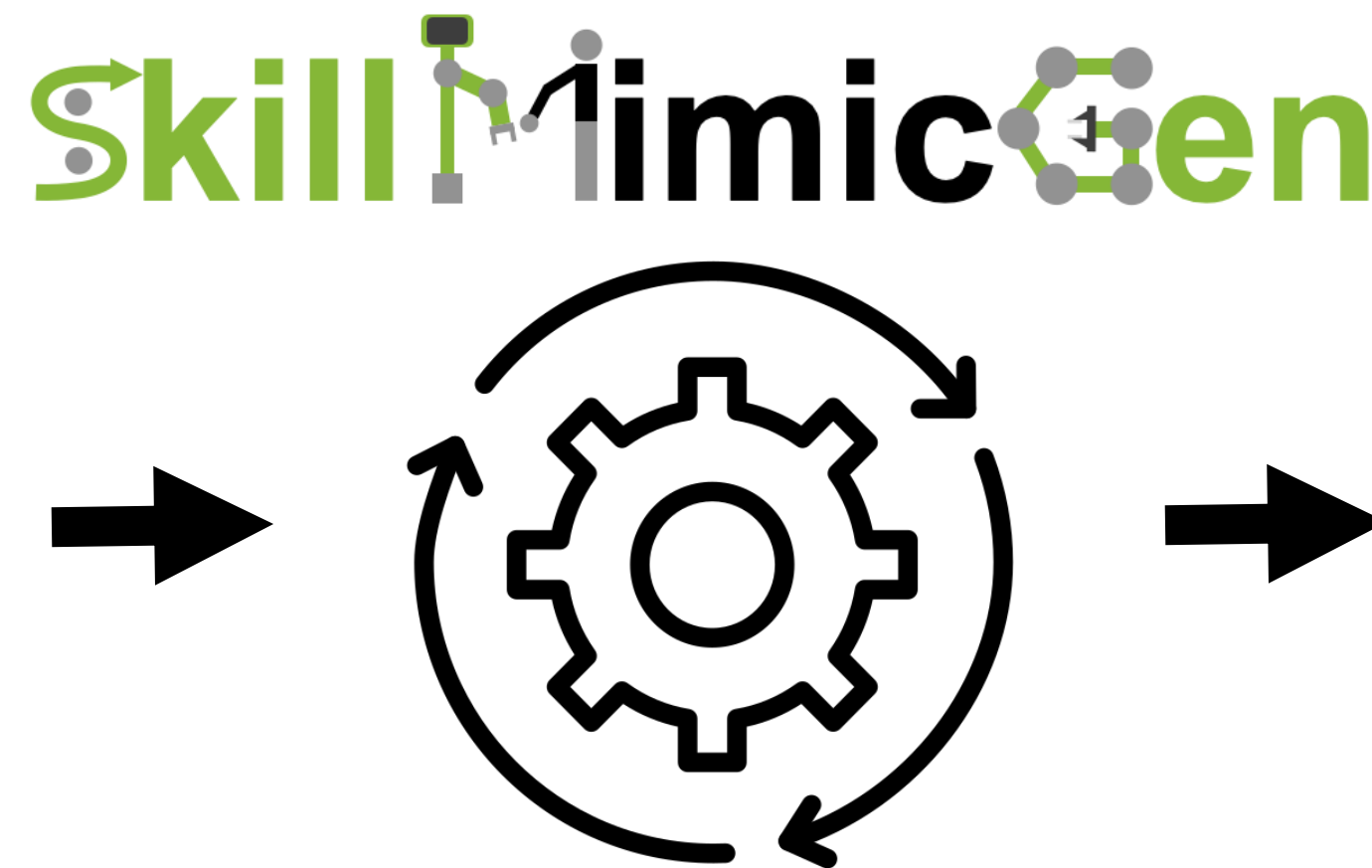
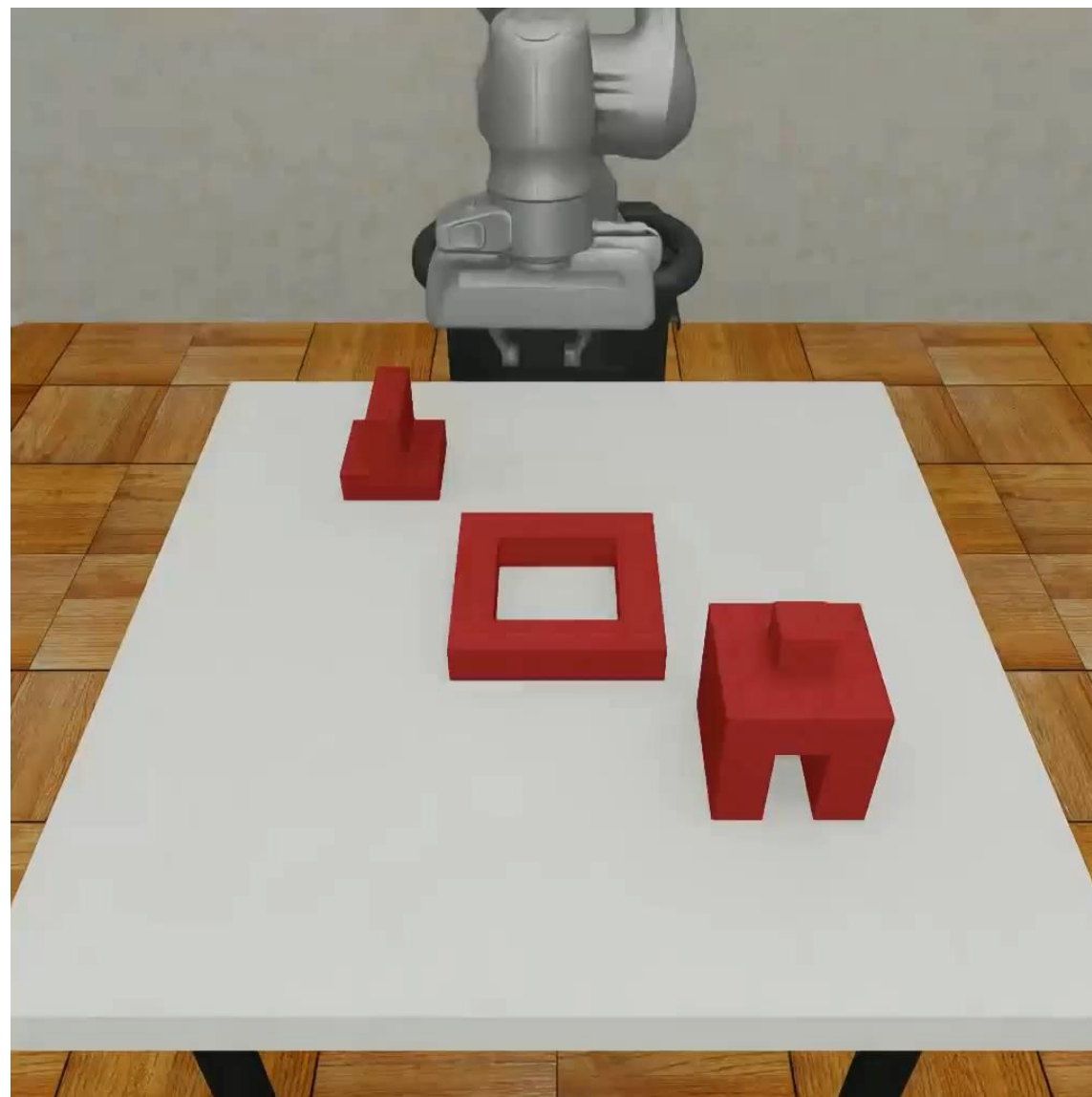
a skill-based data generation system for  
robot learning from demonstration



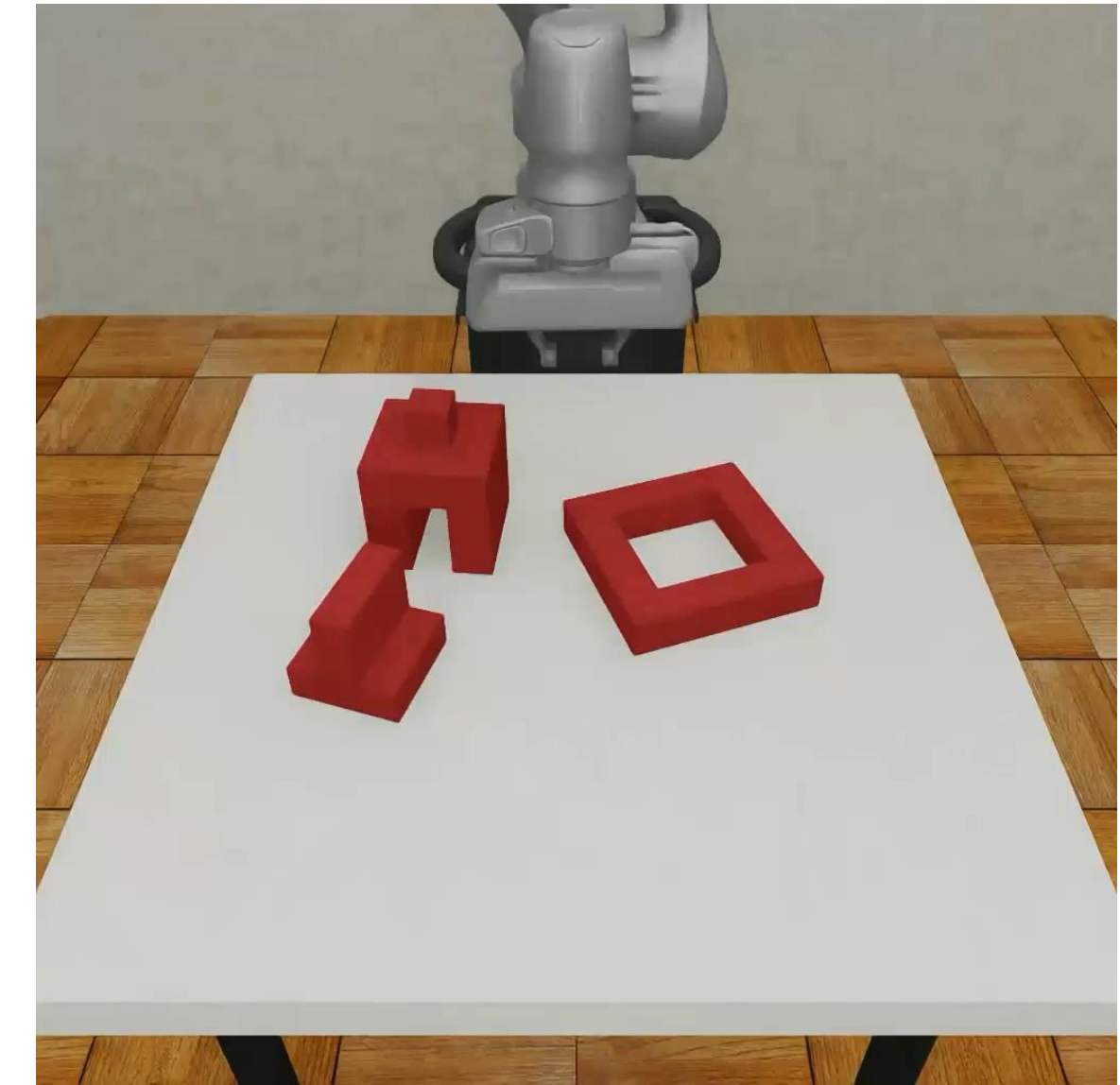


# SkillMimicGen (SkillGen) automatically **generates large imitation learning** datasets from a few human demos

10 human demos



>1000 generated demos

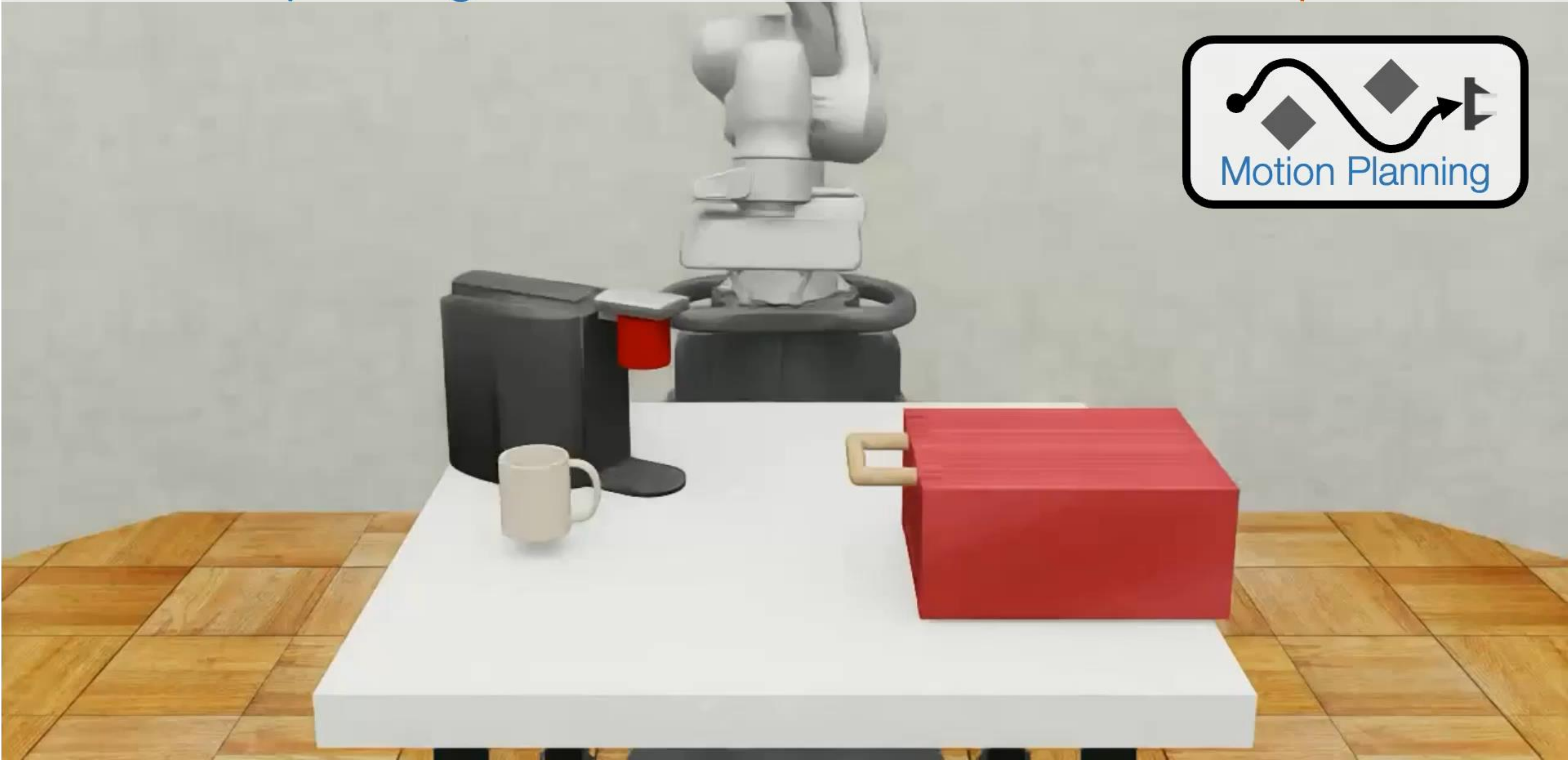


Human collects a handful of teleoperated demos

SkillGen generates more demos through **skill adaptation** and **motion planning**



SkillGen automates dataset generation by interleaving  
motion planning and contact-rich demonstration adaptation





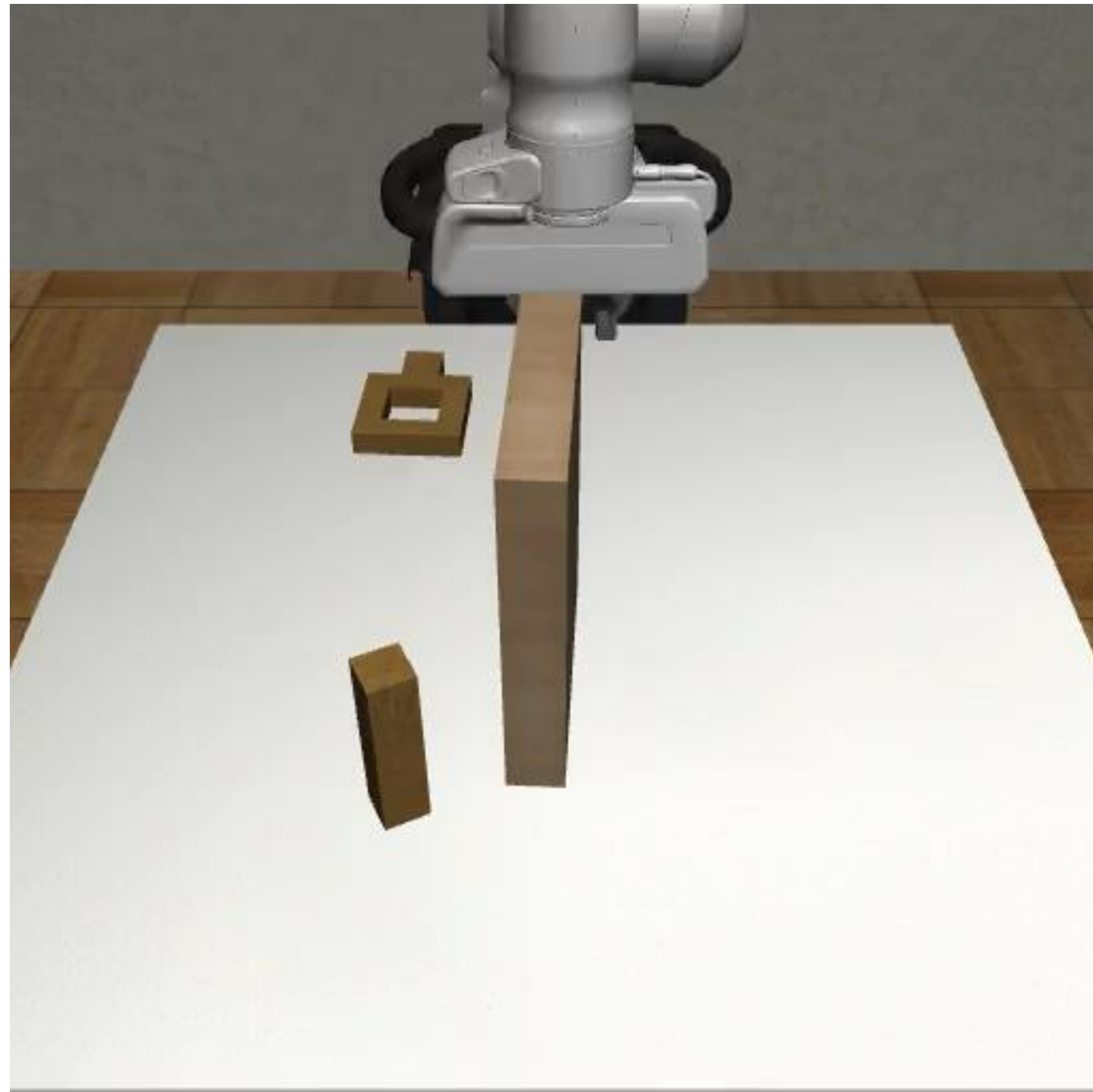
SkillGen generates **diverse** datasets with **large pose variation** and is **robust to clutter**



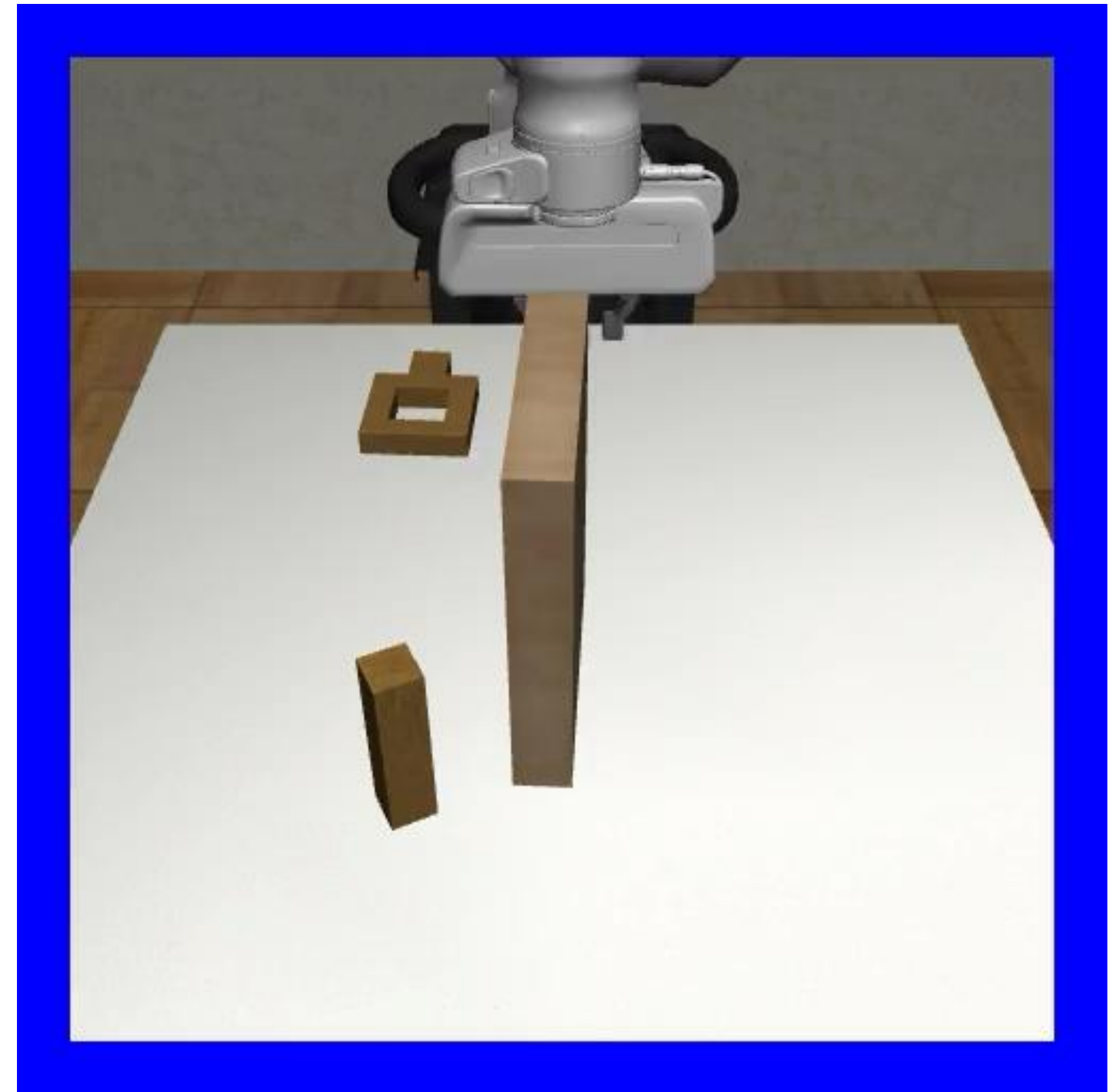


# SkillGen greatly outperforms MimicGen

MimicGen (DGR: 14.5%)

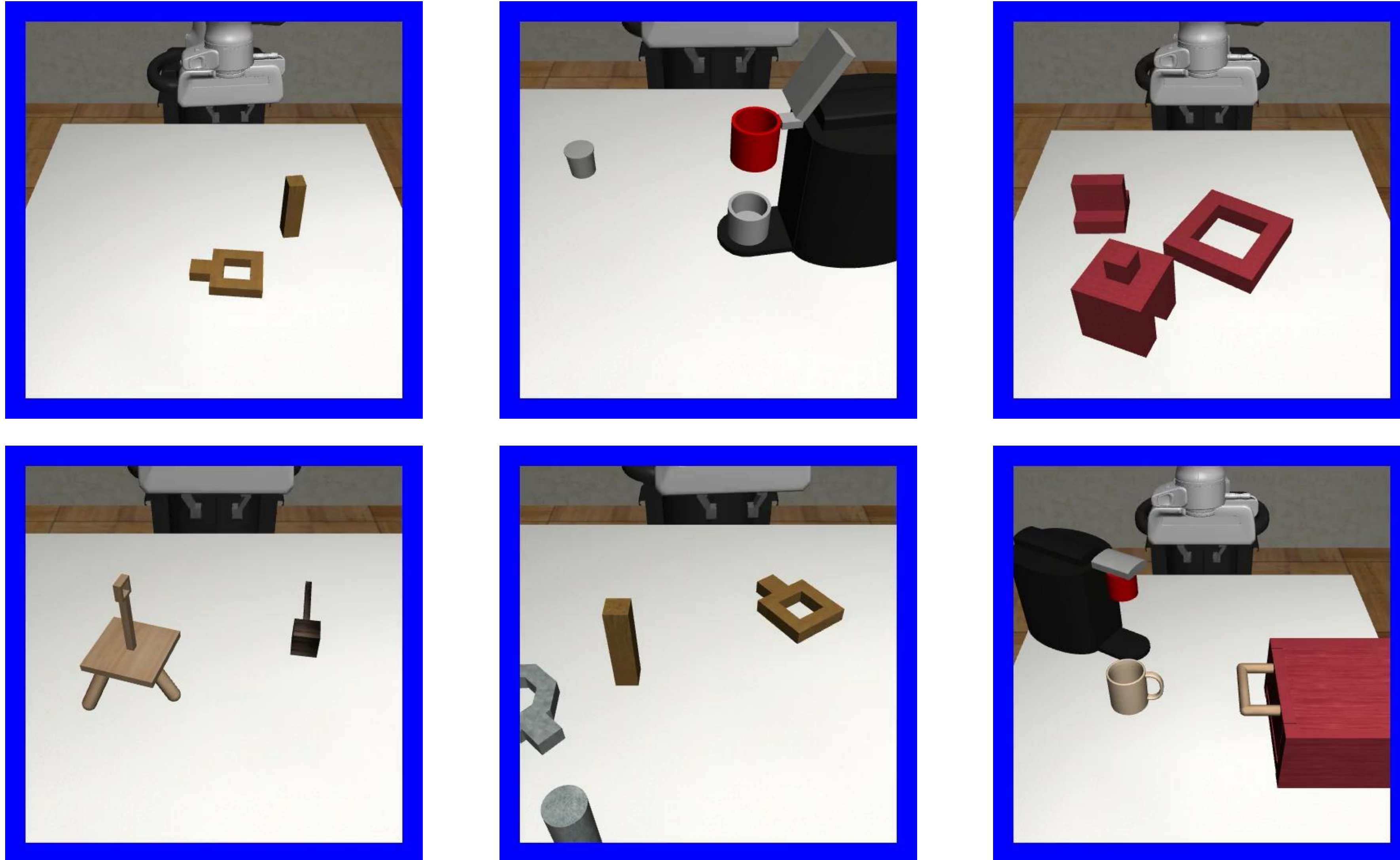


SkillGen (DGR: 72%)





# SkillGen data trains **high-performing** behavior cloning agents



SkillGen agents are **46% more successful** than the SOTA across tasks with **broad initializations**





SkillGen generation is **robust to real-world** cluttered environments



**Transit Motion**  
x8



# SkillGen policies **outperform MimicGen** in real-world deployment

	→ MimicGen [11] →	<b>14%</b>
10 demos	100 demos	
	→ SkillGen →	<b>65%</b>
3 demos	100 demos	

**Transit Motion**  
x8



SkillGen agents are robust to large pose variation



Transit Motion  
x8



SkillGen enables **zero-shot sim-to-real** transfer using  
as little as **1 human demo** provided in simulation



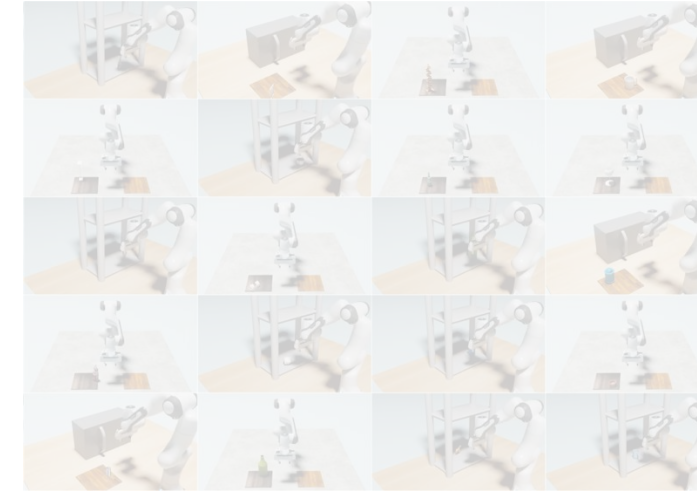
**Transit Motion**  
x4



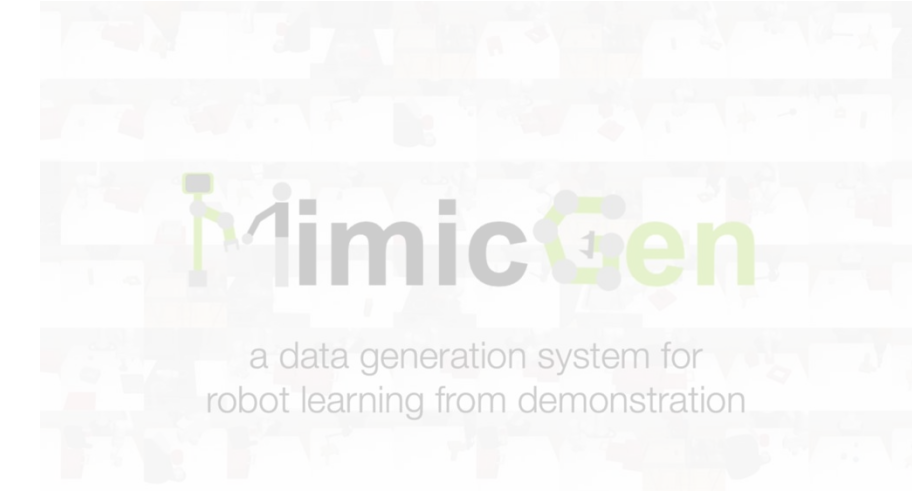
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OPTIMUS (CoRL 2023)



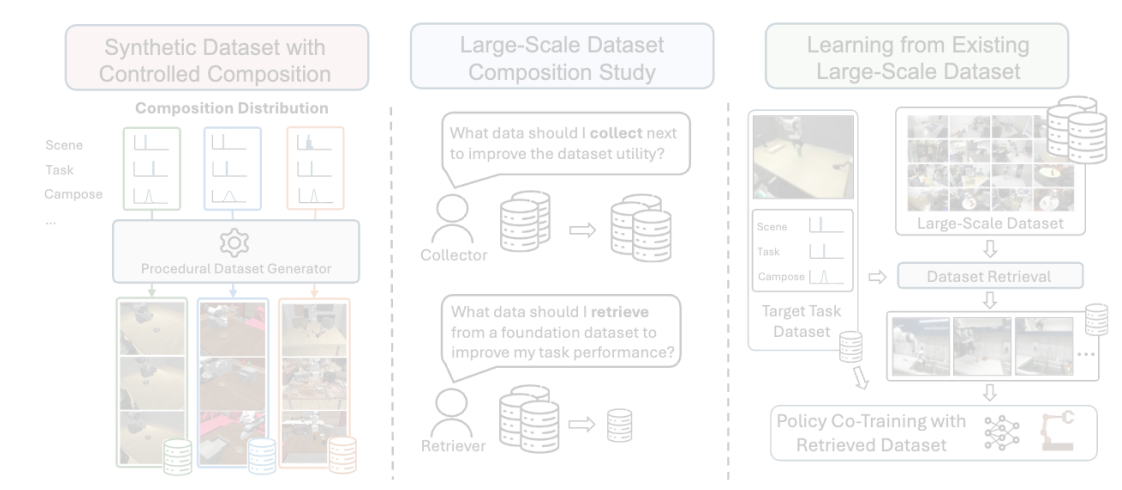
MimicGen (CoRL 2023)

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RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

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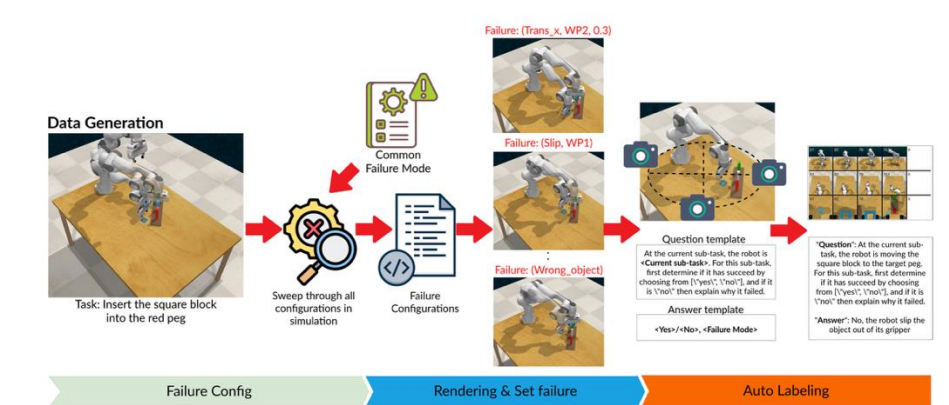
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DexMimicGen  
(ICRA 2025)



SkillMimicGen  
(CoRL 2024)

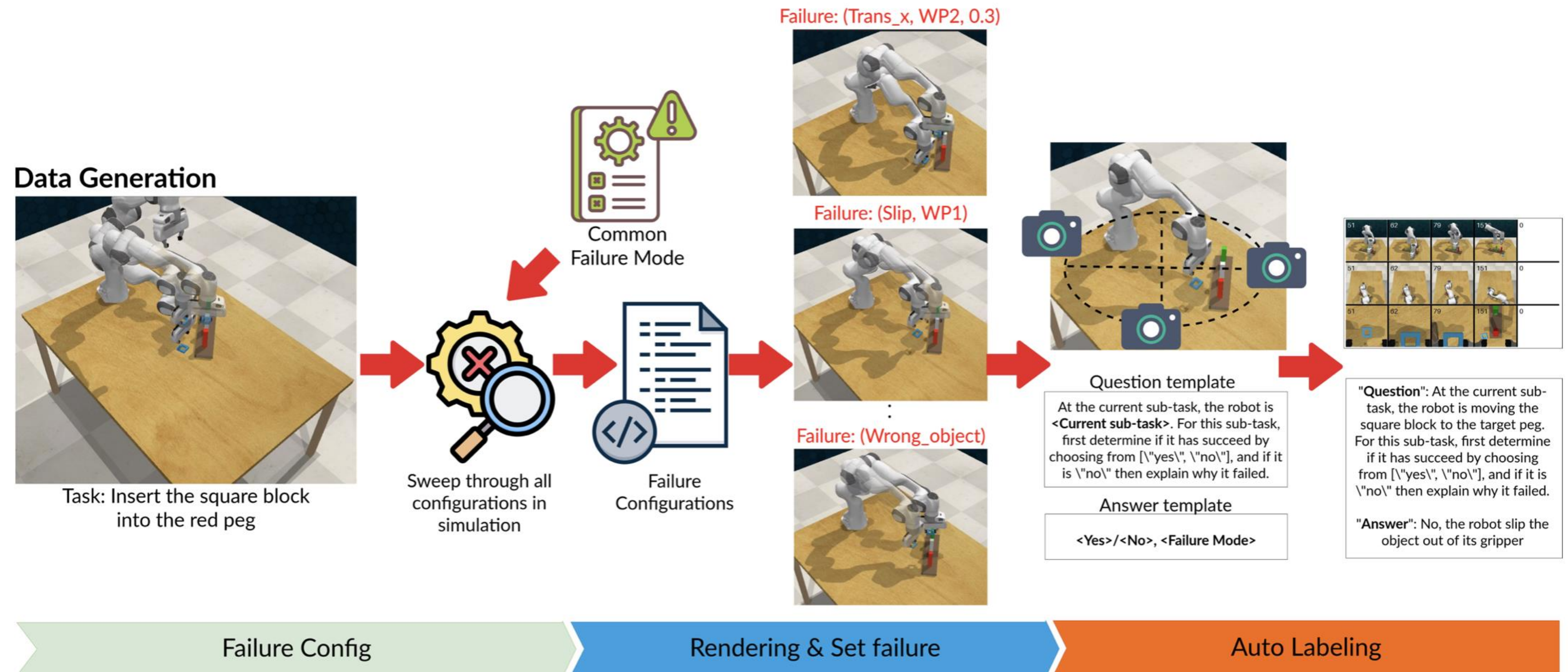


AHA  
(ICLR 2025)



# AHA: Synthetic data generation to help robots understand failures

Introduce **targeted failures** to robot trajectories and **auto-label failure explanation**

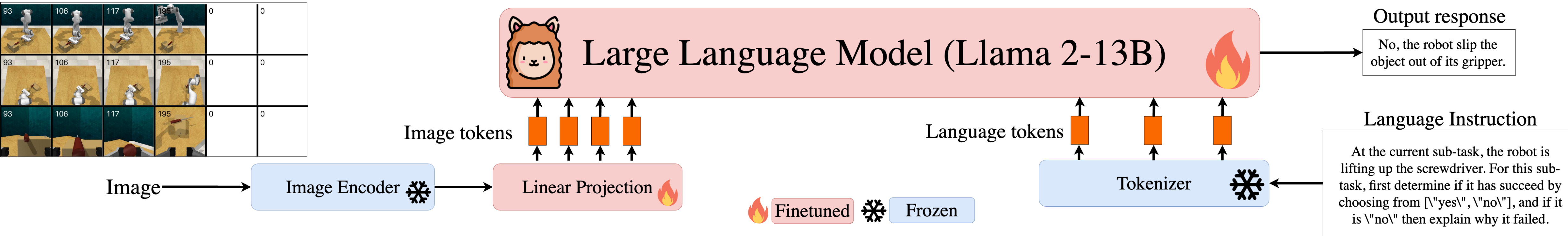




# AHA: Synthetic data generation to help robots understand failures

Finetune an existing VLM on generated robot failure data

## Instruction Tuning

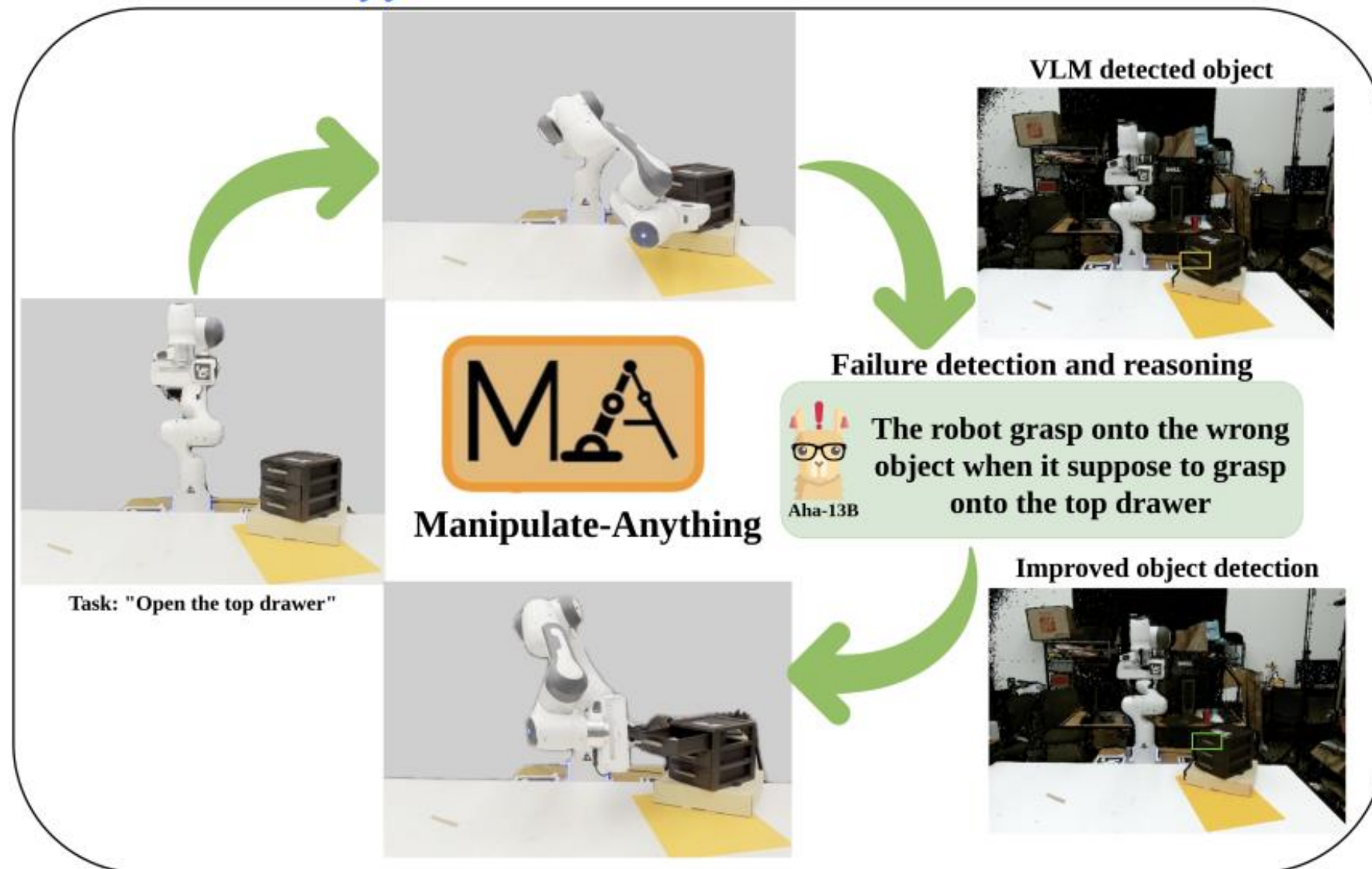




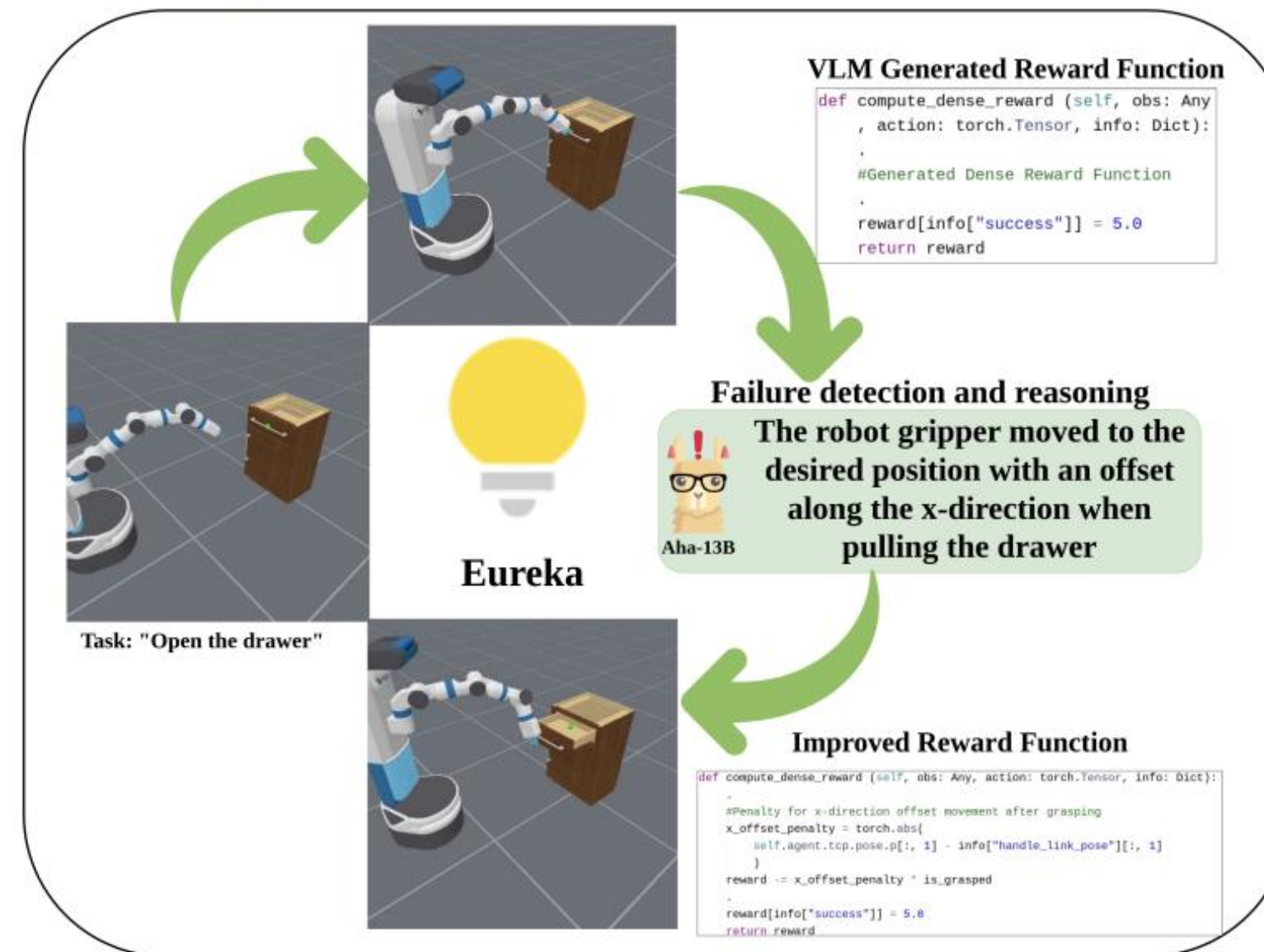
# AHA: Synthetic data generation to help robots understand failures

Apply finetuned VLM to downstream robotic applications

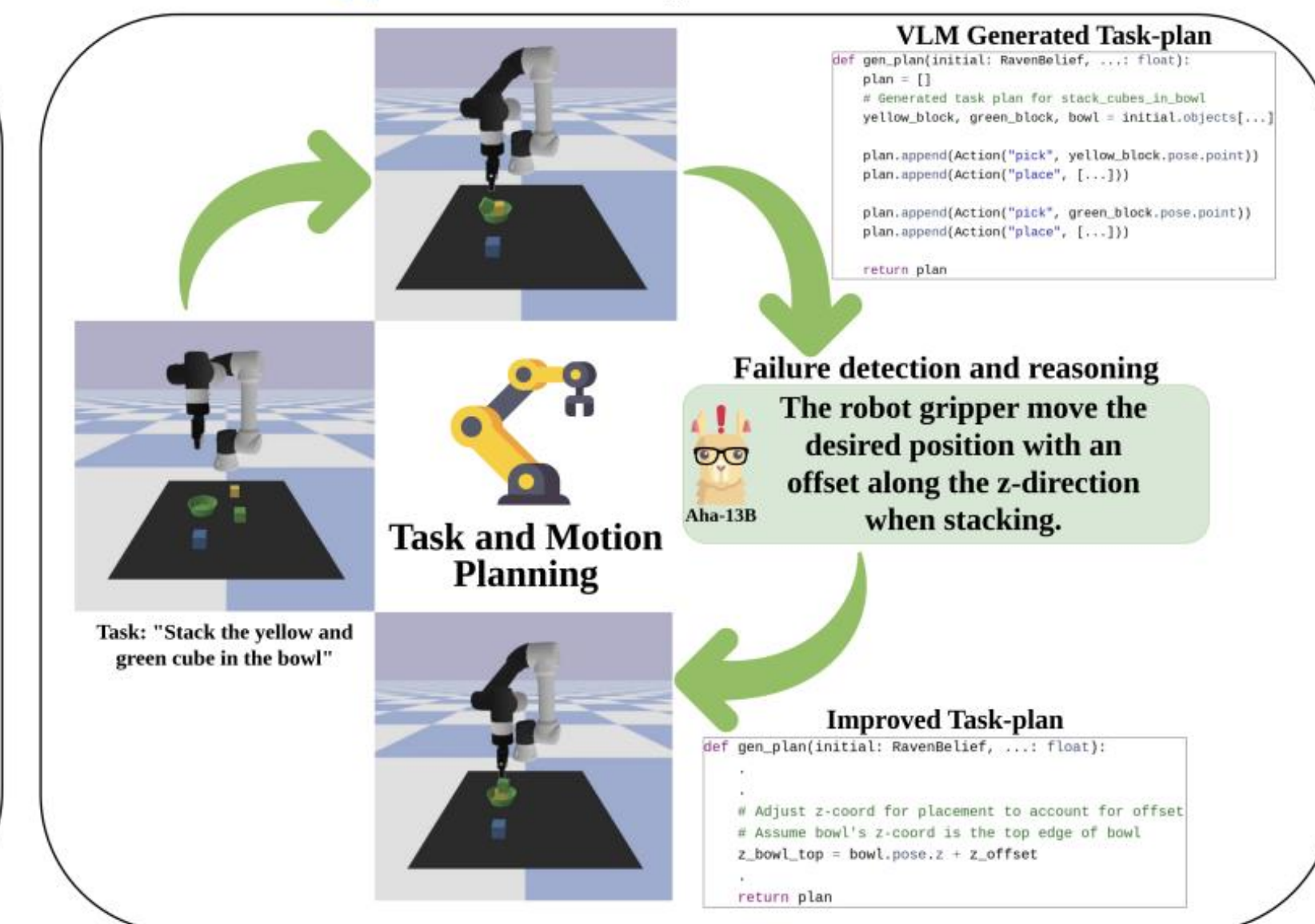
## VLM Sub-task Verification



## VLM Reward Function Generation



## VLM Task-plan Generation





# Recap: Moving from data collection to data generation

## Autonomous Data Generation Tools

- OPTIMUS
- MimicGen demonstrator



OPTIMUS (CoRL 2023)



MimicGen (CoRL 2023)

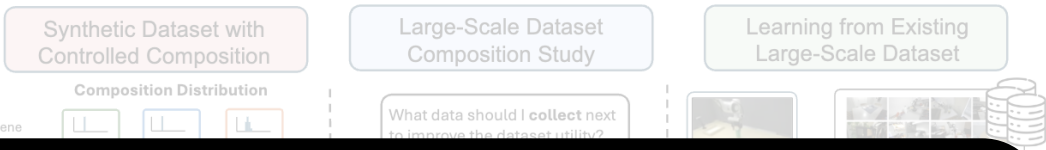
Synthetic data generation is a powerful tool

## Data Generation Applications

- RoboCasa manipulator
- MimicLab composition affects imitation learning



RoboCasa (RSS 2024)



MimicLabs (ICLR 2025)

Synthetic data generation tools can enable new applications that are intractable for human teleoperation-based data collection

## Building More Powerful Data Generators

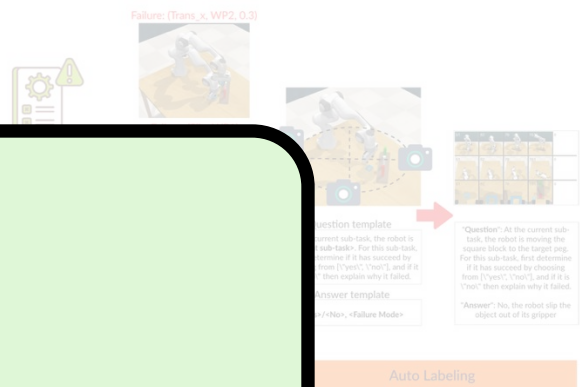
- DexMimicGen Dexterous manipulation
- SkillMimicGen Demonstrations for data generation
- AHA: A data generator for learning from failures



DexMimicGen (ICRA 2025)



SkillMimicGen (CoRL 2024)



AHA (ICLR 2025)

Improving synthetic data generation is worthwhile



# Thank You!



Dieter Fox



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Vaibhav Saxena



Matthew Bronars



Nadun Arachchige



Zhenyu Jiang



Yuqi Xie



Kevin Lin



Zhenjia Xu



Weikang Wan



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Iretiayo Akinola



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# Moving from Data Collection to **Data Generation**: Addressing the Need for Data in Robotics

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