

# CSE-571 Robotics

**Probabilistic Motion Models**

$$Bel(x_t) = \eta \ P(z_t \mid x_t) \int P(x_t \mid u_t, x_{t-1}) \ Bel(x_{t-1}) \, dx_{t-1}$$

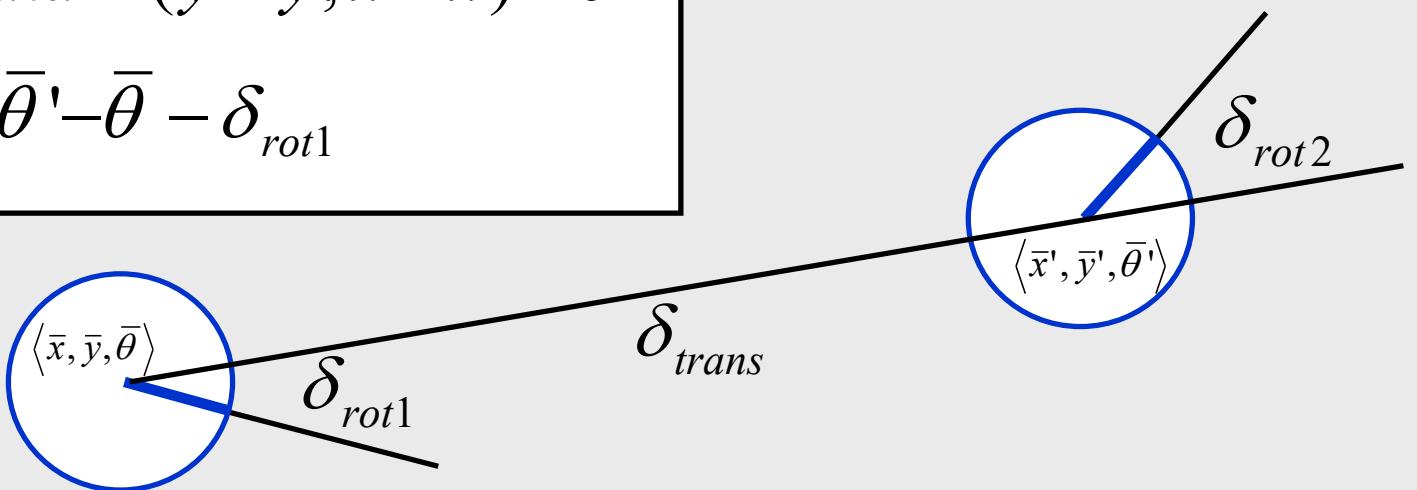
# Probabilistic Kinematics

- Robot moves from  $\langle \bar{x}, \bar{y}, \bar{\theta} \rangle$  to  $\langle \bar{x}', \bar{y}', \bar{\theta}' \rangle$ .
- Odometry information  $u = \langle \delta_{rot1}, \delta_{rot2}, \delta_{trans} \rangle$ .

$$\delta_{trans} = \sqrt{(\bar{x}' - \bar{x})^2 + (\bar{y}' - \bar{y})^2}$$

$$\delta_{rot1} = \text{atan2}(\bar{y}' - \bar{y}, \bar{x}' - \bar{x}) - \bar{\theta}$$

$$\delta_{rot2} = \bar{\theta}' - \bar{\theta} - \delta_{rot1}$$



# Noise Model for Motion

- The measured motion is given by the true motion corrupted with noise.

$$\hat{\delta}_{rot1} = \delta_{rot1} + \mathcal{E}_{\alpha_1 |\delta_{rot1}| + \alpha_2 |\delta_{trans}|}$$

$$\hat{\delta}_{trans} = \delta_{trans} + \mathcal{E}_{\alpha_3 |\delta_{trans}| + \alpha_4 |\delta_{rot1} + \delta_{rot2}|}$$

$$\hat{\delta}_{rot2} = \delta_{rot2} + \mathcal{E}_{\alpha_1 |\delta_{rot2}| + \alpha_2 |\delta_{trans}|}$$

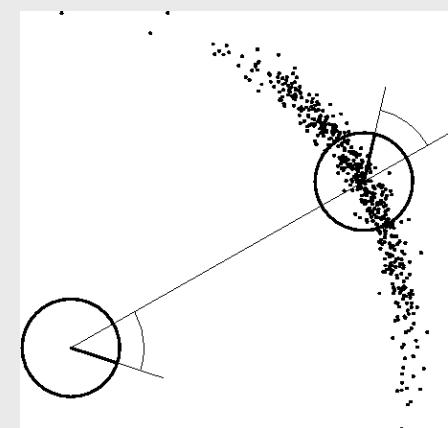
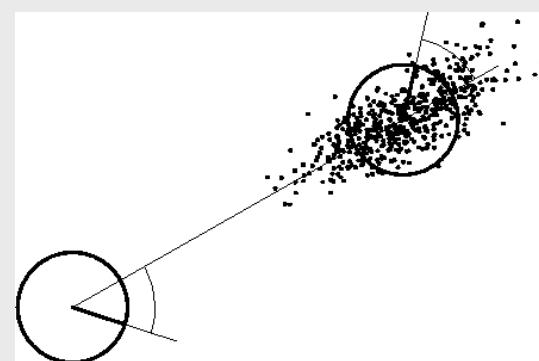
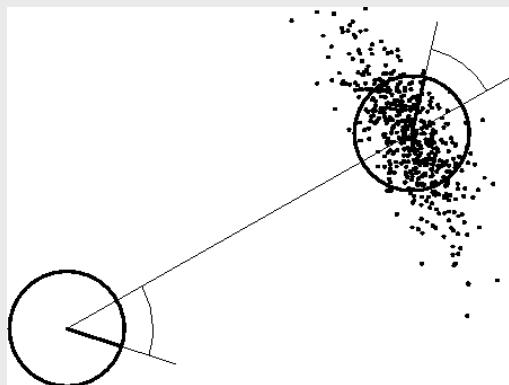
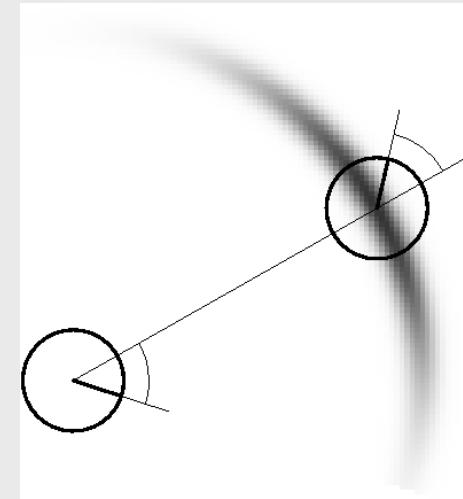
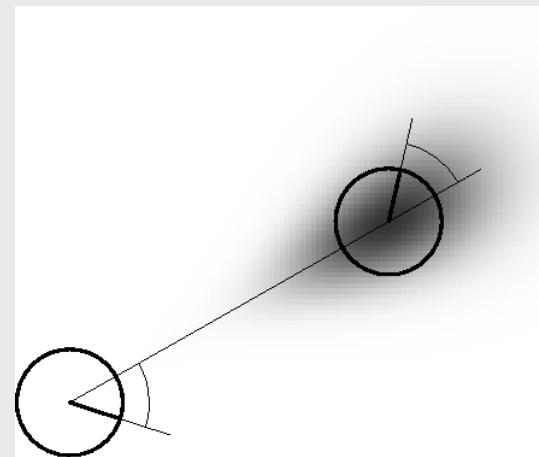
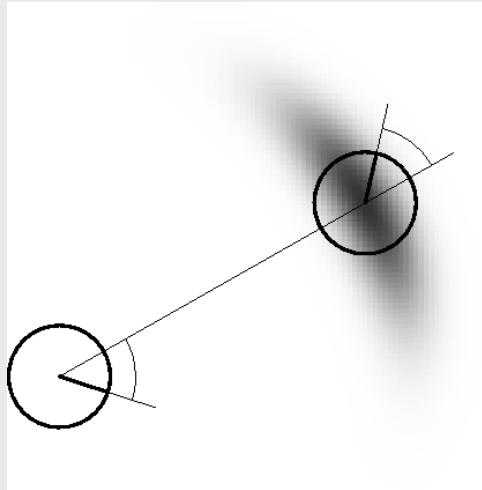
# Sample Odometry Motion Model

1. Algorithm **sample\_motion\_model**( $u, x$ ):

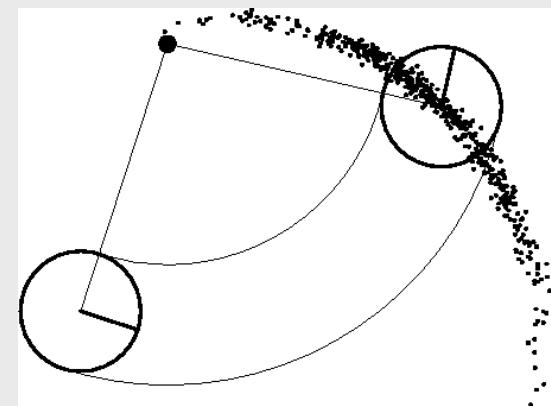
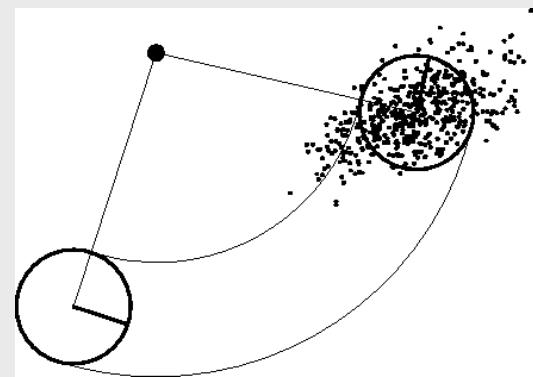
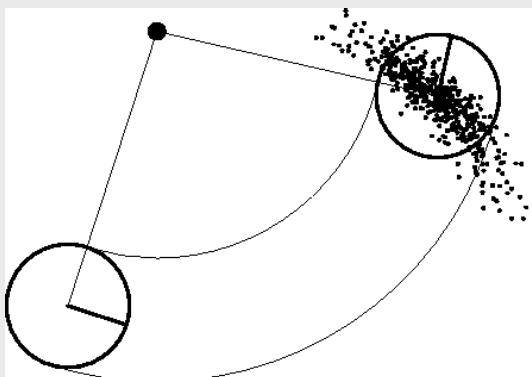
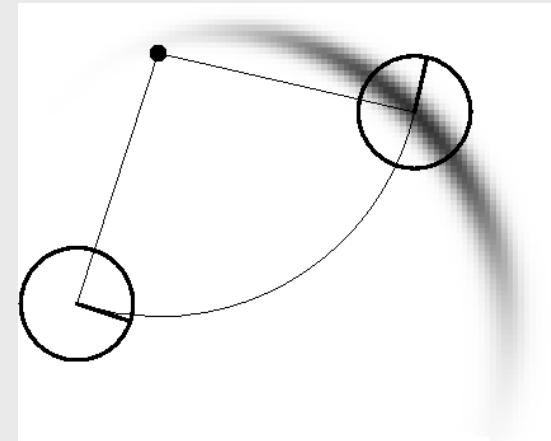
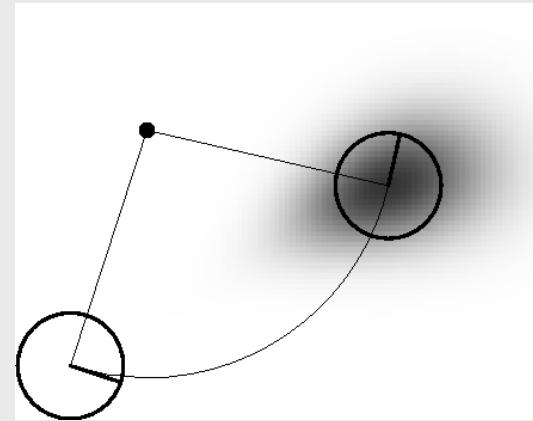
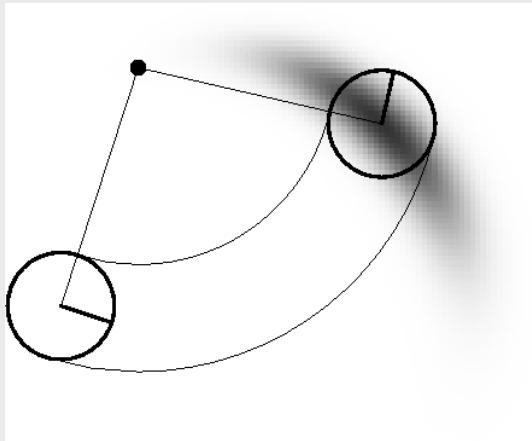
$$u = \langle \delta_{rot1}, \delta_{rot2}, \delta_{trans} \rangle, x = \langle x, y, \theta \rangle$$

1.  $\hat{\delta}_{rot1} = \delta_{rot1} + \text{sample}(\alpha_1 | \delta_{rot1} | + \alpha_2 \delta_{trans})$
2.  $\hat{\delta}_{trans} = \delta_{trans} + \text{sample}(\alpha_3 \delta_{trans} + \alpha_4 (| \delta_{rot1} | + | \delta_{rot2} |))$
3.  $\hat{\delta}_{rot2} = \delta_{rot2} + \text{sample}(\alpha_1 | \delta_{rot2} | + \alpha_2 \delta_{trans})$
4.  $x' = x + \hat{\delta}_{trans} \cos(\theta + \hat{\delta}_{rot1})$
5.  $y' = y + \hat{\delta}_{trans} \sin(\theta + \hat{\delta}_{rot1})$
6.  $\theta' = \theta + \hat{\delta}_{rot1} + \hat{\delta}_{rot2}$
7. Return  $\langle x', y', \theta' \rangle$

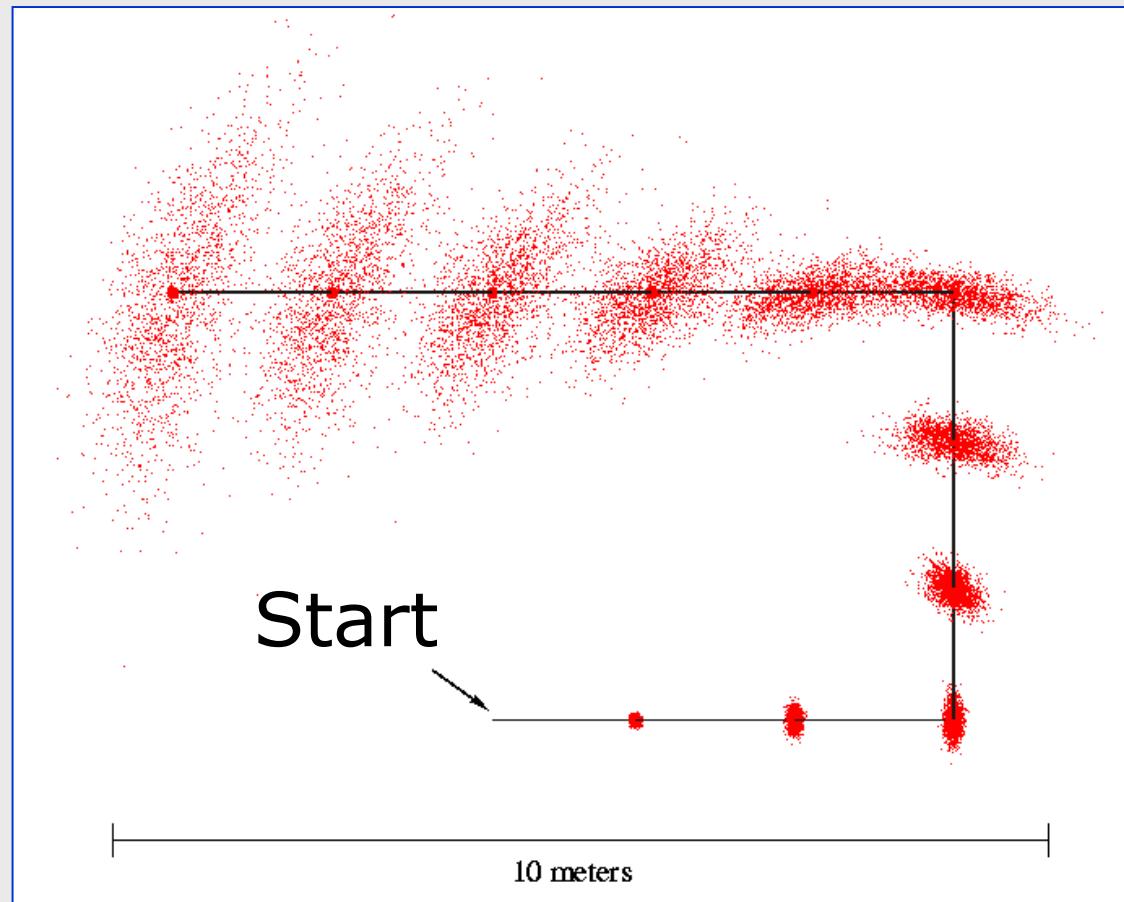
# Examples (odometry based)



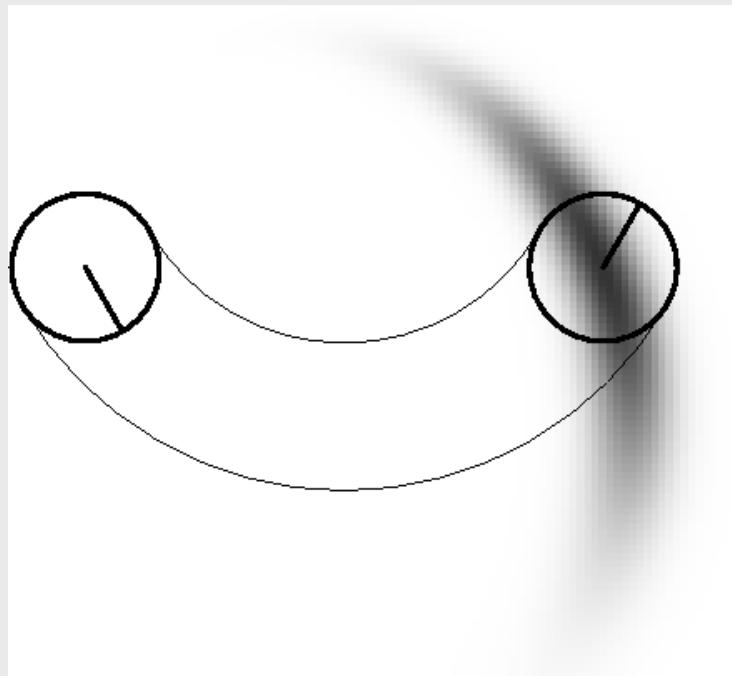
# Examples (velocity based)



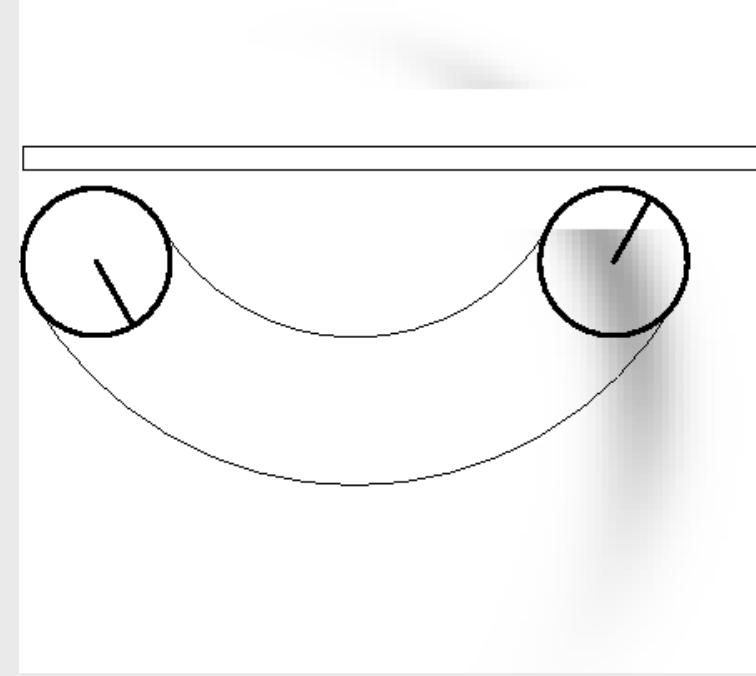
# Sample-based Motion



# Motion Model with Map



$$P(x | u, x')$$



$$P(x | u, x', m) \approx P(x | m) P(x | u, x')$$

- When does this approximation fail?