CSE-571 Robotics

SLAM: Simultaneous Localization and Mapping

Many slides courtesy of Ryan Eustice, Cyrill Stachniss, John Leonard

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The SLAM Problem
A robot is exploring an unknown, static environment.

Given:

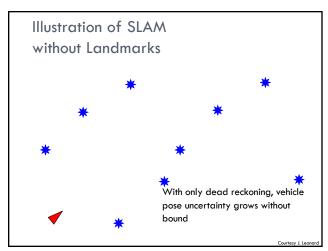
The robot's controls
Observations of nearby features

Estimate:
Map of features
Path of the robot

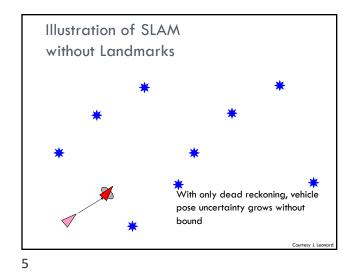
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SLAM Applications

Indoors
Space
Underground



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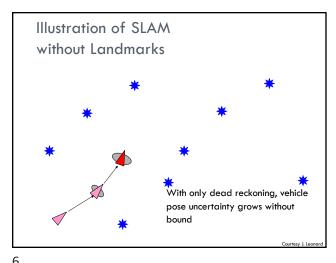
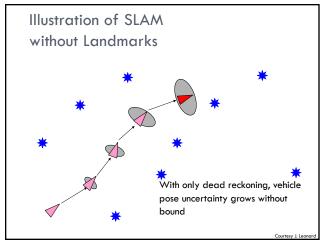


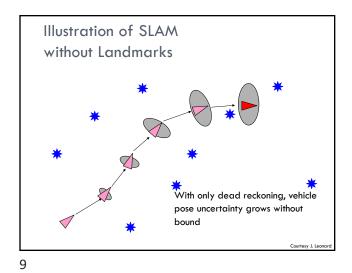
Illustration of SLAM
without Landmarks

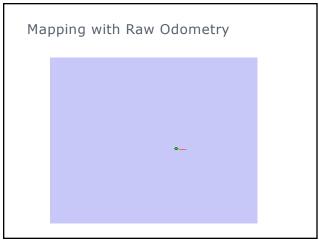
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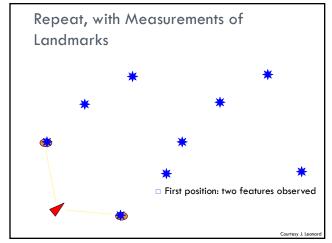
With only dead reckoning, vehicle
pose uncertainty grows without
bound

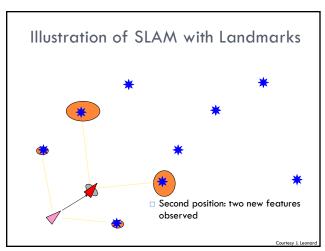
Courtesy L Leonard



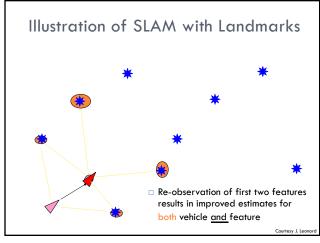


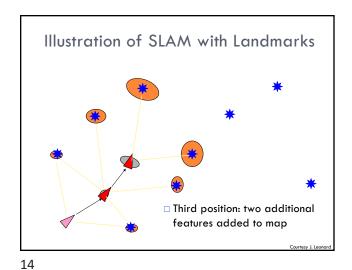


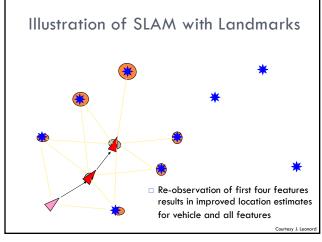


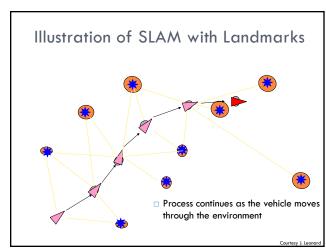


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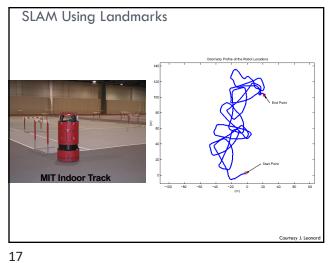


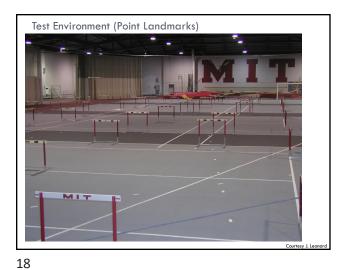




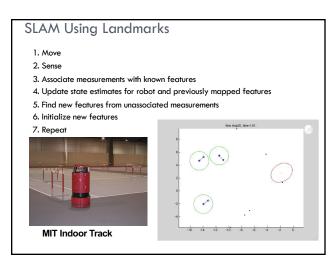


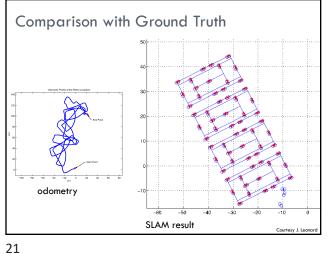
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Simultaneous Localization and Mapping (SLAM) $\hfill\Box$ Building a map and locating the robot in the map at the same time □ Chicken-and-egg problem Courtesy: Cyrill Stachnis

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Definition of the SLAM Problem Given □ The robot's controls $u_{1:T} = \{u_1, u_2, u_3, \dots, u_T\}$ Observations $z_{1:T} = \{z_1, z_2, z_3, \dots, z_T\}$ □ Map of the environment □ Path of the robot $x_{0:T} = \{x_0, x_1, x_2, \dots, x_T\}$ Courtesy: Cyrill Stachniss

Three Main Paradigms Particle Kalman filter filter

Bayes Filter

□ Recursive filter with prediction and correction step

□ Prediction

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}) \ bel(x_{t-1}) \ dx_{t-1}$$

□ Correction

$$bel(x_t) = \eta \ p(z_t \mid x_t) \ \overline{bel}(x_t)$$

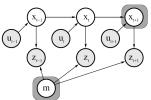
Courtesy: Cyrill Stachniss

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EKF for Online SLAM

 We consider here the Kalman filter as a solution to the online SLAM problem

$$p(x_t, m \mid z_{1:t}, u_{1:t})$$



Courtesy: Thrun, Burgard, Fox

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EKF SLAM

- □ Application of the EKF to SLAM
- □ Estimate robot's pose and locations of landmarks in the environment
- □ Assumption: known correspondences
- $\hfill \square$ State space (for the 2D plane) is

$$x_t = (\underbrace{x, y, \theta}_{\text{robot's pose}}, \underbrace{m_{1,x}, m_{1,y}}_{\text{landmark 1}}, \dots, \underbrace{m_{n,x}, m_{n,y}}_{\text{landmark n}})^T$$

Courtesy: Cyrill Stachnis

EKF SLAM: State Representation

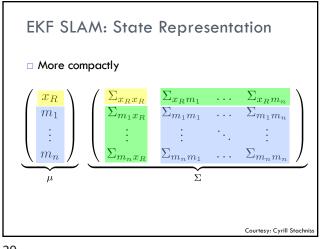
Map with n landmarks: (3+2n)-dimensional Gaussian

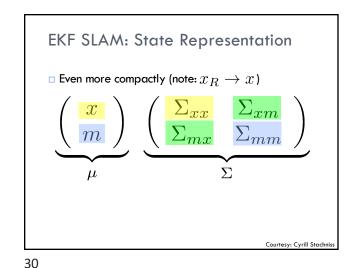
□ Belief is represented by

						•				
1	x	١ /	σ_{xx}	σ_{xy}	$\sigma_{x\theta}$	$\sigma_{xm_{1,x}}$	$\sigma_{xm_{1,y}}$		$\sigma_{xm_{n,x}}$	$\sigma_{xm_{n,y}}$
- (y	1 1	σ_{yx}	σ_{yy}	$\sigma_{y\theta}$	$\sigma_{ym_{1,x}}$	$\sigma_{ym_{1,y}}$		$\sigma_{m_{n,x}}$	$\sigma_{m_{n,y}}$
	θ		$\sigma_{\theta x}$	$\sigma_{\theta y}$	$\sigma_{\theta\theta}$	$\sigma_{\theta m_{1,x}}$	$\sigma_{\theta m_{1,y}}$		$\sigma_{\theta m_{n,x}}$	$\sigma_{\theta m_{n,y}}$
	$m_{1,x}$		$\sigma_{m_{1,x}x}$	$\sigma_{m_{1,x}y}$	σ_{θ}	$\sigma_{m_{1,x}m_{1,x}}$	$\sigma_{m_{1,x}m_{1,y}}$		$\sigma_{m_{1,x}m_{n,x}}$	$\sigma_{m_{1,x}m_{n,y}}$
	$m_{1,y}$		$\sigma_{m_{1,y}x}$	$\sigma_{m_{1,y}y}$	σ_{θ}	$\sigma_{m_{1,y}m_{1,x}}$	$\sigma_{m_{1,y}m_{1,y}}$		$\sigma_{m_{1,y}m_{n,x}}$	$\sigma_{m_{1,y}m_{n,y}}$
			:	:	:	:	:	14.	:	:
1	$m_{n,x}$					$\sigma_{m_{n,x}m_{1,x}}$	$\sigma_{m_{n,x}m_{1,y}}$		$\sigma_{m_{n,x}m_{n,x}}$	$\sigma_{m_{n,x}m_{n,y}}$
΄/	$m_{n,y}$	١, ١	$\sigma_{m_{n,y}x}$	$\sigma_{m_{n,y}y}$	σ_{θ}	$\sigma_{m_{n,y}m_{1,x}}$	$\sigma_{m_{n,y}m_{1,y}}$		$\sigma_{m_{n,y}m_{n,x}}$	$\sigma_{m_{n,y}m_{n,y}}$
_	$\widetilde{\mu}$	_					Σ			

Courtesy: Cyrill Stachniss

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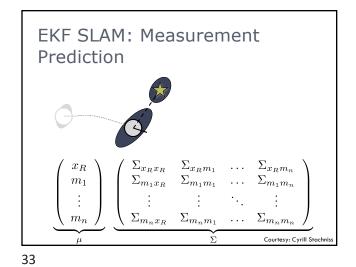
EKF SLAM: Filter Cycle

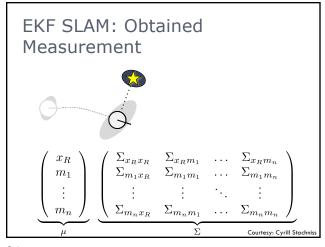
- 1. State prediction
- 2. Measurement prediction
- 3. Measurement
- 4. Data association
- 5. Update

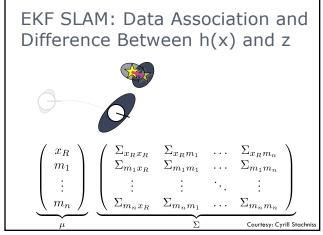
Courtesy: Cyrill Stachnis

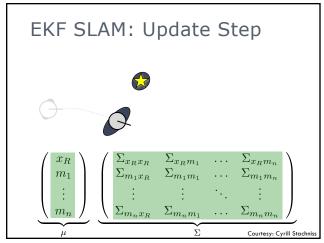
 $\underbrace{\begin{pmatrix} x_R \\ m_1 \\ \vdots \\ m_n \end{pmatrix}}_{\mu} \underbrace{\begin{pmatrix} \Sigma_{x_R x_R} & \Sigma_{x_R m_1} & \dots & \Sigma_{x_R m_n} \\ \Sigma_{m_1 x_R} & \Sigma_{m_1 m_1} & \dots & \Sigma_{m_1 m_n} \\ \vdots & \vdots & \ddots & \vdots \\ \Sigma_{m_n x_R} & \Sigma_{m_n m_1} & \dots & \Sigma_{m_n m_n} \end{pmatrix}}_{\Sigma}$

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EKF SLAM: Concrete Example

Setup

□ Robot moves in the 2D plane

□ Velocity-based motion model

□ Robot observes point landmarks

□ Range-bearing sensor

□ Known data association

■ Known number of landmarks

Courtesy: Cyrill Stachniss

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Initialization

□ Robot starts in its own reference frame (all landmarks unknown)

□ 2N+3 dimensions

$$\Sigma_{0} = \begin{pmatrix} 0 & 0 & 0 & \dots & 0 &)^{T} \\ 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & \infty & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & \dots & \infty \end{pmatrix}$$

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Extended Kalman Filter Algorithm

Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$): 1:

2:

 $\bar{\mu}_t = g(u_t, \mu_{t-1})$ $\bar{\Sigma}_t = G_t \ \Sigma_{t-1} \ G_t^T + R_t$ 3:

 $K_{t} = \bar{\Sigma}_{t} H_{t}^{T} (H_{t} \bar{\Sigma}_{t} H_{t}^{T} + Q_{t})^{-1}$ $\mu_{t} = \bar{\mu}_{t} + K_{t} (z_{t} - h(\bar{\mu}_{t}))$ $\Sigma_{t} = (I - K_{t} H_{t}) \bar{\Sigma}_{t}$ 4:

5:

6:

7: return μ_t, Σ_t

Courtesy: Cyrill Stachnis

□ Goal: Update state space based on the robot's motion

□ Robot motion in the plane

$$\begin{pmatrix} x' \\ y' \\ \theta' \end{pmatrix} = \underbrace{\begin{pmatrix} x \\ y \\ \theta \end{pmatrix}}_{+} + \begin{pmatrix} -\frac{v_t}{\omega_t} \sin \theta + \frac{v_t}{\omega_t} \sin(\theta + \omega_t \Delta t) \\ \frac{v_t}{\omega_t} \cos \theta - \frac{v_t}{\omega_t} \cos(\theta + \omega_t \Delta t) \\ \omega_t \Delta t \end{pmatrix}}_{g_{x,y,\theta}(u_t,(x,y,\theta)^T)}$$

□ How to map that to the 2N+3 dim space?

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Update the State Space

□ From the motion in the plane

$$\left(\begin{array}{c} x' \\ y' \\ \theta' \end{array} \right) \ = \ \left(\begin{array}{c} x \\ y \\ \theta \end{array} \right) + \left(\begin{array}{c} -\frac{v_t}{\omega_t} \sin \theta + \frac{v_t}{\omega_t} \sin(\theta + \omega_t \Delta t) \\ \frac{v_t}{\omega_t} \cos \theta - \frac{v_t}{\omega_t} \cos(\theta + \omega_t \Delta t) \\ \omega_t \Delta t \end{array} \right)$$

□ to the 2N+3 dimensional space

$$\begin{pmatrix} x' \\ y' \\ \theta' \\ \vdots \end{pmatrix} \ = \ \begin{pmatrix} x \\ y \\ \theta \\ \vdots \end{pmatrix} + \begin{pmatrix} 1 & 0 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & 0 & \dots & 0 \\ 0 & 0 & 1 & \underbrace{0 & \dots & 0}_{2Ncols} \end{pmatrix}^T \begin{pmatrix} -\frac{v_t}{\omega_t} \sin\theta + \frac{v_t}{\omega_t} \sin(\theta + \omega_t \Delta t) \\ \frac{v_t}{\omega_t} \cos\theta - \frac{v_t}{\omega_t} \cos(\theta + \omega_t \Delta t) \\ \omega_t \cos\theta - \frac{v_t}{\omega_t} \cos\theta + \omega_t \Delta t \end{pmatrix}$$

Courtesy: Cyrill Stachnis

Extended Kalman Filter Algorithm

Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

$$2: \qquad \bar{\mu}_t = g(u_t, \mu_{t-1}) \ \ \text{done}$$

$$\begin{array}{ll} 2: & \bar{\mu}_t = g(u_t, \mu_{t-1}) \text{ done} \\ 3: & \bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t \end{array}$$

4:
$$K_t = \bar{\Sigma}_t H_t^T (H_t \bar{\Sigma}_t H_t^T + Q_t)^{-1}$$

5:
$$\mu_t = \bar{\mu}_t + K_t(z_t - h(\bar{\mu}_t))$$

6: $\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$

6:
$$\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$$

return μ_t, Σ_t

Courtesy: Cyrill Stachr

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Update Covariance

 $\ \square$ The function q only affects the robot's motion and not the landmarks

Courtesy: Cyrill Stachnis

This Leads to the Time Propagation

1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

$$\begin{array}{ll} 2: & \bar{\mu}_t = g(u_t, \mu_{t-1}) \text{ Apply \& DONE} \\ 3: \Longrightarrow \bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t \end{array}$$

$$3: \Longrightarrow \Sigma_t = G_t \ \Sigma_{t-1} \ G_t^T + R_t$$

$$\bar{\Sigma}_{t} = G_{t} \Sigma_{t-1} G_{t}^{T} + R_{t}
= \begin{pmatrix} G_{t}^{x} & 0 \\ 0 & I \end{pmatrix} \begin{pmatrix} \Sigma_{xx} & \Sigma_{xm} \\ \Sigma_{mx} & \Sigma_{mm} \end{pmatrix} \begin{pmatrix} (G_{t}^{x})^{T} & 0 \\ 0 & I \end{pmatrix} + R_{t}
= \begin{pmatrix} G_{t}^{x} \Sigma_{xx} (G_{t}^{x})^{T} & G_{t}^{x} \Sigma_{xm} \\ (G_{t}^{x} \Sigma_{xm})^{T} & \Sigma_{mm} \end{pmatrix} + R_{t}$$

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Extended Kalman Filter Algorithm

1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

 $\bar{\mu}_t = g(u_t, \mu_{t-1})$ done

3:

$$\begin{split} & \frac{T_t}{\bar{\Sigma}_t} = \frac{g(\omega_t, \mu_{t-1})^T \text{ done}}{E_t - 1} \\ & \frac{\bar{\Sigma}_t}{E_t} = \frac{\bar{\Sigma}_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \\ & \frac{\bar{\Sigma}_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \frac{E_t}{E_t} \\ & \frac{E_t}{E_t} \frac{E_t$$

 $\mu_t = \bar{\mu}_t + K_t(z_t - h(\bar{\mu}_t))$ $\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$ 5:

6:

7: return μ_t, Σ_t

Courtesy: Cyrill Stachnis

EKF SLAM: Correction Step

□ Known data association

 $\Box c_t^i = j$: *i*-th measurement at time t observes the landmark with index j

□ Initialize landmark if unobserved

□ Compute the expected observation

 \square Compute the Jacobian of h

□ Proceed with computing the Kalman gain

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Range-Bearing Observation

fill Range-Bearing observation $z_t^i=(r_t^i,\phi_t^i)^T$

□ If landmark has not been observed

$$\left(\begin{array}{c} \bar{\mu}_{j,x} \\ \bar{\mu}_{j,y} \end{array} \right) = \left(\begin{array}{c} \bar{\mu}_{t,x} \\ \bar{\mu}_{t,y} \end{array} \right) + \left(\begin{array}{c} r_t^i \; \cos(\phi_t^i + \bar{\mu}_{t,\theta}) \\ r_t^i \; \sin(\phi_t^i + \bar{\mu}_{t,\theta}) \end{array} \right)$$

observed estimated location of robot's

landmark j location

□ Compute the Jacobian

$$\begin{array}{lll} \text{low} H_t^i &=& \frac{\partial h(\bar{\mu}_t)}{\partial \bar{\mu}_t} \\ &=& \frac{1}{q} \left(\begin{array}{cccc} -\sqrt{q} \delta_x & -\sqrt{q} \delta_y & 0 & +\sqrt{q} \delta_x & \sqrt{q} \delta_y \\ \delta_y & -\delta_x & -q & -\delta_y & \delta_x \end{array} \right) \end{array}$$

Jacobian for the Observation

 $\begin{array}{lll} \square \text{ Based on} & \delta & = & \left(\begin{array}{c} \delta_x \\ \delta_y \end{array}\right) = \left(\begin{array}{c} \bar{\mu}_{j,x} - \bar{\mu}_{t,x} \\ \bar{\mu}_{j,y} - \bar{\mu}_{t,y} \end{array}\right) \\ & q & = & \delta^T \delta \\ & \hat{z}_t^i & = & \left(\begin{array}{c} \sqrt{q} \\ \mathrm{atan2}(\delta_y, \delta_x) - \bar{\mu}_{t,\theta} \end{array}\right) \end{array}$

Courtesy: Cyrill Stachniss

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Jacobian for the Observation

□ Use the computed Jacobian

$$\label{eq:lowHi} \begin{array}{lcl} ^{\mathrm{low}}H^{i}_{t} & = & \frac{1}{q} \left(\begin{array}{ccc} -\sqrt{q}\delta_{x} & -\sqrt{q}\delta_{y} & 0 & +\sqrt{q}\delta_{x} & \sqrt{q}\delta_{y} \\ \delta_{y} & -\delta_{x} & -q & -\delta_{y} & \delta_{x} \end{array} \right) \end{array}$$

□ map it to the high dimensional space

Next Steps as Specified...

1: Extended_Kalman_filter($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

$$2: \qquad \bar{\mu}_t = g(u_t, \mu_{t-1}) \quad \text{Done}$$

3:
$$\bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t$$
 done

4:
$$\Longrightarrow K_t = \bar{\Sigma}_t H_t^T (H_t \bar{\Sigma}_t H_t^T + Q_t)^{-1}$$

5:
$$\mu_t = \bar{\mu}_t + K_t(z_t - h(\bar{\mu}_t))$$

6: $\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$

6:
$$\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$$

7: return μ_t, Σ_t

Courtesy: Cyrill Stachn

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Extended Kalman Filter Algorithm

```
1: Extended_Kalman_filter(\mu_{t-1}, \Sigma_{t-1}, u_t, z_t):
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2:
$$\bar{\mu}_t = g(u_t, \mu_{t-1})$$
 done

3:
$$\bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t$$
 done

$$4: \qquad K_t = \bar{\Sigma}_t \; H_t^T (H_t \; \bar{\Sigma}_t \; H_t^T + Q_t)^{-1} \; \; \text{Apply \& DONE}$$

$$5: \qquad \mu_t = ar{\mu}_t + K_t(z_t - h(ar{\mu}_t))$$
 - Apply & DONE

$$\Sigma_t = (I - K_t \; H_t) \; \bar{\Sigma}_t$$
 Apply & DONE

7: \longrightarrow return μ_t, Σ_t

Courtesy: Cyrill Stachnis

EKF SLAM – Correction (1/2)

EKF_SLAM_Correction

6:
$$Q_t = \begin{pmatrix} \sigma_r^2 & 0 \\ \sigma_r^2 & 0 \end{pmatrix}$$

$$\begin{aligned} &6: \quad Q_t = \left(\begin{array}{cc} \sigma_r^2 & 0 \\ 0 & \sigma_{\phi}^2 \end{array} \right) \\ &7: \quad \text{for all observed features } z_t^i = (r_t^i, \phi_t^i)^T \ do \end{aligned}$$

0.
$$J - c_t$$

9: if landmark j never seen before
10: $\begin{pmatrix} \bar{\mu}_{j,x} \\ \bar{\mu}_{j,y} \end{pmatrix} = \begin{pmatrix} \bar{\mu}_{t,x} \\ \bar{\mu}_{t,y} \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \bar{\mu}_{t,\theta}) \\ r_t^i \sin(\phi_t^i + \bar{\mu}_{t,\theta}) \end{pmatrix}$

11:

12:
$$\delta = \begin{pmatrix} \delta_x \\ \delta \end{pmatrix} = \begin{pmatrix} \mu_{j,x} - \mu_{t,x} \\ \bar{\nu} \end{pmatrix}$$

 $\hat{z}_t^i = \begin{pmatrix} \sqrt{q} \\ \operatorname{atan2}(\delta_y, \delta_x) - \bar{\mu}_{t,\theta} \end{pmatrix}$

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EKF SLAM – Correction (2/2)

$$15: \quad F_{x,j} = \begin{pmatrix} 1 & 0 & 0 & 0 & \cdots & 0 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & 0 & \cdots & 0 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 1 & 0 & \cdots & 0 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 1 & 0 & \cdots & 0 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 0 & 0 & \cdots & 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 0 & \underbrace{0 & \cdots & 0}_{2j-2} & 0 & 1 & \underbrace{0 & \cdots & 0}_{2N-2j} \end{pmatrix}$$

$$16: \quad H_t^i = \frac{1}{q} \begin{pmatrix} -\sqrt{q}\delta_x & -\sqrt{q}\delta_y & 0 & +\sqrt{q}\delta_x & \sqrt{q}\delta_y \\ \delta_y & -\delta_x & -q & -\delta_y & +\delta_x \end{pmatrix} F_{x,j}$$

$$17: \quad K_t^i = \bar{\Sigma}_t H_t^{iT}(H_t^i \bar{\Sigma}_t H_t^{iT} + Q_t)^{-1}$$

$$18: \quad \bar{\mu}_t = \bar{\mu}_t + K_t^i (z_t^i - \hat{z}_t^i)$$

$$19: \quad \bar{\Sigma}_t = (I - K_t^i H_t^i) \bar{\Sigma}_t$$

$$20: \quad \text{endfor}$$

$$21: \quad \mu_t = \bar{\mu}_t$$

$$22: \quad \Sigma_t = \bar{\Sigma}_t$$

$$23: \quad \text{return } \mu_t, \Sigma_t$$

Courtesy: Cyrill Stachniss

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EKF SLAM Complexity

- □ Cubic complexity depends only on the measurement dimensionality
- $\hfill\Box$ Cost per step: dominated by the number of landmarks: $O(n^2)$
- \square Memory consumption: $O(n^2)$
- ☐ The EKF becomes computationally intractable for large maps!

Courtesy: Cyrill Stachniss

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Online SLAM Example

EKF SLAM Correlations

In the limit, the landmark estimates become fully correlated

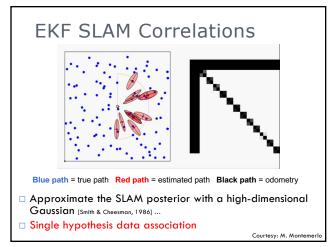
Estimated robot

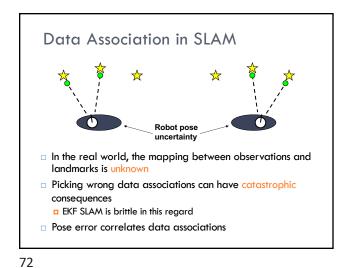
Estimated robot

Correlations

Courtesy: Dissonayake

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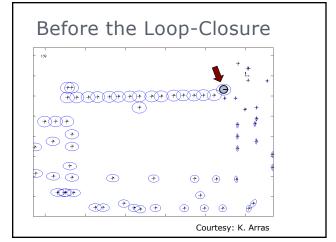




Loop-closing means recognizing an already mapped area Data association under high ambiguity possible environment symmetries Uncertainties collapse after a loop-closure (whether the closure was correct or not)

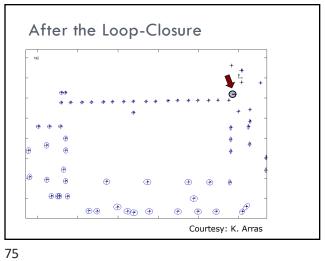
Loop-Closing

Courtesy: Cyrill Stachniss



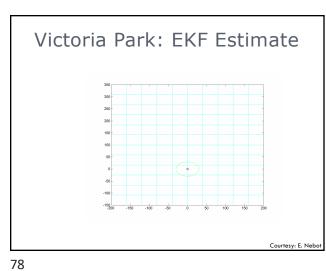
73 74

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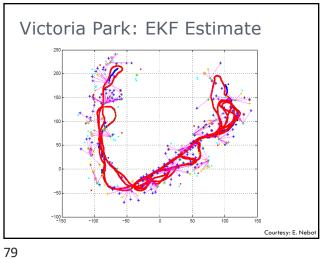




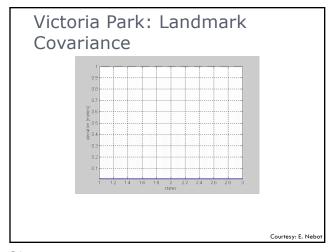




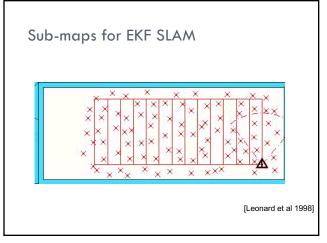
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EKF SLAM Summary

- \square Quadratic in the number of landmarks: $O(n^2)$
- □ Convergence results for the linear case.
- □ Can diverge if nonlinearities are large!
- □ Have been applied successfully in large-scale environments.
- □ Approximations reduce the computational complexity.

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Literature

EKF SLAM

- □ "Probabilistic Robotics", Chapter 10
- □ Smith, Self, & Cheeseman: "Estimating Uncertain Spatial Relationships in Robotics"
- Dissanayake et al.: "A Solution to the Simultaneous Localization and Map Building (SLAM) Problem"
- Durrant-Whyte & Bailey: "SLAM Part 1" and "SLAM Part 2" tutorials

Courtesy: Cyrill Stachniss

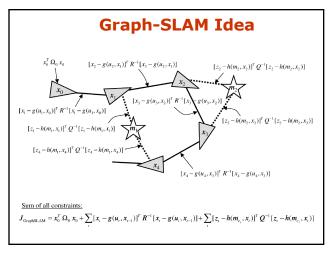
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Graph-SLAM

- Full SLAM technique
- Generates probabilistic links
- Computes map only occasionally
- Based on Information Filter form

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Information Form

• Represent posterior in canonical form

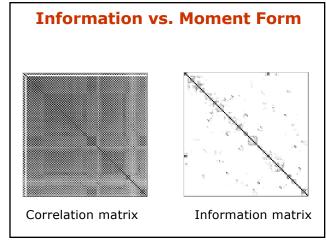
 $\Omega = \Sigma^{-1}$ Information matrix $\xi = \Sigma^{-1}\mu$ Information vector

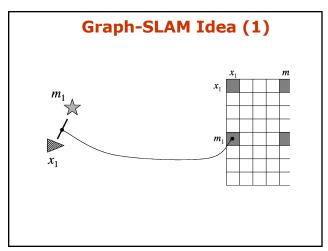
 One-to-one transform between canonical and moment representation

 $\Sigma = \Omega^{-1}$

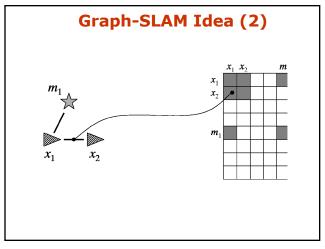
 $\mu = \Omega^{-1} \xi$

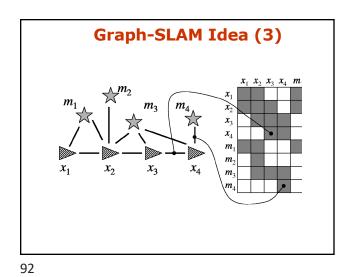
87 88

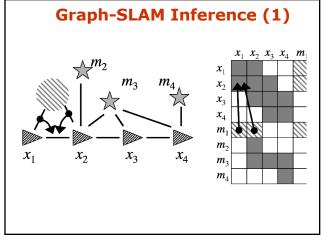


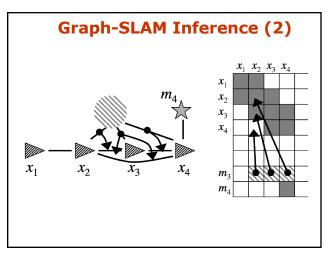


89 90

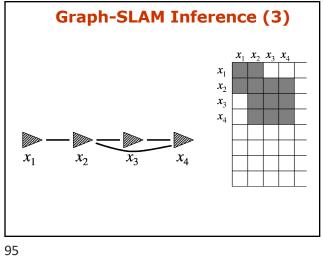


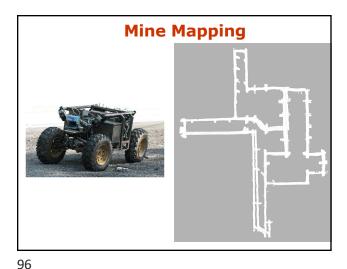


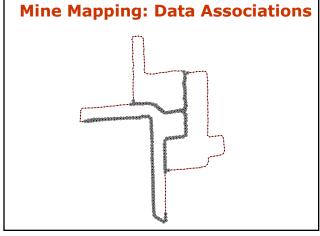




93 94



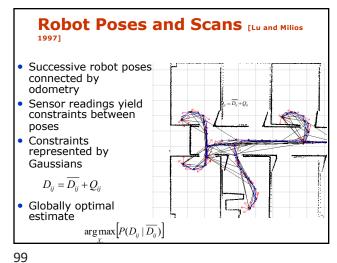


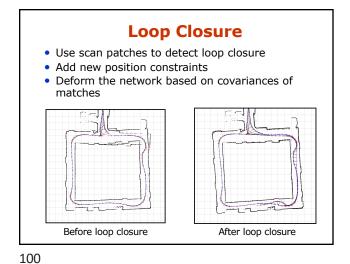


Efficient Map Recovery

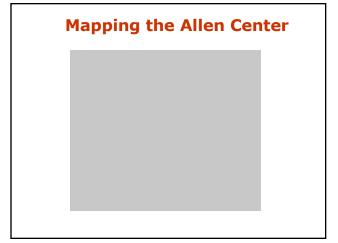
- Information matrix inversion can be avoided if only best map estimate is required
- Minimize constraint function J_{GraphSLAM} using standard optimization techniques (gradient descent, Levenberg Marquardt, conjugate gradient)

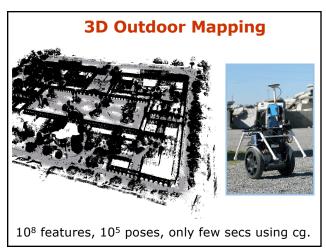
97 98



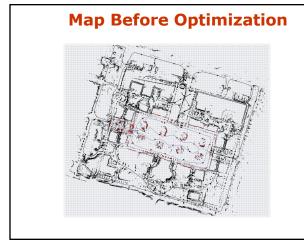


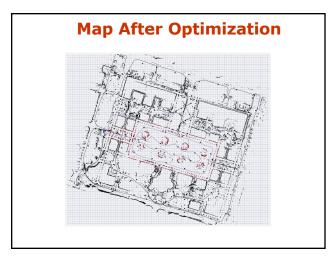
33





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Graph-SLAM Summary

- · Adresses full SLAM problem
- Constructs link graph between poses and poses/landmarks
- Graph is sparse: number of edges linear in number of nodes
- Inference performed by building information matrix and vector (linearized form)
- Map recovered by reduction to robot poses, followed by conversion to moment representation, followed by estimation of landmark positions
- ullet ML estimate by minimization of $J_{\textit{GraphSLAM}}$
- Data association by iterative greedy search