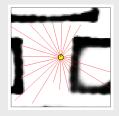
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Probabilistic Sensor Models

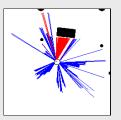
Beam-based Scan-based Landmarks

1

Proximity Sensors







- The central task is to determine P(z|x), i.e. the probability of a measurement z given that the robot is at position x.
- Question: Where do the probabilities come from?
- **Approach**: Let's try to explain a measurement.

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Sensors for Mobile Robots

- Contact sensors: Bumpers
- Internal sensors
 - Accelerometers (spring-mounted masses)
 - Gyroscopes (spinning mass, laser light)
 - Compasses, inclinometers (earth magnetic field, gravity)
- Proximity sensors
 - Sonar (time of flight)
 - Radar (phase and frequency)
 - Laser range-finders (triangulation, tof, phase)
 - Infrared (intensity)
- Visual sensors: Cameras, depth cameras
- Satellite-based sensors: GPS

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2

Beam-based Sensor Model

• Scan z consists of K measurements.

$$z = \{z_1, z_2, ..., z_K\}$$

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Beam-based Sensor Model

• Scan z consists of K measurements.

$$z = \{z_1, z_2, ..., z_K\}$$

 Individual measurements are independent given the robot position.

$$P(z \mid x,m) = \prod_{k=1}^{K} P(z_k \mid x,m)$$

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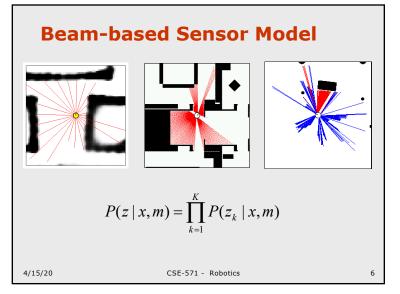
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Proximity Measurement

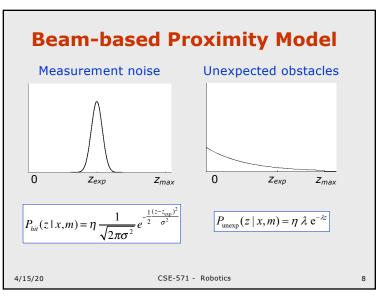
- Measurement can be caused by ...
 - a known obstacle.
 - cross-talk.
 - an unexpected obstacle (people, furniture, ...).
 - missing all obstacles (total reflection, glass, ...).
- Noise is due to uncertainty ...
 - in measuring distance to known obstacle.
 - in position of known obstacles.
 - in position of additional obstacles.
 - · whether obstacle is missed.

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Beam-based Proximity Model Random measurement Max range

Z_{max}

 Z_{exp} Z_{max}

$$P_{rand}(z \mid x, m) = \eta \frac{1}{z_{\text{max}}}$$

 Z_{exp}

 $P_{\max}(z \mid x, m) = \eta$

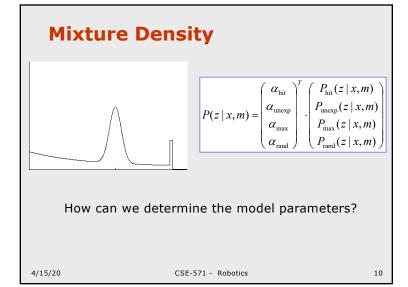
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Approximation

- Maximize log likelihood of the data z: $P(z \mid z_{\rm exp})$
- Search parameter space.
- EM to find mixture parameters
 - Assign measurements to densities.
 - Estimate densities using assignments.
 - · Reassign measurements.

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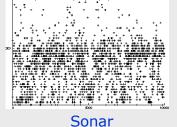


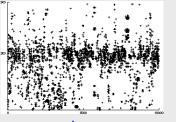
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Measured distances for expected distance of 300 cm.

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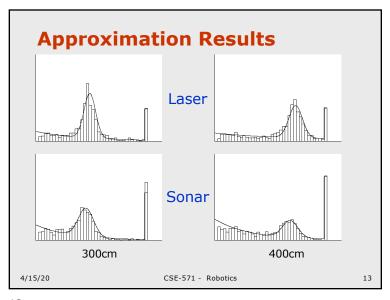


Laser

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Summary Beam-based Model

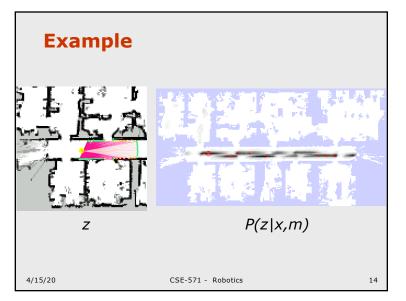
- Assumes independence between beams.
 - Justification?
 - Overconfident!
- Models physical causes for measurements.
 - · Mixture of densities for these causes.
- Implementation
 - · Learn parameters based on real data.
 - Different models can be learned for different angles at which the sensor beam hits the obstacle.
 - Determine expected distances by ray-tracing.
 - Expected distances can be pre-processed.

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Scan-based Model

- Beam-based model is ...
 - not smooth for small obstacles and at edges
 - not very efficient.
- Idea: Instead of following along the beam, just check the end point.

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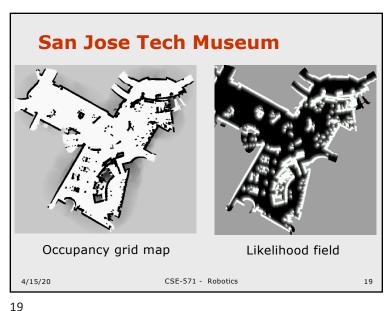
Scan-based Model

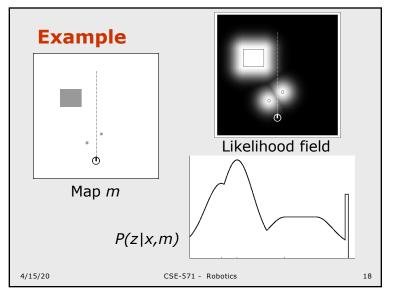
- Probability is a mixture of ...
 - a Gaussian distribution with mean at distance to closest obstacle,
 - a uniform distribution for random measurements, and
 - a small uniform distribution for max range measurements.
- Again, independence between different components is assumed.

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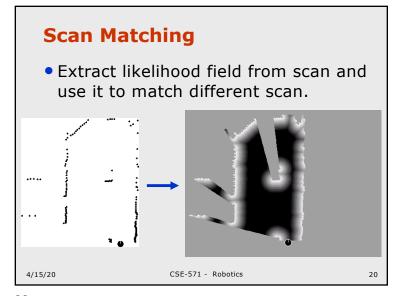
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Scan Matching

 Extract likelihood field from first scan and use it to match second scan.



~0.01 sec

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Additional Models of Proximity Sensors

- Map matching (sonar, laser): generate small, local maps from sensor data and match local maps against global model.
- Scan matching (laser): map is represented by scan endpoints, match scan into this map using ICP, correlation.
- Features (sonar, laser, vision): Extract features such as doors, hallways from sensor data.

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Properties of Scan-based Model

- Highly efficient, uses 2D tables only.
- Smooth w.r.t. to small changes in robot position.
- Allows gradient descent, scan matching.
- Ignores physical properties of beams.
- Works for sonars?

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Landmarks

- Active beacons (e.g. radio, GPS)
- Passive (e.g. visual, retro-reflective)
- Standard approach is triangulation
- Sensor provides
 - distance, or
 - bearing, or
 - distance and bearing.

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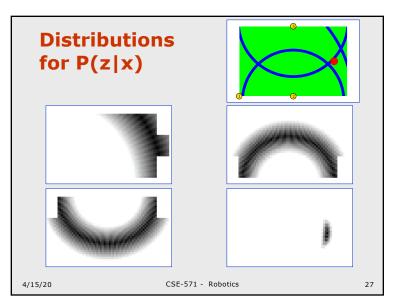
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Probabilistic Model

1. Algorithm landmark_detection_model(z,x,m):

$$z = \langle i, d, \alpha \rangle, x = \langle x, y, \theta \rangle$$

2.
$$\hat{d} = \sqrt{(m_x(i) - x)^2 + (m_y(i) - y)^2}$$

3.
$$\hat{\alpha} = \operatorname{atan2}(m_{y}(i) - y, m_{x}(i) - x) - \theta$$

4.
$$p_{\text{det}} = \text{prob}(\hat{d} - d, \varepsilon_d) \cdot \text{prob}(\hat{\alpha} - \alpha, \varepsilon_\alpha)$$

5. Return $z_{\text{det}} p_{\text{det}} + z_{\text{fo}} P_{\text{uniform}}(z \mid x, m)$

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Summary of Parametric Motion and Sensor Models

- Explicitly modeling uncertainty in motion and sensing is key to robustness.
- In many cases, good models can be found by the following approach:
 - 1. Determine parametric model of noise free motion or measurement.
 - 2. Analyze sources of noise.
 - 3. Add adequate noise to parameters (eventually mix in densities for noise).
 - 4. Learn (and verify) parameters by fitting model to data.
 - Likelihood of measurement is given by "probabilistically comparing" the actual with the expected measurement.
- It is extremely important to be aware of the underlying assumptions!

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