

CSE-571 Probabilistic Robotics

Probabilistic Robotics

Probabilities
Bayes rule
Bayes filters

Probabilistic Robotics

Key idea: Explicit representation of uncertainty

(using the calculus of probability theory)

- Perception = state estimation
- Action = utility optimization

Discrete Random Variables

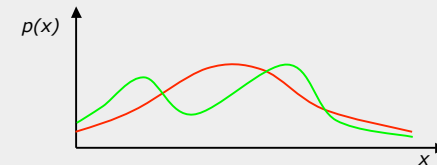
- X denotes a **random variable**.
- X can take on a countable number of values in $\{x_1, x_2, \dots, x_n\}$.
- $P(X=x_i)$, or $P(x_i)$, is the **probability** that the random variable X takes on value x_i .
- $P(\cdot)$ is called **probability mass function**.
- E.g. $P(\text{Room}) = \langle 0.7, 0.2, 0.08, 0.02 \rangle$

Continuous Random Variables

- X takes on values in the continuum.
- $p(X=x)$, or $p(x)$, is a **probability density function**.

$$\Pr(x \in (a, b)) = \int_a^b p(x) dx$$

- E.g.



Joint and Conditional Probability

- $P(X=x \text{ and } Y=y) = P(x,y)$
- If X and Y are **independent** then
 $P(x,y) = P(x) P(y)$
- $P(x | y)$ is the probability of **x given y**
 $P(x | y) = P(x,y) / P(y)$
 $P(x,y) = P(x | y) P(y)$
- If X and Y are **independent** then
 $P(x | y) = P(x)$

Law of Total Probability, Marginals

Discrete case

$$\sum_x P(x) = 1$$

$$P(x) = \sum_y P(x,y)$$

$$P(x) = \sum_y P(x | y) P(y)$$

Continuous case

$$\int p(x) dx = 1$$

$$p(x) = \int p(x,y) dy$$

$$p(x) = \int p(x | y) p(y) dy$$

Bayes Formula

$$P(x,y) = P(x | y)P(y) = P(y | x)P(x)$$

\Rightarrow

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \frac{\text{likelihood} \cdot \text{prior}}{\text{evidence}}$$

Normalization

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \eta P(y | x) P(x)$$

$$\eta = P(y)^{-1} = \frac{1}{\sum_x P(y | x') P(x')}$$

Algorithm:

$$\forall x : \text{aux}_{x|y} = P(y | x) P(x)$$

$$\eta = \frac{1}{\sum_x \text{aux}_{x|y}}$$

$$\forall x : P(x | y) = \eta \text{aux}_{x|y}$$

Conditioning

- Bayes rule and background knowledge:

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

$$\begin{aligned} P(x | y) &= \int P(x | y, z) P(z) dz \\ &= \int P(x | y, z) P(z | y) dz \\ &= \int P(x | y, z) P(y | z) dz \end{aligned}$$

Conditioning

- Bayes rule and background knowledge:

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

$$P(x | y) = \int P(x | y, z) P(z | y) dz$$

Conditional Independence

$$P(x, y | z) = P(x | z) P(y | z)$$

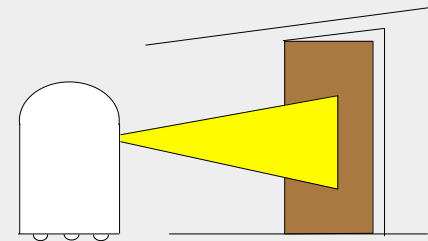
- Equivalent to

and

$$P(x | z) = P(x | z, y)$$
$$P(y | z) = P(y | z, x)$$

Simple Example of State Estimation

- Suppose a robot obtains measurement z
- What is $P(\text{doorOpen} | z)$?



Causal vs. Diagnostic Reasoning

- $P(open|z)$ is **diagnostic**.
- $P(z|open)$ is **causal**.
- Often **causal** knowledge is easier to obtain.
- Bayes rule allows us to use causal knowledge:

$$P(open | z) = \frac{P(z | open)P(open)}{P(z)}$$

Example

- $P(z|open) = 0.6$ $P(z|\neg open) = 0.3$
- $P(open) = P(\neg open) = 0.5$

$$P(open | z) = \frac{P(z | open)P(open)}{P(z | open)p(open) + P(z | \neg open)p(\neg open)}$$

$$P(open | z) = \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.3 \cdot 0.5} = \frac{2}{3} = 0.67$$

- z raises the probability that the door is open.

Combining Evidence

- Suppose our robot obtains another observation z_2 .
- How can we integrate this new information?
- More generally, how can we estimate $P(x | z_1 \dots z_n)$?

Recursive Bayesian Updating

$$P(x | z_1, K, z_n) = \frac{P(z_n | x, z_1, K, z_{n-1}) P(x | z_1, K, z_{n-1})}{P(z_n | z_1, K, z_{n-1})}$$

Markov assumption: z_n is **independent** of z_1, \dots, z_{n-1} if we know x .

$$\begin{aligned} P(x | z_1, K, z_n) &= \frac{P(z_n | x) P(x | z_1, K, z_{n-1})}{P(z_n | z_1, K, z_{n-1})} \\ &= \eta P(z_n | x) P(x | z_1, K, z_{n-1}) \\ &= \eta_{1 \dots n} \prod_{i=1 \dots n} P(z_i | x) P(x) \end{aligned}$$

Example: Second Measurement

- $P(z_2|open) = 0.5$ $P(z_2|\neg open) = 0.6$
- $P(open|z_1) = 2/3$

$$P(open|z_2, z_1) = \frac{P(z_2|open) P(open|z_1)}{P(z_2|open) P(open|z_1) + P(z_2|\neg open) P(\neg open|z_1)}$$

$$= \frac{\frac{1}{2} \cdot \frac{2}{3}}{\frac{1}{2} \cdot \frac{2}{3} + \frac{3}{5} \cdot \frac{1}{3}} = \frac{5}{8} = 0.625$$

- z_2 lowers the probability that the door is open.

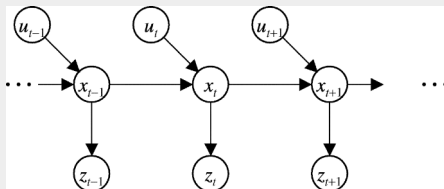
Bayes Filters: Framework

- **Given:**
 - Stream of observations z and action data u :
 $d_t = \{u_t, z_t, \mathbf{K}, u_{t-1}, z_t\}$
 - Sensor model $P(z|x)$.
 - Action model $P(x|u, x')$.
 - Prior probability of the system state $P(x)$.

- **Wanted:**
 - Estimate of the state X of a **dynamical system**.
 - The posterior of the state is also called **Belief**:

$$Bel(x_t) = P(x_t | u_1, z_2, \mathbf{K}, u_{t-1}, z_t)$$

Markov Assumption



$$p(z_t | x_{0:t}, z_{1:t-1}, u_{1:t}) = p(z_t | x_t)$$

$$p(x_t | x_{1:t-1}, z_{1:t-1}, u_{1:t}) = p(x_t | x_{t-1}, u_t)$$

Underlying Assumptions

- Static world
- Independent noise
- Perfect model, no approximation errors

Bayes Filters

z = observation
u = action
x = state

$$Bel(x_t) = P(x_t | u_1, z_1, \mathbf{K}, u_t, z_t)$$

$$\text{Bayes} = \eta P(z_t | x_t, u_1, z_1, \mathbf{K}, u_t) P(x_t | u_1, z_1, \mathbf{K}, u_t)$$

$$\text{Markov} = \eta P(z_t | x_t) P(x_t | u_1, z_1, \mathbf{K}, u_t)$$

$$\text{Total prob.} = \eta P(z_t | x_t) \int P(x_t | u_1, z_1, \mathbf{K}, u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \mathbf{K}, u_t) dx_{t-1}$$

$$\text{Markov} = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \mathbf{K}, u_t) dx_{t-1}$$

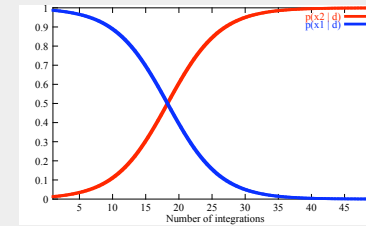
$$= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

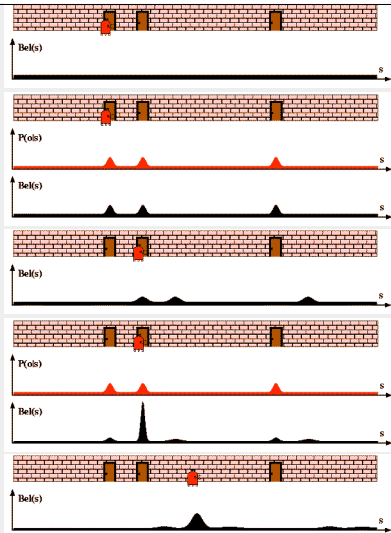
1. Algorithm **Bayes_filter**($Bel(x), d$):
2. $\eta=0$
3. If d is a **perceptual** data item z then
4. For all x do
5. $Bel'(x) = P(z | x)Bel(x)$
6. $\eta = \eta + Bel'(x)$
7. For all x do
8. $Bel''(x) = \eta^{-1}Bel'(x)$
9. Else if d is an **action** data item u then
10. For all x do
11. $Bel'(x) = \int P(x | u, x') Bel(x') dx'$
12. Return $Bel''(x)$

Dynamic Environments

- Two possible locations x_1 and x_2
- $P(x_1)=0.99$
- $P(z|x_2)=0.09$ $P(z|x_1)=0.07$



Bayes Filters for Robot Localization



Representations for Bayesian Robot Localization

Discrete approaches ('95)

- Topological representation ('95)
 - uncertainty handling (POMDPs)
 - occas. global localization, recovery
- Grid-based, metric representation ('96)
 - global localization, recovery

Particle filters ('99)

- sample-based representation
- global localization, recovery

Kalman filters (late-80s?)

- Gaussians
- approximately linear models
- position tracking

Robotics

Multi-hypothesis ('00)

- multiple Kalman filters
- global localization, recovery

AI

Bayes Filters are Familiar!

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

- Kalman filters
- Particle filters
- Hidden Markov models
- Dynamic Bayesian networks
- Partially Observable Markov Decision Processes (POMDPs)

Summary

- Bayes rule allows us to compute probabilities that are hard to assess otherwise.
- Under the Markov assumption, recursive Bayesian updating can be used to efficiently combine evidence.
- Bayes filters are a probabilistic tool for estimating the state of dynamic systems.