

# CSE 564

# Anonymity

March 7, 2019

# Privacy on Public Networks

- Internet is designed as a public network
  - Machines on your LAN may see your traffic, network routers see all traffic that passes through them
- Routing information is public
  - IP packet headers identify source and destination
  - Even a passive observer can easily figure out **who is talking to whom**
- Encryption does not hide identities
  - **Encryption hides payload, but not routing information**
  - Even IP-level encryption (tunnel-mode IPSec/ESP) reveals IP addresses of IPSec gateways

# Questions

**Q1:** What is anonymity?

**Q2:** Why might people want anonymity on the Internet?

**Q3:** Why might people **not** want anonymity on the Internet?



*"On the Internet, nobody knows you're a dog."*

# Applications of Anonymity (I)

- Privacy
  - Hide online transactions, Web browsing, etc. from intrusive governments, marketers and archivists
- Untraceable electronic mail
  - Corporate whistle-blowers
  - Political dissidents
  - Socially sensitive communications (online AA meeting)
  - Confidential business negotiations
- Law enforcement and intelligence
  - Sting operations and honeypots
  - Secret communications on a public network

# Applications of Anonymity (II)

- Digital cash
  - Electronic currency with properties of paper money (online purchases unlinkable to buyer's identity)
- Anonymous electronic voting
- Censorship-resistant publishing

# What is Anonymity?

- Anonymity is the state of being not identifiable within a **set of subjects**
  - You cannot be anonymous by yourself!
    - Big difference between anonymity and confidentiality
  - Hide your activities among others' similar activities
- Unlinkability of action and identity
  - For example, sender and email he/she sends are no more related after observing communication than before
- Unobservability (hard to achieve)
  - Observer cannot even tell whether a certain action took place or not

# Part 1: Anonymity in Datasets



# How to release an anonymous dataset?

## A Face Is Exposed for AOL Searcher No. 4417749

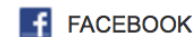
By MICHAEL BARBARO and TOM ZELLER Jr.; Saul Hansell contributed reporting for this article.  
Published: August 9, 2006

Buried in a list of 20 million Web search queries collected by AOL and recently released on the Internet is user No. 4417749. The number was assigned by the company to protect the searcher's anonymity, but it was not much of a shield.

No. 4417749 conducted hundreds of searches over a three-month period on topics ranging from "numb fingers" to "60 single men" to "dog that urinates on everything."

And search by search, click by click, the identity of AOL user No. 4417749 became easier to discern. There are queries for "landscapers in Lilburn, Ga," several people with the last name Arnold and "homes sold in shadow lake subdivision gwinnett county georgia."

It did not take much investigating to follow that data trail to Thelma Arnold, a 62-year-old widow who lives in Lilburn, Ga., frequently researches her friends' medical ailments and loves her three dogs. "Those are my searches," she said, after a reporter read part of the list to her.



FACEBOOK



TWITTER



GOOGLE+



EMAIL



SHARE



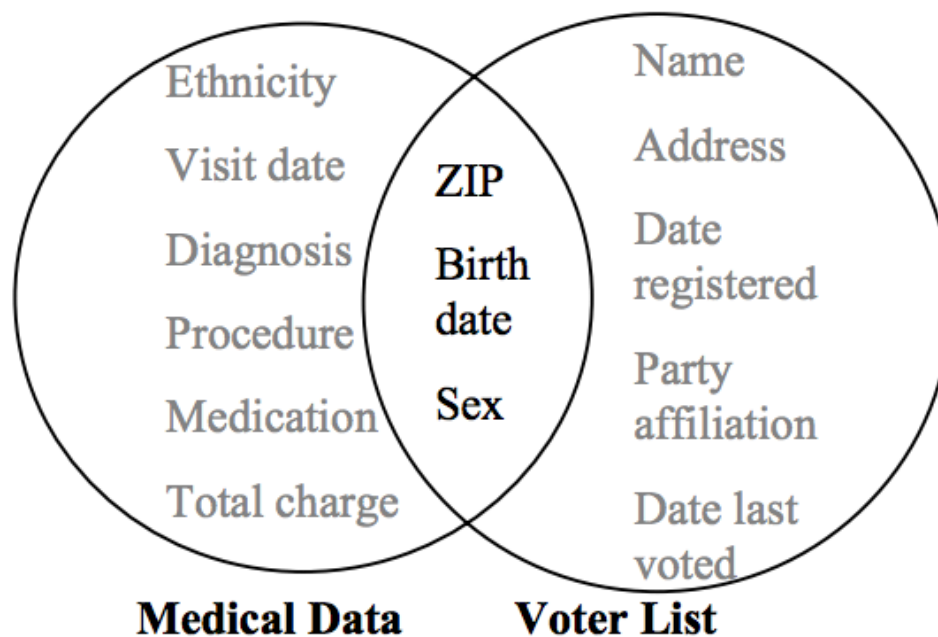
PRINT



REPRINTS

# How to release an anonymous dataset?

- Possible approach: remove identifying information from datasets?



Massachusetts  
medical+voter data  
[Sweeney 1997]

**Figure 1 Linking to re-identify data**

# k-Anonymity

- Each person contained in the dataset cannot be distinguished from at least  $k-1$  others in the data.

Name	Age	Gender	State of domicile	Religion	Disease
*	$20 < \text{Age} \leq 30$	Female	Tamil Nadu	*	Cancer
*	$20 < \text{Age} \leq 30$	Female	Kerala	*	Viral infection
*	$20 < \text{Age} \leq 30$	Female	Tamil Nadu	*	TB
*	$20 < \text{Age} \leq 30$	Male	Karnataka	*	No illness
*	$20 < \text{Age} \leq 30$	Female	Kerala	*	Heart-related
*	$20 < \text{Age} \leq 30$	Male	<div> <b>Robust De-anonymization of Large Sparse Datasets</b>   Arvind Narayanan and Vitaly Shmatikov  The University of Texas at Austin </div>		
*	$\text{Age} \leq 20$	Male			
*	$20 < \text{Age} \leq 30$	Male			
*	$\text{Age} \leq 20$	Male			
*	$\text{Age} \leq 20$	Male			
*	$\text{Age} \leq 20$	Male	Kerala	*	Viral infection

Doesn't work for high-dimensional datasets (which tend to be **sparse**)

# Differential Privacy

- **Setting:** Trusted party has a database
- **Goal:** allow queries on the database that are useful but preserve the privacy of individual records
- **Differential privacy intuition:** add noise so that an output is produced with similar probability whether any single input is included or not
- Privacy of the computation, not of the dataset

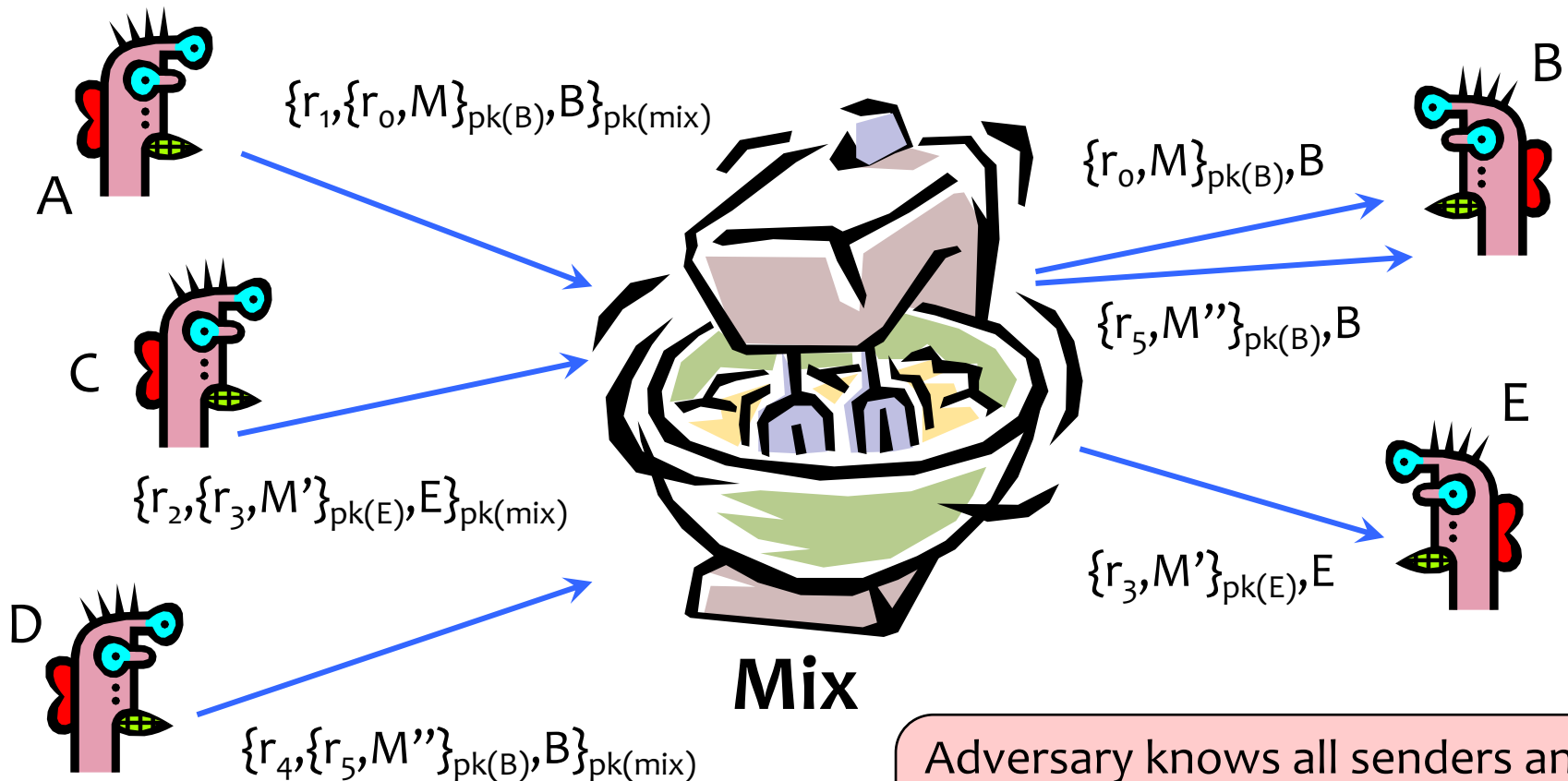
# Part 2: Anonymity in Communication

# Chaum's Mix

- Early proposal for anonymous email
  - David Chaum. “Untraceable electronic mail, return addresses, and digital pseudonyms”. Communications of the ACM, February 1981.
- Public key crypto + trusted re-mailer (Mix)
  - Untrusted communication medium
  - Public keys used as persistent pseudonyms
- Modern anonymity systems use Mix as the basic building block

Before spam, people thought anonymous email was a good idea 😊

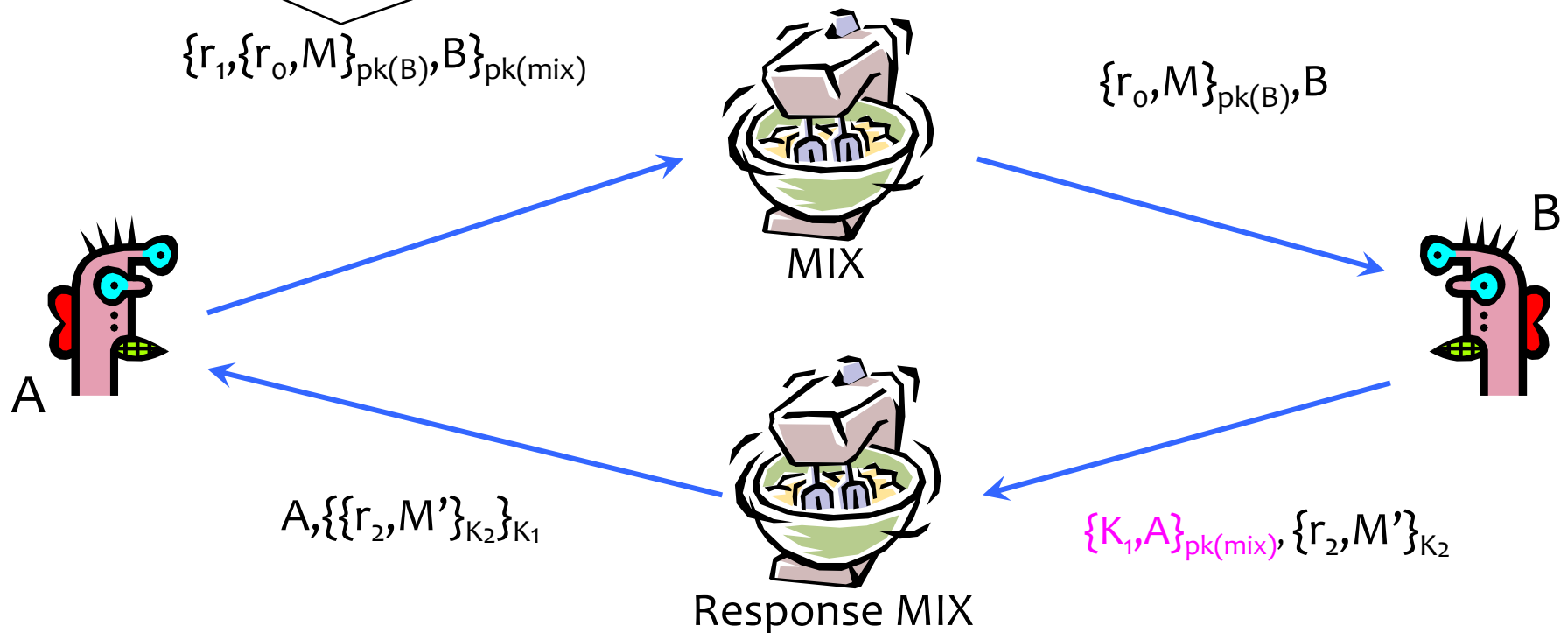
# Basic Mix Design



Adversary knows all senders and all receivers, but cannot link a sent message with a received message

# Anonymous Return Addresses

M includes  $\{K_1, A\}_{pk(mix)}$ ,  $K_2$  where  $K_2$  is a fresh public key



Secrecy without authentication  
(good for an online confession service 😊)



# Mix Cascades and Mixnets

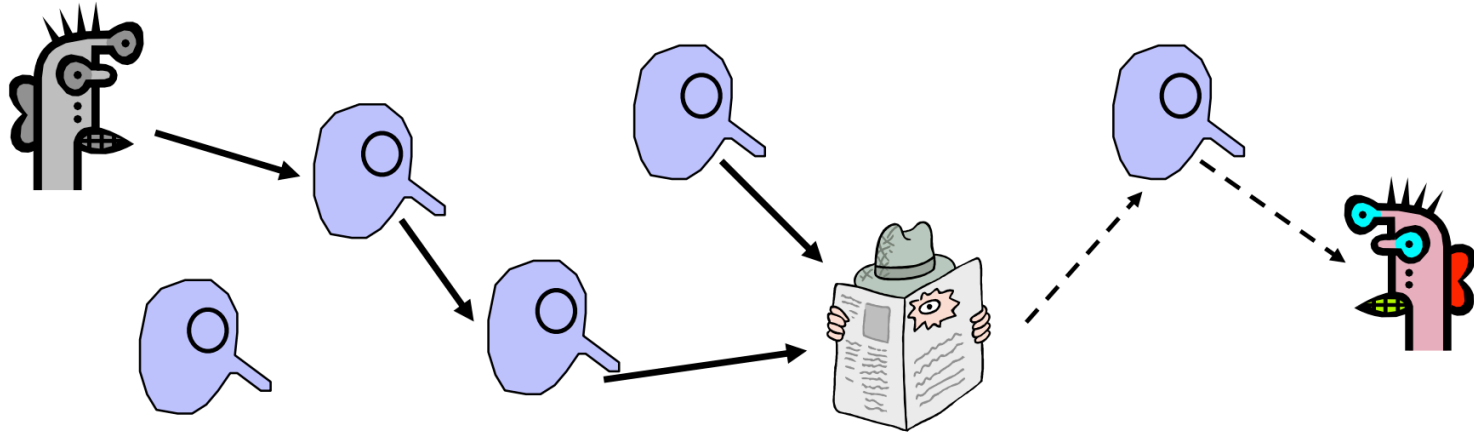


- Messages are sent through a **sequence of mixes**
  - Can also form an arbitrary network of mixes (“mixnet”)
- Some of the mixes may be controlled by attacker, but even a single good mix ensures anonymity
- Pad and buffer traffic to foil correlation attacks

# Disadvantages of Basic Mixnets

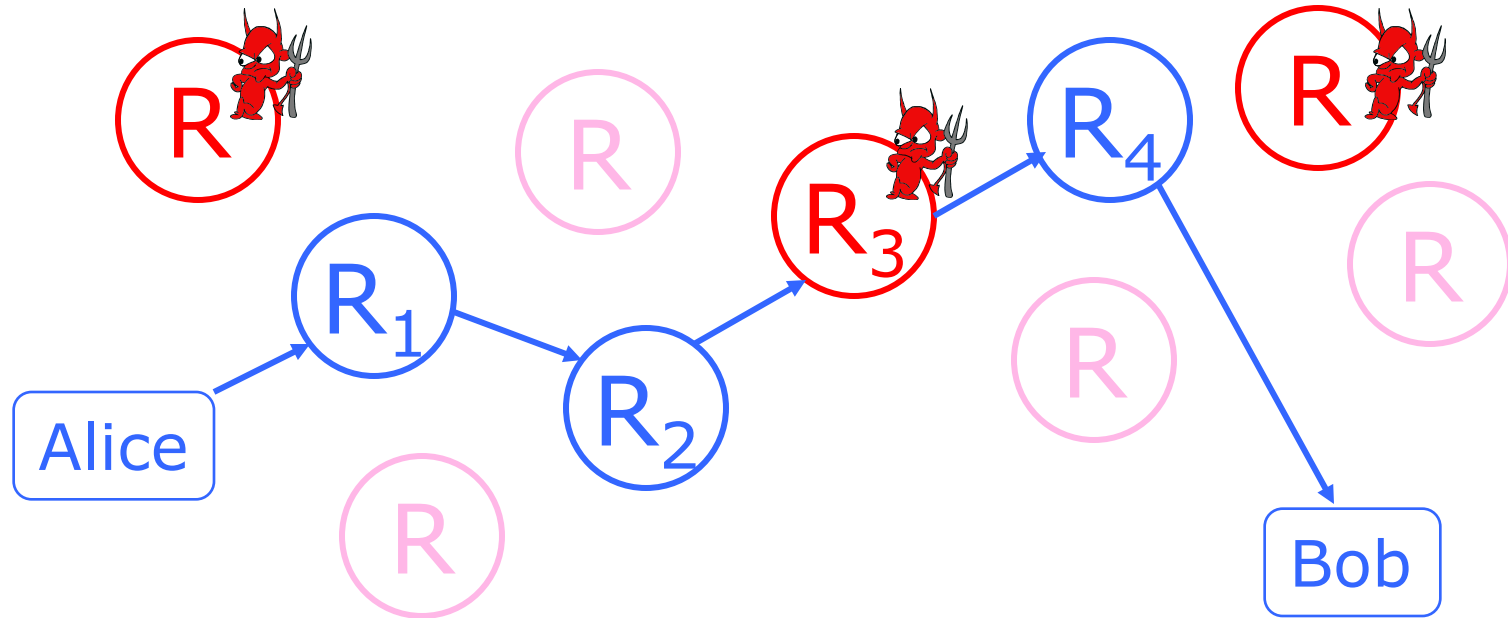
- Public-key encryption and decryption at each mix are computationally expensive
- Basic mixnets have high latency
  - OK for email, not OK for anonymous Web browsing
- Challenge: low-latency anonymity network

# Another Idea: Randomized Routing



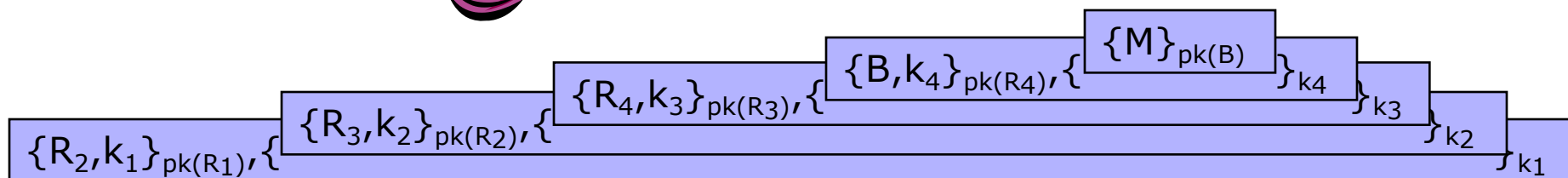
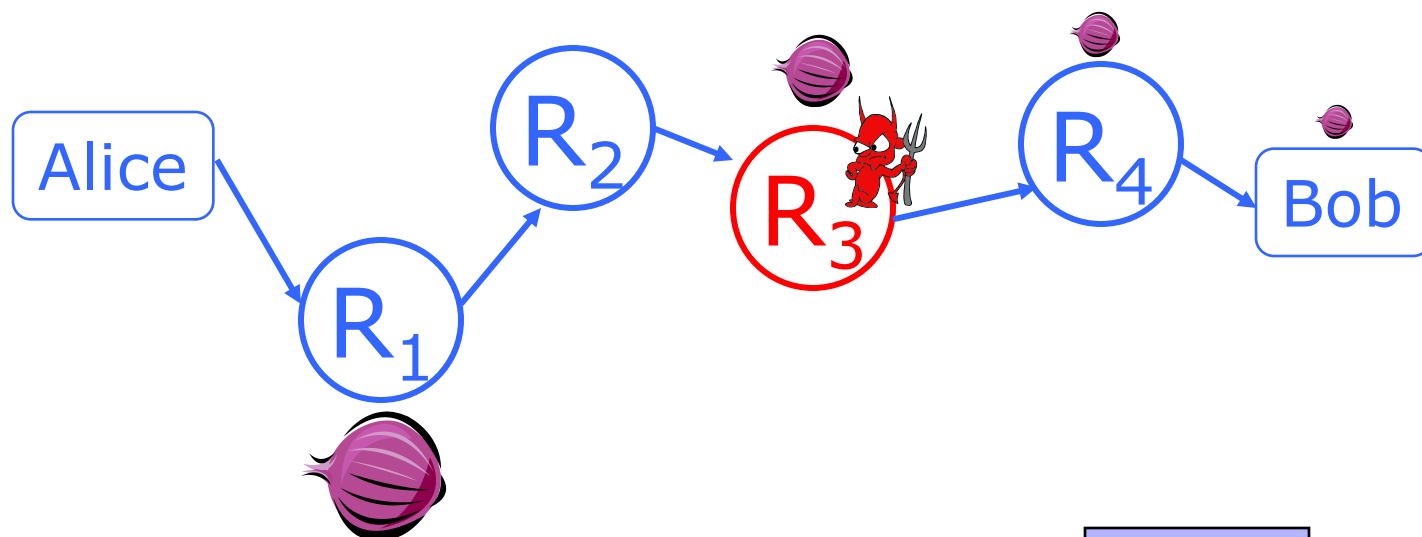
- Hide message source by routing it randomly
  - Popular technique: Crowds, Freenet, Onion routing
- Routers don't know for sure if the apparent source of a message is the true sender or another router

# Onion Routing



- Sender chooses a random sequence of routers
  - Some routers are honest, some controlled by attacker
  - Sender controls the length of the path

# Route Establishment



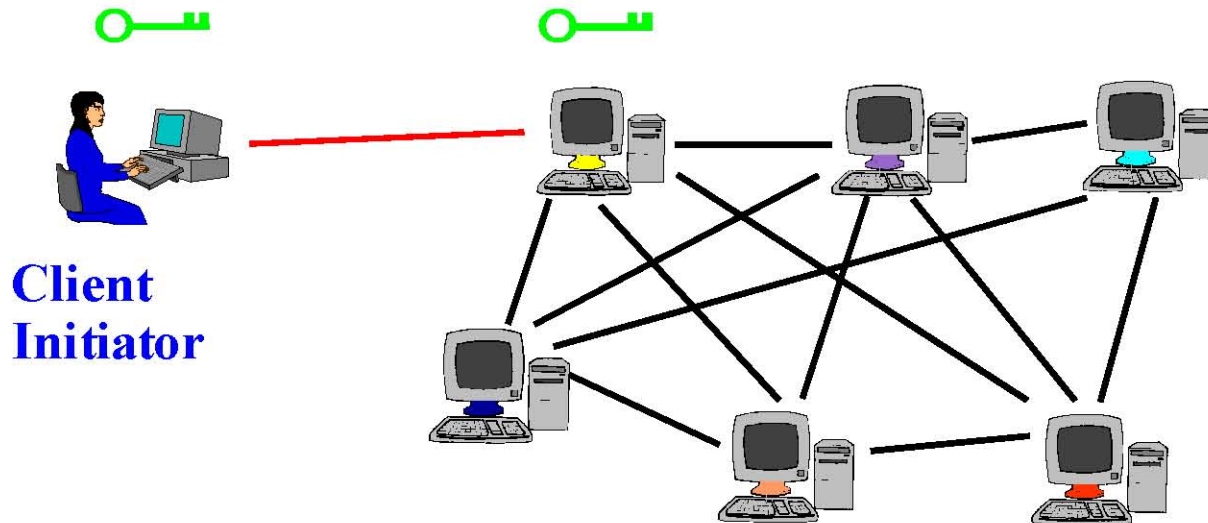
- Routing info for each link encrypted with router's public key
- Each router learns only the identity of the next router

# Tor

- Second-generation onion routing network
  - <http://tor.eff.org>
  - Developed by Roger Dingledine, Nick Mathewson and Paul Syverson
  - Specifically designed for low-latency anonymous Internet communications
- Running since October 2003
- “Easy-to-use” client proxy
  - Freely available, can use it for anonymous browsing

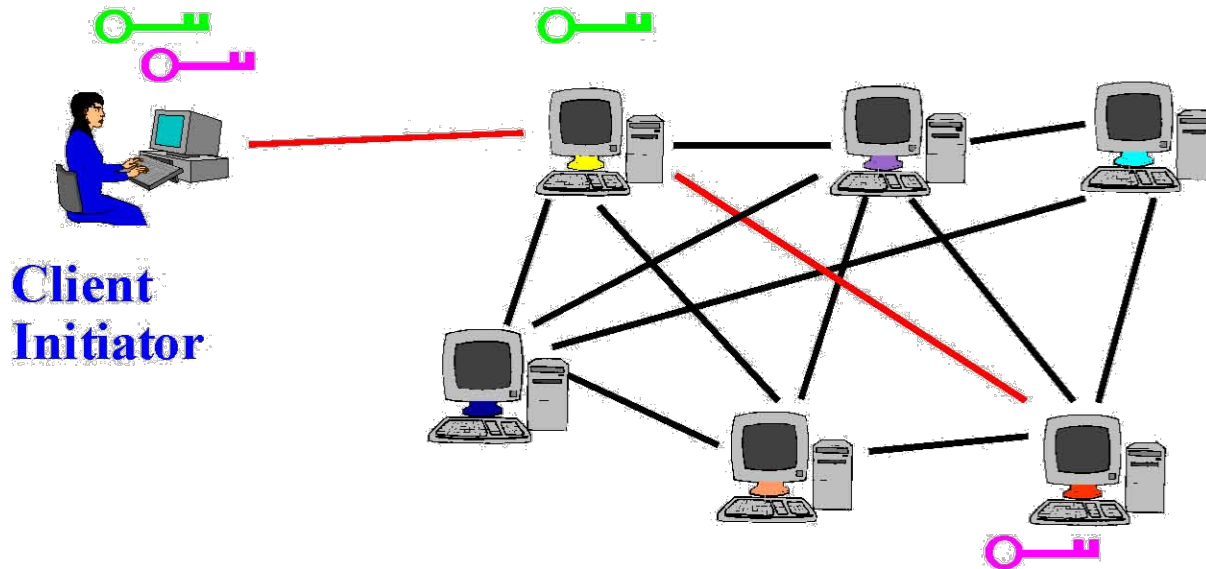
# Tor Circuit Setup (1)

- Client proxy establishes a symmetric session key and circuit with Onion Router #1



# Tor Circuit Setup (2)

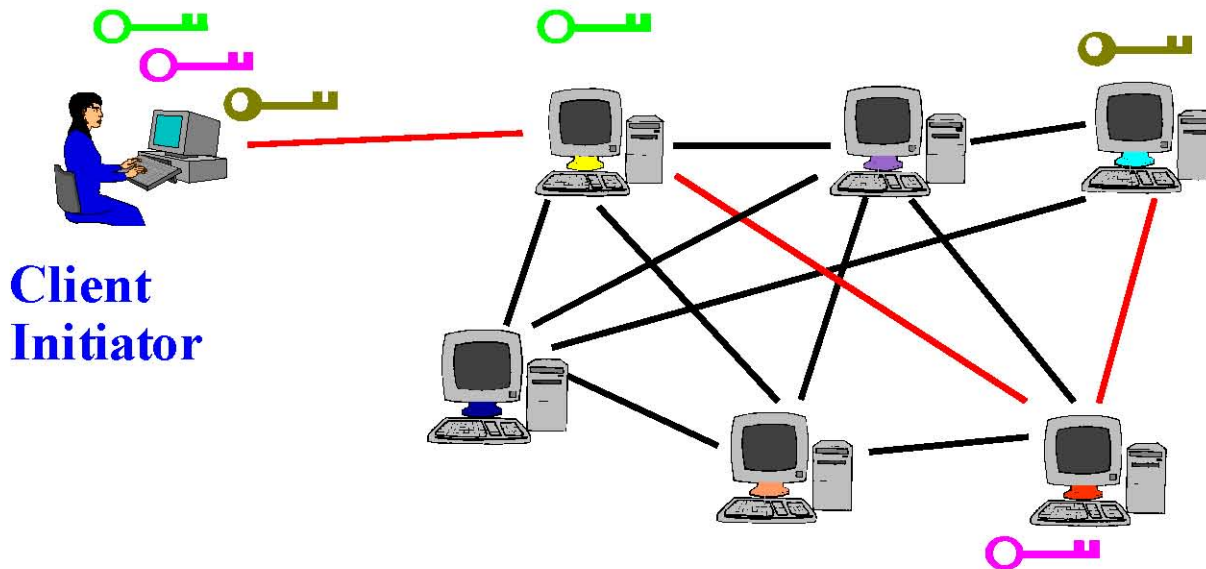
- Client proxy extends the circuit by establishing a symmetric session key with Onion Router #2
  - Tunnel through Onion Router #1





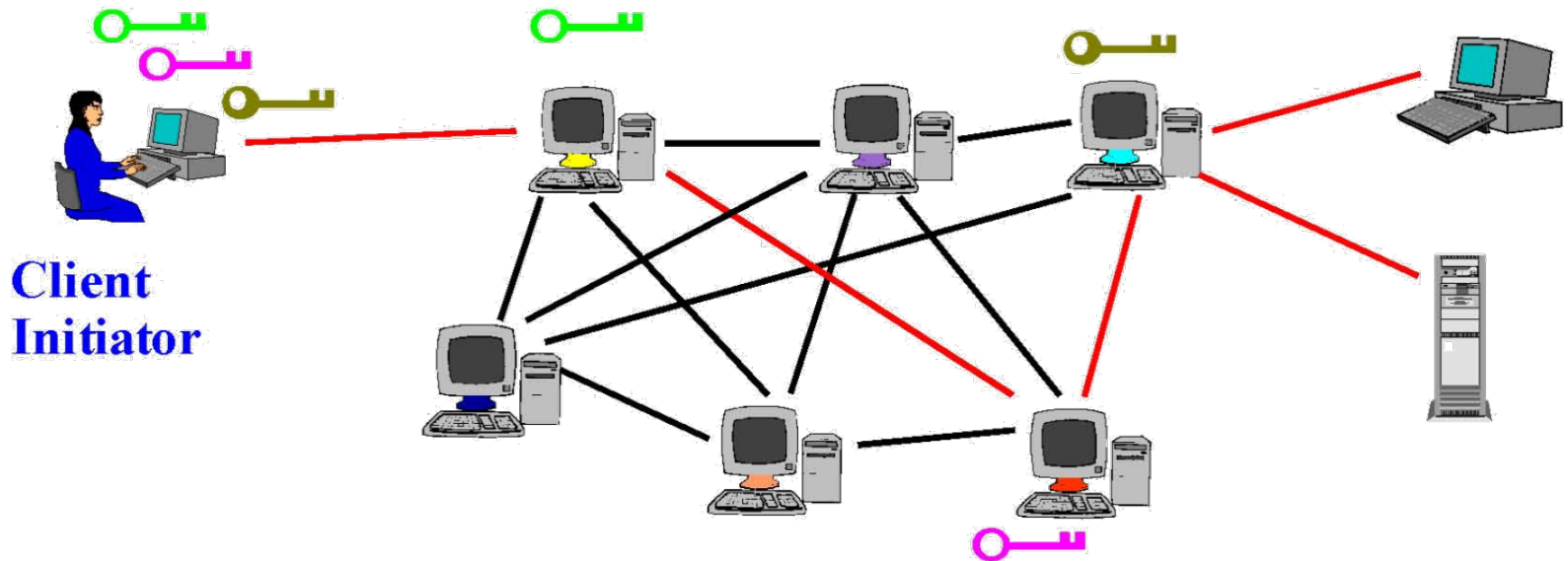
# Tor Circuit Setup (3)

- Client proxy extends the circuit by establishing a symmetric session key with Onion Router #3
  - Tunnel through Onion Routers #1 and #2



# Using a Tor Circuit

- Client applications connect and communicate over the established Tor circuit.



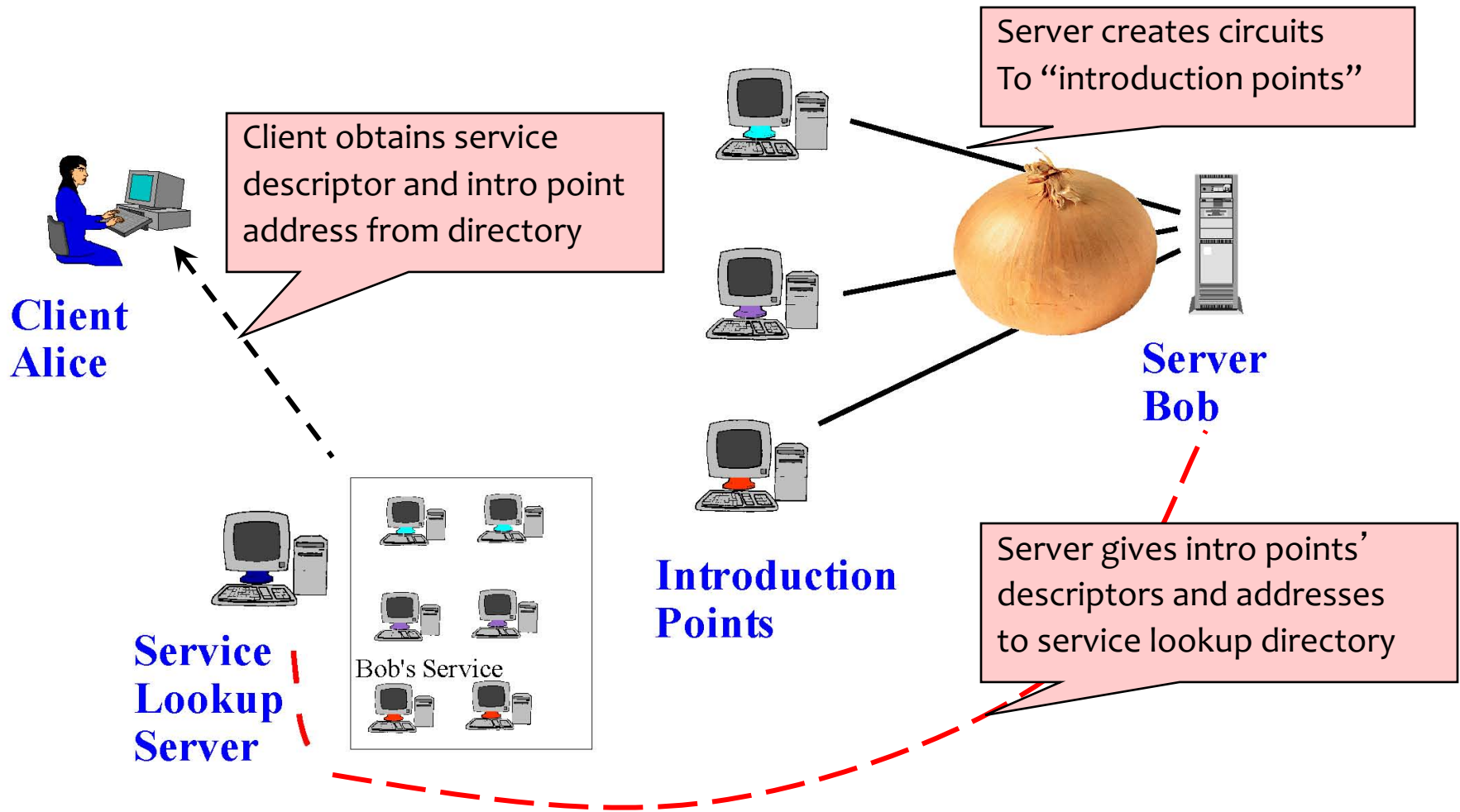
# Tor Management Issues

- Many applications can share one circuit
  - Multiple TCP streams over one anonymous connection
- Tor router doesn't need root privileges
  - Encourages people to set up their own routers
  - More participants = better anonymity for everyone
- Directory servers
  - Maintain lists of active onion routers, their locations, current public keys, etc.
  - Control how new routers join the network
    - “Sybil attack”: attacker creates a large number of routers
  - Directory servers' keys ship with Tor code

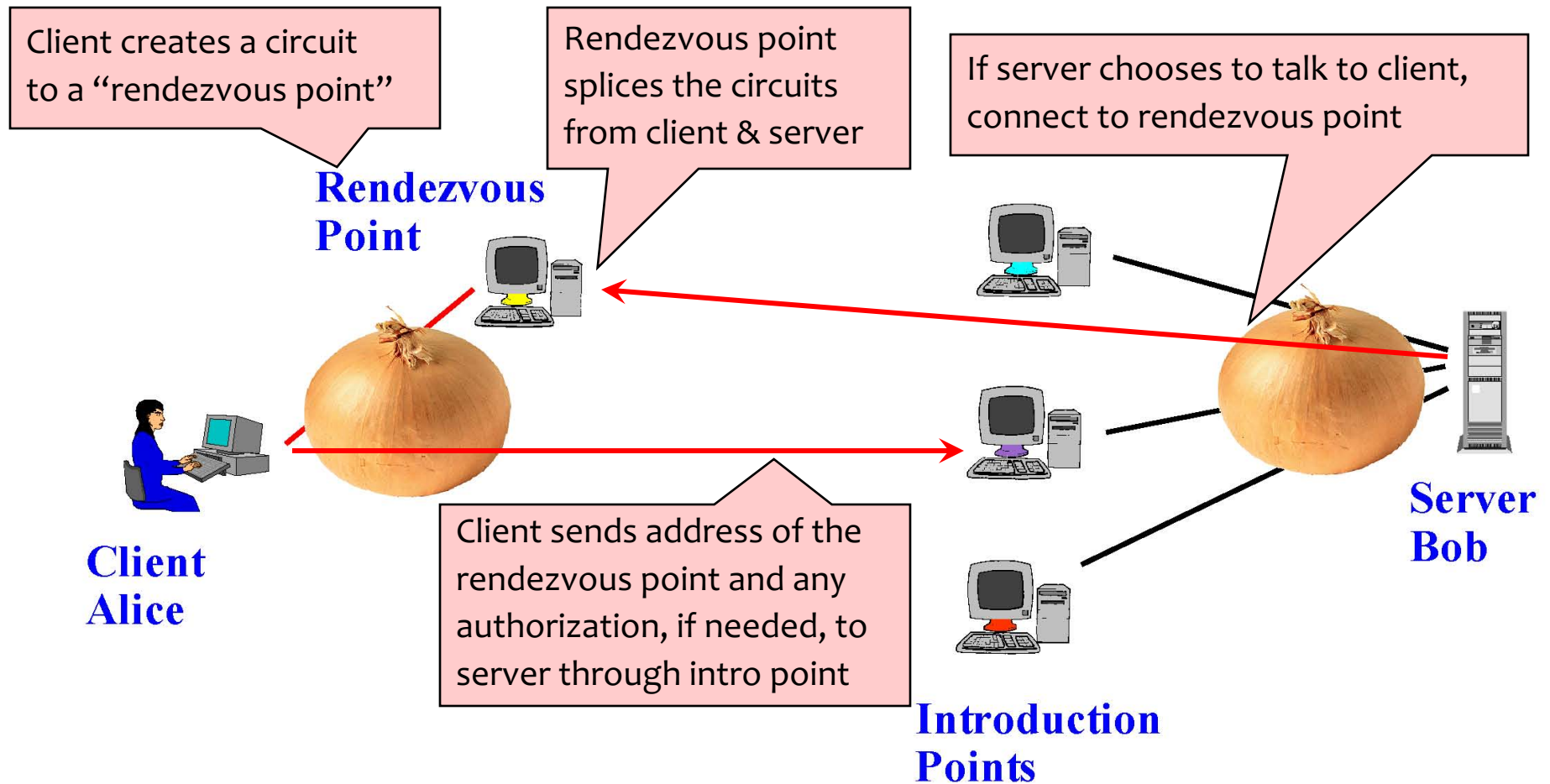
# Location Hidden Service

- **Goal:** deploy a server on the Internet that anyone can connect to without knowing where it is or who runs it
- Accessible from anywhere
- Resistant to censorship
- Can survive a full-blown DoS attack
- Resistant to physical attack
  - Can't find the physical server!

# Creating a Location Hidden Server



# Using a Location Hidden Server



# Attacks on Anonymity

- Passive traffic analysis
  - Infer from network traffic who is talking to whom
  - To hide your traffic, must carry other people's traffic!
- Active traffic analysis
  - Inject packets or put a timing signature on packet flow
- Compromise of network nodes
  - Attacker may compromise some routers
  - It is not obvious which nodes have been compromised
    - Attacker may be passively logging traffic
  - Better not to trust any individual router
    - Assume that some fraction of routers is good, don't know which

# Some Caution

- Tor isn't completely effective by itself
  - Tracking cookies, fingerprinting, etc.
  - Exit nodes can see everything!

