

# Is Tomasulo's Algorithm Optimal?

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# Outline

- Tomasulo's Processor and Our Assumptions
- What Does Optimality Mean?
  - Reference Processor
  - Global Optimality
  - Constrained Optimality
  - Local Optimality
- Is Tomasulo's Processor Optimal?
  - Infinite Function Units and Infinite CDBs
  - Limited Function Units and Infinite CDBs
  - Infinite Function Units and Limited CDBs
  - Limited Function Units and Limited CDBs

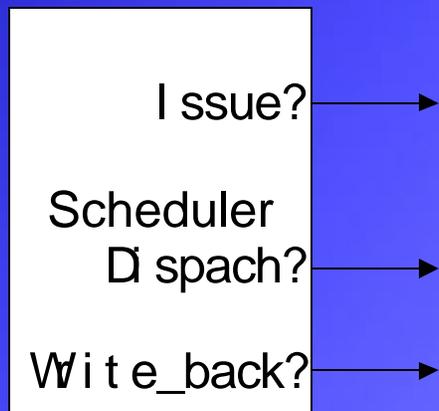
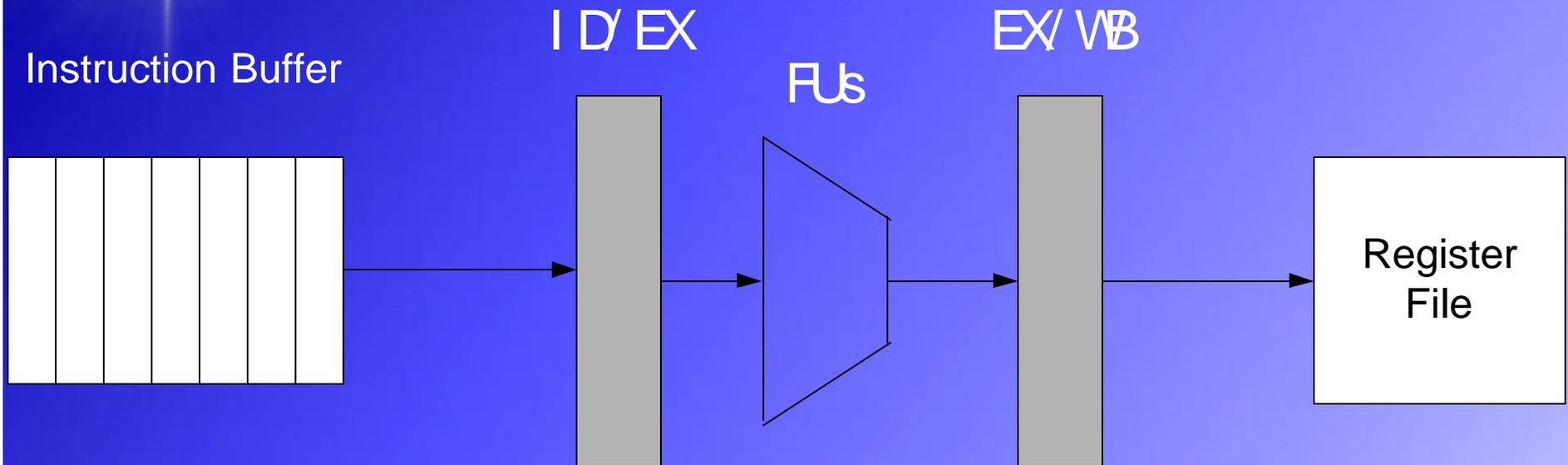




# Our Assumptions for Tomasulo's Processor

- No branch instructions
- No Load/Store
- In-order and single issue
- One central reservation stations for all function units with infinite entries
- Instructions can be decoded and issued into reservation stations in one cycle

# Ideal Reference Processor



- 3 pipeline stages
- Same FU with Tomasulo's
- Always does optimal scheduling

# Global Optimality

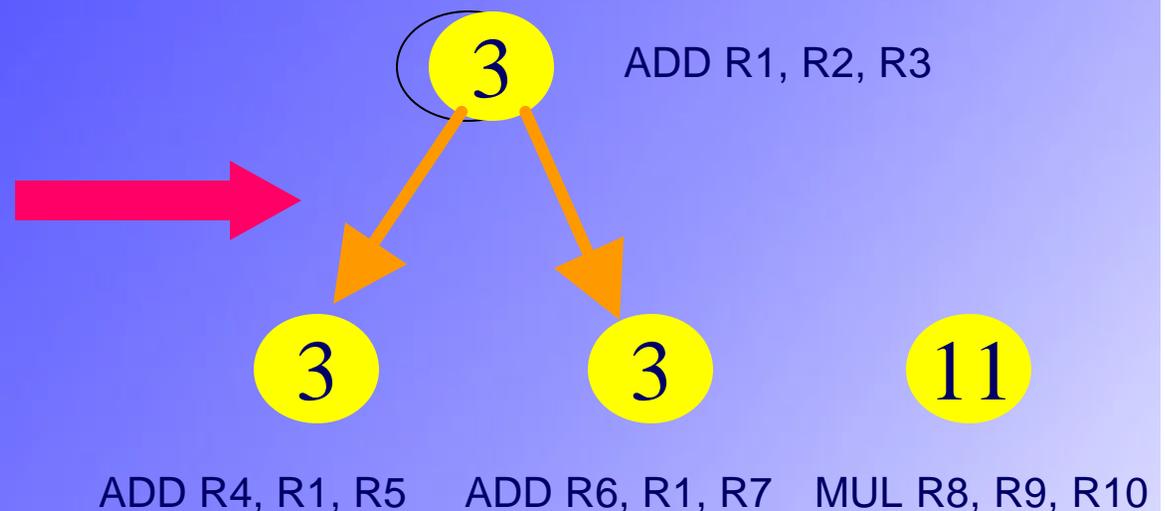
- *Global optimal value*: the minimum cycles needed for the *ideal reference processor* to finish all the instructions and guarantee the data dependencies

ADD R1, R2, R3

ADD R4, R1, R5

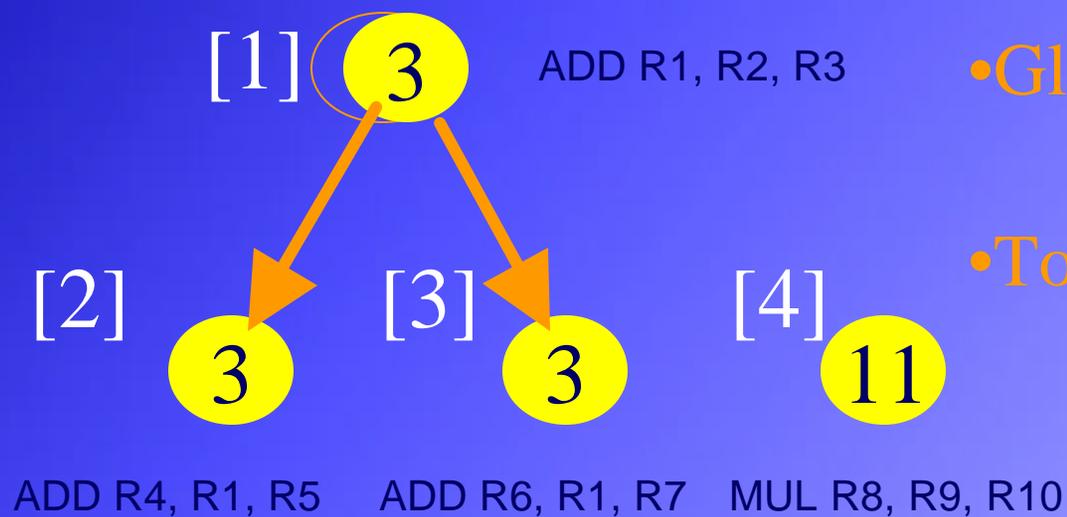
ADD R6, R1, R7

MUL R8, R9, R10



# Global Optimality (cont.)

- **Claim:** The Tomasulo's processor cannot guarantee *global optimality* even though it has infinite function units and infinite CDB

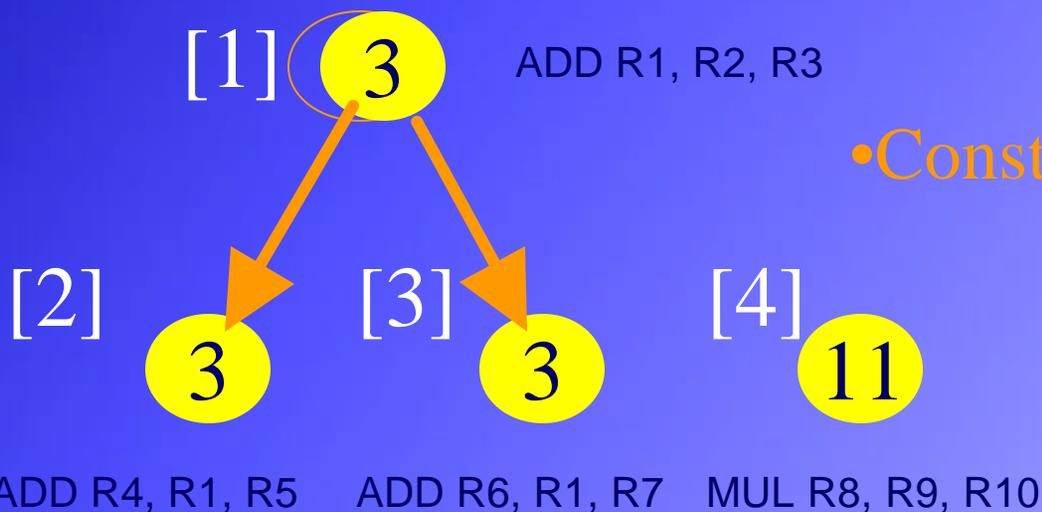


• Global Optimal Value: 11

• Tomasulo's Processor: 15

# Constrained Optimality

- *Constrained Optimal Value* is a measure of the performance of a processor in executing a set of instructions. It is defined as the ratio of the number of instructions executed to the number of processor cycles required to execute the instructions. The goal is to find the instruction order that guarantees the data dependencies.



• Constraint Optimal Value: 15

# Constrained Optimality (cont.)

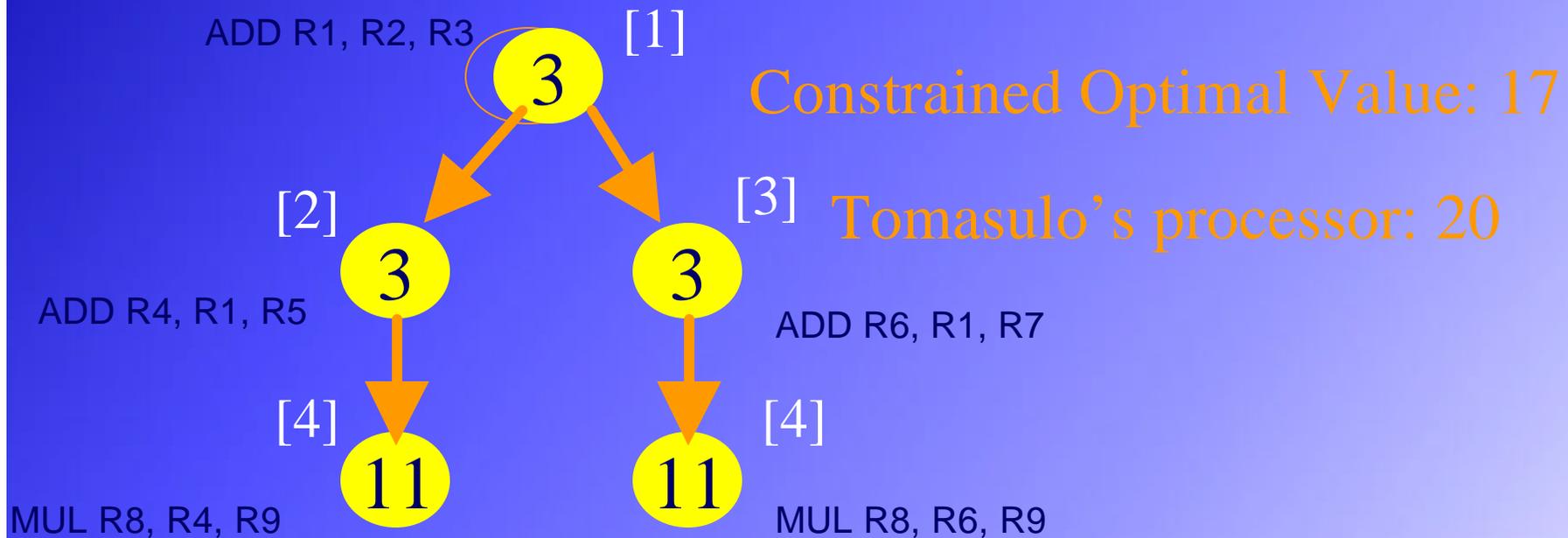
- Claim: If the Tomasulo's processor has infinite functional units and infinite CDB, it can achieve *constrained optimality*.
- Proof: (Mathematical Induction)
  - 1) Basic step:  $n=1$ , only one instruction
  - 2) Induction step: suppose in Tomasulo's processor, for the first  $k$  instructions, each instruction is able to be completed no later than reference processor, we get that the  $k+1$  instruction is also able to.

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# Limited Function Units

- **Claim:** The Tomasulo's processor cannot guarantee *constrained optimality* if the number of function units is limited





# Local Optimality

- *Local Reference Processor*: restrict *constrained reference processor* to schedule only based on the instructions already issued
- *Local Optimal Value*: minimum cycles needed for the *local reference processor* to complete all the instructions already issued and guarantee data dependencies

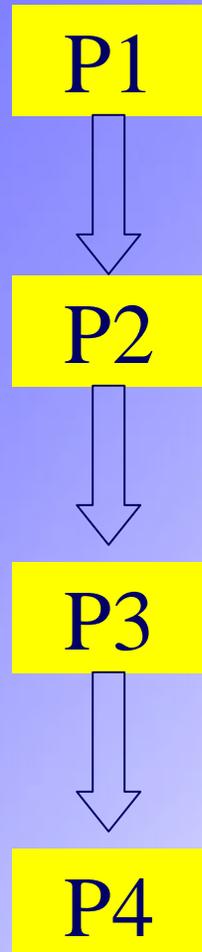
# Local Optimality (cont.)

Given a set of issued instructions and their dependencies, find a scheduling strategy that achieves local optimal value.

- (P1): Suppose  $k$  identical, empty FU and each instruction needs 1 cycle
- Theorem 1: (P1) is NP-Complete  
[J. D. Ullman 1975]
- (P2): Same with (P1), except each instruction needs  $t$  cycles and FU are pipelined into  $t$  stages
- Theorem 2: (P2) is NP-Hard  
(P1) is a special instance of (P2) when  $t=1$

# Local Optimality (cont.)

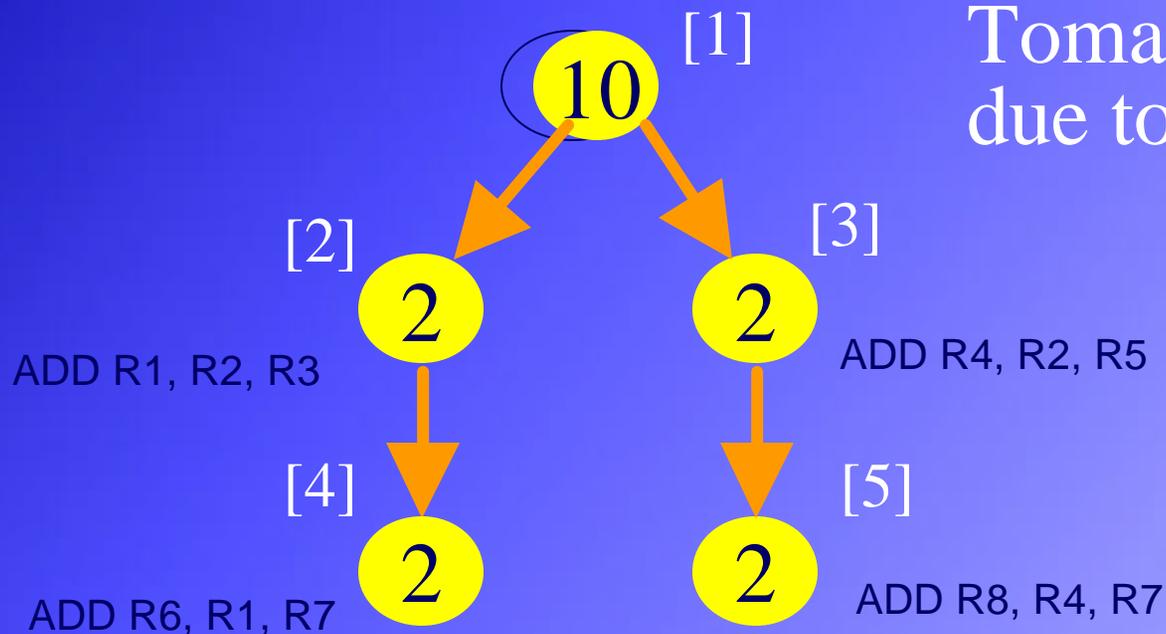
- (P3): Same with (P2), except 2 kinds of FU, addition needs  $t_1$  cycles, multiplication needs  $t_2$  cycles
- Theorem 3: (P3) is NP-Hard  
When all the instructions are addition, (P3) becomes (P2)
- (P4): Same with (P3), except some instructions may be already in FU when scheduling
- Theorem 4: (P4) is NP-Hard  
Obviously a generalization of (P3)



# Limited CDBs

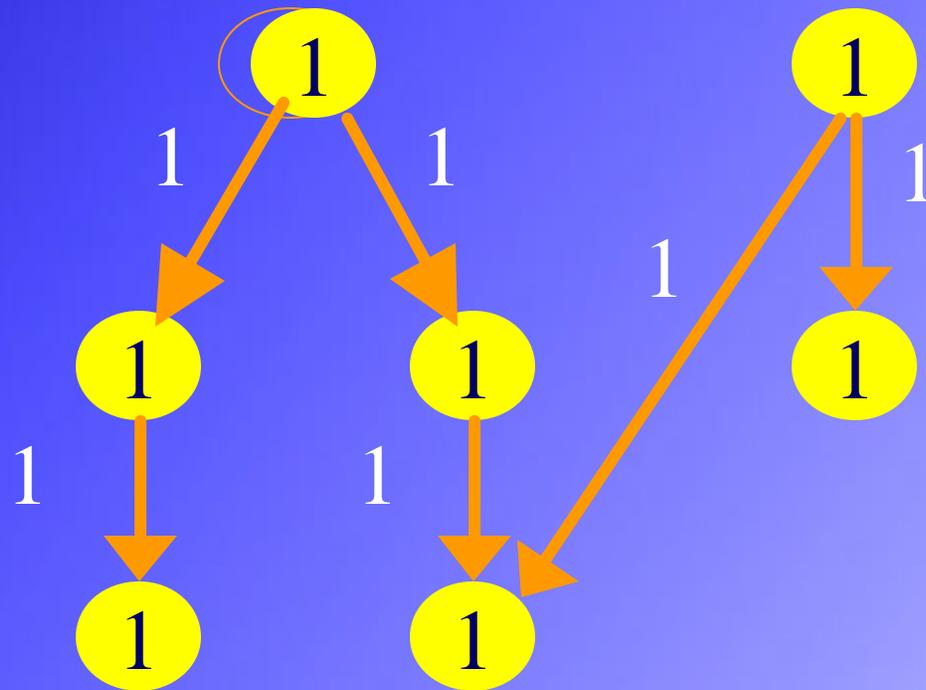
- Claim: The Tomasulo's processor cannot guarantee *local optimality* if the number of CDB is limited

Scoreboarding: 16  
Tomasulo: 17 (1 delay due to CDB conflict)



# Limited FUs and limited CDBs

- The simplest case: UET-UCT scheduling
- $k$  identical FUs and 1 CDB
- Both FUs and CDB use 1 time unit



# Complexity of UET-UCT Scheduling

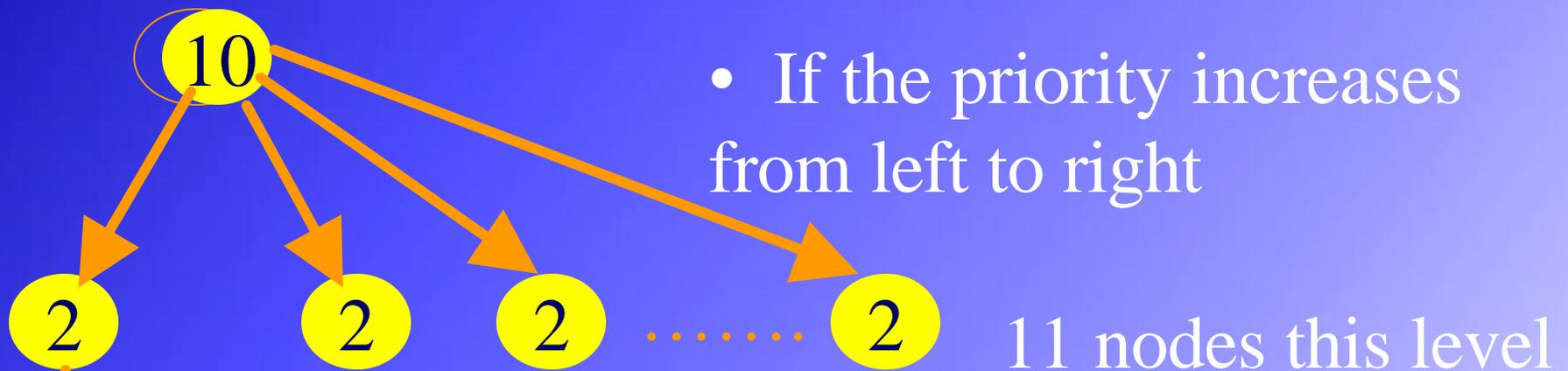
- Can we find a best schedule for Tomasulo's processor?
- [Lucian Finta and Zhen Liu 1994]  
The following 2 cases are NP-Hard:
  - Each task may access a subset of processors (pre-allocation)
  - Each task may access any processor (without pre-allocation)
  - Mapping:
    - pre-allocation → different FUs
    - without pre-allocation → identical FUs

# Infinite FUs and limited CDBs

- Can we find a best schedule for Tomasulo's model?
- In general this problem is NP-Hard, because the case with limited FUs and infinite CDBs can be reduced to it
- Maybe one exception:  
infinite FUs and 1 CDB

# Infinite FUs and 1 CDB

- Resolving CDB conflicts by priority can be very bad

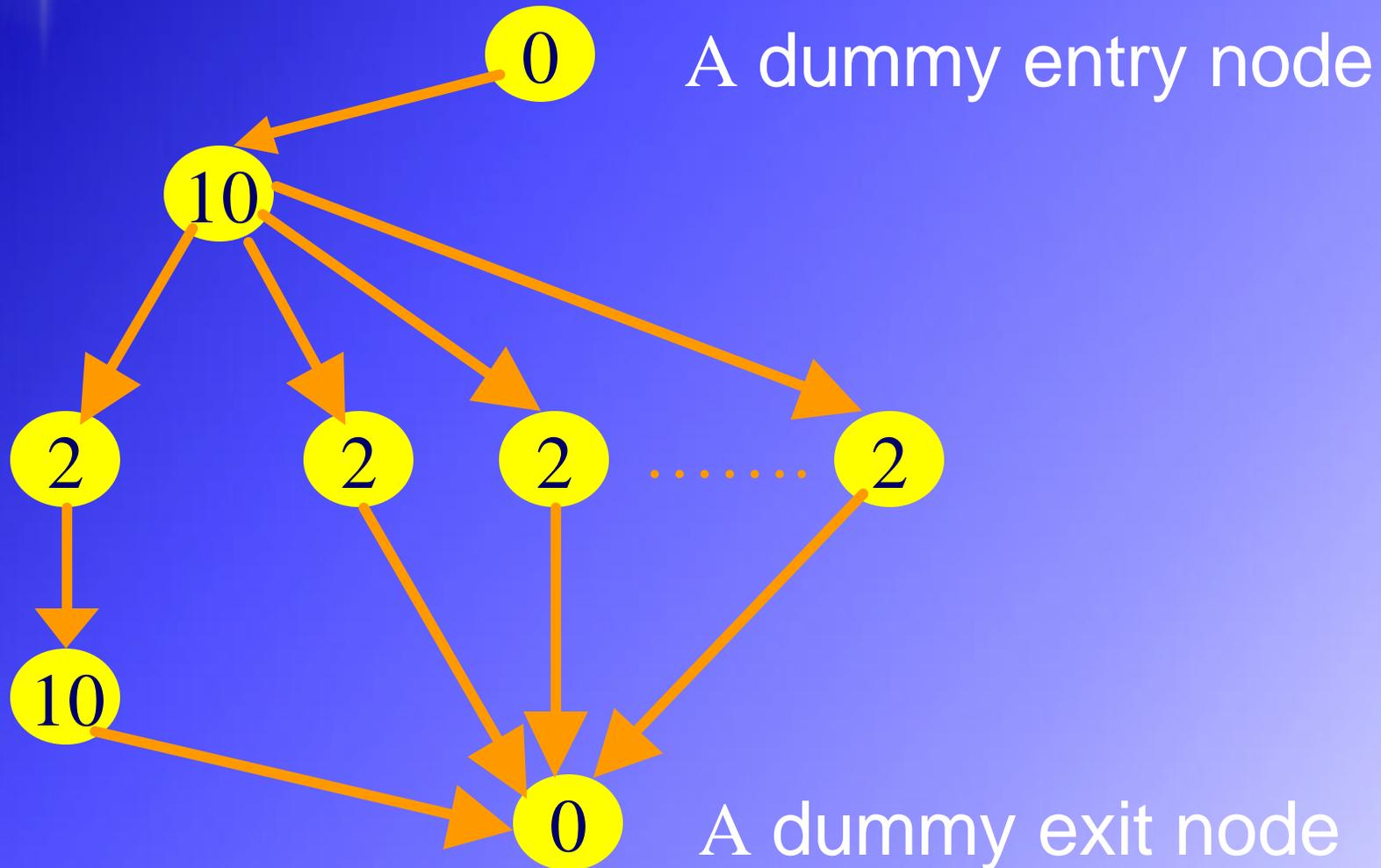


Scheduling by priority: 35

Optimal scheduling by critical path: 25

# Scheduling by critical path

Complexity:  $O(V+E)$





# Conclusions

FU	CDB	Global	Constrained	Local	Best
$\infty$	$\infty$	NO	Yes	Yes	X
K	$\infty$	NO	NO	NP-Hard	X
$\infty$	N	NO	NO	NO	NP-Hard
K	N	NO	NO	NO	NP-Hard