CSE 547/Stat 548: Machine Learning for Big Data

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Information Theoretic Metric Learning

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1 Metric Learning

In k-nearest neighbors (k-nn) and other classification algorithms, one crucial choice is what metric to use to characterize distances between points. Suppose we are given features $\mathcal{X} = \{x_1, x_2, \ldots, x_n\}$ where each $x_i \in \mathbb{R}^d$ with associated class labels $\mathcal{Y} = \{y_1, \ldots, y_n\}$, and we seek to learn a k-nn classifier. Recall that if one uses the Euclidean distance in k-nn, typically the first step is to normalize the features x_i such that the sample mean is 0 and the sample standard deviation is 1. I.e, we form new features

$$\tilde{x}_i = \frac{x_i - \bar{x}}{s_x}.$$

Given the test point z we employ this normalization to form a new feature \tilde{z} and then find the k nearest neighbors in \mathcal{X} according to the Euclidean metric, and classify z according to majority vote of the associated labels in \mathcal{Y} .

In [DKJ⁺07], the goal is to learn the metric itself rather than rely on the Euclidean metric and normalization. The authors consider learning the squared Mahalanobis distance given a matrix $A \succ 0$ (i.e., a positive definite matrix), which the authors denote

$$d_A(x,y) = (x-y)^T A(x-y).$$

Additionally, given the training data, one can denote a subset of points as similar (e.g., belong to the same class) and those which are dissimilar (e.g., belong to different classes). Thus, two natural sets of constraints arise,

$$(i,j) \in S: \quad d_A(x_i, x_j) \le u,$$

$$(i,j) \in D: \quad d_A(x_i, x_j) \ge \ell,$$
(1)

representing similar and dissimilar points respectively, where the user chooses the parameters u, ℓ .

The authors of [DKJ⁺07] propose the following optimization problem to learn a metric from the data:

$$\min_{A \succeq 0} \quad D_{\ell d}(A, A_0)$$
s.t.
$$\operatorname{tr}(A(x_i - x_j)(x_i - x_j)^T) \leq u \text{ for } (i, j) \in S, \qquad (2)$$

$$\operatorname{tr}(A(x_i - x_j)(x_i - x_j)^T) \geq \ell \text{ for } (i, j) \in D.$$

Note that the constraints in (2) are precisely those stated (1), which follows from the invariance of the trace to cyclic permutations (i.e., tr(ABCD) = tr(DABC) = tr(CDAB) = tr(BCDA)). The objective function $D_{\ell d}(A, A_0)$ we develop in the sequel.

2 Bregman Divergences

2.1 Definition and Properties

Suppose we have a strictly convex, differentiable function $\phi : \mathbb{R}^d \to \mathbb{R}$, defined over a convex set $\Omega = \text{dom}(\phi) \subset \mathbb{R}^d$. Given such a function, one generalized notion of a distance induced by such a function is as follows:

Definition 1 (Bregman Divergence). The Bregman divergence with respect to ϕ is a map $D_{\phi} : \Omega \times \operatorname{relint}(\Omega) \to \mathbb{R}$, defined as

$$D_{\phi}(x,y) = \phi(x) - \phi(y) - \langle \nabla \phi(y), x - y \rangle,$$

where $\langle x, y \rangle = x^T y$ denotes the usual inner product in \mathbb{R}^m .

Intuitively, it should be clear from the definition that the Bregman divergence measures the error in first order approximation of $\phi(x)$ around y.

The Bregman divergence is not a metric in the usual sense. In particular, $D_{\phi}(x, y) \neq D_{\phi}(y, x)$ in general, and the triangle inequality does not hold. We enumerate some of its properties (verify!):

- Non-negativity: $D_{\phi}(x, y) \ge 0$ with equality if and only if x = y.
 - Follows directly from the first-order condition of strict convexity for the function ϕ .
- Strict Convexity in x: $D_{\phi}(x, y)$ is strictly convex in its first argument.

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- (Positive) Linearity: $D_{a_1\phi_1+a_2\phi_2}(x,y) = a_1 D_{\phi_1}(x,y) + a_2 D_{\phi_2}(x,y)$ given $a_1, a_2 > 0$.
- Gradient in x: $\nabla_x D_{\phi}(x, y) = \nabla \phi(x) \nabla \phi(y)$.
- Generalized Law of Cosines: $D_{\phi}(x, y) = D_{\phi}(x, z) + D_{\phi}(z, y) \langle \nabla \phi(y) \nabla \phi(z), x z \rangle$.

- Follows directly from the definition. Compare to the law of cosines with in Euclidean spaces:

$$||x - y||_2^2 = ||x - z||_2^2 + ||z - y||_2^2 - 2||x - z||_2||z - y||_2 \cos \angle xzy$$

Here are some examples of some Bregman divergences induced by strictly convex functions:

- Mahalanobis Distance: Given $A \succ 0$, let $\Omega = \mathbb{R}^d$ and $\phi(x) = x^T A x$. Then $D_{\phi}(x, y) = (x y)^T A (x y)$.
 - Euclidean Metric: Letting $\phi(x) = \|x\|_2^2$ results in the Euclidean metric $D_{\phi}(x, y) = \|x y\|_2^2$.
- Generalized Information Divergence: Let $\Omega = \{x \in \mathbb{R}^d \mid x_i > 0 \text{ for all } i\}$. Then $\phi(x) = \sum_{i=1}^d x_i \log x_i$ implies that $D_{\phi}(x, y) = \sum_{i=1}^d \left(x_i \log(\frac{x_i}{y_i}) + (x_i y_i)\right)$.
 - *Relative Entropy/Kullback-Leibler (KL) Divergence*: Additionally require that $\langle x, 1 \rangle = 1$ for all $x \in \Omega$. Then $\phi(x) = \sum_{i=1}^{d} x_i \log x_i$ results in $D_{\phi}(x, y) = \sum_{i=1}^{d} x_i \log \frac{y_i}{x_i}$, the KL divergence between probability mass functions x and y.

Finally, we introduce the concept of a Bregman projection onto a convex set.

Definition 2 (Bregman Projection). Given a Bregman Divergence $D_{\phi} : \Omega \times \operatorname{relint}(\Omega) \to \mathbb{R}$, a closed convex set $K \subset \Omega$, and a point $x \in \Omega$, the Bregman projection of x onto K is the unique (why?) point

$$x^{\star} = \operatorname{argmin}_{\tilde{x} \in K} D_{\phi}(\tilde{x}, x). \tag{3}$$

When we consider the function $\phi(x) = ||x||_2^2$, note that the Bregman projection corresponds to the orthogonal projection onto a convex set, i.e.,

$$x^{\star} = \operatorname{argmin}_{\tilde{x} \in K} \|\tilde{x} - x\|_2^2, \tag{4}$$

so the Bregman projection generalizes the notion of an orthogonal projection. One can show that a generalization of the Pythagorean theorem for such a projection x^* holds. Given any $y \in K$, we have

$$D_{\phi}(x,y) \ge D_{\phi}(x,x^{\star}) + D_{\phi}(x^{\star},y)$$

In the Euclidean case, note that by the law of cosines this implies the angle $\angle xx^*y$ is obtuse.

2.2 Matrix Bregman Divergences

Let $S^n \subset \mathbb{R}^{n \times n}$ denote the space of real symmetric matrices. Given a strictly convex, differentiable function ϕ : $S^n \to \mathbb{R}$, the Bregman matrix divergence [DT07] is defined as

$$D_{\phi}(A,B) = \phi(A) - \phi(B) - \langle \nabla \phi(B), A - B \rangle.$$

Note here that $\langle A, B \rangle = tr(AB)$ denotes the inner product on the space of symmetric matrices which induces the Frobenius norm, i.e,

$$\langle A, A \rangle = \|A\|_F^2,$$

the sum of the squared entries of A. Usually the function ϕ will be determined by the composition of an eigenvalue map with another convex function, e.g., $\phi = \varphi \circ \lambda$, where $\lambda : S^n \to \mathbb{R}^n$ yields the eigenvalues of a symmetric matrix in decreasing order.

2.2.1 The Log Det (Burg) Divergence and Properties

One important example yields the objective function employed in [DKJ⁺07]. By taking the *Burg entropy* of the eigenvalues $\{\lambda_i\}_{i=1}^n$ of A, we have

$$\phi(A) = -\sum_{i=1}^{n} \log \lambda_i = -\log \prod_{i=1}^{n} \lambda_i = -\log \det A,$$

which is a strictly convex function with domain of the positive definite cone [BV04]. Using this function yields the so-called "Burg" or "log det" divergence,

$$D_{\ell d}(A, B) = \operatorname{tr}(AB^{-1}) - \log \det(AB^{-1}) - n.$$
(5)

To see this, note that $\phi(A) - \phi(B) = -\log \det(AB^{-1})$, the trace is invariant to cyclic permutations, and $\nabla \phi(B) = -B^{-1}$.

To deduce that $\nabla \phi(X) = -X^{-1}$, one approach is given in [BV04] is to argue via a first-order approximation as follows. Let $Z = X + \Delta X$. Then

$$\log \det Z = \log \det(X^{1/2}(I + X^{-1/2}\Delta X X^{-1/2})X^{1/2})$$

= log det X + log det(I + X^{-1/2}\Delta X X^{-1/2})
= log det X + $\sum_{i=1}^{n} \log(1 + \lambda_i),$

where λ_i denotes the *i*th largest eigenvalue of $X^{-1/2}\Delta X X^{-1/2}$. For small x the first order approximation yields $\log(1+x) \approx x$. Since ΔX is small in terms of its eigenvalues, it follows that the λ_i 's must be small, and

$$\log \det Z \approx \log \det X + \sum_{i=1}^{n} \lambda_i$$

= log det X + tr(X^{-1/2} \Delta X X^{-1/2})
= log det X + tr(X⁻¹ \Delta X)
= log det X + tr(X⁻¹(Z - X)),

a first order approximation of $\log \det \operatorname{at} X$. This could also be derived directly,

$$\frac{\partial}{\partial X_{ij}} \log \det X = \frac{1}{\det X} \frac{\partial \det X}{\partial X_{ij}} = \frac{1}{\det X} (\operatorname{adj}(X))_{ji} = (X^{-1})_{ji},$$

where adj(X) is the *classical adjoint* of a square invertible matrix X.

Important properties of the Burg matrix divergence are as follows:

- Given invertible B, minimizing $D_{\ell d}(A, B)$ over a symmetric matrix A guarantees that A will be invertible given the domain of the log determinant. Thus, one need not explicitly enforce $A \succ 0$ in (2).
- Given any invertible square matrix M, it is easy to verify that

$$D_{\ell d}(A,B) = D_{\ell d}(M^T A M, M^T B M),$$

whence the divergence of (5) remains invariant under any rescaling of the feature space.

• The matrix divergence in equation (5) is (up to a constant) equivalent to the KL divergence between two multivariate Gaussian distributions with the same mean. Given Gaussian probability measures P_1 and P_2 with associated densities p_1 and p_2 , one may show the KL divergence is

$$D_{KL}(P_1 || P_2) = \int p_1(x) \log \frac{p_1(x)}{p_2(x)} dx$$

= $\frac{1}{2} \left(\operatorname{tr} \left(\Sigma_2^{-1} \Sigma_1 \right) - \log \operatorname{det} \left(\Sigma_2^{-1} \Sigma_1 \right) - n + (\mu_2 - \mu_1)^T \Sigma_2^{-1} (\mu_2 - \mu_1) \right).$

Thus, if we seek to minimize the Burg divergence of a matrix $A \succ 0$ with respect to a reference matrix A_0 , we have

$$D_{\ell d}(A, A_0) = 2D_{KL}(P_0 || P),$$

where the Gaussian distributions P and P_0 have the same mean and covariance matrices A^{-1} , A_0^{-1} , respectively. Thus, given the usual interpretation of KL divergence, our objective function $D_{\ell d}(A, A_0)$ measures the cost in approximating a Gaussian distribution with precision matrix A in place of the precision matrix A_0 .

3 Computing Bregman Projections

3.1 Dykstra's Cyclic Projection Algorithm

Consider the problem of finding a nearest point in the intersection of convex sets. We seek to solve (4) for the case when a point $x^* \in K = \bigcap_{i=1}^m C_i$ where each C_i is convex. One intuitive algorithm is to cyclically project the current

estimate onto each C_i until we find a point in K. That is, we let $x_0 = x$ in (4), and repeat the following for $t \ge 1$ until a point $x_t \in K$ is found:

$$x_t = \mathcal{P}_{C_{[t]_m}}(x_{t-1}). \tag{6}$$

Here $[t]_m$ denotes t modulo m and \mathcal{P}_C denotes the orthogonal projection onto a convex set C. This simple routine is known as *Dykstra's cyclic projection algorithm*. This algorithm is known to converge generally [DH06a, DH06b, DH08]. In the special case of all C_i being half spaces that defines a polyhedral K, the algorithm converges linearly [DH94], i.e.,

$$||x_t - \mathcal{P}_K(x)||_2 \le c\rho^t ||x - \mathcal{P}_K(x)||_2$$

for all t for some constants $c > 0, \rho \in (0, 1)$.

3.2 Generalized Dykstra's Cyclic Projection Algorithm

The authors of [CR98] extended this idea to the case of the Bregman projection of equation (3), showing it converges in the polyhedral case. The authors of [BL00] analyzed the problem generally, showing that it converges for any finite intersection of convex sets. As far as I am aware, the rates of convergence are not well understood in general, or for the special case of the algorithm employed in [DKJ⁺07], and remain an open question. Additionally, the costs of projecting onto each C_i is non-trivial in general, but for the constraints employed in [DKJ⁺07], they may be computed efficiently.

3.3 Bregman Projection of a Matrix onto Equality and Inequality Constraints

Presume we are solving a generalized Dykstra's cyclic projection algorithm to minimize $D_{\phi}(A, A_0)$ over an intersection of m convex sets, $\bigcap_{i=1}^{m} C_i$. Let the current iterate be A_t , and assume $k = [t]_m$. Presume k is such that we must solve the following equality-constrained projection for this iterate:

$$\min_{A \succ 0} \quad D_{\phi}(A, A_t)
s.t. \quad tr(AB_k) = b_k.$$
(7)

To solve (7), introducing the dual variable α_k , we form the Lagrangian

$$L(X, \alpha_k) = D_{\phi}(A, A_t) + \alpha_k (b_k - \operatorname{tr}(AB_k)).$$

By setting the gradient with respect to A and α_k to zero (recall the *gradient in x* property of Bregman divergence), we obtain the Bregman projection A_{t+1} onto C_k by solving

$$\nabla\phi(A) = \nabla\phi(A_t) + \alpha_k B_k$$

tr(AB_k) = b_k (8)

for A and α_k . If we instead had an inequality constraint, i.e.,

$$\min_{A \succ 0} \quad D_{\phi}(A, A_t)
s.t. \quad tr(AB_k) < b_k,$$
(9)

we introduce the corresponding dual variable $\lambda_k \ge 0$, which we set to 0 for all $k \in \{1, \ldots, m\}$ when we start the algorithm. Recall the KKT conditions require this dual variable to be non-negative. Thus, after solving (8) for α_k , we letting $\alpha'_k = \min(\lambda_k, \alpha_k)$, we update the Lagrange multiplier λ_k associated with constraint k as follows:

$$\lambda_k \leftarrow \lambda_k - \alpha'_k.$$

Note that this ensures $\lambda_k \ge 0$. Finally, we form the update A_{t+1} by solving

$$\nabla \phi(A) = \nabla \phi(A_t) + \alpha'_k B_k$$

for A subject to $tr(AB_k) \leq b_k$.

In the case where $\phi(A) = -\log \det A$ and the matrix $B_k = z_k z_k^T$, we may avoid matrix inversion. In this case, solving (8) reduces to solving

$$A = (A_t - \alpha_k z_k z_k^T)^{-1},$$

$$b_k = z_k^T A z_k.$$
(10)

Recall the Sherman-Morrison inverse formula for an invertible matrix M,

$$(M + uv^{T})^{-1} = M^{-1} - \frac{M^{-1}uv^{T}M^{-1}}{1 + v^{T}M^{-1}u}.$$
(11)

Applying (11) to (10), letting $p = z_k^T A_t z_k$, and solving for A, it follows that our next iterate is

$$A_{t+1} = A_t + \beta A_t z_k z_k^T A_t, \tag{12}$$

where

$$\alpha_k = \frac{1}{p} - \frac{1}{b},$$
$$\beta = \frac{\alpha_k}{1 - \alpha_k p}$$

4 The "Information-Theoretic" Metric Learning Algorithm

Given the previous section, the algorithm employed in [DKJ⁺07] should be straightforward to state by noticing that each (i, j) in the constraint set of (2) corresponds to a constraint of the form of (9) with $B_k = (x_i - x_j)(x_i - x_j)^T$. However, it may be the case that the constraint set of (2) is empty. Thus, the authors introduce a vector of slack variables $\xi \in \mathbb{R}^m$ corresponding to each of the *m* constraints in (2), initialized to ξ_0 (whose components equal *u* for similarity constraints and ℓ for dissimilarity constraints).

$$\min_{\substack{A \succeq 0, \xi }} \quad D_{\ell d}(A, A_0) + \gamma D_{\ell d}(\operatorname{diag}(\xi), \operatorname{diag}(\xi_0))$$
s.t. $\operatorname{tr}(A(x_i - x_j)(x_i - x_j)^T) \leq \xi_{c(i,j)} \text{ for } (i, j) \in S,$
 $\operatorname{tr}(A(x_i - x_j)(x_i - x_j)^T) \geq \xi_{c(i,j)} \text{ for } (i, j) \in D.$
(13)

The parameter $\gamma > 0$ is a regularization parameter chosen via cross-validation. Given the development in the previous section keeping in mind the linearity property of Bregman divergence, it is easy to verify their algorithm. Given a matrix $X \in \mathbb{R}^{d \times n}$ comprised of *n* training samples, a similarity set *S*, a dissimilarity set *D*, an input Mahalanobis matrix A_0 , a slack parameter γ , and a constraint index function

$$c: \{1,\ldots,n\} \times \{1,\ldots,n\} \to \{1,\ldots,m\},$$

the algorithm is as follows:

- 1. Initialization:
 - (a) $A \leftarrow A_0$
 - (b) $\lambda_{ij} \leftarrow 0$ for all i, j.
 - (c) $\xi_{c(i,j)} \leftarrow u$ for $(i,j) \in S$.
 - (d) $\xi_{c(i,j)} \leftarrow \ell$ for $(i,j) \in D$.

- 2. Repeat Until Convergence:
 - (a) Pick a constraint $(i, j) \in S$ or $(i, j) \in D$. (b) $p \leftarrow (x_i - x_j)^T A(x_i - x_j)$. (c) $\delta \leftarrow 1$ if $(i, j) \in S$, else $\delta \leftarrow -1$ (if $(i, j) \in D$). (d) $\alpha \leftarrow \min\left(\lambda_{ij}, \frac{\delta}{2}\left(\frac{1}{p} - \frac{\gamma}{\xi_{c(i,j)}}\right)\right)$ (e) $\beta \leftarrow \frac{\delta \alpha}{1 - \delta \alpha p}$. (f) $\xi_{c(i,j)} \leftarrow \frac{\gamma \xi_{c(i,j)}}{\gamma + \delta \alpha \xi_{c(i,j)}}$. (g) $\lambda_{ij} \leftarrow \lambda_{ij} - \alpha$. (h) $A \leftarrow A + \beta A(x_i - x_j)(x_i - x_j)^T A$.
- 3. Return: A.

Note that each constraint projection costs $O(d^2)$, so a single iteration of looping through each of the *m* constraints costs $O(md^2)$. Typically this cost would be $O(md^3)$ in practice if we depended on a matrix inversion or an eigenvalue decomposition for each of the constraints.

5 Empirical Results

Refer to $[DKJ^+07]$ for precise details of the datasets used and the algorithms employed, but we briefly review the experiments run. The main experiments evaluated metric learning for k-nn classification with k = 4, averaged over 5 runs. The parameters ℓ and u were chosen, respectively, to be the 5-th and 95-th percentiles of the Euclidean distances amongst points in the training set. The set S was constrained to be of points with the same class label, and the set D was constrained to be points with different class labels. A total of $20c^2$ training points were chosen at random to comprise S and D, where c is the number of classes in the data. The matrix A_0 was chosen to be either the identity (so the objective function corresponded to maximizing the entropy of a Gaussian) or the inverse of the sample covariance. The parameter γ was chosen from $\{.01, .1, 1, 10\}$ via two-fold cross-validation. The results on various datasets with 95% confidence intervals are shown below.

Note: The authors also developed an online version of their algorithm which we did not review here. See [DKJ⁺07] for details.



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