

Parallelization; Large Scale Deep Learning

Machine Learning for Big Data
CSE547/STAT548, University of Washington

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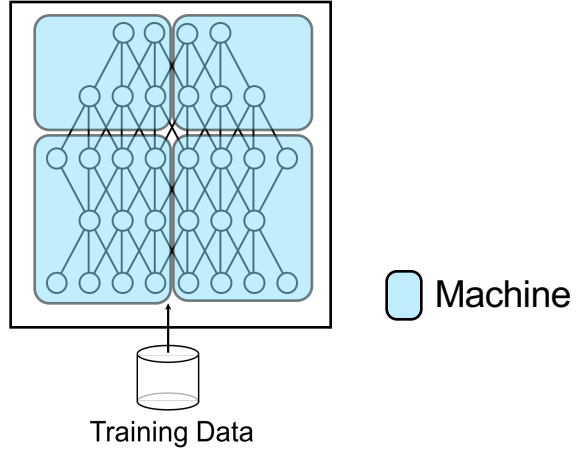
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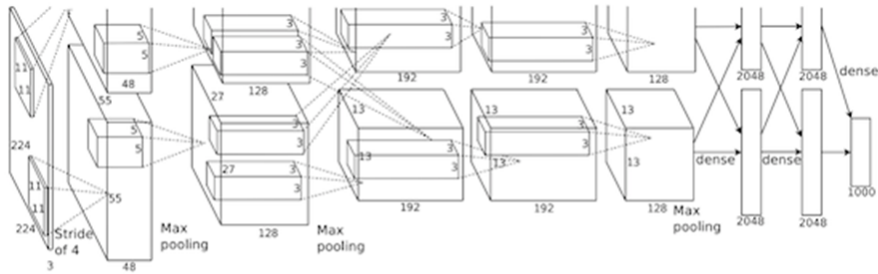
The limitation of GPU

- Speed-up is small when the model doesn't fit in the GPU memory
- Model parallelization: for dealing with large models.

Model Parallelism



Model Parallelism: AlexNet



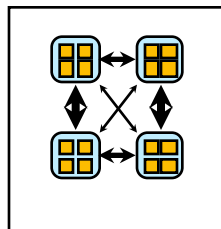
AlexNet architecture (May look weird because there are two different "streams". This is because the training process was so computationally expensive that they had to split the training onto 2 GPUs)

Can just toss all the ingredients in...

- Asynchronous updating...
- Model parallelization/Data Parallelization
- Mini-batching...
- **Hope for the best??**
- Two methods: DistBelief
 - (1) Downpour SGD
 - (2) Sandbalster L-BFGS

Model Parallelism

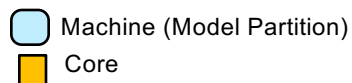
Model



DistBelief enables model parallelism

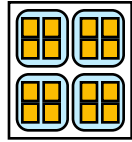
(1) Across machines via message passing (blue box)

(2) Within a machine via multithreading (orange box)

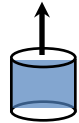


What's next ?

Model



The setup is designed for larger minibatches (over 100s of samples) of data at a time.



Training Data

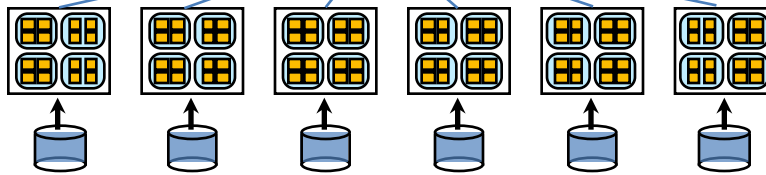
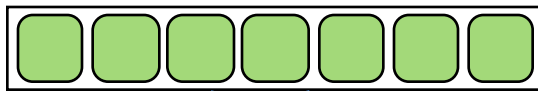
How can we add another dimension of parallelism, and have multiple model instances train on data in parallel?

Data Parallelism

Downpour SGD

Sandblaster L-BFGS

Parameter server



Downpour SGD

- A variant of asynchronous stochastic gradient descent
- Divide the training data into a number of subsets and run a copy of the model on each of these subset
- Update the derivatives through a centralized parameter server
- Two asynchronous aspects : model replicas run independently and parameter shards run independently

Acknowledgments

- Some slides modified from:
https://www.google.com/url?sa=t&rct=j&q=&esrc=s&source=web&cd=1&ved=0ahUKEwiyr5eVr_jTAhUT5GMKHfOOCBYQFggnMAA&url=http%3A%2F%2Fweb.cs.ucla.edu%2Fclasses%2Fspring16%2Fcs239%2FCS239%2520Lecture%252015.pptx&usg=AFQjCNH8OCcAB5rig-Btq1fUvslEVz5uDg&sig2=LUAxGWzQTjJqi3IEibamMA