

# Convergence rate of SGD

## Theorem:

$$\|\nabla f\|_2^2 \leq M^2$$

- (see Nemirovski et al '09 from readings)
- Let  $f$  be a strongly convex stochastic function with param  $\gamma$
- Assume gradient of  $f$  is Lipschitz continuous and bounded

$$\forall x \quad \|\nabla f(w, x) - \nabla f(w^*, x)\|_2 \leq L \|w - w^*\|_2 \quad L > 0$$

- Then, for step sizes:

$$\eta_t = \frac{k}{t} \quad k > 0$$

- The expected loss decreases as  $O(1/t)$ :

e.g.  $k = 1/\gamma$

$$\mathbb{E} [f(w^{(t)}) - f(w^*)] \leq \frac{1}{t} L \left( \frac{M^2}{\gamma^2} + \|w^{(0)} - w^*\|_2^2 \right)$$

how much closer getting to  $w^*$   $\propto O(1/t)$

©Emily Fox 2014

24

# Convergence rates for gradient descent/ascent versus SGD

- Number of Iterations to get to accuracy  $l(w^*) - l(w) \leq \epsilon$

## Gradient descent:

- If func is strongly convex:  $O(\ln(1/\epsilon))$  iterations

## Stochastic gradient descent:

- If func is strongly convex:  $O(1/\epsilon)$  iterations

## Seems exponentially worse, but much more subtle:

- Total running time, e.g., for logistic regression:

- Gradient descent:
- SGD:
- SGD can win when we have a lot of data

$$O(Nd \ln \frac{1}{\epsilon}) \quad \leftarrow \dots \rightarrow \quad O\left(\frac{d}{\epsilon}\right)$$

GD ... | ... SGD  
N data points | 1 data point

mini batches  
100 data points

$$O\left(\ln \frac{1}{\epsilon}\right) \text{ iterations} \\ \text{iteration } O(Nd) \\ \text{total} = O\left(Nd \ln \frac{1}{\epsilon}\right)$$

$$O\left(\frac{1}{\epsilon}\right) \text{ iterations, iteration } O(d) \\ \text{total} = O\left(\frac{d}{\epsilon}\right)$$

- And, when analyzing true error, situation even more subtle... expected running time about the same, see readings

©Emily Fox 2014

25

# Motivating AdaGrad (Duchi, Hazan, Singer 2011)

- Assuming  $\mathbf{w} \in \mathbb{R}^d$ , standard stochastic (sub)gradient descent updates are of the form:

$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \frac{\eta g_{t,i}}{\epsilon}$$

- step size  
- learning rate

$\eta_{t,i} \leftarrow$  feature-specific step size

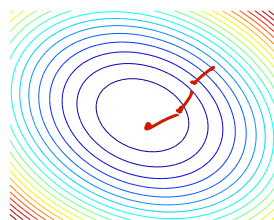
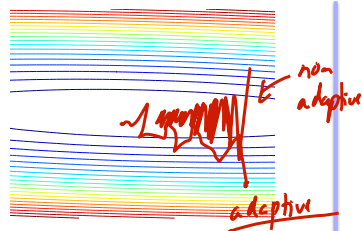
$g_{t,i} \leftarrow$  transforming by a factor  $a_i$

- Should all features share the same learning rate?
- Often have high-dimensional feature spaces
  - Many features are irrelevant  $\rightarrow$  small learning rate
  - Rare features are often very informative
- Adagrad provides a feature-specific adaptive learning rate by incorporating knowledge of the geometry of past observations

©Emily Fox 2014

26

# Why Adapt to Geometry?



$y_t$	$\mathcal{X}_{t,1}$	$\mathcal{X}_{t,2}$	$\mathcal{X}_{t,3}$
1	1	0	0
-1	.5	0	1
1	-0.5	1	0
-1	0	0	0
1	.5	0	0
-1	1	0	0
1	-1	1	0
-1	-0.5	0	1

Examples from Duchi et al. ISMP 2012 slides

- 1 Frequent, irrelevant
- 2 Infrequent, predictive
- 3 Infrequent, predictive

©Emily Fox 2014

27

# Not All Features are Created Equal

- Examples:

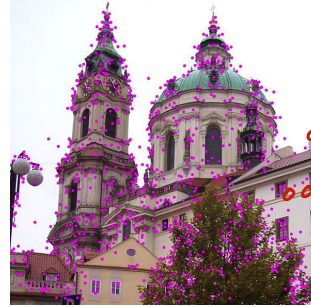
Text data:

The most unsung birthday in American business and technological history this year may be the 50th anniversary of the Xerox 914 photocopier.<sup>a</sup>

<sup>a</sup>The Atlantic, July/August 2010.

value word

High-dimensional image features



corners  
less frequent  
& more in features

Images from Duchi et al. ISMP 2012 slides

©Emily Fox 2014

28

## Constrained Optimization

### Projected Gradient

Original problem  $\min_{w \in W} \ell(w)$   
 $w_i^{(t+1)} \leftarrow w_i^{(t)} - \eta g_{t,i}$

- Brief aside...

e.g.,  $W \ni \|w\|_1 \leq R$



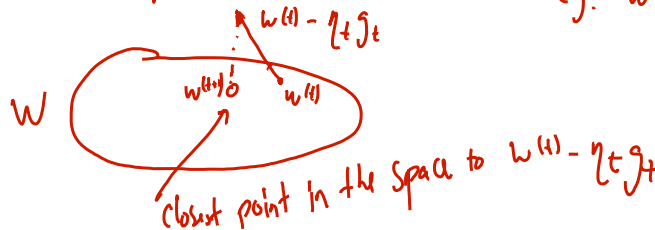
- Consider an arbitrary feature space  $w \in W \subseteq \mathbb{R}^d$

- If  $w \in W$ , can use projected gradient for (sub)gradient descent

$w^{(t+1)} = \underset{w \in W}{\operatorname{argmin}} \|w - (w^{(t)} - \eta_t g_t)\|_2$  ← efficient for some  $W$

e.g.  $W: \|w\|_1 \leq R$

$\|w\|_1 \leq R$



©Emily Fox 2014

29

# Regret Minimization

$R(T) \rightarrow 0$   
 $\Rightarrow T w(t), w(t+1) \dots$   
 as good as  $w^*$  / no-regret algorithm

- How do we assess the performance of an online algorithm?

- Algorithm iteratively predicts  $\mathbf{w}^{(t)}$  → ad setting:  $\hat{y}_t$  click?
- Incur **loss**  $f_t(\mathbf{w}^{(t)})$  → either click or not
- Regret:**

What is the total incurred loss of algorithm relative to the best choice of  $\mathbf{w}$  that could have been made **retrospectively**

$$R(T) = \sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - \inf_{\mathbf{w} \in \mathcal{W}} \sum_{t=1}^T f_t(\mathbf{w})$$

regret →  $\sum_{t=1}^T f_t(\mathbf{w}^{(t)})$  (cumulative loss based on sequence of choices)

$\inf_{\mathbf{w} \in \mathcal{W}} \sum_{t=1}^T f_t(\mathbf{w})$  (best single  $\mathbf{w}$  in retrospect)

typically  $R(T) \rightarrow 0$  as  $T \rightarrow \infty$

# Regret Bounds for Standard SGD

- Standard projected gradient stochastic updates:

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta g_t)\|_2^2$$

winning  $w_{t+1}$

- Standard regret bound:

$$\sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - f_t(\mathbf{w}^*) \leq \frac{1}{2\eta} \|\mathbf{w}^{(1)} - \mathbf{w}^*\|_2^2 + \frac{\eta}{2} \sum_{t=1}^T \|g_t\|_2^2$$

$\sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - f_t(\mathbf{w}^*)$  (Regret)

$\frac{1}{2\eta} \|\mathbf{w}^{(1)} - \mathbf{w}^*\|_2^2$  (error of where you started)

$\frac{\eta}{2} \sum_{t=1}^T \|g_t\|_2^2$  (magnitude of gradients)

# Projected Gradient using Mahalanobis

- Standard projected gradient stochastic updates:


$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta g_t)\|_2^2$$


$g_t \rightarrow \begin{pmatrix} g_{t1} \\ g_{t2} \end{pmatrix}$   
 scale up  $\uparrow$   
 scale down  $\downarrow$


- What if instead of an  $L_2$  metric for projection, we considered the **Mahalanobis** norm

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta A^{-1} g_t)\|_A^2$$

$A = \begin{pmatrix} 1 & 0 \\ 0 & 10 \end{pmatrix}$  Care more about  $w_1$  gradient  
 composed by proj. with  $A$

$L_2$  ball:  $\|\mathbf{w}\|_2 \leq R$   $\sqrt{w_1^2 + w_2^2} \leq R$  

$\|\mathbf{w}\|_A \leq R$   $\sqrt{w_1^2 + 10w_2^2} \leq R$  

$\|\mathbf{w}\|_A \leq R$   $A = \begin{pmatrix} 1 & 0 \\ 0 & 10 \end{pmatrix}$  

$A \succ 0$  positive semi-definite

©Emily Fox 2014

32

# Mahalanobis Regret Bounds

$$\text{tr}(A) = \sum_i A_{ii}$$

in 1d:  $\|g_t\|_{A^{-1}}^2 = \frac{g_t^2}{a}$   
 min by  $a \rightarrow \infty$

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta A^{-1} g_t)\|_A^2$$

- What  $A$  to choose?

- Regret bound now:

$$\sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - f_t(\mathbf{w}^*) \leq \frac{1}{2\eta} \|\mathbf{w}^{(1)} - \mathbf{w}^*\|_A^2 + \frac{\eta}{2} \sum_{t=1}^T \|g_t\|_{A^{-1}}^2$$

$f(T)$  want to minimize

$w^T A w \rightarrow \infty$  if  $a \rightarrow \infty$   
 $\|g_t\|_{A^{-1}}^2 = g_t^T A^{-1} g_t = \langle g_t, A^{-1} g_t \rangle$

- What if we minimize upper bound on regret w.r.t.  $A$  in hindsight?

choice of  $A$ :

$$\min_A \sum_{t=1}^T \langle g_t, A^{-1} g_t \rangle$$

avoid by not letting  $A$  get too big:  
 $\text{tr}(A) \leq C$

©Emily Fox 2014

33

# Mahalanobis Regret Minimization

- Objective:  $g_t^T A^{-1} g_t$  for Mahalanobis distance  

$$\min_A \sum_{t=1}^T \langle g_t, A^{-1} g_t \rangle \quad \text{subject to } A \succeq 0, \text{tr}(A) \leq C$$

- Solution:  

$$A = c \left( \sum_{t=1}^T g_t g_t^T \right)^{\frac{1}{2}}$$
if  $Q, Q \succeq 0, \exists V$   
 $Q = V^T V$  square root matrix  
outer product of gradient

For proof, see Appendix E, Lemma 15 of Duchi et al. 2011.  
 Uses "trace trick" and Lagrangian.

- $A$  defines the norm of the metric space we should be operating in

©Emily Fox 2014

34

# AdaGrad Algorithm

$$w^{(t+1)} = \arg \min_{w \in \mathcal{W}} \|w - (w^{(t)} - \eta A_t^{-1} g_t)\|_{A_t}^2$$

- At time  $t$ , estimate optimal (sub)gradient modification  $A$  by

$$A_t = \left( \sum_{\tau=1}^t g_\tau g_\tau^T \right)^{\frac{1}{2}}$$

estimate of  $A$  at time  $t$  ↑  
update ← in  $d$  dims matrix is  $O(d^3)$

- For  $d$  large,  $A_t$  is computationally intensive to compute. Instead,

$$\text{diag}(A_t) \quad A_t = \begin{pmatrix} A_{11} & 0 \\ 0 & \ddots \end{pmatrix}$$

- Then, algorithm is a simple modification of normal updates:

$$w^{(t+1)} = \arg \min_{w \in \mathcal{W}} \|w - (w^{(t)} - \eta \text{diag}(A_t)^{-1} g_t)\|_{\text{diag}(A_t)}^2$$

$$A_{ii}^t = \sqrt{\sum_{\tau=1}^t g_{\tau,i}^2}$$

weigh dimensions by sqrt of sum of gradients in that dim

©Emily Fox 2014

35

# AdaGrad in Euclidean Space

$$x_t = (0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0)$$

- For  $\mathcal{W} = \mathbb{R}^d$ ,

no constraints on  $w$

$$w^{(t+1)} \leftarrow w^{(t)} - \eta \text{diag}(A_t)^{-1} g_t$$

- For each feature dimension,

$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \eta_{t,i} g_{t,i}$$

where

$$\eta_{t,i} = \eta / A_{t,ii}$$

- That is,

$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \frac{\eta}{\sqrt{\sum_{\tau=1}^t g_{\tau,i}^2}} g_{t,i}$$

- Each feature dimension has its own learning rate!

- Adapts with  $t$
- Takes geometry of the past observations into account
- Primary role of  $\eta$  is determining rate the first time a feature is encountered

©Emily Fox 2014

36

# AdaGrad Theoretical Guarantees

- AdaGrad regret bound:

$$\sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - f_t(\mathbf{w}^*) \leq 2R_\infty \sum_{i=1}^d \|g_{1:T,i}\|_2$$

$$R_\infty := \max_t \|\mathbf{w}^{(t)} - \mathbf{w}^*\|_\infty$$

radius of spca

- So, what does this mean in practice?
- Many cool examples. This really is used in practice!
- Let's just examine one...

©Emily Fox 2014

37

# AdaGrad Theoretical Example

$$x = (0 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0)$$

- Expect to out-perform when gradient vectors are sparse
- SVM hinge loss example:

$$f_t(\mathbf{w}) = [1 - y^t \langle \mathbf{x}^t, \mathbf{w} \rangle]_+ \quad \text{where } \mathbf{x}^t \in \{-1, 0, 1\}^d$$

hinge loss  
 If  $x_j^t \neq 0$  with probability  $\propto j^{-\alpha}$ ,  $\alpha > 1$   
 heavy tailed distribution

$$\mathbb{E} \left[ f \left( \frac{1}{T} \sum_{t=1}^T \mathbf{w}^{(t)} \right) \right] - f(\mathbf{w}^*) = \mathcal{O} \left( \frac{\|\mathbf{w}^*\|_\infty}{\sqrt{T}} \cdot \max\{\log d, d^{1-\alpha/2}\} \right)$$

- Previously best known method:

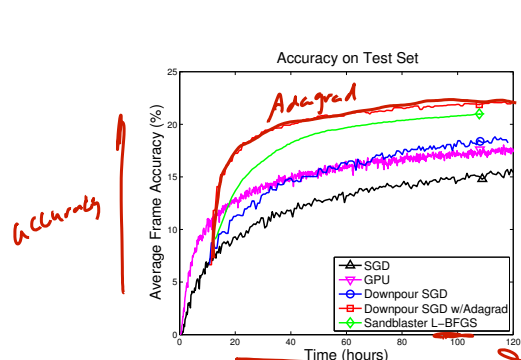
$$\mathbb{E} \left[ f \left( \frac{1}{T} \sum_{t=1}^T \mathbf{w}^{(t)} \right) \right] - f(\mathbf{w}^*) = \mathcal{O} \left( \frac{\|\mathbf{w}^*\|_\infty}{\sqrt{T}} \cdot \sqrt{d} \right)$$

for  $d$  small  
 AdaGrad can be exp better in  $d$

# Neural Network Learning

- Very non-convex problem, but use SGD methods anyway

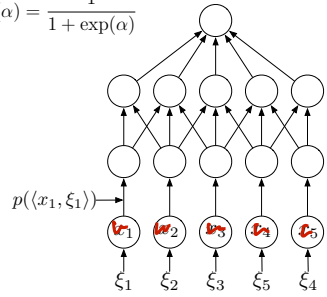
$$f(\mathbf{w}, \xi) = \log(1 + \exp(\langle p(\langle \mathbf{w}, \xi_1 \rangle) \cdots p(\langle \mathbf{w}, \xi_k \rangle), \xi_0)))$$



(Dean et al. 2012)

Distributed,  $d = 1.7 \cdot 10^9$  parameters. SGD and AdaGrad use 80 machines (1000 cores), L-BFGS uses 800 (10000 cores)

$$p(\alpha) = \frac{1}{1 + \exp(\alpha)}$$



Images from Duchi et al. ISMP 2012 slides



## What you should know about Logistic Regression (LR) and Click Prediction

- Click prediction problem:
  - Estimate probability of clicking
  - Can be modeled as logistic regression
- Logistic regression model: Linear model
- Gradient ascent to optimize conditional likelihood
- Overfitting + regularization
- Regularized optimization
  - Convergence rates and stopping criterion
- Stochastic gradient ascent for large/streaming data
  - Convergence rates of SGD
- AdaGrad motivation, derivation, and algorithm