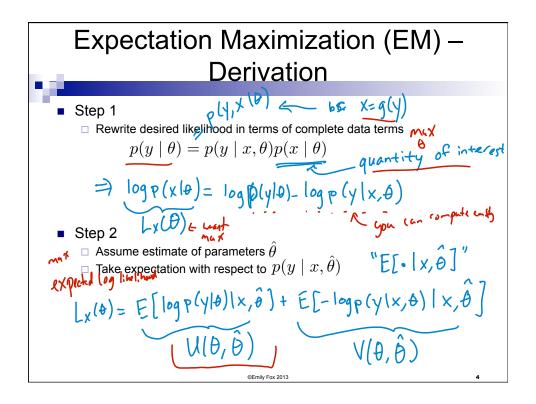


Expectation Maximization (EM) – Setup • More broadly applicable than just to mixture models considered so far • Model: x, observable – "incomplete" data what we had incoduce y not (fully) observable – "complete" data wish we had incoduce y not (fully) observable – "complete" data wish we had wish we had y parameters • Interested in maximizing (wrt y): • Special case: x = g(y)• Special case: x = g(y)• Class labels in standard mix. models mix. models

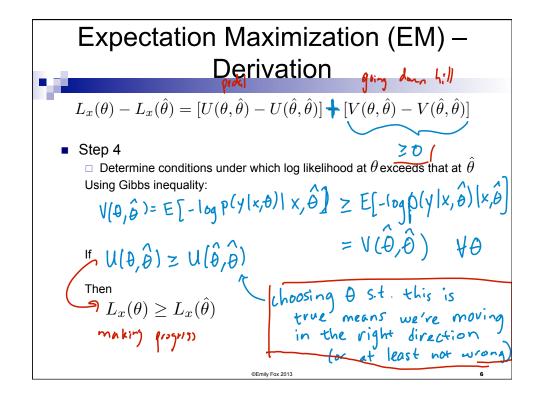


Expectation Maximization (EM) — Derivation

Step 3

Consider log likelihood of data at any
$$\theta$$
 relative to log likelihood at $\hat{\theta}$

where $\hat{\theta}$ is a long as long a



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Motivates EM Algorithm

Initial guess: \hat{\theta}^{(0)}
Estimate at iteration t: \hat{\theta}^{(t)}

Estimate at iteration t: \hat{\theta}^{(t)}

Estimate at iteration t: \hat{\theta}^{(t)}

Motivates EM Algorithm

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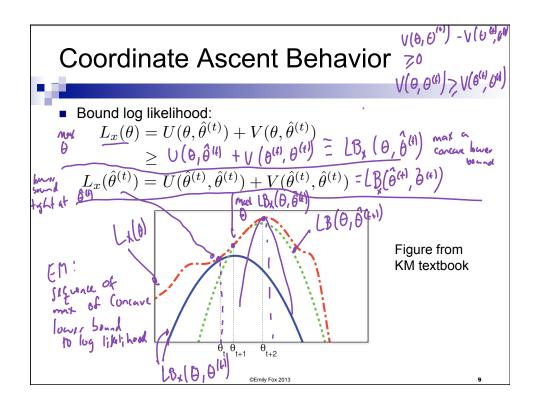
Initial guess: \hat{\theta}^{(0)}

Initial guess: \hat{\theta}^{(0)}

Estimate at iteration t: \hat{\theta}^{(t)}

Initial guess: \hat{\theta}^{(0)}

Ini
```



Comments on EM



- Since Gibbs inequality is satisfied with equality only if p=q, any step that changes θ should strictly increase likelihood or (South Likelihood Logo) to the likelihood
- In practice, can replace the M-Step with increasing U instead of maximizing it (Generalized EM)
- Under certain conditions (e.g., in exponential family), can show that EM converges to a stationary point of $L_x(\theta)$
- Often there is a **natural choice for y** ... has physical meaning
- If you want to choose any y, not necessarily x=g(y), replace $p(y\mid\theta)$ in U with $p(y,x\mid\theta)$

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Initialization



- \blacksquare In mixture model case where $\,y^i=\{z^i,x^i\}\,$ there are many ways to initialize the EM algorithm
- - Choose K observations at random to define each cluster.
 Assign other observations to the nearest "centriod" to form initial parameter estimates
 - □ Pick the centers sequentially to provide good coverage of data
 - ☐ Grow mixture model by splitting (and sometimes removing) clusters until K clusters are formed
- Can be quite important to convergence rates in practice
 or gan lity of stuffing

 The property of the property

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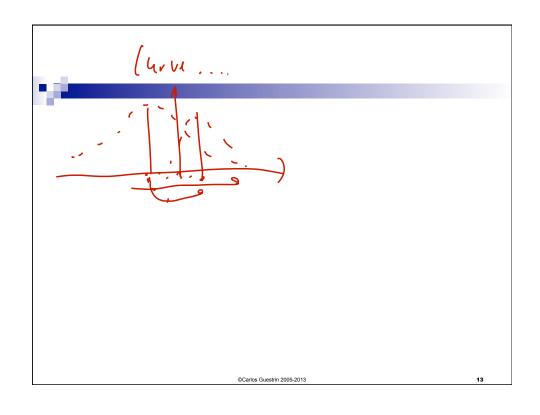
What you should know

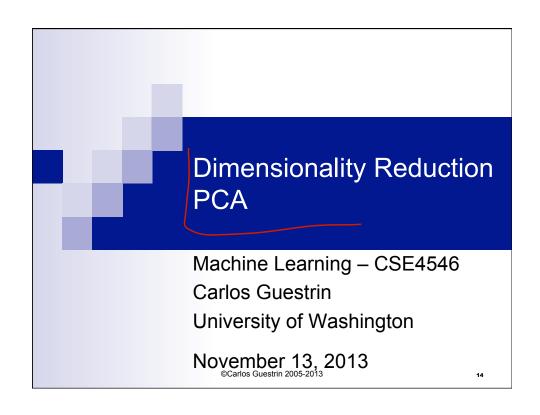


- K-means for clustering:
 - □ algorithm
 - □ converges because it's coordinate ascent
- EM for mixture of Gaussians:
 - ☐ How to "learn" maximum likelihood parameters (locally max. like.) in the case of unlabeled data
- Be happy with this kind of probabilistic analysis
- Remember, E.M. can get stuck in local minima, and empirically it <u>DOES</u>
- EM is coordinate ascent

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Dimensionality reduction



- Input data may have thousands or millions of dimensions!
 - □ e.g., text data has



- Dimensionality reduction: represent data with fewer dimensions
 - □ easier learning fewer parameters
 - □ visualization hard to visualize more than 3D or 4D
 - □ discover "intrinsic dimensionality" of data
 - high dimensional data that is truly lower dimensional

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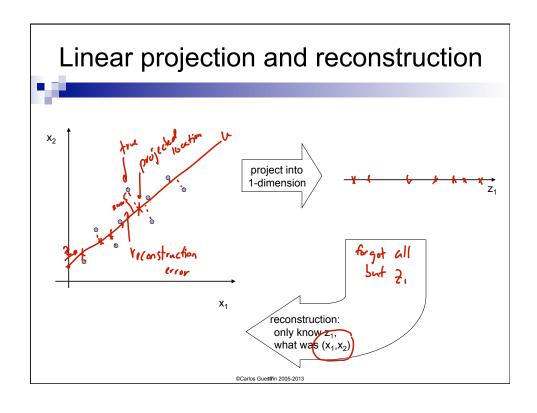
Lower dimensional projections



 Rather than picking a subset of the features, we can new features that are combinations of existing features

■ Let's see this in the unsupervised setting □ just **X**, but no Y

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Principal component analysis – basic idea

- Project d-dimensional data into k-dimensional space while preserving information:
 - $\hfill\Box$ e.g., project space of 10000 words into 3-dimensions
 - □ e.g., project 3-d into 2-d
- Choose projection with minimum reconstruction error

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Linear projections, a review Project a point into a (lower dimensional) space: point: $\mathbf{x} = (x_1, ..., x_d)$ select a basis – set of basis vectors – $(\mathbf{u}_1, ..., \mathbf{u}_k)$ we consider orthonormal basis: $\mathbf{u}_i \cdot \mathbf{u}_i = 1$, and $\mathbf{u}_i \cdot \mathbf{u}_j = 0$ for $\mathbf{i} \neq j$ select a center – $\overline{\mathbf{x}}$, defines offset of space best coordinates in lower dimensional space defined by dot-products: $(z_1, ..., z_k)$, $z_i = (\mathbf{x} - \overline{\mathbf{x}}) \cdot \mathbf{u}_i$ minimum squared error $\lambda_i = (\lambda - \overline{\lambda}) \cdot \lambda_i$ **Coarios Guestin 2005-2013

PCA finds projection that minimizes reconstruction error

- Given N data points: $\mathbf{x}^i = (x_1^i, ..., x_d^i)$, i = 1...N
- Will represent each point as a projection:
- PCA: 3 1060000000
 - ☐ Given k<<d, find (u₁,...,u_k)
 minimizing reconstruction error:

$$error_k = \sum_{i=1}^{N} (\mathbf{x}^i - \hat{\mathbf{x}}^i)^2$$
 Squared from the first projection to the form

 $\begin{array}{c|c} x_2 \\ & &$

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