

CSE544

Data Management

Lecture 16

Query Optimization Wrapup

Announcements

- Project: MAJOR milestone next Friday!
- 1-1 Meetings on Monday, Dec. 1st
- Presentations on Wednesday, Dec 3rd
- Last HW: datalog + theory questions

Paper Discussion

- How Good Are Query Optimizers, Really? VLDB'2015

Questions in the paper

- How good are cardinality estimators?
- How important are they for the optimizer?
- How large does the plan space need to be?

Cardinality Estimators

- Standard database benchmark: TPC-H
- They designed a new benchmark. **Why?**

Cardinality Estimators

- Standard database benchmark: TPC-H
- They designed a new benchmark. **Why?**
- Because TPC-H is synthetically generated, unrealistically uniform

[How good are they]

Cardinality Estimators

What type of queries are in IMDB/JOB?

Cardinality Estimators

What type of queries are in IMDB/JOB?

- For CE: select * multijoin queries
- For runtime: replace * with min **Why?**

Cardinality Estimators

What type of queries are in IMDB/JOB?

- For CE: select * multijoin queries
- For runtime: replace * with min **Why?**
- Materializing * is expensive...
- ...and postgres does not push min down the plan

Single Table Estimation

	median	90th	95th	max
PostgreSQL	1.00	2.08	6.10	207
DBMS A	1.01	1.33	1.98	43.4
DBMS B	1.00	6.03	30.2	104000
DBMS C	1.06	1677	5367	20471
HyPer	1.02	4.47	8.00	2084

Table 1: Q-errors for base table selections

[How good are they]

Single Table Estimation

What technique
helped here?
(conjectured)

	median	90th	95th	
PostgreSQL	1.00	2.08	6.10	207
DBMS A	1.01	1.33	1.98	43.4
DBMS B	1.00	6.03	30.2	104000
DBMS C	1.06	1677	5367	20471
HyPer	1.02	4.47	8.00	2084

Table 1: Q-errors for base table selections

[How good are they]

Single Table Estimation

What technique helped here?
(conjectured)

	median	90th	95th	
PostgreSQL	1.00	2.08	6.10	207
DBMS A	1.01	1.33	1.98	43.4
DBMS B	1.00	6.03	30.2	104000
DBMS C	1.06	1677	5367	20471
HyPer	1.02	4.47	8.00	2084

Table 1: Q-errors for Sampling. Selections

E.g. Hyper:
1000 rows

[How good are they]

Single Table Estimation

	median	90th	95th	max
PostgreSQL	1.00	2.08	6.10	207
DBMS A	1.01	1.33	1.98	43.4
DBMS B	1.00	6.03	30.2	104000
DBMS C	1.06	1677	5367	20471
HyPer	1.02	4.47	8.00	2084

Table 1: Q-errors for base table selections

[How good are they]

Single Table Estimation

Why queries still lead to poor estimates?

	median	90th	95th	max
PostgreSQL	1.00	2.08	6.10	207
DBMS A	1.01	1.33	1.98	43.4
DBMS B	1.00	6.03	30.2	104000
DBMS C	1.06	1677	5367	20471
HyPer	1.02	4.47	8.00	2084

Table 1: Q-errors for base table selections

[How good are they]

Single Table Estimation

Why queries still lead to poor estimates?

	median	90th	95th	max
PostgreSQL	1.00	2.08	6.10	207
DBMS A	1.01	1.33	1.98	43.4
DBMS B	1.00	6.03	30.2	104000
DBMS C	1.06	1677	5367	20471
HyPer	1.02	4.47	8.00	2084

Table 1: Q-errors for benchmark queries

Low selectivity:
 $10^{-5} - 10^{-6}$

Single Table Estimation

- 1d Histograms:
 - Good for single equality or range predicate
 - Poor for multiple predicates
 - Useless for LIKE
- Samples:
 - Good for multiple predicates, LIKE
 - Poor for low selectivity predicates

[How good are they]

Joins (0 to 6)

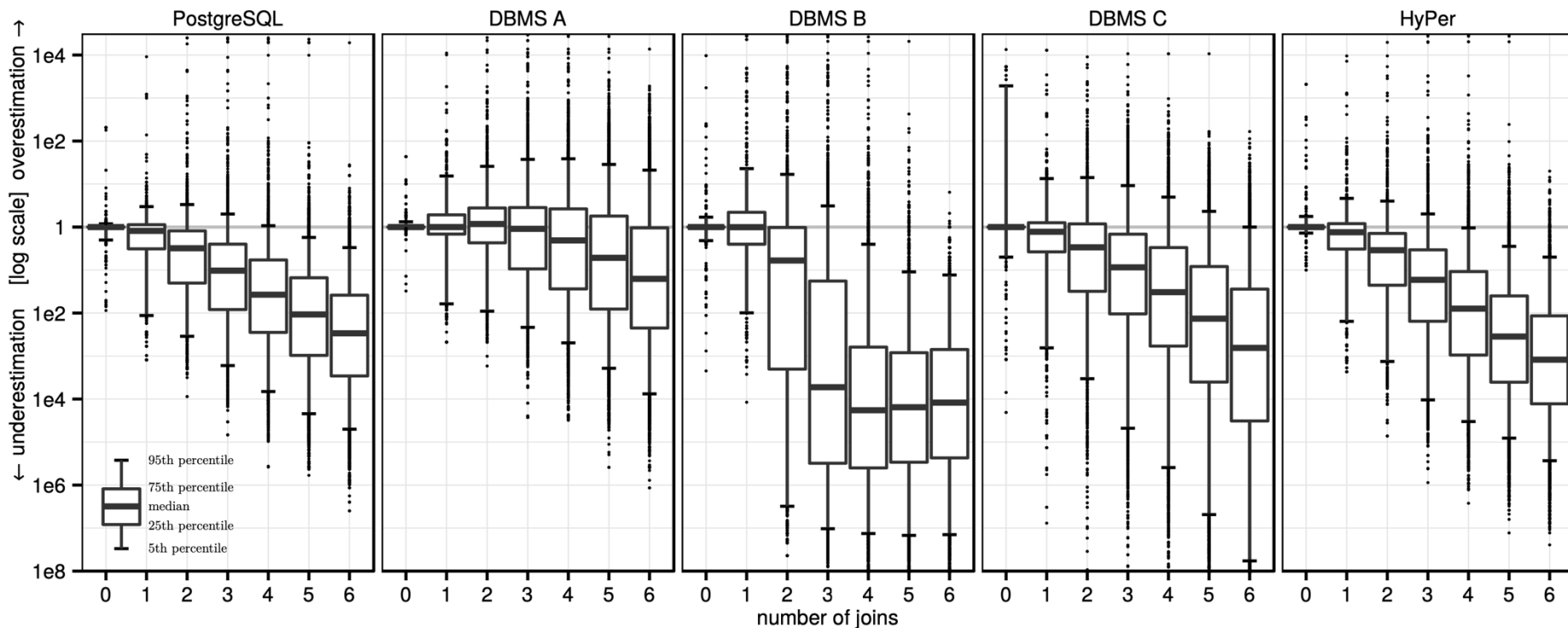


Figure 3: Quality of cardinality estimates for multi-join queries in comparison with the true cardinalities. Each boxplot summarizes the error distribution of all subexpressions with a particular size (over all queries in the workload)

[How good are they]

Joins (0 to 6)

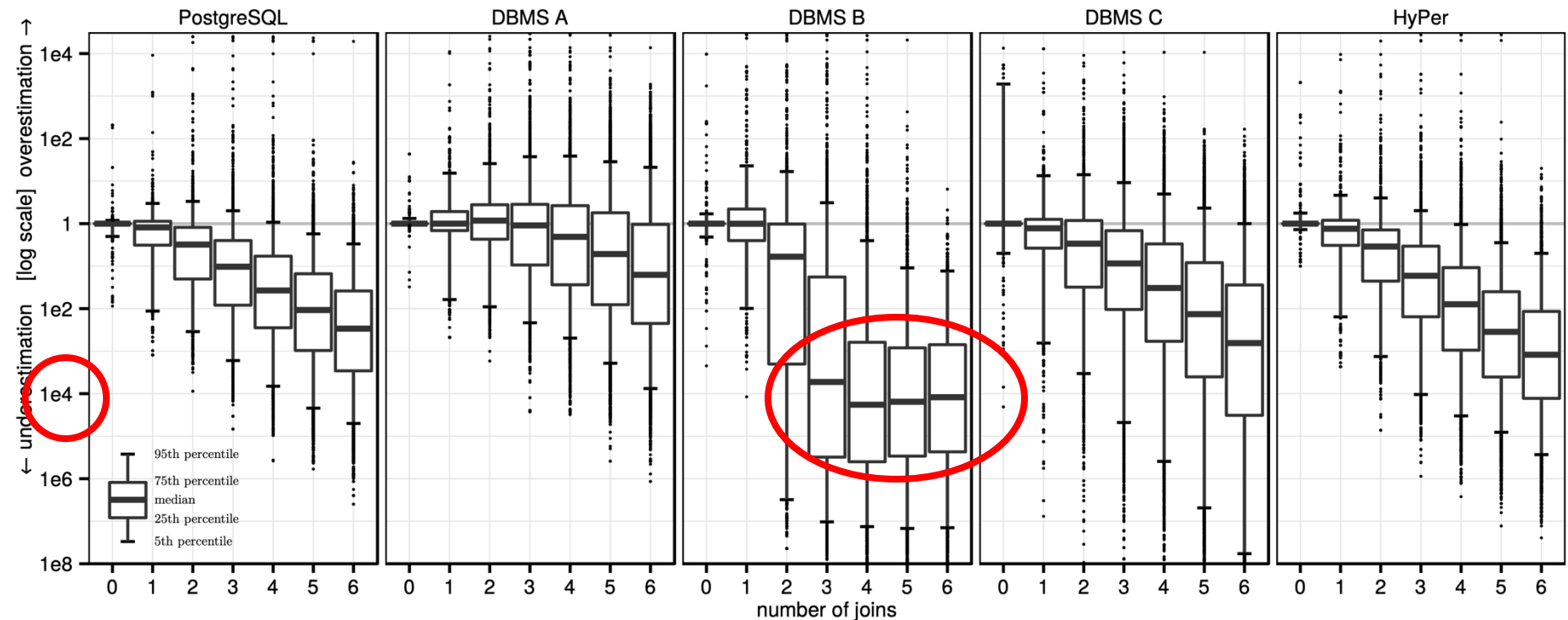


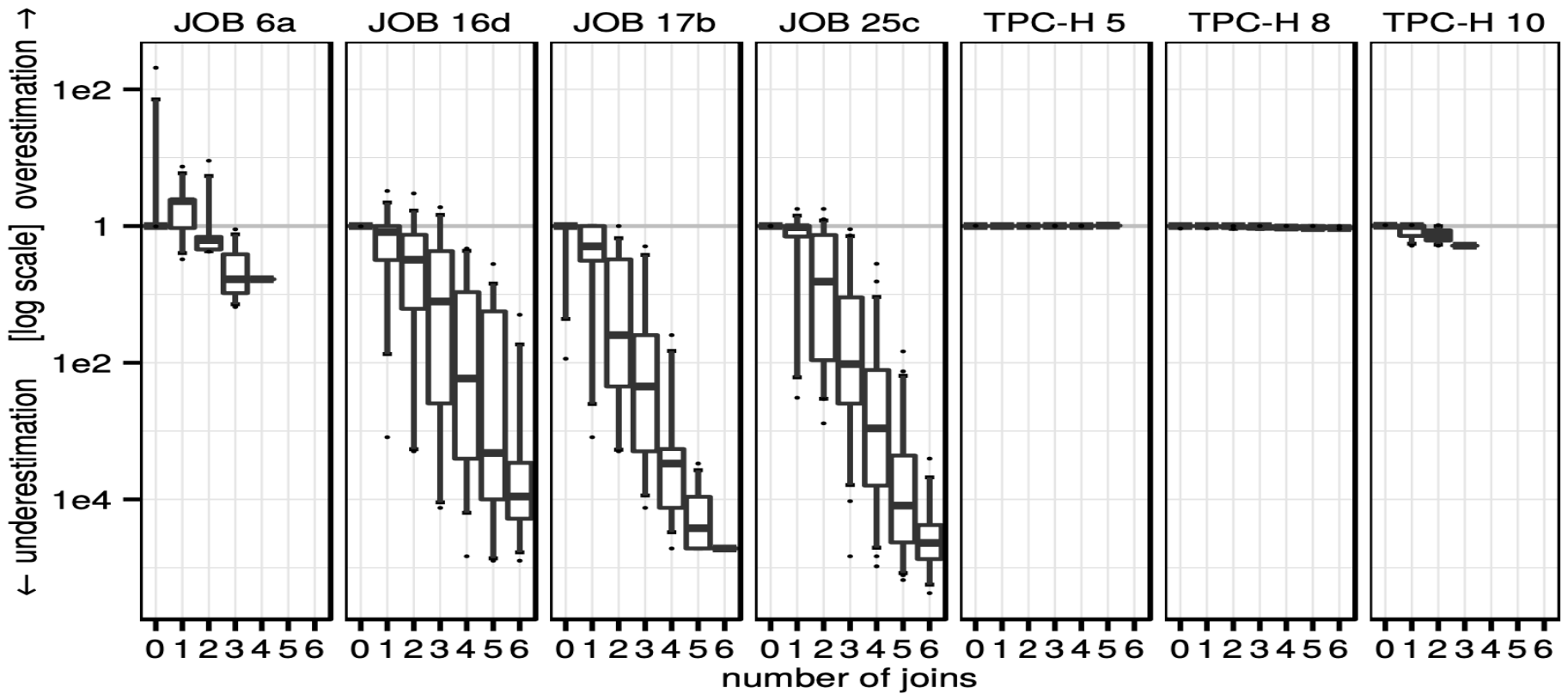
Figure 3: Quality of cardinality estimates for multi-join queries in comparison with the true cardinalities. Each boxplot summarizes the error distribution of all subexpressions with a particular size (over all queries in the workload)

Estimation of Joins

- Error increases exponentially with the number of joins
 - This was known from [Ioannidis'91]
- Underestimate, because of positive correlations

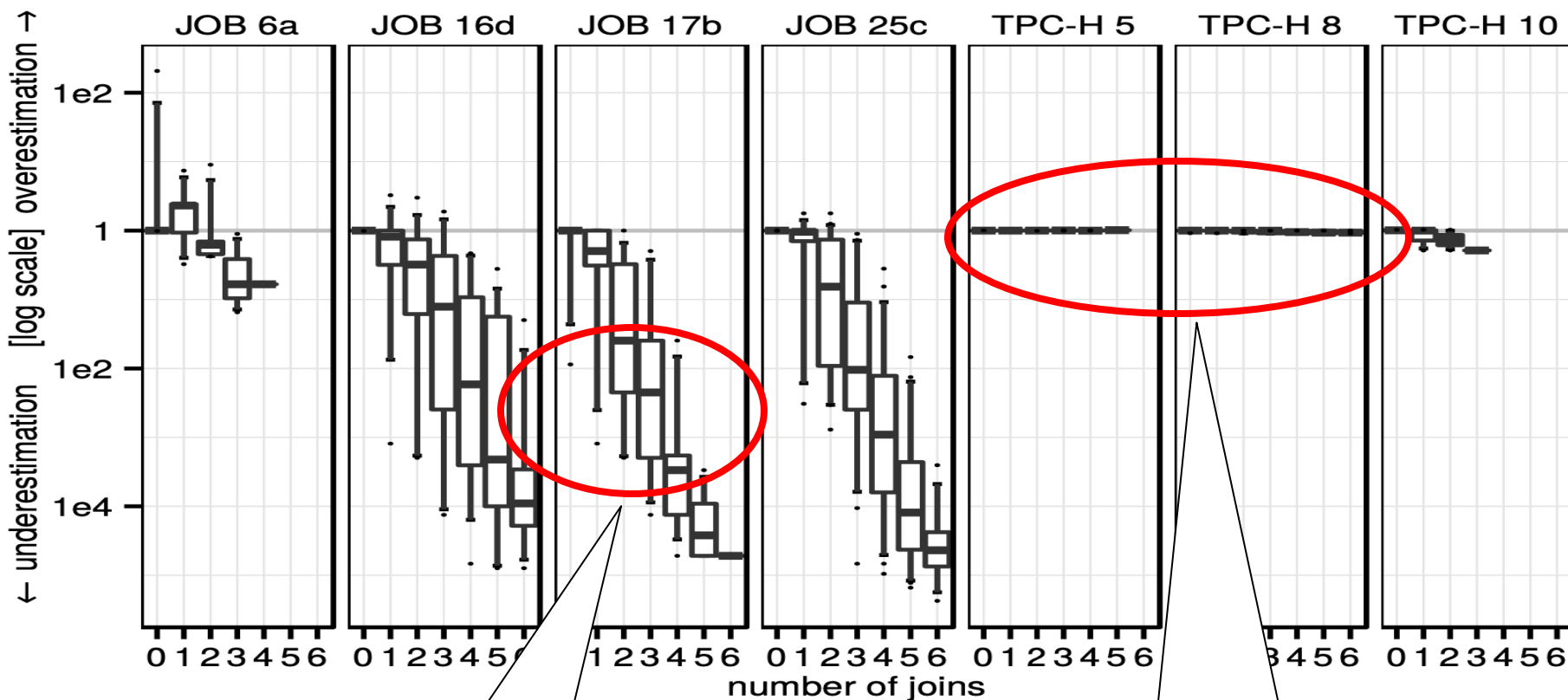
[How good are they]

TPC-H v.s. Real Data (IMDB)



[How good are they]

TPC-H v.s. Real Data (IMDB)



Huge errors

Perfect estimates

Impact of Mis-estimates

- Question: how much does a good/poor CE matter for the quality of a query plan
- **How** did they measure that?

Impact of Mis-estimates

- Question: how much does a good/poor CE matter for the quality of a query plan
- **How** did they measure that?
 - Inject into postgres other systems' estimates – won't discuss this
 - Inject into postgres true cardinalities; call it **optimal plan**, compare with regular plan
- Two configs of indexes: PK and PK+FK

[How good are they]

Impact of Mis-estimates

PK indexes

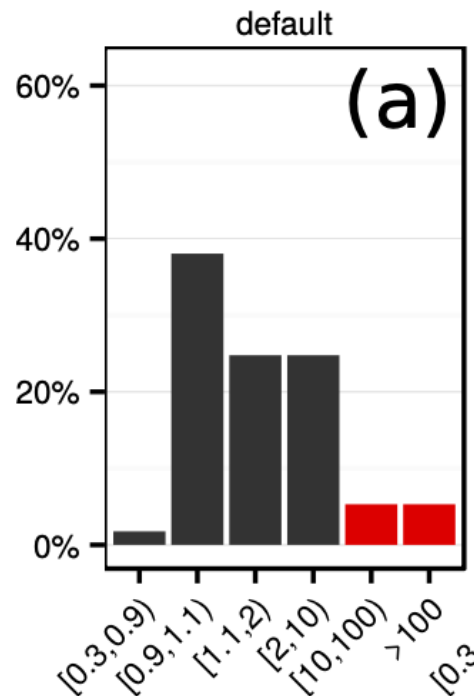


Figure 6: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (primary key indexes only)

[How good are they]

Impact of Mis-estimates

PK indexes

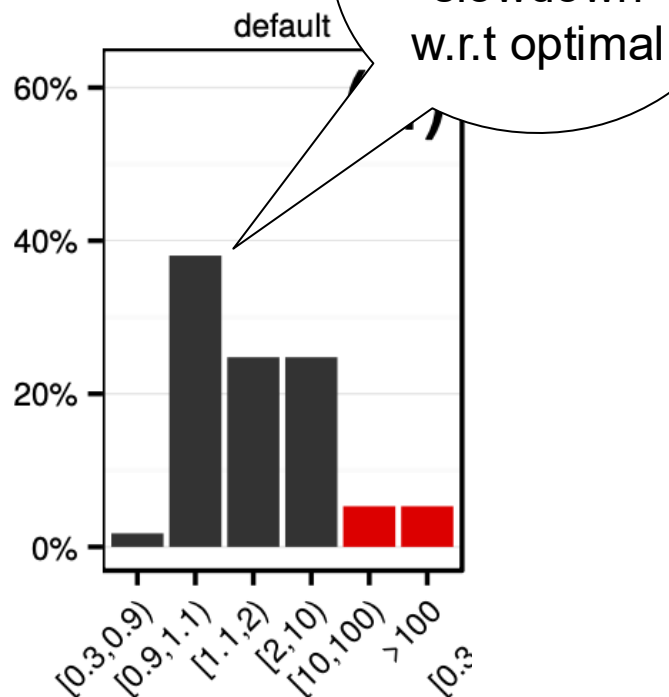


Figure 6: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (primary key indexes only)

[How good are they]

Impact of Mis-estimates

PK indexes

Most
queries: no
slowdown
w.r.t optimal

"Better than optimal"
how can that be?

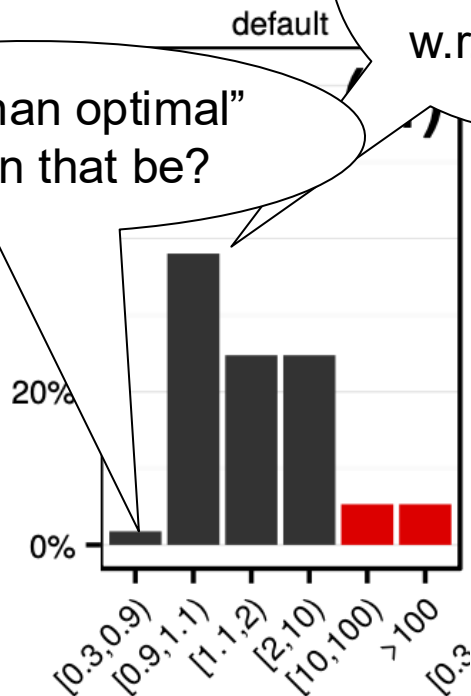
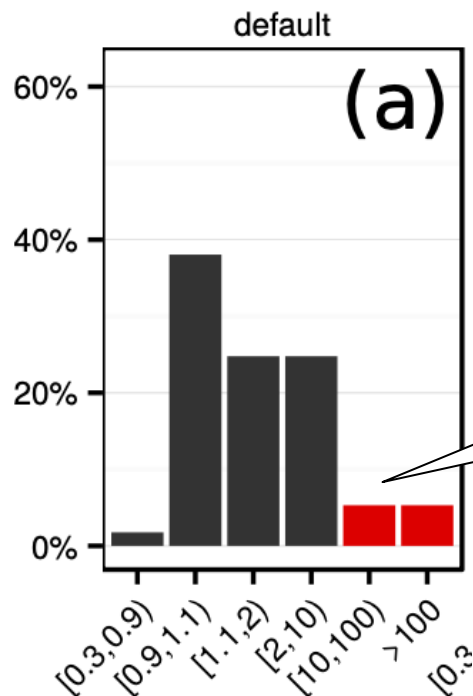


Figure 6: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (primary key indexes only)

[How good are they]

Impact of Mis-estimates

PK indexes



Which queries
had major slowdown?

Figure 6: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (primary key indexes only)

[How good are they]

Impact of Mis-estimates

PK indexes

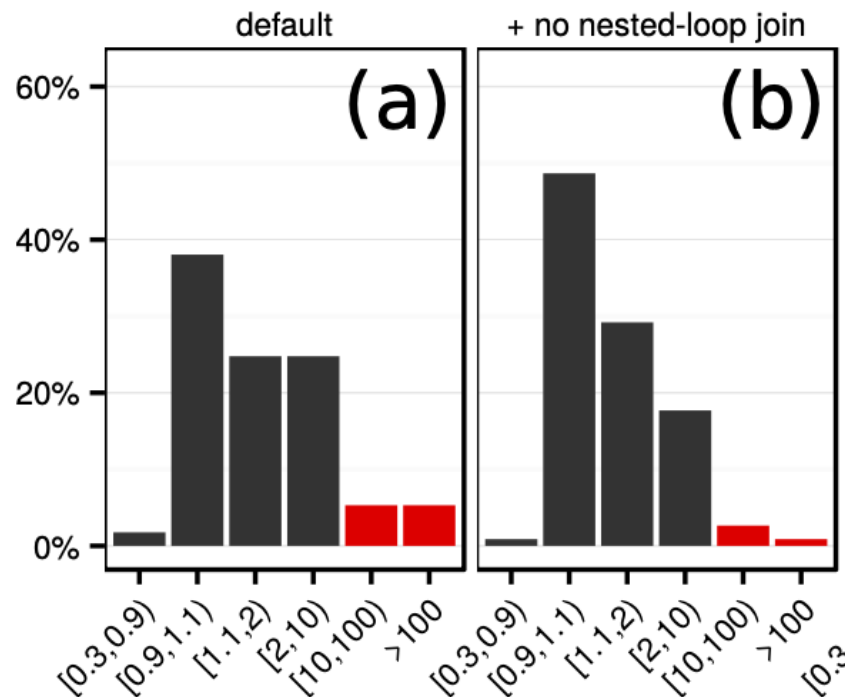


Figure 6: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (primary key indexes only)

[How good are they]

Impact of Mis-estimates

PK indexes

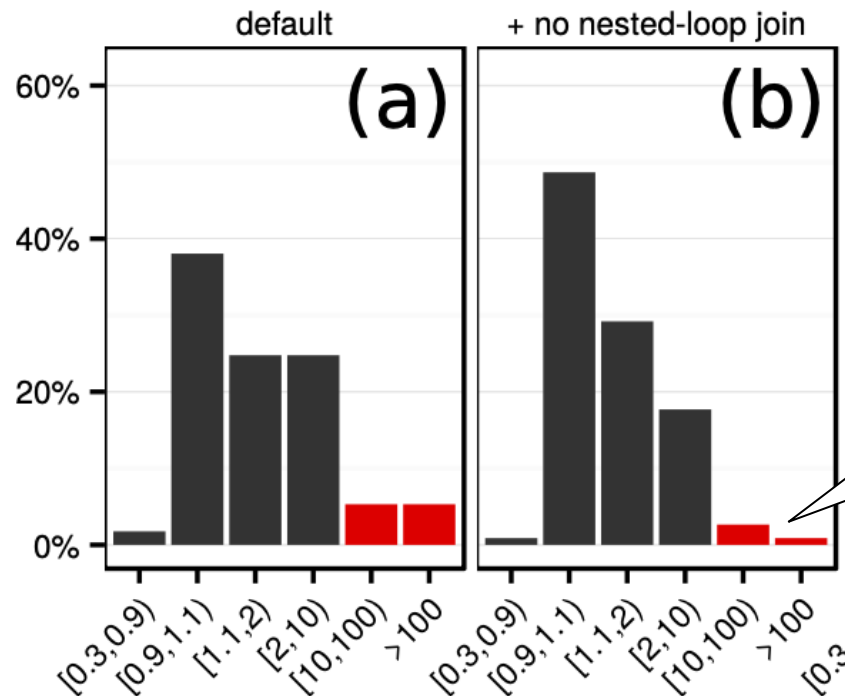


Figure 6: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (primary key indexes only)

[How good are they]

Impact of Mis-estimates

PK indexes

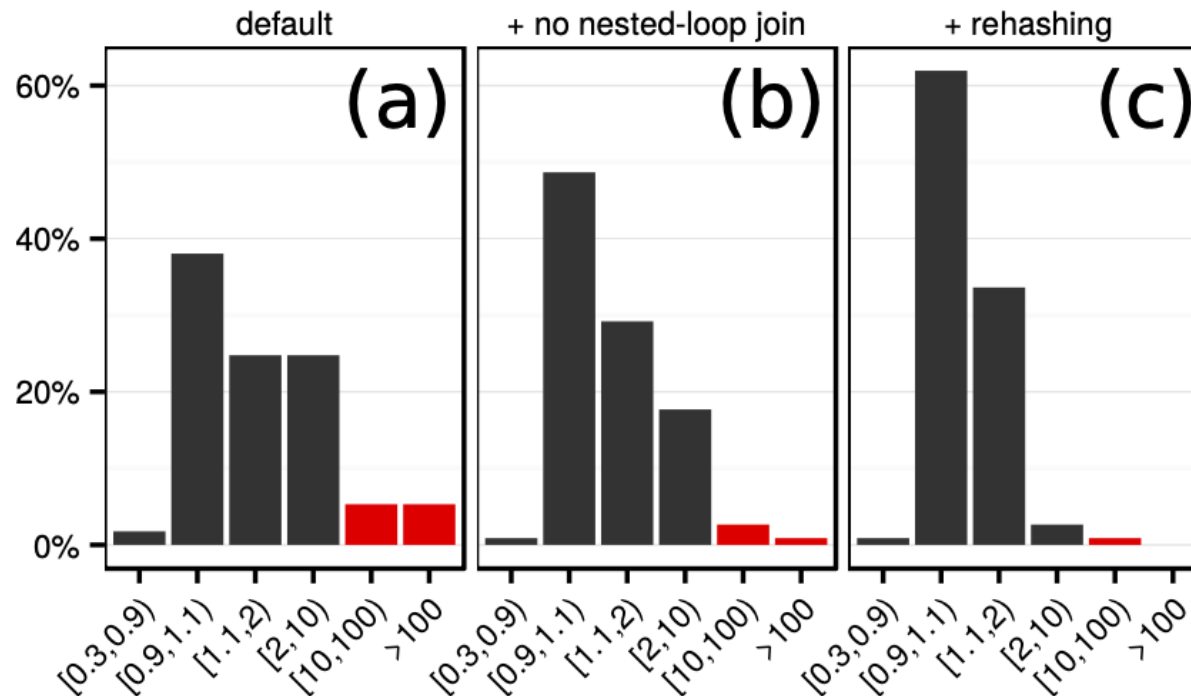


Figure 6: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (primary key indexes only)

Impact of Mis-estimates

Indexes on PK only

- Low sensitivity to CE, because the “fact” table needs to be scanned anyway
- Plans most sensitive to CE errors:
 - Plans with nested-loop joins
 - Hash-table preallocation
- Discuss “robust query optimization”

[How good are they]

Impact of Mis-estimates

FK/PK indexes

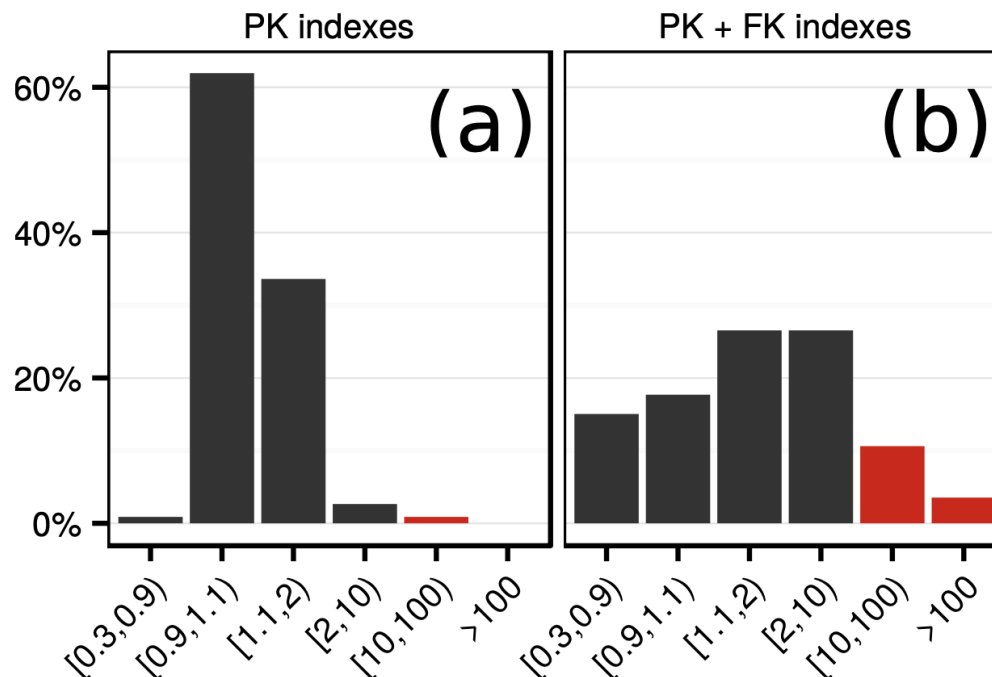


Figure 7: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (different index configurations)

[How good are they]

Impact of Mis-estimates

FK/PK indexes

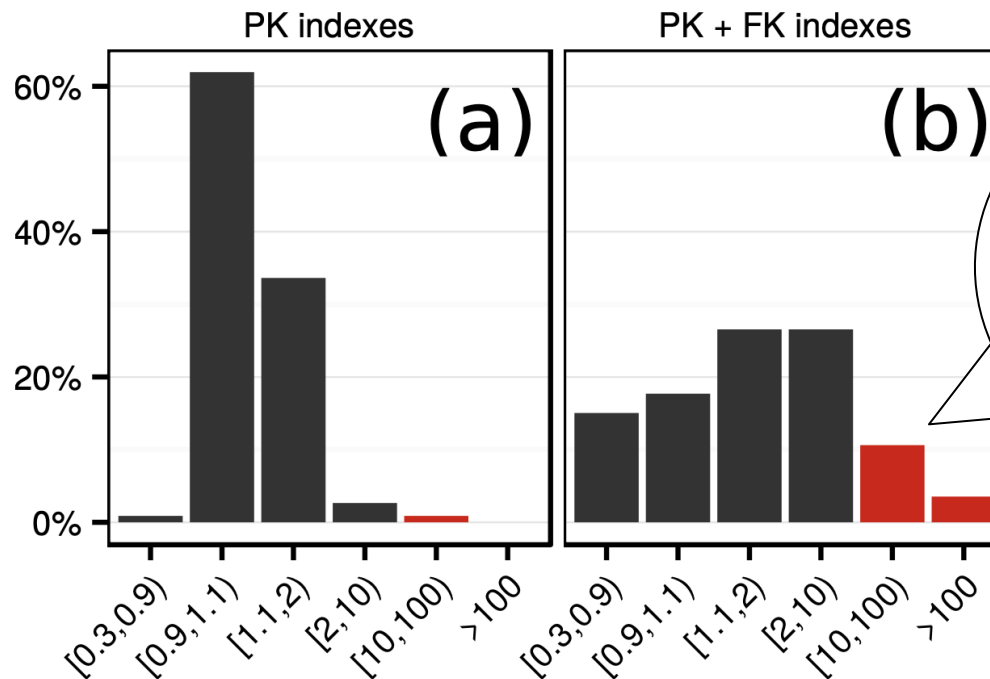


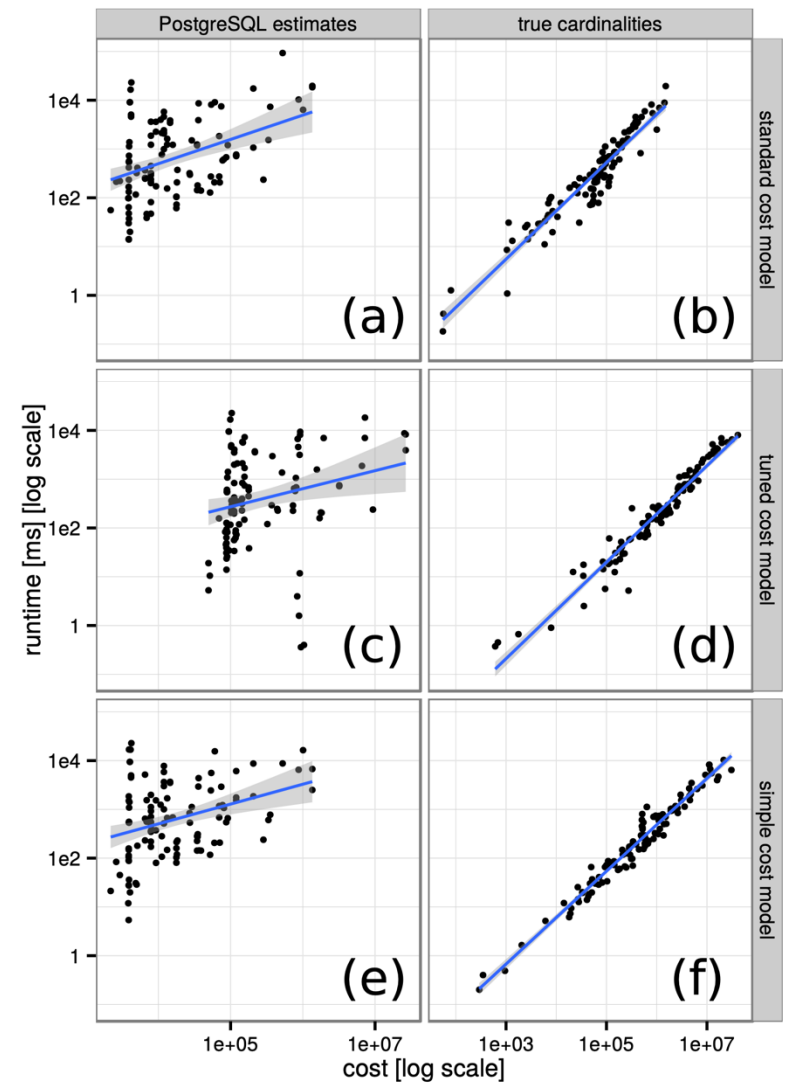
Figure 7: Slowdown of queries using PostgreSQL estimates w.r.t. using true cardinalities (different index configurations)

Discussion

- When PK indexes only, optimizer chooses a good plan anyway; impact of CE is limited; confirmed by others too
- When indexes on PK+FK, performance improves, but sensitivity to CE higher

[How good are they]

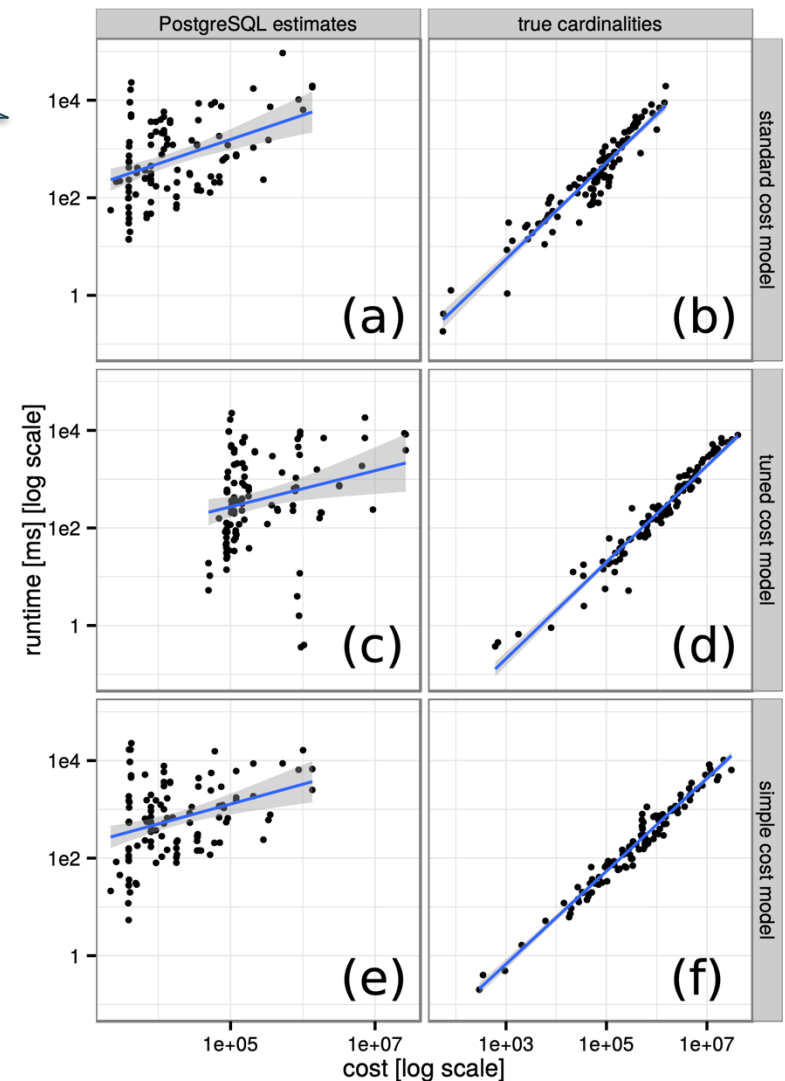
Cardinalities to Cost



[How good are they]

Cardinalities to Cost

Postgres
cost

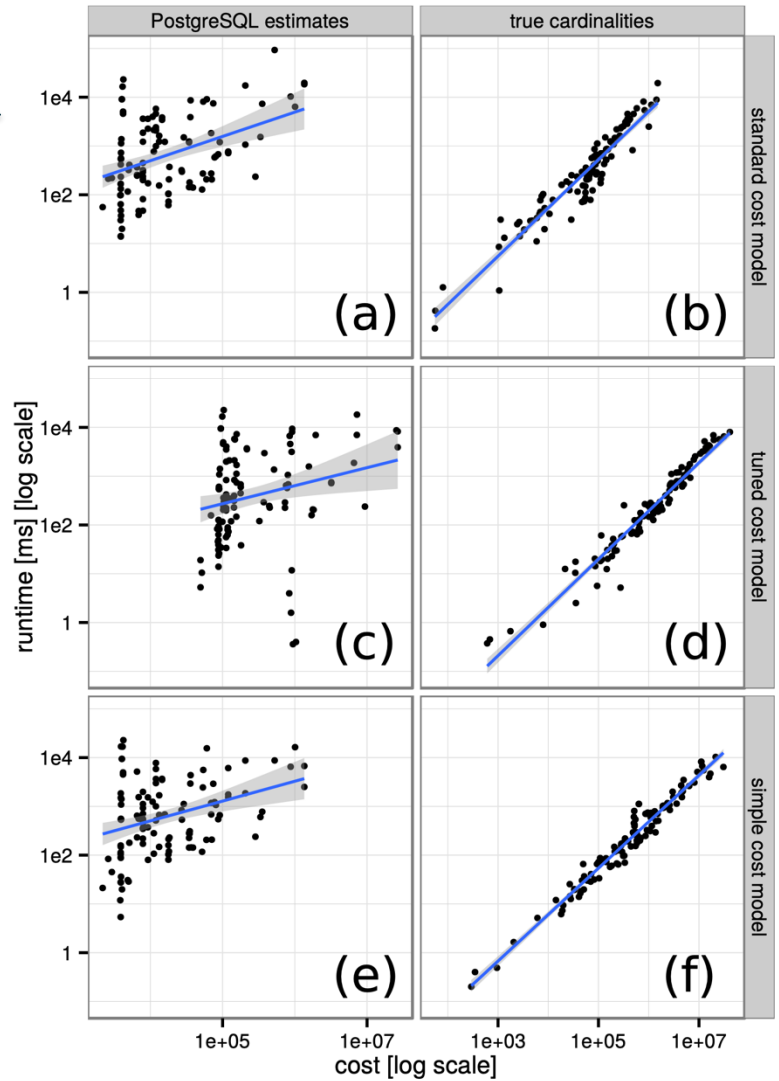


[How good are they]

Cardinalities to Cost

Postgres
cost

No I/O,
keep only
CPU



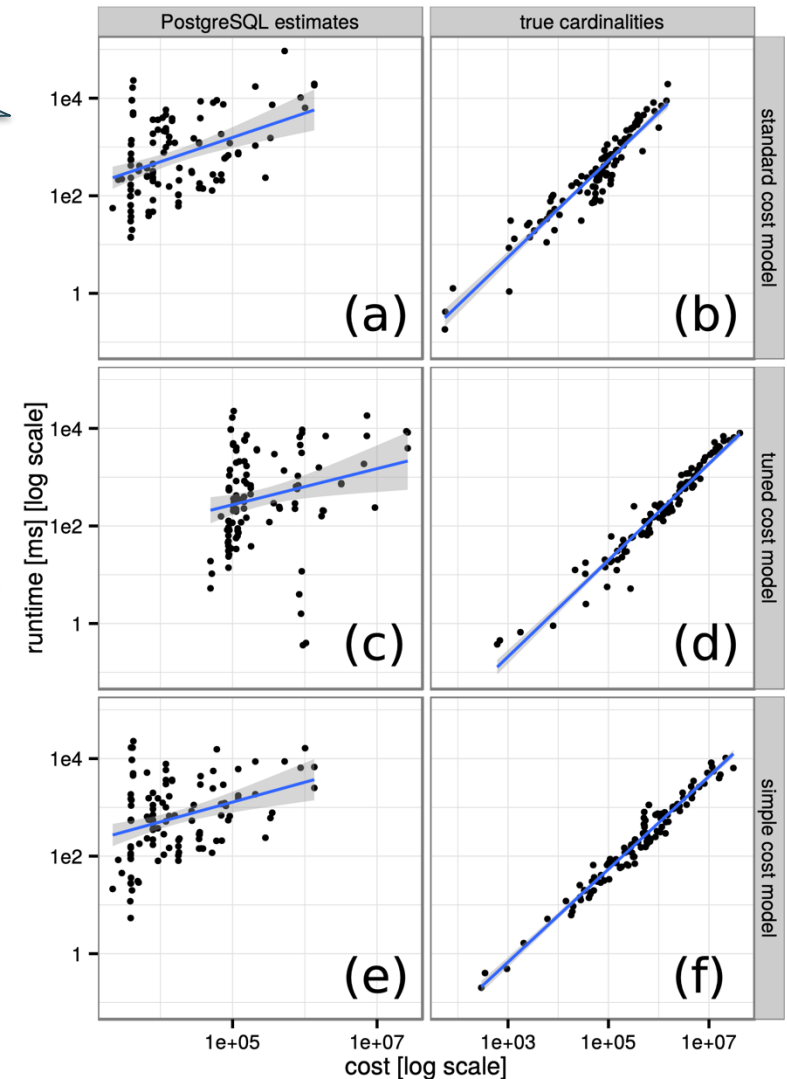
[How good are they]

Cardinalities to Cost

Postgres
cost

No I/O,
keep only
CPU

Their own
simple
formula



[How good are they]

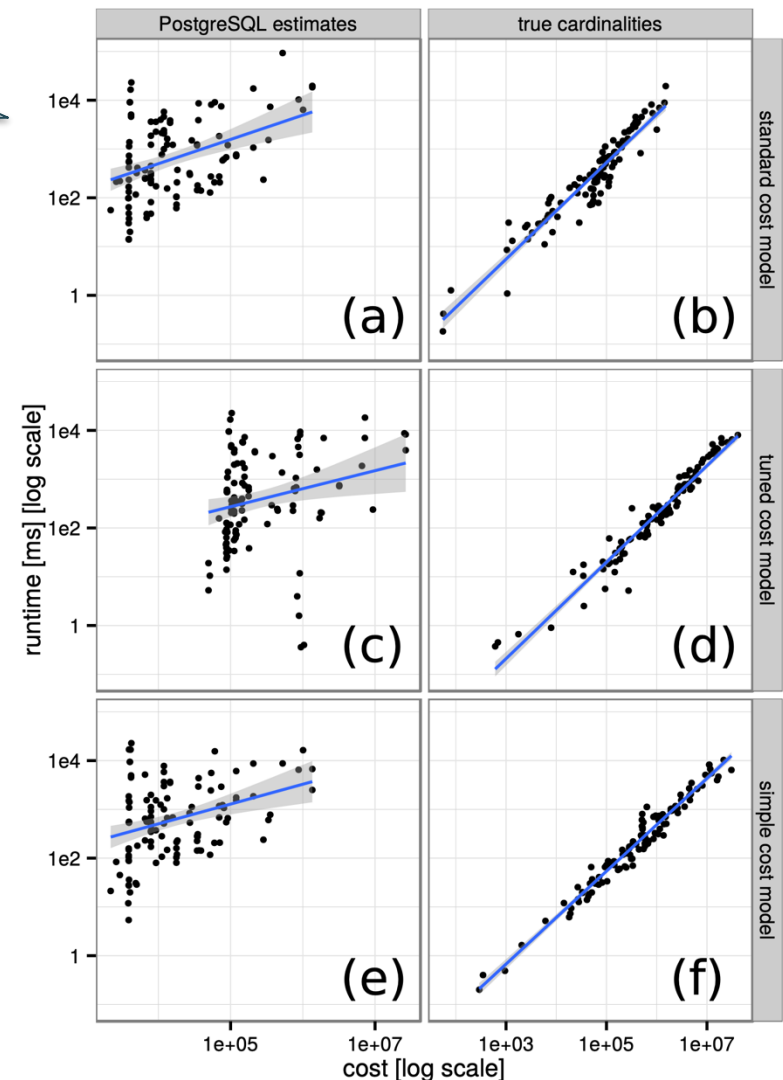
Cardinalities to Cost

- CE accounts for largest errors
- Cost models: both simple or complex are fine

Postgres cost

No I/O,
keep only
CPU

Their own
simple
formula



Importance of the Plan Space

- Do we need to explore a large space, or should we pick a plan at random?
- Do we need bushy trees, or are left-, or right-, or zigzag-trees enough?
- Do we need dynamic programming, or is greedy enough?

[How good are they]

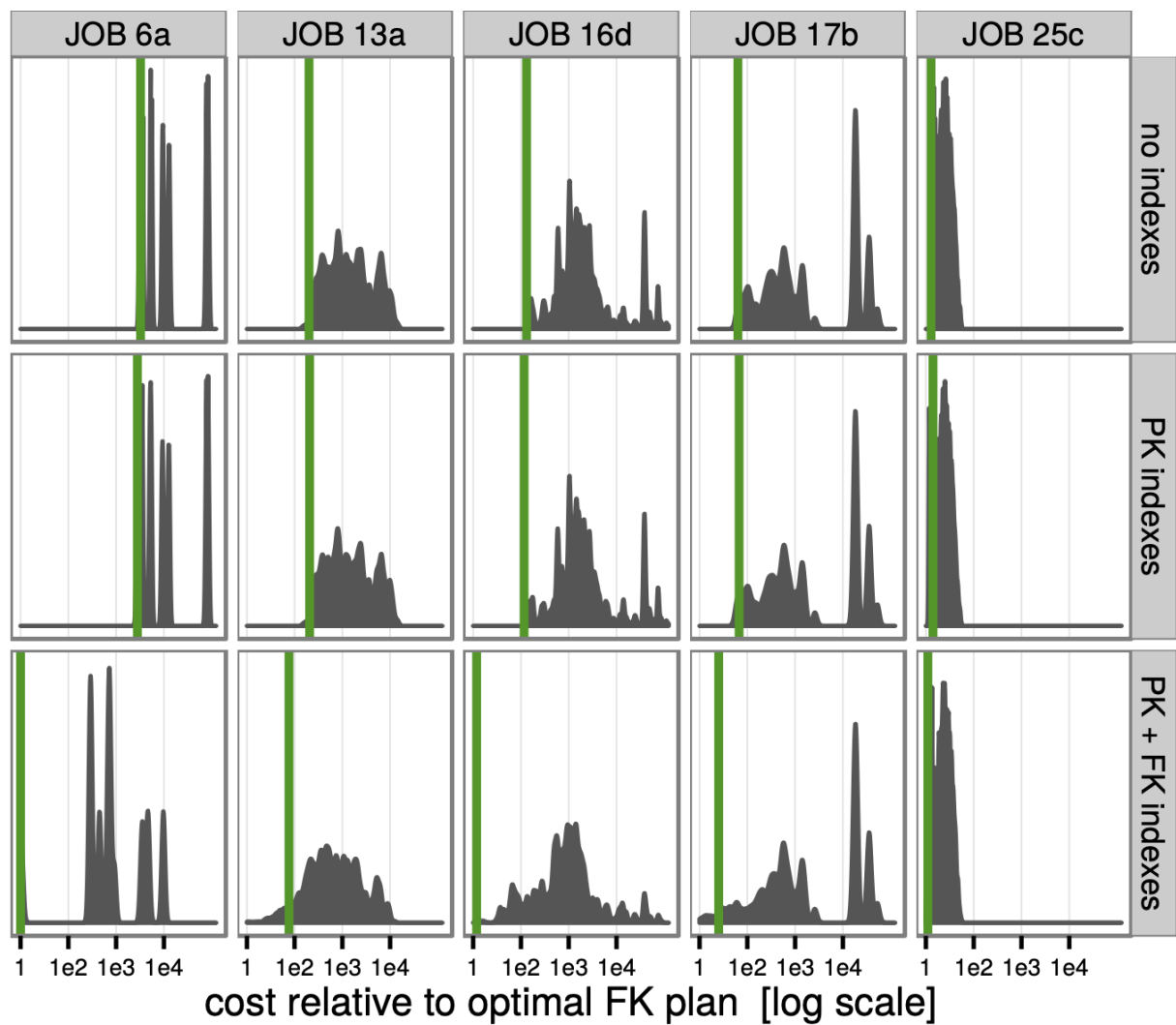


Figure 9: Cost distributions for 5 queries and different index configurations. The vertical green lines represent the cost of the optimal plan

[How good are they]

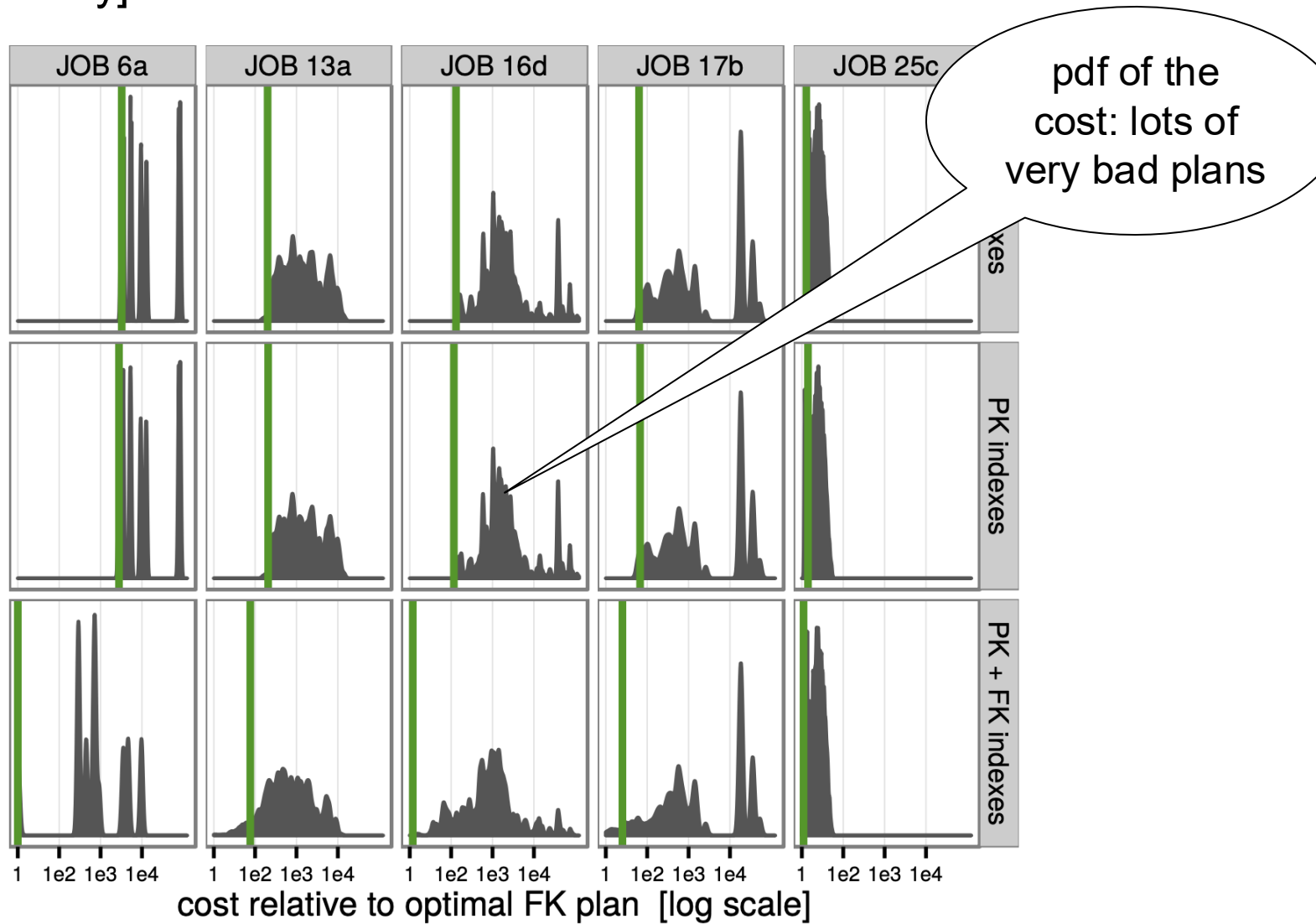


Figure 9: Cost distributions for 5 queries and different index configurations. The vertical green lines represent the cost of the optimal plan

[How good are they]

	PK indexes			PK + FK indexes		
	median	95%	max	median	95%	max
zig-zag	1.00	1.06	1.33	1.00	1.60	2.54
left-deep	1.00	1.14	1.63	1.06	2.49	4.50
right-deep	1.87	4.97	6.80	47.2	30931	738349

Table 2: Slowdown for restricted tree shapes in comparison to the optimal plan (true cardinalities)

[How good are they]

Generally, not much worse than optimal...

	PK indexes			PK + FK indexes		
	median	95%	max	median	95%	max
zig-zag	1.00	1.06	1.33	1.00	1.60	2.54
left-deep	1.00	1.14	1.63	1.06	2.49	4.50
right-deep	1.87	4.97	6.80	47.2	30931	738349

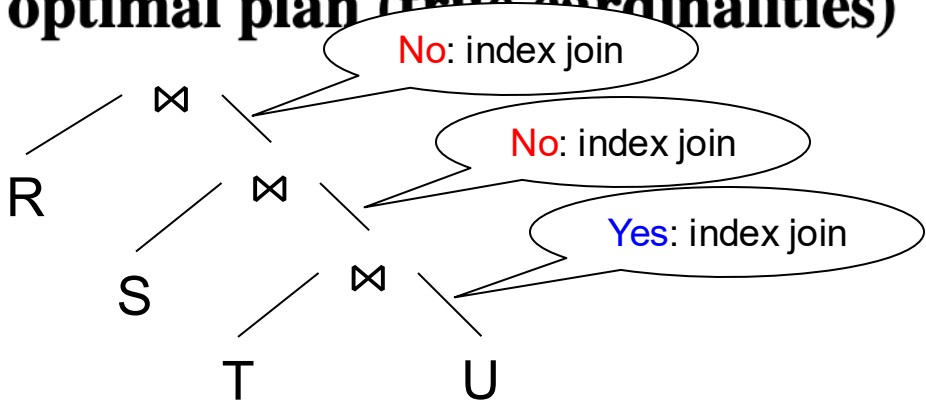
Table 2: Slowdown for restricted tree shapes in comparison to the optimal plan (true cardinalities)

[How good are they]

Generally, not much worse than optimal...

	PK indexes			PK + FK indexes		
	median	95%	max	median	95%	max
zig-zag	1.00	1.06	1.33	1.00	1.60	2.54
left-deep	1.00	1.14	1.63	1.06	2.49	4.50
right-deep	1.87	4.97	6.80	47.2	30931	738349

Table 2: Slowdown for restricted tree shapes in comparison to the optimal plan (true cardinalities)



...except here.
Right-deep plans prevent index joins.

[How good are they]

	PK indexes						PK + FK indexes					
	PostgreSQL estimates			true cardinalities			PostgreSQL estimates			true cardinalities		
	median	95%	max	median	95%	max	median	95%	max	median	95%	max
Dynamic Programming	1.03	1.85	4.79	1.00	1.00	1.00	1.66	169	186367	1.00	1.00	1.00
Quickpick-1000	1.05	2.19	7.29	1.00	1.07	1.14	2.52	365	186367	1.02	4.72	32.3
Greedy Operator Ordering	1.19	2.29	2.36	1.19	1.64	1.97	2.35	169	186367	1.20	5.77	21.0

Table 3: Comparison of exhaustive dynamic programming with the Quickpick-1000 (best of 1000 random plans) and the Greedy Operator Ordering heuristics. All costs are normalized by the optimal plan of that index configuration

Final Comments

- Paper had wide impact; clear description of current query engines and their limitations. Test of Time Award.
- Results confirmed by others (e.g. Microsoft's SQL Server)
- JOB Benchmark also widely influential, but limited to single block SQL; now: SQLStorm.

Yannakakis' Algorithm

Motivation

- What is the time complexity to compute these queries using a typical plan?
 - $Q(X,Y,Z) = R(X,Y), S(Y,Z)$
 - $Q(X,Y,Z,U,V) = R(X,Y), S(Y,Z), T(Z,U), K(U,V)$
- If $|R| = |S| = \dots = N$, then the time for the queries above is $O(N^2)$, and $O(N^4)$

Motivation

- Yannakakis' algorithm computes any acyclic query in time $O(N+OUT)$, where **OUT** is the size of the output
- There are two key ideas:
 - It works only for acyclic queries
 - It performs a semi-join reduction before computing the joins

Semi-Join Reduction

Semi-join definition:

$$R \bowtie S = \Pi_{\text{attr}(R)}(R \Join S)$$

Semi-Join Reduction

Semi-join definition:

$$R \bowtie S = \Pi_{\text{attr}(R)}(R \Join S)$$

Basic law:

$$R \Join S = (R \bowtie S) \Join S$$

Example 1

- Example:

$$Q(A,B,C) = R(A,B) \bowtie S(B,C)$$

Example 1

- Example:

$$Q(A,B,C) = R(A,B) \bowtie S(B,C)$$

- A semijoin reducer is:

$$R_1(A,B) = R(A,B) \ltimes S(B,C)$$

Example 1

- Example:

$$Q(A,B,C) = R(A,B) \bowtie S(B,C)$$

- A semijoin reducer is:

$$R_1(A,B) = R(A,B) \ltimes S(B,C)$$

- The rewritten query is:

$$Q(A,B,C) = R_1(A,B) \bowtie S(B,C)$$

Example 2

$Q(y,z,u) = R('a', y), S(y,z), T(z,u), K(u,'b')$

Semi-join reducer:

Example 2

$Q(y,z,u) = R('a', y), S(y,z), T(z,u), K(u,'b')$

Semi-join reducer:

$S'(y,z) :- S(y,z) \bowtie R('a', y)$

Example 2

$Q(y,z,u) = R('a', y), S(y,z), T(z,u), K(u,'b')$

Semi-join reducer:

$S'(y,z) :- S(y,z) \bowtie R('a', y)$
 $T'(z,u) :- T(z,u) \bowtie S'(y,z)$

Example 2

$$Q(y,z,u) = R('a', y), S(y,z), T(z,u), K(u,'b')$$

Semi-join reducer:

$$\begin{aligned} S'(y,z) &:- S(y,z) \bowtie R('a', y) \\ T'(z,u) &:- T(z,u) \bowtie S'(y,z) \\ K'(u) &:- K(u,'b') \bowtie T'(z,u) \end{aligned}$$

Example 2

$Q(y,z,u) = R('a', y), S(y,z), T(z,u), K(u,'b')$

Semi-join reducer:

$S'(y,z) :- S(y,z) \bowtie R('a', y)$
 $T'(z,u) :- T(z,u) \bowtie S'(y,z)$
 $K'(u) :- K(u,'b') \bowtie T'(z,u)$
 $T''(z,u) :- T'(z,u) \bowtie K'(u)$

Example 2

$$Q(y,z,u) = R('a', y), S(y,z), T(z,u), K(u,'b')$$

Semi-join reducer:

$$\begin{aligned} S'(y,z) &:- S(y,z) \bowtie R('a', y) \\ T'(z,u) &:- T(z,u) \bowtie S'(y,z) \\ K'(u) &:- K(u,'b') \bowtie T'(z,u) \\ T''(z,u) &:- T'(z,u) \bowtie K'(u) \\ S''(y,z) &:- S'(y,z) \bowtie T''(z,u) \\ R''(y) &:- R('a',y) \bowtie S''(y,z) \end{aligned}$$

Example 2

$Q(y,z,u) = R('a', y), S(y,z), T(z,u), K(u,'b')$

Semi-join reducer:

$S'(y,z) :- S(y,z) \bowtie R('a', y)$

$T'(z,u) :- T(z,u) \bowtie S'(y,z)$

$K'(u) :- K(u,'b') \bowtie T'(z,u)$

$T''(z,u) :- T'(z,u) \bowtie K'(u)$

$S''(y,z) :- S'(y,z) \bowtie T''(z,u)$

$R''(y) :- R('a',y) \bowtie S''(y,z)$

Reduced query:

$Q(y,z,u) = R''(y), S''(y,z), T''(z,u), K''(u)$

Acyclic Queries

Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component

T is called
join tree

Acyclic Queries

Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component

T is called
join tree

Acyclic Queries

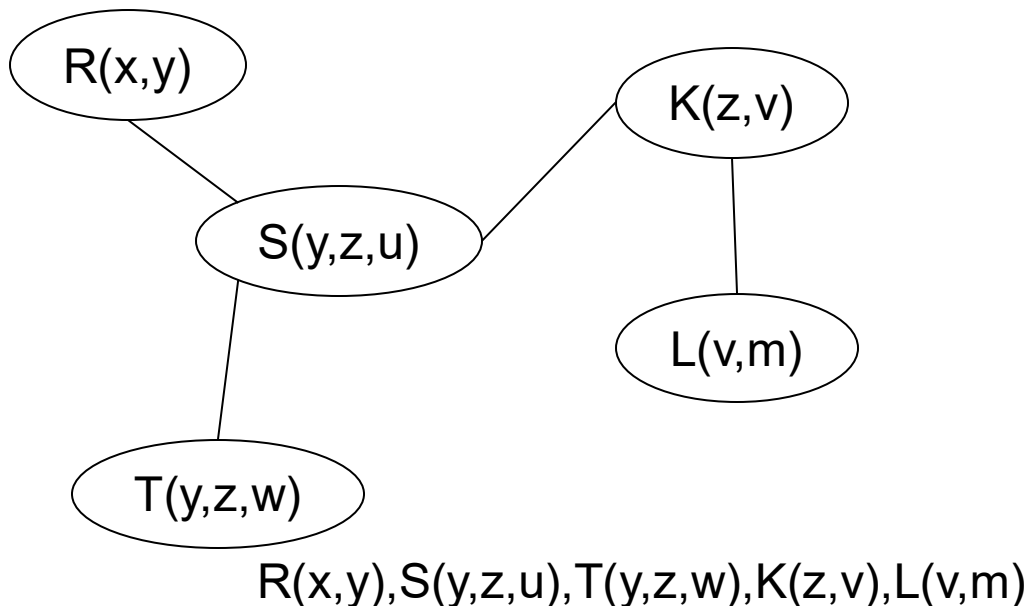
Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component

$R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

T is called
join tree

Acyclic Queries

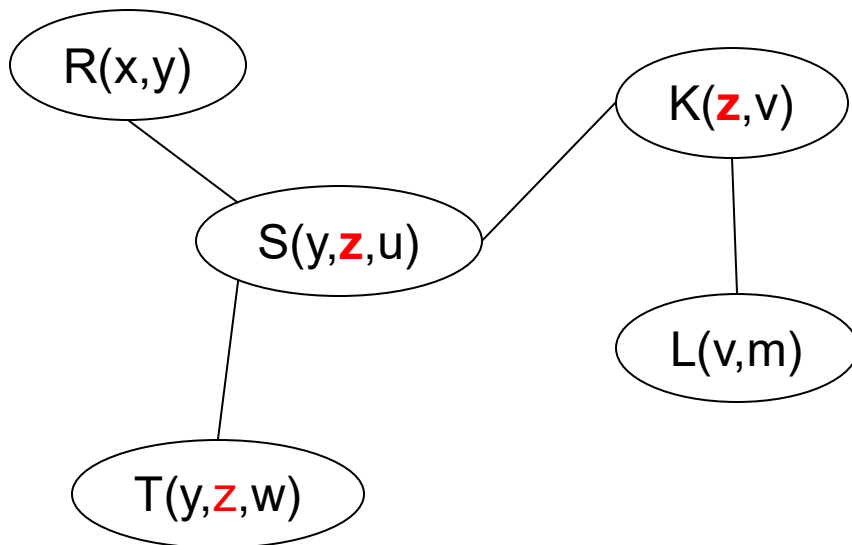
Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component



T is called
join tree

Acyclic Queries

Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component



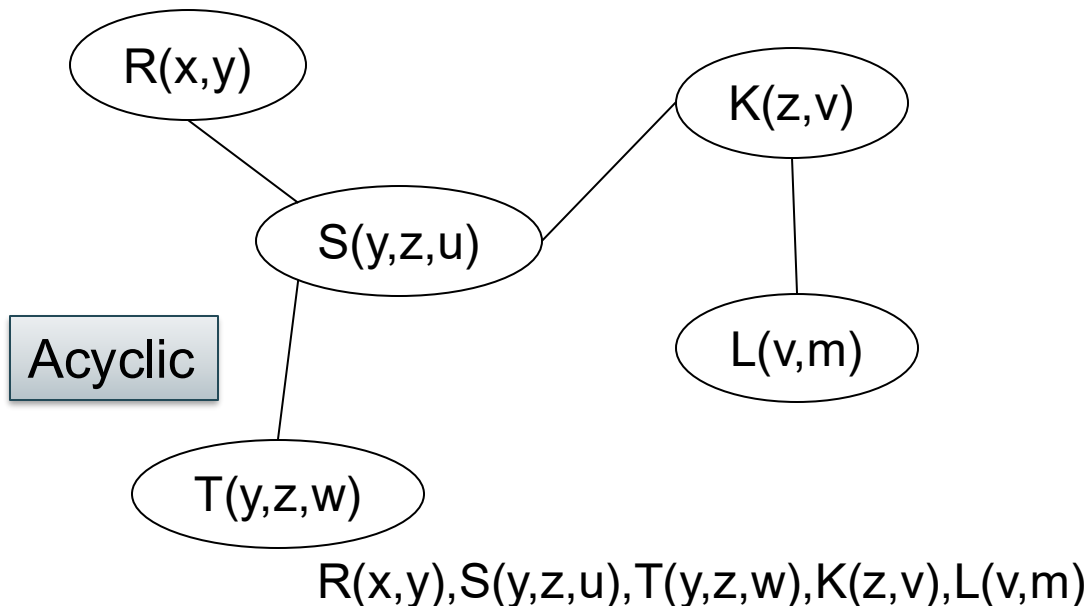
E.g. **z** forms a connected component

$R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

T is called
join tree

Acyclic Queries

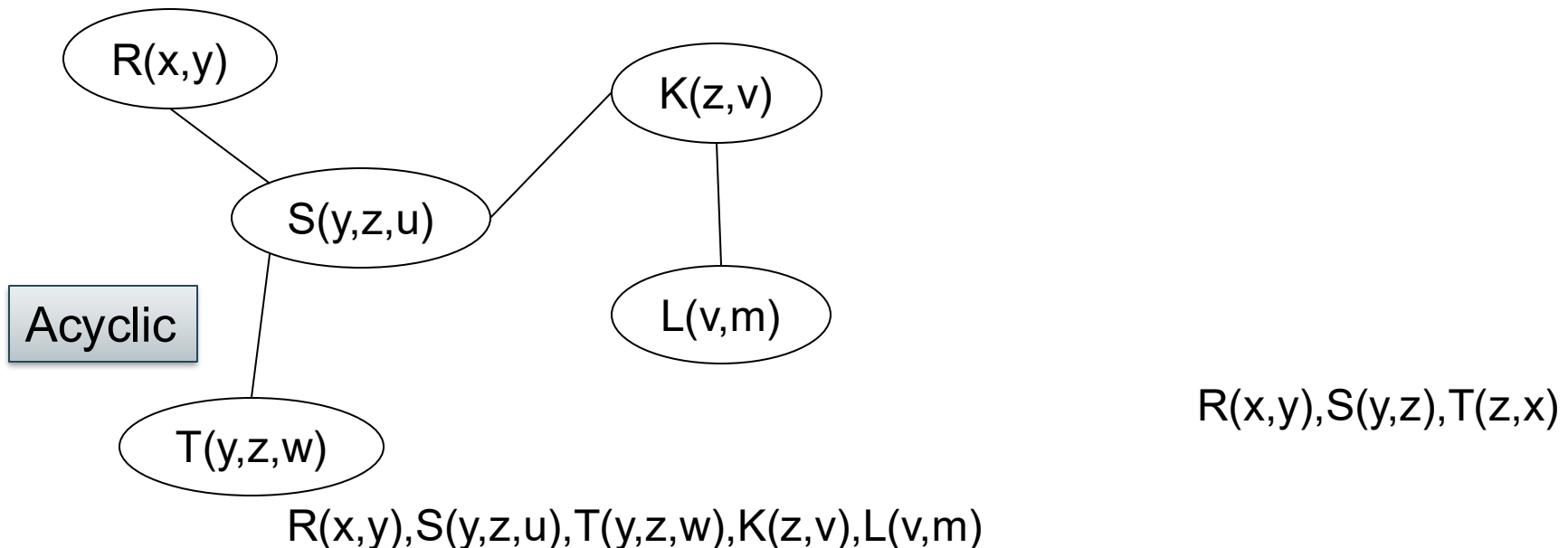
Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component



T is called
join tree

Acyclic Queries

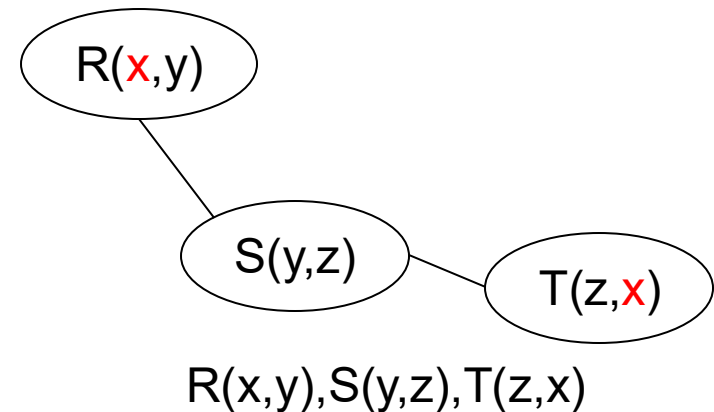
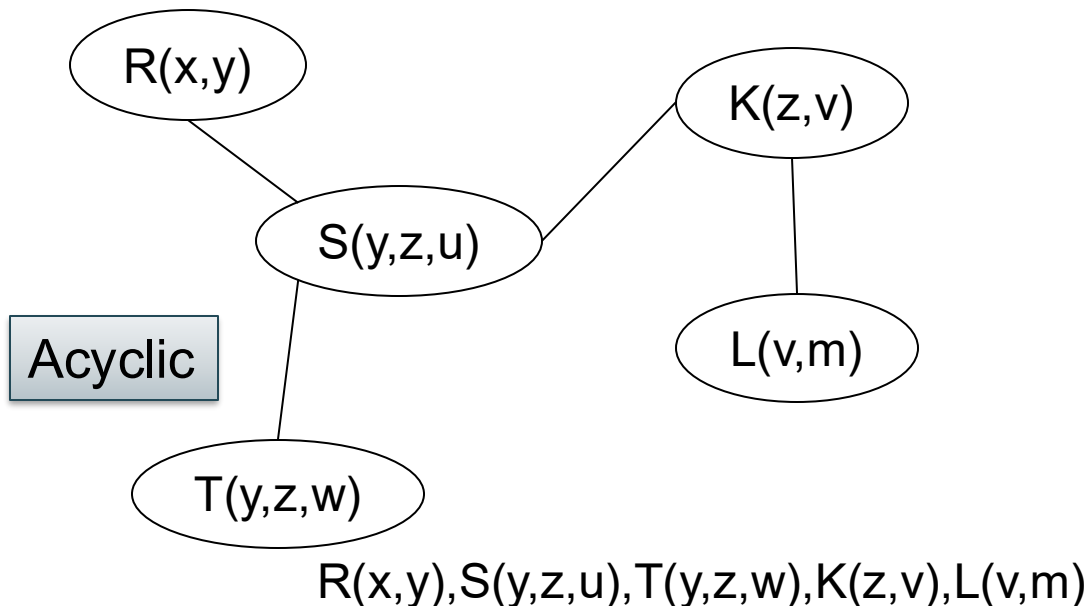
Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component



T is called
join tree

Acyclic Queries

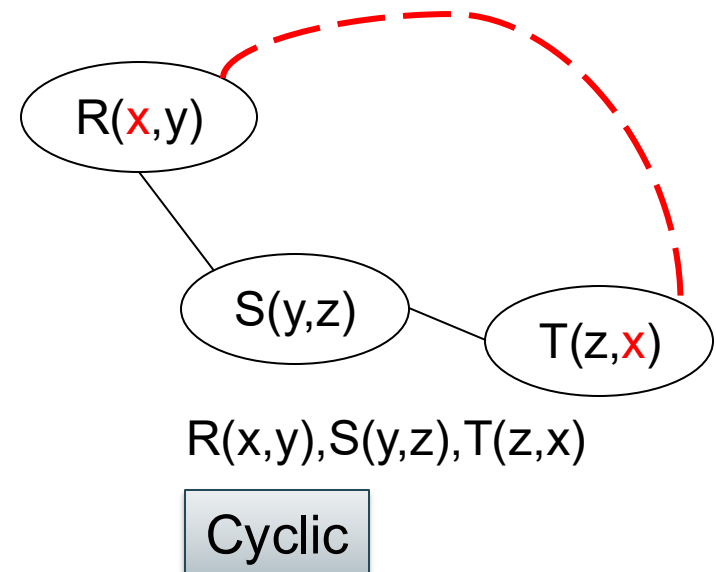
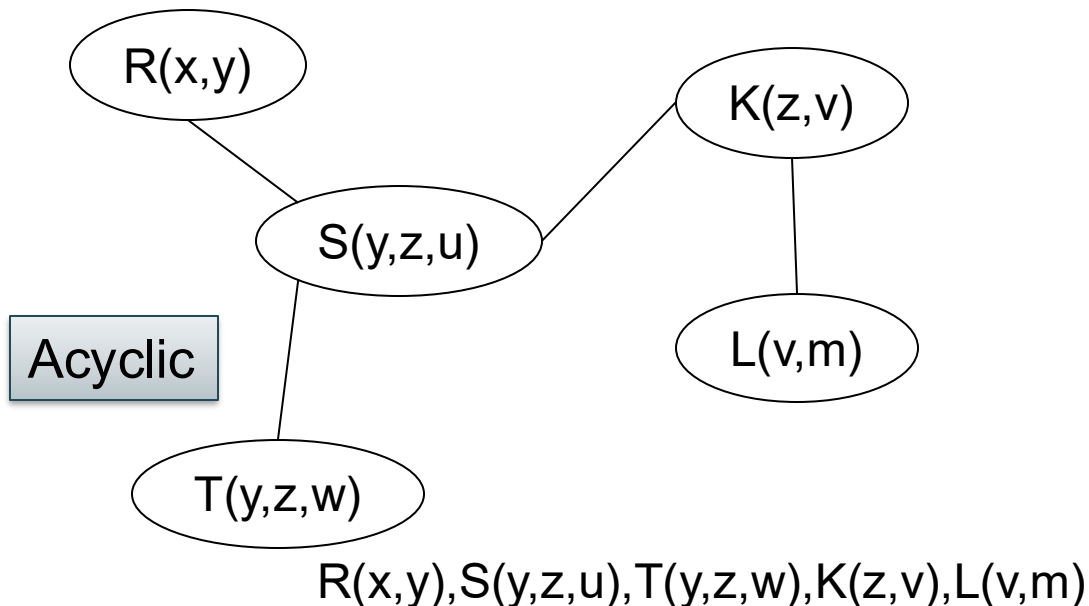
Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component



T is called
join tree

Acyclic Queries

Q is acyclic if its atoms can be placed in a tree T such that for every variable the set of nodes that contain that variable form a connected component



A Theorem

Q = an acyclic query Q that is:

- Boolean, or
- Full, or
- Aggregate with ≤ 1 group-by variable

Theorem Q can be computed in time*:

$$\tilde{O}(|\textit{Input}| + |\textit{Output}|)$$

* $\tilde{O}$ means *plus a logarithmic factor (for sorting)*

Yannakakis Algorithm

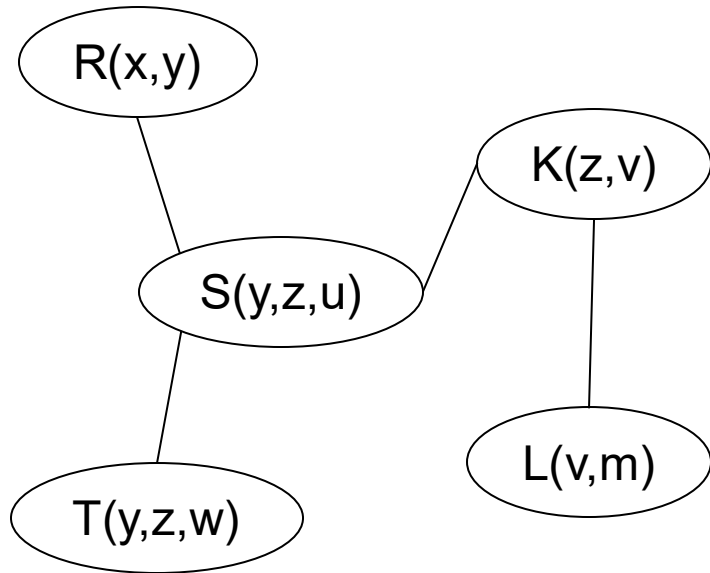
- Step 1: semi-join reduction
 - Pick any root node in the join tree of Q
 - Semi-join reduction from leaves to root
 - Semi-join reduction from root to leaves
- Step 2:
 - Compute the joins bottom up,
 - Push group-by down

Example: Full CQ

$$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$$

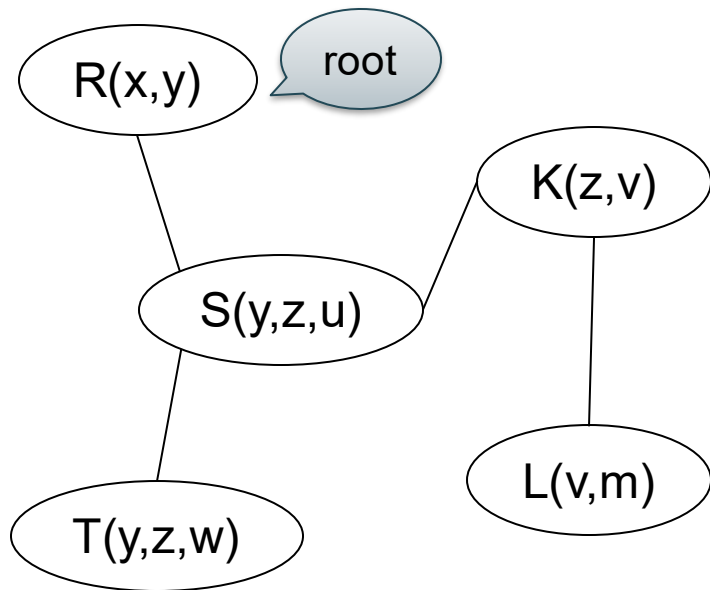
Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



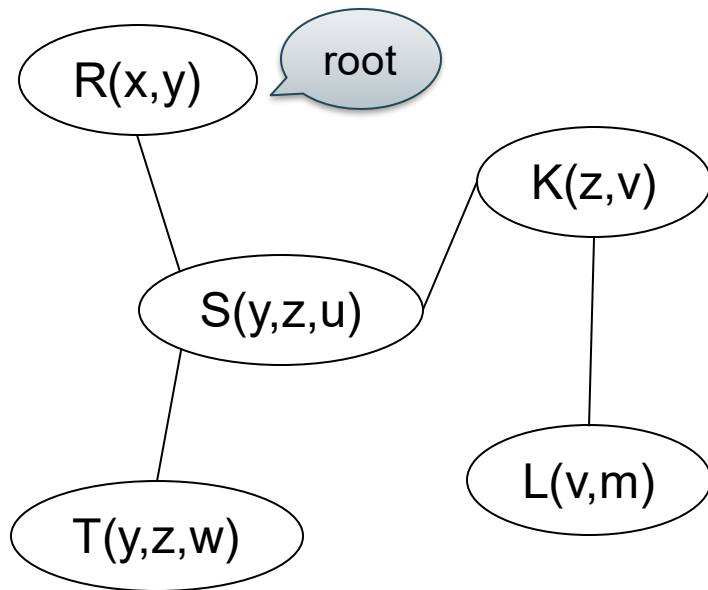
Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



Example: Full CQ

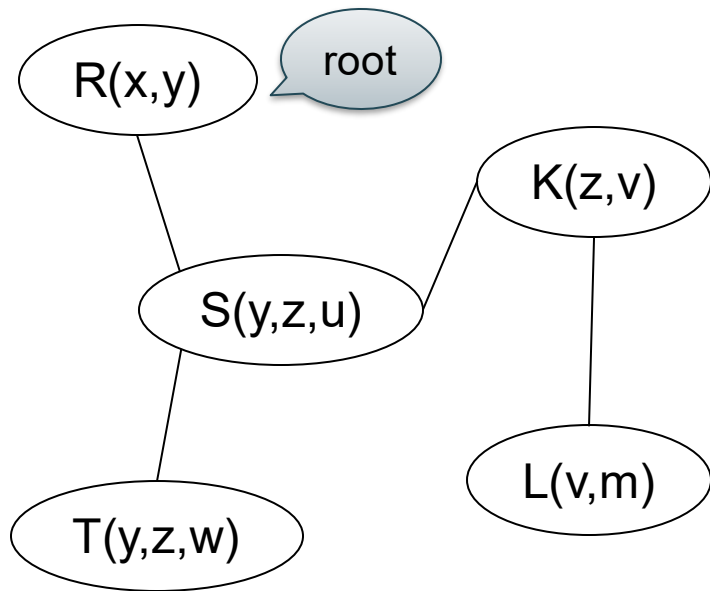
$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



-- Leaves to root:
 $K \text{ :- } K \bowtie L$

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



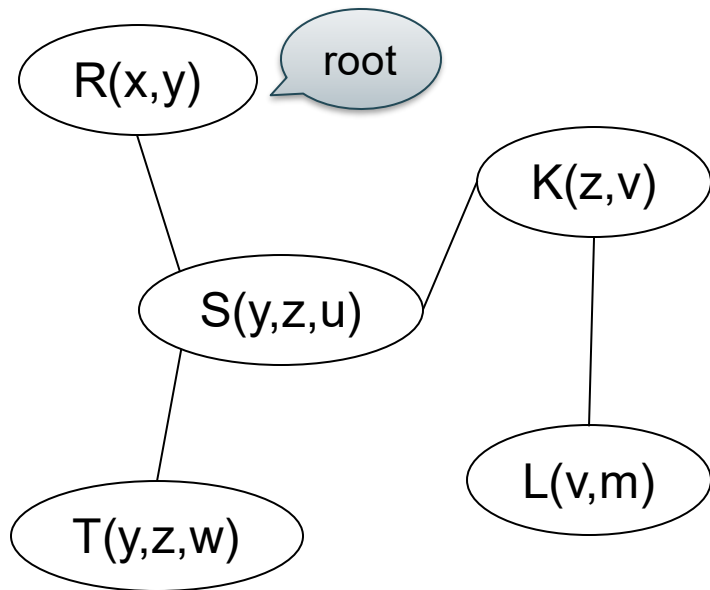
-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



-- Leaves to root:

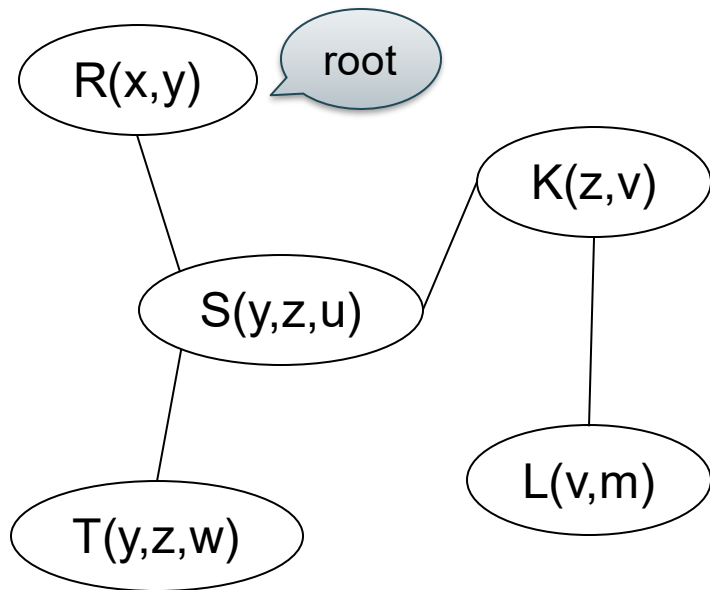
$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



-- Leaves to root:

$K :- K \bowtie L$

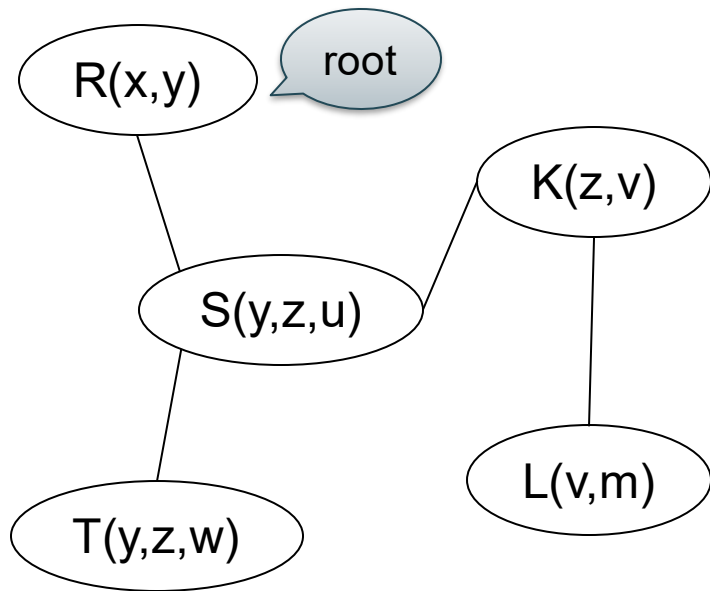
$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

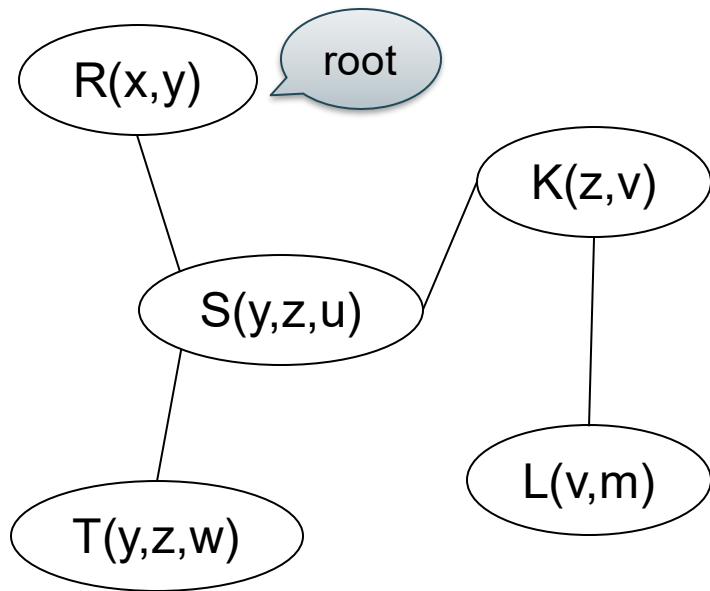
$S :- S \bowtie K$

$R :- R \bowtie S$

-- Root to leaves:

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

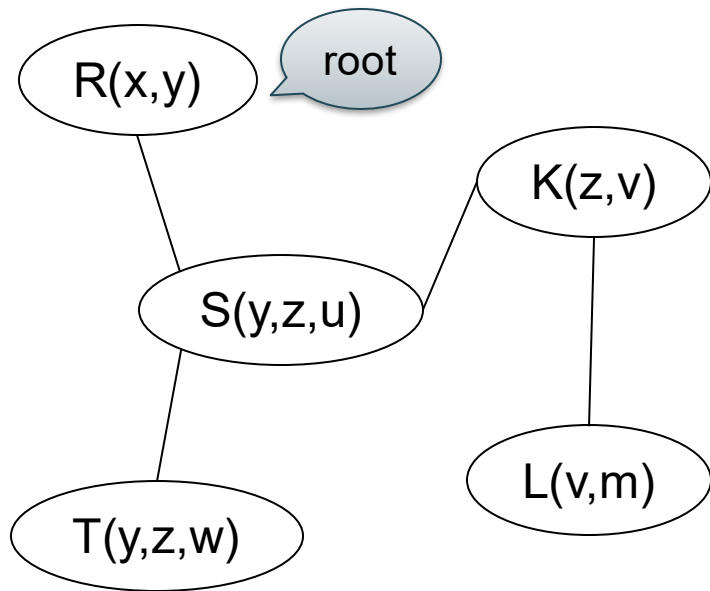
$R :- R \bowtie S$

-- Root to leaves:

$S :- S \bowtie R$

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

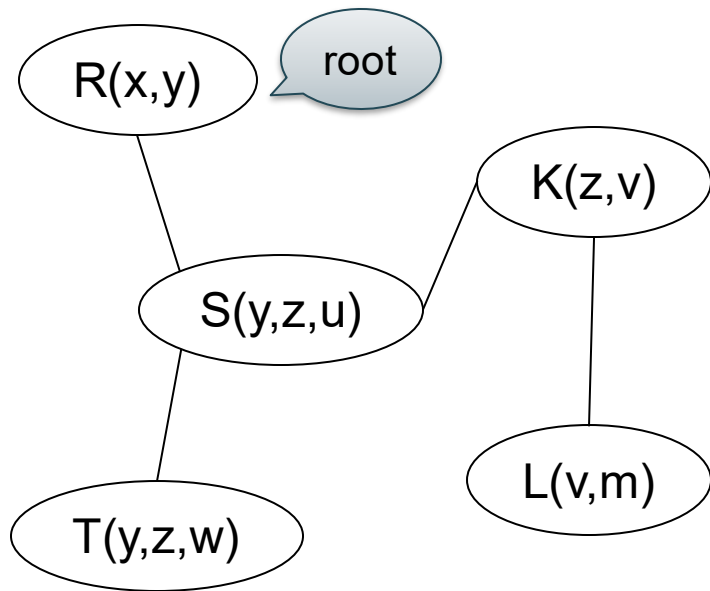
-- Root to leaves:

$S :- S \bowtie R$

$T :- T \bowtie S$

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

-- Root to leaves:

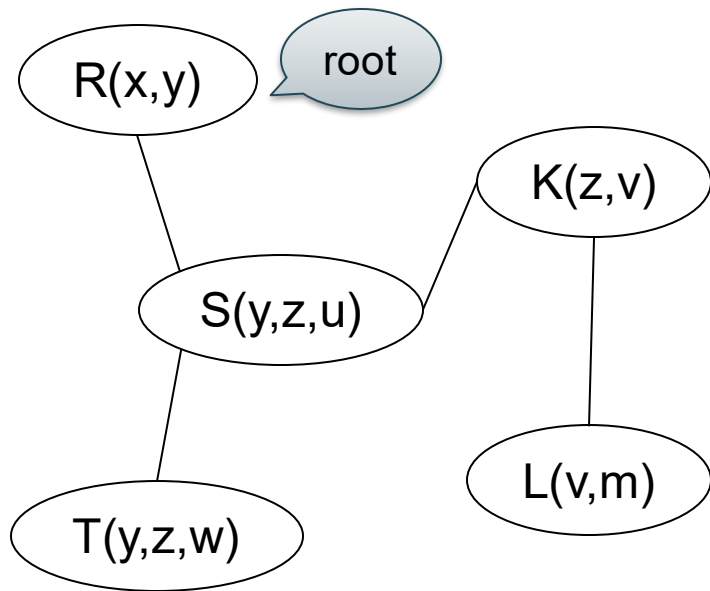
$S :- S \bowtie R$

$T :- T \bowtie S$

$K :- K \bowtie S$

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

-- Root to leaves:

$S :- S \bowtie R$

$T :- T \bowtie S$

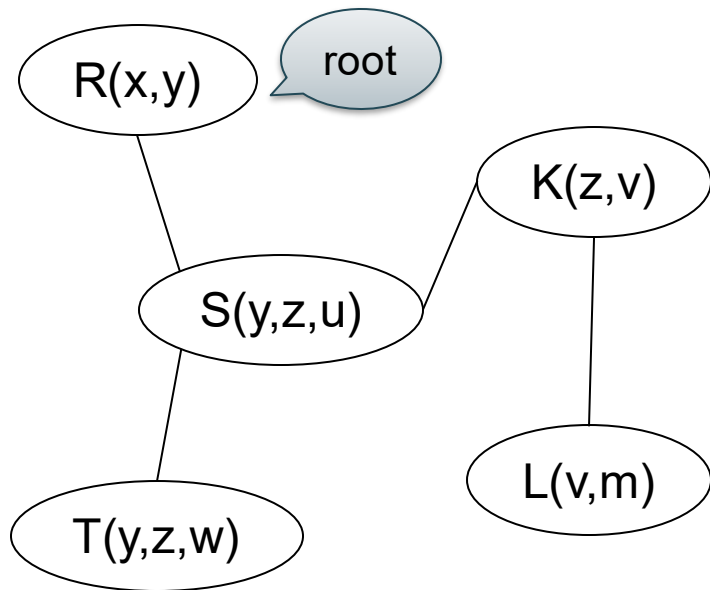
$K :- K \bowtie S$

$L :- L \bowtie K$

Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

Join (any order in the tree)



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

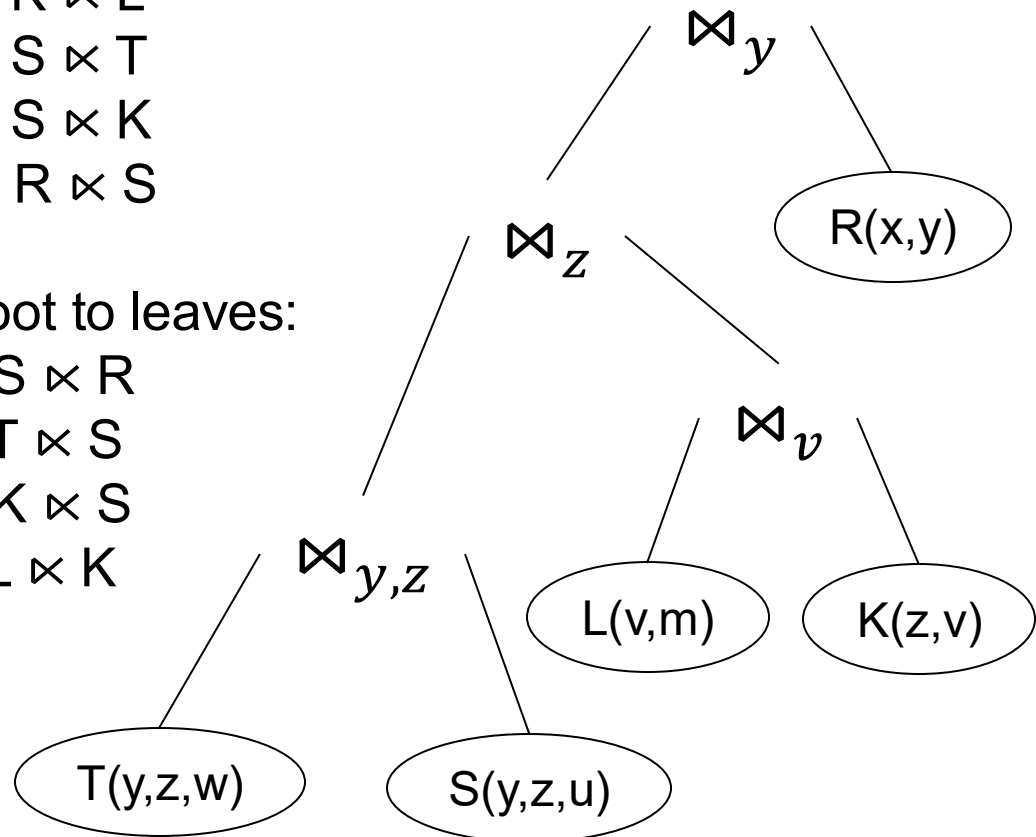
-- Root to leaves:

$S :- S \bowtie R$

$T :- T \bowtie S$

$K :- K \bowtie S$

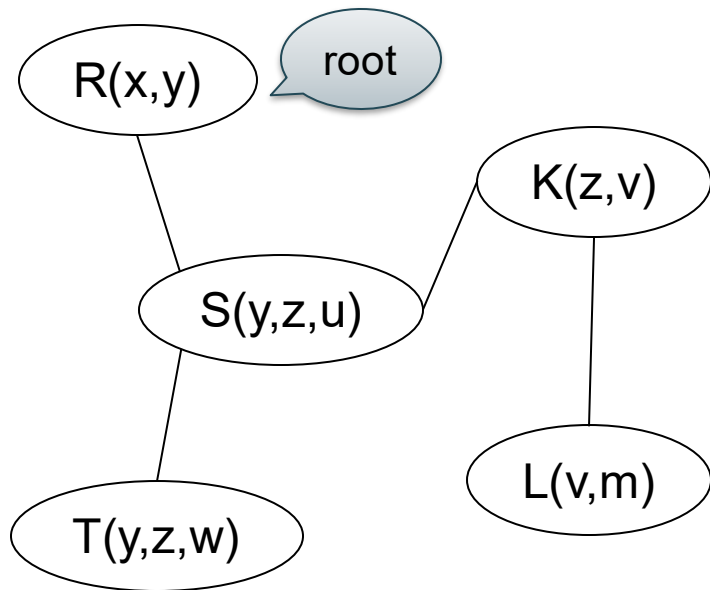
$L :- L \bowtie K$



Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

Join (any order in the tree)



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

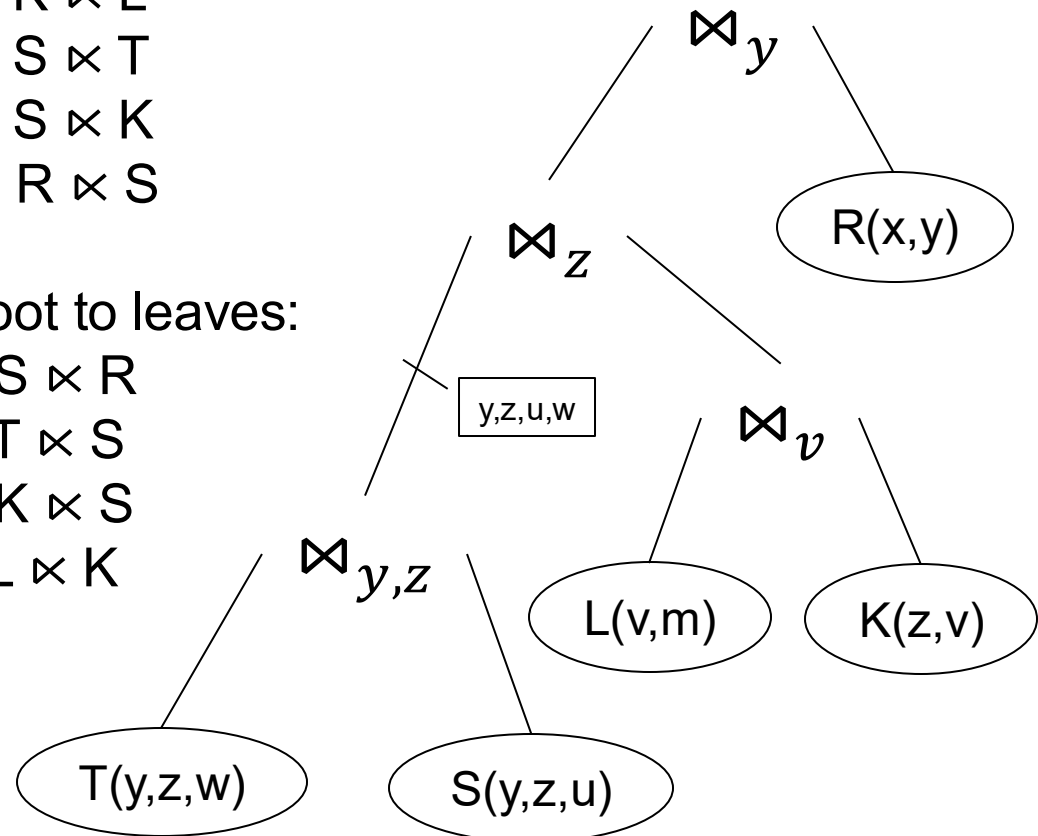
-- Root to leaves:

$S :- S \bowtie R$

$T :- T \bowtie S$

$K :- K \bowtie S$

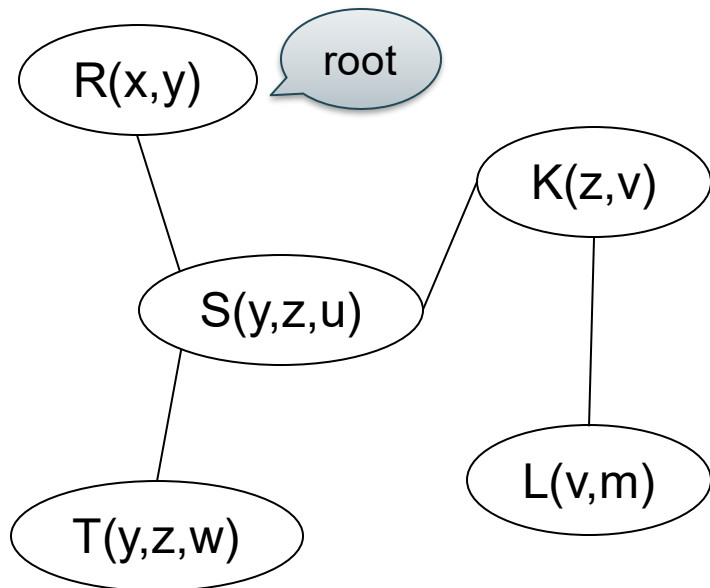
$L :- L \bowtie K$



Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

Join (any order in the tree)



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

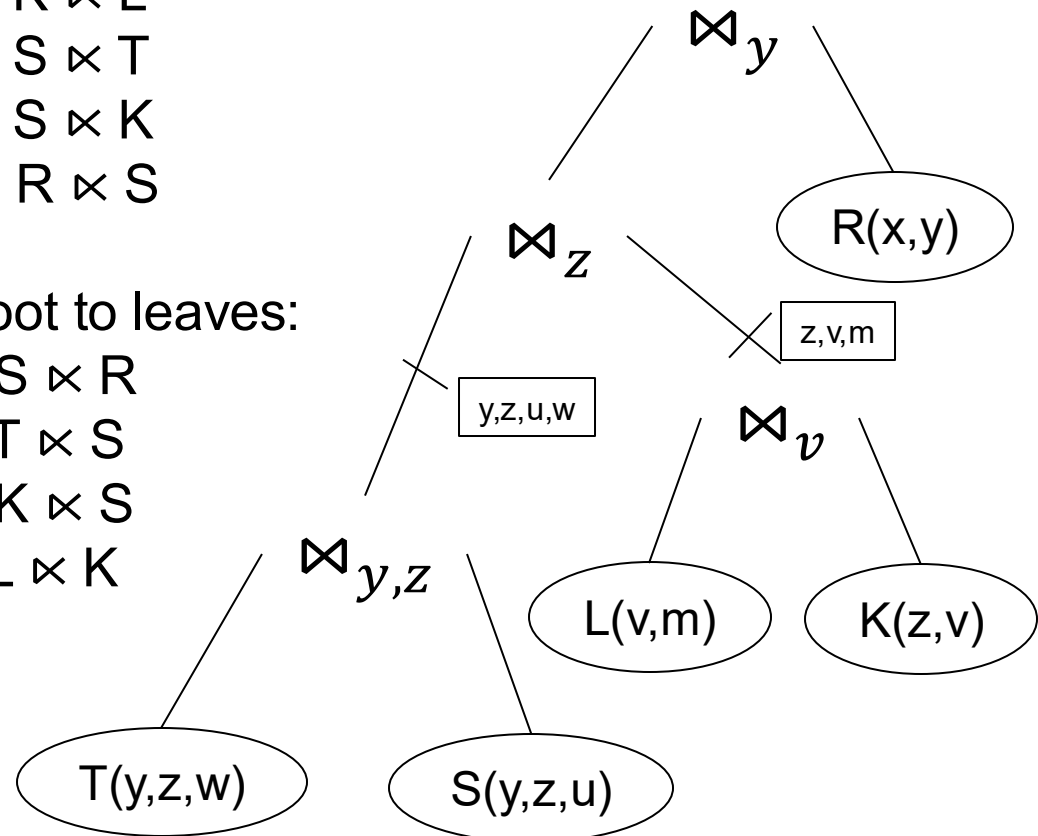
-- Root to leaves:

$S :- S \bowtie R$

$T :- T \bowtie S$

$K :- K \bowtie S$

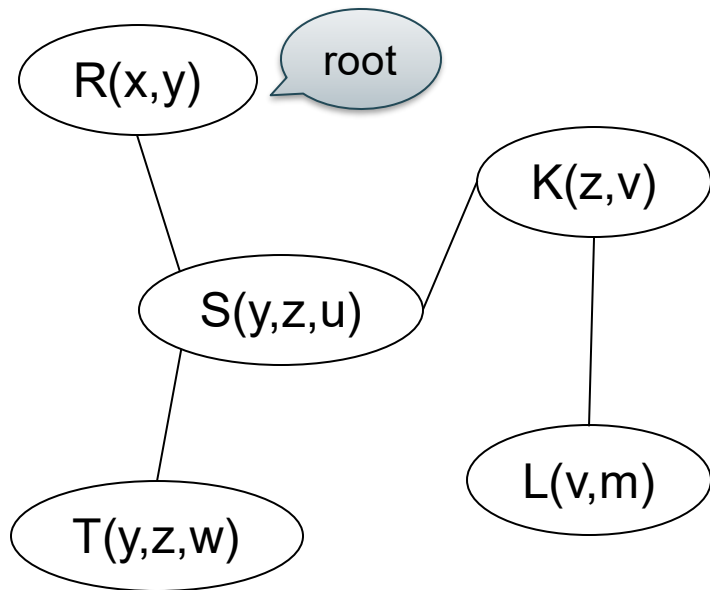
$L :- L \bowtie K$



Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

Join (any order in the tree)



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

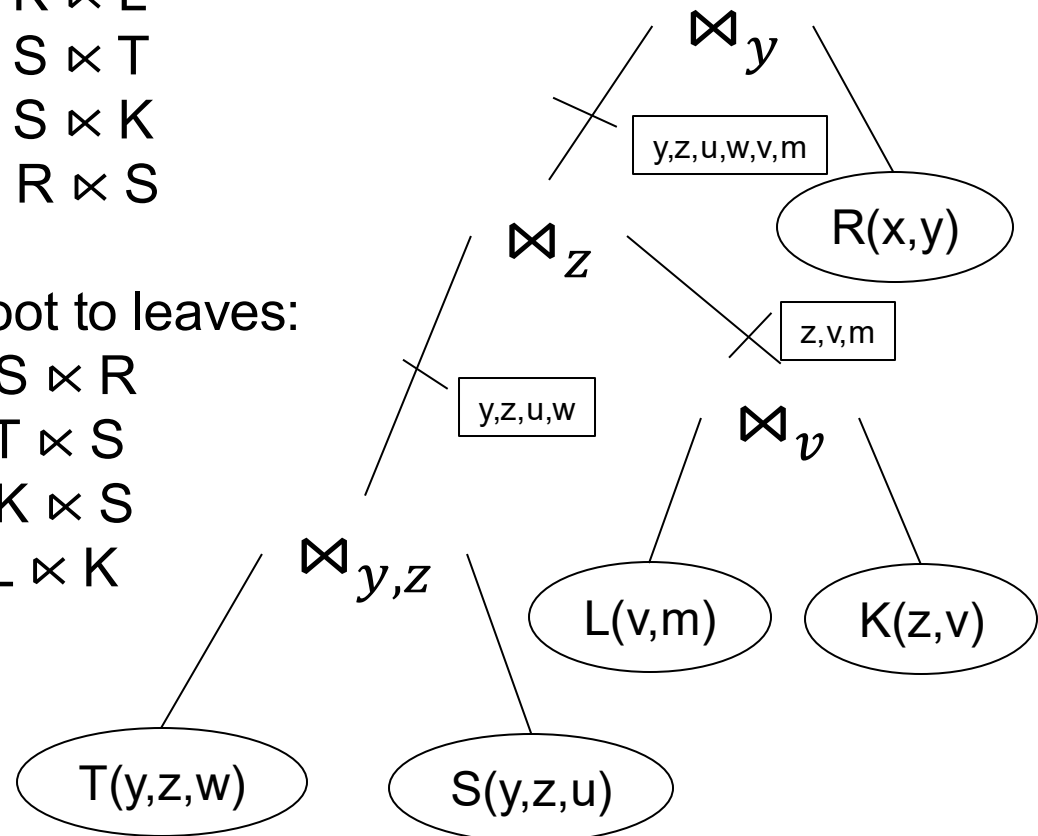
-- Root to leaves:

$S :- S \bowtie R$

$T :- T \bowtie S$

$K :- K \bowtie S$

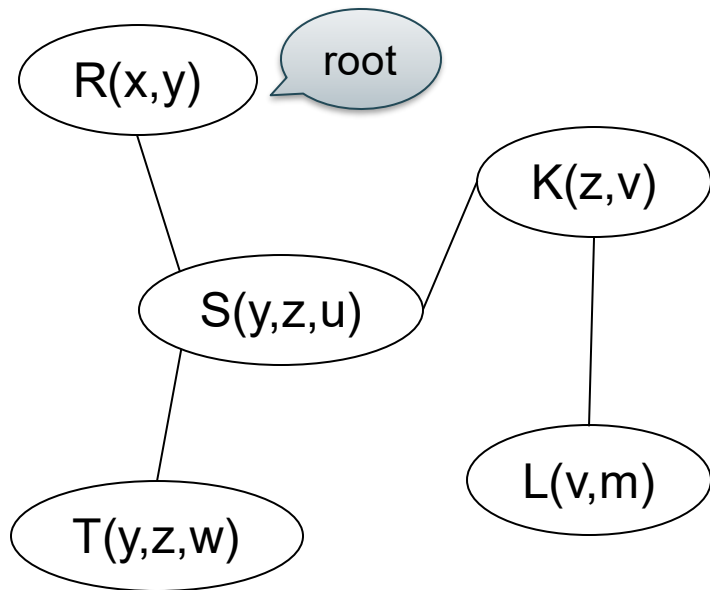
$L :- L \bowtie K$



Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

Join (any order in the tree)



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

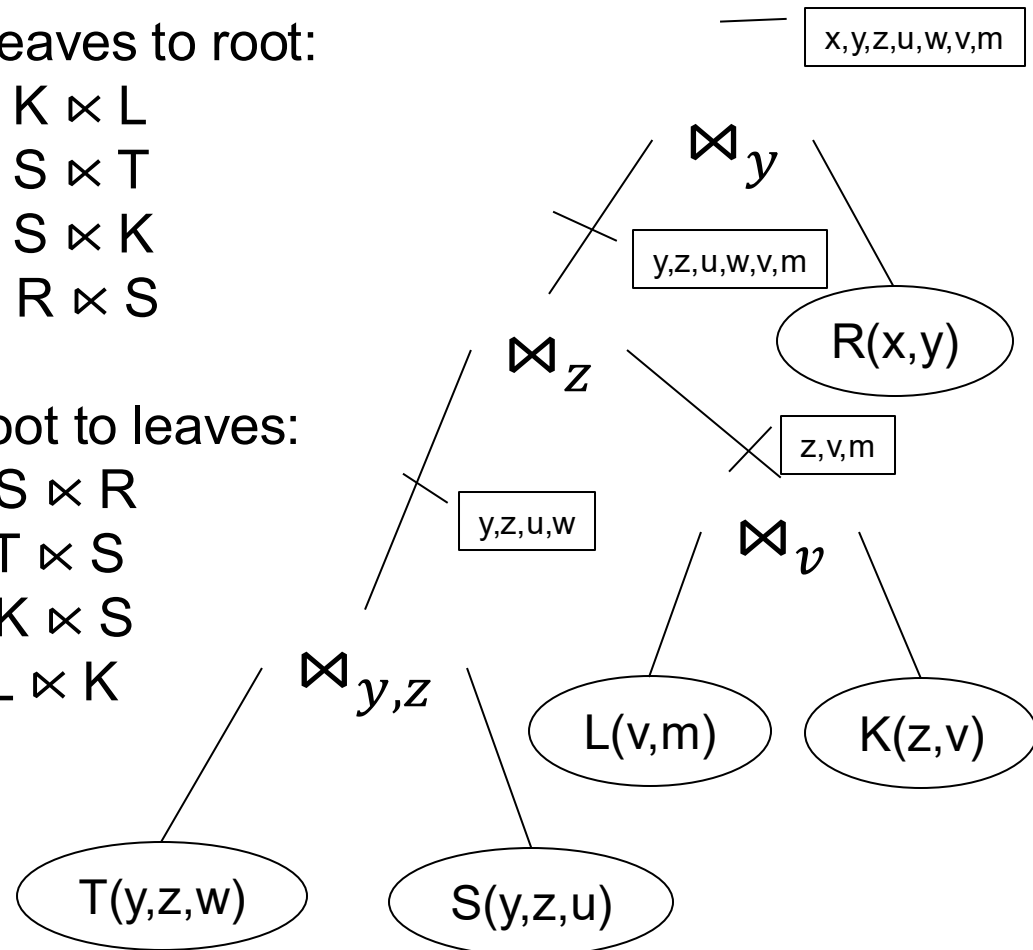
-- Root to leaves:

$S :- S \bowtie R$

$T :- T \bowtie S$

$K :- K \bowtie S$

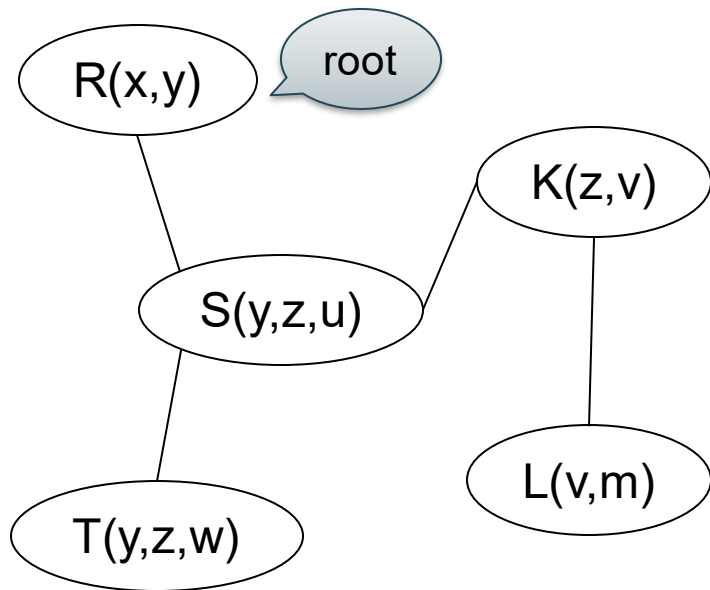
$L :- L \bowtie K$



Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

Join (any order in the tree)



-- Leaves to root:

$K :- K \bowtie L$

$S :- S \bowtie T$

$S :- S \bowtie K$

$R :- R \bowtie S$

-- Root to leaves:

$S :- S \bowtie R$

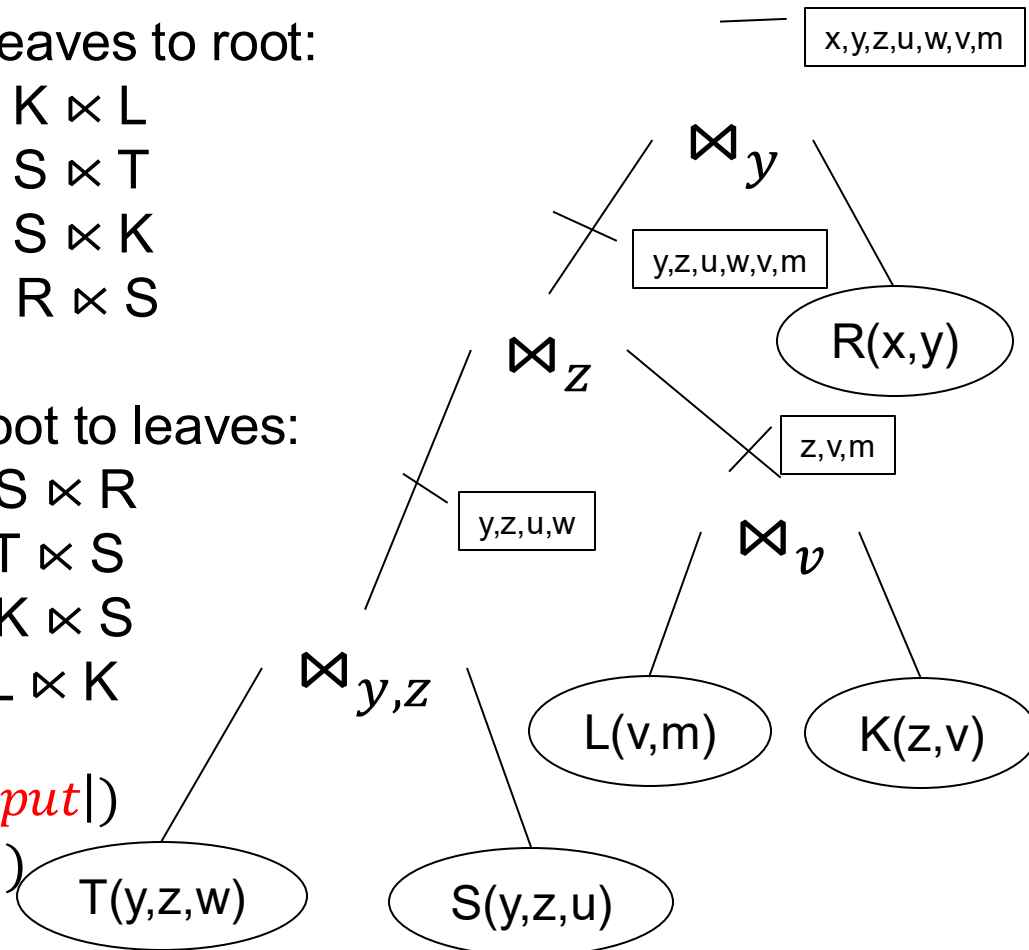
$T :- T \bowtie S$

$K :- K \bowtie S$

$L :- L \bowtie K$

Runtime:

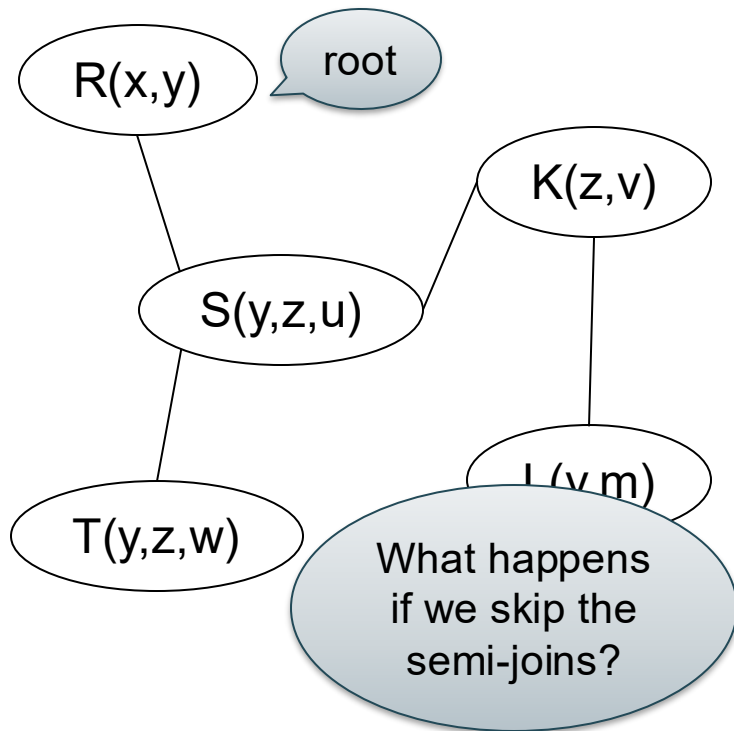
- Every semi-join takes time $\tilde{O}(|\text{Input}|)$
- Every join takes time $\tilde{O}(|\text{Output}|)$



Example: Full CQ

$Q(*) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

Join (any order in the tree)

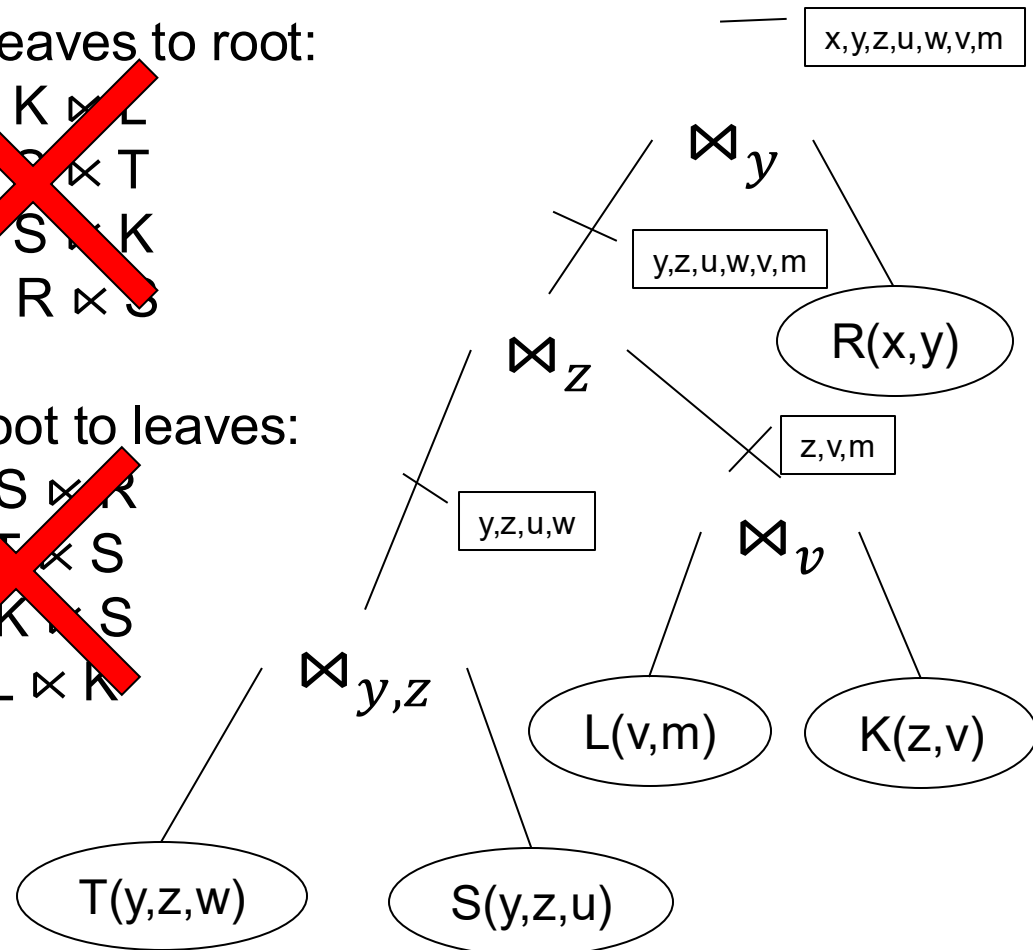


-- Leaves to root:

~~$K :- K \bowtie L$~~
 ~~$S :- S \bowtie T$~~
 ~~$S :- S \bowtie K$~~
 ~~$R :- R \bowtie S$~~

-- Root to leaves:

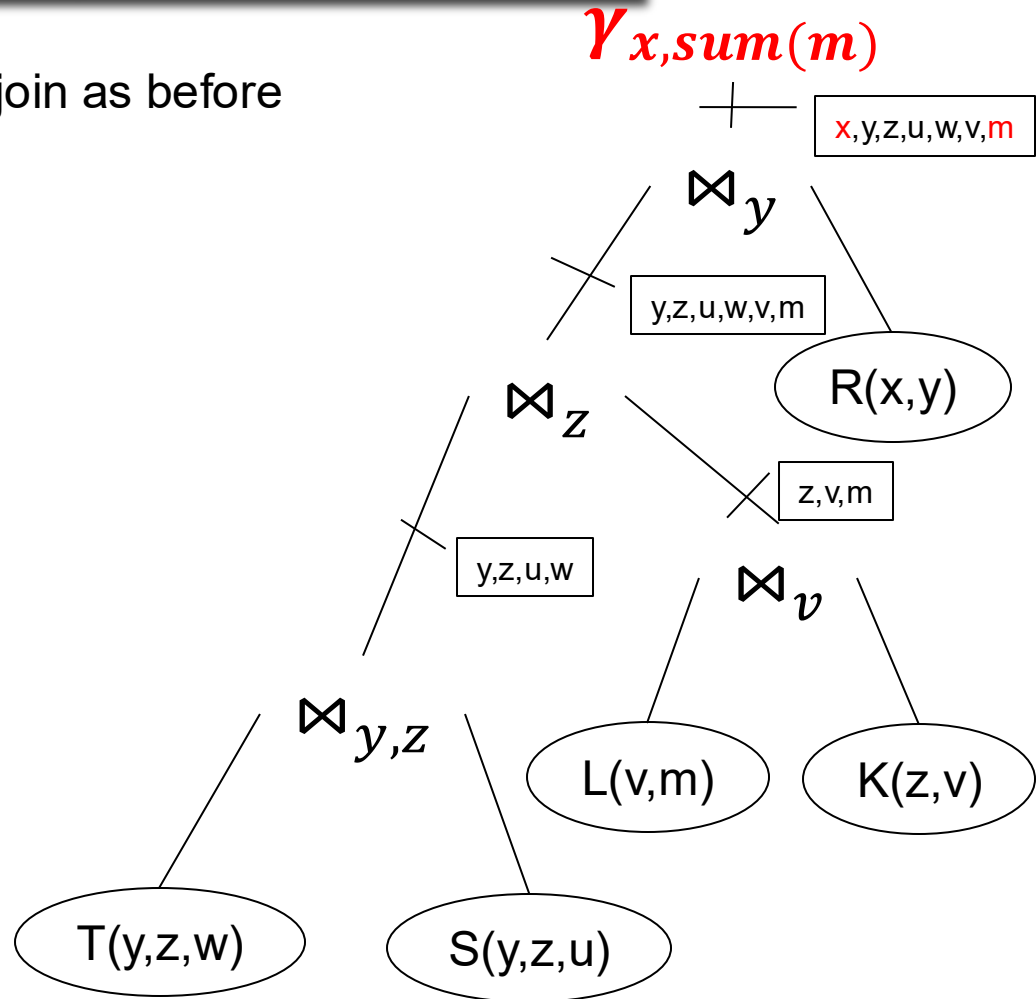
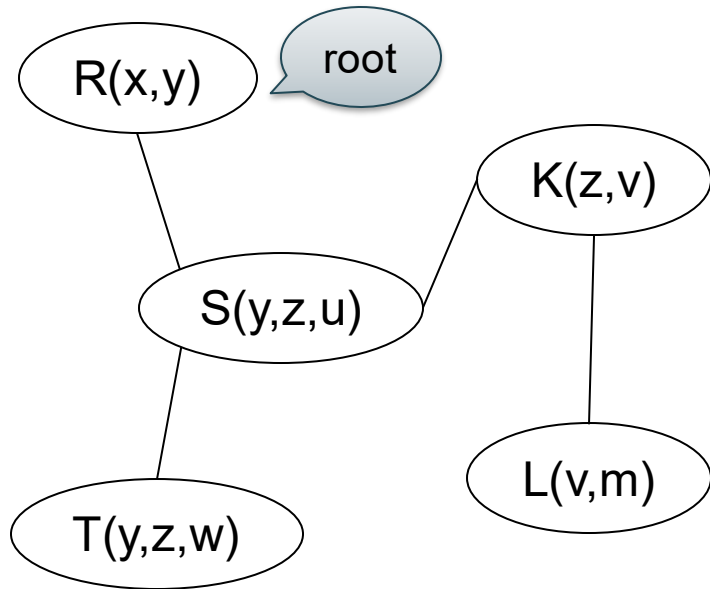
~~$S :- S \bowtie R$~~
 ~~$T :- T \bowtie S$~~
 ~~$K :- K \bowtie S$~~
 ~~$L :- L \bowtie K$~~



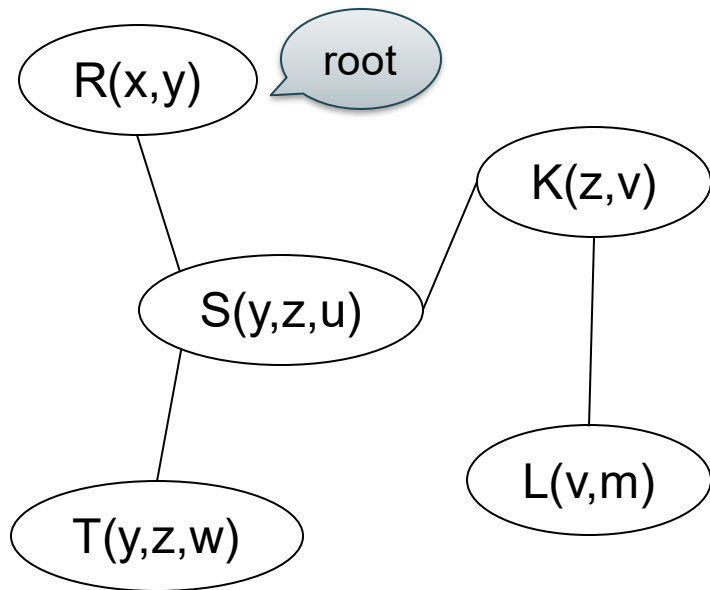
Example: CQ with Aggregates

$Q(x, \text{sum}(m)) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$

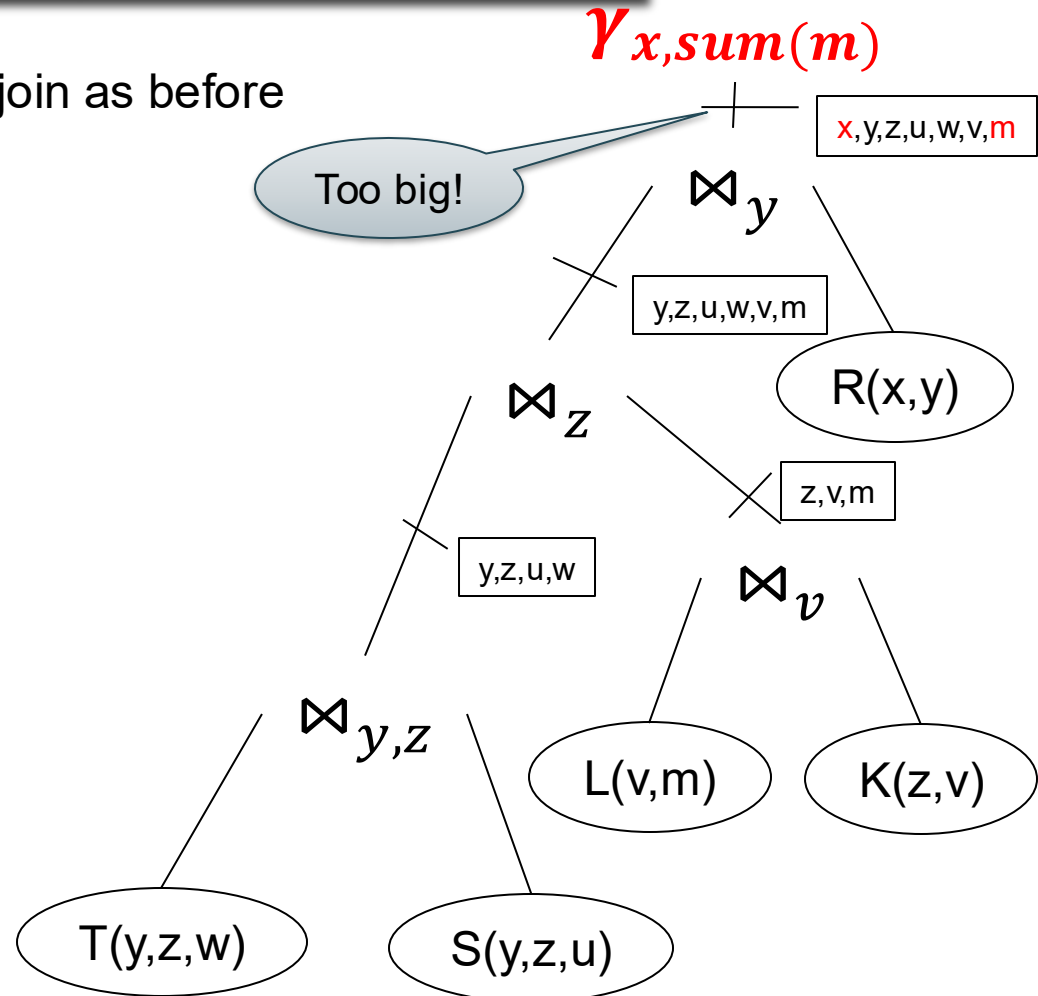
Semi-join as before



Example: CQ with Aggregates

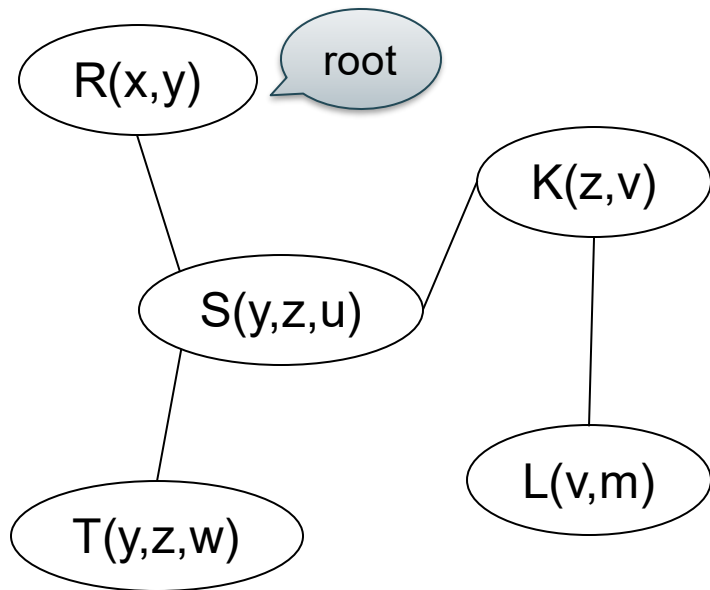
$$Q(x, \text{sum}(m)) = R(x, y), S(y, z, u), T(y, z, w), K(z, v), L(v, m)$$


Semi-join as before

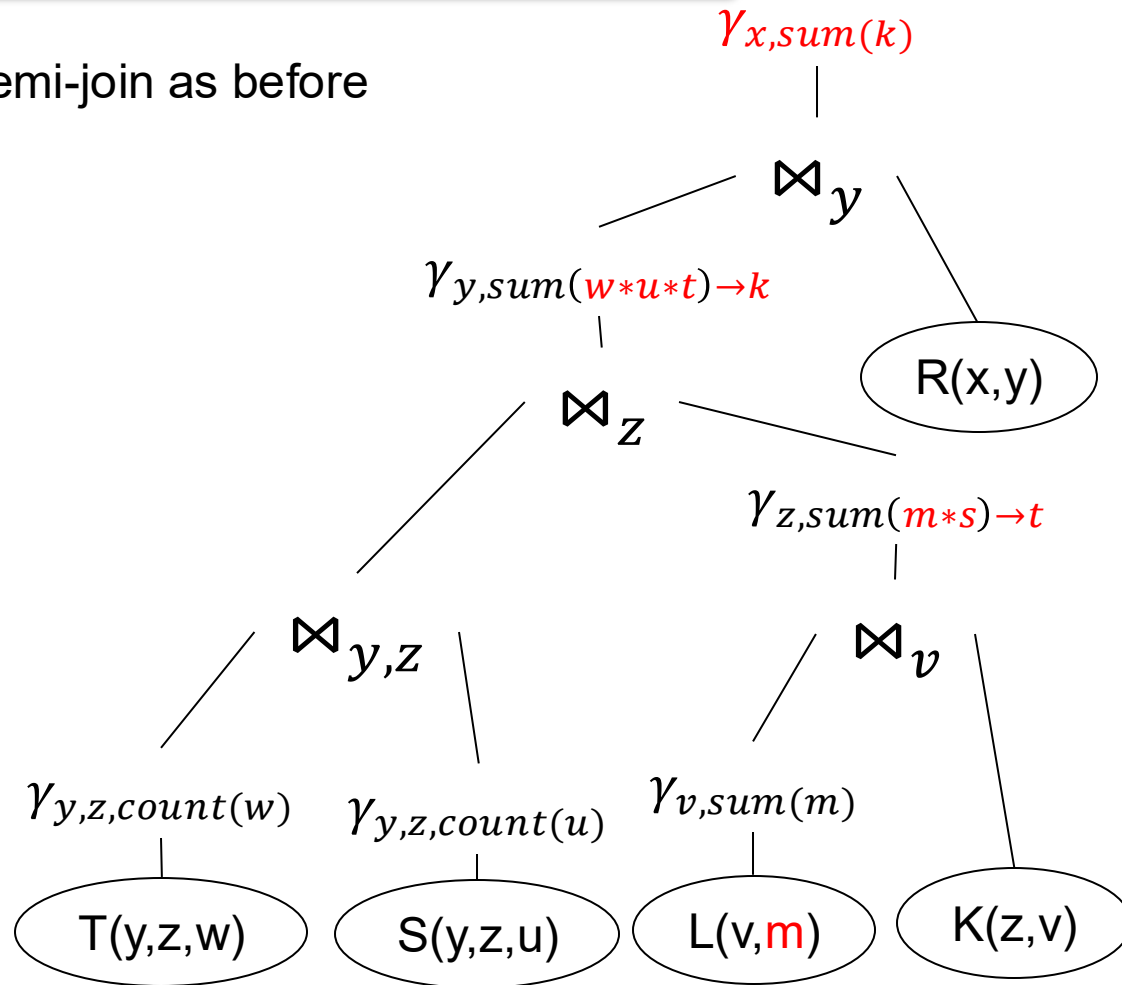


Example: CQ with Aggregates

$$Q(\mathbf{x}, \text{sum}(\mathbf{m})) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$$

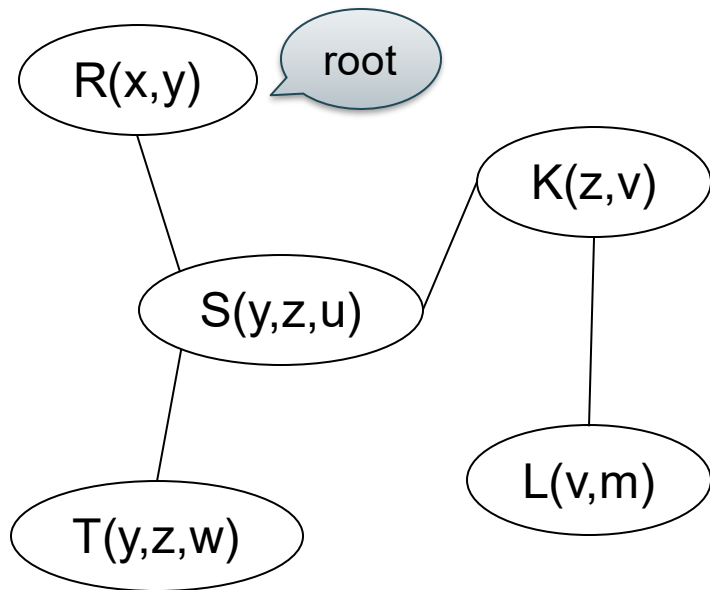


Semi-join as before

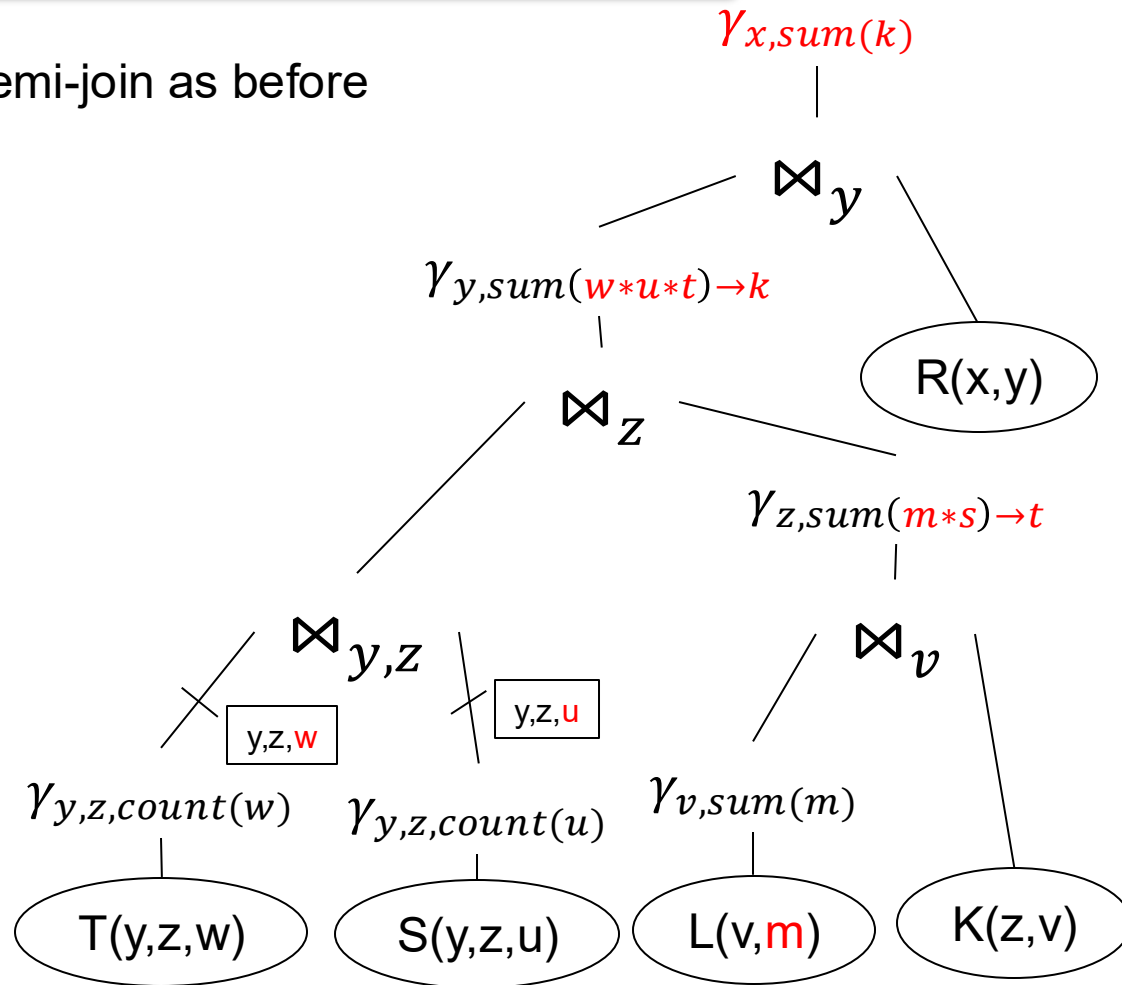


Example: CQ with Aggregates

$$Q(\mathbf{x}, \text{sum}(\mathbf{m})) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$$

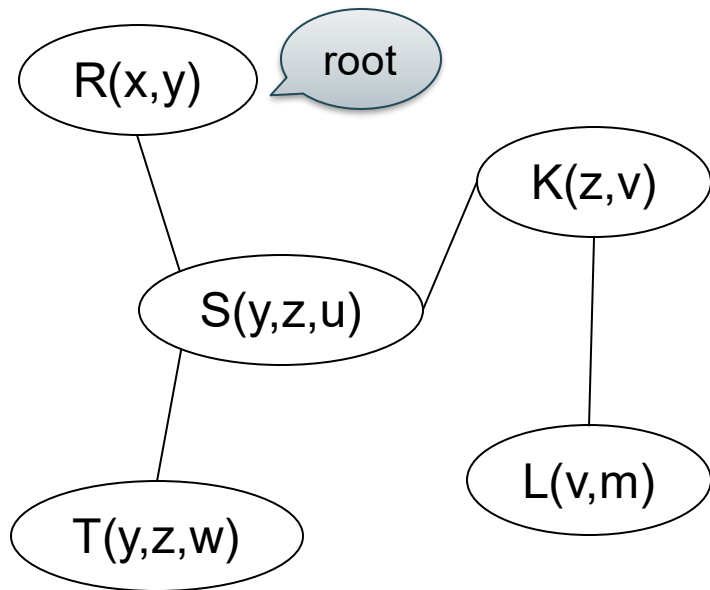


Semi-join as before

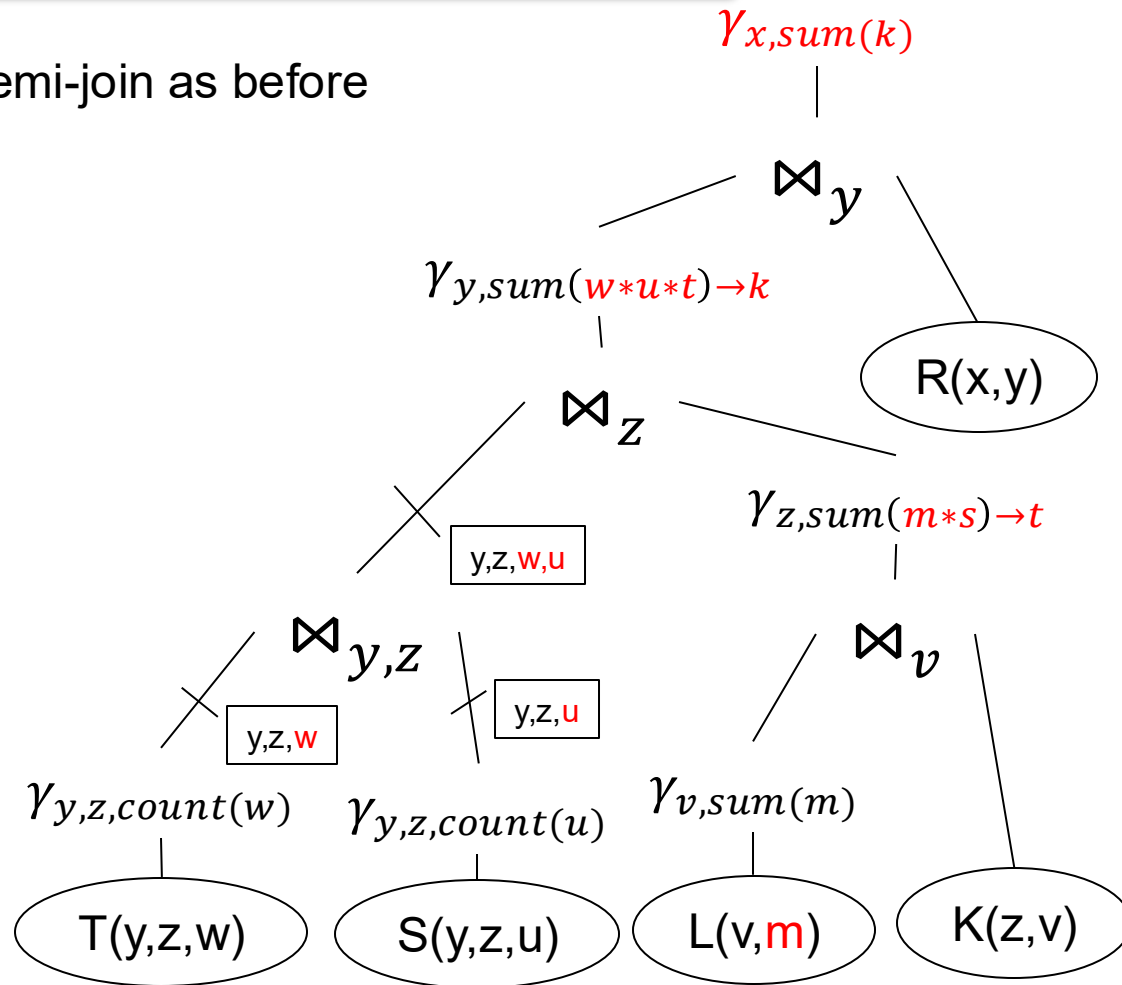


Example: CQ with Aggregates

$$Q(\mathbf{x}, \text{sum}(\mathbf{m})) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$$

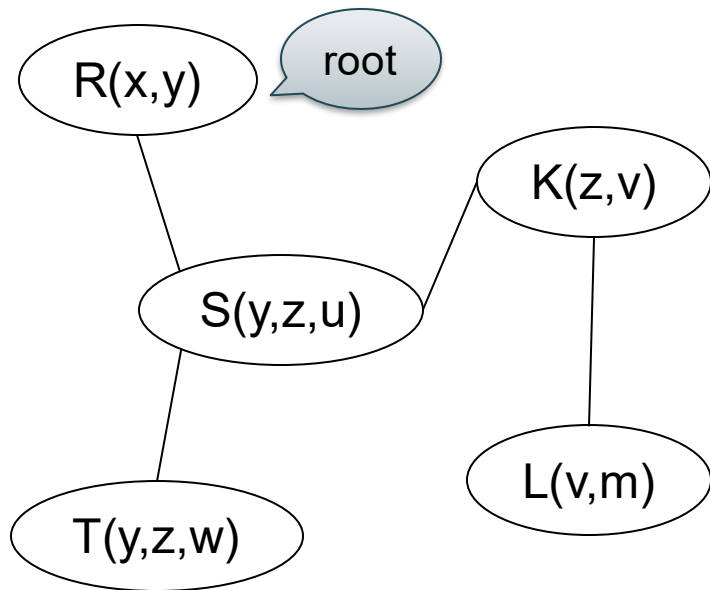


Semi-join as before

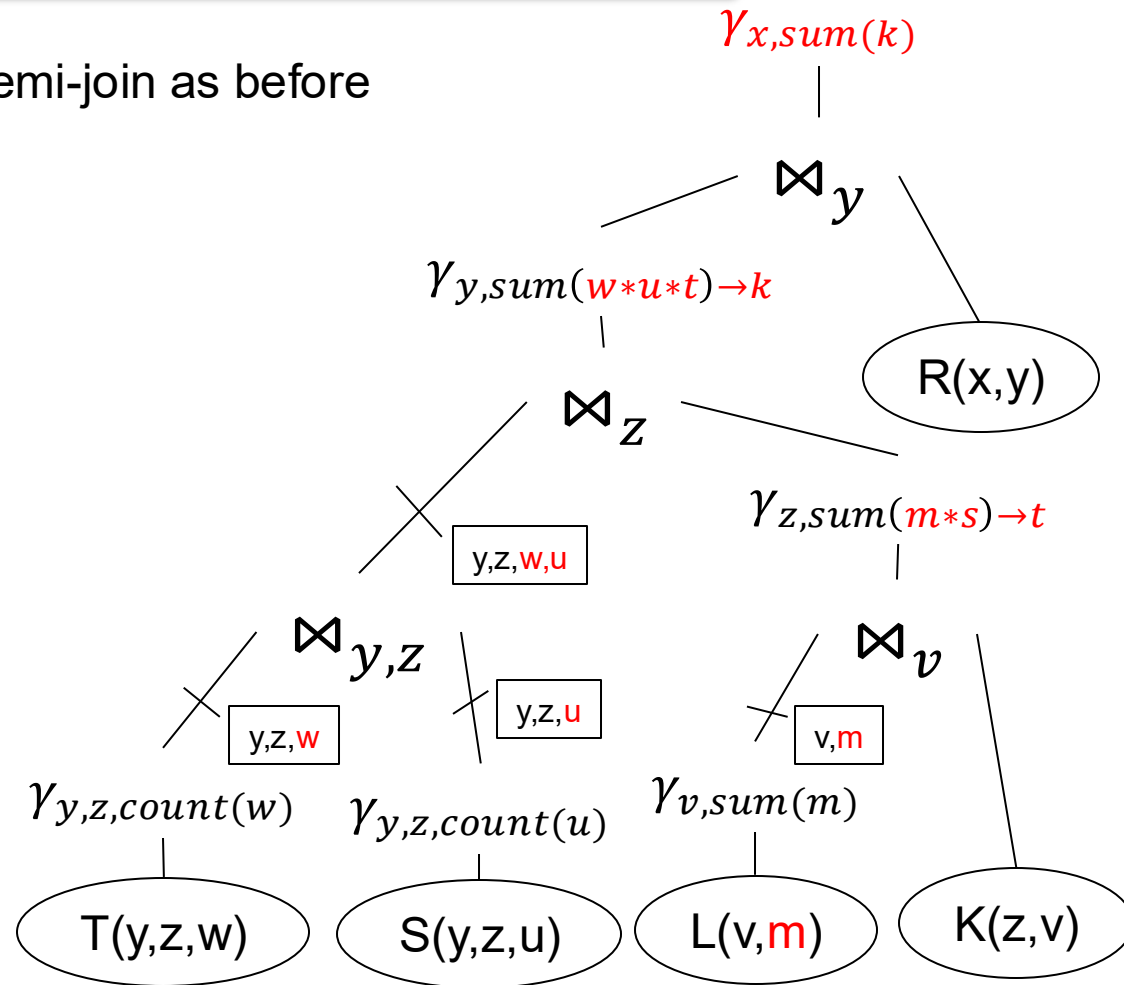


Example: CQ with Aggregates

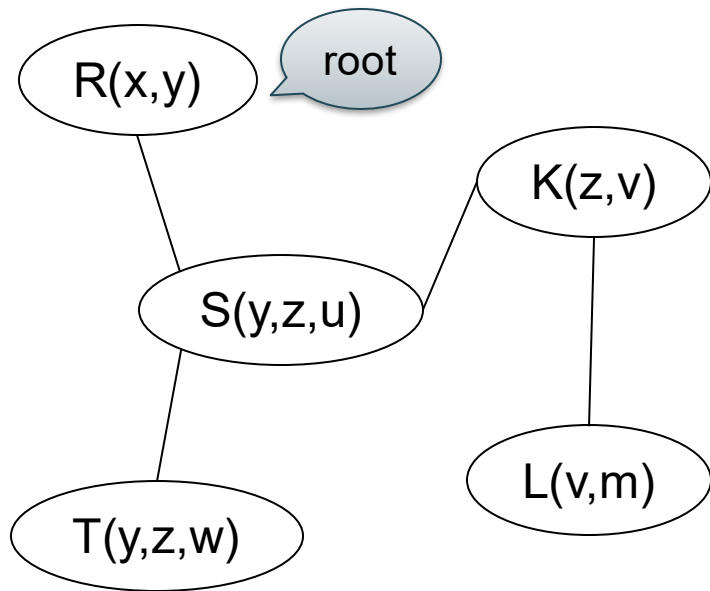
$$Q(\mathbf{x}, \text{sum}(\mathbf{m})) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$$



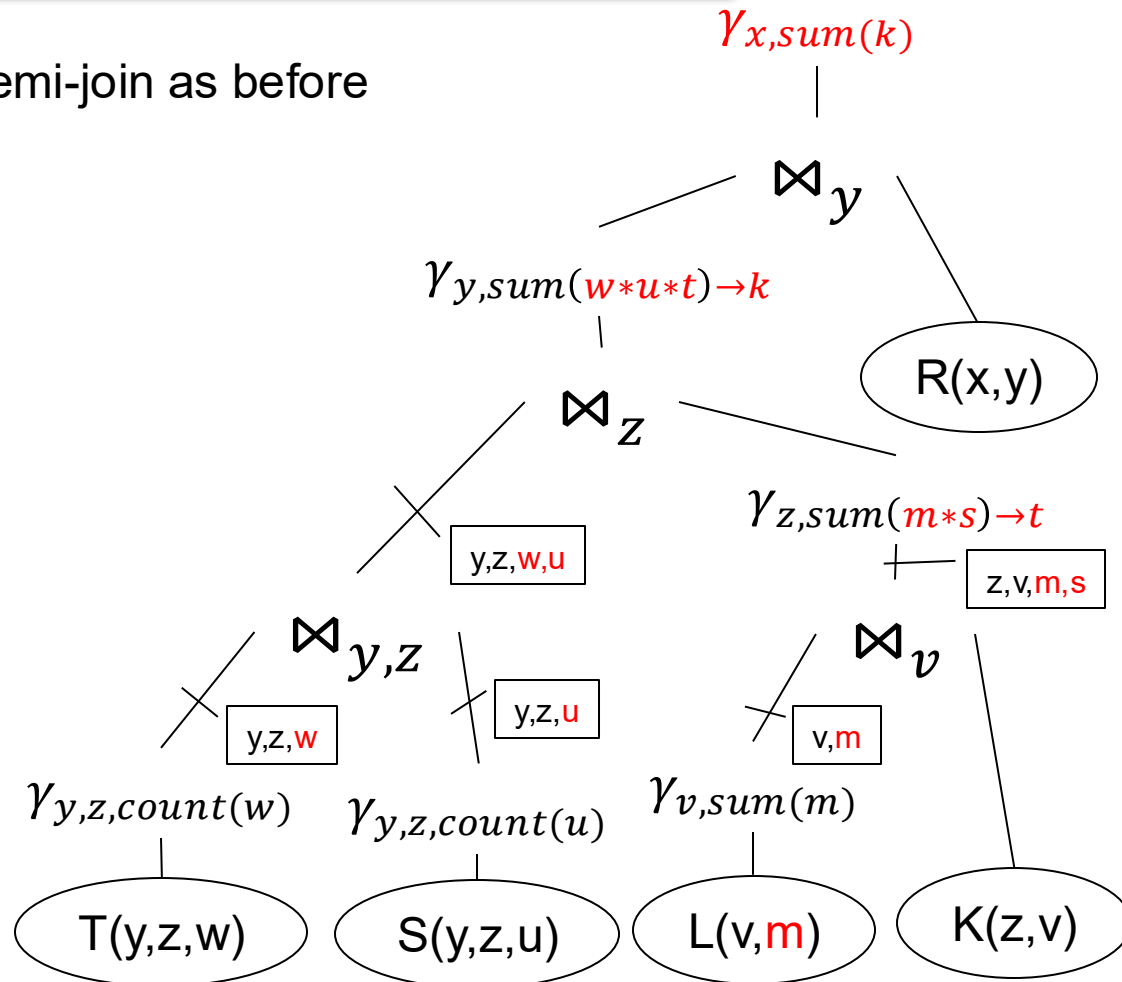
Semi-join as before



Example: CQ with Aggregates

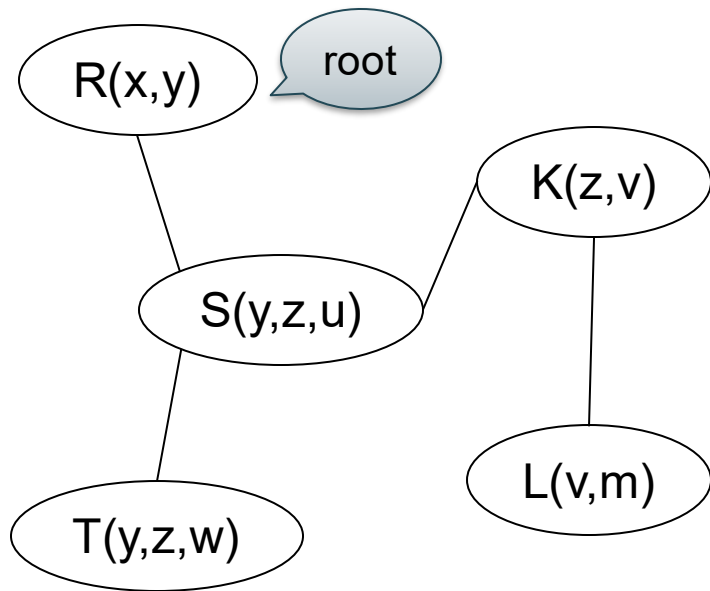
$$Q(x, \text{sum}(m)) = R(x, y), S(y, z, u), T(y, z, w), K(z, v), L(v, m)$$


Semi-join as before

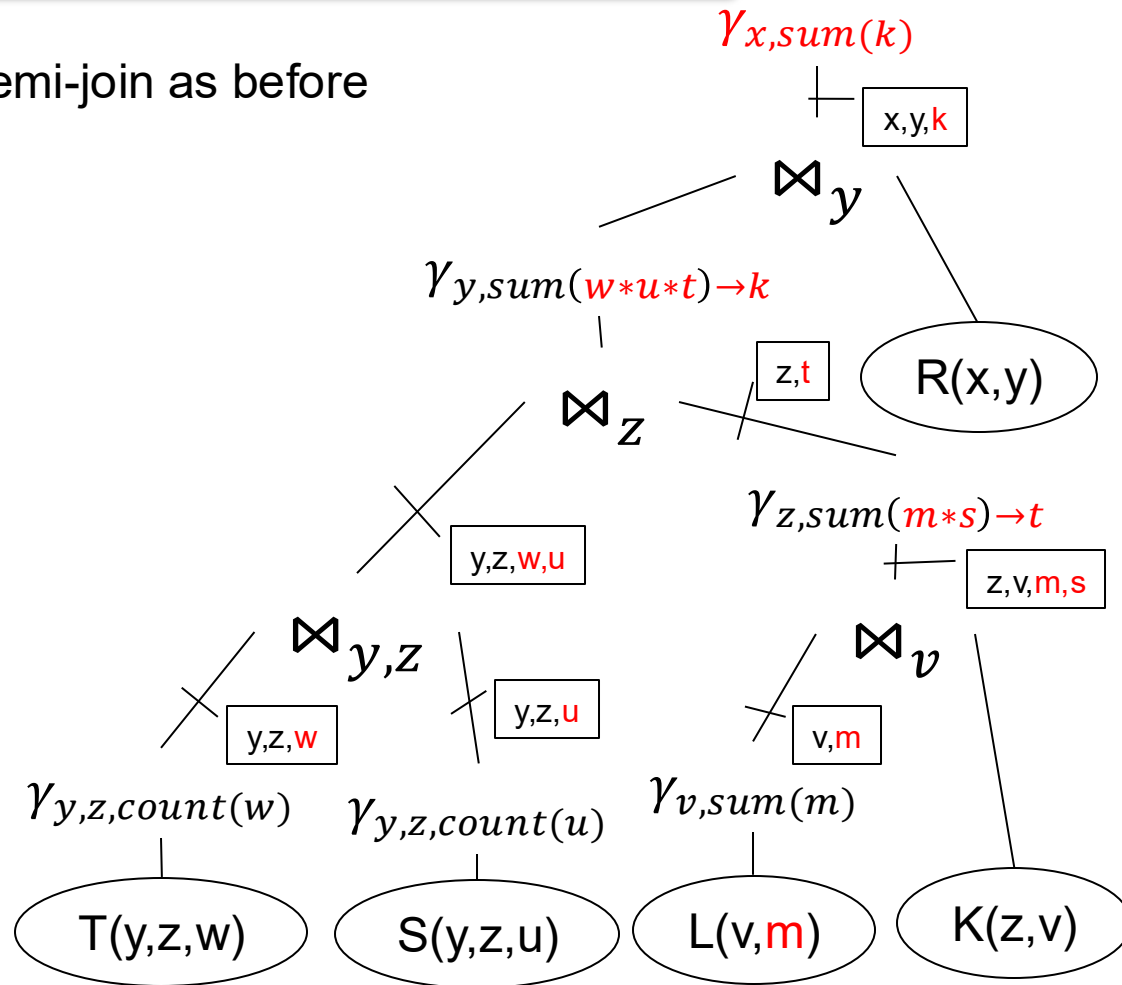


Example: CQ with Aggregates

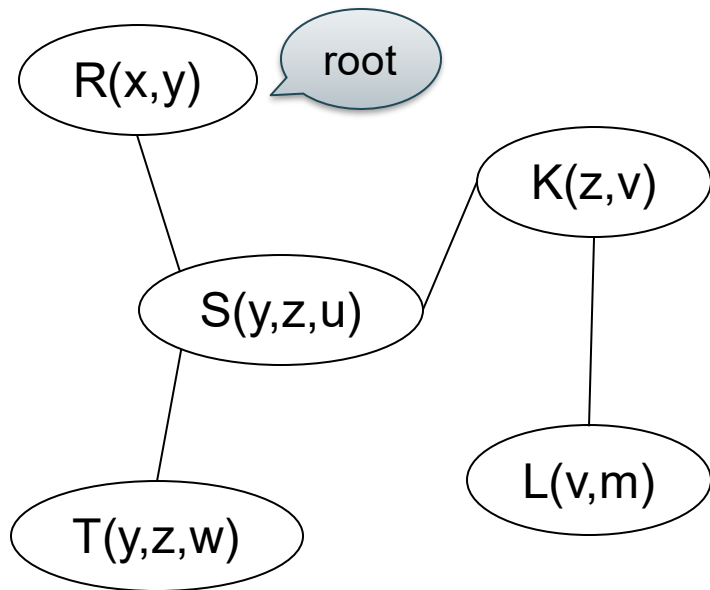
$Q(x, \text{sum}(m)) = R(x,y), S(y,z,u), T(y,z,w), K(z,v), L(v,m)$



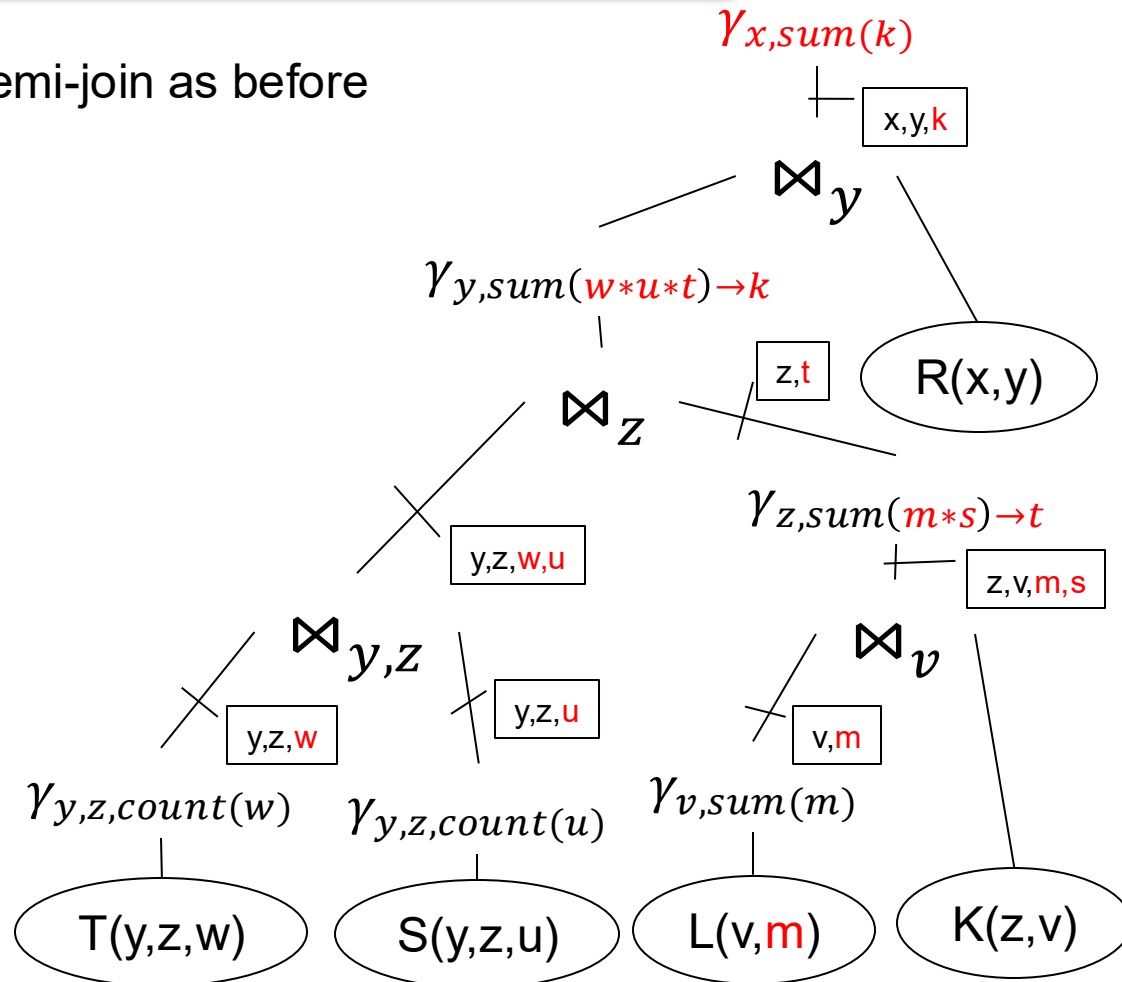
Semi-join as before



Example: CQ with Aggregates

$$Q(x, \text{sum}(m)) = R(x, y), S(y, z, u), T(y, z, w), K(z, v), L(v, m)$$


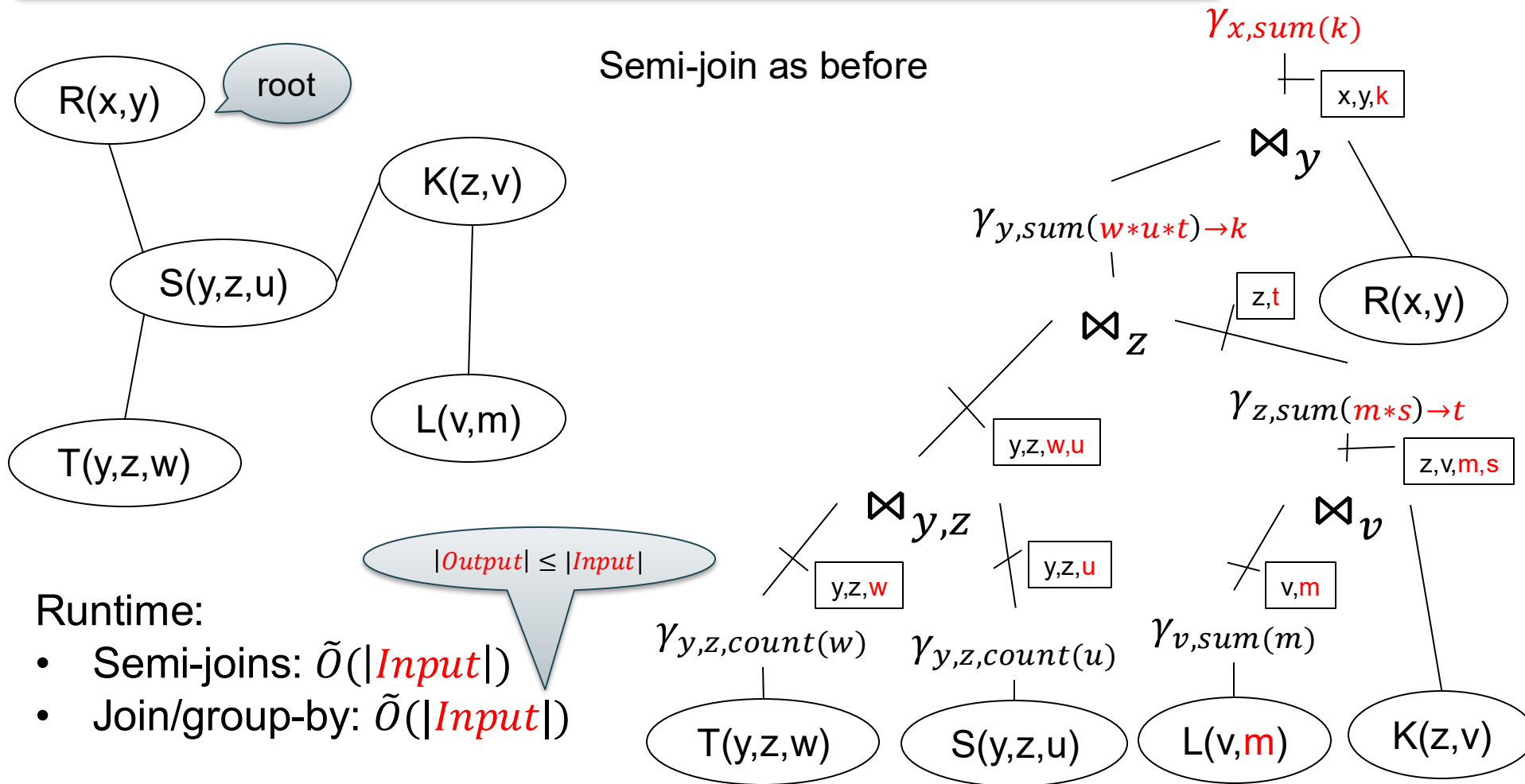
Semi-join as before



Runtime:

- Semi-joins: $\tilde{O}(|\text{Input}|)$
- Join/group-by: $\tilde{O}(|\text{Input}|)$

Example: CQ with Aggregates

$$Q(x, \text{sum}(m)) = R(x, y), S(y, z, u), T(y, z, w), K(z, v), L(v, m)$$


Discussion

- Database optimizers rarely do semi-join reduction (sometimes called *magic sets*)
- Reason: when semi-join is ineffective, then it increases cost by a factor of 3^{*}
- Recent research aims at adapting Yannakakis' algorithm to avoid the factor 3 amplification

^{*}can be reduced to 2, by skipping the 2nd semijoin reduction, and joining from root to leaves

Discussion

- Recent research aims at adapting Yannakakis' algorithm to avoid the factor 3 amplification