

# Representation Learning

## Pre-training

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# Contrastive learning

**Idea:** if features are “semantically” relevant, a “distortion” of an image should produce similar features.

## Framework:

- For every training sample, produce multiple *augmented* samples by applying various transformations.
- Train an encoder  $E$  to predict whether two samples are augmentations of the same base sample.
- A common way is train  $\langle E(x), E(x') \rangle$  big if  $x, x'$  are two augmentations of the same sample:

$$\ell_{x,x'} = -\log \left( \frac{\exp(\tau \langle E(x), E(x') \rangle)}{\sum_{\tilde{x}} \exp(\tau \langle E(x), E(\tilde{x}) \rangle)} \right)$$

min  $\sum_{x,x' \text{ augments of each other}} \ell_{x,x'}$

# Contrastive learning

## Contrastive Predictive Coding (Van den Oord et al., '18)

- CPC: Original proposed on audio data
- Use context to predict futures
  - Random negative samples required

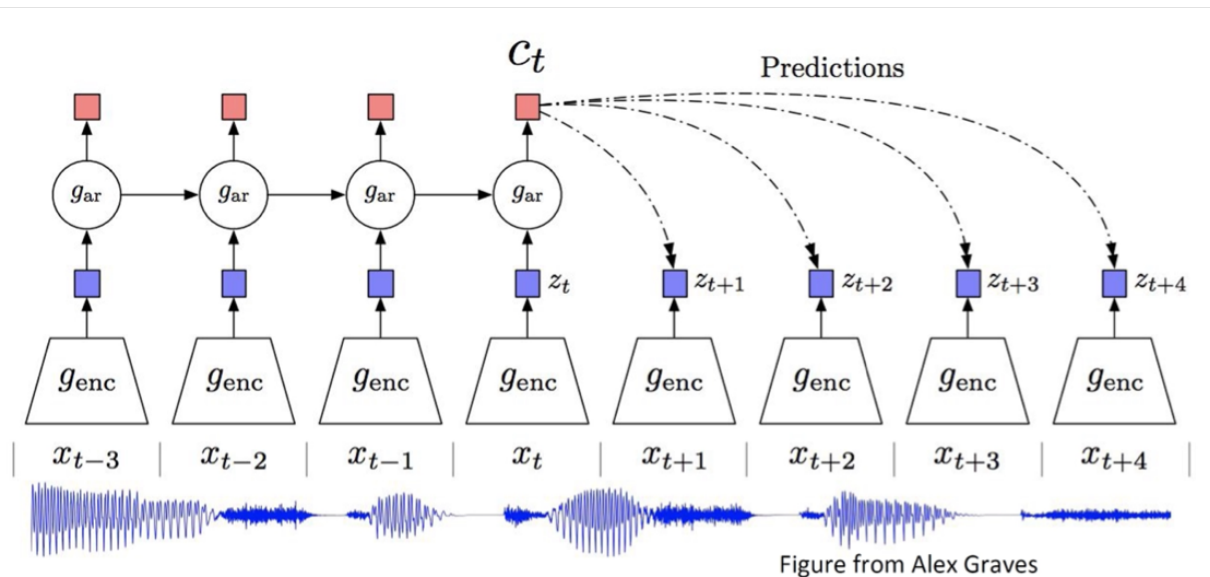


Figure from Alex Graves

$$f_k(x_{t+k}, c_t) = \exp\left(z_{t+k}^T W_k c_t\right)$$
$$\mathcal{L}_N = -\mathbb{E}_X \left[ \log \frac{f_k(x_{t+k}, c_t)}{\sum_{x_j \in X} f_k(x_j, c_t)} \right]$$

# Contrastive learning

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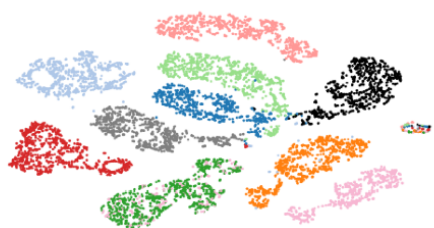


Figure 2: t-SNE visualization of audio (speech) representations for a subset of 10 speakers (out of 251). Every color represents a different speaker.

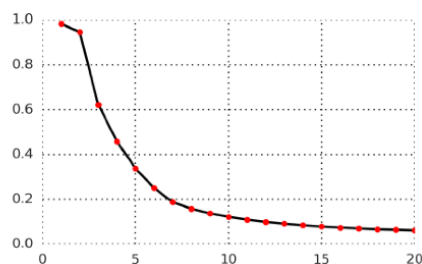


Figure 3: Average accuracy of predicting the positive sample in the contrastive loss for 1 to 20 latent steps in the future of a speech waveform. The model predicts up to 200ms in the future as every step consists of 10ms of audio.

Method	ACC
<b>Phone classification</b>	
Random initialization	27.6
MFCC features	39.7
CPC	64.6
Supervised	74.6
<b>Speaker classification</b>	
Random initialization	1.87
MFCC features	17.6
CPC	97.4
Supervised	98.5

Table 1: LibriSpeech phone and speaker classification results. For phone classification there are 41 possible classes and for speaker classification 251. All models used the same architecture and the same audio input sizes.

Method	ACC
<b>#steps predicted</b>	
2 steps	28.5
4 steps	57.6
8 steps	63.6
12 steps	64.6
16 steps	63.8
<b>Negative samples from</b>	
Mixed speaker	64.6
Same speaker	65.5
Mixed speaker (excl.)	57.3
Same speaker (excl.)	64.6
Current sequence only	65.2

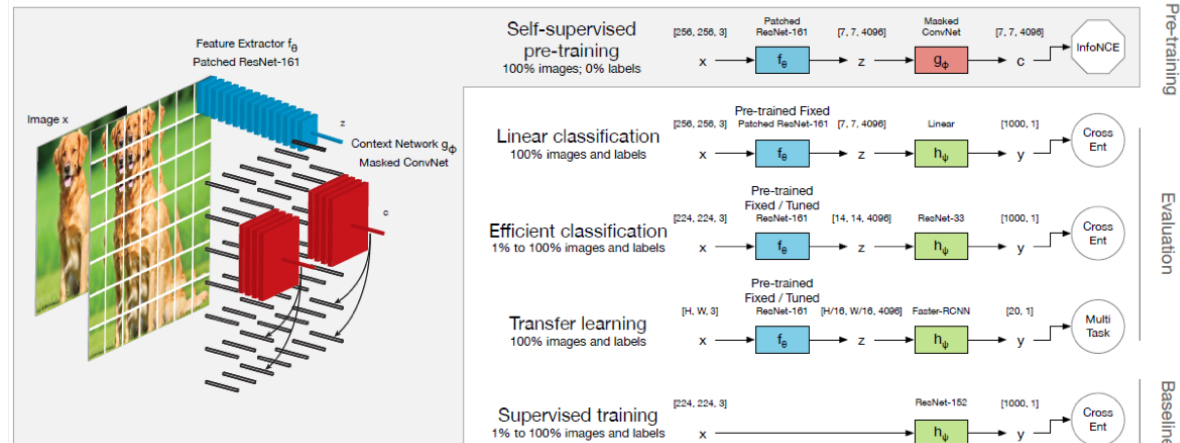
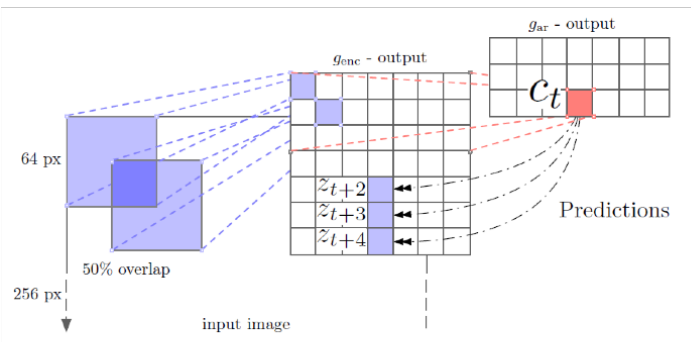
Table 2: LibriSpeech phone classification ablation experiments. More details can be found in Section 3.1.



# Contrastive learning

## Contrastive Predictive Coding (Van den Oord et al., '18)

- CPCv2: improved version of CPC on images with large scale training
  - PixelCNN, more prediction directions, path augmentation, layer normalization



Pre-training

Evaluation

Baseline

# Contrastive learning

## Contrastive Predictive Coding (Van den Oord et al., '18)

- CPCv2: improved version of CPC on images with large scale training
  - PixelCNN, more prediction directions, path augmentation, layer normalization

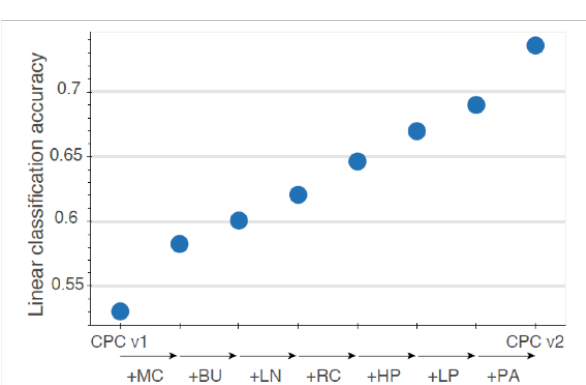
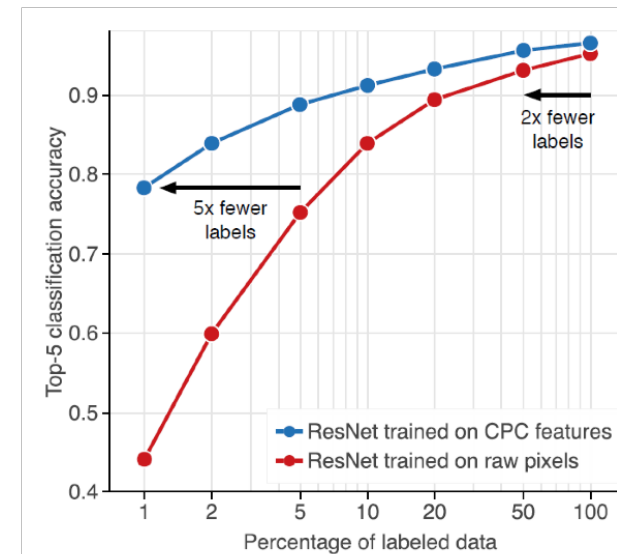


Figure 3. Linear classification performance of new variants of CPC, which incrementally add a series of modifications. MC: model capacity. BU: bottom-up spatial predictions. LN: layer normalization. RC: random color-dropping. HP: horizontal spatial predictions. LP: larger patches. PA: further patch-based augmentation. Note that these accuracies are evaluated on a custom validation set and are therefore not directly comparable to the results we report on the official validation set.

METHOD	PARAMS (M)	TOP-1	TOP-5
<i>Methods using ResNet-50:</i>			
INSTANCE DISCR. [1]	24	54.0	-
LOCAL AGGR. [2]	24	58.8	-
MoCo [3]	24	60.6	-
PIRL [4]	24	63.6	-
CPC v2 - RESNET-50	24	<b>63.8</b>	<b>85.3</b>
<i>Methods using different architectures:</i>			
MULTI-TASK [5]	28	-	69.3
ROTATION [6]	86	55.4	-
CPC v1 [7]	28	48.7	73.6
BIGBIGAN [8]	86	61.3	81.9
AMDIM [9]	626	68.1	-
CMC [10]	188	68.4	88.2
MoCo [2]	375	68.6	-
CPC v2 - RESNET-161	305	<b>71.5</b>	<b>90.1</b>



# Contrastive learning

## Contrastive Predictive Coding (Van den Oord et al., '18)

- MoCo: Momentum Contrastive Learning (He et al., '20)

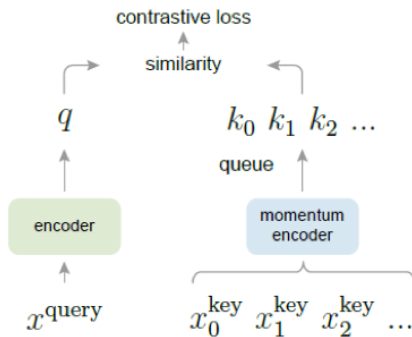
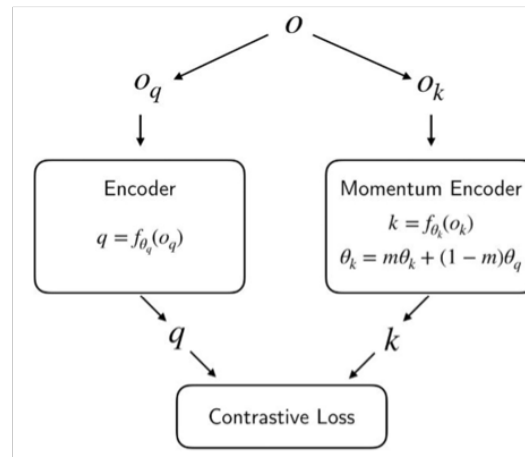


Figure 1. Momentum Contrast (MoCo) trains a visual representation encoder by matching an encoded query  $q$  to a dictionary of encoded keys using a contrastive loss. The dictionary keys  $\{k_0, k_1, k_2, \dots\}$  are defined on-the-fly by a set of data samples. The dictionary is built as a queue, with the current mini-batch enqueued and the oldest mini-batch dequeued, decoupling it from the mini-batch size. The keys are encoded by a slowly progressing encoder, driven by a momentum update with the query encoder. This method enables a large and consistent dictionary for learning visual representations.



$$\mathcal{L}_q = -\log \frac{\exp(q \cdot k_+ / \tau)}{\sum_{i=0}^K \exp(q \cdot k_i / \tau)}$$

# Contrastive learning

## Contrastive Predictive Coding (Van den Oord et al., '18)

- MoCo: Momentum Contrastive Learning (He et al., '20)
  - Why momentum encoder?
    - Enable large and consistent buffer of negative samples
    - Ensure the encoding in buffer moves slowly via momentum
      - Which further ensures the feature extractor updates smoothly

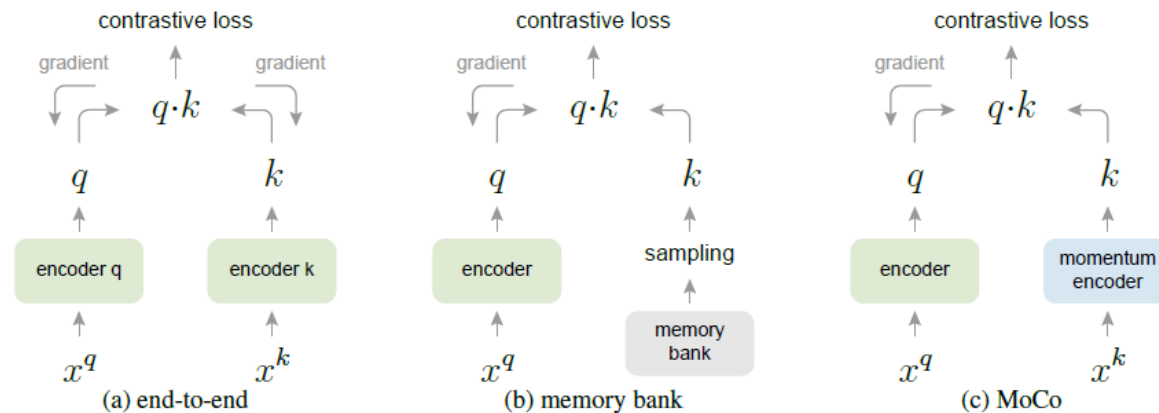


Figure 2. **Conceptual comparison of three contrastive loss mechanisms** (empirical comparisons are in Figure 3 and Table 3). Here we illustrate one pair of query and key. The three mechanisms differ in how the keys are maintained and how the key encoder is updated. (a): The encoders for computing the query and key representations are updated *end-to-end* by back-propagation (the two encoders can be different). (b): The key representations are sampled from a *memory bank* [61]. (c): *MoCo* encodes the new keys on-the-fly by a momentum-updated encoder, and maintains a queue (not illustrated in this figure) of keys.

# Contrastive learning

Contrastive Predictive Coding (Van den Oord et al., '18)

- MoCo: Momentum Contrastive Learning (He et al., '20)

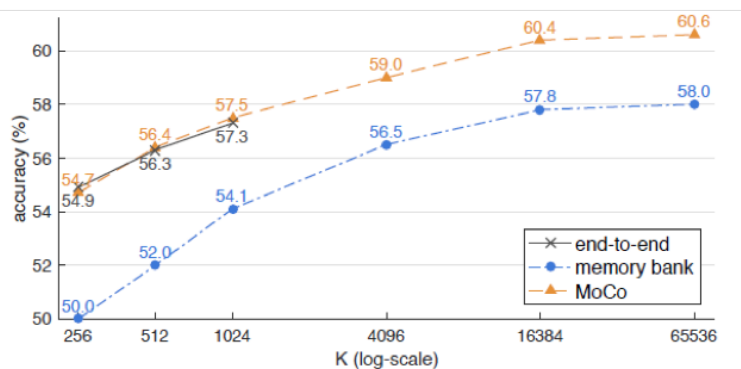
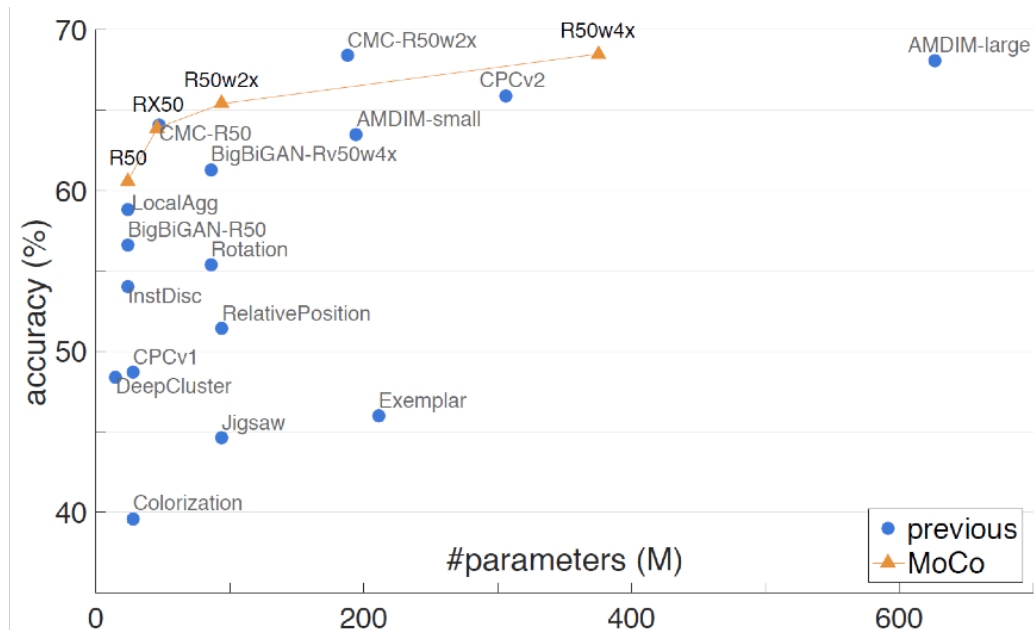


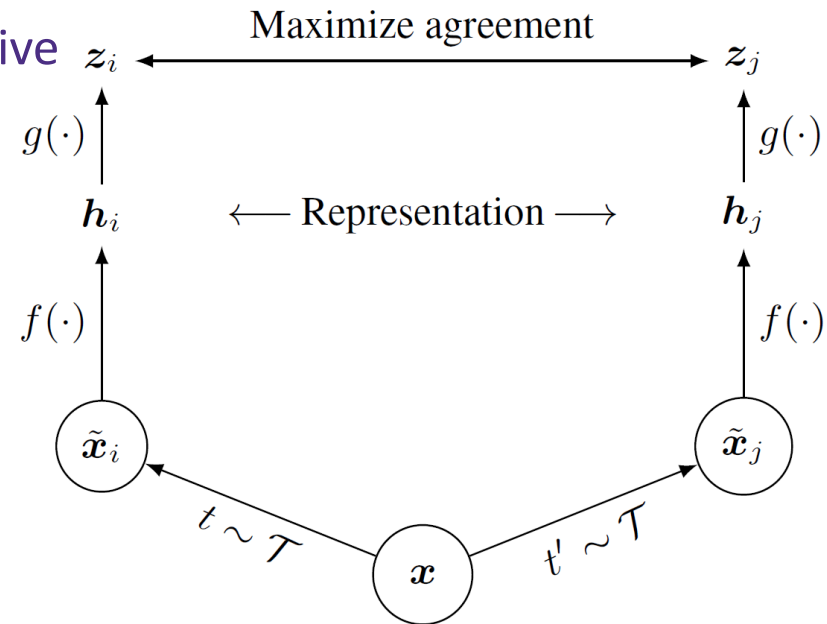
Figure 3. Comparison of three contrastive loss mechanisms under the ImageNet linear classification protocol. We adopt the same pretext task (Sec. 3.3) and only vary the contrastive loss mechanism (Figure 2). The number of negatives is  $K$  in memory bank and MoCo, and is  $K-1$  in end-to-end (offset by one because the positive key is in the same mini-batch). The network is ResNet-50.



# Contrastive learning

## Contrastive Predictive Coding (Van den Oord et al., '18)

- SimCLR (Chen et al. '20)
  - A simple framework for contrastive learning of visual representations
    - Predefine a set of transformations
    - For a data, sample two transformations
    - Maximum agreement on representations
  - No negative pairs explicitly
    - Non-paired data in the batch are negative



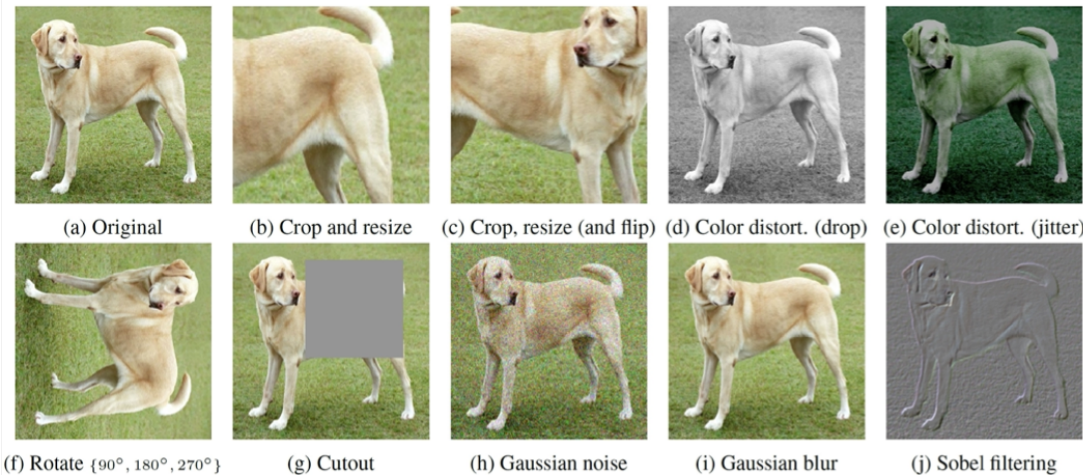
# Contrastive learning

## Contrastive Predictive Coding (Van den Oord et al., '18)

- SimCLR (Chen et al. '20)

**Algorithm 1** SimCLR's main learning algorithm.

```
input: batch size  $N$ , constant  $\tau$ , structure of  $f, g, \mathcal{T}$ .  
for sampled minibatch  $\{\mathbf{x}_k\}_{k=1}^N$  do  
  for all  $k \in \{1, \dots, N\}$  do  
    draw two augmentation functions  $t \sim \mathcal{T}, t' \sim \mathcal{T}$   
    # the first augmentation  
     $\tilde{\mathbf{x}}_{2k-1} = t(\mathbf{x}_k)$   
     $\mathbf{h}_{2k-1} = f(\tilde{\mathbf{x}}_{2k-1})$  # representation  
     $\mathbf{z}_{2k-1} = g(\mathbf{h}_{2k-1})$  # projection  
    # the second augmentation  
     $\tilde{\mathbf{x}}_{2k} = t'(\mathbf{x}_k)$   
     $\mathbf{h}_{2k} = f(\tilde{\mathbf{x}}_{2k})$  # representation  
     $\mathbf{z}_{2k} = g(\mathbf{h}_{2k})$  # projection  
  end for  
  for all  $i \in \{1, \dots, 2N\}$  and  $j \in \{1, \dots, 2N\}$  do  
     $s_{i,j} = \mathbf{z}_i^\top \mathbf{z}_j / (\|\mathbf{z}_i\| \|\mathbf{z}_j\|)$  # pairwise similarity  
  end for  
  define  $\ell(i, j)$  as  $\ell(i, j) = -\log \frac{\exp(s_{i,j}/\tau)}{\sum_{k=1}^{2N} \mathbb{1}_{[k \neq i]} \exp(s_{i,k}/\tau)}$   
   $\mathcal{L} = \frac{1}{2N} \sum_{k=1}^N [\ell(2k-1, 2k) + \ell(2k, 2k-1)]$   
  update networks  $f$  and  $g$  to minimize  $\mathcal{L}$   
end for  
return encoder network  $f(\cdot)$ , and throw away  $g(\cdot)$ 
```

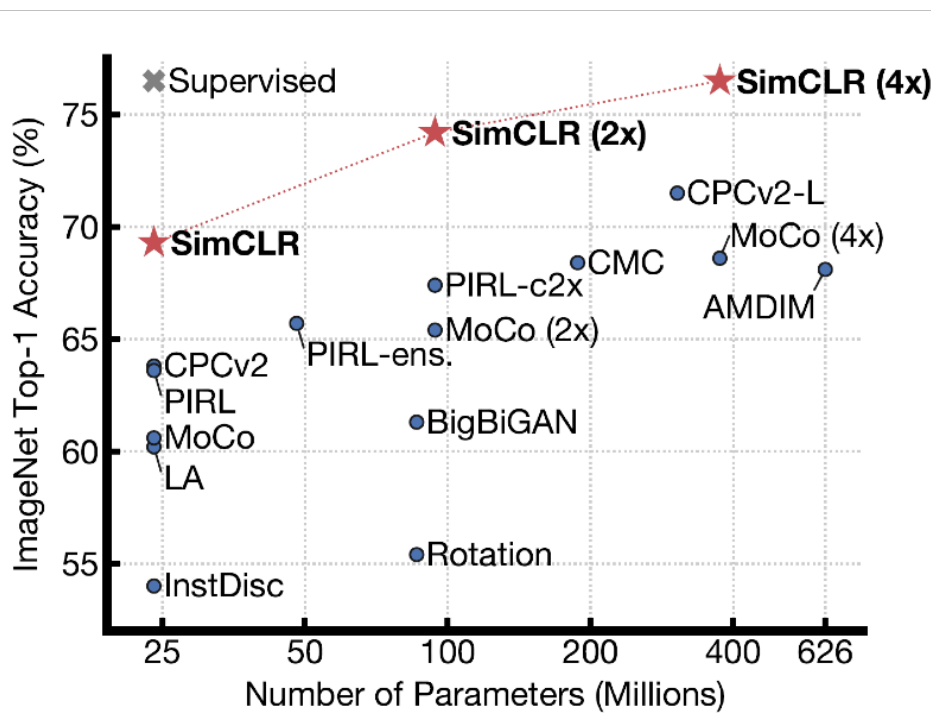




# Contrastive learning

## Contrastive Predictive Coding (Van den Oord et al., '18)

- SimCLR (Chen et al. '20)



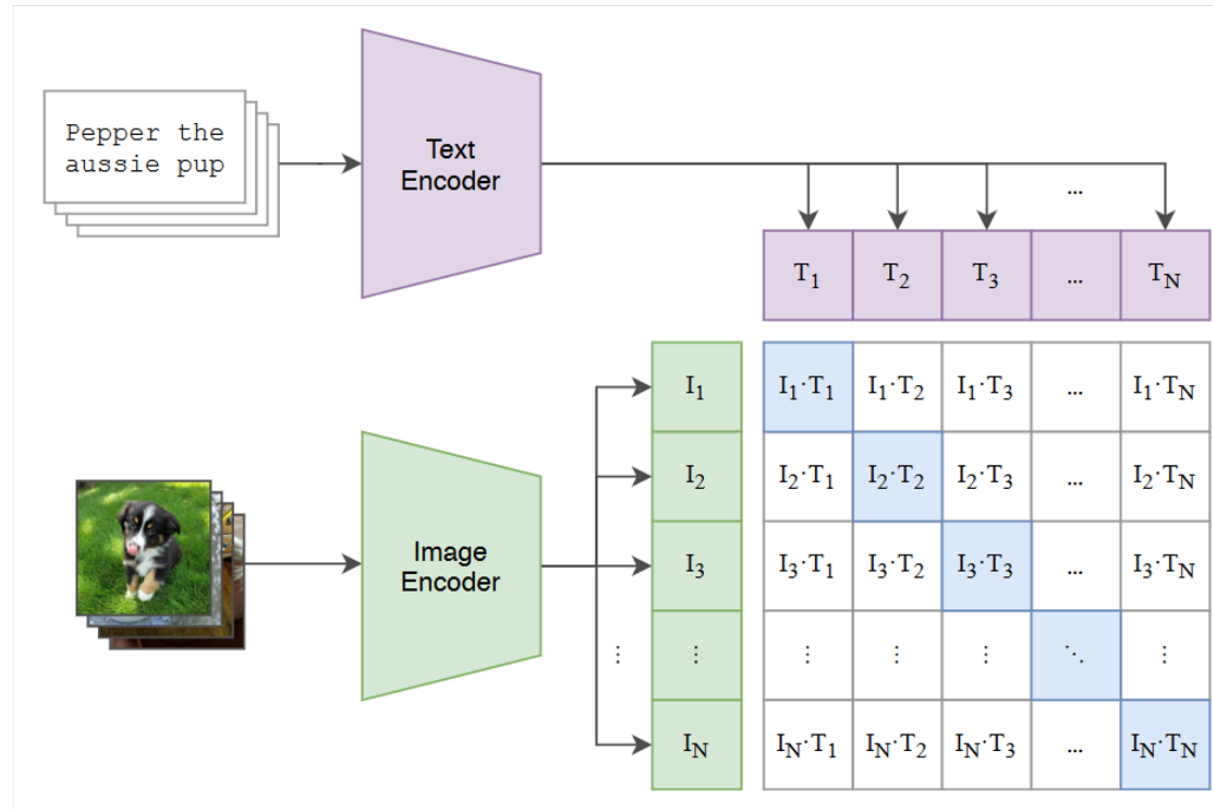
Method	Architecture	Label fraction	
		1%	10%
Supervised baseline	ResNet-50	48.4	80.4
<i>Methods using other label-propagation:</i>			
Pseudo-label	ResNet-50	51.6	82.4
VAT+Entropy Min.	ResNet-50	47.0	83.4
UDA (w. RandAug)	ResNet-50	-	88.5
FixMatch (w. RandAug)	ResNet-50	-	89.1
S4L (Rot+VAT+En. M.)	ResNet-50 (4x)	-	91.2
<i>Methods using representation learning only:</i>			
InstDisc	ResNet-50	39.2	77.4
BigBiGAN	RevNet-50 (4x)	55.2	78.8
PIRL	ResNet-50	57.2	83.8
CPC v2	ResNet-161(*)	77.9	91.2
SimCLR (ours)	ResNet-50	75.5	87.8
SimCLR (ours)	ResNet-50 (2x)	83.0	91.2
SimCLR (ours)	ResNet-50 (4x)	<b>85.8</b>	<b>92.6</b>

Table 7. ImageNet accuracy of models trained with few labels.



# Multimodal Contrastive Learning

**Contrastive Pretraining:**  
Train image and text  
representation together



# Multimodal Contrastive Learning

## Loss function

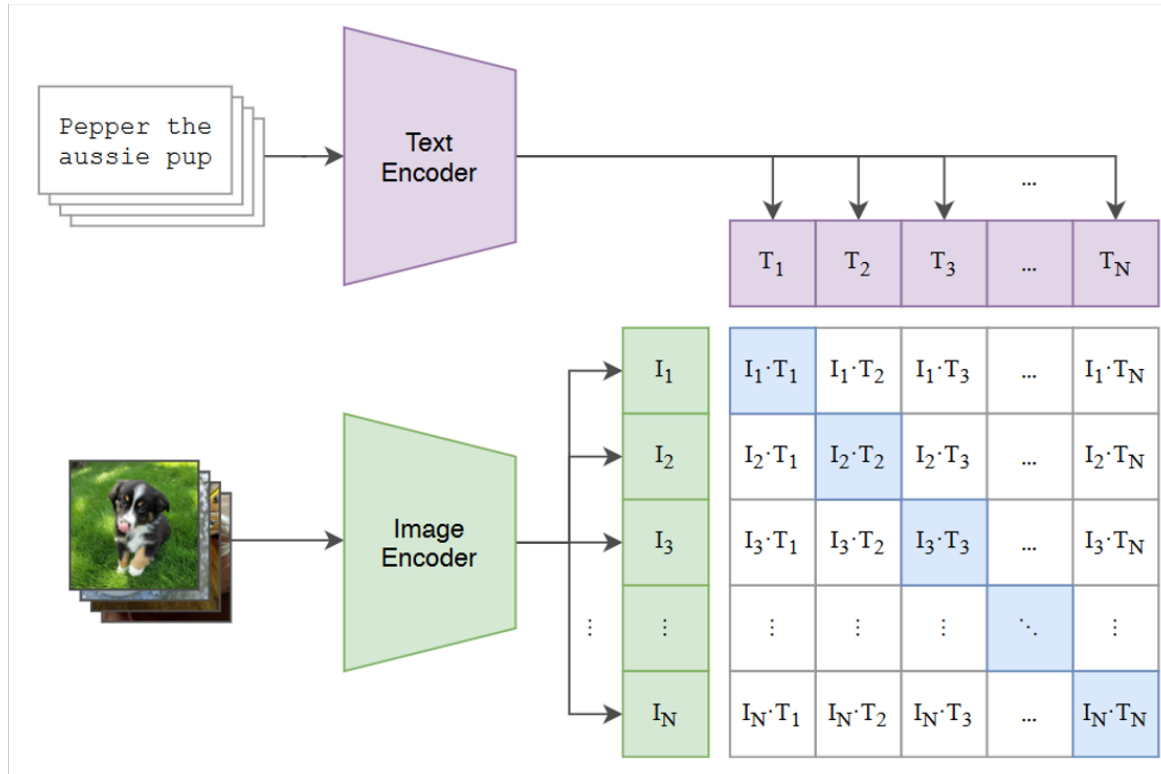
Let  $q_{ij} := I_i^\top T_j$  (normalized embeddings:  $\|I_i\|_2 = \|T_j\|_2 = 1$ ),

$$\text{loss} = \frac{\text{loss}_I + \text{loss}_T}{2}$$

where,

$$\text{loss}_I = - \sum_{i=1}^N \log \frac{\exp(q_{ii})}{\sum_j \exp(q_{ij})}$$

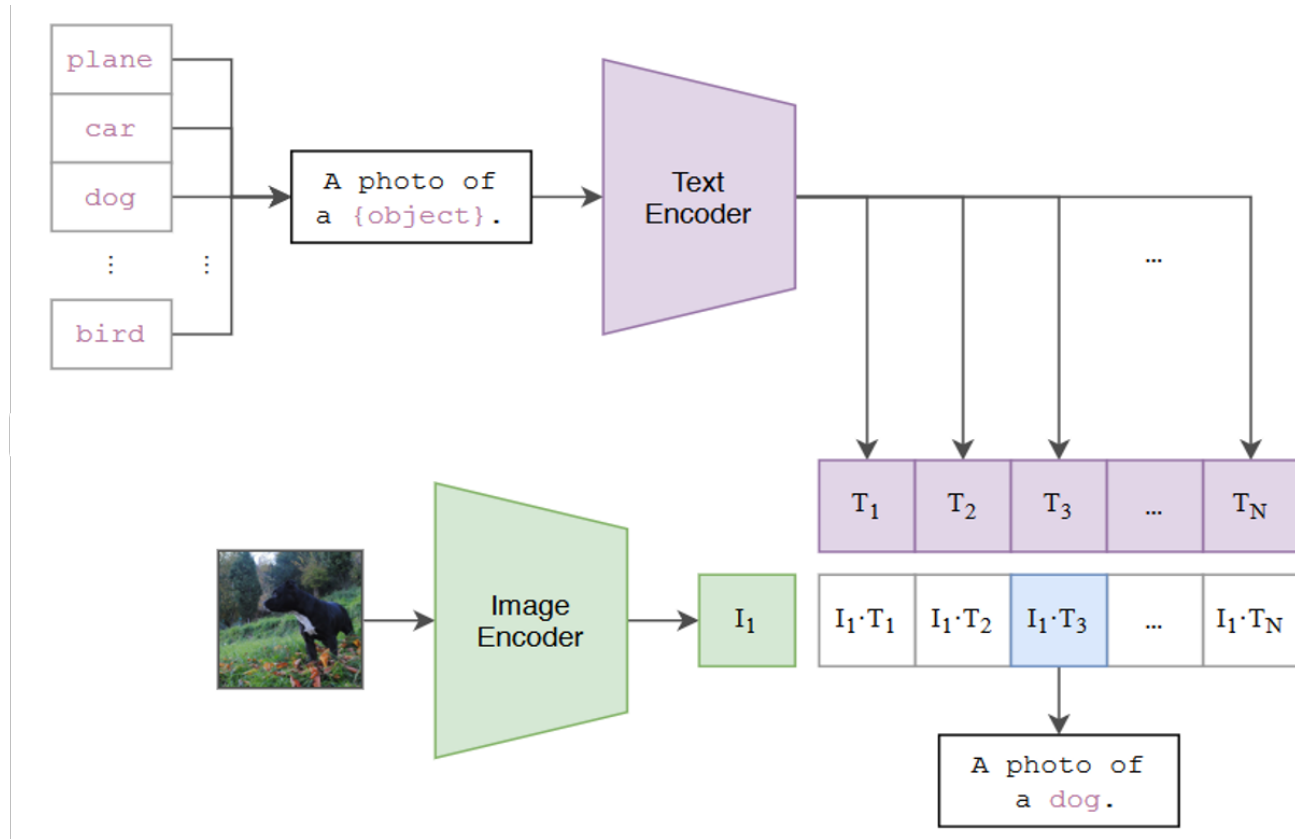
$$\text{loss}_T = - \sum_{j=1}^N \log \frac{\exp(q_{jj})}{\sum_i \exp(q_{ij})}$$



# Multimodal Contrastive Learning

## Zero-Shot Classification:

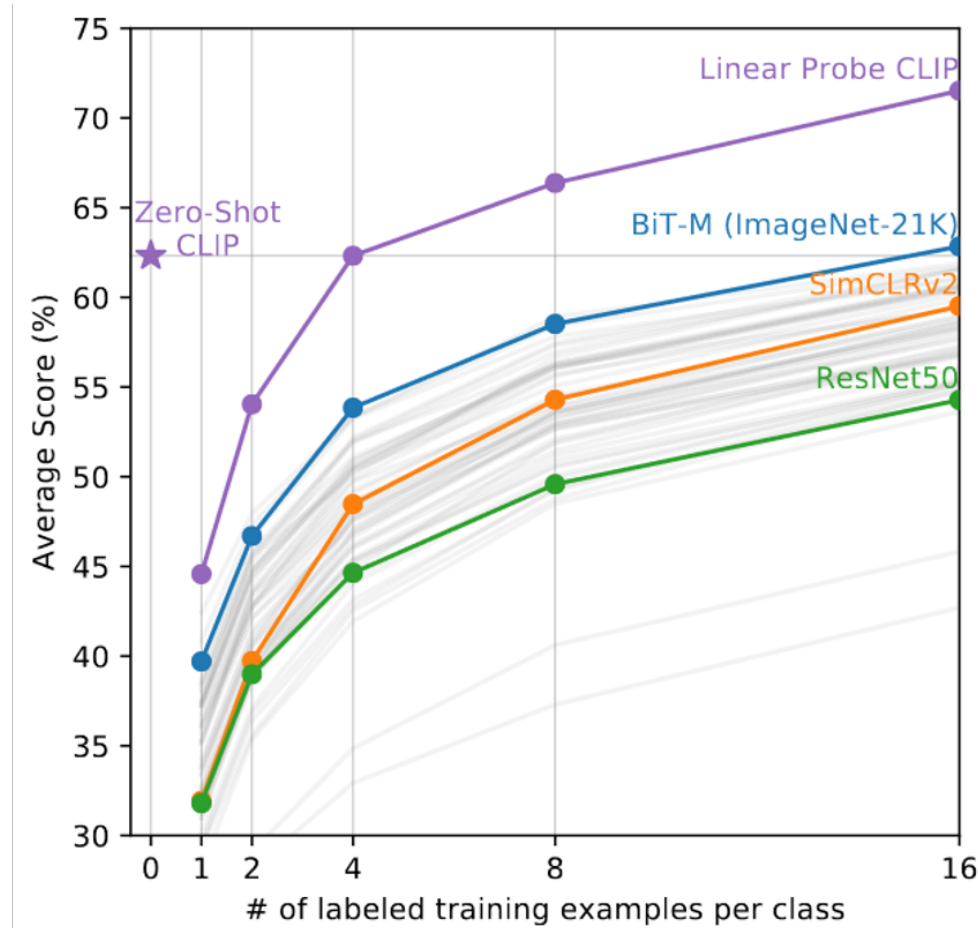
- Generate a prompt for each class



# Multimodal Contrastive Learning

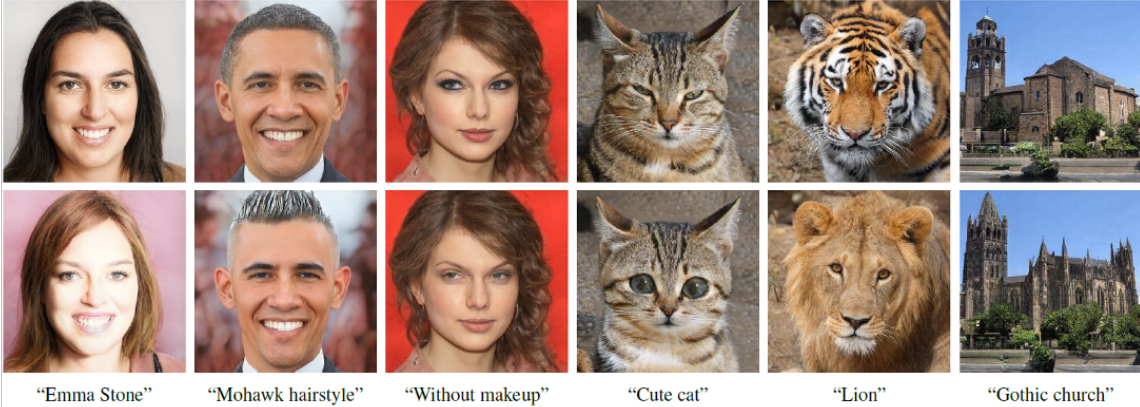
## Results

- Strong zero-shot and few-shot performance compared with other models.
- Zero-shot performance on **ImageNet**: CLIP  $\approx$  fully supervised ResNet50!



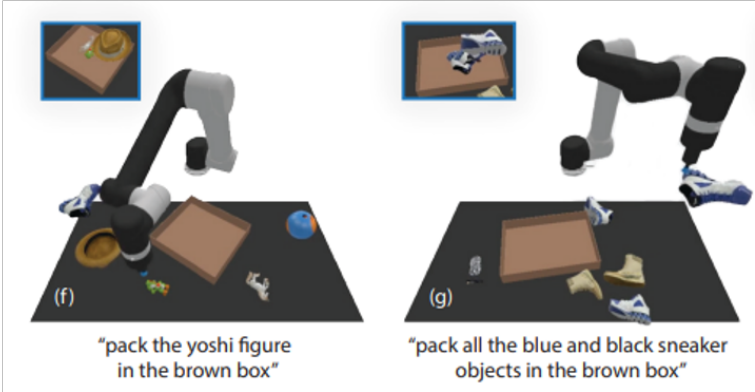
# Applications of CLIP

Image Generation  
(StyleCLIP [Patashnik et al. 2021])



Robotics  
(CLIPort [Shridhar et al. 2021])

...



# Problems about Training CLIP

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Require large amount of *carefully curated* image-text pairs  
**4 Billion** closed-source data used for OpenAI's CLIP

**Q:**

**How to obtain lots of high-quality data?**

One choice: Web-curated data pairs + data filtering

# DataComp

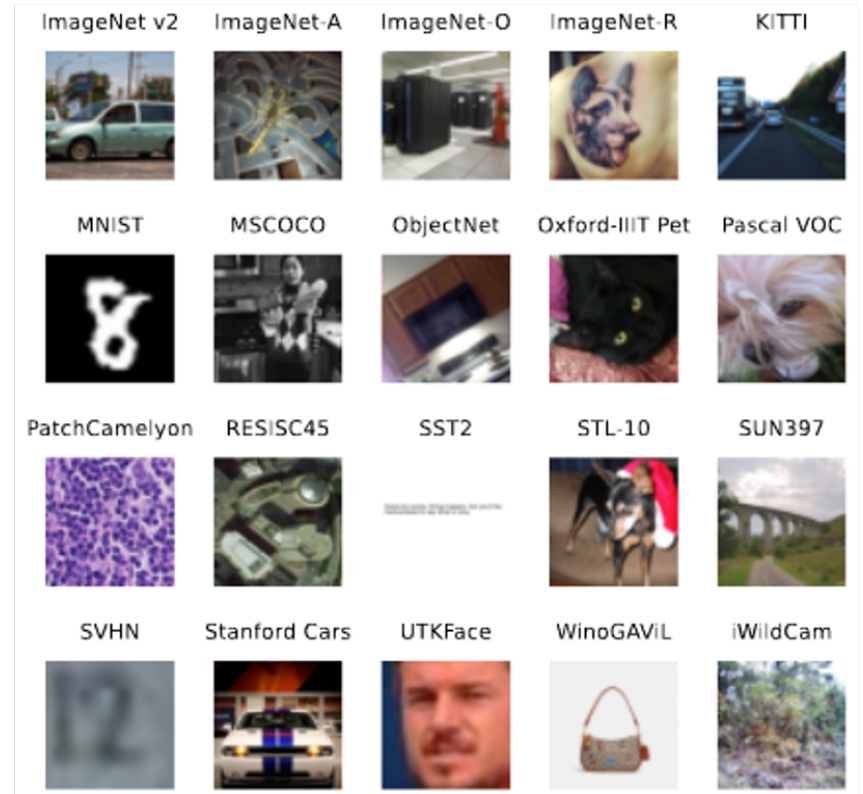
## A benchmark standardize the training configuration

### Training Process:

- Filtering data from a pool of **low-quality** data pairs
- Train a CLIP model with a **fixed architecture** and **hyperparameters**
- Fix **total number of training data seen** (1 pass of 4B data = 4 passes of 1B data)

### Evaluation:

- 38 Zero-shot downstream tasks



# Data Filtering

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## Distribution-agnostic methods

### Image-based filtering

- Cluster the image embeddings (from a **pre-trained** CLIP model) of training data, and select the groups that contain at least one embedding from ImageNet-1k

### CLIP score filtering

- Filter the data with low CLIP similarity assigned by a **pre-trained** CLIP model.

$$\text{CLIP score} = \bar{f}_{\text{image}}^T \bar{f}_{\text{text}}$$



# Data Filtering

## Setup:

Total number of training sample seen = 12.8M

Filtering Strategy	Dataset Size	ImageNet (1 sub-task)	ImageNet Dist. Shift (5)	VTAB (11)	Retrieval (3)	Average (38)
No filtering	12.8M	2.5	3.3	14.5	10.5	13.2
CLIP score (30%, reproduced)	3.8M	4.8	5.3	17.1	11.5	15.8
Image-based $\cap$ CLIP score (45%)	1.9M	4.2	4.6	17.4	10.8	15.5
$\mathbb{D}^2$ Pruning (image+text, reproduced)	3.8M	4.6	5.2	18.5	11.1	16.1
CLIP score (45%)	5.8M	4.5	5.1	17.9	<b>12.3</b>	16.1

Filtering significantly improves the performance!

# Parameter-Efficient Fine-Tuning

LoRA: Low-Rank Adaptation of Large Language Models  
(Hu et al. 2021)

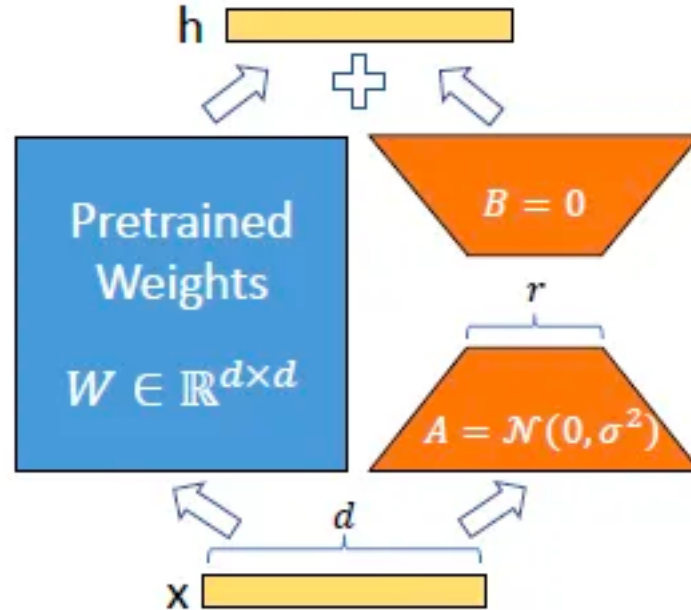


Figure 1: Our reparametrization. We only train  $A$  and  $B$ .

# Generative Models

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# Distribution learning



Training  
Data(CelebA)



Model Samples (Karras et.al.,  
2018)

4 years of progression on Faces



Brundage et al.,  
2017

Image credits to Andrej Risteski

# Distribution learning

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*BigGAN, Brock et al '18*

# Distribution learning

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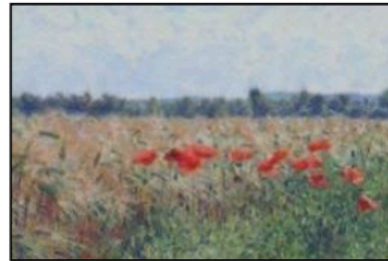
Conditional generative model  $P(\text{zebra images} \mid \text{horse images})$



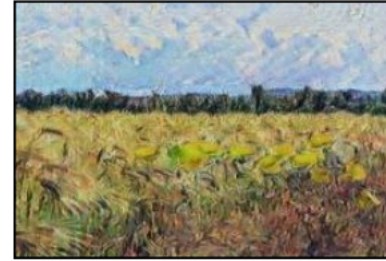
Style Transfer



Input Image



Monet



Van Gogh

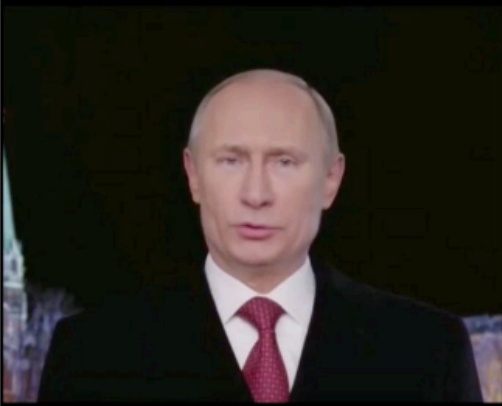
Image credits to Andrej Risteski

# Distribution learning

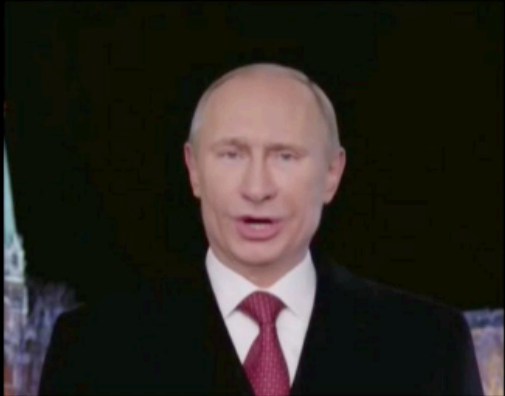
Source actor



Target actor



Real-time Reenactment

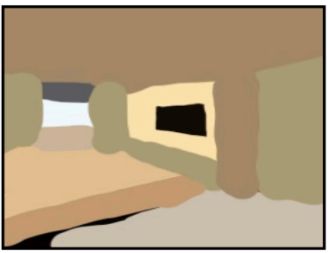


Real-time reenactment

Reenactment Result



# Generative model



Generative model of realistic images



**Stroke paintings to realistic images**  
[Meng, He, Song, et al., ICLR 2022]

“Ace of Pentacles”



Generative model of paintings



**Language-guided artwork creation**  
<https://chainbreakers.kath.io> @RiversHaveWings



# Generative model



High probability  
→



Generative model  
of traffic signs

←  
Low probability



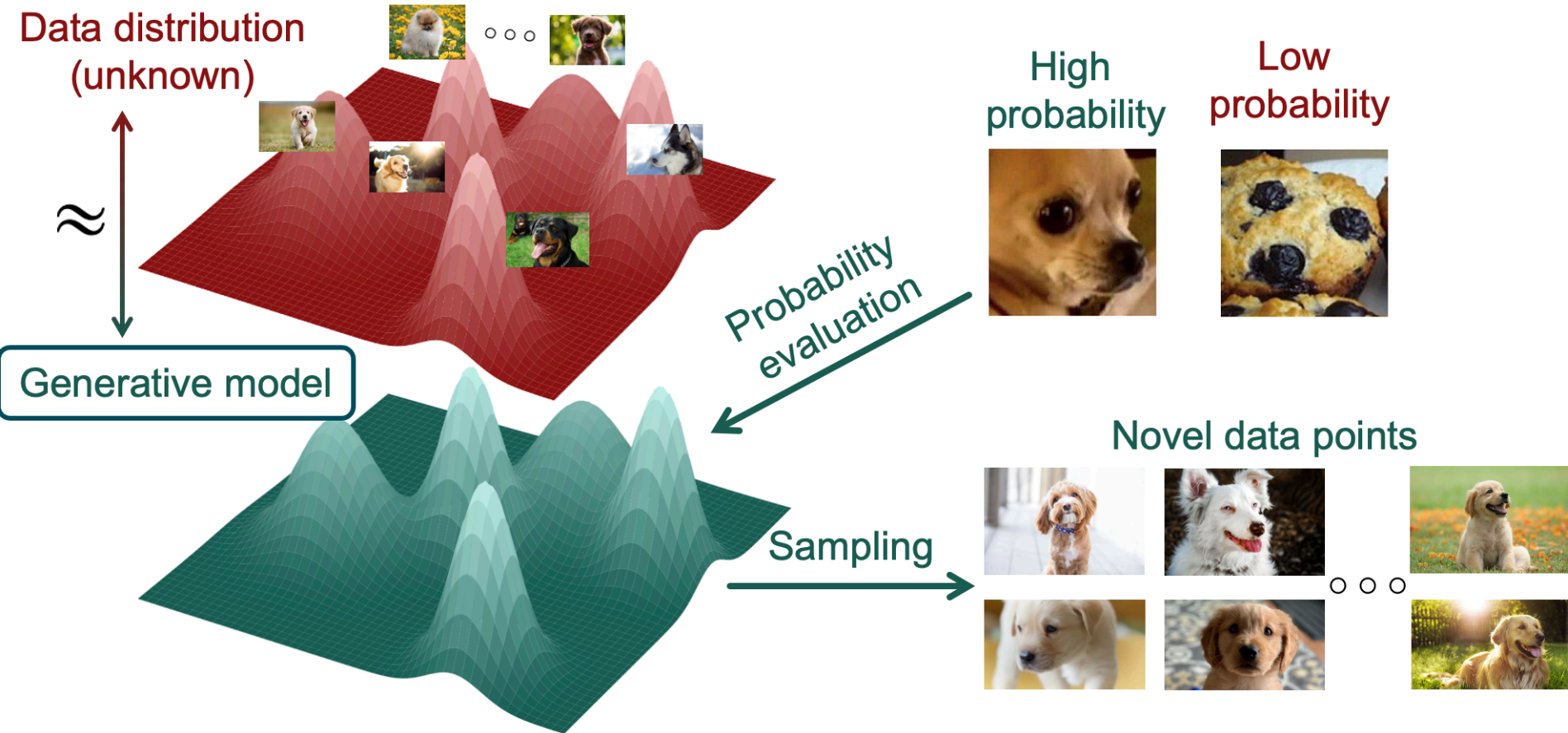
**Outlier detection**  
[Song et al., ICLR 2018]

# Desiderata for generative models

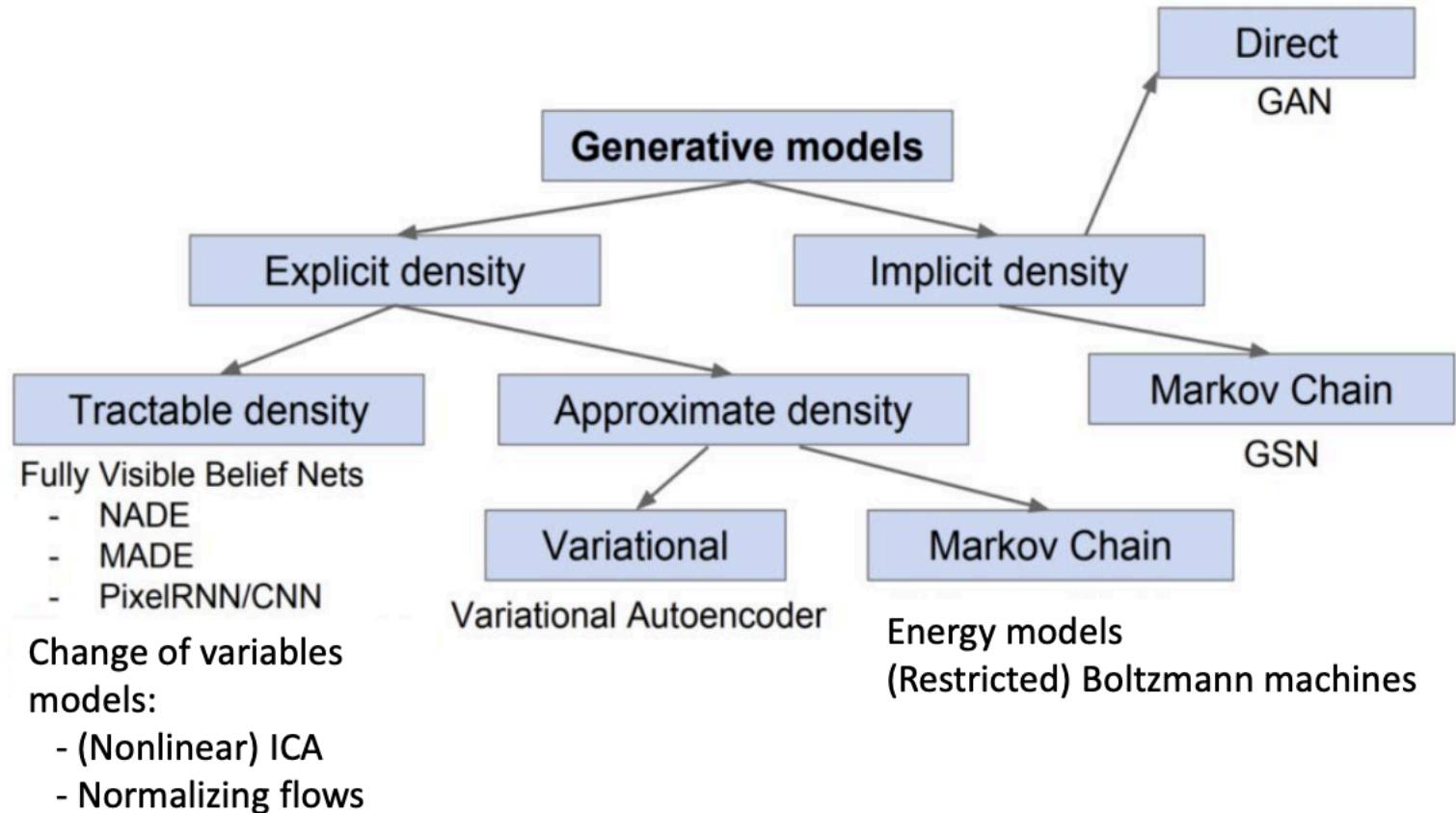
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- **Probability evaluation:** given a sample, it is computationally efficient to evaluate the probability of this sample.
- **Flexible model family:** it is easy to incorporate any neural network models.
- **Easy sampling:** it is computationally efficient to sample a data from the probabilistic model.

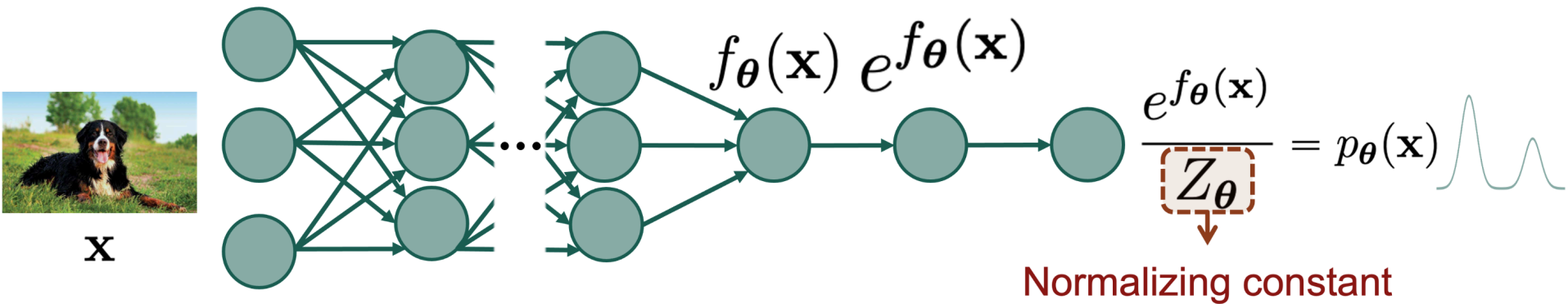
# Desiderata for generative models



# Taxonomy of generative models



# Key challenge for building generative models



# Key challenge for building generative models

## Approximating the normalizing constant

- Variational auto-encoders [Kingma & Welling 2014, Rezende et al. 2014]
- Energy-based models [Ackley et al. 1985, LeCun et al. 2006]



Inaccurate probability evaluation

## Using restricted neural network models

- Autoregressive models [Bengio & Bengio 2000, van den Oord et al. 2016]
- Normalizing flow models [Dinh et al. 2014, Rezende & Mohamed 2015]



Restricted model family

## Generative adversarial networks (GANs)

- Model the generation process, not the probability distribution [Goodfellow et al. 2014]



Cannot evaluate probabilities

# Training generative models

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- **Likelihood-based:** maximize the likelihood of the data under the model (possibly using advanced techniques such as variational method or MCMC):

$$\max_{\theta} \sum_{i=1}^n \log p_{\theta}(x_i)$$

- Pros:
  - **Easy training:** can just maximize via SGD.
  - **Evaluation:** evaluating the fit of the model can be done by evaluating the likelihood (on test data).
- Cons:
  - **Large models needed:** likelihood objective is hard, to fit well need very big model.
  - **Likelihood encourages averaging:** produced samples tend to be blurrier, as likelihood encourages “coverage” of training data.

# Training generative models

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- **Likelihood-free:** use a **surrogate loss** (e.g., GAN) to train a discriminator to differentiate real and generated samples.
- Pros:
  - **Better objective, smaller models needed:** objective itself is learned - can result in visually better images with smaller models.
- Cons:
  - **Unstable training:** typically min-max (saddle point) problems.
  - **Evaluation:** no way to evaluate the quality of fit.