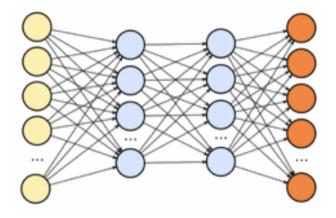
CSE 543

Simon Du





CSE543: Deep Learning

Instructor: Simon Du Teaching Assistant: Ruogi Shen, Yifang Chen Course Website (contains all logistic information): https://courses.cs.washington.edu/ _courses/cse543/23wi/ Piazza: https://piazza.com/class/lbsxy7e01whdd Announcements: Canvas 01-1: Simon: Tu 10:30-11:30 Homework: Canvas Yifang: We 2-3 PM Zoum Ruogi: Fr 10-11 AM Zoum

CSE543: Deep Learning

What this class is:

- Fundamentals of DL: Neural network architecture, approximation properties, optimization, generalization, generative models, representation learning
- Preparation for further learning / research: the field is fastmoving, you will be able to apply the fundamentals and teach yourself the latest

What this class is not:

- An easy course: mathematically easy
- A survey course: laundry list of algorithms
- An application course: implementation of different architectures on different datasets

Prerequisites

- Working knowledge of:
 - Linear algebra
 - Vector calculus
 - Probability and statistics
 - Algorithms
 - Machine leanning (CSE 446/546)
- Mathematical maturity 4
- "Can I learn these topics concurrently?"

Lecture

- Time: Tuesday and Thursday 9:00 10:20AM
- MUE 153 or Zoom (see website for the schedule)
- Slides + handwritten notes (e.g., proofs)
- Please ask questions —
- *Recordings on Canvas
- Tentative schedule on course website

Homework (40%)

- 2 homework (20%+20%)
 - Each contains both theoretical questions and will have programming
 - Related to course materials
 - Collaboration okay but must write who you collaborated with. You must write, submit, and understand your answers and code.
 - Submit on Canvas
 - Must be typed
 - Two late days
 - Tentative timeline:
 - HW 1 due: 1/27
 - □ HW 2 due: 2/10

Course Project (60%)

- Group of 1 2.
- Topic: literature review (state-of-the-art) or original research.
- Some potential topics are in listed on Canvas. OK to do a project on listed.
- You can work on a project related to your research.
- Proposal (due: 1/13): 5%
 - Format: NeurIPS Latex format, ~1 1.5 pages
- Presentations on (3/7 and 3/9 on Zoom): 20%
- Final report (due: 3/17): 35%
 - Format: NeurIPS Latex format, ~8 pages
- Submit on Canvas

Possible Topics

- Approximation properties
- Advanced optimization methods
- Optimization theory for deep learning
- Generalization theory for deep learning
- Deep reinforcement learning >
- Implicit regularization
- Meta-learning algorithm / theory
- Robustness
- Lottery ticket hypothesis
- Deep learning application
- ...

Communication Chanels

- Announcements
 - Canvas
- questions about class, homework help
 - Piazza
 - Office hours:
 - Simon Du: Tu 10:30 11:30 AM (in person Gates 312 and/or Zoom)
 - Ruoqi Shen:
 - Yifang Chen:
 - Regrade requests / Personal concerns:
 - Email to instructor or TAs

Addcodes

 Email: Elle Brown (<u>ellean@cs.washington.edu</u>) for addcodes

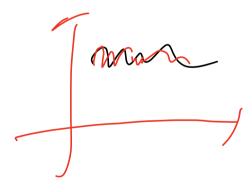
Topic 1: Review (Today)

- ML Review: training, generalization
- Neural network basics: fully-connected neural network, gradient descent

Topic 2: Approximation Theory



- Why neural networks can express the (regression, classification, ...) function you want?
- Construction of such desired neural networks
- Universal approximation theorem



Topic 3: Optimization

- Review: Back-propagation
- Auto-differentiation
- Advanced optimizers: momentum (Nesterov acceleration), adaptive method (AdaGrad, Adam)
- Techniques for improving optimization: batch-norm, layer-norm, .. initial: 2016/10
- Theory: global convergence of gradient of overparameterized neural networks)
- Neural Tangent Kernel

Topic 4: Generalization

(sun placery

- Measures of generalization
- Double descent
- Techniques for improving generalization Vegula
- Generalization theory beyond <u>VC-dimension</u>
- Implicit regularization d9 1/eg
- Why NN outperforms kernel

Topic 5: Architecture

- Convolutional neural network
- Recurrent neural network
 - LSTM
- Attention-based neural network
 - Transformer
- General framework

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Topic 6: Representation Learning

- X H) \$ (4) -) w \$ (x)
- Multi-task representation learning
- Transfer learning
- Contrastive learning
- Domain adaptation
- Meta-learning
- Theory

Topic 7: Generative Models

- Generative adversarial network
- Variational Auto-Encoder
- Energy-based models
- Normalizing flows







ML uses past data to make predictions











Supervised Learning Process

 $\begin{cases} (x_i, y_i) \\ y_{i=1} \\$

Decide on a **model**

Collect a dataset

$$f: \mathcal{Q}^{d} \rightarrow \mathcal{R}$$

f(Y)-Y Choose a loss function f(Y), f(Y), f(Y)Pick the function which minimizes loss FRM

on data
$$\int \mathcal{L} \frac{\alpha v g m in \perp \Sigma}{f(f(n), n)} + \lambda \mathcal{L}(f)$$

Use function to make prediction on new

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Framework Fix + FF

Cood: Small test evolv

Lete (f) =
$$\overline{\mathbb{H}}_{(X,Y)} \sim D$$
 [l(f(f), y)]

Letv (f) = $\overline{\mathbb{H}}_{(X,Y)} \sim D$ [l(f(f), y)]

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F: fully-countries NN Just **Neural Networks** intermediate layers THOUT 1 output node / meuron / unit maps the output of nodes each unde 2) activation function 3) output in the next layer a each link has a weight ER

Single Node

"bias unit"
$$\mathbf{x} = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad \boldsymbol{\theta} = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix}$$

$$\begin{pmatrix} x_1 \\ \theta_1 \\ \theta_2 \\ \theta_3 \end{pmatrix}$$

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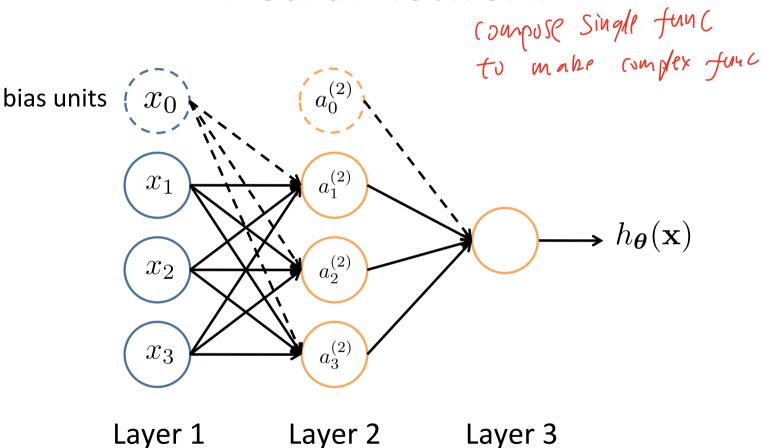
$$\begin{pmatrix} x_1 \\ \theta_2 \\ \theta_3 \end{pmatrix}$$

$$\begin{pmatrix} x_1 \\ \theta_3 \\ \theta_3 \end{pmatrix}$$

$$\begin{pmatrix} x_1 \\ \theta_3$$

Sigmoid (logistic) activation function:
$$g(z) = \frac{1}{1 + e^{-z}}$$
 where Rell max (3,0)

Neural Network (CY)

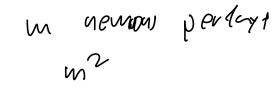


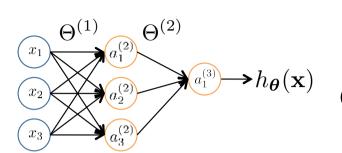
(Input Layer)

Layer 2 (Hidden Layer)

(Output Layer)

Slide by Andrew Ng





 $a_i^{(j)}$ = "activation" of unit i in layer j $\Theta^{(j)}$ = weight matrix stores parameters from layer j to layer j + 1

$$a_{1}^{(2)} = g(\Theta_{10}^{(1)}x_{0} + \Theta_{11}^{(1)}x_{1} + \Theta_{12}^{(1)}x_{2} + \Theta_{13}^{(1)}x_{3})$$

$$a_{2}^{(2)} = g(\Theta_{20}^{(1)}x_{0} + \Theta_{21}^{(1)}x_{1} + \Theta_{22}^{(1)}x_{2} + \Theta_{23}^{(1)}x_{3})$$

$$a_{3}^{(2)} = g(\Theta_{30}^{(1)}x_{0} + \Theta_{31}^{(1)}x_{1} + \Theta_{32}^{(1)}x_{2} + \Theta_{33}^{(1)}x_{3})$$

$$h_{\Theta}(x) = a_{1}^{(3)} = g(\Theta_{10}^{(2)}a_{0}^{(2)} + \Theta_{11}^{(2)}a_{1}^{(2)} + \Theta_{12}^{(2)}a_{2}^{(2)} + \Theta_{13}^{(2)}a_{3}^{(2)})$$

If network has s_j units in layer j and s_{j+1} units in layer j+1, then $\Theta^{(j)}$ has dimension $s_{j+1} \times (s_j+1)$.

$$\Theta^{(1)} \in \mathbb{R}^{3 \times 4} \qquad \Theta^{(2)} \in \mathbb{R}^{1 \times 4}$$

Slide by Andrew Ng

Multi-layer Neural Network - Binary Classification

$$a^{(1)} = x \qquad e^{2 i n \text{ finite}} \qquad a^{(2)} = g(\Theta^{(1)} a^{(1)}) \qquad a^{(2)} = g(\Theta^{(1)} a^{(1)}) \qquad a^{(2)} \qquad a^{(3)} \qquad a^{(4)} \qquad a^{(4)}$$

$$\widehat{y} = g(\Theta^{(L)}a^{(L)})$$

$$L(y, \widehat{y}) = y \log(\widehat{y}) + (1 - y) \log(1 - \widehat{y})$$

$$g(z) = \frac{1}{1 + e^{-z}}$$
Binary
Logistic
Regression

Multi-layer Neural Network - Binary Classification

$$a^{(1)} = x \quad \rho_{\mathcal{C}} \cup \mathcal{O}$$

$$a^{(2)} = \underline{\sigma}(\Theta^{(1)}a^{(1)})$$

$$\vdots \quad a^{(l+1)} = \sigma(\Theta^{(l)}a^{(l)}) \quad \mathbf{a}^{(2)} \quad \mathbf{a}^{(3)}$$

$$a^{(4)}$$

$$\widehat{y} = \underbrace{g(\Theta^{(L)}a^{(L)})}_{\text{Argistic}}$$

$$\widehat{y} = \underbrace{g(\Theta^{(L)}a^{(L)})}_{\text{Apistic}} \qquad \begin{aligned} L(y,\widehat{y}) &= y\log(\widehat{y}) + (1-y)\log(1-\widehat{y}) \\ \sigma(z) &= \max\{0,z\} \ \ g(z) = \frac{1}{1+e^{-z}} \text{ Binary Logistic Regression} \end{aligned}$$

Multiple Output Units: One-vs-Rest







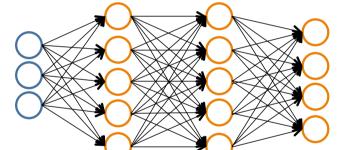


Pedestrian

Car

Motorcycle

Truck



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$$(\mathscr{V} \circ \mathcal{S} - \mathscr{C} \circ \mathcal{T} \circ \mathcal{F})
otag$$
 $h_{\Theta}(\mathbf{x}) \in \mathbb{R}^K$

$$h_{\Theta}(\mathbf{x}) \in \mathbb{R}^K$$

Multi-class Logistic Regression

We want:

$$h_{\Theta}(\mathbf{x}) \approx \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$pprox \left[egin{array}{c} 1 \\ 0 \\ 0 \\ 0 \end{array}
ight]$$

when pedestrian

$$h_{\Theta}(\mathbf{x}) pprox \left[egin{array}{c} 0 \\ 1 \\ 0 \\ 0 \end{array}
ight]$$

when car

$$h_{\Theta}(\mathbf{x}) pprox \begin{bmatrix} 1\\0\\0\\0 \end{bmatrix} \qquad h_{\Theta}(\mathbf{x}) pprox \begin{bmatrix} 0\\1\\0\\0 \end{bmatrix} \qquad h_{\Theta}(\mathbf{x}) pprox \begin{bmatrix} 0\\0\\1\\0 \end{bmatrix} \qquad h_{\Theta}(\mathbf{x}) pprox \begin{bmatrix} 0\\0\\1\\0 \end{bmatrix}$$

when motorcycle

$$h_{\Theta}(\mathbf{x}) \approx \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

when truck

17 Slide by Andrew Ng

Multi-layer Neural Network - Regression

$$a^{(1)} = x$$

$$a^{(2)} = \sigma(\Theta^{(1)}a^{(1)})$$

$$\vdots$$

$$a^{(l+1)} = \sigma(\Theta^{(l)}a^{(l)})$$

$$\mathbf{a}^{(2)} = \mathbf{a}^{(3)}$$

$$\mathbf{a}^{(4)}$$

$$\widehat{y} = \Theta^{(L)} a^{(L)}$$

$$L(y, \widehat{y}) = (y - \widehat{y})^2$$
$$\sigma(z) = \max\{0, z\}$$

Regression

$$a^{(1)} = x$$

$$z^{(2)} = \Theta^{(1)}a^{(1)}$$

$$a^{(2)} = g(z^{(2)})$$

$$\vdots$$

$$z^{(l+1)} = \Theta^{(l)}a^{(l)}$$

$$a^{(2)} = g(z^{(l+1)})$$

$$a^{(2)} = g(z^{(l+1)})$$

$$a^{(2)} = g(z^{(l+1)})$$

$$a^{(2)} = g(z^{(2)})$$

$$\Theta^{(o)} \qquad \text{We see six Learning rate iteration}$$
 Gradient Descent: $\Theta^{(l)} \leftarrow \Theta^{(l)} - \eta \cdot \nabla_{\Theta^{(l)}} L(y, \widehat{y}) \qquad \forall l$

 $g(z) = \frac{1}{1 + e^{-z}}$

 $\widehat{y} = g(\Theta^{(L)}a^{(L)})$

Gradient Descent:

$$\Theta^{(l)} \leftarrow \Theta^{(l)} - \eta \nabla_{\Theta^{(l)}} L(y, \widehat{y})$$

Seems simple enough, why are packages like <u>PyTorch</u>, Tensorflow, Theano, Cafe, MxNet synonymous with deep learning?

1. Automatic differentiation

2. Convenient libraries

3. GPU support

Gradient Descent:

Seems simple enough, Theano, Cafe, MxNet s

1. Automatic differ

2. Convenient libra

```
class Net(nn.Module):
    def init (self):
        super(Net, self).__init__()
        # 1 input image channel, 6 output channels, 3x3 square convolution
        # kernel
        self.conv1 = nn.Conv2d(1, 6, 3)
        self.conv2 = nn.Conv2d(6, 16, 3)
        # an affine operation: y = Wx + b
        self.fc1 = nn.Linear(16 * 6 * 6, 120) # 6*6 from image dimension
        self.fc2 = nn.Linear(120, 84)
        self.fc3 = nn.Linear(84, 10)
    def forward(self, x):
        # Max pooling over a (2, 2) window
        x = F.max pool2d(F.relu(self.conv1(x)), (2, 2))
        # If the size is a square you can only specify a single number
        x = F.max pool2d(F.relu(self.conv2(x)), 2)
        x = x.view(-1, self.num_flat_features(x))
        x = F.relu(self.fc1(x))
        x = F.relu(self.fc2(x))
        x = self.fc3(x)
        return x
```

```
# create your optimizer
optimizer = optim.SGD(net.parameters(), lr=0.01)

# in your training loop:
optimizer.zero_grad() # zero the gradient buffers
output = net(input)
loss = criterion(output, target)
loss.backward()
optimizer.step() # Does the update
```