

# Separation between NN and kernel

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- For approximation and optimization, neural network has no advantage over kernel. Why NN gives better performance: **generalization**.
- [Allen-Zhu and Li '20] Construct a class of functions  $\mathcal{F}$  such that  $y = f(x)$  for some  $f \in \mathcal{F}$ :
  - no kernel is sample-efficient;
  - Exists a neural network that is sample-efficient.

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# Convolutional Neural Networks

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# Multi-layer Neural Network

$$a^{(1)} = x$$

$$z^{(2)} = \Theta^{(1)} a^{(1)}$$

$$a^{(2)} = g(z^{(2)})$$

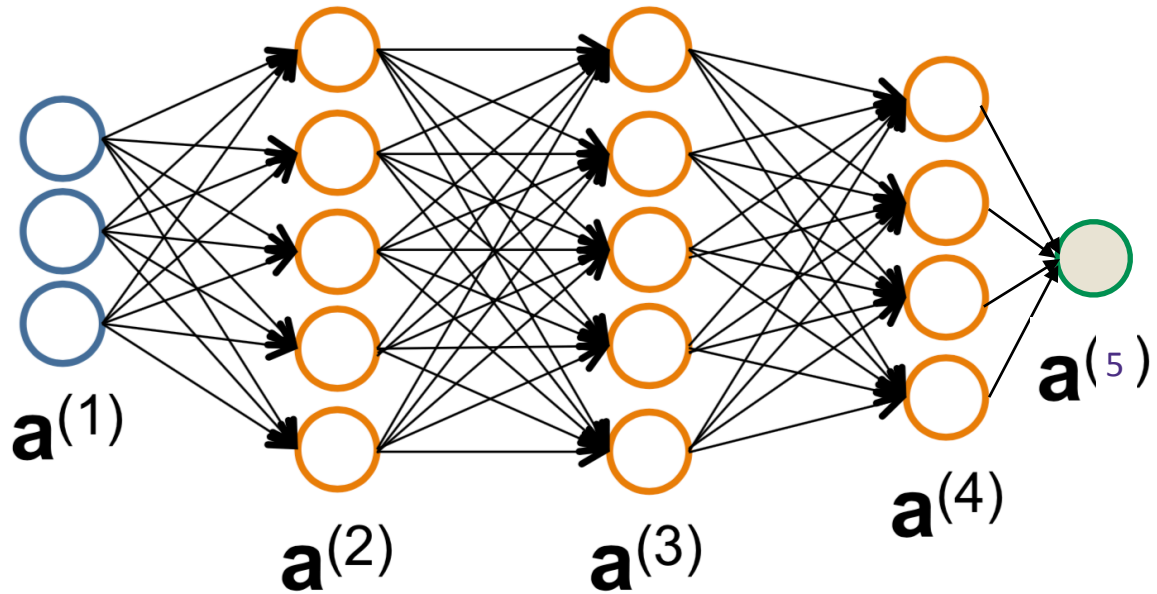
⋮

$$z^{(l+1)} = \Theta^{(l)} a^{(l)}$$

$$a^{(l+1)} = g(z^{(l+1)})$$

⋮

$$\hat{y} = a^{(L+1)}$$



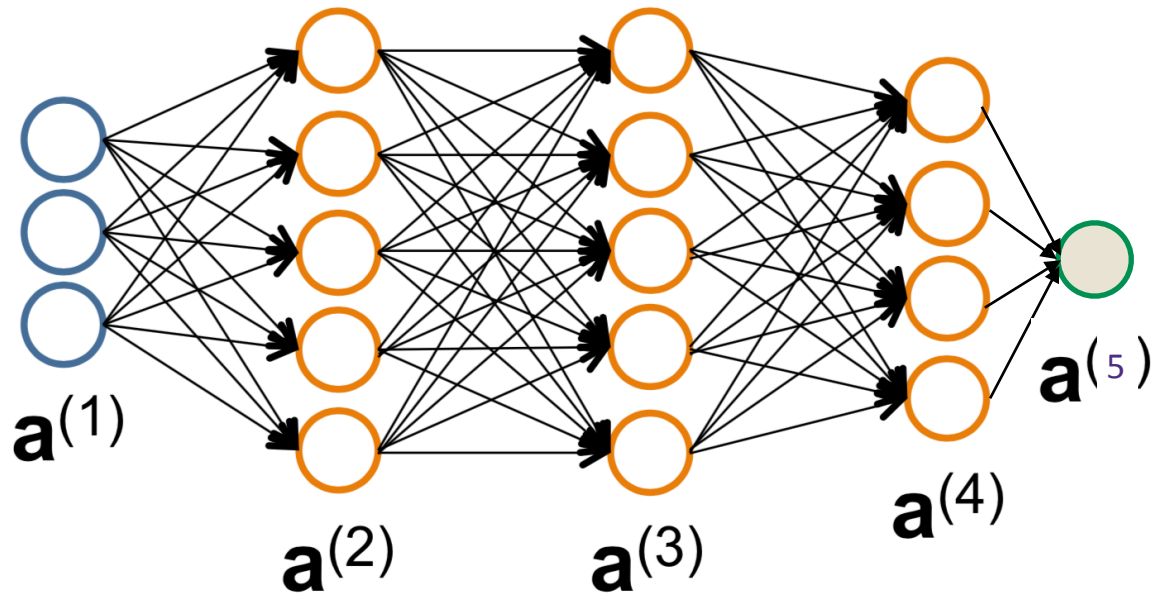
$$L(y, \hat{y}) = y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})$$

$$g(z) = \frac{1}{1 + e^{-z}}$$

Binary  
Logistic  
Regression

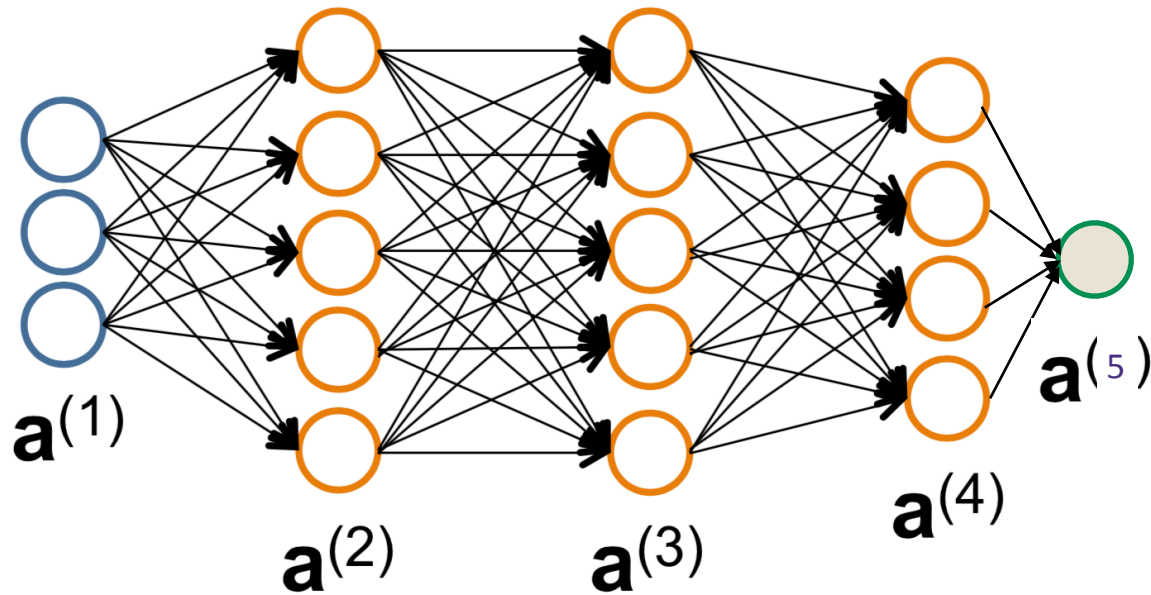
# Neural Network Architecture

The neural network architecture is defined by the number of layers, and the number of nodes in each layer, but also by **allowable edges**.



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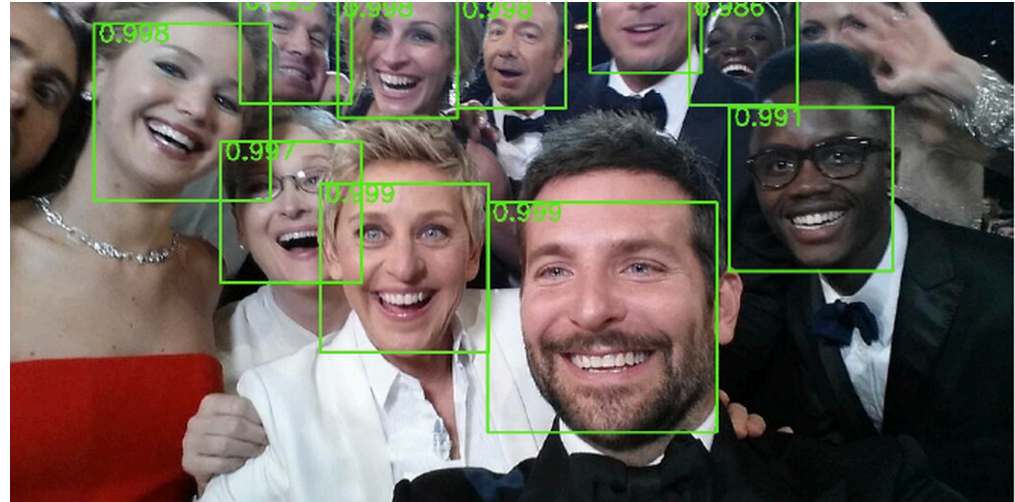
We say a layer is **Fully Connected (FC)** if all linear mappings from the current layer to the next layer are permissible.

$$\mathbf{a}^{(k+1)} = g(\Theta \mathbf{a}^{(k)}) \quad \text{for any } \Theta \in \mathbb{R}^{n_{k+1} \times n_k}$$

A lot of parameters!!  $n_1 n_2 + n_2 n_3 + \cdots + n_L n_{L+1}$

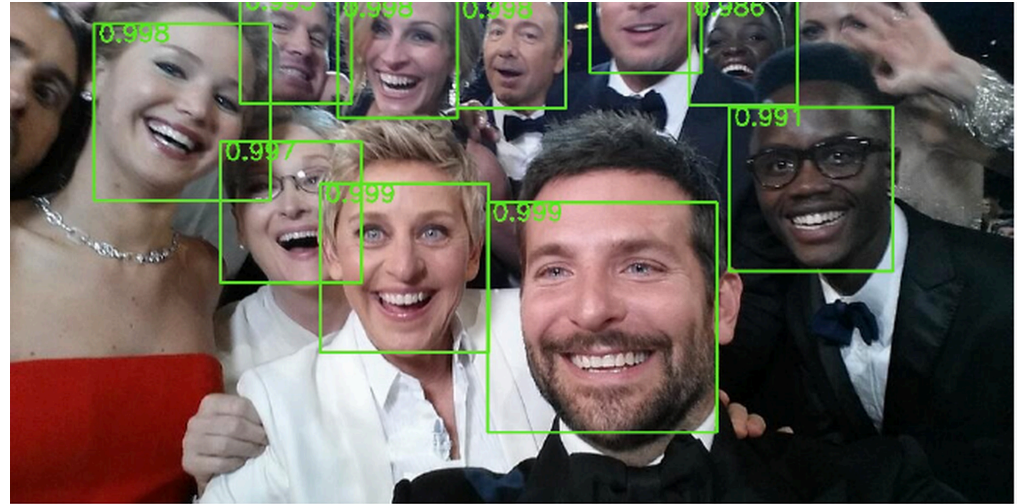
# Neural Network Architecture

Objects are often **localized in space** so to find the faces in an image, not every pixel is important for classification—makes sense to drag a window across an image.

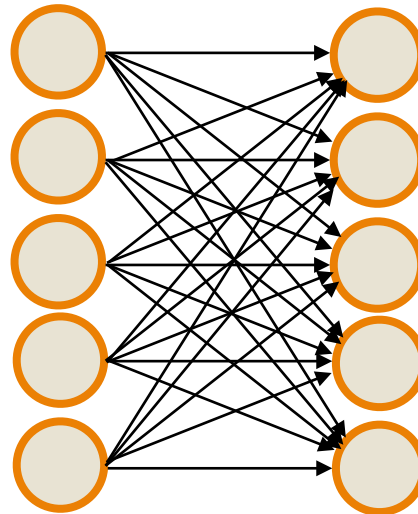


# Neural Network Architecture

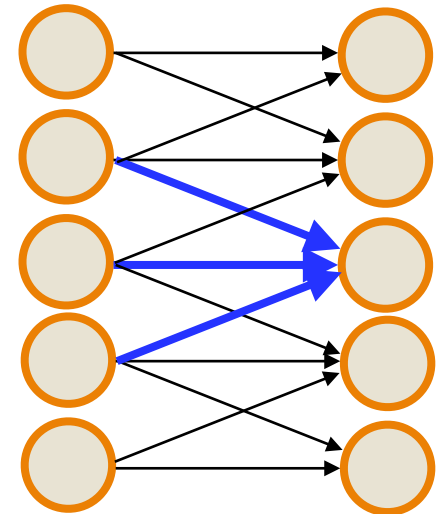
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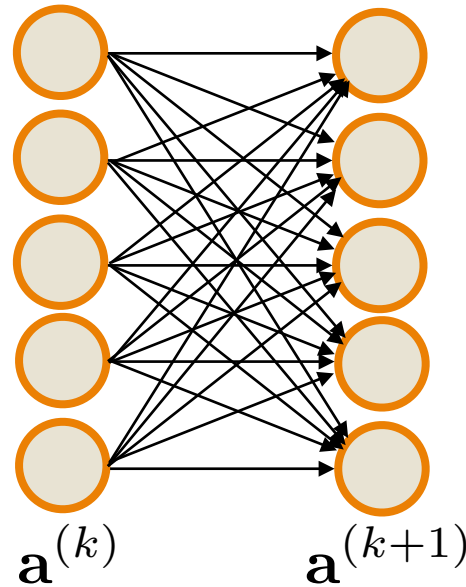
Similarly, to identify edges or other local structure, it makes sense to only look at **local information**



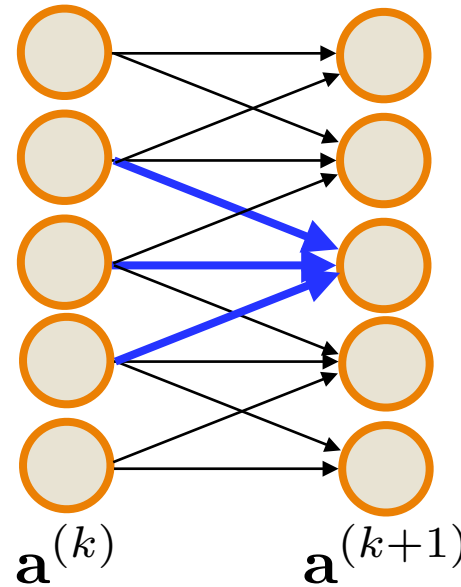
vs.



# Neural Network Architecture



vs.



$$\begin{bmatrix} \Theta_{0,0} & \Theta_{0,1} & \Theta_{0,2} & \Theta_{0,3} & \Theta_{0,4} \\ \Theta_{1,0} & \Theta_{1,1} & \Theta_{1,2} & \Theta_{1,3} & \Theta_{1,4} \\ \Theta_{2,0} & \Theta_{2,1} & \Theta_{2,2} & \Theta_{2,3} & \Theta_{2,4} \\ \Theta_{3,0} & \Theta_{3,1} & \Theta_{3,2} & \Theta_{3,3} & \Theta_{3,4} \\ \Theta_{4,0} & \Theta_{4,1} & \Theta_{4,2} & \Theta_{4,3} & \Theta_{4,4} \end{bmatrix}$$

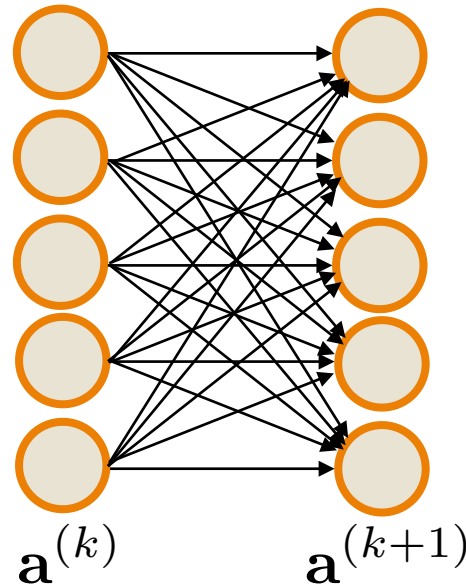
$$\begin{bmatrix} \Theta_{0,0} & \Theta_{0,1} & 0 & 0 & 0 \\ \Theta_{1,0} & \Theta_{1,1} & \Theta_{1,2} & 0 & 0 \\ 0 & \Theta_{2,1} & \Theta_{2,2} & \Theta_{2,3} & 0 \\ 0 & 0 & \Theta_{3,2} & \Theta_{3,3} & \Theta_{3,4} \\ 0 & 0 & 0 & \Theta_{4,3} & \Theta_{4,4} \end{bmatrix}$$

Parameters:  $n^2$

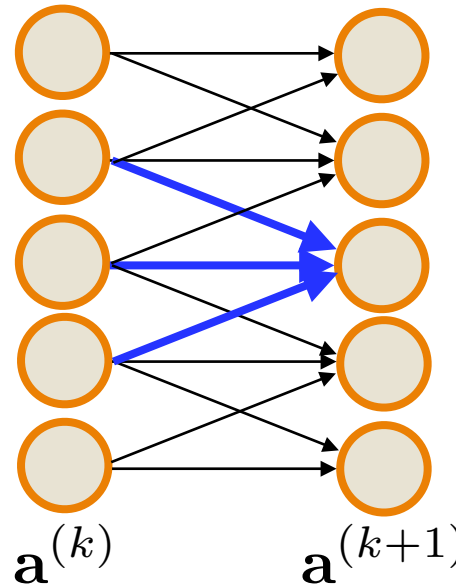
$3n - 2$

$$\mathbf{a}_i^{(k+1)} = g \left( \sum_{j=0}^{n-1} \Theta_{i,j} \mathbf{a}_j^{(k)} \right)$$

# Neural Network Architecture



vs.



Mirror/share local weights everywhere (e.g., structure equally likely to be anywhere in image)

$$\begin{bmatrix} \Theta_{0,0} & \Theta_{0,1} & \Theta_{0,2} & \Theta_{0,3} & \Theta_{0,4} \\ \Theta_{1,0} & \Theta_{1,1} & \Theta_{1,2} & \Theta_{1,3} & \Theta_{1,4} \\ \Theta_{2,0} & \Theta_{2,1} & \Theta_{2,2} & \Theta_{2,3} & \Theta_{2,4} \\ \Theta_{3,0} & \Theta_{3,1} & \Theta_{3,2} & \Theta_{3,3} & \Theta_{3,4} \\ \Theta_{4,0} & \Theta_{4,1} & \Theta_{4,2} & \Theta_{4,3} & \Theta_{4,4} \end{bmatrix}$$

Parameters:  $n^2$

$$\begin{bmatrix} \Theta_{0,0} & \Theta_{0,1} & 0 & 0 & 0 \\ \Theta_{1,0} & \Theta_{1,1} & \Theta_{1,2} & 0 & 0 \\ 0 & \Theta_{2,1} & \Theta_{2,2} & \Theta_{2,3} & 0 \\ 0 & 0 & \Theta_{3,2} & \Theta_{3,3} & \Theta_{3,4} \\ 0 & 0 & 0 & \Theta_{4,3} & \Theta_{4,4} \end{bmatrix}$$

$3n - 2$

$$\begin{bmatrix} \theta_1 & \theta_2 & 0 & 0 & 0 \\ \theta_0 & \theta_1 & \theta_2 & 0 & 0 \\ 0 & \theta_0 & \theta_1 & \theta_2 & 0 \\ 0 & 0 & \theta_0 & \theta_1 & \theta_2 \\ 0 & 0 & 0 & \theta_0 & \theta_1 \end{bmatrix}$$

$3$

$$\mathbf{a}_i^{(k+1)} = g \left( \sum_{j=0}^{n-1} \Theta_{i,j} \mathbf{a}_j^{(k)} \right)$$

$$\mathbf{a}_i^{(k+1)} = g \left( \sum_{j=0}^{m-1} \theta_j \mathbf{a}_{i+j}^{(k)} \right)$$



# Neural Network Architecture

## Fully Connected (FC) Layer

$$\begin{bmatrix} \Theta_{0,0} & \Theta_{0,1} & \Theta_{0,2} & \Theta_{0,3} & \Theta_{0,4} \\ \Theta_{1,0} & \Theta_{1,1} & \Theta_{1,2} & \Theta_{1,3} & \Theta_{1,4} \\ \Theta_{2,0} & \Theta_{2,1} & \Theta_{2,2} & \Theta_{2,3} & \Theta_{2,4} \\ \Theta_{3,0} & \Theta_{3,1} & \Theta_{3,2} & \Theta_{3,3} & \Theta_{3,4} \\ \Theta_{4,0} & \Theta_{4,1} & \Theta_{4,2} & \Theta_{4,3} & \Theta_{4,4} \end{bmatrix}$$

## Convolutional (CONV) Layer (1 filter)

$$\begin{bmatrix} \theta_1 & \theta_2 & 0 & 0 & 0 \\ \theta_0 & \theta_1 & \theta_2 & 0 & 0 \\ 0 & \theta_0 & \theta_1 & \theta_2 & 0 \\ 0 & 0 & \theta_0 & \theta_1 & \theta_2 \\ 0 & 0 & 0 & \theta_0 & \theta_1 \end{bmatrix} \quad m=3$$

$$\mathbf{a}_i^{(k+1)} = g \left( \sum_{j=0}^{n-1} \Theta_{i,j} \mathbf{a}_j^{(k)} \right)$$

$$\mathbf{a}_i^{(k+1)} = g \left( \sum_{j=0}^{m-1} \theta_j \mathbf{a}_{i+j}^{(k)} \right) = g([\theta * \mathbf{a}^{(k)}]_i)$$

Convolution\*

$\theta = (\theta_0, \dots, \theta_{m-1}) \in \mathbb{R}^m$  is referred to as a “filter”

# Example (1d convolution)

$$(\theta * x)_i = \sum_{j=0}^{m-1} \theta_j x_{i+j}$$

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 1 | 0 | 0 |
|---|---|---|---|---|

Input  $x \in \mathbb{R}^n$

|   |   |   |
|---|---|---|
| 1 | 0 | 1 |
|---|---|---|

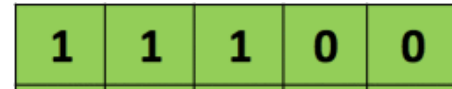
Filter  $\theta \in \mathbb{R}^m$

|  |  |  |
|--|--|--|
|  |  |  |
|--|--|--|

Output  $\theta * x$

# Example (1d convolution)

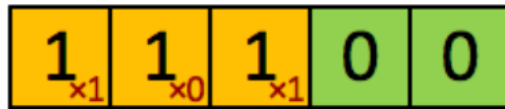
$$(\theta * x)_i = \sum_{j=0}^{m-1} \theta_j x_{i+j}$$



Input  $x \in \mathbb{R}^n$



Filter  $\theta \in \mathbb{R}^m$



Output  $\theta * x$

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$$(\theta * x)_i = \sum_{j=0}^{m-1} \theta_j x_{i+j}$$

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 1 | 0 | 0 |
|---|---|---|---|---|

Input  $x \in \mathbb{R}^n$

|   |   |   |
|---|---|---|
| 1 | 0 | 1 |
|---|---|---|

Filter  $\theta \in \mathbb{R}^m$

|   |                 |                 |                 |   |
|---|-----------------|-----------------|-----------------|---|
| 1 | 1 <sub>x1</sub> | 1 <sub>x0</sub> | 0 <sub>x1</sub> | 0 |
|---|-----------------|-----------------|-----------------|---|

|   |   |  |
|---|---|--|
| 2 | 1 |  |
|---|---|--|

Output  $\theta * x$

# Example (1d convolution)

$$(\theta * x)_i = \sum_{j=0}^{m-1} \theta_j x_{i+j}$$

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 1 | 0 | 0 |
|---|---|---|---|---|

Input  $x \in \mathbb{R}^n$

|   |   |   |
|---|---|---|
| 1 | 0 | 1 |
|---|---|---|

Filter  $\theta \in \mathbb{R}^m$

|   |   |                 |                 |                 |
|---|---|-----------------|-----------------|-----------------|
| 1 | 1 | 1 <sub>x1</sub> | 0 <sub>x0</sub> | 0 <sub>x1</sub> |
|---|---|-----------------|-----------------|-----------------|

|   |   |   |
|---|---|---|
| 2 | 1 | 1 |
|---|---|---|

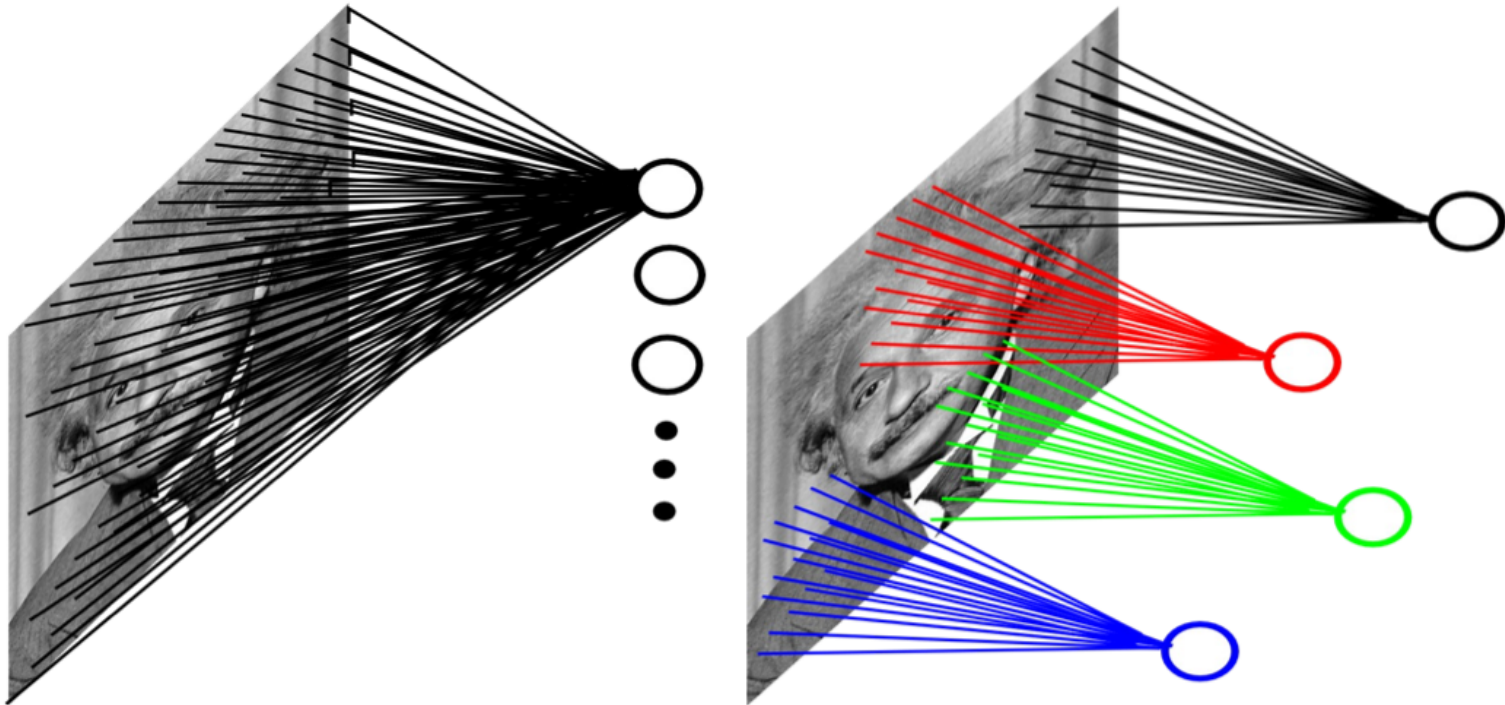
Output  $\theta * x$

# 2d Convolution Layer

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## ■ Example: 200x200 image

- ▶ Fully-connected, 400,000 hidden units = 16 billion parameters
- ▶ Locally-connected, 400,000 hidden units 10x10 fields = 40 million params
- ▶ Local connections capture local dependencies



# Convolution of images (2d convolution)

$$(I * K)(i, j) = \sum_m \sum_n I(i + m, j + n) K(m, n)$$

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 1 | 0 | 0 |
| 0 | 1 | 1 | 1 | 0 |
| 0 | 0 | 1 | 1 | 1 |
| 0 | 0 | 1 | 1 | 0 |
| 0 | 1 | 1 | 0 | 0 |

Image  $I$

|   |   |   |
|---|---|---|
| 1 | 0 | 1 |
| 0 | 1 | 0 |
| 1 | 0 | 1 |

Filter  $K$

|                 |                 |                 |   |   |
|-----------------|-----------------|-----------------|---|---|
| 1 <sub>x1</sub> | 1 <sub>x0</sub> | 1 <sub>x1</sub> | 0 | 0 |
| 0 <sub>x0</sub> | 1 <sub>x1</sub> | 1 <sub>x0</sub> | 1 | 0 |
| 0 <sub>x1</sub> | 0 <sub>x0</sub> | 1 <sub>x1</sub> | 1 | 1 |
| 0               | 0               | 1               | 1 | 0 |
| 0               | 1               | 1               | 0 | 0 |

Image

|   |  |  |
|---|--|--|
| 4 |  |  |
|   |  |  |
|   |  |  |

Convolved  
Feature

$$I * K$$

# Convolution of images

$$(I * K)(i, j) = \sum_m \sum_n I(i + m, j + n)K(m, n)$$

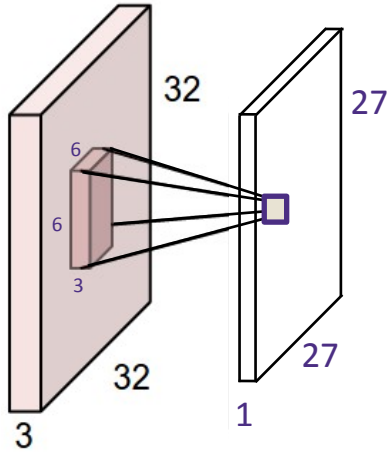
Image  $I$



| Operation                        | Filter $K$   | Convolved Image $I * K$ |
|----------------------------------|--|-------------------------|
| Edge detection                   | $\begin{bmatrix} 1 & 0 & -1 \\ 0 & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix}$            |                         |
|                                  | $\begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$             |                         |
|                                  | $\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$      |                         |
| Sharpen                          | $\begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$          |                         |
| Box blur<br>(normalized)         | $\frac{1}{9} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$  |                         |
| Gaussian blur<br>(approximation) | $\frac{1}{16} \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix}$ |                         |

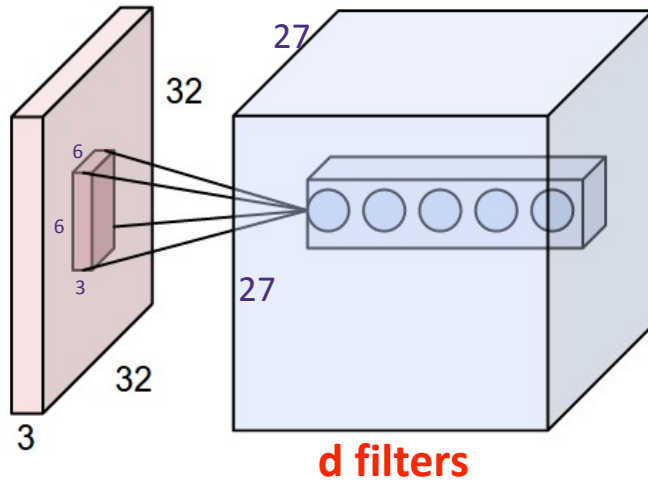


# Stacking convolved images



$$x \in \mathbb{R}^{n \times n \times r}$$

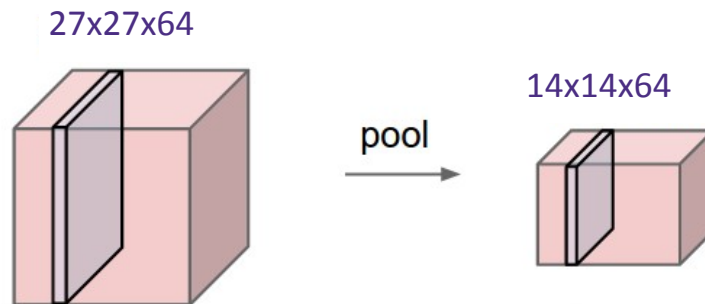
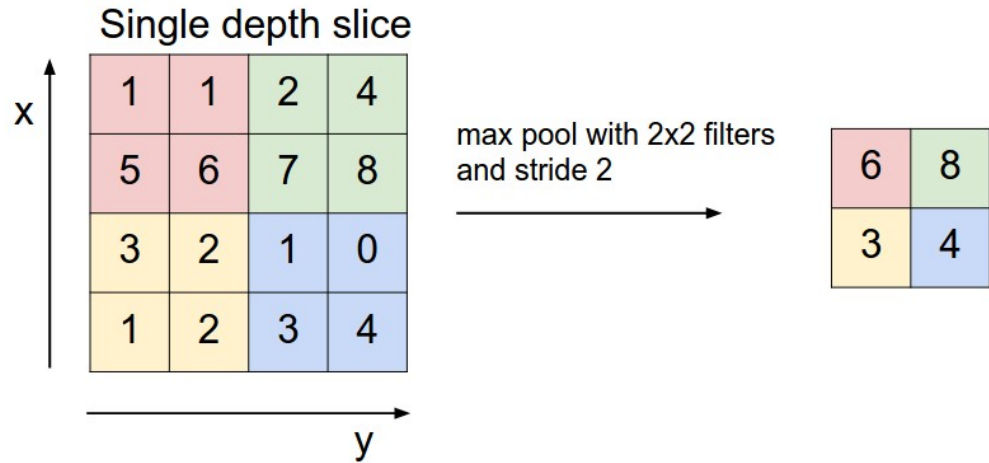
# Stacking convolved images



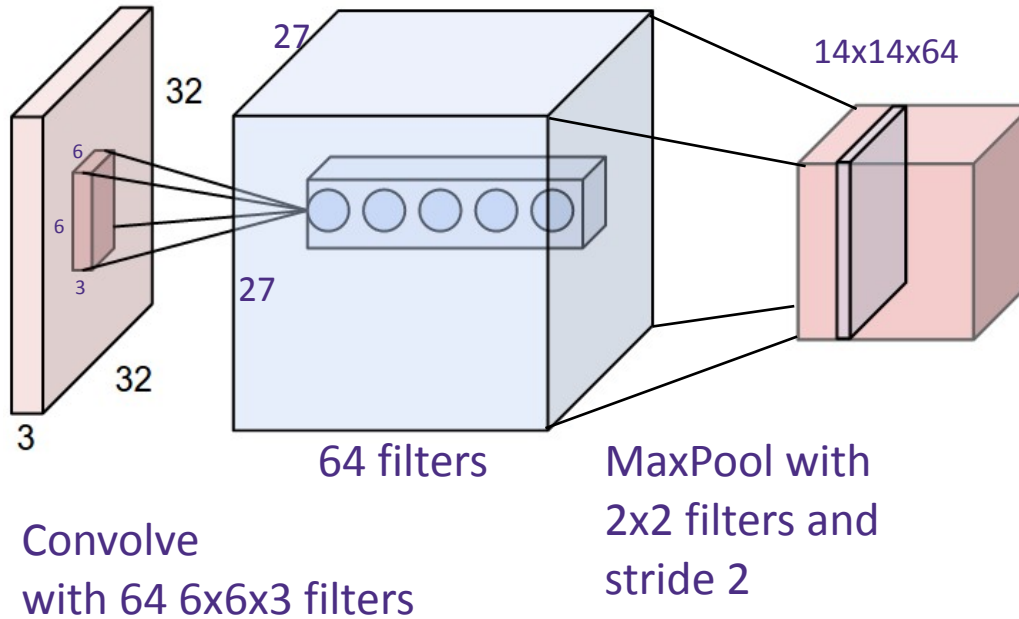
**Repeat with d filters!**

# Pooling

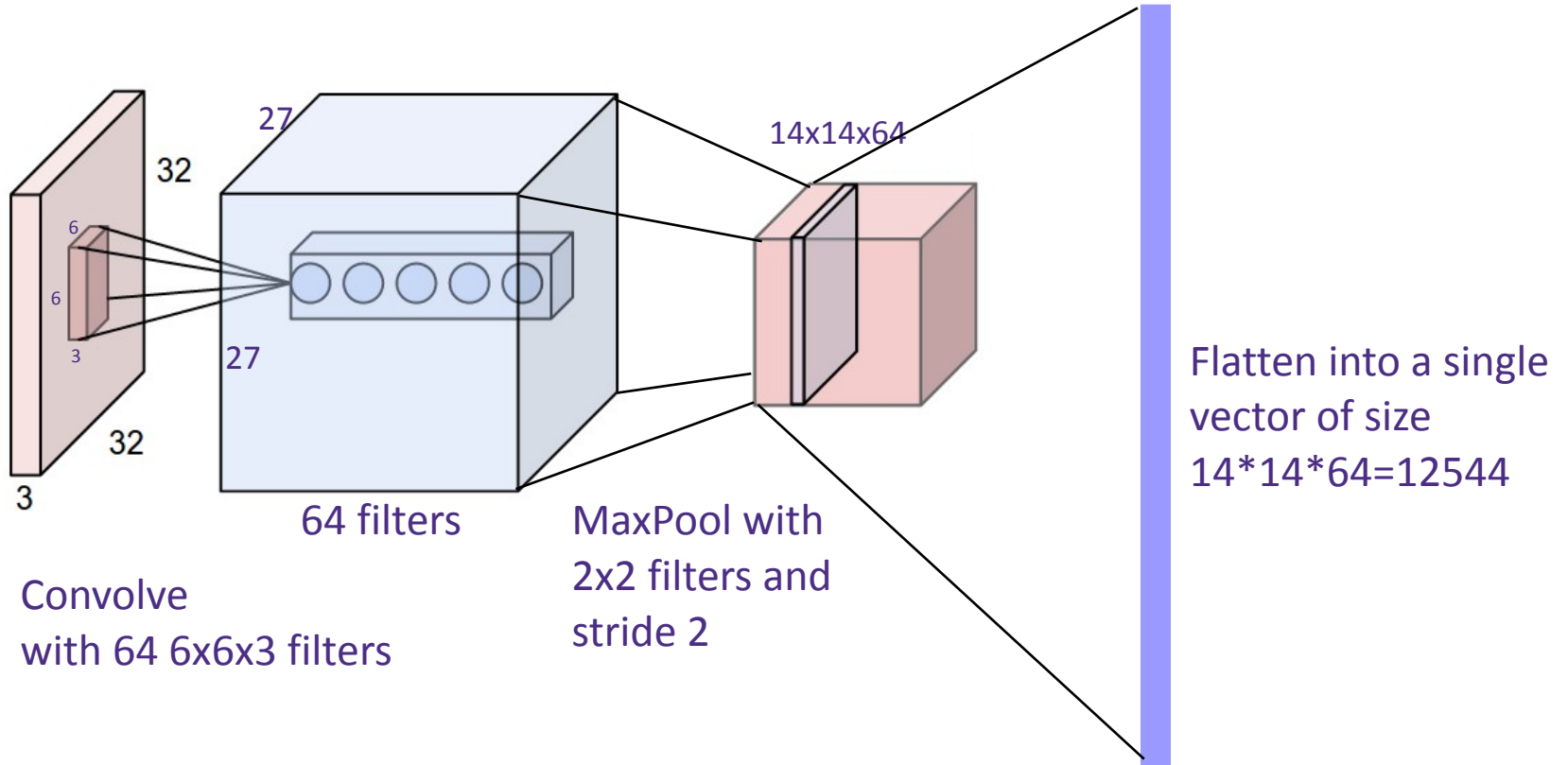
Pooling reduces the dimension and can be interpreted as “This filter had a high response in this general region”



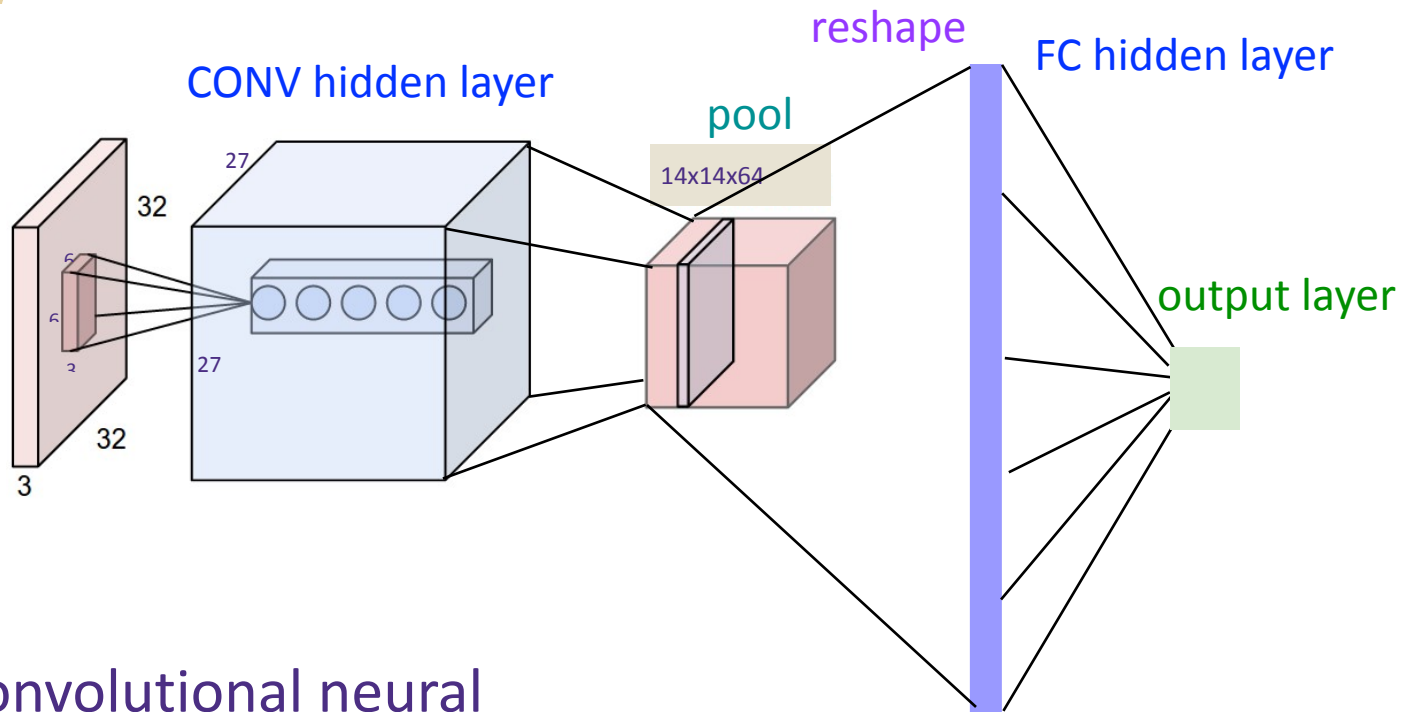
# Pooling Convolution layer



# Flattening

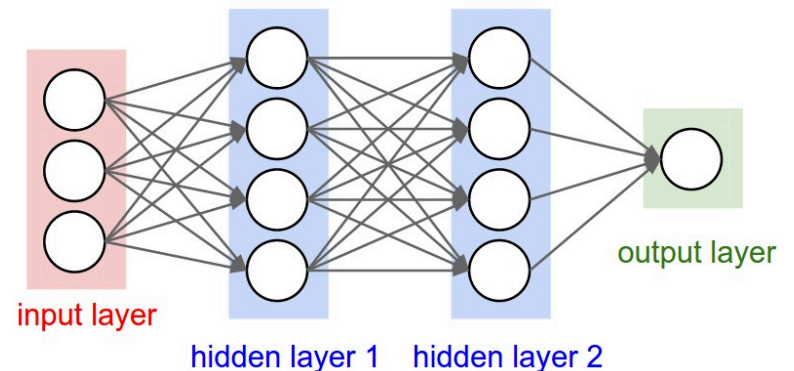


# Training Convolutional Networks

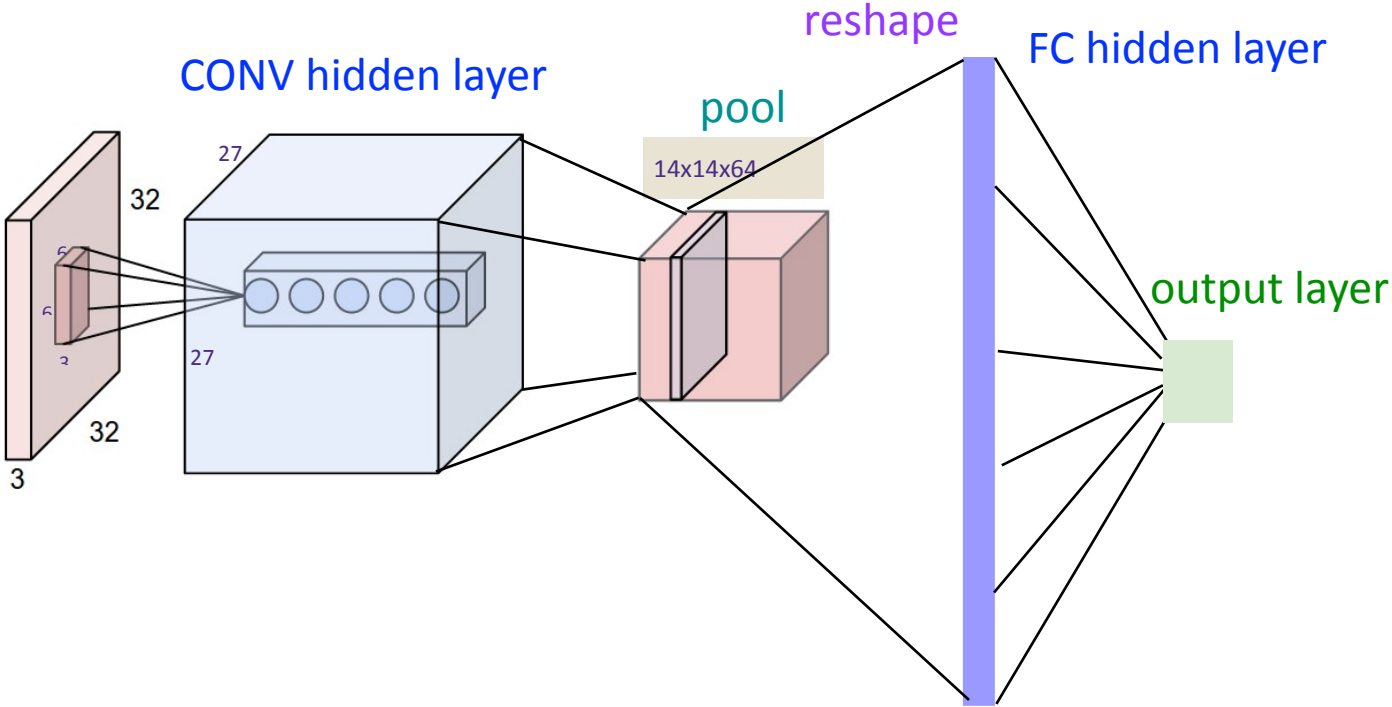


Recall: Convolutional neural networks (CNN) are just regular fully connected (FC) neural networks with some connections removed.

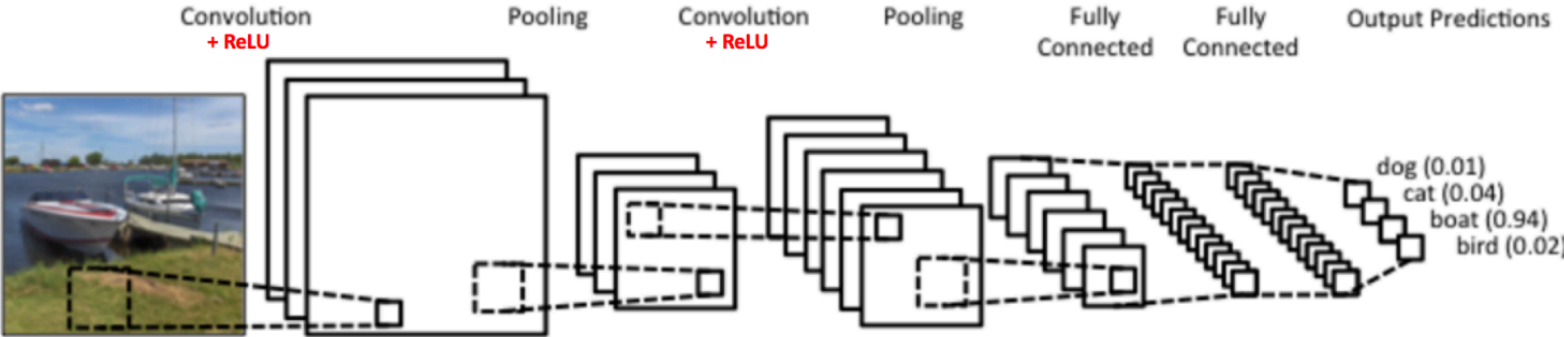
**Train with SGD!**

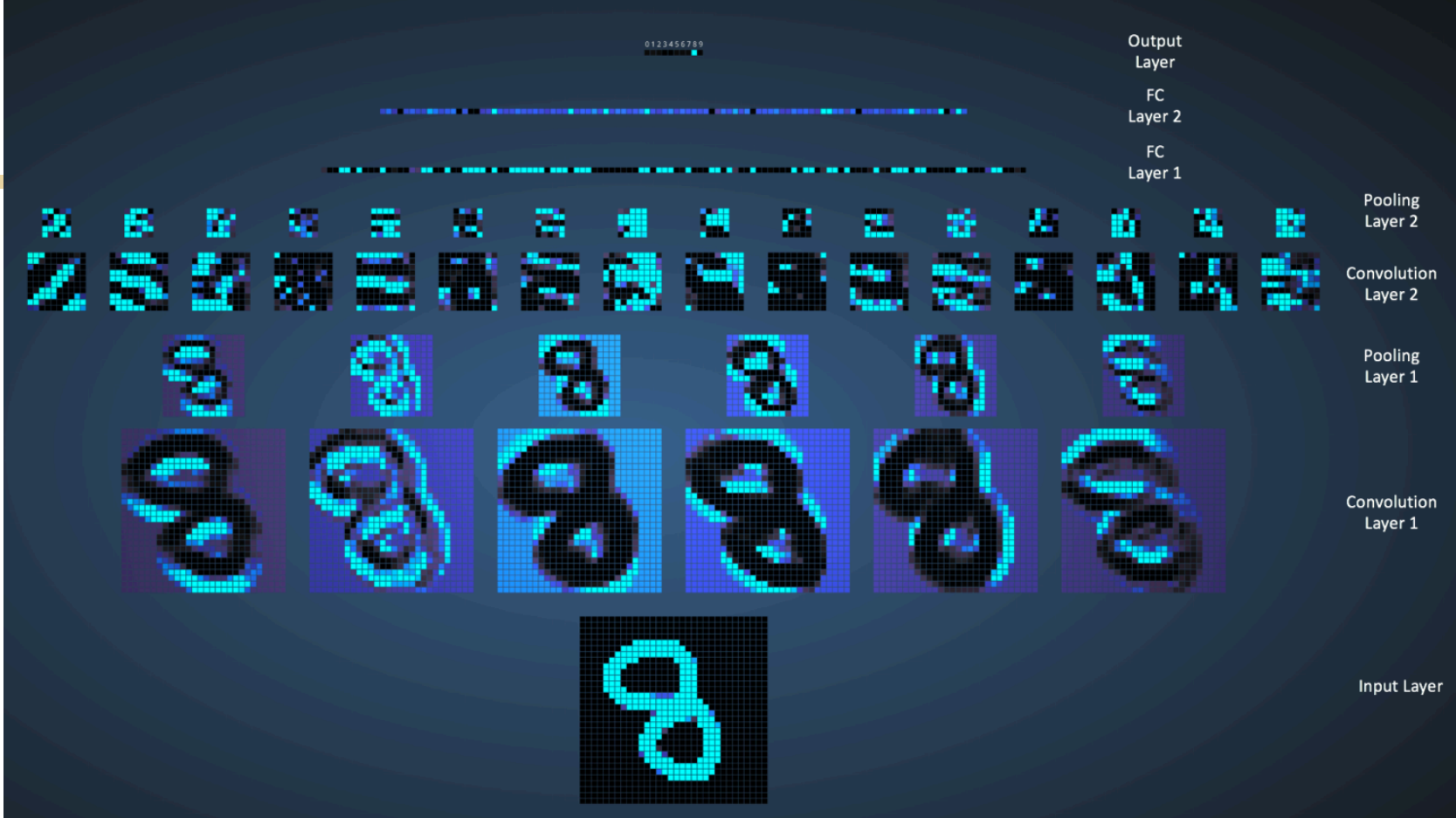


# Training Convolutional Networks



## Real example network: LeNet





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