Lecture 5 Oct 8, 2025 Previously,

- Density matrices are mathematical descriptions of prob. distributions over pure quantum states.

- If Pass is the d.m. describing the state of a system between two players/habres of the system called Alice and Bob

- Def (Partial trace) Let
$$|b_1\rangle ... |b_{d_B}\rangle$$
 be a basis for Bob's qubits/system, then for any makex P_{AB}
 $tr_B(P_{AB}) := \sum_{j=1}^{T} (1_{A} \otimes \langle b_j |) P_{AB} (1_{A} \otimes |b_j \rangle)$.

-We define ρ_A to be the unique matrix s.t. $\forall |\Psi\rangle \in \mathbb{C}^{d_A}$, if we measure Alice's system in a basis including $|\Psi\rangle$, the prob. of measuring $|\Psi\rangle$ w.r.t. ρ_A equals that w.r.t. ρ_{AB} .

$$Pr\left(\gamma = |\psi\rangle \text{ w.n.t. } \rho_{A}\right) = tr\left(|\psi\rangle\psi|\rho_{A}\right)$$

$$= \langle\psi|\rho_{A}|\psi\rangle$$

$$Pr\left(\gamma = |\psi\rangle \text{ w.n.t. } \rho_{AB} = tr\left(|\psi\rangle\langle\psi|\otimes 1|\rho_{AB}\right)$$

The
$$\rho_A = tr_B(\rho_{AB})$$
 iff $\forall (\Psi)_{\rho}$
 $tr(|\Psi X \Psi| \rho_A) = tr((|\Psi X \Psi| \otimes 1 + B) \rho_{AB})$.

Pf.

 $tr((M_A \otimes 1 + B) \rho_{AB})$
 $d_A d_B$

$$= \sum_{i=1}^{d_{A}} \sum_{j=1}^{d_{B}} \langle a_{i} | \otimes \langle b_{j} | (M_{A} \otimes 1 | B) \rho_{AB} | a_{i} \rangle \otimes | b_{j} \rangle$$

$$= \sum_{i=1}^{d_{A}} \sum_{j=1}^{d_{B}} (\langle a_{i} | M_{A} \rangle (1 | \otimes \langle b_{j} | \rho_{AB} (1 | A \otimes | b_{j} \rangle) (| a_{i} \rangle)$$

$$= \sum_{i=1}^{d_{A}} \sum_{j=1}^{d_{B}} (\langle a_{i} | M_{A} \rangle (1 | \otimes \langle b_{j} | \rho_{AB} (1 | A \otimes | b_{j} \rangle) (| a_{i} \rangle)$$

=
$$\sum_{i=1}^{d_A} \langle a_i | M_A + r_B(\rho_{AB}) | a_i \rangle$$

$$= tr(M_A tr_B(\rho_{AB})).$$

If PA = tr B(PAB), then => is obvious

For other direction, if $\rho_A \neq tr_B(\rho_{AB})$, then \exists coordinate (i, j) where they differ. I.e.

 $\langle i|\rho_{A}|j\rangle \neq \langle i|tr_{B}(\rho_{AB})|j\rangle$ $tr(|j\times i|\rho_{A}) \neq tr(|j\times i|tr_{B}(\rho_{AB}))$.

- Using MA = 1/A, this proves that tr PA = 1.

- Using MA = 14×41, this proves PA ≥ 0.

This is a prob. dist over states (i,j)

given by $Pr(i,j) = \langle i,j|P|i,j \rangle$.

Then <i|pli> = <i|tr_B(pAB)li>.

= pr (i).

So the partial trace is companying the marginal (alea reduct) distribution.

Next let us prove that the def of partial true down of depend on choice of ? [bi>].

Ex. If <4|p|4> = <4|p|4> for all unit vectors 14> then p = p'.

 $\rho_{B}^{\Psi} := (\langle \Psi_{A} | \otimes \mathbb{1}_{B}) \rho_{AB} (|\Psi_{A} \rangle \otimes \mathbb{1}_{B})$ For any 14), let

Now, < 4 | trg (PAB) 4>

$$= \langle \psi_{A} | \left(\sum_{i=1}^{d_{B}} (1_{A} \otimes \langle b_{i} |) \rho_{AB} \left(1_{A} \otimes |b_{i} \rangle \right) \right) | \psi_{A} \rangle$$

 $= \sum_{i=1}^{d_{B}} \langle b_{i} | \rho_{B}^{\Psi} | b_{i} \rangle = \sum_{i=1}^{d_{B}} \operatorname{tr}(\rho_{B}^{\Psi})$

which is independent of { |bi > } as true is basis indep.

= trB (PAB) = Bob's actions do not change PA.

2) Let Up be any unitary.

UA & IB trB (PAB) UA & IB

= [(UA & <i |) PAB (UA & li)

= [(1 & < 1 B) UA PABUA (1 A & (1) B)

= trB (UAPABUA).

Def. The maximally mixed state in d-dimensions is $\frac{1}{d}$ 11_d. For qubit, $\frac{1}{2^n}$ 11₂ⁿ.

Def. A state ρ_{AB} between Alice and Bob even of nequisits is maximally entengled if $\rho_{A} = \frac{1}{2^{n}} 1_{2^{n}}$.

Ex. The 4 states we saw during of teleportation:

$$| \overline{P}_{ab} \rangle = \frac{1}{\sqrt{2}} (|0_{1}a\rangle + (-1)^{b} |1, 1@a\rangle)$$

are maximally entengled.

Not. PA is sometimes referred to as the reduced density matrix of PAB.

Today: The CHSH game and "spooly-action" at a distance.

Consider the following game:

Alice Ref Bob

Ref samples $x, y \in \{0, 1\}$ and sends x to Alice and y to Bob. He asks for answers $a, b \in \{0, 1\}$ from Alice and Bob, respectively.

Alice and Bob most answer in 2+ & light recs.

Thy win if $a \oplus b = x \cdot y$.

What is their opt. success prob.?

Space-seperation is just to force no communication.

If Alice and Bob employ classical strategies, the best strategy only wins $w pr = \frac{3}{4}$.

But if they we quantum strategies, they can nin with probabilities up to $\cos^2 \frac{\pi}{8} \sim 0.878$.

Next two lectures: understand the quantum strategy,

prove it is optimal, understand how it characterizes the
state of Alice and Bob's q.c.'s.

Classical Best deterministic strategy a=0, b=0 independent of input.

What if Alice & Bob share classical randomness?

Let Ar, Br: {0,13 -> {0,13 be the strategies for rand. r.

Then

$$P_{r}[win] = P_{r}[A_{r}(x) \circ B_{r}(y) = xy]$$

$$= \sum_{r} P_{r}[r] \cdot P_{r}[A_{r}(x) \circ B_{r}(y) = xy]$$

$$= \sum_{r} P_{r}[r] \cdot P_{r}[A_{r}(x) \circ B_{r}(y) = xy]$$

Quantum What if Alice and Bob share an EPR pair?

Idea Depending on the input $x \in \{0,1\}$, Alice

makes a measurement of her half of the EPR pair.

Strategy: $\frac{3}{\alpha_x^0} \times 60^2 \frac{3}{\alpha_x^0} = 0$.

likusie $\frac{1}{\beta_y} = C^2$ for Bob, where $\langle \beta_x^0 | \beta_x^1 \rangle = 0$.

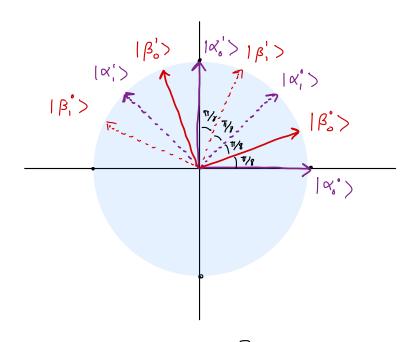
When Alice gets input x, she nearnes her half of the EPR pair with basis $|\alpha_x^o\rangle$, $|\alpha_x^i\rangle$ and answers

accordingly. Lihenin for Bob. So,

 $P_r[a,b|x,y] = \left| \langle \alpha_x^a, \beta_y^b | EPR \rangle \right|^2$

Let us first write out the optimal strategy and then return to the more interesting part of proving it's optimality.

Easiest to draw a picture.



How do ne analyze this?

(1) Recall from earlier lectures our def 10> := cus 0 (0> + sin 0 (1)

and
$$\langle \Theta | \Theta + V \rangle = \omega_S V$$
.

(2) For any basis
$$|v\rangle, |w\rangle$$
 of \mathbb{C}^2 ,
$$|EPR\rangle = \frac{1}{\sqrt{2}} \left(|v\rangle|v^*\rangle + |w\rangle|w^*\rangle \right) \quad (on hw2)$$

rectors we can analyze the success of this game.

$$Pr[win] = \sum_{x,y} Pr[x,y] \cdot \sum_{a,b} Pr[a,b|x,y] \cdot \underbrace{1}_{2a \otimes b} = xy^{3}$$

$$= \frac{1}{4} \left[\left| \left\langle \alpha_{o}^{\circ}, \beta_{o}^{\circ} \right| EPR \right\rangle \right|^{2} + \left| \left\langle \alpha_{o}^{\dagger}, \beta_{o}^{\dagger} \right| EPR \right\rangle \right|^{2} \quad (x,y) = (0,0)$$

$$+ \left| \left\langle \alpha_{o}^{\circ}, \beta_{1}^{\circ} \right| EPR \right\rangle \right|^{2} + \left| \left\langle \alpha_{1}^{\dagger}, \beta_{1}^{\dagger} \right| EPR \right\rangle \right|^{2} \quad (x,y) = (0,1)$$

$$+ \left| \left\langle \alpha_{1}^{\circ}, \beta_{2}^{\circ} \right| EPR \right\rangle \right|^{2} + \left| \left\langle \alpha_{1}^{\dagger}, \beta_{1}^{\circ} \right| EPR \right\rangle \right|^{2} \quad (x,y) = (1,0)$$

$$+ \left| \left\langle \alpha_{1}^{\circ}, \beta_{2}^{\circ} \right| EPR \right\rangle \right|^{2} + \left| \left\langle \alpha_{1}^{\dagger}, \beta_{1}^{\circ} \right| EPR \right\rangle \right|^{2} \quad (x,y) = (1,0)$$

Recognize

$$\langle \alpha_{x}^{a}, \beta_{y}^{b} | EPR \rangle = \langle \alpha_{x}^{a}, \beta_{y}^{b} | \cdot \frac{|\beta_{y}^{a}\rangle|\beta_{y}^{a}\rangle}{\sqrt{2}}$$

if Alice \$Bob = $\frac{1}{\sqrt{2}} \langle \alpha_{x}^{a} | \beta_{y}^{b}\rangle$

measure in Javis

differing in θ . $\sqrt{2}$ $\sqrt{2}$ $\sqrt{2}$ $\sqrt{3}$ $\sqrt{3}$ $\sqrt{3}$ $\sqrt{3}$ $\sqrt{4}$ $\sqrt{5}$ $\sqrt{5}$

differing in O, V:

Pr(
$$a = b$$
) = $co^2 \theta$ and $Pr(a = 0) = \frac{1}{2}$.

Notice by design, all terms in Pr (win) evaluate to $\frac{1}{\sqrt{12}}$ cos $\frac{\pi}{8}$.

So $P_r\left[\omega_i\right] = \frac{1}{4}\left[8 \cdot \frac{1}{2} \cos^2 \frac{\pi}{8}\right] = \cos^2 \frac{\pi}{8}$

So Alice and Bob can vin game with quantum strategies with higher prob than classical.

"Clauser, Hauser, Shimony, Holt" (CHSH) experiment. aka Bell inequality experiment. aka a non-local game. We know that q. mechanics says that n-qubit states can be described by a 2°-din vector. Meaning, that if nature is doing a lot of computation "behind the scenes" But where is that info stored? "behind the scene" 2n - clarical

CHSH game proves that I picture is incorrect!

The information about the state of the system cannot be held locally assuming a speed limit on information.

This is because local info could not produce the statistics needed to min the game with prob. > 3/4.

To describe the state of the system, we need to have a global description.

Indeed $\rho = 1EPR \times EPR$ then $\rho_A = \rho_B = \frac{1}{2} 1_2$.

The key is that the coins are correlated!

Can ne experimentally verify CHSY?

Can actually conclut this and hers been done.

Does it prove that quantum mechanics is correct?

No. Since the q. adventage is only probabilistic it is evidence that our world isn't classical.

Suppose a ref observes Alice & Bob wining the game 80% of the time. How many gomen would they have to play before he is comined with 1-10-9 confidence that the world isn't classical?

$$\Pr\left\{\chi \geq (1+7)\mu\right\} \leq \exp\left(-\frac{5^2\mu}{2+\delta}\right)$$

here $\mu = 0.75 \text{n}$ $S = \frac{0.8}{0.75} < 1.07$

 $P_{r}[\chi \geq 0.8n] \leq \exp(-0.27n)$ want $\exp(-0.27n) \leq 10^{-9}$ $0.27n \geq 9 \ln 10$ $n \geq 77$

Does it prove de nord is quartin? No.

For all me know, there is a stronger deory consistent - with quantum nechanics.

Ex. Noisy telepatry! Alice and Bob are telepatric with a success rate of 80%. Perfect telepatry and try win with probability I.

Is cus 7/8, the optimal question strategy?

Can me do bother if Alice and Bob share multiple

EPR pair?

Ansner: YES!

But to prone it, me will need a way to characterize all quartum stoutegies Alice & Bob could apply.

General quantum strategy of Alice

PAB < some state over Alice and Bib. Input: Could include ancillas.

Her algorithm:

- · Apply unitary U, to her gubits.
- · Measure gubit 1.
- · Apply Uz to be gubits.
- · Meume qubit 1.
- · Apply Ut to her gubits.
 · Measure gubit I and output value.

Note: this is general enough to include any classical processing of measurements by hw I result.

We need to simplify her algorithm.

Step 1: Principle of defend measurement

Alice's stortegy is equivalent to a strategy with only I measurement (the final measurement). The new strategy uses T additional arcilla gubits.

Strakeyy uses Tadditional arailla gubits.

Pf. (1000)

Recall CNOT = (0000) or CNOT |x>1y> s |x>1yex>

Let of the state of the computation before the measurement of the 1st qubit. After the measurement the state will be:

GAB = SI(IEXH & II) GAB (IKXKI & II)

Consider instead initializing an additional ancilla so the State is $T_{AB} \otimes 10 \times 01$. Apply CNOT between qubit I and ancilla. Then ignore the oncilla for the remainder of the algorithm.

Since the remainders of the alg. ignores the ancilla, me know the measurements are equivalent to that of the state tranc (CNOT, anc (GAB @ loXolarc) CNOT, arc) Suffices to show that this equals of AB. Let $\sigma_{AB} = \sum_{i,j} li \times jl_i \otimes \sigma_{ij}$ < generic decomp.

 $\left(\begin{array}{c} \sigma_{ij} = \left(\left\langle i \left(\otimes \mathcal{I} \right) \right\rangle \Gamma \left(\left\langle i \right\rangle \otimes \mathcal{I} \right) \right) \end{array} \right) \begin{array}{c} \sigma_{ij} = \left(\left\langle i \left(\otimes \mathcal{I} \right) \Gamma \left(\left\langle i \right\rangle \otimes \mathcal{I} \right) \right) \end{array} \right) .$ tranc (CNOT, anc (GAB @ loXolarc) CNOT, arc)

= tranc ([i,i><i;i | 1,anc @ oij)

= \(\langle \ eques 0 unless k=i and j=k

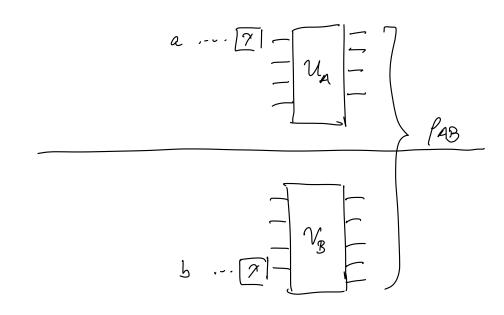
= [| L>< k|, @ okk

Notice of = \(\left[\left[\left] \right] \right] \bigg[\left[\left] \right] \\
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Therefore, entangling with ancilla and "discording" ancilla is equivalent to measurement.

So, Alice strategy is to apply a unitery Up and then measure the first qubit, without loss of generality.

Same with Bob.



What is Alice's prob of outputting 1? Pr(outputting i) = tr((lixilo11) UA PAUA) = tr (U/ (li xilo1) Ua Pa) Let M' = Ut lixile 11 U/. Then Pr (outputting i) = tr (M; P). Notice M° + M' = UA (& li) < IL) UA = UA 11 UA = 11 and Mi ≥ 0, and (Mi) = Mi This is a special care of a pos, valued operator valued measurement. will show up in hw2.

For now, suffices to observe that Alices strategy

can be described by M', M' proj. for M'+M' = 1/A. In general, for the CHSH game, Alias action depends

on input x, so her strategy can be expressed by pairs

{Ax, Ax }xe(0,1) s.t. Ax proj. and Ax + Ax = 1/A.

Some with Bib: {By, B, }

Today: Complete analysis of CHSH game. Recall ne défind tu gene as Alice and Bab reieve x, y \ \ \log \(\text{0,13} \) and ansner with a, b \ \ \log \\ \text{20,13}. Win condition: a B b = x.y. Switch to {a, b} c {-1, +1} and win condition; a.b = (-1) x.y. So last time me should that a general strategy for

Alice and Bob can be mathematically expressed as

{A_x, A_x, A_x, A_x, S.t. A_x proj. and A_x + A_x = 1/A.

Some with Bob: {B_y, B_y}

Assume Alice and Bob shore a state PAB.

Then $P_r(a,b|x,y)$ s $tr(A_x^{(a)} \otimes B_y^{(b)} \rho_{AB})$.

$$P_{r}\left(win\right) = \sum_{x,y} P_{r}\left(x,y\right) \cdot \sum_{a_{1}b_{1}} P_{r}\left(a_{1}b_{1}x,y\right) \cdot 1 \cdot 1 \cdot \sum_{a_{1}b_{1}x,y} P_{aB}$$

$$= \frac{1}{4} \sum_{a_{1}b_{1}x,y} 1 \cdot \sum_{a_{1}b_{1}x,y} P_{r}\left(A_{x}^{(a_{1})} \otimes B_{y}^{(b_{1})} P_{aB}\right)$$

$$= \frac{1}{4} \sum_{a_{1}b_{1}x,y} \left(\frac{1}{2} + \frac{a \cdot b \cdot (-1)^{xy}}{2}\right) + r\left(A_{x}^{(a_{1})} \otimes B_{y}^{(b_{1})} P_{aB}\right)$$

$$= \frac{1}{2} + \frac{1}{8} \sum_{a_{1}b_{1}x,y} ab_{1}(-1)^{xy} + r\left(A_{x}^{(a_{1})} \otimes B_{y}^{(b_{1})} P_{aB}\right)$$

$$= \frac{1}{2} + \frac{1}{8} + r\left(\left(\sum_{a_{1}b_{1}x,y} (-1)^{xy}(a_{1}A_{x}^{(a_{1})} \otimes b_{y}^{(b_{1})})\right) P_{aB}\right)$$

$$To simplify, lets define $A_{x} := A_{x}^{(1)} - A_{x}^{(1)}$.

Since $A_{x}^{(1)} + A_{x}^{(1)} = 1 \cdot 1$ and $A_{x}^{(a_{1})} = 1 \cdot 1$ and$$

Since $A_X^{(1)} + A_X^{(-1)} = 1I_A$ and $A_X^{(a)}$ are projectors, $A_X = 1I_A - 2 A_X^{(1)} \quad \text{and}$ $A_X^2 = 1I_A + 4 A_X^{(1)}^2 - 4 A_X^{(1)} = 1I_A \quad \text{since } A_X^{(1)} \quad \text{proj.}$ So A_X^2 has eigenvalues (-1, 1).

Such matrices are called "birary observables".

Back to solving (*). Notice that

$$A_{x} \otimes B_{y} = \left(\sum_{\alpha} a A_{x}^{(\alpha)}\right) \otimes \left(\sum_{\lambda} b B_{y}^{(\alpha)}\right)$$

$$= \sum_{x} A_{x}^{(x)} \otimes b B_{y}^{(x)}.$$

:= CHSH

Pf. PAB = & P. 14; ><4;].

So,
$$P_{\Gamma}[\omega in] \leq \frac{1}{2} + \frac{1}{8} \| CHSH \|$$
.
Note: $\cos^2 \frac{\pi}{8} = \frac{1}{2} + \frac{2\sqrt{2}}{8}$.
So suffices to prove, $\| CHSH \| \leq 2\sqrt{2}$, or $\| CHSH^2 \| \leq 8$.
Pf.
 $CHSH = A_0 \otimes B_0 + A_1 \otimes B_0 + A_0 \otimes B_1 - A_1 \otimes B_1$.
 $= (A_0 + A_1) \otimes B_0 + (A_0 - A_1) \otimes B_1$,
Use $A_0^2 = A_1^2 \otimes B_0^2 = B_1^2 = 11$ to get

 $CHSH^2 = (A_0 + A_1)^2 \otimes 11 + (A_0 - A_1)^2 \otimes 11$ (no commutation

+ (A, +A,)(A, -A,) & B, B,

(no commutation.)

$$+ \left(A_{0}A_{1} - A_{1}A_{0}\right) \otimes \left(-B_{0}B_{1}\right)$$

$$+ \left(A_{0}A_{1} - A_{1}A_{0}\right) \otimes \left(B_{1}B_{0}\right)$$

$$= 41 + [A_0, A_1] \otimes [B_1, B_1]$$

where $[A_0, A_1] = commutator : 2 A_0A_1 - A_1A_0$.

Now $\| [A_0, A_1] \| \le \| A_0 A_1 \| + \| A_1 A_2 \|$ $\le \| A_0 \| \cdot \| A_1 \| + \| A_1 \| \cdot \| A_2 \| = 2.$

So $\|CHSH\|^2 = 4 + \|[A_0, A,]\| \cdot \|[B_0, B,]\|$ $\leq 4 + 2 \cdot 2 = 8$.

What have me solved?

We proved, the following strategy wins with prob.

Cus² T/8.

And that every q. strat.

is bounded by win prob cos T/8.

Def. (Value of game) For game G, W(G) = max prob winning over classical strat w*(G) = sup prob. winning over q. street. W*(CMSH) = cos2 T/8 and w(CHSH) = 3/4. What was the opt strategy, ne found? $A_{\circ}^{\circ} = |\alpha_{\circ}^{\circ} \times \alpha_{\circ}^{\circ}| - |\alpha_{\circ}^{\circ} \times \alpha_{\circ}^{\circ}|$ (phase-flip) $A_1^* = X \quad (bit - flip)$ Bo = H (Hadamord) B' = H = \(\frac{1}{\sqrt{2}} \big(\frac{1}{-1} - 1 \) ("rotated" Hademore) Lets notice that $A^*_{\circ}A^*_{1} = -A^*_{1}A^*_{\delta}$ and $B^*_{\circ}B^*_{1} = -B^*_{1}B^*_{\delta}$. (anti-commutation). Furthermore, IEPR) is the unique 252 eigenvector of CHSH* = A, OB, + A, OB, + A, OB, -A, OB, (easy to computer verify).

Are there any other optimal strategies?

Thm All optimal strategies are unitarily equivalent to to the strategy (A*, A*, B*, B*, | EPR)) given.

re will formally define unitarily equivalent.

Pf. If a strategy is optimal, then all ineq. must be fight: $4r(CHSH PAB) = 2\sqrt{2}$ and $||CHSH|| = 2\sqrt{2}$.

So $P_{AB} = \sum p_i |\psi_i\rangle\langle\psi_i|$ with $\langle\psi_i|CHSH|\psi_i\rangle = 2\sqrt{2}$.

So, PAB is a linear combination of "pure storategies", each of which is a 2√2 eigenvalued eigenvector of CHSH.

Note: $||CHSH|| = 2\sqrt{2}$ \iff $||(A_0, A_1)|| = 2$ and $||(B_0, B_1)|| = 2$.

Does IllA, A, Ill = 2 inply AoA, = -A, Ao?