

# Classifications

Every quantum state  $|\Psi\rangle \in (\mathbb{C}^2)^{\otimes n}$  is a unit vec.

$$\begin{pmatrix} \psi(0\dots 0) \\ \psi(0\dots 1) \\ \psi(0\dots 10) \\ \vdots \\ \psi(1\dots 1) \end{pmatrix} = \begin{pmatrix} \psi(0) \\ \psi(1) \\ \vdots \\ \psi(2^n - 1) \end{pmatrix}$$

$$|\Psi\rangle = \sum_{x=0}^{2^n-1} \underbrace{\psi(x_1 x_2 \dots x_n)}_{\text{amplitude}} |x_1, \dots, x_n\rangle = \sum \psi(x) |x\rangle$$

$|\Psi\rangle$  is classical if all amplitudes are 0 except 1.

$|\Psi\rangle$  is in superposition if there are multiple non-zero amplitudes.

Unitary transforms:

A unitary  $U \in \mathbb{C}^{2^k \times 2^k}$  is also called a  $k$ -qubit unitary. In particular,  $U \in \mathbb{C}^{2 \times 2}$  is a single-qubit unitary and  $U \in \mathbb{C}^{4 \times 4}$  is a 2-qubit unitary.

$$\begin{array}{ccccccc}
 \mathbb{1}_2 \otimes \dots \otimes \mathbb{1}_2 \otimes U \otimes \mathbb{1}_2 \dots \otimes \mathbb{1}_2 & & & & & & \\
 \uparrow & & \uparrow & & & & \uparrow \\
 \text{acting on} & & \text{acting on} & & & & \text{acting on} \\
 \text{qubit 1} & & \text{qubits } i \neq i+1 & & & & \text{qubit } n
 \end{array}$$

is a general q.c. unitary transform.

say  $U = \begin{pmatrix} U_{(0,0),(0,0)} & U_{(0,0),(0,1)} & \dots & U_{(0,0),(1,1)} \\ \vdots & & & \\ U_{(1,1),(0,0)} & \dots & \dots & U_{(1,1),(1,1)} \end{pmatrix}$

i.e.  $U = \sum_{k_1, k_2, j_1, j_2 \in \{0,1\}} U_{(k_1, k_2)(j_1, j_2)} |k_1, k_2\rangle \langle j_1, j_2|$

Then,

$$\left( \mathbb{1}_2 \otimes \dots \otimes \mathbb{1}_2 \otimes U \otimes \mathbb{1}_2 \dots \otimes \mathbb{1}_2 \right) |x_1, \dots, x_n\rangle$$

$$= \left( |x_1\rangle |x_2\rangle \dots |x_{i-1}\rangle \right) \otimes U |x_i, x_{i+1}\rangle \otimes \left( |x_{i+2}\rangle \dots |x_n\rangle \right)$$

$$= \left( |x_1\rangle |x_2\rangle \dots |x_{i-1}\rangle \right) \otimes \sum_{k_1, k_2} U_{(k_1, k_2)(x_i, x_{i+1})} |k_1, k_2\rangle \otimes \left( |x_{i+2}\rangle \dots |x_n\rangle \right)$$

By linearity we can compute

$$\left( \mathbb{1}_2 \otimes \dots \otimes \mathbb{1}_2 \otimes U \otimes \mathbb{1}_2 \dots \otimes \mathbb{1}_2 \right) |\Psi\rangle$$

for any  $|\Psi\rangle \in (\mathbb{C}^2)^{\otimes n}$  by expressing

$$|\Psi\rangle = \sum_{x_1, \dots, x_n} \underbrace{\Psi(x_1, \dots, x_n)}_{\text{amplitude}} |x_1, \dots, x_n\rangle$$

amplitude.

Today: Quantum's power over classical

- ① Elitzur-Vaidman Bomb Tester
- ② Deutsch-Jozsa game.

Recall axioms of quantum computation:

① The state of a  $n$  qubit system is a unit vec in  $\underbrace{\mathbb{C}^2 \otimes \mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2}_{n \text{ times}} = (\mathbb{C}^2)^{\otimes n} \cong \mathbb{C}^{2^n}$

② For any unitary  $U \in \mathbb{C}^{n \times n}$ , we can transform the state  $|\psi\rangle$  to

$$\left[ \underbrace{\mathbb{1}_2 \otimes \dots \otimes \mathbb{1}_2}_{l_1} \otimes U \otimes \underbrace{\mathbb{1}_2 \otimes \dots \otimes \mathbb{1}_2}_{l_2} \right] |\psi\rangle$$

$l_1 + 2 + l_2 = n$

③ Measure the first qubit:  $|\psi\rangle = |0\rangle|\psi_0\rangle + |1\rangle|\psi_1\rangle$

Transform to  $\frac{|i\rangle|\psi_i\rangle}{\|\psi_i\rangle}$  with pr  $\|\psi_i\rangle\|^2$ .

(4) Given state  $|\psi\rangle$  on  $n$ -qubits, we can generate the state  $|\psi\rangle \otimes |0\rangle$  on  $(n+1)$ -qubits

Obs General basis single-qubit measurements.

Let  $|b_0\rangle, |b_1\rangle$  be orthonormal vectors in  $\mathbb{C}^2$ .

Axioms give us a way to measure  $|\psi\rangle$  and get

$$|0\rangle \text{ w pr } |\langle 0|\psi\rangle|^2 \text{ and}$$

$$|1\rangle \text{ w pr } |\langle 1|\psi\rangle|^2.$$

Can we generate a method to get

$$|b_0\rangle \text{ w pr } |\langle b_0|\psi\rangle|^2 \text{ and}$$

$$|b_1\rangle \text{ w pr } |\langle b_1|\psi\rangle|^2.$$

Ans let  $U = \begin{pmatrix} | & | \\ |b_0\rangle & |b_1\rangle \\ | & | \end{pmatrix}$

$U$  is unitary as  $U^\dagger = \begin{pmatrix} -\langle b_0| - \\ -\langle b_1| - \end{pmatrix}$

Then  $U^\dagger U = \begin{pmatrix} \langle b_0|b_0\rangle & \langle b_0|b_1\rangle \\ \langle b_1|b_0\rangle & \langle b_1|b_1\rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \mathbb{1}_2.$

For  $i \in \{0, 1\}$ ,  $U|i\rangle = |b_i\rangle$  so  $U^\dagger|b_i\rangle = |i\rangle$ .

### Algorithm

① Apply  $U^\dagger$  (also unitary)

② Measure

③ Apply  $U$ .

PA. state after ① is  $U^\dagger|\psi\rangle$

For  $i \in \{0, 1\}$ , measuring produces  $|i\rangle$  with pr

$$|\langle i | U^\dagger | \psi \rangle|^2 = |\langle b_i | \psi \rangle|^2$$

Then applying  $U$  means we produce  $U|i\rangle = |b_i\rangle$  w pr

$$|\langle b_i | \psi \rangle|^2.$$

A physics motivation for qubits.

Polarization of light.

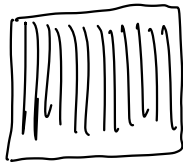
Photons have a polarization:

Photons that travel  $\leftrightarrow$  "in state"  $|0\rangle$

Photons that travel  $\updownarrow$  "in state"  $|1\rangle$

Photons that travel  $\nearrow$  "in state"  $\frac{|0\rangle + |1\rangle}{\sqrt{2}} =: |+\rangle$ .

Build a sieve,



so that

output photons are polarized as  $|1\rangle$ .



What is happening as photon hits the sieve?

Ans measurement:

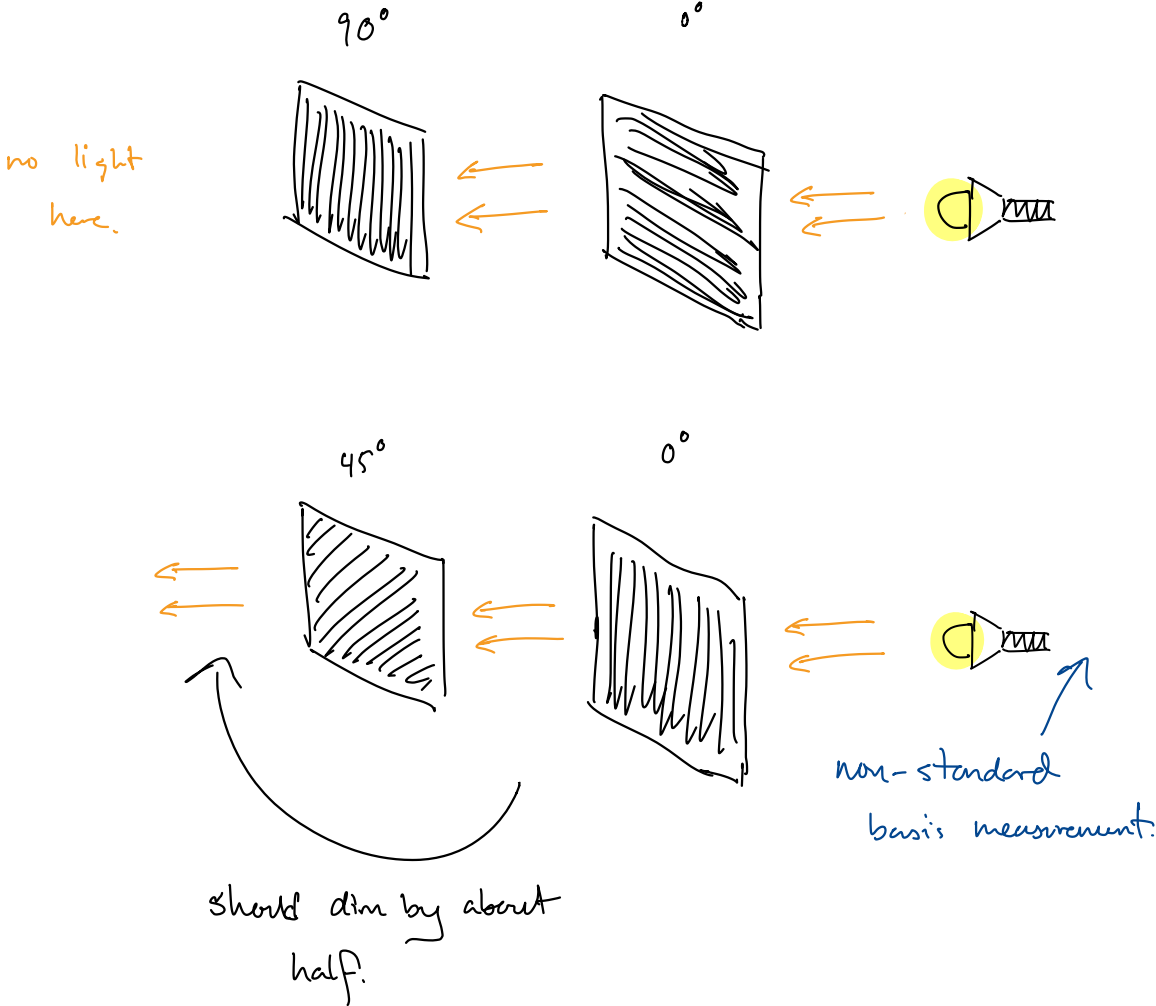
$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$  state of photon before.

collapses to either  $|0\rangle$  "bounces back" w pr  $|\alpha|^2$

$|1\rangle$  "goes through" w pr  $|\beta|^2$ .

Random light's polarization can be thought of as a random angle. Easy to show that  $\sim \frac{1}{2}$  of photons pass through in the stat. mech. limit.

Problems:

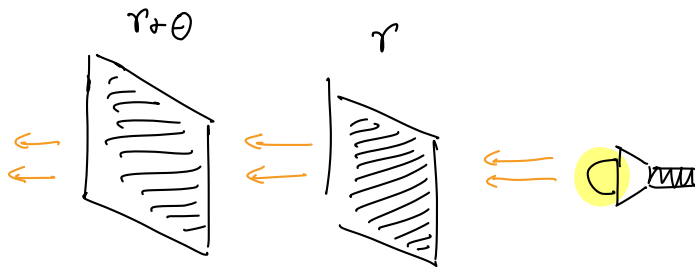




Another way to analyze this is to notice that a sieve at angle  $\Theta$  is measuring the qubit in a non-standard basis given by

$$|b_0^\Theta\rangle = \cos \Theta |0\rangle + \sin \Theta |1\rangle \quad \text{"pass through"}$$

$$|b_1^\Theta\rangle = -\sin \Theta |0\rangle + \cos \Theta |1\rangle. \quad \text{"reflect"}$$



What fraction of light passes through?

$$\Pr \left[ \boxed{\gamma}_{\theta+\gamma} \text{ measurement accepts } |b_0^\gamma\rangle \right]$$

$$= \left| \langle b_0^{\theta+\gamma} | b_0^\gamma \rangle \right|^2$$

$$= \left( \cos \gamma \cos \theta + \gamma + \sin \gamma \sin \theta + \gamma \right)^2$$

$$= \cos^2 \left( (\theta + \gamma) - \gamma \right) = \boxed{\cos^2 \theta}$$

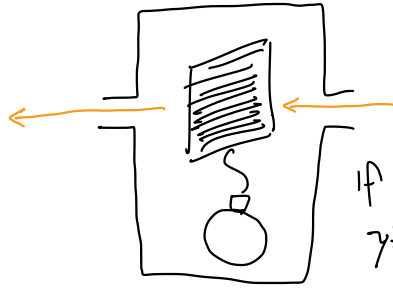
# Elitzur-Vaidman Bomb Tester (1993)

Suppose there is a black box (cannot open/see components) s.t.

(a) A photon enters and a photon leaves,

(b) you know it is 1 of 2 possibilities:

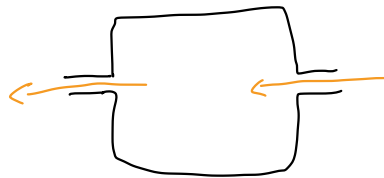
"Bomb"



If sieve measurement yields  $|1\rangle$ , bomb explodes.

Otherwise photon passes through.

"Dud"



Question: Can we detect which box is in front of us without setting off the bomb?

Ideas:

send  $|\Psi_{in}\rangle = |0\rangle$

Dud:  $|\Psi_{out}\rangle = |0\rangle$ .

no difference.

Bomb:  $|\Psi_{out}\rangle = |0\rangle$ .

send  $|\Psi_{in}\rangle = |1\rangle$

Dud:  $|\Psi_{out}\rangle = |1\rangle$ .

Bomb: 

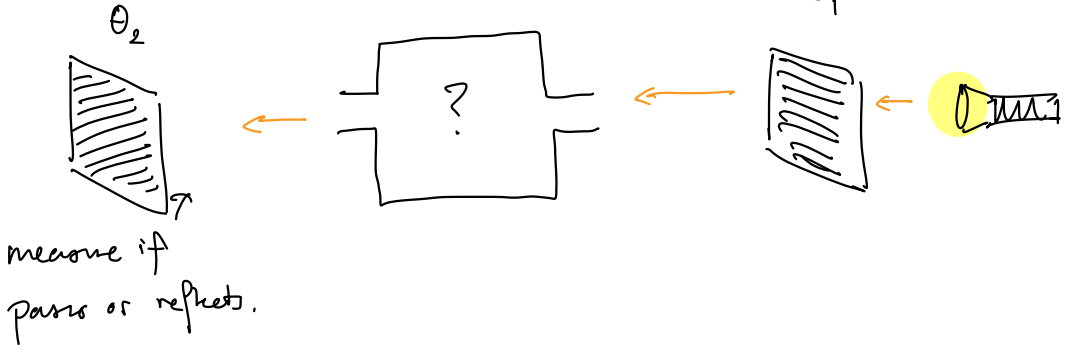
too much  
difference.

Model the Dud as the identity transform  
the Bomb as a standard basis measurement.

Let's send in a rotated state

and measure the output in a rotated basis.

Diagram :

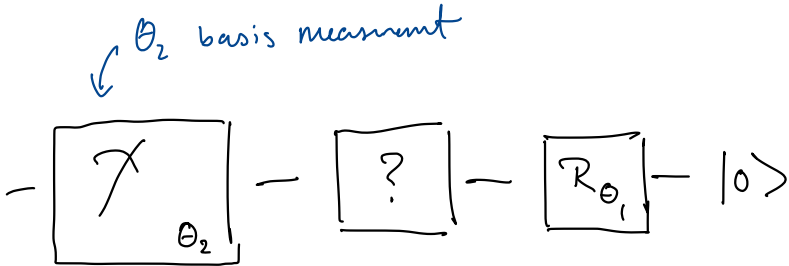


$$R_{\theta} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

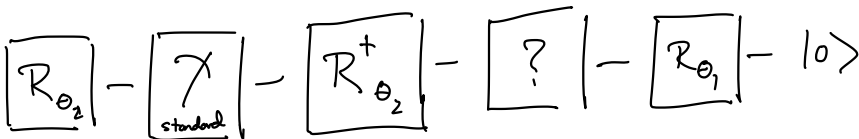
$$R_{\theta} |0\rangle = \cos \theta |0\rangle + \sin \theta |1\rangle$$

$$R_{\theta}^{\dagger} = R_{-\theta}$$

Quantum circuit:

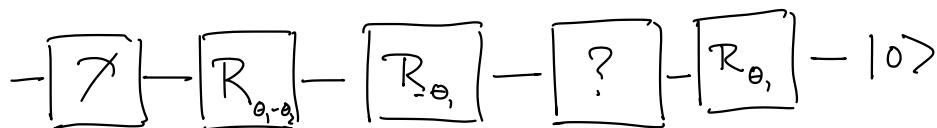


by prev. we can write it as

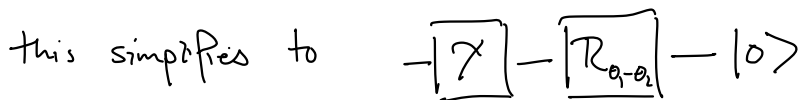


irrelevant

$$R_{\theta_2}^\dagger = R_{-\theta_2} = R_{\theta_1 - \theta_2} R_{-\theta_1} = R$$



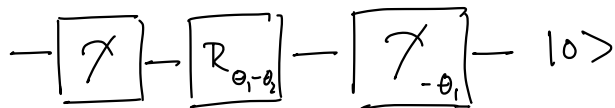
when  $\boxed{?} = \boxed{1}$  "dud"



which "accepts" w pr  $\cos^2(\theta_1 - \theta_2)$ , (no explosion)

"rejects" w pr  $\sin^2(\theta_1 - \theta_2)$ . (no explosion)

when  $\boxed{?} = \boxed{X}$  "bomb"



"explode" w pr  $\sin^2(-\theta_1) = \sin^2(\theta_1)$ .

"survive" w pr  $\cos^2(\theta_1)$ .

$$\Pr\left[\text{"accept"} \mid \text{"sumu"}\right] = \cos^2(\theta_2).$$

$$\Pr\left[\text{"reject"} \mid \text{"sumu"}\right] = \sin^2(\theta_2).$$

say we are willing to tolerate  $\epsilon$  prob. of explosion.

want to pick  $\theta_1$  s.t.  $\epsilon = \sin^2(\theta_1)$ .

what  $\theta_2$  should we pick?

Equivalent to comparing two biased coins.

Coin<sub>dud</sub> tails with prob.  $\sin^2(\theta_1 - \theta_2)$

Coin<sub>bomb</sub> tails with prob.  $\sin^2(\theta_2)$ .

Pset 2 will discuss optimal distinguishing measurements.

For now, notice  $\theta_2 = \theta_1$  yields that "dud" always accepts  
and "bomb": explodes w pr  $\epsilon$ ,

rejects w pr  $\epsilon(1-\epsilon) \approx \epsilon$

accepts w pr  $(1-\epsilon)^2 \approx 1-2\epsilon$

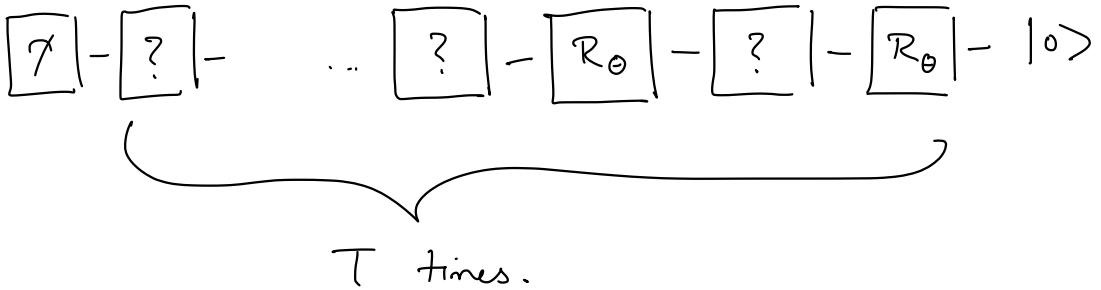
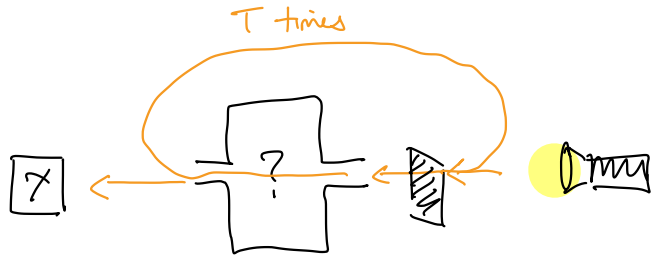
some amount of bomb detection is going on!

Can we do better?

Not if we send a fresh photon in each time.

(in class discussion as detectability and explosion prob. are roughly commensurate)

Recycle photon.



pick  $T = \frac{\pi}{2\theta}$ .

If "dud", then  $\left( -\boxed{R_\theta} - \right)^T = -\boxed{R_{T\theta}} = -\boxed{R_{\frac{\pi}{2}}}$

so circuit always outputs  $|1\rangle$ .

If "bomb", each pass through the black box either explodes with probability  $\sin^2 \theta$  or resets to  $|0\rangle$  with prob.  $\cos^2 \theta$ .

$$\begin{aligned} \text{Prob}[\text{explosion}] &= \text{Pr}[1^{\text{st}} \text{ exp.}] + \text{Pr}[2^{\text{nd}} \text{ exp} | 1^{\text{st}} \text{ not}] \\ &\quad + \dots + \text{Pr}[T^{\text{th}} \text{ exp} | 1-T \text{ not}] \\ &\leq \sum_{i=1}^T \text{Pr}[i^{\text{th}} \text{ explosion}] \\ &= T \sin^2 \theta. \end{aligned}$$

End state will be  $|0\rangle$  then with prob.  $\geq 1 - T \sin^2 \theta$  and explosion with pr  $\leq T \sin^2 \theta$ .

If explosion tolerance is  $\epsilon$  then

$$T \sin^2 \theta \approx \left(\frac{\pi}{2\theta}\right) \theta^2 = \frac{\pi \theta}{2} \leq \epsilon$$

$$\text{pick } \theta = \frac{2\epsilon}{\pi} = O(\epsilon). \quad T = O\left(\frac{1}{\epsilon}\right).$$

Can detect if Bomb with only  $\epsilon$  risk of explosion in time  $O\left(\frac{1}{\epsilon}\right)$ .



post-measurement d.m.

$$\rho'_a = \frac{(|0\rangle\langle 0| \otimes \mathbb{1}) |\Psi_a\rangle\langle\Psi_a| (|0\rangle\langle 0| \otimes \mathbb{1})}{\text{tr}(|0\rangle\langle 0| \otimes \mathbb{1} |\Psi_a\rangle\langle\Psi_a|)}$$

put these 2 together, we get measurement of  $|\Psi_a\rangle\langle\Psi_a|$  result. So now

$\rho'$  ← post 0 measurement should be defined as

$$\begin{aligned}\rho' &= \sum_a \text{pr}(a | \mathcal{X}=0) \cdot \rho'_a \\ &= \sum_a \frac{\text{pr}(a | \mathcal{X}=0)}{\text{pr}(\mathcal{X}=0 | a)} (|0\rangle\langle 0| \otimes \mathbb{1}) |\Psi_a\rangle\langle\Psi_a| (|0\rangle\langle 0| \otimes \mathbb{1}) \\ &= \sum_a \frac{\text{pr}(a)}{\text{pr}(\mathcal{X}=0)} (|0\rangle\langle 0| \otimes \mathbb{1}) |\Psi_a\rangle\langle\Psi_a| (|0\rangle\langle 0| \otimes \mathbb{1}) \\ &= \frac{(|0\rangle\langle 0| \otimes \mathbb{1}) \rho (|0\rangle\langle 0| \otimes \mathbb{1})}{\sum_a \text{pr}(\mathcal{X}=0 | a) p_a} \\ &= \frac{(|0\rangle\langle 0| \otimes \mathbb{1}) \rho (|0\rangle\langle 0| \otimes \mathbb{1})}{\sum_a p_a \text{tr}(|0\rangle\langle 0| \otimes \mathbb{1} |\Psi_a\rangle\langle\Psi_a|)} =\end{aligned}$$