

# Lecture 1

## Polynomial Time Hierarchy

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Notes:

### 1.1 Polynomial Time Hierarchy

We first define the classes in the polynomial-time hierarchy.

**Definition 1.1** For each integer  $i$ , define the complexity class  $\Sigma_i^P$  to be the set of all languages  $L$  such that there is a polynomial time Turing machine  $M$  and a polynomial  $q$  such that

$$x \in L \Leftrightarrow \exists y_1 \in \{0, 1\}^{q(|x|)} \forall y_2 \in \{0, 1\}^{q(|x|)} \dots Q_i y_i \in \{0, 1\}^{q(|x|)}. M(x, y_1, \dots, y_i) = 1$$

where

$$Q_i = \begin{cases} \forall & \text{if } i \text{ is even} \\ \exists & \text{if } i \text{ is odd} \end{cases}$$

, and define the complexity class  $\Pi_i^P$  to be the set of all languages  $L$  such that there is a polynomial time Turing machine  $M$  and a polynomial  $q$  such that

$$x \in L \Leftrightarrow \forall y_1 \in \{0, 1\}^{q(|x|)} \exists y_2 \in \{0, 1\}^{q(|x|)} \dots Q_i y_i \in \{0, 1\}^{q(|x|)}. M(x, y_1, \dots, y_i) = 1$$

where

$$Q_i = \begin{cases} \exists & \text{if } i \text{ is even} \\ \forall & \text{if } i \text{ is odd} \end{cases}.$$

(It is probably more consistent with notations for other complexity classes to use the notation  $\Sigma_i P$  and  $\Pi_i P$  for the classes  $\Sigma_i^P$  and  $\Pi_i^P$  but the latter is more standard notation.)

The *polynomial-time hierarchy* is  $\text{PH} = \bigcup_k \Sigma_k^P = \bigcup_k \Pi_k^P$ .

Observe that  $\Sigma_0^P = \Pi_0^P = P$ ,  $\Sigma_1^P = \text{NP}$  and  $\Pi_1^P = \text{coNP}$ . Here are some natural problems in higher complexity classes.

$$\text{EXACT-CLIQUE} = \{ \langle G, k \rangle \mid \text{the largest clique in } G \text{ has size } k \} \in \Sigma_2^P \cap \Pi_2^P$$

since TM  $M$  can check one of its certificates is a  $k$ -clique in  $G$  and the other is not a  $k + 1$ -clique in  $G$ .

$$\text{MINCIRCUIT} = \{ \langle C \rangle \mid C \text{ is a circuit that is not equivalent to any smaller circuit} \} \in \Pi_2^P$$

since

$$\langle C \rangle \in \text{MINCIRCUIT} \Leftrightarrow \forall \langle C' \rangle \exists y \text{ s.t. } (\text{size}(C') \geq \text{size}(C) \vee C'(y) \neq C(y)).$$

It is still open if  $\text{MINCIRCUIT}$  is in  $\Sigma_2^p$  or if it is  $\Pi_2^p$ -complete. However, Umans [1] has shown that the analogous problem  $\text{MINDNF}$  is  $\Pi_2^p$ -complete (under polynomial-time reductions).

Define

$$\Sigma_i\text{SAT} = \{ \langle \varphi \rangle \mid \varphi \text{ is a Boolean formula s.t. } \exists y_1 \in \{0, 1\}^n \forall y_2 \in \{0, 1\}^n \cdots \forall y_i \in \{0, 1\}^n \varphi(y_1, \dots, y_i) \text{ is true} \}.$$

and define  $\Pi_i\text{SAT}$  similarly. Theorem we can convert the Turing machine computation into a Boolean formula and show that  $\Sigma_i\text{SAT}$  is  $\Sigma_i$ -complete and  $\Pi_i\text{SAT}$  is  $\Pi_i$ -complete.

It is generally conjectured that  $\forall i, \text{PH} \neq \Sigma_i^p$ .

**Lemma 1.2**  $\Pi_i^p \subseteq \Sigma_i^p$  implies that  $\text{PH} = \Sigma_i^p = \Pi_i^p$ .

### 1.1.1 Alternative definition in terms of oracle TMs

**Definition 1.3** An oracle TM  $M^?$  is a Turing machine with a separate oracle input tape, oracle query state  $q_{\text{query}}$ , and two oracle answer states,  $q_{\text{yes}}$  and  $q_{\text{no}}$ . The content of the oracle tape at the time that  $q_{\text{query}}$  is entered is given as a query to the oracle. The cost for an oracle query is a single time step. If answers to oracle queries are given by membership in a language  $A$ , then we refer to the instantiated machine as  $M^A$ .

**Definition 1.4** Let  $\text{P}^A = \{L(M^A) \mid M^? \text{ is a polynomial-time oracle TM}\}$ , let  $\text{NP}^A = \{L(M^A) \mid M^? \text{ is a polynomial-time oracle NTM}\}$ , and  $\text{coNP}^A = \{\overline{L} \mid L \in \text{NP}^A\}$ .

**Theorem 1.5** For  $i \geq 0$ ,  $\Sigma_{i+1}^p = \text{NP}^{\Pi_i^p}$  ( $= \text{NP}^{\Sigma_i^p}$ ).

**Proof**  $\Sigma_{i+1}^p \subseteq \text{NP}^{\Pi_i^p}$ : The oracle NTM simply guesses  $y_1$  and asks  $(x, y_1)$  for the  $\Pi_i^p$  oracle for  $\forall y_2 \in \{0, 1\}^{q(|x|)} \dots \forall y_{i+1} \in \{0, 1\}^{q(|x|)}. M(x, y_1, y_2, \dots, y_{i+1}) = 1$ .

$\text{NP}^{\Pi_i^p} \subseteq \Sigma_{i+1}^p$ : Given a polynomial-time oracle NTM  $M^?$  and a  $\Pi_i^p$  language  $A$  then  $x \in L = L(M^A)$  if and only if there is an accepting path of  $M^A$  on input  $x$ .

To describe this accepting path we need to include a string  $y$  consisting of

- the polynomial length sequence of nondeterministic moves of  $M^?$ ,
- the answers  $b_1, \dots, b_m$  to each of the oracle queries during the computation,
- the queries  $z_1, \dots, z_m$  given to  $A$  during the computation,

(Note that each of  $z_1, \dots, z_m$  is actually determined by a deterministic polynomial time computation given the nondeterministic guesses and prior oracle answers so this can be checked at the end.) However, we need to ensure that each oracle answer  $b_i$  is actually the answer that the oracle  $A$  would return on inputs  $z_i$ .

If all the answers  $b_i$  were *yes* answers then after an existential quantifier for  $y_1 = y$  we could simply check that  $(z_1, \dots, z_m)$  are the correct queries by checking that they are in  $A^m$  which is in  $\Pi_i^p$  since  $A \in \Pi_i^p$ .

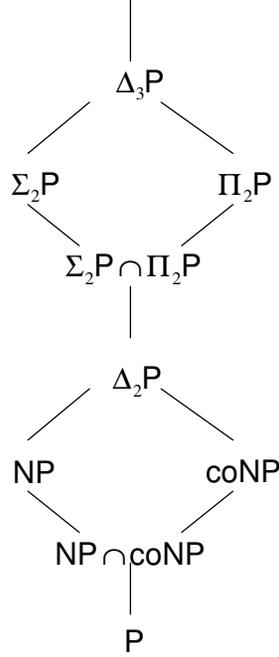


Figure 1.1: The First Levels of the Polynomial-Time Hierarchy

The difficulty is that verifying the *no* answers is a  $\Sigma_i^p$  problem (which likely can't be expressed in  $\Pi_i^p$ ). The trick to handle this is that since  $\overline{A} \in \Sigma_i^p$ , there is some  $B \in \Pi_{i-1}^p \subseteq \Pi_i^p$  and polynomial  $p$  such that  $z_j \notin A$  iff  $\exists y'_j \in \{0, 1\}^{p(|x|)}. (z_j, y'_j) \in B$ .

Therefore, to express  $L$  using a existentially quantified variable  $y_1$  that includes  $y$  as well as all  $y'_j$  such that the query answer  $b_j$  is *no*. It follows that  $x \in L$  iff  $\exists y_1, (x, y_1) \in A'$  for some  $\Pi_i^p$  set  $A'$  and thus  $L \in \Sigma_{i+1}^p$ .  $\square$

It follows also that  $\Pi_{i+1}^p = \text{coNP}^{\Sigma_i^p}$  for  $i \geq 0$ . This naturally also suggests the definition:

$$\begin{aligned} \Delta_0^p &= P \\ \Delta_{i+1}^p &= P^{\Sigma_i^p} \quad \text{for } i \geq 0. \end{aligned}$$

Observe that  $\Delta_i^p \subseteq \Sigma_i^p \cap \Pi_i^p$  and

$$\begin{aligned} \Delta_1^p &= P^P = P \\ \Sigma_1^p &= NP^P = NP \\ \Pi_1^p &= \text{coNP}^P = \text{coNP} \\ \Delta_2^p &= P^{\text{NP}} = P^{\text{SAT}} \supseteq \text{coNP} \\ \Sigma_2^p &= NP^{\text{NP}} \\ \Pi_2^p &= \text{coNP}^{\text{NP}}. \end{aligned}$$

Also, observe that in fact EXACT CLIQUE is in  $\Delta_2^p = P^{\text{NP}}$  by querying CLIQUE on  $\langle G, k \rangle$  and  $\langle G, k + 1 \rangle$ .

## 1.2 Non-uniform Complexity

### 1.2.1 Circuit Complexity

Let  $\mathbb{B}_n = \{f \mid f : \{0, 1\}^n \rightarrow \{0, 1\}\}$ . A basis  $\Omega$  is a subset of  $\bigcup_n \mathbb{B}_n$ .

**Definition 1.6** A Boolean circuit over basis  $\Omega$  is a finite directed acyclic graph  $C$  each of whose nodes is either

1. a source node labelled by either an input variable in  $\{x_1, x_2, \dots\}$  or constant  $\in \{0, 1\}$ , or
2. a node of in-degree  $d > 0$  called a *gate*, labelled by a function  $g \in \mathbb{B}_d \cap \Omega$ .

There is a sequence of designated output gates (nodes). Typically there will just be one output node. Circuits can also be defined as straight-line programs with a variable for each gate, by taking a topological sort of the graph and having each line describes how the value of each variable depends on its predecessors using the associated function.

Say that Circuit  $C$  is defined on  $\{x_1, x_2, \dots, x_n\}$  if its input variables  $\subseteq \{x_1, x_2, \dots, x_n\}$ .  $C$  defined on  $\{x_1, x_2, \dots, x_n\}$  computes a function in the obvious way, producing an output bit vector (or just a single bit) in the order of the output gate sequence.

Typically the elements of  $\Omega$  we use are symmetric. Unless otherwise specified  $\Omega = \{\wedge, \vee, \neg\} \subseteq \mathbb{B}_1 \cup \mathbb{B}_2$ .

**Definition 1.7** A circuit family  $C$  is an infinite sequence of circuits  $\{C_n\}_{n=0}^\infty$  such that  $C_n$  is defined on  $\{x_1, x_2, \dots, x_n\}$

$size(C_n)$  = number of nodes in  $C_n$ .

$depth(C_n)$  = length of the longest path from input to output.

A circuit family  $C$  has size  $S(n)$ , depth  $d(n)$ , iff for each  $n$

$$\begin{aligned} size(C_n) &\leq S(n) \\ depth(C_n) &\leq d(n) \end{aligned}$$

We say that  $A \in \text{SIZE}_\Omega(S(n))$  if there exists a circuit family of size  $S(n)$  that computes  $A$ . Similarly we define  $A \in \text{DEPTH}_\Omega(d(n))$ . When we have the De Morgan basis we drop the subscript  $\Omega$ . Note that if another (complete) basis  $\Omega$  is finite then it can only impact the size of circuits by a constant factor since any gate with fan-in  $d$  can be simulated by a CNF formula of size  $d2^d$ . We write  $\text{POLYSIZE} = \bigcup_k \text{SIZE}(n^k + k)$ .

There are undecidable problems in  $\text{POLYSIZE}$ . In particular

$$\{1^n \mid \text{Turing machine } M_n \text{ accepts } \langle M_n \rangle\} \in \text{SIZE}(1)$$

as is any unary language.

Next time we will prove the following theorem due to Karp and Lipton:

**Theorem 1.8 (Karp-Lipton)** If  $\text{NP} \subseteq \text{POLYSIZE}$  then  $\text{PH} = \Sigma_2^p \cap \Pi_2^p$ .

## References

- [1] C. Umans. The minimum equivalent dnf problem and shortest implicants. *Journal of Computer and System Sciences*, 63(4):597–611, 2001.