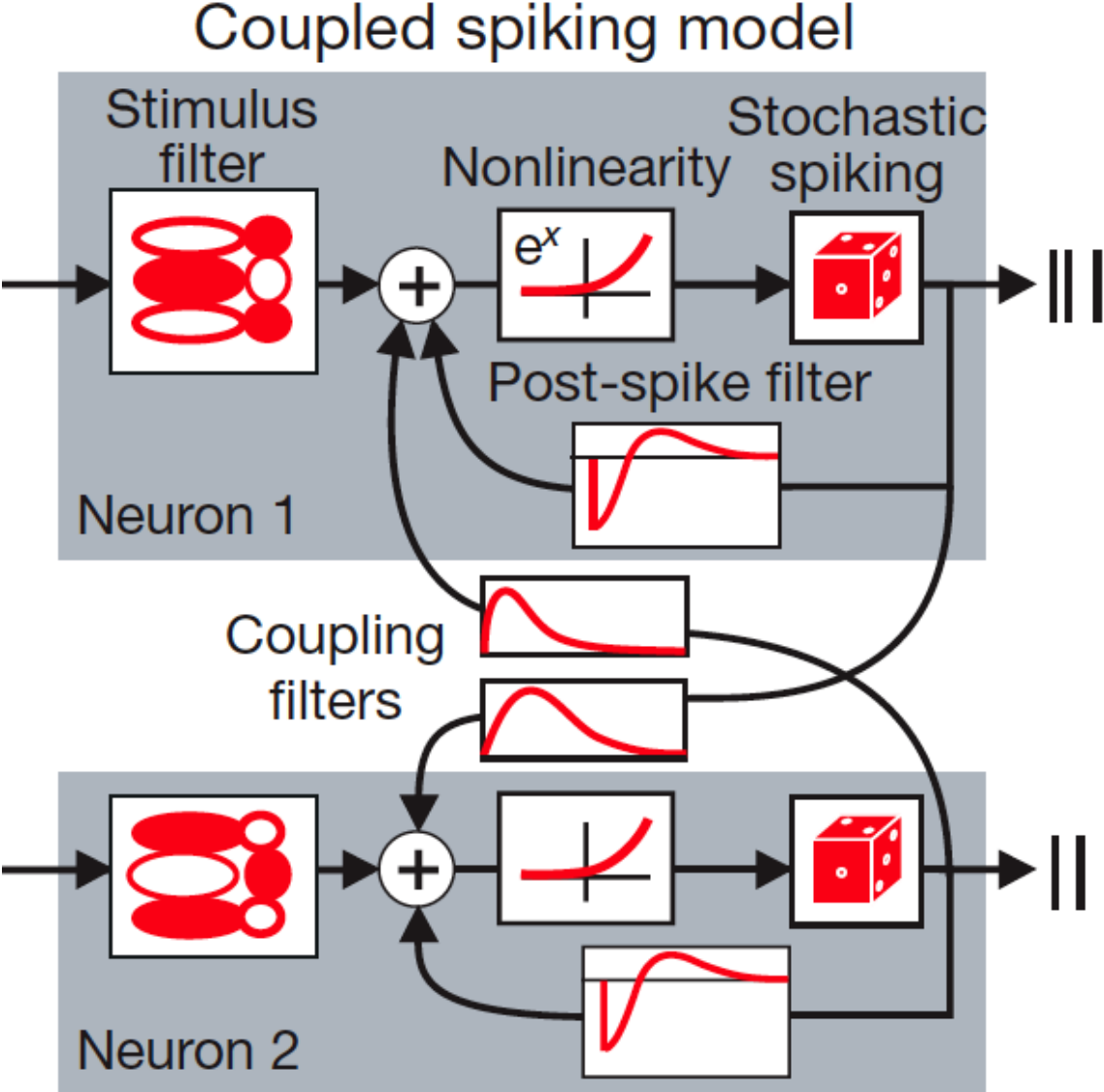


Encoding or decoding



Decoding

How well can we learn what the stimulus is by looking at the neural responses?

We will discuss two approaches:

- devise and evaluate explicit algorithms for extracting a stimulus estimate
- directly quantify the relationship between stimulus and response using information theory

The optimal linear estimator

Let's start with a rate response, $r(t)$ and a stimulus, $s(t)$.

The optimal linear estimator is closest to satisfying

$$r_{\text{est}}(t) = \bar{r} + \int d\tau s(t - \tau)K(\tau)$$

Want to solve for K . Multiply by $s(t-\tau')$ and integrate over t :

$$\int dt s(t - \tau')r(t) = \int dt \int d\tau s(t - \tau')s(t - \tau)K(\tau)$$

The optimal linear estimator

$$\int dt s(t - \tau') r(t) = \int dt \int d\tau s(t - \tau') s(t - \tau) K(\tau)$$

→ produced terms which are simply correlation functions:

$$C_{rs}(-\tau') = \int d\tau C_{ss}(\tau' - \tau) K(\tau)$$

Given a convolution, Fourier transform:

$$\int d\tau' e^{i\omega\tau'} C_{rs}(-\tau') = \int d\tau' e^{i\omega\tau'} \int d\tau C_{ss}(\tau' - \tau) K(\tau)$$

Now we have a straightforward algebraic equation for $K(\omega)$:

$$\tilde{C}_{rs}(-\omega) = \tilde{C}_{ss}(\omega) K(\omega)$$

Solving for $K(t)$,

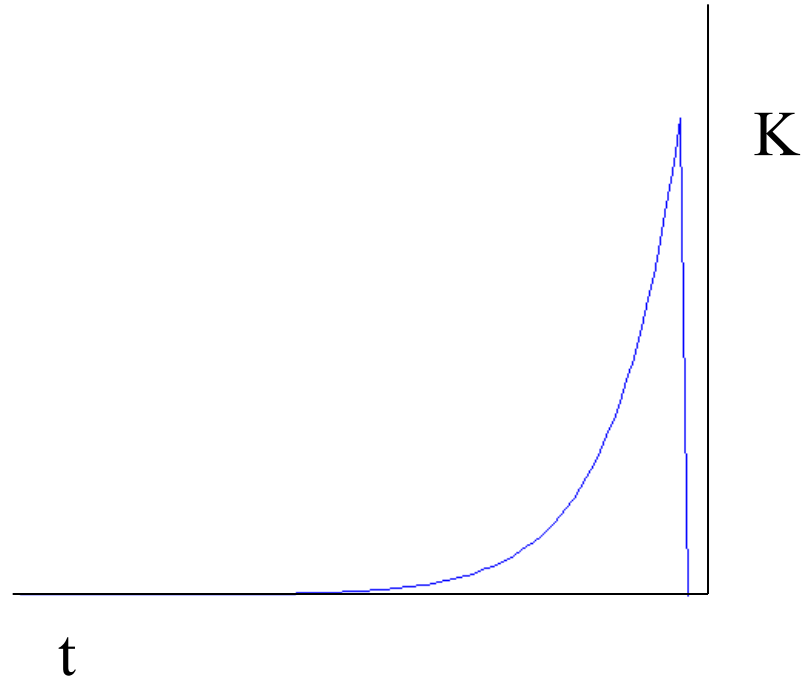
$$K(t) = \frac{1}{2\pi} \int d\omega e^{-i\omega t} \frac{\tilde{C}_{rs}(-\omega)}{\tilde{C}_{ss}(\omega)}$$

The optimal linear estimator

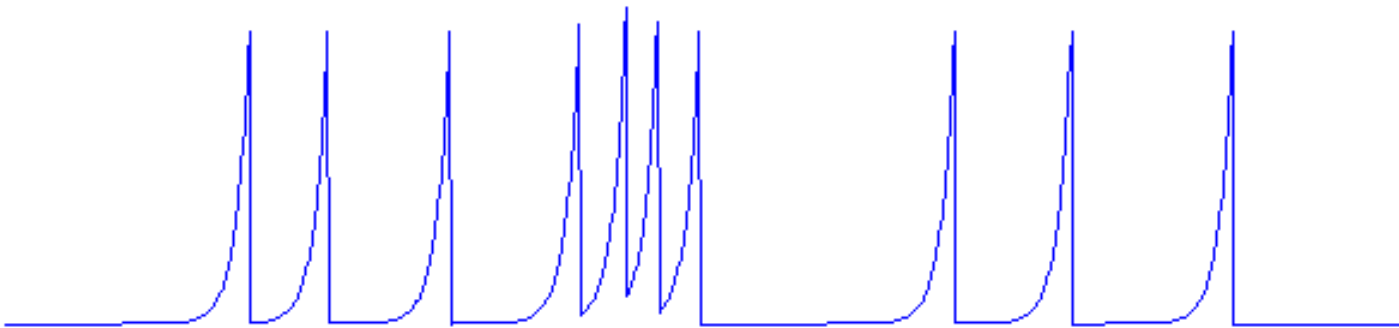
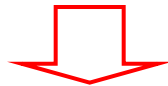
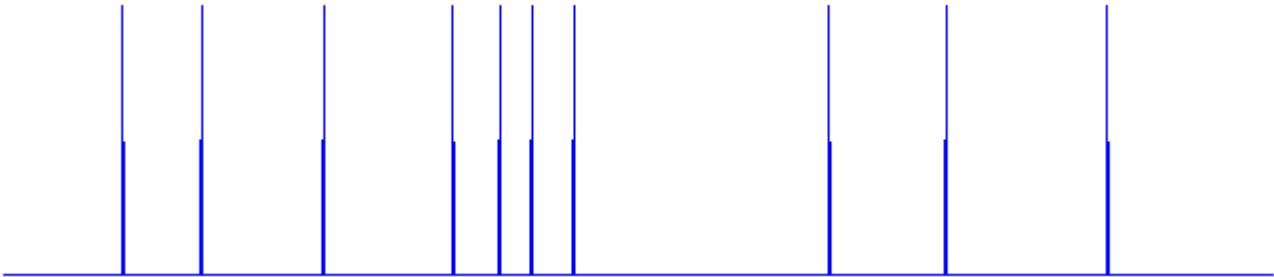
$$K(t) = \frac{1}{2\pi} \int d\omega e^{-i\omega t} \frac{\tilde{C}_{rs}(-\omega)}{\tilde{C}_{ss}(\omega)}$$

For white noise, the correlation function $C_{ss}(\tau) = \sigma^2 \delta(\tau)$,
So $K(\tau)$ is simply $C_{rs}(\tau)$.

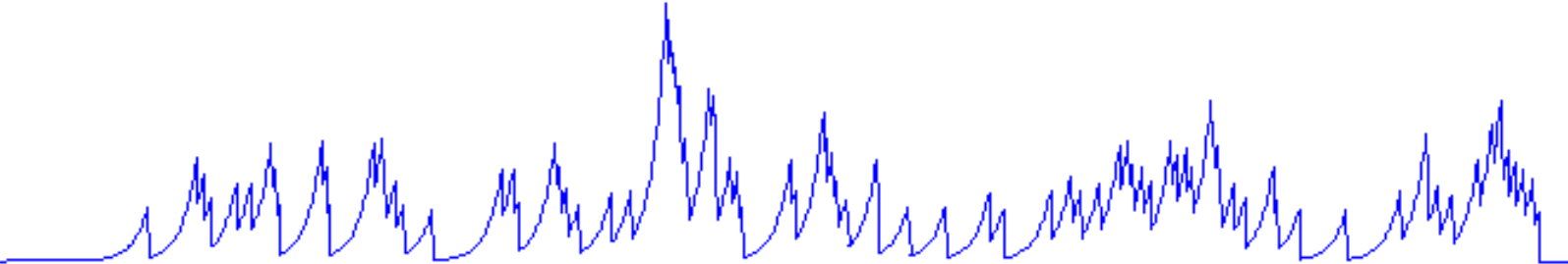
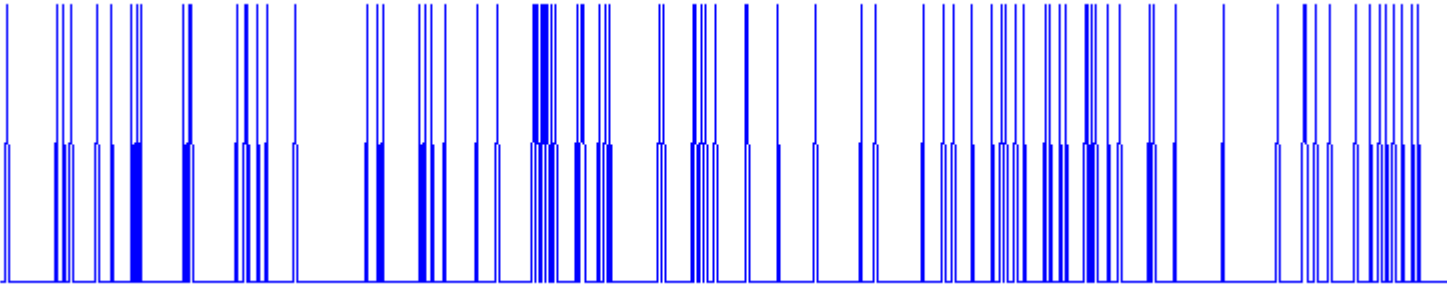
Stimulus reconstruction



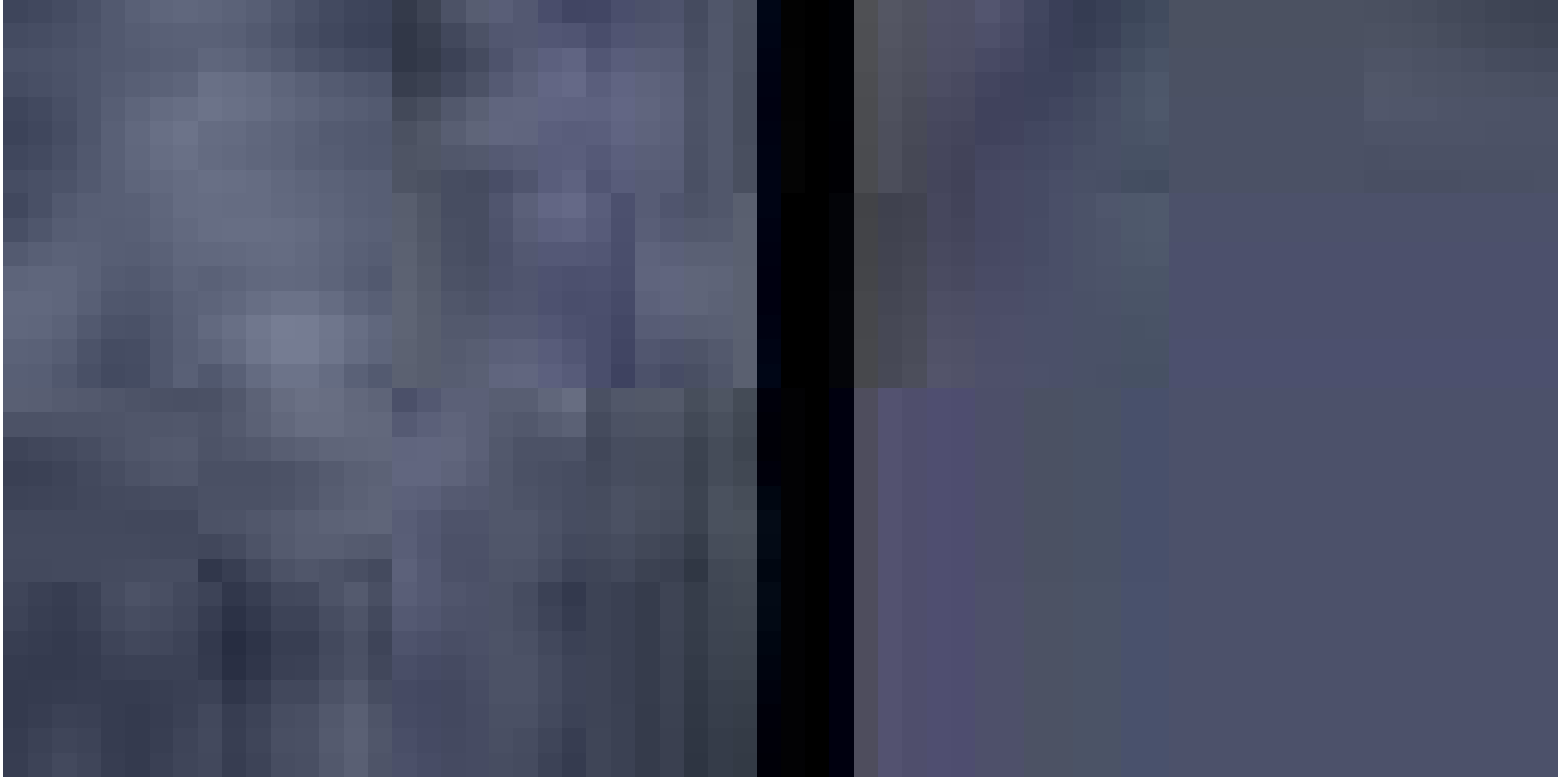
Stimulus reconstruction



Stimulus reconstruction



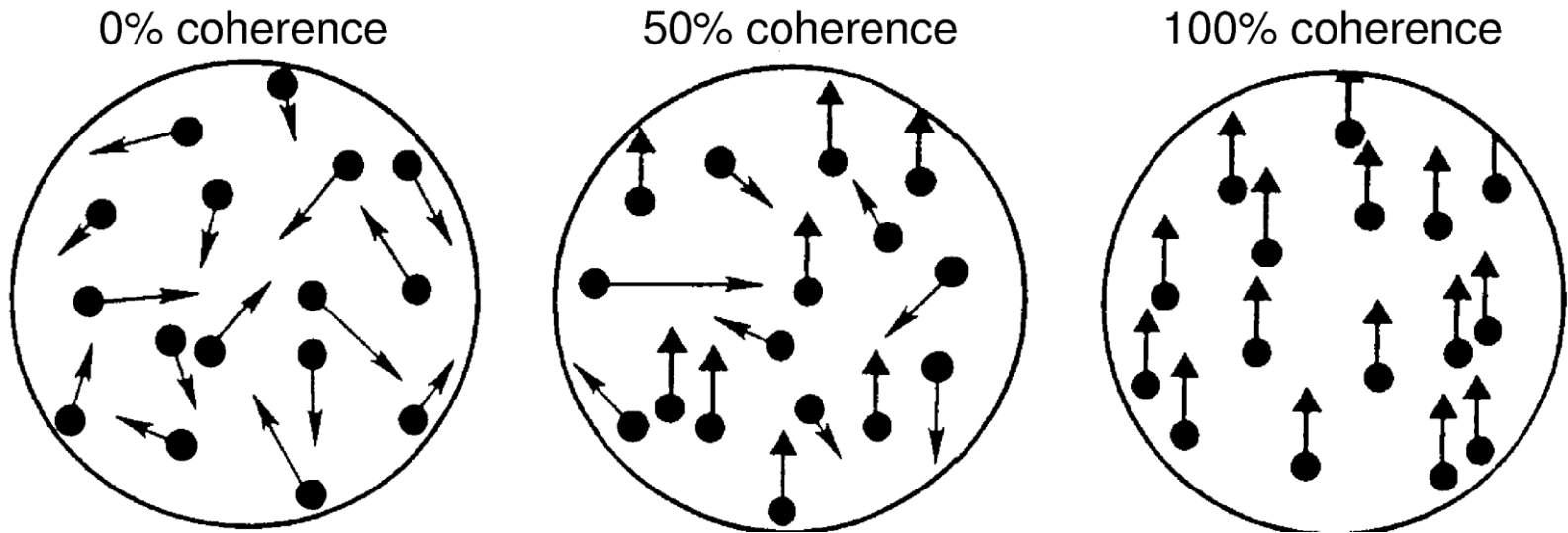
Reading minds: the LGN



Yang Dan, UC Berkeley

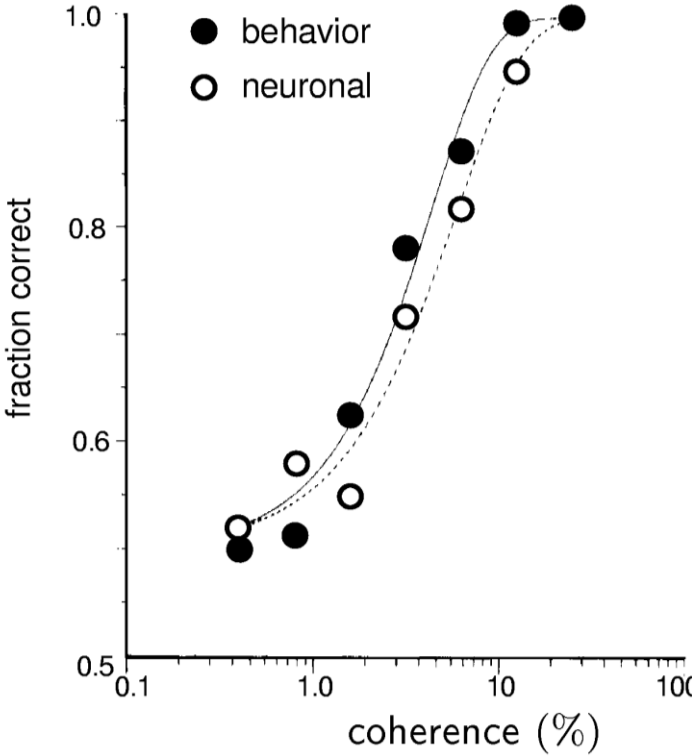
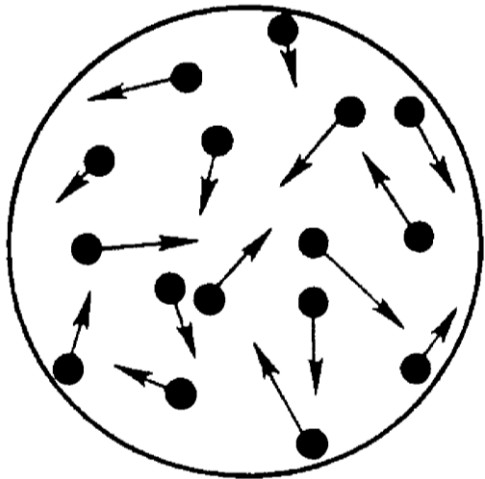
Other decoding approaches

Binary choice tasks

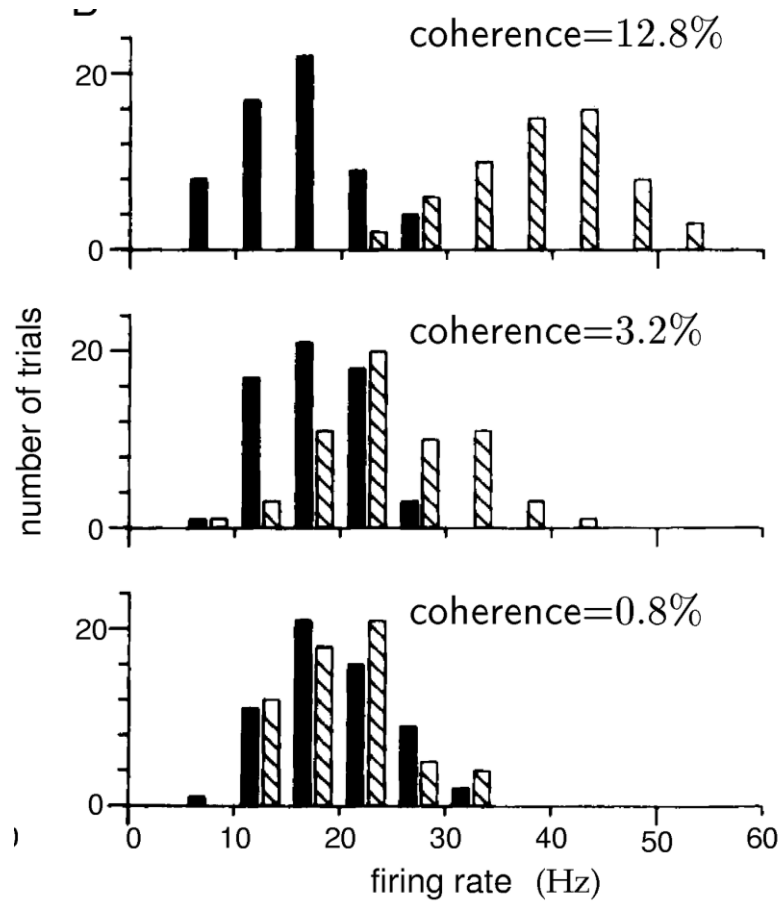


Britten et al. '92: measured both behavior + neural responses

Behavioral performance

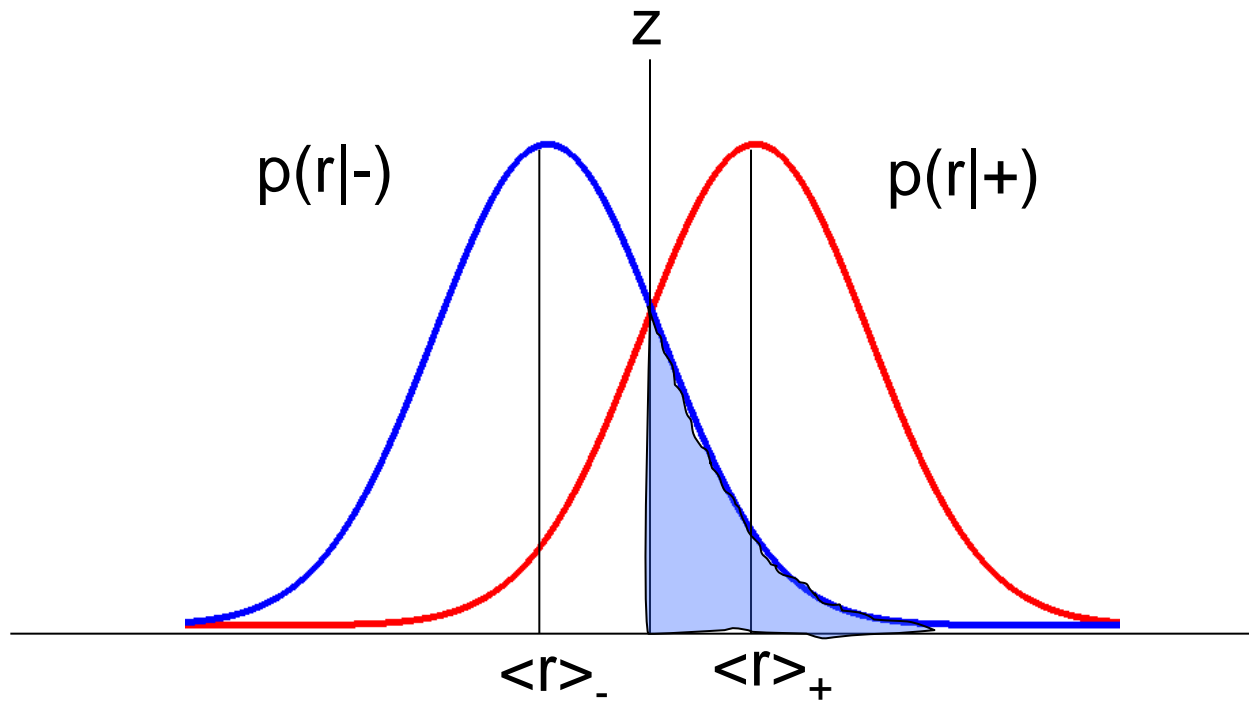


Predictable from neural activity?



Discriminability: $d' = (\langle r \rangle_+ - \langle r \rangle_-) / \sigma_r$

Signal detection theory



Decoding corresponds to comparing test, r , to threshold, z .

$$\alpha(z) = P[r \geq z | -]$$

false alarm rate, “size”

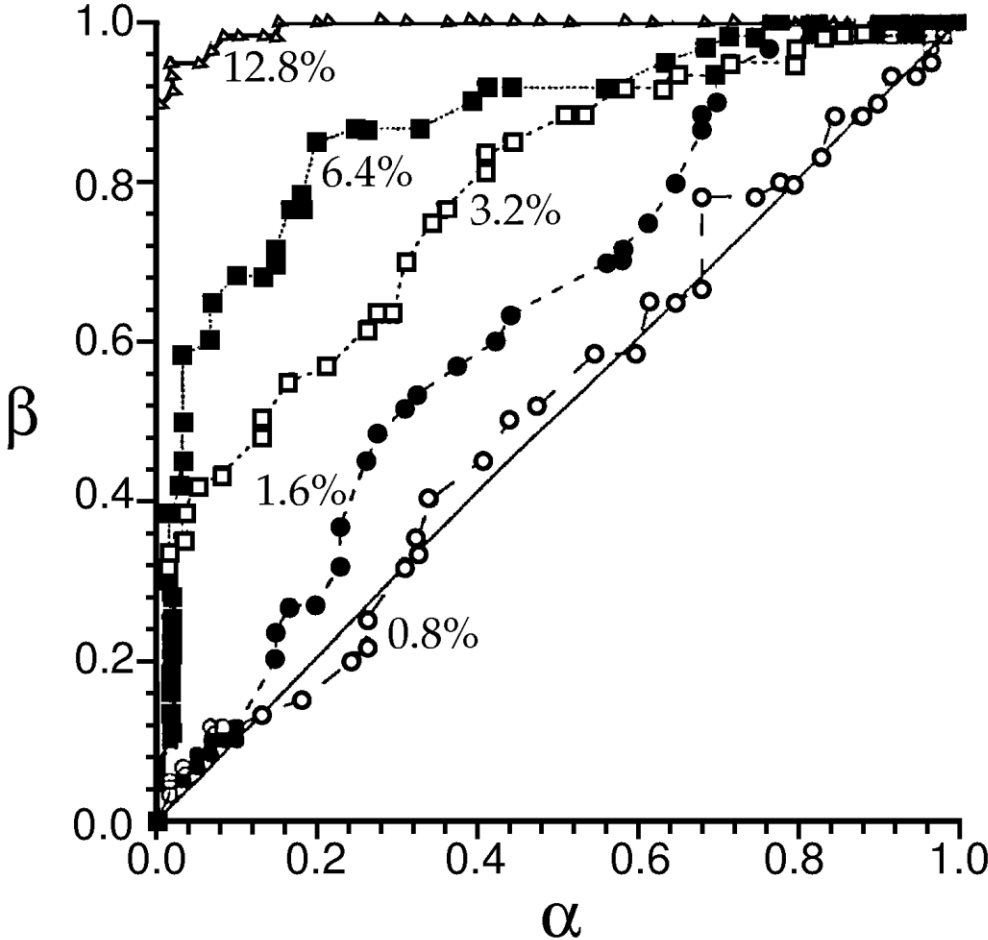
$$\beta(z) = P[r \geq z | +]$$

hit rate, “power”

Find z by maximizing $P[\text{correct}] = p[+] \beta(z) + p[-](1 - \alpha(z))$

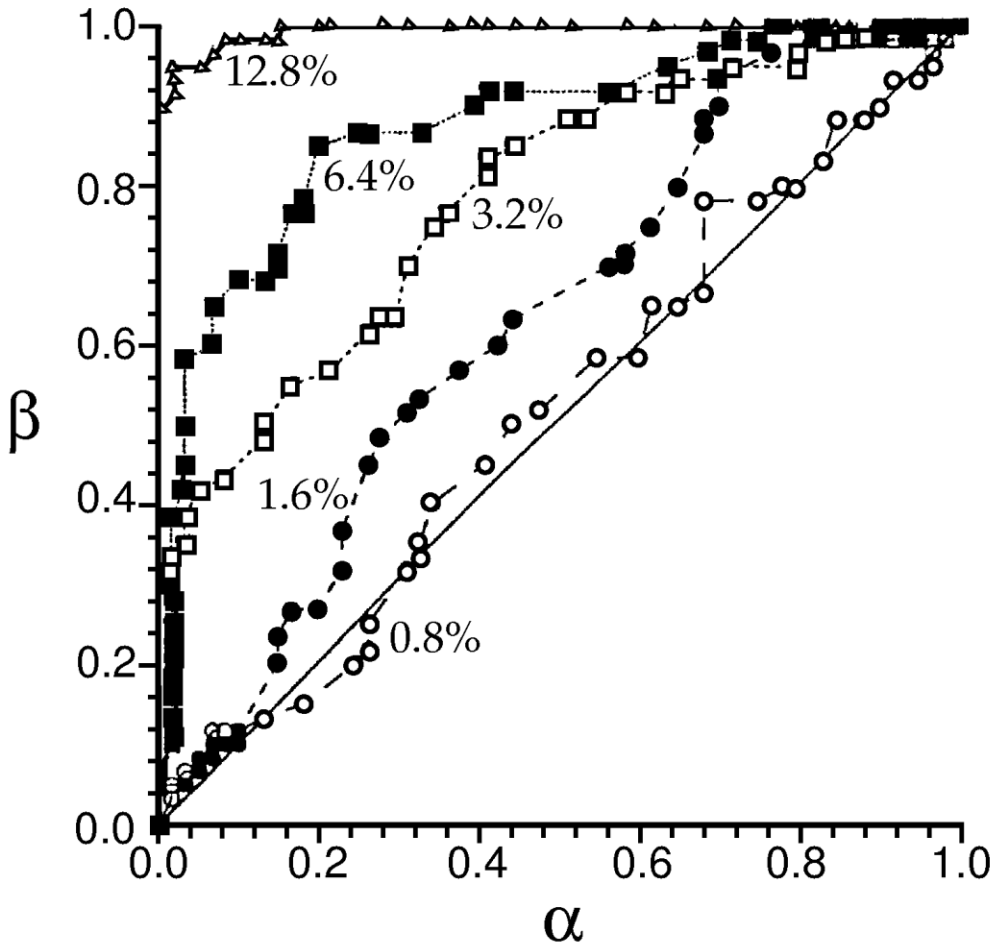
ROC curves

summarize performance of test for different thresholds z



Want $\beta \rightarrow 1, \alpha \rightarrow 0$.

ROC: two alternative forced choice



Threshold z is the result from the first presentation
The area under the ROC curve corresponds to $P[\text{correct}]$

Is there a better test to use than r ?

The optimal test function is the *likelihood ratio*,

$$l(r) = p[r|+] / p[r|-].$$

(Neyman-Pearson lemma)

Recall $\alpha(z) = P[r \geq z|-]$
 $\beta(z) = P[r \geq z|+]$

false alarm rate, “size”
hit rate, “power”

Then

$$l(z) = (d\beta/dz) / (d\alpha/dz) = d\beta/d\alpha$$

i.e. slope of ROC curve

The logistic function

If $p[r|+]$ and $p[r|-]$ are both Gaussian, one can show that

$$P[\text{correct}] = \frac{1}{2} \operatorname{erfc}(-d'/2).$$

To interpret results as two-alternative forced choice, need simultaneous responses from “+ neuron” and from “- neuron”.

Simulate “- neuron” responses from same neuron in response to - stimulus.

Ideal observer: performs as area under ROC curve.

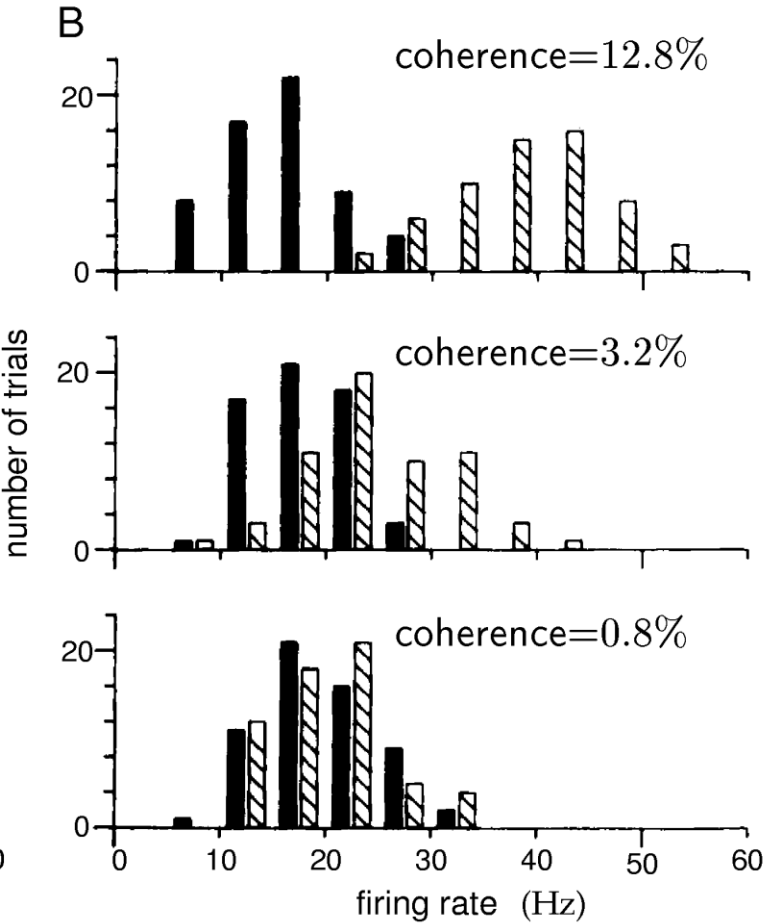
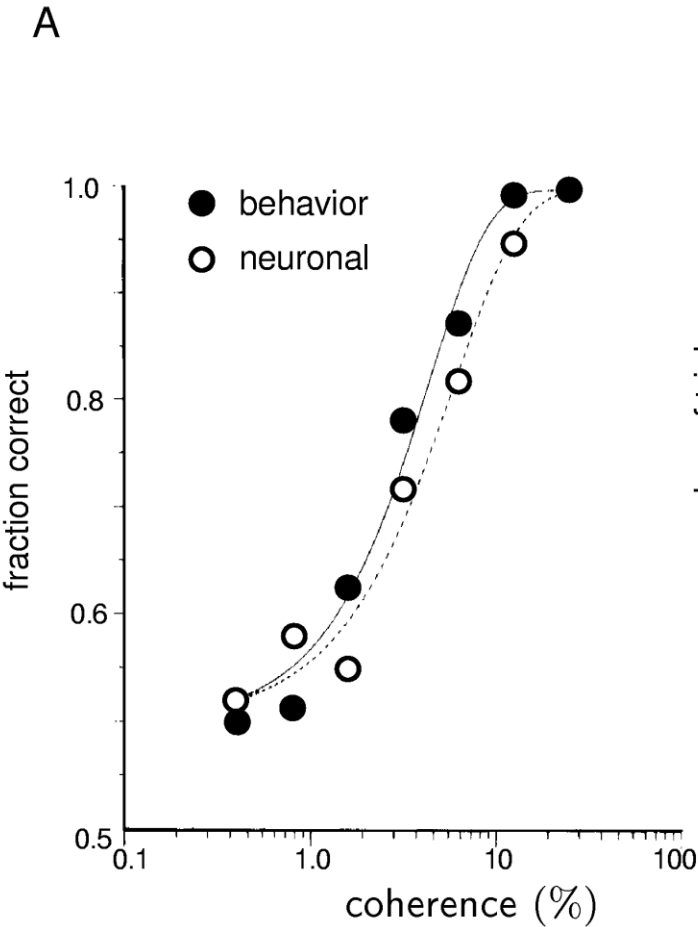
More d'

Again, if $p[r|-]$ and $p[r|+]$ are Gaussian,
and $p[+]$ and $p[-]$ are equal,

$$P[+|r] = 1 / [1 + \exp(-d' (r - \langle r \rangle) / s)].$$

→ d' is the slope of the sigmoidal fitted to $P[+|r]$

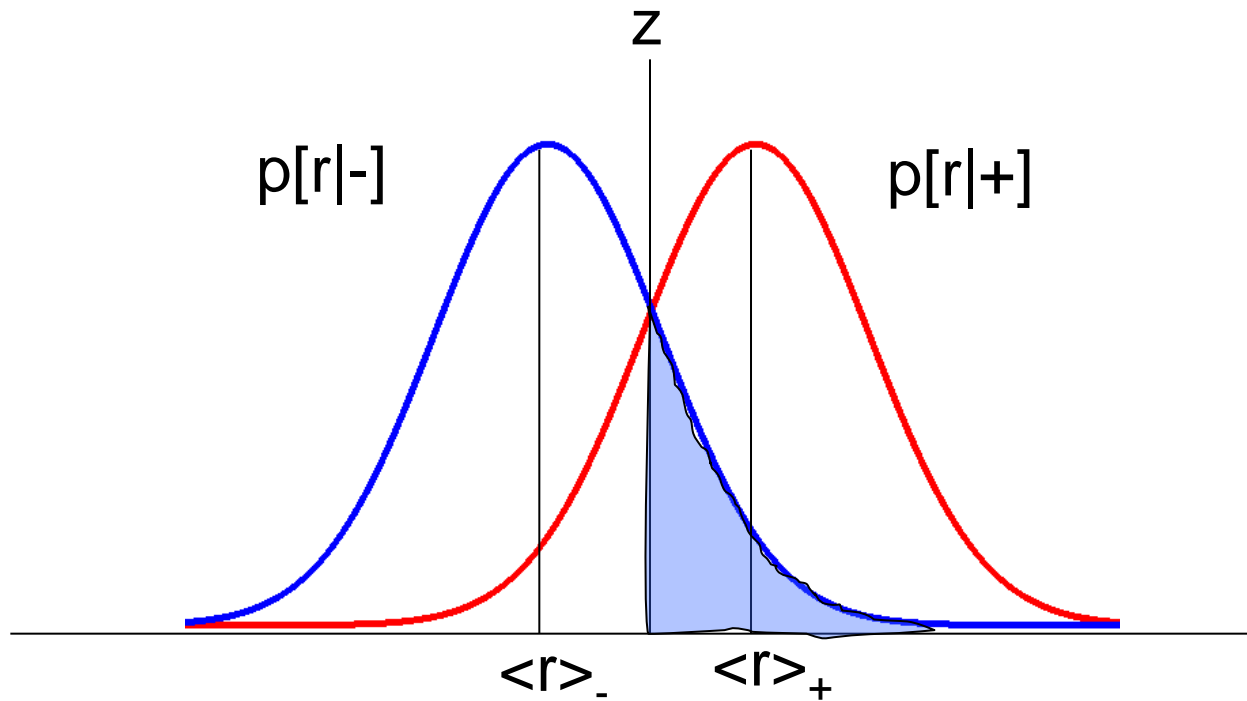
Neurons vs organisms



Close correspondence between neural and behaviour..

Why so many neurons? Correlations limit performance.

Priors

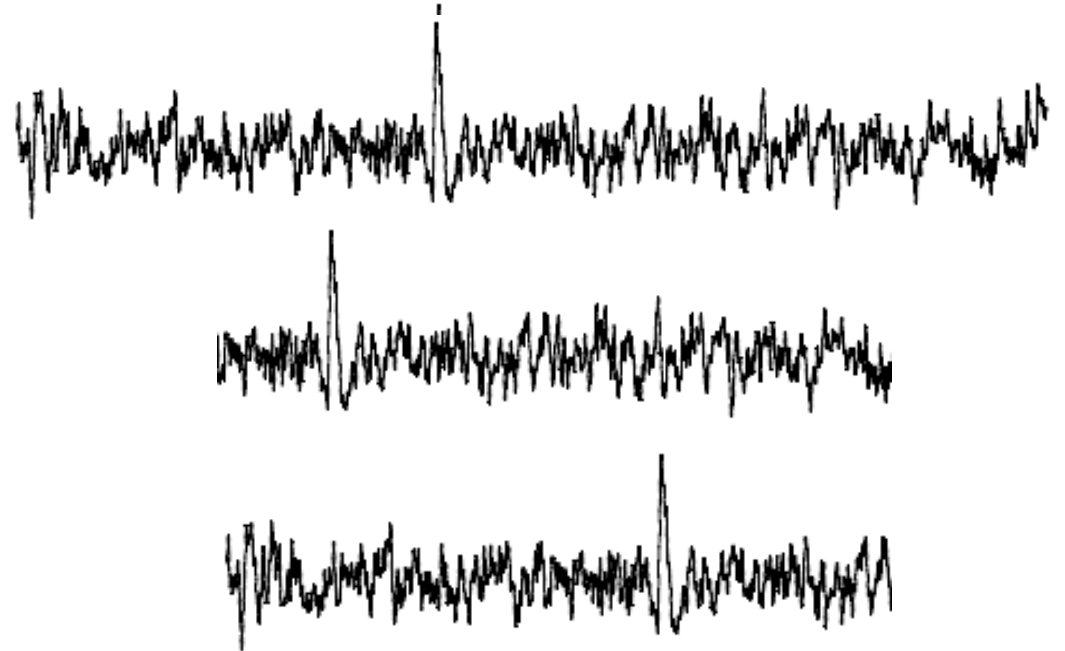
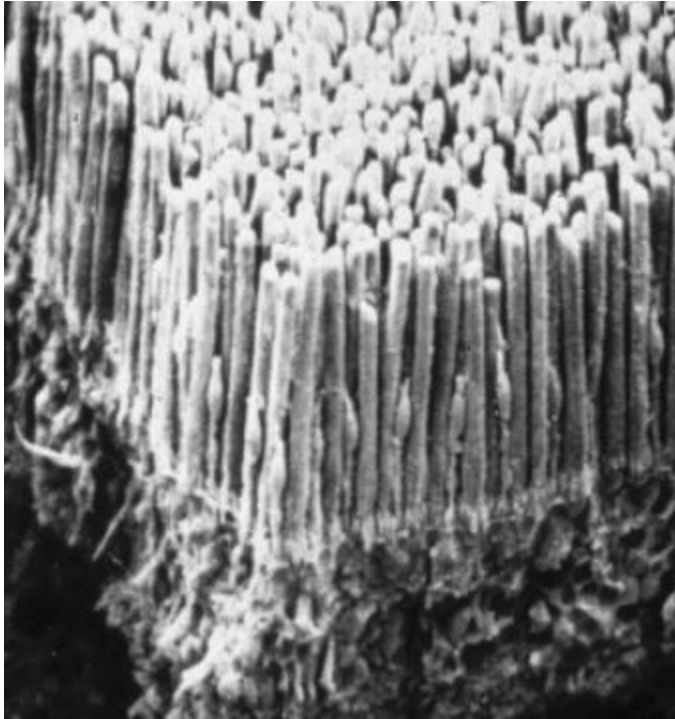


Role of *priors*:

Find z by maximizing $P[\text{correct}] = p[+] \beta(z) + p[-](1 - \alpha(z))$

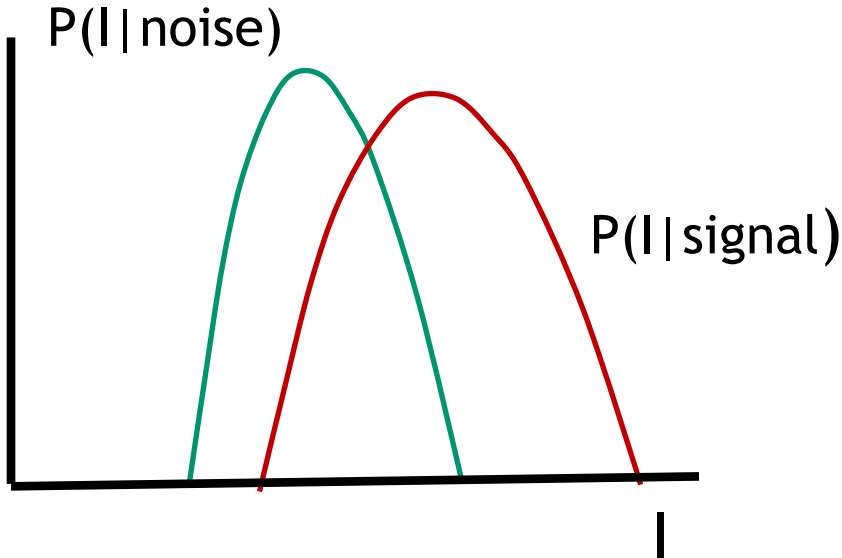
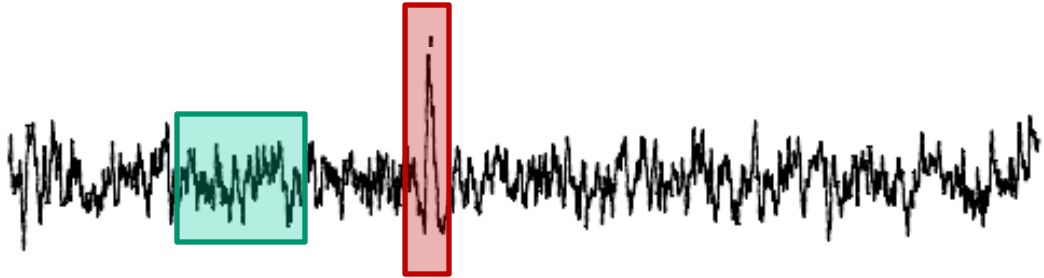
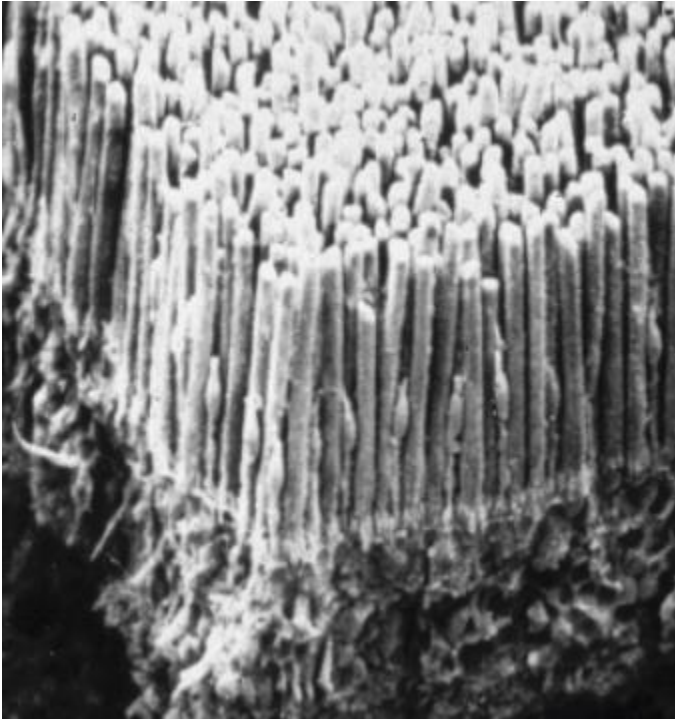
The wind or a tiger?

Classification of noisy data: single photon responses



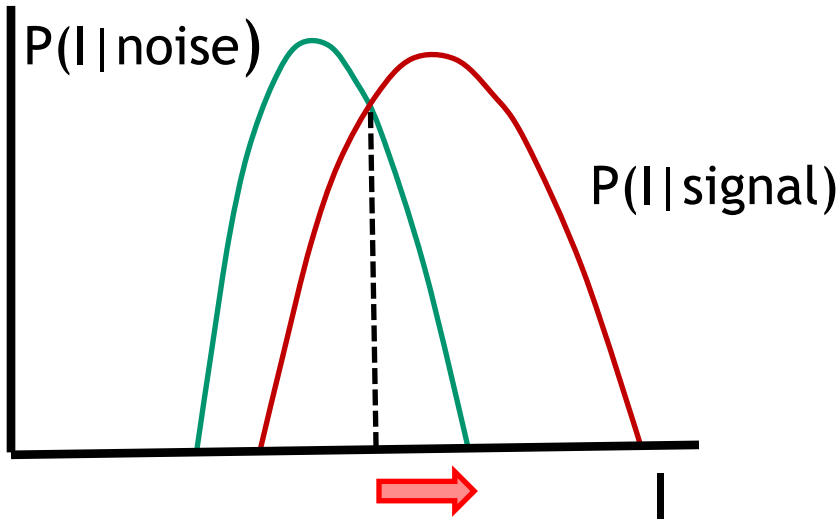
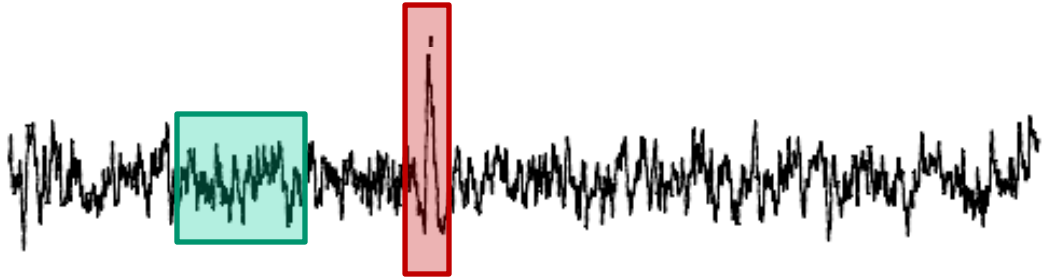
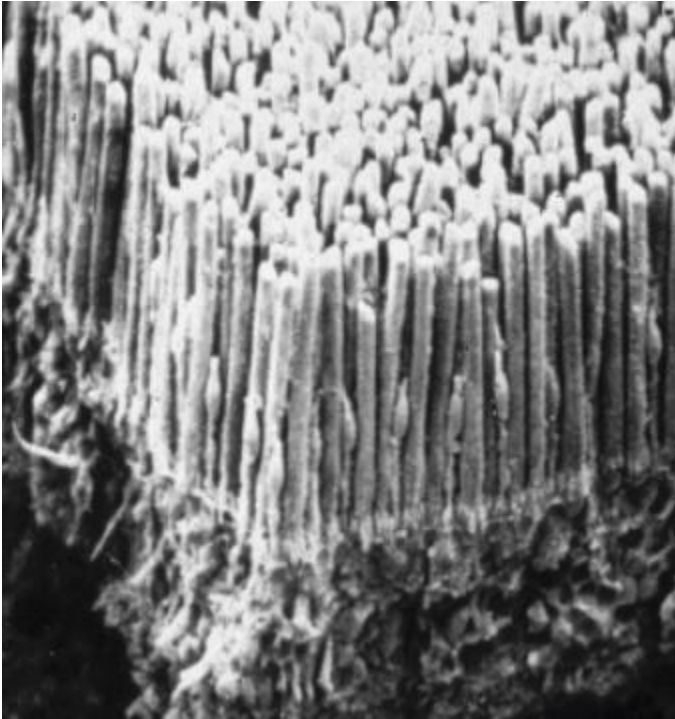
Nonlinear separation of signal and noise

Classification of noisy data: single photon responses



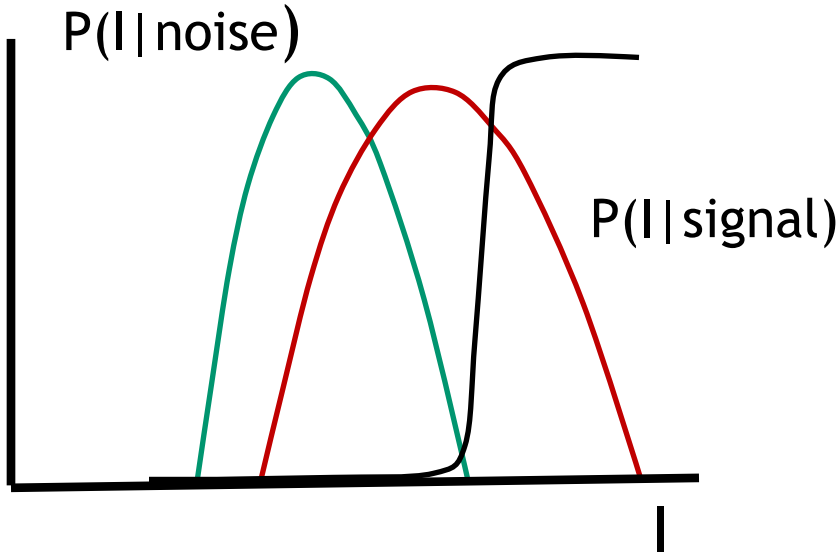
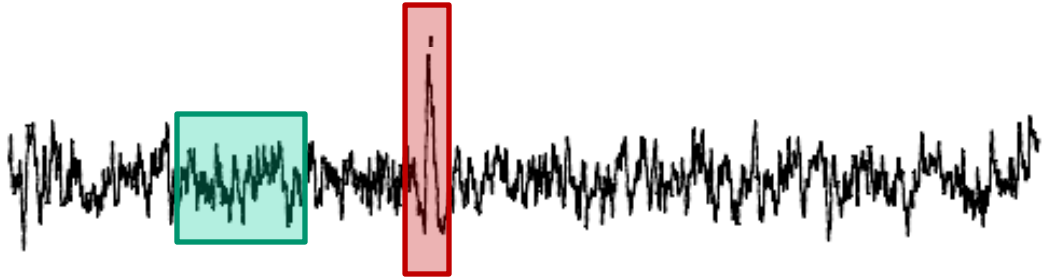
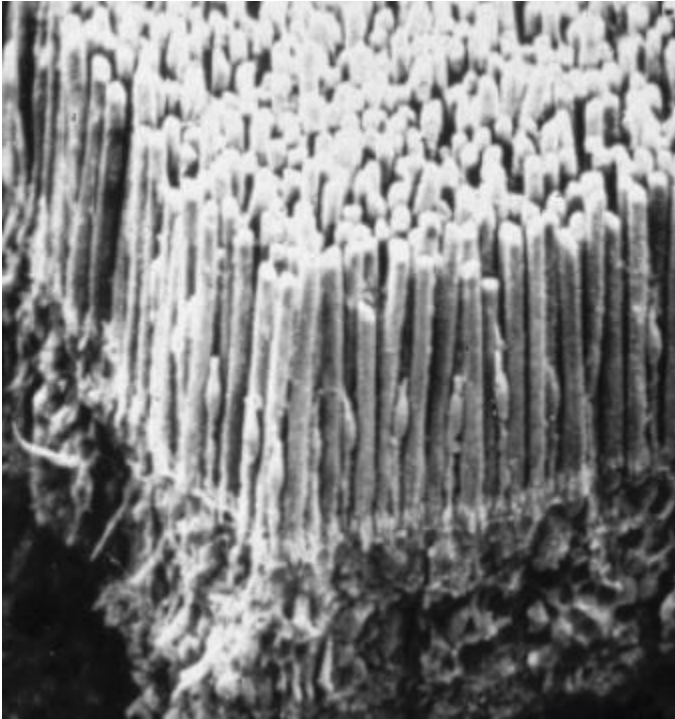
Nonlinear separation of signal and noise

Classification of noisy data: single photon responses



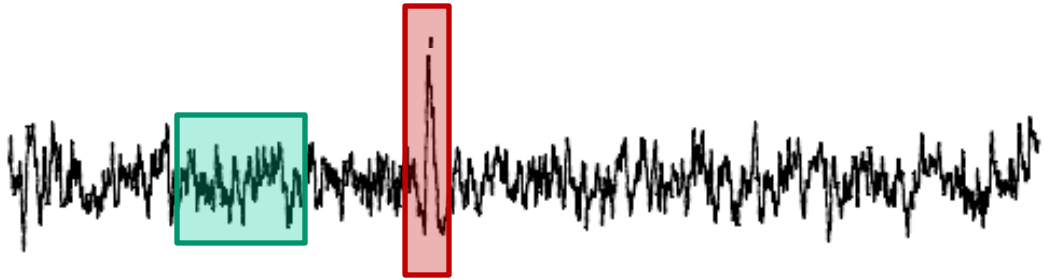
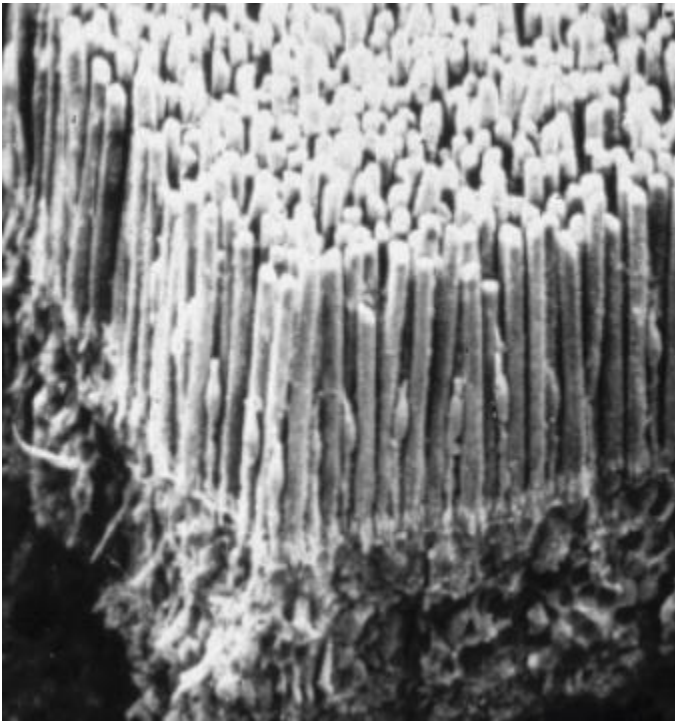
Nonlinear separation of signal and noise

Classification of noisy data: single photon responses

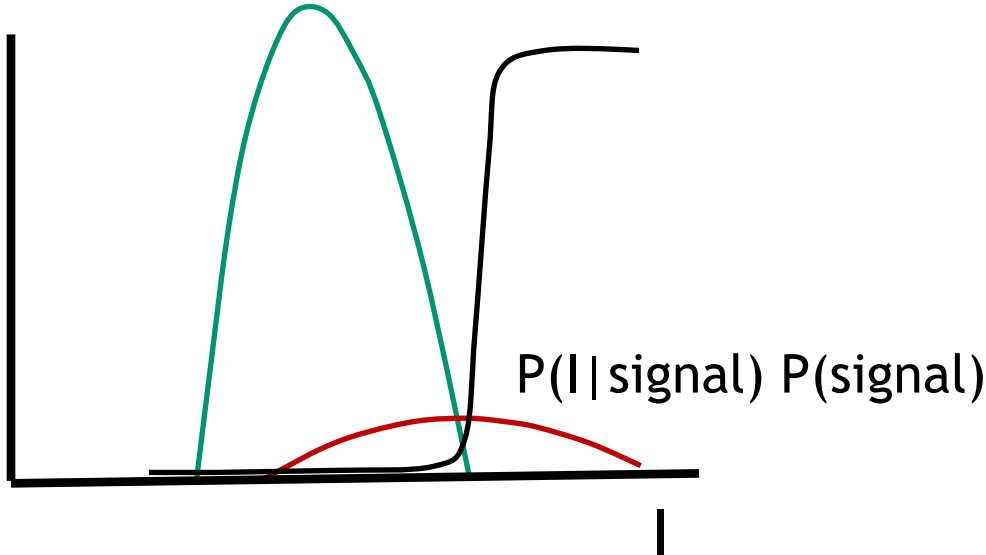


Nonlinear separation of signal and noise

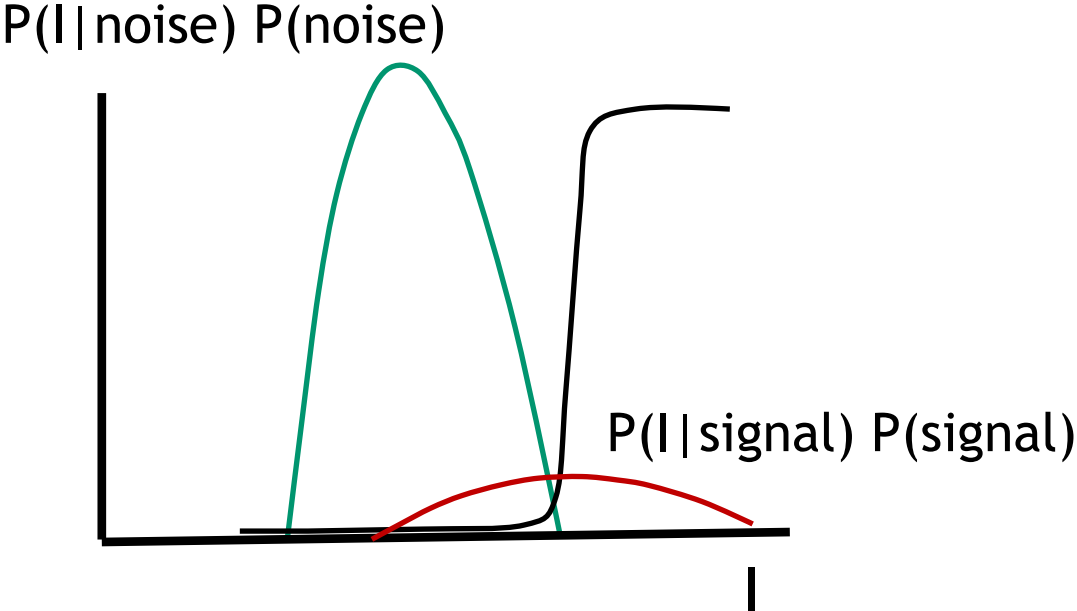
Classification of noisy data: single photon responses



$P(I | \text{noise})$ $P(\text{noise})$



How about costs?

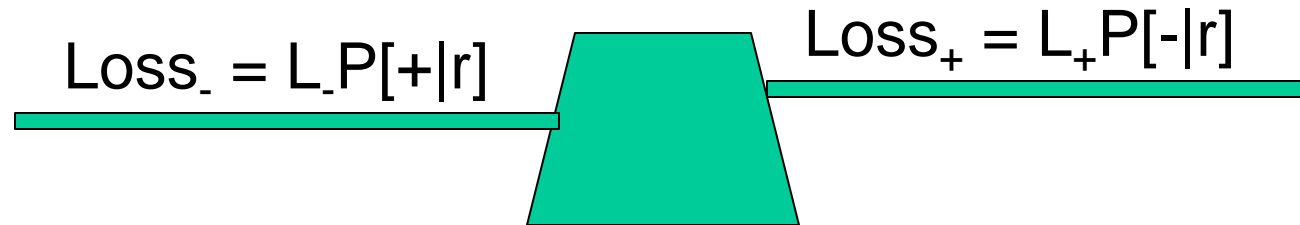


*the signal and the
and the noise an
the noise and the
noise and the no
why so many are
predictions fail—
but some don't t
and the noise an
the noise and the
nate silver noise
noise and the no*

Building in cost

Penalty for incorrect answer: L_+ , L_-

For an observation r , what is the expected **loss**?



Cut your losses: answer + when $\text{Loss}_+ < \text{Loss}_-$

i.e. $L_+ P[-|r] < L_- P[+|r]$.

Using Bayes', $P[+|r] = p[r|+]P[+]/p(r)$;
 $P[-|r] = p[r|-]P[-]/p(r)$;

$\rightarrow I(r) = p[r|+]/p[r|-] > L_+ P[-] / L_- P[+]$.

Relationship of likelihood to tuning curves

For small stimulus differences s and $s + \delta s$

$$\frac{p[r|s + \delta s]}{p[r|s]} \sim \frac{p[r|s] + \delta s \partial p[r|s] / \partial s}{p[r|s]}$$

$$= 1 + \delta s \frac{\partial \ln p[r|s]}{\partial s}.$$

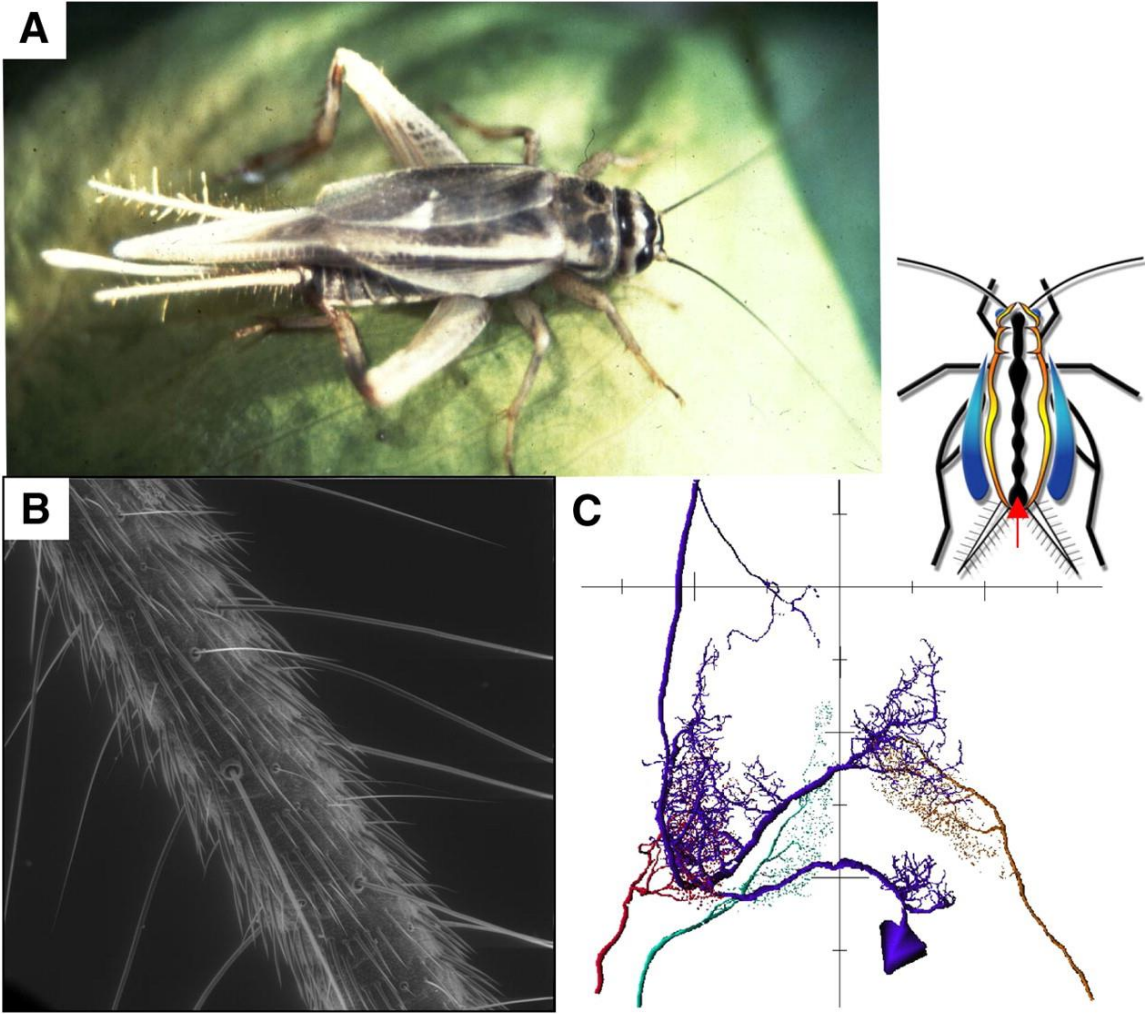
→ like comparing $Z(r) = \frac{\partial \ln p[r|s]}{\partial s}$

to threshold $(z - 1) / \delta s$

Decoding from many neurons: population codes

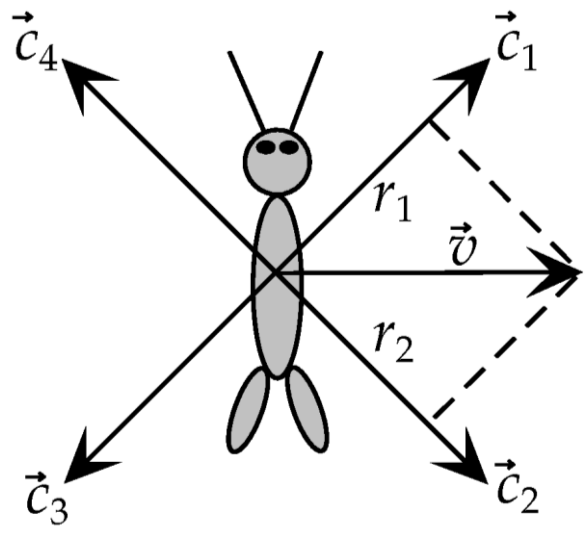
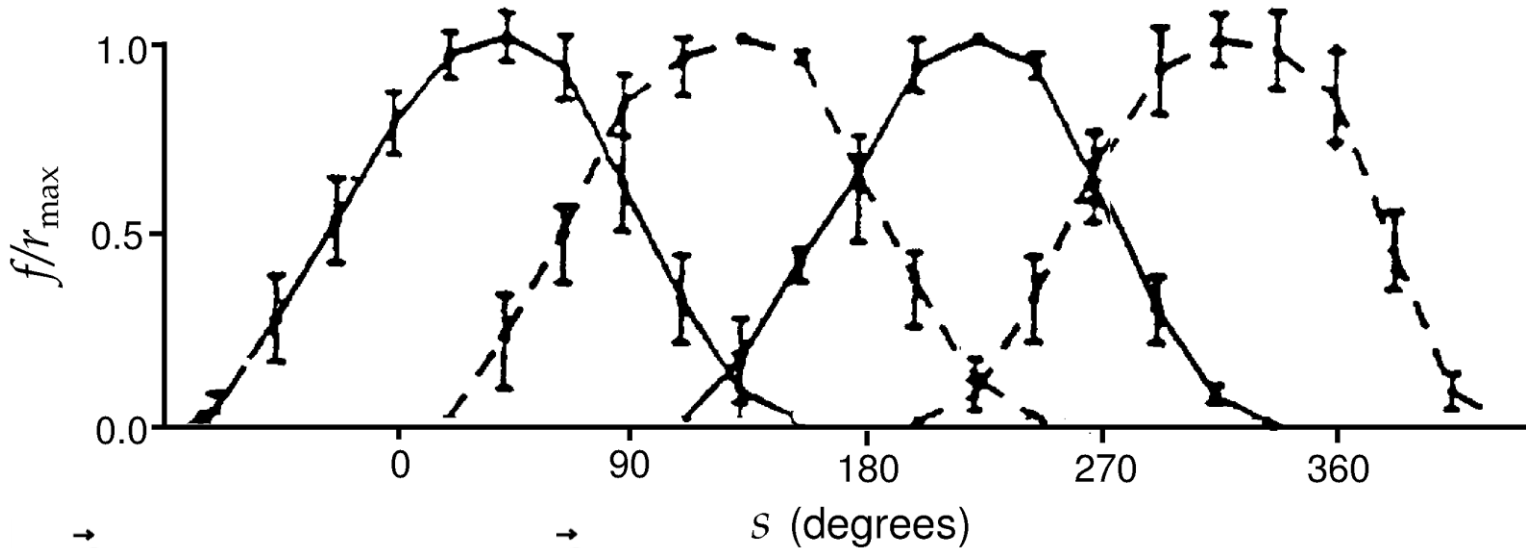
- Population code formulation
- Methods for decoding:
 - population vector
 - Bayesian inference
 - maximum likelihood
 - maximum a posteriori
- Fisher information

Cricket cercal cells



Jacobs G A et al. J Exp Biol 2008;211:1819-1828

Cricket cercal cells

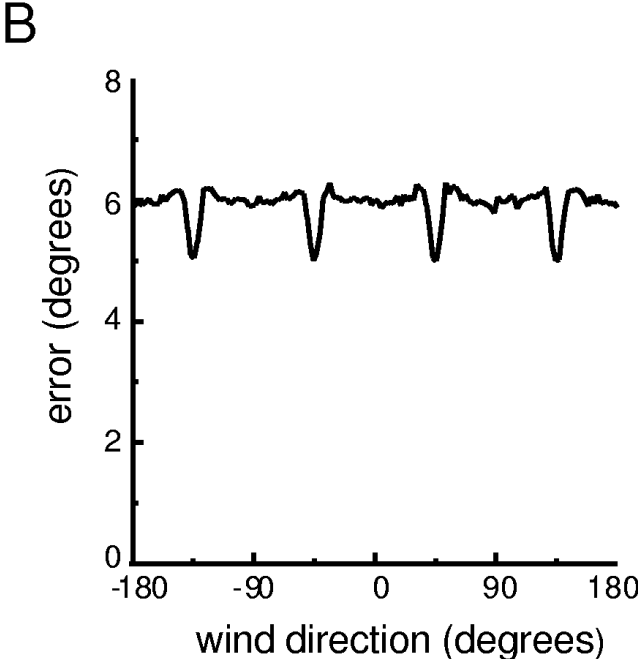
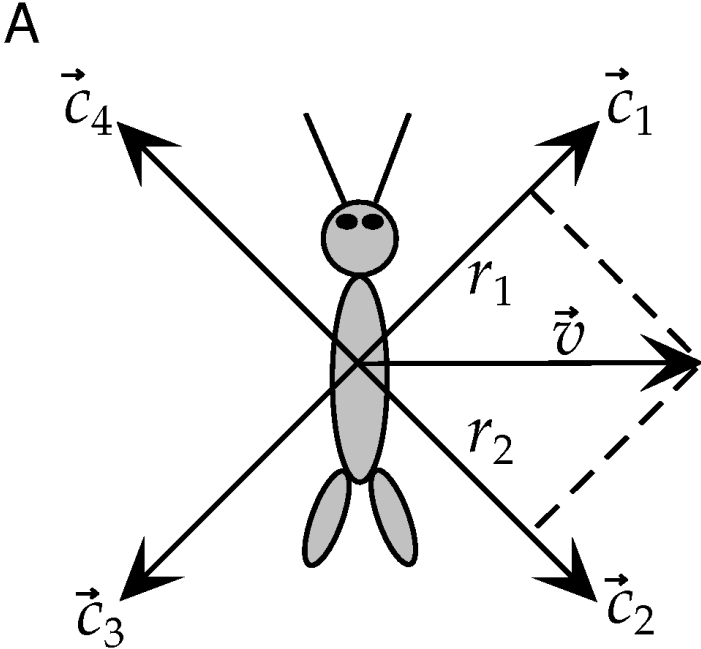


$$\left(\frac{f(s)}{r_{\max}}\right)_a = [\cos(s - s_a)]_+$$

$$\left(\frac{f(s)}{r_{\max}}\right)_a = [\vec{v} \cdot \vec{c}_a]_+$$

Population vector

$$\vec{v}_{\text{pop}} = \sum_{a=1}^4 \left(\frac{r}{r_{\text{max}}} \right)_a \vec{c}_a$$

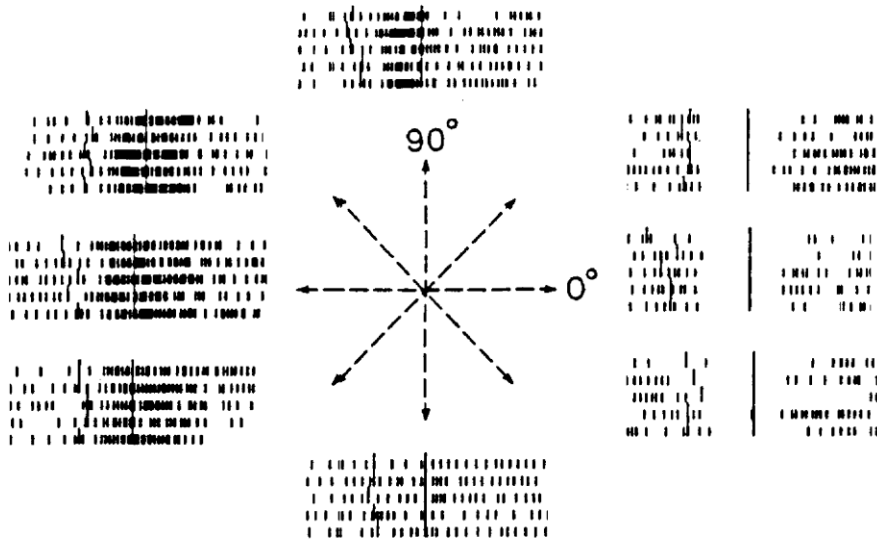


RMS error in estimate

Theunissen & Miller, 1991

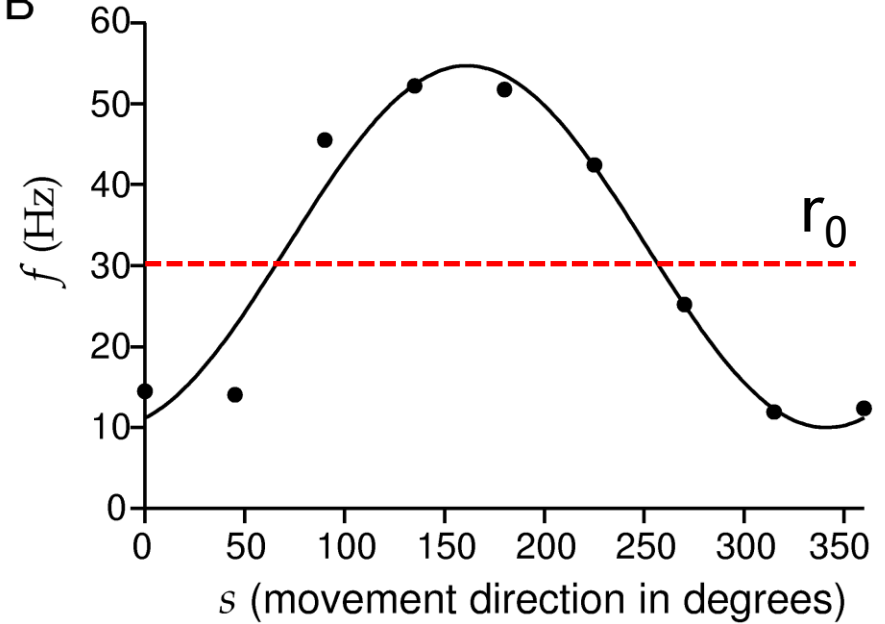
Population coding in M1

A



Hand reaching direction

B



Cosine tuning curve of a motor cortical neuron

Population coding in M1

Cosine tuning:

$$\left(\frac{\langle r \rangle - r_0}{r_{\max}} \right)_a = \left(\frac{f(s) - r_0}{r_{\max}} \right)_a = \vec{v} \cdot \vec{c}_a$$

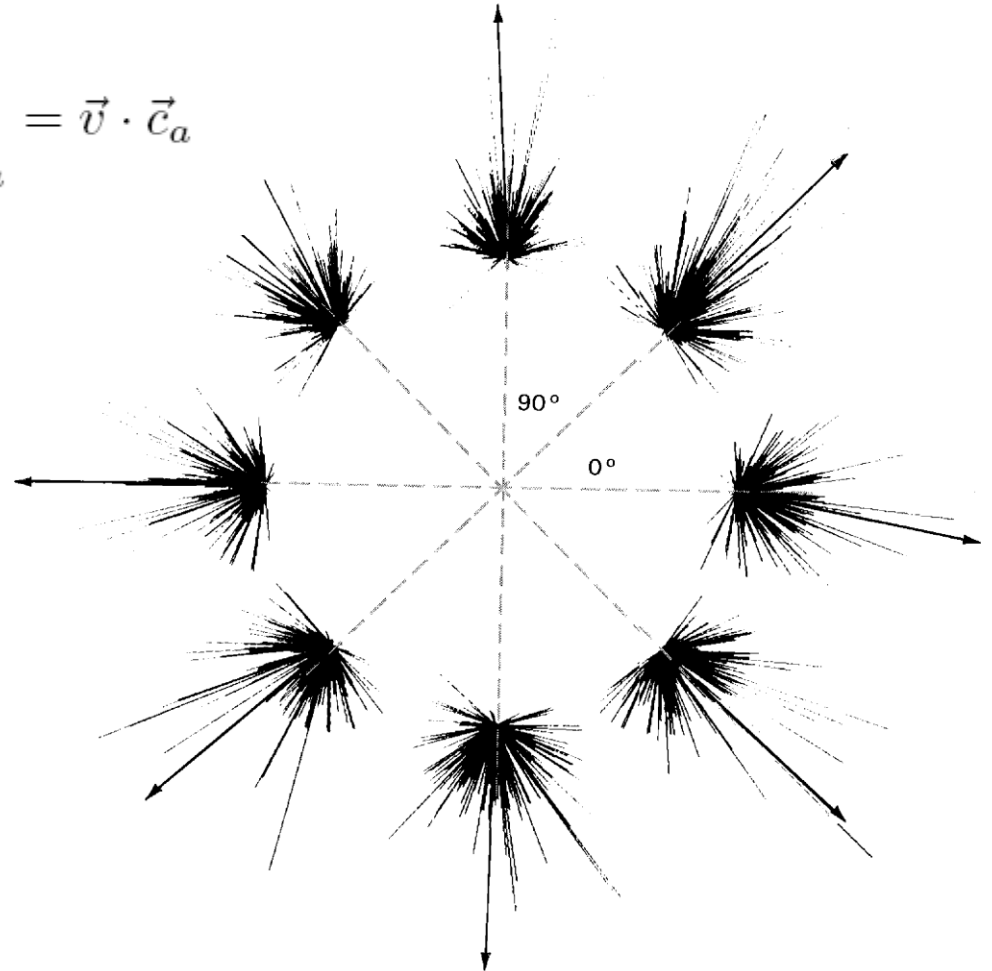
Pop. vector:

$$\vec{v}_{\text{pop}} = \sum_{a=1}^N \left(\frac{r - r_0}{r_{\max}} \right) \vec{c}_a$$

For sufficiently large N,

$$\langle \vec{v}_{\text{pop}} \rangle = \sum_{a=1}^N (\vec{v} \cdot \vec{c}_a) \vec{c}_a$$

is parallel to the direction of arm movement



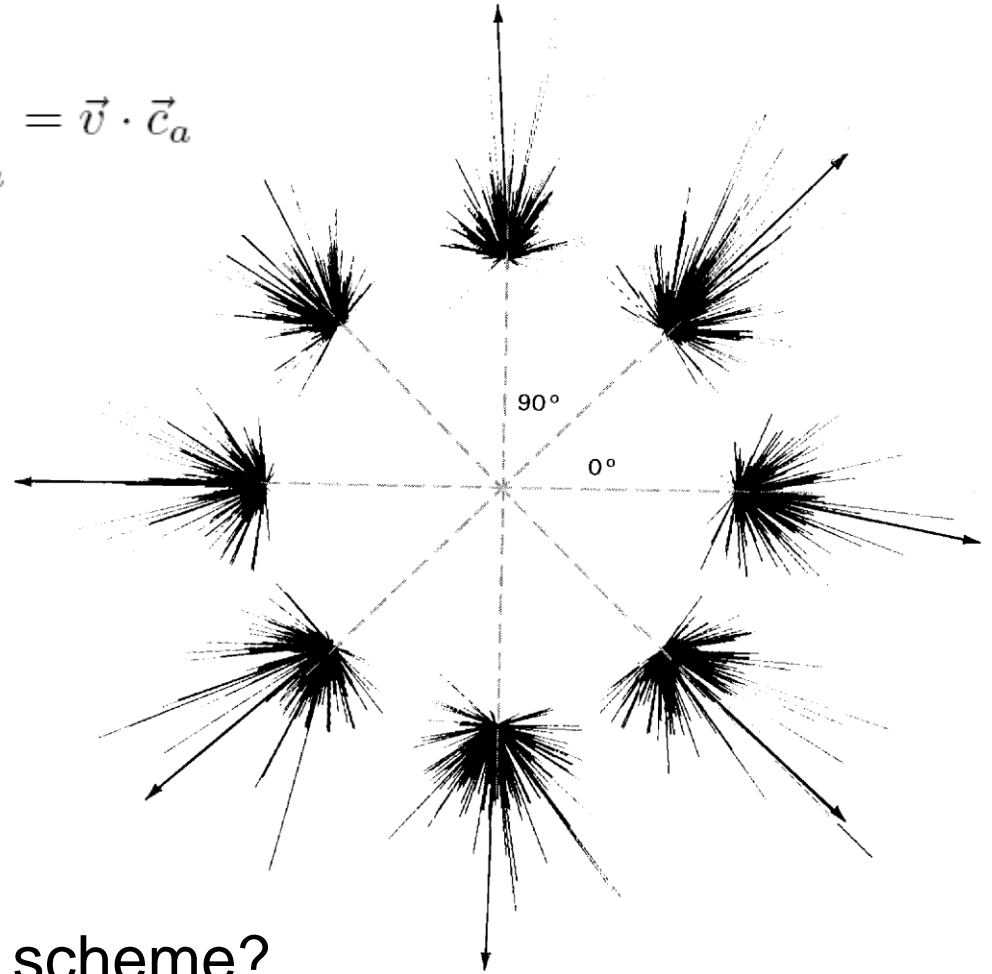
Population coding in M1

Cosine tuning:

$$\left(\frac{\langle r \rangle - r_0}{r_{\max}} \right)_a = \left(\frac{f(s) - r_0}{r_{\max}} \right)_a = \vec{v} \cdot \vec{c}_a$$

Pop. vector:

$$\vec{v}_{\text{pop}} = \sum_{a=1}^N \left(\frac{r - r_0}{r_{\max}} \right) \vec{c}_a$$



Difficulties with this coding scheme?

Is this the best one can do?

The population vector is neither general nor optimal.

“Optimal”:

make use of all information in the stimulus/response distributions

Bayesian inference

Bayes' law:

The diagram illustrates Bayes' law with the following components and labels:

- conditional distribution** (green text): $p[s|r]$
- likelihood function** (green text): $p[r|s]$
- prior distribution** (purple text): $p[s]$
- marginal distribution** (blue text): $p[r]$
- a posteriori* distribution** (red text): $p[s|r]$

$$p[s|r] = \frac{p[r|s]p[s]}{p[r]}$$

Bayesian estimation

Want an estimator s_{Bayes}

Introduce a cost function, $L(s, s_{\text{Bayes}})$; minimize mean cost.

$$\int ds L(s, s_{\text{Bayes}}) p[s|\mathbf{r}]$$

For least squares cost, $L(s, s_{\text{Bayes}}) = (s - s_{\text{Bayes}})^2$;
solution is the conditional mean.

$$s_{\text{Bayes}} = \int ds p[s|\mathbf{r}] s$$

Bayesian inference

By Bayes' law,

likelihood function

$$p[s|\mathbf{r}] = \frac{p[\mathbf{r}|s]p[s]}{p[\mathbf{r}]}$$

a posteriori distribution

Maximum likelihood

Find maximum of $P[r|s]$ over s

More generally, probability of the data given the “model”

“Model” = stimulus

assume parametric form for tuning curve

Bayesian inference

By Bayes' law,

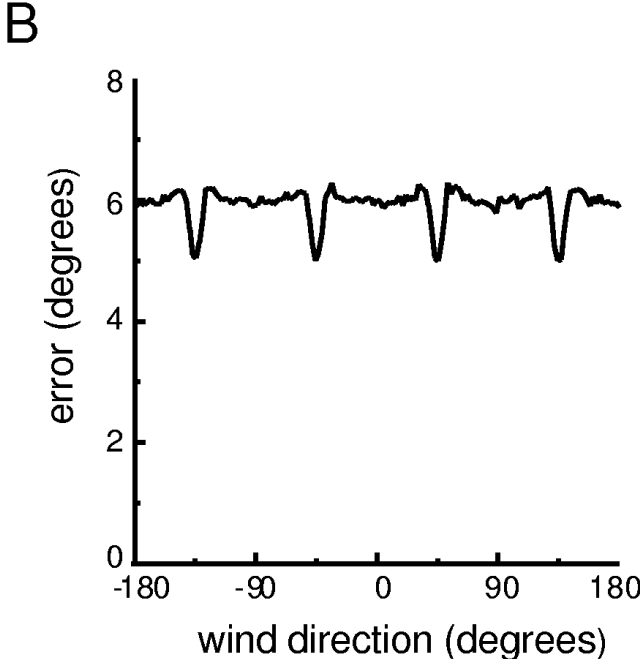
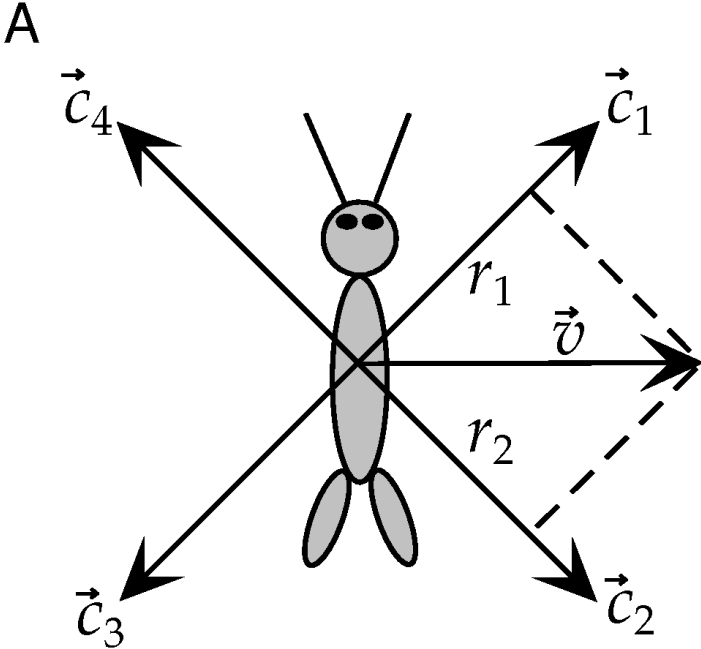
likelihood function

$$p[s|\mathbf{r}] = \frac{p[\mathbf{r}|s]p[s]}{p[\mathbf{r}]}$$

a posteriori distribution

Population vector

$$\vec{v}_{\text{pop}} = \sum_{a=1}^4 \left(\frac{r}{r_{\text{max}}} \right)_a \vec{c}_a$$



RMS error in estimate

Theunissen & Miller, 1991

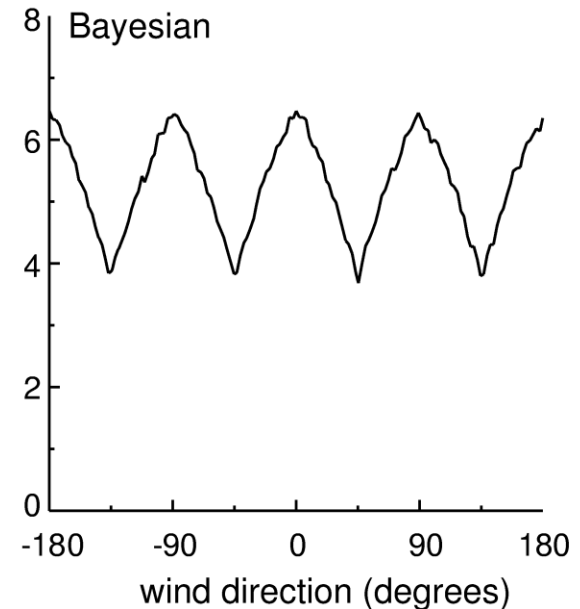
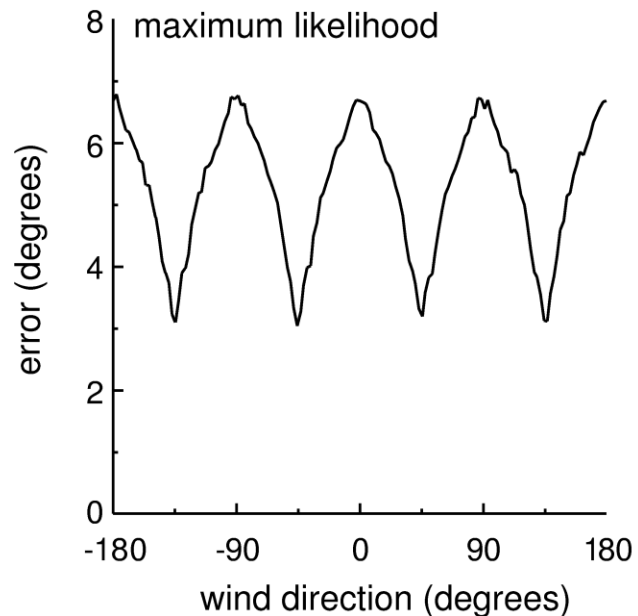
MAP and ML

ML: s^* which maximizes $p[r|s]$

MAP: s^* which maximizes $p[s|r]$

Difference is the role of the prior: differ by factor $p[s]/p[r]$

For cercal data:



Decoding an arbitrary continuous stimulus

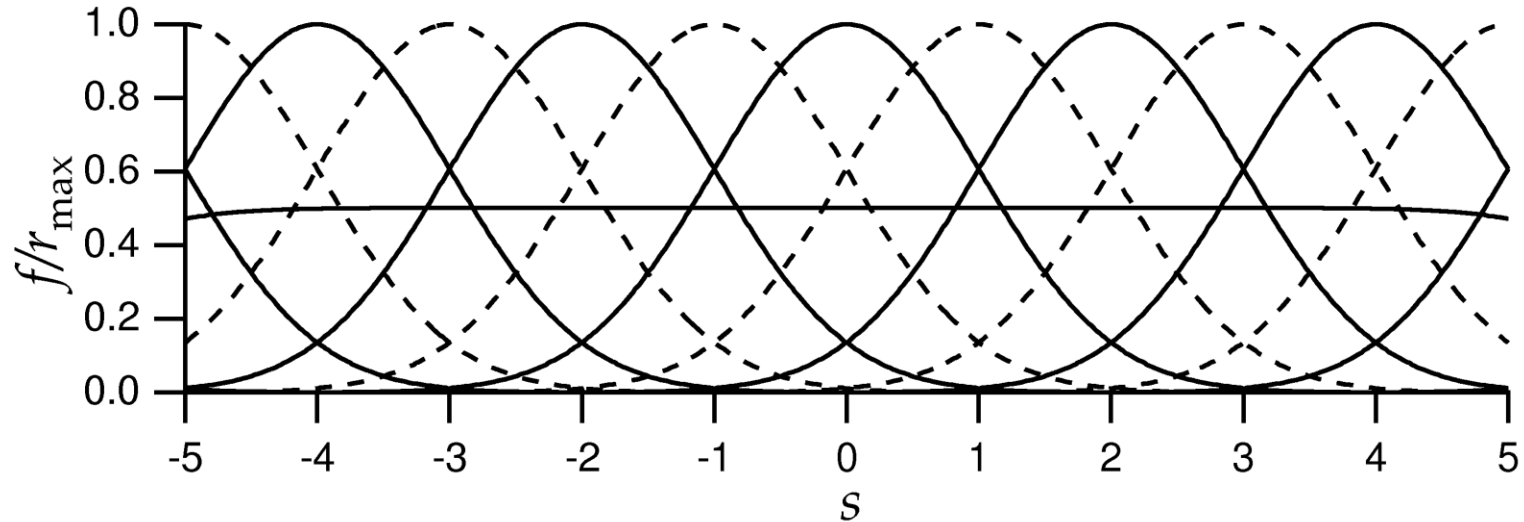
Work through a specific example

- assume independence
- assume Poisson firing

Noise model: Poisson distribution

$$P_T[k] = (\lambda T)^k \exp(-\lambda T) / k!$$

Decoding an arbitrary continuous stimulus



E.g. Gaussian tuning curves

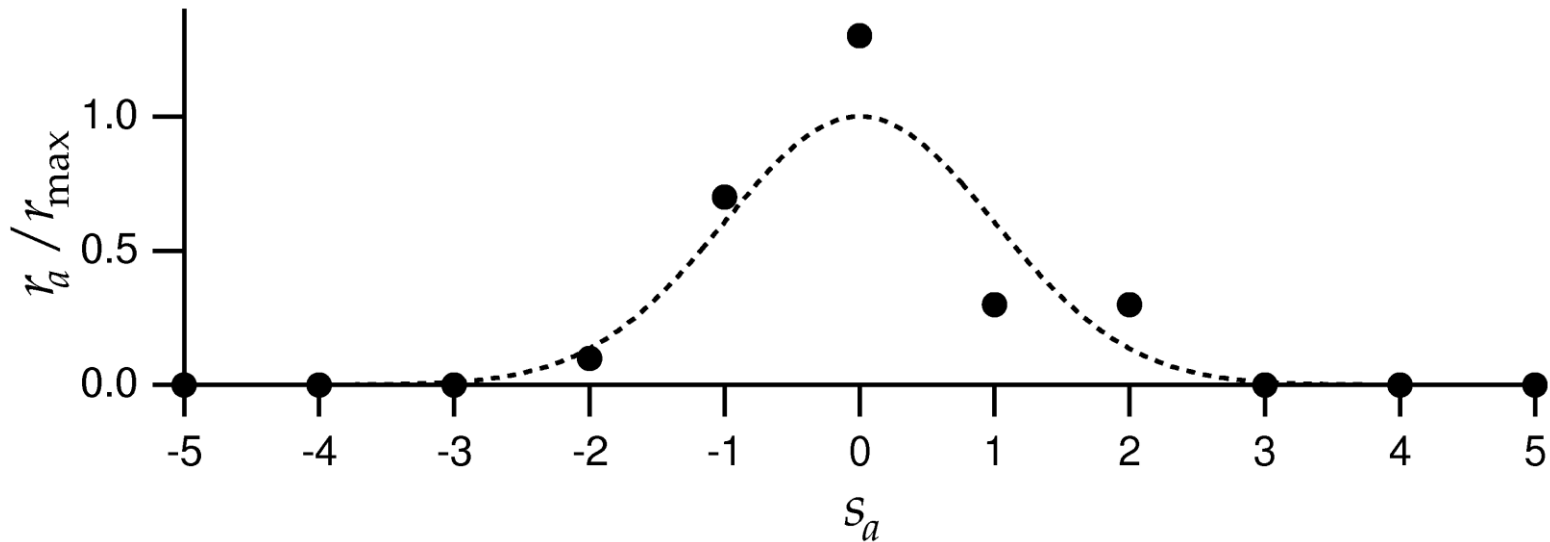
$$f_a(s) = r_{\max} \exp\left(-\frac{1}{2} \left[\frac{(s - s_a)}{\sigma_a}\right]^2\right)$$

$$\sum_{a=1}^N f_a(s) \text{ const.}$$

Need to know full $P[\mathbf{r}|s]$

Assume Poisson:
$$P[r_a|s] = \frac{(f_a(s)T)^{r_a} \exp(-f_a(s)T)}{(r_a T)!}$$

Assume independent:
$$P[\mathbf{r}|s] = \prod_{a=1}^N \frac{(f_a(s)T)^{r_a} \exp(-f_a(s)T)}{(r_a T)!}$$



Population response of 11 cells with Gaussian tuning curves

ML

Apply ML: maximize $\ln P[\mathbf{r}|s]$ with respect to s

$$\ln P[\mathbf{r}|s] = T \sum_{a=1}^N r_a \ln(f_a(s)) + \dots$$

Set derivative to zero, use sum = constant

$$\sum_{a=1}^N r_a \frac{f'(s^*)}{f(s^*)} = 0$$

From Gaussianity of tuning curves,

$$s^* = \frac{\sum r_a s_a / \sigma_a^2}{\sum r_a / \sigma_a^2}$$

If all σ same

$$s^* = \frac{\sum r_a s_a}{\sum r_a}$$

MAP

Apply MAP: maximise $\ln p[s|\mathbf{r}]$ with respect to s

$$\ln p[s|\mathbf{r}] = \ln P[\mathbf{r}|s] + \ln p[s] - \ln P[\mathbf{r}]$$

$$\ln p[s|\mathbf{r}] = T \sum_{a=1}^N r_a \ln(f_a(s)) + \ln p[s] + \dots$$

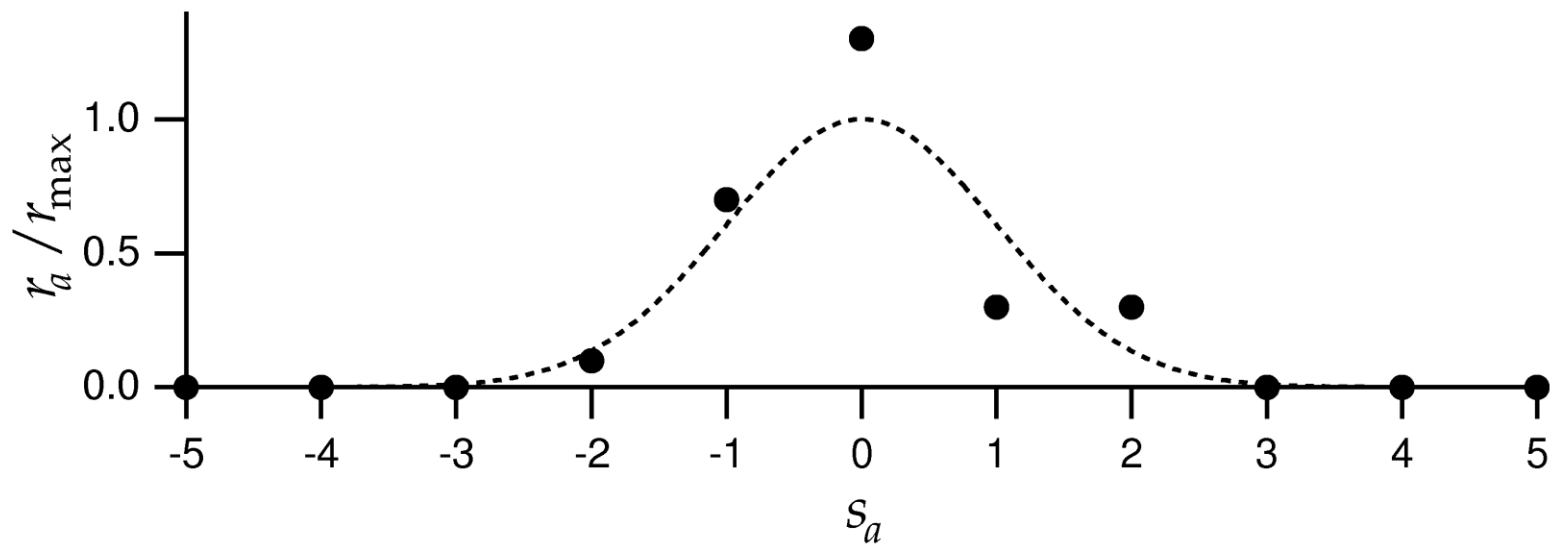
Set derivative to zero, use sum = constant

$$\sum_{a=1}^N r_a \frac{f'(s^*)}{f(s^*)} + \frac{p'[s]}{p[s]} = 0$$

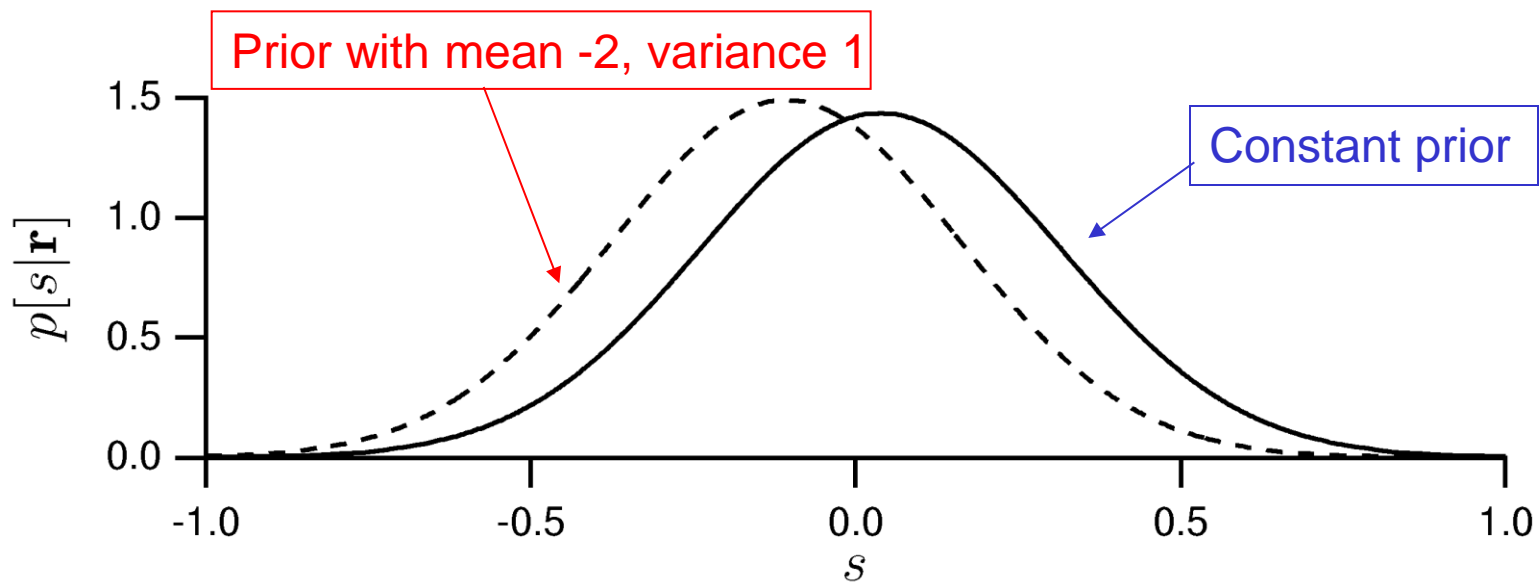
From Gaussianity of tuning curves,

$$s^* = \frac{T \sum r_a s_a / \sigma_a^2 + s_{\text{prior}} / \sigma_{\text{prior}}^2}{T \sum r_a / \sigma_a^2 + 1 / \sigma_{\text{prior}}^2}$$

Given this data:



MAP:



How good is our estimate?

For stimulus s , have estimated s_{est}

Bias: $b_{\text{est}}(s) = \langle s_{\text{est}} - s \rangle$

Variance: $\sigma_{\text{est}}^2(s) = \langle (s_{\text{est}} - \langle s_{\text{est}} \rangle)^2 \rangle$

Mean square error:

$$\langle (s_{\text{est}} - s)^2 \rangle = \langle (s_{\text{est}} - \langle s_{\text{est}} \rangle + b_{\text{est}}(s))^2 \rangle = \sigma_{\text{est}}^2(s) + b_{\text{est}}^2(s).$$

Cramer-Rao bound: $\sigma_{\text{est}}^2 \geq \frac{(1 + b'_{\text{est}})^2}{I_{\text{F}}(s)}$ Fisher information

(ML is unbiased: $b = b' = 0$)

Fisher information

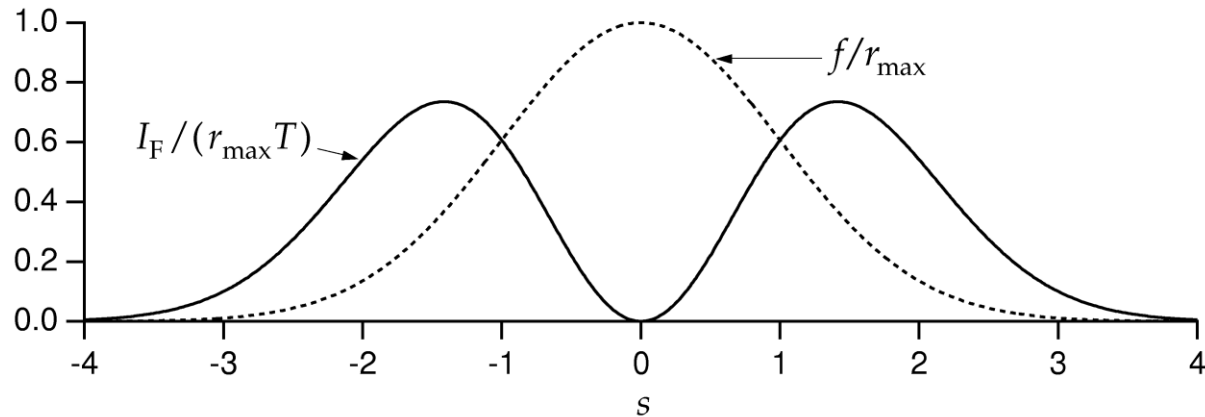
$$I_{\text{F}}(s) = \left\langle -\frac{\partial^2 \ln p[\mathbf{r}|s]}{\partial s^2} \right\rangle = \int d\mathbf{r} p[\mathbf{r}|s] \left(-\frac{\partial^2 \ln p[\mathbf{r}|s]}{\partial s^2} \right)$$

Alternatively:

$$I_{\text{F}}(s) = \left\langle \left(\frac{\partial \ln p[\mathbf{r}|s]}{\partial s} \right)^2 \right\rangle = \int d\mathbf{r} p[\mathbf{r}|s] \left(\frac{\partial \ln p[\mathbf{r}|s]}{\partial s} \right)^2$$

Quantifies local stimulus discriminability

Fisher information for Gaussian tuning curves



For the Gaussian tuning curves w/Poisson statistics:

$$I_F(s) = \left\langle \left(\frac{d^2 \ln P[\mathbf{r}|s]}{ds^2} \right) \right\rangle = T \sum_{a=1}^N \langle r_a \rangle \left(\left(\frac{f'_a(s)}{f_a(s)} \right)^2 - \frac{f''_a(s)}{f_a(s)} \right)$$

Are narrow or broad tuning curves better?

$$I_F = T \sum_{a=1}^N \frac{r_{\max}(s - s_a)^2}{\sigma_r^4} \exp\left(-\frac{1}{2} \left(\frac{s - s_a}{\sigma_r}\right)^2\right)$$

Approximate:
$$I_F \sim \frac{\sqrt{2\pi} \rho_s \sigma_r r_{\max} T}{\sigma_r^2}.$$

Thus, $I_F \sim 1/\sigma_r$ → Narrow tuning curves are better

But not in higher dimensions!

$$I_F \sim (2\pi)^{D/2} D \rho_s \sigma_r^{D-2} r_{\max} T$$

..what happens in 2D?

Fisher information and discrimination

Recall $d' = \text{mean difference} / \text{standard deviation}$

Can also decode and discriminate using decoded values.

Trying to discriminate s and $s + \Delta s$:

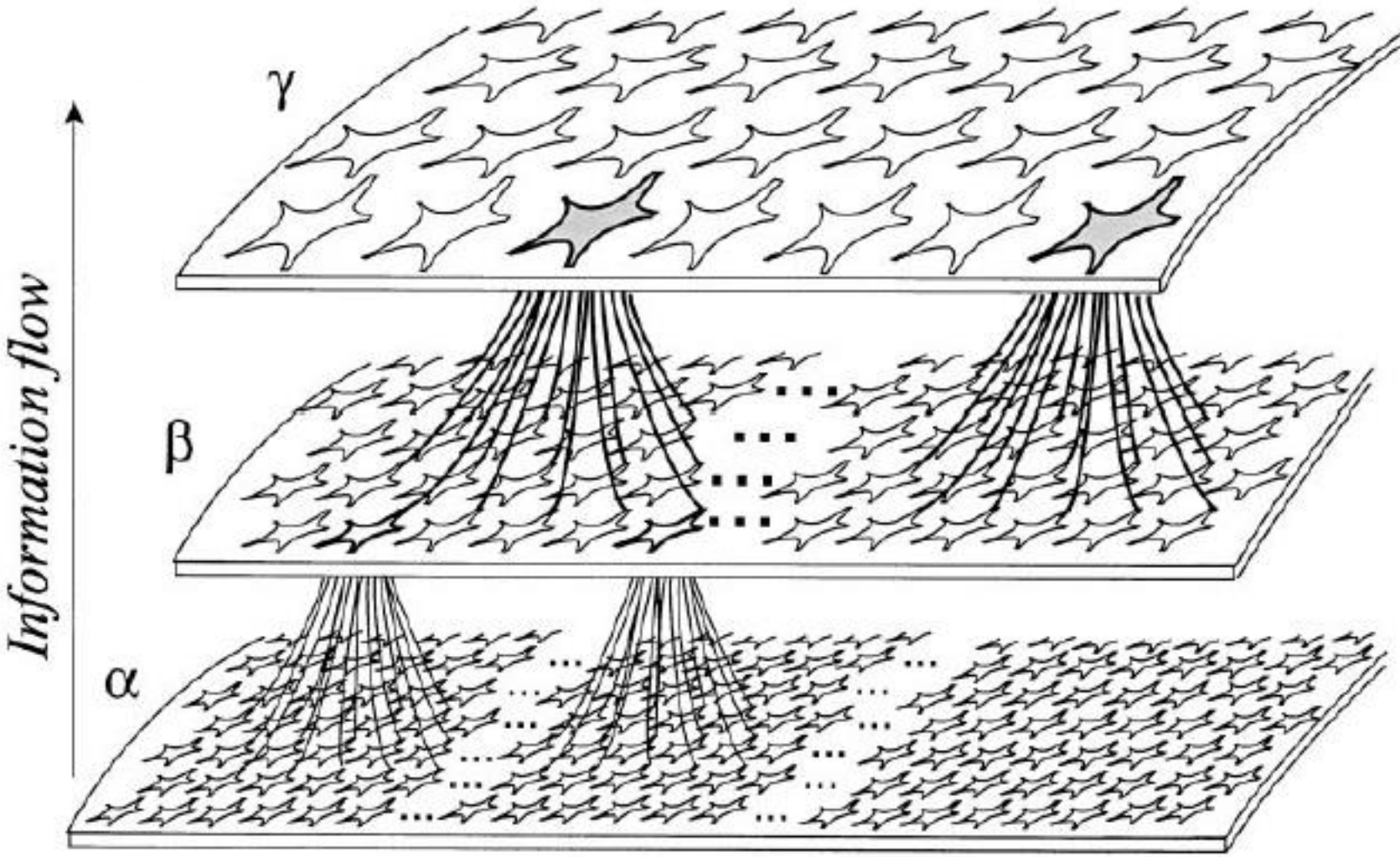
Difference in ML estimate is Δs (unbiased)
variance in estimate is $1/I_F(s)$.

$$\rightarrow d' = \Delta s \sqrt{I_F(s)}$$

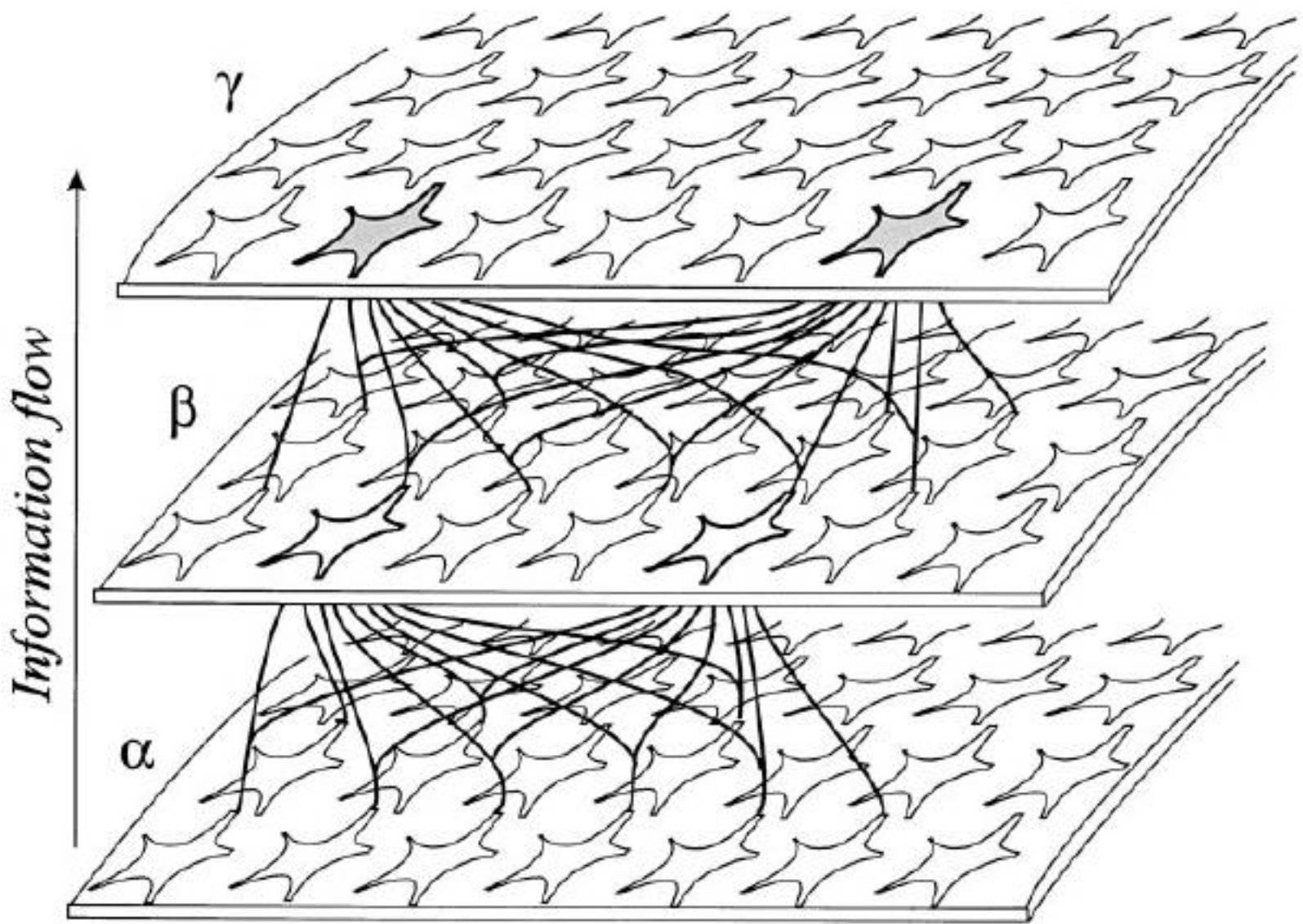
Limitations of these approaches

- Tuning curve/mean firing rate
- Correlations in the population

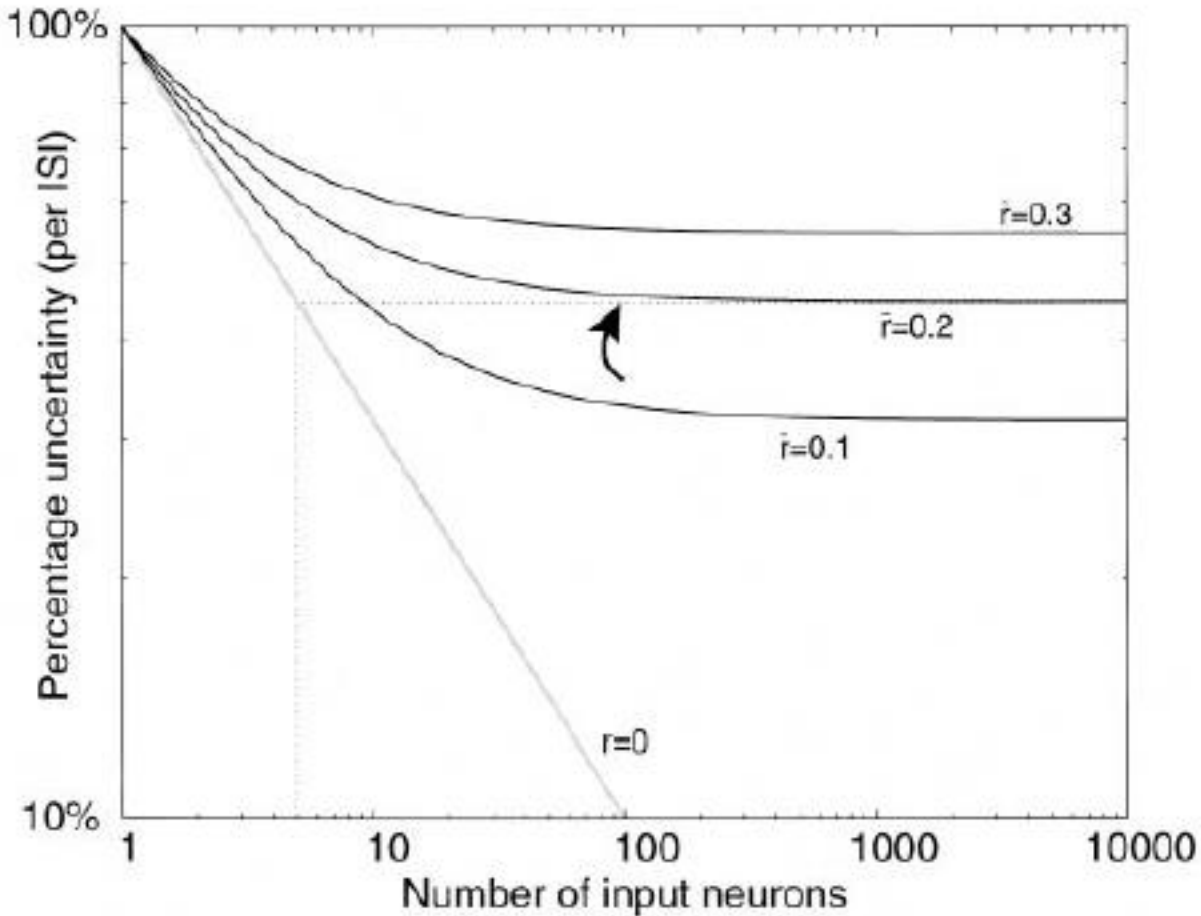
The importance of correlation



The importance of correlation



The importance of correlation



Entropy and Shannon information

Model-based vs model free

Entropy and Shannon information

For a random variable X with distribution $p(x)$, the **entropy** is

$$H[X] = - \sum_x p(x) \log_2 p(x)$$

Information is defined as

$$I[X] = - \log_2 p(x)$$

Mutual information

Typically, “information” = *mutual information*:

how much knowing the value of one random variable r (the response) reduces uncertainty about another random variable s (the stimulus).

Variability in response is due both to different **stimuli** and to **noise**.

How much response variability is “useful”, i.e. can represent different messages, depends on the noise. Noise can be specific to a given stimulus.

Mutual information

Information quantifies how *independent* r and s are:

$$I(s;r) = D_{KL} [P(r,s), P(r)P(s)]$$

Alternatively:

$$I(s;r) = H[P(r)] - \sum_s P(s) H[P(r|s)] .$$

Mutual information

Mutual information is the difference between the total response entropy and the mean noise entropy:

$$I(s;r) = H[P(r)] - \sum_s P(s) H[P(r|s)] .$$

→ Need to know the conditional distribution $P(s|r)$ or $P(r|s)$.

Take a particular stimulus $s=s_0$ and repeat many times to obtain $P(r|s_0)$.

Compute variability due to noise: *noise entropy*

Mutual information

Information is symmetric in r and s

Examples:

response is unrelated to stimulus: $p[r|s] = ?$, $MI = ?$

response is perfectly predicted by stimulus: $p[r|s] = ?$

Simple example

r_+ encodes stimulus +, r_- encodes stimulus -

but with a probability of error:

$$P(r_+|+) = 1 - p$$

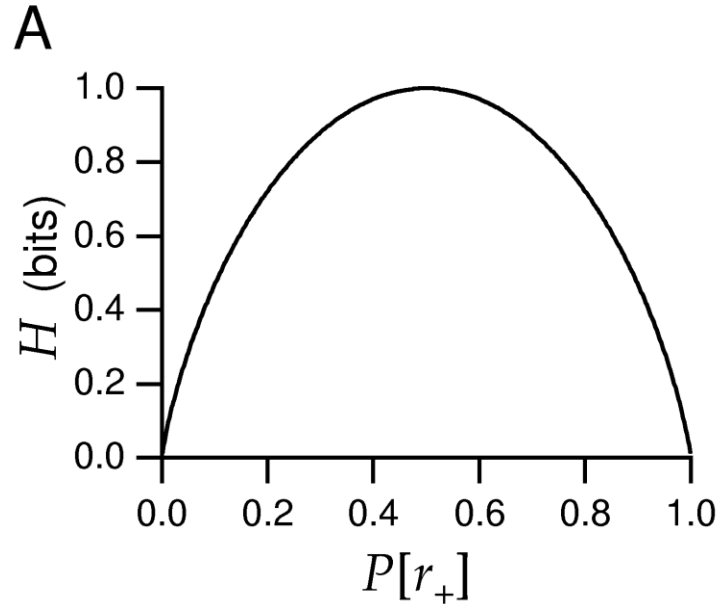
$$P(r_-|-) = 1 - p$$

What is the response entropy $H[p]$?

What is the noise entropy?

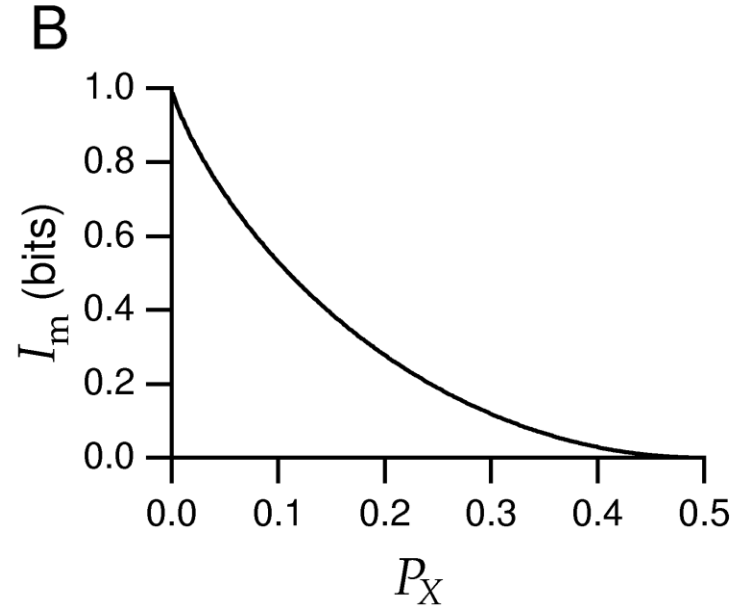
Entropy and Shannon information

Entropy



$$H[p] = -p_+ \log p_+ - (1-p_+) \log(1-p_+)$$

Information



When $p_+ = 1/2$,

$$H[P(r|s)] = -p \log p - (1-p) \log(1-p)$$