



Welcome to CSE/NEUBEH 528: Computational Neuroscience

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Today's Agenda

- ◆ Introduction: Who are we?
- ◆ Course Info and Logistics
- ◆ Motivation
 - ⇒ What is Computational Neuroscience?
 - ⇒ Illustrative Examples
- ◆ Neurobiology 101: Neurons and Networks

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Course Information

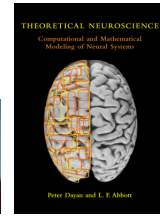
- ◆ Browse class web page for syllabus and course information:
 - ⇒ <http://www.cs.washington.edu/education/courses/528/>
- ◆ Lecture slides will be made available on the website
- ◆ Add yourself to the mailing list→ see class web page
- ◆ Textbook
 - ⇒ *Theoretical Neuroscience: Computational and Mathematical Modeling of Neural Systems*
 - ⇒ By Peter Dayan and Larry Abbott
MIT Press



Peter Dayan



Larry Abbott



Course Topics

- ◆ *Descriptive Models of the Brain*
 - ⇒ How is information about the external world *encoded* in neurons and networks? (Chapters 1 and 2)
 - ⇒ How can we *decode* neural information? (Chapters 3 and 4)
- ◆ *Mechanistic Models of Brain Cells and Circuits*
 - ⇒ How can we reproduce the behavior of a *single neuron* in a computer simulation? (Chapters 5 and 6)
 - ⇒ How do we model a *network* of neurons? (Chapter 7)
- ◆ *Interpretive Models of the Brain*
 - ⇒ Why do brain circuits operate the way they do?
 - ⇒ What are the *computational principles* underlying their operation? (Chapters 7-10)

Course Goals

◆ General Goals:

1. To be able to **quantitatively describe** what a given component of a neural system is doing based on experimental data
2. To be able to **simulate on a computer** the behavior of neurons and networks in a neural system
3. To be able to **formulate specific computational principles** underlying the operation of neural systems

- ◆ We would like to enhance *interdisciplinary cross-talk*
- Neuroscience** \longleftrightarrow **Comp. Science and Engineering**
(Experiments, methods, protocols, data, ...) (Computational principles, algorithms, simulation software/hardware, ...)

Workload and Grading

- ◆ Course grade (out of 4.0) will be based on homeworks and a final group project according to:
 - ⇒ Homeworks: 70%
 - ⇒ Final Project: 30%
- ◆ No midterm or final
- ◆ **Homework exercises:** Either written or Matlab-based
 - ⇒ Go over Matlab tutorials on the web
- ◆ **Group Project:** As part of a group of 1-3 persons, investigate a "mini-research" question using methods from this course
 - ⇒ Each group will submit a report and give a presentation

Enough logistics – let’s begin...

What is Computational Neuroscience?

What is Computational Neuroscience?

- ◆ “The goal of computational neuroscience is to explain in computational terms how brains generate behaviors” (Sejnowski)
- ◆ Computational neuroscience provides tools and methods for “characterizing *what* nervous systems do, determining *how* they function, and understanding *why* they operate in particular ways” (Dayan and Abbott)
 - ◇ Descriptive Models (*What*)
 - ◇ Mechanistic Models (*How*)
 - ◇ Interpretive Models (*Why*)

An Example: “Receptive Fields”

- ◆ What is the *receptive field* of a brain cell (neuron)?
 - ⇒ Any ideas?

An Example: “Receptive Fields”

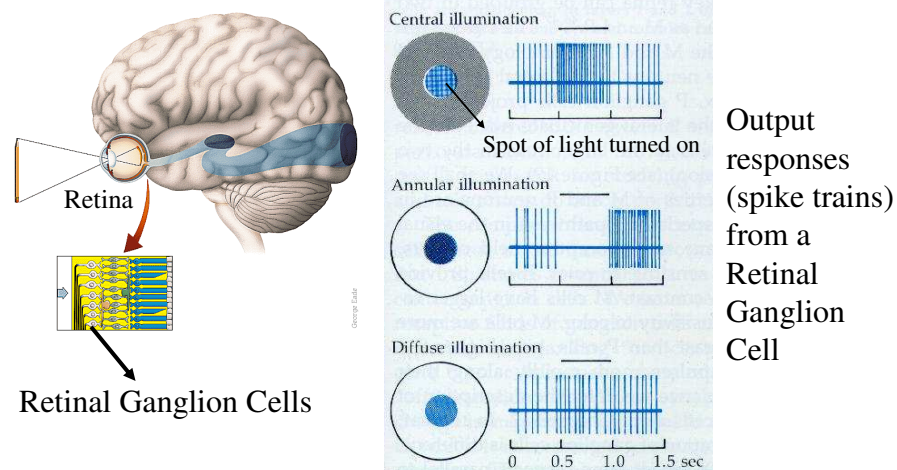
- ◆ What is the *receptive field* of a brain cell (neuron)?
- ◆ Classical Definition: The region of sensory space that activates a neuron (Hartline, 1938)
 - ⇒ Example: Region of the retina where a spot of light activates a retinal cell
- ◆ Current Definition: Receptive field of a cell = *specific properties* of a sensory stimulus that generate a strong response from the cell
 - ⇒ Example: A circular spot of light that turns on at a particular location on the retina

An Example: Cortical Receptive Fields

Let's look at:

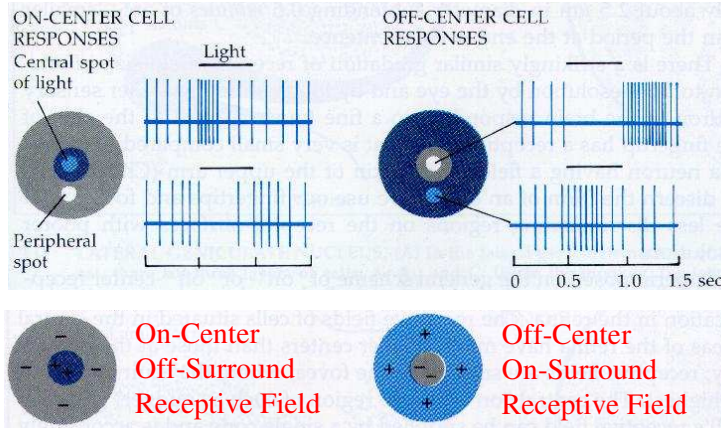
- I. A *Descriptive Model* of Receptive Fields
- II. A *Mechanistic Model* of Receptive Fields
- III. An *Interpretive Model* of Receptive Fields

I. Descriptive Model of Receptive Fields



I. Descriptive Model of Receptive Fields

Mapping a retinal receptive field with spots of light

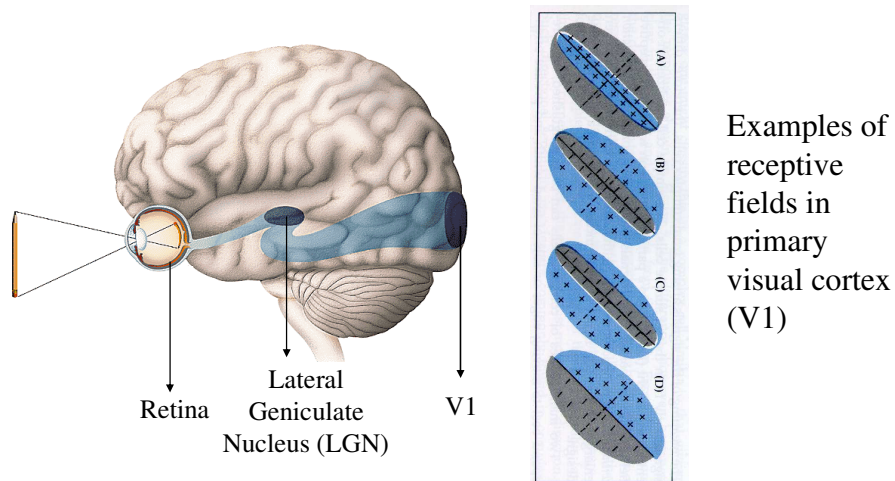


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(From Nicholls et al., 1992)

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Descriptive Models: Cortical Receptive Fields



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(From Nicholls et al., 1992)

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Extracting a *Quantitative* Descriptive Model

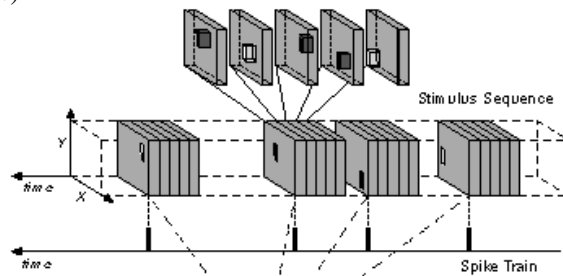
- ◆ The Reverse Correlation Method
(Brief intro for now)



Random Bars
Sequence
(white noise
stimulus)

(Copyright, Izumi Ohzawa)

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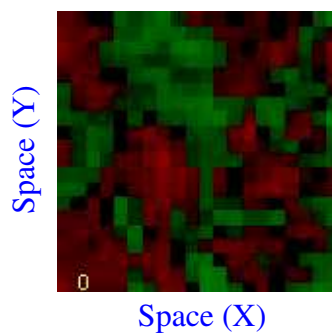


For each output spike, look back in time for the stimulus sequence that caused this spike; compute the average sequence

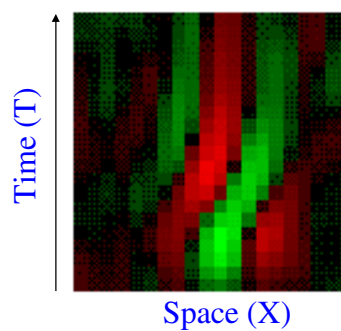
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A Quantitative Model of a V1 Receptive Field

Spatial Receptive
Field for $T = 0-300$ ms



Space-Time
Receptive Field



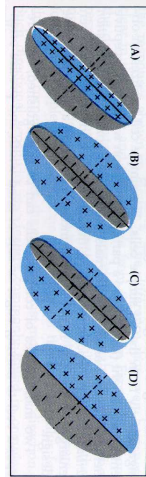
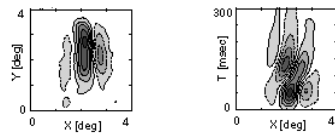
(Copyright 1995, Izumi Ohzawa)

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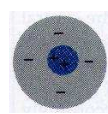
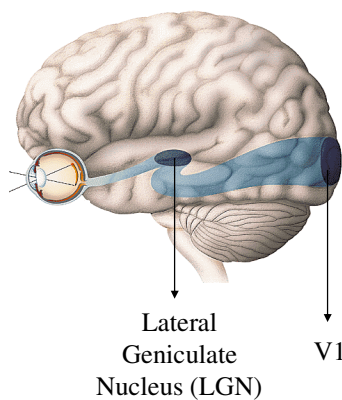
II. Mechanistic Model of Receptive Fields

- ◆ **The Question:** *How* are receptive fields constructed using the neural circuitry of the visual cortex?

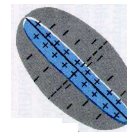


How are these *oriented* receptive fields obtained?

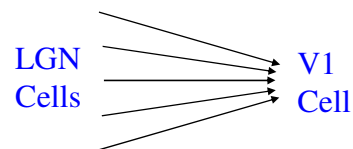
II. Mechanistic Model of Receptive Fields: V1



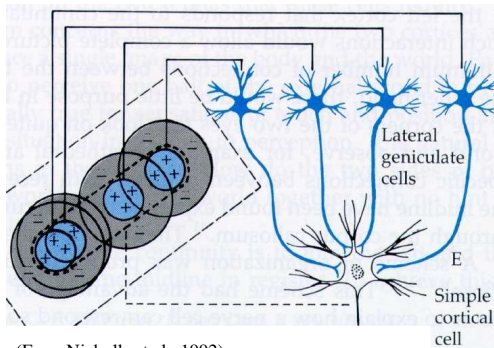
LGN RF



V1 RF



II. Mechanistic Model of Receptive Fields: V1



(From Nicholls et al., 1992)

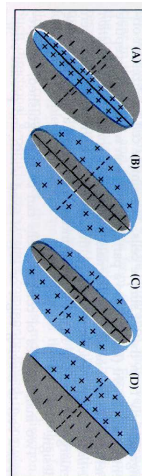
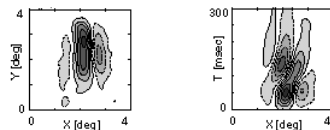
Model suggested by Hubel & Wiesel in the 1960s: V1 RFs are created from converging LGN inputs

Center-surround LGN RFs are *displaced along preferred orientation* of V1 cell

This simple model is still controversial!

III. Interpretive Model of Receptive Fields

◆ The Question: *Why* are receptive fields in V1 shaped in this way?



What are the computational advantages of such receptive fields?

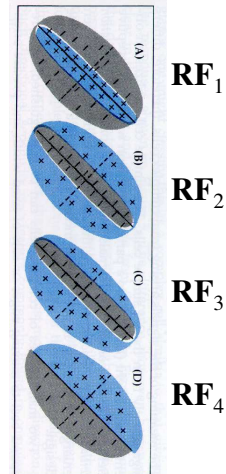
III. Interpretive Model of Receptive Fields

- ◆ **Computational Hypothesis:** Suppose the goal is to *represent images as faithfully and efficiently as possible* using neurons with receptive fields $\mathbf{RF}_1, \mathbf{RF}_2$, etc.

- ◆ Given image \mathbf{I} , want to **reconstruct** \mathbf{I} using neural responses r_1, r_2 etc.:

$$\hat{\mathbf{I}} = \sum_i \mathbf{RF}_i r_i$$

- ◆ **Idea:** Find the \mathbf{RF}_i that *minimize* the squared pixelwise **errors**: $\|\mathbf{I} - \hat{\mathbf{I}}\|^2$ and are as *independent* from each other as possible



III. Interpretive Model of Receptive Fields

- ◆ Start out with **random** \mathbf{RF}_i and run your algorithm on natural images

Natural Images



Dark

□ Receptive Field Size

= -
White
= +

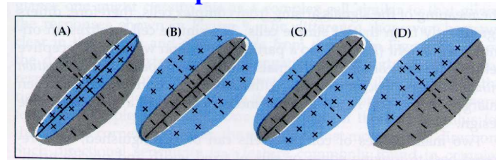
Receptive Fields from Natural Images



III. Interpretive Model of Receptive Fields

- ◆ **Conclusion:** The receptive fields in V1 may be a consequence of the brain trying to find *faithful and efficient* representations of an animal's natural environment

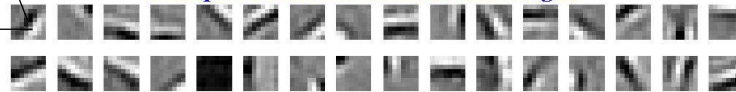
Receptive Fields in V1



Dark
= -

White
= +

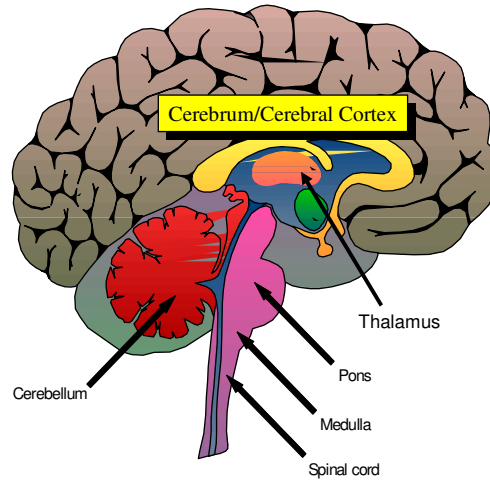
Receptive Fields from Natural Images



We will explore a variety of *Descriptive*,
Mechanistic, and *Interpretive* models
throughout this course

The subject of our exploration:
Our (3-pound) Universe

The 3-pound Universe



Neurobiology 101: Brain regions, neurons, and synapses

Major Brain Regions: Brain Stem & Cerebellum

Medulla

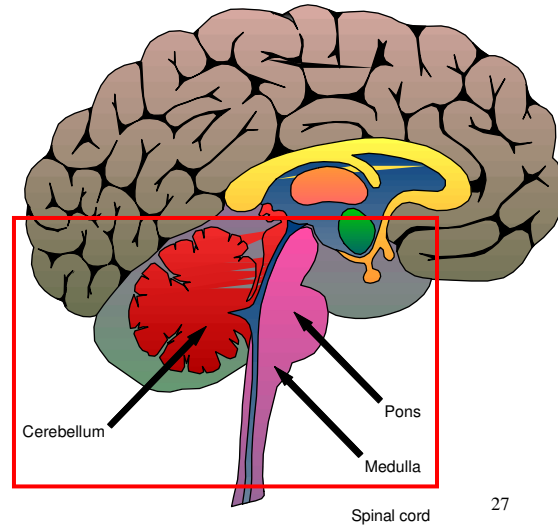
Breathing, muscle tone and blood pressure

Pons

Connects brainstem with cerebellum & involved in sleep and arousal

Cerebellum

Coordination of voluntary movements and sense of equilibrium



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Spinal cord

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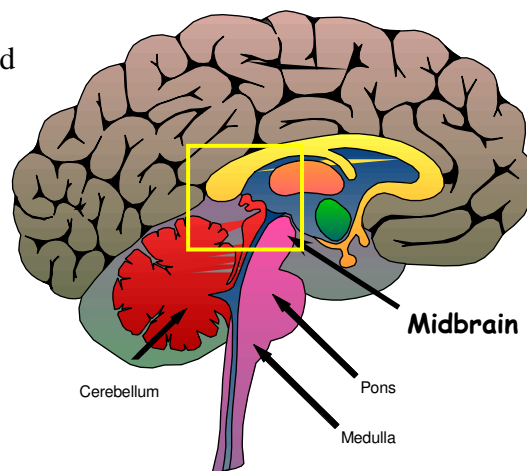
Major Brain Regions: Midbrain & Retic. Formation

Midbrain

Eye movements, visual and auditory reflexes

Reticular Formation

Modulates muscle reflexes, breathing & pain perception. Also regulates sleep, wakefulness & arousal



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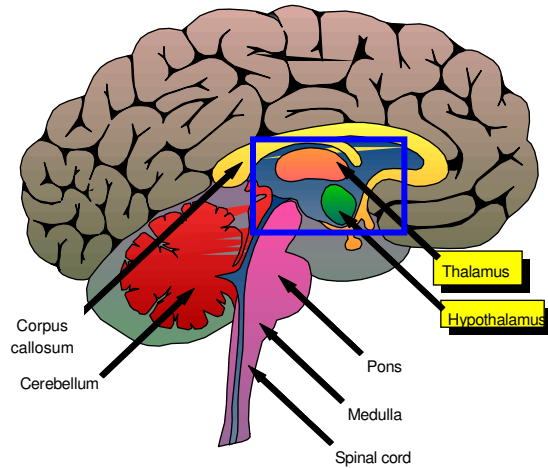
Major Brain Regions: Thalamus & Hypothalamus

Thalamus

“Relay station” for all sensory info (except smell) to the cortex

Hypothalamus

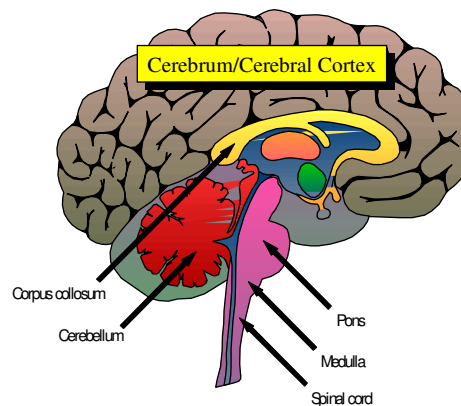
Regulates basic needs
fighting, fleeing,
feeding, and
mating



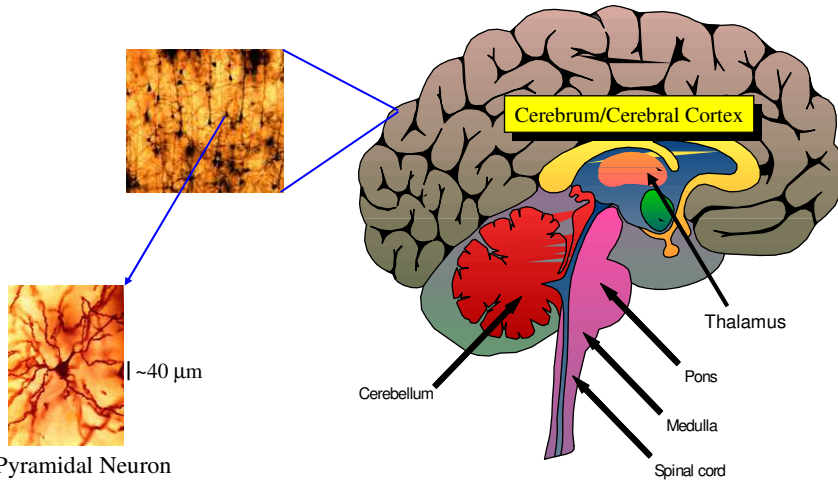
Major Brain Regions: Cerebral Hemispheres

- ◆ Consists of: Cerebral cortex, basal ganglia, hippocampus, and amygdala

- ◆ Involved in perception and motor control, cognitive functions, emotion, memory, and learning



Enter...the neuron (“brain cell”)

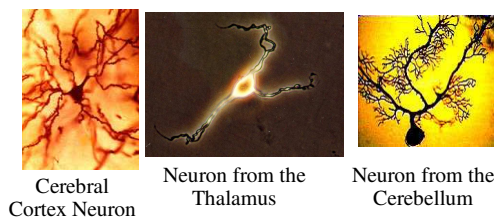


A Pyramidal Neuron

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The Neuron Doctrine/Dogma



Cerebral Cortex Neuron

Neuron from the Thalamus

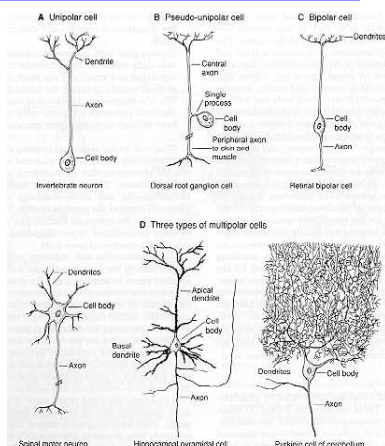
Neuron from the Cerebellum

Neuron Doctrine:

“The neuron is the appropriate basis for understanding the computational and functional properties of the brain”

First suggested in 1891 by Waldeyer

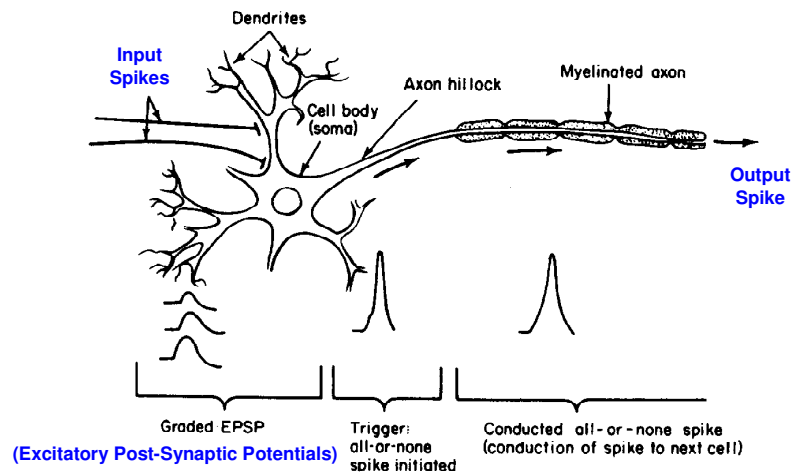
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From Kandel, Schwartz, Jessel, Principles of Neural Science, 3rd edn., 1991, pg. 21

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The Idealized Neuron

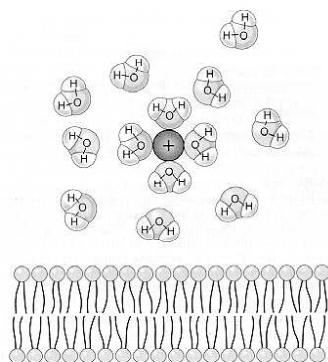


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What is a Neuron?

- ◆ A “leaky bag of charged liquid”
- ◆ Contents of the neuron enclosed within a *cell membrane*
- ◆ Cell membrane is a *lipid* bilayer
 - ⇒ Bilayer is impermeable to charged ion species such as Na^+ , Cl^- , K^+ , and Ca^{2+}



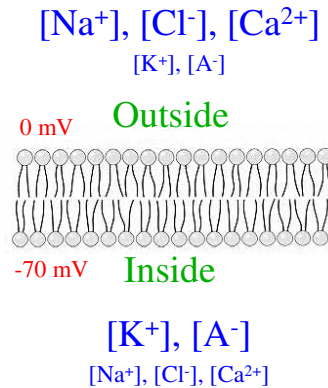
From Kandel, Schwartz, Jessel, Principles of Neural Science, 3rd edn., 1991, pg. 67

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The Electrical Personality of a Neuron

- ◆ Each neuron maintains a *potential difference* across its membrane
 - ⇒ Inside is **-70 to -80 mV** relative to outside
 - ⇒ $[\text{Na}^+]$, $[\text{Cl}^-]$ and $[\text{Ca}^{2+}]$ higher outside; $[\text{K}^+]$ and organic anions $[\text{A}^-]$ higher inside
 - ⇒ *Ionic pump* maintains -70 mV difference by expelling Na^+ out and allowing K^+ ions in

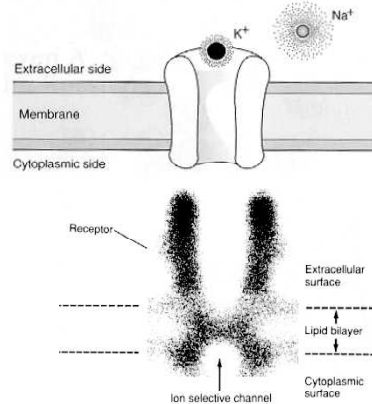


Influencing a Neuron's Electrical Personality

How can the electrical potential difference be changed in local regions of a neuron?

Membrane Proteins: The Gatekeepers

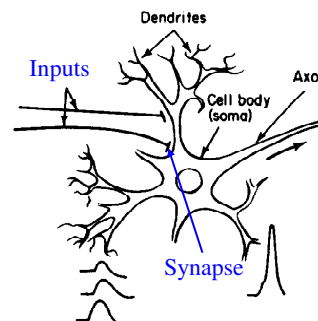
- ◆ Proteins in membranes act as **pores** or **channels** that are ion-specific. E.g. Pass K^+ but not Cl^- or Na^+
- ◆ Ionic channels are *gated*
 - ◇ **Voltage-gated**: Probability of opening depends on membrane voltage
 - ◇ **Chemically-gated**: Binding to a chemical causes channel to open
 - ◇ **Mechanically-gated**: Sensitive to pressure or stretch



From Kandel, Schwartz, Jessel, Principles of Neural Science, 3rd edn., 1991, pgs. 68 & 137

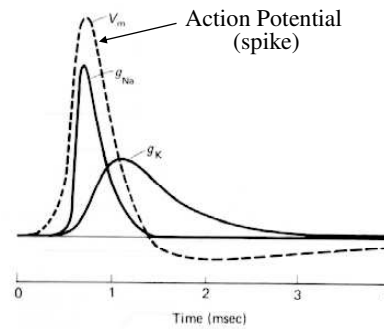
Gated Channels allow Neuronal Signaling

- ◆ Inputs from other neurons → **chemically-gated channels** (at "**synapses**") → Changes in local membrane potential
- ◆ Potentials are **integrated spatially and temporally** in dendrites and cell body of the neuron
- ◆ Cause opening/closing of voltage-gated channels in dendrites, body, and axon → causes **depolarization** (positive change in voltage) or **hyperpolarization** (negative change)



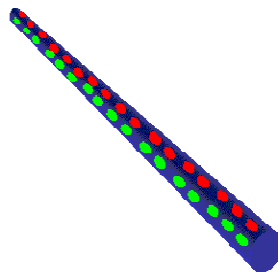
The Output of a Neuron: Action Potentials

- ◆ Voltage-gated channels cause action potentials (spikes)
 1. Rapid Na^+ influx causes rising edge
 2. Na^+ channels deactivate
 3. K^+ outflux restores membrane potential
- ◆ Positive feedback causes spike
 - ⇒ Na^+ influx increases membrane potential, causing *more* Na^+ influx



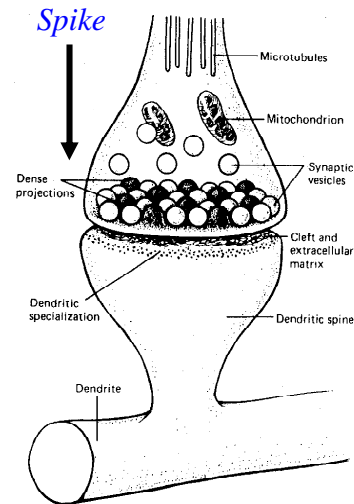
From Kandel, Schwartz, Jessel, Principles of Neural Science, 3rd edn., 1991, pg. 110

Propagation of a Spike along an Axon



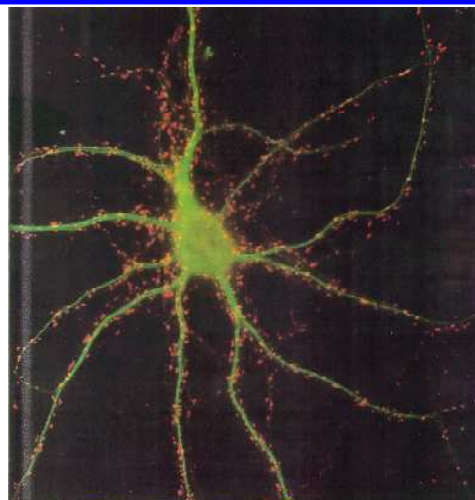
Communication between Neurons: Synapses

- ◆ Synapses are the “connections” between neurons
 - ⇒ **Electrical** synapses (gap junctions)
 - ⇒ **Chemical** synapses (use neurotransmitters)
- ◆ Synapses can be excitatory or inhibitory
- ◆ Synapse Doctrine: Synapses are the basis for **memory** and **learning**



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Distribution of synapses on a real neuron...

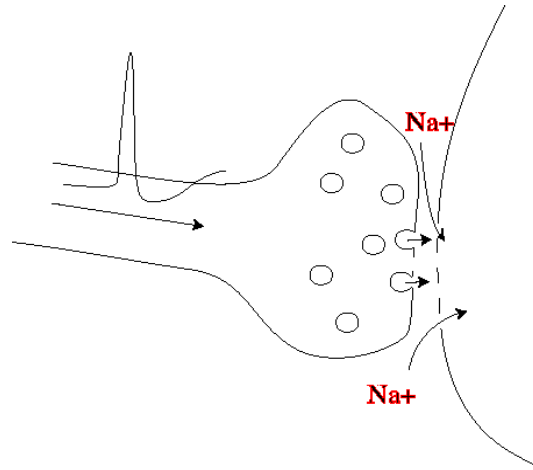


(From Cell/Neuron journal special supplement, 1993)

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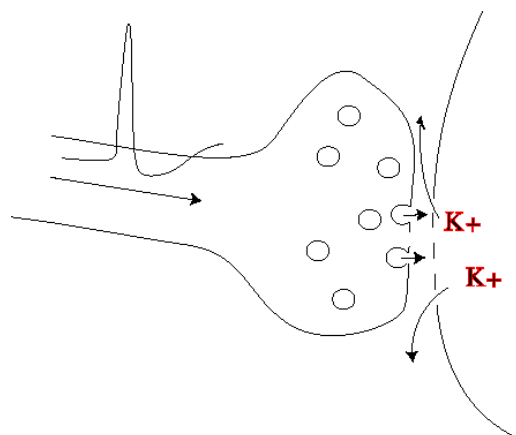
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An Excitatory Synapse



Input spike →
Neurotransmitter
release →
Binds to Na
channels (which
open) →
Na⁺ influx →
Depolarization due
to EPSP (excitatory
postsynaptic
potential)

An Inhibitory Synapse



Input spike →
Neurotransmitter
release →
Binds to K
channels →
K⁺ leaves cell →
Hyperpolarization due
to IPSP (inhibitory
postsynaptic
potential)

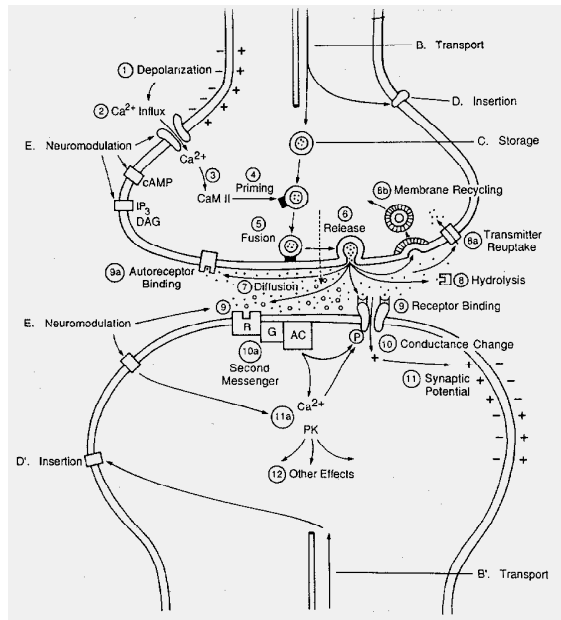
Down in the Synaptic Engine Room

A reductionist's dream! (or nightmare?)

Note: Even this is a simplification!

From Kandel, Schwartz, Jessel, Principles of Neural Science, 3rd edn., 1991

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Synaptic plasticity: Adapting the connections

- ◆ Long Term Potentiation (LTP): Increase in synaptic strength that lasts for several hours or more
 - ⇒ Measured as an increase in the excitatory postsynaptic potential (EPSP) caused by presynaptic spikes

LTP observed as an increase in size of EPSP for the same presynaptic input



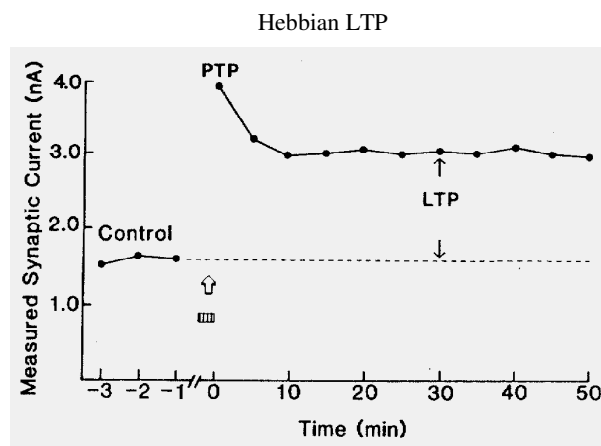
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Types of Synaptic Plasticity

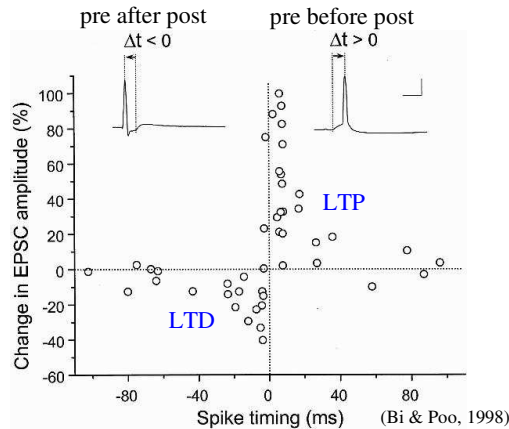
- ◆ **Hebbian LTP**: synaptic strength increases after prolonged pairing of presynaptic and postsynaptic spiking (*correlated firing of two connected neurons*).
- ◆ **Long Term Depression (LTD)**: Reduction in synaptic strength that lasts for several hours or more
- ◆ **Spike-Timing Dependent Plasticity**: LTP/LTD depends on relative timing of pre/postsynaptic spiking

Example of measured synaptic plasticity



Spike-Timing Dependent Plasticity

- ◆ Amount of increase or decrease in synaptic strength (LTP/LTD) depends on relative timing of pre & postsynaptic spikes



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Comparing Neural versus Digital Computing

- ◆ **Device count:**
 - ⇨ Human Brain: 10^{11} neurons (each neuron $\sim 10^4$ connections)
 - ⇨ Silicon Chip: 10^{10} transistors with sparse connectivity
- ◆ **Device speed:**
 - ⇨ Biology has 100 μ s temporal resolution
 - ⇨ Digital circuits will have a 100ps clock (10 GHz)
- ◆ **Computing paradigm:**
 - ⇨ Brain: Massively parallel computation & adaptive connectivity
 - ⇨ Digital Computers: sequential information processing via CPU with fixed connectivity
- ◆ **Capabilities:**
 - ⇨ Digital computers excel in math & symbol processing...
 - ⇨ Brains: Better at solving ill-posed problems (speech, vision)?

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Conclusions and Summary

- ◆ Structure and organization of the brain suggests **computational analogies**
 - ⇒ **Information storage**: Physical/chemical structure of neurons and synapses
 - ⇒ **Information transmission**: Electrical and chemical signaling
 - ⇒ **Primary computing elements**: Neurons
 - ⇒ **Computational basis**: **Currently unknown** (but inching closer)
- ◆ We can understand neuronal computation by understanding the underlying primitives
 - ⇒ Building **descriptive models** based on neural data
 - ⇒ Simulating **mechanistic models** of neurons and networks
 - ⇒ Formulating **interpretive models** of brain function

Next Class: Neural Encoding

- ◆ Things to do:
 - ⇒ Visit course website
 - ⇒ Sign up for mailing list (instructions on website)
 - ⇒ Start reading Chapter 1