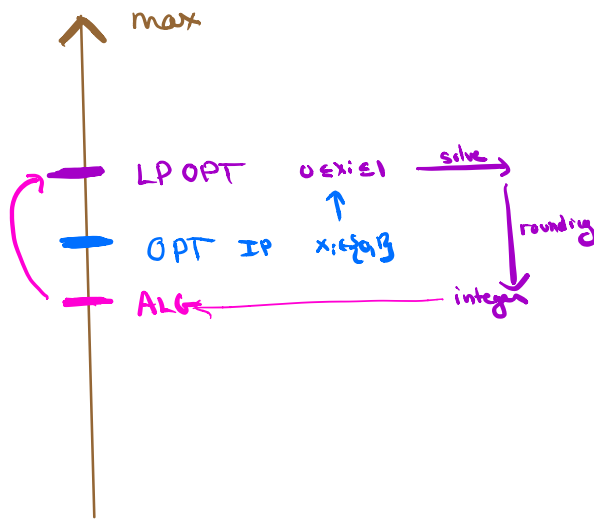


Today

Randomized rounding
of SDPs

- MAX cut
- 3-coloring



$$\frac{LP\ OPT}{ALG} \leq \alpha$$

worst case ratio

$\left[\frac{LP\ OPT}{OPT} \right]$ called integrality gap.

MAXCUT

Input: $G=(V,E)$ $w_{ij} \quad \forall (i,j) \in E$

Goal: partition vertex set so as to max weight of edges crossing cut.

IP formulation of MAXCUT

$$x_i = \begin{cases} 0 & \text{on one side of partition} \\ 1 & \text{on other side} \end{cases}$$

$$z_{ij} = \begin{cases} 1 & \text{edge (i,j) cut} \\ 0 & \text{o.w.} \end{cases}$$

$$\max \sum_{(i,j) \in E} w_{ij} z_{ij}$$

$$z_{ij} \leq x_i + x_j \quad \forall (i,j) \in E$$

$$z_{ij} \leq 2 - (x_i + x_j) \quad \forall (i,j) \in E$$

$$x_i \in \{0,1\} \quad i \in V$$

$$z_{ij} \in \{0,1\} \quad \forall (i,j) \in E$$

↙

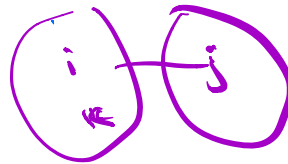
$$0 \leq x_i \leq 1$$

$$0 \leq z_{ij} \leq 1$$

$$x_i \neq x_j \Rightarrow z_{ij} = 1$$

$$x_i = x_j \Rightarrow z_{ij} = 0$$

LP OPT $\sum_{(i,j) \in E} w_{ij}$



$$z_{ij} \leq z_{ik} + z_{kj}$$

\downarrow \downarrow \downarrow
 0 0 0

* no polynomial sized LP relaxation of MAXCUT has integrality gap $> \frac{1}{2}$.

Another approach:

First, notation change

$$\forall i, x_i \in \{-1, +1\}$$

define $y_{ij} = x_i x_j$ $\forall i, j \in V$

$$\Rightarrow y_{ij} = \begin{cases} 1 & x_i = x_j \\ -1 & x_i \neq x_j \end{cases}$$

$$\max \sum_{(i,j) \in E} w_{ij} \underbrace{\mathbb{1}[x_i \neq x_j]}_{\frac{1}{2}(1 - y_{ij})}$$

Exactly captures MAX CUT!

$$y_{ij} = y_{ji}$$

$$y_{ii} = 1$$

Want $\exists x_i \forall i \in V$
 s.t. $y_{ij} = x_i x_j \forall (i,j)$

$\max \sum_{(i,j) \in E} w_{ij} \frac{1}{2}(1 - y_{ij})$
 $y_{ij} = y_{ji} \quad \forall i, j \in V$
 $y_{ii} = 1 \quad \forall i \in V$
 $\forall \vec{c} \exists \vec{y} \vec{c}^T \vec{y} > 0 \Leftrightarrow \vec{y} \succeq_{psd} \vec{0}$

$x_i \in \{-1, 1\}$

Idea: enforce brown by adding linear inequalities to purple.

Examples: $\left(\sum_{i=1}^n x_i\right)^2 \geq 0 \rightarrow \sum_{i=1}^n \sum_{j=1}^n x_i x_j = \sum_{i=1}^n \sum_{j=1}^n y_{ij} \geq 0$

$$\underline{\underline{(x_1 - x_2)^2 \geq 0}}$$

$$\begin{array}{r} x_1 x_1 - x_1 x_2 - x_2 x_1 + x_2 x_2 \geq 0 \\ \hline 1 - 2y_{12} \quad 1 \\ 2 - 2y_{12} \geq 0 \end{array}$$

$$\forall (c_1, c_2, \dots, c_n) = \vec{c}$$

$$\left(\sum_{i=1}^n c_i x_i\right)^2 \geq 0 \quad \sum_i \sum_j c_i c_j x_i x_j = \sum_i \sum_j c_i c_j y_{ij} \geq 0$$

$$\underbrace{(c_1 \dots c_n)}_{\vec{y}} \underbrace{\begin{pmatrix} y_{11} & \dots & y_{1n} \\ \vdots & \ddots & \vdots \\ y_{n1} & \dots & y_{nn} \end{pmatrix}}_{\vec{y}} \underbrace{\begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}}_{\vec{c}} \geq 0 \quad \forall \vec{c} \quad \vec{y} \text{ is psd.}$$

SDP rounding

$$\left(\begin{array}{c|c} \text{sym} & \text{lin} \\ \hline & \text{lin} \end{array} \right) / \text{lin}$$

Intro to semi-definite programming

linear programming where vars are entries in psd matrix

Defn If A is a symmetric n by n matrix then A is a positive semidefinite (psd) matrix $\equiv A \succeq 0$

if any of the following equivalent conditions hold

- ① $\forall c \in \mathbb{R}^n, c^T A c \geq 0$
- \Rightarrow ② A has nonnegative eigenvalues
- ③ $A = V^T V$ for some $m \times n$ matrix $V, m \geq n$
- ④ $A = \sum_{i=1}^n \lambda_i x_i x_i^T$ for some $\lambda_i \geq 0$ and orthonormal vectors $x_i \in \mathbb{R}^n$

Spectral Thm n real symmetric matrix
 n real eigenvalues $\lambda_1, \dots, \lambda_n$
 n orthonormal eigenvectors x_1, \dots, x_n
 $A x_i = \lambda_i x_i$

$$A = \begin{bmatrix} | & & | \\ x_1 & & x_n \\ | & & | \end{bmatrix} \begin{bmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{bmatrix} \begin{bmatrix} \text{---} x_1 \text{---} \\ \text{---} x_2 \text{---} \\ \text{---} x_n \text{---} \end{bmatrix}$$

$$A = \underbrace{U}_{V^T} \underbrace{\Lambda}_{V} U^T \leftarrow$$

$$\forall c \quad \underline{c^T A c} = c^T V^T V c = \|Vc\|^2 \geq 0$$

$\lambda < 0$ $x^T A x = \lambda x^T x < 0$

$$A = V^T V = \begin{pmatrix} \text{---} v_1 \text{---} \\ \text{---} v_2 \text{---} \\ \text{---} v_n \text{---} \end{pmatrix} \begin{pmatrix} | & & | \\ v_1 & & v_n \\ | & & | \end{pmatrix} \quad A_{ij} = v_i \cdot v_j$$

SDP rounding

Intro to semi-definite programming

linear programming where vars are entries in psd matrix

Defn

If A is a symmetric n by n matrix then A is a positive semidefinite (psd) matrix $\equiv A \succeq 0$ if any of the following equivalent conditions hold

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Semidefinite program (SDP)

$$\max \text{ or } \min \sum_{i,j} c_{ij} x_{ij}$$

$$\text{subject to } \sum_{i,j} a_{ijk} x_{ij} = b_k$$

$$x_{ij} = x_{ji} \quad \forall i,j$$

$$X = (x_{ij}) \succeq 0$$

\equiv Vector program

$$\max \text{ or } \min \sum_{i,j} c_{ij} (v_i \cdot v_j)$$

$$\text{subject to } \sum_{i,j} a_{ijk} (v_i \cdot v_j) = b_k$$

$$v_i \in \mathbb{R}^n \quad i=1, \dots, n$$

$$\text{given } X \Rightarrow X = V^T V; \text{ set } v_i \text{ to be } i^{\text{th}} \text{ col of } V$$

Key fact:

SDPs can be solved to within additive error ϵ in time

$\text{poly}(\text{size of input}, \log(\frac{1}{\epsilon}))$

in our discussions, we ignore additive error ϵ

Recap:

①

$$\begin{array}{l} \text{Want } \exists x_i \quad \forall i \in V \\ \text{s.t. } y_{ij} = x_i x_j \quad \forall (i,j) \end{array}$$

$$\begin{array}{l} \max \sum_{(i,j) \in E} w_{ij} \frac{1}{2}(1 - y_{ij}) \\ y_{ij} = y_{ji} \quad \forall (i,j) \in V \\ y_{ii} = 1 \quad \forall i \in V \end{array}$$

Opt solution to brown + purple = Opt of MAXCUT

② Brown \Rightarrow

$$(c_1 \ c_2 \ \dots \ c_n) \cdot \begin{pmatrix} 1 & & & \\ & y_{11} & & \\ & & \ddots & \\ & & & y_{nn} \\ & & & & y \end{pmatrix} \geq 0 \quad \forall c \in \mathbb{R}^n$$

These constraints $c^T Y c \geq 0 \quad \forall c \in \mathbb{R}^n$
 $\equiv Y$ is psd matrix!

③ Yields a semidefinite programming relaxation of MAXCUT

$$\begin{array}{l} \max \sum_{(i,j) \in E} w_{ij} \frac{1}{2}(1 - y_{ij}) \\ y_{ij} = y_{ji} \quad \forall (i,j) \in V \\ y_{ii} = 1 \quad \forall i \in V \\ \text{plus } Y = \begin{pmatrix} y_{11} & \dots & y_{1n} \\ \vdots & \ddots & \vdots \\ y_{n1} & \dots & y_{nn} \end{pmatrix} \text{ psd} \end{array}$$

can be solved efficiently
using the ellipsoid alg.
up to error ϵ .

We can solve this, "round" results \Rightarrow int soln

\Rightarrow prove that it gives
pretty good approx.

Can equivalently write SDP relaxation as a vector program

$$\begin{aligned} \max \quad & \sum_{(i,j) \in E} w_{ij} \frac{1}{2}(1 - y_{ij}) \\ & y_{ij} = y_{ji} \quad \forall i,j \in V \\ & y_{ii} = 1 \quad \forall i \in V \\ & Y = \begin{pmatrix} y_{11} & \dots & y_{1n} \\ \vdots & \ddots & \vdots \\ y_{n1} & \dots & y_{nn} \end{pmatrix} \text{ psd} \end{aligned}$$

$$\begin{aligned} \max \quad & \sum_{(i,j) \in E} w_{ij} \frac{1}{2}(1 - v_i \cdot v_j) \\ & v_i \cdot v_j = 1 \quad \leftarrow \\ & v_i \in \mathbb{R}^n \quad \forall i \in n \end{aligned}$$

Relaxation check:

the
OPT \leq OPT_{SDP}(G)
for
MAXCUT

suppose (S, \bar{S}) achieves OPT

feasible soln to SDP

$$v_i = \begin{cases} (1, 0, 0, \dots, 0) & i \in S \\ (-1, 0, 0, \dots, 0) & i \notin S \end{cases}$$

$$v_i \cdot v_j = \cos(\text{angle between } v_i \& v_j)$$

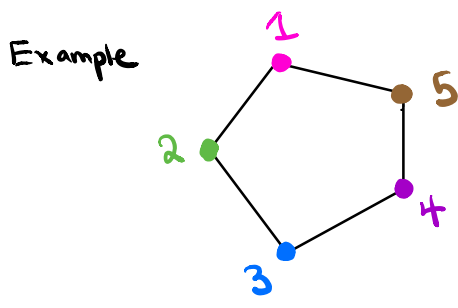
$$\max \sum_{(i,j) \in E} w_{ij} \left(\frac{1}{2}(1 - \vec{v}_i \cdot \vec{v}_j) \right)$$

$v_i \cdot v_i = 1$

i.e. v_i 's are unit vectors
 $\in \mathbb{R}^n$

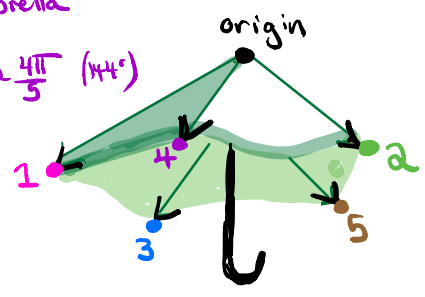
$$\frac{1}{2}(1 - \cos(\text{angle}(v_i, v_j)))$$

would like $v_i = -v_j$



Lovász Umbrella

all edges at angle $\frac{4\pi}{5}$ (144°)



Lovász umbrella

all edges at angle $\frac{4\pi}{5}$
 144°

$$\cos\left(\frac{4\pi}{5}\right) = -\frac{\phi}{2} \approx -0.8$$

golden ratio
 $1 + \frac{\sqrt{5}}{2}$

$$\max \sum_{(i,j) \in E} w_{ij} \underbrace{\frac{1}{2} (1 - \cos(\text{angle}(v_i, v_j)))}_{\approx 0.9}$$

all weights equal

OPT = 4
 SDP OPT \approx 4.5

ratio $\approx \frac{4}{4.5} \approx 0.89$

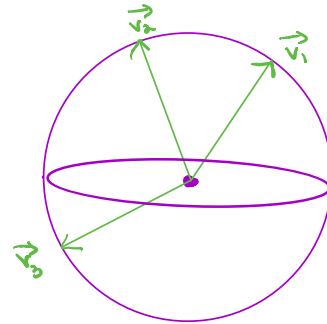
MAXCUT

Input: $G=(V,E)$ $w_{ij} \forall (i,j) \in E$

Goal: partition vertex set so as to max weight of endpoints crossing cut.

Vector programming relaxation

$$\begin{aligned} \max \quad & \frac{1}{2} \sum_{(i,j) \in E} w_{ij} (1 - \vec{v}_i \cdot \vec{v}_j) \\ \text{s.t.} \quad & \vec{v}_i \cdot \vec{v}_i = 1 \quad \forall i \in V \\ & \vec{v}_i \in \mathbb{R}^n \end{aligned}$$



Can solve SDP in poly time.

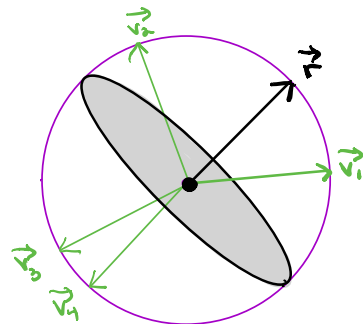
Claims $\text{MAXCUT OPT} \leq \text{SDP OPT}$

But how to round? get large contribution to OPT when $\vec{v}_i \cdot \vec{v}_j$ very -ve

Random hyperplane rounding

Solve SDP $\rightarrow v_1^*, v_2^*, \dots, v_n^*$
pick random hyperplane thru origin
partition vertices based on which side of hyperplane

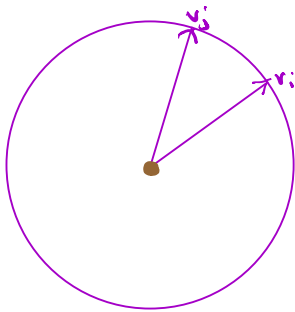
$$\begin{aligned} \text{Put } i \text{ into } S & \quad \text{if } v_i \cdot \vec{r} \geq 0 \\ i \text{ into } \bar{S} & \quad \text{if } v_i \cdot \vec{r} < 0 \end{aligned}$$



$$\begin{aligned} & \Rightarrow (z_1, \dots, z_n) \\ & z_i \sim N(0,1) \end{aligned}$$

$$E(\text{weight of resulting cut } (S, \bar{S})) = \sum_{(i,j) \in E} w_{ij} \Pr((i,j) \text{ gets cut})$$

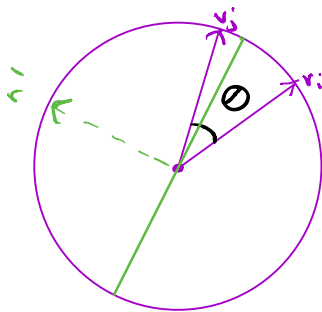
(i,j)



$$\vec{r} = \vec{r}' + \vec{r}''$$

\vec{r}' ← projects \vec{r} to this plane
 \vec{r}'' ← orthogonal.

$\frac{\vec{r}'}{\|\vec{r}'\|}$ is uniformly dist'd around circle



$\Pr((i,j) \text{ gets cut})$

= $\Pr(\text{unif random diam cuts between them})$

$$= \frac{\theta}{\pi} = \frac{\arccos(\vec{v}_i \cdot \vec{v}_j)}{\pi}$$

$$E(\text{weight of resulting cut } (S, \bar{S})) = \sum_{(i,j) \in E} w_{ij} \Pr((i,j) \text{ gets cut})$$

$$\forall x \in [-1, 1] \quad \frac{\arccos(x)}{\pi} \geq \frac{1-x}{2} \geq \alpha$$

$$= \sum_{(i,j) \in E} w_{ij} \frac{\arccos(\vec{v}_i \cdot \vec{v}_j)}{\pi} \geq \alpha \sum_{(i,j) \in E} w_{ij} \frac{(1 - \vec{v}_i \cdot \vec{v}_j)}{2}$$

Obj of SDP

$$\alpha \geq \min_{-1 \leq x \leq 1} \frac{\frac{1}{\pi} \arccos(x)}{\frac{1}{2}(1-x)} \geq 0.878 \dots$$

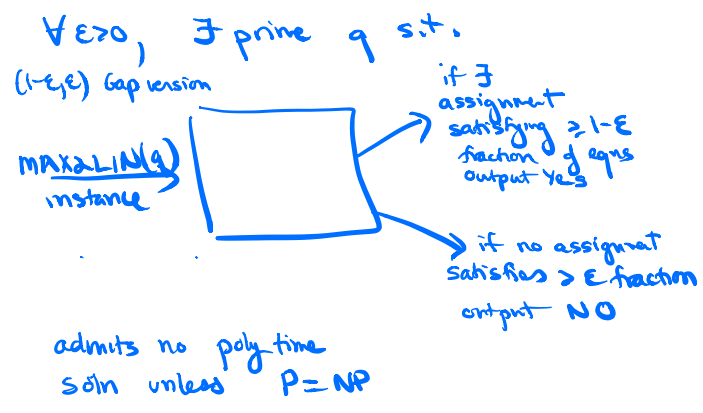
$$E(\text{wt of cut produced by alg}) \geq 0.878 \text{ OPT}_{\text{SDP}} \geq 0.878 \text{ OPT}$$

Hardness

① If \exists approx alg for MAXCUT with approx ratio ≥ 0.941 , then $P=NP$.

② If the "unique games conjecture" is true, there is no approx alg for MAXCUT with approx ratio better than 0.878....

Unique Games Conjecture



MAX2LIN(q)

q prime
input: linear equations mod q
w/ unknowns
 $x_1, \dots, x_n \in \{0, 1, \dots, q-1\}$
(form $x_i - x_j = c$)

$x_3 - x_{11} \equiv 87 \pmod{97}$
 $x_7 - x_{22} \equiv 3 \pmod{97}$
...

$x_7 - x_{11} \equiv 56 \pmod{97}$

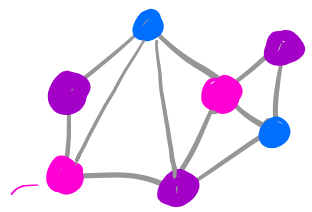
Problem: Find assignment of x_i 's that satisfies max possible # of eqns

③ Int gap of the [GW] SDP = 0.878...

③ Every poly sized LP relaxn of MAXCUT has integrality gap of $\frac{1}{2}$. James

3-Coloring a 3-colorable graph

Given graph $G=(V,E)$
 & promise that it is 3-colorable



What is min k s.t. we can find a k -coloring of G in poly time?

Simple results:

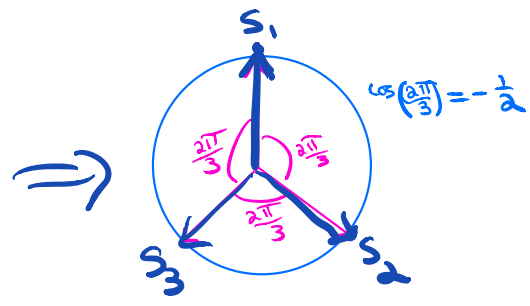
- ① A graph with max degree Δ can be colored with $\leq \Delta+1$ colors
- ② A 3-colorable graph can be colored with $O(\sqrt{n})$ colors.

Find a vertex of $\text{deg} \geq \sqrt{n}$
 Use 3 colors to color it & its neighbors
 (neighborhood 2-colorable)
 Remove it & its neighbors from graph

An SDP-based alg.

$$\begin{aligned} \min & \lambda \\ \text{s.t.} & \vec{v}_i \cdot \vec{v}_j \leq \lambda \quad \forall (i,j) \in E \\ & \vec{v}_i \cdot \vec{v}_i = 1 \quad \forall i \in V \\ & \vec{v}_i \in \mathbb{R}^n \end{aligned}$$

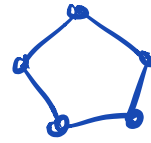
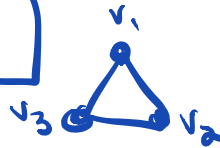
Claim:
 if graph is 3-colorable
 $\lambda \leq -\frac{1}{2}$



$$\begin{aligned} \min \quad & \lambda \\ \text{st.} \quad & \vec{v}_i \cdot \vec{v}_j \leq \lambda \quad \forall (i,j) \in E \\ & \vec{v}_i \cdot \vec{v}_i = 1 \quad \forall i \quad (*) \\ & \vec{v}_i \in \mathbb{R}^n \quad \forall i \end{aligned}$$

vector $\vec{v}_i \in \mathbb{R}^n$ for each vertex $i \in V$

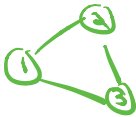
Claim:
if graph is 3-colorable
 $\lambda \leq -\frac{1}{2}$



Aside: If G has a triangle, then optimal soln to SDP has $\lambda^* \geq -\frac{1}{2}$

requires 3 colors.

Proof: Suppose



degree on k vertices = chromatic # k
perfect graphs.

$$\begin{aligned} 0 \leq (\vec{v}_1 + \vec{v}_2 + \vec{v}_3, \vec{v}_1 + \vec{v}_2 + \vec{v}_3) &= \vec{v}_1 \cdot \vec{v}_1 + \vec{v}_2 \cdot \vec{v}_2 + \vec{v}_3 \cdot \vec{v}_3 \\ &+ \vec{v}_1 \cdot \vec{v}_2 + \vec{v}_1 \cdot \vec{v}_3 + \vec{v}_2 \cdot \vec{v}_1 + \vec{v}_2 \cdot \vec{v}_3 + \vec{v}_3 \cdot \vec{v}_1 + \vec{v}_3 \cdot \vec{v}_2 \end{aligned}$$

Algorithm

- ① Solve SDP (*) $\Rightarrow v_i^* \quad i=1, \dots, n$
- ② Choose t random hyperplanes thru origin
- ③ Color vertices in each region w/ diff color
- ④ remove any edges properly colored
- ⑤ Repeat steps 2-4 until have proper coloring

