

Locality Sensitive Hashing

Motivation: nearest neighbor search (NNS)

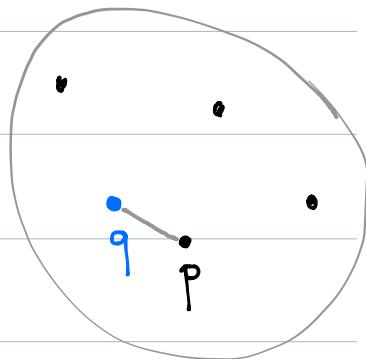
Preprocess:

set S of n pts in metric space

Query:

given pt q , find $p \in S$ st.

$$d(p, q) \min$$



Docs, images, etc often represented as pts in very high dimensional space

Similarity is fundamental problem in applications ranging from ecommerce to medical imaging, bioinformatics, astrophysics, finance web search,

2D - Voronoi diagram $O(n)$ space query time $O(\log n)$

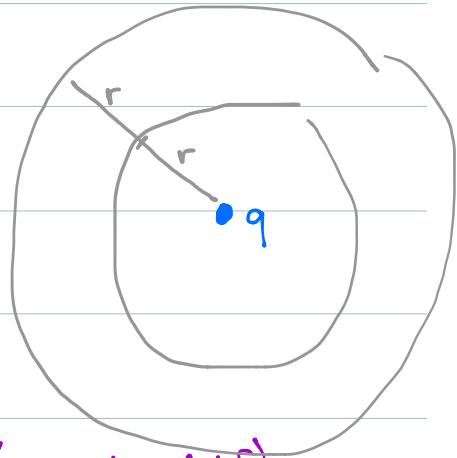
In high dimensions with preprocessing without	query time $O(\log n d)$ $O(nd)$	space $O(n^d)$ $O(nd)$	curse of dimensionality
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Approximate NNS

C-approximate r-near neighbor search

Given query pt q , return

- all pts p s.t. $d(p, q) \leq r$ (each with prob $1-\delta$)
- may return some pts s.t. $d(p, q) \leq cr$



Do this with LSH [Indyk, Motwani]

This work won 2012 Kanellakis Theory and Practice Award.

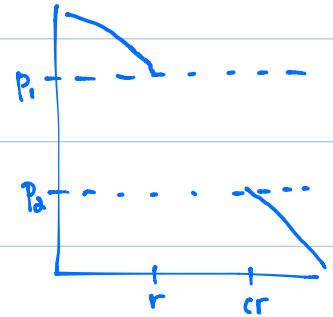
Locality sensitive hashing LSH

\mathcal{H} : family of hash fns mapping pts in metric space $\rightarrow \mathbb{R}$
for now \mathbb{R}^d

\mathcal{H} is (r, cr, p_1, p_a) sensitive $\forall \forall p, q \in \mathbb{R}^d$

If $d(p, q) \leq r \Rightarrow \Pr_{\text{random } h \in \mathcal{H}}(h(p) = h(q)) \geq p_1$

If $d(p, q) \geq cr \Rightarrow \Pr(h(p) = h(q)) \leq p_a$



Example:

Suppose pts $\in \{0,1\}^d$

$d(p, q)$ = Hamming distance

= # bits where p & q differ

$$= \sum_{1 \leq i \leq d} 1_{p_i \neq q_i}$$

$$\mathcal{H} = \{h_i(p) = p_i \mid 1 \leq i \leq d\}$$

$$d(p, q) \leq r$$

$$d(p, q) \geq c r$$

$$p_1 = \Pr(h(p) = h(q)) \geq 1 - \frac{r}{d}$$
$$\approx e^{-\frac{r}{d}}$$

$$p_2 = \Pr(h(p) \neq h(q)) \leq 1 - \frac{c r}{d}$$
$$\approx e^{-\frac{c r}{d}}$$

How do we use (r, cr, p_1, p_2) class of hash fun?

- amplify diff between p_1 & p_2 - concatenate hash fun in 3 steps

1. reduce prob that distant pts hash together

AND

2. increase prob that close pts hash together

OR

3. iterate to get failure prob below target

AND

A lg for approx NNS given (r, cr, p_1, p_2) sensitive family \mathcal{H}

each of these selected uniformly at random from \mathcal{H}

Define $g_i(p) = [h_1(p), \dots, h_k(p)]$

e.g. Hamming dist $g: \{0,1\}^d \rightarrow \{0,1\}^k$

$\forall p \in S$ hash $g_i(p) \rightarrow$ table T_i of size n
to reduce
space usage.

Let p_1, q be 2 pts st. $d(p_1, q) \geq 2r$
far

$$\Pr(g_i(p) = g_i(q)) \leq p_2^k \quad \text{choose } k \text{ so this is} \leq \frac{1}{n}$$

Why? so expected # of far pts
reported on query to q is ≤ 1

Defn: β satisfies $p_1 = p_2^\beta$

Suppose $d(\tilde{p}, q) \leq r$

$$\text{Then } \Pr(g_i(\tilde{p}) = g_i(q)) \geq p_1^k = (p_2^\beta)^k = \frac{1}{n^\beta}$$

To catch close pairs, create $L = O(n^\beta)$ tables

and return \tilde{p} if $g_i(q) = g_i(\tilde{p}) \quad \forall 1 \leq i \leq L$

"signature"

$$\left\{ \begin{array}{l}
 g_1(p) = [h_{11}(p), \dots, h_{1K}(p)] \Rightarrow \text{hash to } T_1 \text{ of size } n \\
 g_2(p) = [h_{21}(p), \dots, h_{2K}(p)] \Rightarrow \text{hash to } T_2 \text{ of size } n \\
 \vdots \\
 g_L(p) = [h_{L1}(p), \dots, h_{LK}(p)] \Rightarrow \text{hash to } T_L \text{ of size } n
 \end{array} \right.$$

each uses fresh random ness

$L = n^{\beta}$ hash tables

On query q , compute $T_1(g_1(q)), \dots, T_L(g_L(q))$

If p in any of those buckets, compute $d(p, q)$

output all close points

Alg fails when an r -near neighbor not in any of these buckets

$$\Pr[\text{failure}] = (1-p_1)^L = \left(1 - p_2^{\frac{r}{n}}\right)^{n^{\beta}} \leq \frac{1}{e}$$

\uparrow
 $p_2^{\frac{r}{n}}$

$$\text{recall } L = n^{\beta} \quad p_1 = p_2^{\beta}$$

Runtime: • hash fn evaluation $O(Lk)$

• distance computations to pts in buckets

Distance computations:

care only about far pts ($> cr$)

$$\Pr(\text{far pt collides}) \leq p_2^k = \frac{1}{n}$$

$$E(\#\text{far pts in a bucket}) \leq n \cdot \frac{1}{n} = 1$$

$$\Rightarrow E(\#\text{far pts in } L) = 1$$

$$\text{Total: } O(Lk + Ld) = O(n^3 (\log n + d))$$

$$p_2^k = \frac{1}{n}$$

$$k \log(p) = -\log n$$

$$k = \frac{\log(n)}{\log(\frac{1}{p})}$$

Space: $O(nL) = O(n^{4.5})$ plus space to store pts

Application: Hamming distance

Suppose pts $\in \{0,1\}^d$

$d(p,q)$ = Hamming distance

= # bits where p & q differ

$$= \sum_{1 \leq i \leq d} 1_{p_i \neq q_i}$$

$$h = \{h_i(p) = p_i \mid 1 \leq i \leq d\}$$

$$d(p,q) \leq r$$

$$d(p,q) \geq 2r$$

$$p_1 = \Pr(h(p) = h(q)) \geq 1 - \frac{r}{d}$$

$$\approx e^{-\frac{r}{d}}$$

$$p_2 = \Pr(h(p) \neq h(q)) \leq 1 - \frac{cr}{d}$$

$$\approx e^{-\frac{cr}{d}}$$

Recall

β defined by $p_i = p_\alpha^\beta$

$$\Rightarrow \beta = \frac{1}{c}$$

For example with $c=2$:

query time $O(\sqrt{n}(\log n + d))$

space: $O(n^{3/2}) + \text{pts}$

LSH families

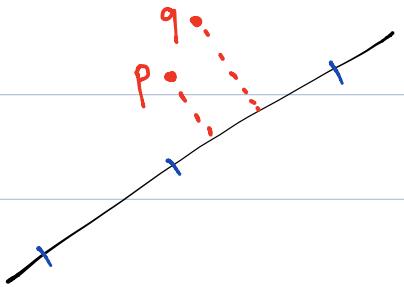
Euclidean distance in \mathbb{R}^d

Density of $N(0,1)$

$$f(x) = \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}}$$

Let $\vec{g} = (g_1, \dots, g_d)$ iid $N(0,1)$ random vars

Fix $w \gg r$



$$h(p) = \left\lfloor \frac{p \cdot g + b}{w} \right\rfloor = \left\lfloor \frac{\sum p_i g_i + b}{w} \right\rfloor$$



$p \cdot g$ projects p onto random line

$$(p - q) \cdot g = \sum_i \underbrace{(p_i - q_i) g_i}_{N(0, (p_i - q_i)^2)} \quad \text{Weighted sum of } N(0,1) \text{ r.v.'s}$$

$$X_1 + \dots + X_k \quad X_i \sim N(\mu_i, \sigma_i^2) \quad \Rightarrow X_1 + \dots + X_k \sim N(\mu_1 + \dots + \mu_k, \sigma_1^2 + \sigma_2^2 + \dots + \sigma_k^2)$$

Projected distance

$$\Rightarrow \sum_i (p_i - q_i) g_i \text{ is } N(0, \underbrace{\sum_i (p_i - q_i)^2}_{\text{variance}})$$

\Rightarrow exp distance² between projections

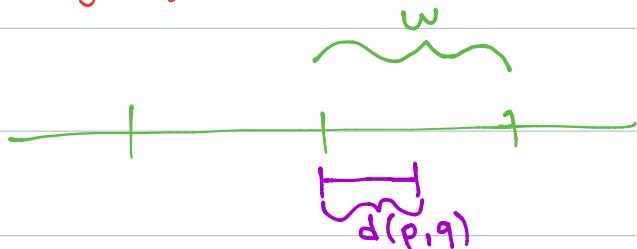
$$= E[(p \cdot g - q \cdot g)^2] = \text{Var}(p \cdot g - q \cdot g) = \underbrace{\sum (p_i - q_i)^2}_{\text{Euclidean distance}^2}$$

concentrated around expectation

projection approximately preserves distance

random shift ensures that likely to go to same bucket

$\beta < \frac{1}{c}$ for w carefully chosen



Jaccard

A, B docs \equiv elts of $\{0, 1\}^{|U|}$

$$\text{J}(A, B) = \frac{|A \cap B|}{|A \cup B|} \quad d(A, B) = 1 - \text{J}(A, B)$$

Idea: permute rows of matrix at random

i.e.
minhash $h_{\pi} = \min \{\pi(a) \mid a \in A\}$

$$\Pr(h_{\pi}(A) = h_{\pi}(B)) = \frac{|A \cap B|}{|A \cup B|}$$

$$d(A, B) \leq r$$

$$P_1 = \Pr(h_{\pi}(A) = h_{\pi}(B)) \geq 1 - r$$

$$d(A, B) \geq cr$$

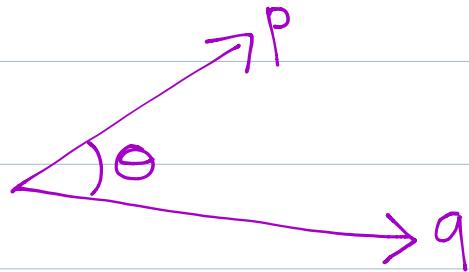
$$P_2 = \Pr(h_{\pi}(A) = h_{\pi}(B)) \leq 1 - cr$$

Cosine distance

used in information retrieval / data mining

points $\in \mathbb{R}^d$

$$d(p, q) = \arccos\left(\frac{\mathbf{p} \cdot \mathbf{q}}{\|\mathbf{p}\| \|\mathbf{q}\|}\right)$$



pick random hyperplane thru origin

$$\vec{g} = (r_1, \dots, r_n) \quad r_i \sim N(0, 1)$$

$$h(p) = \text{sign}(\vec{g} \cdot \vec{p})$$

(rotationally symmetric)

$$\Pr(h(p) = h(q)) = 1 - \frac{2\theta}{2\pi} = 1 - \frac{d(p, q)}{\pi}$$

Other distances:

- L_1 ,

- edit distance