

Recapping Inference Algs

Marginalization

Maximization

Exact/Apx

Which GMs?

C.C.

Elimination Alg

Exact

Any G

$O(|X|^{Tw})$
or worse

Sum-product
= Belief Prop

Max-product

Apx

Pairwise
MRFs

$O(|X|^2)$

Sum-product on FGs
= Belief Prop

Max-product on
FGs

Apx

any FG

$O(|X|^{\max\text{-deg}})$

Elimination Alg
on junction
trees

Exact

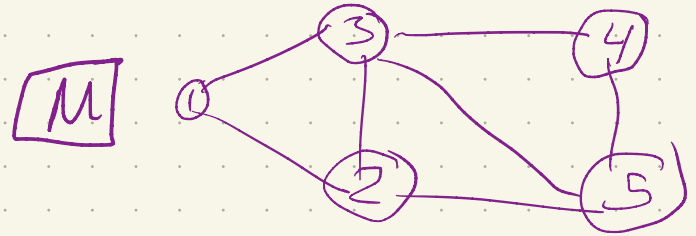
Junction
trees

$O(|X|^{Tw})$
or worse

Junction Tree Alg : Elim on A junction tree $\rightarrow$ exact

- Fixing the tree, inference is easy using most methods
- Similar to elimination alg [exact, ordering]
- the data structure is meant to support efficient elimination

• MRF $\rightarrow$ Clique tree
[non-unique]



One example clique tree for M

- Create a joint node for each clique

$$\tilde{x}_C \in \mathcal{X}^{|C|}$$

- each node has a local copy of its vars

$$\tilde{x}_{123} = (x_1, x_2, x_3)$$

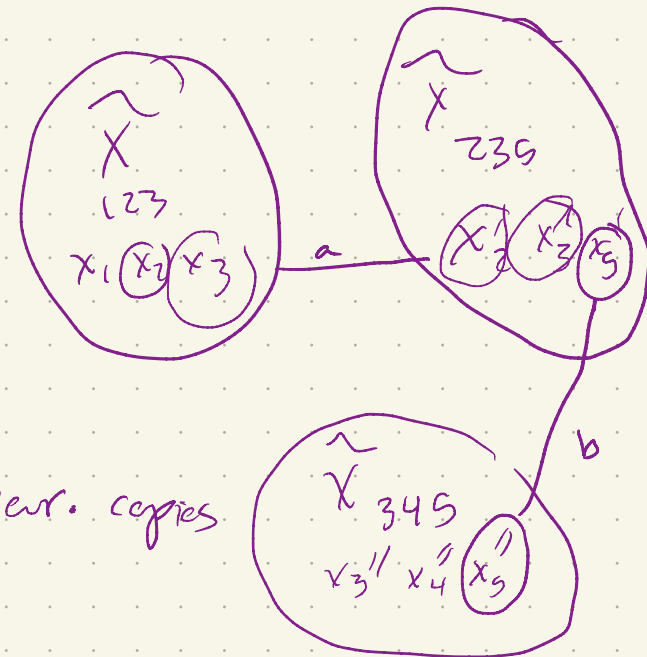
$$\tilde{x}_{235} = (x_2', x_3', x_5')$$

$$\tilde{x}_{345} = (x_3'', x_4'', x_5'')$$

- Assign edges to form a tree

& ensure consistency across var. copies

$$P(X) \propto f_{123} f_{235} f_{345}$$



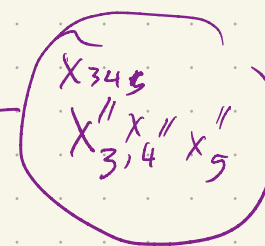
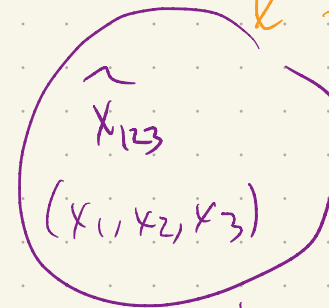
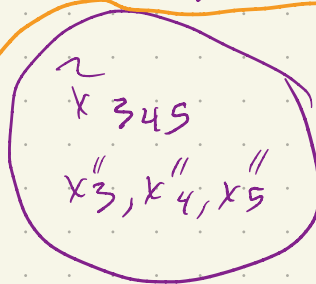
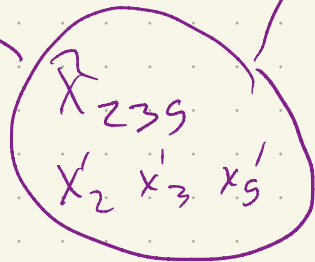
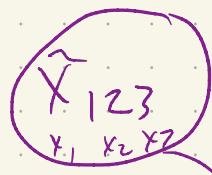
$$\begin{aligned} \tilde{P}(\tilde{x}_{123}, \tilde{x}_{235}, \tilde{x}_{345}) &= \frac{1}{Z} f_{123}(\tilde{x}_{123}) \cdot f_{235}(\tilde{x}_{235}) \cdot f_{345}(\tilde{x}_{345}) \cdot \\ &\quad \mathbb{I}([\tilde{x}_{123}]_2 = [\tilde{x}_{235}]_1) \cdot \mathbb{I}([\tilde{x}_{123}]_3 = [\tilde{x}_{235}]_2) \cdot \mathbb{I}([\tilde{x}_{235}]_3 = [\tilde{x}_{345}]_3) \\ &\quad \cdot \mathbb{I}([\tilde{x}_{345}]_1 = [\tilde{x}_{235}]_2) \end{aligned}$$

Consistency checks across edges

$$:= f_a(\tilde{x}_{123}, \tilde{x}_{235}) \cdot f_b(\tilde{x}_{235}, \tilde{x}_{345})$$

* If all local vars can be made consistent, we have global consistency

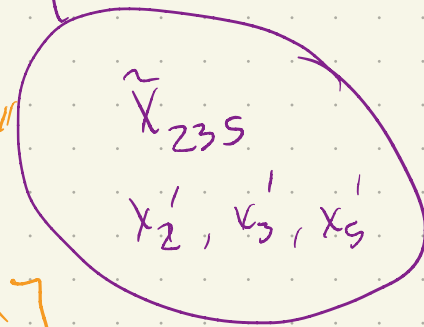
$$P(x_1) = \sum_{x_2, x_3} \tilde{P}(\tilde{x}_{123})$$



separator for x_5

This tree has suff edges to guarantee global consistency

This tree cannot ensure $x'_5 = x''_5$ [the factors/edges etc are separated]



Q: When will a tree be globally consistent?

Def Junction tree property

For a MRF $G=(V,E)$ with $\mathcal{C}$ the set of maximal cliques

a tree T over $\mathcal{C}$, node $i \in V$ satisfies JTP if

all cliques containing i form a connected subtree $\in T$.

Def T is a junction tree if $\forall i \in V$ it has JTP.

Q: When will G have a JT? [existence]

A: when G is chordal (any ≥ 4 loop has a chord)

Q How to find a JT for G ? ① [construction]

Q If G isn't chordal, is all hope lost? ②

① Algo sketch to find JT given $G=(V,E)$, $\mathcal{C}$ the set of max cliques

- Consider K_n on $\mathcal{C}$
- Assign weights on edges base on # shared vars $\Leftrightarrow 2$ cliques
- Find max-wt spanning tree [using, eg, Kruskal's alg]

Claim A clique tree T is a junction tree $\Leftrightarrow$ it's a max wt spanning tree

$$\begin{aligned} w(T) &= \sum_{(\mathcal{C}_e, \mathcal{C}_k) \in T} |\mathcal{C}_e \cap \mathcal{C}_k| \\ &= \sum_{(\mathcal{C}_e, \mathcal{C}_k) \in T} \sum_{i \in V} \mathbb{I}[i \in \mathcal{C}_e \cap \mathcal{C}_k] \end{aligned}$$

$\forall$ trees $T \rightarrow$

$$= \sum_{i \in V} \sum_{(C_l, C_k) \in T} \mathbb{I}[i \in C_l \cap i \in C_k]$$

$$\leq \sum_{i \in V} \sum_{(C_l, C_k) \in T} M_i - 1$$

of cliques containing node i

$$\leq \sum_{i \in V} (M_i - 1)$$

Since cliques containing i is a subtree/forest on M_i nodes

ϕ = only when subgraph on i 's cliques is connected

$\Rightarrow T$ is a junction tree $\Leftrightarrow T$ achieves max wt

D

② If G isn't chordal, what can you do?

Algo Sketch

- Choose an elim ordering
- Find reconstituted graph [chordal]
- Construct complete clique graph
- Find max-wt spanning tree

$\Rightarrow$ Junction tree

We can run any ^{exact} algo on this JT and get exact inference.

Diff elim orderings $\rightarrow$ different [max clique sizes] / [complexities]

best $O(n^{\text{tree width}})$

How good is BP for $|X| < \infty$?

- When G is a tree, it's exact
- I $\exists$ exactly 1 bop, it converges but might be wrong [Weiss 2000]
- Max-wt matching prob $\Rightarrow$ converges + exact [Bayati, Shch, Sharma 2005]
- In the limit of a large graph
density estimation provides an asymptotic perf est.

Useful for

- Analysis of Compressed sensing

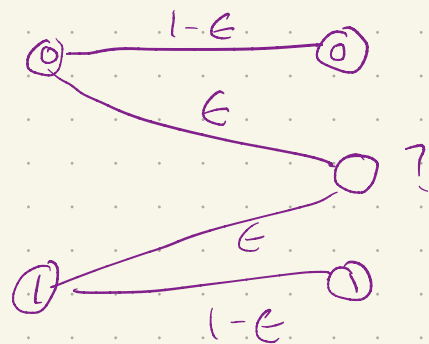
$$\min_{x \in \mathbb{R}^d} \|Ax - b\|^2 + \lambda \|x\|_1$$

$\hookrightarrow$ Underdetermined system $\rightarrow$ sparse

- Analysis of LDPC decoders, first provable [Tuby '98]
- Analysis of near-opt capacity-achieving codes
crowdsourcing [Karger et al Shah '01]

Work through density estimation for binary erasure channel (BEC)
 [gives an example of analyzing perf of BP on large, sparse RGs]

Binary erasure channel:



Input x_i → channel → Output $y_i \in \{0, 1, *\}$

Goal: est $\hat{x}_1, \dots, \hat{x}_n$ from $y_1, \dots, y_n$

Perf: $P_{\text{err}} = \frac{1}{n} \sum_{i=1}^n P(\hat{x}_i \neq x_i)$

If we don't encode (01001)

$\Rightarrow (01*0*)$

Message len $k=5$
 block len $n=5$

rate is $r = \frac{k}{n} = 1$ $P_{\text{err}} = \frac{\epsilon}{2}$

If we duplicate / copy g times

rate = $\frac{1}{g}$ $P_{\text{err}} = \frac{\epsilon g}{2}$
 for

Start w. a random factor graph for a LDPC
 $x_i \in \{0, 1\}$ $y_i \in \{0, 1, \star\}$ erasure $\rightarrow$ degree $\rightarrow$
 $RG(n, m, l=(l_1, \dots, l_n), r=(r_1, \dots, r_m))$

$$P[y_i = \star | x_i] = \epsilon$$

$$P[y_i = x_i | x_i] = 1 - \epsilon$$

$$P_{Y|X}(x) = \frac{1}{2^n} \prod_{i=1}^n P[y_i | x_i] \cdot \prod_{a \in F} \mathbb{I}[\oplus x_a = 0]$$

Q: What is the error rate of BP₂ to estimate?

channel

XOR Parity checks
LDPC

BP on LDPC's w erasures

$$m_{i \rightarrow a}(x_i) = P[y_i | x_i] \prod_{b \in \partial i \setminus \{a\}} \tilde{m}_{b \rightarrow i}^{(x_i)}$$

$$\tilde{m}_{a \rightarrow i}(x_i) = \sum_{x_a \in \{0, 1\}} \left\{ \prod_{j \in \partial a \setminus \{i\}} m_{j \rightarrow a}(x_j) \right\} \mathbb{I}[\oplus x_{\partial a} = 0]$$

Claim: $m_{i \rightarrow a}(x_i) \in \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix} \right\} \rightarrow$ discrete

$$x_{i \rightarrow a} = 1, 0, \star$$

Proof by ind

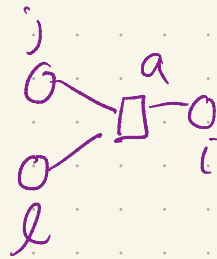
$$\text{init } \tilde{m}_{b \rightarrow i}^0(x_i) = 1/2$$

$$m_{i \rightarrow a}^1(x_i) = \begin{cases} \begin{bmatrix} \epsilon \\ \epsilon \end{bmatrix} & \propto \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix} \\ \begin{bmatrix} 1-\epsilon \\ 0 \end{bmatrix} & \propto \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ \begin{bmatrix} 0 \\ 1-\epsilon \end{bmatrix} & \propto \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{cases}$$

$$\begin{aligned} y_i &= \star \\ y_i &= 0 \\ y_i &= 1 \end{aligned}$$

Induction | ① $\tilde{m}_{a \rightarrow i}^{(t)}(x_i)$

Case 1: all incoming msgs are $\in \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$



then $\tilde{m}_{a \rightarrow i}^{(t)}(x_i) = \begin{cases} \underline{m_{\rightarrow}(x_j=0)m_{\rightarrow}(x_l=0)} + \underline{m_{\rightarrow}(x_j=1)m_{\rightarrow}(x_l=1)} \\ \underline{m_{\rightarrow}(x_j=0)m_{\rightarrow}(x_l=1)} + \underline{m_{\rightarrow}(x_j=1)m_{\rightarrow}(x_l=0)} \end{cases}$

$\prod [x_i \oplus x_{\partial a \setminus \{i\}} = 0]$

exactly 1 of these 4 would be 1, others 0

$= \begin{bmatrix} 1 \\ 0 \end{bmatrix} \text{ or } \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

Case 2 ≥ 1 incoming msg is $\star / \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$ $m_{j \rightarrow a} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$

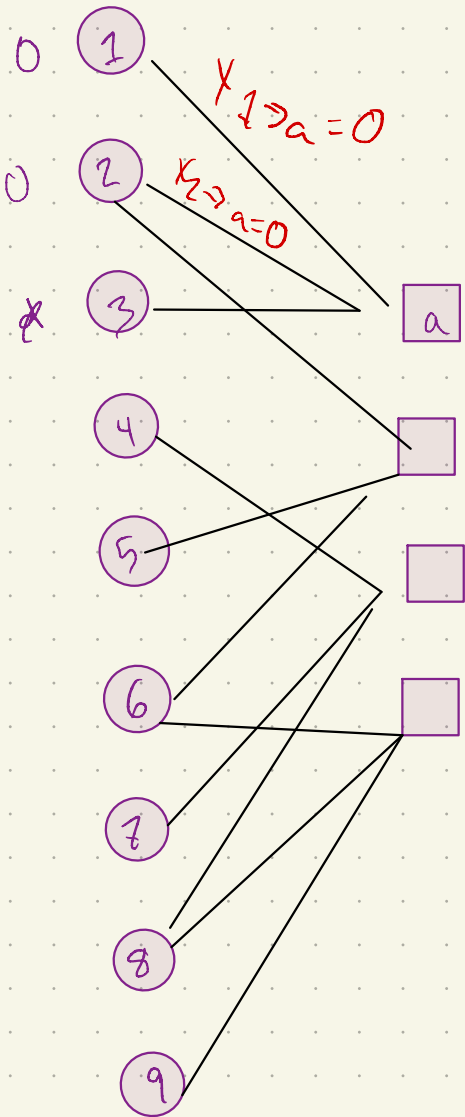
then $\tilde{m}_{a \rightarrow i}^{(t)} = \sum_{x_{j \rightarrow a} \in \star} \frac{1}{2} \prod (x_i \oplus \underbrace{x_{j \rightarrow a}}_{\star} \oplus \underbrace{x_{\partial a \setminus \{i, j\}}}_{\substack{\uparrow \\ \{0, 1\} \text{ or } \star}})$ $= \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$

then

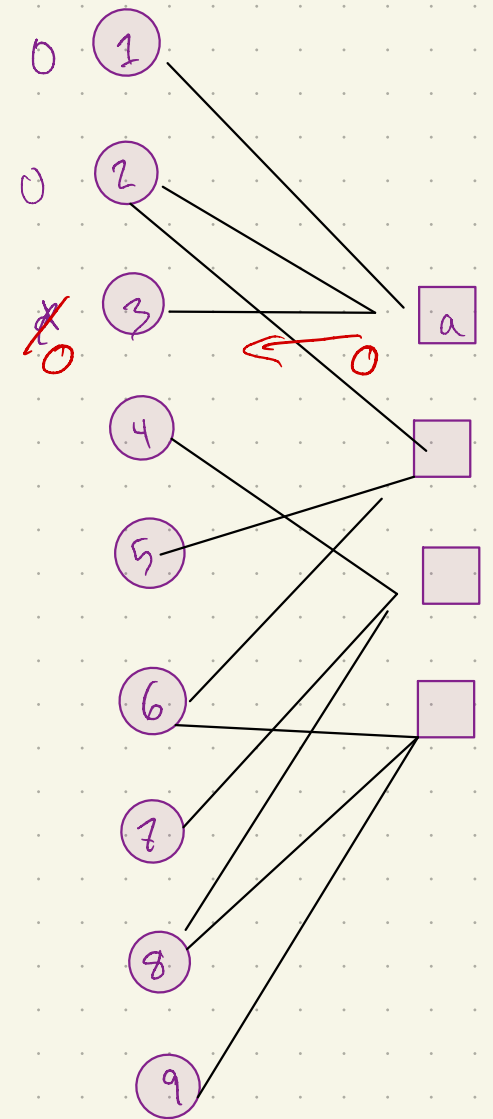
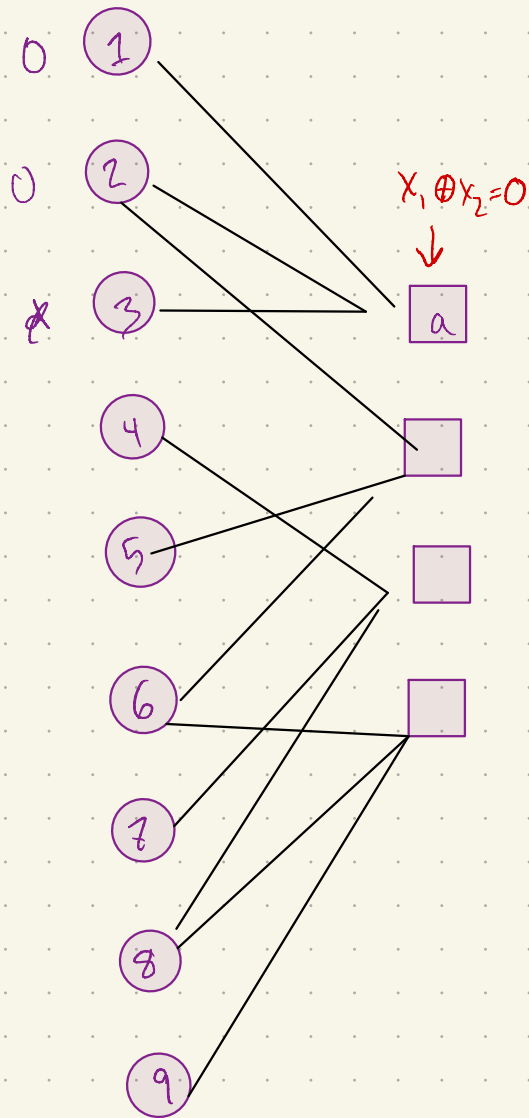
② $m_{i \rightarrow a}^+ (x_i) = \prod_{b \in \partial i \setminus \{a\}} \tilde{m}_{b \rightarrow i}^+ (x_i)$

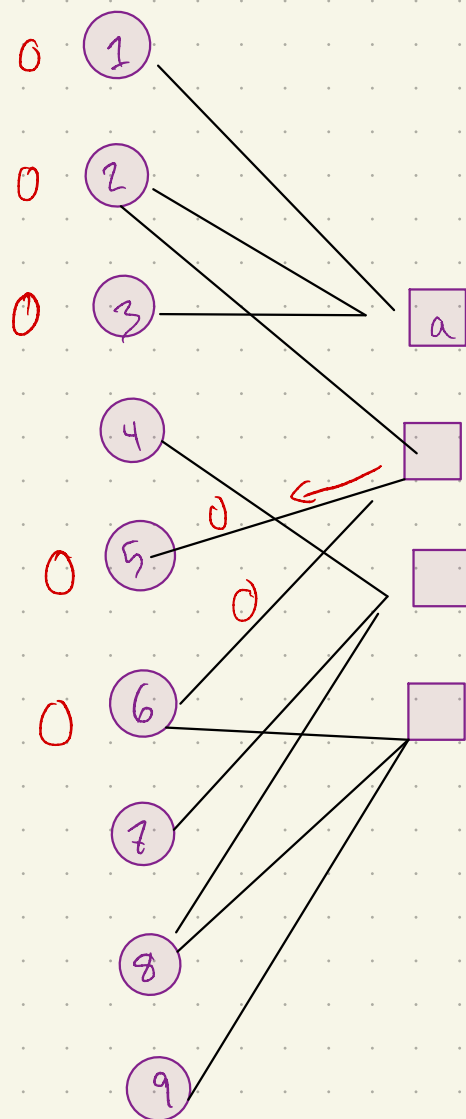
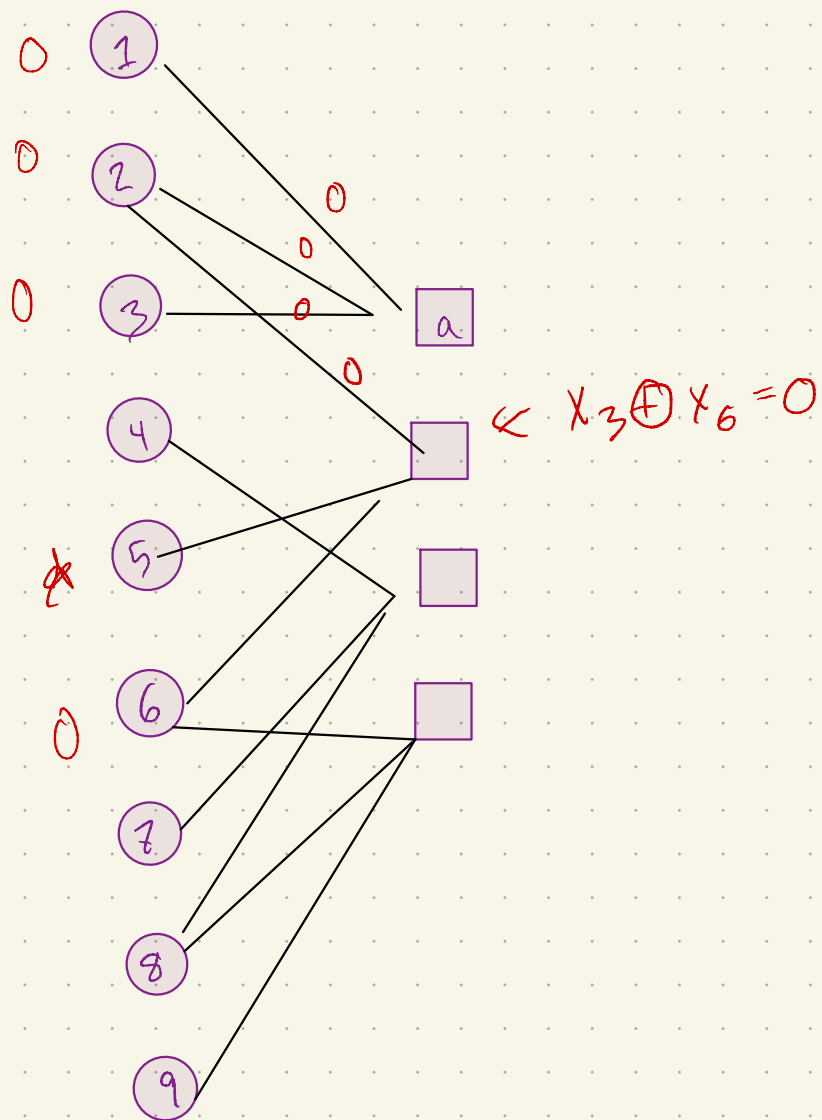
(1) If all incoming $\tilde{m}_{b \rightarrow i} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$, $\tilde{x}_{b \rightarrow i} = \star$ then $m_{a \rightarrow i}(x_i) = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$ $x_{a \rightarrow i} = \star$ | Else $m_{a \rightarrow i} \in \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

Suppose $\bar{x} = 0$



$x_1 = 0$
 $x_2 = 0$





If all nodes are determined / peeled, decoding success.
 O/w $\exists S \subseteq [n]$ not resolved.

Design goal for LDPC: fixing n, m , have low $\Pr[\text{failure}]$ or low error rate ISI

Density evolution is critical to this design

Strategy under RFG, $m, n \rightarrow \infty$

(1) Follow BP strategy

$\left[\begin{array}{l} \text{Update } \{m_{i \rightarrow a}^t\} \\ \text{Draw fresh RG} \\ \text{Update } \{\tilde{m}_{a \rightarrow i}^t\} \\ \text{Draw fresh RG} \\ t = t+1 \end{array} \right.$

Analyze this process

(2) Justify it's accurate if FG is random, $m, n \rightarrow \infty$, $t \leq \log n$

(1) Look @ computation tree from $m_{i \rightarrow a}^{(t)}(x_i)$ msg from i to a after t BP iters

$$t=1 \left(\begin{array}{l} m_{1 \rightarrow a}^1(x_1) = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ m_{2 \rightarrow c}^1(x_2) = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix} \\ \vdots \end{array} \right)$$

$\Leftrightarrow$

$$\left(\begin{array}{l} x_{1 \rightarrow a}^1 = 0 \\ x_{2 \rightarrow b}^1 = 1 \\ \vdots \end{array} \right)$$

$\{x_{i \rightarrow a}^t\}$

→ Histogram of $\{x_{i \rightarrow a}^t\}$



Density:

$$y_i = \begin{cases} x_i & \text{w.p. } 1-\epsilon \\ * & \text{w.p. } \epsilon \end{cases}$$

BEC(ϵ)

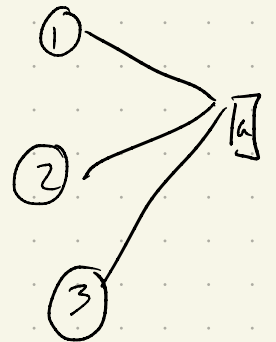
$$\frac{q^{1-\epsilon}}{x_i} \quad q^{1-\epsilon}$$

$$q^{(1)} := \mathbb{P}(x_{i \rightarrow a} = *) \in [0, 1]$$

$$\mathbb{E}[q^{(1)}] = \epsilon$$

Density

$$\lim_{n \rightarrow \infty} q^{(1)} = \epsilon$$



$$t=1 \quad \tilde{x}_{a \rightarrow i}^{(1)} \in \{0, 1, *\}$$

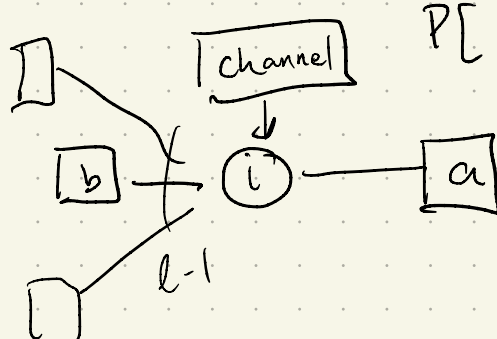
$$= \begin{cases} * \\ x_i \end{cases}$$

$$\text{if } x_{2 \rightarrow a}^{(1)} = * \text{ or } x_{3 \rightarrow a}^{(1)} = * \\ \text{o/w}$$

In general we need all $r-1$ incoming $x_j \rightarrow a$ to be det for $x_{a \rightarrow i}^{(1)}$ to be determined

$$\tilde{q}^{(1)} \triangleq \mathbb{P}[x_{j \rightarrow a}^{(1)} = *] = q^{(1)} \rightarrow \mathbb{P}[x_{a \rightarrow i}^{(1)} = *] = 1 - (1 - q^{(1)})^{r-1}$$

$$t=2 \quad m_{i \rightarrow a}^{(2)}(x_i)$$



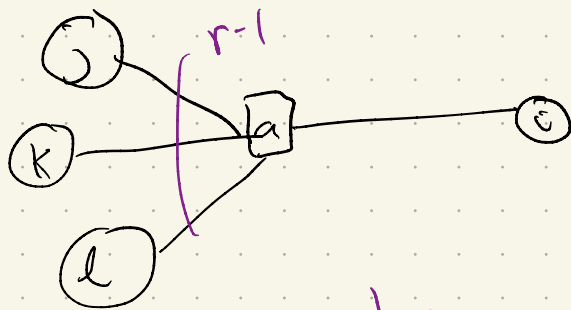
$$\mathbb{P}[\tilde{x}_{a \rightarrow j}^{(1)} = *] = \tilde{q}^{(1)} \rightarrow \mathbb{P}[x_{i \rightarrow a}^{(2)} = *] = \epsilon \cdot (\tilde{q}^{(1)})^{l-1} := \tilde{q}^{(2)}$$

$$\tilde{x}_{i \rightarrow a} = \begin{cases} * \\ x_i \end{cases}$$

$$\text{if } y_i = * \text{ \& all } x_{b \rightarrow i} = *$$

o/w

$$\tilde{m}_{a \rightarrow i}^{(2)}(x_i)$$



$$\tilde{x}_{a \rightarrow i} = \begin{cases} \text{if } \geq 1 \text{ incoming is } \star \\ \oplus x_{a \rightarrow i} \text{ o/w} \end{cases}$$



$$q^{(t+1)} = \epsilon \cdot (q^{(t)})^{l-1}$$

$$\tilde{q}^{(t+1)} = 1 - (1 - q^{(t+1)})^{r-1} \rightarrow q^{(t+1)} = \epsilon (1 - (1 - q^{(t)})^{r-1})^{1/l}$$

Depending on ϵ, l, r , $q^{(0)} \rightarrow 0$ or not

[perfect decoding]

[constant error rate]

Gaussian GMS

So far, worked with $P[X_1^n]$ $X_i \in X \leftarrow \text{finite}$

- Any factor $f_a(x_1, \dots, x_\ell)$ can be written as a $|X|^\ell$ -table
- Algs used only $+$, $\times$, look-ups

Let's start talking about continuous R.V.'s / dist in $\mathbb{R}^n$.

- A parametric family allows us to $\begin{cases} \text{store factors} \\ \text{compute messages} \end{cases}$

Def $X = (X_1, \dots, X_n)$ is Gaussian $\mathcal{N}(\mu, \Sigma)$ if

$$P(X) = \frac{1}{(2\pi)^{n/2} \underbrace{|\Sigma|^{1/2}}_{\text{determinant}}} \exp\left(-\frac{1}{2} \cdot \underbrace{(X - \mu)^T \Sigma^{-1} (X - \mu)}_{\text{PDF } \Sigma}\right) \quad \textcircled{1}$$

PDF $\rightarrow$

where $\mu = \mathbb{E}[X]$, $\Sigma = \text{Cov}(X) = \mathbb{E}[(X - \mu)(X - \mu)^T]$