

Factor graphs, cont'd

BP on FGs:

Input: $G=(V, E, \mathcal{F})$, T
 Output: $\{\hat{p}(x_i)\}_{i \in V}$

Initialize $\{(m_{i \rightarrow a}, m_{a \rightarrow i})\}_{(i,a) \in E} = 1$ or random
 $[]_{|X|}$

For $t=1 \dots T$

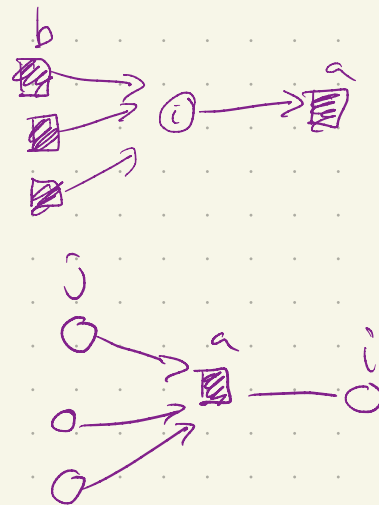
Update $m_{i \rightarrow a}$:

$$m_{i \rightarrow a}(x_i) = \prod_{b \in \delta_i \setminus \{a\}} \tilde{m}_{a \rightarrow b}(x_i)$$

Update $\tilde{m}_{a \rightarrow i}$:

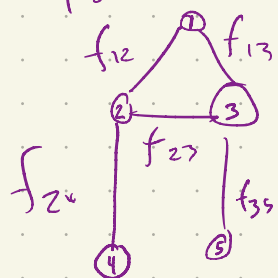
$$\tilde{m}_{a \rightarrow i}(x_i) = \sum_{\delta_a \setminus \{i\}} f_a(x_{\delta_a}) \prod_{j \in \delta_a \setminus \{i\}} m_{j \rightarrow a}(x_j)$$

Compute Marginal: $m_i(x_i) = \prod_{a \in \delta_i} \tilde{m}_{a \rightarrow i}(x_i)$

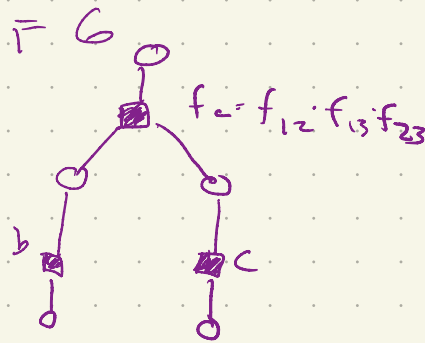


Claim: $\hat{\pi}$ is exact if FG is a tree $\leftrightarrow T \rightarrow TW$

Pairwise MRF $O(|X|^2)$



BP is aprx,
the loop
causes issues



BP is exact
 $O(|X|^{\max\text{-degree}})$

Example: Decoding LDPCs (low density parity Check) Codes w BP

Def [LDPC] are a family of codes defined as

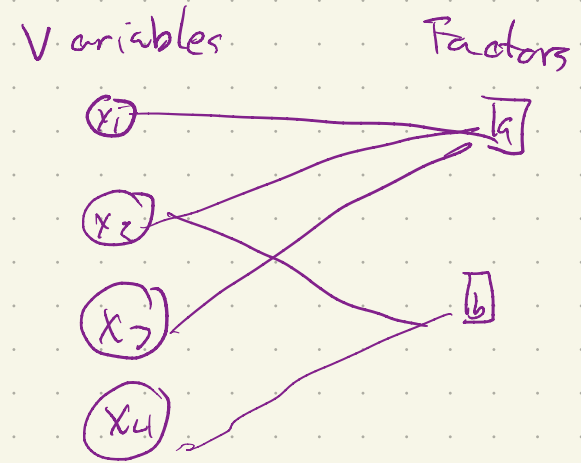
$$G = (V \cup F, E)$$

with factors for parity checking

$$f_a(x_{\delta_a}) = \prod (x_1 \oplus x_2 \oplus x_3 = 0)$$

$\parallel$
 x_a

$\nearrow$
 XOR



Def A Codebook $\{x \in \mathbb{F}_2^n \mid \text{satisfy all parity checks}\}$

$$|\text{Codebook}| = 2^{|\mathbb{F}_2^n| - |F|} := 2^K$$

To transmit, one $x \in \text{Codebook}$ sent over a noisy channel whose behavior is defined as $P[Y_i | X_i]$

$\&$ we need to recover X_i from Y_i .

Strategy: Use BP to estimate $P[X_i | Y_1, \dots, Y_n] \forall i \in [n]$

$$\& \text{ put } \hat{X}_i = \left(\text{sign} \left(\log \frac{P[X_i=1|Y]}{P[X_i=0|Y]} \right) + 1 \right) \cdot \frac{1}{2} \in \{0, 1\}$$

$$\left\{ \begin{array}{cccc} 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \end{array} \right\}$$

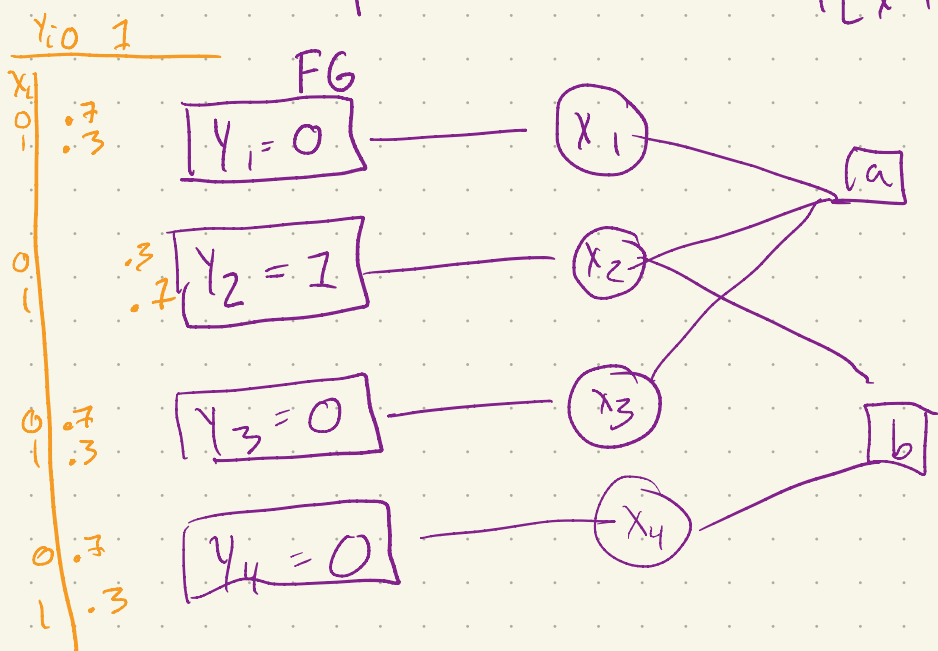
	X_i	0	1
Y_{i1}		.7	.3
0		.3	.7

Next, how to convert a BN into a FG easily

- How to include observed vars in inference + modeling

Example

$$P[X|Y] \propto P[X, Y] = \frac{1}{Z} \prod_{a \in F} \mathbb{I}[\oplus x_a = 0] \prod_{i \in V} P[X_i | x_i]$$



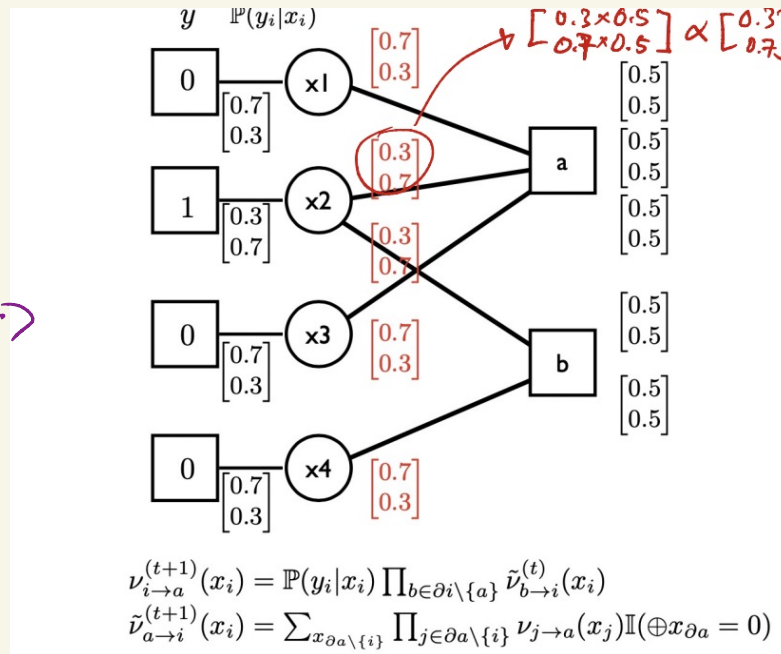
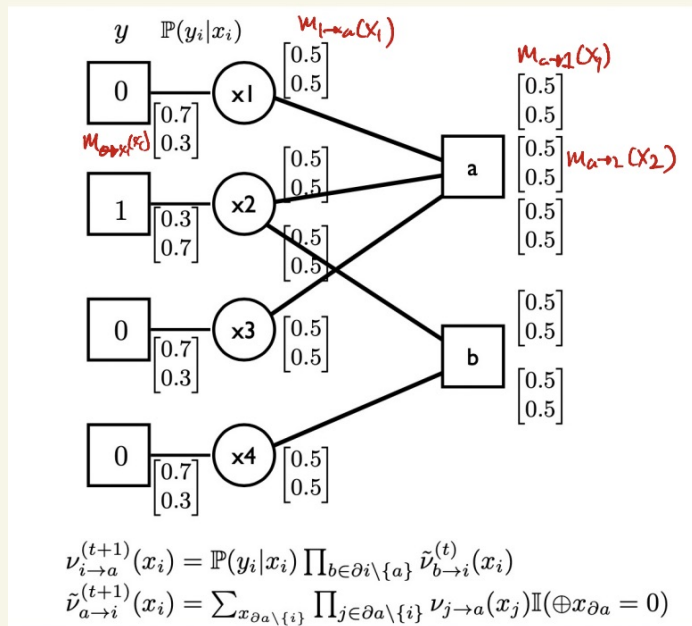
look only for sent code word
Singleton Factor

$$f_a = \begin{matrix} & x_1 x_2 & 00 & 01 & 10 & 11 \\ \begin{matrix} x_1=0 \\ x_1=1 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

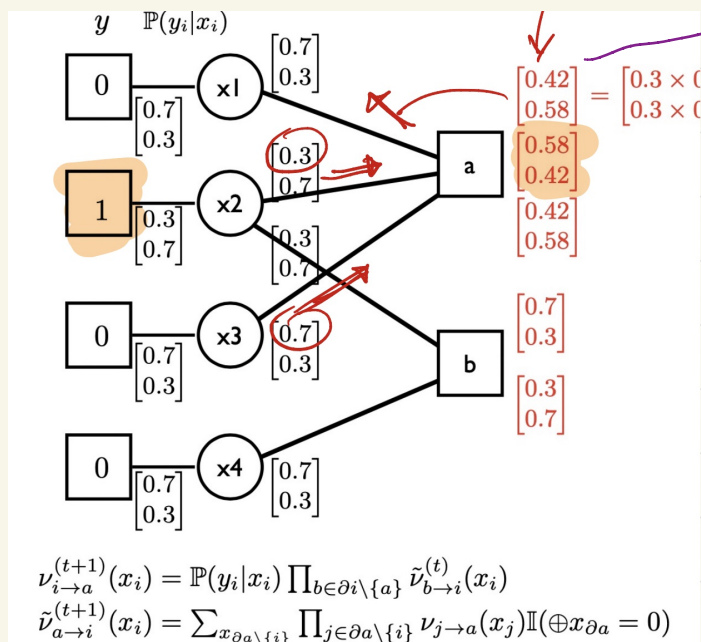
$$f_b = \begin{matrix} & x_2 & 0 & 1 \\ \begin{matrix} x_4 \\ 0 \\ 1 \end{matrix} & \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \end{matrix}$$

$$m_{i \rightarrow a}(x_i) = P[Y_i | x_i] \cdot \prod_{b \in \partial a \setminus \{i\}} \tilde{m}_{b \rightarrow i}(x_i)$$

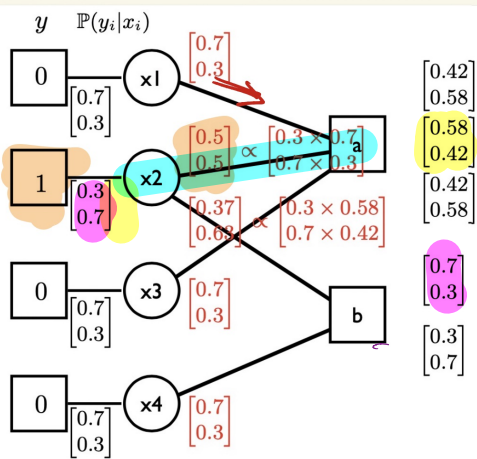
$$m_{a \rightarrow i}(x_i) = \sum_{x_{\partial a \setminus \{i\}}} \prod_{j \in \partial a \setminus \{i\}} m_{j \rightarrow a}(x_j) \mathbb{I}[\oplus x_{\partial a} = 0]$$



- $M_{i \rightarrow a}$ update
- Normalization within message doesn't matter
 - Num. stability often better if normalize after each update

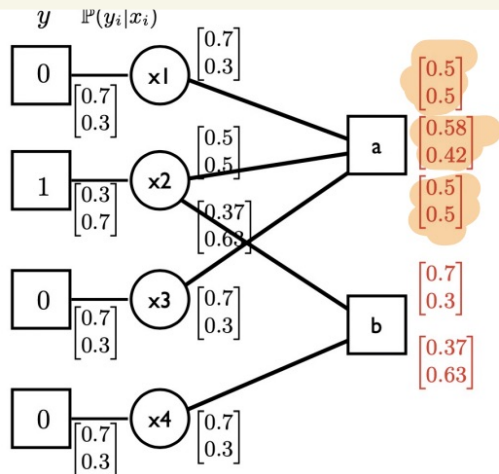


$$\begin{aligned}
 \tilde{m}_{a \rightarrow 1}(x_1) &= \sum_{x_2, x_3} \prod_{j \in \partial a \setminus \{1\}} m_{j \rightarrow a}(x_j) \mathbb{I}[\oplus x_{\partial a} = 0] \\
 &= [x_2 = x_3 = 0] \cdot 0.3 \cdot 0.7 \cdot \mathbb{I}[x_2 \oplus x_3 = 0] \\
 &\quad + [x_2 = x_3 = 1] \cdot 0.7 \cdot 0.3 \cdot \mathbb{I}[x_2 \oplus x_3 = 0] \\
 &\quad + [x_2 = 1, x_3 = 0] \cdot 0.7 \cdot 0.7 \cdot \mathbb{I}[x_2 \oplus x_3 = 0] \\
 &\quad + [x_3 = 1, x_2 = 0] \cdot 0.3 \cdot 0.3 \cdot \mathbb{I}[x_2 \oplus x_3 = 0] \\
 &= 0.3 \cdot 0.7 \cdot 2 = 0.42
 \end{aligned}$$



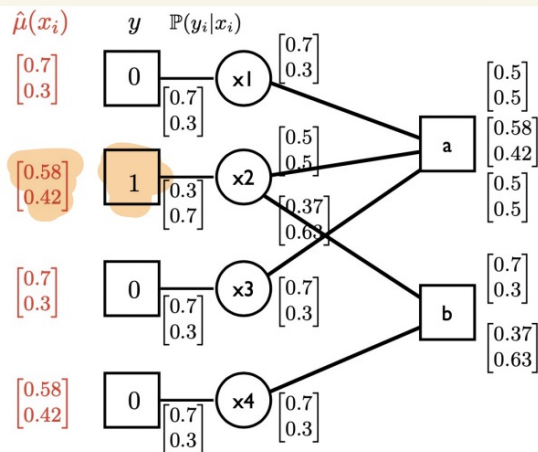
$$\nu_{i \rightarrow a}^{(t+1)}(x_i) = \mathbb{P}(y_i | x_i) \prod_{b \in \partial i \setminus \{a\}} \tilde{\nu}_{b \rightarrow i}^{(t)}(x_i)$$

$$\tilde{\nu}_{a \rightarrow i}^{(t+1)}(x_i) = \sum_{x_{\partial a \setminus \{i\}}} \prod_{j \in \partial a \setminus \{i\}} \nu_{j \rightarrow a}(x_j) \mathbb{I}(\oplus x_{\partial a} = 0)$$



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$$m_{z \rightarrow a}(x_z) = P[y_z | x_z] \prod_{b \in \partial z \setminus \{a\}} \tilde{m}_{b \rightarrow z}(x_z)$$

$$m_{z \rightarrow b}(x_z) = P[y_z | x_z] \prod_{a \in \partial z \setminus \{b\}} \tilde{m}_{a \rightarrow z}(x_z)$$

Codebook

{ 0000
0111
1010
1101 }

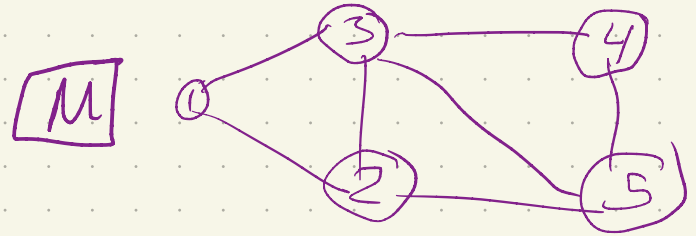
min hamming
distance

Output 0000
Received 0100

Junction Tree Alg : Elim on A junction tree $\rightarrow$ exact

- Fixing the tree, inference is easy using most methods
- Similar to elimination alg [exact, ordering]
- the data structure is meant to support efficient elimination

• MRF $\rightarrow$ Clique tree
[non-unique]



One example clique tree for M

- Create a joint node for each clique

$$\tilde{x}_C \in \mathcal{X}^{|C|}$$

- each node has a local copy of its vars

$$\tilde{x}_{123} = (x_1, x_2, x_3)$$

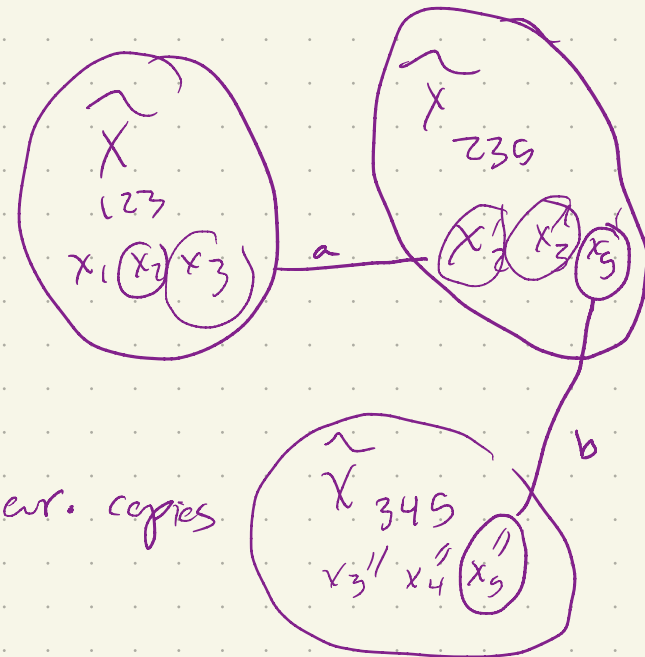
$$\tilde{x}_{235} = (x_2', x_3', x_5')$$

$$\tilde{x}_{345} = (x_3'', x_4'', x_5'')$$

- Assign edges to form a tree

& ensure consistency across var. copies

$$P(X) \propto f_{123} f_{235} f_{345}$$



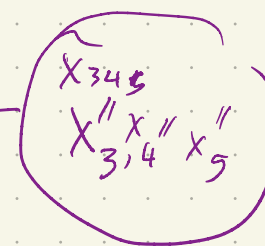
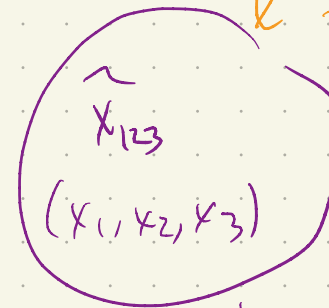
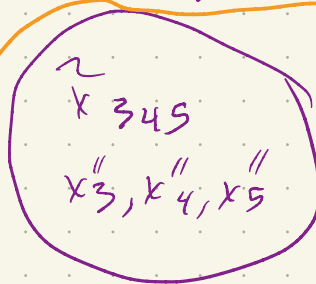
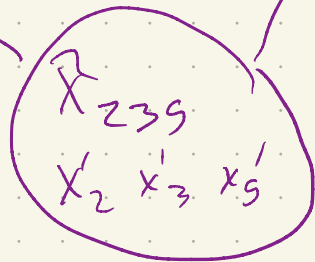
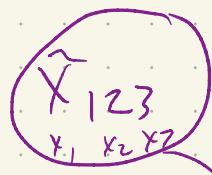
$$\begin{aligned} \tilde{P}(\tilde{x}_{123}, \tilde{x}_{235}, \tilde{x}_{345}) &= \frac{1}{Z} f_{123}(\tilde{x}_{123}) \cdot f_{235}(\tilde{x}_{235}) \cdot f_{345}(\tilde{x}_{345}) \cdot \\ &\quad \mathbb{I}([\tilde{x}_{123}]_2 = [\tilde{x}_{235}]_1) \cdot \mathbb{I}([\tilde{x}_{123}]_3 = [\tilde{x}_{235}]_2) \cdot \mathbb{I}([\tilde{x}_{235}]_3 = [\tilde{x}_{345}]_3) \\ &\quad \cdot \mathbb{I}([\tilde{x}_{345}]_1 = [\tilde{x}_{235}]_2) \end{aligned}$$

Consistency checks across edges

$$:= f_a(\tilde{x}_{123}, \tilde{x}_{235}) \cdot f_b(\tilde{x}_{235}, \tilde{x}_{345})$$

* If all local vars can be made consistent, we have global consistency

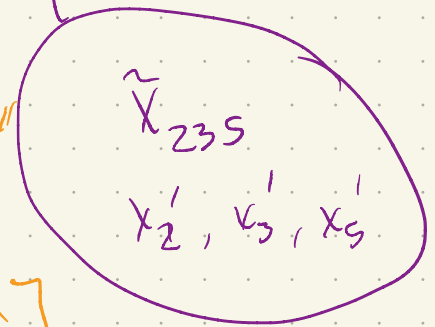
$$P(x_1) = \sum_{x_2, x_3} \tilde{P}(\tilde{x}_{123})$$



separator for x_5

This tree has suff edges to guarantee global consistency

This tree cannot ensure $x'_5 = x''_5$ [the factors/edges etc are separated]



Q: When will a tree be globally consistent?

Def Junction tree property

For a MRF $G=(V,E)$ with $\mathcal{C}$ the set of maximal cliques

a tree T over $\mathcal{C}$, node $i \in V$ satisfies JTP if

all cliques containing i form a connected subtree $\in T$.

Def T is a junction tree if $\forall i \in V$ it has JTP.

Q: When will G have a JT? [existence]

A: when G is chordal (any ≥ 4 loop has a chord)

Q How to find a JT for G ? ① [construction]

Q If G isn't chordal, is all hope lost? ②

① Algo sketch to find JT given $G=(V,E)$, $\mathcal{C}$ the set of max cliques

- Consider K_n on $\mathcal{C}$
- Assign weights on edges base on # shared vars $\Leftrightarrow 2$ cliques
- Find max-wt spanning tree [using, eg, Kruskal's alg]

Claim A clique tree T is a junction tree $\Leftrightarrow$ it's a max wt spanning tree

$$\begin{aligned} w(T) &= \sum_{(C_i, C_k) \in T} |C_i \cap C_k| \\ &= \sum_{(C_i, C_k) \in T} \sum_{i \in V} \mathbb{I}[i \in C_i \cap i \in C_k] \end{aligned}$$

$\forall$ trees $T \rightarrow$

$$= \sum_{i \in V} \sum_{(C_l, C_k) \in T} \mathbb{I}[i \in C_l \cap i \in C_k]$$

$$\leq \sum_{i \in V} \sum_{(C_l, C_k) \in T} M_i - 1$$

of cliques containing node i

$$\leq \sum_{i \in V} (M_i - 1)$$

Since cliques containing i is a subtree/forest on m_i nodes

ϕ = only when subgraph on i 's cliques is connected

$\Rightarrow T$ is a junction tree $\Leftrightarrow T$ achieves max wt

D

② If G isn't chordal, what can you do?

Algo Sketch

- Choose an elim ordering
- Find reconstituted graph [chordal]
- Construct complete clique graph
- Find max-wt spanning tree

$\Rightarrow$ Junction tree

We can run any ^{exact} algo on this JT and get exact inference.

Diff elim orderings $\rightarrow$ different [max clique sizes] / [complexities]

best $O(n^{\text{tree width}})$

How good is BP for $|X| < \infty$?

- When G is a tree, it's exact
- I $\exists$ exactly 1 bop, it converges but might be wrong [Weiss 2000]
- Max-wt matching prob $\Rightarrow$ converges + exact [Bayati, Shch, Sharma 2005]
- In the limit of a large graph
density estimation provides an asymptotic perf est.

Useful for

- Analysis of Compressed sensing

$$\min_{x \in \mathbb{R}^d} \|Ax - b\|^2 + \lambda \|x\|_1$$

$\hookrightarrow$ Underdetermined system $\rightarrow$ sparse

- Analysis of LDPC decoders, first provable [Tuby '98]
- Analysis of near-opt capacity-achieving codes
crowdsourcing [Karger et al Shah '01]