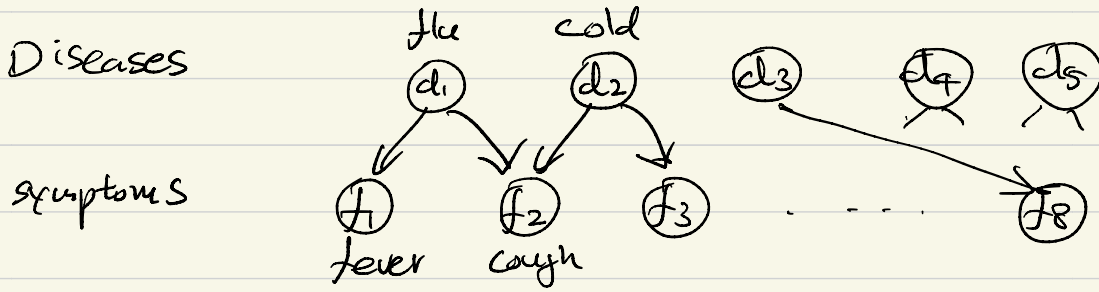


# \* Probabilistic Graphical Models (PGM)

inference tasks + efficient solvers

## Example 1.

### Medical Diagnosis



$$d = [d_1, d_2, d_3, d_4, d_5] \in \{0, 1\}^5$$

$$f = [f_1, \dots, f_8] \in \{0, 1\}^8$$

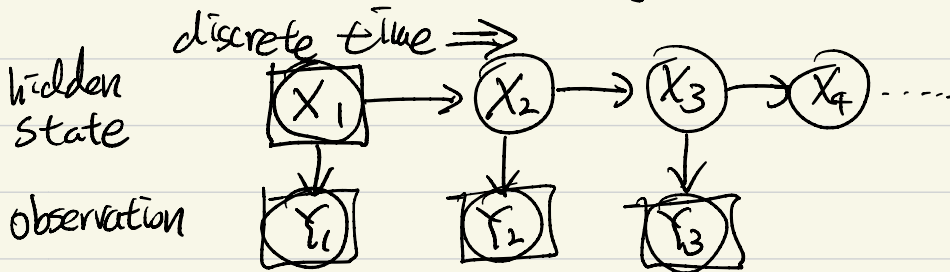
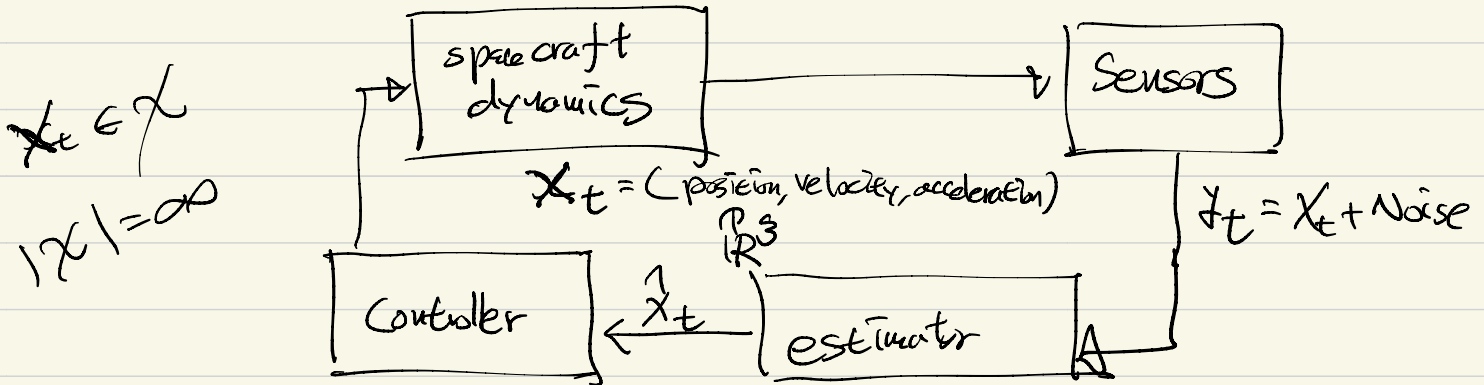
Know the graphical model from historical data

graph  $G = (\text{nodes } V, \text{edges } E)$

their relations  $P(f_i = 1 | d = [1, 0, 0, 0, 0])$

Goal: given a patient with symptoms  $f = [1, 1, 0, 0, 0, 0, 0, 0]$   
 what is the most probable diagnosis:  $\arg \max_{d \in \{0, 1\}^5} P(d | f)$

## Example 2. Hidden Markov Model for navigation (moon landing)

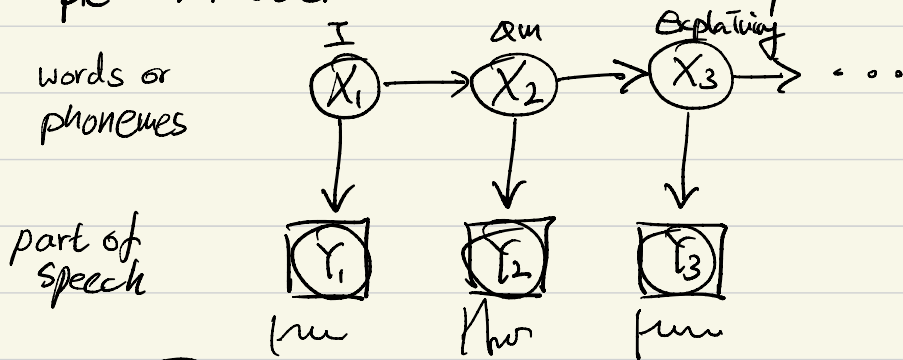


$G(V, E)$  is given.  
 relation learned from data

$Y_t \triangleq (Y_1, Y_2, \dots, Y_t)$   
 estimate current state  
 compute  $P(X_t | \underbrace{X_1, Y_1, Y_2, \dots, Y_t}_{\text{known}})$

Goal: given noisy observations  
 Hidden Markov Model

### Example 3. Hidden Markov models for speech recognition



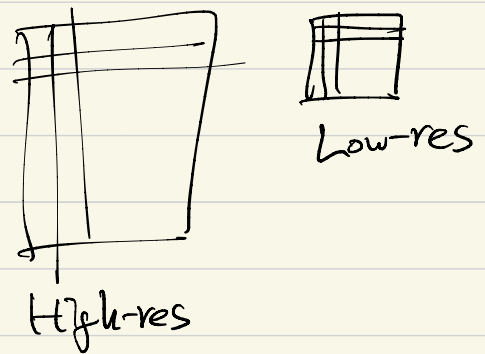
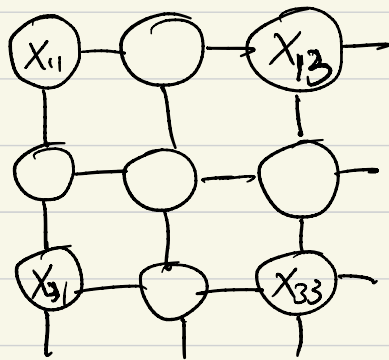
$$X_i \in \mathcal{X}, |\mathcal{X}| < \infty, \mathcal{X} = \text{Dictionary } 400,000$$

• Baum-Welch algorithm: for learning the graphical model

• Viterbi algorithm: for inferring the most likely sequence

$$\arg \max_{X_1, \dots, X_t \in \text{Words}} P(X_1, \dots, X_t | Y_1, \dots, Y_t)$$

### Example 4. Markov Random Field model for super-resolution

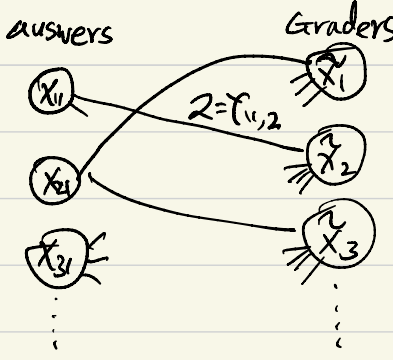
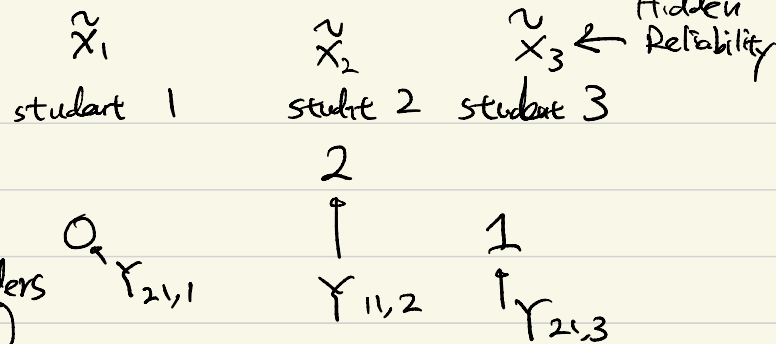


• Goal: given a low-resolution image, infer high-resolution image.

• loopy belief-propagation

# Example 5. Peer grading

Hidden true score  
 $X_{11}$  student 1 problem 1  
 $X_{21}$  student 2 problem 1



we know  $\mathbb{P}(Y_{21,1} | X_{21}, \tilde{X}_1)$ ,  $\Rightarrow Y_{21,1} = X_{21} + \text{Noise} \times \tilde{X}_1$

inference:  $\arg \max_{\{X_{1:3}, \{\tilde{X}_i\}\}} \mathbb{P}(\{X_{1:3}, \{\tilde{X}_i\} | \{Y_{1:3}\})$

## General theme of the course

(we know) Probabilistic Distribution over  $X = [X_1, \dots, X_n]$   
 given observations  $Y = [Y_1, \dots, Y_m]$

$$P_Y(X) \triangleq P(X_1, \dots, X_n | Y_1, \dots, Y_m)$$

$X_i \in \mathcal{X}$  with  $|\mathcal{X}| < \infty$

(we want) Inference tasks

- find the most probable realization

$$\hat{x} \in \arg \max_{x \in \mathcal{X}^n} P_Y(x_1, \dots, x_n)$$

- Calculate the marginal distribution

$$P_Y^0(x_1) \triangleq \sum_{x_2, \dots, x_n \in \mathcal{X}^{n-1}} P_Y(x_1, \dots, x_n)$$

- Sampling  $X$  from  $P_Y(X)$

$n \gg 1$ .  $O(|\mathcal{X}|^{n-1})$  run-time is required

inference can be dramatically efficient by exploiting structure

claim: suppose all variables are mutually independent  $X_i^n \leftarrow$  Independence  
 conditioned on  $X_i^m$ .  $\iff P_T(x) = f_1(x_1) f_2(x_2) \dots f_n(x_n) \leftarrow$  Factorization

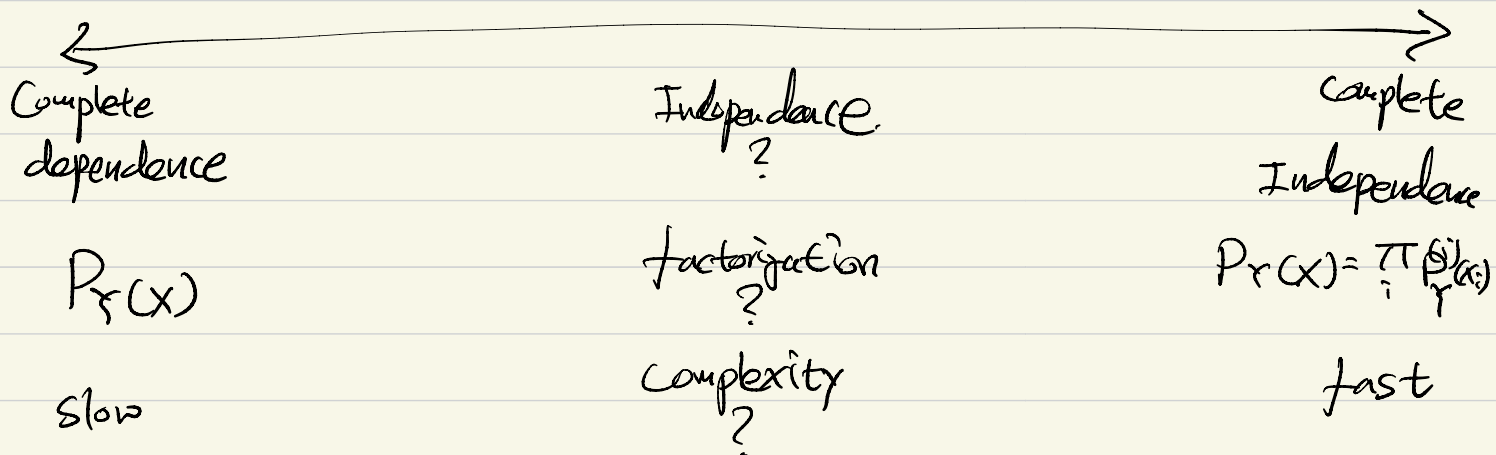
then inference task takes  $O(|X| \cdot n)$  time

•  $\arg \max_x P_T(x) \leftarrow \left\{ \arg \max_{x_i} f_i(x_i) \right\}$  } n tasks

•  $P_T^{(i)}(x_i) = \frac{f_i(x_i)}{\sum_{x_i} f_i(x_i)}$ ,  $O(|X_i|)$ , n marginals to compute.

• Sampling  $X_1 \sim P_T^{(1)}(x_1), X_2 \sim \dots$   
 $O(|X_i|)$

\* When the distribution factorizes,  
 we can solve inference efficiently.



• Graphical Models

- Directed Graphical Models = Bayesian Networks
- Undirected G. M. = Markov Random Fields
- Factor Graphs

• Inference on Graphical Models

- sum-product algorithm = Belief Propagation
- max-product algorithm

• Learn Graphical Models

- Parameter estimation (known G)
- structure learning
- learning with hidden variables.