

Computer-Aided Reasoning for Software

# Angelic Execution

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# Today

## Last lecture

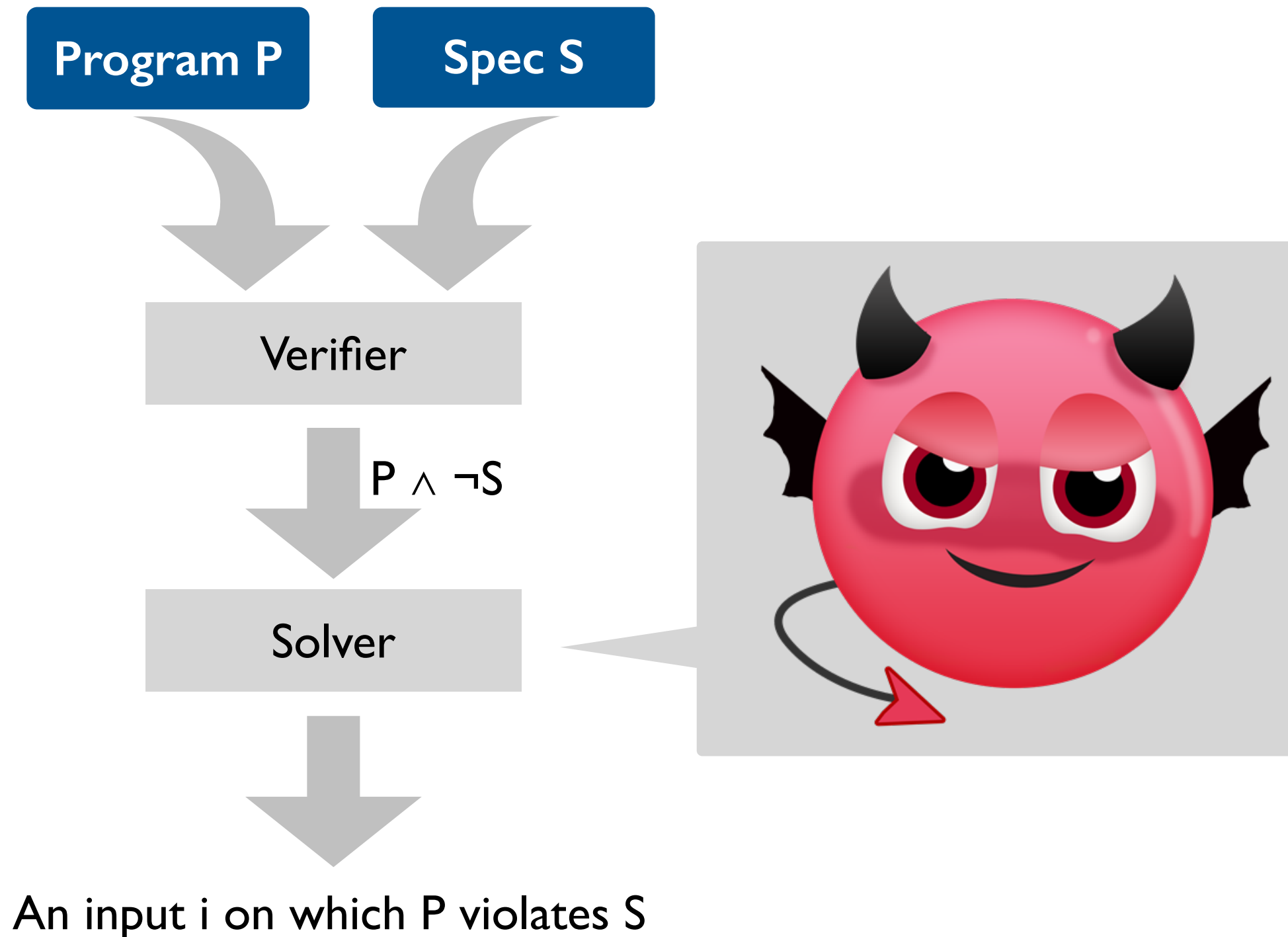
- Symbolic execution

## Today

- Solvers as angelic oracles



# So far, we have used solvers as demonic oracles



# But solvers can also act as angelic oracles

```
P() {  
  y = choose();  
  ...  
  assert S;  
}
```

Angelic  
Interpreter

$P \wedge S$

Solver

A trace of P that satisfies S



# But solvers can also act as angelic oracles

```
P() {  
  y = choose();  
  ...  
  assert S;  
}
```

Angelic  
Interpreter

$P \wedge S$

Solver

A trace of P that satisfies S

1. Definitions
2. Implementations
3. Applications



# Angelic non-determinism, two ways

## Angelic choice:

`choose(T)`



Robert Floyd, 1967

## Specification statement:

$x_1, \dots, x_n \leftarrow [\text{pre}, \text{post}]$



Carroll Morgan, 1988

# Angelic non-determinism, two ways

## Angelic choice:

`choose(T)`

## Specification statement:

$x_1, \dots, x_n \leftarrow [\text{pre}, \text{post}]$



Robert Floyd, 1967

Non-deterministically chooses a value of (finite) type  $T$  so that the program terminates successfully.

Designed to abstract away the details of backtracking search.



Carroll Morgan, 1988

A programming abstraction

# Angelic non-determinism, two ways

## Angelic choice:

$\text{choose}(T)$



Robert Floyd, 1967

A programming abstraction

## Specification statement:

$x_1, \dots, x_n \leftarrow [\text{pre}, \text{post}]$

Non-deterministically modifies the values of frame variables  $x_1, \dots, x_n$  so that *post* holds in the next state if *pre* holds in the current state.

Designed to enable derivation of programs from specifications via step-wise refinement.



Carroll Morgan, 1988

A refinement abstraction



# Angelic non-determinism, two ways: an example

## Angelic choice:

`choose(T)`

```
s = 16
r = choose(int)
if (r ≥ 0)
    assert r*r ≤ s < (r+1)*(r+1)
else
    assert r*r ≤ s < (r-1)*(r-1)
```

## Specification statement:

$x_1, \dots, x_n \leftarrow [\text{pre}, \text{post}]$

```
s = 16
r ← [true,
      (r ≥ 0 ∧
       r*r ≤ s < (r+1)*(r+1)) ∨
      (r < 0 ∧
       r*r ≤ s < (r-1)*(r-1))]
```

# Angelic non-determinism, two ways: an example

## Angelic choice:

`choose(T)`

```
s = 16
r = choose(int)
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    assert r*r ≤ s < (r+1)*(r+1)
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    assert r*r ≤ s < (r-1)*(r-1)
```

Interleaves imperative and angelic execution. As a result, implementation requires global constraint solving.

## Specification statement:

$x_1, \dots, x_n \leftarrow [\text{pre}, \text{post}]$

```
s = 16
r ← [true,
      (r ≥ 0 ∧
       r*r ≤ s < (r+1)*(r+1)) ∨
      (r < 0 ∧
       r*r ≤ s < (r-1)*(r-1))]
```

Alternates between angelic and imperative execution. As a result, implementation requires only local constraint solving.

# Angelic non-determinism, two ways: an example

## Angelic choice:

`choose(T)`

```
s = 16
r = choose(int)
if (r ≥ 0)
  assert r*r ≤ s < (r+1)*(r+1)
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```

“Angelic Interpretation”

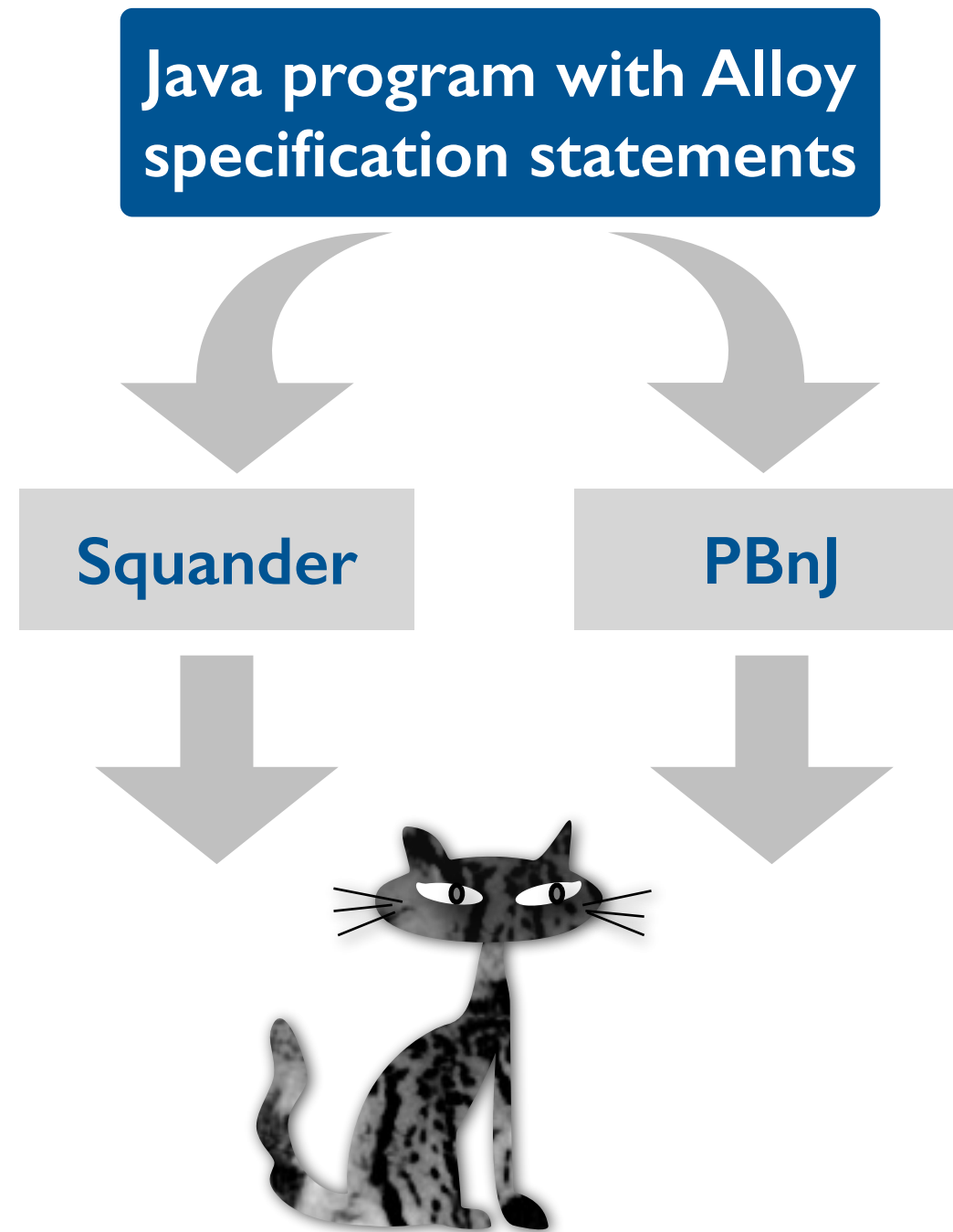
## Specification statement:

$x_1, \dots, x_n \leftarrow [\text{pre}, \text{post}]$

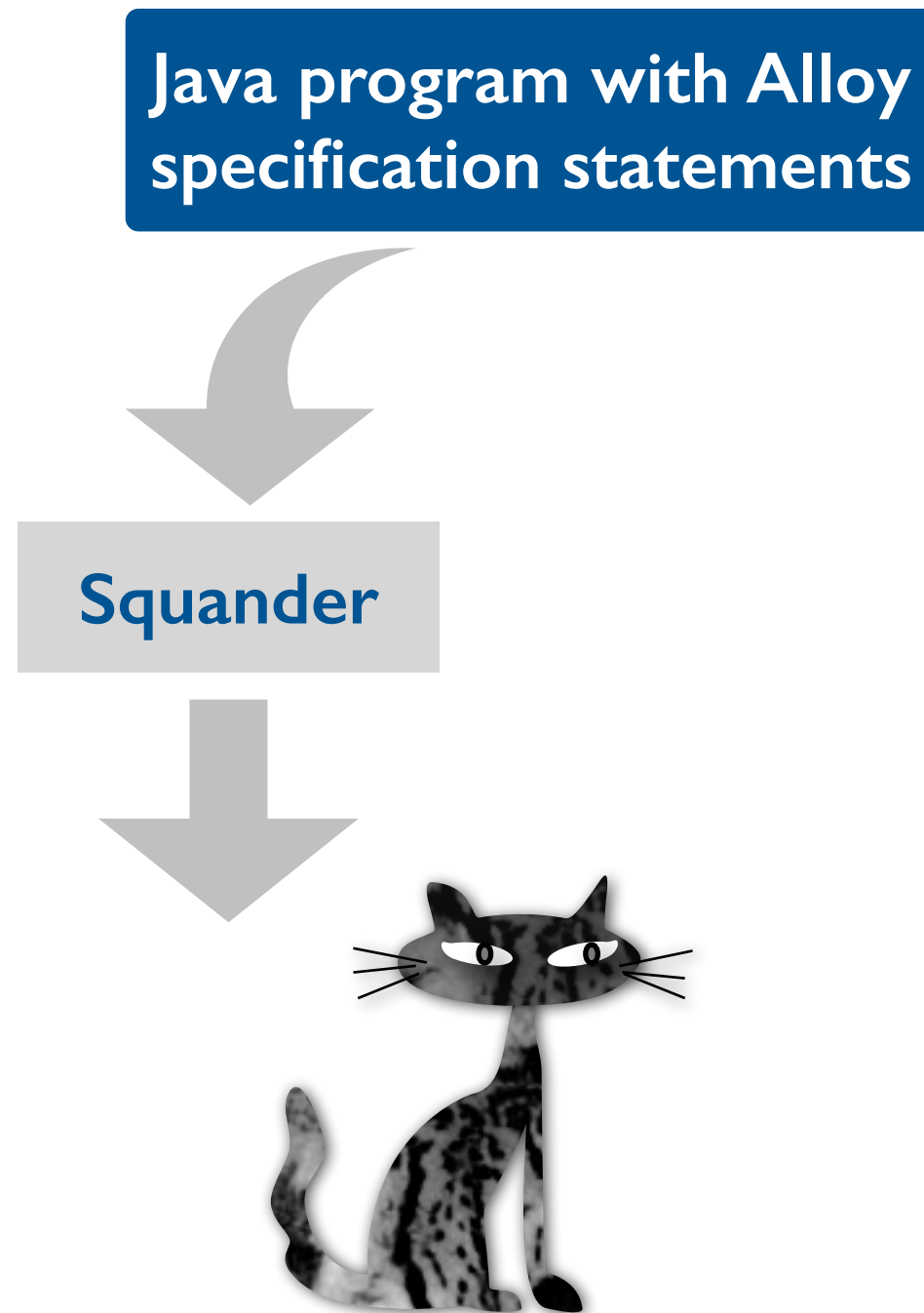
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s = 16
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       r*r ≤ s < (r+1)*(r+1)) ∨
      (r < 0 ∧
       r*r ≤ s < (r-1)*(r-1))]
```

“Mixed Interpretation”

# Mixed interpretation with a model finder (1/4)



# Mixed interpretation with a model finder (1/4)



## Mixed interpretation with a model finder (2/4)

```
@Requires("z.key !in this.nodes.key")
@Ensures("this.nodes = @old(this.nodes) + z")
@Modifies("this.root,
          this.nodes.left | _<1> = null,
          this.nodes.right | _<1> = null")

public void insert(Node z) {
    Squander.exe(this, z); }
```

## Mixed interpretation with a model finder (2/4)

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@Requires("z.key !in this.nodes.key")
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```

Specification statements describing insertion of a new node z into a binary search tree.

# Mixed interpretation with a model finder (2/4)

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```

```
public void insert(Node z) {
    Squander.exe(this, z); }
```

Specification statements describing insertion of a new node z into a binary search tree.

Call to the Squander mixed interpreter ensures that the state of this tree and the node z is mutated so that the insertion specification is satisfied when the insert method returns.



# Mixed interpretation with a model finder (2/4)

```
@Requires("z.key !in this.nodes.key")
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Specification statements describing insertion of a new node z into a binary search tree.

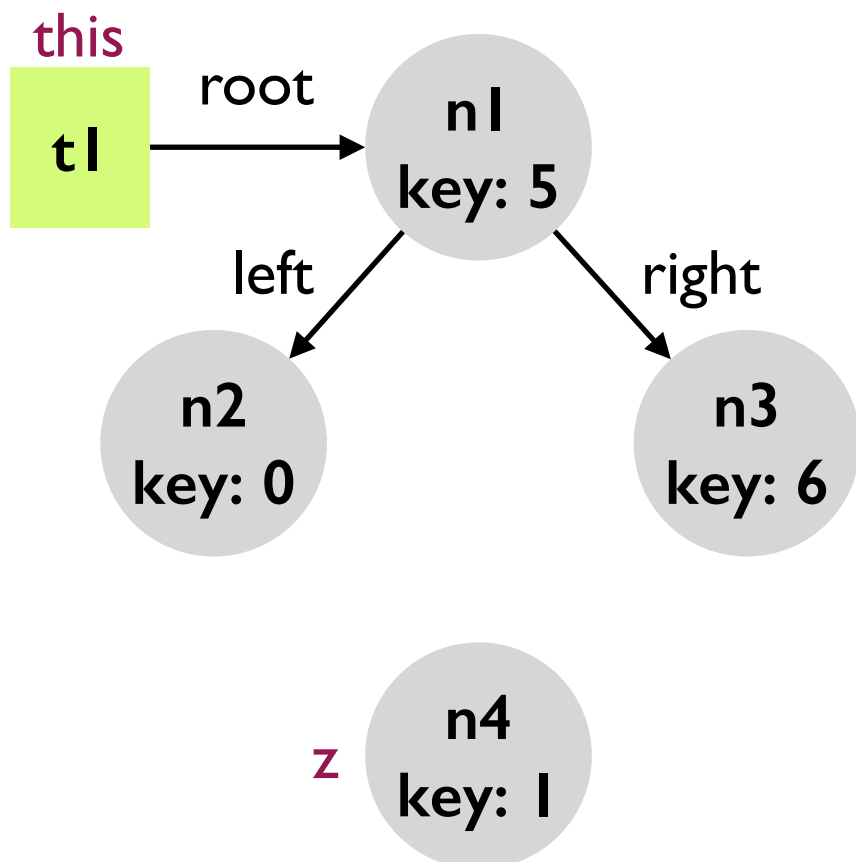
## Execution steps:

- Serialize the relevant part of the heap to a universe and bounds
- Use Kodkod to solve the specs against the resulting universe / bounds
- Deserialize the solution (if any) and update the heap accordingly

# Mixed interpretation with a model finder (3/4)

```
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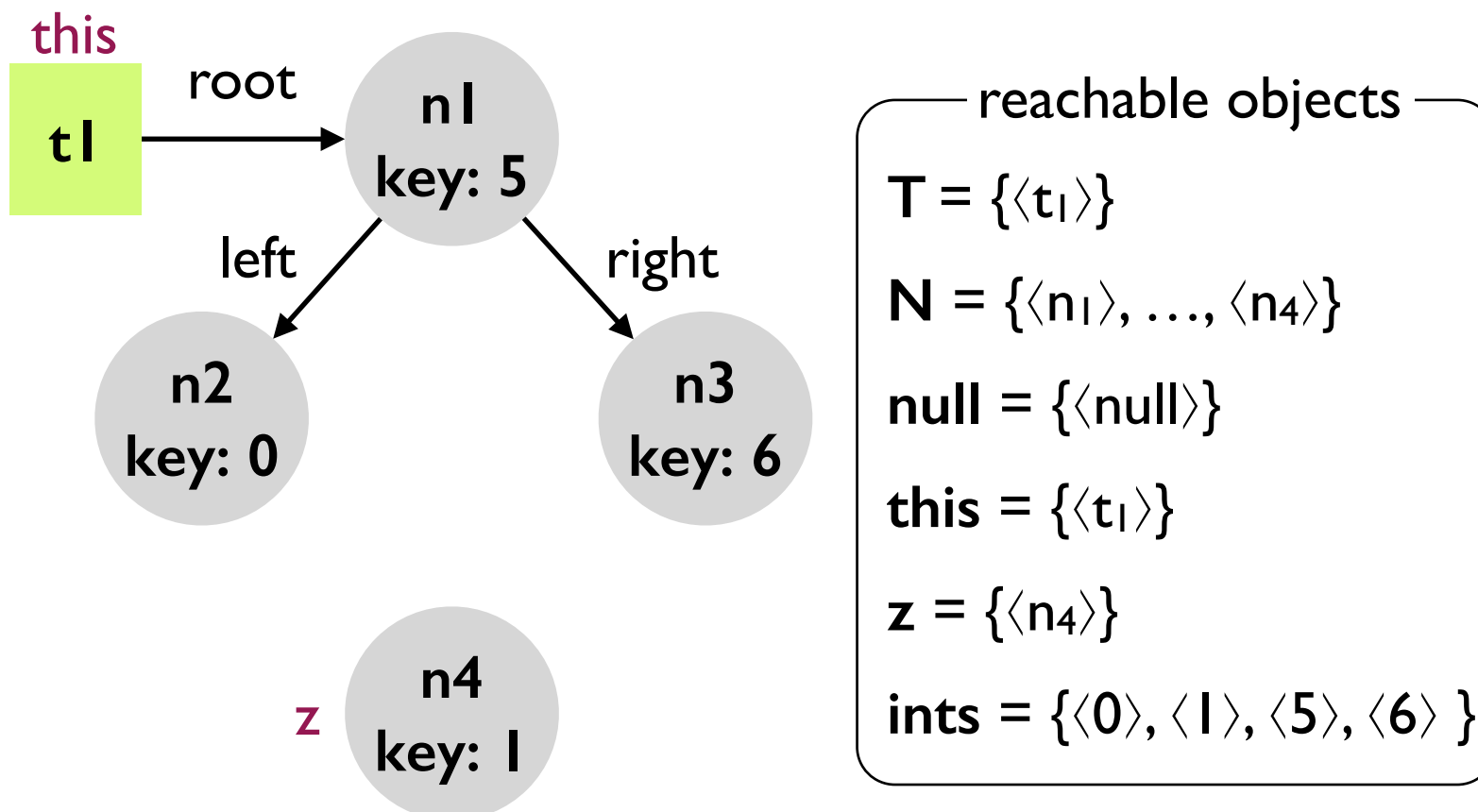
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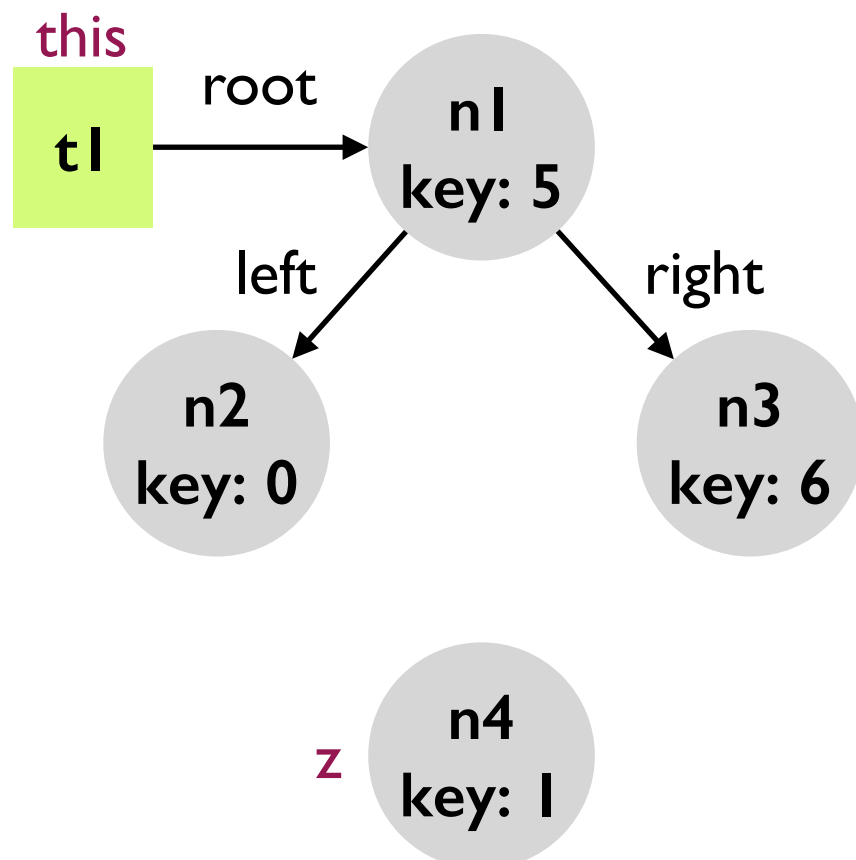
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```

```
public void insert(Node z) {
    Squander.exe(this, z); }
```



reachable objects

```
T = {<t1>}
N = {<n1>, ..., <n4>}
null = {<null>}
this = {<t1>}
z = {<n4>}
ints = {<0>, <1>, <5>, <6> }
```

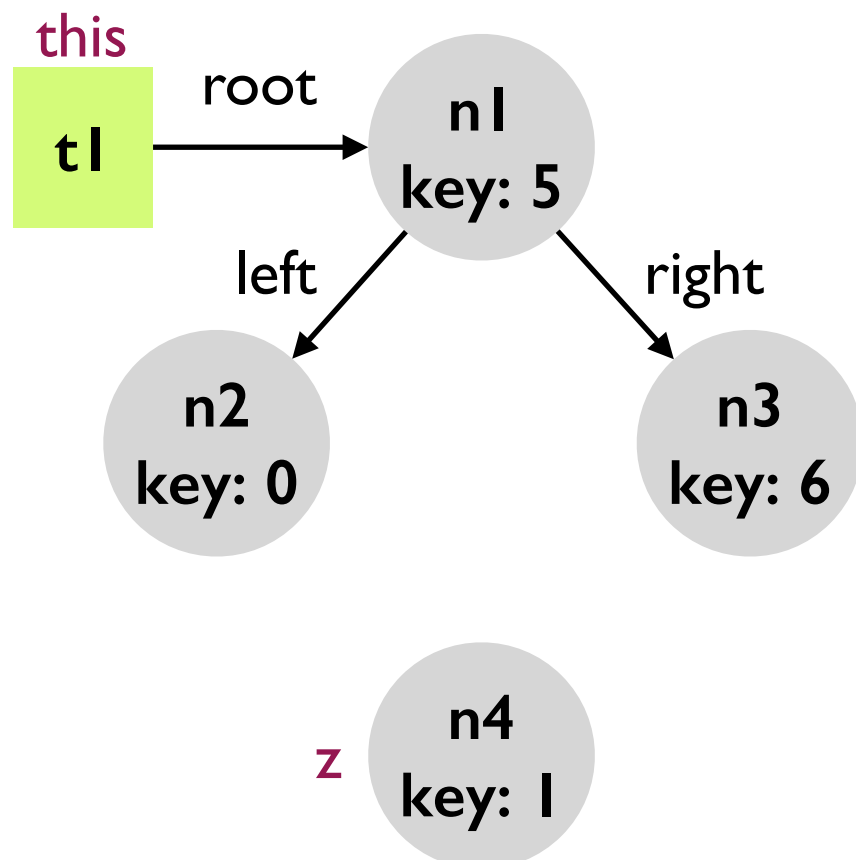
pre-state

```
key_old = {<n1, 5>, ..., <n4, 1>}
root_old = {<t1, n1>}
left_old = {<n1, n2>, ..., <n4, null>}
right_old = {<n1, n3>, ..., <n4, null>}
```

# Mixed interpretation with a model finder (3/4)

```
@Requires("z.key !in this.nodes.key")
@Ensures("this.nodes = @old(this.nodes) + z")
@Modifies("this.root,
          this.nodes.left | _<1> = null,
          this.nodes.right | _<1> = null")
```

```
public void insert(Node z) {
    Squander.exe(this, z); }
```



pre-state

- $\text{key}_{\text{old}} = \{\langle n_1, 5 \rangle, \dots, \langle n_4, 1 \rangle\}$
- $\text{root}_{\text{old}} = \{\langle t_1, n_1 \rangle\}$
- $\text{left}_{\text{old}} = \{\langle n_1, n_2 \rangle, \dots, \langle n_4, \text{null} \rangle\}$
- $\text{right}_{\text{old}} = \{\langle n_1, n_3 \rangle, \dots, \langle n_4, \text{null} \rangle\}$

reachable objects

- $T = \{\langle t_1 \rangle\}$
- $N = \{\langle n_1 \rangle, \dots, \langle n_4 \rangle\}$
- $\text{null} = \{\langle \text{null} \rangle\}$
- $\text{this} = \{\langle t_1 \rangle\}$
- $z = \{\langle n_4 \rangle\}$
- $\text{ints} = \{\langle 0 \rangle, \langle 1 \rangle, \langle 5 \rangle, \langle 6 \rangle\}$

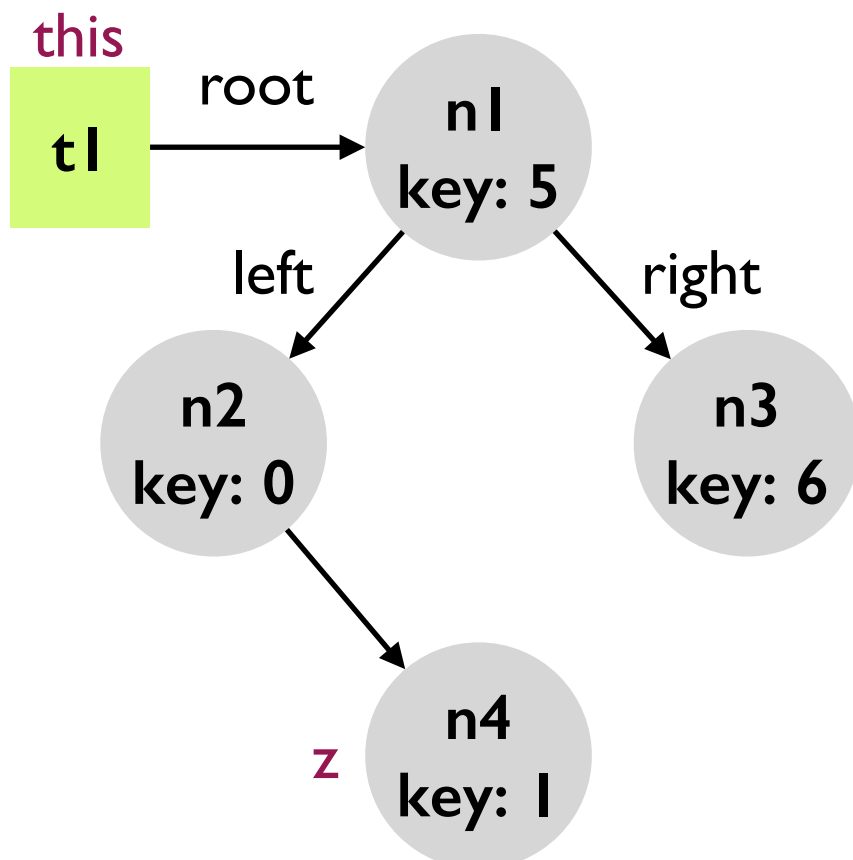
post-state

- $\{\} \subseteq \text{root} \subseteq \{t_1\} \times \{n_1, \dots, n_4, \text{null}\}$
- $\{\langle n_1, n_2 \rangle\} \subseteq \text{left} \subseteq \{n_2, n_3, n_4\} \times \{n_1, \dots, n_4, \text{null}\}$
- $\{\langle n_1, n_3 \rangle\} \subseteq \text{right} \subseteq \{n_2, n_3, n_4\} \times \{n_1, \dots, n_4, \text{null}\}$

# Mixed interpretation with a model finder (3/4)

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@Requires("z.key !in this.nodes.key")
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```

```
public void insert(Node z) {
    Squander.exe(this, z); }
```



# Mixed interpretation with a model finder (4/4)

```
@Requires("z.key !in this.nodes.key")
@Ensures("this.nodes = @old(this.nodes) + z")
@Modifies("this.root,
          this.nodes.left | _<1> = null,
          this.nodes.right | _<1> = null")

public void insert(Node z) {
    Squander.exe(this, z); }
```

Many more features (e.g., support for obtaining all solutions, support for data abstraction, etc.).

See [Unifying Execution of Declarative and Imperative Code](#) for details.

# Mixed interpretation with a model finder (4/4)

```
@Requires("z.key !in this.nodes.key")
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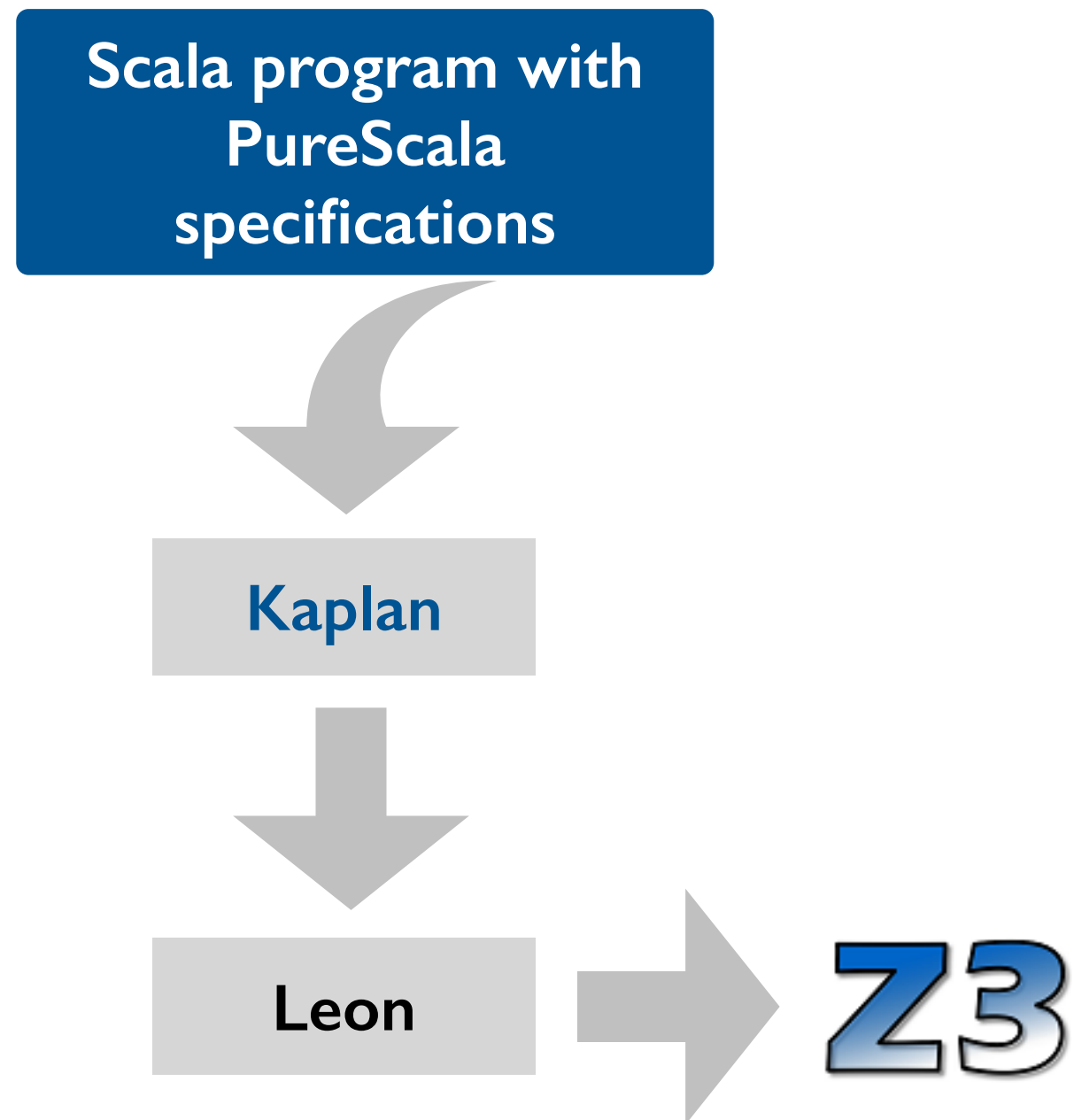
Many more features (e.g., support for obtaining all solutions, support for data abstraction, etc.).

See [Unifying Execution of Declarative and Imperative Code](#) for details.

Incompleteness due to finitization: Squander bounds the number of new instances of a given type that Kodkod can create to satisfy the specification.



# Mixed interpretation with an SMT solver (1/3)



# Mixed interpretation with an SMT solver (1/3)

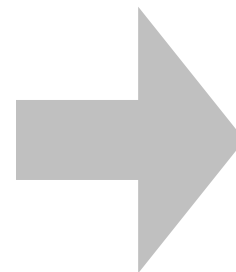
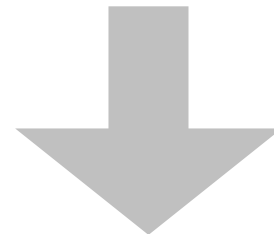
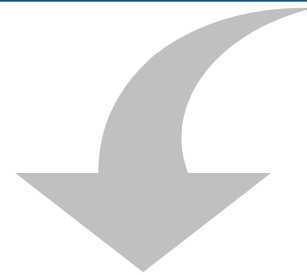
Scala program with  
PureScala  
specifications

PureScala is a pure,  
Turing complete subset  
of Scala that supports  
unbounded datatypes  
and arbitrary recursive  
functions.

Kaplan

Leon

Z3



# Mixed interpretation with an SMT solver (2/3)

```
@spec def noneDivides(from: Int, j: Int) : Boolean {  
  from == j ||  
  (j % from != 0 && noneDivides(from+1, j))  
}
```

```
@spec def isPrime(i: Int) : Boolean {  
  i >= 2 && noneDivides(2, i)  
}
```

```
val primes =  
  ((isPrime(_Int)) minimizing  
   ((x:Int) => x)).findAll
```

```
> primes.take(10).toList  
List(2, 3, 5, 7, 11, 13, 17, 19, 23, 29)
```

# Mixed interpretation with an SMT solver (2/3)

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Recursive specification functions. Mutual recursion also allowed.

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Recursive specification functions. Mutual recursion also allowed.

Call the Kaplan mixed interpreter to obtain the first 10 primes.

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> primes.take(10).toList  
List(2, 3, 5, 7, 11, 13, 17, 19, 23, 29)
```

Call the Kaplan mixed interpreter to obtain the first 10 primes.

## Two execution modes:

- Eager: uses Leon to find a satisfying assignment for a given specification.
- Lazy: accumulates specifications, checking their feasibility, until the programmer asks for the *value* of a logical variable. The variable is then frozen (permanently bound) to the returned value.

# Mixed interpretation with an SMT solver (3/3)

```
@spec def noneDivides(from: Int, j: Int) : Boolean {  
  from == j ||  
  (j % from != 0 && noneDivides(from+1, j))  
}
```

```
@spec def isPrime(i: Int) : Boolean {  
  i >= 2 && noneDivides(2, i)  
}
```

```
val primes =  
  ((isPrime(_Int)) minimizing  
   ((x:Int) => x)).findAll  
  
> primes.take(10).toList  
List(2, 3, 5, 7, 11, 13, 17, 19, 23, 29)
```

Incompleteness due to undecidability of PureScala.

Many more features (e.g., support for optimization).

See [Constraints as Control](#) for details.

# Angelic interpretation with a solver

```
s = 16
r = choose(int)
if (r ≥ 0)
    assert r*r ≤ s < (r+1)*(r+1)
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# Angelic interpretation with a solver

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r = choose(int)
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```

## Execution steps:

- Translate to the entire program to constraints using either BMC or SE.
- Query the solver for one or all solutions that satisfy the constraints.
- Convert each solution to a valid program trace (represented, e.g., as a sequence of choices made by the oracle in a given execution).

# **Applications of angelic execution**

**Declarative mocking** [Samimi et al., ISSTA'13]

**Angelic debugging** [Chandra et al., ICSE'11]

**Imperative/declarative programming** [Milicevic et al., ICSE'11]

**Algorithm development** [Bodik et al., POPL'10]

**Dynamic program repair** [Samimi et al., ECOOP'10]

**Test case generation** [Khurshid et al., ASE'01]

...

# Summary

## Today

- Angelic nondeterminism with specifications statements and angelic choice
- Angelic execution with model finders and SMT solvers
- Applications of angelic execution

## Next lecture

- Program synthesis