

Computer-Aided Reasoning for Software

# **Reasoning about Programs II**

[courses.cs.washington.edu/courses/cse507/18sp/](https://courses.cs.washington.edu/courses/cse507/18sp/)

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# Overview

## Last lecture

- Reasoning about (partial) correctness with Hoare Logic

## Today

- Automating Hoare Logic with verification condition generation

## Reminder

- Project proposals due today



# Recap: Imperative Programming Language (IMP)

## Expression E

- $Z \mid V \mid E_1 + E_2 \mid E_1 * E_2$

## Conditional C

- $\text{true} \mid \text{false} \mid E_1 = E_2 \mid E_1 \leq E_2$

## Statement S

- **skip** (Skip)
- $V := E$  (Assignment)
- $S_1; S_2$  (Composition)
- **if C then  $S_1$  else  $S_2$**  (If)
- **while C do S** (While)

# Recap: Inference rules for Hoare logic

$$\frac{}{\vdash \{P\} \text{ skip } \{P\}}$$

$$\frac{}{\vdash \{Q[E/x]\} x := E \{Q\}}$$

$$\frac{\vdash \{P_1\} S \{Q_1\} \quad P \Rightarrow P_1 \quad Q_1 \Rightarrow Q}{\vdash \{P\} S \{Q\}}$$

$$\frac{\vdash \{P\} S_1 \{R\} \quad \vdash \{R\} S_2 \{Q\}}{\vdash \{P\} S_1; S_2 \{Q\}}$$

$$\frac{\vdash \{P \wedge C\} S_1 \{Q\} \quad \vdash \{P \wedge \neg C\} S_2 \{Q\}}{\vdash \{P\} \text{ if } C \text{ then } S_1 \text{ else } S_2 \{Q\}}$$

$$\frac{\vdash \{P \wedge C\} S \{P\}}{\vdash \{P\} \text{ while } C \text{ do } S \{P \wedge \neg C\}}$$

*loop invariant*

# Challenge: manual proof construction is tedious!

```
{x ≤ n}
while (x < n) do
  {x ≤ n ∧ x < n} // loop invariant
  {x+1 ≤ n} // consequence
  x := x + 1
  {x ≤ n} // assignment
{x ≤ n ∧ x ≥ n} // while
{x ≥ n} // consequence
```

Hoare Logic proofs are highly manual:

- When to apply the rule of consequence?
- What loop invariants to use?

# Challenge: manual proof construction is tedious!

```
{x ≤ n} // precondition
while (x < n) do
  {x ≤ n} // loop invariant
  x := x + 1
{x ≥ n} // postcondition
```

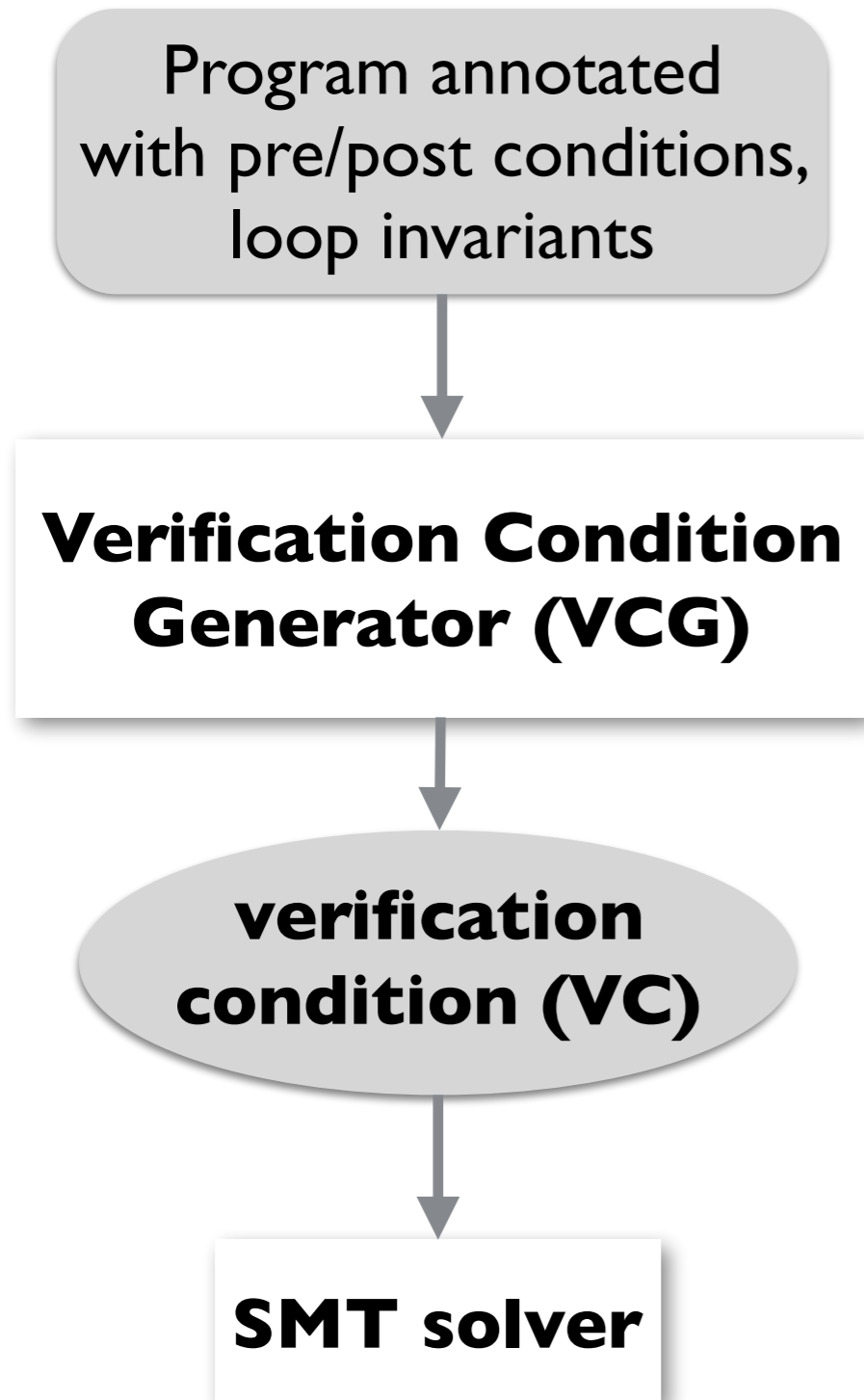
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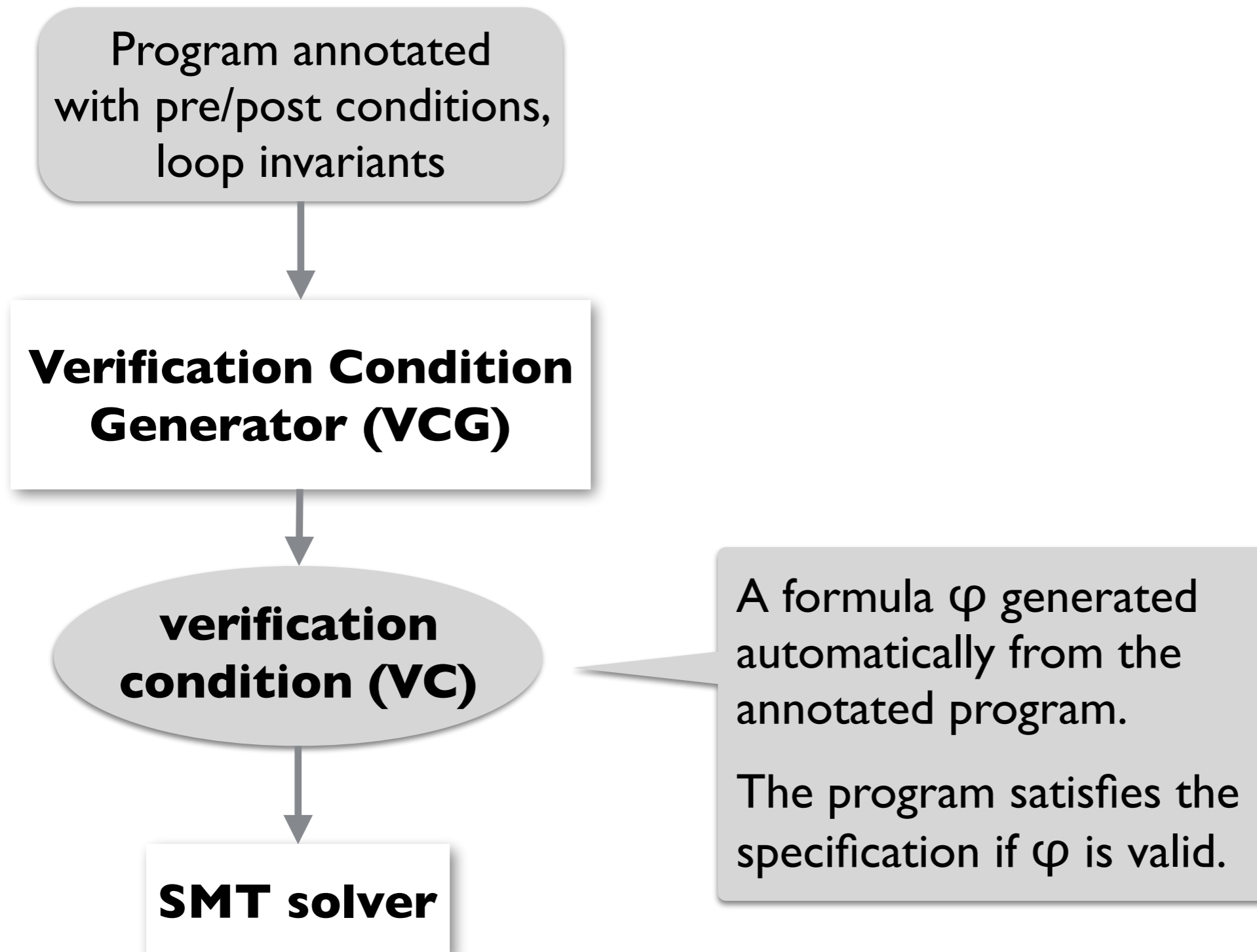
We can automate much of the proof process with verification condition generation!

- But loop invariants still need to be provided ...

# Automating Hoare logic with VC generation

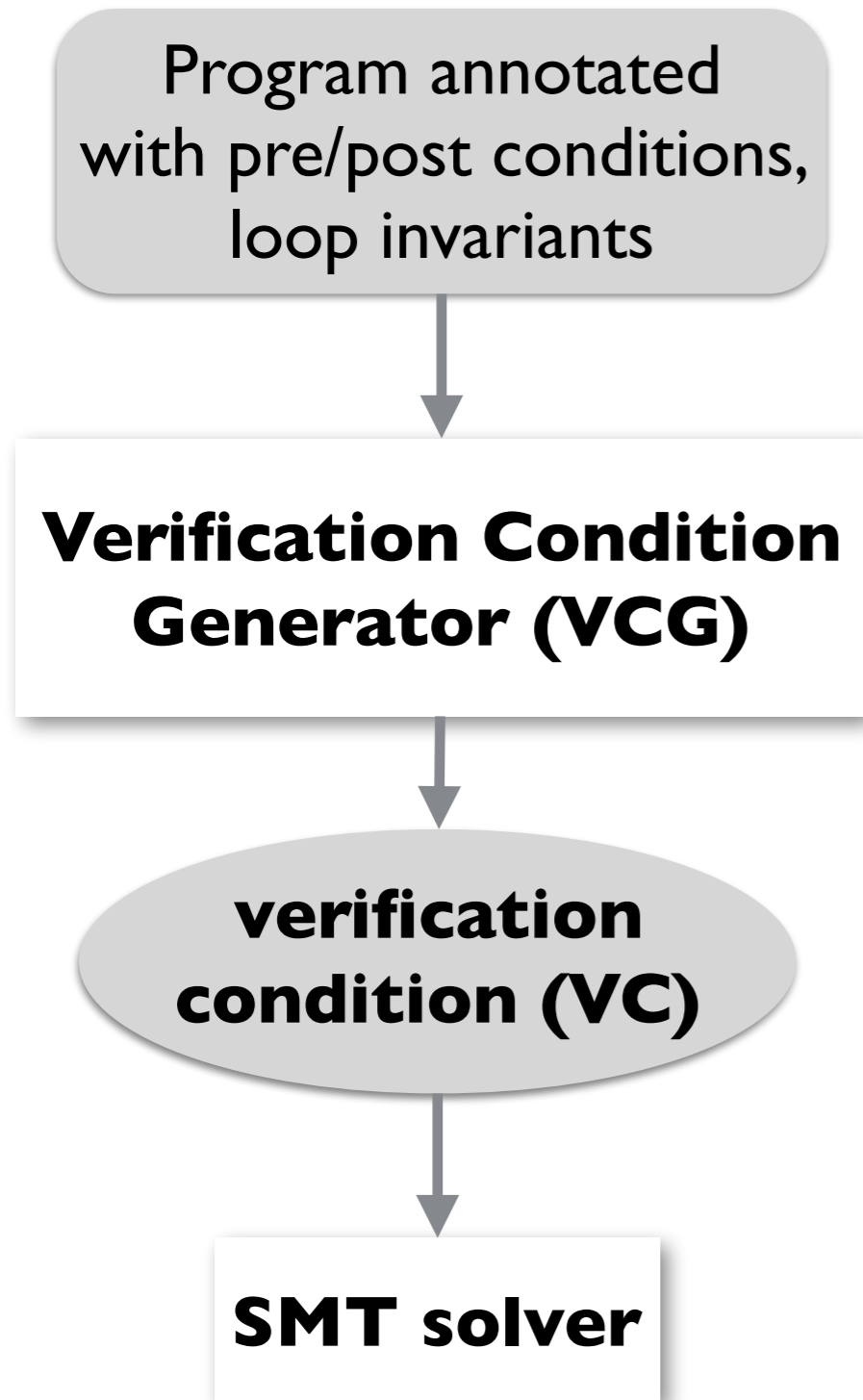


# Automating Hoare logic with VC generation





# Automating Hoare logic with VC generation



## Forwards computation:

- Starting from the precondition, generate formulas to prove the postcondition.
- Based on computing *strongest postconditions (sp)*.

## Backwards computation:

- Starting from the postcondition, generate formulas to prove the precondition.
- Based on computing *weakest liberal preconditions (wp)*.

# **VC generation with WP and SP**

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## $sp(S, P)$

- The strongest predicate that holds after  $S$  is executed from a state satisfying  $P$ .

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## **wp(S, Q)**

- The weakest predicate that guarantees Q will hold after executing S from a state satisfying that predicate.

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- The strongest predicate that holds after S is executed from a state satisfying P.

## **wp(S, Q)**

- The weakest predicate that guarantees Q will hold after executing S from a state satisfying that predicate.

## **{P} S {Q} is valid iff**

- $P \Rightarrow wp(S, Q)$  or
- $sp(S, P) \Rightarrow Q$

# Computing $wp(S, Q)$

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$wp(S, Q)$ :

- $wp(\mathbf{skip}, Q) = Q$



# Computing $wp(S, Q)$

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- $wp(\mathbf{while } C \mathbf{ do } S, Q) = ?$

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- $\text{wp}(\mathbf{while } C \mathbf{ do } S, Q) = \mathbf{X}$

A fixpoint: in general, cannot be expressed as a syntactic construction in terms of the postcondition.

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Approximate  $wp(S, Q)$   
with  $awp(S, Q)$ .

# Computing $\text{awp}(S, Q)$

## $\text{awp}(S, Q)$ :

- $\text{awp}(\mathbf{skip}, Q) = Q$
- $\text{awp}(x := E, Q) = Q[E / x]$
- $\text{awp}(S_1; S_2, Q) = \text{awp}(S_1, \text{awp}(S_2, Q))$
- $\text{awp}(\mathbf{if } C \mathbf{ then } S_1 \mathbf{ else } S_2, Q) = (C \rightarrow \text{awp}(S_1, Q)) \wedge (\neg C \rightarrow \text{awp}(S_2, Q))$
- $\text{awp}(\mathbf{while } C \mathbf{ do } \{I\} S, Q) = I$

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Loop invariant provided by an oracle (e.g., programmer).



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- $\text{awp}(\text{while } C \text{ do } \{I\} S, Q) = I$

For each statement  $S$ , also define  $\text{VC}(S, Q)$  that encodes additional conditions that must be checked.

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- $VC(\mathbf{if } C \mathbf{ then } S_1 \mathbf{ else } S_2, Q) = VC(S_1, Q) \wedge VC(S_2, Q)$
- $VC(\mathbf{while } C \mathbf{ do } \{I\} S, Q) = (I \wedge C \rightarrow \text{awp}(S, I)) \wedge VC(S, I) \wedge (I \wedge \neg C \rightarrow Q)$

$I$  is an invariant.

$I$  is strong enough.



# Verifying a Hoare triple

**Theorem:  $\{P\} S \{Q\}$  is valid if the following formula is valid**

$$VC(S, Q) \wedge (P \rightarrow \text{awp}(S, Q))$$

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The other direction doesn't hold because loop invariants may not be strong enough or they may be incorrect.

Might get false alarms.

# Summary

## Today

- Automating Hoare Logic with VCG

## Next Wednesday

- Guest lecture by Rustan Leino!
- Verification with Dafny, Boogie, and Z3.

