Computer-Aided Reasoning for Software

Reasoning about Programs

courses.cs.washington.edu/courses/cse507/16sp/

Emina Torlak

emina@cs.washington.edu

Overview

Last lecture

• Finite model finding for first-order logic with quantifiers, relations, and transitive closure

Today

- Reasoning about (partial) correctness of programs
 - Hoare Logic
 - Verification Condition Generation

A look ahead (L9-L14)

Classic verification (L9, L10)

 Checking that all (terminating) executions satisfy an FOL property on all inputs

Bounded verification (LII)

Scope-complete checking of FOL properties

Symbolic execution (L12)

Systematic checking of FOL properties

Model checking (L13, L14)

 Exhaustive checking of temporal properties of abstracted programs Active research topic for 45 years

Classic ideas every computer scientist should know

Understanding the ideas can help you become a better programmer

A bit of history

1967: Assigning Meaning to Programs (Floyd)

1978 Turing Award

1969: An Axiomatic Basis for Computer Programming (Hoare)

1980 Turing Award

1975: Guarded Commands, Nondeterminacy and Formal Derivation of Programs (Dijkstra)

1972 Turing Award







A tiny Imperative Programming Language (IMP)

Expression E

• $Z | V | E_1 + E_2 | E_1 * E_2$

Conditional C

• true | false | $E_1 = E_2 \mid E_1 \le E_2$

Statement S

- skip (Skip)
- V := E (Assignment)
- S₁; S₂ (Composition)
- if C then S_1 else S_2 (If)
- while C do S (While)

A minimalist programming language for demonstrating key features of Hoare logic.

Specifying correctness in Hoare logic



Specifying correctness in Hoare logic

Hoare triple

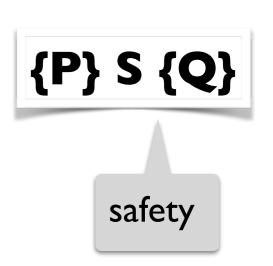
- S is a program statement (in IMP).
- P and Q are FOL formulas over program variables.
- P is called a precondition and Q is a postcondition.

Partial correctness (Hoare triple semantics)

• If S executes from a state satisfying P, and if its execution terminates, then the resulting state satisfies Q.

Total correctness

• If S executes from a state satisfying P, then its execution terminates and the resulting state satisfies Q.





Examples of Hoare triples

{false} S {Q}

Valid for all S and Q.

{P} while (true) do skip {Q}

Valid for all P and Q.

{true} S {Q}

• If S terminates, the resulting state satisfies Q.

{P} S {true}

Valid for all P and S.

Proving partial correctness in Hoare logic

Expression E

• $Z | V | E_1 + E_2 | E_1 * E_2$

Conditional C

• true | false | $E_1 = E_2 \mid E_1 \le E_2$

Statement S

• skip (Skip)

V := E (Assignment)

• S₁; S₂ (Composition)

• if C then S₁ else S₂ (If)

while C do S (While)

One inference rule for every statement in the language:

 $\vdash \{P_1\}S_1\{Q_1\} \ldots \vdash \{P_n\}S_n\{Q_n\}$ $\vdash \{P\}S\{Q\}$

If the Hoare triples $\{P_1\}$ $S_1\{Q_1\}$... $\{P_n\}S_n\{Q_n\}$ are provable, then so is $\{P\}S\{Q\}$.

Inference rules for Hoare logic

$$\vdash \{P\} S_1 \{R\} \vdash \{R\} S_2 \{Q\}$$

 $\vdash \{P\} S_1; S_2 \{Q\}$

$$\vdash \{Q[E/x]\} \times := E\{Q\}$$

$$\vdash \{P \land C\} S_1 \{Q\} \vdash \{P \land \neg C\} S_2 \{Q\}$$
$$\vdash \{P\} \text{ if } C \text{ then } S_1 \text{ else } S_2 \{Q\}$$

$$\vdash \{P_I\} S \{Q_I\} \quad P \Rightarrow P_I \quad Q_I \Rightarrow Q$$

$$\vdash \{P\} S \{Q\}$$

loop invariant

Example: proof outline

Example: proof outline with auxiliary variables

Soundness and relative completeness

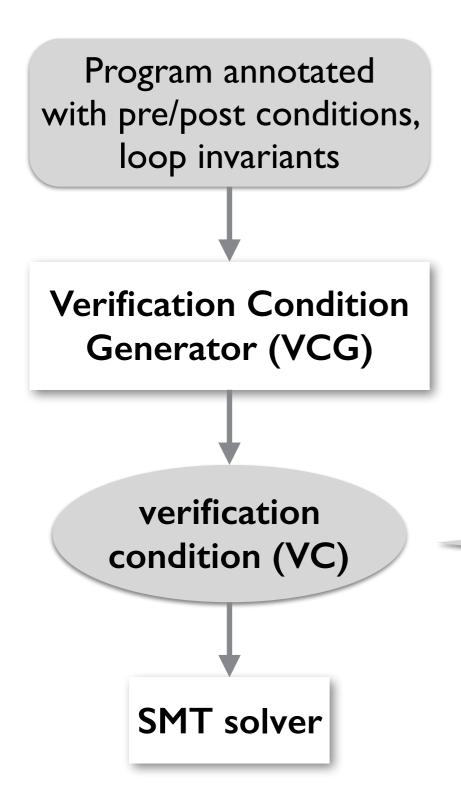
Proof rules for Hoare logic are sound

If
$$\vdash \{P\} S \{Q\} \text{ then } \models \{P\} S \{Q\}$$

Proof rules for Hoare logic are relatively complete

If \models {P} S {Q} then \vdash {P} S {Q}, assuming an oracle for deciding implications

Automating Hoare logic with VC generation



Forwards computation:

- Starting from the precondition, generate formulas to prove the postcondition.
- Based on computing strongest postconditions (sp).

Backwards computation:

- Starting from the postcondition, generate formulas to prove the precondition.
- Based on computing weakest liberal preconditions (wp).

VC generation with WP and SP

wp(S, Q)

• The weakest predicate that guarantees Q will hold after executing S from a state satisfying that predicate.

sp(S, P)

 The strongest predicate that holds after S is executed from a state satisfying P.

{P} S {Q} is valid iff

- $P \Rightarrow wp(S, Q)$ or
- $sp(S, P) \Rightarrow Q$

Computing wp(S, Q)

wp(S, Q):

- wp(skip, Q) = Q
- wp(x := E, Q) = Q[E / x]
- $wp(S_1; S_2, Q) = wp(S_1, wp(S_2, Q))$
- wp(if C then S_1 else S_2 , Q) = C \rightarrow wp(S_1 , Q) $\land \neg C \rightarrow$ wp(S_2 , Q)
- wp(while C do S, Q) = X

Approximate wp(S, Q) with awp(S, Q).

terms of the postcondition.

Computing awp(S, Q)

awp(S, Q):

- awp(skip, Q) = Q
- awp(x := E, Q) = Q[E / x]
- $awp(S_1; S_2, Q) = awp(S_1, awp(S_2, Q))$
- $awp(if C then S_1 else S_2, Q) = C \rightarrow awp(S_1, Q) \land \neg C \rightarrow awp(S_2, Q)$
- awp(while C do {I} S, Q) = I

For each statement S, also define VC(S,Q) that encodes additional conditions that must be checked.

Computing VC(S, Q)

VC(S, Q):

- VC(skip, Q) = true
- VC(x := E, Q) = true
- $VC(S_1; S_2, Q) = VC(S_2, Q) \wedge VC(S_1, awp(S_2, Q))$
- $VC(if C then S_1 else S_2, Q) = VC(S_1, Q) \land VC(S_2, Q)$
- VC(while C do {I} S, Q) = $(I \land C \Rightarrow awp(S,I)) \land VC(S,I) \land (I \land \neg C \Rightarrow Q)$

I is an invariant.

I is strong enough.

Verifying a Hoare triple

Theorem: {P} S {Q} is valid if

 $VC(S, Q) \wedge (P \rightarrow awp(S, Q))$

The other direction doesn't hold because loop invariants may not be strong enough or they may be incorrect.

Might get false alarms.

Summary

Today

- Reasoning about partial correctness of programs
 - Hoare Logic
 - VCG,WP,SP

Next lecture

- Guest lecture by Rustan Leino!
- Verification with Dafny, Boogie, and Z3.

