## Language Design

What have we been up to?

- Define a programming language
  - we've been fairly formal
  - pretty close to SML if you squint real hard

## CSE 505: Programming Languages

Lecture 17 — The Curry-Howard Isomorphism

Zach Tatlock Autumn 2017

# Language Design

### What have we been up to?

- Define a programming language
  - we've been fairly formal
  - pretty close to SML if you squint real hard
- Define a type system
  - outlaw bad programs that "get stuck"
  - sound: no typable programs get stuck
  - incomplete: knocked out some OK programs too, ohwell



# Elsewhere in the Universe (or the other side of campus)

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What do logicians do?

- Define formal logics
  - tools to precisely state propositions

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## Elsewhere in the Universe (or the other side of campus)

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- Define proof systems
  - tools to figure out which propositions are true

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# Elsewhere in the Universe (or the other side of campus)

What do logicians do?

- Define formal logics
  - tools to precisely state propositions
- Define proof systems
  - tools to figure out which propositions are true

Turns out, we did that too!

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### Punchline

We are accidental logicians!

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### Punchline

We are accidental logicians!

### The Curry-Howard Isomorphism

- Proofs : Propositions :: Programs : Types
- proofs are to propositions as programs are to types

## Woah. Back up a second. Logic?!

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Let's trim down our (explicitly typed) simply-typed  $\lambda$ -calculus to:

 $e ::= x | \lambda x. e | e e$ | (e, e) | e.1 | e.2| A(e) | B(e) | match e with Ax. e | Bx. e

 $\tau ::= b \mid \tau \to \tau \mid \tau * \tau \mid \tau + \tau$ 

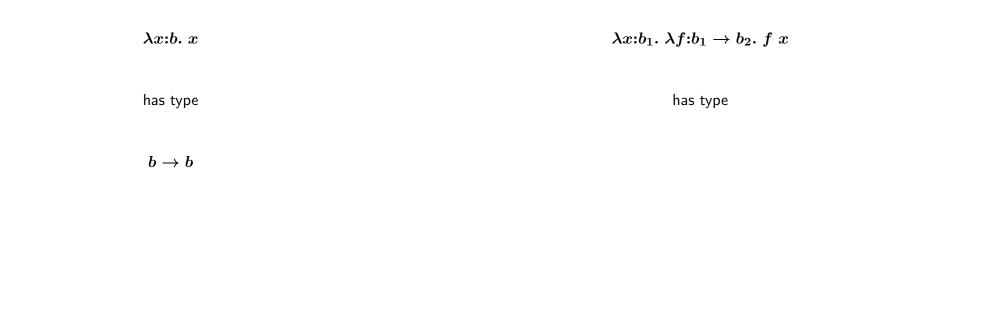
- Lambdas, Pairs, and Sums
- Any number of base types  $b_1, b_2, \ldots$
- No constants (can add one or more if you want)
- ► No fix

Zach TatlockCSE 505 Autumn 2017, Lecture 175Zach TatlockCSE 505 Autumn 2017, Lecture 175Woah. Back up a second. Logic?!Let's trim down our (explicitly typed) simply-typed  $\lambda$ -calculus to: $e ::= x \mid \lambda x. e \mid e e$  $\lambda x:b. x$  $\mid (e, e) \mid e.1 \mid e.2$ has type $\mid A(e) \mid B(e) \mid match e with Ax. e \mid Bx. e$ has type $\tau ::= b \mid \tau \rightarrow \tau \mid \tau * \tau \mid \tau + \tau$ Lambdas, Pairs, and SumsAny number of base types  $b_1, b_2, \ldots$ 

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What good is this?!

Well, even sans constants, plenty of terms type-check with  $\Gamma=\cdot$ 



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 $\lambda x: b_1. \ \lambda f: b_1 o b_2. \ f \ x$ 

has type

 $b_1 o (b_1 o b_2) o b_2$ 

 $\lambda x: b_1 \rightarrow b_2 \rightarrow b_3. \ \lambda y: b_2. \ \lambda z: b_1. \ x \ z \ y$ 

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has type

 $(b_1 
ightarrow b_2 
ightarrow b_3) 
ightarrow b_2 
ightarrow b_1 
ightarrow b_3$ 

has type

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 $\lambda x: b_1. (\mathsf{A}(x), \mathsf{A}(x))$ 

has type

 $b_1 \to ((b_1 + b_7) * (b_1 + b_4))$ 

 $\lambda f: b_1 \rightarrow b_3. \ \lambda g: b_2 \rightarrow b_3. \ \lambda z: b_1 + b_2.$ (match z with Ax.  $f \ x \mid Bx. \ g \ x)$ 

has type

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ightarrow (b_2 
ightarrow b_3) 
ightarrow (b_1 + b_2) 
ightarrow b_3$ 

has type

Zach Tatlock	CSE 505 Autumn 2017, Lecture 17	10 Zach Tatlock	CSE 505 Autumn 2017, Lecture 17	11		
		Empty and Nonempty Types				
		Just saw a	few "nonempty" types			
	$\lambda x{:}b_1*b_2.\;\lambda y{:}b_3.\;((y,x.1),x.2)$	$\blacktriangleright  au$ non	empy if closed term $e$ has type $ au$			
		$\blacktriangleright au$ emp	<i>pty</i> otherwise			
	has type					
	$(b_1 * b_2)  ightarrow b_3  ightarrow ((b_3 * b_1) * b_2)$					

# Empty and Nonempty Types

Just saw a few "nonempty" types

- $\blacktriangleright \ \tau$  nonempy if closed term e has type  $\tau$
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Are there any empty types?

# Empty and Nonempty Types

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Sure!  $b_1 \quad b_1 \rightarrow b_2 \quad b_1 \rightarrow (b_2 \rightarrow b_1) \rightarrow b_2$ 

Zach Tatlock CSE 505 Autumn 2017, Lecture 17	12         Zach Tatlock         CSE 505 Autumn 2017, Lecture 17         12
Empty and Nonempty Types	Empty and Nonempty Types
<ul> <li>Just saw a few "nonempty" types</li> <li><i>τ</i> nonempy if closed term e has type <i>τ</i></li> <li><i>τ</i> empty otherwise</li> </ul>	<ul> <li>Just saw a few "nonempty" types</li> <li><i>τ</i> nonempy if closed term <i>e</i> has type <i>τ</i></li> <li><i>τ</i> empty otherwise</li> </ul>
Are there any empty types?	Are there any empty types?
Sure! $b_1$ $b_1  ightarrow b_2$ $b_1  ightarrow (b_2  ightarrow b_1)  ightarrow b_2$	Sure! $b_1$ $b_1  ightarrow b_2$ $b_1  ightarrow (b_2  ightarrow b_1)  ightarrow b_2$
What does this one mean?	What does this one mean?
$b_1 + (b_1  o b_2)$	$b_1 + (b_1  o b_2)$
	I wonder if there's any way to distinguish empty vs. nonempty

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What does this one mean?

 $b_1 + (b_1 
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I wonder if there's any way to distinguish empty vs. nonempty...

Ohwell, now for a *totally irrelevant* tangent!

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**Propositional Logic** 

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# Propositional Logic

Suppose we have some set b of basic propositions  $b_1, b_2, \ldots$ 

▶ e.g. "ML is better than Haskell"

Totally irrelevant tangent.



# **Propositional Logic**

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Then, using standard operators  $\supset$ ,  $\land$ ,  $\lor$ , we can define formulas:

 $p ::= b \mid p \supset p \mid p \land p \mid p \lor p$ 

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Some formulas are *tautologies*: by virtue of their structure, they are always true regardless of the truth of their constituent propositions.

▶ e.g.  $p_1 \supset p_1$ 

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Propositional Logic	2		Proof System		
Suppose we have so ► e.g. "ML is be	ome set $b$ of basic propositions $b_1, b_2, .$ tter than Haskell"			$\Gamma \;::=\; \cdot \mid \Gamma, p$	
Then, using standa	rd operators $\supset, \land, \lor$ , we can define for	mulas:			
p :	$= b \mid p \supset p \mid p \land p \mid p \lor p$				
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Some formulas are *tautologies*: by virtue of their structure, they are always true regardless of the truth of their constituent propositions.

 $\blacktriangleright$  e.g.  $p_1 \supset p_1$ 

Not too hard to build a proof system to establish tautologyhood.

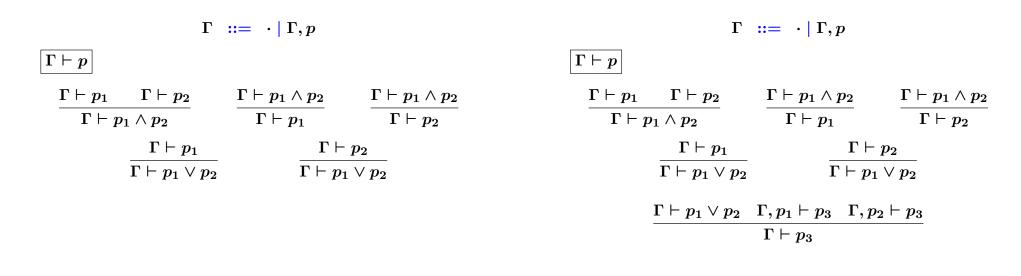
# Proof System

# Proof System

$\Gamma \hspace{0.1in} ::= \hspace{0.1in} \cdot \mid \Gamma, p$	$\Gamma \;\; ::= \; \cdot \mid \Gamma, p$
$\fbox{\Gamma \vdash p}$	$\boxed{\boldsymbol{\Gamma}\vdash \boldsymbol{p}}$
$rac{\Gammadash p_1 \qquad \Gammadash p_2}{\Gammadash p_1 \wedge p_2}$	$rac{\Gammadash p_1  \Gammadash p_2}{\Gammadash p_1 \wedge p_2} \qquad rac{\Gammadash p_1 \wedge p_2}{\Gammadash p_1}$

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Proof System				Pi	roof System			
	Г	$::= \ \cdot \mid \Gamma, p$				]	$\Gamma$ ::= $\cdot \mid \Gamma, p$	
$\Gamma \vdash p$					$\Gamma \vdash p$			
$\Gamma \vdash p_1$	$\Gamma dash p_2$	$\Gamma dash p_1 \wedge p_2$	$\Gamma dash p_1 \wedge p_2$		$\Gamma \vdash p_1$	$\Gamma \vdash p_2$	$\Gamma dash p_1 \wedge p_2$	$\Gamma dash p_1 \wedge p_2$
$\overline{ \Gamma \vdash p}$	$_1 \wedge p_2$	$\Gamma \vdash p_1$	$\overline{\Gamma \vdash p_2}$		$\Gamma \vdash p$	$p_1 \wedge p_2$	$\Gamma \vdash p_1$	$\overline{\Gamma \vdash p_2}$
						$\Gamma \vdash p_1$		
						$\overline{\Gamma dash p_1 ee p_1}$	$\overline{D_2}$	

Proof System



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Proof System		Proof System			
$\Gamma$ ::= $\cdot \mid \Gamma, p$			Г	$::= \ \cdot \mid \Gamma, p$	
$\boxed{\Gamma \vdash p}$		$\Gamma \vdash p$			
$\Gammadash p_1 \qquad \Gammadash p_2 \qquad \Gammadash p_1\wedge p_2$	$_2 \qquad \Gamma dash p_1 \wedge p_2$	$\Gamma \vdash p_1$	$\Gamma \vdash p_2$	$\Gamma dash p_1 \wedge p_2$	$\Gamma dash p_1 \wedge p_2$
$\hline \Gamma \vdash p_1 \land p_2 \qquad \hline \Gamma \vdash p_1$				$\Gamma \vdash p_1$	
$\Gamma dash p_1$	$\Gamma dash p_{2}$		$\Gamma \vdash p_1$	$\Gamma \vdash$	$p_2$
$\overline{\Gammadash p_1ee p_2}$ $\overline{\Gammaash}$	$p_1 ee p_2$			$\overline{\Gamma \vdash p_1}$	$1 \lor p_2$
$\Gamma dash p_1 ee p_2  \Gamma, p_1 dash p_3$ .	$\Gamma, p_2 \vdash p_3$		$\Gamma dash p_1 ee p_2$	$\Gamma, p_1 \vdash p_3$ $\Gamma, p$	$p_2 \vdash p_3$
$\Gamma \vdash p_3$				$\Gamma \vdash p_3$	
$\underline{p\in\Gamma}$		$p\in \Gamma$	$\Gamma, p_1 \vdash p$	$\mathcal{D}_2$	
$\overline{\Gamma \vdash p}$		$\overline{\Gamma \vdash p}$	$rac{\Gamma, p_1 dash p}{\Gammadash p_1 \supset}$	$p_2$	

Wait a second...

	Γ	$::= \cdot \mid \Gamma,$	p	
$\Gamma \vdash p$				
$\frac{\Gamma \vdash p_1}{\Gamma \vdash p_1}$	-	$\frac{\Gamma \vdash p_1 \wedge}{\Gamma \vdash p_1}$		$rac{arphi p_1 \wedge p_2}{\Gammadash p_2}$
Ŧ	$\frac{\Gamma \vdash p_1}{\Gamma \vdash p_1}$	Ē	$\frac{\Gamma \vdash p_2}{\Gamma \vdash p_2}$	
	$\Gamma \vdash p_1 \lor p_2$ $\vdash p_1 \lor p_2$		$\Gamma \vdash p_1 \lor p_2$ $\Gamma, p_2 \vdash p_2$	
_		$\frac{\Gamma + p_3}{\Gamma + p_3}$	-,P2 · P	<u> </u>
$\frac{p\in\Gamma}{\Gamma\vdash p}$	$rac{\Gamma, p_1 dash p_2}{\Gammadash p_1 \supset p_1}$		$rac{p_1 \supset p_2}{\Gamma \vdash p}$	

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Wait a second...



# Wait a second... ZOMG!

That's *exactly* our type system! Just erase terms, change each  $\tau$  to a p, and translate  $\rightarrow$  to  $\supset$ , \* to  $\land$ , + to  $\lor$ .

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 $\Gamma \vdash e : \tau$ 

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$\Gamma \vdash e.1:\tau_1$	$\Gamma \vdash e.2:\tau_2$
	$e: au_2 \ ert :  au_1 +  au_2$
$x: au_1dash e_1: au$ $\Gamma,y$	$:\!\tau_2 \vdash e_2 : \tau$
vith A $x.~e_1 \mid$ B $y.~e_2$	$e_2: au$
	$egin{array}{cccc} ec{ au_2}  ightarrow  au_1 & \Gamma dash e_2 ec{ au_2} \ ec{ au_1}  ightarrow ec{ au_2} ec{ au_1} ec{ au_2} ec{ au_1} ec{ au_2} ec{ au_1} ec{ au_2} ec{ au_1} ec{ au_2} $
	$\overline{\Gamma dash B(e)}$ $e:  au_1 dash e_1:  au \ \ \ \Gamma, y$ vith A $x.\ e_1 \mid B y.\ e$

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## What does it all mean? The Curry-Howard Isomorphism.

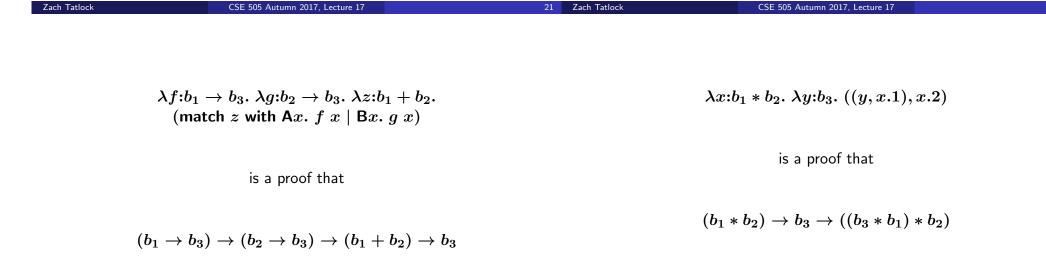
- Given a well-typed closed term, take the typing derivation, erase the terms, and have a propositional-logic proof
- Given a propositional-logic proof, there exists a closed term with that type
- A term that type-checks is a proof it tells you exactly how to derive the logicical formula corresponding to its type

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- Given a well-typed closed term, take the typing derivation, erase the terms, and have a propositional-logic proof
- Given a propositional-logic proof, there exists a closed term with that type
- A term that type-checks is a *proof* it tells you exactly how to derive the logicical formula corresponding to its type
- Constructive (hold that thought) propositional logic and simply-typed lambda-calculus with pairs and sums are the same thing.
  - Computation and logic are *deeply* connected
  - $\blacktriangleright$   $\lambda$  is no more or less made up than implication
- Revisit our examples under the logical interpretation...

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	$\lambda x$ :b. $x$		$\lambda x{:}b_1.\ \lambda f{:}b_1  o b_2.\ f\ x$	
	Ad.0. d		$\lambda x \cdot v_1 \cdot \lambda j \cdot v_1  \forall \ v_2 \cdot j \cdot x$	
	is a proof that		is a proof that	
	b  ightarrow b		$b_1  o (b_1  o b_2)  o b_2$	

$$egin{aligned} &\lambda x{:}b_1 o b_2 o b_3. \ \lambda y{:}b_2. \ \lambda z{:}b_1. \ x \ z \ y & \lambda x{:}b_1. \ ({\sf A}(x), {\sf A}(x)) \end{aligned}$$
 is a proof that is a proof that  $(b_1 o b_2 o b_3) o b_2 o b_1 o b_3 & b_1 o ((b_1 + b_7)*(b_1 + b_4)) \end{aligned}$ 



# So what?

Because:

- This is just fascinating (glad I'm not a dog)
- Don't think of logic and computing as distinct fields
- Thinking "the other way" can help you know what's possible/impossible
- Can form the basis for theorem provers
- Type systems should not be *ad hoc* piles of rules!

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So, every typed  $\lambda$ -calculus is a proof system for some logic...

Is STLC with pairs and sums a *complete* proof system for propositional logic? Almost...

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## Classical vs. Constructive

Classical propositional logic has the "law of the excluded middle":

$$\overline{\Gamma \vdash p_1 + (p_1 \rightarrow p_2)}$$

(Think " $p + \neg p$ " – also equivalent to double-negation  $\neg \neg p \rightarrow p$ )

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Can still "branch on possibilities" by making the excluded middle an explicit assumption:

$$((p_1 + (p_1 \to p_2)) * (p_1 \to p_3) * ((p_1 \to p_2) \to p_3)) \to p_3$$

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# Classical vs. Constructive, an Example

Theorem: There exist irrational numbers a and b such that  $a^b$  is rational.

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**Classical Proof:** 

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Let  $x = \sqrt{2}$ . Either  $x^x$  is rational or it is irrational. If  $x^x$  is rational, let  $a = b = \sqrt{2}$ , done. If  $x^x$  is irrational, let  $a = x^x$  and b = x. Since  $\left(\sqrt{2}^{\sqrt{2}}\right)^{\sqrt{2}} = \sqrt{2}^{(\sqrt{2} \cdot \sqrt{2})} = \sqrt{2}^2 = 2$ , done.

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Constructive Proof:

Let 
$$a = \sqrt{2}$$
,  $b = \log_2 9$ .  
Since  $\sqrt{2}^{\log_2 9} = 9^{\log_2 \sqrt{2}} = 9^{\log_2 (2^{0.5})} = 9^{0.5} = 3$ , done.

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To prove that something exists, we actually had to produce it. SWEET. atlock CSE 505 Autumn 2017, Lecture 17

## Classical vs. Constructive, a Perspective

Constructive logic allows us to distinguish between things that classical logic lumps together.

# Classical vs. Constructive, a Perspective

Constructive logic allows us to distinguish between things that classical logic lumps together.

Consider "P is true." vs. "It would be absurd if P were false."  $\triangleright P$  vs.  $\neg \neg P$ 

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Our friends Gödel and Gentzen gave us this nice result:

P is provable in classical logic iff  $\neg \neg P$  is provable in constructive logic.

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## Fix

A "non-terminating proof" is no proof at all.

Remember the typing rule for **fix**:

$$\frac{\Gamma \vdash e: \tau \rightarrow \tau}{\Gamma \vdash \mathsf{fix} \; e: \tau}$$

That let's us prove anything! Example: fix  $\lambda x:b. x$  has type b

So the "logic" is *inconsistent* (and therefore worthless)

Related: In ML, a value of type 'a never terminates normally (raises an exception, infinite loop, etc.)

let rec f x = f xlet z = f 0

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# Last word on Curry-Howard

It's not just STLC and constructive propositional logic

*Every* logic has a corresponding typed  $\lambda$  calculus (and no consistent logic has something as "powerful" as fix).

If you remember one thing: the typing rule for function application is modus ponens

# Last word on Curry-Howard

It's not just STLC and constructive propositional logic

Every logic has a corresponding typed  $\lambda$  calculus (and no consistent logic has something as "powerful" as **fix**).