

CSE-505: Programming Languages

Lecture 14 — Efficient Lambda Interpreters

Zach Tatlock
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Where are we

Done:

- ▶ Formal definition of evaluation contexts and first-class continuations
- ▶ Continuation-passing style as a programming idiom
- ▶ The CPS transform

Now:

- ▶ Implement an efficient lambda-calculus interpreter using little more than malloc and a single while-loop
 - ▶ Explicit evaluation contexts (i.e., continuations) is essential
 - ▶ Key novelty is maintaining the *current* context *incrementally*
 - ▶ **letcc** and **throw** can be $O(1)$ operations (homework problem)

See the code

See `lec14code.ml` for four interpreters where each is:

- ▶ More efficient than the previous one and relies on less from the meta-language
- ▶ Close enough to the previous one that equivalence among them is tractable to prove

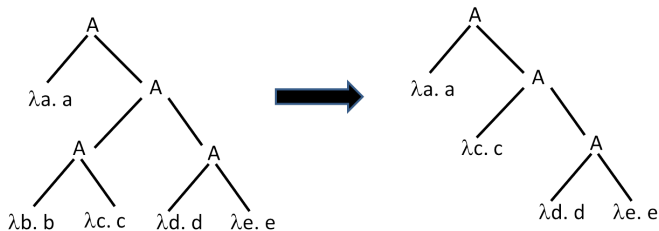
The interpreters:

1. Plain-old small-step with substitution
2. Evaluation contexts, re-decomposing at each step
3. Incremental decomposition, made efficient by representing evaluation contexts (i.e., continuations) as a linked list with “shallow end” of the stack at the beginning of the list
4. Replacing substitution with environments

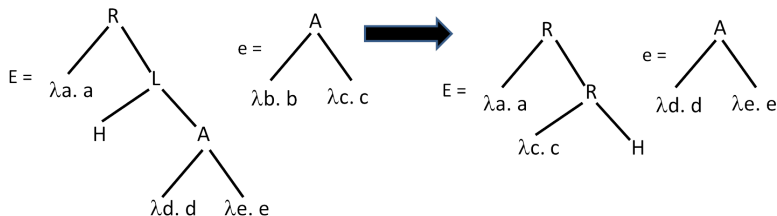
The last interpreter is trivial to port to assembly or C

Example

Small-step (first interpreter):

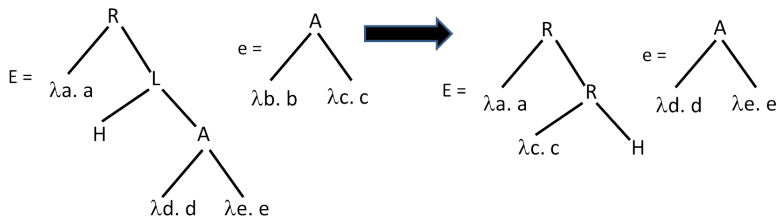


Decomposition (second interpreter):



Example

Decomposition (second interpreter):



Decomposition rewritten with linked list (hole implicit at *front*):

$$\begin{aligned} c &= L(A(\lambda d. d, \lambda e. e)) :: R(\lambda a. a) :: [] \\ e &= A(\lambda b. b, \lambda c. c) \end{aligned} \quad \longrightarrow \quad \begin{aligned} c &= R(\lambda c. c) :: R(\lambda a. a) :: [] \\ e &= A(\lambda d. d, \lambda e. e) \end{aligned}$$

Example

Decomposition rewritten with linked list (hole implicit at *front*):

$$\begin{array}{l} c = L(A(\lambda d. d, \lambda e. e)) :: R(\lambda a. a) :: [] \\ e = A(\lambda b. b, \lambda c. c) \end{array} \quad \longrightarrow \quad \begin{array}{l} c = R(\lambda c. c) :: R(\lambda a. a) :: [] \\ e = A(\lambda d. d, \lambda e. e) \end{array}$$

Some loop iterations of third interpreter:

$$e = A(\lambda b. b, \lambda c. c) \quad c = L(A(\lambda d. d, \lambda e. e)) :: R(\lambda a. a) :: []$$
$$e = \lambda b. b \quad c = L(\lambda c. c) :: L(A(\lambda d. d, \lambda e. e)) :: R(\lambda a. a) :: []$$
$$e = \lambda c. c \quad c = R(\lambda b. b) :: L(A(\lambda d. d, \lambda e. e)) :: R(\lambda a. a) :: []$$
$$e = \lambda c. c \quad c = L(A(\lambda d. d, \lambda e. e)) :: R(\lambda a. a) :: []$$
$$e = A(\lambda d. d, \lambda e. e) \quad c = R(\lambda c. c) :: R(\lambda a. a) :: []$$

Fourth interpreter: replace substitution with environment/closures

The end result

The last interpreter needs just:

- ▶ A loop
- ▶ Lists for contexts and environments
- ▶ Tag tests

Moreover:

- ▶ Function calls execute in $O(1)$ time
- ▶ Variable look-ups don't, but that's fixable
 - ▶ (e.g., de Bruijn indices and arrays for environments)
- ▶ Other operations, including pairs, conditionals, letcc, and throw also all work in $O(1)$ time
 - ▶ Need new kinds of contexts and values
 - ▶ Left as a homework exercise as a way to understand the code

Making evaluation contexts explicit data structures was key