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```

(** * Lecture 03 *)

(** include some useful libraries *)
Require Import Bool.
Require Import List.
Require Import String.
Require Import Omega.

(** List provides the cons notation "::"
*)
"x :: xs" is the same as "cons x xs"
*)
Fixpoint my_length {A: Set} (l: list A) : nat :=
  match l with
  | nil => 0
  | x :: xs => S (my_length xs)
  end.

(** List provides the append notation "++"
*)
"xs ++ ys" is the same as "app xs ys"
*)
Fixpoint my_rev {A: Set} (l: list A) : list A :=
  match l with
  | nil => nil
  | x :: xs => rev xs ++ x :: nil
  end.

(** some interesting types *)

(** Prop is like Set, but for propositions *)
Inductive myTrue : Prop :=
| I : myTrue.

Lemma foo:
  myTrue.
Proof.
  constructor.
  (** exact I. *)
Qed.

Lemma foo':
  Set.
Proof.
  exact (list nat).
  (**
  exact bool.
  *)
Qed.

Inductive myFalse : Prop :=
.

Print False.

Lemma bogus:
  False -> 1 = 2.
Proof.
  intros.
  (** inversion does case analysis
  on a hypothesis. For each way
  that hypothesis could have been
  proved, you need to complete the
  subgoal *)
  inversion H.
Qed.

Lemma also_bogus:
  1 = 2 -> False.

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Proof.
  intros.
  discriminate.
Qed.

Print eq.

Inductive yo : Prop :=
| yolo : yo -> yo.

Lemma yoyo:
  yo -> False.
Proof.
  intros.
  inversion H.
  inversion H0.
  inversion H1.
  (** well, that didn't work *)
  induction H.
  assumption. (** but that did! *)
Qed.

(** check out negation *)
Print not.

(** ** Expression Syntax *)

(** We can define parts of a language
as an inductive datatype.
*)
Inductive expr : Set :=
| Const : nat -> expr
| Var : string -> expr
| Add : expr -> expr -> expr
| Mul : expr -> expr -> expr
| Cmp : expr -> expr -> expr.

Check (Const 0).
Check (Var "x").
Check (Add (Const 0) (Var "x")).
Check (Mul (Add (Const 0) (Var "x"))
  (Add (Const 0) (Var "x"))).
Check (Cmp (Mul (Const 0) (Var "x"))
  (Mul (Var "y") (Const 0))).

(** On paper, this would be written as a
"BNF grammar" as:
<<
  expr ::= N
         | V
         | expr <+> expr
         | expr <*> expr
         | expr <?> expr
>>
*)

(** Coq provides mechanism to define
your own notation which we can use
to get "concrete syntax" *)
Notation "'C' X" := (Const X) (at level 80).
Notation "'V' X" := (Var X) (at level 81).
Notation "X <+> Y" := (Add X Y) (at level 83, left associativity).
Notation "X <*> Y" := (Mul X Y) (at level 82, left associativity).
Notation "X <?> Y" := (Cmp X Y) (at level 84).

Check (C 0).
Check (V"x").
Check (C 0 <+> V"x").
Check (C 0 <+> V"x" <*> C 0 <+> V"x").

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Check ((C 0 <+> V"x") <*> (C 0 <+> V"x")).
Check (C 0 <*> V"x" <?> V"y" <*> C 0).

(** try View ==> Display all basic low-level contents *)

(** parsing is classic CS topic, but won't say much more *)

(** we can write functions to analyze expressions *)
Fixpoint nconsts (e: expr) : nat :=
  match e with
  | Const _ => 1 (** same as S O *)
  | Var _   => 0 (** same as O  *)
  | Add e1 e2 => nconsts e1 + nconsts e2
              (** same as plus (nconsts e1) (nconsts e2) *)
  | Mul e1 e2 => nconsts e1 + nconsts e2
  | Cmp e1 e2 => nconsts e1 + nconsts e2
  end.

(** Coq also provides existential quantifiers *)
Lemma expr_w_3_consts:
  exists e,
  nconsts e = 3.
Proof.
  exists (C 3 <+> C 2 <+> C 1).
  simpl. reflexivity.
Qed.

Fixpoint esize (e: expr) : nat :=
  match e with
  | Const _ => 1 (** same as S O *)
  | Var _   => 1
  | Add e1 e2 => esize e1 + esize e2
              (** same as plus (esize e1) (esize e2) *)
  | Mul e1 e2 => esize e1 + esize e2
  | Cmp e1 e2 => esize e1 + esize e2
  end.

(** and do proofs about programs *)
Lemma nconsts_le_size:
  forall e,
  nconsts e <= esize e.
Proof.
  intros.
  induction e.
  + simpl. auto.
  (** auto will solve many simple goals *)
  + simpl. auto.
  + simpl. omega.
  (** omega will solve many arithmetic goals *)
  + simpl. omega.
  + simpl. omega.
Qed.

(** that proof had a lot of copy-past :( *)
Lemma nconsts_le_size':
  forall e,
  nconsts e <= esize e.
Proof.
  intros.
  (**
   do induction, then
   on every resulting subgoal do simpl, then
   on every resulting subgoal do auto, then
   on every resulting subgoal do omega
  *)
  induction e; simpl; auto; omega.
  (**
   note that after the auto,
   only the Add, Mul, and Cmp subgoals remain,

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  but it's hard to tell since
  the proof does not "pause"
  *)
Qed.

Locate "<=" .

(** take a second to consider <= *)
Print le.

(** it's a relation defined as an inductive predicate *)

(** we give rules for when the relation holds *)

(** we can define our own relations
  to encode properties of expressions *)

Inductive has_const : expr -> Prop :=
| hc_const :
  forall n, has_const (Const n)
| hc_add_l :
  forall e1 e2,
  has_const e1 ->
  has_const (Add e1 e2)
| hc_add_r :
  forall e1 e2,
  has_const e2 ->
  has_const (Add e1 e2)
| hc_mul_l :
  forall e1 e2,
  has_const e1 ->
  has_const (Mul e1 e2)
| hc_mul_r :
  forall e1 e2,
  has_const e2 ->
  has_const (Mul e1 e2)
| hc_cmp_l :
  forall e1 e2,
  has_const e1 ->
  has_const (Cmp e1 e2)
| hc_cmp_r :
  forall e1 e2,
  has_const e2 ->
  has_const (Cmp e1 e2).

Lemma add_mul_comm:
  (forall e1 e2, Add e1 e2 = Add e2 e1) ->
  False.
Proof.
  intros.
  specialize (H (Const 0) (Const 1)).
  inversion H.
Qed.

Inductive has_var : expr -> Prop :=
| hv_var :
  forall s, has_var (Var s)
| hv_add_l :
  forall e1 e2,
  has_var e1 ->
  has_var (Add e1 e2)
| hv_add_r :
  forall e1 e2,
  has_var e2 ->
  has_var (Add e1 e2)
| hv_mul_l :
  forall e1 e2,
  has_var e1 ->
  has_var (Mul e1 e2)

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| hv_mul_r :
  forall e1 e2,
  has_var e2 ->
  has_var (Mul e1 e2)
| hv_cmp_l :
  forall e1 e2,
  has_var e1 ->
  has_var (Cmp e1 e2)
| hv_cmp_r :
  forall e1 e2,
  has_var e2 ->
  has_var (Cmp e1 e2).

(** we could also write boolean functions
    to check the same properties *)

Fixpoint hasConst (e: expr) : bool :=
  match e with
  | Const _ => true
  | Var _ => false
  | Add e1 e2 => orb (hasConst e1) (hasConst e2)
  | Mul e1 e2 => orb (hasConst e1) (hasConst e2)
  | Cmp e1 e2 => orb (hasConst e1) (hasConst e2)
  end.

(** the Bool library provides "/" as a notation for orb *)
Fixpoint hasVar (e: expr) : bool :=
  match e with
  | Const _ => false
  | Var _ => true
  | Add e1 e2 => hasVar e1 || hasVar e2
  | Mul e1 e2 => hasVar e1 || hasVar e2
  | Cmp e1 e2 => hasVar e1 || hasVar e2
  end.

(** That looks way easier!
    However, as the quarter progresses,
    we'll see that sometime defining a
    property as an inductive relation
    is more convenient
*)

(** We can prove that our relational
    and functional versions agree *)
Lemma has_const_hasConst:
  forall e,
  has_const e ->
  hasConst e = true.
Proof.
  intros.
  induction e.
  + simpl. reflexivity.
  + simpl.
  (** uh oh, trying to prove something false! *)
  (** it's OK though because we have a bogus hyp! *)
  inversion H.
  (** inversion lets us do case analysis on
    how a hypothesis of an inductive type
    may have been built. In this case, there
    is no way to build a value of type
    "has_const (Var s)", so we complete
    the proof of this subgoal for all
    zero ways of building such a value
  *)
  + (** here we use inversion to consider
    how a value of type "has_const (Add e1 e2)"
    could have been built *)
  inversion H.
  - (** built with hc_add_l *)

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  subst. (** subst rewrites all equalities it can *)
  apply IHel in H1.
  simpl. (** remember notation "/" is same as orb *)
  rewrite H1. simpl. reflexivity.
- (** built with hc_add_r *)
  subst. apply IHe2 in H1.
  simpl. rewrite H1.
  (** use fact that orb is commutative *)
  simpl. rewrite orb_comm.
  (** you can find this by turning on
    auto completion or using a search query
  *)
SearchAbout orb.
  simpl. reflexivity.
+ (** Mul case is similar *)
  inversion H; simpl; subst.
- apply IHel in H1; rewrite H1; auto.
- apply IHe2 in H1; rewrite H1;
  rewrite orb_comm; auto.
+ (** Cmp case is similar *)
  inversion H; simpl; subst.
- apply IHel in H1; rewrite H1; auto.
- apply IHe2 in H1; rewrite H1;
  rewrite orb_comm; auto.

Qed.

(** now the other direction *)
Lemma hasConst_has_const:
  forall e,
  hasConst e = true ->
  has_const e.
Proof.
  intros.
  induction e.
  +
  (** we can prove this case with a constructor *)
  (** constructor. *)
  apply hc_const.
  (**
  exact (hc_const n).
  *)
  (** this uses hc_const *)
+ (** Uh oh, no constructor for has_const
  can possibly produce a value of our
  goal type! It's OK though because
  we have a bogus hypothesis. *)
  simpl in H.
  discriminate.
+ (** now do Add case *)
  simpl in H.
  (** either e1 or e2 had a Const *)
  apply orb_true_iff in H.
  (** consider cases for H *)
  destruct H.
  - (** e1 had a Const *)
  apply hc_add_l.
  apply IHel.
  assumption.
  - (** e2 had a Const *)
  apply hc_add_r.
  apply IHe2.
  assumption.
+ (** Mul case is similar *)
  simpl in H; apply orb_true_iff in H; destruct H.
  - (** constructor will just use hc_mul_l *)
  constructor. apply IHel. assumption.
  - (** constructor will screw up and try hc_mul_l again! *)
  constructor. (** OOPS! *)
  Undo.

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    apply hc_mul_r. apply IHe2. assumption.
+ (** Cmp case is similar *)
  simpl in H; apply orb_true_iff in H; destruct H.
  - constructor; auto.
  - apply hc_cmp_r; auto.

```

Qed.

```

(** all that was only for the true cases! *)
(** can also use not and do the false cases *)

```

**Lemma** not\_has\_const\_hasConst:

```

forall e,
~ has_const e ->
hasConst e = false.

```

Proof.

```

unfold not. intros.
induction e.
+ simpl.
  (** uh oh, trying to prove something bogus *)
  (** better exploit a bogus hypothesis *)
  exfalso. (** proof by contradiction *)
  apply H. constructor.
+ simpl. reflexivity.
+ simpl. apply orb_false_iff.
  (** prove conjunction by proving left and right *)
  split.
  - apply IHe1. intro.
    apply H. apply hc_add_l. assumption.
  - apply IHe2. intro.
    apply H. apply hc_add_r. assumption.
+ (** Mul case is similar *)
  simpl; apply orb_false_iff.
  split.
  - apply IHe1; intro.
    apply H. apply hc_mul_l. assumption.
  - apply IHe2; intro.
    apply H. apply hc_mul_r. assumption.
+ (** Cmp case is similar *)
  simpl; apply orb_false_iff.
  split.
  - apply IHe1; intro.
    apply H. apply hc_cmp_l. assumption.
  - apply IHe2; intro.
    apply H. apply hc_cmp_r. assumption.

```

Qed.

**Lemma** false\_hasConst\_hasConst:

```

forall e,
hasConst e = false ->
~ has_const e.

```

Proof.

```

unfold not. intros.
induction e;
  (** crunch down everything in subgoals *)
  simpl in *.
+ discriminate.
+ inversion H0.
+ apply orb_false_iff in H.
  (** get both proofs out of a conjunction
  by destructing it *)
  destruct H.
  (** case analysis on H0 *)
  (** DISCUSS: how do we know to do this? *)
  inversion H0.
  - subst. auto. (** auto will chain things for us *)
  - subst. auto.
+ (** Mul case similar *)
  apply orb_false_iff in H; destruct H.
  inversion H0; subst; auto.

```

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```

+ (** Cmp case similar *)
  apply orb_false_iff in H; destruct H.
  inversion H0; subst; auto.

```

Qed.

```

(** we can stitch all these together *)

```

**Lemma** has\_const\_iff\_hasConst:

```

forall e,
has_const e <-> hasConst e = true.

```

Proof.

```

intros. split.
+ (** -> *)
  apply has_const_hasConst.
+ (** <- *)
  apply hasConst_has_const.

```

Qed.

```

(** We can also do all the same
  sorts of proofs for has_var and hasVar *)

```

**Lemma** has\_var\_hasVar:

```

forall e,
has_var e ->
hasVar e = true.

```

Proof.

```

(** TODO: try this without copying from above *)

```

Admitted.

**Lemma** hasVar\_has\_var:

```

forall e,
hasVar e = true ->
has_var e.

```

Proof.

```

(** TODO: try this without copying from above *)

```

Admitted.

**Lemma** has\_var\_iff\_hasVar:

```

forall e,
has_var e <-> hasVar e = true.

```

Proof.

```

(** TODO: try this without copying from above *)

```

Admitted.

```

(** we can also prove things about expressions *)

```

**Lemma** expr\_bottoms\_out:

```

forall e,
has_const e \ / has_var e.

```

Proof.

```

intros. induction e.
+ (** prove left side of disjunction *)
  left.
  constructor.
+ (** prove right side of disjunction *)
  right.
  constructor.
+ (** case analysis on IHe1 *)
  destruct IHe1.
  - left. constructor. assumption.
  - right. constructor. assumption.
+ (** Mul case similar *)
  destruct IHe1.
  - left. constructor. assumption.
  - right. constructor. assumption.
+ (** Cmp case similar *)
  destruct IHe1.
  - left. constructor. assumption.
  - right. constructor. assumption.

```

Qed.

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```

(** we could have gotten some of the
    has_const lemmas by being a little clever!
    (but then we wouldn't have
     learned as many tactics ;) )
*)

```

```

Lemma has_const_hasConst':

```

```

  forall e,
  has_const e ->
  hasConst e = true.
Proof.
  intros.
  induction H.
  + simpl. reflexivity.
  + simpl. rewrite orb_true_iff.
    left. assumption.
Admitted.

```

```

(**
  simpl; auto.
  + rewrite orb_true_iff. auto.
  + rewrite orb_true_iff. auto.
  + rewrite orb_true_iff. auto.
  + rewrite orb_true_iff. auto.
  + rewrite orb_true_iff. auto.
  + rewrite orb_true_iff. auto.
Qed.
*)

```

```

(** or even better *)

```

```

Lemma has_const_hasConst'':

```

```

  forall e,
  has_const e ->
  hasConst e = true.
Proof.
  intros.
  induction H; simpl; auto;
  rewrite orb_true_iff; auto.
Qed.

```

```

Lemma not_has_const_hasConst':

```

```

  forall e,
  ~ has_const e ->
  hasConst e = false.
Proof.
  unfold not; intros.
  destruct (hasConst e) eqn:?.
  - exfalso. apply H.
  - apply hasConst_has_const; auto.
  - reflexivity.
Qed.

```

```

Lemma false_hasConst_hasConst'':

```

```

  forall e,
  hasConst e = false ->
  ~ has_const e.
Proof.
  unfold not; intros.
  destruct (hasConst e) eqn:?.
  - discriminate.
  - rewrite has_const_hasConst in Heqb.
    (** NOTE: we got another subgoal! *)
    * discriminate.
    * assumption.
Qed.

```

```

(** In general:
    - relational defns are nice when you want to use inversion

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```

*)
- functional defns are nice when you want to use simpl

```