Type Safety; Static versus Dynamic Typing

**Type safe.** Type safe means that the language guarantees that a value of one type can’t be incorrectly used as if it were another type, in other words, that all expressions are guaranteed to be type consistent. Java, Scheme, Haskell, Smalltalk, and Ada are examples of type safe languages.

Fortran and C are examples of languages that aren’t type safe.

Some languages for systems programming, for example Mesa from Xerox PARC, have a safe subset, although the language as a whole is not type safe.

An orthogonal issue is when the types of expressions are known and the statements in a program are checked for type safety. We can know the type of an expression at compile time or not until runtime, and thus we can check for type safety at compile time or at runtime. Many languages do a mixture of these.

**Weakly typed.** Weakly typed means “not type safe”. Fortran and C are examples of weakly typed languages.

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Tradeoffs

Generally we want languages to be type safe.

An exception is a language used for some kinds of systems programming, for example writing a garbage collector. The “safe subset” approach is one way to deal with this problem.

Advantages of static typing:
- catch errors at compile time
- machine-checkable documentation
- potential for improved efficiency

Advantages of dynamic typing:
- flexibility
- rapid prototyping

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More Terminology about Types

Unfortunately different authors mean different things by the terms “statically typed” and “strongly typed”.

The previous definition of a statically typed language implies that such a language is also type safe. Other authors define “statically typed” to just mean that the compiler can statically assign a type to every expression -- but that type might be wrong. By this definition Fortran is statically typed.

**Strongly typed.** We will equate strongly typed and type safe. For other authors, strongly typed implies type safe and statically typed. (Is Scheme strongly typed?)

To avoid misunderstanding, one can describe a language as e.g. “type safe and statically typed”.

**Typeless languages.** A typeless language actually has just one type, the cell or word. Examples: Bliss, BCPL, assembler language.