



# Strictly Declarative Specification of Sophisticated Points-to Analysis

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3 / 8 / 10



# Overview

- Efficient points-to analysis in Java
- Purely declarative analysis spec
- Most precise context-sensitive analysis

# Context Sensitivity

- Call-site

```
void f()
{
    Obj i1 = null;
    h(i1);
}
```

```
void g()
{
    Obj i2 = new Obj;
    h(i2);
}
```

```
void h(Obj i)
{
    Obj j = i;
    j.foo();
}
```

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void h(Obj i)
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```

- Object

```
Obj a(null), b(new Int), c(new Int);
a.f();
b.f();
c.f();
```

```
class Obj {
    Int i;
    Obj(Int j) {i = j;}
    void f() {print i.intValue();}
}
```

# Datalog = Database + Prolog

- logic programming
- implemented with database operations

$\text{StudentOwesAssignment}(S, X) \leftarrow \text{StudentEnrolled}(S, C), \text{Assignment}(C, X)$

SOA

S	X

SE

S	C
Jack	cs101
Jill	cs546

A

C	Y
cs101	tree
cs321	rbtree
cs546	dtree

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# Points-to in Datalog

```
1 VarPointsTo(?var, ?heap) <-  
2   AssignHeapAllocation(?var, ?heap).  
3 VarPointsTo(?to, ?heap) <-  
4   Assign(?from, ?to), VarPointsTo(?from, ?heap).
```

```
1 T a = new T();  
2 T b = new T();  
3 T c = a;  
4 T d;  
5 c = d;  
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## From program

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2 T b = new T();  
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```
AssignHeapAllocation(a, alloc#1).  
AssignHeapAllocation(b, alloc#2).  
Assign(a, c).  
Assign(d, c).  
Assign(b, d).
```



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From inference

VarPointsTo(a, alloc#1).

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```

# Points-to details

```
VarPointsTo(?ctx, ?var, ?heap) <-  
  AssignHeapAllocation(?var, ?heap, ?inmethod),  
  CallGraphEdge(_, _, ?ctx, ?inmethod).
```

```
VarPointsTo(?toCtx, ?to, ?heap) <-  
  Assign(?fromCtx, ?from, ?toCtx, ?to, ?type),  
  VarPointsTo(?fromCtx, ?from, ?heap),  
  HeapAllocation:Type[?heap] = ?heaptypе,  
  AssignCompatible(?type, ?heaptypе).
```

- Context sensitivity

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- Context sensitivity
- Call graph reachability

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  Assign(?fromCtx, ?from, ?toCtx, ?to, ?type),  
  VarPointsTo(?fromCtx, ?from, ?heap),  
  HeapAllocation:Type[?heap] = ?heaptypes,  
  AssignCompatible(?type, ?heaptypes).
```

- Context sensitivity
- Call graph reachability
- Type checking

```
CallGraphEdge(?callerCtx, ?call, ?calleeCtx, ?callee) <-  
  VirtualMethodCall:Base[?call] = ?base,  
  VirtualMethodCall:SimpleName[?call] = ?name,  
  VirtualMethodCall:Descriptor[?call] = ?descriptor,  
  VarPointsTo(?callerCtx, ?base, ?heap),  
  HeapAllocation:Type[?heap] = ?heaptype,  
  MethodLookup[?name, ?descriptor, ?heaptype] = ?callee,  
  ?calleeCtx = ?call.
```

```
1 void f()  
2 {  
3   Obj a = new Obj;  
4   a.g();  
5 }  
6  
7 class Obj  
8 {  
9   void g() {}  
10 }  
11  
12 main()  
13 {  
14 f();  
15 }
```

callerCtx = {main}  
call = <line 4>  
calleeCtx = {f}  
callee = Obj::g  
base = a  
name = 'g'  
descriptor = 'void Obj::g()' or some such  
heap = alloc#3  
heaptype = Obj



# Semi-Naïve Evaluation

- Standard optimization for Datalog engines
- At each iteration, only run over last step's changes

$\text{Ancestor}(A, B) \leftarrow \text{Parent}(A, C), \text{Ancestor}(C, B)$

$\text{Ancestor}(A, B) \leftarrow \text{Parent}(A, B)$

	Parent	Ancestor
Initial facts	x y	
	x z	
	y w	
	w f	

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- At each iteration, only run over last step's changes

`Ancestor(A, B) <- Parent(A, C), Ancestor(C, B)`

`Ancestor(A, B) <- Parent(A, B)`

Parent

x	y
x	z
y	w
w	f

Ancestor

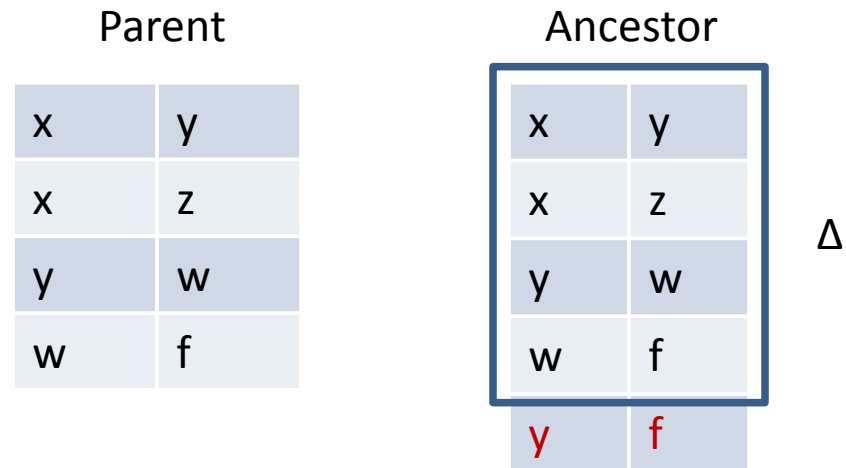
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Parent

x	y
x	z
y	w
w	f

Ancestor

x	y
x	z
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w	f
y	f
x	f

$\Delta$

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- tuples are indexed based on storage format
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- we have the ability to set the storage format
- we can choose indexes for fast joins
  
- existing software only allows one index per relation; to add indexes we have to add relations

# Join Folding

- standard database technique
- here, gets around software limits on indexes

Before folding

```
VarPointsTo(?heap, ?var) <-  
  AssignHeapAllocation(?heap, ?var).  
VarPointsTo(?heap, ?to) <-  
  Assign(?to, ?from), VarPointsTo(?heap, ?from).  
VarPointsTo(?heap, ?to) <-  
  LoadInstanceField(?to, ?signature, ?base),  
  VarPointsTo(?baseheap, ?base),  
  InstanceFieldPointsTo(?heap, ?signature, ?baseheap).  
  
InstanceFieldPointsTo(?heap, ?signature, ?baseheap) <-  
  StoreInstanceField(?from, ?signature, ?base),  
  VarPointsTo(?baseheap, ?base),  
  VarPointsTo(?heap, ?from).
```

After folding

```
VarPointsTo(?heap, ?var) <-  
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  Assign(?to, ?from), VarPointsTo(?heap, ?from).  
VarPointsTo(?heap, ?to) <-  
  LoadInstanceField(?to, ?signature, ?base),  
  VarPointsTo(?baseheap, ?base),  
  InstanceFieldPointsTo(?heap, ?signature, ?baseheap).  
  
InstanceFieldPointsTo(?heap, ?signature, ?baseheap) <-  
  StoreHeapInstanceField(?baseheap, ?signature, ?from),  
  VarPointsTo(?heap, ?from).  
  
StoreHeapInstanceField(?baseheap, ?signature, ?from) <-  
  StoreInstanceField(?from, ?signature, ?base),  
  VarPointsTo(?baseheap, ?base).
```

# Binary Decision Diagrams

(eg PADDLE, bddbddb)

Relation  $R = \{ \langle a, b, c, d \rangle \mid (a \wedge c) \vee (b \wedge d) \}$

as a relational  
DB table

a	b	c	d
1	0	1	0
1	0	1	1
1	1	1	0
1	1	1	1
0	1	0	1
1	1	0	1
0	1	1	1



# Binary Decision Diagrams

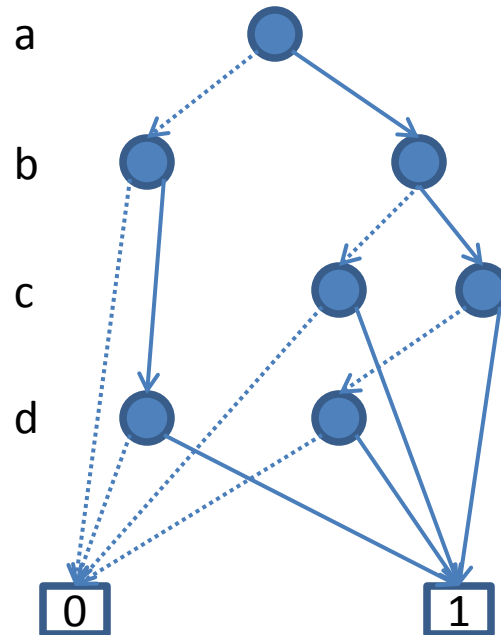
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as a BDD



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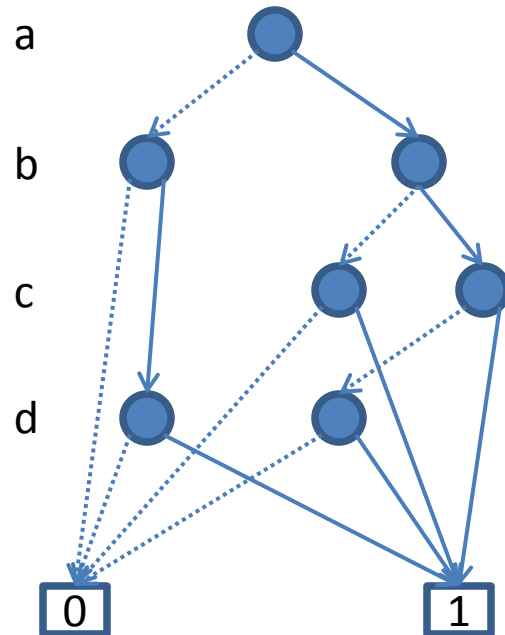
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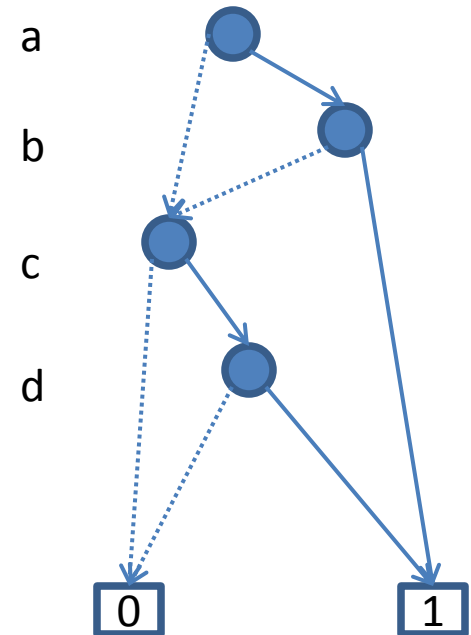
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as a BDD



as a minimal BDD



# Summary

- “most precise context-sensitive analyses ever evaluated”
- “order-of-magnitude performance improvements”
- Make use of existing work on relational databases/datalog

FLOW-INSENSITIVE  
PATH-INSENSITIVE  
CONTEXT-SENSITIVE  
FIELD-SENSITIVE  
ARRAY-ELEMENT-INSENSITIVE

# Questions

- claim they can separate spec from implementation; what about their optimizations?
- how do their optimizations interact with context sensitivity?
- how much do they gain from using Java?